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Title: Movement Orientation Switching with the Eyes and Lower Limb in Parkinson Disease

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1 **Abstract**

2 Difficulty switching between motor programs is a proposed cause of motor blocks in Parkinson
3 disease (PD). Switching from one movement to another has been studied in the upper extremity
4 and during postural control tasks, but not yet in the eyes and lower limb in PD. The purpose of
5 this study was to compare movement orientation switching ability between people with PD and
6 age-matched controls (CON) and to determine if switching ability is correlated between the eyes
7 and lower limb. Twenty-six persons with PD and 19 age-matched controls participated.
8 Movement orientation switching was studied in a seated position with the head fixed in a
9 chinrest. In response to a randomly generated tone, participants switched from a continuous
10 back-and-forth movement in either the horizontal or vertical orientation to the opposite
11 orientation as quickly as possible. Lower limb movements were performed with the great toe
12 pointing back and forth between targets positioned on a 45° angled floor platform. Eye
13 movements were back and forth between the same targets. Eye and lower limb switch time was
14 reduced in PD ($p < 0.01$), but after normalizing switch time to movement velocity, no differences
15 existed between PD and CON. Eye and lower limb switch times were correlated in PD ($r = 0.513$,
16 $p < 0.01$) but not in CON. In PD, switch time and movement velocity of the lower limb, but not
17 the eyes, correlated with bradykinesia and postural instability/gait. Our results suggest that
18 individuals with PD experience movement switching deficits with both the eyes and lower limb,
19 perhaps driven by overall bradykinesia.

20

21

22 **Keywords:** Parkinson's disease, eye movements, basal ganglia

23

24 **1. Introduction**

25 Many persons with Parkinson disease (PD) experience bradykinesia and akinesia that
26 often lead to functional decline including decreased mobility, freezing of gait, and a higher risk
27 of fall-related injuries. According to the center-surround hypothesis, basal ganglia dysfunction
28 in PD may lead to excessive inhibition of desired and undesired movements ¹, leading to
29 difficulty with selection and execution of the desired movement. This difficulty has been cited
30 as a mechanism underlying problems with changing from one motor program to another ²⁻⁴, with
31 extreme difficulties in switching motor programs perhaps contributing to the freezing
32 phenomenon⁵. As freezing of gait is quite often triggered by turning, we hypothesize that
33 difficulties in switching between motor patterns in order to change direction of movement may
34 underlie the turning difficulties noted in many individuals with PD. Such impairments related to
35 switching movement direction have been reported for upper extremity movements and postural
36 control tasks ^{4,6,7}. Pfann et al. ⁷ even noted pauses, perhaps analogous to the freezing of gait
37 sometimes triggered by turning, at the points of direction change during upper extremity
38 movements. Specific impairments related to changing directions have also been hypothesized to
39 contribute to difficulties with sit to stand movements in individuals with PD ⁸.

40 When considering direction changes, particularly during locomotion, one should not
41 overlook the role of eye movements. Saccadic eye movements play an important role in
42 locomotion as they provide a shift in gaze toward the direction of travel and initiate the top-down
43 rotation sequence characteristic of a normal turning pattern ⁹⁻¹¹. Saccadic eye movements,
44 however, are impaired in PD, as evidenced by a large body of evidence. Early work in persons
45 with PD showed prolonged fixation times, bradykinesia, and akinesia during rapid alternating
46 gaze shifts between two fixed targets ¹². Several more recent studies have demonstrated that

47 people with PD make slower and smaller voluntary saccades than control subjects¹³⁻¹⁵. The basal
48 ganglia (BG) circuitry may be particularly important for changing saccade direction¹⁶, and
49 saccade dysfunction is associated with turning difficulty in persons with PD¹⁷. During both 90
50 and 180 degree turns, the saccade initiating the turn is hypometric and displays altered timing
51 relative to turn onset when compared with healthy controls.

52 To our knowledge, deficits in ability to change movement directions of the eyes and
53 lower limbs have yet to be examined in the same individuals with PD. Therefore, the purpose of
54 this investigation was to confirm whether individuals with PD have difficulty switching between
55 two movement orientations with the eyes and lower limbs, and to determine if the ability to
56 switch movement orientation with the eyes is correlated with switching ability in the lower limb.
57 We hypothesized that deficits in the ability to change movement orientation with the eyes and
58 lower limbs would be noted in individuals with PD, and that the deficits in the eyes and limbs
59 would correlate with one another, indicating a similar amount of decline in orientation switch
60 ability across different body parts. Confirmation of our hypotheses would support an overlap
61 between oculomotor and lower limb control in the dysfunctional BG and provide important
62 insights into the nature of eye and limb control in PD.

