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This method of character recognition is according to the topological features of a given character. First store the image of a Chinese character into the storage of the computer. Each image of the character appears as a 20×20 binary matrix. Each small square in the matrix is designated as one if the reflected light is more than 50% of that of a blank point, otherwise it is zero.

The encoding method is as follows:

- (A) Preprocessor: This process includes three operations.These are Cleaning, Thinning and Connecting.
- (B) Preliminary Classification: First of all count all the "1"
 points in each column of the binary matrix from left to right.
 This list of digits is named as the Original Digit Code (ODC).
 From the ODC curve, by recording the extreme points, we get a Modified Digit Code (MDC).

(C) Fundamental Classification: Choosing the longest line in each column of a binary matrix from left to right form the Longest Line Code (LLC). Plot the LLC against column number, to get the LLC curve. From the LLC curve, pick up the maximum points as the Largest Digit Code (LDC) and also record the number of digits between the two largest digits in LLC as the Distance Code (DC). In order to search easily for the English translation of a given character, the assigning of the order number to each digit in LDC is more important than the LDC itself. We call these digits as the Digit Order of LDC (DOL).

According to the MDC, DC and DOL, the given character can be easily recognized by the computer.

Recognition of Printed Chinese Characters

by

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RECOGNITION OF PRINTED CHINESE CHARACTERS

I. INTRODUCTION

Chinese Character Recognition

The rapid emergence of China as one of the leading producer of publications has fairly swamped United States translator monitoring Chinese activity. In nineteen hundred and sixty-two (1962) the level of Chinese to English translation was estimated at 3.5 million words per year [1]. In contrast the estimated need by the intelligence community alone is 34.4 million words per year. This requirement is expected to grow at the rate of about 25 million per year.

In 1960, machine translation of Chinese characters was first under taken at the University of Washington, the University of California and by the International Business Machine Corporation. So far, many methods have been used for recognizing printed Chinese characters, such as Casey and Nagy's method [2], Lam's method [3] and so on. Casey and Nagy's method uses two stages to recognize an unknown character. In the first stage, an unknown character is compared to all of the group masks ¹, and a preferred order of search through the groups is defined by the mismatch scores. In the second stage, the unknown is compared in this order to the individual masks until a

¹ Each group, containing masks for a number of similar character, is represented by a single group mask.

sufficiently good match is found. Lam's method classifies the different strokes of all Chinese characters into eight types. Each character is assigned one Eight-Digit Code and one Stroke Order Code.

The method presented in here does not require a training set but needs instead only each size of a standard set of Chinese character as an input to create each corresponding Modified-Digit Code file. The Modified-Digit Code will be referred to as MDC from here on.

The simplicity of this method is that it does not require many calculations and is very efficient in locating the corresponding English translation.

Chinese Character

Scholars recognize two hundred and fourteen (214) radicals, but many of these have so-called "variant" forms which bear little resemblance to the "main" form. Twelve different kinds of radical in the main form and in the varient forms are given for contrast in Figure 1.

Variant Form Main Form ネリラーオシネッ 衣刀犬心牛水示火帅手肉 ++ 才 2

Figure 1. The first column is the main forms of radical and the second column the variant forms corresponding to the first column.

The same radical may appear in various location in a character. This is illustrated in Figure 2.

慌忽必忒忝問

Figure 2. All the above characters have the same radical " / ``` (or its variant form).

For some characters, changing radical location will not change the meaning of the characters (see Figure 3).

略累 旮旯

Figure 3. Two pairs of characters. Each pair in the pairs has the same meaning.

But for some other characters, changing radical location will change the meaning of the characters (see Figure 4).

叻另 召 叨

Figure 4. Two pairs of characters. Each pair in the pairs has a different meaning.

Character, radical and phonetic may be further analyzed in terms of "strokes" (see Figure 5).

- 1フレンン、

Figure 5. Example of eight kinds of stroke.

According to the Kang Hsi Dictionary, there are 45,000 Chinese characters. The Chinese typewriter contains 3,580 characters. The size of the "characters" and the difficulties encountered in assigning identities to each character preclude the widespread use of typewriters and simple coding devices such as the Flexowriters.

