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Corrigendum: Optimizing trajectories for highway driving with offline reinforcement learning

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KEYWORDS

reinforcement learning, trajectory optimization, autonomous driving, offline reinforcement learning, continuous control

A Corrigendum on Optimizing trajectories for highway driving with offline reinforcement learning

by Mirchevska B, Werling M and Boedecker J (2023). *Front. Future Transp.* 4:1076439. doi: 10.3389/ffutr.2023.1076439

In the published article, there was an error. **Algorithm 2: a_{lo} should be a_{lat_p} .**
 A correction has been made to **3 Approach, 3.2 Decision making**. This sentence previously stated:

$$“\pi_{\theta}(s) = (a_{tv}, a_{lat_d}, a_{lon_d}, a_{lo}).”$$

The corrected sentence appears below:

$$“\pi_{\theta}(s) = (a_{tv}, a_{lat_d}, a_{lon_d}, a_{lat_p}).”$$

In the published article, there was an error. **Algorithm 2: a_{lo} should be a_{lat_p} .**
 A correction has been made to **3 Approach, 3.2 Decision making**. This sentence previously stated:

$$“t = generate_traj(s, a_{tv}, a_{lat_d}, a_{lon_d}, a_{lo}).”$$

The corrected sentence appears below:

$$“t = generate_traj(s, a_{tv}, a_{lat_d}, a_{lon_d}, a_{lat_p}).”$$

A correction has been made to **4 MDP Formalization, 4.3 Reward**. This sentence previously stated:

“For the first objective, not causing collisions and remaining within the road boundaries, we define an indicator ind_f signaling when the agent has failed in the following way:”

The corrected sentence appears below:

“For the first objective, not causing collisions and remaining within the road boundaries, we define an indicator f signaling when the agent has failed in the following way:”

A correction has been made to **4 MDP Formalization, 4.3 Reward**. This equation previously stated:

$$ind_f = \begin{cases} 1, & \text{if the agent has failed} \\ 0, & \text{otherwise} \end{cases} \quad (1)$$

The corrected equation appears below:

$$f = \begin{cases} 1, & \text{if the agent has failed} \\ 0, & \text{otherwise} \end{cases} \quad (1)$$

A correction has been made to **4 MDP Formalization, 4.3 Reward**. This equation previously stated:

$$ind_v = \begin{cases} 1, & v_{lon} < v_{des} \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

The corrected equation appears below:

$$v_s = \begin{cases} 1, & v_{lon} < v_{des} \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

A correction has been made to **4 MDP formalization, 4.3 Reward**. This equation previously stated:

$$r(s, a) = ind_f(-0.5) + (1 - ind_f)[ind_v(1 - \delta_v/v_{des}) + (1 - ind_v) + ind_{jlon}(pj_{lon}(sqj_{lon}(a)/j_{lon}^{max})) + (1 - ind_{jlon})(pj_{lon}) + ind_{jlat}(pj_{lat}(sqj_{lat}(a)/j_{lat}^{max})) + (1 - ind_{jlat})(pj_{lat})] \quad (7)$$

The corrected equation appears below:

$$r(s, a) = f(-0.5) + (1 - f)[v_s(1 - \delta_v/v_{des}) + (1 - v_s) + ind_{jlon}(pj_{lon}(sqj_{lon}(a)/j_{lon}^{max})) + (1 - ind_{jlon})(pj_{lon}) + ind_{jlat}(pj_{lat}(sqj_{lat}(a)/j_{lat}^{max})) + (1 - ind_{jlat})(pj_{lat})] \quad (7)$$

A correction has been made to **6 Experiments and results, 6.3 Smoothness analysis**. This equation previously stated:

$$r(s, a) = f(-0.5) + (1 - f)[v_s(1 - \delta_{vel}/v_{des}) + (1 - v_s) + j_s(j_{rw}(-j_{cost}(a)/j_{cost}^{ub})) + (1 - j_s)(-j_{rw})] \quad (8)$$

The corrected equation appears below:

$$r(s, a) = f(-0.5) + (1 - f)[v_s(1 - \delta_v/v_{des}) + (1 - v_s) + j_s(j_{rw}(-j_{cost}(a)/j_{cost}^{ub})) + (1 - j_s)(-j_{rw})] \quad (8)$$

A correction has been made to **6 Experiments and results, 6.3 Smoothness analysis**. This sentence previously stated:

“The results indicate that the best performance in terms of jerk is yielded when the reward function from Eq. 8 is used and when j_w is assigned a value around 2. However, is important to note that the performance is not very sensitive to the value chosen for j_w and performs similarly well in a range of values. It is interesting to note that when the value for j_w is too low, e.g., 0.5, the agent deems the

jerk-related reward component less significant which results in higher jerk values.”

The corrected sentence appears below:

“The results indicate that the best performance in terms of jerk is yielded when the reward function from Eq. 8 is used and when j_{rw} is assigned a value around 2. However, is important to note that the performance is not very sensitive to the value chosen for j_{rw} and performs similarly well in a range of values. It is interesting to note that when the value for j_{rw} is too low, e.g., 0.5, the agent deems the jerk-related reward component less significant which results in higher jerk values.”

A correction has been made to **Appendix, Trajectory generation details**. This equation previously stated:

$$tra_{jlonp} = b_0 + b_1t + b_2t^2 + b_3t^3 + b_4t^4 \quad (A1)$$

where $t = \{0.0, dt, 2dt, \dots, a_{lonp}, dt\}$

The corrected equation appears below:

$$tra_{jlonp} = b_0 + b_1t + b_2t^2 + b_3t^3 + b_4t^4 \quad (A1)$$

where $t = \{0.0, dt, 2dt, \dots, a_{lon_d}\}$

A correction has been made to **Appendix, Trajectory generation details**. This equation previously stated:

$$tra_{jlatp} = c_0 + c_1t + c_2t^2 + c_3t^3 + c_4t^4 + c_5t^5 \quad (A2)$$

where $t = \{0.0, dt, 2dt, \dots, a_{latp}, dt\}$

The corrected equation appears below:

$$tra_{jlatp} = c_0 + c_1t + c_2t^2 + c_3t^3 + c_4t^4 + c_5t^5 \quad (A2)$$

where $t = \{0.0, dt, 2dt, \dots, a_{lat_d}\}$

The authors apologize for these errors and state that this does not change the scientific conclusions of the article in any way. The original article has been updated.

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