



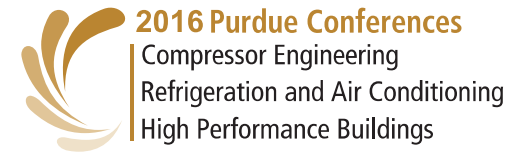
Freie Universität Bozen
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On the representation of the thermal and visual behavior of a roller shade material: comparison between different simulation models

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4TH INTERNATIONAL HIGH PERFORMANCE BUILDINGS CONFERENCE
PURDUE UNIVERSITY, JULY 11, 2016



MAIN AIM & METHOD

Roller shades can **improve internal environmental quality** and **reduce** the energy consumption due to **cooling needs**

A **common and standardized method** to simulate the **roller shades thermal and visual behavior** still misses:

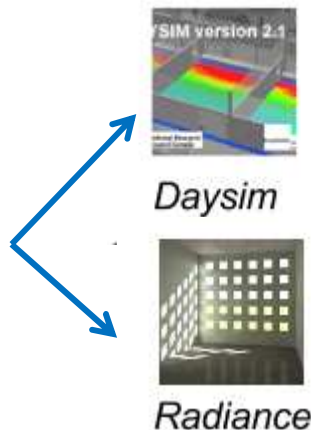
- non angular model → perfect diffusers
- angular/semi-angular model → dependent of solar radiation incident angle



Simulation Results **VERSUS** Measured Data



MODELS & SOFTWARE SELECTION



WindowMaterial:Shade

- shades = perfect diffusers \rightarrow τ and ρ independent of incidence angle

WindowMaterial:Shade:EquivalentLayer

- solar τ_{b-b} \rightarrow function of the Openess Factor (Kotey et al. 2009)
- visible spectrum properties \rightarrow not used yet

trans

- τ_{b-b} and τ_{b-d} \rightarrow independent of incidence angle
- beam/diffuse ratio \rightarrow be defined

transdata

- τ_{b-b} or τ_{b-d} \rightarrow modelled according to the incidence angle



MODELS & SOFTWARE SELECTION



WindowMaterial:Shade

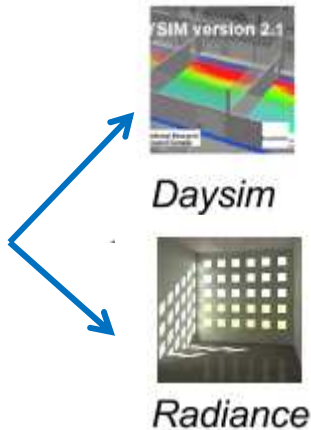


- thermal and visual behaviour

WindowMaterial:Shade:EquivalentLayer



- only thermal behaviour



trans



- only visual behaviour

transdata



- only visual behaviour



SIMULATION RESULTS COMPARISON WITH MEASURED DATA

Validation aspect	Shade's model	Model	Software
Internal air temperature and transmitted solar radiation	WindowMaterial:Shade	A	Energy Plus
	WindowMaterial:Shade :EquivalentLayer	B	Energy Plus
Work-plane illuminance	WindowMaterial:Shade	A	Energy Plus
	<i>trans</i>	C ₁ C ₂	DIVA (Radiance+Daysim)
	<i>transdata</i>	D ₁ D ₂	DIVA (Radiance+Daysim)
Vertical eye illuminance	<i>trans</i>	C ₁ C ₂	DIVA(Radiance+Daysim)
	<i>transdata</i>	D ₁ D ₂	DIVA (Radiance+Daysim)



