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# Monitoring and Visualizing Information Resources

D. Scott McCrickard Thomas H. Rowan

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# MONITORING AND VISUALIZING INFORMATION RESOURCES

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Date Published: July 1996

Research was supported in part by the Applied Mathematical Sciences Research Program of the Office of Energy Research, U.S. Department of Energy and by the U.S. Department of Energy, Defense Programs Office of Economic Competitiveness National Information Infrastructure Major Partnership.

> Prepared by the Oak Ridge National Laboratory Oak Ridge, Tennessee 37831 managed by Lockheed Martin Energy Research Corp. for the U.S. DEPARTMENT OF ENERGY under Contract No. DE-AC05-96OR22464

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# MONITORING AND VISUALIZING INFORMATION RESOURCES

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## Abstract

The continuous increase in information necessitates monitoring and display techniques that maximize comprehension yet minimize effort. In this paper, we discuss the use of hypertools, confluent zoom, and graphical encoding of text as solutions to this problem, and we introduce Irwin, an information resource monitoring and display tool.

Keyword: information visualization, confluent zoom, email, World-Wide Web

# 1. Introduction

The exponential growth of the Internet combined with improving technology in telephone pagers, fax machines and modems results in a constant flood of information to users. A variety of tools can organize, filter, and display this information, but each of these tools requires frequent accesses to stay updated on important happenings. If users know when and in what ways the information changes, they can make informed decisions on when to access a resource, thus better utilizing their time. For example, since some WWW sites change infrequently, a user should be alerted of the change when it takes place. Conversely, some news groups and mailing lists have lots of activity, and a user may want to monitor their activity but access them only when something of interest occurs. These kinds of changes need to be summarized into a display that will maximize comprehension while minimizing effort.

This paper explores techniques for monitoring and visualizing information resources. We discuss the advantages of hypertools in the monitoring and display of information. We introduce the concept of a confluent zoom as a way to improve understanding and navigation. Several techniques are described for graphically encoding information in a small space. Finally, we introduce Irwin, an information resource monitor that exemplifies many of the discussed techniques.

## 2. Information monitoring and visualization issues

In this section we explore techniques for unifying resource display and monitoring into a single interface, we discuss methods for navigating through large amounts of data in a limited space, and we outline ways to convert the textual information into graphical form.

# 2.1. Unifying resource monitoring and display

The large number of browsing, searching, and visualization tools necessitates a method for unifying these tools in a single location. Companies such as America On-Line (AOL) and CompuServe achieve this goal by integrating their own tools into a single interface. Unfortunately, as technology advances, these interfaces quickly become obsolete and must be modified and redistributed to all users. For example, the mail tool on AOL was designed for small, low traffic, in-house email messages. More advanced mailers designed to handle large amounts of email are unavailable to AOL users.

Alternatively, a collection of tools could be bundled as hypertools, where separate programs run simultaneously and communicate with each other. This hypertool concept is in keeping with the philosophy of allowing independent tools cooperate as seen in program environments like Field [9] and Yeast [5]. Field integrated a wide variety of Unix tools using a message-based integration mechanism. Yeast widened the domain to include all event-action applications. Since these techniques make use of existing tools and mechanisms, an updated tool would require little or no change to the environment. Even a new type of tool could be integrated into the environment with minimal effort.

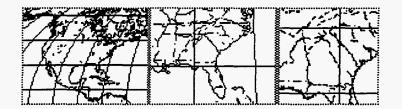


Figure 1: Confluent zoom from North America to Georgia.

#### 2.2. Information display techniques

While it is important for a user to obtain information about interesting resources at any time with minimal effort, the information should be provided in a way that does not interrupt the user's work. With information taken from any number of tools at any time, displaying a comprehensive summary in a limited space becomes a formidable task.

Zooming provides a popular method for interacting with a large information space. The Pad++ interface [1] uses zooming as its primary navigation method. The user starts with an overview of the entire information space and selects a portion of interest. The interface zooms in on that section, replacing the existing view with an enlargement of the selected portion. Unfortunately, enlarging a section eliminates the view of the remaining information, potentially resulting in loss of context. In addition, since zooming can require a significant amount of user interaction, it should be avoided.

