

Performance Engineering for Sparse Eigensolvers on Heterogenous Clusters

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project ESSEX



Knowledge for Tomorrow



Motivation

Mathematical problem

- Find 20 – 50 eigenpairs

$$Ax_i = \lambda_i x_i$$

of a large, sparse matrix A

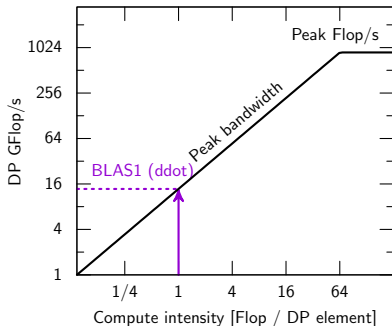
- interior or extreme λ_i
- symmetric or general A

Memory gap

- small memory bandwidth vs. high peak flop rate
- increase the **compute intensity**

Roofline performance model

(2x 12 core Haswell EP)



Block JDQR Method

Block Jacobi-Davidson correction equation

- n_b current approximations: $A\tilde{v}_i - \tilde{\lambda}_i\tilde{v}_i = r_i$, $i = 1, \dots, n_b$
- previously converged Schur vectors $(q_1, \dots, q_k) = Q$
- solve approximately (with $\tilde{Q} = (Q \quad \tilde{v}_1 \quad \dots \quad \tilde{v}_{n_b})$):

$$(I - \tilde{Q}\tilde{Q}^T)(A - \tilde{\lambda}_i I)(I - \tilde{Q}\tilde{Q}^T)x_i = -r_i \quad i = 1, \dots, n_b$$

- use some steps of a **block(ed)** iterative solver
- orthogonalize new directions x_1, \dots, x_{n_b} (outer subspace iteration)

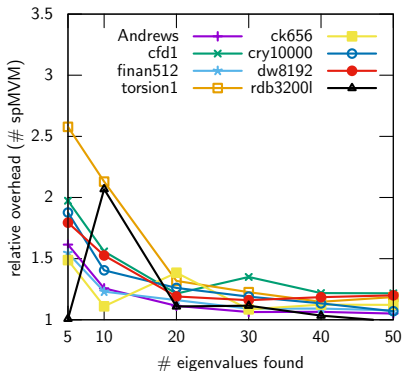
Properties (compared to single-vector method)

- usually needs **more operations** → shunned in practice
- more cache-friendly, fewer global operations

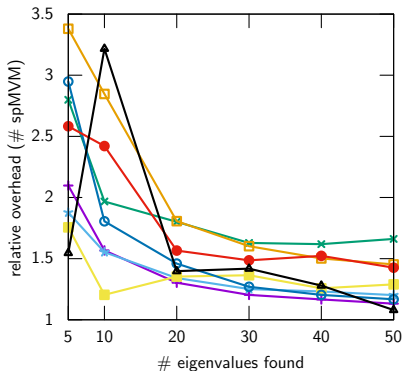


Numerical Behavior

Block size 2



Block size 4



from: Röhrig-Zöllner *et al.* SISC 2015



Software I: **GHOST**

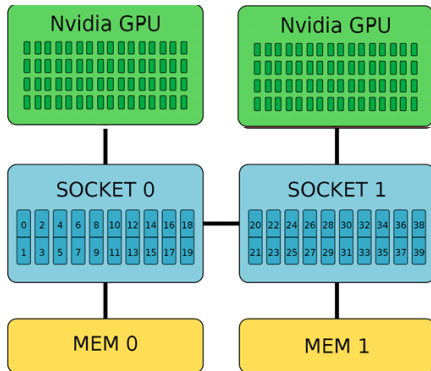
(General Hybrid and Optimized Sparse Toolkit) provides

- intelligent resource management for heterogenous systems
 - automatic pinning of threads to cores
 - asynchronous execution of (larger) tasks
- some fully optimized kernels for sparse matrix methods
 - sparse matrix-(multi)vector multiplication (spM(M)VM)
 - 'tall and skinny' matrices in row or column major ordering
- target platforms right now: Intel CPUs, Xeon Phi and Nvidia GPUs
- programming model: 'MPI+X',
with X=SIMD intrinsics, OpenMP and CUDA



