



Research article

Solving quaternion nonsymmetric algebraic Riccati equations through zeroing neural networks

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Abstract: Many variations of the algebraic Riccati equation (ARE) have been used to study nonlinear system stability in the control domain in great detail. Taking the quaternion nonsymmetric ARE (QNARE) as a generalized version of ARE, the time-varying QNARE (TQNARE) is introduced. This brings us to the main objective of this work: finding the TQNARE solution. The zeroing neural network (ZNN) technique, which has demonstrated a high degree of effectiveness in handling time-varying problems, is used to do this. Specifically, the TQNARE can be solved using the high order

ZNN (HZNN) design, which is a member of the family of ZNN models that correlate to hyperpower iterative techniques. As a result, a novel HZNN model, called HZ-QNARE, is presented for solving the TQNARE. The model functions fairly well, as demonstrated by two simulation tests. Additionally, the results demonstrated that, while both approaches function remarkably well, the HZNN architecture works better than the ZNN architecture.

Keywords: zeroing neural networks; nonsymmetric algebraic Riccati equations; quaternions; dynamical system

Mathematics Subject Classification: 65F20, 68T05

1. Introduction

Since Kalman demonstrated how common algebraic Riccati equations (ARE) are in the theory of filtering and optimal control [1], AREs have drawn a great deal of interest in applied mathematics and a variety of engineering tasks. Among these topics are wheeled inverted pendulums [2], multi-agent linear systems [3], and managing wind generators [4]. The linear-quadratic regulator [5], Kalman filtering [6], linear-quadratic-Gaussian and H_2/H_∞ control [7,8], coprime and spectral factorizations [9, 10] all depend on ARE. Furthermore, several issues like losing controllability and numerical precision in direct and iterative methods are resolved through closed-form solutions of ARE [11]. In this paper, taking the quaternion nonsymmetric ARE (QNARE) as a generalized version of ARE, the time-varying QNARE (TQNARE) is introduced and solved.

Recently, there has been a greater focus in the study of dynamic topics using time-varying quaternion matrices (TQM). These include the constrained TQM least-squares problem [12], the inversion of TQM [13], and the pseudoinversion of TQM [14]. Moreover, practical applications of TQMs contain synchronization of chaotic systems [15], kinematic control of redundant manipulators [16], mobile manipulator control [17], and tracking acoustic sources [18]. All of these research topics have one thing in common: they use the zeroing neural network (ZNN) approach to determine the appropriate response. Remarkably, Zhang et al. presented the ZNN approach in [19] for real-time handling of time-varying problems. Particularly, ZNNs are recurrent neural networks with remarkable parallel processing performance. Among its applications are dynamical systems for computing the time-varying Moore-Penrose inverse [20, 21]. Linear/nonlinear equations systems [22–26], quadratic/linear programming [27–29], and generalized inversion [30, 31] are among the issues that they are presently employed for.

In 1843, Hamilton [32] made the first proposal regarding quaternions. They are very important in many fields, including mathematical physics [33], computer modeling [34], quantum mechanics [35], navigation [36], electromagnetism [37], and robotics [38, 39], because they are useful in computations associated with 3-dimensional rotations in applied and theoretical mathematics [40]. Keep in mind that quaternions are an extension of complex numbers into a non-commutative number system. Let

$$\mathbb{H} = \{\beta_1 + \beta_2 i + \beta_3 j + \beta_4 k \mid i^2 = j^2 = k^2 = ijk = -1, \beta_1, \beta_2, \beta_3, \beta_4 \in \mathbb{R}\}$$

be the quaternions set and $\mathbb{H}^{m \times n}$ be the set of $m \times n$ matrices on \mathbb{H} [41]. In this work, a recurrent neural

network, named high-order ZNN (HZNN), is used to solve the next TQNARE:

$$\tilde{D}(t)\tilde{X}(t) + \tilde{X}(t)\tilde{A}(t) - \tilde{X}(t)\tilde{B}(t)\tilde{X}(t) + \tilde{C}(t) = \mathbf{0}_{m \times n}, \quad (1.1)$$

where $\tilde{D}(t) \in \mathbb{H}^{m \times m}$, $\tilde{A}(t) \in \mathbb{H}^{n \times n}$, $\tilde{B}(t) \in \mathbb{H}^{n \times m}$, $\tilde{C}(t) \in \mathbb{H}^{m \times n}$ are the block coefficients, $\tilde{X}(t) \in \mathbb{H}^{m \times n}$ is the unknown matrix to be obtained, and $\mathbf{0}_{m \times n}$ represents a zero $m \times n$ matrix. It is significant to mention that (1.1) is in its standard form without assumption on the symmetry of the coefficient matrices, as indicated by the incorrect use of the word “nonsymmetric”. The all ones and all zeros $u \times 1$ matrices, respectively, will be denoted by $\mathbf{1}_u$ and $\mathbf{0}_u$, while the identity $u \times u$ matrix will be denoted by I_u throughout this work. Additionally, \otimes and \odot will denote the Kronecker and Hadamard products, respectively, and $\text{vec}(\cdot)$ will denote the vectorization procedure. Finally, the matrix transposition, inversion, and pseudoinversion, respectively, will be denoted by the superscripts $()^T$, $()^{-1}$, and $()^\dagger$, while $\|\cdot\|_F$ will denote the matrix Frobenius norm.

From one perspective, a ZNN model is usually built in two main processes. First, the error matrix equation (EME), $E(t)$, needs to be declared. Second, the ZNN architecture that follows should be applied:

$$\dot{E}(t) = -\lambda E(t). \quad (1.2)$$

Notice that $t \in [0, t_f] \subseteq [0, +\infty)$ denotes the time, and $(\dot{\cdot})$ is the derivative operator in terms of time. In addition, the model's convergence speed can be adjusted by changing the parameter $\lambda \in \mathbb{R}^+$. For instance, any ZNN model converges even faster at larger values of λ [42]. The ZNN design is based on setting $E(t)$ to 0, where $t \rightarrow \infty$. This is achieved by utilizing the real-time learning rule that emerges from the building of the EME in (1.2). Thus, the EME can be thought of as a tracking tool for ZNN model learning.

