

Canonical Correlation Analysis of Video Volume Tensors for Action Categorization and Detection

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Abstract— This paper addresses a spatiotemporal pattern recognition problem. The main purpose of this study is to find a right representation and matching of action video volumes for categorization. A novel method is proposed to measure video-to-video volume similarity by extending Canonical Correlation Analysis (CCA), a principled tool to inspect linear relations between two sets of vectors, to that of two multiway data arrays (or tensors). The proposed method analyzes video volumes as inputs avoiding the difficult problem of explicit motion estimation required in traditional methods and provides a way of spatiotemporal pattern matching that is robust to intra-class variations of actions. The proposed matching is demonstrated for action classification by a simple Nearest Neighbor classifier. We, moreover, propose an automatic action detection method which performs 3D-window-search over an input video with action exemplars. The search is speeded-up by dynamic learning of subspaces in the proposed CCA. Experiments on a public action data set (KTH) and a self-recorded hand gesture data showed that the proposed method is significantly better than various state-of-the-art methods with respect to accuracy. Our method has low time-complexity and does not require any major tuning parameters.

Keywords— Action categorization, gesture recognition, canonical correlation analysis, tensor, action detection, incremental subspace learning, spatiotemporal pattern classification.

1 Introduction

The automatic classification and localization of human actions/gestures is useful for various applications such as video surveillance, human-computer interfaces and object-level video summarization and retrieval. Broadly, relevant studies have either exploited explicit motion representation such as tracked trajectories of body parts [39, 9, 10, 3, 8] or directly analyzed space-time volumes [1, 7, 5]. Methods using tracked trajectories interpret actions *purely by motion information* and have tried to explicitly tackle main sources of variation in human motion, e.g. moving cameras, view point and execution rate changes. However, obtaining the trajectory of body parts requires much human supervision for initialization. Recognition accuracy of this method is highly dependent on tracking in an unconstrained environment which is a currently challenging topic of computer vision research. Active/passive markers on human bodies have been often used to reduce the complexity of the problem. A major problem with methods directly analyzing space-time volumes, on the other hand, is to find an efficient representation and matching of action videos, while at the same time avoiding the difficult problem of explicit motion representation. These methods, so called view-/or exemplar-based methods, make partial use of *both spatial and temporal information* delivering high recognition accuracy for a limited view. The methods in this category [1, 7, 5] are more suited to simple motions. Action is often discriminated from activity [12]: action is an individual atomic unit of activity and activity is a series of actions in a pre-defined temporal order [44]. Whereas the trajectory-based approach is better suited to activity recognition by interpreting temporal transition, volume-analysis methods are better suited to action recognition. This paper focuses on action (cf. activity) recognition methods that interpret video volumes without the use of trajectory estimation.

A number of recent works have analyzed human actions directly in space-time volumes. Video volume matching has been performed by utilizing dense optical flows [7, 6]. Optical flow estimation for dense, unconstrained and non-rigid motion is, however, noisy and unreliable due to problems caused by smooth surfaces, self-occlusions and appearance changes. The comparison of two video volumes has been achieved either by matching templates called motion-history images [13, 18] or by measuring correlation of gradients of local space-time patches [1]. Motion-

history images as a holistic (cf. local) representation tend to be sensitive to changes in background and geometrical variation of actions. The method of local space-time patches [1] requires the manual setting of positions and scales of the local patches, whose optimal settings depend on the data. Silhouette images have been used [2, 4]. Feature vectors are extracted from silhouette images of action sequences and Poisson equation, and Euclidian distance of the feature vectors is served as similarity of action sequences in [2]. As noted in [2], silhouettes are not always available and insufficient to represent complex spatial information.

One popular approach toward action recognition is based on spatiotemporal *bag-of-words* [5, 16, 15, 14]. Space-time interest points are detected in video volumes and local space-time variations around interest points are described by histograms. Histogram representations are then combined with either Support Vector Machine (SVM) [16] or a probabilistic generative model [5]. Although they have yielded good accuracy mainly due to the high discrimination power of individual local descriptors, they exhibit ambiguity by ignoring global space-time shape information. In spite of recent attempts [20, 19] to incorporate global information of action classes, there remains the difficulty of setting parameters of the space-time interest points, as again these are application or data dependent.

Traditional classifiers may be applied to either vector or tensor representation of video volumes for action recognition tasks. Once a video volume is converted to a finite dimensional vector, applying classifiers, e.g. Support Vector Machine (SVM) or NN classifier, is straightforward. Concurrent studies have been carried out to classify tensors as an original form of imagery data without requiring vectorization. Ensembles of multilinear classifiers have been developed for the tensor data obtained from a color image [25] and the discriminant analysis method for the tensor data from a gray image using filter banks [26]. Corpora of motion capture data (obtained by infrared light markers) of multiple people and actions are analyzed as tensors for human motion synthesis and recognition [41]. There are, however, few previous works that analyze video volume tensors for action classification, except where Support Vector Machine for tensor data has been proposed [43]. Both tensor classifiers [43] and traditional vector classifiers (afore-mentioned) directly exploit pixel statistics of holistic video volumes without useful-feature extraction. They are, therefore, sensitive to spatiotemporal pattern variations of actions thus exhibiting poor generaliza-

tion on novel testing data under small sample size (See Section 6.1 for accuracy comparison of those methods).

Canonical Correlation Analysis. We have investigated a more principled and effective way of video volume matching. Canonical Correlation Analysis (CCA), which has been, since Hotelling (1936), a standard tool for inspecting linear relations between two random variables (or two sets of vectors) [29], has more recently received increasing attention in computer vision literature (e.g. [45, 31, 32, 23, 21]). CCA has been applied to human gait recognition [3] where trajectories of joint angles of an articulated body are modelled by second-order stationary stochastic processes and CCA is deployed for comparing the models. As noted above, extraction of trajectories is difficult and the model is limited to repetitive motions. An image set is collected either from a video or sparse observations and is represented by a linear subspace (or hyper-plane) [31]. CCA measures angles between two subspaces (cosine of the angles are called canonical correlations) for similarity between two image sets. A probabilistic interpretation of CCA [23] yields a model that reveals how well two input variables (i.e. two sets of vectors) are represented by a common source (latent) variable. Computation of canonical correlations has been extended into a nonlinear feature space by a positive definite kernel function [32]. In our earlier work [21], we proposed a CCA-based image-set classification with a discriminative transformation and successfully demonstrated this for various image-set based object recognition tasks. Allowing data interpolation of image sets in CCA facilitates recognition of high-dimensional imagery data under small sample cases (See Section 2.1 and 4 for details on CCA). Despite the success of CCA for image set matching (i.e. a collection of images without any temporal coherence), CCA is not sufficient to represent and match action video volumes in which both temporal and spatial information are important.

Proposed study. In this study (conference version [22]), we propose an action recognition method by extending CCA of two sets of vectors into that of two video volume tensors. The method is a pair-wise analysis of aligned and holistic action volumes. The proposed method is first applied to classification of aligned actions (See Figure 1 for examples of actions in spatiotemporal bounding boxes) and then to action detection in input videos. The advantages and disadvantages of the

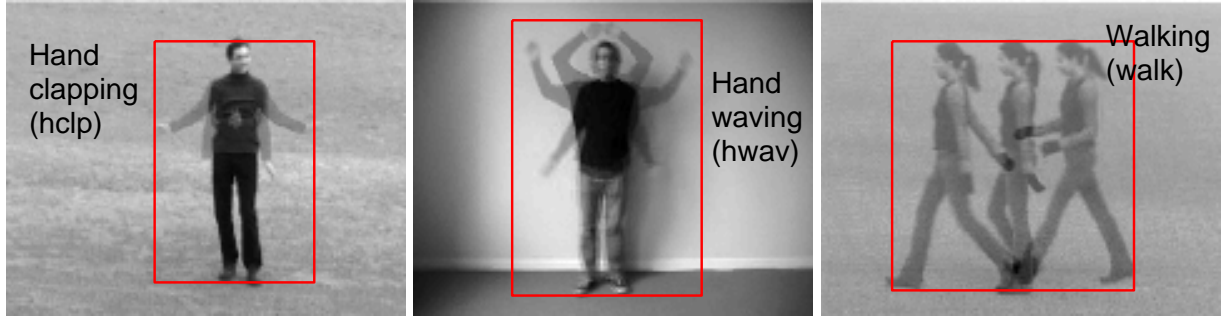


Figure 1: **Example actions bounded in spatiotemporal domain.** The bounding boxes indicate the spatial alignment and the superimposed images of the initial, intermediate and the last frames of each action show the temporal alignment. The alignment can be automatically done by the proposed detection method.

ADVANTAGES	DISADVANTAGES
Directly operates with video volumes, requiring neither heuristics to set up important parameters like local methods or assumptions on input such as trajectories or silhouettes.	Alignment process in the method requires prior camera motion compensation for moving cameras.
As a so called spatiotemporal appearance based method, makes use of both spatial and temporal information for maximum discrimination of action classes.	Can not handle large view point changes from those of exemplar actions.
Allows data interpolation in matching facilitating recognition of high-dimensional data which typically undergoes significant changes (for further discussion see Section 4).	Suited to simple motions that have approximate linear time-warping. To deal with the linear time-warping, the frames between the defined initial and last posture of actions are uniformly sampled for a fixed number in the temporal alignment.

Table 1: **Advantages and disadvantages of the proposed method.**

proposed method over existing works are summarized in Table 1.

