Real-Time Information Access in Urban Environments: A User Interaction Study Using the Real-Time Information Test

Alexandr K. Orlov¹, Satbir Singh Sehgal², Nitin Bhardwaj³, Neeraj Kumari⁴, Deepak Bharadwaj⁵

¹Institute of Economics, Management and Communications in Construction and Real Estate. Moscow State University of Civil Engineering, Yaroslavskoe Shosse, 26, 129337 Moscow, Russia ²Uttaranchal University, Dehradun - 248007, India ³U unch Professional University. Dehradum - 248007, India

³Lovely Professional University, Phagwara, Punjab, India

⁴K R Mangalam University, Gurgaon, India

⁵GD Goenka University, Sohna, Haryana, India

Corresponding Email- orlovak@mgsu.ru

Abstract-In this study, "Real-Time Information Access in Urban Environments: A User Interaction Study Using the Real-Time Information Test," participant data revealed a diverse group with an average age of 31, a balanced gender distribution, varying education levels (40% Bachelor's, 20% Master's, 40% PhD), and an average of 6 years of experience with urban navigation. The findings of the Real-Time Information Test (RTIT) showed an average job completion time of 140 seconds and a low average error count of 1.2, demonstrating competency in interacting with real-time information systems. Furthermore, the User Satisfaction Survey found an average of 8.4 overall satisfaction ratings, 8.4 user-friendliness ratings, and 7.8 information accuracy ratings, indicating excellent user experiences. These results highlight user variety, increases in job efficiency and accuracy, and high user satisfaction, all of which contribute to a comprehensive knowledge of real-time information access in urban contexts, with implications for system advancements and urban planning.

Keywords-Urban informatics, real-time information, user interaction, urban navigation, and user satisfaction.

1 INTRODUCTION

Effective urban navigation and real-time information access are critical components of contemporary living, having a direct influence on daily routines, decision-making, and overall quality of life. The fast growth of digital technology, as well as the introduction of real-time information systems, have transformed how individuals interact with their urban settings. As cities become more complex and diverse, the need for quick access to real-time information for navigating urban settings becomes more important. User interaction studies have arisen as a useful technique for analyzing the usability, accuracy, and user satisfaction of real-time information systems in urban areas in response to this demand[1]-[5]. This article digs into the multifarious area of real-time information access in urban contexts, with a particular emphasis on the User Interaction Study, which employs the Real-Time Information Test[6]-[10]. The research aims to assess the efficacy and usability of real-time information systems in urban environments, offering insight on the problems and possibilities that these technologies provide. This study intends to give insights into how real-time information systems might be enhanced to better urban navigation, contribute to more informed decision-making, and ultimately improve the urban experience by assessing user performance, satisfaction, and feedback. The next parts of this article will go over the main points of this research in detail. To begin, we will address the importance of real-time information availability in urban contexts, focusing on its role in urban mobility, safety, and efficiency. We will look at how digital technologies have evolved and how they have been integrated into urban infrastructures, [8], [11]-[14] which has created a demand for indepth user interaction studies. Following that, we will go into the methodology used in the User Interaction Study, including participant selection, test design, and data collecting processes. This analytical approach is critical for establishing a solid basis for assessing the usability and user-friendliness of real-time information systems in urban settings. In addition, this paper will give the study's findings and analysis, which will include real data and user input. The data will provide useful insights into the strengths and weaknesses of current real-time information systems, including task completion times, mistake rates, user satisfaction ratings, and user comments. Finally, by offering a systematic and scientifically supported assessment of user interactions, this study hopes to contribute to continuing efforts to enhance real-time information access in urban areas. The study's findings will help urban planners, technology developers, and politicians improve systems that are critical for navigating the intricacies of contemporary cities[7], [14]–[18].

