

CHIP SEALS: ART, SCIENCE OR JUST PLAIN LUCK?

PURDUE ROAD SCHOOL

MARCH 26, 2008
PURDUE UNIVERSITY
WEST LAFAYETTE, INDIANA

Scott Shuler
Colorado State University



WHAT ARE CHIP SEALS?



Who, What, When, Where, Why?

▣ Who?

■ Owner Crews

▣ Advantages

- Patience, Care, Ownership, Experience

▣ Disadvantages

- Experience

■ Contractors

▣ Advantages

- Depends on Contract and Contractor
- Experience

▣ Disadvantages

- Depends on Contract

Who, What, When, Where, Why?

- ▣ What, When, Where?
 - What?
 - ▣ Asphalt Pavements
 - Surface Treatments
 - HMA
 - ▣ Unsurfaced
 - Earth
 - Aggregate
 - When?
 - ▣ Before It's Too Late
 - Distress Should be Low to Moderate
 - Where?
 - Anywhere
 - Traffic
 - Climate

Who, What, When, Where, Why?

- ▣ Why?
 - Waterproof Surface
 - Improve Friction

Design

- ▣ Aggregate
 - Properties
 - Spread Rate
- ▣ Emulsion
 - Properties
 - Spray Rate

Aggregate

- ▣ Properties
 - Crushed
 - ▣ 2 Mechanically Fractured Faces
 - Hard

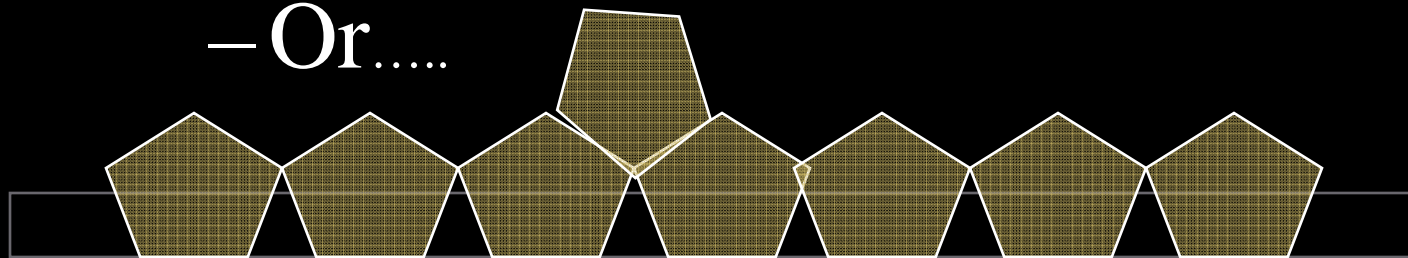
Like THIS
Right?



Aggregate

- ▣ Spread Rate
 - One Stone Thick

– Or.....



Designing it One Stone Thick

- ▣ Basically, Two Design Methods
 - Hanson/McLeod/AusRoads
 - ▣ ALD, Flakiness Index, Unit Weight, SG
 - Kearby/Gallaway/Epps
 - ▣ Board Test, Unit Weight, SG

Emulsion

▣ Properties

- Thick Enough, but Not Too Thick
- Fast Setting, but Not Too Fast
- Sticky

▣ Spray Rate

- Embed Chips about 30-70% Initially
- Traffic Embeds to 50-90%

Emulsion

- ▣ Estimating Spray Rate (Modified Kearby)
 - $A = \% \text{ embedment} \times \text{avg mat depth} \times \{1 - (W / 62.4G)\} \times T + V$
 - Where
 - ▣ A = Asphalt, gsy
 - ▣ W = Loose Unit Weight of Aggregate, pcf
 - ▣ G = Bulk Specific Gravity of Aggregate
 - ▣ T = Traffic Correction
 - ▣ V = Surface Condition Correction

Construction

- ▣ Equipment
- ▣ Conditions
- ▣ Emulsion Application
- ▣ Aggregate Application
- ▣ Rolling
- ▣ Sweeping
- ▣ Traffic Control

Equipment

- ▣ Distributor Spraybar
 - Nozzles
 - ▣ Calibrated Equal Flow



- ▣ Rollers

- Rubber

- ▣ 3 mph

- Arou

- ▣ Equal

- ▣ Equal tire pressure

- 40-90 psi

- Enough for 1 Coverage Before 'Gelling'



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Equipment

- ▣ Rollers
 - Steel-Wheel ??????
 - Why?
 - Smoothes Surface
 - 'Locks' chips
 - 3 – 6 t, max.
 - Why Not ?
 - Crushing
 - Non-uniform surfaces

Equipment

- ▣ Brooms
 - Why?
 - ▣ Remove 10% Extra for Pickup
 - What?
 - ▣ Push, Sweep/Pipe
 - EASY Pressure
 - Nylon
 - Wears Out Fast
 - Timing
 - ▣ After Final Em
 - ▣ When Cooler
 - ▣ Before Traffic



Ideal Conditions

- ▣ Dry
 - No rain threatening
 - Pavement Dry
- ▣ Low Wind
 - <10 mph
- ▣ Temperate
 - 50F Air, min
 - 70F Surface, min
 - ▣ However, lower possible if sunny and warm later



- Start and Stop on Paper
- Rate = +/- 5% of Design to Start
 - Check after 1st Distributor

Construction

ation



- Adjust u
Rubber



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Traffic C



- ▣ Pilot Cars

- ▣ 15-25 mph depending on traffic volume



Current Research

- ▣ Quantify Judgement Items, ie 'Art'
 - Time to Broom/Traffic
 - ▣ Modified Sweep Test (ASTM D7000)
 - Compatibility of Emulsion and Chips
 - ▣ Modified Sweep Test
 - Surface Texture
 - ▣ Sand Patch
 - ▣ CT Scan
 - Field Consistency
 - ▣ Portable Viscosity
 - Specifications
 - ▣ Emulsions
 - ▣ Residues
 - New Recovery Test

Questions ?

