

# A Two-Stage Interpolation Time-to-Digital Converter Implemented in 20 nm and 28 nm FPGAs

Yu Wang, Wujun Xie, Haochang Chen, Chengquan Pei, and David Day-Uei Li

**Abstract**—This article presents a two-stage interpolation time-to-digital converter (TDC), combining a Vernier gray code oscillator TDC (VGCO-TDC) and a tapped-delay line TDC (TDL-TDC). The proposed TDC uses the Nutt method to achieve a broad, high-resolution measurement range. It utilizes look-up tables (LUTs)-based gray code oscillators (GCOs) to build a VGCO-TDC as the first-stage interpolation for fine-time measurements. Then the overtaking residual from the VGCO-TDC is measured by a TDL to achieve the second-stage interpolation. Due to the two-stage interpolation architecture, the carry-chain-based delay line only needs to cover the resolution of the VGCO-TDC. Hence, we can reduce the delay-line length and related hardware resource utilization. We implemented and evaluated a 16-channel TDC system in Xilinx 20-nm Kintex-UltraScale and 28-nm Virtex-7 field-programmable gate arrays (FPGAs). The Kintex-UltraScale version achieves an average resolution (least significant bit, LSB) of 4.57 picoseconds (ps) with 4.36 LSB average peak-to-peak differential nonlinearity ( $DNL_{pk-pk}$ ). The Virtex-7 version achieves an average resolution of 10.05 ps with 2.85 LSB average  $DNL_{pk-pk}$ .

**Index Terms**—Two-stage interpolation, hybrid time-to-digital converter (TDC), field-programmable gate array (FPGA), low hardware utilization.

## I. INTRODUCTION

HIGH-resolution time-interval (TI) measurements play a crucial role in time-resolved scientific applications, including particle physics [1]–[5], time-of-flight positron emission tomography (ToF-PET) [6]–[9], Raman spectroscopy [10], [11] and fluorescence lifetime imaging microscopy (FLIM) [12]–[14]. Besides, industrial applications (such as hardware trojan detection [15], [16], light detection and ranging (LiDAR) [17]–[20], and analog-to-digital conversion [21]–[24]) also benefit from high-quality TI measurements. Hence, time-to-digital converters (TDCs) are highly focused due to picosecond (ps)-level resolutions.

The Nutt-TDC architecture (including both coarse counters and fine-time measurements) [25] is the mainstream for modern TDCs since it can simultaneously achieve a wide measurement range and a high resolution [26]–[28]. The coarse counter can be easily implemented through a clock-driven counter. So, most research focuses on fine-time measurements [29]. The main parameters to evaluate fine-time measurements are resolution, linearity, and precision. The resolution, also referred to as the least significant bit (LSB), is the quantization step for a TDC and defined as  $Q = \frac{T}{n}$ , where  $T$  is the period of the coarse-counting clock and  $n$  is the number of quantization steps in a period. However, quantization steps are not uniform, and this difference is characterized by differential nonlinearity (DNL) and integral nonlinearity (INL). They are respectively defined

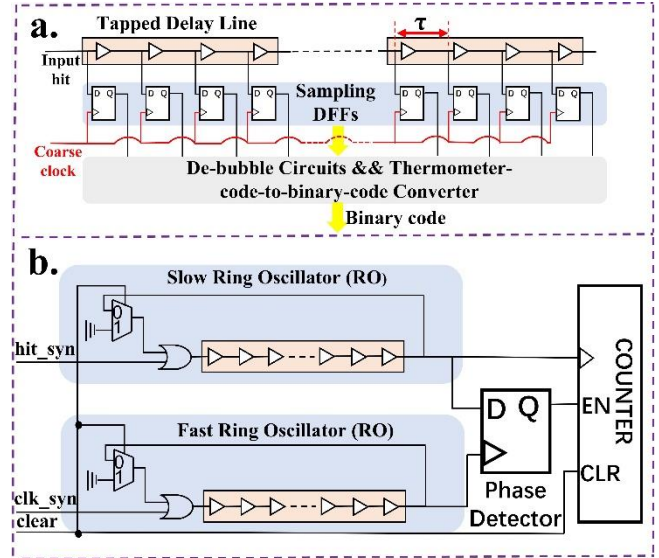


Fig. 1. The block diagram of (a) a TDL-TDC and (b) a VRO-TDC.

as  $DNL[k] = \frac{W[k]-Q}{Q}$  and  $INL[k] = \sum_{j=0}^k DNL[j]$ , where  $W[k]$  is the time interval of the  $k$ -th quantization step. Due to jitters and quantization errors, measurement results fluctuate for repetitive fixed-TI measurements. This measurement uncertainty is characterized by precision (called the RMS resolution) and calculated as the repetitive measurements' standard deviation ( $\sigma$ ). It is defined as  $\sigma^2 = \sum_{i=1}^N \frac{(x_i - \mu)^2}{N-1}$ , where  $x_i$  is the  $i$ -th measurement and  $\mu$  is the average value for  $N$  measurements when the TI is constant.

With rapid advances in complementary metal-oxide-semiconductor (CMOS) transistor technologies, TDCs can be implemented by application-specific integrated circuits (ASICs) and field-programmable gate arrays (FPGAs). Compared with FPGA-TDCs, ASIC-TDCs can perform better due to customized placing and routing strategies [30], [31]. However, FPGA-TDCs are more prevalent in scientific experiments and prototype designs, benefiting from low development costs and short developing cycles. Tapped delay line (TDL), Vernier, and multi-phase-clock-driven counter (MPCDC) architectures are the most used architectures for fine-time measurements among FPGA-TDCs [32]. However, most MPCDC-TDCs have resolutions from 100 ps to 1000 ps [32]. Hence, high-resolution TDCs (LSB < 30 ps) are usually TDL-TDCs and Vernier ring oscillator (VRO)-TDCs. For example, Kwiatkowski *et al.* proposed a TDL-based multi-sampling wave union type B (WU-B) architecture achieving a 0.4 ps resolution with a 5.95 LSB maximum bin [33]. Wang *et al.* used a TDL-based bin-decimation architecture achieving a 6 ps resolution with a 2.5