The proposed method focuses on the view points seen from training examples as in previous studies [1, 7, 5]. In spite of a limited view scope, there remain a number of other variations to consider such as changes in illumination, actors, backgrounds (indoor and outdoor) and clothes as well as moderate changes in either view or camera movement, as contained in the experimental data sets (See Figure 6,10 and 14). Rather than explicitly modelling all of the variations, we take an exemplar-based approach that exhibits reasonable generalization over new data changes. Regarding complex motions that involve nonlinear time-warping, these may be tackled in so called *divide and conquer* manner by a method that works well with simpler motions. Importantly, many existing works that make strong assumptions on inputs are not readily applicable to real-world

problems. Our experiments also do not favour strong assumptions on inputs. The methods of these work are, moreover, based mainly on motion information, ignoring the spatial domain of video data, which provides strong evidence of action.

Harshman has also presented a concept of CCA of multiway data arrays in [30]. Although it was carried out independently to our work, it has a common concept which supports the ideas presented in this paper. Our work not only comprises our new Tensor CCA (TCCA) method but also describes new applications of TCCA to action classification and detection.

The remainder of this paper is arranged as follows: Canonical Correlation Analysis and multi-linear algebra are briefly reviewed in Section 2. The extension of CCA to video volume tensors and its solution are given in Section 3. We perform action classification in the Nearest Neighbor sense with the canonical correlation features, explained in Section 4. Section 5 is devoted to the action detection method. The experimental results and conclusions are given in Section 6 and Section 7 respectively.

2 Background

2.1 Review on Canonical Correlation Analysis

Given two random vectors $\mathbf{x} \in \mathbb{R}^{m_1}, \mathbf{y} \in \mathbb{R}^{m_2}$, a pair of transformations \mathbf{u}, \mathbf{v} , called canonical transformations, is found to maximize the correlation of $x' = \mathbf{u}^T \mathbf{x}$ and $y' = \mathbf{v}^T \mathbf{y}$ as

$$\rho = \max_{\mathbf{u}, \mathbf{v}} \frac{\hat{\mathbb{E}}[x'y']}{\sqrt{\hat{\mathbb{E}}[x'^2]\hat{\mathbb{E}}[y'^2]}} = \frac{\mathbf{u}^T \mathbf{C}_{\mathbf{xy}} \mathbf{v}}{\sqrt{\mathbf{u}^T \mathbf{C}_{\mathbf{xx}} \mathbf{u} \mathbf{v}^T \mathbf{C}_{\mathbf{yy}} \mathbf{v}}} \quad (1)$$

where $\hat{\mathbb{E}}[f]$ denotes empirical expectation of function f and ρ is called the canonical correlation. Multiple canonical correlations ρ_1, \dots, ρ_d where $d \leq \min(m_1, m_2)$ are defined by the next pairs of \mathbf{u}, \mathbf{v} which are orthogonal to the previous ones. Canonical correlations are affine-invariant to inputs, i.e. $\mathbf{Ax} + \mathbf{b}, \mathbf{Cy} + \mathbf{d}$ for arbitrary (non-singular) $\mathbf{A} \in \mathbb{R}^{m_1 \times m_1}, \mathbf{b} \in \mathbb{R}^{m_1}, \mathbf{C} \in \mathbb{R}^{m_2 \times m_2}, \mathbf{d} \in \mathbb{R}^{m_2}$. The proof is straightforward from (1) as $\mathbf{C}_{\mathbf{xy}}, \mathbf{C}_{\mathbf{xx}}, \mathbf{C}_{\mathbf{yy}}$ are covariance matrices and are multiplied by canonical transformations \mathbf{u}, \mathbf{v} .

Given two vector sets as matrices $\mathbf{X} \in \mathbb{R}^{N \times m_1}$ and $\mathbf{Y} \in \mathbb{R}^{N \times m_2}$, Goloub's SVD solution [34] is as follows. If $\mathbf{P}_1, \mathbf{P}_2 \in \mathbb{R}^{N \times d}$ denote two eigenvector matrices of \mathbf{X}, \mathbf{Y} respectively, where $N \gg m_1, m_2 \geq d$, canonical correlations are obtained as singular values of $(\mathbf{P}_1)^T \mathbf{P}_2$ by

$$(\mathbf{P}_1)^T \mathbf{P}_2 = \mathbf{Q}_1 \mathbf{\Lambda} \mathbf{Q}_2^T, \quad \mathbf{\Lambda} = \text{diag}(\rho_1, \dots, \rho_d). \quad (2)$$

where $\mathbf{Q}_1, \mathbf{Q}_2$ are arbitrary rotating matrices s.t. $\mathbf{Q}_1 \mathbf{Q}_1^T = \mathbf{Q}_2 \mathbf{Q}_2^T = \mathbf{I}_d$. As d is typically a small number, the complexity of SVD, $O(d^3)$, is very low.

2.2 Multilinear algebra and notations

Following the notations in [24, 28], a video volume is a third-order tensor which is denoted by $\mathcal{A} = (\mathcal{A})_{ijk} \in \mathbb{R}^{I \times J \times K}$. The inner product of any two tensors is defined as $\langle \mathcal{A}, \mathcal{B} \rangle = \sum_{i,j,k} (\mathcal{A})_{ijk} (\mathcal{B})_{ijk}$. The *mode-j* vectors are the column vectors of matrix $\mathbf{A}_{(j)} \in \mathbb{R}^{J \times (IK)}$ and the *j-mode* product of a tensor \mathcal{A} by a matrix $\mathbf{U} \in \mathbb{R}^{N \times J}$ is

$$(\mathcal{B})_{ink} \in \mathbb{R}^{I \times N \times K} = (\mathcal{A} \times_j \mathbf{U})_{ink} = \sum_j (\mathcal{A})_{ijk} \mathbf{u}_{nj} \quad (3)$$

The *j-mode* product in terms of *j-mode* vector matrices is $\mathbf{B}_{(j)} = \mathbf{U} \mathbf{A}_{(j)}$.

3 Tensor canonical correlation analysis

We generalize the canonical correlation analysis of two vector sets into that of two high-order tensors. Previous studies [31, 32, 21] have made comparison of vectorized image sets in a standard way of CCA. If a video volume is simply taken as a set of vectorized images for input of CCA, temporal information of action videos would be lost as CCA is invariant to ordering of image-vectors. An extension is proposed for considering both spatial and temporal information for action classification.

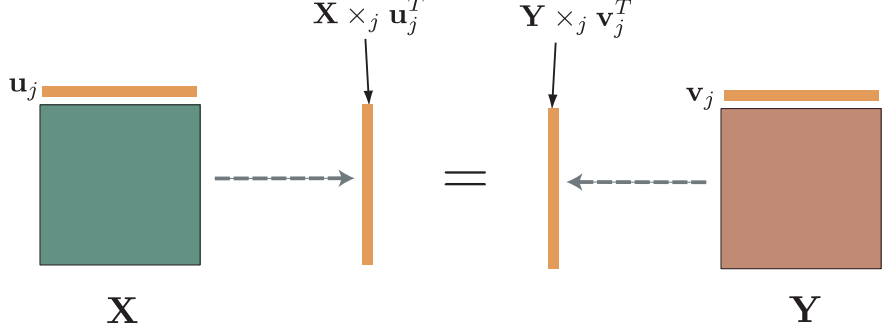


Figure 2: **Tensor representation of standard CCA.** A pair of canonical transformations, \mathbf{u} and \mathbf{v} , are applied to the two data matrices \mathcal{X} and \mathcal{Y} to yield maximally correlated vectors (called canonical vectors).

3.1 Tensor representation of standard CCA

Standard CCA is first represented by tensor notations. Given two vector sets as matrices $\mathbf{X} \in \mathbb{R}^{N \times m_1}$, $\mathbf{Y} \in \mathbb{R}^{N \times m_2}$ ($N \gg m_1, m_2$), CCA is written as

$$\rho = \max_{\mathbf{u}, \mathbf{v}} \mathbf{x}'^T \mathbf{y}', \quad \text{where } \mathbf{x}' = \mathbf{X}\mathbf{u}, \mathbf{y}' = \mathbf{Y}\mathbf{v}. \quad (4)$$

Note that the canonical transformations \mathbf{u}, \mathbf{v} are, hereinafter, defined to be s.t. $\mathbf{X}\mathbf{U} = \mathbf{P}_1\mathbf{Q}_1$, $\mathbf{Y}\mathbf{V} = \mathbf{P}_2\mathbf{Q}_2$, where \mathbf{U}, \mathbf{V} have \mathbf{u}, \mathbf{v} in their columns respectively and \mathbf{P}, \mathbf{Q} are eigenvector and rotating matrices defined in (2) respectively. If we take \mathbf{X}, \mathbf{Y} as 2nd-order tensors $(\mathcal{X})_{ij}, (\mathcal{Y})_{ij}$, the standard CCA is then represented as

$$\rho = \max_{\mathbf{u}, \mathbf{v}} \langle \mathcal{X} \times_j \mathbf{u}^T, \mathcal{Y} \times_j \mathbf{v}^T \rangle. \quad (5)$$

CCA has one shared mode (index i) and mode products by canonical transformations (index j), which is illustrated in Figure 2. The two data matrices, for which $\mathbf{P}_1, \mathbf{P}_2$ are computed, can be written w.r.t. the j -mode vector matrices s.t. $\mathbf{X} = \mathbf{X}_{(j)}^T, \mathbf{Y} = \mathbf{Y}_{(j)}^T$. The j -mode products $\mathcal{X} \times_j \mathbf{U}^T$, $\mathcal{Y} \times_j \mathbf{V}^T$ in terms of j -mode vector matrices are $\mathbf{U}^T \mathbf{X}_{(j)} = (\mathbf{P}_1 \mathbf{Q}_1)^T$, $\mathbf{V}^T \mathbf{Y}_{(j)} = (\mathbf{P}_2 \mathbf{Q}_2)^T$ respectively. The canonical transformations are obtained by $\mathbf{U} = (\mathbf{X}_{(j)} \mathbf{X}_{(j)}^T)^{-1} \mathbf{X}_{(j)} \mathbf{P}_1 \mathbf{Q}_1$, $\mathbf{V} = (\mathbf{Y}_{(j)} \mathbf{Y}_{(j)}^T)^{-1} \mathbf{Y}_{(j)} \mathbf{P}_2 \mathbf{Q}_2$. Note that there is no loss of generality in applying the formulation (5) to high-order tensors.