II. INPUT CHARACTER

For recognition of Chinese printed characters, it is necessary to have a method of reading the characters mechanically. A number of methods have been considered and are presently used [4, 5]. They include optical method, such as the flying spot method, and the method of utilizing micropohones or photocell together with amplifiers, and magnetic methods such as writing with ink containing magnetic powder and using a magnetic head for reading.

The image of a Chinese character can be translated by the above mentioned methods into the storage of the computer. Each image of the character appears as a 20×20 binary matrix. Each small square in the matrix, which is a point, is designated as one if the reflected light is more than 50% of that of a blank point. Otherwise it is zero.

The input of printed character should be of a standard style but it is not necessarily in a fixed size, as the size can be adjusted by the amplifier. The position of a character in a binary matrix can be normalized by shifting the binary matrix through a shift register.

An example of Chinese print is shown in Figure 6.

七成選

Figure 6. Chinese character. This font style is commonly used in Taiwan, Hong Kong and the United States [2].

Figures 8 and 9 show the "binary" representation of some char-

acters.

III. METHOD

Preprocessor

In order to increase the recognition rate and reduce the reject and error rate, it is necessary to have a preprocess before the classifying of a given character.

The function of the preprocessor is to make the input image be a more suitable representation. The flow of the operation is "cleaning", "thinning", "connecting". The program always does the thinning operation before the connecting operation. Otherwise the thickness of some lines can not be reduced easily. For example, there are two lines in Figure 7-A. The line in Figure 7-B is the lines in Figure 7-A after first processing the thinning operation, then the connecting operation. The line in Figure 7-C is the lines in Figure 7-A after first processing the connecting operation, then the thinning operation. A different order of operations get a different result (see Figure 7).

<u>Cleaning</u>. Eliminates "1" points without eight neighbors in a binary matrix. Such a point is called a stray point and would produce spikes and false connection during connect.

<u>Thinning</u>. The operation thinning reduces the thickness of the two ends of a horizontal line which consist of more than three "1"



А





В

С

Figure 7-A. Lines before preprocess.

- 7-B. Lines in Figure 7-A after first the thinning operation, then the connecting operation.
- 7-C. Lines in Figure 7-A after first the connecting operation, then the thinning operation.

points to make the whole line ² more homogeneous.

<u>Connecting</u>. The connecting operation replaces all connecting points 3 by "1" points in the pattern so as to bridge the small gaps.





Figure 8. Badly quantized printed characters.

² For convenience, line is defined as one or more than one consecutive "1" points in horizontal or vertical line.

 3 The $^{\prime\prime}$ 0 $^{\prime\prime}$ point between horizontal lines is defined as connecting point.





Figure 9. Characters in Figure 8 after cleaning.





Figure 10. Characters in Figure 8 after preprocessing.

Preliminary Classification

Recognition of Chinese character is one kind of pattern recognition. The structure of Chinese character is more complicated than the characters which are used in Europe or America. The method presented here is not devised for recognizing the English alphabet.

Analysis of a character by columns in a binary matrix can be more reliable than by rows. This is because the width of a vertical stroke of Chinese character is more than three times the width of a horizontal stroke.

First of all, count all the "1" points in each column of the binary matrix from left to right. This list of digits is named as the Original Digit Code (ODC). ODC of 店 (right character in Figure 10) is



Figure 11. ODC curve of 店

From ODC curve (in Figure 11), by recording the extreme points, we get a Modified-Digit Code (MDC), for example, 1926312471 as the MDC of E. There are nine digits in the MDC of the example. The first digit of MDC in this example is less than the second digit. So the character E belongs to a nine digits group with 1st digit less than 2nd digit.



Figure 12. ODC character 前 is 2997797126671476711, MDC of character 前 is 2979712614611.

If ND (the number of digits in MDC) of a given character is equal 3, it is better to recalculate ODC by rows instead of by columns. Otherwise the program will have a difficult time to distinguish such characters $\overline{\mathbf{x}}$ and $\overline{\mathbf{x}}$. It is because that both of them have same ND, LDC, DC and MDC. The meaning of LDC and DC will be explained in later sections. The MDC also shall be changed according to the new ODC but ND will still be 3.