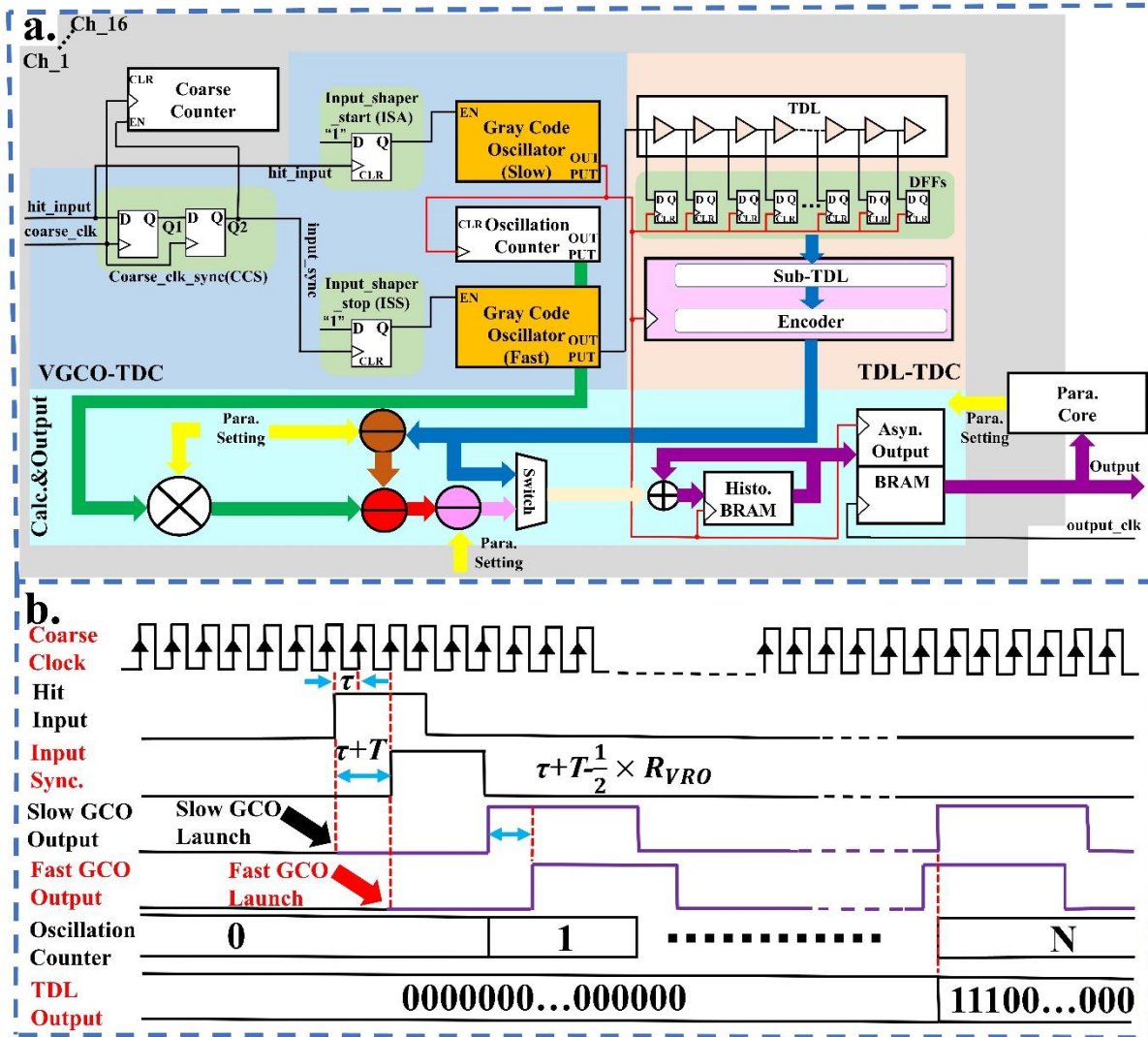


Fig.2. (a) The diagram of the proposed TDC system. (b) The timing diagram of the proposed TDC.

LSB maximum bin, and Cui *et al.* proposed a VRO-based multistep fine time measurement architecture achieving a less than 10 ps resolution with a 1.3 LSB maximum bin [34]. A TDL-TDC's resolution depends on the propagation delay of delay elements ( $\tau$  in Fig. 1a). In contrast, a VRO-TDC's resolution depends on the oscillation-speed difference between fast and slow oscillators, as shown in Fig. 1b. So, there are different features between TDL-TDCs and VRO-TDCs. For TDL-TDCs, they can achieve a high throughput benefiting from pipeline sampling and encoding. However, they have higher hardware utilization due to complex de-bubble circuits and thermometer-code-to-binary-code converters. For example, the TDC in Ref. [35] achieves a 350M samples/second throughput. But 646 LUTs and 1112 D-type flip flops (DFFs) were used per channel. VRO-TDCs are more hardware-efficient compared with TDL-TDCs. However, VRO-TDCs suffer from a long dead time. For example, the TDC in Ref. [36] only consumes 104 LUTs and 319 DFFs per channel. But its dead time is around 400 ns, corresponding to 2.5M samples/second. Besides, the propagation delay of CARRY4/CARRY8 has been

improved to less than 10 ps, benefiting from advances in manufacturing processes [37], [38]. This allows TDL-TDCs to deliver better resolutions. But lower propagation delay also requires a TDL having more CARRY4s/CARRY8s to cover a whole period of the coarse counting clock. So, more taps are sampled and encoded. Similarly, for VRO-TDCs, more oscillation cycles are required for a fixed TI when the resolution is improved, resulting in an increasing dead time and degraded measurement precision.

Nowadays, the multi-channel design is an increasing trend for photon-electric detectors. For example, Ref. [39] introduces a  $128 \times 128$  single-photon avalanche diode (SPAD) array with  $16 \times 2$  TDCs, and Ref. [40] presents a 16-channel SiPM with 16 TDCs. Benefiting from high hardware-utilization efficiency, VRO-TDCs are appropriate for multi-channel designs. However, suffering from a long dead time, VRO-TDCs are only suitable for applications accepting low conversion rates, such as FLIM [41]. Besides, an improved TDC's resolution is also demanded for accurate fluorescence-lifetime evaluation.

Therefore, we propose a new architecture, aiming at a shorter

delay line and less hardware resource utilization than conventional TDL-TDCs, with a better resolution and a lower dead time than conventional VRO-TDCs. The contributions of this work are:

- 1) We propose a new TDC architecture combing a TDL-TDC and a VRO-TDC and introduce the measurement principle of this architecture in detail.
- 2) Unlike the carry-chain-based ring oscillator (RO), we use LUTs to construct a Vernier gray code oscillator TDC (VGCO-TDC) to reduce carry-element utilization.
- 3) The TDL-TDC only needs to cover the resolution of the VGCO-TDC in our proposed architecture, reducing the length of the delay line and related hardware utilization.
- 4) We developed and evaluated 16-channel TDCs in 20 nm Kintex-UltraScale XCKU040 and 28 nm Virtex-7 XC7V690T FPGAs to show our methods.

This article is structured as follows: Section II describes the principle and design of the proposed TDC. Section III presents the experimental results and implementation details, Section IV compares with other designs, and Section V summarizes our TDC.

## II. PRINCIPLE AND DESIGN

As shown in Fig. 2a, the proposed TDC works with a coarse counter, and each fine-time interpolator consists of a VGCO-TDC, a TDL-TDC, and a calculation and output module (Calc.&Output in Fig. 2a). The VGCO-TDC is responsible for the first-stage fine-time measurement with a resolution of several hundred picoseconds. Then the overtaking residual ( $\delta$ ) from the VGCO-TDC is measured by the TDL-TDC with a  $\sim 10$  ps resolution for the second-stage measurement. After finishing both measurements, the VGCO-TDC and TDL-TDC output measurement results from the oscillation counter and encoder, respectively. Then these two results are calculated in the Calc.&Output module for the final result. Like the conventional Nutt-method-based TDL-TDC [26], the combination of outputs from the oscillation counter (VGCO-TDC) and encoder (TDL-TDC) shown in Fig. 2a ensures that the second-stage fine-time measurement is immune to synchronization problems caused by the TDL-TDC's input and sampling clock. Similarly, the proposed two-stage interpolation TDC is also immune to these synchronization problems because it works with a coarse counter, as Fig. 2a shows. Besides, we also use block random access memories (BRAMs) for the on-chip histogram and asynchronous output (Histo. BRAM and Asyn. Output BRAM in Fig. 2a), respectively. For parameters (highlighted in yellow in Fig. 2a) input to the multiplier and subtracters, we use a state-machine-based parameter core (Para. Core in Fig. 2a) to configure channel-by-channel according to histograms stored in BRAMs.

### A. Measurement Principle

When a hit comes, the input hit respectively launches the slow and fast GCOs (highlighted in orange) as shown in Fig. 2a. For launching the slow GCO, the input hit first arrives at the Input\_shaper\_start (ISA) and changes this module's output to "1" (high-logic level) when the input hit's rising edge occurs. Then, the ISA output keeps "1" to launch the slow GCO until the global asynchronous clear (CLR in Fig. 2a) is asserted. Simultaneously, the input hit is also transferred to the fast GCO.