63 **2. Methods**

64 **2.1 Participants**

65 Twenty-six individuals with idiopathic PD (17 men, 9 women; age = 70.2 ± 10.5 ; PD
66 duration 8.4 ± 6.0 years, Hoehn & Yahr stage = 2.3 ± 0.4 ; MDS-UPDRS III score = 41.0 ± 11.1)
67 and 19 age- and gender-matched controls (11 men, 8 women; age = 67.7 ± 10.6 years)
68 participated. Sample size was based on a-priori power analysis using switch time pilot data; 20
69 subjects per group would provide 87% power to detect a 0.7 effect size using a two-tailed, 2-way

70 ANOVA ($p = 0.05$). Individuals with PD were recruited from Washington University School of
71 Medicine's (WUSM) Movement Disorders Center. Controls were recruited from the Volunteers
72 for Health Database, posted flyers, and other WUSM volunteer databases. All subjects met the
73 following inclusion criteria: aged 30 years or older, normal central (except for PD in the PD
74 group) and peripheral neurological function, able to stand independently for at least 30 minutes
75 and walk independently without an assistive device, no history of vestibular disease and no
76 evidence or history of dementia. Exclusionary criteria included: serious medical condition other
77 than PD, use of neuroleptic or other dopamine-blocking drug, use of drug that might affect
78 balance such as benzodiazepines, evidence of abnormality on brain imaging (previously done for
79 clinical evaluations-not part of this research), history or evidence of other neurological deficit,
80 and history or evidence of orthopedic, muscular, or psychological problem that may affect task
81 performance. Additionally, participants with PD were included based on a diagnosis of "definite
82 PD" by a board certified neurologist, as previously described by Racette et al.¹⁸ based upon
83 established criteria^{19,20} and were excluded if they had received surgical management of PD (e.g.
84 deep brain stimulation). All subjects gave informed consent to perform experimental procedures
85 approved by the Human Research Protection Office at WUSM.

86 **2.2 Experimental procedures**

87 All procedures were performed in the Locomotor Control Laboratory at WUSM.
88 Participants with PD were tested OFF medication, i.e. after a 12-hour withdrawal of all anti-
89 Parkinson medications. Before testing procedures commenced, the Movement Disorder Society
90 Unified Parkinson's Disease Rating Scale (MDS-UPDRS) Motor Subscale III was administered
91 according to Goetz et al.²¹ by a trained rater. The MDS-UPDRS-III is a measure of severity of
92 PD motor symptoms, as well as physical disability, and includes measures of rigidity, gait,

93 tremor, hand/arm and leg movements (bradykinesia), speech, and facial expressions. The
94 modified Hoehn and Yahr scale was used to evaluate disease severity in PD ²². FOG was
95 assessed using the Freezing of Gait Questionnaire (FOG-Q) ²³, with total FOG-Q score
96 representing overall FOG severity, and freezers identified as those who reported freezing of gait
97 at least once per week on item three or the questionnaire.

98 During the protocol, each participant performed eye and lower limb movement tasks
99 while in a seated position. Lower extremity tasks were performed with the dominant limb. For
100 all movement tasks, four white targets were placed on a black angled platform (45° relative to the
101 floor) located on the floor in front of the subject. Targets were positioned 20 centimeters apart
102 such that eye movements between targets would be approximately 25 degrees (Figure 1). Each
103 subject was seated with his head resting in a chinrest to minimize head movement and angled
104 downward such that the platform was positioned in the center of the visual field. The platform
105 was centered in front of the subject at a distance that allowed for comfortable movement of the
106 lower limb. To investigate the ability to switch movement orientation (switch task), participants
107 began the task by moving either their eyes or lower limb (pointing with the big toe) back and
108 forth as quickly as possible between two targets (either horizontally or vertically). Upon hearing
109 an auditory tone, participants were instructed to switch movement orientation as quickly as
110 possible and continue moving back and forth in the new orientation. Multiple orientation
111 switches, including both horizontal-to-vertical (HV) and vertical-to-horizontal (VH) switches,
112 were performed at random times during each trial with 4-6 orientation switches per 30 second
113 trial. Auditory cues were triggered by the first author by pressing a button which sounded the
114 signal. Throughout each trial, the interval between switches was random as that the tester did not

115 time the interval between switch cues and made an effort to vary the time interval from switch to
116 switch.