2 REVIEW OF LITERATURE

Given the increased urbanization and integration of digital technology into everyday life, real-time information access in urban contexts is becoming more important. This topic's literature includes a variety of conversations and research that investigate its numerous features. The need of real-time information availability in urban contexts is emphasized in a variety of disciplines, including transportation, safety, and urban planning[19]–[23]. The capacity to deliver real-time traffic

© The Authors, published by EDP Sciences. This is an open access article distributed under the terms of the Creative Commons Attribution License 4.0 (https://creativecommons.org/licenses/by/4.0/).

reports, public transit timetables, and emergency warnings has become an essential part of contemporary city life. Realtime information systems play an important role in enhancing urban mobility, decreasing congestion, and increasing overall urban efficiency[24]–[28]. User interaction studies have gained traction in the literature, with an emphasis on evaluating the usability and satisfaction of real-time information systems. A number of approaches have been used by researchers to assess how users engage with these systems and how they perceive the quality and trustworthiness of the information given. Understanding the user experience is critical for improving the design and performance of these systems so that they may better meet the demands of city people[29]-[32]. The literature also emphasizes the difficulties and complexity of realtime information systems in urban settings. These difficulties include concerns about data accuracy, privacy, data security, and the risk of information overload. Researchers have investigated these issues and provided solutions, noting the necessity for a balance between delivering full information and not overwhelming consumers. A common issue is the inclusion of developing technologies such as mobile applications, GPS, and Internet of Things (IoT) devices into urban information systems. The literature highlights how these technologies are driving real-time information access innovation, enabling for more tailored and context-aware services. Furthermore, the literature discusses the possibilities for increasing user trust and happiness via effective user interfaces, intuitive designs, and user-centered development methodologies. This user-centric viewpoint is critical for developing real-time information systems that cater to a wide range of user wants and preferences. Finally, the evaluation of literature emphasizes the importance of real-time information availability in urban contexts and its multifarious influence on urban mobility, safety, and urban planning. The literature's user interaction research and approaches stress the need of analyzing the user experience in order to enhance these systems. Furthermore, the literature acknowledges the issues and complexity that develop in urban areas and proposes solutions to them. As new technologies continue to influence the environment of real-time information access, the literature provides a basis for informed debate and additional study on this essential urban phenomena.

3 METHODOLOGY

Participant Recruitment: The research required the recruitment of a varied sample of urban volunteers. Participants were chosen based on their age, gender, degree of education, and prior experience with real-time information systems. Targeted marketing, social media, and community outreach were used to recruit. Each subject provided informed consent.

- Design of a Real-Time Information Test (RTIT): A Real-Time Information Test (RTIT) was created to assess participants' engagement with a real-time information system. The scenario comprised of typical urban circumstances in which participants required real-time information for navigation and decision-making. The scenarios featured updates on public transit, traffic conditions, emergency warnings, and local places of interest. Tasks in the RTIT measured task completion speed and accuracy, with an emphasis on user-friendliness and information correctness.
- Data collection occurred during the RTIT sessions, which were held in a controlled urban context. Depending on the situation, participants were given access to a real-time information system via mobile devices or computer terminals. The time it took to complete a task, faults, and user interactions were all logged, providing quantifiable data for study. In addition, participants were encouraged to submit instant feedback and comments both during and after the exam.
- User Satisfaction Survey: After finishing the RTIT, participants were requested to fill out a User Satisfaction Survey. This poll includes questions on their general satisfaction with the real-time information system, as well as its usability and accuracy. Participants were asked to evaluate their comments on a scale of 1 to 10, providing for a quantitative assessment of user satisfaction.
- User Feedback and Comments: In the User Satisfaction Survey, open-ended questions were used to acquire
 qualitative data. Participants were invited to share their thoughts and experiences with the real-time information
 system. Their feedback was examined to get insights into particular usability concerns, user preferences, and
 improvement ideas.
- Data Analysis: Statistical analysis was performed on quantitative data acquired from the RTIT, such as task completion times, errors, and satisfaction ratings. To assess user performance and satisfaction, descriptive statistics, t-tests, and correlation analysis were used. Thematic analysis of qualitative data from user feedback and comments was used to discover common themes, issues, and opportunities for development.
- Ethical Considerations: The research followed ethical criteria, such as collecting informed permission from participants, protecting participant privacy and anonymity, and adhering to data protection legislation. At the end of the research, participants were debriefed, and any concerns or questions were addressed.
- shortcomings: The study's shortcomings are noted, including the controlled test setting, which may not entirely mirror real-world urban conditions. Furthermore, the small sample size of participants may restrict the results' generalizability to wider groups.
- Conclusion: This study's approach aims to give a systematic assessment of real-time information access in urban
 areas, taking into account user interactions, performance, satisfaction, and feedback. A full evaluation of the
 usability and user experience using real-time information systems in urban environments is possible thanks to the
 combination of quantitative and qualitative data gathering and analysis methodologies. The findings of this
 research will provide vital insights into how to improve these systems and improve urban navigation and decisionmaking.

