

Universidade Técnica de Lisboa
Instituto Superior de Economia e Gestão



Master Thesis in Information Systems Management

Artificial Society Simulation

An Agent-based Experiment

by

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RESUMO

Esta tese é resultado de um trabalho de investigação feito para a obtenção do grau de mestre em Gestão de Sistemas de Informação. É uma experiência com uma sociedade artificial baseada num modelo de agentes. Foi programado um simulador de sociedades artificiais em JAVA RTS e com ele foram desenhadas e realizadas experiências. A sociedade artificial é baseada num mercado onde é apenas transaccionado um produto. O objectivo foi perceber qual seria a diferença de comportamento dos agentes, sendo estes muito ou pouco reactivos a variações de preço do produto. O resultado foi um conjunto de indicações sobre como calibrar a sociedade artificial de forma a maximizar a sua prosperidade.

ABSTRACT

This thesis is the result of a work done to obtain the degree of Master in Information Systems Management. It is an experiment with an artificial society created with an agent based model. An artificial societies simulator was programmed in JAVA RTS and with it, experiments were designed and performed. The artificial society is based on a market with only one product. The objective was to understand what would be the difference between the behavior of the agents if they have high or low reaction to product price variation. The result was a set of guidelines about how to calibrate the artificial society maximizing its prosperity.

Contents

Contents	i
1 Introduction	1
1.1 The research	1
1.1.1 Research question	1
1.2 Agent description	2
1.3 Working basis	2
1.4 Introduction to agent based models	2
1.5 Introduction to artificial societies	3
1.6 Introduction to simulation	4
1.7 Introduction to design of experiments	5
2 Creating the agent-based model	7
2.1 The design of the model	7
3 The Experiment	11
3.1 The hypothesis	11
3.2 The design	11
3.3 The Experimentations	12
3.3.1 Experimentations results	13
3.3.2 The number of Agents response variable	14
3.3.3 The stored product response variable	18
3.3.4 The stored wealth response variable	20
3.3.5 The age response variable	21
3.3.6 The price response variable	22
4 Conclusions	25
4.1 Conclusions of this work	25
4.2 Further research	26
5 References	27

Bibliographic References	27
A Simulator source code	31

Chapter 1

Introduction

This work is the design and experiment of an artificial society of agents that interact with each other generating transactions. To achieve this objective an artificial market was created and, in it, experiments were conducted. The work done in this thesis is similar to what was done by (Darley & Outkin, 2007). In their work they have built a simulator and then simulated a financial market. This is the approach followed in this research, although the intention is to simulate a product market.

1.1 The research

Several authors have simulated artificial societies including (Muis, 2010) and (Younger, 2010). Other authors have published guidelines to these experiments such as (Axelrod, 2003) and (Sawyer, 2003). This work is based in trading simulation and social simulation.

1.1.1 Research question

The research question which this work intends to answer is: **”What is the difference between a market with high reaction agents and a market with low reaction agents.”** The market is a products market with only one product with which the agents buy and sell. The parameters in analysis are:

1. Number of Agents
2. Stored Product
3. Stored Wealth
4. Age

5. Price

1.2 Agent description

There are two classes of agents: Agent and Government.

Agent is the basis of this work. It is as simple as possible while maintaining enough properties to simulate a living entity. It can be born, grow, reproduce and die. To be able to participate in a market four more properties were added. The ability to produce the product, the ability to sell the product, the ability to store the product and the ability to store money. This agent has enough intelligence to determine the amount of product it delivers to the market and the amount of product it buys in the market. It has one primary objective, to ask Market to transform product into money, and one secondary objective, to clone itself. An Agent destroys a finite amount of product to maintain its existence.

Government is the agent responsible for producing money. It can participate in the market only to buy product. It does not have any other property.

1.3 Working basis

To create the model the platform chosen was Java RTS 2.2. Java was chosen for the simulation of an artificial market because the trading system was based on work of (Bruno & Bollella, 2009). Although the trading system developed has few similarities with the one proposed by (Bruno & Bollella, 2009), the Real-Time capabilities of the Java RTS virtual machine allow determinism on the time events happening during the simulation, such as the amount of product each agent consumes over time. Another reason for choosing this platform was the ability to program with multiple execution threads. Multi-threading allows each agent to have its own thread, which permits agent isolation and the utilization of all the hardware available. The graphical user interface of the simulator is presented in figure 1.1. Since the software developed generates large amounts of data that must be analyzed by external software, two different types of clipboard flavors were programmed: tab-separated values and a special clipboard flavor that allows copy-paste to MATLAB. MATLAB was used to perform a Kolmogorov-Smirnov (Lilliefors version) test on the experiment's residues.

1.4 Introduction to agent based models

What is an agent? According to (Macal & North, 2007) there is no universal definition of what an agent is. Several authors such as (Bonabeau, 2002) argue that an agent should be any kind of component. This includes expressions, formulas and algorithms. Other authors like (Casti & Andersen, 1997) argue that an agent

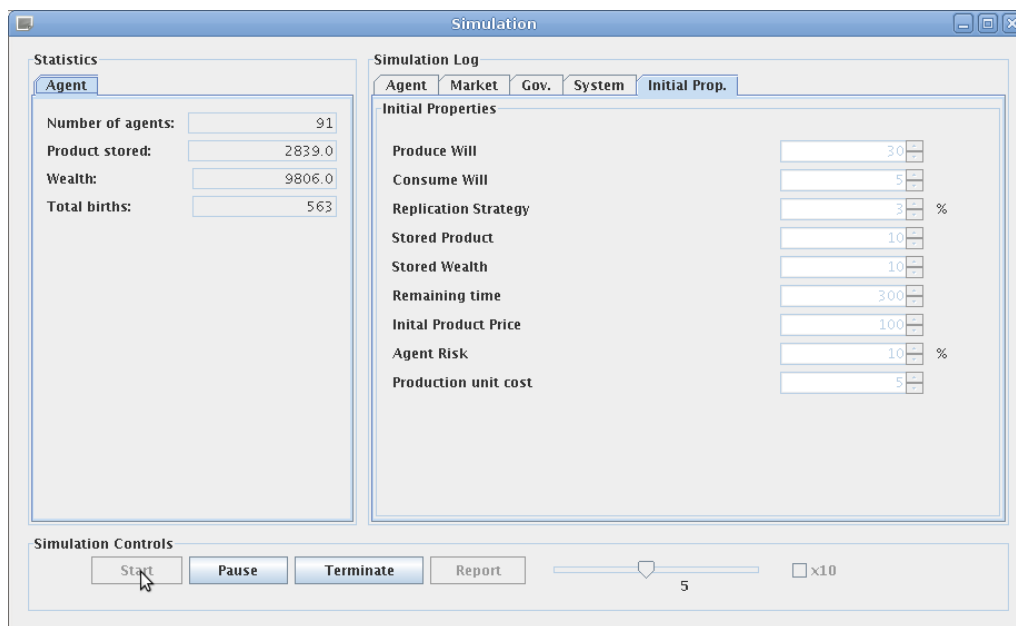


Figure 1.1: Simulators Graphical User Interface

should be able to adapt to the external environment. Most authors agree that an agent must be able to make decisions and be active. Another important aspect of an agent is its identification. Although anonymous interaction is possible, it is undesirable because it hides the identity of the agent and hides the property of assets in the artificial society, making impossible to answer simple questions like how many agents there are in the artificial society. Another characteristic of an agent is the impossibility to exist outside an environment. Outside an artificial society the agent cannot interact and therefore it is a collection of procedures, algorithms and variables. Other properties of an agent are intrinsic objectives. When an agent is designed, it must be given a purpose and defined the vector of intentions of the agent. Without objectives, the agent does not interact with the society. Also, every agent must be autonomous. Autonomy does not mean that the agent exists in isolation, it means that the agent can decide how to modify the environment or itself without the help from other agents. Autonomy has two implicit properties. The first is the ability to be influenced by itself or by the environment that surrounds it. The second is the ability to influence itself or the environment that surrounds it. Researchers also agree that an agent has rules and norms that describe the behavior of the agent.

1.5 Introduction to artificial societies

What is an artificial society? An artificial society is an environment where agents exist. An agent must have a support to exist and its support is the artificial soci-

ety. Researchers use artificial societies to operationalize concept and mechanisms of interaction between agents with the intention to understand an identifiable phenomena. With the model built, researchers can make modification to it and conduce a scenario analysis to better understand, explain and predict the phenomena. This is done by creating computer programs with representations of entities and procedures of relations between entities. One of the first things to do when a researcher is creating an artificial society is to set it's target. The target is the identified phenomena which the researcher wants to study. In this thesis the phenomena in study is trading. Another thing that must be set prior to the development of the artificial society is the objective, which in this case is the research question. Artificial societies have many applications, including Stock market simulation(LeBaron, 2002), (Levy, Levy, & Solomon, 2000) (Bruno & Bollella, 2009) supply chain simulation (Kimbrough, Wu, & Zhong, 2002)

1.6 Introduction to simulation

According to (Lane, Mansour, & Harpell, 1993) between 1973 and 1988 simulation was on the top three operation research techniques. One of the most important reasons for simulation to be so popular is the number of applications it has. It was used in various productive processes analysis, logistics requirements determination, determination of hardware, software and network requirements, design of roads, ports, airports and railways, business processes reengineering and analysis of financial and economic systems. In this work the simulation technique is applied to artificial societies. Simulation is used in this work because the system designed is too complex to have an easy to achieve exact analytical solution. The simulation presented in this work is dynamic because it changes with time, hence the requirement of precise time control and the adoption of a real-time programming platform. This simulation is a discrete event simulation because it has a countable number of events that happen in a limited time frame. The time advance mechanism chosen is a fixed increment time advance because the transactions happen synchronously. A transaction must be made with two agents and no events can happen when the transaction is being processed. When should simulation be used? (Law & Kelton, 1991) presented an illustrative figure to answer this question. In Figure 1.2 we can see that there are several ways to understand systems. Simulation is one of the last resources available to researchers and it has no impact on reality because the system simulated is a representation of reality. Another remark on Figure 1.2 is that (Law & Kelton, 1991) present no alternative to understand a system without experimentation.

Another idea presented by (Law & Kelton, 1991) is a process to build a simulation. One of the most important steps is the design of the experiments, so the next section is an introduction to design of experiments.

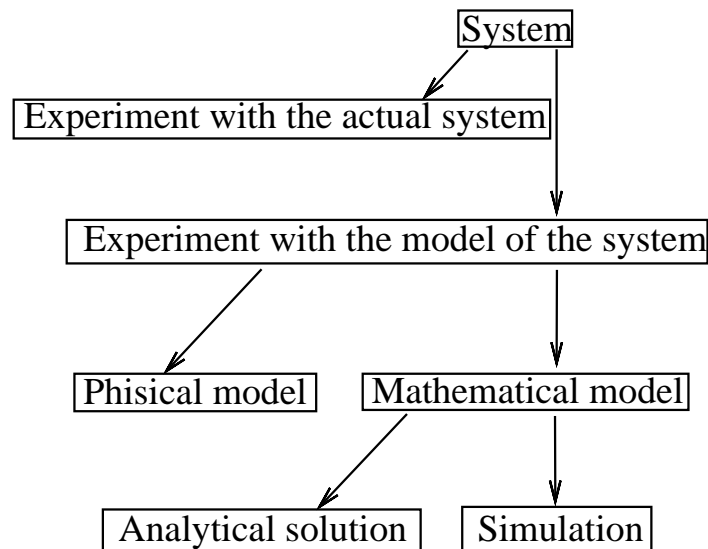


Figure 1.2: Ways to study a system

(Law & Kelton, 1991, p. 4)

1.7 Introduction to design of experiments

According to (Montgomery, 2005), Ronald A. Fisher created the design of experiments theory while working in the Rothamsted agricultural experiment station in the 20's and 30's of the 20th century. He published in 1935 the first book about the subject called the "The Design of Experiments". George Box advanced the design of experiments introducing the Response surface methodology in the 50's and another major advance in design of experiments was introduced by Genichi Taguchi in the 80's. What is design of experiments? Design of experiments is a technique for conducting structured scientific experiments on a process.

Figure 1.3 shows a general process. The design of experiments technique can be applied to generic process if there are control variables and a measurable input and output. Optionally there can be uncontrolled factors; uncontrolled factors are called noise. The objectives of the design of experiments technique are:

1. Determine which factors most influence a response y ;
2. Determine which levels of factors x_n maximize y ;
3. Determine which levels of factors x_n minimize y ;
4. Determine which levels of factors x_n minimize noise.

To work with design of experiments seven steps should be taken to achieve meaningful results: The first is recognition and statement of the problem. In this

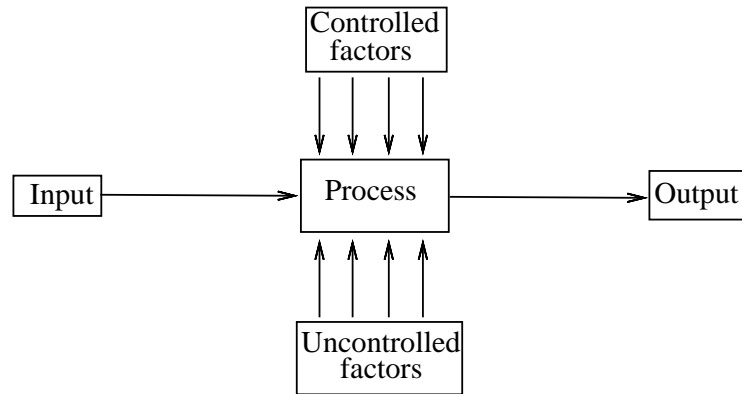


Figure 1.3: General model of process or system

(Montgomery, 2005, p. 2)

step the problem is found and the cause identified. The second is selection of response variables. In this step the researcher chooses what is to be controlled. The third step is choice of factors, levels and ranges. In this step the researcher chooses the controlled factors and their levels. In this step screening experiments should be taken. The fourth is the selection of the experimental design. In this step, variables like time to perform the experiment, cost of the experiment and amount of collected data, should be considered in the decision to adopt a design. The fifth step is the performance of the experiment. In this step the researcher performs the experiments and collects the data for further analysis. The sixth step is statistical analysis of the data. In this step the analysis of the data is performed depending on the type chosen for the experiment. The seventh and last step is conclusion where conclusions and recommendations are reached. This was the methodology followed in this work.

Chapter 2

Creating the agent-based model

2.1 The design of the model

This artificial society model is based on a product market. For simplicity, every agent can only produce one type of product, so there is, intentionally, only one product in this simulation. The market is where the agents exchange the product they produce and each transaction has a fixed quantity of one unit of product and a variable price. At each moment, each agent decides to buy, sell, sit (do nothing), produce or reproduce. First the agent tries to produce the product because it consumes a part of the product it produces. Second, the agent tries to reproduce if there are enough resources to reproduce, because reproduction has a cost in terms of stored product and in terms of stored money. Even if there are stored product and stored money available, they only reproduce with a certain probability. If the condition to reproduce is false and there is enough product stored, the agent tries to sell or buy the product. Since the agent can only exchange one unit of product in each transaction, all the agent has to do is set the price to buy or sell. The price is determined with the following expression:

$$price_i = price_{t-1} \left(\frac{price_{t-1}}{price_{t-2}} - \xi \times \rho \right)$$

Where $price_i$ is the price which each agent uses to ask or bid, $price_{t-1}$ is the price of the last transaction made in the market, $price_{t-2}$ is the price of the second last transaction made in the market, ξ is a random parameter introduced to simulate a perception error each agent has about the market prices and ρ a reactivity sensibility parameter. The reactivity sensibility parameter is used to make the agents more or less tolerant to market price variation. The transaction is always done by the lowest price. For example, if one agent tries to sell for 100 and another agent tries to buy for 110, the transaction is done by 100. This

expression was created to make the agents buy or sell based only in the rising or falling of the price of the product. It was reached after several experiments and was adopted to the simulation because it allowed the agents to increased their stored money. Another important property of Agents it reproduction. Each agent has a window of opportunity to clone itself. Before the window of opportunity the probability of an Agent to reproduce is very little and after the window has passed, the probability of an agent to reproduce is very little. The decision to reproduce is computed as follows: First a random number is generated with Gaussian standard distribution. This number is used to create differences between each agent's decision. Next a cyclic function is used to create a time window of opportunity for reproduction. The complete expression for an agent to be in the "reproduction window" is:

$$a < noise \times \left| \sin \left(\frac{SimulationTime - AgentBornTime}{K} \right) \right|$$

In this expression a and K are constants tuned to producer the effect of repetition in the reproduction opportunity. a is set to 0,6 and K to 5000 milliseconds. Time is not the only constraint for a Agent to reproduce. An agent must have enough product and money stored. The condition is simple:

$$\begin{aligned} & \text{stored money} > \text{stored product} \times \text{current price} \times \text{reproduction threshold} \\ & \quad \wedge \\ & \text{stored product} > \text{produce will} \times \text{production threshold} \end{aligned}$$

Reproduction threshold and production threshold are parameters configured at the beginning of the simulation. This procedure to decide if an agent should reproduce was reached by trial and error and was adopted to this simulation because it produced a stable number of agents participating in the market. The values for a and K were discovered during preliminary experiments and provided a way to stabilize the number of agents participating in the market and were not changed during the experimentations. The decider of the agents has the following Activity Diagram:

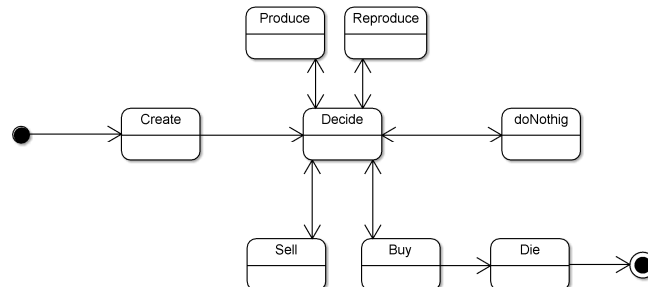


Figure 2.1: State Activity Diagram for the Agent agent

There is a government in this artificial society. Its function is just to maintain price stability. It only buys product so that prices will not go high. This agent also is the only one that can produce money.

Chapter 3

The Experiment

3.1 The hypothesis

In this work it is believed that the market behavior is different if all Agents react fast and if all react slow to market price changes. Therefore a simulation based approach to the hypothesis was conducted. Several authors have already developed simulations with artificial societies. (Izumi & Ueda, 1999) created an artificial market and conducted experiments with the intent to understand what is the effect of interest rates in the stabilization of yen-dollar rates in 1998. Another relevant experiment has been done with artificial societies by (Vidal & Durfee, 1996); they try to understand what is the effect of having a class of agents that can model the behavior of their competitors. The research done is similar to what has already been done and oriented to answer the research question: **”What is the difference between a market with high reaction agents and a market with low reaction agents.”**

3.2 The design

In this experiment the 2^k factorial design was adopted. k is the number of factors. The design of this experiment is made with three independent variables. The independent variables and their respective maximum and minimum values are:

1. Variable A: Produce will, $MAX = 35$, $MIN = 30$
2. Variable B: Replication strategy, $MAX = 5\%$, $MIN = 1\%$
3. Variable C: Agent reaction, $MAX = 10\%$, $MIN = 5\%$

The rage for all variables was reached in preliminary experiments. Outside these ranges the artificial society either collapses (the simulation ends because all agents are bankrupt) or expands to a very high number of agents making impossible for the agents to decide in time to seize trading opportunities because of hardware limitations. During preliminary experiments, simulations with more than 250 agents participating in the market caused some agents to lose trading opportunities. To avoid this effect, the experimentations ranges were chosen to provide a significant number of agents (to avoid premature market collapse) while maintaining the number of agents controlled to allow all agents an opportunity to trade if the agent decides to do so.

The dependent variables are:

1. Average number of Agents
2. Average stored money
3. Average stored product
4. Average agent age
5. Average transaction price

In this experiment the following design table was used. In table 3.1 the signs + and - represent the maximum and minimum values of the variables.

Table 3.1: Design table

	A	B	C
(1)	-	-	-
a	+	-	-
b	-	+	-
ab	+	+	-
c	-	-	+
ac	+	-	+
bc	-	+	+
abc	+	+	+

The experiment was repeated two times to have a better estimate on the factors sum of squares.

3.3 The Experimentations

This experimentation had several results. Each result is investigated as a separate response variable. For each response variable, the response data, the ANOVA table, the regression expression and the response surface or response line are presented. For all experiments a significance level of $\alpha = 0,05$ is adopted and the K statistic for the Kolmogorov-Smirnov (Lilliefors version) is presented.

3.3.1 Experimentations results

The result of the experimentation are charts. Charts that contain the time series of each response variable. One of these charts is presented in figure 3.1. In this

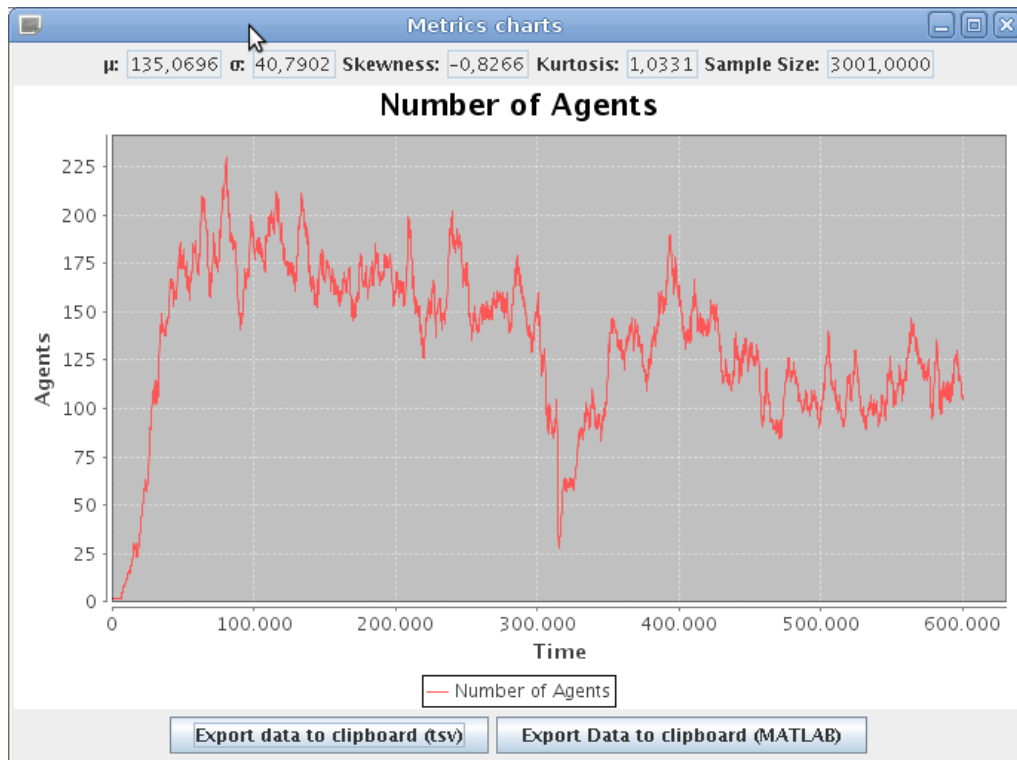


Figure 3.1: Number of agents time series chart

chart we can see that for each response variable several metrics are collected:

1. Average
2. Variance
3. Skewness
4. Kurtosis
5. Sample size

For each chart only the average is analyzed and it is considered the response variable. A time series analysis is not performed, although we can understand several things by visual inspection in this type of charts. After 300 seconds there is a drastic reduction on the number of agents. This reduction is consistent with what happened in all other charts. In Figure 3.2 we can see a drastic reduction in the society's stored product at about the same time the number of agents

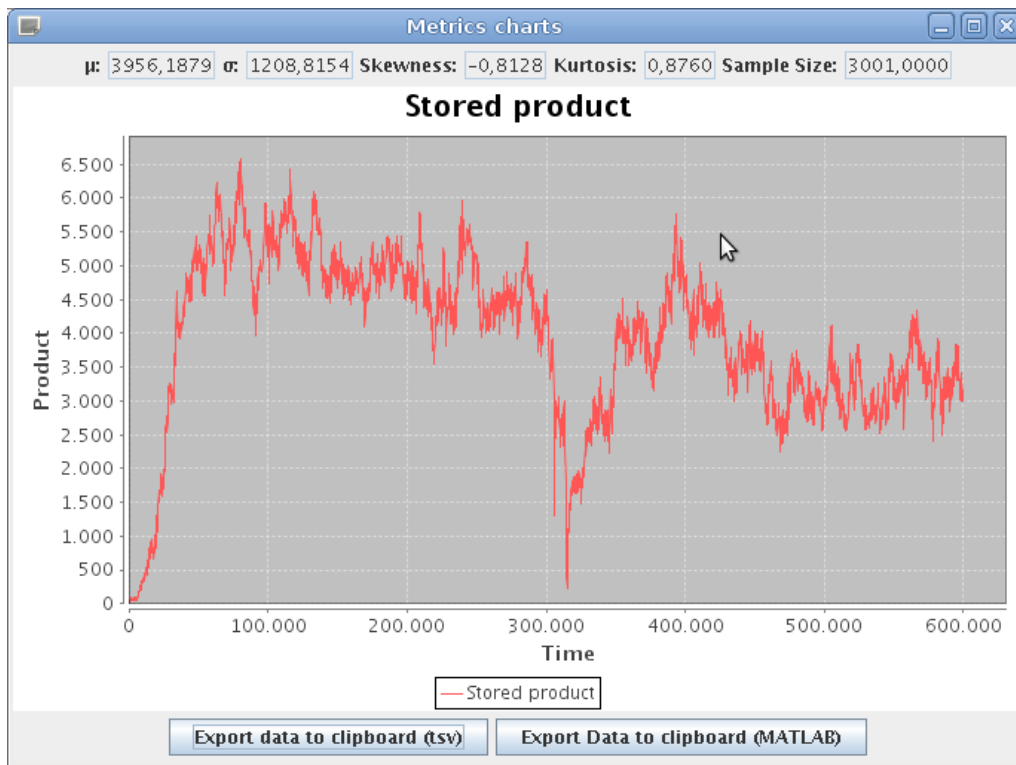


Figure 3.2: Stored product time series chart

is reduced. And at the same time the society's average age chart, presented in figure 3.3 has a peak. This phenomena suggests a bankrupt of a large number of very young players in the market.

3.3.2 The number of Agents response variable

In this sub section, the number of agents response variable is analyzed and some conclusions are presented.

