Check for updates

OPEN ACCESS

EDITED BY Ramazan Yilmaz, Bartin University, Türkiye

REVIEWED BY Ahmet Berk Ustun, Bartin University, Türkiye Mark Brandenburg, Oklahoma Health Care Authority, United States

*CORRESPONDENCE Ningyuan Guo ⊠ nyguo@shsmu.edu.cn Li Li ⊠ sunbook_2001@126.com Lin Wang ⊠ wanglsd@shsmu.edu.cn

 $^{\rm t}{\rm These}$ authors have contributed equally to this work

RECEIVED 25 August 2023 ACCEPTED 24 October 2023 PUBLISHED 22 November 2023

CITATION

Guo N, Weng X, Zhao SZ, Zhang J, Wang MP, Li L and Wang L (2023) Adverse childhood experiences on internet gaming disorder mediated through insomnia in Chinese young people. *Front. Public Health* 11:1283106. doi: 10.3389/fpubh.2023.1283106

COPYRIGHT

© 2023 Guo, Weng, Zhao, Zhang, Wang, Li and Wang. This is an open-access article distributed under the terms of the Creative Commons Attribution License (CC BY). The use, distribution or reproduction in other forums is permitted, provided the original author(s) and the copyright owner(s) are credited and that the original publication in this journal is cited, in accordance with accepted academic practice. No use, distribution or reproduction is permitted which does not complex with these

permitted which does not comply with these terms.

Adverse childhood experiences on internet gaming disorder mediated through insomnia in Chinese young people

Ningyuan Guo^{1*†}, Xue Weng^{2†}, Sheng Zhi Zhao³, Juan Zhang⁴, Man Ping Wang³, Li Li^{5*} and Lin Wang^{1*}

¹School of Nursing, Shanghai Jiao Tong University, Shanghai, China, ²Institute of Advanced Studies in Humanities and Social Sciences, Beijing Normal University, Zhuhai, China, ³School of Nursing, The University of Hong Kong, Hong Kong, Hong Kong SAR, China, ⁴The International Peace Maternity and Child Health Hospital, Shanghai Jiao Tong University School of Medicine, Shanghai, China, ⁵Shanghai Mental Health Center, Shanghai Jiao Tong University School of Medicine, Shanghai, China

Background: Adverse childhood experiences (ACEs) have been associated with addictions such as substance use disorders. Few have examined ACEs on internet gaming disorder (IGD) as a newly established behavioral addiction, and the potential mediating role of insomnia remains unclear. We examined the associations between ACE number and types, IGD, and insomnia.

Methods: Participants included 1, 231 Chinese university students (54.5% male; 56.9% aged 18–20 years) who had played internet games at least once in the previous month. ACEs were measured using the 10-item ACE questionnaire (yes/no). Symptoms of insomnia and IGD were measured using the Insomnia Severity Index and the 9-item Internet Gaming Disorder Scale–Short-Form, respectively. Multivariable regressions examined the associations, adjusting for sex, age, maternal and paternal educational attainment, monthly household income, smoking, and alcohol drinking. The mediating role of insomnia symptoms was explored.

Results: The prevalence of ACEs \geq 1 was 40.0%. Childhood verbal abuse was the most prevalent (17.4%), followed by exposure to domestic violence (17.1%) and childhood physical abuse (15.5%). More ACE numbers showed an association with IGD symptoms (adjusted OR = 1.11, 95% CI 1.04, 1.17). Specifically, IGD symptoms were observed for childhood physical neglect, emotional neglect, sexual abuse, parental divorce or separation, and household substance abuse. Insomnia symptoms mediated the associations of ACE number and types with IGD symptoms (proportion of total effect mediated range 0.23–0.89).

Conclusion: The number and specific types of ACEs showed associations with IGD mediated through insomnia. Screening of ACEs is recommended in future studies on IGD. Longitudinal data are warranted to determine the causality of the observed associations.

KEYWORDS

adverse childhood experiences, insomnia, internet gaming disorder, mediation, life course

Introduction

Internet gaming disorder (IGD) refers to a new type of mental disorder due to addictive behavior that has been included in ICD-11 by WHO since 2019 (1). IGD has been prevalent in young people worldwide, and the prevalence rate is consistently higher in East Asia compared to other regions (2, 3). Adverse health outcomes associated with IGD, including physical and mental health problems, poor academic and work performance, and low levels of social skills and social problems have been increasingly reported (4, 5). However, the risk factors and underlying mechanisms of IGD remain mixed.

Billieux's integrative pathway model proposed that factors in adulthood, such as personal traits, emotional instability, and depression and anxiety symptoms, can increase the risks for IGD (6). This theoretical model has been widely used and supported by many studies (7, 8). Nevertheless, adult mental disorders can be traced back to early life (9). The more comprehensive Interaction of Person-Affect-Cognition-Execution (I-PACE) model of IGD posited that early childhood experiences were part of an individual's core characteristics, together with individual personality, cognition, and psychopathology in adulthood (10).

Adverse childhood experiences (ACEs) include childhood neglect (physical/emotional), childhood abuse (physical/abuse), and household dysfunction that an individual experiences before the age of 18 years (11). Established evidence supported that ACEs showed moderate to strong associations with substance use disorders (12) and addictive symptoms, which were similar to IGD. Some reported that ACE number was linearly associated with IGD (13, 14). Such findings provided an understanding of the cumulative health impact of ACEs, with the assumption of equal weighting for each ACE type (15, 16). For example, the combination of household mental illness and parental divorce or separation (ACE number 2) is treated as the same as childhood physical and sexual abuse (also an ACE number 2), which is unlikely to be the case (15, 16). Evidence has suggested that the impact of each ACE type on health outcomes could vary in the real world (17). Compared with the other types, childhood emotional neglect was found to have a stronger association with depression (18). Household substance use, physical abuse, and sexual abuse, in particular, were the strongest predictors of substance use disorders (19). Though depression and substance use disorders often cooccur with IGD (20), less is known about the different associations between each ACE type and IGD.

