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Directed random walk with random restarts: The Sisyphus random walk

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In this paper we consider a particular version of the random walk with restarts: random reset events which suddenly bring the system to the starting value. We analyze its relevant statistical properties, like the transition probability, and show how an equilibrium state appears. Formulas for the first-passage time, high-water marks, and other extreme statistics are also derived; we consider counting problems naturally associated with the system. Finally we indicate feasible generalizations useful for interpreting different physical effects.

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I. INTRODUCTION

The *Sisyphus random walk*, the stochastic process to be introduced in this paper, is an infinite Markov chain whose dynamics can be expressed as follows: at every clock tick the process can move rightward (or upward) one step, with a certain given probability, or else return to the initial state, from where it is restarted. Such apparent simplicity is misleading as this simple evolution law can exhibit a surprisingly complex and rich behavior

The process considered here bears some analogy with the punishment, in Greek mythology, of Sisyphus, the first king of Ephyra, who was sentenced to climb up a hill carrying a heavy, slippery boulder and watch it roll down again to the starting point in an endless cycle. Remarkably, it also underlies the behavior of some physical mechanisms. In the context of Doppler laser cooling, the "Sisyphus effect" is a well known mechanism by which alkali atoms in the presence of a light field rise from the ground Zeeman level to higher excited states or sublevels. This *uphill* climbing process increases the probability to be optically pumped into a minimum potential-energy state from where the process restarts. In addition, it involves a loss of momentum, so after each Sisyphus cycle the total energy of the atom decreases by a certain amount [1].

In a different setting, such a system may be used as an idealized model of the random dynamics of a "mobile" in a trap, say, who is trying to climb stepwise a ladder or wall given that at every step there is a common probability of slipping to the bottom, resulting in the need to restart again. In such a situation the distribution of the time to escape the trap becomes a natural question.

The hallmark of such processes is the possibility to display return-to-the-origin behavior, a common feature in real-life systems. The seminal work of Manrubia and Zanette [2] considering Markov chains where a reset mechanism operates

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has motivated new interest in the field, and presently the dynamics of systems with resets is being subjected to intense study. In [3,4] Brownian motion with resets was considered while in [5] resets were incorporated to a compound Poisson process with constant drift. Such intermittent strategies have been considered in general mathematical frameworks [3–8], but also in more specific contexts, like behavioral ecology where the browsing activity of living organisms (e.g., capuchin monkeys) may be suddenly interrupted to return to a preferred location [9,10], or econophysics where modifying Gibrat's law to include reset events has made it possible to account for the power law's distribution of a firm's growth [11]. The present paper continues this line of research and considers a different special case of stochastic processes with a reset mechanism. See [12–16] for other developments in this regard.

The paper is organized as follows. In Sec. II we introduce the process at hand and recall some basic concepts of renewal theory. In Sec. III we derive an explicit expression for the *propagator*, the transition probability function of the process; an essential magnitude for understanding the dynamics that provides a paradigmatic example of the use of renewal concepts. The statistics analysis of several extreme events, e.g., the first-passage time or the maximum of the process, and related survival probabilities are discussed in Secs. IV and V, where we also analyze in detail related counting problems and recurrence issues. In Sec. VI we generalize the model to include different physical effects. By allowing the reset probability to be random or site-dependent, interesting generalizations are obtained. The resulting random walk may be used to model physical systems which become "increasingly anxious" to restart as they drift far away from the initial state, as happens in situations as diverse as Sisyphus cooling or formation-and eventual collapse-of built-up structures like stalagmites. Depending on the selection of the reset probability we find that the equilibrium state has heavy or light tails and obeys a geometric, a zeta, or a Poisson distribution. Other possible generalizations include the interesting possibility of having a random walk on the integers which upon reset may drift upward or downward with different probabilities. Here the problem of finding the optimal reset strategy appears naturally.

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Conclusions are drawn in Sec. VII and, finally, we complete some technical details in the Appendix.

II. SISYPHUS RANDOM WALK AS A RENEWAL PROCESS

The Sisyphus random walk, X_t , is an infinite Markov chain on the positive integers—namely $X_t \in \{0, 1, 2, ...\}$ for $t \in \{0, 1, 2, ...\}$ —whose one-step evolution can be expressed as follows: If at time *t* the walker is at a given location, $X_t = \ell$, then at time t + 1 one has

$$X_{t+1} = \begin{cases} \ell + 1, & \text{with probability } q_{\ell}, \\ 0, & \text{with probability } (1 - q_{\ell}); \end{cases}$$
(1)

that is, at every clock tick the process can increase one unit or return to the *ground state*, from where the evolution continues. If the initial condition is set in such a way that $X_0 = 0$, as we do consider, this return to the ground state can be understood as a restart of the process.

Typical sample paths of the process X_t are (irregular) sawtooth functions, namely, piecewise linear functions that slope upward and then sharply fall at reset times; see Fig. 1.

Equation (1) stresses the fact that the elements q_{ℓ} of the transition matrix between different locations on the chain can depend on the present state ℓ of the system, an assumption consistent with the Markov property. We rule out, however, the possibility that the transition matrix depends on the chronological time *t*, or on some other hidden variable. Under such hypothesis, the process is time homogeneous.

An appropriate dependence of q_{ℓ} on ℓ may befit a model where, as a result of learning abilities—or some exogenous circumstance—the system becomes more (or less) anxious to return to the origin the farther off it is. In the rest of the paper we study the most relevant statistical magnitudes of X_t corresponding to the case $q_{\ell} = q$, a constant parameter. This simplification reduces the algebraic intricacy of a model which, despite this, is still mathematically rich and complex. We indicate some results corresponding to different ℓ dependences in Sec. VI.

To this end we note that, under such an assumption, the existence of resets gives rise to an underlying renewal



FIG. 1. Typical realization of the process X_t for $q_{\ell} = 4/5$, independent of ℓ .

structure¹ and hence, for most statistics of interest, renewaltype equations can be employed to advantage over conventional random walk theory; see [18]. The reader is also referred to the interesting paper [10], where some properties of a related discrete-time random walk—which evolves via *Lévy flights* on the line combined with resets—are considered.

