# Computing, Symbols and Math 

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## Computing, Symbols and Math

Stephen M. Watt
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## A Winding Road

- Waterloo
- IBM T.J. Watson Research Centre
- INRIA, University of Nice
- Western
- Mostly computers and mathematics.


## Computing



$$
27+15=42
$$

### 6.28318530717959

## Finding an Answer

One day an individual went to the horse races. Instead of counting the number of humans and horses, she counted 74 heads and 196 legs.
How many humans and horses were there?


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$$
\begin{aligned}
& \text { humans }+ \text { horses }=74 \\
& \text { humans } \times 2+\text { horses } \times 4=196
\end{aligned}
$$



## Finding an Answer

One day an individual went to the horse races. Instead of counting the number of humans and horses, she counted 74 heads and 196 legs.
How many humans and horses were there?

```
humans + horses = 74
humans }\times2+\mathrm{ horses }\times4=19
horses = 24
humans=50
```



## What is an Answer?



## The purpose of computing is insight, not numbers.

- Richard Wesley Hamming (1915-1998)

Dedication to Introduction to Applied Numerical Analysis (McGraw Hill 1971)

- Hamming codes, Hamming distance, sphere packing
- A founder and president of ACM
- Turing Award winner



## A Better Answer

|  | A | B |
| :---: | :---: | :---: |
| 1 | 0.00 | 23.8519 |
| 2 | 0.25 | 33.9824 |
| 3 | 0.50 | 42.0000 |
| 4 | 0.75 | 47.4062 |
| 5 | 1.00 | 49.8650 |

## A Better Answer



## A Useful Answer

$$
-\frac{41}{2} x^{2}+\frac{140}{3} x+\frac{95}{4}
$$



## The Right Answer

$50 \sin \left(x+\frac{1}{2}-\frac{e}{1000}\right)$


## Symbolic Computing



$$
27+15=42
$$



### 6.28318530717959

$2 \pi$

## Computer Algebra

Having the computer figure out the formulas
rather than using formulas given by humans.

- Algorithms
- Software
- computational mathematics
- mathematical computation


## Computer Algebra

Start with symbols
and compute with symbols =>

- Exact results
- Hopefully, insightful results


## Finding an Answer

One day an individual went to the horse races. Instead of counting the number of humans and horses, she counted $H$ heads and $L$ legs.
How many humans and horses were there?

$$
\begin{aligned}
& \text { humans }+ \text { horses }=H \\
& \text { humans } \times 2+\text { horses } \times 4=L
\end{aligned}
$$

## Finding an Answer

One day an individual went to the horse races. Instead of counting the number of humans and horses, she counted $H$ heads and $L$ legs.
How many humans and horses were there?

$$
\begin{aligned}
& \text { humans }+ \text { horses }=H \\
& \text { humans } \times 2+\text { horses } \times 4=L \\
& \text { horses }=-H+L / 2 \\
& \text { humans }=2 H-L / 2
\end{aligned}
$$

## Computer Algebra Software Example: Maple

C 2D Input Times New Roman

$>123456789 \cdot 13240123412341234 \cdot 13413413413413413241234 \cdot 9999999999999999$ 219253391800284070094721548340522235468319867946856252560729516

$$
\begin{align*}
& p:=\left(x^{2}+39 \cdot x+2\right) \cdot\left(x^{4}+x^{3}-1\right) \cdot(x+1) \\
& p:=\left(x^{2}+39 x+2\right)\left(x^{4}+x^{3}-1\right)(x+1) \tag{2}
\end{align*}
$$

$\operatorname{expand}(p)$

$$
\begin{equation*}
x^{7}+41 x^{6}+81 x^{5}+x^{3}-40 x^{2}+43 x^{4}-41 x-2 \tag{3}
\end{equation*}
$$

$>q:=\operatorname{sum}\left(x^{k}, k=0 . .15\right)$
$q:=1+x+x^{2}+x^{3}+x^{4}+x^{5}+x^{6}+x^{7}+x^{8}+x^{9}+x^{10}+x^{11}+x^{12}+x^{13}+x^{14}+x^{15}$
$>\operatorname{factor}(q)$

$$
\begin{equation*}
(x+1)\left(1+x^{2}\right)\left(1+x^{4}\right)\left(1+x^{8}\right) \tag{5}
\end{equation*}
$$

$>\operatorname{int}\left(\frac{\sin (a \cdot x+b)}{x^{2}}, x\right)$

$$
\begin{equation*}
a\left(-\frac{\sin (a x+b)}{a x}-\operatorname{Si}(a x) \sin (b)+\mathrm{Ci}(a x) \cos (b)\right) \tag{6}
\end{equation*}
$$

## File Edit View Insert Format Table Drawing Plot Spreadsheet Tools Window Help

## 

Text

## C 2D Input

## Times New Roman

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## Computer Algebra Algorithms Example: Polynomial Multiplication

- Two polynomials

$$
P=3 x^{3}+4 x^{2}-x+3 \quad Q=x^{3}-2 x^{2}+x+7
$$

- School method

$$
\begin{array}{lllllll} 
& & & 3 x^{3} & +4 x^{2} & -x & +3 \\
& & \times & x^{3} & -2 x^{2} & +x & +7 \\
\hline & & & 21 x^{3} & +28 x^{2} & -7 x & +21 \\
& & 3 x^{4} & +4 x^{3} & -x^{2} & +3 x & \\
& -6 x^{5} & -8 x^{4} & +2 x^{3} & -6 x^{2} & & \\
3 x^{6} & +4 x^{5} & -x^{4} & +3 x^{3} & & & \\
\hline 3 x^{6} & -2 x^{5} & -6 x^{4} & +30 x^{3} & +21 x^{2} & -4 x & +21
\end{array}
$$