Insomnia is also a prevalent public health concern, and young people with insomnia symptoms were more likely to report higher IGD risks (21). A longitudinal study showed that insomnia symptoms predicted longer gaming time, which was an established predictor of IGD (22). Insomnia symptoms may lead to daytime tiredness and few physical activities (23), thus engaging in sedentary activities such as internet gaming. Internet gaming may also act as a maladaptive coping strategy for negative moods and poor emotional adjustment induced by insomnia symptoms (24). In addition, individuals with ACEs consistently reported higher levels of insomnia symptoms, probably due to circadian dysregulation, increased neuron activity in the brain, improper sleep habits, and other pathways (25). These findings suggested that insomnia symptoms could be a possible mechanism linking ACEs with IGD. As sleep behaviors can be modifiable targets of health management, investigations of the potential mediating role of insomnia on the association of ACEs with IGD could inform early preventions and interventions for IGD in young people.

China has the biggest gaming market worldwide (26). The number of internet gaming users reached 552 million in June 2022 (27), of whom 77 million (14%) might be at risk for IGD (28). The prevalence appeared to be higher in Chinese young people who have been growing up with digital devices and in a pandemic when outdoor activities were restricted and screen time increased (29). We aimed to report the prevalence of ACEs in Chinese young people and examine the associations of ACE number and types with IGD symptoms. The mediating role of insomnia symptoms was explored.

Methods

Participants and procedure

We conducted a cross-sectional study of university students in China from December 2022 to January 2023. Inclusion criteria are as follows: age \geq 18 years, full-time student, and had played internet gaming at least once in the previous month. Invitations to the online survey were distributed *via* WeChat, one of the most popular social networking sites in China. Interested students were screened for eligibility, and eligible individuals completed the online survey. Participants earned a cash incentive of CNY10 (equivalent to USD1.49) for completion. The survey was anonymous and programmed to allow single completions per device to prevent duplicate submissions.

Measurements

Adverse childhood experiences

ACEs were measured using the 10-item ACE questionnaire developed by the Centers for Disease Control and Prevention (CDC), US (11). Childhood neglect (emotional and physical), childhood abuse (emotional, physical, and sexual), and household dysfunction (incarcerated household member, parental divorce or separation, exposure to domestic violence, household substance abuse, and household mental illness) were all asked about by age 18, with a yes/no response to each item (11). Responses were summed to generate a cumulative ACE score ranging from 0 to 10. The questionnaire is one of the most used measurements of ACEs worldwide and has shown reliability and validity in the Chinese population (30). Cronbach's α was 0.86 in the present study.

Internet gaming disorder

IGD symptoms were measured using the 9-item Internet Gaming Disorder Scale–Short-Form (IGDS-SF9) on nine diagnostic criteria of IGD in DSM-5, including preoccupation, withdrawal, tolerance, relapse, loss of interest, continued and excessive use, deception, mood modification, losing interpersonal relationships, and work and educational opportunities (31). Each item was on a 5-point Likert scale from 1 = never to 5 = very

	n (%)/ mean \pm SD					
Sex						
Female	560 (45.5)					
Male	671 (54.5)					
Age (years)						
18	197 (16.0)					
19	220 (17.9)					
20	283 (23.0)					
21	208 (16.9)					
22	169 (13.7)					
≥23	154 (12.5)					
Maternal educational attainment						
≤Primary school	129 (10.5)					
Middle school	284 (23.1)					
High school or equivalent	415 (33.7)					
≥Undergraduate degree	403 (32.7)					
Paternal educational attainment						
≤Primary school	122 (9.9)					
Middle school	320 (26.0)					
High school or equivalent	431 (35.0)					
≥Undergraduate degree	358 (29.1)					
Monthly household income (RMB, 1 US	D≈7.0 RMB)					
<5000	189 (15.4)					
5000-9999	396 (32.2)					
10000-14999	276 (22.4)					
15000–19999	180 (14.6)					
≥20000	190 (15.4)					
ACE number (range 0–10)	1.3 ± 2.3					
Any ACE (ACE number>1)	492 (40.0%)					
Insomnia symptoms						
ISI<10	699 (56.8)					
ISI≥10	532 (43.2)					
IGD symptoms (score, range 9–45)						
IGDS-SF9 < 32	828 (71.3)					
IGDS-SF9≥32	353 (28.7)					

ACEs, adverse childhood experiences; ISI, Insomnia Severity Index; IGD9-SF9, 9-item Internet Gaming Disorder Scale–Short-Form.

often, with a higher total score (range 9–45), indicating higher IGD symptom severity (31). The Chinese version of IGDS-SF9 has been validated (32). The score of 32 has been evident as the optimal cutoff point for screening IGD symptoms in the Chinese population (33). Cronbach's α was 0.95 in the present study.

Insomnia

Insomnia symptoms were measured using the seven-item Insomnia Severity Index (ISI) on dimensions of the severity of sleep onset, sleep maintenance, early morning awakening problems, sleep dissatisfaction, interference of sleep difficulties with daytime functioning, noticeability of sleep problems by others, and distress caused by the sleep difficulties that occurred in the previous month (34). Each item was on a 5-point Likert scale from 0 = no problem to 4 = very severe problem, with a higher total score (range 0-28) indicating greater insomnia severity (34). The Chinese version of ISI has been validated (35). A score of 10 has been recommended to use community-based samples for screening insomnia symptoms (36). Cronbach's α was 0.90 in the present study.

Covariates

Covariates included sex, age, maternal and paternal educational attainment, and monthly household income. Smoking and alcohol drinking were also included due to their co-occurrence with IGD (37) and insomnia (38).

Statistical analysis

We checked the distributions of all variables independently, with a skewness value of [2.0] and a kurtosis value of [7.0], indicating normality (39). The mean score of the number and proportion of different types of ACEs were presented. We first examined the association of ACE number with symptoms of IGD and insomnia using bivariate and multivariable logistic regression analyses adjusting for sex, age, maternal and paternal educational attainment, monthly household income, smoking, and alcohol drinking. Then, we differentiated the associations of different types of ACEs with symptoms of IGD and insomnia. The variance inflation factor (VIF) was calculated for each of the multivariable regression models, with values ranging from 1.32 to 1.35, indicating the low possibility of multicollinearity (40). For any statistically significant association, direct association and indirect association through insomnia symptoms (i.e., the potential mediator) were decomposed (41) using the "mediate" command in STATA. All analyses were conducted using STATA version/MP 18 (StataCorp., TX, USA). A P < 0.05 was considered statistically significant.