On the other hand, the family of hyperpower iterations has been the subject of extensive research and development in the last few years [43]. Nevertheless, many HZNN models were introduced and investigated in [23] because iterative approaches can be applied to discrete-time models and these methods usually require initial conditions that are approximated and sometimes can not be easily provided. An HZNN model is typically constructed through a pair of primary steps. First, we need to define the function of the high-order error matrix equation (HEME), $E_H^p(t)$, as follows:

$$E_H^p(t) = \sum_{i=1}^{p-1} E^i(t), \quad (1.3)$$

where $E^i(t) \in \mathbb{R}^{n \times n}$. Second, the HZNN architecture:

$$\dot{E}(t) \approx -\lambda E_H^p(t) \quad (1.4)$$

should be applied for finding the online solution to a time-varying issue. In addition, the model's convergence rate can be adjusted by changing the $\lambda \in \mathbb{R}^+$ parameter and the order $p \geq 2$. For example, any HZNN model converges even faster at larger values of p [23]. It is significant to note that every HZNN model reduces to a ZNN model in the case where $p = 2$ since the ZNN dynamical system of (1.2) and the HZNN dynamical system of (1.4) will match.

In this work, a new HZNN model, termed HZ-QNARE, is introduced for solving the TQNARE. Two simulation trials demonstrate the excellent performance of the model. It is important to mention

that the HZ-QNARE model has the advantage of being able to solve any equation that arises from TQNARE. Additionally, the results demonstrate that, while both approaches function remarkably well, the HZNN architecture works better than the ZNN architecture. Notice that, by theoretical examination of the HZ-QNARE model, this work adds to the corpus of literature. Finally, the list below displays the contributions made to the paper:

- A new HZNN model, named HZ-QNARE, for solving the TQNARE is introduced.
- The HZ-QNARE model is validated by a theoretical examination.
- Simulation trials are carried out to supplement the theoretical study.

The paper is formatted as follows: Section 2 presents the preliminary results of the quaternion and the TQNARE reformulation. The HZ-QNARE model is presented in Section 3 and its theoretical examination is provided in Section 4. Observe that Section 3 contains information on the computational complexity of the HZ-QNARE model. Section 5 displays simulation trials. Finally, some remarks and closing comments are included in Section 6.

2. The TQNARE reformulation

In this section, the TQNARE is reformulated, and the fundamentals of TQM are described. Observe that the TQNARE (1.1) is being reformulated to reduce the computational complexity of the HZNN method.

Employing the coefficients $D_u(t) \in \mathbb{R}^{m \times m}$ for $u = 1, \dots, 4$, let

$$\tilde{D}(t) = D_1(t) + D_2(t)i + D_3(t)j + D_4(t)k \in \mathbb{H}^{m \times m}$$

to be a TQM. Similarly, employing the coefficients $A_u(t) \in \mathbb{R}^{n \times n}$, $B_u(t) \in \mathbb{R}^{n \times m}$, and $C_u(t), X_u(t) \in \mathbb{R}^{m \times n}$ for $u = 1, \dots, 4$, let $\tilde{A}(t) \in \mathbb{H}^{n \times n}$, $\tilde{B}(t) \in \mathbb{H}^{n \times m}$, and $\tilde{C}(t), \tilde{X}(t) \in \mathbb{H}^{m \times n}$. The result of multiplying $\tilde{B}(t)$ by $\tilde{X}(t)$ is:

$$\tilde{B}(t)\tilde{X}(t) = \widetilde{BX}(t) = BX_1(t) + BX_2(t)i + BX_3(t)j + BX_4(t)k \in \mathbb{H}^{n \times n}, \quad (2.1)$$

where

$$\begin{aligned} BX_1(t) &= -B_3(t)X_3(t) + B_1(t)X_1(t) - B_2(t)X_2(t) - B_4(t)X_4(t), \\ BX_2(t) &= B_1(t)X_2(t) + B_3(t)X_4(t) + B_2(t)X_1(t) - B_4(t)X_3(t), \\ BX_3(t) &= B_1(t)X_3(t) + B_3(t)X_1(t) - B_2(t)X_4(t) + B_4(t)X_2(t), \\ BX_4(t) &= B_4(t)X_1(t) + B_1(t)X_4(t) - B_3(t)X_2(t) + B_2(t)X_3(t). \end{aligned} \quad (2.2)$$

Notice that $BX_u(t) \in \mathbb{R}^{n \times n}$ for $u = 1, \dots, 4$. The products $\widetilde{DX}(t) = \tilde{D}(t)\tilde{X}(t)$, $\widetilde{XA}(t) = \tilde{X}(t)\tilde{A}(t)$ and $\widetilde{XBX}(t) = \tilde{X}(t)\widetilde{BX}(t)$ can be produced in a manner similar to that of (2.1).

Using the previously provided information, (1.1) can be rewritten as:

$$\widetilde{DX}(t) + \widetilde{XA}(t) - \widetilde{XBX}(t) + \tilde{C}(t) = \mathbf{0}_{m \times n}, \quad (2.3)$$

where

$$\begin{cases} DX_1(t) + XA_1(t) - XBX_1(t) + C_1(t) = \mathbf{0}_{m \times n}, \\ DX_2(t) + XA_2(t) - XBX_2(t) + C_2(t) = \mathbf{0}_{m \times n}, \\ DX_3(t) + XA_3(t) - XBX_3(t) + C_3(t) = \mathbf{0}_{m \times n}, \\ DX_4(t) + XA_4(t) - XBX_4(t) + C_4(t) = \mathbf{0}_{m \times n}. \end{cases} \quad (2.4)$$

Then, setting

$$\begin{aligned}
 Q(t) &= \begin{bmatrix} X_1(t) & -X_2(t) & -X_3(t) & -X_4(t) \\ X_2(t) & X_1(t) & -X_4(t) & X_3(t) \\ X_3(t) & X_4(t) & X_1(t) & -X_2(t) \\ X_4(t) & -X_3(t) & X_2(t) & X_1(t) \end{bmatrix}, & A(t) &= \begin{bmatrix} A_1(t) \\ A_2(t) \\ A_3(t) \\ A_4(t) \end{bmatrix}, & C(t) &= \begin{bmatrix} C_1(t) \\ C_2(t) \\ C_3(t) \\ C_4(t) \end{bmatrix}, \\
 M(t) &= \begin{bmatrix} B_1(t) & -B_2(t) & -B_3(t) & -B_4(t) \\ B_2(t) & B_1(t) & -B_4(t) & B_3(t) \\ B_3(t) & B_4(t) & B_1(t) & -B_2(t) \\ B_4(t) & -B_3(t) & B_2(t) & B_1(t) \end{bmatrix}, & B(t) &= \begin{bmatrix} B_1(t) \\ B_2(t) \\ B_3(t) \\ B_4(t) \end{bmatrix}, & X(t) &= \begin{bmatrix} X_1(t) \\ X_2(t) \\ X_3(t) \\ X_4(t) \end{bmatrix}, \\
 K(t) &= \begin{bmatrix} D_1(t) & -D_2(t) & -D_3(t) & -D_4(t) \\ D_2(t) & D_1(t) & -D_4(t) & D_3(t) \\ D_3(t) & D_4(t) & D_1(t) & -D_2(t) \\ D_4(t) & -D_3(t) & D_2(t) & D_1(t) \end{bmatrix}, & D(t) &= \begin{bmatrix} D_1(t) \\ D_2(t) \\ D_3(t) \\ D_4(t) \end{bmatrix},
 \end{aligned} \tag{2.5}$$