For the agent response variable a detailed analysis is presented. The data is analyzed with the following procedure.

1. Compute the contrasts for each factor;
2. Compute the sum of squares for each factor;
3. Compute the total sum of squares;
4. Build the ANOVA table;
5. Determine the significant factors;
6. Estimate the regression model;

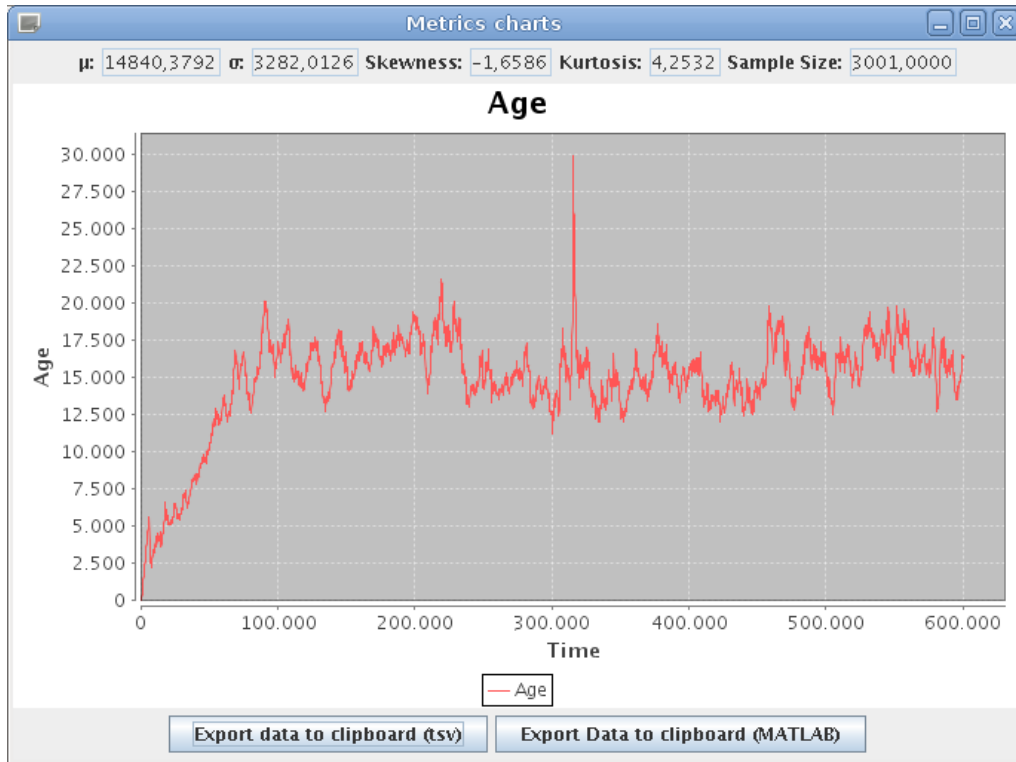


Figure 3.3: Age time series chart

7. Compute the estimated values for each experiment;
8. Compute the observation residues;
9. Verify that the observation residues have a Gaussian distribution;
10. Build the response surface.

Table 3.2: Response data for the number of agents variable

Experiment	Replicate 1	Replicate 2	Sum
(1)	135,0696	144,6180	279,6876
a	190,4538	174,9070	365,3608
b	131,8827	131,5681	263,4508
ab	184,3076	184,3202	368,6278
c	129,2046	122,6714	251,8760
ac	177,2093	179,4099	356,6192
bc	126,0873	122,4808	248,5681
abc	168,7118	177,9090	346,6208

To compute the contrasts for factor A the expression

$$A = \sum y_{A^+} - \sum y_{A^-} = a - (1) + ab - b + ac - c + abc - bc$$

was used. Numerically, with the data from table 3.2, we have the contrast of factor A computed as follows:

$$A = 365,3608 - 279,6876 + 368,6278 - 263,4508 + \\ +356,6192 - 251,8760 + 346,6208 - 248,5681 = 393,6461$$

For factors B and C the procedure is the same. To compute the sum of squares we have the expression

$$SS = \frac{\text{contrast}^2}{\text{runs} \times \text{replicates}}$$

which numerically for factor A is

$$SS_A = \frac{393,6461^2}{8 \times 2} = 9684,8283$$

For all factors we have table 3.3.

Table 3.3: Contrasts and sum of square table

Factor	Contrast	Sum of squares
a	393,6461	9684,8283
b	-26,2761	43,1521
c	-73,4429	337,1162
ab	12,8133	10,2613
ac	11,9457	8,9187
bc	-0,3365	0,0071
abc	-26,1943	42,8838

The sum of squares is then used to build the ANOVA table which is presented in table 3.4

Table 3.4: ANOVA table for the number of agents variable

Factor	SS	df	MS	F	p
a	9684,8283	1	9684,8283	324,1141	9,3E-08*
b	43,1521	1	43,1521	1,4441	0,263835
c	337,1162	1	337,1162	11,2820	0,009948*
ab	10,2613	1	10,2613	0,3434	0,574026
ac	8,9187	1	8,9187	0,2985	0,59974
bc	0,0071	1	0,0071	0,0002	0,988098
abc	42,8838	1	42,8838	1,4352	0,26521
Error	239,0474	8	29,8809		
Total	10366,2149	15			

From the ANOVA table it was inferred that the significant factors are (a) - Produce will - and (c) - Agent reaction because they have a p-value less than 0,05.

To build the regression expression we use the expression

$$y = \frac{\sum x}{\text{number of runs}} + \frac{\text{contrast}_A}{\text{number of runs}} \times x_a + \frac{\text{contrast}_C}{\text{number of runs}} \times x_c$$

which, numerically for the number of Agents response variable is computed as follows

$$y = \beta_0 + \beta_1 \times x_a + \beta_2 \times x_c$$

$$y = 155,1 + 24,6 \times x_a - 4,6 \times x_c$$

In the previous expressions x_a and x_c might assume values between -1 and 1 . To use the parameters from the experiment, the following expression should be used:

$$y = 155,1 + (x_a - 32,5) \times 24,6 - (x_c - 7,5) \times 4,6$$

Now we are in condition to validate the model with the residues analysis. In this analysis we compute for every observation the respective estimate from the regression expression and then we can calculate the residue for each observation subtracting the estimated value to the observed value. With this we have the residues table on table 3.5

Table 3.5: Residues table for the number of agents variable

Order	Observed Value	Estimation	Residual
1	135,0696	135,0380	0,0316
2	190,4538	184,2438	6,2100
3	131,8827	135,0380	-3,1553
4	184,3076	184,2438	0,0638
5	129,2046	125,8576	3,3470
6	177,2093	175,0634	2,1459
7	126,0873	125,8576	0,2297
8	168,7118	175,0634	-6,3516
9	144,6180	135,0380	9,5800
10	174,9070	184,2438	-9,3368
11	131,5681	135,0380	-3,4699
12	184,3202	184,2438	0,0764
13	122,6714	125,8576	-3,1862
14	179,4099	175,0634	4,3465
15	122,4808	125,8576	-3,3768
16	177,9090	175,0634	2,8456

Computing the Kolmogorov-Smirnov (Lilliefors version) test statistic we have $k = 0,1276$ and $p - \text{value} = 0,2128$ for sample size 16. Since $k < p - \text{value}$ there is not enough evidence to reject the test null hypothesis; we can conclude that the residues have Gaussian distribution.

With the regression expression the response surface of the model was built and presented in Figure 3.4

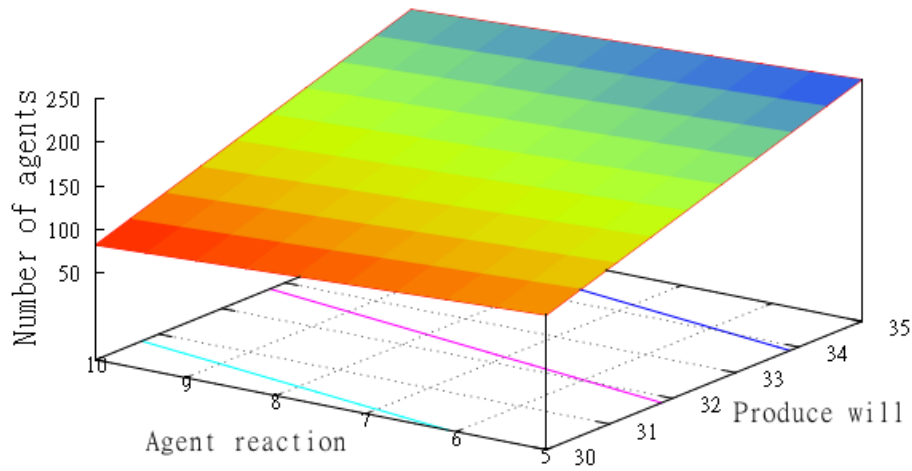


Figure 3.4: Response surface of the Number of agents variable

From this surface we can see how the variable Agent's produce will affects the number of agents. We can also see that the agent reaction has a small negative effect on the number of agents.

3.3.3 The stored product response variable

In this sub section, the stored product response variable is analyzed and some conclusions are presented.

Table 3.6: Response data for the stored product variable

Experiment	Replicate 1	Replicate 2
(1)	3956,1879	4202,7551
a	6656,9537	5817,9560
b	3936,9330	3938,2779
ab	6556,5698	6620,8404
c	3751,3965	3555,6365
ac	6178,8047	6266,6268
bc	3764,3412	3641,0167
abc	6042,6188	6381,2582

From the ANOVA table it was inferred that there is only one significant factor: (a) - Produce will. Therefore the regression expression is:

$$y = \beta_0 + \beta_1 \times x_a$$

Table 3.7: ANOVA table for the stored product variable

Factor	SS	df	MS	F	p
a	24440870,7117	1	24440870,7117	413,9165	3,56E-08*
b	15347,4189	1	15347,4189	0,2599	0,623942
c	276879,7047	1	276879,7047	4,6891	0,062261
ab	46910,4917	1	46910,4917	0,7944	0,398772
ac	18140,8304	1	18140,8304	0,3072	0,59454
bc	7310,1645	1	7310,1645	0,1238	0,734037
abc	76467,7348	1	76467,7348	1,2950	0,288057
Error	472382,6589	8	59047,8324		
Total	25354309,7156	15			

$$y = 5079,3 + 1235,9 \times x_a$$

In the previous expressions x_a might assume values between -1 and 1. To use the parameters from the experiment, the following expression should be used:

$$y = 5079,4 + (x_a - 32,5) \times 1235,9$$

The model reached was validated performing a K-S test on the residues of the estimate, which returned a value of 0,1055. Since the critical value of this test is 0,2128 we can conclude that the residues have Gaussian distribution. With the regression expression the response line of the model was built and presented in Figure 3.5 From this line we can see how the number of agents changes the

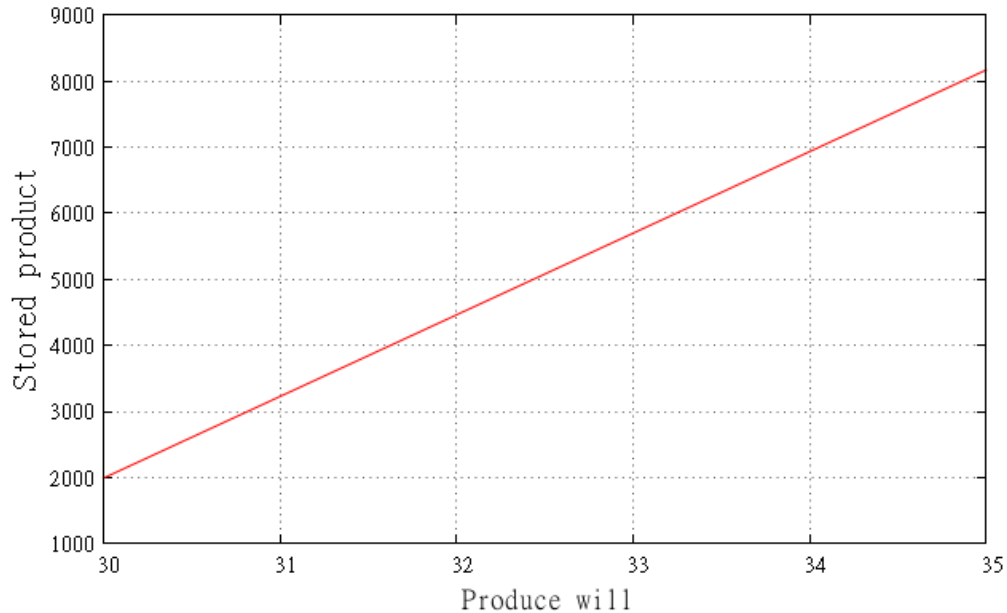


Figure 3.5: Response line of the product stored variable

product stored. An increase in Agent's produce will, has a positive effect on the stored product.

3.3.4 The stored wealth response variable

In this sub section, the stored wealth response variable is analyzed and some conclusions are presented.

Table 3.8: Response data for the stored wealth variable

Experiment	Replicate 1	Replicate 2
(1)	5451,5022	5775,1023
a	8434,1476	6565,4039
b	6779,0883	6823,9194
ab	7716,1303	9813,5641
c	4924,9054	4412,2309
ac	6410,7184	7014,1899
bc	5994,4528	6039,1110
abc	8172,9823	8718,7884

Table 3.9: ANOVA table for the stored wealth variable

Factor	SS	df	MS	F	p
a	17317276,1768	1	17317276,1768	31,0447	0,000527*
b	7658829,3167	1	7658829,3167	13,7300	0,005996*
c	2010354,6280	1	2010354,6280	3,6040	0,094198
ab	53381,1682	1	53381,1682	0,0957	0,76496
ac	97086,0223	1	97086,0223	0,1740	0,687511
bc	98712,8112	1	98712,8112	0,1770	0,685069
abc	23769,5606	1	23769,5606	0,0426	0,841615
Error	4462535,0309	8	557816,8789		
Total	31721944,7147	15			

From the ANOVA table it was inferred that the significant factors are (a) - Produce will - and (b) - Replication Strategy. Therefore the regression expression is

$$y = \beta_0 + \beta_1 \times x_a + \beta_2 \times x_b$$

$$y = 6815,4 + 1040,4 \times x_a - 691,9 \times x_b$$

In the previous expressions x_a and x_b might assume values between -1 and 1 . To use the parameters from the experiment, the following expression should be used:

$$y = 6815,4 + (x_a - 32,5) \times 1040,4 + (x_b - 2,5) \times 691,9$$

The model reached was validated performing a K-S test on the residues of the estimate, which returned a value of $0,1508$. Since the critical value of this test is

0,2128 we can conclude that the residues have Gaussian distribution. With the regression expression the response surface of the model was built and presented in Figure 3.6

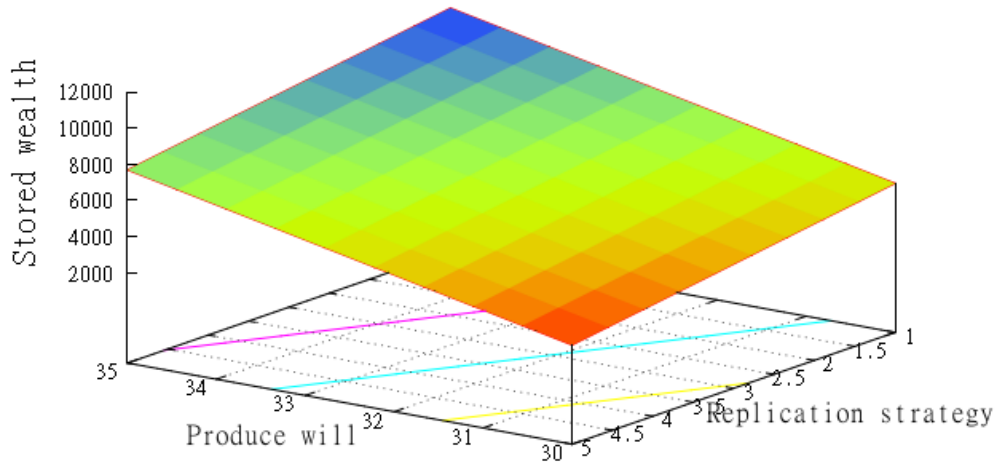


Figure 3.6: Response surface of the Wealth variable

From this surface we can see how the variables Agent's Produce will and Replication Strategy affects the number of agents. Both variables have a positive effect on the wealth.

3.3.5 The age response variable

In this sub section, the Age response variable is analyzed and some conclusions are presented.

Table 3.10: Response data for the Age variable

Experiment	Replicate 1	Replicate 2
(1)	14840,3792	14191,3542
a	19546,6661	16323,3975
b	22188,0010	21462,1066
ab	19416,8134	26778,3859
c	14031,3582	13968,6608
ac	16321,5145	19295,7244
bc	20073,4798	20537,6101
abc	25342,1223	26436,9227

Table 3.11: ANOVA table for the Age variable

Factor	SS	df	MS	F	p
a	49591865,7072	1	49591865,7072	10,4687	0,011957*
b	180340638,8494	1	180340638,8494	38,0695	0,000268*
c	99270,5070	1	99270,5070	0,0210	0,88848
ab	34456,9469	1	34456,9469	0,0073	0,934129
ac	5524560,0846	1	5524560,0846	1,1662	0,311657
bc	916503,2742	1	916503,2742	0,1935	0,671683
abc	3845495,2129	1	3845495,2129	0,8118	0,39391
Error	37897113,3078	8	4737139,1635		
Total	278249903,8899	15			

From the ANOVA table it was inferred that the significant factors are (a) - Produce will - and (b) - Replication Strategy. Therefore the regression expression is

$$y = \beta_0 + \beta_1 \times x_a + \beta_2 \times x_b$$

$$y = 19422,2 + 1760,5 \times x_a + 3357,3 \times x_b$$

In the previous expressions x_a and x_b might assume values between -1 and 1 . To use the parameters from the experiment, the following expression should be used:

$$y = 19422,2 + (x_a - 32,5) \times 1760,5 - (x_b - 2,5) \times 3357,3$$

The model reached was validated performing a K-S test on the residues of the estimate, which returned a value of $0,1443$. Since the critical value of this test is $0,2128$ we can conclude that the residues have Gaussian distribution. With the regression expression the response surface of the model was built and presented in Figure 3.7

From this surface we can see how the variables Produce will and Replication Strategy affects the number of agents. Both variables have a positive effect on the wealth.

3.3.6 The price response variable

In this sub section, the price response variable is analyzed and some conclusions are presented.

From the ANOVA table it was inferred that there are two significant factors (a) - Production will and (c) - Agent reaction. Therefore the regression expression is

$$y = \beta_0 + \beta_1 \times x_a + \beta_2 \times x_c$$

$$y = 92,6 + 0,07259 \times x_a - 2,5 \times x_c$$

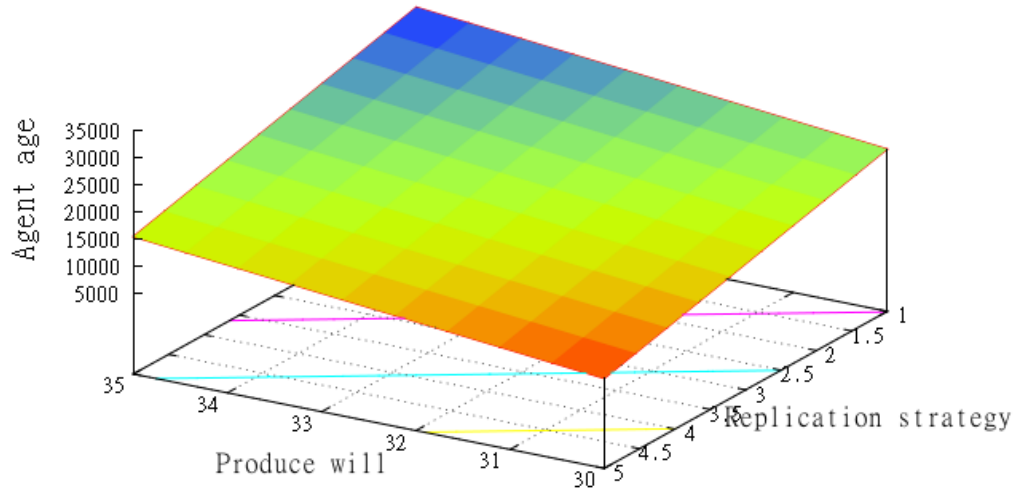


Figure 3.7: Response surface of the Age variable

Table 3.12: Response data for the Price variable

Experiment	Replicate 1	Replicate 2
(1)	95,0237	95,1052
a	95,0753	95,0595
b	94,9043	94,8492
ab	95,2104	94,9778
c	90,0038	89,9899
ac	90,2294	90,2004
bc	89,9064	90,0649
abc	90,1044	90,1517

In the previous expressions x_a might assume values between -1 and 1 , and x_c might assume values between -1 and 1 . To use the parameters from the experiment, the following expression should be used:

$$y = 92,6 + (x_a - 32,5) \times 0,07259 - (x_c - 7,5) \times 2,5$$

The model reached was validated performing a K-S test on the residues of the estimate, which returned a value of $0,0835$. Since the critical value of this test is $0,2128$ we can conclude that the residues have Gaussian distribution. With the regression expression the response line of the model was built and presented in Figure 3.8

From Figure 3.8 it is possible to infer that the increase in the Agent reaction has a negative effect on the price of the product, lowering its average value.

Table 3.13: ANOVA table for the Price variable

Factor	SS	df	MS	F	p
a	0,0843	1	0,0843	14,5966	0,005086*
b	0,0168	1	0,0168	2,9043	0,126745
c	97,7849	1	97,7849	16927,9790	1,35E-14*
ab	0,0048	1	0,0048	0,8332	0,388034
ac	0,0049	1	0,0049	0,8501	0,383493
bc	0,0010	1	0,0010	0,1715	0,689662
abc	0,0210	1	0,0210	3,6410	0,092797
Error	0,0462	8	0,0058		
Total	97,9640	15			

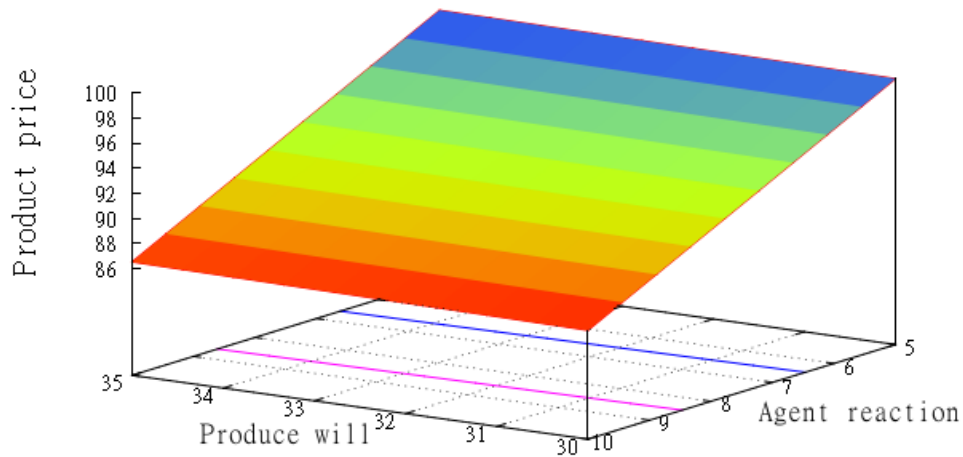


Figure 3.8: Response surface of the Price variable

In Chapter 4 a synthesis of conclusions reached is presented and a comparison between all conclusions reached is made.

Chapter 4

Conclusions

This chapter has the conclusions reached with this work. Some conclusions lead to more questions which could not be addressed in this work due to time and size limitations. Therefore this chapter is divided in two subsections. One with the the conclusions reached an the other with questions that are not answered and suggestions for further research.

4.1 Conclusions of this work

This thesis showed that artificial societies simulation is a technique that can be used to model societies. In this case, a product market was simulated. This market was controlled through a set of parameters called factors. The levels of these factors were changed to see how the society reacted and several conclusions were reached: The most important factor for all experiments is A. The Agent's produce will has a positive effect on all responses. B and C, Replication strategy and agent reaction, respectively, are also important although they have no influence on the stored product response variable. B has always a positive effect while C has always a negative effect. None of the experimented factors were found neglectable and no significant interaction between factors was found. The model created is very reactive to small changes in the experiment's parameters. We can see that a 5% amplitude for factors B and C and a 5 points amplitude for factor A is enough to make significant changes in the artificial society. For this artificial society, if the desired objectives are:

1. maximizing the number of Agents;
2. maximizing stored money;
3. maximizing stored product;

4. maximizing age;
5. minimizing transaction price;

then the correct levels for the factors should be:

1. A Produce will set to its maximum: 35
2. B Replication strategy set to its maximum: 5 %
3. C Agent reaction set no its minimum: 5%

There is a contradiction in the correct level for variable A. Setting the level of variable A to it's maximum has a small undesirable effect on the transaction price minimization objective. Although setting the variable A to it's maximum has the desired effect for all other objectives. So it is recommended to set it to it's maximum. This also was a contradiction on known market laws. Maximizing production, drops market prices in a real market, although this market has a maximum price set by the artificial society government. The effect of the maximization of the production is more than 1000 times smaller than the average price and 35 times smaller than the effect of agent reaction. This means that the effect of produce will on the price of the product is almost neglectable in this market.

4.2 Further research

A direct application of the simulator developed is its use to simulate a real society. The simulation of a real society would lead to conclusions that can be applied to reality. This was not done due to time and size limitations and is left for further research. The simulator developed is also useful to societies design. A simple society was designed, in this case a market, although it could be changed, adapted and calibrated to represent other types of Agent-Based models. Another idea for further research is, to conduct political experiments. The created market has a government which has only one policy: to create money as requested by the agents. Other more complex policies, could be simulated.

Chapter 5

References

This chapter contains all references used in this thesis. All references presented in this chapter are cited in text and all used references are presented in this chapter.

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Appendices

Appendix A

Simulator source code

In this appendix is presented all source code used to construct the artificial society simulator.