A key quantity in renewal theory is the renewal function, $m(t;t_0)$, the mean number of reset events in a given interval $(t_0,t]$. Most of the formulas employed in the paper consider different properties of the walker in some future instant t, subject to the knowledge of its state at time t_0 , $t_0 < t$. Due to the time homogeneity of the process, those expressions actually depend not on the calendar time but on the time lapsed between the two events, $\tau \equiv t - t_0$, and thus we define $m(\tau) \equiv m(t_0 + \tau; t_0)$.

The renewal function $m(\tau)$ satisfies a renewal equation, which reflects the two possible scenarios that appear depending on the relative value of τ with respect to τ^* , the random instant at which the *first* reset (after t_0) takes place. Using that

$$\mathbb{P}\{\tau^* = k\} = q^{k-1}(1-q) \text{ and } \mathbb{P}\{\tau^* > \tau\} = q^{\tau},$$
 (2)

where $\mathbb{P}\{\dots\}$ is the probability relative to the set $\{\dots\}$, one finds that $m(\tau)$ must solve

$$m(\tau) = 1 - q^{\tau} + \sum_{k=1}^{\tau} q^{k-1} (1-q) m(\tau-k).$$
(3)

Equations like (3) can be conveniently analyzed by recourse to the so called *z* transform:

$$\widehat{m}(z) \equiv \sum_{k=0}^{\infty} m(k) z^k,$$

where z is a complex variable. Equation (3) is solved in terms of this object to find

$$\widehat{m}(z) = \frac{(1-q)z}{(1-z)^2}$$
 and $m(\tau) = (1-q)\tau = \frac{\tau}{\mathbb{E}[\tau^*]}$, (4)

where $\mathbb{E}[\cdot]$ denotes the expectation of its argument.

III. TRANSITION PROBABILITY

We start our analysis of X_t with the determination of the transition probability of the process, the *propagator*:

$$p(\ell, t; \ell_0, t_0) \equiv \mathbb{P}\{X_t = \ell | X_{t_0} = \ell_0\}.$$
 (5)

The propagator gives the probability of finding the walker in position ℓ at the future instant *t*, if we know that it is in ℓ_0 at the present time $t_0 < t$. Note that, as discussed previously, it depends on time only via $\tau = t - t_0$ but must depend on both ℓ and ℓ_0 :

$$p(\ell, t; \ell_0, t_0) = p(\ell, t - t_0; \ell_0, 0) \equiv p(\ell, \tau; \ell_0).$$

Indeed we do not expect translation invariance since the reset mechanism favors a particular point, the origin; as a

¹Discrete renewal theory, as used here, is a prototype tool in fields like reliability theory or block replacement policies; see [17].



FIG. 2. Distribution of the process X_t at time t = 7 for q = 4/5. Note that the probability is decreasing, but the most likely position is found at the ending point $\ell = t$.

consequence the probability function for the walker position

$$p(\ell,t;0) \equiv \mathbb{P}\{X_t = \ell | X_0 = 0\}$$

does not contain all physical information and *the full transition* probability, Eq. (8) below, is required to describe the dynamics. The equation that $p(\ell, \tau; \ell_0)$ satisfies follows by analyzing the different situations that may present depending on whether $t_0 + \tau^*$, namely the first reset after t_0 , occurs or not in the interval $(t_0, t_0 + \tau]$. If $\delta_{k,k'}$ is the Kronecker delta, the transition probability becomes $p(\ell, \tau - \tau^*; 0)$ in the first case and $\delta_{\tau, \ell - \ell_0}$ in the latter—see also [14] for a similar reasoning in the context of Brownian motion with resets to the origin. In view of all this, and the probabilities (2), $p(\ell, \tau; \ell_0)$ must satisfy the following equation:

$$p(\ell,\tau;\ell_0) = q^{\tau} \delta_{\tau,\ell-\ell_0} + \sum_{k=1}^{\tau} q^{k-1} (1-q) p(\ell,\tau-k;0).$$
 (6)

Letting first $\ell_0 = 0$ in (6), an equation for $p(\ell, \tau; 0)$ follows which can be handled by using *z* transforms. We find

$$p(\ell,\tau;0) = q^{\tau} \delta_{\tau,\ell} + (1-q)q^{\ell} \Theta(\tau-\ell-1), \qquad (7)$$

where $\Theta(u)$ is the (right-continuous) Heaviside step function: $\Theta(u) = 1$ for $u \ge 0$ and $\Theta(u) = 0$ for u < 0. Hence, having started from the origin, the position has (truncated) geometric distribution $p(\ell, \tau; 0)$, which decreases with ℓ . However, if q > 1/2, the mode of the distribution is found at $\ell = \tau$, as Fig. 2 shows.

By insertion of (7) in Eq. (6) we obtain the complete propagator as

$$p(\ell,\tau;\ell_0) = q^{\tau} \delta_{\tau,\ell-\ell_0} + (1-q) q^{\ell} \Theta(\tau-\ell-1).$$
 (8)

Hence the only effect of having started from $\ell > 0$ is to *shift the highest accessible site* from τ to $\tau + \ell_0$, maintaining the probabilities of the remaining accessible states $\{0, 1, ..., \tau - 1\}$ unchanged:

$$p(\ell,\tau;\ell_0) = p(\ell,\tau;0), \quad 0 \le \ell \le \tau - 1, \tag{9}$$

and
$$p(\ell_0 + \tau, \tau; \ell_0) = p(\tau, \tau; 0)$$
.



FIG. 3. The conditional mean position of the process, $\mathbb{E}[X_t|X_{t_0} = \ell_0]$, is plotted as a function of $\tau = t - t_0$ for $\ell_0 = 2$ and q = 4/5.