117 To control for differences in reaction time between PD and CON, simple reaction times
118 (RT) of the lower limb and eyes were tested. Each participant began with eyes fixated or great
119 toe positioned on a target centered between the 4 peripheral targets used for the switch task.
120 Upon hearing a tone, the participant reacted as quickly as possible to move either left, right, up,
121 or down, as instructed prior to each trial. To control for differences in movement velocity
122 between PD and CON, participants also performed three 10 second trials of back and forth
123 movements of the eyes or lower limb, moving as quickly as possible between the horizontal
124 targets without switching orientations so that average movement velocity could be determined.
125 For all tasks, participants were given the opportunity to practice the task and data collection
126 commenced when the participant was comfortable performing the task.

127 **2.3 Data collection and processing**

128 Lower limb movements were captured using an eight camera, passive marker, 3-
129 dimensional, high-resolution motion capture system sampling at 100 Hz in Cortex software
130 (Motion Analysis Corporation, Santa Rosa, CA). One retro-reflective marker was positioned at
131 the base of the great toe. The motion capture system was calibrated both statically (calibration
132 frame) and dynamically (wand) prior to each data collection session. Oculomotor data were
133 captured using a head-mounted infrared binocular eye tracking system (Applied Sciences
134 Laboratory, Bedford, MA) and electrooculography (EOG). Oculomotor data were captured
135 synchronously at 1000Hz on the same PC workstation with kinematic data in Cortex software.
136 The infrared eye tracking system was calibrated for each participant using a two step process.
137 First, a nine-point relative points methods was used to calibrate the eye tracking system. Then,

138 participants performed saccades of known amplitudes in four directions (up, down, left, right) to
139 allow conversion of analog data (millivolts) into angle data (degrees).

140 Lower limb marker data and analog data were filtered using 4th order low-pass
141 Butterworth filters. Marker data were filtered in Cortex with a cut-off frequency of 6 Hz while
142 analog data were filtered in MotionMonitor (Innsport, Chicago, IL) with a cut-off frequency of
143 20 Hz. A global coordinate system was defined in MotionMonitor with the positive X-axis
144 pointing anteriorly, positive Y-axis pointing to the left and positive Z-axis pointing upward
145 vertically. Toe marker kinematic data and filtered analog data were exported for further
146 processing in custom written MATLAB software (The Mathworks, Inc, Natick, MA).

147 For the orientation switch task, switch time was defined as the time interval between the
148 auditory tone and the beginning of first full amplitude movement in the new orientation. As each
149 trial contained multiple VH and HV switches, VH and HV switches were measured separately
150 and an average switch time was determined for each switch orientation. For the RT tasks, RT
151 was defined as the time interval between auditory tone and movement onset (lower limb
152 movement exceeding 5 mm from origin and eye movements exceeding 0.5 degrees from origin).
153 For the movement velocity task, movement velocity was calculated as the number of back and
154 forth cycles completed during a measured time period multiplied by the average movement
155 amplitude across all of the cycles within the trail. Finally, to control for the effect of movement
156 velocity, switch times were normalized to movement velocity by multiplying the two measures.
157 Individual trials were excluded from analysis if artifacts in oculomotor data due to blinks,
158 prolonged closure of eyelids, or other factors precluded measurement. Remaining trials within a
159 condition were averaged to obtain a single data point for each subject for each task.

160 **2.4 Data Analysis**

161 Independent Student's t-tests were used to compare between-group differences in
162 movement velocity, movement amplitude, and normalized switch time for both the eyes and
163 lower limb, and a bonferroni correction was used to control for multiple comparisons, bringing
164 the level of significance for the t-tests to $p < 0.0045$. A mixed model was used to test the effect of
165 group, segment (eye vs. lower limb), and the group-segment interaction on switch time and RT.
166 Segment was treated as a repeated measure. Pearson's correlation coefficients were used to test
167 the correlation between eye and lower limb switch times as well as the correlation between
168 switch time and movement velocity. Spearman's rank order correlations were used to examine
169 correlations between movement parameters (amplitude, velocity, switch time) and FOG and the
170 MDS-UPDRS III. The criterion for statistical significance was set at $p < 0.05$ for all analyses.

