

Scheduling with step-improving processing times

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Abstract

We consider the scheduling problem of minimizing the makespan on a single machine with step-improving job processing times around a common critical date. For this problem we give an NP-hardness proof, a fast pseudo-polynomial time algorithm, an FPTAS, and an on-line algorithm with best possible competitive ratio.

Keywords. Scheduling; knapsack problem; approximation scheme; competitive analysis.

1 Introduction

Recent years have shown a growing interest in the area of scheduling with time-dependent processing times; we refer the reader to the survey paper [1] by Cheng, Ding & Lin for more information on this area. In this short technical note, we will concentrate on the following single machine scheduling problem with time-dependent processing times: There are n independent jobs J_1, \dots, J_n with a common critical date D . All jobs are available for processing at time 0. The processing time of job J_j ($j = 1, \dots, n$) is specified by two integers a_j and b_j with $0 \leq b_j \leq a_j$. If job J_j is started at some time $t < D$, then its processing time equals a_j ; if it is started at some time $t \geq D$ then its processing time is $a_j - b_j$. The goal is to find a non-preemptive schedule that minimizes the makespan, that is, the completion time of the last job.

In this note, we will derive a number of results for this scheduling problem. Most of our algorithmic results are based on the observation that the scheduling problem essentially boils down to a combination of two underlying hidden knapsack problems; see Section 2.

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As a consequence, a number of standard results from the knapsack literature can be carried over directly to the scheduling problem. We thus get a pseudo-polynomial time algorithm and a fully polynomial time approximation scheme (FPTAS) for it. We also show that the scheduling problem is NP-hard in the ordinary sense; see Section 3. Finally, we construct an on-line algorithm with the best possible worst-case ratio 2 for a natural on-line version of this scheduling problem; see Section 4. Our results provide a complete picture of this scheduling problem.

2 The two underlying knapsack problems

This section translates the scheduling problem into two corresponding knapsack problems. For every job J_j , we denote by $c_j = a_j - b_j \geq 0$ the difference between a_j and b_j . We let $J = \{1, 2, \dots, n\}$ denote the index set of all jobs. For an index set $I \subseteq J$, we will write $a(I)$ as a short-hand notation for $\sum_{i \in I} a_i$, $b(I)$ for $\sum_{i \in I} b_i$, and $c(I)$ for $\sum_{i \in I} c_i$. Furthermore, we will assume

$$D \leq a(J). \tag{1}$$

Otherwise, the problem instance would be trivial: The optimal schedule processes all jobs before the critical date with a makespan of $a(J)$. Next, let us consider an optimal schedule σ for any given instance. Let $X \subseteq J$ denote the index set of the jobs with starting times smaller than D in σ , and let $Y = J - X$ denote the index set of the jobs with starting times greater than or equal to D . Schedule σ belongs to one of the two possible scenarios $a(X) \leq D - 1$ and $a(X) \geq D$.

In the **first scenario**, the constraint $a(X) \leq D - 1$ may be rewritten as $a(J) - a(Y) \leq D - 1$. In this scenario, all jobs starting before the critical date D also complete before the critical date D . Without loss of generality we may assume that the jobs in X are processed during the time interval $[0; a(X)]$, that the machine then stands idle during $[a(X); D]$, and that the remaining jobs in Y are executed contiguously from time D onwards. Because of (1), the corresponding makespan equals $D + c(Y)$. The best schedule in the first scenario corresponds to the solution of the following problem:

$$Z_1 := \min c(Y) \quad \text{subject to } a(Y) \geq a(J) - D + 1; \quad Y \subseteq J. \tag{2}$$

Note that the optimization problem in (2) is a knapsack problem subject to a covering constraint; see also Section 3 below.

In the **second scenario** with $a(X) \geq D$, we may assume that the jobs in X are processed during the time interval $[0; a(X)]$, and that the remaining jobs in Y are processed during $[a(X); a(X) + c(Y)]$. The corresponding makespan equals

$$a(X) + c(Y) = b(X) + c(X) + c(Y) = c(J) + b(X).$$

Hence, the best schedule under the second scenario corresponds to the optimal solution of

$$Z_2 := \min b(X) \quad \text{subject to } a(X) \geq D; \quad X \subseteq J. \tag{3}$$

Note that (3) again is a knapsack problem subject to a covering constraint. The optimal makespan for the scheduling problem equals $\min\{D + Z_1, c(J) + Z_2\}$, that is, the better makespan found under the two scenarios.

3 Results on the off-line version

This section deduces a number of results from the knapsack characterization. We first prove the ordinary NP-hardness of the problem. For this we use a reduction from PARTITION: We are given n positive integers p_1, \dots, p_n with $\sum_{j=1}^n p_j = 2P$ and we are asked whether there exists a set $I \subseteq \{1, \dots, n\}$ with $\sum_{j \in I} p_j = P$. We construct the following instance of the scheduling problem: There are n jobs, where job J_j is specified by $a_j = 2p_j$ and $b_j = p_j$, and the critical date is $D = 2P$. It is easily verified that the answer to PARTITION is YES if and only if the optimal makespan in the scheduling instance equals $3P$. As a consequence, we find the following theorem.