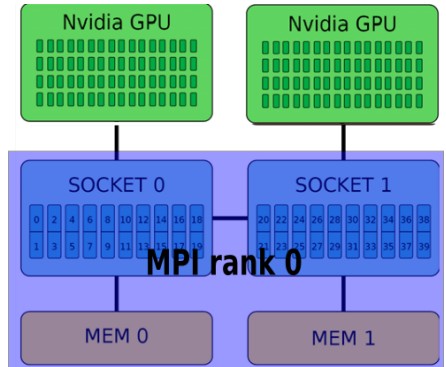
MPI+X with **GHOST**

- System with multiple CPUs (NUMA domains) and GPUs



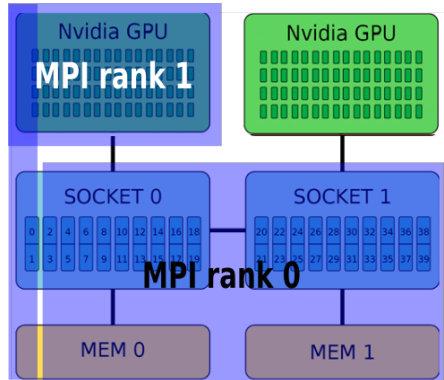
MPI+X with **GHOST**

- System with multiple CPUs (NUMA domains) and GPUs
- `-np 1`: use entire CPU



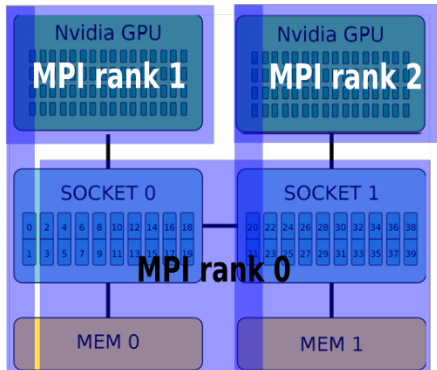
MPI+X with **GHOST**

- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU



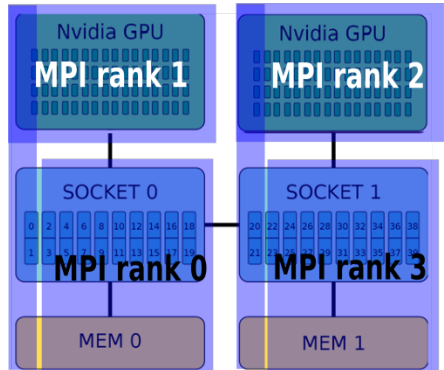
MPI+X with **GHOST**

- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU
- -np 3: use CPU and both GPUs



MPI+X with GHOST

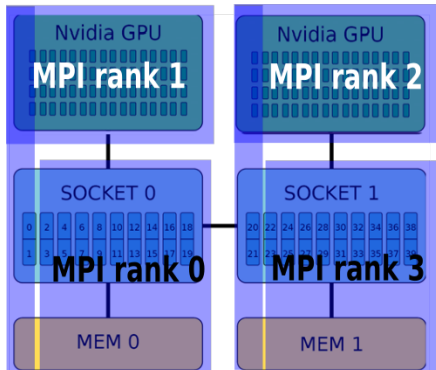
- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU
- -np 3: use CPU and both GPUs
- -np 4: use one process per socket and one for each GPU



MPI+X with **GHOST**

- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU
- -np 3: use CPU and both GPUs
- -np 4: use one process per socket and one for each GPU

Option: distribute problem according to memory bandwidth measured



What **GHULST** is NOT

- a DSL for programming heterogenous hardware
- easily portable to platforms other than Intel and Nvidia
- easy to integrate in existing code
- a mature library

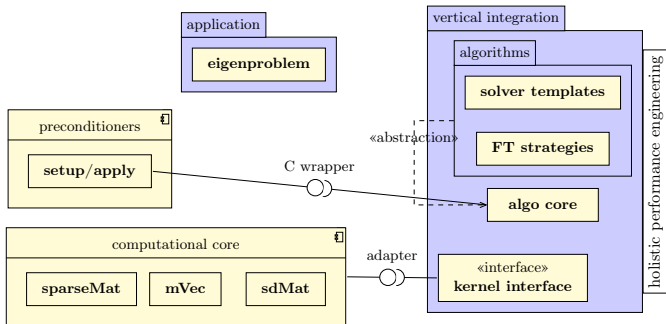
⇒ For implementing iterative solvers we use an interface layer (up next)



Software II: PHIST

a Pipelined Hybrid-parallel Iterative Solver Toolkit

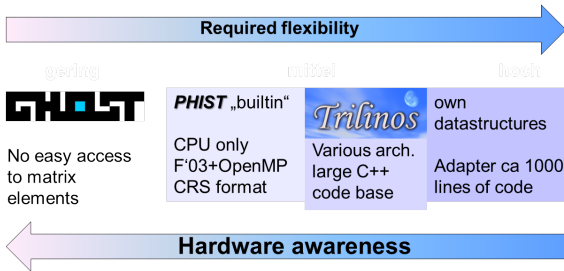
- facilitate algorithm development using **CHUST**
- holistic performance engineering
- portability and interoperability



Useful abstraction: kernel interface

Choose from several 'backends' at compile time, to

- easily use **PHIST** in existing applications
- perform the same run with different kernel libraries
- compare numerical accuracy and performance
- exploit unique features of a kernel library (e.g. preconditioners)



Cool features of PHIST

Task macros

out-of-order execution of code blocks

- overlap comm. and comp.
- asynchronous checkpointing
- ...