171 **3. Results**

172 Eye movements in the vertical plane could not be captured for a number of participants
173 (13 PD and 2 CON). Therefore, only movement tasks in the horizontal plane and VH orientation
174 switches are reported. Age did not differ between PD and CON ($t = .799$, $p = 0.429$), nor did RT
175 ($F = 1.703$, $p = 0.199$), although RT was slower in the lower limb ($F = 28.343$, $p < 0.001$).
176 Movement velocity was not statistically different between PD and CON for the eyes ($t = 1.505$, p
177 $= 0.140$), but was decreased in PD for the lower limb ($t = 3.710$, $p = 0.001$). There was a
178 significant group effect for switch time ($F = 20.99$, $p < 0.001$), but neither the main effect of
179 segment nor the group-segment interaction were significant ($F = 2.386$, $p = 0.130$; $F = 0.143$, $p =$
180 0.707 , respectively). Although switch time was significantly different between groups,
181 normalized switch time did not differ significantly between groups for the eyes ($t = 1.683$, $p =$
182 0.100) or lower limb ($t = 1.138$, $p = 0.261$). During the movement velocity task, average lower
183 limb and eye movement amplitudes closely approximated the expected values based on target

184 placement (20 cm/ 25 degrees apart), and there were no group differences for the eyes ($t = 0.453$,
185 $p = 0.653$) or lower limb ($t = 1.949$, $p = 0.058$). Eye and lower limb performance data are
186 displayed in Table 1.

187 Across all participants, switch times of the eyes and lower limb were significantly
188 correlated ($r = 0.425$, $p = 0.004$), but normalized switch times of the eyes and lower limb were
189 not significantly correlated ($r = 0.257$, $p = 0.088$). Within PD, eye and lower limb switch time
190 did not correlate significantly ($r = 0.286$, $p = 0.186$) but normalized switch times correlated
191 significantly ($r = 0.513$, $p = 0.007$). Within CON, neither correlation was significant (switch
192 time, $r = 0.089$, $p = 0.719$; normalized switch time, $r = -0.058$, $p = 0.812$) (Figure 2). In PD,
193 FOG was correlated with lower limb velocity ($\rho = -.483$, $p = 0.013$), amplitude ($\rho = -0.552$, $p =$
194 0.007), and switch time ($\rho = 0.503$, $p = 0.009$). Total MDS-UPDRS-III scores correlated with
195 lower limb switch time ($\rho = 0.502$, $p = 0.009$), velocity ($\rho = 0.551$, $p = 0.004$), and amplitude ($\rho =$
196 -0.606 , $p = 0.001$). MDS-UPDRS-III scores were also divided into sub-scores reflecting tremor
197 (items 3.15 – 3.18), rigidity (item 3.3), bradykinesia (items 3.4 – 3.8), and postural stability and
198 gait (PIGD, items 3.9 – 3.13). PIGD correlated with lower limb switch time ($\rho = 0.558$, $p = 0.003$),
199 velocity ($\rho = -0.617$, $p = 0.001$) and amplitude ($\rho = -0.430$, $p = 0.032$). Bradykinesia correlated
200 with lower limb switch time ($\rho = 0.412$, $p = 0.036$) and velocity ($\rho = -0.493$, $p = 0.010$). Eye
201 switch time and velocity did not correlate significantly with any of the MDS UPDRS III sub-
202 scores. These correlations are shown in Figure 3. Finally, switch time and movement velocity
203 were significantly correlated in the eyes ($r = -0.587$, $p < 0.001$) and in the lower limb ($r = -0.749$,
204 $p < 0.001$) across all participants.

205 Comparing freezers and non-freezers. groups did not differ in terms of movement
206 velocity (eye, $t = 1.045$, $p = 0.306$; lower limb, $t = 1.134$, $p = 0.268$) or amplitude (eye, $t = 0.007$,

207 $p = 0.995$; lower limb, $t = 0.852$, $p = 0.403$). The main effect of eye vs. lower limb was
208 significant for RT ($F = 21.248$, $p < 0.001$) with RT being slower in the lower limb. Both the main
209 effect of group ($F = 0.039$, $p = 0.845$) and the interaction ($F = 1.343$, $p = 0.258$) were not
210 significant for RT. Switch time main effect of group ($F = 1.081$, $p = 0.309$), eye vs. lower limb
211 ($F = 1.936$, $p = 0.177$), and the interaction ($F = 3.247$, $p = 0.084$) were all non-significant.