Fundamental Classification

If ND is not equal three, choose the longest line in each column of a binary matrix from left to right to form the Longest-Line Code (LLC). Otherwise choose the longest line in each row of a binary matrix from top to bottom to form LLC. From LLC curve (in Figure 13), pick up the maximum points as the Largest-Digit Code (LDC) and also record the number of digits between the two largest digits in LLC as the Distance Code (DC). If two consecutive points in LLC curve are the maximum points, take the later point as a maximum point. Examples:

LLC of	店	is	1 5 9 9 1 5 5 1 1 11 1 1 1 5 5 1
LDC of	店	is	9 5 11 5
DC of	店	is	224
LLC of	誦	is	1 5 5 2 2 5 5 11 2 2 5 14 2 2 2 11
LDC of	誦	is	5 11 14 11
DC of	誦	is	4 3 3

In order to search easily for the English translation of a given character, the assigning of the order number to each digit in LDC is more important than the LDC itself. The following steps form a procedures to assign the order number to each digit in LDC.

- 1. Rearrange the digits in LDC in ascending order.
- 2. If the difference between two adjacent digits is less than two, the larger digit shall be replaced by the smaller one from left to right.
- 3. Then assign the order number to each digit. If two or three digits are the same number, they shall be assigned the same order number. The rest of the digits shall be assigned the order number according to the digit number in the rearranged list.
- Finally, the corresponding digits in LDC are replaced by the order number and named the Digit-Order of LDC (DOL).
 For example:

LDC of 店 is 95115 DOL of 店 is 3141 LDC of 訊 is 51114 11 DOL of 訊 is 1242

The location of a given character in the binary matrix is insubstantial as the number of digits in LDC and the digits in DC of the given character should always be the same (Figure 14). If only the MDC and ND of the given character are computed by the computer, the computer may require a very long time to search the for corresponding English translation. This is because the MDC of the given character may be only of slight difference from the MT 4 of this character in the MDC table.



Figure 13. LLC curve of 店

⁴ MT represents the MDC of a character in MDC table.



Figure 14. Same character *E* is located in the different location of a binary matrix.

A MDC File

A MDC file contains four tables (ND table, DOL table, DC table and MDC table) and subroutines which are designed to search the tables.

The way to create the tables in the MDC file is as follows:

(1) Calculate ND, MDC, DOL, and DC of each character in the set of characters which are going to be recognized.

(2) Store all the ND numbers in the ND table in ascending order of ND.

(3) Store all DOL of characters which have the same ND in the DOL table in ascending order of DOL of these characters. Then store the entry address of the DOL table and the number of these characters in the ND table.

(4) Store all DC of characters which have the same ND, DOL in the DC table in ascending order of DC of these characters. Then store the entry address of the DC table and the number of these characters in the DOL table.

(5) Store all MDC of characters which have the same ND, DOL, and DC in the MDC table and store the entry address of the MDC table in the DC table.

(6) Store the address of the corresponding translation in the MDC table.

The entrance of DOL table can be achieved by using the ND of a given character to search ND table.

Using the same technique, the entrance of DC table and MDC table can also be achieved.

Two adjacent MT in MDC table may be the same.

IV. DESCRIPTION OF THE PROGRAM

When a scanner is available, Chinese characters will be individually presented to the scanner connected to a CDC 3300 computer. However, at present, a binary matrix (20×20) is introduced manually to the computer.

The computer goes through the whole binary matrix thrice. The first time is for the preprocessor. The second time is for calculating ND, MDC. The third time is for DOL and DC.

During the preprocessor, the program is searching for lines, row by row. If a line is only a "1" point, and its eight neighbor points all are "0" points, the program is going to change this "1" point to be a "0" point.

If a line consists of more than three "1" points, the program is going to do a thinning process.

For convenience of describing a thinning process, we define LTP to be the line which thinned down. NLTP are lists of points which are immediately above and below the LTP line. NNL are lists of points which are immediately above the upper NLTP and immediately below the lower NLTP. The length of NLTP is the same as the length of LTP. That is, if LTP has ten points in its length, then NLTP also has ten points in its length. The length of NNL is the same as that of NLTP. 0 0 0 0 0 0 0 0 0 0 0 ← NNL 0 0 0 0 0 0 0 0 0 0 0 ← NLTP ● ● ● ● ● ● ● ● ● ● ● ← LTP 0 0 0 0 0 0 0 0 0 0 0 ← NLTP 0 0 0 0 0 0 0 0 0 0 0 ← NNL

Figure 15. NNL, LTP, NLTP in a partial binary matrix.