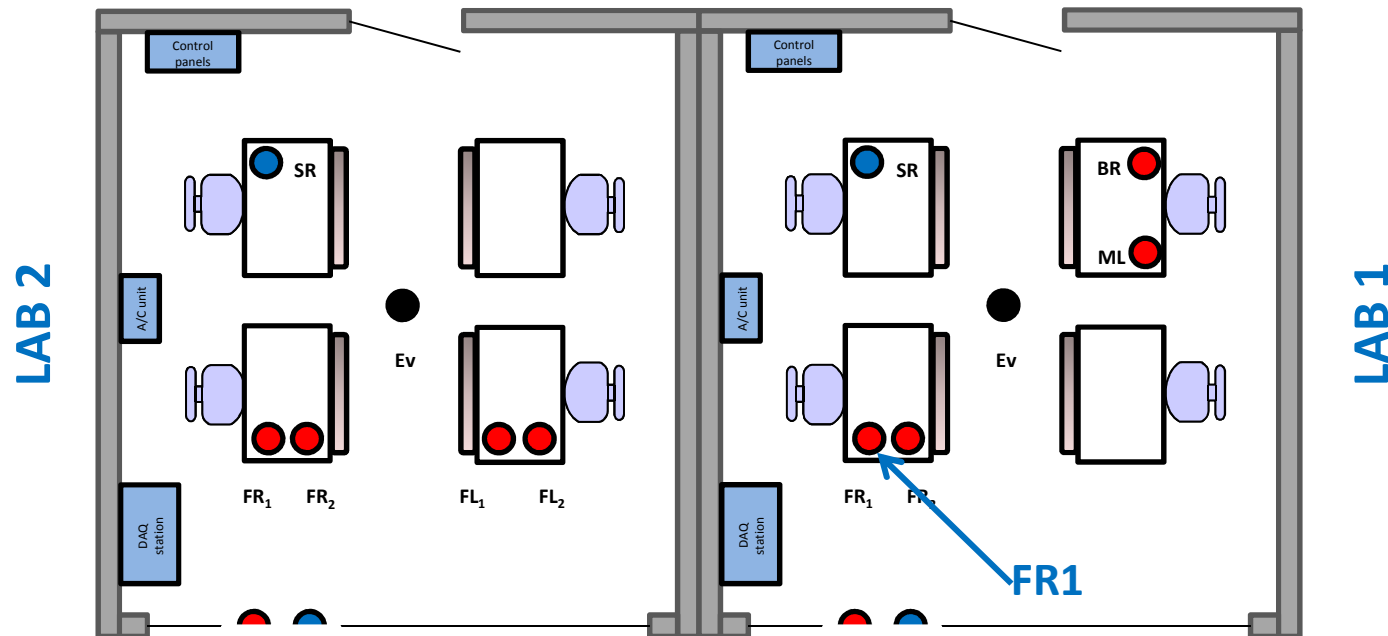
EXPERIMENTAL SETUP



- **MEASUREMENTS PERIOD:** 02-08 Jun 2015
- **MEASUREMENTS TIME-STEP:** 1 minute
- **LAB 1:** shades always closed
- **LAB 2:** shades always open
- Free-floating environment



EXPERIMENTAL SETUP



- transmitted or work-plane illuminance
- vertical illuminance
- transmitted or work-plane solar radiation



THERMAL MODEL CALIBRATION AND VALIDATION WITH OPEN SHADES

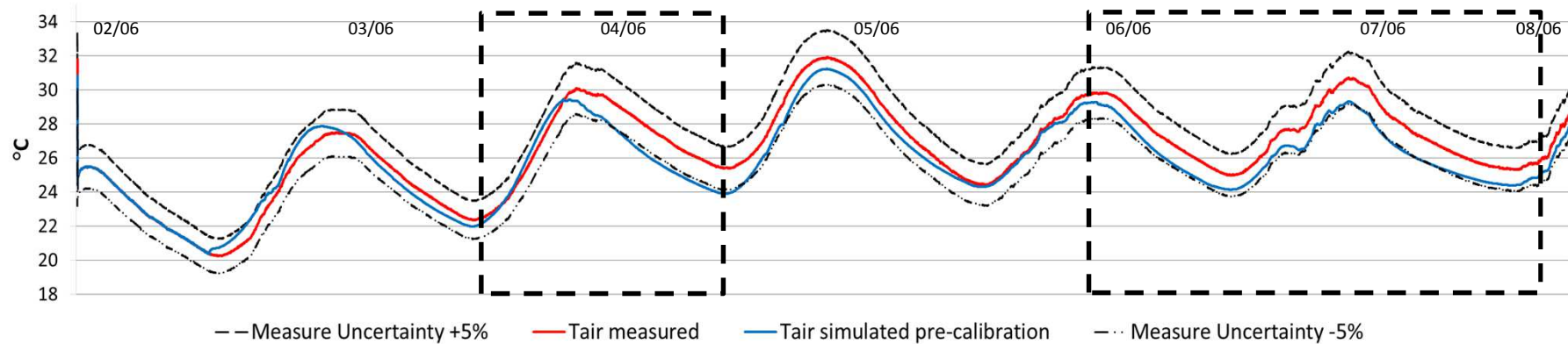


Objective function:
internal T_{air} LAB 2

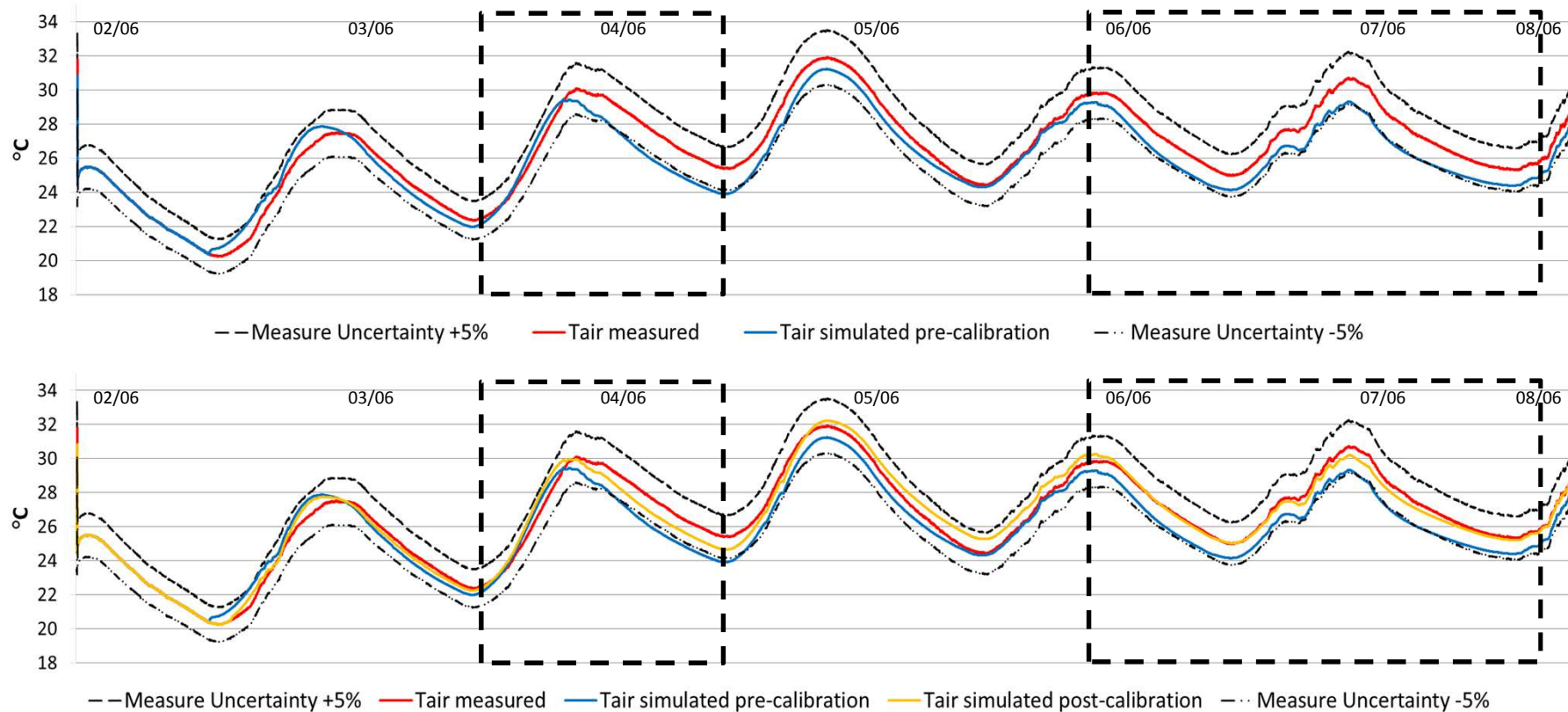
Input parameters	Material	Nominal value	Range value (*levels)	Unit measure
Specific heat	Concrete	840	672-1000	$J\ kg^{-1}\ K^{-1}$
	Acoustic Tile	590	472-708	
	Gypsum	1090	872-300	
Infiltration airchanges		0.1	0.05-0.20	ACH
Thermal conductivity	Concrete	0.53	0.42-0.64	$W\ m^{-1}\ K^{-1}$
	Acoustic Tile	0.06	0.048-0.072	
	Gypsum	0.16	0.13-0.19	
Internal gains (electric equipment)		36	40;50;60*	W