Although all the software source code is copyrighted with ASSOFT number 1837/D/11 the reader is invited to download it from <https://aquila2.iseg.utl.pt/aquila/homepage/137314/simulador-de-sociedades-artificiais>

Agent.java

```
1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  package marketsim;
7
8
9  import java.util.ArrayList;
10 import java.util.logging.Level;
11 import java.util.logging.Logger;
12 import javax.realtime.RelativeTime;
13 import org.apache.commons.math.MathException;
14 import org.apache.commons.math.random.JDKRandomGenerator ↵
    ↵ ;
15 import org.apache.commons.math.distribution.↵
    ↵ NormalDistributionImpl;
```

```

16
17
18
19 /**
20  *
21  * @author Lu s F. Reis Pereira
22  */
23 public class Agent implements Runnable{
24     private static volatile boolean SIM_STOP = false;
25     private double produceWill = 0; //Factor controlling ✓
26         ↪ the amount of product this agent produces
27     private double consumeWill = 1; //Factor controlling ✓
28         ↪ the amount of product this agent consumes
29         //1 = one monetary ✓
30         ↪ unit per second
31
32     private double replicationStrategy = 0; //Factor ✓
33         ↪ controlling the replication strategy
34     private double replicationIntensity = 0; //Factor ✓
35         ↪ controlling the replication Intensity
36     private double storedProduct = 0; //The amount of ✓
37         ↪ stored product
38
39
40     private double storedWealth = 0; //The amount of ✓
41         ↪ wealth the agent
42     private int AgentID = 0;
43     private long parentAgentID = 0;
44     private long saudade = 0;
45     private Market market;
46     private final Pool pool;
47     private Log log;
48     private double lastTransactionPrice = 0;
49     private double currentPrice = 0;
50     private double productionThreshold = 0.95;
51     private double reproductionThreshold = 1.05;
52
53     private static int Decision_DoNothig = 0;
54     private static int Decision_Sell = 1;
55     private static int Decision_Buy = 2;
56     private static int Decision_Produce = 3;
57     private static int Decision_Reproduce = 4;

```

```

50     private DashBoard dashboard;
51     private Thread itSelf;
52     private God god;
53     private RelativeTime lastTime = new RelativeTime(
        ↪ (0,0);
54     private ArrayList<Agent> AgentList;
55     private double perceptionError=0;
56     private JDKRandomGenerator RandomGenerator;
57     int seed = AgentID;
58     private static volatile int NextID =0;
59     private RelativeTime bournTime ;
60     private RelativeTime deathTime ;
61     private Recorder recorder;
62
63     private static volatile long transactionID = 0;
64
65     public Agent(
66         double inheritedProduceWill ,
67         double inheritedConsumerWill ,
68         double inheritedReplicationStrategy ,
69         double inheritedReplicationIntensity ,
70         double inheritedProduct ,
71         double inheritedWealth ,
72         long inheritedparentAgentID ,
73         int SimSpeedValue ,
74         Market market ,
75         Pool pool , Log log , DashBoard dashBoard ,
76         God god , ArrayList<Agent> AgentList ,
77         Recorder recorder )
78     {
79         produceWill = inheritedProduceWill;
80         consumeWill = inheritedConsumerWill;
81         reproductionThreshold = ↪
            ↪ inheritedReplicationStrategy / 100;
82         replicationIntensity = ↪
            ↪ inheritedReplicationIntensity;
83         storedProduct = inheritedProduct;
84         storedWealth = inheritedWealth;
85         parentAgentID = inheritedparentAgentID;
86         this.market = market;
87         this.pool = pool;

```

```

88     this.log = log;
89     this.dashboard = dashBoard;
90     this.god=god;
91     this.AgentList = AgentList;
92     this.recorder = recorder;
93     lastTransactionPrice = market.getCurrentPrice();
94
95     addID();
96
97     //connection=log.getConnection();
98
99     }
100    private synchronized void addID() {
101        synchronized(Lock.AgentIDlock)
102        {
103            AgentID = NextID;
104            NextID++;
105        }
106
107    }
108
109    public void run() {
110
111        int decision = 0;
112        double decisionIntensity = 0.0;
113        double P=0;
114        synchronized(dashboard.getjTextArea2()){
115            dashboard.getjTextArea2().append(this.↵
116                ↵ itSelf.getName() + "****BORN****\n" ↵
117                ↵ );
118            dashboard.getjTextArea2().↵
119                ↵ setCaretPosition(dashboard.↵
120                ↵ getjTextArea2().getDocument().↵
121                ↵ getLength());
122            bournTime = new RelativeTime(God.↵
123                ↵ getSimulationTime());
124
125        }
126        Boolean firstrun =true;
127        while(storedProduct > 0 )
128        {
129            if (!firstrun){

```



```

123         god.incrementSemaphore();
124     }
125
126     else
127         firstrun =false;
128
129
130     synchronized(Lock.timelock){
131         try {
132             while(lastTime.equals(God.↵
↵ getSimulationTime()))
133                 {Lock.timelock.wait();}
134         } catch (InterruptedException ex↵
↵ ) {
135             Logger.getLogger(Agent.class↵
↵ .getName()).log(Level.↵
↵ SEVERE, null, ex);
136         }
137     }
138
139     lastTime.set(God.getSimulationTime());
140
141
142     if(SIMSTOP){
143
144         synchronized(dashboard.getjTextArea2()){
145             dashboard.getjTextArea2().append(this.↵
↵ itSelf.getName() + "****PAUSED****\↵
↵ n");
146             dashboard.getjTextArea2().↵
↵ setCaretPosition(dashboard.↵
↵ getjTextArea2().getDocument().↵
↵ getLength());
147         }
148         synchronized(Lock.lock){
149             try {
150                 while(SIMSTOP){Lock.lock.↵
↵ wait();}
151             } catch (InterruptedException ex↵
↵ ) {

```

```

152         Logger.getLogger (Agent.class ↵
           ↵ .getName()).log (Level. ↵
           ↵ SEVERE, null, ex);
153     }
154
155     }
156     synchronized (dashboard.getjTextArea2()) {
157     dashboard.getjTextArea2().append (this. ↵
           ↵ itSelf.getName() + "****UNPAUSED ↵
           ↵ ****\n");
158     dashboard.getjTextArea2(). ↵
           ↵ setCaretPosition (dashboard. ↵
           ↵ getjTextArea2().getDocument(). ↵
           ↵ getLength());
159     }
160 }
161
162     decision = 0;
163     decisionIntensity = 0.0;
164     // Decider
165     //default decision : do Nothig
166     decision = Agent.Decision_DoNothig;
167     if (currentPrice == 0.0)
168     {
169         currentPrice = Double.parseDouble( ↵
           ↵ dashboard.getjSpinner11().getValue ↵
           ↵ ().toString());
170     }
171     else
172     {
173         currentPrice = market.getCurrentPrice();
174     }
175     lastTransactionPrice = market. ↵
           ↵ getLastTransactionPrice();
176     if (lastTransactionPrice == 0.0)
177     {
178         lastTransactionPrice=currentPrice;
179     }
180     RandomGenerator= new JDKRandomGenerator();
181     RandomGenerator.setSeed (seed++);

```

```

182     perceptionError=RandomGenerator.nextGaussian ↵
        ↵ ();
183     try {
184         P = currentPrice * ( currentPrice / ↵
            ↵ lastTransactionPrice
185             - perceptionError * Double.↵
                ↵ parseDouble(dashboard.↵
                    ↵ getjSpinner2().getValue()).↵
                    ↵ toString())/100);
186         P = Math.round(P);
187
188     } catch (Exception ex) {
189         Logger.getLogger(Agent.class.getName()).↵
            ↵ log(Level.SEVERE,
190             "CurrentPrice:_{0}_↵
                ↵ LastTransactionPrice:{1}_↵
                ↵ perceptionError_{2}",
191             new Object[]{currentPrice, ↵
                ↵ lastTransactionPrice, ↵
                ↵ perceptionError});
192         Logger.getLogger(Agent.class.getName()).↵
            ↵ log(Level.SEVERE, null, ex);
193     }
194     if( P > 0)
195     {
196         decision = Agent.Decision_Sell;
197         decisionIntensity = P;
198     }
199     else if( P < 0)
200     {
201         if (storedWealth > -P) {
202             decision = Agent.Decision_Buy;
203             decisionIntensity = P;
204         }
205         else
206             decision = Agent.Decision_DoNothig;
207     }
208     else if ( P == 0 )
209     {
210         decision = Agent.Decision_DoNothig;
211     }

```

```

212     if(storedWealth > storedProduct * ↵
        ↵ currentPrice * reproductionThreshold &&
213         storedProduct > produceWill*↵
            ↵ productionThreshold)
214     {
215         Double fertility = RandomGenerator.↵
            ↵ nextGaussian();
216         //RelativeTime timeFactor = God.↵
            ↵ getTimePassed().subtract(new ↵
            ↵ RelativeTime(6750, 0));
217         //double fertilityOportunity = Math.abs↵
            ↵ ((bournTime.subtract(God.↵
            ↵ getSimulationTime()).↵
            ↵ getMilliseconds() - 6750L) / God.↵
            ↵ getTimePassed().getMilliseconds());
218         double fertilityOportunity = Math.abs(↵
            ↵ Math.sin(bournTime.subtract(God.↵
            ↵ getSimulationTime()).↵
            ↵ getMilliseconds() / 5000L) );
219         Double NormalVariable = fertility*↵
            ↵ fertilityOportunity;
220 //         double probability = 0;
221 //         try {
222 //             probability = new ↵
            ↵ NormalDistributionImpl(0.0, 1.0).↵
            ↵ cumulativeProbability(NormalVariable);
223 //             //System.out.println("prob: " + ↵
            ↵ probability+ "fert: " + fertility + "fertOpo: " + ↵
            ↵ fertilityOportunity);
224 //         } catch (MathException ex) {
225 //             Logger.getLogger(Agent.class.↵
            ↵ getName()).log(Level.SEVERE, null, ex);
226 //         }
227
228
229         //if (0.25 > probability || probability ↵
            ↵ > 0.35)
230         if(NormalVariable >0.6)
231         {
232             decision = Agent.Decision_Reproduce;

```

```

233         decisionIntensity = storedProduct * ↵
                ↵ currentPrice
234             * (reproductionThreshold * ↵
                ↵ 100);
235     }
236 }
237 //produce to sell
238 if((storedWealth < storedProduct * ↵
    ↵ currentPrice * productionThreshold &&
239     //produce to survive
240     storedProduct < produceWill*↵
        ↵ productionThreshold//)
241     //Must have money to produce
242     && storedWealth > 0)
243     )
244 {
245     decision = Agent.Decision_Produce;
246     decisionIntensity = storedProduct * ↵
        ↵ currentPrice * ( 1 - ↵
        ↵ productionThreshold);
247 }
248
249 if( decision == Agent.Decision_Buy)
250 {
251     // TODO log decision
252     synchronized (dashboard.getjTextArea2()) {
253         dashboard.getjTextArea2().append(↵
            ↵ this.itSelf.getName() + "****↵
            ↵ BUY****@" + Math.abs(P) + "\n"↵
            ↵ );
254         dashboard.getjTextArea2().↵
            ↵ setCaretPosition(dashboard.↵
            ↵ getjTextArea2().getDocument().↵
            ↵ getLength());
255     }
256     Transaction transaction = new ↵
        ↵ Transaction();
257     transaction.setAgentIndex(this.AgentID);
258     transaction.setAmount(1L);
259     transaction.setPrice(P);
260     transaction.setType(Transaction.BUY);

```

```

261     synchronized(this){
262         transaction.setID(""+transactionID);
263         transactionID++;
264     }
265     transaction.setCreationTime(God.↵
        ↵ getSimulationTime());
266     synchronized(pool){pool.setElement(↵
        ↵ transaction);}
267 }
268 if( decision == Agent.Decision_DoNothig)
269 {
270     // TODO log decision
271     synchronized(dashboard.getjTextArea2()){
272         dashboard.getjTextArea2().↵
            ↵ append(this.itSelf.getName↵
            ↵ () + "****DoNothig****" + ↵
            ↵ P + "\n");
273         dashboard.getjTextArea2().↵
            ↵ setCaretPosition(dashboard↵
            ↵ .getjTextArea2().↵
            ↵ getDocument().getLength())↵
            ↵ ;
274     }
275 }
276 if( decision == Agent.Decision_Produce)
277 {
278     // TODO log decision
279     this.storedWealth = this.storedWealth -
280         Double.parseDouble(dashboard.↵
            ↵ getjSpinner3().getValue().↵
            ↵ toString());
281     synchronized(dashboard.getjTextArea2()){
282         dashboard.getjTextArea2().↵
            ↵ append(this.itSelf.getName↵
            ↵ () + "****Produce****\n");
283         dashboard.getjTextArea2().↵
            ↵ setCaretPosition(dashboard↵
            ↵ .getjTextArea2().↵
            ↵ getDocument().getLength())↵
            ↵ ;
284     }

```

```

285
286         storedProduct=storedProduct+produceWill;
287         // Todo Log decision Result
288     }
289     if( decision == Agent.Decision_Sell)
290     {
291         // TODO log decision
292         synchronized(dashboard.getjTextArea2()){
293             dashboard.getjTextArea2().↵
                ↵ append(this.itSelf.getName↵
                ↵ () + "****SELL****@" + P +↵
                ↵ "\n");
294             dashboard.getjTextArea2().↵
                ↵ setCaretPosition(dashboard↵
                ↵ .getjTextArea2().↵
                ↵ getDocument().getLength())↵
                ↵ ;
295         }
296         // Place ask
297         Transaction transaction = new ↵
                ↵ Transaction();
298         transaction.setAgentIndex(this.↵
                ↵ AgentID);
299         transaction.setAmount(1L);
300         transaction.setPrice(P);
301         transaction.setType(Transaction.SELL↵
                ↵ );
302         synchronized(this){
303             transaction.setID(""+↵
                ↵ transactionID);
304             transactionID++;
305         }
306         transaction.setCreationTime(God.↵
                ↵ getSimulationTime());
307         synchronized(pool){pool.setElement(↵
                ↵ transaction);}
308
309
310         // Todo Log decision Result
311     }
312     if( decision == Agent.Decision_Reproduce)

```

```

313     {
314
315         Agent tmpAgent = new Agent(
316             Double.parseDouble(dashboard.↵
                 ↵ getjSpinner1().getValue().toString↵
                 ↵ ()),
317             Double.parseDouble(dashboard.↵
                 ↵ getjSpinner6().getValue().toString↵
                 ↵ ()),
318             Double.parseDouble(dashboard.↵
                 ↵ getjSpinner8().getValue().toString↵
                 ↵ ()),
319             0.0,
320             Double.parseDouble(dashboard.↵
                 ↵ getjSpinner9().getValue().toString↵
                 ↵ ()),
321             Double.parseDouble(dashboard.↵
                 ↵ getjSpinner7().getValue().toString↵
                 ↵ ()),
322             0,
323             0,
324             market,
325             pool, log, dashboard, god, God.↵
                 ↵ getAgentList(), recorder);
326
327         synchronized(Lock.AgentListlock) {
328             God.getAgentList().add(tmpAgent);
329             Thread tmpThread = new Thread(↵
                 ↵ tmpAgent, "Thread_for_Agent_↵
                 ↵ number_" +God.getAgentList().↵
                 ↵ size());
330             tmpAgent.setItSelf(tmpThread);
331             tmpThread.start();
332         }
333
334         synchronized(this)
335         {
336             storedProduct = storedProduct - ↵
                 ↵ Double.parseDouble(dashboard.↵
                 ↵ getjSpinner9().getValue().↵
                 ↵ toString());

```



```

337         }
338
339
340         synchronized(dashboard.getjTextArea2()){
341             dashboard.getjTextArea2().↵
                 ↪ append(this.itSelf.getName↵
                 ↪ () + "****REPRODUCE****↵
                 ↪ Created_Agent_:" + ↵
                 ↪ tmpAgent.getAgentID() +"\n↵
                 ↪ ");
342             dashboard.getjTextArea2().↵
                 ↪ setCaretPosition(dashboard↵
                 ↪ .getjTextArea2().↵
                 ↪ getDocument().getLength())↵
                 ↪ ;
343         }
344         // TODO reproduce
345         // Todo Log decision Result
346     }
347     god.decrementSemaphore();
348 }
349
350 synchronized(Lock.AgentListlock)
351 {
352     AgentList.set(AgentID, null);
353 }
354 synchronized(dashboard.getjTextArea2()){
355     dashboard.getjTextArea2().append(this.↵
                 ↪ itSelf.getName() + "****DIES****\n")↵
                 ↪ ;
356 //     synchronized(Lock.Recorderlock)
357 //     {
358 //         deathTime = new RelativeTime(God.↵
↪ getSimulationTime());
359 //         recorder.addValue(Recorder.AGE, ↵
↪ new MetricPoint(God.getSimulationTime(), deathTime.↵
↪ subtract(bourntime).getMilliseconds()));
360 //     }
361
362     synchronized(this)
363     {

```

```

364         try {
365             finalize ();
366         } catch (Throwable ex) {
367             Logger.getLogger (Agent.class.getName())
                .log (Level.SEVERE, null, ex);
368         }
369     }
370
371     // synchronized (Lock.AgentListlock)
372     // {
373     //     synchronized (Lock.AgentIDlock)
374     //     {
375     //         AgentList.set (AgentID, null);
376     //     }
377     // }
378     // }
379
380     // synchronized (AgentList.get (AgentID))
381     // {
382     //     AgentList.set (AgentID, null);
383     // }
384     // }
385 }
386 }
387
388 @Override
389 protected void finalize () throws Throwable
390 {
391     super.finalize ();
392     synchronized (Lock.AgentListlock)
393     {
394         synchronized (Lock.AgentIDlock)
395         {
396             AgentList.set (AgentID, null);
397         }
398     }
399 }
400 }
401 public double getConsumeWill () {
402     return consumeWill;

```

```
403     }
404     public double getProduceWill() {
405         return produceWill;
406     }
407     public double getReplicationIntensity() {
408         return replicationIntensity;
409     }
410     public double getReplicationStrategy() {
411         return replicationStrategy;
412     }
413     public double getStoredProduct() {
414         synchronized(Lock.transactionlock)
415         {
416             return storedProduct;
417         }
418     }
419
420     public long getAgentID() {
421         return AgentID;
422     }
423     public long getParentAgentID() {
424         return parentAgentID;
425     }
426
427     public double getStoredWealth() {
428         synchronized(Lock.transactionlock)
429         {
430             return storedWealth;
431         }
432     }
433     public long getSaudade() {
434         return saudade;
435     }
436
437     public static long getTransactionID() {
438         return transactionID;
439     }
440     public static void setSIM_STOP(boolean SIM_STOP) {
441         Agent.SIM_STOP = SIM_STOP;
442     }
443     public Thread getItSelf() {
```

```
444     return itSelf;
445 }
446 public void setItSelf(Thread itSelf) {
447     this.itSelf = itSelf;
448 }
449
450 public static boolean isSIM_STOP() {
451     return SIM_STOP;
452 }
453
454 public void setStoredProduct(double storedProduct) {
455     synchronized(Lock.transactionlock)
456     {
457         this.storedProduct = storedProduct;
458     }
459 }
460
461 public static void setTransactionID(long ↵
462     ↵ transactionID) {
463     Agent.transactionID = transactionID;
464 }
465
466 public void setStoredWealth(double storedWealth) {
467     synchronized(Lock.transactionlock)
468     {
469         this.storedWealth = storedWealth;
470     }
471 }
472
473 public RelativeTime getBournTime() {
474     return bournTime;
475 }
476
477
478 }
```

DashBoard.java

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  /*
7  * DashBoard.java
8  *
9  * Created on 5/Out/2010, 14:10:35
10 */
11
12 package marketsim;
13
14 import java.util.logging.Level;
15 import java.util.logging.Logger;
16 import javax.swing.JButton;
17 import javax.swing.JFrame;
18 import javax.swing.JOptionPane;
19 import javax.swing.JSlider;
20 import javax.swing.JSpinner;
21 import javax.swing.JTextArea;
22 import javax.swing.JTextField;
23
24
25 /**
26 *
27 * @author lfp
28 */
29 public class DashBoard extends javax.swing.JFrame {
30
31     God god;
32     lauchSim lauchSim;
33     /** Creates new form DashBoard */
34     public DashBoard(God god, lauchSim lauchSim) {
35         this.god = god;
36         this.lauchSim=lauchSim;
37         initComponents();
38         jTabbedPane2.setSelectedIndex(4);
39         jSpinner1.setValue(30);
40         jSpinner6.setValue(5);

```

```

41     jSpinner8.setValue(3);
42     jSpinner9.setValue(10);
43     jSpinner7.setValue(10);
44     jSpinner10.setValue(10);
45     jSpinner11.setValue(100);
46     jSpinner3.setValue(5);
47     jSpinner2.setValue(100);
48
49
50     jLabel3.setVisible(false);
51     jLabel4.setText("" + jSlider1.getValue());
52
53 //      System.out.println(System.getProperty("java.↵
↵ version"));
54
55 }
56
57 /** This method is called from within the ↵
↵ constructor to
58 * initialize the form.
59 * WARNING: Do NOT modify this code. The content of ↵
↵ this method is
60 * always regenerated by the Form Editor.
61 */
62 @SuppressWarnings("unchecked")
63 // <editor-fold defaultstate="collapsed" desc="↵
↵ Generated Code">//GEN-BEGIN: initComponents
64 private void initComponents() {
65
66     jPanel1 = new javax.swing.JPanel();
67     jButton1 = new javax.swing.JButton();
68     jButton2 = new javax.swing.JButton();
69     jButton3 = new javax.swing.JButton();
70     jButton4 = new javax.swing.JButton();
71     jSlider1 = new javax.swing.JSlider();
72     jCheckBox1 = new javax.swing.JCheckBox();
73     jLabel3 = new javax.swing.JLabel();
74     jLabel4 = new javax.swing.JLabel();
75     jPanel2 = new javax.swing.JPanel();
76     jTabbedPane1 = new javax.swing.JTabbedPane();
77     jPanel4 = new javax.swing.JPanel();

```

```
78     JLabel1 = new javax.swing.JLabel();
79     JLabel2 = new javax.swing.JLabel();
80     JLabel11 = new javax.swing.JLabel();
81     JLabel12 = new javax.swing.JLabel();
82     JTextField1 = new javax.swing.JTextField();
83     JTextField2 = new javax.swing.JTextField();
84     JTextField4 = new javax.swing.JTextField();
85     JTextField6 = new javax.swing.JTextField();
86     JPanel3 = new javax.swing.JPanel();
87     JTabbedPane2 = new javax.swing.JTabbedPane();
88     JPanel8 = new javax.swing.JPanel();
89     JScrollPane2 = new javax.swing.JScrollPane();
90     JTextArea2 = new javax.swing.JTextArea();
91     JPanel10 = new javax.swing.JPanel();
92     JScrollPane3 = new javax.swing.JScrollPane();
93     JTextArea3 = new javax.swing.JTextArea();
94     JPanel11 = new javax.swing.JPanel();
95     JScrollPane4 = new javax.swing.JScrollPane();
96     JTextArea4 = new javax.swing.JTextArea();
97     JPanel9 = new javax.swing.JPanel();
98     JScrollPane5 = new javax.swing.JScrollPane();
99     JTextArea5 = new javax.swing.JTextArea();
100    JPanel13 = new javax.swing.JPanel();
101    JLabel29 = new javax.swing.JLabel();
102    JLabel30 = new javax.swing.JLabel();
103    JLabel33 = new javax.swing.JLabel();
104    JLabel34 = new javax.swing.JLabel();
105    JLabel35 = new javax.swing.JLabel();
106    JLabel36 = new javax.swing.JLabel();
107    JSpinner1 = new javax.swing.JSpinner();
108    JSpinner6 = new javax.swing.JSpinner();
109    JSpinner7 = new javax.swing.JSpinner();
110    JSpinner8 = new javax.swing.JSpinner();
111    JSpinner9 = new javax.swing.JSpinner();
112    JSpinner10 = new javax.swing.JSpinner();
113    JSpinner11 = new javax.swing.JSpinner();
114    JLabel28 = new javax.swing.JLabel();
115    JLabel6 = new javax.swing.JLabel();
116    JSpinner2 = new javax.swing.JSpinner();
117    JLabel7 = new javax.swing.JLabel();
118    JSpinner3 = new javax.swing.JSpinner();
```

```
119     JLabel8 = new javax.swing.JLabel();
120     JLabel9 = new javax.swing.JLabel();
121
122     setDefaultCloseOperation(javax.swing.↵
        ↵ WindowConstants.EXIT_ON_CLOSE);
123     setTitle("Simulation");
124
125     JPanel1.setBorder(javax.swing.BorderFactory.↵
        ↵ createTitledBorder("Simulation_Controls"));
126
127     JButton1.setText("Start");
128     JButton1.addActionListener(new java.awt.event.↵
        ↵ ActionListener() {
129         public void actionPerformed(java.awt.event.↵
            ↵ ActionEvent evt) {
130             StartSimHandler(evt);
131         }
132     });
133
134     JButton2.setText("Pause");
135     JButton2.setEnabled(false);
136     JButton2.addActionListener(new java.awt.event.↵
        ↵ ActionListener() {
137         public void actionPerformed(java.awt.event.↵
            ↵ ActionEvent evt) {
138             PauseResumeHandler(evt);
139         }
140     });
141
142     JButton3.setText("Terminate");
143     JButton3.setEnabled(false);
144     JButton3.addActionListener(new java.awt.event.↵
        ↵ ActionListener() {
145         public void actionPerformed(java.awt.event.↵
            ↵ ActionEvent evt) {
146             TerminateHandler(evt);
147         }
148     });
149
150     JButton4.setText("Report");
151     JButton4.setEnabled(false);
```



```

152     jButton4.addActionListener(new java.awt.event.↵
        ↪ ActionListener() {
153         public void actionPerformed(java.awt.event.↵
            ↪ ActionEvent evt) {
154             ReportHandler(evt);
155         }
156     });
157
158     jSlider1.setForeground(new java.awt.Color(255, ↵
        ↪ 0, 0));
159     jSlider1.setMajorTickSpacing(1);
160     jSlider1.setMaximum(10);
161     jSlider1.setMinimum(1);
162     jSlider1.setMinorTickSpacing(1);
163     jSlider1.setSnapToTicks(true);
164     jSlider1.setToolTipText("<html>Simulation Speed<↵
        ↪ br><h3>Number of seconds in one second</↵
        ↪ h3></br></html>");
165     jSlider1.setValue(1);
166     jSlider1.addChangeListener(new javax.swing.event.↵
        ↪ .ChangeListener() {
167         public void stateChanged(javax.swing.event.↵
            ↪ ChangeEvent evt) {
168             jSlider1StateChanged(evt);
169         }
170     });
171     jSlider1.addPropertyChangeListener(new java.↵
        ↪ beans.PropertyChangeListener() {
172         public void propertyChange(java.beans.↵
            ↪ PropertyChangeEvent evt) {
173             jSlider1PropertyChange(evt);
174         }
175     });
176
177     jCheckBox1.setText("x10");
178     jCheckBox1.setToolTipText("<html><h1>Can crash ↵
        ↪ your system</h1></html>");
179     jCheckBox1.setSelectedIcon(new javax.swing.↵
        ↪ ImageIcon(getClass().getResource("/↵
        ↪ marketsim/600px-Icon-Warning-Red.svg.png"))↵
        ↪ ); // NOI18N

```