Ethics

The study procedures were carried out in accordance with the Declaration of Helsinki. The Institutional Review Board of the Shanghai Jiao Tong University School of Medicine approved the study. Implied consent to participate was indicated when participants provided responses to survey items.

Results

Table 1 shows that of the 1, 231 participants, 54.5% were male and 56.9% were aged 18–20 years. The mean (SD) number of ACEs

was 1.3 (2.3). The proportions of screening positives for symptoms of IGD and insomnia were 28.7 and 43.2%, respectively.

Figure 1 shows that the most prevalent type of ACEs was childhood verbal abuse (214 of 1,231, 17.4%), followed by exposure to domestic violence (210 of 1,231, 17.1%) and childhood physical abuse (191 of 1,231, 15.5%).

Table 2 shows that for every increase in ACE number, the odds of IGD symptoms increased by 0.17 (OR = 1.17, 95% CI 1.11, 1.23). The association remained significant (adjusted OR =1.11, 95% CI 1.04, 1.17) after adjusting for sex, age, maternal and paternal educational attainment, monthly household income, smoking, and alcohol drinking. Specifically, higher IGD symptoms were observed for childhood physical neglect (adjusted OR = 4.41, 95% CI 3.02, 6.44), childhood emotional neglect (adjusted OR = 1.54, 95% CI 1.03, 2.30), childhood sexual abuse (adjusted OR =1.81, 95% CI 1.17, 2.82), parental divorce or separation (adjusted OR = 1.94, 95% CI 1.31, 2.85), and household substance abuse (adjusted OR = 2.39, 95% CI 1.50, 3.79). In addition, each type of ACE was associated with insomnia symptoms (all Ps < 0.05). The highest magnitude of the association with insomnia symptoms was observed for childhood physical neglect (adjusted OR = 3.85, 95% CI 2.62, 5.65), followed by household substance use (adjusted OR = 3.81, 95% CI 2.29, 6.36) and mental illness (adjusted OR =3.80, 95% CI 2.53, 5.67).

Table 3 shows that the association of ACE number with IGD symptoms was fully mediated through insomnia symptoms (indirect association: adjusted ORs range 1.06–2.13, all Ps < 0.001; proportion of total association mediated: 0.85-0.89). Insomnia symptoms also fully mediated the association of childhood emotional neglect (indirect association: adjusted OR = 1.36, 95% CI 1.14, 1.63; proportion of total association mediated: 0.93), childhood sexual abuse (indirect association: adjusted OR = 1.33, 95% CI 1.07, 1.64; proportion of total association mediated: 0.64), parental divorce or separation (indirect association: adjusted OR = 1.26, 95% CI 1.09, 1.47; proportion of total association mediated: 0.53), and household substance abuse (indirect association: adjusted OR = 1.55, 95% CI 1.18, 2.03; proportion of total association mediated: 0.67) with IGD symptoms. The partial mediating role of insomnia symptoms was observed for IGD symptoms associated with childhood physical neglect (indirect association: adjusted OR = 1.30, 95% CI 1.07, 1.58; proportion of total association mediated: 0.23).

Discussion

Our study showed that 40.0% of participants reported ACEs at least once before the age of 18 years. Specifically, childhood verbal abuse was the most common type of ACEs (17.4%), followed by exposure to domestic violence (17.1%) and childhood physical neglect (15.0%). ACE number and specific types (i.e., childhood physical neglect, emotional neglect, sexual abuse, parental divorce or separation, and household substance abuse) were associated with higher IGD symptoms through the mediating role of higher insomnia symptoms.

Much of ACE research studies have focused on populations in Western countries, particularly in the US, as the original ACE research was conducted by Kaiser Permanente and the US CDC (11). Our timely results added evidence of the prevalence of ACEs in Chinese young people. The proportion of participants reporting ACEs \geq 1 (40.0%) was comparable to that in 51, 945 adults in the World Mental Health Survey (38.3%) (42), while the proportion was lower than those reported in young adults in Brazil (74.4%) (43) and the US (61.6%) (44); notably, direct comparison may not be feasible as different measurements of ACEs were used. A metaanalysis showed that ACEs in Asia were less prevalent than in North and South America (45). This might be due to collectivist values or higher child protective policies in Asian countries, such as China (46). However, it should be noted that the cultural values in Asia might prevent victims of ACEs from reporting their experiences via a self-report survey. Specifically, childhood verbal abuse and physical abuse were the most common among all ACE types. This might be explained by the parenting styles of Chinese parents, which are mostly characterized by strictness (verbal scolding and physical punishment) (47). Exposure to domestic violence (17.1%) was the most common household dysfunction, and such a high prevalence called for studies, in particular, on intimate partner violence, which was understudied in China (48).

The association of ACE number with higher odds of IGD symptoms was in line with studies conducted in South Korea (13), Canada (14), and Poland (49). Prolonged stress induced by higher numbers of ACEs may activate hypothalamic-pituitary-adrenal (HPA) axis suppression (50). Such dysfunction has been shown in individuals with IGD (51), implying a neuroendocrine pathwayunderlying mechanism through the cumulative association of ACE with IGD. ACEs as traumatic events may predispose individuals to higher risks for dissociative disorders, showing the tendency to escape from reality (49). As a substitute for reality, the frequency and duration of internet gaming may increase in young people, which were established risk factors for IGD. Another explanation can be due to the adverse impacts of ACEs on the development of brain circuits that regulate emotion and motivation, including neuroplasticity and neurogenesis, as evident by studies using animal models and population data (52). Such vulnerability to regulation in emotion and motivation has been suggested as the biological mechanism of addictions such as IGD (52).