212 **4. Discussion**

213 This study sought to determine whether the ability to switch movement orientation with
214 the eyes and lower limbs is impaired in PD and whether orientation switch ability is similar
215 between the eyes and lower limbs. In summary, persons with PD took longer to switch
216 movement orientation with both the eyes and lower limb, and displayed a reduction in lower
217 limb movement velocity. When normalizing switch time to movement velocity, the significant
218 group effects of switch time were negated. Across both PD and CON, eye switch time correlated
219 significantly with lower limb switch time, and in persons with PD, FOG, UPDRS, PIGD, and
220 bradykinesia correlated significantly with lower limb function, while oculomotor function did
221 not correlate with these measures. There were no differences between PD freezers and non-
222 freezers in terms of switch time, movement velocity, or movement amplitude

223 Our hypothesis was supported in that persons with PD required 37% and 41% more time
224 to switch orientation with their eyes and lower limb, respectively, compared to controls.
225 However, since eye and lower limb movement velocities were slower in PD compared with
226 CON, we normalized orientation switch times to movement velocity. In doing so, we noted that
227 normalized switch times were similar between PD and controls, indicating that if PD were to
228 move at the same velocity as the controls, their orientation switch ability may be comparable for
229 both the eyes and lower limbs. As hypothesized, normalized lower limb switch times explained

230 26% of the variance in normalized eye switch times in PD, but this relationship did not hold true
231 for controls.

232 Our finding of prolonged switch times in PD corroborates previous research. In the
233 upper extremity, Almeida et al.²⁴ observed delays in switching between two coordination
234 patterns in the upper extremity, while Plotnik et al.⁶ showed that people with PD respond poorly
235 to movement modifications. To our knowledge, this is the first study to report such findings in
236 the lower extremity and eyes. Further, previous studies in the upper extremity did not account
237 for movement velocity. Herein, we demonstrate that accounting for movement velocity negates
238 the group differences in orientation switch ability. Thus, observed deficits in the ability to
239 switch movement direction/orientation in our study and others, indicative of a deficit in motor
240 program switching, may be simply a function of global bradykinesia. Regardless, it is clear that
241 the overall time required to change from one movement paradigm to another in response to an
242 external stimulus is greater in PD. This difficulty may contribute to FOG which is often
243 triggered by a change in movement, such as switching from straight walking to turning. The
244 modest delay in switching between simple motor programs observed in the present study may
245 manifest in a much longer delay or freeze when the motor programs are more complicated (i.e.
246 gait). A delay in switching could also be a contributing factor in falls, as a delay in selecting and
247 executing the proper motor response to an unanticipated perturbation or change in body position
248 may not allow enough time to catch oneself before a point of no return. Finally, our study
249 supports previous work showing deficits in oculomotor function in PD. Visual information plays
250 an important role in gait and people with PD show deficits in saccade performance that relate to
251 impaired turning performance¹⁷ and may contribute to FOG and falls.

252 While the basal ganglia are often described as having distinct loops for oculomotor and
253 motor control, evidence suggests that the subthalamic nucleus (STN) may play key roles in the
254 control of both eye and limb movements, indicating overlap of the oculomotor and motor loops.
255 Some neurons within the STN respond to voluntary saccades as well as limb movements²⁵. The
256 timing and characteristics of saccade-related potentials in STN suggest that these cells are
257 responsible for broad non-specific inhibitory output to inhibit unwanted motor programs,
258 whether for the eyes or the limbs²⁶. Disruption of this inhibitory output from the STN could
259 account for impairments in voluntary saccades²⁷ and limb movements. Abnormal STN output
260 may also contribute to difficulty turning that can trigger FOG, as evidenced by the fact that STN
261 deep brain stimulation can alleviate off-period freezing²⁸⁻³⁰. The apparent overlap between
262 oculomotor and motor control in the basal ganglia provides a potential anatomical substrate
263 where a pathophysiological disruption could contribute to impaired eye and limb movements and
264 also to turning difficulties. Our data suggest that eye and lower limb switching are mildly
265 correlated, supporting the potential for overlap between oculomotor and lower limb control by
266 the basal ganglia and a global bradykinesia that appears to influence eye and limb movements
267 similarly. In line with a center surround hypothesis¹, the common bradykinesia of the eyes and
268 lower limbs may be due to over-activity of the subthalamic nucleus leading to excessive
269 inhibitory output from the basal ganglia. In support of a global bradykinetic cause for delays in
270 switching movement orientation in the tasks we studied, our global bradykinesia score obtained
271 from the MDS-UPDRS-III correlated with lower limb orientation switch times, as did the PIGD
272 score.