```

180     jCheckBox1.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
181         public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
182             FullSpeedHandler(evt);
183         }
184     });
185
186     jLabel3.setIcon(new javax.swing.ImageIcon(↵
        ↪ getClass().getResource("/marketsim/600px-↵
        ↪ Icon-Warning-Red.svg.png")); // NOI18N
187     jLabel3.setToolTipText("<html><h1>Can↵
        ↪ _system</h1></html>");
188
189     jLabel4.setText("jLabel4");
190
191     org.jdesktop.layout.GroupLayout jPanel1Layout = ↵
        ↪ new org.jdesktop.layout.GroupLayout(jPanel1↵
        ↪ );
192     jPanel1.setLayout(jPanel1Layout);
193     jPanel1Layout.setHorizontalGroup(
194         jPanel1Layout.createParallelGroup(org.↵
            ↪ javax.swing.GroupLayout.LEADING)
195         .add(org.jdesktop.layout.GroupLayout.↵
            ↪ TRAILING, jPanel1Layout.↵
            ↪ createSequentialGroup())
196         .add(54, 54, 54)
197         .add(jButton1, org.jdesktop.layout.↵
            ↪ GroupLayout.DEFAULT_SIZE, 71, Short↵
            ↪ .MAX_VALUE)
198         .addPreferredGap(org.jdesktop.layout.↵
            ↪ GroupLayoutStyle.RELATED)
199         .add(jButton2, org.jdesktop.layout.↵
            ↪ GroupLayout.DEFAULT_SIZE, 78, Short↵
            ↪ .MAX_VALUE)
200         .addPreferredGap(org.jdesktop.layout.↵
            ↪ GroupLayoutStyle.RELATED)
201         .add(jButton3, org.jdesktop.layout.↵
            ↪ GroupLayout.DEFAULT_SIZE, 105, ↵
            ↪ Short.MAX_VALUE)

```

```

202         .addPreferredGap(org.jdesktop.layout.↵
           ↪ LayoutStyle.RELATED)
203         .add(jButton4, org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 62, Short↵
           ↪ .MAX_VALUE)
204         .add(jPanel1Layout.createParallelGroup(↵
           ↪ org.jdesktop.layout.GroupLayout.↵
           ↪ LEADING, false)
205             .add(jPanel1Layout.↵
           ↪ createSequentialGroup())
206             .add(18, 18, 18)
207             .add(jSlider1, org.jdesktop.↵
           ↪ layout.GroupLayout.↵
           ↪ PREFERRED_SIZE, org.↵
           ↪ jdesktop.layout.GroupLayout↵
           ↪ .DEFAULT_SIZE, org.jdesktop↵
           ↪ .layout.GroupLayout.↵
           ↪ PREFERRED_SIZE)
208             .add(18, 18, 18))
209         .add(org.jdesktop.layout.GroupLayout↵
           ↪ .TRAILING, jPanel1Layout.↵
           ↪ createSequentialGroup())
210         .addPreferredGap(org.jdesktop.↵
           ↪ layout.LayoutStyle.RELATED,↵
           ↪ org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, ↵
           ↪ Short.MAX_VALUE)
211         .add(jLabel4)
212         .add(89, 89, 89)))
213         .add(jCheckBox1)
214         .addPreferredGap(org.jdesktop.layout.↵
           ↪ LayoutStyle.RELATED)
215         .add(jLabel3)
216         .add(148, 148, 148)
217     );
218     jPanel1Layout.setVerticalGroup(
219         jPanel1Layout.createParallelGroup(org.↵
           ↪ jdesktop.layout.GroupLayout.LEADING)
220         .add(org.jdesktop.layout.GroupLayout.↵
           ↪ TRAILING, jPanel1Layout.↵
           ↪ createSequentialGroup())

```

```

221         .add(jPanel1Layout.createParallelGroup(↵
                ↵ org.jdesktop.layout.GroupLayout.↵
                ↵ CENTER)
222         .add(jButton1)
223         .add(jButton2)
224         .add(jButton3)
225         .add(jButton4)
226         .add(jSlider1, org.jdesktop.layout.↵
                ↵ GroupLayout.PREFERRED_SIZE, org↵
                ↵ .jdesktop.layout.GroupLayout.↵
                ↵ DEFAULT_SIZE, org.jdesktop.↵
                ↵ layout.GroupLayout.↵
                ↵ PREFERRED_SIZE)
227         .add(jCheckBox1)
228         .add(jLabel3))
229         .add(21, 21, 21))
230     .add(org.jdesktop.layout.GroupLayout.↵
        ↵ TRAILING, jPanel1Layout.↵
        ↵ createSequentialGroup())
231         .add(jLabel4)
232         .addContainerGap())
233     );
234
235     jPanel2.setBorder(javax.swing.BorderFactory.↵
        ↵ createTitledBorder("Statistics"));
236
237     jLabel1.setText("Number_of_agents:");
238
239     jLabel2.setText("Product_stored:");
240
241     jLabel11.setText("Wealth:");
242
243     jLabel12.setText("Total_births:");
244
245     jTextField1.setEditable(false);
246     jTextField1.setHorizontalAlignment(javax.swing.↵
        ↵ JTextField.RIGHT);
247     jTextField1.setText("0");
248     jTextField1.addActionListener(new java.awt.event↵
        ↵ .ActionListener() {

```

```

249         public void actionPerformed(java.awt.event.↵
           ↪ ActionEvent evt) {
250             jTextField1ActionPerformed(evt);
251         }
252     });
253
254     jTextField2.setEditable(false);
255     jTextField2.setHorizontalAlignment(javax.swing.↵
           ↪ JTextField.RIGHT);
256     jTextField2.setText("0");
257
258     jTextField4.setEditable(false);
259     jTextField4.setHorizontalAlignment(javax.swing.↵
           ↪ JTextField.RIGHT);
260     jTextField4.setText("0");
261
262     jTextField6.setEditable(false);
263     jTextField6.setHorizontalAlignment(javax.swing.↵
           ↪ JTextField.RIGHT);
264     jTextField6.setText("0");
265
266     org.jdesktop.layout.GroupLayout jPanel4Layout = ↵
           ↪ new org.jdesktop.layout.GroupLayout(jPanel4↵
           ↪ );
267     jPanel4.setLayout(jPanel4Layout);
268     jPanel4Layout.setHorizontalGroup(
269         jPanel4Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
270         .add(jPanel4Layout.createSequentialGroup()
271             .addGap(0)
272             .add(jPanel4Layout.createParallelGroup(↵
           ↪ org.jdesktop.layout.GroupLayout.↵
           ↪ LEADING)
273             .add(jPanel4Layout.↵
           ↪ GroupLayout.createSequentialGroup()
274                 .add(jLabel1)
275                 .addPreferredGap(LayoutStyle.RELATED)
276                 .add(jTextField1, org.jdesktop.↵
           ↪ javax.swing.GroupLayout.↵
           ↪ DEFAULT_SIZE, 128, Short.↵

```

```

                ↪ MAX.VALUE))
277     .add(jPanel4Layout.↵
                ↪ createSequentialGroup())
278     .add(jLabel2)
279     .add(33, 33, 33)
280     .add(jTextField2, org.jdesktop.↵
                ↪ layout.GroupLayout.↵
                ↪ DEFAULT.SIZE, 129, Short.↵
                ↪ MAX.VALUE))
281     .add(jPanel4Layout.↵
                ↪ createSequentialGroup())
282     .add(jPanel4Layout.↵
                ↪ createParallelGroup(org.↵
                ↪ jdesktop.layout.GroupLayout↵
                ↪ .LEADING)
283     .add(jLabel11)
284     .add(jLabel12))
285     .add(55, 55, 55)
286     .add(jPanel4Layout.↵
                ↪ createParallelGroup(org.↵
                ↪ jdesktop.layout.GroupLayout↵
                ↪ .LEADING)
287     .add(jTextField6, org.↵
                ↪ jdesktop.layout.↵
                ↪ GroupLayout.↵
                ↪ DEFAULT.SIZE, 130, ↵
                ↪ Short.MAX.VALUE)
288     .add(jTextField4, org.↵
                ↪ jdesktop.layout.↵
                ↪ GroupLayout.↵
                ↪ DEFAULT.SIZE, 130, ↵
                ↪ Short.MAX.VALUE))))
289     .addContainerGap())
290 );
291 jPanel4Layout.setVerticalGroup(
292     jPanel4Layout.createParallelGroup(org.↵
                ↪ jdesktop.layout.GroupLayout.LEADING)
293     .add(jPanel4Layout.createSequentialGroup()
294     .addContainerGap()
295     .add(jPanel4Layout.createParallelGroup(↵
                ↪ org.jdesktop.layout.GroupLayout.↵

```

```

    ↪ BASELINE)
296     .add(jLabel1)
297     .add(jTextField1 , org.jdesktop.↵
        ↪ layout.GroupLayout.↵
        ↪ PREFERRED_SIZE, org.jdesktop.↵
        ↪ layout.GroupLayout.DEFAULT_SIZE↵
        ↪ , org.jdesktop.layout.↵
        ↪ GroupLayout.PREFERRED_SIZE))
298     .addPreferredGap(org.jdesktop.layout.↵
        ↪ LayoutStyle.RELATED)
299     .add(jPanel4Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ BASELINE)
300     .add(jLabel2)
301     .add(jTextField2 , org.jdesktop.↵
        ↪ layout.GroupLayout.↵
        ↪ PREFERRED_SIZE, org.jdesktop.↵
        ↪ layout.GroupLayout.DEFAULT_SIZE↵
        ↪ , org.jdesktop.layout.↵
        ↪ GroupLayout.PREFERRED_SIZE))
302     .addPreferredGap(org.jdesktop.layout.↵
        ↪ LayoutStyle.RELATED)
303     .add(jPanel4Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ BASELINE)
304     .add(jLabel11)
305     .add(jTextField4 , org.jdesktop.↵
        ↪ layout.GroupLayout.↵
        ↪ PREFERRED_SIZE, org.jdesktop.↵
        ↪ layout.GroupLayout.DEFAULT_SIZE↵
        ↪ , org.jdesktop.layout.↵
        ↪ GroupLayout.PREFERRED_SIZE))
306     .addPreferredGap(org.jdesktop.layout.↵
        ↪ LayoutStyle.RELATED)
307     .add(jPanel4Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ BASELINE)
308     .add(jLabel12)
309     .add(jTextField6 , org.jdesktop.↵
        ↪ layout.GroupLayout.↵
        ↪ PREFERRED_SIZE, org.jdesktop.↵

```

```

        ↪ layout.GroupLayout.DEFAULT_SIZE ↪
        ↪ , org.jdesktop.layout. ↪
        ↪ GroupLayout.PREFERRED.SIZE))
310         .addContainerGap(218, Short.MAX_VALUE))
311     );
312
313     jTabbedPanel.addTab("Agent", jPanel4);
314
315     org.jdesktop.layout.GroupLayout jPanel2Layout = ↪
        ↪ new org.jdesktop.layout.GroupLayout(jPanel2 ↪
        ↪ );
316     jPanel2.setLayout(jPanel2Layout);
317     jPanel2Layout.setHorizontalGroup(
318         jPanel2Layout.createParallelGroup(org. ↪
        ↪ javax.swing.GroupLayout.LEADING)
319         .add(jTabbedPanel)
320     );
321     jPanel2Layout.setVerticalGroup(
322         jPanel2Layout.createParallelGroup(org. ↪
        ↪ javax.swing.GroupLayout.LEADING)
323         .add(jTabbedPanel, org.jdesktop.layout. ↪
        ↪ GroupLayout.DEFAULT_SIZE, 399, Short. ↪
        ↪ MAX_VALUE)
324     );
325
326     jPanel3.setBorder(javax.swing.BorderFactory. ↪
        ↪ createTitledBorder("Simulation Log"));
327
328     jTextArea2.setColumns(20);
329     jTextArea2.setEditable(false);
330     jTextArea2.setRows(5);
331     jTextArea2.setAutoscrolls(true);
332     jScrollPane2.setViewportView(jTextArea2);
333
334     org.jdesktop.layout.GroupLayout jPanel8Layout = ↪
        ↪ new org.jdesktop.layout.GroupLayout(jPanel8 ↪
        ↪ );
335     jPanel8.setLayout(jPanel8Layout);
336     jPanel8Layout.setHorizontalGroup(
337         jPanel8Layout.createParallelGroup(org. ↪
        ↪ javax.swing.GroupLayout.LEADING)

```



```

338         .add(jScrollPane2 , org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 541, Short.↵
           ↪ MAX_VALUE)
339     );
340     jPanel8Layout.setVerticalGroup(
341         jPanel8Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
342         .add(jScrollPane2 , org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 356, Short.↵
           ↪ MAX_VALUE)
343     );
344
345     jTabbedPane2.addTab(" Agent" , jPanel8);
346
347     jTextArea3.setColumns(20);
348     jTextArea3.setEditable(false);
349     jTextArea3.setRows(5);
350     jScrollPane3.setViewportView(jTextArea3);
351
352     org.jdesktop.layout.GroupLayout jPanel10Layout =↵
           ↪ new org.jdesktop.layout.GroupLayout(↵
           ↪ jPanel10);
353     jPanel10.setLayout(jPanel10Layout);
354     jPanel10Layout.setHorizontalGroup(
355         jPanel10Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
356         .add(jScrollPane3 , org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 541, Short.↵
           ↪ MAX_VALUE)
357     );
358     jPanel10Layout.setVerticalGroup(
359         jPanel10Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
360         .add(jScrollPane3 , org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 356, Short.↵
           ↪ MAX_VALUE)
361     );
362
363     jTabbedPane2.addTab(" Market" , jPanel10);
364
365     jTextArea4.setColumns(20);

```

```

366     JTextArea4.setEditable(false);
367     JTextArea4.setRows(5);
368     JScrollPane4.setViewportView(jTextArea4);
369
370     org.jdesktop.layout.GroupLayout jPanel11Layout = ↵
        ↵ new org.jdesktop.layout.GroupLayout( ↵
        ↵ jPanel11);
371     jPanel11.setLayout(jPanel11Layout);
372     jPanel11Layout.setHorizontalGroup(
373         jPanel11Layout.createParallelGroup(org. ↵
        ↵ javax.swing.GroupLayout.LEADING)
374         .add(jScrollPane4, org.jdesktop.layout. ↵
        ↵ GroupLayout.DEFAULT_SIZE, 541, Short. ↵
        ↵ MAX_VALUE)
375     );
376     jPanel11Layout.setVerticalGroup(
377         jPanel11Layout.createParallelGroup(org. ↵
        ↵ javax.swing.GroupLayout.LEADING)
378         .add(jScrollPane4, org.jdesktop.layout. ↵
        ↵ GroupLayout.DEFAULT_SIZE, 356, Short. ↵
        ↵ MAX_VALUE)
379     );
380
381     jTabbedPane2.addTab("Gov.", jPanel11);
382
383     JTextArea5.setColumns(20);
384     JTextArea5.setEditable(false);
385     JTextArea5.setRows(5);
386     JScrollPane5.setViewportView(jTextArea5);
387
388     org.jdesktop.layout.GroupLayout jPanel9Layout = ↵
        ↵ new org.jdesktop.layout.GroupLayout(jPanel9 ↵
        ↵ );
389     jPanel9.setLayout(jPanel9Layout);
390     jPanel9Layout.setHorizontalGroup(
391         jPanel9Layout.createParallelGroup(org. ↵
        ↵ javax.swing.GroupLayout.LEADING)
392         .add(jScrollPane5, org.jdesktop.layout. ↵
        ↵ GroupLayout.DEFAULT_SIZE, 541, Short. ↵
        ↵ MAX_VALUE)
393     );

```

```

394     JPanel9Layout.setVerticalGroup(
395         JPanel9Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
396         .add(jScrollPane5, org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, 356, Short.↵
           ↪ MAXVALUE)
397     );
398
399     JTabbedPane2.addTab("System", JPanel9);
400
401     JPanel13.setBorder(javax.swing.BorderFactory.↵
           ↪ createTitledBorder("Initial_Properties"));
402
403     JLabel29.setText("Produce_Will");
404
405     JLabel30.setText("Consume_Will");
406
407     JLabel33.setText("Replication_Strategy");
408
409     JLabel34.setText("Stored_Product");
410
411     JLabel35.setText("Stored_Wealth");
412
413     JLabel36.setText("Remaining_time");
414
415     JLabel28.setText("Initial_Product_Price");
416
417     JLabel6.setText("%");
418
419     JLabel7.setText("Agent_Reaction");
420
421     JLabel8.setText("Production_unit_cost");
422
423     JLabel9.setText("%");
424
425     org.jdesktop.layout.GroupLayout JPanel13Layout =↵
           ↪ new org.jdesktop.layout.GroupLayout(↵
           ↪ JPanel13);
426     JPanel13.setLayout(JPanel13Layout);
427     JPanel13Layout.setHorizontalGroup(

```

```

428     jPanel13Layout.createParallelGroup(org.↵
        ↪ javax.swing.GroupLayout.LEADING)
429     .add(jPanel13Layout.createSequentialGroup()
430         .addContainerGap()
431         .add(jPanel13Layout.createParallelGroup(↵
            ↪ org.jdesktop.layout.GroupLayout.↵
            ↪ LEADING)
432         .add(jLabel35)
433         .add(jLabel36)
434         .add(jLabel33)
435         .add(jLabel34)
436         .add(jPanel13Layout.↵
            ↪ createParallelGroup(org.↵
            ↪ javax.swing.GroupLayout.↵
            ↪ LEADING)
437         .add(jLabel29)
438         .add(org.jdesktop.layout.↵
            ↪ GroupLayout.TRAILING, ↵
            ↪ jLabel30))
439         .add(jLabel28)
440         .add(jLabel7)
441         .add(jLabel8))
442     .addPreferredGap(org.jdesktop.layout.↵
        ↪ LayoutStyle.RELATED, 207, Short.↵
        ↪ MAXVALUE)
443     .add(jPanel13Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ LEADING, false)
444         .add(org.jdesktop.layout.GroupLayout↵
            ↪ .TRAILING, jSpinner3)
445         .add(org.jdesktop.layout.GroupLayout↵
            ↪ .TRAILING, jSpinner2)
446         .add(org.jdesktop.layout.GroupLayout↵
            ↪ .TRAILING, jSpinner11)
447         .add(org.jdesktop.layout.GroupLayout↵
            ↪ .TRAILING, jSpinner1, org.↵
            ↪ javax.swing.GroupLayout.↵
            ↪ DEFAULT_SIZE, 129, Short.↵
            ↪ MAXVALUE)
448     .add(org.jdesktop.layout.GroupLayout↵
        ↪ .TRAILING, jSpinner6, org.↵

```

```

        ↪ jdesktop.layout.GroupLayout.↵
        ↪ DEFAULT_SIZE, 129, Short.↵
        ↪ MAX_VALUE)
449     .add(org.jdesktop.layout.GroupLayout↵
        ↪ .TRAILING, jSpinner8, org.↵
        ↪ jdesktop.layout.GroupLayout.↵
        ↪ DEFAULT_SIZE, 129, Short.↵
        ↪ MAX_VALUE)
450     .add(org.jdesktop.layout.GroupLayout↵
        ↪ .TRAILING, jSpinner9, org.↵
        ↪ jdesktop.layout.GroupLayout.↵
        ↪ DEFAULT_SIZE, 129, Short.↵
        ↪ MAX_VALUE)
451     .add(org.jdesktop.layout.GroupLayout↵
        ↪ .TRAILING, jSpinner7, org.↵
        ↪ jdesktop.layout.GroupLayout.↵
        ↪ DEFAULT_SIZE, 129, Short.↵
        ↪ MAX_VALUE)
452     .add(org.jdesktop.layout.GroupLayout↵
        ↪ .TRAILING, jSpinner10, org.↵
        ↪ jdesktop.layout.GroupLayout.↵
        ↪ DEFAULT_SIZE, 129, Short.↵
        ↪ MAX_VALUE))
453     .addPreferredGap(org.jdesktop.layout.↵
        ↪ LayoutStyle.RELATED)
454     .add(jPanel13Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ LEADING)
455         .add(jLabel6)
456         .add(jLabel9))
457     .addContainerGap(29, Short.MAX_VALUE))
458 );
459 jPanel13Layout.setVerticalGroup(
460     jPanel13Layout.createParallelGroup(org.↵
        ↪ jdesktop.layout.GroupLayout.LEADING)
461     .add(jPanel13Layout.createSequentialGroup())
462     .add(17, 17, 17)
463     .add(jPanel13Layout.createParallelGroup(↵
        ↪ org.jdesktop.layout.GroupLayout.↵
        ↪ BASELINE)
464     .add(jLabel29)

```

```

465         .add(jSpinner1 , org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵
            ↵ layout.GroupLayout.↵
            ↵ PREFERRED_SIZE))
466     .addPreferredGap(org.jdesktop.layout.↵
            ↵ LayoutStyle.RELATED)
467     .add(jPanel13Layout.createParallelGroup(↵
            ↵ org.jdesktop.layout.GroupLayout.↵
            ↵ BASELINE)
468         .add(jLabel30)
469         .add(jSpinner6 , org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵
            ↵ layout.GroupLayout.↵
            ↵ PREFERRED_SIZE))
470     .addPreferredGap(org.jdesktop.layout.↵
            ↵ LayoutStyle.RELATED)
471     .add(jPanel13Layout.createParallelGroup(↵
            ↵ org.jdesktop.layout.GroupLayout.↵
            ↵ BASELINE)
472         .add(jLabel33)
473         .add(jSpinner8 , org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵
            ↵ layout.GroupLayout.↵
            ↵ PREFERRED_SIZE)
474         .add(jLabel6))
475     .addPreferredGap(org.jdesktop.layout.↵
            ↵ LayoutStyle.RELATED)
476     .add(jPanel13Layout.createParallelGroup(↵
            ↵ org.jdesktop.layout.GroupLayout.↵
            ↵ BASELINE)
477         .add(jLabel34)
478         .add(jSpinner9 , org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵

```

```

        ↪ layout . GroupLayout . ✓
        ↪ PREFERRED_SIZE )
479 .addPreferredGap ( org . jdesktop . layout . ✓
        ↪ LayoutStyle .RELATED )
480 .add ( jPanel13Layout . createParallelGroup ( ✓
        ↪ org . jdesktop . layout . GroupLayout . ✓
        ↪ BASELINE )
481 .add ( jLabel35 )
482 .add ( jSpinner7 , org . jdesktop . layout . ✓
        ↪ GroupLayout . PREFERRED_SIZE , org ✓
        ↪ . jdesktop . layout . GroupLayout . ✓
        ↪ DEFAULT_SIZE , org . jdesktop . ✓
        ↪ layout . GroupLayout . ✓
        ↪ PREFERRED_SIZE ) )
483 .addPreferredGap ( org . jdesktop . layout . ✓
        ↪ LayoutStyle .RELATED )
484 .add ( jPanel13Layout . createParallelGroup ( ✓
        ↪ org . jdesktop . layout . GroupLayout . ✓
        ↪ BASELINE )
485 .add ( jLabel36 )
486 .add ( jSpinner10 , org . jdesktop . layout ✓
        ↪ . GroupLayout . PREFERRED_SIZE , ✓
        ↪ org . jdesktop . layout . GroupLayout ✓
        ↪ .DEFAULT_SIZE , org . jdesktop . ✓
        ↪ layout . GroupLayout . ✓
        ↪ PREFERRED_SIZE ) )
487 .addPreferredGap ( org . jdesktop . layout . ✓
        ↪ LayoutStyle .RELATED )
488 .add ( jPanel13Layout . createParallelGroup ( ✓
        ↪ org . jdesktop . layout . GroupLayout . ✓
        ↪ BASELINE )
489 .add ( jSpinner11 , org . jdesktop . layout ✓
        ↪ . GroupLayout . PREFERRED_SIZE , ✓
        ↪ org . jdesktop . layout . GroupLayout ✓
        ↪ .DEFAULT_SIZE , org . jdesktop . ✓
        ↪ layout . GroupLayout . ✓
        ↪ PREFERRED_SIZE )
490 .add ( jLabel28 ) )
491 .addPreferredGap ( org . jdesktop . layout . ✓
        ↪ LayoutStyle .RELATED )

```

```

492         .add(jPanel13Layout.createParallelGroup( ↵
           ↵ org.jdesktop.layout.GroupLayout. ↵
           ↵ BASELINE)
493         .add(jSpinner2, org.jdesktop.layout. ↵
           ↵ GroupLayout.PREFERRED_SIZE, org ↵
           ↵ .jdesktop.layout.GroupLayout. ↵
           ↵ DEFAULT_SIZE, org.jdesktop. ↵
           ↵ layout.GroupLayout. ↵
           ↵ PREFERRED_SIZE)
494         .add(jLabel7)
495         .add(jLabel9))
496     .addPreferredGap(org.jdesktop.layout. ↵
           ↵ LayoutStyle.RELATED)
497     .add(jPanel13Layout.createParallelGroup( ↵
           ↵ org.jdesktop.layout.GroupLayout. ↵
           ↵ BASELINE)
498         .add(jSpinner3, org.jdesktop.layout. ↵
           ↵ GroupLayout.PREFERRED_SIZE, org ↵
           ↵ .jdesktop.layout.GroupLayout. ↵
           ↵ DEFAULT_SIZE, org.jdesktop. ↵
           ↵ layout.GroupLayout. ↵
           ↵ PREFERRED_SIZE)
499         .add(jLabel8))
500     .addContainerGap(org.jdesktop.layout. ↵
           ↵ GroupLayout.DEFAULT_SIZE, Short. ↵
           ↵ MAX_VALUE))
501 );
502
503 jTabbedPane2.addTab("Initial_Prop.", jPanel13);
504
505 org.jdesktop.layout.GroupLayout jPanel3Layout = ↵
           ↵ new org.jdesktop.layout.GroupLayout(jPanel3 ↵
           ↵ );
506 jPanel3.setLayout(jPanel3Layout);
507 jPanel3Layout.setHorizontalGroup(
508     jPanel3Layout.createParallelGroup(org. ↵
           ↵
           ↵ javax.swing.GroupLayout.LEADING)
509     .add(org.jdesktop.layout.GroupLayout. ↵
           ↵ TRAILING, jTabbedPane2, org.jdesktop. ↵
           ↵ layout.GroupLayout.DEFAULT_SIZE, 553, ↵
           ↵ Short.MAX_VALUE)

```