where $Q(t) \in \mathbb{R}^{4m \times 4n}$, $M(t) \in \mathbb{R}^{4n \times 4m}$, $K(t) \in \mathbb{R}^{4m \times 4m}$, $D(t) \in \mathbb{R}^{4m \times m}$, $A(t) \in \mathbb{R}^{4n \times n}$, $B(t) \in \mathbb{R}^{4n \times m}$, and $X(t), C(t) \in \mathbb{R}^{4m \times n}$, (2.3) might be reshuffled as below:

$$K(t)X(t) + Q(t)A(t) - Q(t)M(t)X(t) + C(t) = \mathbf{0}_{4m \times n}, \tag{2.6}$$

where the coefficients $X_u(t)$, $u = 1, \dots, 4$, are included both in $X(t)$ and $Q(t)$. Recall that the anticipated solution to the TQNARE (1.1) is $\tilde{X}(t)$. Furthermore, take note of the fact that (2.6) gives four TQMs, whereas (1.1) yields only one TQM.

3. HZNN adaptation for the TQNARE system

To address the TQNARE, we shall construct a HZNN model in this section named HZ-QNARE. Let $\tilde{D}(t) \in \mathbb{H}^{m \times m}$, $\tilde{A}(t) \in \mathbb{H}^{n \times n}$, $\tilde{B}(t) \in \mathbb{H}^{n \times m}$, and $\tilde{C}(t), \tilde{X}(t) \in \mathbb{H}^{m \times n}$ be differentiable TQMs. According to the analysis of Section 2, (2.6) is a reformulation of (1.1). Following (2.5), we formulate the matrices $Q(t) \in \mathbb{R}^{4m \times 4n}$, $M(t) \in \mathbb{R}^{4n \times 4m}$, $K(t) \in \mathbb{R}^{4m \times 4m}$, $D(t) \in \mathbb{R}^{4m \times m}$, $A(t) \in \mathbb{R}^{4n \times n}$, $B(t) \in \mathbb{R}^{4n \times m}$, and $C(t) \in \mathbb{R}^{4m \times n}$ to construct the next EME:

$$E(t) = Q(t)A(t) + K(t)X(t) - Q(t)M(t)X(t) + C(t), \tag{3.1}$$

where $Q(t) \in \mathbb{R}^{4m \times 4n}$ and $X(t) \in \mathbb{R}^{4m \times n}$ are unknown matrices. Because the HZNN design requires powers of $E(t)$, it is applicable only to square input matrices $M(t)$, $A(t)$, and $C(t)$. In order to satisfy this requirement, we right multiply (3.1) with $\bar{I} = \begin{bmatrix} I_n & \mathbf{0}_{n \times (4m-n)} \end{bmatrix} \in \mathbb{R}^{n \times 4m}$. Therefore, without loss of generality, we convert (3.1) as follows:

$$\begin{aligned}
 E_Z(t) &= (Q(t)A(t) + K(t)X(t) - Q(t)M(t)X(t) + C(t))\bar{I} \\
 &= Q(t)A(t)\bar{I} + K(t)X(t)\bar{I} - Q(t)M(t)X(t)\bar{I} + C(t)\bar{I}.
 \end{aligned} \tag{3.2}$$

The following is (3.2)'s first derivative:

$$\begin{aligned}
 \dot{E}_Z(t) &= \dot{Q}(t)A(t)\bar{I} + \dot{Q}(t)A(t)\bar{I} + \dot{K}(t)X(t)\bar{I} + K(t)\dot{X}(t)\bar{I} - \dot{Q}(t)M(t)X(t)\bar{I} \\
 &\quad - Q(t)\dot{M}(t)X(t)\bar{I} - Q(t)M(t)\dot{X}(t)\bar{I} + \dot{C}(t)\bar{I}.
 \end{aligned} \tag{3.3}$$

Further, the following HEME is defined:

$$E_H^p(t) = \sum_{i=1}^{p-1} E_Z^i(t), \quad (3.4)$$

while its derivative is $\dot{E}_H^p(t) \approx \dot{E}_Z(t)$ according to the HZNN design.

Next, we treat the HZNN dynamical system with regard to $\dot{X}(t)$ and $\dot{Q}(t)$. This is accomplished by superseding the aforementioned $E_H^p(t)$ and $\dot{E}_H^p(t)$ in (1.4). The outcome is as follows:

$$\begin{aligned} & K(t)\dot{X}(t)\bar{I} + \dot{Q}(t)A(t)\bar{I} - \dot{Q}(t)M(t)X(t)\bar{I} - Q(t)M(t)\dot{X}(t)\bar{I} \\ &= -\lambda \sum_{i=1}^{p-1} E_Z^i(t) - \dot{K}(t)X(t)\bar{I} - Q(t)\dot{A}(t)\bar{I} + Q(t)\dot{M}(t)X(t)\bar{I} - \dot{C}(t)\bar{I}. \end{aligned} \quad (3.5)$$

Afterwards, we simplify the dynamics of (3.5) by using the Kronecker product and vectorization:

$$\begin{aligned} & (\bar{I}^T \otimes K(t) - \bar{I}^T \otimes (Q(t)M(t))) \text{vec}(\dot{X}(t)) + ((A(t)\bar{I})^T \otimes I_{4m} - (M(t)X(t)\bar{I})^T \otimes I_{4m}) \text{vec}(\dot{Q}(t)) \\ &= \text{vec}(-\lambda \sum_{i=1}^{p-1} E_Z^i(t) - \dot{K}(t)X(t)\bar{I} - Q(t)\dot{A}(t)\bar{I} + Q(t)\dot{M}(t)X(t)\bar{I} - \dot{C}(t)\bar{I}). \end{aligned} \quad (3.6)$$

It is important to note that the components of $\text{vec}(\dot{Q}(t))$ and $\text{vec}(\dot{X}(t))$ are the same, but they are located differently. Stated differently, (3.6) can be further reduced by stating $\text{vec}(\dot{Q}(t))$ in relation to $\text{vec}(\dot{X}(t))$. Because of this, $\text{vec}(\dot{Q}(t))$ can be substituted in (3.6) to obtain the following equation:

$$\text{vec}(\dot{Q}(t)) = R \text{vec}(\dot{X}(t)). \quad (3.7)$$

Note that the algorithmic process outlined in Algorithm 1 can be used to compute the operational matrix $R \in \mathbb{R}^{16mn \times 4mn}$. Take into account that the pseudocode in Algorithm 1 adhere to standard MATLAB practices [44].