273 While we conclude that differences in switch time between PD and CON are driven by
274 bradykinesia, it is important to consider alternative hypotheses. Since the switch task involved

275 reacting to an auditory stimulus, differences in switch times could be attributed to differences in
276 RT between PD and CON. However, RT did not differ between groups for either the lower limb
277 or eyes, thus RT is unlikely to have contributed to group differences in switch time. An
278 alternative hypothesis to our bradykinesia explanation is that PD suffer from a deficit in the
279 ability to select and execute a new or different motor program, and that this deficit is at least
280 partially independent of bradykinesia. If this were the case, we would expect group differences in
281 switch time to remain even after controlling for movement velocity (normalized switch times),
282 indicated that bradykinesia does not fully explain the effect of group on switch time. However,
283 this was not the case as normalized switch times were very similar between PD and CON for
284 both the eyes and lower limb. Further support for our bradykinesia hypothesis is that movement
285 velocity and switch time were highly correlated in both the eyes and lower limb across all
286 subjects, and that there were no differences between freezers and non-freezers in the ability to
287 switch movement orientation.

288 **4.1 Limitations**

289 During the movement velocity and orientation switch tasks, participants were provided
290 with visual cues in the form of targets. A large body of existing literature supports the use of
291 various types of visual cueing strategies for improving movement in PD. Therefore, it is
292 possible that movement amplitude and switching ability were enhanced in PD by the presence of
293 targets. Additionally, the lower limb and eye movements required for the tasks herein were of
294 relatively small amplitude (20cm for the lower limb and 25 degrees for the eyes). Since the
295 performance of those with PD compared well with controls in terms of movement amplitude, it is
296 possible that the inter-target distance chosen was too small to elicit hypokinetic movement in
297 PD.

298 **4.2 Conclusions and future directions**

299 Switching between movement contexts is impaired in PD and affects not only upper and
300 lower limb movements, but eye movements as well, and the severity of dysfunction is similar
301 between eyes and lower limb. It appears that global bradykinesia may be a factor affecting
302 switching ability in PD. Future work should explore movement switching ability of the lower
303 limbs during more complex and functionally relevant tasks, such as during locomotion.

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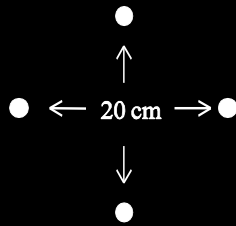
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403 **FIGURES**