- Multiplication costs $O\left(d^{2}\right)$


# Computer Algebra Algorithms Example: Polynomial Multiplication 

- Point-wise Value Method

Evaluate
$\begin{array}{ll}P & =\{(-3,-39),(-2,-3),(-1,5),(0,3),(1,9),(2,41),(3,117)\} \\ Q & =\{(-3,-41),(-2,-11),(-1,3),(0,7),(1,7),(2,9),(3,19)\} \\ P Q & =\{(-3,1599),(-2,33),(-1,15),(0,21),(1,63),(2,369),(3,2223)\}\end{array}$
Interpolate

- DFT trick: evaluate at "roots of unity"
$\omega^{0}, \omega^{1}, \omega^{2}, \ldots \quad \omega=\sqrt[n]{1} \quad$ like $\exp (2 \pi i / n)$ over $\mathbb{C}$, but over $\mathbb{F}_{p}$
- Multiplication now $O(d \log d)$


## So?




## For What is Computer Algebra Used?

- Any work involving lengthy formulas, e.g.
- Formulas for location of the moon for Apollo.
- Martinus Veltman + Gerardus 't Hooft 1999 Nobel prize in physics (renormalized YM theory)
- Cryptographic arms race (making + breaking)
- Education
- Students can do more interesting examples
- Engineering
- Faster and more flexible design cycle


## Modeling Canadarm \& Canadarm 2

- Each arm has 7 actuators and 22 degrees of freedom.
- Arm cannot support its own weight on Earth so modeling is required.
- Simulink to describe system topology
- Maple manipulates the model and generates C code.



## Computer Animation

- PDI/Dreamworks
- Shading model experiments
- Special FX in volume rendering.
- Partial differential equations
 for water simulation


## Green Engineering

- High fidelity battery models hybridelectric vehicles.
- Multi-domain model, automatically generated and optimized equations from MapleSim.

- SkySails gмвн: wind propulsion systems
- Sail + Control System
- Maple used for simulation software.


## Research Interests

- To expand what mathematical software can do.
- Compilers and programming languages
- Mathematical algorithms
- Software systems
- Human/computer interfaces



## Algorithms for Symbolic Polynomials

$$
\begin{aligned}
p= & 8 x^{n^{2}+6 n+4+m^{2}-m}-2 x^{2 n^{2}+7 n+2 m n} y^{n^{2}+3 n} \\
& -3 x^{n^{2}+3 n+2 m n} y^{n^{2}+3 n}+12 x^{4+m^{2}-m+2 n} \\
= & x^{2 n} \times\left(2 x^{n^{2}+4 n}+3\right) \\
& \times\left(2 x^{1 / 2 m^{2}-1 / 2 m+2}-x^{1 / 2 n^{2}+m n+1 / 2 n} y^{1 / 2 n^{2}+3 / 2 n}\right) \\
& \times\left(2 x^{1 / 2 m^{2}-1 / 2 m+2}+x^{1 / 2 n^{2}+m n+1 / 2 n} y^{1 / 2 n^{2}+3 / 2 n}\right)
\end{aligned}
$$

## Algorithms for Approximate Polynomials

- $f=y^{2}-x^{4}=\left(y-x^{2}\right)\left(y+x^{2}\right)$
- $f^{*}=y^{2}-x^{4}+.01 x^{2}$

$$
\approx\left(y-x^{2}+.00500\right)\left(y+x^{2}-.00504\right)
$$

## MathML in Action

[ Languages: English - Hebrew - Thai ]

Are you seeing nifty equations throughout this page? No? Too bad. Here is a screenshot of what you are missing. Download a MathML-enabled Mozilla build to remedy this sad situation.

You already have a MathML-enabled build but what you see on the screenshot is not what you get? In that case you are probably missing some crucial MathML fonts.

Now that you are well-equipped, you should be able to see this inline equation with varying accents: $\hat{x}+\widehat{x y}+\widehat{x y z}$. Next to it is this tiny formula, $\operatorname{det}\left|\begin{array}{ll}a & b \\ c & d\end{array}\right|=a d-b c$, which can also be typeset in displaystyle as

$$
\operatorname{det}\left|\begin{array}{ll}
a & b \\
c & d
\end{array}\right|=a d-b c
$$

Mathematical typesetting is picky. MathML in Mozilla aims at complying with the MathML specification so that What You See Is What You Markup, or to put it another way What You See Is What You Made, or in short "WYSIWYM". The difference between these two is in the markup!

$$
\begin{aligned}
& \left(\ldots\left(\left(a_{0}+a_{1}\right)^{n_{1}}+a_{2}\right)^{n_{2}}+\ldots+a_{p}\right)^{n_{p}} \\
& \left(\ldots\left(\left(a_{0}+a_{1}\right)^{n_{1}}+a_{2}\right)^{n_{2}}+\ldots+a_{p}\right)^{n_{p}}
\end{aligned}
$$

The roots of this bold equation $y^{3}+p y+q=0$ are also bold
Xmarks: Performing synchronization...


## Math Handwriting Recognition


$i+2=\sin \omega t$


## Digital Ink







## The Big Picture

- Want computers to be as easy, natural and powerful for mathematics as they are for natural language.
- Powerful programming languages, algorithms, user interfaces - extend these areas as needed.


## Thank you to students and colleagues




[^0]:    Citation of this paper:
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