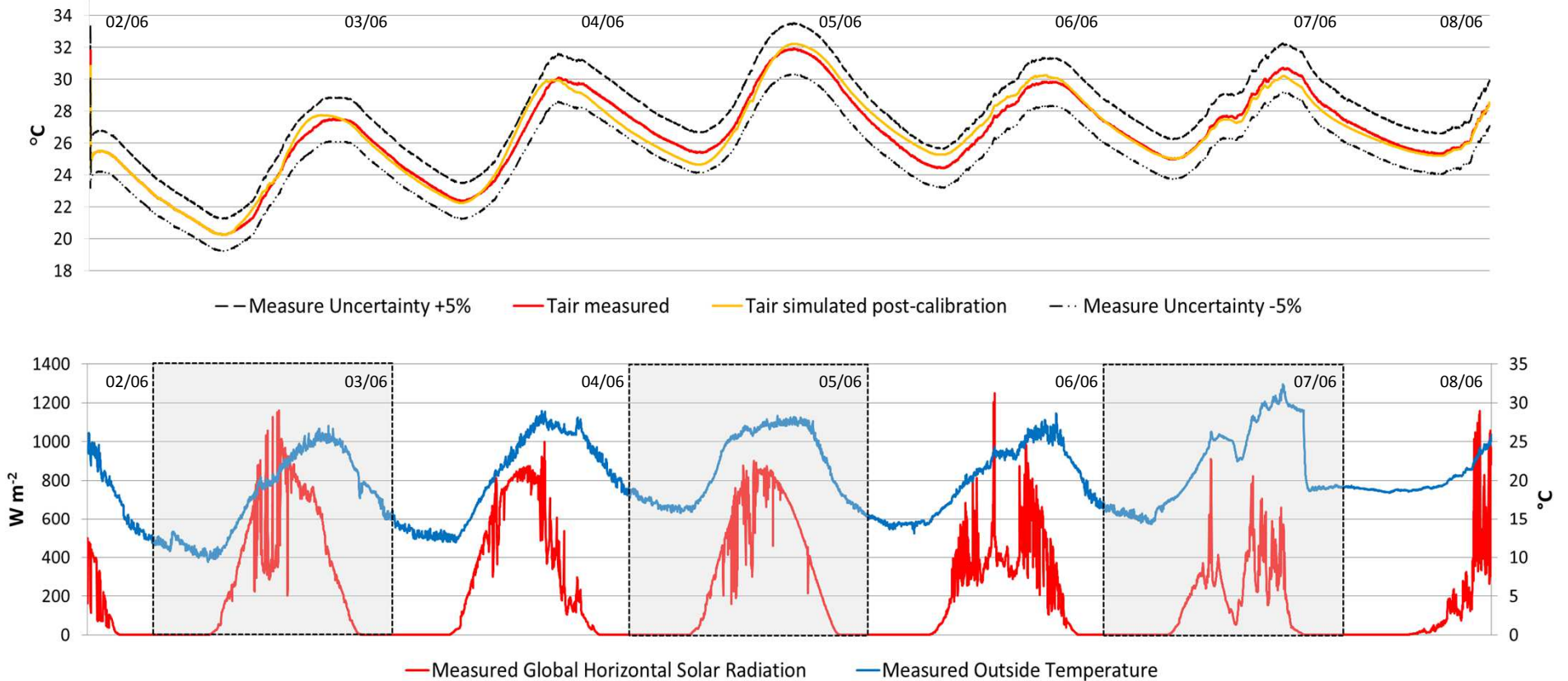
THERMAL MODEL CALIBRATION AND VALIDATION WITH OPEN SHADES