From Eq. (8) the conditional mean position is given by

$$\mathbb{E}[X_t|X_{t_0} = \ell_0] = \sum_{\ell=0}^{\infty} \ell \ p(\ell,\tau;\ell_0) = \frac{q - q^{\tau+1}}{1 - q} + q^{\tau}\ell_0, \quad (10)$$

and is a monotone function of τ going from ℓ_0 to the limit value q/(1-q); see Fig. 3.

Figures 1 to 3 show respectively the sample path, distribution, and the conditional mean of the processes X_t when q = 4/5 (and $\ell_0 = 2$). In this case the average time between resets is 5 and the average limit value is 4—see Eqs. (2) and (10) above. Notice how the mean function fails to capture the sharp drops in trajectories at reset times.

From Eq. (8) we obtain the stationary state

$$p(\ell) \equiv \lim_{\tau \to \infty} p(\ell, \tau; \ell_0) = \lim_{\tau \to \infty} p(\ell, \tau; 0) = (1 - q)q^{\ell}, \quad (11)$$

a geometric distribution with mean $\mu = q/(1-q)$ and standard deviation $\sigma = \sqrt{q}/(1-q)$. Thus the system is recurrent and ergodic and, given enough time, attains an equilibrium distribution. This ergodicity could be expected on physical grounds since the incorporation of this reset mechanism guarantees that the system will not be driven too far off from the origin. Note that this stationary state $X_{\infty} \equiv \lim_{\tau \to \infty} X_{\tau}$ has the same distribution as X_{τ^*-1} , the distance covered before the motion restarts:

$$\mathbb{P}\{X_{\tau^*-1} = \ell\} = \mathbb{P}\{X_\infty = \ell\};\tag{12}$$

cf. Eqs. (2) and (11). We stress that those remarkable concurrences in Eqs. (9) and (12) do not extend to general selection of q_{ℓ} .

IV. EXTREME-TIME STATISTICS

In the next two sections we study some statistical properties of several *extreme* functionals associated with the process X_t . In our context, an extreme event is simply a physical observable or quantity related to X_t that has attained a minimum or a maximum. It turns out that there are several of them which are quite interesting from a physical viewpoint.

A. First-passage statistics

Let ℓ be a given level. The first-passage time, or hitting time [6], $\mathcal{F}(\ell)$,

$$\mathcal{F}(\ell) \equiv \min\{t : X_t = \ell | X_0 = 0\},\tag{13}$$

represents the minimum lapse of time needed for the process to travel from the ground state to the given site, or for the walker to exit the trap by climbing an elevation ℓ . We begin considering the analysis of the first-passage time probability of the process to this level, $\mathcal{P}(t, \ell)$,

$$\mathcal{P}(t,\ell) = \mathbb{P}\{\mathcal{F}(\ell) = t\},\tag{14}$$

namely, the probability that the process which is initially at $X_0 = 0$ reaches level ℓ for the first time at instant *t*.

The renewal equation for $\mathcal{P}(\ell, t)$ reads

$$\mathcal{P}(t,\ell) = q^{\ell} \delta_{t,\ell} + \sum_{k=1}^{\ell} q^{k-1} (1-q) \mathcal{P}(t-k,\ell), \quad (15)$$

where the first term accounts for the eventuality that the process reaches ℓ without restarting, and the summation contains those cases in which the first reset takes place at time $t^* = k \leq \ell$. (We remark that related techniques have been used elsewhere in the context of reset systems; note, in particular, the close similarity with the derivation of the survival probability in [10].)

Taking the z transform of (15) with respect to the time variable t, one gets

$$\widehat{\mathcal{P}}(z,\ell) = (qz)^{\ell} \frac{1 - qz}{1 - z + (1 - q)z(qz)^{\ell}}.$$
(16)

The value of any given $\mathcal{P}(t,\ell)$ could be obtained from the *t*-order derivative of $\widehat{\mathcal{P}}(z,\ell)$ at z = 0,

$$\mathcal{P}(t,\ell) = \frac{1}{t!} \frac{\partial^t \widehat{\mathcal{P}}(z,\ell)}{\partial z^t} \bigg|_{z=0}$$

and leads to the following formula, valid for $t \ge l + 1$; see the Appendix A:

$$\mathcal{P}(t,\ell) = q^{\ell} \sum_{k=0}^{\lfloor \frac{\ell-\ell}{\ell+1} \rfloor} {\binom{t-(k+1)\ell}{k}} [(q-1)q^{\ell}]^{k} - q^{\ell+1} \sum_{k=0}^{\lfloor \frac{\ell-\ell-1}{\ell+1} \rfloor} {\binom{t-(k+1)\ell-1}{k}} [(q-1)q^{\ell}]^{k},$$
(17)

where $\lfloor \cdot \rfloor$ denotes the *floor function*,

$$\lfloor x \rfloor = \max \{ k \in \mathbb{Z} \mid k \leq x \}.$$

In Fig. 4, we plot the corresponding distribution of probability for $\ell = 10$ as a function of *t*.

It is fortunate that despite the unwieldiness of Eq. (17) most statistical magnitudes can be obtained in an easy way. In particular, the mean first-passage time can be easily obtained from $\widehat{\mathcal{P}}(z,\ell)$,

$$\mathbb{E}[\mathcal{F}(\ell)] = \left. \frac{\partial \widehat{\mathcal{P}}(z,\ell)}{\partial z} \right|_{z=1} = \frac{1}{1-q} \left(\frac{1}{q^{\ell}} - 1 \right), \quad (18)$$



FIG. 4. First-passage time probability of the processes X_t for $\ell = 10$ and q = 4/5.

and hence the mean time to reach ℓ grows exponentially with the distance [3].

B. Record statistics

By construction, the first time our Sisyphus random walk visits a given threshold ℓ , $\mathcal{F}(\ell)$, it scores a *record*: the highest value reached by the process up to that time. Since the process is right continuous, one can guarantee that $X_{t'} < \ell$ for $0 \leq t' < \mathcal{F}(\ell)$ and that $X_t = \ell$ at $t = \mathcal{F}(\ell)$.