Algorithm 1 Algorithmic process for calculating the operational matrix.

Input: The matrix $X(t)$ dimensions, $m \times n$.

- 1: **procedure** OM_R(m, n)
- 2: Put $R = \text{zeros}(nm16, nm4)$, $c = (1 : nm4)'$, $Z = \text{reshape}(c, m4, n)$
- 3: Put $V1 = Z(1 : m, :)$, $V2 = Z(1 + m : m2, :)$, $V3 = Z(1 + m2 : m3, :)$, $V4 = Z(1 + m3 : end, :)$
- 4: Put $V = [V1, -V2, -V3, -V4; V2, V1, -V4, V3; V3, V4, V1, -V2; V4, -V3, V2, V1]$
- 5: Set $F = \text{reshape}(V, [], 1)$
- 6: **for** $u = 1 : nm16$ **do**
- 7: $R(u, \text{abs}(F(u))) = \text{sign}(F(u))$
- 8: **end for**
- 9: **end procedure**

Output: R

The (3.6) may be simplified even more by utilizing (3.7):

$$\begin{aligned} & (\bar{I}^T \otimes K(t) - \bar{I}^T \otimes (Q(t)M(t))) \text{vec}(\dot{X}(t)) + ((A(t)\bar{I})^T \otimes I_{4m} - (M(t)X(t)\bar{I})^T \otimes I_{4m}) R \text{vec}(\dot{X}(t)) \\ &= \text{vec}(-\lambda \sum_{i=1}^{p-1} E_Z^i(t) - \dot{K}(t)X(t)\bar{I} - Q(t)\dot{A}(t)\bar{I} + Q(t)\dot{M}(t)X(t)\bar{I} - \dot{C}(t)\bar{I}). \end{aligned} \quad (3.8)$$

Additionally, upon the establishment of:

$$\begin{aligned}
 U(t) &= \bar{I}^T \otimes K(t) - \bar{I}^T \otimes (Q(t)M(t)) + ((A(t)\bar{I})^T \otimes I_{4m} - (M(t)X(t)\bar{I})^T \otimes I_{4m})R \in \mathbb{R}^{16m^2 \times 4mn}, \\
 g(t) &= \text{vec}\left(-\lambda \sum_{i=1}^{p-1} E_Z^i(t) - \dot{K}(t)X(t)\bar{I} - Q(t)\dot{A}(t)\bar{I} + Q(t)\dot{M}(t)X(t)\bar{I} - \dot{C}(t)\bar{I}\right) \in \mathbb{R}^{16m^2}, \\
 \dot{\mathbf{x}}(t) &= \text{vec}(\dot{X}(t)) \in \mathbb{R}^{4mn}, \quad \mathbf{x}(t) = \text{vec}(X(t)) \in \mathbb{R}^{4mn},
 \end{aligned} \tag{3.9}$$

we arrive at the HZNN model below:

$$\dot{\mathbf{x}}(t) = U^\dagger(t)g(t). \tag{3.10}$$

The recommended HZNN model to be used in solving the TQNARE of (1.1) is Eq (3.10)'s dynamic model, also known as HZ-QNARE. Note that the algorithmic process of the HZ-QNARE model outlined in Algorithm 2 can be used for solving the TQNARE.

Algorithm 2 Algorithmic process of the HZ-QNARE model for solving the TQNARE.

Input: The coefficient matrices $\tilde{D}(t)$, $\tilde{A}(t)$, $\tilde{B}(t)$, and $\tilde{C}(t)$ of the TQNARE (1.1).

- 1: **procedure** HZ_QNARE($\tilde{D}(t)$, $\tilde{A}(t)$, $\tilde{B}(t)$, $\tilde{C}(t)$)
- 2: Create $Q(t)$, $A(t)$, $C(t)$, $M(t)$, $B(t)$, $X(t)$, $K(t)$, and $D(t)$ based on (2.5)
- 3: Create $E_Z(t)$ according to (3.2)
- 4: Create $E_H^p(t)$ according to (3.4)
- 5: Using Alg. 1, create $U(t)$ and $g(t)$ based on (3.9)
- 6: Set $\dot{\mathbf{x}}(t) = U^\dagger(t)g(t)$ and use the ode15s solver of MATLAB to find $\mathbf{x}(t)$
- 7: **end procedure**

Output: The TQNARE's solution $\mathbf{x}(t)$.

Creating and solving (3.10) is computationally demanding in addition to the HZ-QNARE itself. In this regard, the complexity of formulating (3.10) is $O((4nm)^2)$ operations since, at each iteration, we do $(4nm)^2$ multiplications and $4nm$ additions/subtractions. Besides, the ode15s solver of MATLAB is used to solve the linear system of equations step-by-step. A $4nm \times 4nm$ matrix is needed to address (3.10), adding $O((4nm)^3)$ to the complexity. As a result, $O((4nm)^3)$ is the HZ-QNARE's computational complexity.

4. Theoretical analysis

This section presents the stability analysis and convergence of the HZ-QNARE (3.10) model.

Theorem 4.1. *Let $M(t) \in \mathbb{R}^{4n \times 4m}$, $K(t) \in \mathbb{R}^{4m \times 4m}$, $A(t) \in \mathbb{R}^{4n \times n}$, and $C(t) \in \mathbb{R}^{4m \times n}$ be differentiable. According to Lyapunov, the dynamics of (3.5) in accordance with the HZNN method (1.4) lead to the theoretical solution (TSOL) $X_{\mathcal{T}\mathcal{H}}(t)$, which is stable.*

Proof. The supersession $X_{\mathcal{B}}(t) := -X(t) + X_{\mathcal{T}\mathcal{H}}(t)$ yields $X(t) = X_{\mathcal{T}\mathcal{H}}(t) - X_{\mathcal{B}}(t)$, while the TSOL is $X_{\mathcal{T}\mathcal{H}}(t)$. The components of $X(t)$ are reshuffled in $Q(t)$, according to (2.5). Consequently, since $Q_{\mathcal{T}\mathcal{H}}(t)$ and $Q_{\mathcal{B}}(t)$ represent a reshuffling of the components of $X_{\mathcal{T}\mathcal{H}}(t)$ and $X_{\mathcal{B}}(t)$, $Q(t) = Q_{\mathcal{T}\mathcal{H}}(t) - Q_{\mathcal{B}}(t)$. Also, the 1st derivatives of $Q(t)$ and $X(t)$ are $\dot{Q}(t) = \dot{Q}_{\mathcal{T}\mathcal{H}}(t) - \dot{Q}_{\mathcal{B}}(t)$ and $\dot{X}(t) = \dot{X}_{\mathcal{T}\mathcal{H}}(t) - \dot{X}_{\mathcal{B}}(t)$, respectively.