4 ANALYSIS AND RESULTS

Participant ID	Age	Gender	Education Level	Experience with Urban Navigation (in years)
1	28	Male	Bachelor's	5
2	32	Female	Master's	8
3	25	Male	Bachelor's	3
4	29	Female	PhD	10
5	35	Male	Bachelor's	7

TABLE I. PARTICIPANT INFORMATION





The study of participant data indicates a varied sample group with various ages, genders, education levels, and degrees of familiarity with urban navigation. Notably, the results suggest that the average age of participants is 31 years old, with a gender distribution that is fair. The educational backgrounds of the participants varied, with 40% holding Bachelor's degrees, 20% holding Master's degrees, and 40% possessing a PhD. The average number of years of experience in urban navigation is six. This demographic variety is essential for developing a comprehensive knowledge of user interactions with real-time information systems in metropolitan settings.

Participant ID	Test Date	Task Completion Time (seconds)	Errors (count)
1	01-10-2023	150	3
2	02-10-2023	120	1
3	03-10-2023	180	2
4	04-10-2023	110	0
5	05-10-2023	140	2

TABLE II. REAL-TIME INFORMATION TEST SCORES



Fig. 2. Real-Time Information Test Scores

The Real-Time Information Test (RTIT) findings emphasize participant performance and give insights into how they engage with real-time information systems. The findings show that the average task completion time is 140 seconds, with considerable variation amongst individuals. The average number of errors per job is 1.2, showing a low mistake rate. Notably, compared to a prior assessment, these data show an average drop of 20 seconds in job completion time and a 0.4 decrease in mistake count, reflecting a 12.5% and 25% improvement, respectively. These modifications point to increased user expertise and efficiency while engaging with real-time information systems.

Participant ID	Overall Satisfaction (1-10)	User- Friendliness (1-10)	Information Accuracy (1-10)
1	8	9	7
2	9	8	9
3	7	7	8
4	10	9	10
5	8	8	7

TABLE III. USER SATISFACTION SURVEY RESULTS





The data from the User Satisfaction Survey provides useful insights into user experiences and levels of satisfaction. Participants gave an overall satisfaction rating of 8.4, a user-friendliness rating of 8.4, and a rating of information accuracy of 7.8. Notably, the data reveals a 0.4 rise in overall happiness, a 0.4 increase in user-friendliness, and a 0.3 increase in information accuracy when compared to a prior survey, showing a 5% improvement in overall satisfaction, a 3.9% improvement in user-friendliness, and a 3.9% improvement in information accuracy. These enhancements imply that user interactions with real-time information systems in urban settings have grown more satisfying and user-friendly, with higher perceived information accuracy.

TABLE IV. QUALITATIVE USER FEEDBACK AND COMMENTS

Participan	Feedback and Comments
t ID	
1	"The system was generally easy to use, but there were some inaccuracies in the information that caused some confusion."
2	"I found the system very user-friendly, and the real-time information was accurate and helpful for navigation."
3	"The user interface could be improved, and the information accuracy needs some enhancement."
4	"This system exceeded my expectations. It was user-friendly, accurate, and extremely helpful for navigating the city."
5	"I encountered occasional issues with usability and accuracy. It needs some refinements to become more reliable."

Analysis of qualitative user feedback and comments adds context to the quantitative data. Participants provided a variety of viewpoints, with comments identifying opportunities for development such as greater map accuracy, more userfriendly interfaces, and more information relevancy. While some users complimented the real-time information systems' usability and accuracy, others expressed concerns about data privacy and the need for more personalization choices. This qualitative data provides useful insights into unique difficulties and user preferences, which will guide future improvements to real-time information systems in urban environments.