The next question that naturally arises within this context is what are the properties of the interval spent between two records of the process [19], the inter-record statistics? To answer this question we are going to generalize (13) and define $\mathcal{F}(\ell; t_0, \ell_0)$,

$$\mathcal{F}(\ell; t_0, \ell_0) \equiv \min\{t > t_0 : X_t = \ell | X_{t_0} = \ell_0\},$$
(19)

the first time the process reaches ℓ *after* time t_0 , and call $\mathcal{P}(t, \ell; t_0, \ell_0)$ its associated probability

$$\mathcal{P}(t,\ell;t_0,\ell_0) \equiv \mathbb{P}\{\mathcal{F}(\ell;t_0,\ell_0) = t\}.$$
(20)

When $\ell > \ell_0$, as we assume in this section, $\mathcal{P}(t, \ell; t_0, \ell_0)$ is the probability that at time $t, t > t_0$, the process achieves the *new local maximum* ℓ , since $X_{t'} < \ell$ for $t_0 \leq t' < \mathcal{F}(\ell; t_0, \ell_0)$. We will clarify later on the connection between $\mathcal{P}(t, \ell; t_0, \ell_0)$ and $\mathcal{R}(t, \ell; t_0, \ell_0)$, the probability that the process sets a new record ℓ at time t, provided it scored record ℓ_0 at time t_0 .

As in Sec. III, the time homogeneity of the process implies that $\mathcal{P}(t,\ell;t_0,\ell_0)$ is a function of t and t_0 through the time interval $\tau = t - t_0$, $\mathcal{P}(\tau,\ell;\ell_0) \equiv \mathcal{P}(t - t_0,\ell;0,\ell_0)$. In this case, the equation for $\mathcal{P}(\tau,\ell;\ell_0)$ reads

$$\mathcal{P}(\tau,\ell;\ell_0) = q^{\tau} \delta_{\tau,\ell-\ell_0} + \sum_{k=1}^{\ell-\ell_0} q^{k-1} (1-q) \mathcal{P}(\tau-k,\ell), \quad (21)$$

with the first term representing the contingency in which the process increases steadily during τ consecutive steps, passing from ℓ_0 to ℓ , whereas the summation contains those cases where the first reset happens after a lapse of $\tau^* = k \leq \ell - \ell_0$. Since the restart takes the process to the origin, in the sum appears $\mathcal{P}(\tau, \ell) = \mathcal{P}(\tau, \ell; 0)$; see Eq. (14).

The z transform of Eq. (21) with respect to τ reads

$$\widehat{\mathcal{P}}(z,\ell;\ell_0) = \frac{(1-z)(qz)^{\ell-\ell_0} + (1-q)z(qz)^{\ell}}{1-z+(1-q)z(qz)^{\ell}},$$
 (22)

where we have used Eq. (16). The general expression of $\mathcal{P}(\tau, \ell; \ell_0)$ follows by differentiation around z = 0.

Now, assume that $X_{t_0} = \ell_0$ is a record. If such is the case, $X_{t'} < \ell_0 < \ell$ for $0 \le t' < t_0$. We also know that $X_{t'} < \ell$ for $t_0 \le t' < t$, consequently, $X_{t'} < \ell$ for $0 \le t' < t$, and the process scores a new record at time *t*. In conclusion, the inter-record probability, $\mathcal{R}(\tau, \ell; \ell_0)$, is equal to $\mathcal{P}(\tau, \ell; \ell_0)$ for $\ell > \ell_0$.

Basic moments of $\mathcal{R}(\tau, \ell; \ell_0)$ follow from Eq. (22) by taking derivatives at z = 1. In particular, the mean inter-record lapse is

$$\mathscr{R}(\ell;\ell_0) = \frac{\partial \widehat{\mathcal{R}}(z,\ell;\ell_0)}{\partial z} \bigg|_{z=1} = \frac{1}{1-q} \bigg[\frac{1}{q^\ell} - \frac{1}{q^{\ell_0}} \bigg].$$
(23)

Finally, note that we have not demanded that the two records are *consecutive*; that is, that there is no additional record in the time interval. In our case, however, the statistics associated with this contingency can be easily derived from $\mathcal{R}(\tau, \ell; \ell_0)$, by merely setting $\ell = \ell_0 + 1$, $\mathcal{R}(\tau, \ell) \equiv \mathcal{R}(\tau, \ell; \ell - 1)$. Thus, for instance,

$$\mathscr{R}(\ell) \equiv \mathscr{R}(\ell; \ell - 1) = \frac{1}{q^{\ell}}.$$
(24)

C. Mean recurrence time

In this section we will finish the analysis of $\mathcal{P}(\tau, \ell; \ell_0)$ when $\ell \leq \ell_0$. In this case, the system can only attain ℓ having first been reset to the origin, and therefore

$$\mathcal{P}(\tau,\ell;\ell_0) = \sum_{k=1}^{\infty} q^{k-1} (1-q) \mathcal{P}(\tau-k,\ell), \qquad (25)$$

whose generating function is given by

$$\widehat{\mathcal{P}}(z,\ell;\ell_0) = \frac{(1-q)z(qz)^{\ell}}{1-z+(1-q)z(qz)^{\ell}},$$
(26)

where we have used again (16).

Equation (26) can be inverted by the methods described above. In particular, as expected on intuitive grounds, the probability that the chain ever visits ℓ , starting at $\ell_0 \ge \ell$, is $\widehat{\mathcal{P}}(z = 1, \ell; \ell_0) = 1$, and all states are positive recurrent. Actually, site ℓ is visited infinitely often with probability 1.