Our study provided novel results by disentangling the associations of various ACE types with IGD symptoms. Specifically, childhood physical neglect was strongly associated with IGD symptoms. An association was also observed for childhood emotional neglect, with a smaller association magnitude. Emotional neglect may represent subjective perceptions of unmet emotional needs of a child, such as support, affection, and love, while physical neglect is characterized by an objective lack of nurturing and protection for the child. Previous research showed that nonsupervision and non-discipline were associated with IGD (53). Higher IGD symptoms were also observed for individuals with sexual abuse. The Compounded Convergence of Mechanisms Model of Child Sexual Abuse posits that traumatic sexualization and insecure attachment are unique pathways to childhood sexual abuse, which can lead to addictions such as IGD (54). Previous studies have consistently reported concurrent familiar factors for IGD, as single-parent families, a broken household context, and a positive parental attitude toward child/adolescent substance use were associated with higher risks for IGD (4, 55). Our study complemented these results by demonstrating the association

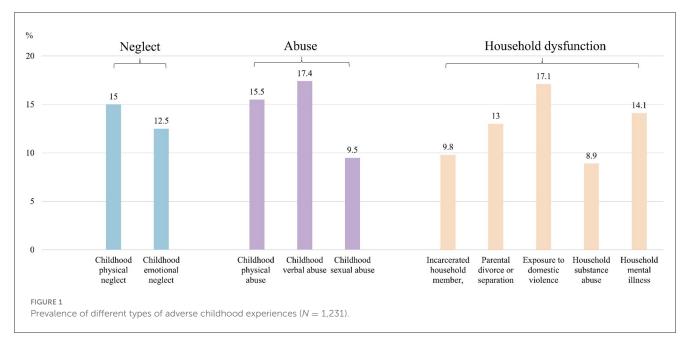


TABLE 2 Associations of adverse childhood experiences with symptoms of internet gaming disorder and insomnia (N = 1,231).

	IGDS-SF9≥32		ISI≥10			
	Crude OR (95% CI)	Adjusted OR (95% CI) ^a	Crude OR (95% CI)	Adjusted OR (95% CI) ^a		
ACEs number (range 0–10)	1.17 (1.11, 1.23)***	1.11 (1.04, 1.17)**	1.37 (1.29, 1.46)***	1.27 (1.20, 1.37)***		
ACEs-neglect						
Physical neglect	5.67 (4.07, 7.89)***	4.41 (3.02, 6.44)***	5.32 (3.71, 7.63)***	3.85 (2.62, 5.65)***		
Emotional neglect	1.94 (1.37, 2.75)***	1.54 (1.03, 2.30)*	3.37 (2.35, 4.84)***	2.94 (2.00, 4.32)***		
ACEs-abuse						
Physical abuse	1.13 (0.81, 1.59)	1.00 (0.68, 1.47)	1.63 (1.19, 2.22)**	1.49 (1.07, 2.08)*		
Verbal abuse	1.07 (0.78, 1.48)	0.88 (0.61, 1.27)	3.09 (2.27, 4.21)***	2.53 (1.82, 3.53)***		
Sexual abuse	2.43 (1.65, 3.58)***	1.81 (1.17, 2.82)**	3.78 (2.49, 5.76)***	2.95 (1.89, 4.61)***		
ACEs-household dysfunction						
Incarceration	2.03 (1.38, 2.97)***	1.47 (0.94, 2.31)	5.34 (3.42, 8.33)***	3.53 (2.19, 5.69)***		
Divorce or separation	2.44 (1.74, 3.43)***	1.94 (1.31, 2.85)**	2.62 (1.86, 3.70)***	1.96 (1.35, 2.84)***		
Domestic violence	1.11 (0.80, 1.53)	0.96 (0.66, 1.39)	2.83 (2.08, 3.85)***	2.32 (1.67, 3.23)***		
Substance abuse	4.10 (2.74, 6.14)***	2.39 (1.50, 3.79)***	6.02 (3.71, 9.75)***	3.81 (2.29, 6.36)***		
Mental illness	2.25 (1.62, 3.12)***	1.48 (0.99, 2.21)	5.75 (3.95, 8.39)***	3.80 (2.53, 5.67)***		

*P < 0.05; **P < 0.01; ***P < 0.001; ISI, Insomnia Severity Index; IGD9-SF9, 9-item Internet Gaming Disorder Scale–Short-Form. ^aAdjusted for sex, age, maternal and paternal educational attainment, monthly household income, smoking, and alcohol drinking.

between household dysfunction in early life and IGD. We showed that household substance abuse and parental divorce or separation in the household were associated with higher IGD symptoms. Substance abuse by family members, in particular parents, has shown transgenerational effects through additive genetic variance and unhealthy lifestyles (56). Given the potential similarities between substance abuse and IGD (57), substance abuse by family members may increase the risk of IGD. The association between divorce or separation and IGD might be attributable to higher IGD risks induced by physical and emotional neglect (4). Future studies on the interrelations between childhood physical and emotional neglect and divorce or separation in the household are warranted to elucidate the mechanism of early life familiar factors for IGD.

All of the observed associations of ACE number/type with IGD symptoms were mediated through insomnia symptoms. Evidence from longitudinal studies, including our previous ecological momentary study, has supported the predicting role of insomnia symptoms on gaming time as established risk factors for IGD (21, 22). Insomnia symptoms in young adults with more ACEs could be explained by the circadian rhythm disorders caused by

	IGD9-SF9 \geq 32, adjusted OR (95% CI) ^a						
	Total association	Indirect association	Direct association	Proportion of total association mediated			
ACEs number (reference: 0)							
1	1.07 (1.00, 1.13)*	1.06 (1.03, 1.08)***	1.01 (0.95, 1.07)	0.85			
2	1.15 (1.02, 1.29)*	1.12 (1.07, 1.18)***	1.02 (0.91, 1.15)	0.86			
3	1.25 (1.06, 1.47)**	1.21 (1.12, 1.31)***	1.03 (0.87, 1.23)	0.87			
4	1.36 (1.11, 1.67)**	1.30 (1.16, 1.47)***	1.04 (0.83, 1.31)	0.87			
5	1.49 (1.16, 1.92)**	1.42 (1.21, 1.66)***	1.05 (0.80, 1.39)	0.88			
6	1.64 (1.22, 2.20)**	1.54 (1.25, 1.89)***	1.07 (0.88, 1.48)	0.88			
7	1.81 (1.29, 2.53)**	1.67 (1.30, 2.16)***	1.08 (0.74, 1.57)	0.88			
8	1.99 (1.35, 2.92)***	1.82 (1.34, 2.46)***	1.09 (0.72, 1.66)	0.88			
9	2.18 (1.41, 3.36)***	1.97 (1.39, 2.80)***	1.11 (0.70, 1.75)	0.88			
10	2.39 (1.47, 3.87)***	2.13 (1.43, 3.17)***	1.12 (0.68, 1.84)	0.89			
ACEs-neglect	ACEs-neglect						
Physical neglect (reference: no)	3.38 (2.46, 4.63)***	1.30 (1.07, 1.58)**	2.60 (1.80, 3.76)***	0.23			
Emotional neglect (reference: no)	1.40 (1.02, 1.91)*	1.36 (1.14, 1.63)**	1.03 (0.73, 1.43)	0.93			
ACEs-abuse							
Sexual abuse (reference: no)	1.58 (1.11, 2.25)*	1.33 (1.07, 1.64)**	1.19 (0.79, 1.79)	0.64			
ACEs-household dysfunction							
Divorce or separation (reference: no)	1.59 (1.16, 2.17)**	1.26 (1.09, 1.47)**	1.26 (0.93, 1.70)	0.53			
Substance abuse (reference: no)	1.97 (1.34, 2.89)**	1.55 (1.18, 2.03)**	1.27 (0.83, 1.96)	0.67			