3.2 Joint/Single-shared-mode TCCA

A single channel video volume is represented as a third-order tensor denoted by $(\mathcal{A})_{ijk}$ that has the three axes of space (X and Y) and time (T). We assume that actions are spatiotemporally bounded as shown in Figure 1 and every bounded video volume is uniformly resized to be $\mathbb{R}^{I \times J \times K}$ (Note that this preserves unique spatiotemporal patterns of video volumes). Tensor data, therefore, have all three indices (i, j, k) in common. Two different architectures of Tensor CCA (TCCA) are proposed according to the number of shared modes.

Joint-shared-mode TCCA shares any two axes (i.e. a plane) and applies canonical transformations to the remaining single axis of tensor data. It involves three pairs of canonical transformations for given two tensors $\mathcal{X}, \mathcal{Y} \in \mathbb{R}^{I \times J \times K}$ as

$$\rho = \max_{\Phi} \langle \mathcal{X}', \mathcal{Y}' \rangle, \quad \text{where} \quad (6)$$

$$(\mathcal{X}')_{ijk} = (\mathcal{X} \times_i \mathbf{u}_i^T)_{jk} \cdot (\mathcal{X} \times_j \mathbf{u}_j^T)_{ik} \cdot (\mathcal{X} \times_k \mathbf{u}_k^T)_{ij}$$

$$(\mathcal{Y}')_{ijk} = (\mathcal{Y} \times_i \mathbf{v}_i^T)_{jk} \cdot (\mathcal{Y} \times_j \mathbf{v}_j^T)_{ik} \cdot (\mathcal{Y} \times_k \mathbf{v}_k^T)_{ij}$$

and $\Phi = \{(\mathbf{u}_i, \mathbf{v}_i), (\mathbf{u}_j, \mathbf{v}_j), (\mathbf{u}_k, \mathbf{v}_k)\}$. The resulting two tensors $\mathcal{X}', \mathcal{Y}'$ are called canonical tensors. TCCA is seen as aggregation of three different canonical correlation analyzes, each of which is conceptually for two sets of vectorized IJ planes (involving k-mode product), two sets of IK (j-mode product) or JK planes (i-mode product). See Figure 3 (a). Note that the CCA in previous studies [31, 32, 21] is equivalent to that for two sets of vectorized IJ planes (i.e. images).

Single-shared-mode TCCA takes any single axis in common (i.e. a scan line) and applies canonical transformations to remaining two axes of tensor data as

$$\rho = \max_{\Phi} \langle \mathcal{X}', \mathcal{Y}' \rangle, \quad \text{where} \quad (7)$$

$$(\mathcal{X}')_{ijk} = (\mathcal{X} \times_i \mathbf{u}_i^T \times_j \mathbf{u}_j^T)_k \cdot (\mathcal{X} \times_i \mathbf{u}_i^T \times_k \mathbf{u}_k^T)_j \cdot (\mathcal{X} \times_j \mathbf{u}_j^T \times_k \mathbf{u}_k^T)_i$$

$$(\mathcal{Y}')_{ijk} = (\mathcal{Y} \times_i \mathbf{v}_i^T \times_j \mathbf{v}_j^T)_k \cdot (\mathcal{Y} \times_i \mathbf{v}_i^T \times_k \mathbf{v}_k^T)_j \cdot (\mathcal{Y} \times_j \mathbf{v}_j^T \times_k \mathbf{v}_k^T)_i$$

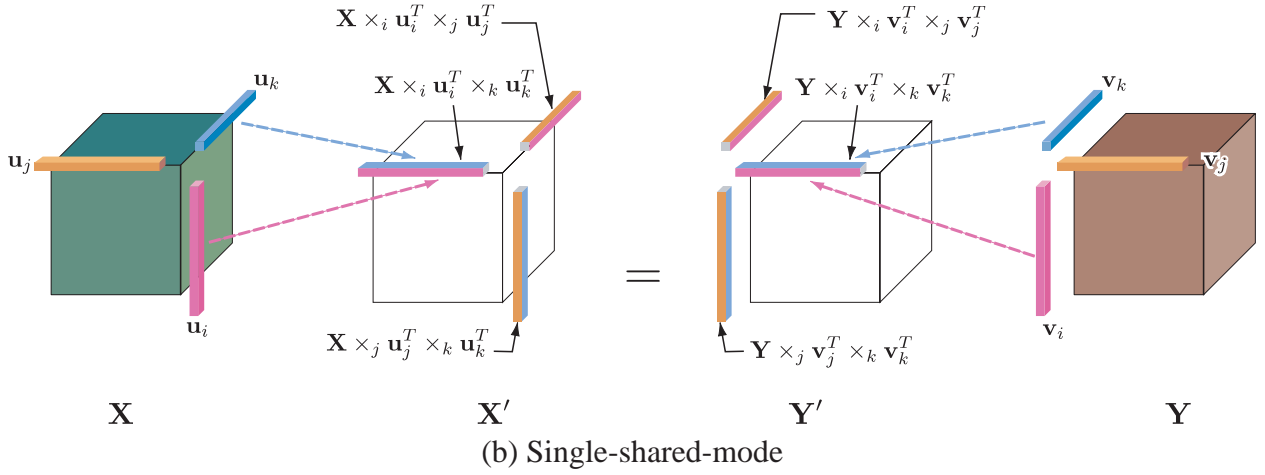
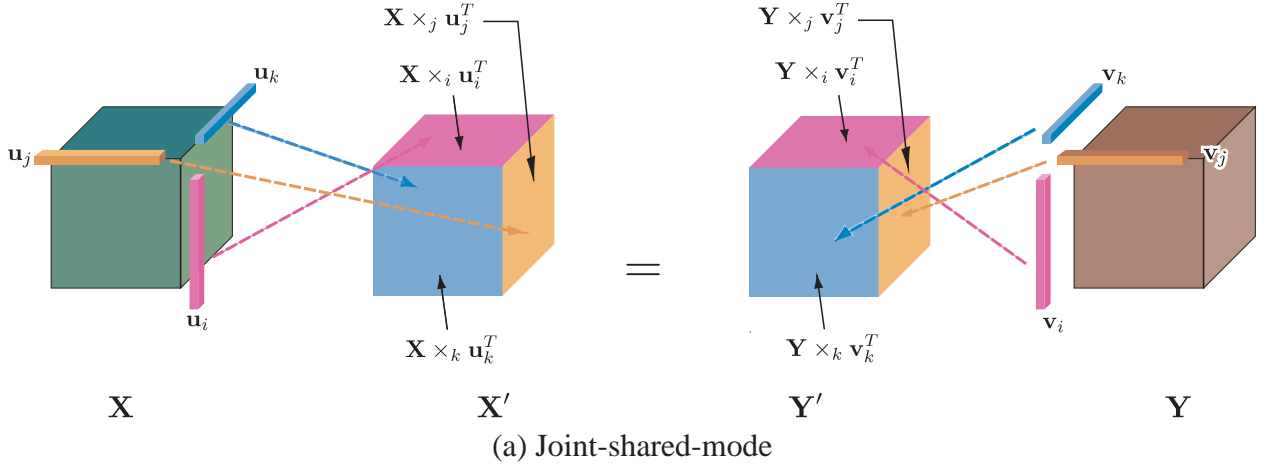


Figure 3: **Representation of Tensor CCA.** (a) Each canonical transformation, \mathbf{u}_i , \mathbf{u}_j or \mathbf{u}_k applied to the tensor data \mathcal{X} yields a canonical plane. The three canonical planes make up the canonical tensor \mathcal{X}' . Likewise canonical transformations \mathbf{v}_i , \mathbf{v}_j , \mathbf{v}_k are applied to \mathcal{Y} for the canonical tensor \mathcal{Y}' . (b) Any two canonical transformations (e.g. \mathbf{u}_i , \mathbf{u}_k) applied to the tensor \mathcal{X} yields a canonical vector. Other two canonical vectors are similarly obtained and the canonical tensor \mathcal{X}' is obtained by outer products of the three canonical vectors. The same process is done for \mathcal{Y} .

and $\Phi = \{(\mathbf{u}_i, \mathbf{v}_i), (\mathbf{u}_j, \mathbf{v}_j), (\mathbf{u}_k, \mathbf{v}_k)\}$. Note that the canonical tensors are given by outer products of the three vectors. Similarly, it is aggregation of three different canonical correlation analyzes, each of which can be conceptually for sets of I (involving j,k-mode product), J (i,k-mode product) or K (i,j-mode product) scan lines. See Figure 3 (b).

Multiple canonical correlations ρ_1, \dots, ρ_d are defined for both joint-shared-mode and single-shared-mode TCCA, analogously to standard CCA. Compared with the previous study [30], Harshman only considered a single-shared-mode, while we have proposed a general concept of multiple-shared-modes.