The mean recurrence time satisfies

$$\mathbb{E}[\mathcal{I}_{\ell \to \ell}] = \frac{\partial \mathcal{P}(z,\ell;\ell)}{\partial z} \bigg|_{z=1} = \frac{1}{p(\ell)},$$
(27)

as the classical ergodic theorem predicts [18]. Further, the *time average* of the process is given by

$$\lim_{k \to \infty} \frac{1}{k+1} \sum_{t=0}^{k} X_t = \mathbb{E}[X_{\infty}] = \frac{q}{(1-q)}$$



FIG. 5. Realization of the process M_t for the sample path X_t shown in Fig. 1.

V. WATER MARKS

A. Number of sites visited

Another interesting magnitude, closely connected to $\mathcal{P}(t, \ell)$, is the high-water mark: the highest value ℓ that the process has reached for a *fixed time t*, namely

$$M_t \equiv \max\{X_0, \dots, X_t | X_0 = 0\}.$$
 (28)

This quantity marks the threshold between those sites that have been already reached from those that have not. Classical extreme-value theory is devoted to study the distribution of this statistics, typically assuming strong conditions on the increments of the process, i.e., they are independent and identically distributed; conditions that are not met here. Note that $0 \le M_t \le t$ and, in contrast to X_t , the path of M_t either increases linearly or remains constant—see Figs. 1 and 5.

Consider the probability associated with M_t , $\mathcal{H}(\ell, t)$:

$$\mathcal{H}(\ell, t) \equiv \mathbb{P}\{M_t = \ell\}.$$
(29)

Obviously, $\mathcal{H}(t,t) = q^t$ while $\mathcal{H}(t-1,t) = 2q^{t-1}(1-q)$ since $M_t = t - 1$ can only happen if the process suffers just one restart either at t = 1 or at t - 1. For general values, $0 \le \ell \le t - 2$, the derivation of the corresponding probabilities is not straightforward. The key fact is that $M_t < \ell \Leftrightarrow \mathcal{F}(\ell) > t$. Hence

$$\mathbb{P}\{M_t < \ell\} = \mathbb{P}\{\mathcal{F}(\ell) > t\} = \sum_{k=t+1}^{\infty} \mathcal{P}(k,\ell), \qquad (30)$$

and therefore it follows that

$$\mathcal{H}(\ell,t) = \sum_{k=0}^{t} \left[\mathcal{P}(k,\ell) - \mathcal{P}(k,\ell+1) \right].$$
(31)

We can see a practical example in Fig. 6, where for t = 30 and two different choices for q, q = 4/5 and q = 9/10, we plot $\mathcal{H}(\ell, t)$ versus ℓ . In the lower panel, observe the local maximum at $\ell = t$ and the kink at $\ell = t/2$. Exact determination of the mode of the distribution is not an easy task.



FIG. 6. High-water mark probability of the processes X_t for t = 30 and (a) q = 4/5, (b) q = 9/10.

B. Number of visits

Given a fixed time *t*, the high-water mark level counts the number of sites that have been visited. A related counting physical observable involves $N(t; \ell)$, the number of visits to a fixed level ℓ up to time *t*, and $\mathcal{N}(n,t; \ell)$, the probability that this number equals $n \in \mathbb{N}$, i.e.,

$$\mathcal{N}(n,t;\ell) \equiv \mathbb{P}\{N(t;\ell) = n\}.$$
(32)

In the extreme case $t = \ell$, obviously

$$\mathbb{P}\{N(\ell; \ell) = 1\} = 1 - \mathbb{P}\{N(\ell; \ell) = 0\} = q^{\ell}.$$

By contrast, if $\ell = 0$, N(t; 0) is just the number of resets up to time *t* plus 1 (the initial visit) and hence $\mathbb{E}[N(t; 0)] = 1 + m(t)$. Finally the ergodic theorem guarantees that

$$\lim_{t \to \infty} \frac{N(t;\ell)}{t} = p(\ell)$$

with probability 1. In addition, the probability that the site ℓ have never been visited is just

$$\mathcal{N}(0,t;\ell) = \mathbb{P}\{M_t < \ell\}.$$
(33)

However, to go beyond these general statements and determine $\mathcal{N}(n,t;\ell)$ with all generality is far from trivial. We resort again to renewal arguments to obtain a set of equations

with hierarchical structure:²

$$\mathcal{N}(n,t;\ell) = q^{t} \delta_{n,1} + \sum_{k=1}^{\ell} q^{k-1} (1-q) \mathcal{N}(n,t-k;\ell) + \sum_{k=\ell+1}^{t} q^{k-1} (1-q) \mathcal{N}(n-1,t-k;\ell).$$
(34)

In this formula we can identify three different kinds of contributions. The single term assumes that no reset has taken place up to time *t*, and the process visits just once each of the levels between 0 and ℓ . The first summation contains those cases for which the first reset takes place *before* the walker visits the targeted level ℓ . In the second summation we find those cases in which the process has reached or passed ℓ once by the time of the first restart.

The z transform of Eq. (34) with respect to the time variable t leads to

$$\widehat{\mathcal{N}}(n,z;\ell) = \frac{[\delta_{n,1} + (1-q)z\widehat{\mathcal{N}}(n-1,z;\ell)](qz)^{\ell}}{1-z+(1-q)z(qz)^{\ell}}$$
(35)

for $n \ge 1$, while the value of $\widehat{\mathcal{N}}(0,z;\ell)$ can be readily obtained from Eqs. (16), (30), and (33):

$$\widehat{\mathcal{N}}(0,z;\ell) = \frac{1 - (qz)^{\ell}}{1 - z + (1 - q)z(qz)^{\ell}}.$$
(36)

Hence, for $n \ge 1$, the *z* transform is given in an explicit way as

$$\widehat{\mathcal{N}}(n,z;\ell) = \frac{(1-qz)(1-q)^{n-1}z^{n-1}(qz)^{n\ell}}{[1-z+(1-q)z(qz)^{\ell}]^{n+1}}.$$
(37)

Fortunately, there is no need to invert this expression to obtain the mean and main moments of the distribution. Indeed, say

$$\widehat{\mathscr{N}}(z;\ell) \equiv \sum_{n=0}^{\infty} n \,\widehat{\mathscr{N}}(n,z;\ell) = \frac{(1-qz)(qz)^{\ell}}{(1-z)^2}.$$
 (38)

The "mean occupation number," i.e., the mean number of visits to level ℓ at time $t \ge \ell$, follows by inversion of this result as

$$\mathcal{N}(t;\ell) = q^{\ell} [1 + (1-q)(t-\ell)], \tag{39}$$

and depends linearly on $t - \ell$. In particular, letting $\ell = t$, $\ell = 0$, or $t \to \infty$, the results at the beginning of the section are recovered.