The first three points of NLTP are called Check Points. The fourth point of NLTP is called Important Point⁵. The point directly above or below a Check Point in NNL is the Corresponding Dicision Point of that Check Point. Each Check Point has one and only one Corresponding Decision Point.

<u>Thinning Process</u>. There are exclusively three cases which can occur. They are the following:

 A "0" Important Point precedes one or more "1" Check Points and the Corresponding Decision Points are all "0" points. In this case, all "1" Check Points are changed to be "0" points.

⁵ Counting starts at both ends of the range of LTP, etc. For example by the fourth point of NLTP, it means this:





 A "l" Important Points precedes all "l" Check Points. In this case, nothing is changed.



А

В



3. The Important Point is "1" point followed by one or more "0" Check Points and finally by one or more "1" Check Points. In this case, the Corresponding Decision Points or Point are checked. If the Corresponding Decision Point is a "1" point, nothing is changed. If the Corresponding Decision Point is a "0" point, the Check Point is changed to be a "0" point.





А

В

Figure 18-A. Lines before thinning. 18-B. Lines after thinning.

All the connecting points will be changed to "1" points. During the classification, the program is searching for "1" points column by column. At the end of a search, the ODC of a given character are obtained. Then call MD subroutine, so that MDC and ND can be achieved. In FC subroutine, first calculate the length of lines in a column (if ND is equal 3, a row shall be used instead of a column) to store these lines in TLC (i)⁶, then pick up the largest digit from TLC (i) to store it in LLC (i). Repeat this process until the lengths of lines of all columns (or rows) have been calculated. From DOC subroutine, we will get DOL.

At this time, MDC, ND, DOL, and DC are printed by the computer. According to the features of a given character, such as ND, DC, DOL, the program should be able to find a very small group of MT in MDC table. The difference between the first digit of MDC (MDC (1)) of a given character and the first character of all MT(MT(1)) in this small group is less than two.

Call MT subroutine to search MDC Table, a measure of the similarity between the MDC of a given character and the MT in MDC Table is the function.

SSR (j) =
$$\sum_{i=1}^{ND}$$
 (MT (i) - MDC (i))² j = 1 to K

Where ND is the number of digits in MDC, i and j both are index. i is the digit position in MDC and the character position in MT. For example, MDC (2) is the second digit in MDC. K is the number of MT in this small group. SSR is the sum of square of

⁶ TLC (i) are temporary storage location. i is index.

residual. The program is not going to calculate SSR (j) if the difference between MT(i) and MDC(i) is larger than two.

The MT which has the lowest value of SSR (j) is similar to the given character. If two SSR have the same lowest value, then set D equal to three, call FC and DOC subroutine to calculate LLC by rows and DOL. Finally go to search LCT table ⁷ to print cut the corresponding English.

⁷ Every item in LCT table has three words -- the first word contains DC, the second word contains DOL, the third word contains the corresponding English address.

V. DISCUSSION

In this chapter, the author would like to discuss the following: (1) why the analysis of a given character whose ND is equal to 3 is by rows instead of by columns; (2) why the sum of the squares of residuals is used to identify a given character; (3) what is the comparison of the author's method with the others mentioned in Chapter I; and (4) how good are the results of test cases.

It is very difficult to distinguish between certain characters in certain pairs by the column analysis. Examples of such complications are the pairs \pm and \pm , \pm and π , \pm and \pm . Using the column analysis, two characters in the above pairs have the same ND, DOL, DC and MDC. Analyzing these characters by rows, they have different DOL, DC and MDC.











Using the sum of squares of residuals, one can make the difference between two different characters more pronounced. For example, the MDC of \ddagger is 53735 and the MDC of \ddagger is 43934. If the MDC of a given character is 43734, it seems more reasonable to say that the given character is closer to \ddagger than to \ddagger . It is because the length of strokes (especially for the long strokes) among each other in a printed character have a roughly the same ratio. The third digit in MDC of \ddagger is one and a half times larger than the first digit. But for \ddagger , the third digit of its MDC is twice as large as the first digit. The SSR of \ddagger and the given character is 4 but the SSR of \ddagger and the given character is 2. So the program is going to decide that the given character is closer to \ddagger (with a smaller value of SSR) than to \ddagger .