3.3 Alternating solution

Intuitively, the proposed TCCA process in (6) and (7) involves three sub-analyzes, each of which explains canonical correlations in different data domains. We, therefore, propose a solution that performs a sub-analysis independently of the others. Each independent process is associated with the respective canonical transformations and yields canonical correlations as inner products of the respective canonical tensors. This section is devoted to explain the solution for the I single-shared-mode for example. This involves two sets of canonical transformations $\{(\mathbf{U}_j, \mathbf{V}_j), (\mathbf{U}_k, \mathbf{V}_k)\}$ which contain $\{(\mathbf{u}_j, \mathbf{v}_j \in \mathbb{R}^J), (\mathbf{u}_k, \mathbf{v}_k \in \mathbb{R}^K)\}$ in their columns, yielding the d canonical correlations (ρ_1, \dots, ρ_d) where $d \leq \min(K, J)$ for given two data tensors, $\mathcal{X}, \mathcal{Y} \in \mathbb{R}^{I \times J \times K}$ as

$$\max_{\mathbf{U}_j, \mathbf{V}_j, \mathbf{U}_k, \mathbf{V}_k} \langle \mathcal{X} \times_j \mathbf{U}_j^T \times_k \mathbf{U}_k^T, \mathcal{Y} \times_j \mathbf{V}_j^T \times_k \mathbf{V}_k^T \rangle. \quad (8)$$

That is, canonical correlations are defined by inner product of two resulting canonical tensors. The solution is obtained by performing the SVD method (See (5)) alternatively until convergence, as detailed in Table 2.

The J and K single-shared-mode TCCA are performed in the same alternating fashion, while the IJ, IK, JK joint-shared-mode TCCA (e.g. IJ joint-shared-mode TCCA corresponds to the process involving k-mode product in (6)) by performing the SVD method (5) a single time without iterations.

Algorithm 1. Alternating solution for I single-shared-mode TCCA

Input: Two data tensors $\mathcal{X}, \mathcal{Y} \in \mathbb{R}^{I \times J \times K}$ **Output:** canonical correlations ρ_1, \dots, ρ_d

1. Given a random guess for $\mathbf{U}_j, \mathbf{V}_j$, $\tilde{\mathcal{X}} \leftarrow \mathcal{X} \times_j \mathbf{U}_j^T, \tilde{\mathcal{Y}} \leftarrow \mathcal{Y} \times_j \mathbf{V}_j^T$.
 2. Do iterate the following until convergence:
 3. Find $\mathbf{U}_k^*, \mathbf{V}_k^*$ that maximize $\langle \tilde{\mathcal{X}} \times_k \mathbf{U}_k^T, \tilde{\mathcal{Y}} \times_k \mathbf{V}_k^T \rangle$ by the SVD method (5).
Let $\tilde{\mathcal{X}} \leftarrow \tilde{\mathcal{X}} \times_k \mathbf{U}_k^{*T}, \tilde{\mathcal{Y}} \leftarrow \tilde{\mathcal{Y}} \times_k \mathbf{V}_k^{*T}$,
 4. Find $\mathbf{U}_j^*, \mathbf{V}_j^*$ that maximize $\langle \tilde{\mathcal{X}} \times_j \mathbf{U}_j^T, \tilde{\mathcal{Y}} \times_j \mathbf{V}_j^T \rangle$ by the SVD method (5).
Let $\tilde{\mathcal{X}} \leftarrow \tilde{\mathcal{X}} \times_j \mathbf{U}_j^{*T}, \tilde{\mathcal{Y}} \leftarrow \tilde{\mathcal{Y}} \times_j \mathbf{V}_j^{*T}$,
 5. End
 6. Obtain ρ_1, \dots, ρ_d ($d \leq \min(K, J)$) from the latest SVD solution.
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Table 2: **Proposed alternating algorithm for tensor canonical correlations.**

4 Tensor CCA for action classification

Multiple canonical correlations computed in all sub-processes yield a total number of $2 \times 3 \times d$ canonical correlation features (Each joint-shared-mode or single-shared-mode has 3 different CCA processes and each CCA process yields d features). In general, each feature carries a different amount of discriminative information for action classification. We propose the discriminative feature selection method and Nearest Neighbor (NN) classification, where the sum of selected canonical correlations serves as a similarity measure between action video volumes.

4.1 TCCA features

Explaining data similarity in different domains. Intuitively, canonical correlation features explain data similarity in different data subspaces and dimensions. In Figure 4 (left), we have visualized the first few canonical tensors computed by the joint-shared-mode TCCA from the two hand-waving sequences. Canonical tensors of IJ, IK, JK joint-shared-mode are the XY, XT and YT planes of the cubes respectively. The canonical tensors (XY planes) of the IJ joint-shared-mode show the common spatial components of the two hand-waving videos. Note that the canonical transformations applied to the K axis (temporal axis) in the IJ joint-shared-mode make the mode independent of temporal information, i.e. temporal ordering of video frames, whereas all other modes remain dependent. Similarly, the canonical tensors of the IK, JK joint-shared-mode reveal the common components of the two videos in the joint space-time domain. The two modes

are independent of J and I axis respectively. Likewise the single-shared-mode yields canonical correlations of other data domains.

Linear data interpolation. Canonical correlations are of linear combinations (by canonical transformations) of data vectors of two respective data sets. That is, CCA does interpolation of vectors to find maximum correlations and additional data generated by the interpolation facilitates generalization on new data and recognition of high-dimensional imagery data that typically undergoes significant variations. The invariance afforded by the interpolation is equivalent to the mathematical affine-invariance of CCA in Section 2.1.

In Figure 4 (left), we can see that the canonical tensors in each pair are very much alike. The two input sequences belong to the same action class, hand waving, but have different backgrounds, lighting conditions. They are also posed by different persons wearing different clothes. Despite all the differences, the canonical tensors, however, capture mutual information of the two inputs yielding high correlations. The first pair of canonical tensors corresponds to the most similar direction of variation of the two data sets and the next pairs represent other directions of similar variations. The canonical tensors corresponding to XY planes emphasizes the movements of arms, which define the hand waving class, as a common source of information. All other canonical tensors (XT, YT planes) are also pairwise similar. On the other hand, the canonical tensors are significantly different from the paired ones in Figure 4 (right) where the two input sequences are from two different action classes (one is hand waving and the other walking). Although these sequences were captured under the same environment and posed by the same person, TCCA returns least correlations.

CCA as subspace angles. The proposed method embodies CCA. The geometrical interpretation of CCA, which is equivalent to the standard formulation (1), gives another intuitive explanation. Canonical correlations, which are cosines of principal angles $0 \leq \theta_1 \leq \dots \leq \theta_d \leq (\pi/2)$ between any two d -dimensional linear subspaces \mathcal{L}_1 and \mathcal{L}_2 , are uniquely defined as:

$$\rho_i = \cos \theta_i = \max_{\mathbf{a}_i \in \mathcal{L}_1} \max_{\mathbf{b}_i \in \mathcal{L}_2} \mathbf{a}_i^T \mathbf{b}_i \quad (9)$$

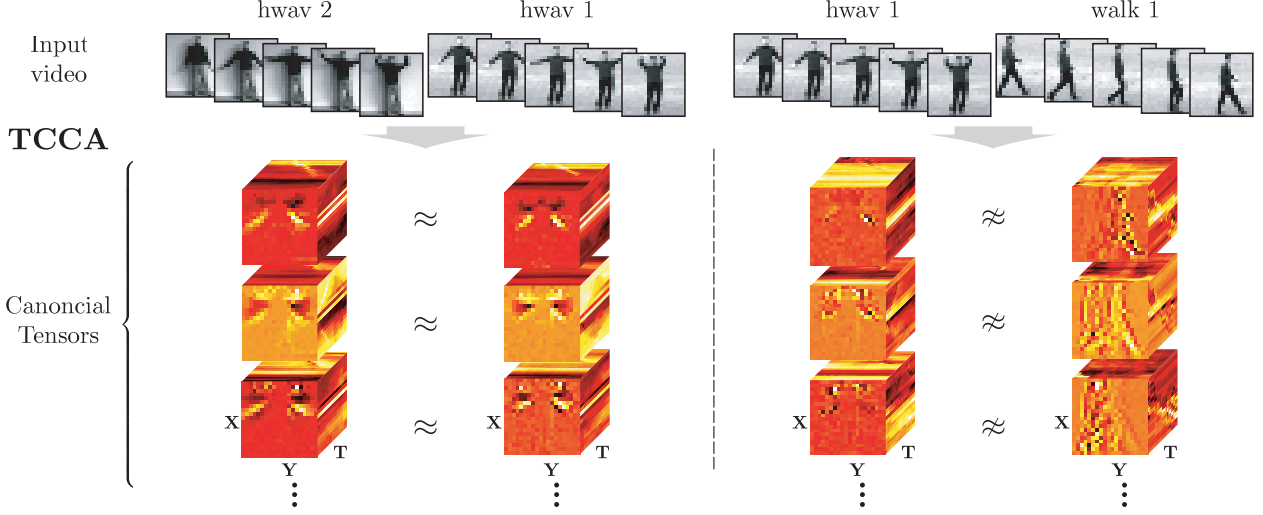


Figure 4: **Examples of pairwise canonical tensors.** This visualizes the first few canonical tensors computed for the pair of input sequences of (left) the same action class and (right) the two different action classes. Canonical tensors of IJ , IK , JK joint-shared-mode are the XY , XT , YT planes of the cubes respectively. (left) Note the canonical tensors in each pair are very much alike although the two hand-waving sequences are captured under different environmental conditions and posed by different persons wearing different clothes. (right) On the other hand, the canonical tensors are much dissimilar despite the sequences of the same person in the same environment.

subject to $\mathbf{a}_i^T \mathbf{a}_i = \mathbf{b}_i^T \mathbf{b}_i = 1$, $\mathbf{a}_i^T \mathbf{a}_j = \mathbf{b}_i^T \mathbf{b}_j = 0$, $i \neq j$. CCA as subspace-based matching (measuring angles between two subspaces) effectively places uniform prior on subspaces and yields invariance to pattern variations subject to the subspaces. The subspace angle is intuitively a natural extension of prior subspace-based recognition methods. When a single vector is given as an input, there is a standard way to classify it by subspaces: we measure the distances of the vector to the subspaces and pick the nearest one. As we now need to classify a subspace instead of a single vector, the distance is no longer valid but angles between subspaces become a reasonable measurement.