Let

$$K(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + C(t)\bar{I} = \mathbf{0}_{4m \times 4m}, \quad (4.1)$$

and its 1st derivative

$$\begin{aligned} &K(t)\dot{X}_{\mathcal{T}\mathcal{H}}(t)\bar{I} + \dot{K}(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + \dot{Q}_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)\dot{A}(t)\bar{I} - \dot{Q}_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &- Q_{\mathcal{T}\mathcal{H}}(t)\dot{M}(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)M(t)\dot{X}_{\mathcal{T}\mathcal{H}}(t)\bar{I} + \dot{C}(t)\bar{I} = \mathbf{0}_{4m \times 4m}. \end{aligned} \quad (4.2)$$

After substituting (3.4) for $X(t) = X_{\mathcal{T}\mathcal{H}}(t) - X_{\mathcal{B}}(t)$ and $Q(t) = Q_{\mathcal{T}\mathcal{H}}(t) - Q_{\mathcal{B}}(t)$, the following holds:

$$\begin{aligned} E_{\mathcal{T}\mathcal{H}}(t) &= K(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - K(t)X_{\mathcal{B}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} - Q_{\mathcal{B}}(t)A(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &+ Q_{\mathcal{B}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} - Q_{\mathcal{B}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} + C(t)\bar{I}, \end{aligned} \quad (4.3)$$

and

$$E_{\mathcal{T}\mathcal{H}}^p(t) = \sum_{i=1}^{p-1} E_{\mathcal{T}\mathcal{H}}^i(t), \quad (4.4)$$

with the following results from (1.4):

$$\begin{aligned} \dot{E}_{\mathcal{T}\mathcal{H}}(t) &= K(t)\dot{X}_{\mathcal{T}\mathcal{H}}(t)\bar{I} + \dot{K}(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - K(t)\dot{X}_{\mathcal{B}}(t)\bar{I} - \dot{K}(t)X_{\mathcal{B}}(t)\bar{I} + \dot{Q}_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)\dot{A}(t)\bar{I} \\ &- \dot{Q}_{\mathcal{B}}(t)A(t)\bar{I} - Q_{\mathcal{B}}(t)\dot{A}(t)\bar{I} + \dot{C}(t)\bar{I} - \dot{Q}_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)\dot{M}(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &- Q_{\mathcal{T}\mathcal{H}}(t)M(t)\dot{X}_{\mathcal{T}\mathcal{H}}(t)\bar{I} + \dot{Q}_{\mathcal{B}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{B}}(t)\dot{M}(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{B}}(t)M(t)\dot{X}_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &+ \dot{Q}_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)\dot{M}(t)X_{\mathcal{B}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)M(t)\dot{X}_{\mathcal{B}}(t)\bar{I} \\ &- \dot{Q}_{\mathcal{B}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} - Q_{\mathcal{B}}(t)\dot{M}(t)X_{\mathcal{B}}(t)\bar{I} - Q_{\mathcal{B}}(t)M(t)\dot{X}_{\mathcal{B}}(t)\bar{I} \\ &\approx -\lambda E_{\mathcal{T}\mathcal{H}}^p(t). \end{aligned} \quad (4.5)$$

Afterwards, we pick the Lyapunov function indicated below to verify convergence:

$$\mathcal{R}(t) = \frac{1}{2} \|E_{\mathcal{T}\mathcal{H}}^p(t)\|_{\mathbb{F}}^2 = \frac{1}{2} \text{tr} \left(E_{\mathcal{T}\mathcal{H}}^p(t) \left(E_{\mathcal{T}\mathcal{H}}^p(t) \right)^{\top} \right). \quad (4.6)$$

The following can then be verified:

$$\dot{\mathcal{R}}(t) = \frac{2 \text{tr} \left(\left(E_{\mathcal{T}\mathcal{H}}^p(t) \right)^{\top} \dot{E}_{\mathcal{T}\mathcal{H}}^p(t) \right)}{2} = \text{tr} \left(\left(E_{\mathcal{T}\mathcal{H}}^p(t) \right)^{\top} \dot{E}_{\mathcal{T}\mathcal{H}}^p(t) \right) = -\lambda \text{tr} \left(\left(E_{\mathcal{T}\mathcal{H}}^p(t) \right)^{\top} E_{\mathcal{T}\mathcal{H}}^p(t) \right). \quad (4.7)$$

Consequently, the following holds true:

$$\begin{aligned} \dot{\mathcal{R}}(t) &\begin{cases} < 0, & E_{\mathcal{T}\mathcal{H}}^p(t) \neq 0 \\ = 0, & E_{\mathcal{T}\mathcal{H}}^p(t) = 0, \end{cases} \\ \Leftrightarrow \dot{\mathcal{R}}(t) &\begin{cases} < 0, & K(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - K(t)X_{\mathcal{B}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} - Q_{\mathcal{B}}(t)A(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &+ Q_{\mathcal{B}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} - Q_{\mathcal{B}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} + C(t)\bar{I} \neq 0 \\ = 0, & K(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} - K(t)X_{\mathcal{B}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)A(t)\bar{I} - Q_{\mathcal{B}}(t)A(t)\bar{I} - Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} \\ &+ Q_{\mathcal{B}}(t)M(t)X_{\mathcal{T}\mathcal{H}}(t)\bar{I} + Q_{\mathcal{T}\mathcal{H}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} - Q_{\mathcal{B}}(t)M(t)X_{\mathcal{B}}(t)\bar{I} + C(t)\bar{I} = 0, \end{cases} \quad (4.8) \\ \Leftrightarrow \dot{\mathcal{R}}(t) &\begin{cases} < 0, & X_{\mathcal{B}}(t) \neq 0 \text{ \& } Q_{\mathcal{B}}(t) \neq 0 \\ = 0, & X_{\mathcal{B}}(t) = 0 \text{ \& } Q_{\mathcal{B}}(t) = 0, \end{cases} \quad \Leftrightarrow \quad \dot{\mathcal{R}}(t) \begin{cases} < 0, & X_{\mathcal{B}}(t) \neq 0 \\ = 0, & X_{\mathcal{B}}(t) = 0. \end{cases} \end{aligned}$$

Seeing that $Q(t)$ is a components' regrouping of $X(t)$, $Q_{\mathcal{B}}(t) \neq 0$ in the case $X_{\mathcal{B}}(t) \neq 0$ and $Q_{\mathcal{B}}(t) = 0$ in the case $X_{\mathcal{B}}(t) = 0$. Furthermore, because $E_H^p(0) = 0$ and $X_{\mathcal{B}}(t)$ are the equilibrium points of (4.5), the following holds:

$$\forall X_{\mathcal{B}}(t) \neq 0, \quad \dot{\mathcal{R}}(t) \leq 0. \quad (4.9)$$

