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Implementing RRT* Path Planning with the Crazyflie Drone

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INTRODUCTION

Background

Crazyflie drone is a compact and agile platform ideal for advanced autonomous navigation. RRT*, an optimization of the standard RRT, offers efficient path planning in complex environments, enhancing the drone's ability to navigate dynamically around obstacles. This implementation showcases significant potential for applications in areas such as search and rescue, surveillance, and environ-mental monitoring.

Objectives

1. Path Planning with RRT*:

To utilize the RRT* algorithm for initial path planning in an area with unknown obstacles for the Crazyflie drone.

2. Obstacle Detection and Adaptation:

To enable the Crazyflie to detect obstacles during its flight using onboard sensors.

3. Dynamic Path Re-planning:

To implement real-time RRT* re-planning whenever the Crazyflie encounters obstacles, ensuring continuous navigation towards the target.

METHOD& PROCEDURE

Hardware platform - crazyflie



Fig.1 crazyflie

The crazyflie is a compact UAV(see fig.1), which is very suitable for practical testing of algorithms in limited sites, such as this experiment will be RRT* realized with the crazyflie, the crazyflie is equipped with an ultrasonic ranging module, which can detect the distance of front and back, left and right obstacles, and through the ultrasonic distance and angle, the width of the obstacle can be predicted.

The Flow deck V2 (see fig.2) enhances the Crazyflie 2.X by providing it with the capability to detect motion in any direction. It includes a VL53L1x Time-of-Flight (ToF) sensor, which precisely measures the distance from the drone to the ground.



Fig.2 flowdeck

Additionally, the PMW3901 optical tracks the drone's flow sensor movements relative to the ground. transform features These Crazyflie into a 3D flying robot capable of pre-programmed flights in various directions. They also make it a stable and user-friendly platform for beginners.

PLAN THE PATH

Principles of RRT*

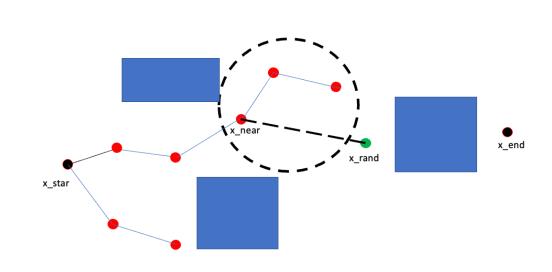


Fig.3: Randomization point

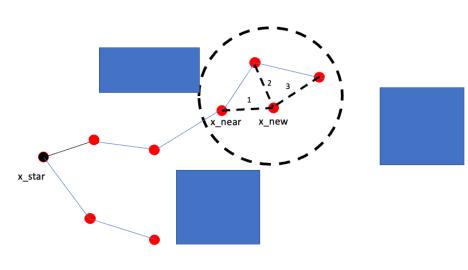
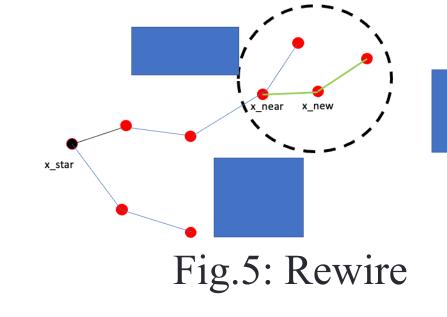


Fig.5: Optimized path

Fig.4: New node



Algorithm 1: RRT*

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1:	$\textbf{procedure} \ \text{RRT*}(start, goal, obstacleList, area, maxIterations)$
2:	Initialize tree T with $start$ node
3:	for $i = 1$ to maxIterations do
4:	$randomPoint \leftarrow getRandomPoint(area)$
5:	$nearestNode \leftarrow getNearestNode(T, randomPoint)$
6:	$newNode \leftarrow steer(nearestNode, randomPoint, stepSize)$
7:	${f if}\ is CollisionFree(nearestNode, newNode, obstacleList)\ {f then}$
8:	$neighborNodes \leftarrow getNeighborNodes(T, newNode, radius)$
9:	$minCostNode \leftarrow findMinimumCostNode$
10:	(nearestNode, neighborNodes, newNode)
11:	addNode(T, newNode, minCostNode)
12:	for all $neighbor$ in $neighborNodes$ do
13:	${\bf if}\ is CollisionFree (neighbor, newNode, obstacleList)\ {\bf then} newCost \leftarrow Contract + Contrac$
14:	cost(newNode) + distance(newNode, neighbor)
15:	if newCost < cost(neighbor) then
16:	$parentNode \leftarrow getParent(T, neighbor)$
17:	removeEdge(T, parentNode, neighbor)
18:	addEdge(T, newNode, neighbor)
19:	end if
20:	end if
21:	end for
22:	end if
23:	end for
24:	$path \leftarrow getPath(T, start, goal)$
25:	1
26:	end procedure



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• Experimental process

Initial Path Simulation: Drone takes off and uses RRT* to simulate a pre-liminary obstacle-free path from start to target.