4.2 Joint vs Single-shared-mode

Generally the single-shared-mode is more flexible and preserves less original data structures in matching than the joint-shared-mode. The single-shared-mode involves two pairs of canonical transformations whereas the joint-shared-mode has a single pair. Any ideal feature for classification should balance the flexibility (for minimizing intra-class variation) against the data-

preserving power (for maximizing inter-class variation). We have observed from our experiments that the joint-shared-mode TCCA delivers more discriminative features than the single-shared-mode TCCA. Note again that the CCA of image sets [21] is identical to the IJ joint-shared-mode TCCA method. The proposed single-shared-mode TCCA is, however, important: it consolidates the unified TCCA method and improves accuracy of the joint-shared-mode. Superiority of one type to the other may be application-dependent.

4.3 Feature selection

A discriminative boosting method is proposed to select useful tensor canonical correlation features. First, the intra-class and inter-class feature sets (i.e. canonical correlations ρ_i , $i = 1, \dots, 6 \times d$, computed from any pair of videos) are generated from the training data comprising of several class examples. We use each tensor CCA feature to build simple weak classifier $\mathcal{M}(\rho_i) = \text{sign}[\rho_i - C]$ and aggregate the weak learners using the AdaBoost algorithm [35] (C is a classifier threshold and optimized in the AdaBoost). In an iterative update scheme, classifier performance is optimized on the training data to yield the final strong classifier by

$$\mathcal{M}(\rho) = \text{sign} \left[\sum_{i=1}^M w_{L(i)} \mathcal{M}(\rho_{L(i)}) - \frac{1}{2} \sum_{i=1}^M w_{L(i)} \right] \quad (10)$$

where w contains the weights and L the list of selected features. Nearest Neighbor (NN) classification by sum of selected canonical correlations is performed to categorize a new test video.

5 Action detection

The proposed TCCA is time-efficient provided that actions are aligned in space-time domain. However, searching non-aligned actions by TCCA in three-dimensional (X, Y, and T) input space is still computationally demanding because every possible position and scale of the input space needs to be scanned. By observing that the joint-shared-mode TCCA does not require iterations of the solutions and delivers sufficient discriminative power (See Table 3), time-efficient action detection is proposed by applying joint-shared-mode TCCA, which may be followed by the TCCA method

using both joint and single-shared-mode. For e.g. the joint-shared-mode TCCA can effectively filter out the majority of samples which are far from a query sample then the single-shared-mode TCCA is applied with the joint mode to only few candidates. In this section, we mainly explain the method to further speed up the joint-shared-mode TCCA for action detection by incrementally learning the required subspaces.

5.1 Incremental PCA

An efficient update scheme of eigensubspaces has been developed when a new set of vectors is added to an existing data set [36, 37]. Given two data sets (an existing and a new set) represented by eigenspace models $\{\boldsymbol{\mu}_i, M_i, \mathbf{P}_i, \boldsymbol{\Lambda}_i\}_{i=1,2}$, where $\boldsymbol{\mu}_i$ is the mean, M_i the number of samples, \mathbf{P}_i the matrix of eigenvectors and $\boldsymbol{\Lambda}_i$ the eigenvalue matrix of the i -th data set, the combined eigenspace model $\{\boldsymbol{\mu}_3, M_3, \mathbf{P}_3, \boldsymbol{\Lambda}_3\}$ is efficiently computed. The eigenvector matrix \mathbf{P}_3 can be represented by $\mathbf{P}_3 = \boldsymbol{\Phi}\mathbf{R} = h([\mathbf{P}_1, \mathbf{P}_2, \boldsymbol{\mu}_1 - \boldsymbol{\mu}_2])\mathbf{R}$, where $\boldsymbol{\Phi}$ is the orthonormal column matrix spanning the entire combined data space, \mathbf{R} is a rotation matrix, and h is a vector orthonormalization function. Using this representation, an original eigenproblem for $\mathbf{P}_3, \boldsymbol{\Lambda}_3$ is converted into a smaller eigenproblem as

$$\mathbf{S}_{T,3} = \mathbf{P}_3\boldsymbol{\Lambda}_3\mathbf{P}_3^T \Rightarrow \boldsymbol{\Phi}^T\mathbf{S}_{T,3}\boldsymbol{\Phi} = \mathbf{R}\boldsymbol{\Lambda}_3\mathbf{R}, \quad (11)$$

where $\mathbf{S}_{T,3}$ is the scatter matrix of the combined data. Note that the matrix $\boldsymbol{\Phi}^T\mathbf{S}_{T,3}\boldsymbol{\Phi}$ has the reduced size $d_{T,1} + d_{T,2} + 1$, where $d_{T,1}, d_{T,2}$ are the number of eigenvectors in \mathbf{P}_1 and \mathbf{P}_2 respectively. Thus the eigenanalysis here only takes $O((d_{T,1} + d_{T,2} + 1)^3)$ computations, whereas the eigenanalysis in the l.h.s. (11) requires $O(\min(N, M_3)^3)$, where N is the input data dimension and M_3 is the total number of data points. Usually, $N, M_3 \gg d_{T,1} + d_{T,2} + 1$.

5.2 Dynamic subspace learning for TCCA

Computational complexity of the joint-shared-mode TCCA in (6) depends on the computation of eigenvector matrices $\mathbf{P}_1, \mathbf{P}_2$ and the Singular Value Decomposition (SVD) of $(\mathbf{P}_1)^T\mathbf{P}_2$ (See (5))

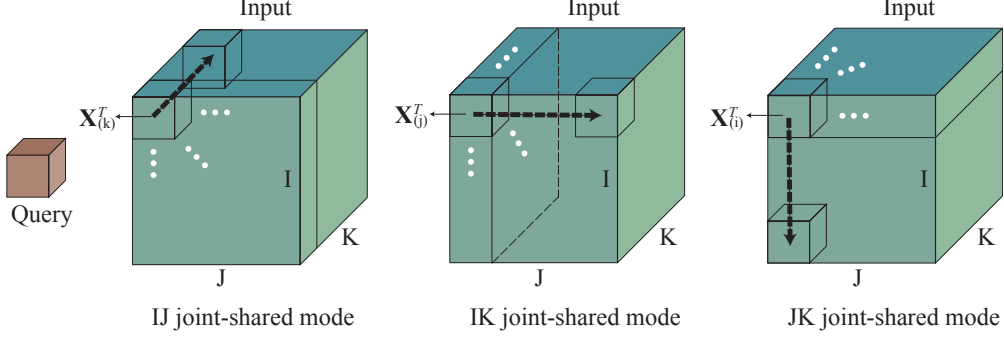


Figure 5: **Detection scheme.** A query video is searched in a large volume input video. TCCA between the query and every possible volume (*cuboids*) of the input video can be speeded-up by dynamically learning the three subspaces of cuboids for the IJ , IK , JK joint-shared-mode TCCA. While moving the initial slices along one axis, subspaces of cuboids are dynamically computed from those of the initial slices. See Section 5.2 for further explanation.

and (2)). The total complexity trebles this computation for the IJ , IK and JK joint-shared-modes. If $\mathbf{P}_1, \mathbf{P}_2 \in \mathbb{R}^{N \times d}$ where d is the number of the first few eigenvectors corresponding to most data energy (usually a small number), the complexity of the SVD of $(\mathbf{P}_1)^T \mathbf{P}_2$ taking $O(d^3)$ is negligible. Time-efficient detection is achieved by incrementally learning the three sets of eigenvectors, corresponding to the mode vector matrices $\mathbf{X}_{(k)}^T, \mathbf{X}_{(j)}^T, \mathbf{X}_{(i)}^T$, of every possible volume \mathcal{X} (*cuboid*) of an input video for the IJ , IK , JK joint-shared-modes respectively. See Figure 5 for the concept. There are three separate steps which are carried out in the same fashion, each of which is to compute one of three eigenvector matrices of every possible volume of an input video. First, the subspaces of every cuboid of the initial slices of the input video are learnt, then the subspaces of all remaining cuboids are incrementally computed while moving the slices along one of the axes. For the IJ joint-shared-mode TCCA, as an example, the subspace \mathbf{P} of every possible cuboid, represented by the transposed k -mode vector matrix $\mathbf{X}_{(k)}^T$, in the initial IJ -slice of the input video is computed. Then, the subspaces of all next cuboids are dynamically computed, while pushing the cuboids in the initial slice along the K axis to the end as follows (for simplicity, the size of a query video and input video set to be $\mathbb{R}^{m \times m \times m}, \mathbb{R}^{M \times M \times M}$ where $M \gg m$):

Any cuboid at z on the K axis, \mathcal{X}^z is represented by the k -mode vector matrix $\mathbf{X}_{(k)}^T = \{\mathbf{x}^z, \dots, \mathbf{x}^{z+m-1}\}$. The scatter matrix $\mathbf{S}^z = (\mathbf{X}_{(k)}^T)(\mathbf{X}_{(k)}^T)^T$ is written w.r.t. the scatter matrix of the previous cuboid at $z-1$ as $\mathbf{S}^z = \mathbf{S}^{z-1} + (\mathbf{x}^{z+m-1})(\mathbf{x}^{z+m-1})^T - (\mathbf{x}^{z-1})(\mathbf{x}^{z-1})^T$. This involves

both incremental and decremental learning. A new vector \mathbf{x}^{z+m-1} is added and an existing vector \mathbf{x}^{z-1} is removed from the $(z-1)$ -th cuboid. The sufficient spanning set¹ of the current scatter matrix can be $\Upsilon = h([\mathbf{P}^{z-1}, \mathbf{x}^{z+m-1}])$ where h is a vector orthogonalization function and \mathbf{P}^{z-1} is the eigenvector matrix of the previous cuboid. The current eigenvector matrix can be the product of the sufficient spanning set by an arbitrary rotation matrix \mathbf{R} as $\mathbf{P}^z = \Upsilon \mathbf{R}$. Therefore the original eigen-problem to solve is reduced to a much smaller eigenproblem as

$$\mathbf{S}^z = \mathbf{P}^z \mathbf{\Lambda}^z (\mathbf{P}^z)^T \Rightarrow \Upsilon^T \mathbf{S}^z \Upsilon = \mathbf{R} \mathbf{\Lambda}^z \mathbf{R}. \quad (12)$$

The matrices $\mathbf{\Lambda}^z, \mathbf{R}$ are computed as the eigenvalue and eigenvector matrix of $\Upsilon^T \mathbf{S}^z \Upsilon$. The final eigenvectors are obtained as $\mathbf{P}^z = \Upsilon \mathbf{R}$ after removing the components in \mathbf{R} corresponding to the least eigenvalues in $\mathbf{\Lambda}^z$, keeping the dimension of \mathbf{P}^z be $R^{m^2 \times d}$.