It is found that the state of equilibrium $X_{\mathcal{B}}(t) = -X(t) + X_{\mathcal{T}\mathcal{H}}(t) = 0$ is stable according to the theory of Lyapunov. Afterwards, $X(t) \rightarrow X_{\mathcal{T}\mathcal{H}}(t)$ as $t \rightarrow \infty$. Notice that, because $Q(t)$ is a components' regrouping of $X(t)$, $Q(t) \rightarrow Q_{\mathcal{T}\mathcal{H}}(t)$ as $t \rightarrow \infty$. \square

Theorem 4.2. *Let $\tilde{D}(t) \in \mathbb{H}^{m \times m}$, $\tilde{A}(t) \in \mathbb{H}^{n \times n}$, $\tilde{B}(t) \in \mathbb{H}^{n \times m}$, and $\tilde{C}(t) \in \mathbb{H}^{m \times n}$ be differentiable. For each $t \in [0, t_f] \subseteq [0, +\infty)$, the HZ-QNARE model (3.10) converges exponentially to TSOL $\mathbf{x}_{\mathcal{T}\mathcal{H}}(t)$ under any selection of initial value $\mathbf{x}(0)$.*

Proof. First, the TQNARE of (1.1) is converted into (2.6) using the analysis given in Section 2. In particular, we utilize (2.5) to construct the matrices $M(t) \in \mathbb{R}^{4n \times 4m}$, $K(t) \in \mathbb{R}^{4m \times 4m}$, $A(t) \in \mathbb{R}^{4n \times n}$, and $C(t) \in \mathbb{R}^{4m \times n}$ employing the TQMs $\tilde{D}(t)$, $\tilde{A}(t)$, $\tilde{B}(t)$, and $\tilde{C}(t)$. Consequently, we substitute (1.1) for (2.6). Second, in order to solve (2.6), the HEME of (3.4) is declared. Model (3.5) is applied in compliance with the HZNN technique (1.4) for zeroing (3.4). In line with Theorem 4.1, $Q(t) \rightarrow Q_{\mathcal{T}\mathcal{H}}(t)$ and $X(t) \rightarrow X_{\mathcal{T}\mathcal{H}}(t)$ when $t \rightarrow \infty$ for any selection of initial value. Remember that $Q(t)$ is created by rearranging the $X(t)$ parts. Model (3.5) converges to the TSOL equation (1.1) since (2.6) is a reorganization of the TQNARE of (1.1). Third, (3.5) is simplified to construct the HZ-QNARE model of (3.10) using the operation matrix of (3.7), Kronecker product, and vectorization. The HZ-QNARE is an alternative formulation of (3.5); for any beginning value $\mathbf{x}(0)$, it converges to TSOL $\mathbf{x}_{\mathcal{T}\mathcal{H}}(t)$ when $t \rightarrow \infty$. At that point, the proof is finished. \square

5. Experiments

This section exhibits two simulation trials (STs). A few significant arguments should be mentioned. For simplicity, we allocated both $\eta(t) = \cos(t)$ and $\zeta(t) = \sin(t)$ in the STs. Additionally, all calculations are performed employing the ode15s solver of MATLAB, with a time interval set to $[0, 10]$. Employing the ode15s and its regular double precision arithmetic, you will notice that most errors have minimum values that are close to 10^{-5} in this section's figures. Last, the associated TQNARE error, i.e., $\|\tilde{D}(t)\tilde{X}(t) + \tilde{X}(t)\tilde{A}(t) - \tilde{X}(t)\tilde{B}(t)\tilde{X}(t) + \tilde{C}(t)\|_F$, is displayed as $\|\text{TQNARE}\|_F$ in the figures of this section.

5.1. Walkthrough trials

Example 5.1. In this ST, the $\tilde{D}(t)$ coefficients are set up as below:

$$D_1(t) = I_4(1 + \eta(t)), \quad D_2(t) = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{bmatrix}, \quad D_3(t) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad D_4(t) = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{bmatrix},$$

the $\tilde{A}(t)$ coefficients are set up as below:

$$A_1(t) = \begin{bmatrix} 6\zeta(t) + 1 & 4 \\ 5\eta(t) + 2 & 6 \end{bmatrix}, \quad A_2(t) = \begin{bmatrix} 0 & 2\zeta(t) + 2 \\ 4\zeta(t) - 2 & 0 \end{bmatrix}, \quad A_3(t) = \begin{bmatrix} 0 & 5 \\ 5\zeta(t) + 1 & 0 \end{bmatrix}, \quad A_4(t) = \begin{bmatrix} 0 & 2\zeta(t) + 3 \\ 2 & 0 \end{bmatrix},$$

the $\tilde{B}(t)$ coefficients are set up as below:

$$B_1(t) = \begin{bmatrix} \eta(t) & \zeta(t) + 3 & 0 & 1 \\ \zeta(t) + 3 & \zeta(t) + 2 & 0 & 0 \end{bmatrix}, \quad B_2(t) = \begin{bmatrix} 0 & 6 & -1 & 0 \\ -6 & 0 & 1 & 1 \end{bmatrix},$$

$$B_3(t) = \begin{bmatrix} 0 & 5 + \eta(t) & 0 & 0 \\ -5 - \eta(t) & 0 & 0 & 0 \end{bmatrix}, \quad B_4(t) = \begin{bmatrix} 0 & \eta(t) & 4 & 1 \\ -\eta(t) & 0 & 0 & 0 \end{bmatrix},$$

and $\tilde{C}(t)$ coefficients are set up as below:

$$C_1(t) = \begin{bmatrix} \zeta(t) + 5 & \eta(t) \\ \eta(t) & \eta(t) + 2 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad C_2(t) = \begin{bmatrix} 0 & 5 + \zeta(t) \\ -5 - \zeta(t) & 0 \\ 5 & 1 \\ 3 & 0 \end{bmatrix}, \quad C_3(t) = \begin{bmatrix} 0 & 6 \\ -6 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}, \quad C_4(t) = \begin{bmatrix} 0 & \zeta(t) \\ -\zeta(t) & 0 \\ 0 & 3 \\ -1 & 0 \end{bmatrix}.$$

Hence, $\tilde{D}(t) \in \mathbb{H}^{4 \times 4}$, $\tilde{A}(t) \in \mathbb{H}^{2 \times 2}$, $\tilde{B}(t) \in \mathbb{H}^{2 \times 4}$, and $\tilde{C}(t) \in \mathbb{H}^{4 \times 2}$. Furthermore, the HZ-QNARE model's λ parameter is used, with values of 10 and 100, and the beginning conditions (BCs) are established as below:

- BC1: $\mathbf{x}(0) = \mathbf{0}_{32}$,
- BC2: $\mathbf{x}(0) = 100 \odot \mathbf{1}_{32}$.