```

510     );
511     jPanel3Layout.setVerticalGroup(
512         jPanel3Layout.createParallelGroup(org.↵
513             ↵ javax.swing.GroupLayout.LEADING)
514             .add(org.jdesktop.layout.GroupLayout.↵
515                 ↵ TRAILING, jTabledPane2)
516             );
517     org.jdesktop.layout.GroupLayout layout = new org↵
518         ↵ javax.swing.GroupLayout(getContentPane↵
519             ↵ ());
520     getContentPane().setLayout(layout);
521     layout.setHorizontalGroup(
522         layout.createParallelGroup(org.jdesktop.↵
523             ↵ javax.swing.GroupLayout.LEADING)
524             .add(layout.createSequentialGroup())
525             .addContainerGap()
526             .add(layout.createParallelGroup(org.↵
527                 ↵ javax.swing.GroupLayout.LEADING↵
528                 ↵ )
529                 .add(layout.createSequentialGroup()
530                     .add(jPanel2, org.jdesktop.↵
531                         ↵ javax.swing.GroupLayout.↵
532                         ↵ PREFERRED_SIZE, org.↵
533                         ↵ javax.swing.GroupLayout↵
534                         ↵ .DEFAULT_SIZE, org.jdesktop↵
535                         ↵ .layout.GroupLayout.↵
536                         ↵ PREFERRED_SIZE)
537                     .addPreferredGap(org.jdesktop.↵
538                         ↵ javax.swing.LayoutStyle.RELATED)
539                     .add(jPanel3, org.jdesktop.↵
540                         ↵ javax.swing.GroupLayout.↵
541                         ↵ DEFAULT_SIZE, org.jdesktop.↵
542                         ↵ javax.swing.GroupLayout.↵
543                         ↵ DEFAULT_SIZE, Short.↵
544                         ↵ MAX_VALUE))
545                 .add(jPanel1, org.jdesktop.layout.↵
546                     ↵ javax.swing.GroupLayout.DEFAULT_SIZE, org.↵
547                     ↵ javax.swing.GroupLayout.↵
548                     ↵ DEFAULT_SIZE, Short.MAX_VALUE))
549             .addContainerGap())

```

```

529     );
530     layout.setVerticalGroup(
531         layout.createParallelGroup(org.jdesktop.↵
            ↵ layout.GroupLayout.LEADING)
532     .add(org.jdesktop.layout.GroupLayout.↵
            ↵ TRAILING, layout.createSequentialGroup↵
            ↵ ())
533     .addContainerGap()
534     .add(layout.createParallelGroup(org.↵
            ↵ jdesktop.layout.GroupLayout.LEADING↵
            ↵ ))
535     .add(jPanel3, org.jdesktop.layout.↵
            ↵ GroupLayout.DEFAULT_SIZE, org.↵
            ↵ jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, Short.MAX_VALUE)
536     .add(jPanel2, org.jdesktop.layout.↵
            ↵ GroupLayout.DEFAULT_SIZE, org.↵
            ↵ jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, Short.MAX_VALUE))
537     .addPreferredGap(org.jdesktop.layout.↵
            ↵ LayoutStyle.RELATED)
538     .add(jPanel1, org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org.↵
            ↵ jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE)
539     .addContainerGap())
540 );
541
542     pack();
543 }// </editor-fold>//GEN-END: initComponents
544
545 private void StartSimHandler(java.awt.event.↵
    ↵ ActionEvent evt) { //GEN-FIRST:↵
    ↵ event_StartSimHandler
546     jSpinner1.setEnabled(false);
547     jSpinner6.setEnabled(false);
548     jSpinner8.setEnabled(false);
549     jSpinner9.setEnabled(false);
550     jSpinner7.setEnabled(false);
551     jSpinner10.setEnabled(false);

```

```

552     jSpinner11.setEnabled(false);
553     jSpinner2.setEnabled(false);
554     jSpinner3.setEnabled(false);
555
556     jSlider1.setEnabled(false);
557     jCheckBox1.setEnabled(false);
558
559     jButton1.setEnabled(false);
560     jButton2.setEnabled(true);
561     jButton3.setEnabled(true);
562     god.setDelayFactor(jSlider1.getValue());
563     god.setParameters(this, lauchSim.getAgentList(), ↵
        ↵ lauchSim.getMarket(),
564         lauchSim.getPool(), lauchSim.getLog(), ↵
            ↵ lauchSim.getRecorder(), lauchSim. ↵
                ↵ getGovernment()           );
565     god.start();
566
567     //GEN-LAST: event_StartSimHandler
568
569     private void PauseResumeHandler(java.awt.event. ↵
        ↵ ActionEvent evt) //GEN-FIRST: ↵
        ↵ event_PauseResumeHandler
570         if (evt.getActionCommand().equals("Pause"))
571         {
572             jButton2.setText("Resume");
573             synchronized (this) {
574                 god.setTimePaused(true);
575             }
576         }
577         if (evt.getActionCommand().equals("Resume"))
578         {
579             jButton2.setText("Pause");
580             synchronized (this) {
581                 god.setTimePaused(false);
582                 if (!god.isInterrupted())
583                     god.interrupt();
584             }
585
586         //             god.getSimulationClockTimer().enable();
587     }

```

```

588
589     }//GEN-LAST:event_PauseResumeHandler
590
591     private void ReportHandler(java.awt.event.↵
        ↪ ActionEvent evt) { //GEN-FIRST:↵
        ↪ event_ReportHandler
592         // TODO buld simulation report
593         JFrame Report = new Report();
594 //         Thread chart_FREE_MEMORY = new Thread(new ↵
        ↪ ShowCharts(God.getRecorder(), Recorder.FREE_MEMORY,
595 //             "Free Memory", "Free Memory", "Time", ↵
        ↪ "Memory"));
596 //         chart_FREE_MEMORY.start();
597 //         Thread chart_REAL_TIME_OVERRUNS = new Thread(↵
        ↪ new ShowCharts(God.getRecorder(), Recorder.↵
        ↪ REAL_TIME_OVERRUNS,
598 //             "Real time overruns", "Real time ↵
        ↪ overruns", "Time", "Overruns"));
599 //         chart_REAL_TIME_OVERRUNS.start();
600
601         //JOptionPane.showMessageDialog(null, "↵
        ↪ Simulation report.");
602         //this.dispose();
603     }//GEN-LAST:event_ReportHandler
604
605     private void TerminateHandler(java.awt.event.↵
        ↪ ActionEvent evt) { //GEN-FIRST:↵
        ↪ event_TerminateHandler
606         jButton2.setEnabled(false);
607         jButton3.setEnabled(false);
608         jButton4.setEnabled(true);
609         synchronized (this) {
610             god.setTimePaused(true);
611         }
612
613
614     }//GEN-LAST:event_TerminateHandler
615
616     private void jSlider1PropertyChange(java.beans.↵
        ↪ PropertyChangeEvent evt) { //GEN-FIRST:↵
        ↪ event_jSlider1PropertyChange

```

```

617
618     }//GEN-LAST:event_jSlider1PropertyChange
619
620     private void jSlider1StateChanged(javax.swing.event.↵
        ↪ ChangeEvent evt) { //GEN-FIRST:↵
        ↪ event_jSlider1StateChanged
621         god.setDelayFactor(jSlider1.getValue());
622         jLabel4.setText("" + jSlider1.getValue())↵
            ↪ ;
623     }//GEN-LAST:event_jSlider1StateChanged
624
625     private void FullSpeedHandler(java.awt.event.↵
        ↪ ItemEvent evt) { //GEN-FIRST:↵
        ↪ event_FullSpeedHandler
626         if(jCheckBox1.isSelected()){
627             jLabel3.setVisible(true);
628             jLabel4.setVisible(true);
629             jSlider1.setPaintLabels(false);
630             jSlider1.setMaximum(100);
631             jSlider1.setValue(jSlider1.getValue()*10);
632         }
633         else
634         {
635             jLabel3.setVisible(false);
636             jLabel4.setVisible(false);
637             jSlider1.setMaximum(10);
638             jSlider1.setMajorTickSpacing(1);
639             jSlider1.setPaintLabels(true);
640             if(jSlider1.getValue()>10)jSlider1.setValue↵
                ↪ (10);
641         }
642     }//GEN-LAST:event_FullSpeedHandler
643
644     private void jTextField1ActionPerformed(java.awt.↵
        ↪ event.ActionEvent evt) { //GEN-FIRST:↵
        ↪ event_jTextField1ActionPerformed
645
646     }//GEN-LAST:event_jTextField1ActionPerformed
647
648
649

```

```
650 // Variables declaration - do not modify//GEN-BEGIN:✓
    ↪ variables
651 private javax.swing.JButton jButton1;
652 private javax.swing.JButton jButton2;
653 private javax.swing.JButton jButton3;
654 private javax.swing.JButton jButton4;
655 private javax.swing.JCheckBox jCheckBox1;
656 private javax.swing.JLabel jLabel1;
657 private javax.swing.JLabel jLabel11;
658 private javax.swing.JLabel jLabel12;
659 private javax.swing.JLabel jLabel2;
660 private javax.swing.JLabel jLabel28;
661 private javax.swing.JLabel jLabel29;
662 private javax.swing.JLabel jLabel3;
663 private javax.swing.JLabel jLabel30;
664 private javax.swing.JLabel jLabel33;
665 private javax.swing.JLabel jLabel34;
666 private javax.swing.JLabel jLabel35;
667 private javax.swing.JLabel jLabel36;
668 private javax.swing.JLabel jLabel4;
669 private javax.swing.JLabel jLabel6;
670 private javax.swing.JLabel jLabel7;
671 private javax.swing.JLabel jLabel8;
672 private javax.swing.JLabel jLabel9;
673 private javax.swing.JPanel jPanel1;
674 private javax.swing.JPanel jPanel10;
675 private javax.swing.JPanel jPanel11;
676 private javax.swing.JPanel jPanel13;
677 private javax.swing.JPanel jPanel2;
678 private javax.swing.JPanel jPanel3;
679 private javax.swing.JPanel jPanel4;
680 private javax.swing.JPanel jPanel8;
681 private javax.swing.JPanel jPanel9;
682 private javax.swing.JScrollPane jScrollPane2;
683 private javax.swing.JScrollPane jScrollPane3;
684 private javax.swing.JScrollPane jScrollPane4;
685 private javax.swing.JScrollPane jScrollPane5;
686 private javax.swing.JSlider jSlider1;
687 private javax.swing.JSpinner jSpinner1;
688 private javax.swing.JSpinner jSpinner10;
689 private javax.swing.JSpinner jSpinner11;
```

```
690     private javax.swing.JSpinner jSpinner2;
691     private javax.swing.JSpinner jSpinner3;
692     private javax.swing.JSpinner jSpinner6;
693     private javax.swing.JSpinner jSpinner7;
694     private javax.swing.JSpinner jSpinner8;
695     private javax.swing.JSpinner jSpinner9;
696     private javax.swing.JTabbedPane jTabbedPane1;
697     private javax.swing.JTabbedPane jTabbedPane2;
698     private javax.swing.JTextArea jTextArea2;
699     private javax.swing.JTextArea jTextArea3;
700     private javax.swing.JTextArea jTextArea4;
701     private javax.swing.JTextArea jTextArea5;
702     private javax.swing.JTextField jTextField1;
703     private javax.swing.JTextField jTextField2;
704     private javax.swing.JTextField jTextField4;
705     private javax.swing.JTextField jTextField6;
706     // End of variables declaration//GEN-END:variables
707
708     public JSlider getjSlider1() {
709         return jSlider1;
710     }
711
712     public JSpinner getjSpinner1() {
713         return jSpinner1;
714     }
715
716     public JSpinner getjSpinner10() {
717         return jSpinner10;
718     }
719
720     public JSpinner getjSpinner6() {
721         return jSpinner6;
722     }
723
724     public JSpinner getjSpinner7() {
725         return jSpinner7;
726     }
727
728     public JSpinner getjSpinner8() {
729         return jSpinner8;
730     }
```

```
731
732     public JSpinner getjSpinner9() {
733         return jSpinner9;
734     }
735
736     public JTextArea getjTextArea2() {
737         return jTextArea2;
738     }
739
740     public JTextArea getjTextArea3() {
741         return jTextArea3;
742     }
743
744     public JTextArea getjTextArea4() {
745         return jTextArea4;
746     }
747
748     public JTextArea getjTextArea5() {
749         return jTextArea5;
750     }
751
752     public JSpinner getjSpinner11() {
753         return jSpinner11;
754     }
755
756     public JTextField getjTextField1() {
757         return jTextField1;
758     }
759
760     public void setjTextField1(JTextField jTextField1) {
761         this.jTextField1 = jTextField1;
762     }
763
764     public JTextField getjTextField2() {
765         return jTextField2;
766     }
767
768     public void setjTextField2(JTextField jTextField2) {
769         this.jTextField2 = jTextField2;
770     }
771
```



```

772     public JTextField getjTextField4() {
773         return jTextField4;
774     }
775
776     public void setjTextField4(JTextField jTextField4) {
777         this.jTextField4 = jTextField4;
778     }
779
780     public JTextField getjTextField6() {
781         return jTextField6;
782     }
783
784     public void setjTextField6(JTextField jTextField6) {
785         this.jTextField6 = jTextField6;
786     }
787
788     //     public JTextField getjTextField7() {
789     //         return jTextField7;
790     //     }
791     //
792     //     public void setjTextField7(JTextField jTextField7)↯
793     ↪     {
794     //         this.jTextField7 = jTextField7;
795     //     }
796     //     public JTextField getjTextField8() {
797     //         return jTextField8;
798     //     }
799     //
800     //     public void setjTextField8(JTextField jTextField8)↯
801     ↪     {
802     //         this.jTextField8 = jTextField8;
803     //     }
804     //     public JTextField getjTextField9() {
805     //         return jTextField9;
806     //     }
807     //
808     //     public void setjTextField9(JTextField jTextField9)↯
809     ↪     {
810     //         this.jTextField9 = jTextField9;

```

```
810 //    }
811
812     public JButton getjButton3 ()
813     {
814         return jButton3;
815     }
816
817     public JSpinner getjSpinner2 () {
818         return jSpinner2;
819     }
820
821     public JSpinner getjSpinner3 () {
822         return jSpinner3;
823     }
824
825 }
```

God.java

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  package marketsim;
7
8  import java.util.ArrayList;
9  import javax.realtime.AbsoluteTime;
10 import javax.realtime.AperiodicParameters;
11 import javax.realtime.AsyncEventHandler;
12 import javax.realtime.Clock;
13 import javax.realtime.PeriodicParameters;
14 import javax.realtime.PriorityParameters;
15 import javax.realtime.PriorityScheduler;
16 import javax.realtime.RealtimeThread;
17 import javax.realtime.RelativeTime;
18 import javax.realtime.ReleaseParameters;
19 import javax.swing.JOptionPane;
20
21
22
23
24 /**
25 *
26 * @author Lu s F. Reis Pereira
27 */
28 public class God extends RealtimeThread {
29
30     private RelativeTime clock;
31     private static RelativeTime simulationClockTimer;
32     private int delayFactor = 1;
33     private DashBoard dashBoard;
34     private boolean TimePaused = false;
35     AsyncEventHandler simulationClockTimerHandler;
36     static private RelativeTime simulationTime = new ↵
37         ↵ RelativeTime(0,0);
38     private static ArrayList<Agent> agentList;
39     private Market market;
40     private Pool pool;

```

```

40     private Log log;
41     private boolean END_SIM=false;
42     private static Integer semaphore=0;
43     private static Integer RealTimeOverruns =0;
44     private static Recorder recorder;
45     private static Government government;
46     private static long impulseLenght;
47     private static AbsoluteTime InitialAbsoluteTime;
48     private static RelativeTime TimePassed;
49
50
51
52
53     public God ()
54     {
55
56
57         clock = Clock.getRealtimeClock().getResolution() ↵
58         ↵ ;
59         System.out.println("Real-time_clock_resolution: ↵
60         ↵ " + clock.toString());
61
62         setName("God_RTT");
63
64         PriorityParameters GodPriorityParameters =
65         new PriorityParameters(
66         PriorityScheduler.instance(). ↵
67         ↵ getMaxPriority());
68         this.setSchedulingParameters( ↵
69         ↵ GodPriorityParameters);
70     }
71     public void setParameters(DashBoard dashboard, ↵
72     ↵ ArrayList<Agent> agentlist, Market market,
73     Pool pool, Log log, Recorder recorder, ↵
74     ↵ Government government){
75         this.market = market;
76         this.pool = pool;
77         this.log = log;
78         this.agentList=agentlist;
79         this.dashBoard=dashboard;

```

```

74     this.delayFactor=dashboard.getjSlider1().↵
        ↪ getValue();
75     this.recorder = recorder;
76     this.government = government;
77     this.market = market;
78
79 }
80
81 @Override
82 public void run() {
83
84     ReleaseParameters GodReleaseParameters =
85         new PeriodicParameters( new RelativeTime↵
            ↪ (1000, 0));
86     this.setReleaseParameters(GodReleaseParameters)↵
            ↪ ;
87     agentList.add(new Agent(
88         Double.parseDouble(dashboard.↵
            ↪ getjSpinner1().getValue().toString↵
            ↪ ()),
89         Double.parseDouble(dashboard.↵
            ↪ getjSpinner6().getValue().toString↵
            ↪ ()),
90         Double.parseDouble(dashboard.↵
            ↪ getjSpinner8().getValue().toString↵
            ↪ ()),
91         0.0,
92         Double.parseDouble(dashboard.↵
            ↪ getjSpinner9().getValue().toString↵
            ↪ ()),
93         Double.parseDouble(dashboard.↵
            ↪ getjSpinner7().getValue().toString↵
            ↪ ()),
94         0,
95         0,
96         market,
97         pool, log, dashboard, this, agentList, ↵
            ↪ recorder));
98     agentList.add(new Agent(
99         Double.parseDouble(dashboard.↵
            ↪ getjSpinner1().getValue().toString↵

```

```

        ↪ ()),
100     Double.parseDouble(dashBoard.↵
        ↪ getjSpinner6().getValue().toString↵
        ↪ ()),
101     Double.parseDouble(dashBoard.↵
        ↪ getjSpinner8().getValue().toString↵
        ↪ ()),
102     0.0,
103     Double.parseDouble(dashBoard.↵
        ↪ getjSpinner9().getValue().toString↵
        ↪ ()),
104     Double.parseDouble(dashBoard.↵
        ↪ getjSpinner7().getValue().toString↵
        ↪ ()),
105     1,
106     0,
107     market,
108     pool, log, dashBoard, this, agentList, ↵
        ↪ recorder));
109     for(int i = 0; i < agentList.size(); i++)
110     {
111         agentList.get(i).setItSelf(new Thread(↵
            ↪ agentList.get(i), "Thread_for_Agent_↵
            ↪ number_" + agentList.get(i).getAgentID↵
            ↪ ());
112         agentList.get(i).getItSelf().start();
113
114     }
115     market.setName("Market_Thread");
116     market.start();
117     government.setName("Government_Thread");
118     government.start();
119     simulationClockTimer = new RelativeTime(Long.↵
        ↪ parseLong("" + dashBoard.getjSpinner10().↵
        ↪ getValue()) * 1000, 0);
120     InitialAbsoluteTime = Clock.getRealtimeClock().↵
        ↪ getTime();
121     while(true)
122     {
123
124         this.pool.ResetPool();

```

```

125         if (semaphore > 0) {
126             this.setTimePaused(true);
127             JOptionPane.showMessageDialog(null ↵
                ↵ , "Not_enough_CPU" , " ↵
                ↵ Simulation_OVER" , JOptionPane ↵
                ↵ .ERRORMESSAGE);
128         }
129     synchronized(this) {
130         GodReleaseParameters =
131             new PeriodicParameters(
132             new RelativeTime(1000 / ↵
                ↵ delayFactor , 0));
133
134     if (!TimePaused) {
135
136         simulationTime=simulationTime.add(↵
            ↵ Math.round(1000/delayFactor) , ↵
            ↵ 0);
137         impulseLenght = Math.round(1000/↵
            ↵ delayFactor);
138         this.setReleaseParameters(↵
            ↵ GodReleaseParameters);
139         RealtimeThread.waitForNextPeriod();
140         TimePassed =
141             Clock.getRealtimeClock().↵
                ↵ getTime().subtract(↵
                ↵ InitialAbsoluteTime);
142     synchronized(Lock.lock){
143         if(Agent.isSIM_STOP()){
144             Agent.setSIM_STOP(false);
145             Government.setSIM_STOP(false ↵
                ↵ );
146             Lock.lock.notifyAll();
147         }
148     }
149     synchronized(Lock.timelock){
150         Lock.timelock.notifyAll();
151     }
152     processAgentsLife();
153     processAgentsStatistics();
154     processMarketStatistics();

```

```

155         processGovernmentStatistics ();
156         processSystemStatistics ();
157         if (END_SIM)
158         {
159             dashBoard.getjButton3().doClick ↵
                ↵ ();
160             market.setEND_SIM(true);
161             government.setEND_SIM(true);
162         }
163     } else {
164         this.setReleaseParameters(new ↵
                ↵ AperiodicParameters());
165         this.setReleaseParameters(↵
                ↵ GodReleaseParameters);
166         Agent.setSIM_STOP(true);
167         Government.setSIM_STOP(true);
168         try {
169             while (TimePaused) {
170                 this.wait();
171             }
172
173             } catch (InterruptedException ex) {
174 //         Logger.getLogger(God.class.getName ↵
                ↵ ().log(Level.SEVERE, null, ex);
175             }
176
177     }
178
179     dashBoard.getjTextArea5().append("God is ↵
                ↵ _Alive:_ " + God.getSimulationTime()
180         + "_delayFactor:_ " + delayFactor ↵
                ↵ + "\n");
181     dashBoard.getjTextArea5().↵
                ↵ setCaretPosition(dashBoard.↵
                ↵ getjTextArea5().getDocument().↵
                ↵ getLength());
182
183     }
184     if (simulationTime.compareTo(↵
                ↵ simulationClockTimer) > 0 )
185     {
        dashBoard.getjButton3().doClick();
    }

```



```

186         }
187     }
188
189 }
190
191     public int getDelayFactor() {
192         return delayFactor;
193     }
194
195     public void setDelayFactor(int delayFactor) {
196         this.delayFactor = delayFactor;
197     }
198
199
200     public static RelativeTime getSimulationTime() {
201         return simulationTime;
202     }
203
204
205     public RelativeTime getClock() {
206         return clock;
207     }
208
209     public boolean isTimePaused() {
210         return TimePaused;
211     }
212
213     public void setTimePaused(boolean TimePaused) {
214         this.TimePaused = TimePaused;
215     }
216
217     private void processAgentsLife() {
218         synchronized (Lock.AgentListlock) {
219             for (Agent agent : agentList) {
220                 if (agent != null && agent.↵
221                     ↵ getStoredProduct() >0) {
222                     synchronized(agent)
223                         {
224                         agent.setStoredProduct(agent.↵
225                             ↵ getStoredProduct())

```

```

224         - Double.parseDouble(↵
                ↵ dashBoard.getjSpinner6↵
                ↵ ().getValue().toString↵
                ↵ ());
225     }
226 }
227 }
228 }
229 }
230
231 private void processAgentsStatistics() {
232
233     double totalProductInSociety = 0;
234     double totalMoneyInSociety= 0;
235     int totalLiveAgents=0;
236     long sumOfAges = 0;
237     synchronized (Lock.AgentListlock) {
238         for (Agent agent : agentList) {
239             if (agent != null && agent.↵
                ↵ getStoredProduct() >0) {
240                 totalLiveAgents++;
241                 totalProductInSociety = ↵
                ↵ totalProductInSociety + agent.↵
                ↵ getStoredProduct();
242                 totalMoneyInSociety = ↵
                ↵ totalMoneyInSociety + agent.↵
                ↵ getStoredWealth();
243                 if(agent.getBournTime() != null)
244                     sumOfAges = sumOfAges + ↵
                ↵ simulationTime.subtract(agent.↵
                ↵ getBournTime()).getMilliseconds↵
                ↵ ();
245             }
246         }
247     }
248 }
249 //System.out.println("\n");
250 }
251 if(totalLiveAgents <1)
252     END_SIM = true;
253 if (!END_SIM) {

```

```

254     synchronized (Lock.Recorderlock) {
255
256
257         recorder.addValue(Recorder.↵
                ↵ NUMBER_OF_AGENTS, new MetricPoint(↵
                ↵ simulationTime, totalLiveAgents));
258         dashBoard.getjTextField1().setText("" + ↵
                ↵ totalLiveAgents);
259         recorder.addValue(Recorder.↵
                ↵ PRODUCT_STORED, new MetricPoint(↵
                ↵ simulationTime, ↵
                ↵ totalProductInSociety));
260         dashBoard.getjTextField2().setText("" + ↵
                ↵ totalProductInSociety);
261         //recorder.addValue(Recorder.↵
                ↵ PRODUCTION_RATE, new MetricPoint(↵
                ↵ simulationTime, ↵
                ↵ totalProductInSociety/impulseLenght↵
                ↵ ));
262         //dashBoard.getjTextField3().setText(""+↵
                ↵ totalProductInSociety/↵
                ↵ impulseLenght);
263         recorder.addValue(Recorder.WEALTH, new ↵
                ↵ MetricPoint(simulationTime, ↵
                ↵ totalMoneyInSociety));
264         dashBoard.getjTextField4().setText("" + ↵
                ↵ totalMoneyInSociety);
265         //recorder.addValue(Recorder.↵
                ↵ WEALTH_GROWTH_RATE, new MetricPoint↵
                ↵ (simulationTime, ↵
                ↵ totalMoneyInSociety/impulseLenght))↵
                ↵ ;
266         //dashBoard.getjTextField5().setText(""+↵
                ↵ totalMoneyInSociety/impulseLenght)↵
                ↵ ;
267         recorder.addValue(Recorder.TOTAL_BIRTHS, ↵
                ↵ new MetricPoint(simulationTime, ↵
                ↵ agentList.size()));
268         dashBoard.getjTextField6().setText("" + ↵
                ↵ agentList.size());