Differently, the input hit first reaches the Coarse\_clk\_sync (CCS) module and is synchronized with the coarse-counting clock (coarse\_clk in Fig. 2a) after two rising edges of the coarse-counting clock. Then, the synchronized input (input\_sync in Fig. 2a) launches the fast GCO, similar to the input hit launching the slow GCO. The timing diagram of the proposed TDC is shown in Fig. 2b. The resolution of the VGCO-TDC ( $R_{VRO}$  in Fig. 2b) is determined by the oscillation speed difference between two GCOs. And the output of the oscillation counter is stored when the fast GCO first overtakes the slow GCO. However, the TI between slow and fast GCOs' launch is  $(\tau+T)$  rather than  $\tau$ , where  $\tau$  is the measured TI between the rising edges of the input hit and the subsequent coarse-counting clock, and  $T$  is the period of the coarse-counting clock. Hence,  $T$  should be subtracted from the VGCO-TDC measurement result. But an extra  $T$  between GCOs' launches is necessary. Without this, when an input hit appears close to the rising edge of the coarse clock, the launching sequence of slow and fast GCOs can disorder due to uneven timing delays of internal connections, causing VGCO-TDCs to work incorrectly.

Unlike previous VRO-TDCs using a DFF as the phase detector to detect overtaking [36], [42], we use a TDL-TDC to detect it in the proposed two-stage interpolation TDC. Besides, we also use the TDL-TDC to measure the  $\delta$  at a  $\sim 10$  ps resolution. For the TDL-TDC in our design, the fast GCO's output is fed into the delay line. And the slow GCO's output is used as the clock for the sampling DFFs, encoder, and so on, as shown in Fig. 2a. The sampled outputs from the TDL are "0"s (low-logic level) when the fast GCO runs behind the slow GCO. But a thermometer code ("11100...000") is output when the fast GCO first overtakes the slow GCO (shown in Fig. 2b). Simultaneously, the thermometer code is also encoded to a binary code as a measurement of  $\delta$ . Hence, the measured TI is calculated as follows:

$$\tau = (N_{Osci} + \frac{1}{2}) \times R_{VRO} - T - \delta, \quad (1)$$

where  $N_{Osci}$  is the oscillation number of the slow GCO when the fast GCO first overtakes the slow GCO.

### B. VGCO-TDC and TDL-TDC

Vernier-TDCs utilize the oscillation speed difference between the two oscillators to achieve fine-time measurements. Theoretically, two asynchronous clocks with different frequencies are appropriate for Vernier-TDCs. However, the oscillators in the Vernier-TDC launch independently, meaning every Vernier-TDC consumes at least two PLLs/MMCMs [43], [44], which is unaffordable. Therefore, we use GCOs here to construct VGCO-TDCs. Unlike using a GCO to directly measure a TI in Ref. [45], [46], we use two GCOs in the Vernier way (as slow and fast oscillators). The diagram of the VGCO-TDC is shown in Fig. 2a, and the working principle has also been introduced in Sec. II A. Here, we detailly present the GCO.

For a GCO, the output changes following the gray-code sequence. Hence, only one bit experiences a transition between two continuous states. Benefiting from this feature, the GCO is immune to the "race and competition" phenomenon, a common problem in traditional counters that more than one bit toggle simultaneously [47]. So GCO can be implemented by combinational logics. And we can use free-run (not driven by a

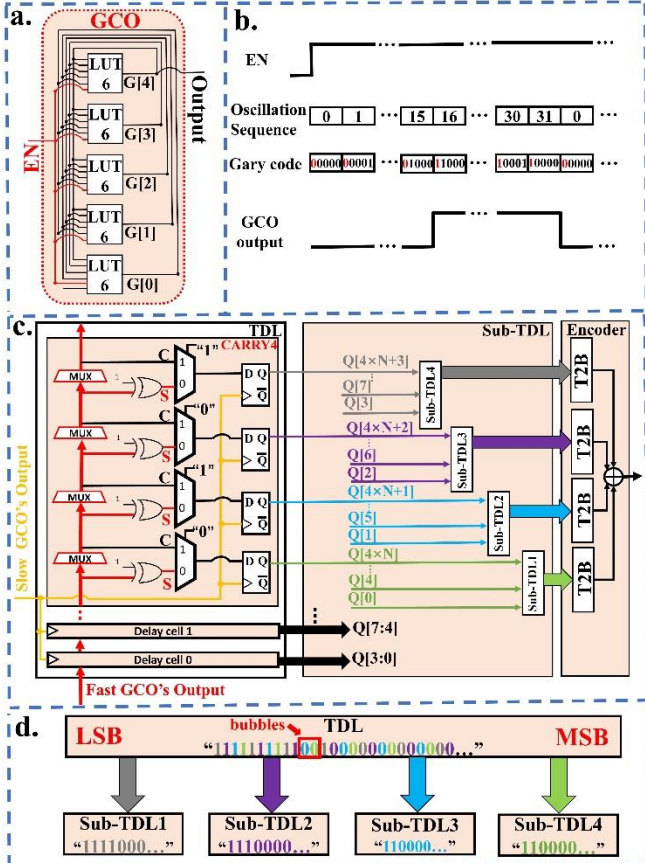


Fig.3. (a) Block diagram of the GCO. (b) Timing diagram of the GCO. (c) Block diagram of the TDL-TDC in the Virtex-7 FPGA. (d) Principle of Sub-TDL.

clock) GCOs as slow and fast oscillators in the Vernier architecture. The GCO is shown in Fig. 3a. In 7-series and more advanced Xilinx FPGAs, each LUT has up to six inputs [43], [44]. Hence, we use five 6-input LUTs to achieve a 32-state GCO. In each LUT, one of its inputs is connected to “EN” (highlighted in red in Fig. 3a) to launch and reset the GCO. The other inputs are used to get feedback from outputs (G[4:0] in Fig. 3a). We instantiate LUTs with Vivado primitives and use G[4] in Fig. 3a as the slow and fast oscillators’ outputs fed into the TDL-TDC. The timing diagram of the GCO is shown in Fig. 3b.

As shown in Fig. 3c, we use CARRY4s in the Virtex-7 FPGA (CARRY8s in the Kintex-UltraScale FPGA) as delay elements to achieve the second-stage interpolation at a  $\sim 10$  ps resolution. In previous TDL-TDCs [37], [38], the input hit is fed into the delay line directly. Outputs from delay elements are sampled by coarse-clock-driven DFFs, as shown in Fig. 1a. However, in the proposed TDC shown in Fig. 2a, we use the fast GCO’s output as the delay line’s input and use the slow GCO’s output as the sampling clock, to measure the  $\delta$ . Hence, the TDL in the proposed TDC only needs to cover the resolution of the VGCO-TDC, benefitting from the two-stage interpolation method. But bubbles (unaccepted “0”s between “1”s) still appear in TDL’s outputs due to clock skews and uneven propagation delays. So, as shown in Fig. 3c, we use Sub-TDLs [38], [48], [49] to split TDL’s outputs into 4/8 groups (4 groups in the Virtex-7 FPGA and 8 groups in the Kintex-UltraScale FPGA) in a constant interval to minimize the bubbles’ impact. The principle of the

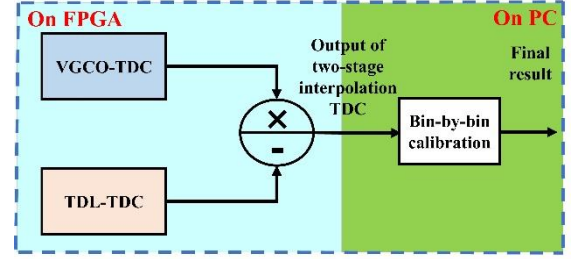


Fig.4 Data flow of the proposed TDC.