Theorem 1 *Makespan minimization for jobs with step-improving processing times and a common critical date on a single machine is NP-hard in the ordinary sense. ■*

Recall that the knapsack problem subject to a covering constraint has as its input n items with weights w_1, \dots, w_n and profits p_1, \dots, p_n and a bound P . The goal is to find a subset of the items that has total profit at least P and that has the smallest possible weight. The knapsack problem can be solved in pseudo-polynomial time by dynamic programming with running time $O(n \sum_{j=1}^n w_j)$ or $O(n \sum_{j=1}^n p_j)$; see for instance Kellerer, Pferschy & Pisinger [2]. For our knapsack problems in (2) and (3), this translates into a time complexity of $O(n \sum_{j=1}^n a_j)$.

Theorem 2 *Makespan minimization for jobs with step-improving processing times and a common critical date on a single machine can be solved in $O(n \sum_{j=1}^n a_j)$ time. ■*

The knapsack problem subject to a covering constraint also possesses a fully polynomial time approximation scheme (FPTAS); see for instance Kellerer, Pferschy & Pisinger [2]. This means that for any $\varepsilon > 0$, there is an approximation algorithm that yields a feasible solution with total weight at most $1 + \varepsilon$ times the optimal weight. The running time of this approximation algorithm is polynomially bounded in the input size and in $1/\varepsilon$. This yields an FPTAS for our knapsack problems in (2) and (3). In (2), the FPTAS gives us an approximation Y^A of the optimal solution Y^* such that $c(Y^A) \leq (1 + \varepsilon)c(Y^*)$. Consequently, the corresponding approximate makespan $D + c(Y^A)$ is at most $1 + \varepsilon$ times the optimal makespan $D + c(Y^*)$. And in (3), the FPTAS gives us an approximation X^A of the optimal solution X^* with $b(X^A) \leq (1 + \varepsilon)b(X^*)$. Consequently, the corresponding approximate makespan $c(J) + b(X^A)$ is at most $1 + \varepsilon$ times the optimal makespan $c(J) + b(X^*)$. We summarize these observations in the following theorem.

Theorem 3 *Makespan minimization for jobs with step-improving processing times and a common critical date on a single machine possesses an FPTAS. ■*

If we apply other fast knapsack approximation algorithms to problems (2) and (3), we will get corresponding approximation algorithms with corresponding approximation guarantees for our scheduling problem in a straightforward way.

4 Results on the on-line version

In the *on-line* version of our scheduling problem, the jobs J_1, \dots, J_n are revealed one by one. As soon as the on-line algorithm learns the values a_j and b_j for job J_j , it must assign the job to an appropriate time interval; this decision is irrevocable and must not depend on later arriving jobs. We consider an extremely simple on-line algorithm ON that schedules the jobs in their given ordering J_1, \dots, J_n and without introducing unnecessary idle time: Algorithm ON schedules every new job J_j after all the jobs J_1, \dots, J_{j-1} , so that the completion time of J_j becomes as small as possible.

For analyzing algorithm ON, let k be the unique index with $\sum_{j=1}^{k-1} a_j < D \leq \sum_{j=1}^k a_j$; this index k exists because of (1). Define $X' = \{1, \dots, k-1\}$ and $Y' = \{k+1, \dots, n\}$. Clearly, algorithm ON schedules the jobs J_j with $j \in X'$ before D during the interval $[0; a(X')]$, and it schedules the jobs J_j with $j \in Y'$ after D . For the pivotal job J_k there are two possibilities: Either it is executed during the interval $[D; D+a_k-b_k]$ or during the interval $[a(X'); a(X')+a_k]$. Algorithm ON chooses the option that minimizes the completion time of J_k . If the first option is chosen, then $D - b_k \leq a(X')$ holds, and the resulting makespan is

$$C_{\max}^{ON} = D + c(Y' \cup \{k\}) \leq D + c(J). \quad (4)$$

If the second option is chosen, then $a(X') \leq D - b_k$ holds, and the resulting makespan equals

$$C_{\max}^{ON} = a(X') + a_k + c(Y') \leq (D - b_k) + a_k + c(Y') \leq D + c(J). \quad (5)$$

In either case we have $C_{\max}^{ON} \leq D + c(J)$. Since D and $c(J)$ both are trivial lower bounds on the optimal makespan, we arrive at the following theorem.

Theorem 4 *There exists an on-line algorithm for scheduling jobs with step-improving processing times and a common critical date on a single machine that always produces a schedule whose makespan is at most twice the optimal off-line makespan. ■*

Finally, let us show that the ratio 2 in the statement of Theorem 4 is best possible for the on-line version. Suppose for the sake of contradiction that there exists an on-line algorithm A that always yields a makespan that is at most $2 - \varepsilon$ times the optimal off-line makespan for some ε with $0 < \varepsilon \leq 1$. We confront A with the following instance with $D \geq 2$: The first job J_1 has $a_1 = D$ and $b_1 = D - \varepsilon$. Algorithm A either assigns J_1 to an interval $[x; x + D]$ with $x < D$ or to an interval $[x; x + \varepsilon]$ with $x \geq D$.

- In the first case, job J_2 arrives with $a_2 = D$ and $b_2 = 0$. The optimal off-line makespan is $D + \varepsilon$, whereas the on-line makespan is at least $2D + x$. Hence, the ratio is larger than $2 - \varepsilon$.
- In the second case, job J_2 arrives with $a_2 = x + \varepsilon$ and $b_2 = 0$. The optimal off-line makespan equals $x + 2\varepsilon$, and the on-line makespan is at least $2x + 2\varepsilon$. Since $x \geq D \geq 2$, the ratio is again larger than $2 - \varepsilon$.

In either case we get a contradiction. Hence, the ratio 2 is indeed best possible.

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