Computational cost. Similarly, the subspaces for $\mathbf{X}_{(j)}^T, \mathbf{X}_{(i)}^T$ for the IK, JK joint-shared-mode TCCA are computed by moving the all cuboids of the slices along the I, J axes respectively. By this way, the total complexity of learning the three kinds of the subspaces of every cuboid is significantly reduced s.t.

$$O(M^3 \times m^3) \longrightarrow O(M^2 \times m^3 + M^3 \times d^3) \quad (13)$$

as $M \gg m \gg d$. $O(m^3), O(d^3)$ are the complexity for solving eigen-problems in a batch (i.e. the l.h.s. of (12)) and the proposed way (the r.h.s. of (12)). Efficient multi-scale search, as a future work, may be performed by merging two or more subspaces of smaller cuboids by the incremental learning.

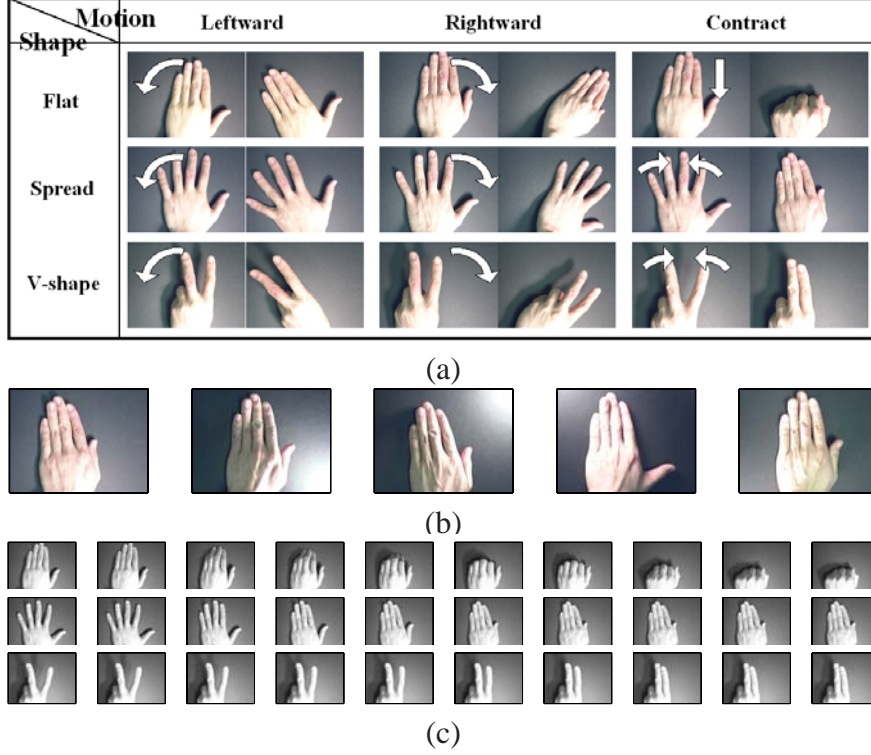


Figure 6: **Hand-Gesture database.** (a) 9 gestures generated by 3 primitive shapes and motions. (b) 5 illumination conditions in the database. (c) 3 sample sequences of the contraction motion.

6 Experimental results

6.1 Hand-gesture recognition

We acquired *Cambridge-Gesture data base*² consisting of 900 image sequences of 9 hand gesture classes, which are defined by 3 primitive hand shapes and 3 primitive motions (see Figure 6). Each class contains 100 image sequences (5 illuminations \times 10 arbitrary motions of 2 subjects). Each sequence was recorded in front of a fixed camera having roughly isolated gestures in space and time. All training was performed on the data acquired in the single plain illumination setting (the leftmost in Figure 6 (b)) while testing was done on the data acquired in the remaining settings. The 20 sequences per class in the training set were randomly partitioned into 10 sequences for training and the other 10 sequences for validation.

All video sequences were uniformly resized into $20 \times 20 \times 20$ in our method. The proposed

¹The sufficient spanning set is an economical set of bases which spans most data energy. This helps obtaining a small eigen-problem to solve [36, 37].

²The database is publicly available at <http://mi.eng.cam.ac.uk/~tkk22>

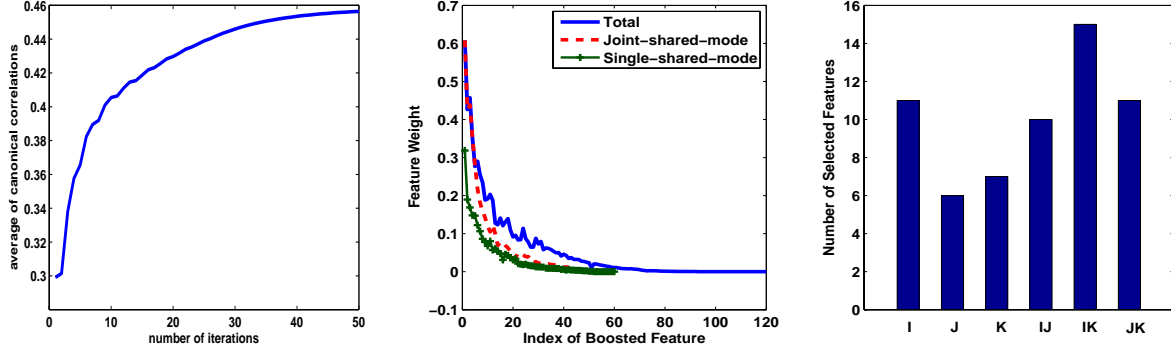


Figure 7: **Feature selection.** (left) Convergence graph of the alternating method. (mid) The weights of TCCA features learnt by boosting. (right) The number of features chosen for the different TCCA modes.

	Joint-shared-mode			Single-shared-mode	Dual-mode
Number of features	01	05	20 - 60	60	60
Accuracy (%)	52	72	76 - 76	52	81

Table 3: **Accuracy comparison** of the joint-shared-mode TCCA and dual-mode TCCA (using both joint and single-shared-mode).

alternating solution in Section 3.3 was performed to obtain the TCCA features of every pairwise training sequences. The iterative method stably converged as shown in the left of Figure 7. Feature selection was performed for the TCCA features based on the weights and the feature list learnt from the AdaBoost method in Section 4. NN classification was performed for a new test sequence based on the selected TCCA features. In the middle of Figure 7, it is shown that about the first 60 features contained most of the discriminatory information. Of the first 60 features, the number of features is shown for the different TCCA modes in the right of Figure 7. The joint-shared-mode (IJ, IK, JK) contributed more than the single-shared-mode (I, J, K) but both still kept many features in the selected feature set. From Table 3, the best accuracy of the joint-shared-mode was obtained by 20 - 60 features. This is easily reasoned when looking at the weight curve of the joint-shared-mode in Figure 7 where the weights of more than 20 features are non-significant. Note that the accuracy monotonically increased delivering the best accuracy at 60 even without feature selection. The single-shared-mode alone gave relatively poor accuracy, which is yet meaningful compared with those of other methods in Table 4. The dual-mode TCCA (using both joint and single-shared mode) improved the accuracy of the joint-shared mode by 5%. Figure 8 shows the example of canonical tensors computed from the two lighting sequences of the same hand gesture

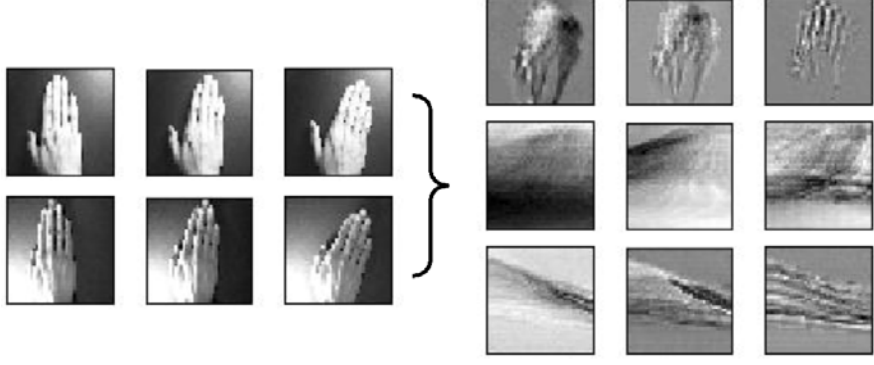


Figure 8: **Example of canonical tensors.** Given two lighting sequences of the same hand gesture class (the left two rows), the first three canonical tensors of the IJ, IK, JK joint-shared-mode are shown in the top, middle, bottom rows respectively.