```

```

269         //recorder.addValue(Recorder.BIRTHRATE, ↵
           ↵ new MetricPoint(simulationTime, ↵
           ↵ agentList.size()/impulseLenght));
270         //      dashboard.getjTextField7().↵
           ↵ setText(""+ agentList.size()/↵
           ↵ impulseLenght);
271 recorder.addValue(Recorder.TOTALDEATHS, ↵
           ↵ new MetricPoint(simulationTime, (↵
           ↵ agentList.size() - totalLiveAgents)↵
           ↵ ));
272         //      dashboard.getjTextField8().↵
           ↵ setText(""+ (agentList.size()-↵
           ↵ totalLiveAgents));
273         //      recorder.addValue(Recorder.↵
           ↵ DEATHRATE, new MetricPoint(↵
           ↵ simulationTime, (agentList.size()-↵
           ↵ totalLiveAgents)/impulseLenght));
274         //      daAshBoard.getjTextField8().↵
           ↵ setText(""+ (agentList.size()-↵
           ↵ totalLiveAgents)/impulseLenght);
275 recorder.addValue(Recorder.AGE, new ↵
           ↵ MetricPoint(simulationTime, ↵
           ↵ sumOfAges/totalLiveAgents));
276     }
277 }
278
279 }
280
281 private synchronized void processMarketStatistics() ↵
           ↵ {
282     synchronized(Lock.Recorderlock)
283     {
284
285
286         //recorder.addValue(Recorder.POOL_SIZE, new ↵
           ↵ MetricPoint(simulationTime, pool.↵
           ↵ getSize()));
287         //dashboard.getjTextField10().setText(""+ ↵
           ↵ pool.getSize());
288         //recorder.addValue(Recorder.↵
           ↵ TRANSACTION_RATE, new MetricPoint(↵

```

```

    ↪ simulationTime, pool.↵
    ↪ getTotalTransactions()/impulseLenght));
289 //dashBoard.getjTextField11().setText(""+ ↵
    ↪ pool.getTotalTransactions()/↵
    ↪ impulseLenght);
290 //recorder.addValue(Recorder.↵
    ↪ TOTAL_TRANSACTIONS, new MetricPoint(↵
    ↪ simulationTime, pool.↵
    ↪ getTotalTransactions()));
291 //dashBoard.getjTextField12().setText(""+ ↵
    ↪ pool.getTotalTransactions());
292 //recorder.addValue(Recorder.↵
    ↪ MEDIAN_WAIT_TIME, new MetricPoint(↵
    ↪ simulationTime, market.↵
    ↪ getMedianWaitTime()));
293 //dashBoard.getjTextField13().setText(""+ ↵
    ↪ market.getMedianWaitTime());
294     }
295 }
296
297 private void processGovernmentStatistics() {
298
299
300 }
301
302 private synchronized void processSystemStatistics() ↵
    ↪ {
303 //     recorder.addValue(Recorder.TOTAL_THREADS, new ↵
    ↪ MetricPoint(simulationTime, Thread.activeCount()));
304 //     dashBoard.getjTextField19().setText(""+ Thread↵
    ↪ .activeCount());
305 //     recorder.addValue(Recorder.FREE_MEMORY, new ↵
    ↪ MetricPoint(simulationTime, Runtime.getRuntime().↵
    ↪ freeMemory()));
306 //     dashBoard.getjTextField20().setText(""+ ↵
    ↪ Runtime.getRuntime().freeMemory());
307 //     recorder.addValue(Recorder.REAL_TIME_OVERRUNS, ↵
    ↪ new MetricPoint(simulationTime, RealTimeOverruns))↵
    ↪ ;
308 //     dashBoard.getjTextField21().setText(""+ ↵
    ↪ RealTimeOverruns);

```

```
309     }
310     public void incrementSemaphore() {
311         synchronized(Lock.Semaphorelock)
312         {
313             semaphore++;
314         }
315     }
316     }
317     public void decrementSemaphore() {
318         synchronized(Lock.Semaphorelock)
319         {
320             semaphore--;
321         }
322     }
323 }
324
325 public static Recorder getRecorder() {
326     return recorder;
327 }
328
329 public static ArrayList<Agent> getAgentList() {
330     return agentList;
331 }
332 public static RelativeTime getRelativeTime()
333 {
334     return simulationClockTimer;
335 }
336 public static RelativeTime getTimePassed()
337 {
338     return TimePassed;
339 }
340 }
```

Government.java

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  package marketsim;
7
8  import java.util.logging.Level;
9  import java.util.logging.Logger;
10 import javax.realtime.PriorityParameters;
11 import javax.realtime.PriorityScheduler;
12 import javax.realtime.RealtimeThread;
13 import javax.realtime.RelativeTime;
14
15 /**
16 *
17 * @author Lu s F. Reis Pereira
18 */
19 public class Government extends RealtimeThread {
20
21     private static volatile boolean SIM_STOP = false;
22     private static double StoredWealth = 0.0;
23     private static double StotedProduct = 0.0;
24     private static int GOVERNMENT.BUY = 2;
25     private static int GOVERNMENT.WAIT = 1;
26     private Log log;
27     private God god;
28     private Market market;
29     private DashBoard dashboard;
30     private Thread itSelf;
31     private Pool pool;
32     private RelativeTime lastTime = new RelativeTime ↵
        ↵ (0,0);
33     private Boolean END.SIM = false;
34     private lauchSim LauchSim;
35
36     public Government(Log log, God god, Market market, ↵
        ↵ DashBoard dashboard, Pool pool, lauchSim ↵
        ↵ LauchSim) {
37         this.log=log;

```

```

38     this.god =god;
39     this.market = market;
40     this.dashboard = dashboard;
41     this.pool = pool;
42     this.setSchedulingParameters( new ↵
        ↵ PriorityParameters(PriorityScheduler.↵
        ↵ instance().getNormPriority()));
43     this.LauchSim = LauchSim;
44 }
45
46 @Override
47 public void run() {
48
49     itSelf = this;
50
51     double lastTransactionPrice = 0.0;
52     double targetPrice = Double.parseDouble(↵
        ↵ dashboard.getjSpinner11().getValue().↵
        ↵ toString());
53     while (!END.SIM)
54     {
55
56         synchronized(Lock.timelock){
57             try {
58                 while(lastTime.equals(God.↵
                    ↵ getSimulationTime()))
59                     {Lock.timelock.wait();}
60             } catch (InterruptedException ex↵
                ↵ ) {
61                 Logger.getLogger(Agent.class↵
                    ↵ .getName()).log(Level.↵
                    ↵ SEVERE, null, ex);
62             }
63
64         }
65         lastTime.set(God.getSimulationTime());
66
67         if(SIM_STOP){
68
69             synchronized(dashboard.getjTextArea2()){

```



```

70     dashboard.getjTextArea2().append(this.↵
        ↵ itSelf.getName() + "****PAUSED****\↵
        ↵ n");
71     dashboard.getjTextArea2().↵
        ↵ setCaretPosition(dashboard.↵
        ↵ getjTextArea2().getDocument().↵
        ↵ getLength());
72     }
73     synchronized(Lock.lock){
74         try {
75             while(SIM.STOP){Lock.lock.↵
                ↵ wait();}
76         } catch (InterruptedException ex↵
                ↵ ) {
77             Logger.getLogger(Agent.class↵
                ↵ .getName()).log(Level.↵
                ↵ SEVERE, null, ex);
78         }
79     }
80     }
81     synchronized(dashboard.getjTextArea2()){
82     dashboard.getjTextArea2().append(this.↵
        ↵ itSelf.getName() + "****UNPAUSED↵
        ↵ ****\n");
83     dashboard.getjTextArea2().↵
        ↵ setCaretPosition(dashboard.↵
        ↵ getjTextArea2().getDocument().↵
        ↵ getLength());
84     }
85     }
86     int decision = 0;
87     double decisionIntensity = 0.0;
88     //TODO Government Call decider
89     if(market == null)
90     {
91         market = LauchSim.getMarket();
92     }
93     if(pool == null)
94     {
95         pool = LauchSim.getPool();
96     }

```

```

97     if (market != null) {
98         lastTransactionPrice = market.↵
          ↵ getCurrentPrice();
99         if (lastTransactionPrice <= targetPrice)↵
          ↵ {
100             decision = Government.GOVERNMENTBUY↵
              ↵ ;
101             synchronized (dashboard.↵
              ↵ getjTextArea4()) {
102                 dashboard.getjTextArea4().append↵
                  ↵ (this.itSelf.getName() + "↵
                  ↵ ****BUY****@" + ↵
                  ↵ lastTransactionPrice + "\n"↵
                  ↵ );
103                 dashboard.getjTextArea4().↵
                  ↵ setCaretPosition(dashboard.↵
                  ↵ getjTextArea4().getDocument↵
                  ↵ ().getLength());
104             }
105             Transaction transaction = new ↵
              ↵ Transaction();
106             transaction.setAgentIndex(Integer.↵
              ↵ MAX_VALUE);
107             transaction.setAmount(1L);
108             transaction.setPrice(targetPrice);
109             transaction.setType(Transaction.BUY)↵
              ↵ ;
110             synchronized (this) {
111                 transaction.setID("" + Agent.↵
                  ↵ getTransactionID());
112                 Agent.setTransactionID(Agent.↵
                  ↵ getTransactionID());
113             }
114             transaction.setCreationTime(God.↵
              ↵ getSimulationTime());
115             synchronized(pool){pool.setElement(↵
              ↵ transaction);}
116         } else {
117             decision = Government.↵
              ↵ GOVERNMENT_WAIT;

```

```

118         synchronized (dashboard.↵
           ↵ getjTextArea4()) {
119             dashboard.getjTextArea4().append↵
           ↵ (this.itSelf.getName() + "↵
           ↵ ****WAIT****\n");
120             dashboard.getjTextArea4().↵
           ↵ setCaretPosition(dashboard.↵
           ↵ getjTextArea4().getDocument↵
           ↵ ().getLength());
121         }
122     }
123 }
124 }
125 }
126 public Thread getItSelf() {
127     return itSelf;
128 }
129
130 public void setEND_SIM(Boolean END_SIM) {
131     this.END_SIM = END_SIM;
132 }
133
134 public static void setSIM_STOP(boolean SIM_STOP) {
135     Government.SIM_STOP = SIM_STOP;
136 }
137 public double getStoredWealth()
138 {
139     synchronized(Lock.transactionlock)
140     {
141         return StoredWealth;
142     }
143 }
144 public double getStoredProduct()
145 {
146     synchronized(Lock.transactionlock)
147     {
148         return StotedProduct;
149     }
150 }
151 public void setStoredProduct(double product)
152 {

```

```
153         synchronized(Lock.transactionlock)
154         {
155             StotedProduct = product;
156         }
157     }
158     public void setStoredWealth(double wealth)
159     {
160         synchronized(Lock.transactionlock)
161         {
162             StoredWealth = wealth;
163         }
164     }
165 }
166 public int getAgentIndex()
167 {
168     return Integer.MAX_VALUE;
169 }
170
171 }
```

lauchSim.java

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  package marketsim;
7
8  import java.util.ArrayList;
9  import javax.realtime.PriorityParameters;
10 import javax.realtime.PriorityScheduler;
11 import javax.realtime.RealtimeThread;
12
13 /**
14 *
15 * @author Luis Filipe dos Reis Pereira
16 * @email LuisFRPereira@gmail.com
17 *
18 */
19 public class lauchSim {
20
21     God god;
22     DashBoard dashBoard;
23     Log log;
24     Government government;
25     Pool pool;
26     Market market;
27     ArrayList<Agent> agentList;
28     Recorder recorder;
29
30     public static void main(String args[]) {
31         lauchSim lauchSim = new lauchSim();
32
33
34     }
35     public lauchSim()
36     {
37
38         agentList = new ArrayList<Agent>();
39         god = new God();
40         recorder = new Recorder();

```

```

41     dashBoard = new DashBoard(god, this);
42     log = new Log();
43     government = new Government(log, god, market, ✓
        ↪ dashBoard, pool, this);
44     pool = new Pool(dashBoard, government);
45     market = new Market(government, agentList, pool, ✓
        ↪ log, dashBoard, god);
46     pool.setMarket(market);
47     god.setParameters(dashBoard, agentList, market, ✓
        ↪ pool, log, recorder, government);
48
49     lauchThreads();
50     // Create Dashboard
51     java.awt.EventQueue.invokeLater(new Runnable() ✓
        ↪ {
52         public void run() {
53             dashBoard.setVisible(true);
54         }
55     });
56     ThreadGroup tg = Thread.currentThread().✓
        ↪ getThreadGroup();
57     tg.list();
58
59 }
60 private void lauchThreads()
61 {
62     //God is started manually
63
64     RealtimeThread governmentThread = new ✓
        ↪ Government(log, god, market, dashBoard, ✓
        ↪ pool, this);
65     governmentThread.setName("Government_Thread");
66     RealtimeThread marketThread = new Market(✓
        ↪ government, agentList, pool, log, dashBoard ✓
        ↪ , god);
67     marketThread.setName("Market_Thread");
68
69 }
70
71 public God getGod() {
72     return god;

```

```
73     }
74
75     public ArrayList<Agent> getAgentList() {
76         return agentList;
77     }
78
79     public Log getLog() {
80         return log;
81     }
82
83     public Market getMarket() {
84         return market;
85     }
86
87     public Pool getPool() {
88         return pool;
89     }
90     public lauchSim getlauchSim(){
91         return this;
92     }
93
94     public Recorder getRecorder() {
95         return recorder;
96     }
97
98     public Government getGovernment() {
99         return government;
100    }
101
102 }
```

Lock.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  /**
9   *
10  * @author Luis Filipe dos Reis Pereira
11  * @email LuisFRPereira@gmail.com
12  *
13  */
14
15  public class Lock {
16
17      public static final Object lock = new Object();
18      public static final Object timelock = new Object();
19      public static final Object transactionlock = new ↵
20          ↵ Object();
21      public static final Object AgentListlock = new ↵
22          ↵ Object();
23      public static final Object AgentIDlock = new Object ↵
24          ↵ ();
25      public static final Object Semaphorelock = new ↵
26          ↵ Object();
27      public static final Object Recorderlock = new Object ↵
28          ↵ ();
29
30  }
```


Log.java

```

1  /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5
6  package marketsim;
7
8  import java.io.BufferedReader;
9  import java.io.File;
10 import java.io.FileNotFoundException;
11 import java.io.FileReader;
12 import java.io.IOException;
13 import java.sql.Connection;
14 import java.sql.DriverManager;
15 import java.sql.SQLException;
16 import java.util.Properties;
17 import java.util.logging.Level;
18 import java.util.logging.Logger;
19 import javax.realtime.PriorityParameters;
20 import javax.realtime.PriorityScheduler;
21 import javax.realtime.RealtimeThread;
22 import javax.realtime.SchedulingParameters;
23 /**
24  *
25  * @author Lu s F. Reis Pereira
26  */
27 public class Log extends RealtimeThread {
28     private String databaseURL = "jdbc:derby:memory:✓
29         ↪ marketSim";
29     private Properties databaseProperties;
30     static private volatile Connection connection;
31
32     public Log() {
33
34         setName("Log_RTT");
35
36         PriorityParameters GodPriorityParameters =
37             new PriorityParameters(
38                 PriorityScheduler.instance().✓
39                 ↪ getNormPriority());

```

```

39
40
41
42
43     this.setSchedulingParameters(↵
         ↵ GodPriorityParameters);
44 }
45
46
47
48 @Override
49 public void run ()
50 {
51
52     databaseProperties = new Properties();
53     databaseProperties.setProperty("createFrom", "/↵
         ↵ home/lfp/BackDerbyEmpty/marketSim");
54     databaseProperties.setProperty("user", "a");
55     databaseProperties.setProperty("password", "a");
56
57     try {
58         Class.forName("org.apache.derby.jdbc.↵
         ↵ EmbeddedDriver");
59     } catch (ClassNotFoundException ex) {
60         Logger.getLogger(God.class.getName()).log(↵
         ↵ Level.SEVERE, null, ex);
61     }
62     try {
63         connection = DriverManager.getConnection(↵
         ↵ databaseURL, databaseProperties);
64
65     } catch (SQLException ex) {
66         Logger.getLogger(Log.class.getName()).log(↵
         ↵ Level.SEVERE, null, ex);
67     }
68
69 }
70
71 public Connection getConnection() {
72     return connection;
73 }

```

74
75
76
77 }

Market.java

```

1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  import java.util.ArrayList;
9  import java.util.NoSuchElementException;
10 import java.util.logging.Level;
11 import java.util.logging.Logger;
12 import javax.realtime.PriorityParameters;
13 import javax.realtime.PriorityScheduler;
14 import javax.realtime.RealtimeThread;
15 import javax.realtime.RelativeTime;
16 import org.apache.commons.math.stat.descriptive.↵
    ↪ DescriptiveStatistics;
17 import java.util.Iterator;
18 import javax.realtime.Clock;
19
20
21
22 /**
23  *
24  * @author Lu s F. Reis Pereira
25  */
26 public class Market extends RealtimeThread{
27     private double productPrice = 0;
28     public static final int GOVERNMENT_ACCEPTED = 0;
29     public static final int GOVERNEMNT_DENIED = 1;
30     public static final int TRANSCATION_FULL_SUCCESS = ↵
        ↪ 2;
31     public static final int TRANSACTION_PARTIAL_SUCCESS ↵
        ↪ = 3;
32     public static final int TRANSACTION_FAILED = 4;
33     private ArrayList<Agent> agentList;
34     private Pool pool;
35     private Log log;
36     private boolean paused;
37     private String Buy_ID;

```

```

38     private String Sell_ID;
39     private double currentPrice;
40     private double currentAmount;
41     private DescriptiveStatistics timeTracker;
42     private God god;
43     private RelativeTime lastTime = new RelativeTime ↵
         ↵ (0,0);
44     private Boolean END_SIM = false;
45     private static Boolean newElement = false;
46     private Iterator<Transaction> iPool = null;
47     private double lastTransactionPrice;
48
49     public Market( Government government,
50                 ArrayList<Agent> agentList, Pool pool, Log ↵
         ↵ log, DashBoard dashboard, God god)
51     {
52         this.agentList=agentList;
53         this.pool=pool;
54         this.log=log;
55         this.currentPrice=Double.parseDouble(dashboard. ↵
         ↵ getjSpinner11().getValue().toString());
56         timeTracker = new DescriptiveStatistics();
57         this.god = god;
58         this.setSchedulingParameters(new ↵
         ↵ PriorityParameters(PriorityScheduler. ↵
         ↵ instance().getNormPriority()));
59     }
60     synchronized int doTransaction(Transaction T1, ↵
         ↵ Transaction T2)
61     {
62         if(T1.getCreationTime().compareTo(T1. ↵
         ↵ getCreationTime()) > 0)
63             timeTracker.addValue(T1.getCreationTime(). ↵
         ↵ subtract(T2.getCreationTime()). ↵
         ↵ getMilliseconds());
64         else
65             timeTracker.addValue(T2.getCreationTime(). ↵
         ↵ subtract(T1.getCreationTime()). ↵
         ↵ getMilliseconds());
66
67         return 0;

```

```

68     }
69     double getMedianWaitTime ()
70     {
71         return timeTracker.getPercentile (0.5);
72     }
73
74     @Override
75     public void run () {
76
77         while (!END_SIM)
78         {
79
80             synchronized (Lock.timelock) {
81                 try {
82                     while (lastTime.equals (God. ↵
83                         ↵ getSimulationTime ()))
84                         {Lock.timelock.wait ();}
85                     } catch (InterruptedException ex ↵
86                         ↵ ) {
87                         Logger.getLogger (Agent.class ↵
88                             ↵ .getName()).log (Level. ↵
89                             ↵ SEVERE, null, ex);
90                     }
91                 }
92             }
93             lastTime.set (God.getSimulationTime ());
94
95             //          logDecision (Buy_ID, Sell_ID, currentPrice, ↵
96             ↵ currentAmount);
97             //          updateBuyerValues ();
98             //          updateSellerValues ();
99             //          TODO log transaction
100
101         }
102     public boolean isPaused () {
103         return paused;
104     }

```

```
104     public static void fireNewElement()
105     {
106         newElement = true;
107     }
108     public void setPaused(boolean paused) {
109         this.paused = paused;
110     }
111
112     public double getCurrentPrice() {
113         return currentPrice;
114     }
115
116     public void setEND_SIM(Boolean END_SIM) {
117         this.END_SIM = END_SIM;
118     }
119
120     public synchronized void setCurrentPrice(double ↙
121         ↘ currentPrice) {
122         this.lastTransactionPrice = this.currentPrice;
123         this.currentPrice = currentPrice;
124     }
125
126     public double getLastTransactionPrice() {
127         return lastTransactionPrice;
128     }
129 }
```

MetricPoint.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  import javax.realtime.RelativeTime;
9
10 /**
11  *
12  * @author Lu s Filipe dos Reis Pereira
13  * @email LuisFRPereira@gmail.com
14  *
15  */
16 public class MetricPoint {
17     private RelativeTime time;
18     private double metric;
19
20     public MetricPoint(RelativeTime time, double metric) ↵
21         ↵ {
22         this.time = time;
23         this.metric = metric;
24     }
25
26     public double getMetric() {
27         return metric;
28     }
29
30     public void setMetric(long metric) {
31         this.metric = metric;
32     }
33
34     public RelativeTime getTime() {
35         return time;
36     }
37
38     public void setTime(RelativeTime time) {
39         this.time = time;
```


40 }
41
42 }

Pool.java

```

1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  import java.util.HashSet;
9  import java.util.Iterator;
10
11 /**
12  *
13  * @author Luis Felipe dos Reis Pereira
14  * @email LuisFRPereira@gmail.com
15  *
16  */
17 public class Pool {
18
19     private HashSet<Transaction> pool_Buy;
20     private HashSet<Transaction> pool_Sell;
21     private long totalTransactions=0;
22     private Boolean newElement = false;
23     private Transaction elementToTransact = null;
24     private Dashboard dashboard;
25     private volatile Double price =0.0;
26     private boolean doTransaction;
27     private volatile Transaction oldElement;
28     private HashSet<Transaction> removePool;
29     private Government government ;
30     private Market market;
31
32
33
34     public Pool (Dashboard dashboard , Government g ↵
35         ↵ government)
36     {
37         pool_Buy = new HashSet<Transaction>();
38         pool_Sell = new HashSet<Transaction>();
39         this.dashboard = dashboard;
40         this.government = government;

```

```

40     }
41
42     public synchronized Transaction next (Iterator<↵
        ↵ Transaction> iterator)
43     {
44         return iterator.next();
45     }
46     public synchronized boolean hasNext(Iterator<↵
        ↵ Transaction> iterator)
47     {
48         return iterator.hasNext();
49     }
50     void setElement( Transaction newElement)
51     {
52
53
54         if(newElement.getType() == Transaction.BUY)
55         {
56             synchronized( pool_Sell)
57             {
58                 if(pool_Buy.isEmpty())
59                 {
60                     synchronized(pool_Buy){pool_Buy.add(↵
                        ↵ (newElement);}
61                 }
62                 for( Transaction T : pool_Sell)
63                 {
64                     if (Math.abs(T.price) < Math.abs(↵
                        ↵ newElement.price))
65                     {
66                         doTransaction = true;
67                         oldElement = T;
68                         removePool = pool_Sell;
69                         break;
70                     }
71
72                 }
73                 if(!doTransaction)
74                 {
75                     synchronized(pool_Buy){pool_Buy.add(↵
                        ↵ newElement);}

```

```

76         Market.fireNewElement();
77     }
78 }
79
80 }
81 if(doTransaction)
82 {
83     transactionDone(oldElement, newElement, ↵
84         ↵ removePool);
85     doTransaction =false;
86 }
87 if(newElement.getType() == Transaction.SELL)
88 {
89     synchronized(pool_Buy)
90     {
91         if(pool_Sell.isEmpty())
92         {
93             synchronized(pool_Sell){pool_Sell.↵
94                 ↵ add(newElement);}
95         }
96         for( Transaction T : pool_Buy)
97         {
98             if (Math.abs(T.price) >= Math.abs(↵
99                 ↵ newElement.price))
100             {
101                 doTransaction = true;
102                 oldElement = T;
103                 removePool = pool_Buy;
104                 break;
105             }
106         }
107         if(!doTransaction)
108         {
109             synchronized(pool_Sell){pool_Sell.↵
110                 ↵ add(newElement);}
111             Market.fireNewElement();
112         }
113     }
114 }
115 if(doTransaction)
116 {

```

```

113         if(oldElement != null)
114         {
115             transactionDone(oldElement, ↵
                ↵ newElement, removePool);
116         }
117         else
118         {
119             synchronized(this){removePool.remove↵
                ↵ (oldElement);}
120         }
121
122         doTransaction =false;
123     }
124 }
125 }
126 int getSize()
127 {
128     return pool_Buy.size()+pool_Sell.size();
129 }
130 boolean transactionDone(Transaction T1, Transaction ↵
    ↵ T2, HashSet<Transaction> pool)
131 {
132
133     try {
134         synchronized (Lock.AgentListlock) {
135             if ((Math.abs(T1.price) < Math.abs(T2.↵
                ↵ price))) {
136                 price = Math.abs(T1.price);
137                 if(God.getRelativeTime() == null)
138                 {
139                     //EMPTY
140                 }
141                 else
142                 {
143                     synchronized(Lock.↵
                ↵ transactionlock){
144                         synchronized(Lock.↵
                ↵ Recorderlock)
145                         {
146                             God.getRecorder().↵
                ↵ addValue(Recorder.↵
                ↵ PRICE, new ↵

```

```

146         ↪ MetricPoint(
           ↪ God.getTimePassed(), ↪
           ↪ price));
147     }
148
149     }
150
151     }
152     synchronized (Lock.transactionlock) {
153         if (T1.getAgentIndex() == ↪
           ↪ 2147483647) {
154             government.setStoredWealth(↪
           ↪ government.↪
           ↪ getStoredWealth() + ↪
           ↪ price);
155             God.getAgentList().get((int) ↪
           ↪ T2.getAgentIndex()).↪
           ↪ setStoredWealth(
156                 God.getAgentList().↪
           ↪ get((int) T2.↪
           ↪ getAgentIndex())↪
           ↪ .getStoredWealth↪
           ↪ () - price);
157
158             government.setStoredProduct(↪
           ↪ government.↪
           ↪ getStoredProduct() - 1);
159             God.getAgentList().get((int) ↪
           ↪ T2.getAgentIndex()).↪
           ↪ setStoredProduct(
160                 God.getAgentList().↪
           ↪ get((int) T2.↪
           ↪ getAgentIndex())↪
           ↪ .↪
           ↪ getStoredProduct↪
           ↪ () + 1);
161         } else if (T2.getAgentIndex() == ↪
           ↪ 2147483647) {
162             God.getAgentList().get((int) ↪
           ↪ T1.getAgentIndex()).↪
           ↪ setStoredWealth(