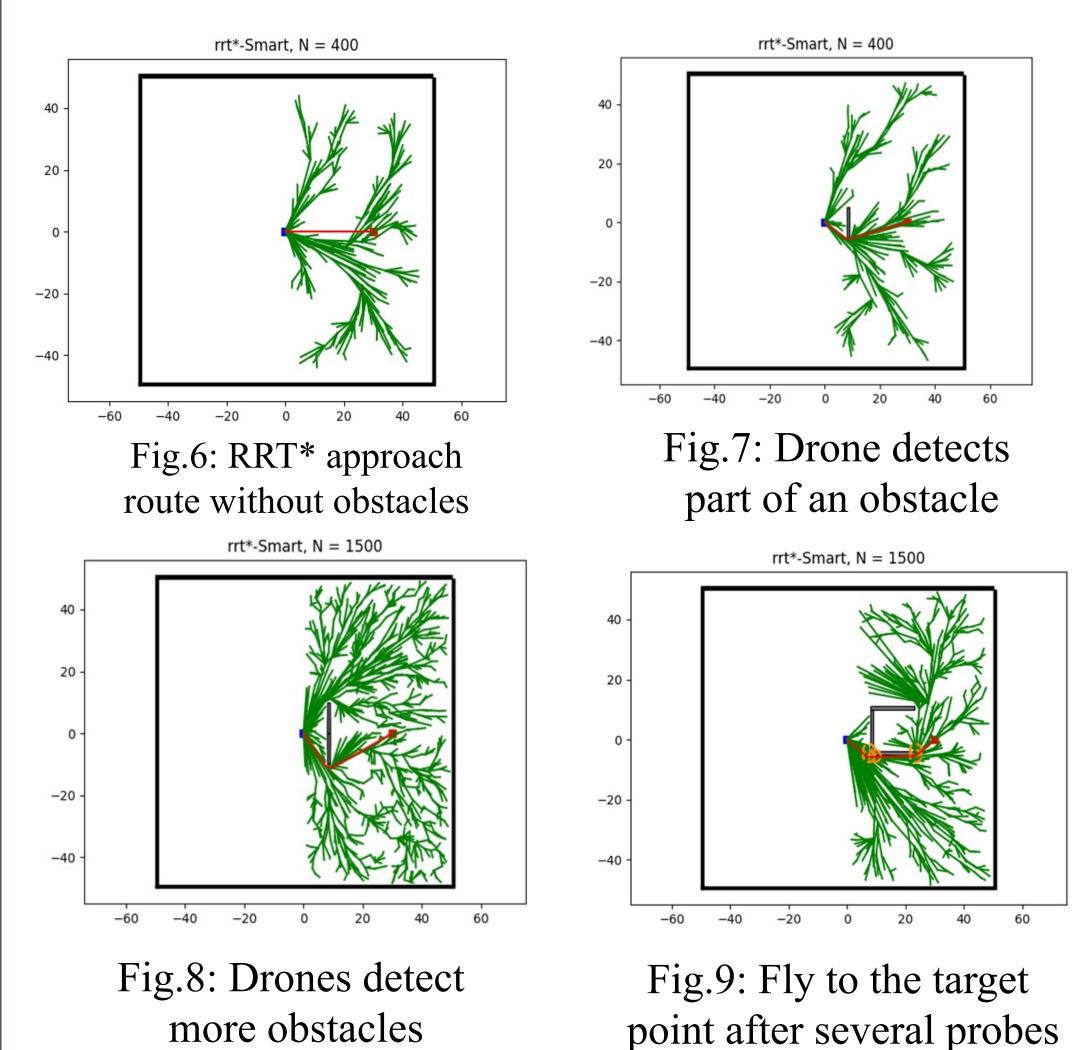
Flight Execution: Drone follows the initial simulated route. **Obstacle Detection:** Ultrasonic sensors scan for and detect

obstacles during flight.

- **Obstacle Response:** Drone halts upon detecting an obstacle.
- **Route Replanning:** RRT* recalculates a new path avoiding the detected obstacle.

Adaptive Navigation: Drone resumes flying, adapting its route based on any new obstacles encountered.

Destination Reach: Continues this process until the target is successfully reached.



CONCLUSION

In our drone project, we faced challenges with the drone's limited multitasking capability, leading to time inefficiencies due to segmented path navigation for obstacle detection. This also increased RRT* iterations and computational load. To overcome these limitations, we plan to implement OptiTrack and ROS for enhanced multitasking and precision control, aiming to streamline the navigation process and reduce inefficiencies.

Reference:

S. Karaman and E. Frazzoli, "Incremental Sampling-based Algorithms for Optimal Motion Planning," arXiv preprint arXiv:1005.0416, 2010. [Online]. Available: https://arxiv.org/abs/1005.0416