Consistent random vectors

make **PHIST** runs comparable

- across platforms (CPU, GPU...)
- across kernel libraries
- independent of #procs, #threads

PerfCheck:

print achieved roofline performance of kernels after complete run to reveal

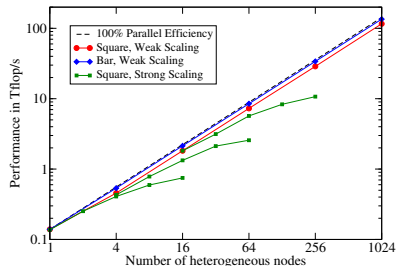
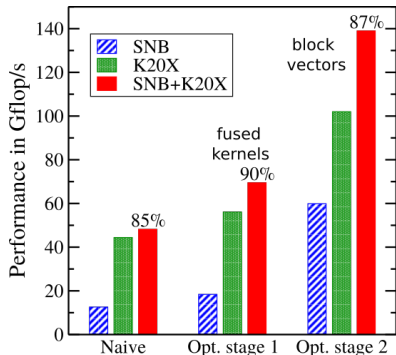
- deficiencies of kernel lib
- implementation issues of algorithm (strided data access etc.)

Special-purpose operations

- fused kernels, e.g. compute $Y = \alpha AX + \beta Y$ and $Y^T X$
- highly accurate core functions, e.g. block orthogonalization in simulated quad precision



Sparse matrix-vector multiplication (in a Chebyshev solver)



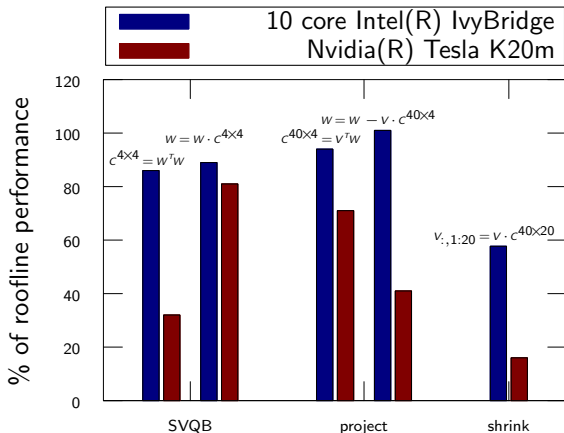
Weak and strong scaling
(on Piz Daint @ CSCS Lugano)

from: Kreutzer *et al.* IPDPS'15

SELL-C- σ sparse matrix storage format for heterogenous systems



'Tall & skinny' kernel performance ($V \in \mathbb{R}^{10M \times 40}$, $W \in \mathbb{R}^{10M \times 4}$)



⇒ some fallback kernels needed on GPU, further experiments postponed



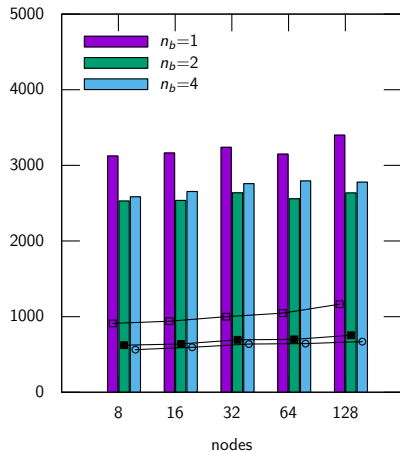
Strong scaling performance

Setup

- non-symmetric matrix from 7-point 3D PDE discretization ($n \approx 1.3 \cdot 10^8$, $n_{nz} \approx 9.4 \cdot 10^8$)
- find 20 eigenvalues
- Ivy Bridge Cluster

Results

- $n_b = 2$: significantly faster
- $n_b = 4$: no further improvement



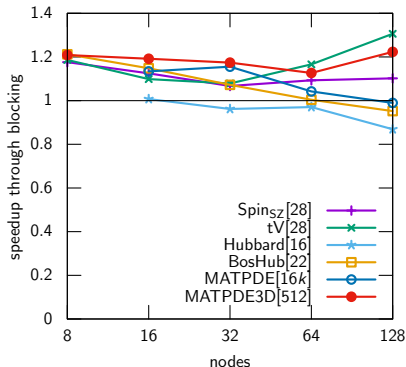
Block method faster for various matrices

Setup

- different large matrices from
 - Quantum physics
 - PDE discretization
- find 20 outmost eigenvalues using (block) Jacobi-Davidson
- block size $n_b = 2$ (similar for 4)

Results

- typically faster by a factor 1.2
- less synchronization but larger messages during spMMVM



Further information

GHUST and **PHIST** are developed within the DFG (SPPEXA) funded project ESSEX (Equipping Sparse Solvers for the EXa-scale).

- [project website](#) incl. list of publications:
<http://blogs.fau.de/essex/>
- [source code](#): [https://bitbucket.org/essex/\[ghost|phist\]](https://bitbucket.org/essex/[ghost|phist])

We are happy to collaborate on building blocks, algorithms and applications and support 'friendly users'!

Contact: Jonas.Thies@DLR.de