```

```

163         God.getAgentList().get(
            ↪ get((int) T1.getAgentIndex()).getStoredWealth()
            ↪ + price);
164     government.setStoredWealth(
            ↪ government.getStoredWealth() -
            ↪ price);

165
166     God.getAgentList().get((int) T1.getAgentIndex()).setStoredProduct(
167         God.getAgentList().get(
            ↪ get((int) T1.getAgentIndex()).getStoredProduct() - 1);
168     government.setStoredProduct(
            ↪ government.getStoredProduct() + 1);
169 } else {
170     God.getAgentList().get((int) T1.getAgentIndex()).setStoredWealth(
171         God.getAgentList().get(
            ↪ get((int) T1.getAgentIndex()).getStoredWealth()
            ↪ + price);
172     God.getAgentList().get((int) T2.getAgentIndex()).setStoredWealth(
173         God.getAgentList().get(
            ↪ get((int) T2.getAgentIndex()).getStoredWealth()
            ↪ - price);
174

```

```

175     God.getAgentList().get((int) ↵
        ↵ T1.getAgentIndex()).↵
        ↵ setStoredProduct(
176         God.getAgentList().↵
            ↵ get((int) T1.↵
                ↵ getAgentIndex())↵
                ↵ .↵
                ↵ getStoredProduct↵
                ↵ () - 1);
177     God.getAgentList().get((int) ↵
        ↵ T2.getAgentIndex()).↵
        ↵ setStoredProduct(
178         God.getAgentList().↵
            ↵ get((int) T2.↵
                ↵ getAgentIndex())↵
                ↵ .↵
                ↵ getStoredProduct↵
                ↵ () + 1);
179     }
180     synchronized (dashboard.↵
181         ↵ getjTextArea3()) {
        ↵ if (T1.getAgentIndex() == ↵
182             ↵ 2147483647) {
            dashboard.getjTextArea3()↵
                ↵ .append("Transaction↵
                ↵ _between_" + T1.↵
                ↵ getAgentIndex() + "@↵
                ↵ " + Math.abs(T1.↵
                ↵ price)
183                 ↵ + "_and_" + T2.↵
                    ↵ getAgentIndex↵
                    ↵ () + "@" + ↵
                    ↵ Math.abs(T2.↵
                    ↵ price) + "↵
                    ↵ at_:" + ↵
                    ↵ price
184                 ↵ + "_Aa:" + ↵
                    ↵ government.↵
                    ↵ getStoredWealth↵
                    ↵ ()

```



```

185         + "Ab:" + God.
           ↪ getAgentList
           ↪ ().get((int))
           ↪ T2.
           ↪ getAgentIndex
           ↪ ().
           ↪ getStoredWealth
           ↪ () + "\n");
186 dashboard.getjTextArea3()
           ↪ .setCaretPosition(
           ↪ dashboard.
           ↪ getjTextArea3().
           ↪ getDocument().
           ↪ getLength());
187 } else if (T2.getAgentIndex()
           ↪ == 2147483647) {
188     dashboard.getjTextArea3()
           ↪ .append("Transaction
           ↪ between" + T1.
           ↪ getAgentIndex() + "@
           ↪ " + Math.abs(T1.
           ↪ price)
           ↪ + "and" + T2.
           ↪ getAgentIndex
           ↪ () + "@" +
           ↪ Math.abs(T2.
           ↪ price) + "
           ↪ at:" +
           ↪ price
189     + "Aa:" + God.
           ↪ getAgentList
           ↪ ().get((int))
           ↪ T1.
           ↪ getAgentIndex
           ↪ ().
           ↪ getStoredWealth
           ↪ ()
190     + "Ab:" +
           ↪ government.
           ↪ getStoredWealth
           ↪ () + "\n");
191

```

```

192         dashboard.getjTextArea3() ↵
           ↪ .setCaretPosition( ↵
           ↪ dashboard. ↵
           ↪ getjTextArea3(). ↵
           ↪ getDocument(). ↵
           ↪ getLength());
193     } else {
194         dashboard.getjTextArea3() ↵
           ↪ .append(" Transaction ↵
           ↪ _between_" + T1. ↵
           ↪ getAgentIndex() + "@ ↵
           ↪ " + Math.abs(T1. ↵
           ↪ price)
195         + "_and_" + T2. ↵
           ↪ getAgentIndex ↵
           ↪ () + "@" + ↵
           ↪ Math.abs(T2. ↵
           ↪ price) + "_ ↵
           ↪ at_:" + ↵
           ↪ price
196         + "_Aa:_" + God. ↵
           ↪ getAgentList ↵
           ↪ ().get((int) ↵
           ↪ T1. ↵
           ↪ getAgentIndex ↵
           ↪ ()). ↵
           ↪ getStoredWealth ↵
           ↪ ()
197         + "_Ab:_" + God. ↵
           ↪ getAgentList ↵
           ↪ ().get((int) ↵
           ↪ T2. ↵
           ↪ getAgentIndex ↵
           ↪ ()). ↵
           ↪ getStoredWealth ↵
           ↪ () + "\n");
198     dashboard.getjTextArea3() ↵
           ↪ .setCaretPosition( ↵
           ↪ dashboard. ↵
           ↪ getjTextArea3(). ↵
           ↪ getDocument(). ↵

```

```

199         ↪ getLength());
200     }
201 }
202
203
204 } else {
205     price = Math.abs(T2.price);
206     if(God.getRelativeTime() == null)
207     {
208         //EMPTY
209     }
210     else
211     {
212         synchronized(Lock.transactionlock ↪
213             ↪ ){
214             synchronized(Lock. ↪
215                 ↪ Recorderlock)
216             {
217                 God.getRecorder(). ↪
218                     ↪ addValue(Recorder. ↪
219                         ↪ PRICE, new ↪
220                             ↪ MetricPoint(
221                 God.getTimePassed(), ↪
222                     ↪ price));
223             }
224         }
225     }
226     synchronized (Lock.transactionlock) {
227         if (T1.getAgentIndex() == ↪
228             ↪ 2147483647) {
229             God.getAgentList().get((int) ↪
230                 ↪ T2.getAgentIndex()). ↪
231                 ↪ setStoredWealth(
232                 God.getAgentList(). ↪
233                     ↪ get((int) T2. ↪
234                         ↪ getAgentIndex()) ↪
235                     ↪ .getStoredWealth ↪
236                     ↪ () + price);

```

```

225         government.setStoredWealth(↵
           ↵ government.↵
           ↵ getStoredWealth() - ↵
           ↵ price);

226
227         government.setStoredProduct(↵
           ↵ government.↵
           ↵ getStoredProduct() + 1);
228         God.getAgentList().get((int) ↵
           ↵ T2.getAgentIndex()).↵
           ↵ setStoredProduct(
229             God.getAgentList().↵
               ↵ get((int) T2.↵
                 ↵ getAgentIndex())↵
                 ↵ .↵
                 ↵ getStoredProduct↵
                 ↵ () - 1);
230     } else if (T2.getAgentIndex() == ↵
           ↵ 2147483647) {
231         government.setStoredWealth(↵
           ↵ government.↵
           ↵ getStoredWealth() + ↵
           ↵ price);
232         God.getAgentList().get((int) ↵
           ↵ T1.getAgentIndex()).↵
           ↵ setStoredWealth(
233             God.getAgentList().↵
               ↵ get((int) T1.↵
                 ↵ getAgentIndex())↵
                 ↵ .getStoredWealth↵
                 ↵ () - price);

234
235         God.getAgentList().get((int) ↵
           ↵ T1.getAgentIndex()).↵
           ↵ setStoredProduct(
236             God.getAgentList().↵
               ↵ get((int) T1.↵
                 ↵ getAgentIndex())↵
                 ↵ .↵
                 ↵ getStoredProduct↵
                 ↵ () + 1);

```

```

237         government.setStoredProduct(↵
                ↵ government.↵
                ↵ getStoredProduct() - 1);
238     } else {
239         God.getAgentList().get((int) ↵
                ↵ T2.getAgentIndex()).↵
                ↵ setStoredWealth(
240             God.getAgentList().↵
                ↵ get((int) T2.↵
                ↵ getAgentIndex()).↵
                ↵ .getStoredWealth↵
                ↵ () + price);
241         God.getAgentList().get((int) ↵
                ↵ T1.getAgentIndex()).↵
                ↵ setStoredWealth(
242             God.getAgentList().↵
                ↵ get((int) T1.↵
                ↵ getAgentIndex()).↵
                ↵ .getStoredWealth↵
                ↵ () - price);
243
244         God.getAgentList().get((int) ↵
                ↵ T1.getAgentIndex()).↵
                ↵ setStoredProduct(
245             God.getAgentList().↵
                ↵ get((int) T1.↵
                ↵ getAgentIndex()).↵
                ↵ .↵
                ↵ getStoredProduct↵
                ↵ () + 1);
246         God.getAgentList().get((int) ↵
                ↵ T2.getAgentIndex()).↵
                ↵ setStoredProduct(
247             God.getAgentList().↵
                ↵ get((int) T2.↵
                ↵ getAgentIndex()).↵
                ↵ .↵
                ↵ getStoredProduct↵
                ↵ () - 1);
248     }

```

```

249     synchronized (dashboard.↵
↵     getjTextArea3()) {
250         if (T1.getAgentIndex() == ↵
↵     2147483647) {
251             dashboard.getjTextArea3()↵
↵             .append("Transaction↵
↵             _between_" + T1.↵
↵             getAgentIndex() + "@↵
↵             " + Math.abs(T1.↵
↵             price)
252                 + "_and_" + T2.↵
↵                 getAgentIndex↵
↵                 () + "@" + ↵
↵                 Math.abs(T2.↵
↵                 price) + "_↵
↵                 at_:" + ↵
↵                 price
253                 + "_Aa:_") + ↵
↵                 government.↵
↵                 getStoredWealth↵
↵                 ()
254                 + "_Ab:_") + God.↵
↵                 getAgentList↵
↵                 ().get((int)↵
↵                 T2.↵
↵                 getAgentIndex↵
↵                 ().↵
↵                 getStoredWealth↵
↵                 () + "\n");
255             dashboard.getjTextArea3()↵
↵             .setCaretPosition(↵
↵             dashboard.↵
↵             getjTextArea3().↵
↵             getDocument().↵
↵             getLength());
256         } else if (T2.getAgentIndex()↵
↵     == 2147483647) {
257             dashboard.getjTextArea3()↵
↵             .append("Transaction↵
↵             _between_" + T1.↵
↵             getAgentIndex() + "@↵

```

```

258     ↪ " + Math.abs(T1.↵
     ↪ price)
        ↪ "↵and↵" + T2.↵
           ↪ getAgentIndex↵
           ↪ () + "@" + ↵
           ↪ Math.abs(T2.↵
           ↪ price) + "↵↵
           ↪ at↵:" + ↵
           ↪ price
259     ↪ "↵Aa:↵" + God.↵
           ↪ getAgentList↵
           ↪ ().get((int)↵
           ↪ T1.↵
           ↪ getAgentIndex↵
           ↪ ()).↵
           ↪ getStoredWealth↵
           ↪ ()
260     ↪ "↵Ab:↵" + ↵
           ↪ government.↵
           ↪ getStoredWealth↵
           ↪ () + "\n");
261 dashboard.getjTextArea3()↵
     ↪ .setCaretPosition(↵
     ↪ dashboard.↵
     ↪ getjTextArea3().↵
     ↪ getDocument().↵
     ↪ getLength());
262 } else {
263     dashboard.getjTextArea3()↵
     ↪ .append(" Transaction↵
     ↪ ↵between↵" + T1.↵
     ↪ getAgentIndex() + "@↵
     ↪ " + Math.abs(T1.↵
     ↪ price)
264     ↪ "↵and↵" + T2.↵
           ↪ getAgentIndex↵
           ↪ () + "@" + ↵
           ↪ Math.abs(T2.↵
           ↪ price) + "↵↵
           ↪ at↵:" + ↵
           ↪ price

```

```

265         + "Aa:" + God.↵
           ↪ getAgentList↵
           ↪ ().get((int)↵
           ↪ T1.↵
           ↪ getAgentIndex↵
           ↪ ().↵
           ↪ getStoredWealth↵
           ↪ ()
266         + "Ab:" + God.↵
           ↪ getAgentList↵
           ↪ ().get((int)↵
           ↪ T2.↵
           ↪ getAgentIndex↵
           ↪ ().↵
           ↪ getStoredWealth↵
           ↪ () + "\n");
267     dashboard.getjTextArea3()↵
           ↪ .setCaretPosition(↵
           ↪ dashboard.↵
           ↪ getjTextArea3().↵
           ↪ getDocument().↵
           ↪ getLength());
268     }
269     }
270
271     }
272     }
273
274     }
275     } catch (NullPointerException e) {
276         synchronized (dashboard.getjTextArea3()) {
277
278             dashboard.getjTextArea3()↵
               ↪ .append("Tried↵
               ↪ transaction↵
               ↪ with↵
               ↪ dead↵
               ↪ Agent" + T1.↵
               ↪ getAgentIndex() + "↵
               ↪ \n");
279             dashboard.getjTextArea3()↵
               ↪ .setCaretPosition(↵
               ↪ dashboard.↵

```



```
280         ↪ getjTextArea3().↵
281         ↪ getDocument().↵
282         ↪ getLength());
283         totalTransactions--;
284     }
285     }
286     synchronized(pool){pool.remove(T1);}
287     totalTransactions++;
288
289     return true;
290 }
291 long getTotalTransactions()
292 {
293     return totalTransactions;
294 }
295
296 public void setMarket(Market market) {
297     this.market = market;
298     market.setCurrentPrice(price);
299 }
300 public void ResetPool(){
301     this.pool_Buy = new HashSet<Transaction>();
302     this.pool_Sell = new HashSet<Transaction>();
303 }
304 }
```

Recorder.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8
9  import java.util.ArrayList;
10 import java.util.HashMap;
11
12 /**
13  *
14  * @author Luis Felipe dos Reis Pereira
15  * @email LuisFRPereira@gmail.com
16  *
17  */
18 public class Recorder {
19     public static final Integer NUMBER_OF_AGENTS = 0;
20     public static final Integer PRODUCT_STORED=1;
21     public static final Integer PRODUCTION_RATE=2;
22     public static final Integer WEALTH = 3;
23     public static final Integer WEALTH_GROWTH_RATE = 4;
24     public static final Integer TOTAL_BIRTHS = 5;
25     public static final Integer BIRTH_RATE = 6;
26     public static final Integer TOTAL_DEATHS = 7;
27     public static final Integer DEATH_RATE = 8;
28     public static final Integer POOL_SIZE = 9;
29     public static final Integer TRANSACTION_RATE = 10;
30     public static final Integer TOTAL_TRANSACTIONS = 11;
31     public static final Integer MEDIAN_WAIT_TIME = 12;
32     public static final Integer ACTIVE_GOVERNMENT = 13;
33     public static final Integer DENYED_TRANSACTIONS = 14;
34     public static final Integer SAUDADE = 15;
35     public static final Integer GENERATION = 16;
36     public static final Integer ACTIVE_TIME = 17;
37     public static final Integer TOTAL_THREADS = 18;
38     public static final Integer FREE_MEMORY = 19;
39     public static final Integer REAL_TIME_OVERRUNS = 20;
40     public static final Integer PRICE = 21;
```

```

41  public static final Integer AGE = 22;
42
43  private HashMap<Integer , ArrayList<MetricPoint> > ↵
    ↪ allMetrics;
44  private ArrayList<MetricPoint> series;
45
46  public Recorder() {
47      allMetrics = new HashMap<Integer , ArrayList<↵
    ↪ MetricPoint> >();
48      series = new ArrayList<MetricPoint>();
49  }
50  public void addValue(Integer type, MetricPoint point)
51  {
52      series = allMetrics.get(type);
53      if (series!=null) {
54          series.add(point);
55      }
56      else{
57          allMetrics.put(type, new ArrayList<↵
    ↪ MetricPoint>() );
58          series = allMetrics.get(type);
59          series.add(point);
60      }
61      allMetrics.put(type, series);
62  }
63  public ArrayList<MetricPoint> getList(Integer type)
64  {
65      return allMetrics.get(type);
66  }
67
68  }

```

Report.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  /*
7   * Report.java
8   *
9   * Created on 20/Mar/2011, 11:31:15
10  */
11
12  package marketsim;
13
14  import java.awt.event.ItemEvent;
15
16  /**
17   *
18   * @author lfp
19   */
20  public class Report extends javax.swing.JFrame {
21      ShowCharts NUMBER_OF_AGENTS;
22      ShowCharts PRODUCT_STORED;
23      ShowCharts PRODUCTION_RATE;
24      ShowCharts WEALTH;
25      ShowCharts WEALTHGROWTHRATE;
26      ShowCharts TOTAL_BIRTHS;
27      ShowCharts BIRTHRATE;
28      ShowCharts TOTAL_DEATHS;
29      ShowCharts DEATHRATE;
30      ShowCharts POOL_SIZE;
31      ShowCharts TRANSACTION_RATE;
32      ShowCharts TOTAL_TRANSACTIONS;
33      ShowCharts MEDIAN_WAIT_TIME;
34      ShowCharts DENYED_TRANSACTIONS;
35      ShowCharts FREE_MEMORY;
36      ShowCharts REAL_TIME_OVERRUNS;
37      ShowCharts PRICE;
38      ShowCharts AGE;
39
40      /** Creates new form Report */
```

```

41     public Report() {
42         initComponents();
43         pack();
44         setVisible(true);
45     }
46
47     /** This method is called from within the ↵
48         ↵ constructor to
49         * initialize the form.
50         * WARNING: Do NOT modify this code. The content of ↵
51         ↵ this method is
52         * always regenerated by the Form Editor.
53         */
54     @SuppressWarnings("unchecked")
55     // <editor-fold defaultstate="collapsed" desc="↵
56         ↵ Generated Code">//GEN-BEGIN: initComponents
57     private void initComponents() {
58
59         jCheckBox1 = new javax.swing.JCheckBox();
60         jCheckBox2 = new javax.swing.JCheckBox();
61         jCheckBox4 = new javax.swing.JCheckBox();
62         jCheckBox6 = new javax.swing.JCheckBox();
63         jCheckBox8 = new javax.swing.JCheckBox();
64         jCheckBox13 = new javax.swing.JCheckBox();
65         jCheckBox3 = new javax.swing.JCheckBox();
66         jCheckBox5 = new javax.swing.JCheckBox();
67
68         setDefaultCloseOperation(javax.swing.↵
69         ↵ WindowConstants.EXIT_ON_CLOSE);
70
71         jCheckBox1.setText("Number_of_Agents");
72         jCheckBox1.addItemListener(new java.awt.event.↵
73         ↵ ItemListener() {
74             public void itemStateChanged(java.awt.event.↵
75             ↵ ItemEvent evt) {
76                 Number_of_Agents_handler(evt);
77             }
78         });
79
80         jCheckBox2.setText("Product_stored");

```

```

75     jCheckBox2.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
76         public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
77             Product_stored_handler(evt);
78         }
79     });
80
81     jCheckBox4.setText("Wealth");
82     jCheckBox4.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
83         public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
84             Wealth_handler(evt);
85         }
86     });
87
88     jCheckBox6.setText("Total_births");
89     jCheckBox6.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
90         public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
91             Total_births_handler(evt);
92         }
93     });
94
95     jCheckBox8.setText("Total_bankruptcies");
96     jCheckBox8.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
97         public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
98             Total_deaths(evt);
99         }
100    });
101
102    jCheckBox13.setText("Median_wait_time");
103    jCheckBox13.addItemListener(new java.awt.event.↵
        ↪ ItemListener() {
104        public void itemStateChanged(java.awt.event.↵
            ↪ ItemEvent evt) {
105            Median_wait_time_handler(evt);

```

```

106     }
107     });
108
109     jCheckBox3.setText(" Price");
110     jCheckBox3.addItemListener(new java.awt.event.✓
111         ⇨ ItemListener() {
112         public void itemStateChanged(java.awt.event.✓
113             ⇨ ItemEvent evt) {
114             jCheckBox3ItemStateChanged(evt);
115         }
116     });
117
118     jCheckBox5.setText(" Age");
119     jCheckBox5.addItemListener(new java.awt.event.✓
120         ⇨ ItemListener() {
121         public void itemStateChanged(java.awt.event.✓
122             ⇨ ItemEvent evt) {
123             AgeEventHandler(evt);
124         }
125     });
126
127     jCheckBox5.addActionListener(new java.awt.event.✓
128         ⇨ ActionListener() {
129         public void actionPerformed(java.awt.event.✓
130             ⇨(ActionEvent evt) {
131             jCheckBox5ActionPerformed(evt);
132         }
133     });
134
135     org.jdesktop.layout.GroupLayout layout = new org.✓
136         ⇨ .jdesktop.layout.GroupLayout(getContentPane.✓
137         ⇨ ());
138     getContentPane().setLayout(layout);
139     layout.setHorizontalGroup(
140         layout.createParallelGroup(org.jdesktop.✓
141             ⇨ layout.GroupLayout.LEADING)
142         .add(org.jdesktop.layout.GroupLayout.✓
143             ⇨ TRAILING, layout.createSequentialGroup.✓
144             ⇨ (
145             .addContainerGap(org.jdesktop.layout.✓
146                 ⇨ GroupLayout.DEFAULT_SIZE, Short.✓
147                 ⇨ MAX_VALUE)

```

```

134         .add(layout.createParallelGroup(org.↵
           ↵ jdesktop.layout.GroupLayout.LEADING↵
           ↵ )
135         .add(jCheckBox3)
136         .add(jCheckBox13)
137         .add(jCheckBox6)
138         .add(jCheckBox4)
139         .add(jCheckBox2)
140         .add(jCheckBox1))
141     .add(67, 67, 67))
142 .add(layout.createSequentialGroup())
143     .addContainerGap()
144     .add(jCheckBox5)
145     .addContainerGap(159, Short.MAX_VALUE))
146 .add(layout.createSequentialGroup())
147     .addContainerGap()
148     .add(jCheckBox8)
149     .addContainerGap(67, Short.MAX_VALUE))
150 );
151 layout.setVerticalGroup(
152     layout.createParallelGroup(org.jdesktop.↵
           ↵ layout.GroupLayout.LEADING)
153     .add(layout.createSequentialGroup())
154     .addContainerGap()
155     .add(jCheckBox1)
156     .addPreferredGap(org.jdesktop.layout.↵
           ↵ LayoutStyle.RELATED)
157     .add(jCheckBox2)
158     .addPreferredGap(org.jdesktop.layout.↵
           ↵ LayoutStyle.RELATED)
159     .add(jCheckBox4)
160     .addPreferredGap(org.jdesktop.layout.↵
           ↵ LayoutStyle.RELATED)
161     .add(jCheckBox6)
162     .addPreferredGap(org.jdesktop.layout.↵
           ↵ LayoutStyle.RELATED)
163     .add(jCheckBox8)
164     .addPreferredGap(org.jdesktop.layout.↵
           ↵ LayoutStyle.RELATED)
165     .add(jCheckBox5)

```



```

166         .addPreferredGap(org.jdesktop.layout.↵
           ↪ LayoutStyle.RELATED)
167         .add(jCheckBox13)
168         .addPreferredGap(org.jdesktop.layout.↵
           ↪ LayoutStyle.RELATED)
169         .add(jCheckBox3)
170         .addContainerGap(org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, Short.↵
           ↪ MAX_VALUE))
171     );
172
173     pack();
174 }// </editor-fold>//GEN-END: initComponents
175
176 private void Number_of_Agents_handler(java.awt.event.↵
           ↪ .ItemEvent evt) {//GEN-FIRST:↵
           ↪ event_Number_of_Agents_handler
177
178     if(ItemEvent.SELECTED == evt.getStateChange())
179     {
180         NUMBER_OF_AGENTS = new ShowCharts(God.↵
           ↪ getRecorder(), Recorder.↵
           ↪ NUMBER_OF_AGENTS,
181         "Number_of_Agents", "Number_of_Agents", ↵
           ↪ "Time", "Agents");
182         Thread chart_NUMBER_OF_AGENTS = new Thread(↵
           ↪ NUMBER_OF_AGENTS);
183         chart_NUMBER_OF_AGENTS.start();
184     }
185     else
186     {
187         NUMBER_OF_AGENTS.dispose();
188     }
189
190 }//GEN-LAST: event_Number_of_Agents_handler
191
192 private void Product_stored_handler(java.awt.event.↵
           ↪ ItemEvent evt) {//GEN-FIRST:↵
           ↪ event_Product_stored_handler
193     if(ItemEvent.SELECTED == evt.getStateChange())
194     {

```

```

195         PRODUCT.STORED = new ShowCharts(God.↵
           ↪ getRecorder(), Recorder.PRODUCT_STORED,
196         "Stored_product", "Stored_product", "↵
           ↪ Time", "Product");
197         Thread chart_PRODUCT_STORED = new Thread(↵
           ↪ PRODUCT_STORED);
198     chart_PRODUCT_STORED.start();
199     }
200     else
201     {
202         PRODUCT.STORED.dispose();
203     }
204 }//GEN-LAST:event_Product_stored_handler
205
206 private void Wealth_handler(java.awt.event.ItemEvent↵
           ↪ evt) { //GEN-FIRST:event_Wealth_handler
           // TODO add your handling code here:
207     if (ItemEvent.SELECTED == evt.getStateChange())
208     {
209         WEALTH = new ShowCharts(God.getRecorder(), ↵
           ↪ Recorder.WEALTH,
210         "Wealth", "Wealth", "Time", "Money");
211         Thread chart_WEALTH = new Thread(WEALTH);
212         chart_WEALTH.start();
213     }
214     else
215     {
216         WEALTH.dispose();
217     }
218 }//GEN-LAST:event_Wealth_handler
219
220
221 private void Total_births_handler(java.awt.event.↵
           ↪ ItemEvent evt) { //GEN-FIRST:↵
           ↪ event_Total_births_handler
222     // TODO add your handling code here:
223     if (ItemEvent.SELECTED == evt.getStateChange())
224     {
225         TOTAL_BIRTHS = new ShowCharts(God.↵
           ↪ getRecorder(), Recorder.TOTAL_BIRTHS,
226         "Total_births", "Total_births", "Time", ↵
           ↪ "Births" );