By using the sum of the absolute value of the difference (SAD) between MDC and MT, the program can not decide that the given character is closer to than to $\oiint{}$ because they have the same value of SAD. In this example, the SAD is 2.

In comparison with Mr. Lam's method, mentioned in Chapter I, the EDC method can not distinguish pairs of characters, such as \pm and \pm , \pm and \pm , \equiv and Ξ . His method did not handle the problem of the preprocessor. Also it would take much computer time to determine Mr. Lam's Eight Digit Code, since the recognition of the code for each stroke may be difficult. Casey's method [2] does not mention how to do the preprocessing. Designing good and effective group and individual masks are a tremendous and difficult job. It will take a very long time first to compare a given character with each group mask then to compare a given character with each individual mask in a certain group.

The author's method is hard to compare with Groner's method [6]. This is because his method as an aid to using a Chinese dictionary is designed for cataloging and retrieving related groups of Chinese characters having a certain given common feature.

One hundred characters have been randomly selected from the set of characters used in a Chinese typewriter. The one hundred characters each has a unique set of ND, MDC, DOL and DC codes. Also eight special pairs of characters have been selected and studied. Each member of the following five pairs can be distinguished from the other member in the pair by the row analysis of the computer program: \pm versus \pm , \pm versus \pm , \boxminus versus \boxdot , \leftarrow versus \mp , \square versus \pm . Each member of the following two pairs can be distinguished from the other member in the pairs by column analysis of the computer program: \sqsupset versus \boxdot , \blacksquare versus \pm . It will take more time to distinguish \bigstar from \bigstar , because the ND of these characters are not equal to three. Not having ND equal to three, the computer program calculates ND, DOL, DC, and MDC by column analysis. same alarm is set as for the case ND equal to three. Using row analysis to recalculate DOL and DC of these characters, this time the program can easily distinguish \ddagger from \ddagger because they have different DOL and DC codes.

To save expense while the method is under consideration, the author has performed the algorithm by hand on these hundred characters. The resulting independence of location in the scanning frame of the code for each character has been gratifying.

The program will print an error message if, after a character has been preprocessed, it can not be reconciled with anything in the computer memory.

More than ten characters have been tested by this method on the machine. Average recognition time for each of these characters with the system programmed on the CDC 3300 computer was 1.8 seconds which included print out of the map of the character, the ODC, MDC, LDC, DC, DOL of the character and the corresponding translation. However, time may be reduced with modification of the program, in particularly reprogramming in machine language.

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APPENDIX

Lyapunov's Operator Scheme

II-1	HI A2 A3 P4 A5 A6 A7 A8 H9 H10 H11 H12 P13 A14 A15 A16	
	117 R18	
II-1	Read data into memory	
Hl	- Clean, thin, connect	
A2	= Calculate ODC	
A3	= Calculate MDC and ND	1
P4	= If ND \neq 3 go to A6	
A5	= Calculate MDC by rows	
A6	= Set $ND = 3$	
A7	= Calculate LDC and DC	
A8	= Calculate DOL	
H9	= Search ND table	
H10	= Search DC table	
H11	= Search DOL table	
H12	= Search MDC table	
P 13	= If match in one MT then go to II17	
A14	= Set ND = 3	
A15	= Calculate DOL and DC	
A16	= Search DOL and DC table	
II1 7	= Print output	
R18	= Stop	

The detailed flowchart of the main program is followed by flowcharts of subroutines which have been arranged in alphabetical order. The program flow is following the direction of Arrows.

The name of a quantity or its symbol are used interchangeably throughout the flowcharts. The following abbreviations were used:

B(i, j) = An element of the binary matrix B, where $0 < i \le 25$, 0 < j < 25

C = The length of a line

CP = Index or the number of connecting points in a row

D1 = The number of digits in LDC

D2 = The distance between two adjacent points in LDC which come from LLC curve

DC = The distance code

DC(i) = The ith digit in DC

DCT = DC table

DOLT = DOL table

FL = 1, when the first digit of ODC is larger than the second digit

= 2, when the first digit of ODC is less than the second digit

II = Index or character address

IN = Index or word address

- IX = Index or character address
- IY = Index or word address
- ID = The number of digits have been stored in MDC
- MDC = Modified Digit Code
- MDC(i) = The ith digit in MDC
- MDCT = MDC table
- MIN1 = The minimum number
- MIN2 = The address of the minimum number
- MT = An item in MDC table
- MT(i) = The ith "character" of MT
- MTL = The difference between two corresponding digits in