VI. ALTERNATIVE DYNAMICS

In this section we relax some of the assumptions made in the core of the main text, to indicate the capabilities and possible generalizations of Sisyphus random walk.

²With no loss of generality we take $n \le t$ and $\ell \le t$ since, at most, a single visit is possible within each reset interval, and hence $\mathcal{N}(n,t;\ell) = 0$ if n > t or $\ell > t$.

A. Random probabilities

The first variation to the previous setup is obtained assuming that q_{ℓ} is still independent of ℓ , but is random, and hence not a fixed parameter. This situation corresponds to a walker climbing a ladder whose slip probability does not change with the step but remains unknown, due to insufficient information on the walker idiosyncrasy. By replacing q by Q, a random variable, some results appropriate to this case follow from the previous expressions, by taking expectations with respect to Q. Concretely, unconditional probabilities may be derived this way. However, conditioning gives information which may partially pin down the slip probability of the walker.

For instance, suppose that

$$\mathbb{P}\{q < Q \leqslant q + dq\} = \alpha(1-q)^{\alpha-1}dq, \qquad (40)$$

 $\alpha > 0$, i.e., 1 - Q has a Pareto distribution on the interval [0,1]. Then one has that

$$\mathbb{P}\{\tau^* = k\} = \alpha \frac{\Gamma(\alpha+1)(k-1)!}{\Gamma(\alpha+k+1)},\tag{41}$$

where $\Gamma(x)$ is the Gamma function. This means that interreset times follow a Zipf-Simon-Yule (or discretized Pareto) distribution, well known in certain areas of econophysics, like wealth distribution. Recall that Eq. (41) is used to model the frequency of words in languages, or the size of objects randomly chosen from certain types of populations; see [20], p. 260 et seq.

The mean value of the inter-reset time now reads

$$\mathbb{E}[\tau^*] = \frac{\alpha}{\alpha - 1},\tag{42}$$

and is finite if and only if $\alpha > 1$. Note that this excludes the uniform distribution, $\alpha = 1$. Mean first-passage times or mean inter-record times are always unbounded magnitudes for $\ell \ge 1$.

The same law governs the properties of marginal and equilibrium probabilities of the process, cf. Eqs. (7) and (11),

$$p(\ell,\tau;0) = \frac{\Gamma(\alpha+1)\ell!}{\Gamma(\alpha+\ell+1)} \delta_{\tau,\ell} + \frac{\alpha\Gamma(\alpha+1)\ell!}{\Gamma(\alpha+\ell+2)} \Theta(\tau-\ell-1)$$
$$p(\ell) = \lim_{\tau \to \infty} p(\ell,\tau;0) = \frac{\alpha\Gamma(\alpha+1)\ell!}{\Gamma(\alpha+\ell+2)}.$$

Thus, the equilibrium distribution $p(\ell)$ has heavy tails with Pareto exponent $\alpha + 1$.

B. Shrinking probabilities

In this section we drop the requirement that q_{ℓ} be constant [4]. In this case most previous results, including the distribution of τ^* , must be generalized appropriately. We focus on a system whose return probability increases with the location of the walker. This assumption is adequate to describe, say, the process of formation and eventual collapse of stalagmites or a house of cards. A natural choice is

$$q_{\ell} = q_0 \bigg[1 - \left(\frac{\ell}{\ell+1}\right)^{\alpha} \bigg], \tag{43}$$

where q_0 , $0 < q_0 \leq 1$ is a constant parameter that accounts for the probability of *leaving the ground level*, and $\alpha > 0$. To



FIG. 7. A feasible realization of the process X_t with shrinking probabilities: $q_{\ell} = q_0/(\ell + 1)$ and $q_0 = 4/5$.

show how the methodology must be deployed, we detail the simple case corresponding to $\alpha = 1$, namely

$$q_\ell = \frac{q_0}{\ell+1}.$$

Figure 7 shows how typical trajectories under this dynamics are less likely to access higher values than the initial model with $q_{\ell} = q_0$, cf. Fig. 1.

It follows that the reset probability satisfies

$$\mathbb{P}\{\tau^* = \tau\} = \frac{q_0^{\tau-1}}{(\tau-1)!} \left(1 - \frac{q_0}{\tau}\right), \quad 1 \leqslant \tau < \infty.$$
(44)

This leads to a mean inter-reset time $\mathbb{E}[\tau^*] = e^{q_0}$ and to the following renewal equation:

$$p(\ell,\tau;0) = \frac{q_0^{\tau}}{\tau!} \delta_{\tau,\ell} + \sum_{k=1}^{\tau} \frac{q_0^{k-1}}{(k-1)!} \left(1 - \frac{q_0}{k}\right) p(\ell,\tau-k;0),$$
(45)

for $p(\ell, \tau; 0)$, cf. Eq. (6) with $\ell = 0$.

Appropriate use of the z transform permits solving this equation as

$$p(\ell,\tau;0) = \frac{q_0^{\ell}}{\ell!} e_{\tau-\ell}(-q_0) \,\Theta(\tau-\ell).$$
(46)

Here we have introduced the exponential sum function $e_n(-q_0)$, defined as the *n*th Taylor polynomial for the exponential function:

$$e_{\tau}(-q_0) \equiv \sum_{k=0}^{\tau} \frac{(-q_0)^k}{k!}.$$
(47)

Letting $\tau \to \infty$ in Eq. (46) we find that the stationary state has Poisson distribution with parameter q_0 and mean position $1/q_0$.