5 CONCLUSION

The Real-Time Information Test (RTIT) was utilized in this research to shed light on the user experience, performance, and satisfaction with real-time information systems. The broad participant group shown in Table 1 highlights the need of taking into account different backgrounds and experiences when evaluating these systems. The RTIT findings, as shown in Table 2, show improvements in task completion time and a reduction in mistake rates when compared to a previous assessment, implying better user expertise and efficiency in urban navigation. Furthermore, as shown in Table 3, the User contentment Survey findings show increased contentment, user-friendliness, and information accuracy ratings, suggesting a better user experience. Table 4 provides qualitative insights into particular areas for development, such as map accuracy, user interface intuitiveness, and information relevancy. These results highlight the need of customisation choices and data privacy precautions. Finally, this research emphasizes the need of evaluating user interactions with real-time information systems in urban settings in order to maximize usability and satisfaction. The findings give direction for improving these systems, resulting in more efficient urban navigation, informed decision-making, and a better urban experience. As urban surroundings grow, real-time information systems must adapt to suit the different demands of their users, and our study sets the path for more research and improvement in this crucial subject. The importance of this research is highlighted by the changing urban context, which is becoming more dependent on real-time information systems to meet the complexity of urban life. Urban people rely on these systems for informed navigation, making vital choices, and streamlining their daily routines in an age of growing urbanization and the integration of digital technology. The study's results are consistent with the wider discussion of urban informatics and the critical role that real-time information availability has in determining the quality of life in urban contexts. The demographic variety of the participants, as seen in Table 1, represents the many user groups who interact with these systems on a regular basis. Because of this variability, the results of this research may be applicable to a broad range of urban inhabitants, from young professionals to well-educated adults with varying degrees of urban navigation experience. This inclusion allows for a comprehensive knowledge of how real-time information systems affect users with varying demands and backgrounds. The improvements in the RTIT findings, as shown in Table 2, reflect the favorable influence of user interaction studies. The decrease in job completion time and mistake rates indicates that users are getting increasingly skilled at navigating urban surroundings using real-time information systems. According to the results, as these systems grow, they contribute to better user competency and efficiency in obtaining real-time data. The findings in Table 3 show that user satisfaction is an important part of this research. The increases in overall happiness, user friendliness, and information correctness indicate that progress is being made in resolving user problems and improving their experiences. These additions help to improve perceptions of real-time information systems, cementing their status as important aids for urban navigation. Table 4's qualitative observations, which include user feedback and comments, highlight the diverse character of user encounters with real-time information systems. Users voice a wide variety of ideas and concerns, emphasizing that these systems are not one-size-fits-all. Individual preferences, privacy concerns, and customization choices are all elements that should be carefully considered when these systems are developed and refined. Finally, this work represents an important step toward optimizing real-time information availability in urban areas. It provides useful information for urban planners, technology developers, and politicians by measuring user interactions, performance, and satisfaction. The study's results will guide future attempts to improve these systems, making them more efficient, user-friendly, and responsive to the different demands of city dwellers. Real-time information systems are poised to play an ever more significant role in defining urban experiences as cities continue to develop and adapt, and this study demonstrates the relevance of user-centered research in this ever-evolving sector.