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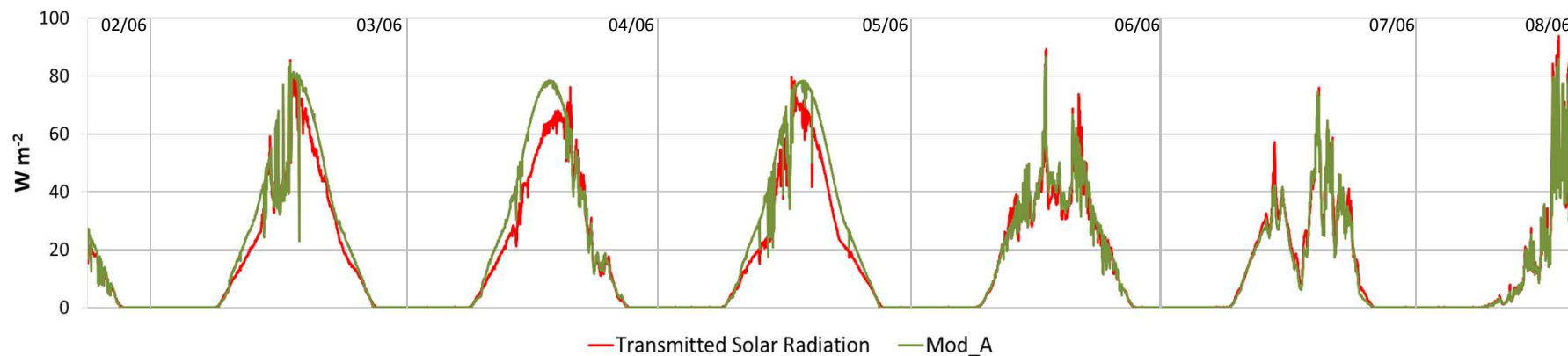


THERMAL MODEL CALIBRATION AND VALIDATION WITH OPEN SHADES



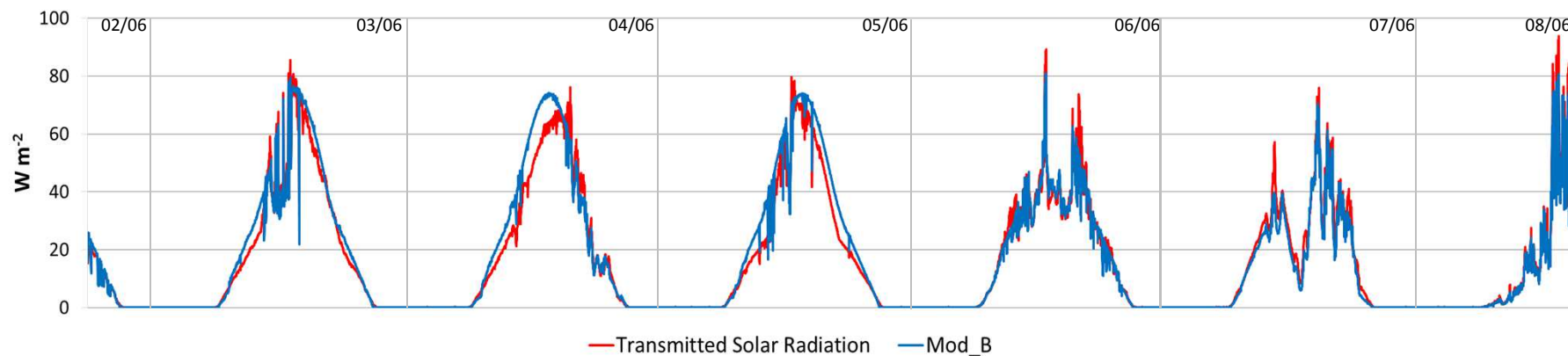
THERMAL SIMULATION RESULTS: SOLAR RADIATION

Both the models A and B provide a good response for the entering solar radiation calculation with a bare window