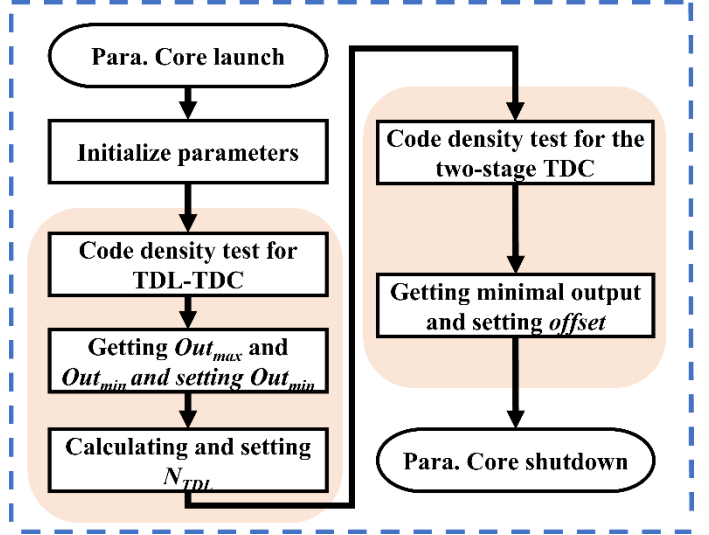


Fig.5. Workflow of the Para. Core.

Sub-TDL is shown in Fig. 3d. Then, outputs from all Sub-TDLs are encoded to binary codes, which are summed together as the result of the TDL-TDC.

### C. Result Calculation and Parameter Configuration

The TI is measured, and then corresponding results are output from the VGCO-TDC and TDL-TDC. However, these two outputs still require post-processing for the final result. Hence, we design a Calc.&Output module shown in Fig. 2a for this task. The calculation is conducted according to Eq. (1). However, the TDL-TDC’s output is a raw binary code rather than a calibrated timestamp. Therefore, it cannot be directly used as  $\delta$  in Eq. (1). So, we use a raw binary code instead of a calibrated timestamp as the final output of the proposed TDC, considering the complexity of hardware-implemented bin-by-bin calibration [50]. And we conduct the bin-by-bin calibration in our PC as shown in Fig.4. Referring to Eq. (1), the two-stage interpolation TDC’s output is also calculated as:

$$Out_{TDC} = N_{Osci} \times N_{TDL} - Out_{TDL} - Offset, \quad (2)$$

where  $N_{TDL}$  is the number of TDL-TDC’s time bins covering the VGCO-TDC’s resolution,  $Out_{TDL}$  is the raw output from the TDL-TDC, and  $Offset$  is the offset caused by the CCS module, uneven routing delays and so on. Besides, in the designed Sub-TDL TDC, the TDC’s output is valid only when all Sub-TDLs have non-zero outputs, causing the minimal valid output of TDL-TDC is more than 1. To cancel this offset, we calculate  $N_{TDL}$  and  $Out_{TDL}$  as:

$$N_{TDL} = Out_{max} - Out_{min} + 1, \quad (3)$$

and

$$Out_{TDL} = Out_{bin} - Out_{min} + 1, \quad (4)$$

where  $Out_{bin}$ ,  $Out_{max}$  and  $Out_{min}$  are the raw binary code, the maximum and minimal output from the TDL-TDC.

The parameters mentioned in Eq. (2) can be calculated and configured manually. But it is time-consuming for all 16 channels. Hence, we design a Para. Core to calculate and configure parameters channel by channel. The Para. Core is implemented through a state-machine. The workflow of the Para. Core is shown in Fig. 5. It requires two code density tests (CDTs) [29], [51], CDT1 and CDT2. The CDT1 is only for TDL-TDC, with the switch in Fig. 2a selecting data from TDL-TDC (highlighted in blue) as output. While the CDT2 is for the two-stage interpolation TDC with the switch outputting data after calculation (highlighted in pink in Fig. 2a). According to the result from CDT1, the Para. Core can extract  $Out_{max}$  and  $Out_{min}$ , and calculate  $N_{TDL}$ . Then, the Para. Core configures  $N_{TDL}$  as the coefficient for the multiplier and configures  $Out_{min}$  as the subtrahend for the subtractor highlighted in brown in Fig. 2a. After configuration, CDT2 is conducted for the two-stage interpolation TDC.  $Offset$  in Eq. (2) can be extracted and is configured as the subtrahend for the subtractor highlighted in pink in Fig. 2a, ensuring the CDT's histogram of the proposed two-stage interpolation TDC begins from 1. CDTs' histograms for the TDL-TDC and the two-stage interpolation TDC after offset cancellation are shown in Fig. 6. As shown in Fig. 6b, the pattern (inverted from the histogram of the TDL-TDC and highlighted in blue in Fig. 6b) periodically appears in the histogram of the proposed two-stage interpolation TDC, matching the expectation of the proposed TDC.

III. EXPERIMENTAL RESULTS AND IMPLEMENTATION DETAILS

We implemented and evaluated the proposed TDC in KCU105 [52] and NetFPGA-SUME [53] evaluation boards, respectively. We used an uncorrelated 3.7777777 MHz hit from SRS-635 (Stanford Research System) as a random input for CDTs [29], [51]. While we used on-chip delay macros (IDELAY3 [43] in the Kintex-UltraScale FPGA and IDELAY2 [44] in the Virtex-7 FPGA) to generate controllable delays (relative to coarse-counting clocks) for TI tests. Coarse counting clocks are from low-jitter crystal oscillators on boards (SI-570 in KCU 105 and DSC-1103 in NetFPGA-SUME) and are configured to 400 MHz in both FPGAs. However, clocks for TDL-TDCs source from designed GCOs. Hence, we conducted timing constraints according to measured GCOs' oscillation frequencies (measured by Teledyne LeCroy 640Zi). Besides, the temperature and voltage are maintained in experiments.

A. Resolution and Linearity

We measured oscillation periods of GCOs in both evaluation boards to calculate the resolutions of VGCO-TDCs. Besides,

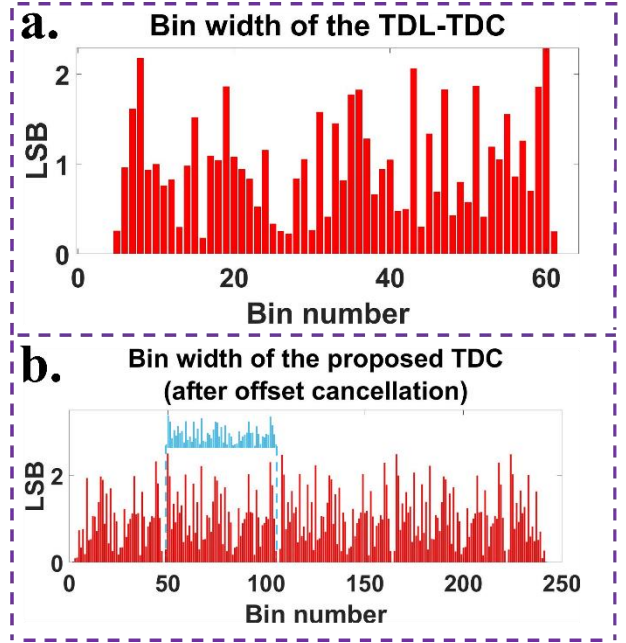


Fig.6. Histograms of time bins for (a) the TDL-TDC and (b) the proposed two-stage interpolation TDC from the Virtex-7 FPGA.