TABLE 3 Decomposition of total associations of adverse childhood experiences on internet gaming disorder symptoms mediated through insomnia symptoms.

*P < 0.05; **P < 0.01; ***P < 0.001; IGD9-SF9, 9-item Internet Gaming Disorder Scale–Short-Form. ^aAdjusted for sex, age, maternal and paternal educational attainment, monthly household income, smoking, and alcohol drinking.

the ACE-induced HPA axis dysfunction in a dose-response relation (50). The highest proportion of total association mediated was observed for childhood emotional neglect compared to those of other types. Researchers have suggested that childhood emotional neglect could be a distinct type of ACE characterized by the absence or omission of emotional or psychological support compared to other types, such as childhood emotional and physical abuse, which might be more active acts of commission (58). Thereby, childhood emotional neglect may uniquely contribute to insomnia symptoms by impairing cognitive regulation of emotions and perceived stress. Young adults with childhood emotional neglect were more likely to have higher levels of loneliness and social isolation, which may increase the risk for insomnia symptoms (59). Nevertheless, more empirical studies were warranted to explore the underlying cognitive and psychosocial mechanisms linking childhood emotional neglect and insomnia symptoms.

Notably, no conclusions can be drawn in the direction of causality in the present cross-sectional study. The reverse direction, that IGD might lead to ACEs, can be possible and can be explored using a prospective approach in children and adolescents. IGD was associated with behavioral disorders, such as attention deficit hyperactivity disorder, oppositional defiant disorder, and conduct disorder (60). Behavioral disorders may induce conflicts in school and family that are adversities in childhood (61). Insomnia symptoms may mediate the association of IGD with ACEs, as IGD has shown an association with insomnia symptoms that often cooccur with ACEs in children/adolescents (62, 63). These findings, together with the results of the present study, suggest bidirectional relations among ACEs, insomnia, and IGD, which can be confirmed using a prospective approach in young people aged <18 years and a retrospective approach in adults.

This study has limitations. First, the convenience sampling method was subjected to volunteer bias, thereby making the representativeness of our results unclear. Large-scale populationbased studies are needed to increase generalizability. Second, the cross-sectional data restricted causal inference on the associations between ACEs, insomnia, and IGD. Reverse direction in the association that ACEs induce IGD through insomnia can be possible, as well as bidirectional associations between ACEs, insomnia, and IGD. Future longitudinal observational and intervention studies are needed to infer causality. Third, retrospective measurements of ACEs were mostly used in adult studies (64, 65). However, such a method can be subjected to recall bias, particularly for less objective ACE types such as neglect. Notably, ACEs can be prospectively measured in individuals < 18 years old using repeated interviews, observations, and records (64, 65). Prospective and retrospective ACEs have shown low to moderate agreement and differential associations with health outcomes (66). Hence, future studies were suggested to compare prospective and retrospective associations of ACEs with insomnia and IGD. Self-reported data on insomnia and IGD can be further validated using objective measurements or clinical diagnoses of sleep and gaming behaviors.

Our results had potential implications for future research. The prevalence of ACEs at least once before the age of 18 years was 40% in a large sample of 1, 231 Chinese university students, with the most prevalent types being childhood verbal abuse, exposure to domestic violence, and childhood physical neglect. These findings, generated from a retrospective method, warranted prospective ACE surveillance studies in children/adolescents aged \leq 18 years to confirm the prevalence of ACEs in Chinese young people. University-based screening programs for identifying students with higher ACEs can be developed and thereby provide specific psychological support. Health concerns about IGD as a new type of behavioral addiction have been increasing worldwide, particularly in Asian countries such as China. Higher IGD symptom severity observed with ACE number and specific type called for longitudinal studies to infer the causality. More observational and interventional research on the associations of ACE number and specific types with IGD is needed to confirm whether ACEs can be a risk factor for IGD. Our results highlighted the importance of training in positive parenting techniques, which have shown promise in reducing ACEs before the age of 18 and IGD in adulthood. The mediating role of insomnia symptom severity, if further confirmed using longitudinal data, warrants sleep interventions, such as effective cognitive behavioral therapy for insomnia (CBT-I), preventing IGD, and mitigating the adverse impacts of ACEs in young people.

Conclusion

specific types of ACEs The number and showed associations with IGD symptoms through the mediating role of insomnia symptoms. Screening of ACEs is recommended in future studies on IGD. Longitudinal data are warranted to determine the causality of the observed associations.

Data availability statement

The raw data supporting the conclusions of this article will be made available by the authors, without undue reservation.

Ethics statement

The studies involving humans were approved by the Institutional Review Board of the Shanghai Jiao Tong University School of Medicine. The studies were conducted in accordance with the local legislation and institutional requirements. The participants provided their written informed consent to participate in this study.

Author contributions

NG: Conceptualization, Data curation, Formal analysis, Funding acquisition, Investigation, Methodology, Project administration, Visualization, Writing-original draft. Writing-review & editing. XW: Conceptualization, Investigation, Methodology, Supervision, Validation, Visualization, Writing-review & editing. SZ: Methodology, Validation, Writing-review & editing. JZ: Writing-review & editing. MW: Supervision, Writing-review & editing. LL: Investigation, Methodology, Supervision, Validation, Writing-review & editing. LW: Conceptualization, Funding Methodology, acquisition, Investigation, Supervision, Validation, Visualization, Writing-review & editing.