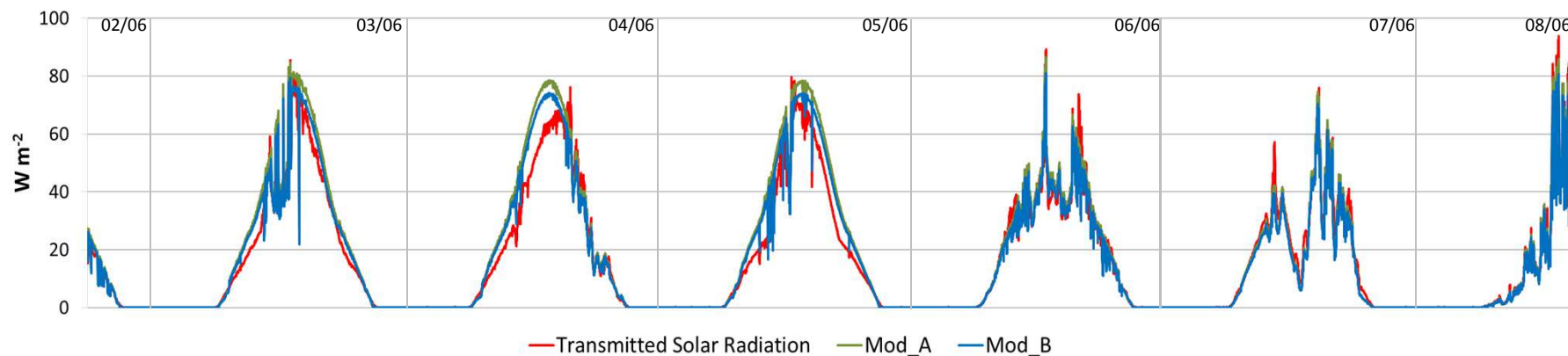
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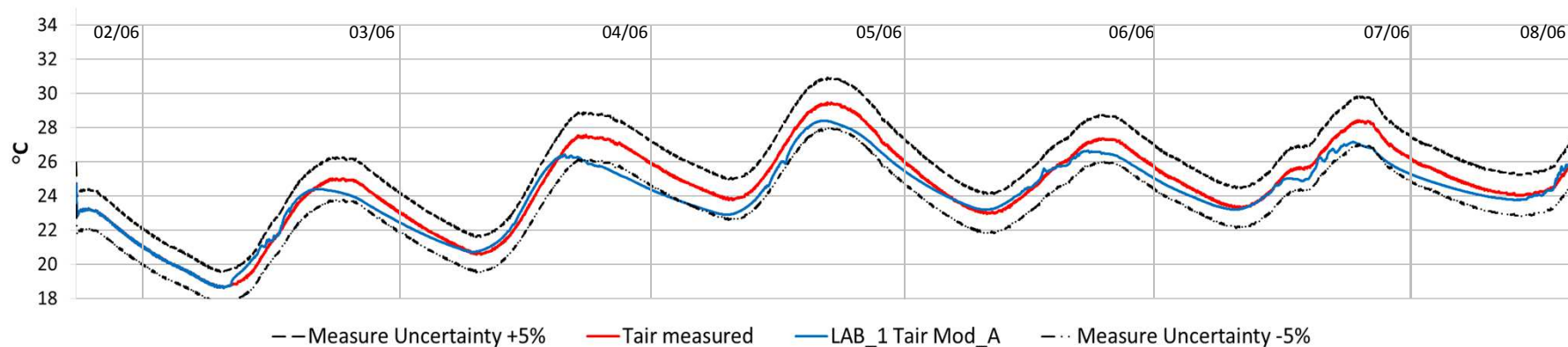
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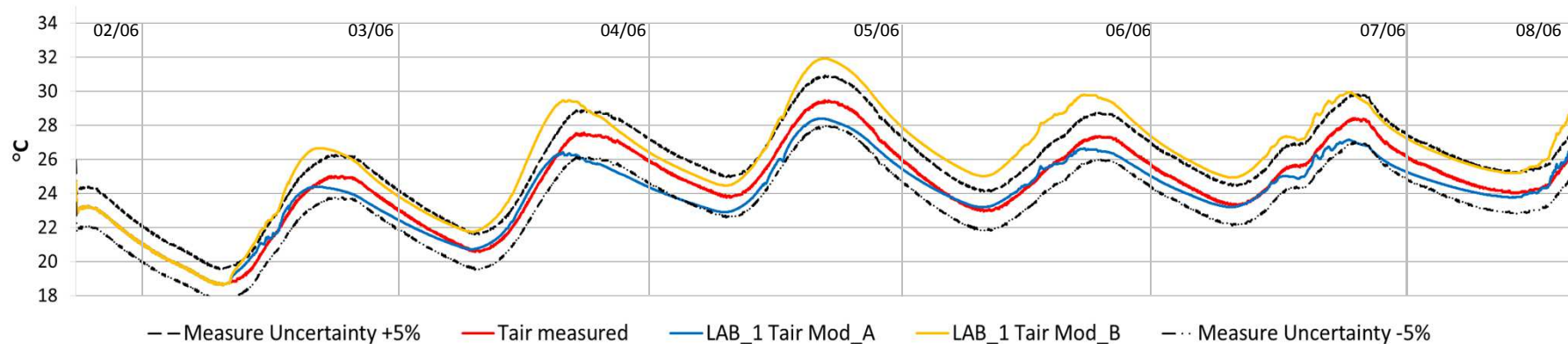
THERMAL SIMULATION RESULTS: INTERNAL AIR TEMPERATURE

When adding shades (Model A) the performance remains quite good



THERMAL SIMULATION RESULTS: INTERNAL AIR TEMPERATURE

When **adding shades (Model A)** the **performance remains quite good** even if the **Model B** seems to **overestimate** the temperature profile

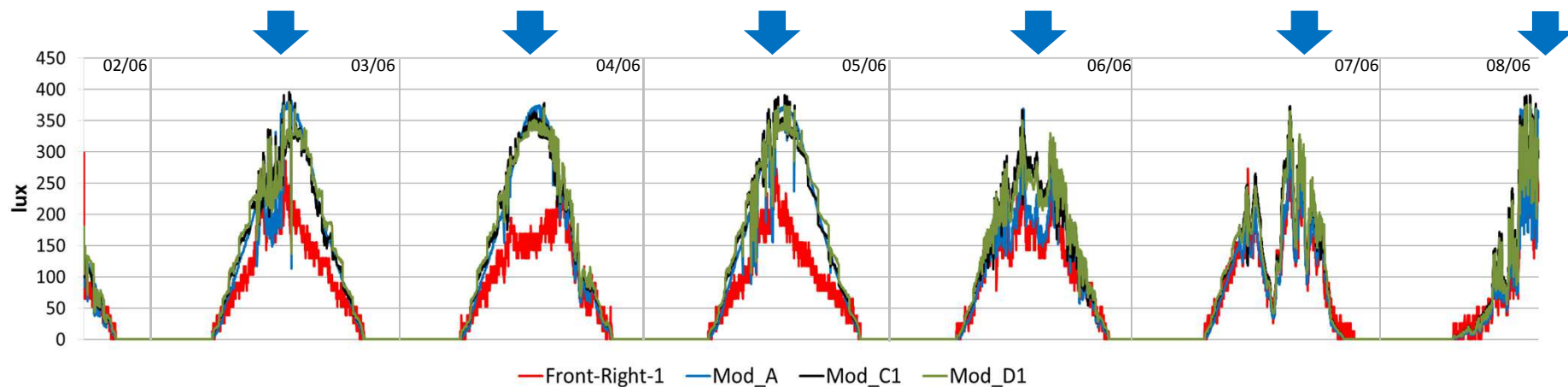


WORK-PLANE ILLUMINANCE RESULTS

Poor agreement using Model A, Model C₁ or Model D₁ when the direct-direct component prevails