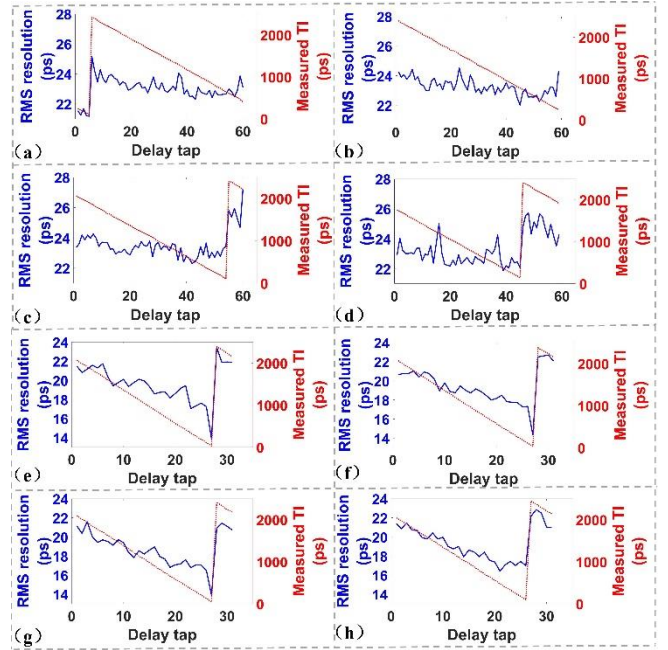


Fig.7. RMS resolutions and measured TIs of the (a) channel-1, (b) channel-5, (c) channel-9 and (d) channel-13 in the Kintex-UltraScale FPGA, and (e) channel-1, (f) channel-5, (g) channel-9 and (h) channel-13 in the Virtex-7 FPGA.

TABLE I  
PERIODS OF GCOs AND RESOLUTIONS OF VGCO-TDCs

|                         | 1    | 2    | 3    | 4    | 5    | 6    | 7    | 8    | 9    | 10   | 11   | 12   | 13   | 14   | 15   | 16   |
|-------------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| <i>Unit (× 10 ps)</i>   |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| <i>UltraScale</i>       |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| <i>Peri. (slow GCO)</i> | 1092 | 1092 | 1090 | 1091 | 1101 | 1097 | 1099 | 1098 | 1107 | 1104 | 1108 | 1105 | 1100 | 1099 | 1094 | 1095 |
| <i>Peri. (fast GCO)</i> | 1010 | 1008 | 1009 | 1002 | 1030 | 1020 | 1009 | 1007 | 1032 | 1021 | 1018 | 1020 | 1024 | 1008 | 1018 | 1012 |
| <i>Reso.</i>            | 82   | 84   | 81   | 89   | 81   | 77   | 90   | 91   | 75   | 83   | 90   | 85   | 76   | 91   | 76   | 83   |
| <i>Virtex-7</i>         |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| <i>Peri. (slow GCO)</i> | 788  | 796  | 794  | 798  | 788  | 785  | 793  | 790  | 786  | 785  | 793  | 788  | 788  | 784  | 788  | 785  |
| <i>Peri. (fast GCO)</i> | 726  | 736  | 734  | 738  | 725  | 736  | 730  | 732  | 731  | 725  | 723  | 731  | 734  | 738  | 740  | 737  |
| <i>Reso.</i>            | 62   | 60   | 60   | 60   | 63   | 49   | 63   | 58   | 55   | 60   | 80   | 57   | 54   | 46   | 48   | 48   |

TABLE II  
PERFORMANCE OF THE PROPOSED TWO-STAGE INTERPOLATION TDC

|                                  | 1    | 2    | 3    | 4    | 5    | 6    | 7    | 8     | 9    | 10    | 11   | 12   | 13   | 14   | 15    | 16    | Ave. |
|----------------------------------|------|------|------|------|------|------|------|-------|------|-------|------|------|------|------|-------|-------|------|
| <i>UltraScale</i>                |      |      |      |      |      |      |      |       |      |       |      |      |      |      |       |       |      |
| <i>Reso. (ps)</i>                | 4.54 | 4.51 | 4.50 | 4.50 | 4.62 | 4.54 | 4.63 | 4.52  | 4.65 | 4.55  | 4.55 | 4.63 | 4.53 | 4.63 | 4.66  | 4.55  | 4.57 |
| <i>DNL<sub>pk-pk</sub> (LSB)</i> | 4.29 | 5.32 | 4.14 | 4.27 | 3.91 | 3.86 | 4.25 | 5.30  | 4.22 | 5.72  | 3.80 | 4.35 | 4.58 | 4.12 | 3.77  | 3.79  | 4.36 |
| <i>INL<sub>pk-pk</sub> (LSB)</i> | 18.2 | 21.6 | 18.2 | 19.6 | 20.3 | 19.1 | 18.0 | 18.14 | 15.9 | 23.66 | 16.9 | 16.3 | 19.2 | 16.1 | 12.88 | 17.70 | 18.2 |
| <i>ω<sub>eq</sub> (ps)</i>       | 3    | 1    | 4    | 4    | 2    | 2    | 5    |       | 5    |       | 1    | 4    | 9    | 1    |       |       | 6    |
| <i>σ<sub>valid</sub> (ps)</i>    | 9.95 | 10.6 | 9.16 | 9.66 | 9.72 | 9.86 | 9.80 | 10.65 | 9.82 | 10.44 | 9.63 | 9.82 | 9.32 | 10.2 | 10.17 | 9.91  | 9.93 |
|                                  | 3    | 8    | 1    | 4    | 8    | 2    | 1    |       | 5    |       | 1    | 4    | 3    | 0    |       |       | 8    |
| <i>Virtex-7</i>                  |      |      |      |      |      |      |      |       |      |       |      |      |      |      |       |       |      |
| <i>Reso. (ps)</i>                | 10.2 | 10.2 | 10.1 | 10.2 | 10.0 | 9.96 | 9.73 | 10.12 | 9.65 | 10.20 | 10.2 | 9.84 | 10.1 | 10.0 | 10.25 | 9.68  | 10.0 |
|                                  | 5    | 5    | 2    | 0    | 0    |      |      |       |      |       | 9    |      | 6    | 8    |       |       | 5    |
| <i>DNL<sub>pk-pk</sub> (LSB)</i> | 2.46 | 4.29 | 3.29 | 2.56 | 2.24 | 3.67 | 2.60 | 2.97  | 2.36 | 4.22  | 2.29 | 2.25 | 2.43 | 3.01 | 2.67  | 2.31  | 2.85 |
| <i>INL<sub>pk-pk</sub> (LSB)</i> | 12.4 | 15.2 | 14.1 | 12.9 | 16.7 | 14.4 | 14.2 | 16.79 | 19.7 | 11.04 | 9.46 | 14.0 | 12.2 | 13.5 | 11.07 | 9.91  | 13.6 |
|                                  | 2    | 5    | 0    | 0    | 1    | 2    | 1    |       | 1    |       |      | 0    | 4    | 6    |       |       | 1    |
| <i>ω<sub>eq</sub> (ps)</i>       | 15.3 | 19.5 | 16.7 | 15.6 | 14.9 | 17.1 | 15.1 | 16.27 | 14.6 | 19.28 | 14.6 | 14.6 | 15.0 | 16.2 | 15.72 | 14.26 | 15.9 |
|                                  | 9    | 4    | 6    | 9    | 8    | 9    | 9    |       | 9    |       | 2    | 2    | 5    | 2    |       |       | 7    |
| <i>σ<sub>valid</sub> (ps)</i>    | 19.7 | 20.5 | 20.4 | 20.6 | 19.5 | 21.6 | 19.5 | 20.29 | 18.8 | 19.41 | 18.9 | 19.3 | 19.4 | 19.7 | 19.46 | 19.34 | 19.8 |
|                                  | 6    | 8    | 8    | 9    | 1    | 3    | 6    |       | 0    |       | 3    | 0    | 3    | 2    |       |       | 1    |

the resolutions and linearities of two-stage interpolation TDCs were also evaluated. The linearity is characterized by DNL and INL introduced in Sec. I. Moreover, the overall impact of the nonlinearity on measurements is also estimated by the equivalent resolution ( $\omega_{eq}$ ) [54]. It is defined as  $\omega_{eq} =$

$$\sqrt{\sum_{i=1}^n \frac{W[i]^3}{W_{total}}}, \text{ where } W_{total} = \sum W[i].$$