Methods	set1	set2	set3	set4	total	Methods	total
TCCA	81	81	78	86	82 ± 3.5	MGO/SVM [18]	30
CCA [21]	63	61	65	69	65 ± 3.2	NN-ED	29.44
pLSA [5]	70	57	68	71	66 ± 6.1	NN-NC	29.03
MGO/RVM [18]	-	-	-	-	44	SVM	41.25

Table 4: **Hand-gesture recognition accuracy** (%) of the four illumination sets.

class. One of each pair of canonical tensors is only shown here, as the other looks similar.

Table 4 shows the recognition rates of the proposed TCCA method (exploiting both joint and single-shared-mode features), the simple CCA method [21], Niebles et al.’s method [5] (the probabilistic Latent Semantic Analysis (pLSA) with the space-time descriptors, which exhibited the best action recognition accuracy among the state-of-the-arts in [5]), Wong et al.’s method (Support Vector Machine/or Relevance Vector Machine (RVM) with the Motion Gradient Orientation images (MGO) [18]), Nearest Neighbor classifier in the sense of Euclidean Distance (NN-ED) and Normalized Correlation (NN-NC) of video vectors (all pixels in a video are concatenated into a column vector), and SVM of the video vectors. The original codes and the best settings of the parameters (e.g. the size parameters of the space-time descriptors and the size of the code book) were used in the evaluation for the previous works. The two methods of SVM/or RVM on the MGO images turned far worse. As observed in [18], using RVM improved the accuracy of SVM by about 10%. However, both methods often failed to discriminate the gestures, which have the same motion of the different shapes, as the methods are mainly based on motion information of gestures. The two methods, NN-ED and NN-NC, which exploit vector-distance and vector-correlation respectively

FlatLeft	.94	.00	.00	.04	.00	.00	.01	.00	.00
FlatRight	.00	.98	.00	.00	.02	.00	.00	.00	.00
FlatCont	.01	.00	.81	.00	.00	.13	.00	.00	.05
SpreLeft	.03	.00	.00	.95	.00	.00	.02	.00	.00
SpreRight	.00	.14	.00	.00	.84	.00	.00	.02	.00
SpreCont	.05	.00	.00	.02	.00	.93	.00	.00	.00
VLeft	.06	.00	.00	.14	.00	.00	.81	.00	.00
VRight	.01	.17	.00	.01	.10	.00	.04	.68	.00
VCont	.02	.00	.13	.00	.00	.14	.02	.01	.68
	FlatLeft	FlatRight	FlatCont	SpreLeft	SpreRight	SpreCont	VLeft	VRight	VCont

Figure 9: **Confusion matrix of the TCCA method for hand gesture recognition.**

as a similarity between two gesture videos, were also far poorer than the proposed method. The SVM applied to the vector representation enhanced the accuracy of the NN-ED/NC methods, but is again much worse than the proposed method. Although the vector representation of videos encodes space-time shape information, its high dimension interrupts obtaining good generalization on novel data under small sample size. The unsupervised learning method pLSA with the space-time interest points and the simple CCA method achieved the second-rank accuracy by either a flexible representation or matching: the pLSA method is based on distribution of local patterns and CCA provides the affine-invariance in matching. Note, however, that the accuracy of the pLSA method is highly compromised with good parameter setting (of the space-time descriptors), which is difficult in practice. Both methods do not make use of full video information: pLSA does not encode global shape information while CCA does not consider temporal information. The proposed method, TCCA significantly outperformed all compared methods. The proposed method improved the simple CCA method by around 17%. By matching both spatial and temporal information with the affine-invariance, the proposed method is far better in correct identifications of the sequences of distinct shapes subject to similar motion as well as the similar shape sequences having different motions. See Figure 9 for the confusion matrix of our method.

6.2 Action categorization on KTH data set

We followed the experimental protocol of Niebles et al.’s work [5] on the KTH action data set, which is the largest public action data base [16]. The data set contains six types (boxing, hand clapping, hand waving, jogging, running and walking) of human actions performed by 25 subjects in 4 different scenarios. The original input videos contain actions which are not space-time aligned and are repeated several times. Leave-one-out cross-validation was performed to test the methods, i.e. for each run the videos of 24 subjects are exploited for training and the videos of the remaining subject is for testing. Some sample videos are shown in Figure 10 with the indication of the action alignment (or cropping). This space-time alignment of actions was manually done for accuracy comparison but can also be automatically achieved by the proposed detection scheme as shown below. The defined aligned actions contain unit atomic motions without repetitions. Most competing methods are based on the histogram representations with Support Vector Machine (ST/SVM) (Dollar et al [15], Schuldt et al. [16]) or pLSA (Niebles et al. [5]). Ke et al. applied the spatio-temporal volumetric features [17]. Note that all these methods do not require action alignment in nature because they do not consider global space-time shape information. These methods were, therefore, applied to the original input videos. For comparison, we quoted the accuracy of the methods reported in [5] and further performed the simple CCA method, the pLSA method [5] and the proposed TCCA method (exploiting both joint and single-shared mode features) on the aligned videos. In the TCCA method, the aligned video sequences were uniformly resized to $20 \times 20 \times 20$ by nearest neighbor interpolation (See Table 7 for the original volume size). See Table 5 for accuracy comparison of several methods and Figure 11 for the confusion matrices of the TCCA method and CCA method. The pLSA method on the cropped videos dropped the accuracy of the same method on the original input videos by about 10%, maybe due to insufficient amount of interest points detected in the cropped videos. Note that the original sequences contain several repetitions of the actions giving fluent interest points. The SVM applied to the same histogram representation as that of the pLSA method [15] delivered the similar accuracy. While most of the histogram-based methods showed the accuracy around 60-80%, the proposed TCCA method and the CCA method achieved the impressive accuracy at 95% and 89% respectively. From the good accuracy of the

CCA method that does not consider temporal information, we infer that the six action classes of the KTH data set are well discriminative in spatial domain. The histogram-based methods lost important information in the global space-time shapes of actions resulting in ambiguity for spatial variations of the different action classes. The TCCA method improved the CCA method by using joint spatial-temporal information, particularly being better in discrimination between the jogging and running actions, which is shown in Figure 11.

There have been recent attempts to incorporate the global space-time shape information based on the histogram representation [19, 40]. As shown in the last row of Table 5, they achieved reasonable improvements over the previous histogram methods, but were still inferior to the method proposed.

Discussions. We have tried two different regularization methods. Each image in videos is Gaussian-smoothed with histogram equalization or is just Gaussian-smoothed. We achieved 92.00% and 95.33% recognition accuracy by Gaussian-smoothing with/or without histogram equalization respectively.

The volume size of 20x20x20 gave a good compromise between the recognition accuracy and computational resource. We set the volume size as 10x10x10, 20x20x20 and 40x40x20, obtaining 90.67%, 95.33%, 96.00% recognition accuracy respectively.

To check the sensitivity of the proposed method on temporal misalignment, we added Gaussian noise ϵ to both start and end time of actions, s.t. $t' = t + \epsilon$. The Gaussian noise had zero mean and 10% of the average volume size in T as standard deviation. For example, the standard deviation set to be 3.2 for the boxing videos that have 32 pixel temporal duration on average (See Table 7). The TCCA method exhibited reasonable degradation in performance for temporal misalignment, showing 90% accuracy for the noisy data.

We have also performed an experiment for background change. We used only outdoor samples in training and indoor samples in testing. Despite the quite different backgrounds in the indoor and outdoor videos (See Figure 10), the TCCA method obtained the same accuracy (95%) as that reported in Table 5. Segmentation or any better representation method (rather than raw pixels) may further improve the TCCA method for significant background changes and clutters.

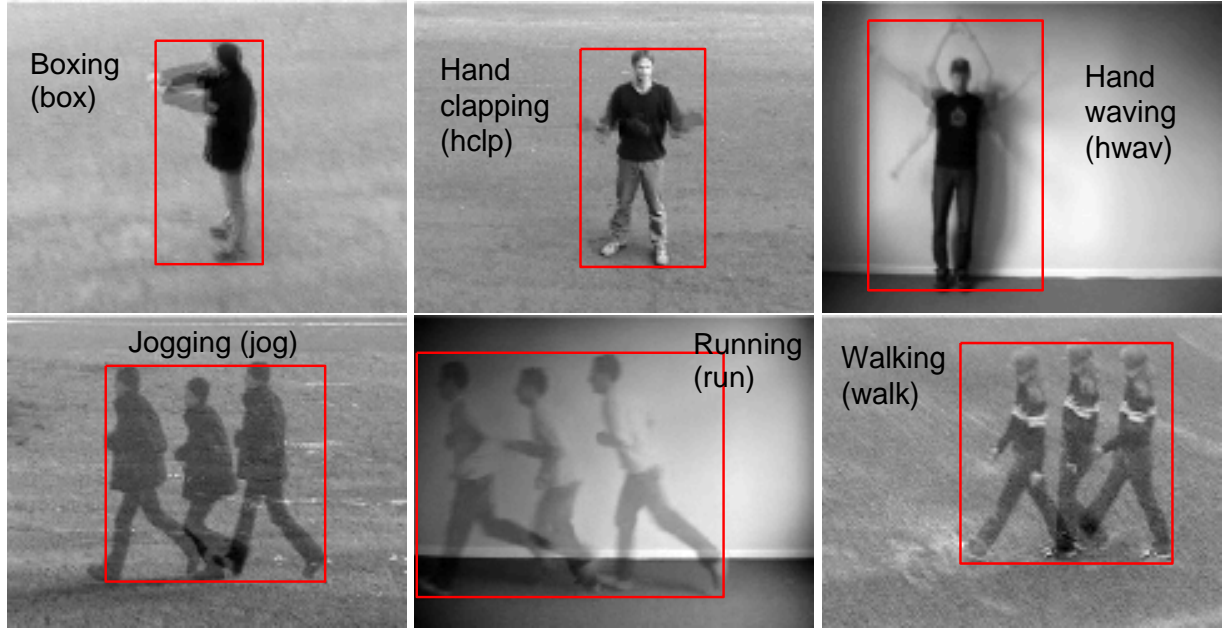


Figure 10: **Example action videos in KTH data set.** The bounding boxes indicate the spatial alignment and the superimposed images of the initial, intermediate and the last frames of each action show the temporal segmentation of action classes.