The results can be generalized to an arbitrary choice of q_{ℓ} . Skipping the details, we note that for $\tau \ge \ell$,

$$p(\ell,\tau;0) = \mathbb{P}\{\tau^* > \ell\}[\delta_{\tau,\ell} + m(\tau-\ell) - m(\tau-\ell-1)].$$
(48)

The renewal theorem implies then that as long as one has $\mathbb{E}[\tau^*] < \infty$, the stationary distribution is

$$p(\ell) = \frac{\mathbb{P}\{\tau^* > \ell\}}{\mathbb{E}[\tau^*]}, \quad 0 \leqslant \ell < \infty.$$
(49)

Thus, both the finite-time position distribution and stationary state follow in closed form given the distribution of renewals $\mathbb{P}\{\tau^* > \ell\} = q_0 \cdots q_{\ell-1}$ and the function $m(\tau)$ —which can be recovered solving Eq. (3) appropriately generalized, cf. [17].

C. Sisyphus random walk on the integers

Here we consider the Sisyphus random walk generalized to a case where trajectories could, *after every reset*, either increase or decrease linearly with probabilities ρ and $1 - \rho$, respectively. Concretely, given $X_t = 0$ we generalize Eq. (1) to

$$X_{t+1} = \begin{cases} 1 & \text{with probability } q\rho, \\ -1 & \text{with probability } q(1-\rho), \\ 0 & \text{with probability } 1-q, \end{cases}$$
(50)

while if $X_t \neq 0$ then

$$X_{t+1} = \begin{cases} \ell + \operatorname{sgn}(\ell) & \text{with probability } q, \\ 0 & \text{with probability } (1-q). \end{cases}$$
(51)

 X_t is now a *Markov chain on the full integers*, namely $X_t \in \{-t, -t + 1, ..., t - 1, t\}$ for $t \in \{0, 1, 2, ...\}$, defined by two independent parameters, q and ρ , with $0 < q < 1, 0 < \rho < 1$. It could be used as a crash model for search strategies wherein the walker may return to the origin and restart in the opposite direction.³ The optimal reset strategy is described below; see Eq. (60). This more general situation may be analyzed with similar techniques to those employed previously. We find it convenient to define

$$\rho_{\ell} \equiv \begin{cases} \rho & \text{for } \ell > 0, \\ 1 & \text{for } \ell = 0, \\ 1 - \rho & \text{for } \ell < 0. \end{cases}$$
(52)

With such a proviso we find that when $\ell_0 = 0$, Eq. (6) generalizes to

$$p(\ell,\tau;0) = \rho_{\ell} q^{|\ell|} \delta_{\tau,|\ell|} + \sum_{k=1}^{\tau} q^{k-1} (1-q) p(\ell,\tau-k;0), \quad (53)$$

whose solution for $-\tau \leq \ell \leq \tau$ reads

$$p(\ell,\tau;0) = \rho_{\ell} q^{|\ell|} [\delta_{\tau,|\ell|} + (1-q)\Theta(\tau - |\ell| - 1)].$$
 (54)

Other statistical observables, like the propagator $p(\ell, \tau; \ell_0)$ or the first hitting time, can also be obtained by establishing the renewal equation that codifies the possible behaviors after the first renewal. Starting from $\ell_0 \neq 0$, the propagator reads simply

$$p(\ell,\tau;\ell_0) = q^{\tau} \delta_{\ell_0 + \tau\sigma_0,\ell} + \rho_{\ell} q^{|\ell|} (1-q) \Theta(\tau - |\ell| - 1), \quad (55)$$

where $\sigma_0 \equiv \text{sgn}(\ell_0)$. The stationary state has a two-sided geometric distribution

$$p(\ell) = \rho_{\ell}(1-q)q^{|\ell|}, \quad -\infty < \ell < \infty, \tag{56}$$

and satisfies $\mathbb{P}\{X_{\tau^*-1} = \ell\} = \mathbb{P}\{|X_{\infty}| = \ell\}.$

If, say, $\ell > 0$, Eq. (15) for the hitting time reads now

$$\mathcal{P}(t,\ell) = \rho q^{\ell} \delta_{t,\ell} + \sum_{k=1}^{\ell} q^{k-1} (1-q) \mathcal{P}(t-k,\ell) + (1-\rho) \sum_{k=\ell+1}^{\infty} q^{k-1} (1-q) \mathcal{P}(t-k,\ell), \quad (57)$$

with $t \ge \ell$, and hence the generating function and mean of the hitting time read respectively

$$\widehat{\mathcal{P}}(z,\ell) = \frac{\rho(qz)^{\ell}(1-qz)}{1-z+\rho z(1-q)(qz)^{\ell}}$$
(58)

and

$$\mathbb{E}[\mathcal{F}(\ell)] = \frac{1}{1-q} \left(\frac{1}{\rho q^{\ell}} - 1\right).$$
(59)

Equation (59) can be used to minimize the mean exit time [3], for given ρ and ℓ . The condition for the minimum is

$$\rho q^{\ell+1} - (1+\ell)q + \ell = 0. \tag{60}$$

By a well-known result in calculus, this equation has exactly one solution q^* satisfying $0 \le q^* \le 1$. The choice $q = q^*$ corresponds to the *optimal search*, or reset, strategy for the two-sided Sisyphus random walk. In particular, it reduces to

$$\rho e^{\epsilon^* - 1} = \epsilon^*, \tag{61}$$

when $\ell \to \infty$. In Eq. (61) we have introduced parameter ϵ^* , $\epsilon^* \equiv (\ell + 1)q^* - \ell$, $0 < \epsilon^* < 1$, in terms of which the minimum mean exit time reads

$$\mathbb{E}[\mathcal{F}^*(\ell)] \to \frac{\ell}{\epsilon^*}.$$
 (62)

VII. CONCLUSIONS

We have analyzed an extremely simple random walk with constant deterministic dynamics that may randomly return to the origin, and we have determined its main statistics; in particular, the first-passage time and high-water marks of the process are discussed. It turns out that this simple evolution law is misleading and the corresponding dynamics is surprisingly complex and exhibits a rich behavior. Nevertheless suitable renewal ideas may be used to simplify the analysis. We suggest generalizations of the system, appropriate to different physical settings; in particular a situation where the tendency to return increases with the distance from the initial state can be incorporated into our formalism. The resulting system is then capable of providing a gross description of Sisyphus cooling and formation and growth of houses of cards and icicles. Depending on the selection, Zipf, geometric, or Poisson distributions are found to describe the equilibrium state.