The oscillation periods of GCOs and resolutions of VGCO-TDCs are summarized in TABLE I. As TABLE I shows, the oscillation periods are designed from 7 ns to 11 ns for TD-L-TDCs' fast timing-closure in the implemented FPGAs. The resolutions of Kintex-UltraScale-implemented VGCO-TDCs range between 750 ps and 910 ps with an average resolution of 831 ps. Differently, the resolutions of Virtex-7-implemented VGCO-TDCs range between 460 ps and 800 ps with an average resolution of 579 ps. GCOs in the Virtex-7 FPGA have faster oscillation frequencies than GCOs in the Kintex-UltraScale FPGA. So, the VGCO-TDC in the Virtex-7 FPGA can achieve a similar dead time (for a 5-ns maximum measurement range,  $\tau+T$ ) even with a finer resolution. The resolutions and linearities of two-stage TDCs implemented in both evaluation boards are also summarized in TABLE II. For TDCs in the Kintex-UltraScale FPGA, resolutions fluctuate between 4.50 ps and 4.66 ps with an average resolution of 4.57 ps, showing good uniformity between channels. And the average  $DNL_{pk-pk}$  and  $INL_{pk-pk}$  are respectively 4.36 LSB and 18.26 LSB, with a 5.72 LSB maximum  $DNL_{pk-pk}$  and a 23.66 LSB maximum  $INL_{pk-pk}$ . Besides, the  $\omega_{eq}$  is from 9.16 ps to 10.68 ps with an average  $\omega_{eq}$  of 9.93 ps, simultaneously determined by the resolution and linearity. For TDCs in the Virtex-7 FPGA, the resolutions are from 9.65 ps to 10.29 ps, with an average resolution of 10.05 ps. And the average  $DNL_{pk-pk}$  and  $INL_{pk-pk}$  are respectively 2.85 LSB and 13.61 LSB, with a 4.29 LSB maximum  $DNL_{pk-pk}$  and a 19.71 LSB maximum  $INL_{pk-pk}$ . Moreover, the  $\omega_{eq}$  fluctuates between 14.26 ps and 19.54 ps with an average value of 15.97 ps. Compared with TDCs in the Virtex-7 FPGA, TDCs in the Kintex-UltraScale FPGA has an average resolution enhanced by more than 2-fold, from 10.05 ps to 4.57 ps. However, the  $\omega_{eq}$  only improves by 1.6-fold (from 15.97 ps to 9.93 ps), suffering from worse linearity.

### B. Time Interval Test

We use the standard deviation introduced in Section I to evaluate measurement uncertainty induced by quantization errors and jitters. To avoid jitters introduced by the input signal, we use on-chip programmable delay macros (IDELAY3 [43] in the Kintex-UltraScale FPGA and IDELAY2 [44] in the Virtex-7 FPGA) to delay a 5 MHz clock (synchronized with the coarse-counting clock), and use the delayed clock as the input for TI tests. Besides, we also use bin-by-bin calibration [50] to minimize the impacts of quantization errors and INL on measurements. It is calculated as:

$$t_k = \frac{W[k]}{2} + \sum_{j=0}^{k-1} W[j], \quad (5)$$

where  $t_k$  is the calibrated timestamp corresponding to the center of the  $k$ -th time bin.

The TDCs' RMS resolutions of both FPGAs are shown in Fig. 7. We use 60 delay taps to cover a period of the coarse-counting clock (2.5 ns @ 400MHz) in the Kintex-UltraScale FPGA. However, only 32 delay taps are required to cover the same period in the Virtex-7 FPGA, due to a worse resolution of IDELAY2 compared to IDELAY3. For TDCs in both FPGAs, most measured groups containing different TIs (highlighted in red in Fig. 7) have a sharp change caused by spanning coarse-counting clocks' cycles. However, the delay-tap numbers corresponding to sharp changes are varied due to different path delays of the input signal. Different placement and routing strategies cause these various path delays. In general, RMS resolutions have a deteriorating trend with increasing measured TIs. Jitters' accumulation from VGCO-TDCs causes this phenomenon. As Fig. 2a shows, the slow GCO's output drives the oscillation counter. And more oscillation cycles of GCOs are required for longer TIs, resulting in more accumulation of GCOs' jitters. Then the accumulated jitters from VGCO-TDCs deteriorate RMS resolutions of two-stage interpolation TDCs. Besides, the accumulated jitters of the VGCO-TDC are also influenced by the period of the coarse-counting clock rather than the stability of GCOs only. Because the period of the coarse-counting clock determines the maximum measured TI of the VGCO-TDC. Simultaneously, it is worth noting that the trend of the proposed TDC's RMS resolution slightly differs from that of the measured TI, especially in the Kintex-

UltraScale FPGA. There are two reasons for this phenomenon. Firstly, measurement uncertainty is not sourced from GCOs only. Measurement uncertainty from the TDL-TDC, unrelated to the measured TI, also contributes to RMS resolutions. Secondly, for the same measured TI, the GCOs in the Virtex-7 FPGA oscillate more than GCOs in the Kintex-UltraScale FPGA, due to better VGCO-TDCs' resolutions. Therefore, the trend of accumulated jitters is more prominent in the Virtex-7 FPGA.

Figure 7 shows RMS resolutions for different intervals (less than one coarse-clock period). However, we must also characterize the RMS resolution for the whole coarse-clock period. Hence, the valid RMS resolution ( $\sigma_{valid}$ ) [55] is used, defined as  $\sigma_{valid}^2 = \sum_1^H \frac{\sigma_i^2}{H}$ , where  $\sigma_i$  is the standard deviation of measurements for the  $i$ -th fixed TI and  $H$  is the number of different TIs. The valid RMS resolution for each channel in both FPGAs is summarized in TABLE II.

### C. Hardware resource utilization and constraint for design

We implemented the proposed TDCs in both FPGAs. The hardware resource utilization of both FPGAs is summarized in TABLE III. For TDCs in the Kintex-UltraScale FPGA, each channel consumes 402 LUTs and 544 DFFs. Besides, each channel also uses 1.5 BRAMs for Histo. BRAM and 1.5 BRAMs for Asyn. Output BRAM. Moreover, 29 CARRY8s are needed to construct TDL, and 23 CARRY8s for calculation, including accumulation, multiplication and subtraction. In addition to the hardware utilization mentioned above, 614 LUTs and 419 DFFs are also used for the Para. Core which calculates and configures parameters for all 16-channel TDCs in the Kintex-UltraScale FPGA. However, the hardware utilization is less in the Virtex-7 FPGA due to VGCO-TDCs' better resolutions and worse TDL propagation delays. For TDCs in the Virtex-7 FPGA, each channel consumes 257 LUTs and 360 DFFs. Besides, each channel also uses 1 BRAM for Histo. BRAM and 1 BRAM for Asyn. Output BRAM. And 20 CARRY4s are used for TDLs, and 38 CARRY4s as arithmetic units. Unlike the Para. Core in the Kintex-UltraScale FPGA, the Para. Core in the Virtex-7 FPGA only consumes 574 LUTs and 396 DFFs, due to parameters' shorter bin-width. The hardware resource utilization indicates the proposed design is more hardware-efficient than conventional TDL-TDCs [38], and has similar hardware utilization compared with the VRO-TDC presented in Ref. [42] (a comparison is shown in TABLE IV).