MDC and MT

- ND = The number of digits in MDC
- NDT = ND table
- NL = The number of digitis in LLC
- ODC = Original Digit Code

ODC(i) = The ith digit in ODC

- S = 0, there is one minimum number
- S = 1, there are two minimum numbers
- S1 = 0, while searching forward in MDC table from the entrance
- S1 = 1, while searching backward in MDC table from the entrance

SS = The total of "1" points in a column or a row

Tj = The temporary store for j

TLC = Temporary store

TLC(i) = The ith digit in TLC

The function of subroutines are listed as following:

DOC = Calculate DOL

FC = Calculate TLC, LLC and LDC

MD = Calculate MDC and ND

- MT = Search MDC table to measure a similarity between the MDC of a given character and MT in MDC table and print the corresponding English or print error message, or return with the entrance address of LCT table
- SEARCH = Search ND table, DC table and DOL table, return with the entrance address (stored in IN) of next table or error message

SRLCT = Search LCT table and print the corresponding English

Tables:

IN = Index, 15 bits

NI = Number of items in a group, 9 bits

ND Table

DC Table

l word per item First 9 bits contain NI Next 15 bit for IN 2 words per item First word for DC



2 words per item First word for DOL



LCT Table

3 words per item First word for DC Second word for DOL Third word for IN





MDC Table

3 word per item

First two words for the first eight digits of MDC

15 bits for address

$$03060207$$
 MT
 02110204
 00045212 address



.





















PROGRAM RPCHINESE DIMENSION OC(10), OOL(10), MOC(15), OOC(20) DIMENSION TJ(20),LOC(20),B(25,25) INTEGER B, OC, OOL, LOC, MOC, OOC, 01, IO INTEGER TJ, CP, C, SS, S, 01 COMMON OC,OOL,MOC,01,IO,MIN2,S,OOC,LOC,B С ***INPUT DATA *** 00 996 J=3,22 0=(C,S)E 996 B(23, J)=0 999 READ (6,100) ((B(I,J),J≈3,22),I=3,22) 100 FORMAT (2011) IF (EOF(6)) GO TO 181 WRITE (61,98) ((B(I,J),J=3,22),I=3,22) 98 FORMAT (1H ,20(12,2X)) 00 1 I=3,22 .1=2 CP=0 2 J=J+1 IF (J .GE. 23) GO TO 10 C≖0 11 IF (B (I,J) .EQ. 1) GO TO 5 IF (C .EQ. 0) GO TO 2 IF (C .GE. 4) GO TO 99 IF (C .NE. 1) GO TO 3 *** IF THERE IS A NOISE , GET RID OF IT*** С 25 I1=I-1 I 2= I + 1 J1=J+1 J2=J=2 ISP=B(I1, J2)+B(I1, J1)+B(I1, J)+B(I2, J2)ISP=ISP+B(I2, J1)+B(I2, J) IF (ISP .NE. 0) GO TO 3 B(I,J1)=0 GO TO 2 *** CHECK CONNECTING POINT*** С 3 J1≐J+1 IF (B(I, J1) .NE. 1) GO TO 2 CP=CP+1 TJ(CP)=J GO TO 2 5 G=C+1 J=J+1 IF (J .LT. 23) GO TO 11 IF (C .GE. 4) GO TO 99 IF (C .EQ. 1) GO TO 25 **CONNECTING PROCESS *** С 10 00 12 M=1,CP J=TJ(M) 12 B(I,J)=1 SO TO 1 С *** THINNING PROCESS *** 99 I1=I+1 I 3= I+2 J1=J-1 J2=J-2 J3=J-3 J4=J-4 L2=0 16 L1=0