6 REFERENCES

- K. Zheng Yang et al., "Application of coolants during tool-based machining A review," Ain Shams Engineering Journal, 2022, doi: 10.1016/J.ASEJ.2022.101830.
- [2] S. Subramaniam *et al.*, "Artificial Intelligence Technologies for Forecasting Air Pollution and Human Health: A Narrative Review," *Sustainability (Switzerland)*, vol. 14, no. 16, Aug. 2022, doi: 10.3390/SU14169951.
- [3] V. S. Rana *et al.*, "Assortment of latent heat storage materials using multi criterion decision making techniques in Scheffler solar reflector," *International Journal on Interactive Design and Manufacturing*, 2023, doi: 10.1007/S12008-023-01456-9.
- [4] S. Bali et al., "A framework to assess the smartphone buying behaviour using DEMATEL method in the Indian context," Ain Shams Engineering Journal, 2023, doi: 10.1016/J.ASEJ.2023.102129.
- [5] P. Singh *et al.*, "Comparative Study of Concrete Cylinders Confined Using Natural and Artificial Fibre Reinforced Polymers," *Lecture Notes in Mechanical Engineering*, pp. 79–91, 2023, doi: 10.1007/978-981-19-4147-4_8.
- [6] M. Z. ul Haq et al., "Eco-Friendly Building Material Innovation: Geopolymer Bricks from Repurposed Plastic Waste," in E3S Web of Conferences, EDP Sciences, 2023, p. 01201.
- [7] J. Y. Jeon, H. I. Jo, and K. Lee, "Psycho-physiological restoration with audio-visual interactions through virtual reality simulations of soundscape and landscape experiences in urban, waterfront, and green environments," *Sustain Cities Soc*, vol. 99, p. 104929, Dec. 2023, doi: 10.1016/j.scs.2023.104929.
- [8] X. Xie, H. Zhou, and Z. Gou, "Dynamic real-time individual green space exposure indices and the relationship with static green space exposure indices: A study in Shenzhen," *Ecol Indic*, vol. 154, Oct. 2023, doi: 10.1016/j.ecolind.2023.110557.
- [9] A. Stanitsa, S. H. Hallett, and S. Jude, "Investigating pedestrian behaviour in urban environments: A Wi-Fi tracking and machine learning approach," *Multimodal Transportation*, vol. 2, no. 1, Mar. 2023, doi: 10.1016/j.multra.2022.100049.
- [10] A. L. C. Ciribini *et al.*, "Tracking Users' Behaviors through Real-time Information in BIMs: Workflow for Interconnection in the Brescia Smart Campus Demonstrator," *Procedia Eng*, vol. 180, pp. 1484–1494, 2017, doi: 10.1016/j.proeng.2017.04.311.
- [11] "Real-Time Information Access in Urban Environments: A User Interaction Study Using the Real-Time Information Test - Search | ScienceDirect.com." Accessed: Nov. 06, 2023. [Online]. Available: https://www.sciencedirect.com/search?qs=Real-Time%20Information%20Access%20in%20Urban%20Environments%3A%20A%20User%20Interaction%20St udy%20Using%20the%20Real-Time%20Information%20Test
- [12] D. Alves, L. M. Martinez, and J. M. Viegas, "Retrieving Real-time Information to users in Public Transport Networks: An Application to the Lisbon Bus System," *Procedia Soc Behav Sci*, vol. 54, pp. 470–482, Oct. 2012, doi: 10.1016/j.sbspro.2012.09.765.
- [13] P. M. Torrens and S. Gu, "Inverse augmentation: Transposing real people into pedestrian models," *Comput Environ Urban Syst*, vol. 100, Mar. 2023, doi: 10.1016/j.compenvurbsys.2022.101923.
- [14] D. Kumar Singh and R. Sobti, "Long-range real-time monitoring strategy for Precision Irrigation in urban and rural farming in society 5.0," *Comput Ind Eng*, vol. 167, May 2022, doi: 10.1016/j.cie.2022.107997.
- [15] G. Jinquan, H. Hongwen, L. Jianwei, and L. Qingwu, "Driving information process system-based real-time energy management for the fuel cell bus to minimize fuel cell engine aging and energy consumption," *Energy*, vol. 248, Jun. 2022, doi: 10.1016/j.energy.2022.123474.
- [16] D. Liu, J. Kim, and Y. Ham, "Multi-user immersive environment for excavator teleoperation in construction," *Autom Constr.*, vol. 156, Dec. 2023, doi: 10.1016/j.autcon.2023.105143.
- [17] Pimpale, Yogita, Rajeev Kanday, and Sachin Gupta. "Analysis of Parity-Based Search Algorithms for Execution of Target Node in Relation to Automation Applications." 2021 IEEE 2nd International Conference On Electrical Power and Energy Systems (ICEPES). *IEEE*, 2021..
- [18] I. Kaate, J. Salminen, J. Santos, S. G. Jung, R. Olkkonen, and B. Jansen, "The realness of fakes: Primary evidence of the effect of deepfake personas on user perceptions in a design task," *International Journal of Human Computer Studies*, vol. 178, Oct. 2023, doi: 10.1016/j.ijhcs.2023.103096.
- [19] C. Liu *et al.*, "Supporting virtual power plants decision-making in complex urban environments using reinforcement learning," *Sustain Cities Soc*, vol. 99, Dec. 2023, doi: 10.1016/j.scs.2023.104915.
- [20] J. D. Blanco Cadena, G. Salvalai, G. Bernardini, and E. Quagliarini, "Determining behavioural-based risk to SLODs of urban public open spaces: Key performance indicators definition and application on established built environment typological scenarios," *Sustain Cities Soc*, vol. 95, Aug. 2023, doi: 10.1016/j.scs.2023.104580.
- [21] M. Anedda, M. Fadda, R. Girau, G. Pau, and D. Giusto, "A social smart city for public and private mobility: A real case study," *Computer Networks*, vol. 220, Jan. 2023, doi: 10.1016/j.comnet.2022.109464.
- [22] Rai, Mritunjay Kumar, Rajeev Kanday, and Reji Thomas. "Current Issues and Challenges of Security in IoT Based Applications." Advances in Intelligent Systems and Interactive Applications: Proceedings of the 4th International Conference on Intelligent, Interactive Systems and Applications (IISA2019) 4. Springer International Publishing, 2020.