Funding

The author(s) declare financial support was received for the research, authorship, and/or publication of this article. This study was funded by the National Natural Science Foundation of China (82304261) and Shanghai Science and Technology Development Funds of the Rising Star Sailing Program (23YF1421100). NG and LW received support from Shanghai Jiao Tong University School of Medicine: Nursing Development Program (SJTUHLXK2021) and SJTUHLXK2022). The funding sources had no role in the design and conduct of the study; collection, management, analysis, and interpretation of the data; preparation, review, or approval of the study; or decision to submit the study for publication.

Acknowledgments

The authors thank Ms. Yuhuan Huang, Ms. Sining Peng, and Ms. Chunjin Qu for data collection. The authors also thank all of the participants for their participation.

Conflict of interest

The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

Publisher's note

All claims expressed in this article are solely those of the authors and do not necessarily represent those of their affiliated organizations, or those of the publisher, the editors and the reviewers. Any product that may be evaluated in this article, or claim that may be made by its manufacturer, is not guaranteed or endorsed by the publisher.

References

1. ICD-11. (2019). Available online at: https://icd.who.int/en/ (Accessed August 22, 2019).

2. Stevens MW, Dorstyn D, Delfabbro PH, King DL. Global prevalence of gaming disorder: a systematic review and meta-analysis. *Aust N Z J Psychiatr.* (2020) 9:0004867420962851. doi: 10.1177/0004867420962851

3. Kim HS, Son G, Roh E-B, Ahn W-Y, Kim J, Shin S-H, et al. Prevalence of gaming disorder: a meta-analysis. *Addict Behav.* (2022) 126:107183. doi: 10.1016/j.addbeh.2021.107183

4. Paulus FW, Ohmann S, von Gontard A, Popow C. Internet gaming disorder in children and adolescents: a systematic review. *Dev Med Child Neurol.* (2018) 60:645–59. doi: 10.1111/dmcn.13754

5. Przybylski AK, Weinstein N, Murayama K. Internet gaming disorder: investigating the clinical relevance of a new phenomenon. *Am J Psychiatry.* (2017) 174:230–6. doi: 10.1176/appi.ajp.2016.16020224

6. Billieux J, Maurage P, Lopez-Fernandez O, Kuss DJ, Griffiths MD. Can disordered mobile phone use be considered a behavioral addiction? An update on current evidence and a comprehensive model for future research. *Curr Addict Rep.* (2015) 2:156–62. doi: 10.1007/s40429-015-0054-y

7. Bonnaire C, Baptista D. Internet gaming disorder in male and female young adults: The role of alexithymia, depression, anxiety and gaming type. *Psychiatry Res.* (2019) 272:521–30. doi: 10.1016/j.psychres.2018.12.158

8. Salvarli SI, Griffiths MD. Internet gaming disorder and its associated personality traits: a systematic review using PRISMA guidelines. *Int J Ment Health Addict*. (2021) 19:1420–42. doi: 10.1007/s11469-019-00081-6

9. Elder Jr. GH. The life course as developmental theory. *Child Dev.* (1998) 69:1–12. doi: 10.1111/j.1467-8624.1998.tb06128.x

10. Brand M, Wegmann E, Stark R, Müller A, Wölfling K, Robbins TW, et al. The interaction of person-affect-cognition-execution (I-PACE) model for addictive behaviors: Update, generalization to addictive behaviors beyond internet-use disorders, and specification of the process character of addictive behaviors. *Neurosci Biobehav Rev.* (2019) 104:1–10. doi: 10.1016/j.neubiorev.2019.06.032

11. CDC. Adverse Childhood Experiences (ACEs) (2022). Available online at: https:// www.cdc.gov/violenceprevention/aces/index.html (accessed March 27, 2023).

12. Hughes K, Bellis MA, Hardcastle KA, Sethi D, Butchart A, Mikton C, et al. The effect of multiple adverse childhood experiences on health: a systematic review and meta-analysis. *Lancet Public Health.* (2017) 2:e356-66. doi: 10.1016/S2468-2667(17)30118-4

13. Jhone J-H, Song IH, Lee M-S, Yoon JY, Bhang S-Y. Is the I-PACE (interaction of person-affect-cognition-execution) model valid in South Korea? The effects of adverse childhood experiences (ACEs) on internet gaming disorder and the mediating effect of stress on adolescents. *J Behav Addict*. (2021) 10:967–82. doi: 10.1556/2006.2021.00081

14. Kim HS, Vieira JL, Parmar PK, Hodgins DC, Will Shead N, Keough MT. Emotion dysregulation mediates the relationship between adverse childhood experiences and problematic gaming. *Addict Behav.* (2023) 136:107473. doi: 10.1016/j.addbeh.2022.107473

15. Lacey RE, Minnis H. Practitioner review: twenty years of research with adverse childhood experience scores – advantages, disadvantages and applications to practice. *J Child Psychol Psychiatry*. (2020) 61:116–30. doi: 10.1111/jcpp.13135

16. Lacey RE, Pinto Pereira SM Li L, Danese A. Adverse childhood experiences and adult inflammation: single adversity, cumulative risk and latent class approaches. *Brain Behav Immun.* (2020) 87:820–30. doi: 10.1016/j.bbi.2020.03.017

17. Sheridan MA, McLaughlin KA. Dimensions of early experience and neural development: deprivation and threat. *Trends Cogn Sci.* (2014) 18:580–5. doi: 10.1016/j.tics.2014.09.001

18. Humphreys KL, LeMoult J, Wear JG, Piersiak HA, Lee A, Gotlib IH. Child maltreatment and depression: a meta-analysis of studies using the Childhood Trauma Questionnaire. *Child Abuse Negl.* (2020) 102:104361. doi: 10.1016/j.chiabu.2020.104361

19. Bryant DJ, Coman EN, Damian AJ. Association of adverse childhood experiences (ACEs) and substance use disorders (SUDs) in a multi-site safety net healthcare setting. *Addict Behav Rep.* (2020) 12:100293. doi: 10.1016/j.abrep.2020.1 00293