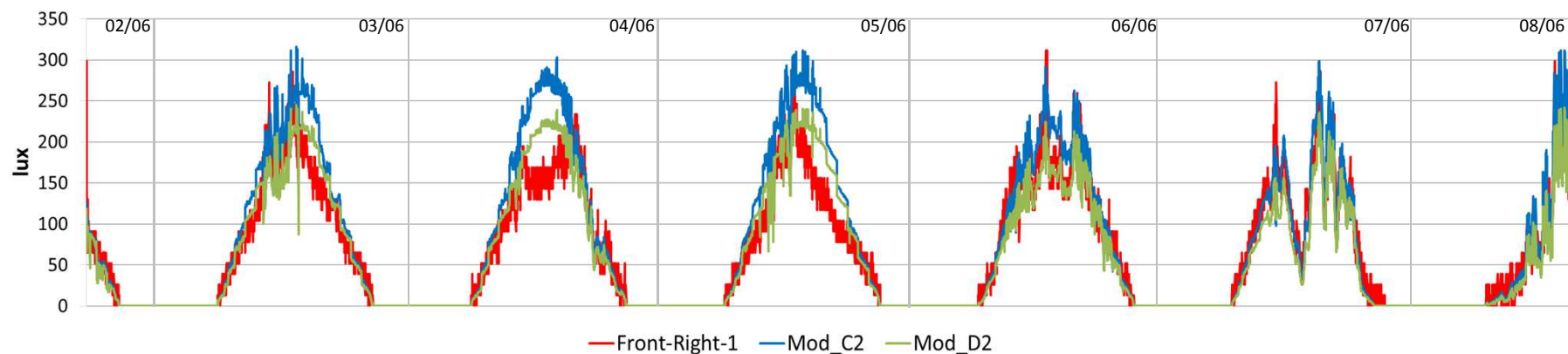
- overestimation of the available natural light
- wrong evaluation of glare occurrence
- underestimation of artificial light consumptions

Good agreement when the direct-diffuse component prevails

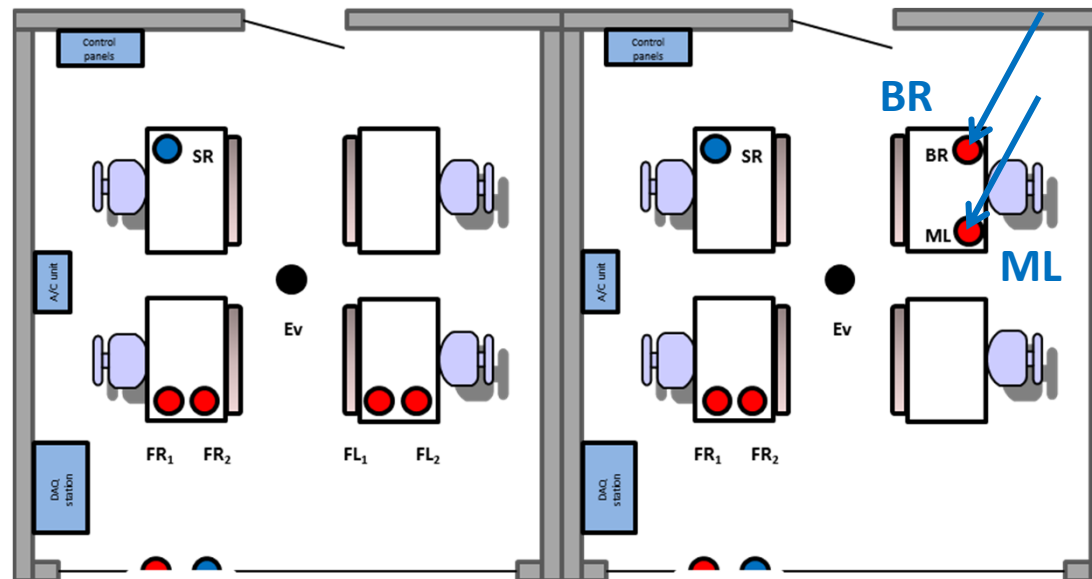


WORK-PLANE ILLUMINANCE RESULTS

Good agreement using Model C₂ and Model D₂ when the direct-direct or the direct-diffuse component prevails