To resolve this problem, we introduce the concept of a confluent zoom. In a confluent zoom display, more detailed information is shown as the user reads from left to right. The leftmost views show an overview of the information resources but little detail. The middle views provide increasingly more detail on selected portions of the view to the left, and the rightmost view displays the object or text of the most interest. Since intermediate views have proven useful in graphical tools such as map browsers and medical imagery [7, 8], we expect that the intermediate views will smooth the transition from the high-level overview to the detailed zoom view.

Figure 1 provides an example of confluent zoom. The leftmost view is easily recognized as North America. The middle view focuses on the southeastern United States, and the rightmost view is centered on the state of Georgia. The context provided by the leftmost view makes it easier to recognize the middle and right views.

#### 2.3. Graphical data display

The large amount of resource information requires methods for encoding this information into graphical form. In some manner, attributes of the text in the document must correspond to attributes of graphics. For instance, author, date, and size could be encoded with the color, size, and shape of graphical objects.

The pixel-to-character mapping employed in the history-enriched digital objects project [4] exemplifies one possible encoding. Each line of text is mapped to a line of pixels in the display. Thus, by looking at the graphical representation, the user can see the layout of the text. The SeeSoft program visualization tool [2] augmented this display by mapping lines of code to lines of pixels, then coloring the lines of interest according to parameters such as author or date. If a user wants to identify the author of a portion of the code, then SeeSoft will assign a color to each programmer and color the lines appropriately. A similar method could be employed in a resource information visualization display. User-selected keywords would be assigned colors, then the display would color the word representations according to this assignment.

Assigning colors to words would only cover a small set of interesting words. Ideally, a visualization display should provide an automatic encoding for each word. One method would be to color the vowel positions in the graphical object for a word in correlation with the colors of the spectrum; that is, each 'a' position would be red, 'e' would be orange, and so on, with all consonant positions colored black. This creates an interesting (and usually different) visual pattern for a large number of words. The user can recognize repeated words by the repeated pattern in the graphical display. Over time the user should be able to recognize the patterns for certain words. This technique allows more word representations to be displayed in the same space compared to a textual representation.

#### 2.4. Summary

The above arguments led to three goals for our information monitoring system.

- Collect information from various resources using existing tools. To account for future technologies, users must be able to configure our system to access information from any resource.
- Display a summary of the information constantly but non-obtrusively. While it is important for a user to obtain information about interesting resources at any time, the information should be provided in a way that does not interrupt the user's work.
- Graphically summarize the collected information. A graphical display of the contents of a resource will provide a quick overview in a small space with minimal effort from the user.

The next section describes the current state of our system.

#### 3. Irwin

Irwin, the information resource watcher in a nutshell, provides users with a compact and configurable interface to information resources. Currently, Irwin can monitor email boxes, Usenet news groups, and WWW sites and can show information about them using a confluent zoom display. A configuration screen lets the user set the monitoring tools, the important names and words to find in the information, and a number of display options. When important changes occur, Irwin alerts the user by updating the confluent zoom information display. If the user desires more information, Irwin provides access to external tools. Figure 2 shows an Irwin display.

$\square$	Customer Sup Hustaque Ahai	Don Allison <don@cc.gatech.edu></don@cc.gatech.edu>
	Elaine Swobe Don Allison Karsten Schw Elaine Swobe Cary Noel Bo	Special Evening DEMO DAY for Vis95 [[ Hi , The second demo day of the quarter is just two weeks away. As part of the IEE E Visualization conference in Atlanta, w e will be holding a special demo day on TUESDAY EVENING. October 31, from 6-9:30

Figure 2: Irwin's display of an email file. The confluent zoom display simultaneously provides global context and local details. The graphical summary view (second from the left) contains a coded line representing each recently received message. The text views provide detailed information about a limited set of messages.

To facilitate information gathering, Irwin is designed as a collection of monitoring and display hypertools. A typical monitoring tool consists of an existing tool accessed by a Tcl/Tk front end. The front end accesses the tool at regular intervals, collects and parses information, and passes a summary to the display hypertool. The display hypertool maintains the confluent zoom that provides information about each resource. Since most of the information processing occurs in other hypertools, the display hypertool only processes user input and updates the display. This division of labor is important for slower interpretive languages like Tcl/Tk. Communication between tools is performed using Tk's *send* command. *send* was included in Tk to encourage the development of hypertools that can be connected and reused in interesting ways [6, pp.244-5]. The different levels in the confluent zoom are described in detail in Section 4.