Methods	(%)	Methods	(%)
TCCA	95.33	ST/SVM [15]	81.17
CCA [21]	89.50	ST/SVM [16]	71.72
pLSA [5]	81.50	Ke et al. [17]	62.96
pLSA* [5]	68.53		
pLSA-ISM [19]	83.92	Savarese et al. [40]	86.83

Table 5: **Recognition accuracy (%) on the KTH action data set.** pLSA* denotes the pLSA method applied to the cropped videos.

box	.97	.01	.02	.00	.00	.00
hclp	.00	.99	.01	.00	.00	.00
hwav	.00	.01	.99	.00	.00	.00
jog	.00	.00	.00	.80	.12	.07
run	.00	.01	.00	.27	.68	.05
walk	.00	.00	.00	.00	.00	1.0
	box	hclp	hwav	jog	run	walk

box	.98	.02	.00	.00	.00	.00
hclp	.00	1.0	.00	.00	.00	.00
hwav	.01	.02	.97	.00	.00	.00
jog	.00	.00	.00	.90	.10	.00
run	.00	.00	.00	.12	.88	.00
walk	.00	.00	.00	.01	.00	.99
	box	hclp	hwav	jog	run	walk

Figure 11: **Confusion matrix of CCA (left) and TCCA (right) method for the KTH data set.** TCCA improved CCA especially by better discriminating the jogging from the running actions.

6.3 Action detection on KTH data set

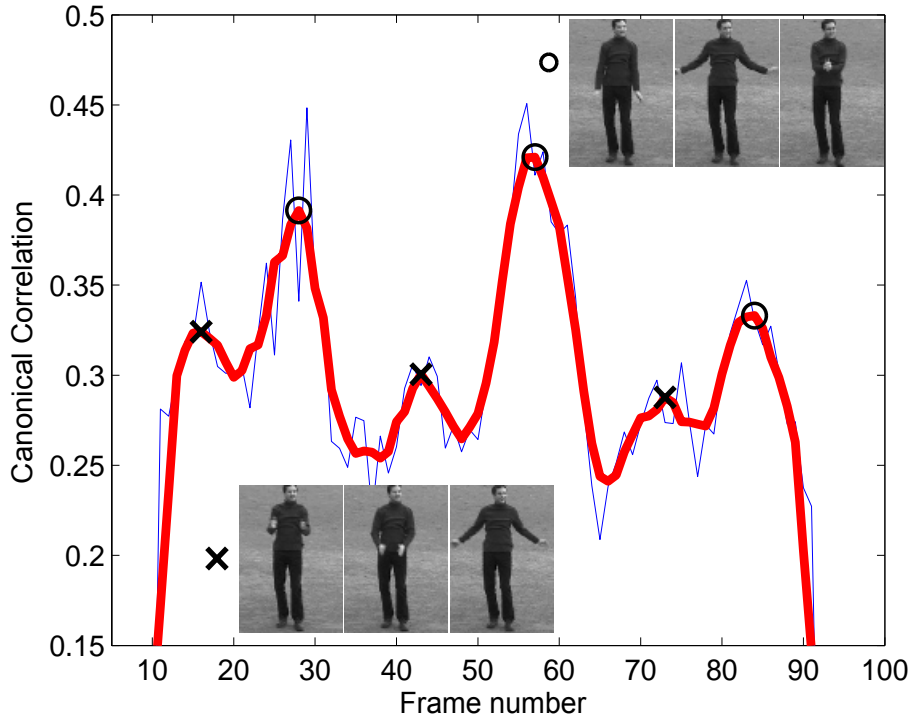
The action detection was performed by the exemplar set consisting of the sequences of five persons that are not contained in the testing sequences. Every possible volume (for both fixed scale and multi-scale search) in an input video is scanned and is matched with the example sequences by TCCA (the joint-shared-mode).

For the fixed scale search, detection results are shown in Figure 12 for the continuous hand clapping video, which comprises of the three correct unit clapping actions. The maximum canonical correlation is shown along time. All three correct hand clapping actions are detected at the three highest peaks, with the three intermediate actions at the three lower peaks. The three highest peaks correspond to the video volumes that are synchronized to the query video in both spatial and temporal domain. When it goes far from the peaks, a video volume is less synchronized to the query, having less correlations in both spatial and temporal aspects. However, at certain point, it starts recovering correlations in spatial domain by containing most but permuted frames of the query video, exhibiting local maxima between any two correct hand-clapping actions. Note that the IJ joint-shared-mode TCCA is invariant to permutation of frames.

The detection time of the proposed method (using the joint-shared-mode TCCA) is reported in Table 6 on a Pentium 3 GHz PC using non-optimized Matlab codes. The proposed incremental subspace learning reduced the detection time of the batch computation. The detection time differs for the size of input volume with respect to the size of query volume. For example, the input and query volume sizes of the hand clapping actions are $120 \times 160 \times 102$ and $92 \times 64 \times 19$ respectively. The dimension of the input video and query video was reduced by the factors 4.6, 3.2, 1 (for the respective three dimensions). In the reduced dimension, the size of the query video, m in (13) was 20. The dimension of the subspaces, d in (13) were set to be 5 as the number that reflects most data energy from the eigenvalue plot (See Figure 13). When the search area M and the size of the query video m are larger, the computational saving by the proposed method over the batch method would be greater. The obtained speed seems to be comparable to that of the state-of-the-art [1]. Video processing techniques such as moving area segmentation may be conveniently incorporated into the proposed method for further speed-up.



(a)



(b)

Figure 12: **Action detection result.** (a) An example input video sequence of continuous hand clapping actions. (b) The detection result: all three correct hand clapping actions are detected at the highest three peaks, with the three intermediate actions at the three lower peaks. The thin line (joint-shared-mode TCCA) was smoothed using a 5-point moving average to yield the bold line.

action class	box	hclp	hwav	jog	run	walk
dynamic subspace learning	43.01	35.42	19.27	12.60	5.16	10.70
or batch subspace learning	240.26	245.45	47.62	64.10	19.72	40.34
+ TCCA	9.96	8.43	2.26	3.09	1.14	2.21

Table 6: **Action detection time (seconds)** for fixed scale search by a single query sequence. The detection speed differs for the size of input volume with respect to the size of query volume.

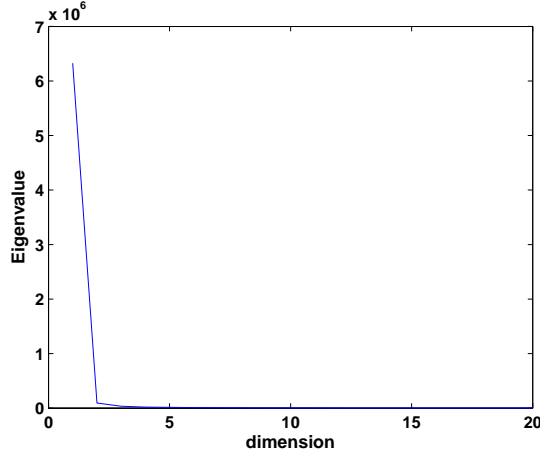


Figure 13: **Eigenvalue plot.** Averaged eigenvalue plot of the three kinds of subspaces of action videos.

(pixels)	box	hclp	hwav	jog	run	walk
X	48±8	60±11	68±10	80±20	101±26	71±18
Y	91±10	87±10	92±12	86±12	82±13	84±13
T	32±8	22±6	19±4	11±2	9±1	15±1

Table 7: **Average volume size of action classes.** The mean and the standard deviation along each axis.

Figure 14 shows the example action detection results with scale variations, which are obtained by three steps in each axis. We set the three steps as the mean and mean plus/minus the standard deviation of the scales of video volumes (See Table 7). The detection results show the best response space-time region in each input sequence. Despite the small training samples (of only five persons as afore mentioned) and the coarse three-step scale search, the alignments look close to the manual settings shown in Figure 10. Efficient multi-scale search would help obtaining more accurate and yet time-efficient action detection.



Figure 14: **Automatic multi-scale action detection result.**

7 Conclusions

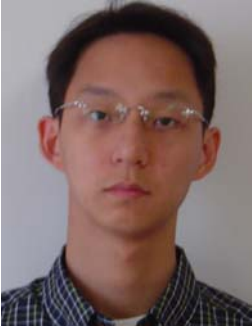
We have proposed a novel method called Tensor Canonical Correlation Analysis (TCCA), which extracts pairwise flexible and yet descriptive correlation features of videos in joint space-time domain. The proposed features combined with NN classifier significantly improved the accuracy of state-of-the-art action recognition methods. The proposed method is also practically appealing as it does not require any significant tuning parameters. Additionally, the proposed detection method for TCCA could yield time-efficient action detection in large-volume input videos.

In spite of the proposed detection method, the method may require further time-efficiency for the scenarios that have a much larger search space and require multi-scale search in real-time. One may try a hierarchical approach that applies simpler but less accurate methods to filter out majority of candidates and then to apply our method, which has the benefit of high accuracy. Efficient multi-scale search by merging the space-time subspaces of TCCA would constitute useful future work. For further enhancement in accuracy, the proposed method as a general meta-algorithm may be combined with other task-specific representations or segmentation methods. As an example, the raw pixel representation in the TCCA method has been replaced with the Scale-Invariant-Feature-Transform (SIFT) vectors in [42]. Although we have exploited a naive Nearest Neighbor classifier for the purpose of demonstrating the power of new features and matching, use of a more modern classifier is remained as future work.

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