20. Petry NM, Zajac K, Ginley MK. Behavioral addictions as mental disorders: To be or not to be? *Annu Rev Clin Psychol.* (2018) 14:399–423. doi: 10.1146/annurev-clinpsy-032816-045120

21. Liu Y, Wang R, Gong R, Yu Y, Xu C, Yu X, et al. The trajectories and associations of insomnia symptoms with addictive behaviours in adolescents: a two-year longitudinal study. *J Sleep Res.* (2022) 23:13817. doi: 10.1111/jsr.13817

22. Guo N, Tsun Luk T, Wu Y, Lai AY-K, Li Y, Cheung DYT, et al. Betweenand within-person associations of mobile gaming time and total screen time with sleep problems in young adults: daily assessment study. *Addict Behav.* (2022) 134:107408. doi: 10.1016/j.addbeh.2022.107408

23. Chennaoui M, Arnal PJ, Sauvet F, Léger D. Sleep and exercise: A reciprocal issue? Sleep Med Rev. (2015) 20:59–72. doi: 10.1016/j.smrv.2014.06.008

24. Baglioni C, Spiegelhalder K, Lombardo C, Riemann D. Sleep and emotions: a focus on insomnia. Sleep Med Rev. (2010) 14:227-38. doi: 10.1016/j.smrv.2009.10.007

25. Kajeepeta S, Gelaye B, Jackson CL, Williams MA. Adverse childhood experiences are associated with adult sleep disorders: a systematic review. *Sleep Med.* (2015) 16:320–30. doi: 10.1016/j.sleep.2014.12.013

26. Statista. Video Games - China. (2023). Available online at: https://www. statista.com/outlook/dmo/digital-media/video-games/china#revenue (accessed April 10, 2023).

27. China Internet Network Information Center (CNNIC). The 50th Statistical Report on China's Internet Development. Beijing; CNNIC (2022).

28. Liao Z, Chen X, Huang Q, Shen H. Prevalence of gaming disorder in East Asia: a comprehensive meta-analysis. *J Behav Addict.* (2022) 11:727– 38. doi: 10.1556/2006.2022.00050

29. Wu Q, Luo T, Tang J, Wang Y, Wu Z, Liu Y. Gaming in China before the COVID-19 pandemic and after the lifting of lockdowns: a nationwide online retrospective survey. *Int J Ment Health Addict*. (2022) 21:1–13. doi: 10.1007/s11469-022-00792-3

30. Fung HW, Ross CA Yu CK-C, Lau EK-L. Adverse childhood experiences and dissociation among Hong Kong mental health service users. J Trauma Dissociation Off J Int Soc Study Dissociation ISSD. (2019) 20:457–70. doi: 10.1080/15299732.2019.1597808

31. Pontes HM, Griffiths MD. Measuring DSM-5 internet gaming disorder: development and validation of a short psychometric scale. *Comput Hum Behav.* (2015) 45:137–43. doi: 10.1016/j.chb.2014.12.006

32. Yam C-W, Pakpour AH, Griffiths MD, Yau W-Y, Lo C-LM, Ng JMT. Psychometric testing of three Chinese online-related addictive behavior instruments among Hong Kong university students. *Psychiatr Q.* (2018) 90:117–28. doi: 10.1007/s11126-018-9610-7

33. Qin L, Cheng L, Hu M, Liu Q, Tong J, Hao W, et al. Clarification of the cut-off score for nine-item internet gaming disorder scale-short form (IGDS9-SF) in a Chinese context. *Front Psychiatry.* (2020) 11:470. doi: 10.3389/fpsyt.2020.00470

34. Bastien CH, Vallières A, Morin CM. Validation of the Insomnia Severity Index as an outcome measure for insomnia research. *Sleep Med.* (2001) 2:297– 307. doi: 10.1016/S1389-9457(00)00065-4

35. Chung K-F, Kan KK-K, Yeung W-F. Assessing insomnia in adolescents: comparison of insomnia severity index, Athens insomnia scale and sleep quality index. *Sleep Med.* (2011) 12:463–70. doi: 10.1016/j.sleep.2010.09.019

36. Morin CM, Belleville G, Bélanger L, Ivers H. The insomnia severity index: psychometric indicators to detect insomnia cases and evaluate treatment response. *Sleep.* (2011) 34:601–8. doi: 10.1093/sleep/34.5.601

37. Wang J, Hao Q, Tu Y, Peng W, Wang Y, Li H, et al. Assessing the association between internet addiction disorder and health risk behaviors among adolescents and young adults: a systematic review and meta-analysis. *Front Public Health.* (2022) 10:809232. doi: 10.3389/fpubh.2022.809232

38. Pasman JA, Smit DJA, Kingma L, Vink JM, Treur JL, Verweij KJH. Causal relationships between substance use and insomnia. *Drug Alcohol Depend.* (2020) 214:108151. doi: 10.1016/j.drugalcdep.2020.108151

39. West SG, Finch JF, Curran PJ. Structural Equation Models With Nonnormal Variables: Problems and Remedies. New York, NY: APA (1995).

40. Mansfield ER, Helms BP. Detecting multicollinearity. Am Stat. (1982) 36:158-60. doi: 10.1080/00031305.1982.10482818

41. MacKinnon DP, Fairchild AJ, Fritz MS. Mediation analysis. Annu Rev Psychol. (2007) 58:593–614. doi: 10.1146/annurev.psych.58.110405.085542

42. Kessler RC, McLaughlin KA, Green JG, Gruber MJ, Sampson NA, Zaslavsky AM, et al. Childhood adversities and adult psychopathology in the WHO World Mental Health Surveys. *Br J Psychiatry*. (2010) 197:378–85. doi: 10.1192/bjp.bp.110.080499

43. Risso PA, Jural LA, Santos IC, Cunha AJLA. Prevalence and associated factors of adverse childhood experiences (ACE) in a sample of Brazilian university students. *Child Abuse Negl.* (2023) 14:106030. doi: 10.1016/j.chiabu.2023.106030

44. Merrick MT, Ford DC, Ports KA, Guinn AS. Prevalence of adverse childhood experiences from the 2011-2014 behavioral risk factor surveillance system in 23 states. *JAMA Pediatr.* (2018) 172:1038. doi: 10.1001/jamapediatrics.2018.2537