The large amount of information combined with the limited space constraint necessitates a graphical encoding method. As a first step, we chose to focus on encoding the sender's (or author's) name by using a proportionally-sized line and the message arrival time by the position of the line. The user can create lists of senders of interest. Each list is assigned a color, and whenever a sender in a list appears in the display, the line is colored appropriately. As a default for names that do not appear in any list, Irwin colors the vowels in the object representing each sender's name. To encode the time, we listed the objects by arrival time then indented each object according to the hour at which the message was received. Thus, all messages received in the one o'clock hour are indented the same amount. If the user leaves the computer for a period of time, upon return the user can tell at a glance which messages were recently received.

## 4. Irwin's confluent zoom

The Irwin confluent zoom includes a number of views that inform the user on the status of selected resources. Each view (from left to right) provides more detailed information than the previous view; thus, the user can select a portion of one view and see details about the selected portion in the next. The views include a resource alert view, a summary view, a header list view, and a message information view.

- The resource alert view consists of a series of buttons whose appearance reflects the state of the resources. Based on the nature of the changes to the resource, its button will flash or change color, and an auditory cue may be sounded. When the user selects a resource by clicking on its button, its representation appears in the navigation bar view.
- The navigation bar view shows the graphical representation of the selected resource. Since a resource may have too many messages to view at full size, Irwin can shrink older messages using a fisheye display. Just as a fisheye camera lens magnifies certain objects while shrinking others, fisheye displays provide local detail about certain objects while still showing the global context in the entire data space [3, 11]. The user can click anywhere on the navigation bar to change the focus. The region in focus appears in the list view.
- The list view shows a portion of the names represented in the navigation bar. A black line next to the navigation bar indicates the graphical representation of the names shown in the list view. By including the textual representation of the names as well as the graphical one, the user eventually should be able to recognize some names in the summary view by pattern alone. The user can select a name by clicking on it in either the summary or list view, and the change is reflected in the other views.
- The message view shows information about the currently selected message. This information might include a title, author, subject, or a short summary. To obtain more information, the user can spawn a reader or browser.

The confluent zoom concept works well with Irwin's problem domain. The leftmost views provide a global overview of all resources with minimal effort from the user, while the rightmost views simultaneously can provide a closer look at recent changes of interest.

#### 5. Future work

Input from GVU demo days, beta testers, and presentation responses have indicated a number of ways in which Irwin could provide better and easier access to information resources.

- Improved information display techniques. Rather than limit the graphical display style, the user should be able to choose the appearance and position of the message representations. Message attributes such as sender, content, size, and arrival time could be tied to object size, shape, color, or position at the user's discretion.
- Improved navigation techniques. Irwin always shows the messages in the resource in a fixed order by arrival time. Sorting and searching capabilities would provide easier access to the information desired by the user. In keeping with our goals for Irwin, these capabilities should require little effort from the user. Possibilities include document lenses [10] or gestural sorts.

• Extended scope of information access. Many sources of information require monitoring, including phone messages, images, faxes, shared files, and printer queues. Currently Irwin requires the author to extend their tool to produce the output in a special Tcl/Tk list format<sup>1</sup>. Irwin should be able to accept data in a variety of formats.

## 6. Conclusions

This paper discussed techniques for monitoring and visualizing the constant flood of data from information resources. We explored the advantages of hypertools, we introduced the concept of a confluent zoom, and we examined methods for graphically encoding textual information. These techniques contributed to Irwin, a compact but powerful interface to information resources. Since Irwin can be configured to use any tools to collect and browse information, Irwin will not become obsolete as tools improve over time. By limiting the size of Irwin while using a confluent zoom display, users can constantly monitor resources without disturbing their work. We continue to explore methods for graphically summarizing the collected information.

## Acknowledgments

The first author wishes to thank the Oak Ridge National Laboratory Visualization and Information Sciences Group for their support during the summer of 1995. Thanks also go to John Stasko and Gregory Abowd for their helpful discussions, and to the numerous people who commented on Irwin and reviewed this paper.

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<sup>&</sup>lt;sup>1</sup>See the Irwin Web page at http://www.epm.ornl.gov/irwin/ for details of such an effort as well as more information on Irwin.

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