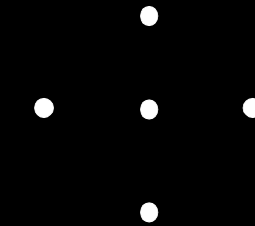
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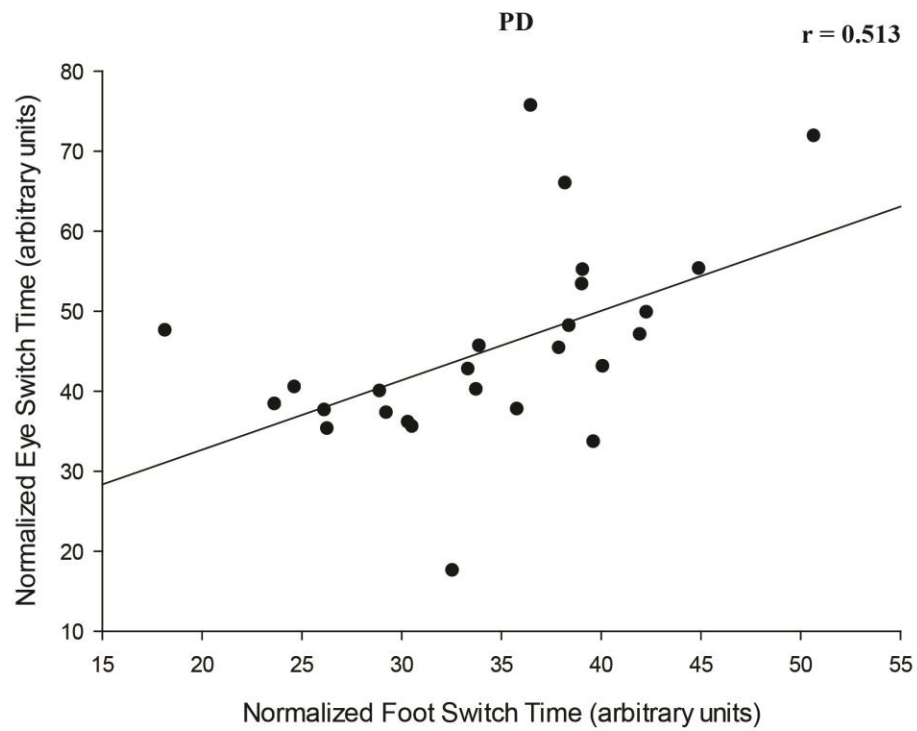
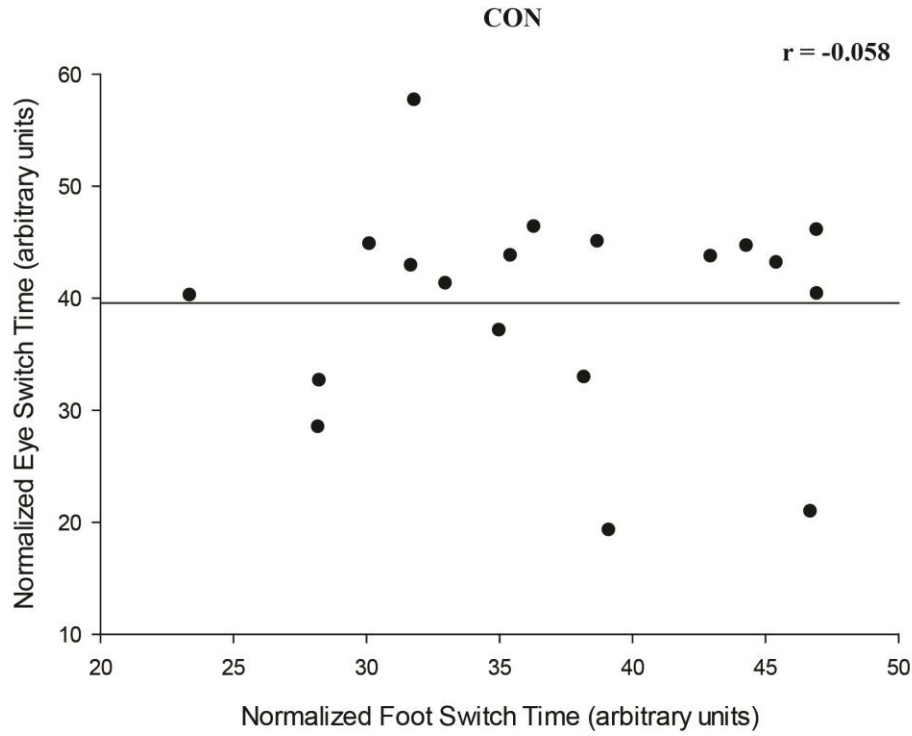