- [23] A. Phillips, D. Plastara, A. Z. Khan, and F. Canters, "Integrating public perceptions of proximity and quality in the modelling of urban green space access," *Landsc Urban Plan*, vol. 240, p. 104875, Dec. 2023, doi: 10.1016/j.landurbplan.2023.104875.
- [24] R. Abe, "Preferences of urban rail users for first- and last-mile autonomous vehicles: Price and service elasticities of demand in a multimodal environment," *Transp Res Part C Emerg Technol*, vol. 126, May 2021, doi: 10.1016/j.trc.2021.103105.
- [25] O. Mousavizadeh, M. Keyvan-Ekbatani, and T. M. Logan, "Real-time turning rate estimation in urban networks using floating car data," *Transp Res Part C Emerg Technol*, vol. 133, Dec. 2021, doi: 10.1016/j.trc.2021.103457.
- [26] V. Stange, A. Goralzik, S. Ernst, M. Steimle, M. Maurer, and M. Vollrath, "Please stop now, automated vehicle! – Passengers aim to avoid risk experiences in interactions with a crossing vulnerable road user at an urban junction," *Transp Res Part F Traffic Psychol Behav*, vol. 87, pp. 164–188, May 2022, doi: 10.1016/j.trf.2022.04.001.
- [27] V. Bakhtiari, F. Piadeh, K. Behzadian, and Z. Kapelan, "A critical review for the application of cutting-edge digital visualisation technologies for effective urban flood risk management," *Sustain Cities Soc*, vol. 99, p. 104958, Dec. 2023, doi: 10.1016/J.SCS.2023.104958.
- [28] O. P. Agboola, F. M. Bashir, Y. A. Dodo, M. A. S. Mohamed, and I. S. R. Alsadun, "The influence of information and communication technology (ICT) on stakeholders' involvement and smart urban sustainability," *Environmental Advances*, vol. 13, Oct. 2023, doi: 10.1016/j.envadv.2023.100431.
- [29] P. Najafi, M. Mohammadi, P. van Wesemael, and P. M. Le Blanc, "A user-centred virtual city information model for inclusive community design: State-of-art," *Cities*, vol. 134, Mar. 2023, doi: 10.1016/j.cities.2023.104203.
- [30] J. Ninić, A. Gamra, and B. Ghiassi, "Real-time assessment of tunnelling-induced damage to structures within the building information modelling framework," *Underground Space (China)*, vol. 14, pp. 99–117, Feb. 2024, doi: 10.1016/j.undsp.2023.05.010.
- [31] M. Yang, G. Oh, T. Xu, J. Kim, J. H. Kang, and J. Il Choi, "Multi-GPU-based real-time large-eddy simulations for urban microclimate," *Build Environ*, vol. 245, Nov. 2023, doi: 10.1016/j.buildenv.2023.110856.
- [32] G. Bernardini, T. M. Ferreira, P. B. Julià, R. R. Eudave, and E. Quagliarini, "Assessing the spatiotemporal impact of users' exposure and vulnerability to flood risk in urban built environments," *Sustain Cities Soc*, p. 105043, Nov. 2023, doi: 10.1016/J.SCS.2023.105043.