```

```

227         Thread chart_TOTAL_BIRTHS = new Thread(↵
                ↵ TOTAL_BIRTHS);
228     chart_TOTAL_BIRTHS.start();
229     }
230     else
231     {
232         TOTAL_BIRTHS.dispose();
233     }
234 }//GEN-LAST:event_Total_births_handler
235
236 private void Total_deaths(java.awt.event.ItemEvent ↵
    ↵ evt) { //GEN-FIRST:event_Total_deaths
237     // TODO add your handling code here:
238     if (ItemEvent.SELECTED == evt.getStateChange())
239     {
240         TOTALDEATHS = new ShowCharts(God.↵
                ↵ getRecorder(), Recorder.TOTALDEATHS,
241         "Total_bankruptcies", "Total_↵
                ↵ bankruptcies", "Time", "↵
                ↵ bankruptcies");
242         Thread chart_TOTAL_DEATHS = new Thread(↵
                ↵ TOTALDEATHS);
243         chart_TOTAL_DEATHS.start();
244         }
245     else
246     {
247         TOTALDEATHS.dispose();
248     }
249 }//GEN-LAST:event_Total_deaths
250
251 private void Median_wait_time_handler(java.awt.event ↵
    ↵ .ItemEvent evt) { //GEN-FIRST:↵
    ↵ event_Median_wait_time_handler
252     // TODO add your handling code here:
253     if (ItemEvent.SELECTED == evt.getStateChange())
254     {
255         MEDIAN_WAIT_TIME = new ShowCharts(God.↵
                ↵ getRecorder(), Recorder.↵
                ↵ MEDIAN_WAIT_TIME,
256         "Median_wait_time", "Median_wait_time", ↵
                ↵ "Time", "Wait_Time");

```

```

257         Thread chart_MEDIAN_WAIT_TIME = new Thread(↵
           ↪ MEDIAN_WAIT_TIME);
258     chart_MEDIAN_WAIT_TIME.start();
259     }
260     else
261     {
262         MEDIAN_WAIT_TIME.dispose();
263     }
264 }//GEN-LAST:event_Median_wait_time_handler
265
266 private void jCheckBox3ItemStateChanged(java.awt.↵
           ↪ event.ItemEvent evt) { //GEN-FIRST:↵
           ↪ event_jCheckBox3ItemStateChanged
267     if (ItemEvent.SELECTED == evt.getStateChange())
268     {
269         PRICE = new ShowCharts(God.getRecorder(), ↵
           ↪ Recorder.PRICE,
270         "Price", "Price", "Time", "Price");
271         Thread chart_PRICE = new Thread(PRICE);
272         chart_PRICE.start();
273     }
274     else
275     {
276         PRICE.dispose();
277     }
278 }//GEN-LAST:event_jCheckBox3ItemStateChanged
279
280 private void AgeEventHandler(java.awt.event.↵
           ↪ ItemEvent evt) { //GEN-FIRST:↵
           ↪ event_AgeEventHandler
281     if (ItemEvent.SELECTED == evt.getStateChange())
282     {
283         AGE = new ShowCharts(God.getRecorder(), ↵
           ↪ Recorder.AGE,
284         "Age", "Age", "Time", "Age");
285         Thread chart_AGE = new Thread(AGE);
286         chart_AGE.start();
287     }
288     else
289     {
290         PRICE.dispose();

```

```

291     }
292 }//GEN-LAST:event_AgeEventHandler
293
294 private void jCheckBox5ActionPerformed(java.awt.✓
    ↳ event.ActionEvent evt) {//GEN-FIRST:✓
    ↳ event_jCheckBox5ActionPerformed
295     // TODO add your handling code here:
296 }//GEN-LAST:event_jCheckBox5ActionPerformed
297
298 /**
299  * @param args the command line arguments
300  */
301 public static void main(String args []) {
302     java.awt.EventQueue.invokeLater(new Runnable() {
303         public void run() {
304             new Report().setVisible(true);
305         }
306     });
307 }
308
309 // Variables declaration - do not modify//GEN-BEGIN:✓
    ↳ variables
310 private javax.swing.JCheckBox jCheckBox1;
311 private javax.swing.JCheckBox jCheckBox13;
312 private javax.swing.JCheckBox jCheckBox2;
313 private javax.swing.JCheckBox jCheckBox3;
314 private javax.swing.JCheckBox jCheckBox4;
315 private javax.swing.JCheckBox jCheckBox5;
316 private javax.swing.JCheckBox jCheckBox6;
317 private javax.swing.JCheckBox jCheckBox8;
318 // End of variables declaration//GEN-END:variables
319
320 }

```

SetInitialProperties.java

```

1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  /*
7   * SetInitialProperties.java
8   *
9   * Created on 5/Out/2010, 16:27:48
10  */
11
12  package marketsim;
13
14  /**
15   *
16   * @author lfp
17   */
18  public class SetInitialProperties extends javax.swing.↵
19      ↵ JFrame {
20
21      private double produceWill = 0; //Factor controlling↵
22          ↵ the amount of product this agent produces
23      private double consumeWill = 0; //Factor controlling↵
24          ↵ the amount of product this agent consumes
25      private double replicationStrategy = 0; //Factor ↵
26          ↵ controlling the replication strategy
27      private double replicationIntensity = 0; //Factor ↵
28          ↵ controlling the replication Intensity
29      private double storedProduct = 0; //The amount of ↵
30          ↵ stored product
31
32      private double storedWealth = 0; //The amount of ↵
33          ↵ wealth the agent
34      private long timeLeft =0; //The amount of time the ↵
35          ↵ agent will survive
36      private long AgentID = 0;
37      private long parentAgentID = 0;
38      private long saudade = 0;
39

```

```

33  /** Creates new form SetInitialProperties */
34  public SetInitialProperties() {
35      initComponents();
36  }
37
38  /** This method is called from within the ↵
39      ↪ constructor to
40      * initialize the form.
41      * WARNING: Do NOT modify this code. The content of ↵
42      ↪ this method is
43      * always regenerated by the Form Editor.
44      */
45  @SuppressWarnings("unchecked")
46  // <editor-fold defaultstate="collapsed" desc="↵
47      ↪ Generated Code">//GEN-BEGIN: initComponents
48  private void initComponents() {
49
50      jPanel1 = new javax.swing.JPanel();
51      jLabel1 = new javax.swing.JLabel();
52      jLabel2 = new javax.swing.JLabel();
53      jLabel3 = new javax.swing.JLabel();
54      jLabel4 = new javax.swing.JLabel();
55      jLabel5 = new javax.swing.JLabel();
56      jLabel6 = new javax.swing.JLabel();
57      jSpinner1 = new javax.swing.JSpinner();
58      jSpinner2 = new javax.swing.JSpinner();
59      jSpinner3 = new javax.swing.JSpinner();
60      jSpinner5 = new javax.swing.JSpinner();
61      jSpinner7 = new javax.swing.JSpinner();
62      jSpinner9 = new javax.swing.JSpinner();
63      jLabel7 = new javax.swing.JLabel();
64
65      setDefaultCloseOperation(javax.swing.↵
66          ↪ WindowConstants.DISPOSE_ON_CLOSE);
67      setTitle("Initial_Properties");
68
69      jPanel1.setBorder(javax.swing.BorderFactory.↵
70          ↪ createTitledBorder("Initial_Properties"));
71
72      jLabel1.setText("Produce_Will");

```

```

69     jLabel2.setText("Consume_Will");
70
71     jLabel3.setText("Replication_Strategy");
72
73     jLabel4.setText("Stored_Product");
74
75     jLabel5.setText("Stored_Wealth");
76
77     jLabel6.setText("Time_Left");
78
79     org.jdesktop.layout.GroupLayout jPanel1Layout = ↵
        ↵ new org.jdesktop.layout.GroupLayout(jPanel1 ↵
        ↵ );
80     jPanel1.setLayout(jPanel1Layout);
81     jPanel1Layout.setHorizontalGroup(
82         jPanel1Layout.createParallelGroup(org. ↵
        ↵     ↵ org.jdesktop.layout.GroupLayout.LEADING)
83         .add(jPanel1Layout.createSequentialGroup()
84             .addContainerGap()
85             .add(jPanel1Layout.createParallelGroup( ↵
        ↵     ↵ org.jdesktop.layout.GroupLayout. ↵
        ↵     ↵ LEADING)
86             .add(jLabel5)
87             .add(jLabel6)
88             .add(jLabel3)
89             .add(jLabel4)
90             .add(jPanel1Layout. ↵
        ↵     ↵     ↵ createParallelGroup(org. ↵
        ↵     ↵     ↵ org.jdesktop.layout.GroupLayout. ↵
        ↵     ↵     ↵ LEADING)
91             .add(jLabel1)
92             .add(org.jdesktop.layout. ↵
        ↵     ↵     ↵ GroupLayout.TRAILING, ↵
        ↵     ↵     ↵ jLabel2)))
93         .addPreferredGap(org.jdesktop.layout. ↵
        ↵     ↵     ↵ LayoutStyle.RELATED, 18, Short. ↵
        ↵     ↵     ↵ MAXVALUE)
94         .add(jPanel1Layout.createParallelGroup( ↵
        ↵     ↵     ↵ org.jdesktop.layout.GroupLayout. ↵
        ↵     ↵     ↵ LEADING)

```



```

95         .add(jSpinner1 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE)
96         .add(jSpinner2 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE)
97         .add(jSpinner5 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE)
98         .add(jSpinner7 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE)
99         .add(jSpinner3 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE)
100        .add(jSpinner9 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, ↵
           ↪ 129, org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE))
101        .addContainerGap(org.jdesktop.layout.↵
           ↪ GroupLayout.DEFAULT_SIZE, Short.↵
           ↪ MAX_VALUE))
102    );
103    jPanel1Layout.setVerticalGroup(
104        jPanel1Layout.createParallelGroup(org.↵
           ↪ javax.swing.GroupLayout.LEADING)
105        .add(jPanel1Layout.createSequentialGroup()
106            .add(17, 17, 17)
107            .add(jPanel1Layout.createParallelGroup(↵
           ↪ org.jdesktop.layout.GroupLayout.↵
           ↪ BASELINE)
108                .add(jLabel1)
109                .add(jSpinner1 , org.jdesktop.layout.↵
           ↪ GroupLayout.PREFERRED_SIZE, org.↵
           ↪ javax.swing.GroupLayout.↵
           ↪ DEFAULT_SIZE, org.jdesktop.↵

```

```

        ↪ layout.GroupLayout.PREFERRED_SIZE))
        ↪ PREFERRED_SIZE))
110 .addPreferredGap(org.jdesktop.layout.↪
        ↪.LayoutStyle.RELATED)
111 .add(jPanel1Layout.createParallelGroup(↪
        ↪ org.jdesktop.layout.GroupLayout.↪
        ↪ BASELINE)
112     .add(jLabel2)
113     .add(jSpinner2, org.jdesktop.layout.↪
        ↪ GroupLayout.PREFERRED_SIZE, org↪
        ↪ .jdesktop.layout.GroupLayout.↪
        ↪ DEFAULT_SIZE, org.jdesktop.↪
        ↪ layout.GroupLayout.↪
        ↪ PREFERRED_SIZE))
114 .addPreferredGap(org.jdesktop.layout.↪
        ↪.LayoutStyle.RELATED)
115 .add(jPanel1Layout.createParallelGroup(↪
        ↪ org.jdesktop.layout.GroupLayout.↪
        ↪ BASELINE)
116     .add(jLabel3)
117     .add(jSpinner5, org.jdesktop.layout.↪
        ↪ GroupLayout.PREFERRED_SIZE, org↪
        ↪ .jdesktop.layout.GroupLayout.↪
        ↪ DEFAULT_SIZE, org.jdesktop.↪
        ↪ layout.GroupLayout.↪
        ↪ PREFERRED_SIZE))
118 .addPreferredGap(org.jdesktop.layout.↪
        ↪.LayoutStyle.RELATED)
119 .add(jPanel1Layout.createParallelGroup(↪
        ↪ org.jdesktop.layout.GroupLayout.↪
        ↪ BASELINE)
120     .add(jLabel4)
121     .add(jSpinner7, org.jdesktop.layout.↪
        ↪ GroupLayout.PREFERRED_SIZE, org↪
        ↪ .jdesktop.layout.GroupLayout.↪
        ↪ DEFAULT_SIZE, org.jdesktop.↪
        ↪ layout.GroupLayout.↪
        ↪ PREFERRED_SIZE))
122 .addPreferredGap(org.jdesktop.layout.↪
        ↪.LayoutStyle.RELATED)

```

```

123         .add(jPanel1Layout.createParallelGroup(↵
            ↵ org.jdesktop.layout.GroupLayout.↵
            ↵ BASELINE)
124         .add(jLabel5)
125         .add(jSpinner3, org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵
            ↵ layout.GroupLayout.↵
            ↵ PREFERRED_SIZE))
126     .addPreferredGap(org.jdesktop.layout.↵
            ↵ LayoutStyle.RELATED)
127     .add(jPanel1Layout.createParallelGroup(↵
            ↵ org.jdesktop.layout.GroupLayout.↵
            ↵ BASELINE)
128         .add(jLabel6)
129         .add(jSpinner9, org.jdesktop.layout.↵
            ↵ GroupLayout.PREFERRED_SIZE, org↵
            ↵ .jdesktop.layout.GroupLayout.↵
            ↵ DEFAULT_SIZE, org.jdesktop.↵
            ↵ layout.GroupLayout.↵
            ↵ PREFERRED_SIZE))
130     .addContainerGap(org.jdesktop.layout.↵
            ↵ GroupLayout.DEFAULT_SIZE, Short.↵
            ↵ MAX_VALUE))
131 );
132
133     jLabel7.setText("Close_window_after_setting_↵
            ↵ initial_properties");
134
135     org.jdesktop.layout.GroupLayout layout = new org↵
            ↵ .jdesktop.layout.GroupLayout(getContentPane↵
            ↵ ());
136     getContentPane().setLayout(layout);
137     layout.setHorizontalGroup(
138         layout.createParallelGroup(org.jdesktop.↵
            ↵ layout.GroupLayout.LEADING)
139         .add(layout.createSequentialGroup())
140         .addContainerGap()
141         .add(layout.createParallelGroup(org.↵
            ↵ javax.swing.GroupLayout.LEADING↵

```

```

↪ )
142     .add(layout.createSequentialGroup())
143     .add(jPanel1, org.jdesktop.↪
↪     layout.GroupLayout.↪
↪     DEFAULT_SIZE, org.jdesktop.↪
↪     layout.GroupLayout.↪
↪     DEFAULT_SIZE, Short.↪
↪     MAXVALUE)
144     .addContainerGap())
145     .add(org.jdesktop.layout.GroupLayout.↪
↪     TRAILING, layout.↪
↪     createSequentialGroup())
146     .add(jLabel7)
147     .add(25, 25, 25)))
148 );
149 layout.setVerticalGroup(
150     layout.createParallelGroup(org.jdesktop.↪
↪     layout.GroupLayout.LEADING)
151     .add(org.jdesktop.layout.GroupLayout.↪
↪     TRAILING, layout.createSequentialGroup.↪
↪     ())
152     .addContainerGap()
153     .add(jLabel7)
154     .addPreferredGap(org.jdesktop.layout.↪
↪     LayoutStyle.RELATED, 18, Short.↪
↪     MAXVALUE)
155     .add(jPanel1, org.jdesktop.layout.↪
↪     GroupLayout.PREFERRED_SIZE, org.↪
↪     desktop.layout.GroupLayout.↪
↪     DEFAULT_SIZE, org.jdesktop.layout.↪
↪     GroupLayout.PREFERRED_SIZE)
156     .addContainerGap())
157 );
158
159     pack();
160 }// </editor-fold>//GEN-END: initComponents
161
162
163 // Variables declaration - do not modify//GEN-BEGIN:↪
↪     variables
164 private javax.swing.JLabel jLabel1;

```

```
165     private javax.swing.JLabel jLabel2;  
166     private javax.swing.JLabel jLabel3;  
167     private javax.swing.JLabel jLabel4;  
168     private javax.swing.JLabel jLabel5;  
169     private javax.swing.JLabel jLabel6;  
170     private javax.swing.JLabel jLabel7;  
171     private javax.swing.JPanel jPanel1;  
172     private javax.swing.JSpinner jSpinner1;  
173     private javax.swing.JSpinner jSpinner2;  
174     private javax.swing.JSpinner jSpinner3;  
175     private javax.swing.JSpinner jSpinner5;  
176     private javax.swing.JSpinner jSpinner7;  
177     private javax.swing.JSpinner jSpinner9;  
178     // End of variables declaration//GEN-END:variables  
179  
180 }
```

ShowCharts.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  import java.awt.BorderLayout;
9  import java.awt.FlowLayout;
10 import java.awt.Toolkit;
11 import java.awt.datatransfer.Clipboard;
12 import java.awt.datatransfer.ClipboardOwner;
13 import java.awt.datatransfer.StringSelection;
14 import java.awt.datatransfer.Transferable;
15 import java.awt.event.ActionEvent;
16 import java.awt.event.ActionListener;
17 import java.text.DecimalFormat;
18 import java.util.ArrayList;
19 import javax.swing.JButton;
20 import javax.swing.JFrame;
21 import javax.swing.JLabel;
22 import javax.swing.JPanel;
23 import javax.swing.JTextField;
24 import org.jfree.chart.ChartFactory;
25 import org.jfree.chart.ChartPanel;
26 import org.jfree.chart.JFreeChart;
27 import org.jfree.chart.plot.PlotOrientation;
28 import org.jfree.data.xy.XYSeries;
29 import org.jfree.data.xy.XYSeriesCollection;
30 import org.apache.commons.math.stat.descriptive.↵
    ↵ DescriptiveStatistics;
31
32
33 /**
34  *
35  * @author Lu s Filipe dos Reis Pereira
36  * @email LuisFRPereira@gmail.com
37  *
38  */
```

```

39 public class ShowCharts extends JFrame implements ✓
    ↪ Runnable{
40     ArrayList<MetricPoint> pointList;
41     DescriptiveStatistics descriptiveStatistics = null;
42     DecimalFormat precision =null;
43
44
45     public ShowCharts(Recorder recorder , Integer type, ✓
        ↪ String lable ,
46         String title , String x, String y) {
47         super("Metrics_charts");
48         descriptiveStatistics = new ✓
            ↪ DescriptiveStatistics ();
49         XYSeries xySeries = new XYSeries(lable);
50         pointList = recorder.getList (type);
51         if (pointList!=null) {
52             for (MetricPoint p : pointList) {
53                 xySeries.add(p.getTime().getMilliseconds ✓
                    ↪ (), p.getMetric ());
54                 descriptiveStatistics.addValue(p. ✓
                    ↪ getMetric ());
55             }
56             XYSeriesCollection dataset = new ✓
                ↪ XYSeriesCollection ();
57             dataset.addSeries(xySeries);
58             JFreeChart chart = ChartFactory. ✓
                ↪ createXYLineChart(title ,
59                 x, y, dataset , PlotOrientation. ✓
                    ↪ VERTICAL,
60                 rootPaneCheckingEnabled , ✓
                    ↪ rootPaneCheckingEnabled , ✓
                    ↪ rootPaneCheckingEnabled);
61
62             //setContentPane(new ChartPanel(chart));
63             this.add(new ChartPanel(chart) , BorderLayout ✓
                ↪ .CENTER);
64
65             JButton exportToExcelButton = new JButton(" ✓
                ↪ Export_data_to_clipboard_(tsv)");
66             ActionListener exportToExcelHandler = new ✓
                ↪ exportToExcelHandler (pointList);

```

```

67     exportToExcelButton.addActionListener(↵
        ↵ exportToExcelHandler);
68
69     JButton exportToMatLabButton = new JButton("↵
        ↵ ExportDataToClipboard(MATLAB)");
70     ActionListener exportToMatLabHandler = new ↵
        ↵ exportToMatLabHandler(pointList);
71     exportToMatLabButton.addActionListener(↵
        ↵ exportToMatLabHandler);
72     JPanel JPButtons = new JPanel(new FlowLayout↵
        ↵ (FlowLayout.CENTER));
73     JPButtons.add(exportToExcelButton);
74     JPButtons.add(exportToMatLabButton);
75
76     this.add(JPButtons, BorderLayout.SOUTH);
77     precision = new DecimalFormat("#0.0000");
78     JPanel stats = new JPanel();
79     stats.setLayout(new FlowLayout(FlowLayout.↵
        ↵ CENTER));
80
81     stats.add(new JLabel("\u03BC:"));
82     JTextField averageField = new JTextField(↵
        ↵ precision.format(
83         descriptiveStatistics.getSum()/↵
        ↵ descriptiveStatistics.getN()));
84     averageField.setEditable(false);
85     stats.add(averageField);
86
87     stats.add(new JLabel("\u03C3:"));
88     JTextField sigmaField = new JTextField(↵
        ↵ precision.format(descriptiveStatistics.↵
        ↵ getStandardDeviation()));
89     sigmaField.setEditable(false);
90     stats.add(sigmaField);
91
92     stats.add(new JLabel("Skewness:"));
93     JTextField skewField = new JTextField(↵
        ↵ precision.format(descriptiveStatistics.↵
        ↵ getSkewness()));
94     skewField.setEditable(false);
95     stats.add(skewField);

```



```

96
97         stats.add(new JLabel("Kurtosis:"));
98         JTextField kurtField = new JTextField(↵
           ↪ precision.format(descriptiveStatistics.↵
           ↪ getKurtosis()));
99         kurtField.setEditable(false);
100        stats.add(kurtField);
101
102        stats.add(new JLabel("Sample Size:"));
103        JTextField ssizeField = new JTextField(↵
           ↪ precision.format(descriptiveStatistics.↵
           ↪ getN()));
104        ssizeField.setEditable(false);
105        stats.add(ssizeField);
106        this.add(stats, BorderLayout.NORTH);
107
108
109    }
110    else
111    {
112        JButton NoDataButton = new JButton("No Data ↵
           ↪ Found");
113        ActionListener NoDataActionHandler =new ↵
           ↪ NoDataButtonHandler(this);
114        NoDataButton.addActionListener(↵
           ↪ NoDataActionHandler);
115
116        setContentPane(NoDataButton);
117    }
118
119 }
120 public void run()
121 {
122     pack();
123     setVisible(true);
124
125 }
126 private class NoDataButtonHandler implements ↵
   ↪ ActionListener{
127     JFrame frame;
128     public NoDataButtonHandler(JFrame jFrame)

```

```

129     {
130         frame = JFrame;
131     }
132     public void actionPerformed(ActionEvent event)
133     {
134         frame.dispose();
135     }
136 }
137 private class exportToExcelHandler implements ↵
↵ ActionListener , ClipboardOwner
138 {
139     ArrayList<MetricPoint> pointList;
140     public exportToExcelHandler(ArrayList<↵
↵ MetricPoint> pointList )
141     {
142         this.pointList=pointList;
143     }
144     public void actionPerformed(ActionEvent event)
145     {
146         String tabel = "";
147         for (MetricPoint p : pointList) {
148             tabel = tabel +
149                 p.getTime().getMilliseconds() + ↵
↵                 "\t" + p.getMetric() + "\n"↵
↵                 ;
150         }
151         StringSelection stringSelection = new ↵
↵         StringSelection( tabel );
152         Clipboard clipboard = Toolkit.↵
↵         getDefaultToolkit().getSystemClipboard↵
↵         ();
153         clipboard.setContents(stringSelection , this)↵
↵         ;
154     }
155
156     public void lostOwnership(Clipboard clipboard , ↵
↵     Transferable contents) {
157         //do nothing
158     }
159 }

```

```

160     private class exportToMatLabHandler implements ↵
        ↵ ActionListener , ClipboardOwner
161     {
162         ArrayList<MetricPoint> pointList ;
163
164         public exportToMatLabHandler( ArrayList<↵
            ↵ MetricPoint> pointList )
165         {
166             this.pointList=pointList ;
167         }
168         public void actionPerformed( ActionEvent event )
169         {
170             String tabel = "[" ;
171             for (MetricPoint p : pointList) {
172                 tabel = tabel +
173                     p.getTime().getMilliseconds() + ↵
                        ↵ "]" + p.getMetric() + ";" ;
174             }
175             tabel = tabel + "]" ;
176             StringSelection stringSelection = new ↵
                ↵ StringSelection( tabel ) ;
177             Clipboard clipboard = Toolkit.↵
                ↵ getDefaultToolkit().getSystemClipboard↵
                ↵ ();
178             clipboard.setContents( stringSelection , this)↵
                ↵ ;
179         }
180
181         public void lostOwnership( Clipboard clipboard , ↵
            ↵ Transferable contents ) {
182             //do nothing
183         }
184     }
185
186 }

```

Transaction.java

```
1  /*
2   * To change this template, choose Tools | Templates
3   * and open the template in the editor.
4   */
5
6  package marketsim;
7
8  import javax.realtime.RelativeTime;
9
10 /**
11  *
12  * @author Luis Filipe dos Reis Pereira
13  * @email LuisFRPereira@gmail.com
14  *
15  */
16 class Transaction {
17
18     public static final byte BUY = 0;
19     public static final byte SELL = 1;
20
21     long AgentIndex = -1;
22     String ID = null;
23     Double price = new Double(0.0);
24     Long amount = new Long(0);
25     byte TYPE = Byte.MAX_VALUE;
26     RelativeTime creationTime;
27
28     public long getAgentIndex() {
29         return AgentIndex;
30     }
31
32     public void setAgentIndex(long AgentIndex) {
33         this.AgentIndex = AgentIndex;
34     }
35
36     public String getID() {
37         return ID;
38     }
39
40     public void setID(String ID) {
```

```
41     this.ID = ID;
42 }
43
44 public byte getType() {
45     return TYPE;
46 }
47
48 public void setType(byte TYPE) {
49     this.TYPE = TYPE;
50 }
51
52 public Long getAmount() {
53     return amount;
54 }
55
56 public void setAmount(Long amount) {
57     this.amount = amount;
58 }
59
60 public Double getPrice() {
61     return price;
62 }
63
64 public void setPrice(Double price) {
65     this.price = price;
66 }
67
68 public RelativeTime getCreationTime() {
69     return creationTime;
70 }
71
72 public void setCreationTime(RelativeTime ↗
73     ↘ creationTime) {
74     this.creationTime = creationTime;
75 }
76 }
```