The TDC's implementation layouts in the Kintex-UltraScale FPGA are shown in Fig. 8a. We placed the VGCO-TDC close

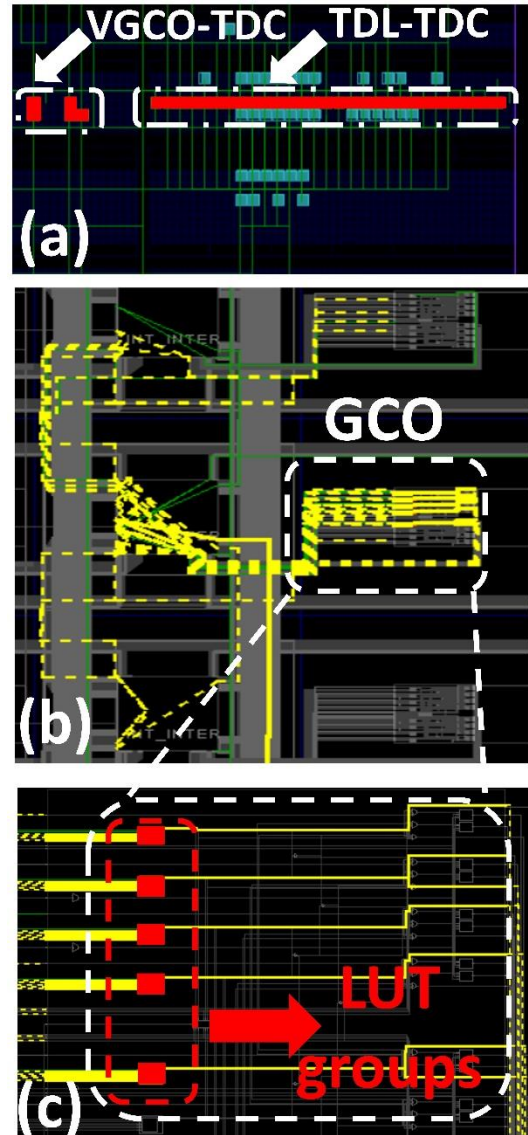


Fig. 8. (a) Implementation layouts of the two-stage interpolation TDC, (b) routing details of the GCO, and (c) implementation layouts of the GCO in the UltraScale-Kintex FPGA.

to the corresponding TDL-TDC to minimize jitters and skews induced by inner connections. Besides, as shown in Fig. 8b and 8c, the GCO is manually routed (manually constrained routes are highlighted as yellow dotted lines in Fig. 8b) and placed (LUTs are highlighted in red in Fig. 8c) to ensure the uniformity between channels. We used the Tcl command “set\_property BEL” and “set\_property LOC” to place LUTs, and used “set\_property FIXED\_ROUTE” to perform routing manually. Moreover, timing constraints differ from previous TDL-TDCs since the designed TDL-TDCs' sampling and encoding clocks are from GCOs rather than MMCMs [43], [44]. Hence, we use “create\_clock -period” to claim the GCO's output as a clock and set the period for it. Meanwhile, we also need to use “set\_clock\_groups -asynchronous” to set asynchronous-clock groups to avoid unnecessary timing checks between different clock regions.

TABLE III  
HARDWARE RESOURCE UTILIZATION

|            |            | LUT    | DFF    | CARRY <sup>1</sup> | CLB/Slice <sup>2</sup> |
|------------|------------|--------|--------|--------------------|------------------------|
| UltraScale | Available  | 242400 | 484800 | 30300              | 30300                  |
|            | 1-ch       | 402    | 544    | 52                 | 155                    |
|            | 16-ch      | 6431   | 8704   | 832                | 2495                   |
|            | Para. Core | 614    | 419    | 1                  | 165                    |
| Virtex-7   | Available  | 433200 | 866400 | 108300             | 108300                 |
|            | 1-ch       | 257    | 360    | 58                 | 177                    |
|            | 16-ch      | 4113   | 5760   | 928                | 2695                   |
|            | Para. Core | 574    | 396    | 5                  | 248                    |

<sup>1</sup>CARRY8s in UltraScale FPGA and CARRY4s in Virtex-7FPGA. <sup>2</sup>CLB in UltraScale FPGA and slice in Virtex-7 FPGA.

## IV. COMPARISON AND DISCUSSION

Table IV summarizes recently published TDL-TDCs and VRO-TDCs. We use the maximum oscillation number and maximum oscillation period for the proposed TDC to evaluate the dead time for all 16 channels. Hence, the dead time of the design is calculated as follows:

$$T_{Dead} = (N_{Osc}^{max} + T_{code} + T_{calc.} + T_{his.} + T_{reset}) \times P_{max}, \quad (6)$$

where  $N_{Osc}^{max}$  is the maximum oscillation number of the slow GCO for the 5-ns maximum measurement range,  $T_{code}$ ,  $T_{calc.}$ ,  $T_{his.}$ , and  $T_{reset}$  are required clock cycles for the encoder, result calculation, histogram and resetting the TDC (they are 2, 3, 1 and 1 clocks cycles, respectively), and  $P_{max}$  is the maximum oscillation period for the slow GCOs.

As shown in TABLE IV, the TDL-TDC is the mainstream design. And the VRO-TDC is also well-developed. However, in this work, we first proposed the two-stage interpolation architecture combing a VGCO-TDC and a TDL-TDC, achieving a better dead time and a finer resolution than conventional VRO-TDCs and better hardware utilization than conventional TDL-TDCs.

TDL-TDCs normally have a one-cycle or two-cycle dead time, benefiting from pipeline sampling and encoding. And the VRO-TDCs' dead time is much longer due to the measuring principle (the measurement is conducted by the fast oscillator "chasing" the slow oscillator). But, benefiting from the two-stage interpolation architecture, the oscillation number in our

design is reduced dramatically even with a finer resolution, further reducing the dead time. For example, TDCs' dead time in Ref. [36] and [42] is 400 ns and 602 ns. However, the dead time of our design is 155 ns (in the Kintex-UltraScale FPGA) and 144 ns (in the Virtex-7 FPGA), respectively.

Moreover, the reduced oscillation number also benefits precision since fewer jitters are accumulated. For example, our designs have similar precision compared to those in Ref. [36] and [42], although our designs have much better resolutions. Simultaneously, the proposed TDC has a similar hardware utilization compared to the Ref. [42] design. But our method is less hardware-efficient than the design in Ref. [36] due to the on-chip calculation and histogram.

TDL-TDCs in Ref. [38] and Ref. [58] have similar resolutions compared with the proposed TDCs. However, the TDL-TDC in the proposed two-stage interpolation TDC only needs to cover the resolution of the VGRO-TDC, indicating the proposed TDC is more hardware-efficient than conventional TDL-TDCs. The designs in Ref. [56] and Ref. [59] have similar hardware utilization compared with ours. The TDL-TDC in Ref. [56] requires 228 LUTs and 678 DFFs, similar to the design in the Kintex-UltraScale FPGA. However, our design has a much finer resolution (improved from 20 ps to 5 ps). Compared with the design in Ref. [59], the design in the Virtex-7 FPGA has similar hardware utilization. But our design performs worse resolution and precision. Here, the advantage of our method is fewer CARRY4s to construct the TDL and lower-frequency