You will see that we employ two BCs to confirm Theorem 4.2's findings. The results of the HZ-QNARE model are shown in Figure 1.

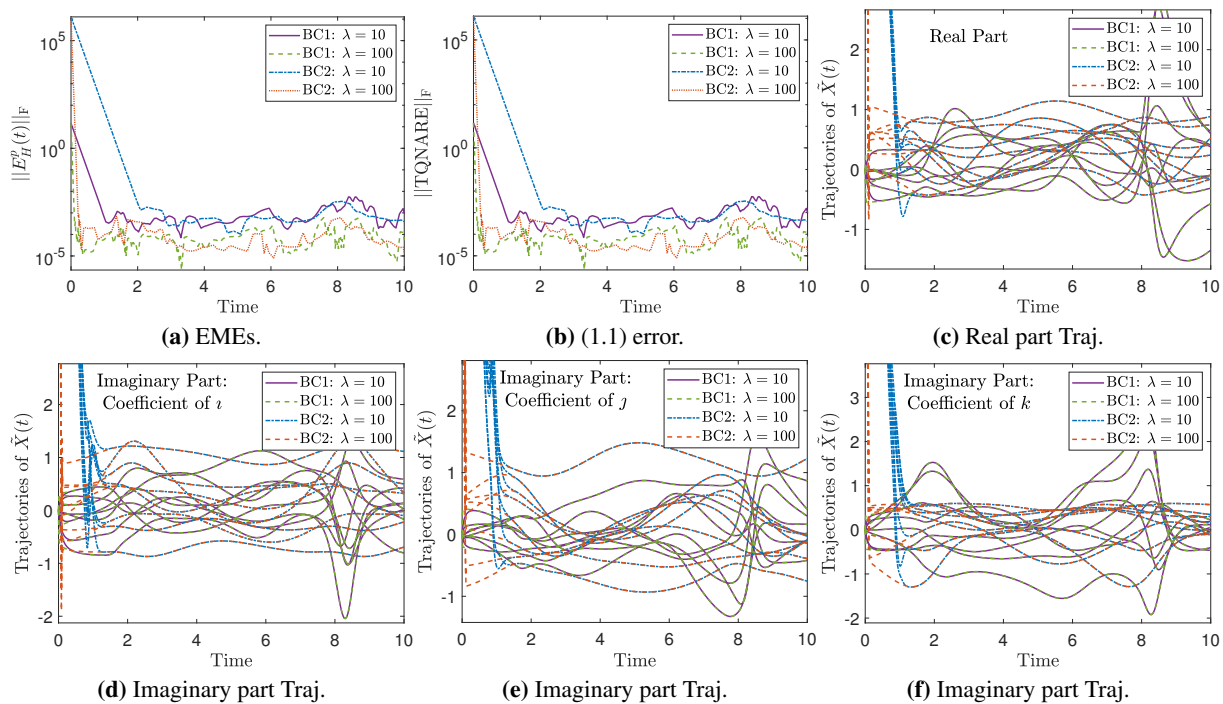


Figure 1. (1.1) error, solutions trajectories, and HEMEs of HZ-QNARE in ST 5.1.

Example 5.2. Assume the next 10×10 real matrix:

$$M = \begin{bmatrix} 3 + \eta(t) & 1 + \zeta(t)/2 & \dots & 1 + \zeta(t)/10 \\ 1 + \zeta(t)/2 & 3 + \eta(t) & \dots & 1 + \zeta(t)/9 \\ \vdots & \vdots & \ddots & \vdots \\ 1 + \zeta(t)/10 & 1 + \zeta(t)/9 & \dots & 3 + \eta(t) \end{bmatrix}.$$

In this ST, the coefficients of $\tilde{A}(t)$ are set up as below:

$$A_1(t) = M + I_{10}\zeta(t), \quad A_2(t) = 2M + I_{10}\eta(t), \\ A_3(t) = 3M + I_{10}\frac{\zeta(t)}{2}, \quad A_4(t) = 4M + I_{10}\frac{\eta(t)}{2},$$

and matrices $\tilde{D}(t)$, $\tilde{B}(t)$, and $\tilde{C}(t)$ are set up as below:

$$\tilde{D}(t) = \tilde{B}(t) = \mathbf{0}_{10 \times 10}, \quad \tilde{C}(t) = -I_{10}.$$

Therefore, $\tilde{D}(t), \tilde{A}(t), \tilde{B}(t), \tilde{C}(t) \in \mathbb{H}^{10 \times 10}$. In order to confirm the convergence characteristics of the HZNN method, the beginning state of the HZ-QNARE model is set to $\mathbf{x}(0) = 100 \odot \mathbf{1}_{400}$. Also, the λ parameter of the HZ-QNARE model is employed with values 10 and 100, and the order p is employed with prices 2 and 4. The results of the HZ-QNARE model are shown in Figure 2.