WORK-PLANE ILLUMINANCE RESULTS

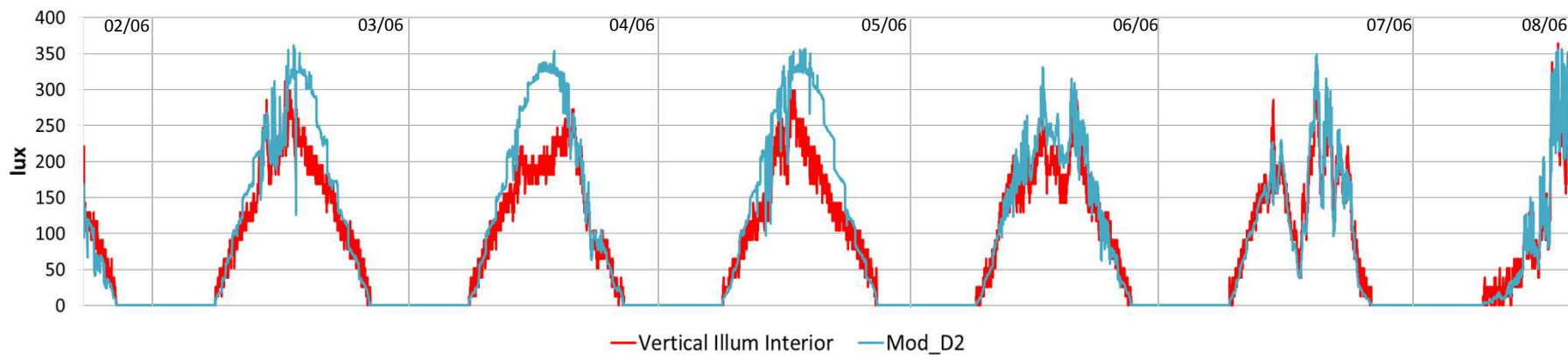


- the other sensors show the same trends
- the greater the distance between sensor and window the lesser the discrepancy between measured and simulated values



E_v ILLUMINANCE RESULTS

Best agreement between simulated and measured vertical eye illuminance is found using **Model D₂**



CONCLUSIONS - THERMAL SIMULATIONS

Adding the shades the simulation performance remains good with both the models even if the **Model B overestimates the temperature profile**



This inaccuracy could be **particularly critic** when the aim of the analysis consists in assessing **internal thermal comfort conditions** and/or calculating **heating or cooling consumptions**



CONCLUSIONS - VISUAL SIMULATIONS

Strong correlation between the solar radiation incidence angle and the amount of visible light able to pass through the fabric material



Semi-angular models (C_2 and D_2) show a **good agreement** with measured quantities considering $\rho_{b-b} \neq 0$

Non-angular (A) or semi-angular models $\rho_{b-b} = 0$ (C1, D1) **overestimate** the daylight contribution during clear days



THANKS FOR YOUR ATTENTION!

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SIMULATION RESULTS COMPARISON WITH MEASURED DATA

	Sol	Opt	Sol	Opt	Sol	Opt	Sol	Opt	Sol	Opt	
	Normal		15°		30°		45°		60°		Side
τ_{b-tot}	5.0	5.0	5.1	4.9	5.1	5.0	4.3	4.1	2.9	2.7	
τ_{b-b}	4.2	4.2	3.8	3.1	3.1	3.0	1.7	1.7	0.6	0.6	
τ_{b-d}	0.8	0.8	1.3	1.0	2.0	2.0	2.6	2.4	2.3	2.1	
ρ_{b-tot}	74.5	72.3	74.0	71.7	74.9	72.2	74.8	72.4	75.9	74.2	ext
	28.3	28.3									int



SIMULATION RESULTS COMPARISON WITH MEASURED DATA

A

Quantity	Value
τ_{sol}	0.050
ρ_{sol}	0.745
τ_{vis}	0.050
ρ_{vis}	0.723



SIMULATION RESULTS COMPARISON WITH MEASURED DATA

A

Quantity	Value
τ_{sol}	0.050
ρ_{sol}	0.745
τ_{vis}	0.050
ρ_{vis}	0.723

B

Quantity	Value
τ_{b-b}	0.042
τ_{b-d} Front	0.008
τ_{b-d} Back	0.008
ρ_{b-d} Front	0.723
ρ_{b-tot} Back	0.283



SIMULATION RESULTS COMPARISON WITH MEASURED DATA

A

Quantity	Value
τ_{sol}	0.050
ρ_{sol}	0.745
τ_{vis}	0.050
ρ_{vis}	0.723

C_1

+

D_1

Quantity	Value
$col_{red}, col_{green}, col_{blue}$	0.773
spec	0
roughness	0
trans	0.065
tspec C_1/D_1	0.84/1