TABLE IV  
COMPARISON OF RECENTLY PUBLISHED TDL-TDCs AND VRO-TDCs

| Ref-year         | Methods  | Devi. Proc. (nm) | LSB (ps)        | $\omega_{eq}$ (ps) | Prec. (ps)                 | DNL (LSB)         | INL (LSB)           | Dead Time (ns)  | LUT               | DFF               | CARRY                 | CLB /Slice              |
|------------------|--|------------------|-----------------|--------------------|----------------------------|-------------------|---------------------|-----------------|-------------------|-------------------|-----------------------|-------------------------|
| TDL-TDCs         |  |                  |                 |                    |                            |                   |                     |                 |                   |                   |                       |                         |
| [38]-19          | Sub-TDL, Bin-width compensation and calibration.   | 20               | 5.02            | 5.03               | 7.81 <sup>1</sup>          | [-0.12,0.11]      | [-0.18,0.46]        | NS <sup>2</sup> | 703               | 1195              | 80 <sup>3</sup>       | NS <sup>2</sup>         |
|                  |  | 28               | 10.54           | 10.55              | 14.59 <sup>1</sup>         | [-0.05,0.08]      | [-0.09,0.11]        | NS <sup>2</sup> | 1145              | 1916              | NS <sup>2</sup>       | 712 <sup>4</sup>        |
| [56]-22          | Dual-mode encoder.                                 | 28               | 22.1            | NS <sup>2</sup>    | 22.35 <sup>1</sup>         | [-0.71,1.05]      | [0.85,0.86]         | 4               | 228               | 678               | 48 <sup>5</sup>       | NS <sup>2</sup>         |
| [57]-22          | Wave union A, DSP delay line.                      | 28               | NS <sup>2</sup> | NS <sup>2</sup>    | 11.49 <sup>1</sup>         | NS <sup>2</sup>   | NS <sup>2</sup>     | NS <sup>2</sup> | NS <sup>2</sup>   | NS <sup>2</sup>   | NS <sup>2</sup>       | 10% <sup>6</sup>        |
| [58]-22          | Wave union A, bin merging.                         | 28               | 10              | NS <sup>2</sup>    | 17                         | [-0.13,0.15]      | [-2.26,3.54]        | NS <sup>2</sup> | 1136 <sup>7</sup> | 2716 <sup>7</sup> | NS <sup>2</sup>       | NS <sup>2</sup>         |
| [26]-23          | Wave union A, dual-sampling, bidirectional encoder | 16               | 0.46            | 1.81               | <9                         | [-0.99,6.42]      | [-8.79,51.56]       | NS <sup>2</sup> | 11773             | 13547             | 234 <sup>3</sup>      | NS <sup>2</sup>         |
| [33]-23          | Multi-sampling wave union B.                       | 28               | 0.4             | 0.55               | <5.2                       | [-0.97,5.95]      | [-8.02,219.30]      | NS <sup>2</sup> | 2840              | 1165              | NS <sup>2</sup>       | 953 <sup>4</sup>        |
| [59]-23          | Folding-TDC.                                       | 28               | 4.4             | NS <sup>2</sup>    | 4.6                        | NS <sup>2</sup>   | NS <sup>2</sup>     | 4.4             | 339               | 740               | NS <sup>2</sup>       | NS <sup>2</sup>         |
|                  |  | 28               | 6.5             | NS <sup>2</sup>    | 6.4                        | NS <sup>2</sup>   | NS <sup>2</sup>     | 4.4             | 231               | 352               | NS <sup>2</sup>       | NS <sup>2</sup>         |
| VRO-TDCs         |  |                  |                 |                    |                            |                   |                     |                 |                   |                   |                       |                         |
| [36]-17          | Period difference recording.                       | 65               | [23,37]         | NS <sup>2</sup>    | [32,39]                    | [-0.4,0.4]        | [-0.7,0.7]          | 400             | 104               | 319               | NS <sup>2</sup>       | NS <sup>2</sup>         |
| [42]-20          | Bidirectional-Operating.                           | 65               | 24.5            | NS <sup>2</sup>    | 28                         | [-0.20,0.25]      | [0.03,0.82]         | 602             | 172               | 986               | NS <sup>2</sup>       | NS <sup>2</sup>         |
| Other-TDCs       |  |                  |                 |                    |                            |                   |                     |                 |                   |                   |                       |                         |
| [60]-23          | SSP-SCFC-TDC                                       | 28               | 625             | NS <sup>2</sup>    | 180 <sup>1</sup>           | 0.05 <sup>8</sup> | 0.05 <sup>8</sup>   | NS <sup>2</sup> | 212               | 333               | 64                    | 84 <sup>4</sup>         |
|                  |  |                  | 317             | NS <sup>2</sup>    | 92.3 <sup>1</sup>          | 0.26 <sup>8</sup> | 0.20 <sup>8</sup>   | NS <sup>2</sup> | 238               | 424               | 64                    | 108 <sup>4</sup>        |
|                  |  |                  | 156             | NS <sup>2</sup>    | 68.3 <sup>1</sup>          | 0.23 <sup>8</sup> | 0.26 <sup>8</sup>   | NS <sup>2</sup> | 295               | 431               | 64                    | 110 <sup>4</sup>        |
| <b>This work</b> | <b>Two-stage interpolation.</b>                    | <b>20</b>        | <b>4.57</b>     | <b>9.93</b>        | <b>22.88<sup>1,2</sup></b> | <b>[-1.3,14]</b>  | <b>[-8.81,9.44]</b> | <b>155</b>      | <b>402</b>        | <b>544</b>        | <b>52<sup>3</sup></b> | <b>155<sup>12</sup></b> |
|                  |  | <b>28</b>        | <b>10.05</b>    | <b>15.97</b>       | <b>19.81<sup>1,2</sup></b> | <b>[-1.1,46]</b>  | <b>[-6.01,6.40]</b> | <b>144</b>      | <b>257</b>        | <b>360</b>        | <b>58<sup>5</sup></b> | <b>177<sup>4</sup></b>  |

<sup>1</sup> Single shot precision; <sup>2</sup> NS=not specified; <sup>3</sup> CARRY8; <sup>4</sup> Slice; <sup>5</sup> CARRY4; <sup>6</sup> Percentage of used DSPs in a Artix-7 200T FPGA; <sup>7</sup> Averaged value for 19 channels; <sup>8</sup> DNL<sub>pk-pk</sub>/INL<sub>pk-pk</sub>; <sup>9</sup> Average DNL<sub>pk-pk</sub> for 16 channels; <sup>10</sup> Average INL<sub>pk-pk</sub> for 16 channels; <sup>11</sup> Each channel's average hardware utilization with the Para. Core; <sup>12</sup> CLB.



clock required for TDL-TDC's sampling and encoding. In Ref. [59], over 200 taps (50 CARRY4s) cover the 554 MHz sampling clock. However, in our design, only 80 taps (20 CARRY4s) are used to construct the TDL to cover the resolution of the VGRO-TDC rather than the period of the coarse clock. Compared with conventional TDL-TDCs, this architecture allows TDL's length unrelated to the coarse-counting clock, further reducing the difficulty of timing closure (a high-frequency TDL-TDC sampling clock is preferred to reduce the length of the TDL in conventional TDL-TDCs). Besides, although 257 LUTs and 360 DFFs are used per channel for the TDC in the Virtex-7 FPGA (402 LUTs and 544 DFFs are used for the TDC in the Kintex-UltraScale FPGA), only 86 LUTs and 116 DFFs are used for the VGCO-TDC and TDL-TDC (only 213 LUTs and 284 DFFs are used for the VGCO-TDC and TDL-TDC in the Kintex-UltraScale FPGA), indicating our design can be more compact.

#### V. CONCLUSION

In this work, we use GCOs to replace CARRY4s/CARRY8s to build oscillators for Vernier-TDCs and propose the two-stage interpolation architecture. With the new architecture, the TDL-TDC in our design only needs to cover the resolution of the VGCO-TDC, reducing the hardware utilization of the designed TDC. Besides, the length of the TDL is not related to the frequency of the TDL-TDC's clock, reducing the difficulty of timing closure (a high-frequency TDL-TDC clock is preferred to reduce the length of the TDL). Compared with previous VRO-TDCs, the proposed TDCs improve the dead time and precision even with a finer resolution by reducing oscillation numbers.

We implemented the proposed 16-channel TDC in Kintex-UltraScale and Virtex-7 FPGAs to evaluate our design. Experimental results indicate that the proposed TDC is hardware-efficient compared with VRO-TDCs and TDL-TDCs and has competitive performances compared with VRO-TDCs. It is appropriate for multi-channel and low-conversion-rate applications such as FLIM although the precision needs to be further improved compared with TDL-TDCs. Besides, the multiphase clock method [61] for the VGCO-TDC and the WU method [50] for TDL-TDC can be implemented in future work to improve the precision.

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