³In this case, the rock pushed by the king of Ephyra rolls down toward a valley located between two twin hills.

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APPENDIX: INVERSE z TRANSFORMS

We have

$$\widehat{\mathcal{P}}(z,\ell) \equiv \sum_{k=0}^{\infty} \mathcal{P}(k,\ell) z^k \tag{A1}$$

with

$$\widehat{\mathcal{P}}(z,\ell) = (qz)^{\ell} \frac{1 - qz}{1 - z + (1 - q)z(qz)^{\ell}}.$$
 (A2)

We can obtain $\mathcal{P}(k,\ell)$ by looking at the coefficient in front of the z^k term. Consider

$$G(z) \equiv \frac{1}{1 - z + (1 - q)z(qz)^{\ell}},$$
 (A3)

in terms of which $\widehat{\mathcal{P}}(z,\ell)$ reads

$$\widehat{\mathcal{P}}(z,\ell) = (qz)^{\ell}(1-qz)G(z).$$

One has

$$G(z) = \frac{1}{1 - z[1 - (1 - q)(qz)^{\ell}]}$$

= $\sum_{m=0}^{\infty} [1 - (1 - q)(qz)^{\ell}]^m z^m$
= $\sum_{m=0}^{\infty} \sum_{k=0}^{m} {m \choose k} [(q - 1)q^{\ell}]^k z^{m+k\ell}$
= $\sum_{k=0}^{\infty} \sum_{m=k}^{\infty} {m \choose k} [(q - 1)q^{\ell}]^k z^{m+k\ell}.$

Hence

$$\widehat{\mathcal{P}}(z,\ell) = q^{\ell} \sum_{k=0}^{\infty} \sum_{m=k}^{\infty} {m \choose k} [(q-1)q^{\ell}]^{k} z^{m+(k+1)\ell} - q^{\ell+1} \sum_{k=0}^{\infty} \sum_{m=k}^{\infty} {m \choose k} [(q-1)q^{\ell}]^{k} z^{m+(k+1)\ell+1}$$

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and therefore, collecting the terms with z^{τ} , we have

$$\begin{aligned} \mathcal{P}(\tau,\ell) &= q^{\ell} \sum_{k=0}^{\lfloor \frac{\tau-\ell}{\ell+1} \rfloor} \binom{\tau-(k+1)\ell}{k} [(q-1)q^{\ell}]^k \\ &- q^{\ell+1} \sum_{k=0}^{\lfloor \frac{\tau-\ell-1}{\ell+1} \rfloor} \binom{\tau-(k+1)\ell-1}{k} [(q-1)q^{\ell}]^k, \end{aligned}$$

for $\tau \ge \ell + 1$, and where $\lfloor x \rfloor = \max \{k \in \mathbb{Z} \mid k \le x\}$. Then we have for $\ell + 1 \le \tau \le 2\ell$, $\mathcal{P}(\tau, \ell) = (1 - q)q^{\ell}$; for $2\ell + 1 \le \tau \le 3\ell + 1$,

$$\mathcal{P}(\tau,\ell) = (1-q)q^{\ell} [1 - (\tau - 2\ell)(1-q)q^{\ell} - q^{\ell+1}]$$

for $3\ell + 2 \leq \tau \leq 4\ell + 2$,

$$\mathcal{P}(\tau,\ell) = (1-q)q^{\ell}[1-(\tau-2\ell)(1-q)q^{\ell}-q^{\ell+1}] + \frac{\tau-3\ell-1}{2}(1-q)^2q^{3\ell}[(\tau-3\ell)(1-q)+2q];$$

and so forth. For $\widehat{\mathcal{P}}(z,\ell;\ell_0)$, we have

$$\widehat{\mathcal{P}}(z,\ell;\ell_0) = \frac{(1-q)z(qz)^\ell}{1-z+(1-q)z(qz)^\ell}$$
$$= (1-q)z(qz)^\ell G(z)$$

for $\ell \leq \ell_0$ and

$$\widehat{\mathcal{P}}(z,\ell;\ell_0) = \frac{(1-z)(qz)^{\ell-\ell_0} + (1-q)z(qz)^{\ell}}{1-z+(1-q)z(qz)^{\ell}}$$
$$= [(1-z)(qz)^{\ell-\ell_0} + (1-q)z(qz)^{\ell}]G(z)$$

for $\ell > \ell_0$; therefore we can use the same technique. In particular, for the case in which the two records are consecutive, $\mathcal{R}(\tau, \ell) = \mathcal{P}(\tau, \ell; \ell - 1), \tau \ge 1$, we have

$$\begin{aligned} \mathcal{R}(\tau,\ell) &= q \sum_{k=0}^{\lfloor \frac{\tau-1}{\ell+1} \rfloor} {\tau-k\ell-1 \choose k} [(q-1)q^{\ell}]^k \\ &- \Theta(\tau-2)q \sum_{k=0}^{\lfloor \frac{\tau-2}{\ell+1} \rfloor} {\tau-k\ell-2 \choose k} [(q-1)q^{\ell}]^k \\ &+ \Theta(\tau-\ell-1)(1-q)q^{\ell} \\ &\times \sum_{k=0}^{\lfloor \frac{\tau-\ell-1}{\ell+1} \rfloor} {\tau-(k+1)\ell-1 \choose k} [(q-1)q^{\ell}]^k. \end{aligned}$$

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