15 IF (B(I1, J4) .EQ. 1) GO TO 17 IF (B(I1, J3) . NE. 1) GO TO 18 IF (B(I3,J3) .EQ. 1) GO TO 18 B(I1,J3)=0 GO TO 18 17 IF (B(I1, J3) .EQ. 1) GO TO 19 18 IF (B(I1, J2) .NE . 1) GO TO 20 IF (B(I3,J2) .EQ. 1) GO TO 20 8(I1,J2)=0 GO TO 20 19 IF (B(11,J2) .EQ. 1) GO TO 13 20 IF (B(11,J1) .NE. 1) GO TO 13 IF (B(I3, J1) .EQ. 1) GO TO 13 8(I1, J1)=0 13 IF (L1 .NE. 0) GO TO 22 I1=I-1 I 3=I-2 L1=1 GO TO 15 22 IF (L2 .EQ. 0) GO TO 23 J=TI GO TO 3 С * GO TO CHECK THE LEFT HAND END OF A LINE * 23 TI=J 24 J=J-1 IF (B(I,J) .EQ. 1) GO TO 24 J1=J+1 J2=J+2 J3=J+3 J4=J+4 L2=1 I1≓I+1 I3=I+2 GO TO 16 1 CONTINUE С ***PRELIMINARY CLASSIFICATION*** 00 30 J=3,22 SS≖O 00 31 I=3,22 31 SS=SS+B(I,J) J.J=.J=2 30 00C(JJ)=SS WRITE (61,44) (ODC(J),J=1,20) 44 FORMAT (1H , #00C=#, 28(12,1X)) CALL MO IF (ID-3) 66,55,66 55 00 54 I=3,22 ft=22 00 53 J=3,22 53 \$\$=\$\$+B(I,J) II≃I-2 54 00C(II)=SS WRITE (61,44) (00C(J),J=1,20) CALL MD I 0 = 366 CALL FC CALL DOC 5=0 CALL SEARCH IF (S) 46,45,46 46 IO=3 CALL FC CALL DOC CALL SRLCT 45 GO TO 999

101 STOP ENO

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17 IF (3(J, I)) 5,5,6 IF (B(I,J)) 6,5,5 7 6 K1=0 8 K1=K1+1 I=I+1 IF (I .GE. 23) GO TO 11 IF (JS) 77,78,77 77 IF (B(J,1)) 8,9,8 78 IF (B(I,J)) 8,9,8 9 L≂L+1 TLC(L)=K1 GO TO 5 11 4AX=0 I = 0 15 [=[+1 IF (I-L) 12,12,13 12 IF (MAX-TLC(I)) 14,15,15 14 MAX=TLC(I) 50 TO 15 13 LLC(J)=MAX 7 CONTINUE 61 J=J-1 IF (LLC(J)) 62,51,62 62 ₩L=J WRITE (61,60) (LLC(JJ),JJ=3,J) 50 FORMAT (1H ,#LLC#,20(12,2X)) ***CALCULATE LOC AND DC *** С 00 72 I=1,4 72 00(I)=0 71=0 I = 3 J=I+1 TF (LLG(1)-LLG(J)) 21,21,20 21 I=I+1 IF (I .GE. NL) SO TO 33 J=J+1 IF (LLG(I)-LLC(J)) 21,21,20 20 01=01+1 72=8 L90(01)=LL0(1) 25 1=1+1

SUBROUTINE FC

ND=10

JS=0

JS=1 1

L=0

1=2

J=I+1

I = I + 1

50 TO 2

00 3 J=3,22

С

2

5

INTEGER TLC,LLC,S

IF (ND .EQ. 3) 50 TD 1

IF (I .GF. 23) GO TO 11 IF (JS) 17,7,17

JHENSION DC(1), OL(10), MOC(15), OC(20) JHENSION TLG(20), LLC(25), LC(20), 2(25, 25) INTEGER B, DC, OCL, LDC, MDC, DDC, D1, IO

COMMON DC, DOL, MOC, D1, ID, MINZ, S, ODC, LOC, R

*STORE ALL LINES IN EACH COLUMN IN TLC *

71 RETURN END

- WRITE (61,70) (DC(I),I=1,IA) 70 FORMAT (1H , #DC=#,5(12,2X)) WRITE (61,71) (LOC(J),J=1,01) FORMAT (1H ,#LDC=#,10(12,2X))
- LOC(01)=LLC(I) 33 IA=01-1
- D1=D1+1
- 31 00(01)=02
- 00(01)=02 27 60 TO 20
- IF (I-NL) 26,31,31 26 IF (LLC(I)-LLC(J)) 24,24,27
- J=I+1
- 1=1+1
- GO TO 25 24 02=02+1
- 23 92=02+1
- IF (I-NL) 22,37,77 22 IF (LLG(I)-LLG(J)) 24,23,23