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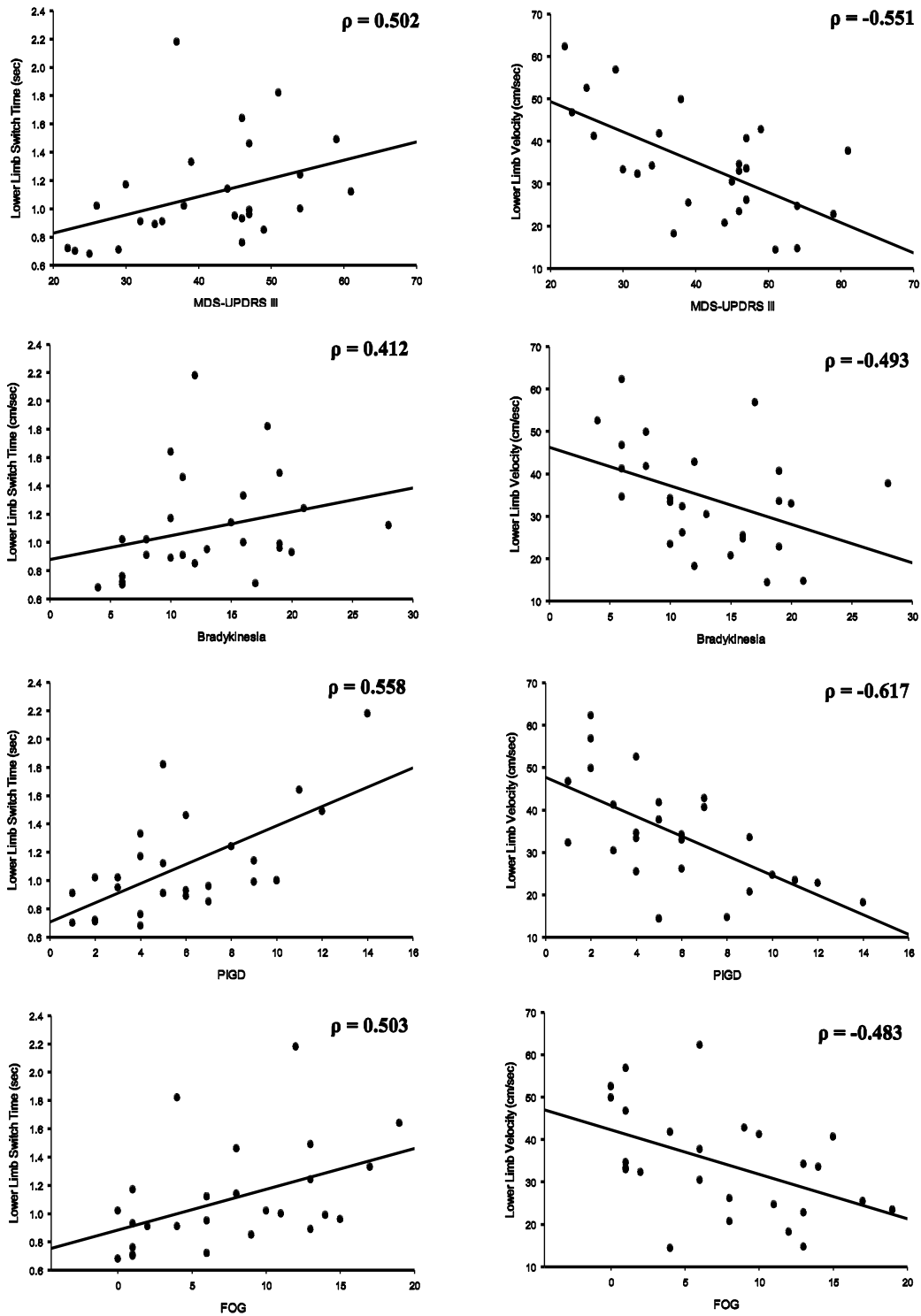
405 **Figure 1.** Experimental set-up. (A) Participants were seated in a chair with their head positioned
 406 in a chinrest to minimize head movement and with their head tilted downward. A binocular
 407 head-mounted eye tracking device was secured to their head in this position. A black platform
 408 was positioned on the floor in front of the subjects. The platform was angled 45 degrees to the
 409 floor with round white targets positioned on the face of the platform. (B) Configuration of
 410 targets for the orientation switch task. (C) Configuration of targets for the reaction time task.



411

412 **Figure 2.** Correlation between eye and lower limb switch times for CON (top) and PD (bottom).

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414

415 **Figure 3.** Correlations of lower limb switch time (left column) and movement velocity (right

416 column) with MDS-UPDRS III, Bradykinesia, PIGD, and FOG in subject with PD only.

Table 1. Eye and lower limb performance data.

Measure	PD	(n)		Controls	(n)
Eye RT (sec)	0.293 ± 0.061	26		0.286 ± 0.034	18
Foot RT (sec)	0.360 ± 0.064	26		0.336 ± 0.062	19
Eye Velocity (degrees/sec)	48.05 ± 15.9	26		54.84 ± 13.5	19
Foot Velocity (cm/sec)	34.40 ± 12.6	25	†	47.89 ± 11.2	19
Eye Amplitude (degrees)	24.8 ± 4.2	26		25.1 ± 0.9	19
Foot Amplitude (cm)	18.5 ± 0.01	25		19.3 ± 0.01	19
Eye Switch Time (sec)	1.00 ± 0.294	26	†	0.731 ± 0.134	19
Foot Switch Time (sec)	1.11 ± 0.366	26	†	0.789 ± 0.126	19
Normalized Eye Switch Time ^a	45.25 ± 12.42	26		39.56 ± 9.26	19
Normalized Foot Switch Time ^b	34.46 ± 7.34	26		36.96 ± 7.17	19

Values are means ± standard deviations.

^{a,b} Arbitrary units

* Significantly group effect, $p < 0.05$

† Significantly group effect, $p < 0.01$