B

Quantity	Value
τ_{b-b}	0.042
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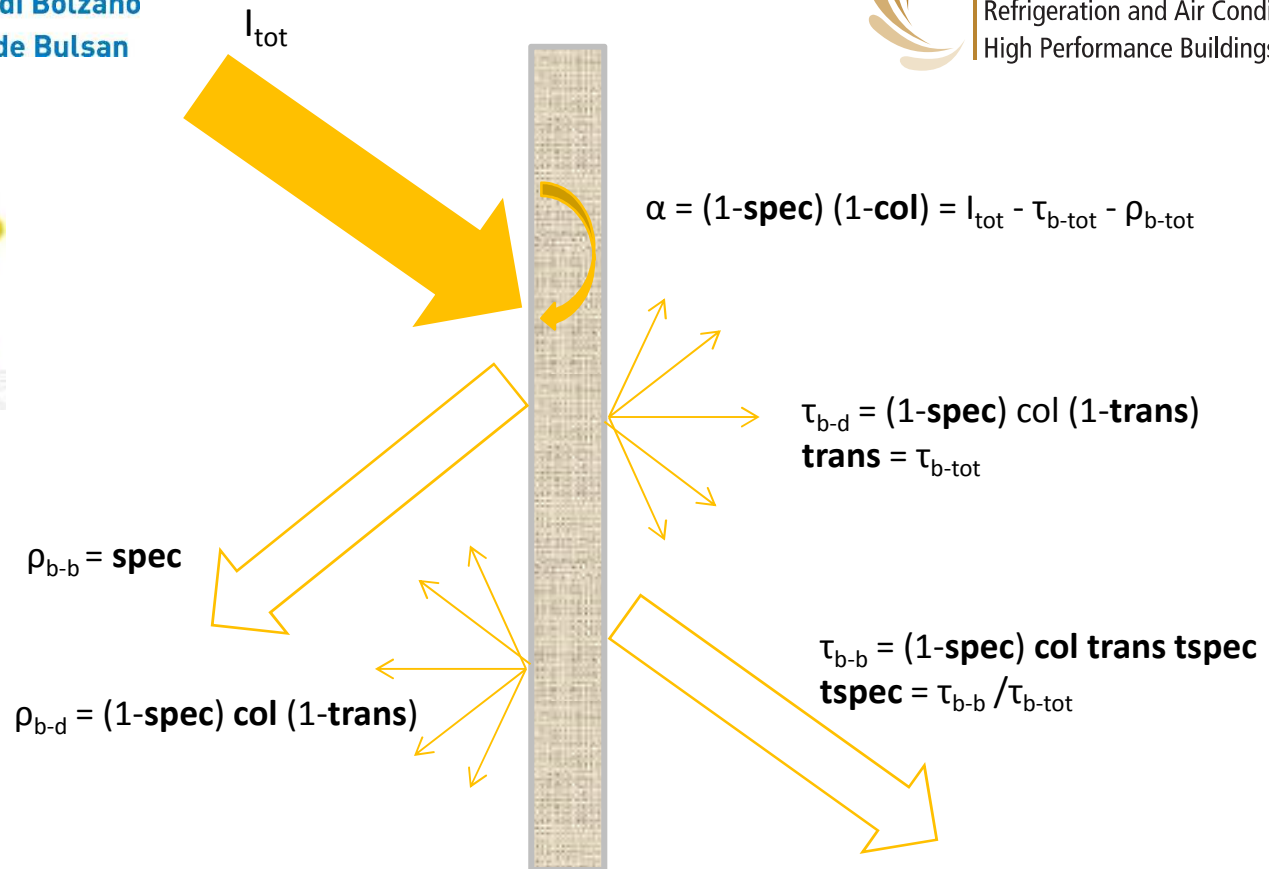
C_2

+

D_2

Quantity	Value
$col_{red}, col_{green}, col_{blue}$	0.434; 0.523; 0.589
spec	0.33
roughness	0
trans	0.113
tspec C_2/D_2	0.84/1





Translucent material for Bowen shade LAB1
 # OF=5%; τ_{b-d} = 0.8%; τ_{b-b} = 4.2%
 void trans shade
 0
 0
 7 col col col spec roughness trans tspec

Transdata material for Bowen shade LAB1
 void transdata SilverGreyBowen
 4 noop SilverGreyBowen.dat rang.cal rang
 0
 6 col col col spec trans 1

This value changes according to the incidence angle



$$I_{\text{tot}} = 1$$

$$\rho_{\text{b-b}} = \text{spec} = 0 \text{ according to Kotey et al (2009)}$$

$$\alpha = (1-\text{spec}) (1-\text{color}) = I_{\text{tot}} - \rho_{\text{b-tot}} - \tau_{\text{b-tot}} = 0.227$$

$$\text{color} = 0.773$$

$$\tau_{\text{b-tot}} = 0.05 \text{ according to measured data}$$

$$\rho_{\text{b-tot}} = \rho_{\text{b-d}} = 0.723 \text{ according to measured data}$$

$$\tau_{\text{b-tot}} = (1-\text{spec}) \text{ color trans}$$

$$\text{trans} = 0.065$$

$$\rho_{\text{b-d}} = \text{diffuse reflectance} = (1-\text{spec}) \text{ color} (1-\text{trans}) = 0.723 \text{ as results from measured data}$$

$$t_{\text{spec}} = \text{specular transmission} = \tau_{\text{b-tot}} / \tau_{\text{b-b}}$$

$$\tau_{\text{b-d}} = \text{diffuse transmission} = (1-\text{spec}) \text{ color trans} (1-t_{\text{spec}}) = 0.008 \text{ as results from measured data}$$

Translucent material for Bowen shade LAB1

light total transmittance: 5%

diffused part : 0.8%

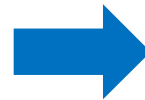
direct part : 4.2%

void trans shade

0

0

7 col col col spec roughness trans tspec



Translucent material for Bowen shade LAB1

light total transmittance: 5%

diffused part : 0.8%

direct part : 4.2%

void trans shade

0

0

7 0.773 0.773 0.773 0 0 0.065 0.84



RAL color for silver gray: $Y=0.298$ $x=0.311$ $y=0.321$

$$X = x (Y/y) = 0.2887 \quad Z = (1-x-y) (Y/y) = 0.3416$$

$$Cr = 2.565X - 1.167Y - 0.398Z = 0.256$$

$$Cg = -1.022X + 1.978Y + 0.044Z = 0.309$$

$$Cb = 0.075X - 0.252Y + 1.177Z = 0.348$$

$$\rho_{b-d} = 0.39$$

$$\rho_{b-d} = \rho_{b-tot} - \rho_{b-d} = 0.333$$

$$trans = \tau_{b-tot} / \rho_{b-d} * \tau_{b-tot} = 0.113$$

$$col1 = Cr / (1 - \rho_{b-d}) (1-trans) = 0.434$$

$$col2 = Cg / (1 - \rho_{b-d}) (1-trans) = 0.523$$

$$col3 = Cb / (1 - \rho_{b-d}) (1-trans) = 0.589$$

Translucent material for Bowen shade LAB1

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0

0

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