45. Viola TW, Salum GA, Kluwe-Schiavon B, Sanvicente-Vieira B, Levandowski ML, Grassi-Oliveira R. The influence of geographical and economic factors in estimates of childhood abuse and neglect using the Childhood Trauma Questionnaire: a worldwide meta-regression analysis. *Child Abuse Negl.* (2016) 51:1-11. doi: 10.1016/j.chiabu.2015.11.019

46. Ji K, Finkelhor D, Dunne M. Child sexual abuse in China: a meta-analysis of 27 studies. *Child Abuse Negl.* (2013) 37:613–22. doi: 10.1016/j.chiabu.2013.03.008

47. Yang J, Zhao X. Parenting styles and children's academic performance: Evidence from middle schools in China. *Child Youth Serv Rev.* (2020) 113:105017. doi: 10.1016/j.childyouth.2020.105017

48. Evans ML, Lindauer M, Farrell ME. A pandemic within a pandemic — intimate partner violence during COVID-19. N Engl J Med. (2020) 383:2302–4. doi: 10.1056/NEJMp2024046

49. Grajewski P, Dragan M. Adverse childhood experiences, dissociation, and anxious attachment style as risk factors of gaming disorder. *Addict Behav Rep.* (2020) 11:100269. doi: 10.1016/j.abrep.2020.100269

50. Dempster KS, O'Leary DD, MacNeil AJ, Hodges GJ, Wade TJ. Linking the hemodynamic consequences of adverse childhood experiences to an altered HPA axis and acute stress response. *Brain Behav Immun.* (2021) 93:254–63. doi: 10.1016/j.bbi.2020.12.018

51. Coyne SM, Dyer WJ, Densley R, Money NM, Day RD, Harper JM. Physiological indicators of pathologic video game use in adolescence. *J Adolesc Health Off Publ Soc Adolesc Med.* (2015) 56:307–13. doi: 10.1016/j.jadohealth.2014.10.271

52. Zarse EM, Neff MR, Yoder R, Hulvershorn L, Chambers JE, Chambers RA. The adverse childhood experiences questionnaire: two decades of research on childhood trauma as a primary cause of adult mental illness, addiction, and medical diseases. *Cogent Med.* (2019) 6:1581447. doi: 10.1080/2331205X.2019.1581447

53. Cuong VM, Assanangkornchai S, Wichaidit W, Minh Hanh VT, My Hanh HT. Associations between gaming disorder, parent-child relationship, parental supervision, and discipline styles: findings from a school-based survey during the COVID-19 pandemic in Vietnam. *J Behav Addict*. (2021) 10:722–30. doi: 10.1556/2006.2021. 00064

54. Noll JG. Child sexual abuse as a unique risk factor for the development of psychopathology: the compounded convergence of mechanisms. *Annu Rev Clin Psychol.* (2021) 17:439–64. doi: 10.1146/annurev-clinpsy-081219-112621

55. Smith LJ, Gradisar M, King DL. Parental influences on adolescent video game play: a study of accessibility, rules, limit setting, monitoring, and cybersafety. *Cyberpsychology Behav Soc Netw.* (2015) 18:273–9. doi: 10.1089/cyber.2014.0611

56. Jami ES, Hammerschlag AR, Bartels M, Middeldorp CM. Parental characteristics and offspring mental health and related outcomes: a systematic review of genetically informative literature. *Transl Psychiatry.* (2021) 11:1-38. doi: 10.1038/s41398-021-01300-2

57. Sussman S, Rozgonjuk D, Eijnden RJJM van den. Substance and behavioral addictions may share a similar underlying process of dysregulation. *Addiction.* (2017) 112:1717–8. doi: 10.1111/add.13825

58. Hamilton JL, Brindle RC, Alloy LB, Liu RT. Childhood trauma and sleep among young adults with a history of depression: a daily diary study. *Front Psychiatry.* (2018) 9:673. doi: 10.3389/fpsyt.2018.00673

59. Hom MA, Chu C, Rogers ML, Joiner TE. A meta-analysis of the relationship between sleep problems and loneliness. *Clin Psychol Sci.* (2020) 8:799–824. doi: 10.1177/2167702620922969

60. Areshtanab HN, Fathollahpour F, Bostanabad MA, Ebrahimi H, Hosseinzadeh M, Fooladi MM. Internet gaming disorder and its relationship with behavioral disorder and mother's parenting styles in primary school students according to gender in Iran. *BMC Psychol.* (2021) 9:110. doi: 10.1186/s40359-021-00616-4

61. Hunt TKA, Berger LM, Slack KS. Adverse childhood experiences and behavioral problems in middle childhood. *Child Abuse Negl.* (2017) 67:391–402. doi: 10.1016/j.chiabu.2016.11.005

62. Yu Y, Yang X, Wang S, Wang H, Chang R, Tsamlag L, et al. Serial multiple mediation of the association between internet gaming disorder and suicidal ideation by insomnia and depression in adolescents in Shanghai, China. *BMC Psychiatry.* (2020) 20:460. doi: 10.1186/s12888-020-02870-z

63. Rojo-Wissar DM, Sosnowski DW, Ingram MM, Jackson CL, Maher BS, Alfano CA, et al. Associations of adverse childhood experiences with adolescent total sleep time, social jetlag, and insomnia symptoms. *Sleep Med.* (2021) 88:104–15. doi:10.1016/j.sleep.2021.10.019

64. Reuben A, Moffitt TE, Caspi A, Belsky DW, Harrington H, Schroeder F, et al. Lest we forget: comparing retrospective and prospective assessments of adverse childhood experiences in the prediction of adult health. *J Child Psychol Psychiatry*. (2016) 57:1103–12. doi: 10.1111/jcpp.12621

65. Baldwin JR, Caspi A, Meehan AJ, Ambler A, Arseneault L, Fisher HL, et al. Population vs individual prediction of poor health from results of adverse childhood experiences screening. *JAMA Pediatr.* (2021) 175:385–93. doi: 10.1001/jamapediatrics.2020.5602

66. Naicker SN, Norris SA, Richter LM. Secondary analysis of retrospective and prospective reports of adverse childhood experiences and mental health in young adulthood: Filtered through recent stressors. *eClinicalMedicine*. (2021) 40:101094. doi: 10.1016/j.eclinm.2021.101094