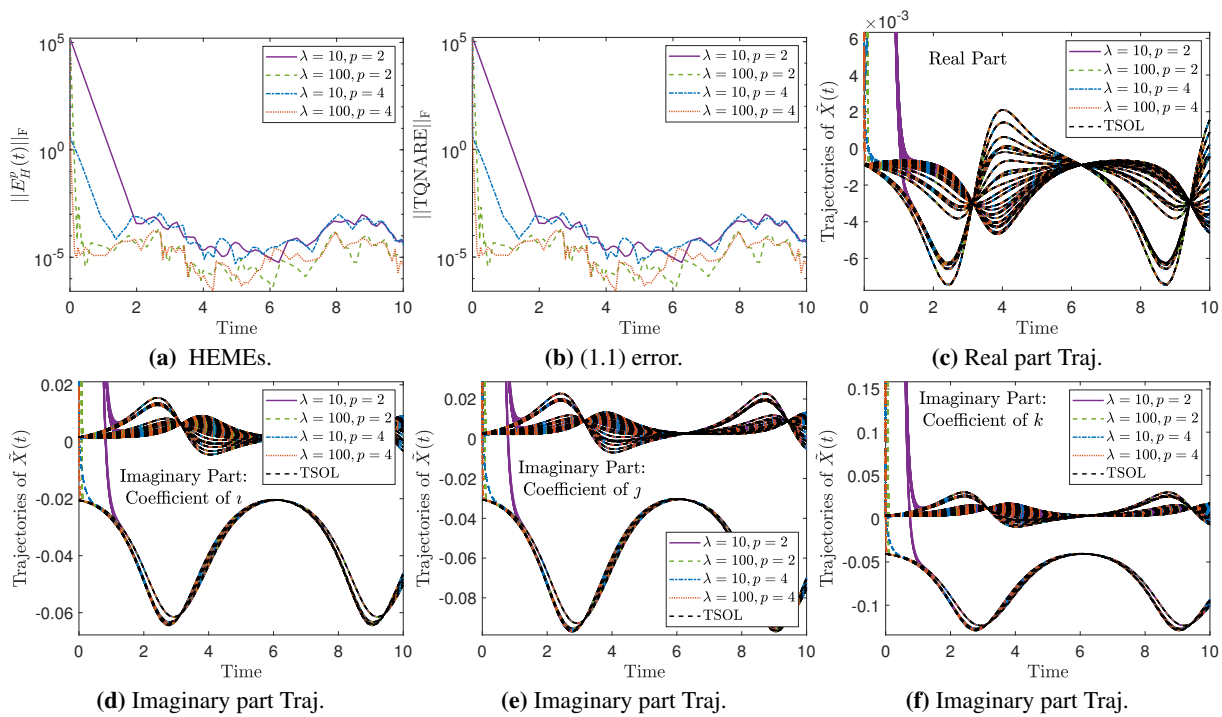


Figure 2. (1,1) error, solutions trajectories, and HEMEs of HZ-QNARE in ST 5.2.

5.2. Discussion of the ST findings

Throughout Examples 5.1 and 5.2, the effectiveness of the HZ-QNARE (3.10) model in solving the TQNARE of (1.1) is tested. Each ST has a unique TQNARE due to the suitable matrices $\tilde{D}(t)$, $\tilde{B}(t)$, $\tilde{C}(t)$, and $\tilde{A}(t)$.

It is noticeable that $\tilde{C}(t) \in \mathbb{H}^{4 \times 2}$ in ST 5.1. In other words, $m = 4$ and $n = 2$ in (1.1)'s TQNARE. Under $\lambda = 10$, $\lambda = 100$, $p = 2$, and $p = 4$, we have gathered the following findings regarding the HZ-QNARE model: Figure 1a exhibits the HZ-QNARE model's HEMEs. The two BC's instances in this exhibition begin at $t = 0$ from a high error value. Notably, the beginning error value of BC2 is substantially higher than BC1's. Nevertheless, when $\lambda = 10$, the HEMEs attain a negligible error value within the $[10^{-4}, 10^{-2}]$ interval in the BC1 paradigm at $t = 1$ and in the BC2 paradigm at $t = 2$. Additionally, when $\lambda = 100$, the HEMEs attain a negligible error value within the $[10^{-6}, 10^{-3}]$ interval in the BC1 paradigm at $t = 0.1$ and in the BC2 paradigm at $t = 0.2$. Put another way, the HZ-QNARE model, which converges to a low value for two different BCs, validates Theorem 4.2. Figure 1b exhibits the HZ-QNARE model's (1.1) error. The outcomes shown there support those found in Figure 1a, showing that there is no difference in the solutions to (2.6) and (1.1). Trajectories representing the model's solutions are displayed in Figure 1c–1f. The three imaginary and real components of the solutions are shown in these figures. It is shown that the models offer distinct solutions for a range of BCs and that their convergence to TSOL is in line with the convergence trend of the associated HEMEs.

Further, it is noticeable that $\tilde{D}(t), \tilde{A}(t), \tilde{B}(t), \tilde{C}(t) \in \mathbb{H}^{10 \times 10}$ in ST 5.2. That is, $m = n = 10$ in (1.1)'s TQNARE. It is crucial to notice that by setting $\tilde{B}(t) = \tilde{D}(t) = \mathbf{0}_{10 \times 10}$ and $\tilde{C}(t) = -I_{10}$, the TQNARE is reduced into a TQM inversion problem. As a result, the TSOL of the TQNARE is the inverse of $\tilde{A}(t)$, i.e., $\tilde{A}^{-1}(t)$. Under BC1 and BC2 for $\lambda = 10$, we have gathered the next findings regarding the HZ-QNARE model. Figure 2a exhibits the HZ-QNARE model's HEMEs. The four instances in this exhibition begin at $t = 0$ from a high error value and end up with a negligible value. Notably, in the paradigm of $\lambda = 10$, they end up in the interval $[10^{-5}, 10^{-3}]$ with a negligible error value when $p = 2$ at $t = 2$, and at $t = 1.5$ when $p = 4$. In the paradigm of $\lambda = 100$, they end up in the interval $[10^{-7}, 10^{-4}]$ with a negligible error value when $p = 2$ at $t = 0.2$, and at $t = 0.15$ when $p = 4$. Put another way, the HEME of the HZ-QNARE model, which is affected by the values of λ and p , verifies the convergence qualities of the HZNN method. Figure 2b exhibits the HZ-QNARE model's (1.1) error. The outcomes shown there support those found in Figure 2a, showing that there is no difference in the solutions to (2.6) and (1.1). Trajectories representing the model's solutions are displayed in Figure 2c–2f. The three imaginary and real components of the solutions are shown in these figures. It is shown that the models offer distinct solutions for a range of BCs, and that their convergence to TSOL is in line with the convergence trend of the associated HEMEs.

After all is said and done, the HZ-QNARE model handles two different TQNAREs fairly well. Notably, the above explanation validates the convergence properties of the HZNN approach and the conclusions of Theorem 4.2. It should be noted that the ZNN model is the HZNN under $p = 2$ since the HZNN dynamical system of (1.4) and the ZNN dynamical system of (1.4) match for $p = 2$. Therefore, the HZNN architecture performs better than the ZNN architecture because, at $p = 2$, the HZ-QNARE model turns into a ZNN model, while at $p > 2$, the HZ-QNARE model achieves better convergence. Additionally, the HZ-QNARE computational complexity is $O((4nm)^3)$, which is comparable to other ZNN models that tackle different TQM equations (see [14, 15, 17, 18, 45]).

6. Conclusions

In this work, a new HZNN model, named HZ-QNARE, is introduced for solving the TQNARE. In order to validate the accuracy and effectiveness of the HZ-QNARE model, theoretical research and simulation experiments were carried out. These experiments' outcomes demonstrate that the HZNN design outperforms the ZNN architecture in terms of effectiveness.

It must be noted that the recommended HZNN model has the disadvantage of being noise-intolerant because noise of any kind has a major impact on the accuracy of the suggested HZNN approach. Thus, the primary goal of future research may be to convert this model to a noise-tolerant HZNN architecture. Other than that, the suggested HZNN model may be used for a variety of additional technology-related issues in the future, such as network and power systems [46,47] and secure communications [48].

Use of AI tools declaration

The authors declare they have not used Artificial Intelligence (AI) tools in the creation of this article.

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Conflict of interest

The authors declare no conflicts of interest.

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