K1=01+1 LOC(K1)=-1 00 2 J=1,01 '4IN=20 K=0. 00 3 I=1.01 IF (DOL(I) .NE. 0) GO TO 7 IF (LOC(I) .SF. MIN) GO TO 3 <=I MIN=LOC(I) CONTINUE 3 TL=MIN-LDC(K1) IF (1 .GE. TL) 50 TO 5 10L(K)=J TF≈0 GO TO 6 5 LOC(K)=LDC(K1) LF=IF+1 10L(K)=J-IF 6 K1=K 2 CONTINUE WRITE (61,30) (NOL(I),I=1,01) FORMAT (1H , # DOL= #, 10(12,1X)) 31 RETURN END

SUBROUTINE DOC DIMENSION DC(10),DOL(10),MDC(15),OPC(20) DIMENSION LDC(20),B(25,25)

COMMON DC,DOL,MDC,D1,I9,MIN2,S,MDC,LDC,R

INTEGER 8,00,00L,LOC,MDC,CDC,D1,S

00 1 T=1,10

10L(I)=0

1

INTEGER B, DC, ODL, LOC, MDC, DDC, D1, S, FL Common DC, D0L, MDC, D1, ID, MIN2, S, D0C, LOC, B 00 50 I≠1,15 50 MDC(I)=0 .1=0 1 J=J+1 IF (OOC(J) .NE. 0) GO TO 2 IF (20-J) 40,40,1 2 J1=21 4 J1=J1-1 IF (DOC(J1) .EQ. 0) GO TO 4 IO≠0 15 I=J+1 IF (DOC(J)-DOC(I)) 12,14,5 14 J=J+1 GO TO 15 12 FL=0 GD TD 6 5 FL=1 6 IO=IO+1 MOC(10)=00C(J) 8 J=J+1 IF (J .GE. J1) GO TO 10 I=J+1 IF (FL .EQ. 8) GO TO 7 IF (DOC(J) .GE. DOC(I)) GO TO 8 GO TO 9 7 IF (00C(J) - 00C(I)) 8,8,9 9 IO=IO+1 NOC(ID)=00C(J) 13 J=J+1 IF (J .GE. J1) GD TO 18 I=J+1 IF (FL) 17,11,17 11 IF (DDC(J)-ODC(I)) 6,13,13 17 IF (DDC(J)-DDC(I)) 13,13,6 10 ID=ID+1 NOC(ID)=00C(J)

WRITE (61,60) (MOC(I),I=1,IO) 60 FORMAT (1H , #MDC=#,1012)

40 RETURN END

SUBROUTINE MO DIMENSION DC(10),DDL(10),MDC(15),DDC(20)

DIMENSION LOC(20), 8(25,25)

	SEARCH	SEADON SOLOT	.,	SEARCH	
	EXT	MT		OCT	02030600,01000020
ERM	BCO	4, INPUT ERROR		OCT	02040400,01000022
				OCT	02030303,01000024
TRB TRA	8CD 8C0	1, 2,		OCT	04030102,01000026
OCL	BSS	2		OCT	03020202,01000030
DOLL In	855 855	2 1		OCT	02040200,01000032
NO .	B.SS OCT	1 0400000,01020000,0000000		OCT	04010201,01000034
			DOLT	OCT	01020000,0100000
	OCT	01040000,02010300,00000002		OCT	02010000,0100003
TRAA	BCO	2,STICK		OCT .	01020000,01000006
	BCO	2, OU		OCT	01010000,01000011
IT	BSS			OCT	02020100,01000014
TA NOT	BSS OCT	2 000 00000 , 000 00000		OCT	02010200,01000017
	0C T	0000000,0100000		OCT	02010204,01000022
	DCT	0000000,03000002		OCT	01030203,01000025
	OCT	00000000,03000010		OCT	02030301,01000030
	OCT	01000016,01000020		OCT	02020201,01000033
	OCT	03000022,02000030		OCT	01040301,01008036
	OCT	01800034		001	02020502,01000041
001	001			OCT	04010104,01000044
	001	02000000,01000002		OCT -	01040203,01000047
	001			OCT	01040106,01090052
	001		oc	COMMON BSS	10
	001	1414300,0100010	OOL Moc	855 855	10 15
	001	U>U1UUUU,U1000012	01	BSS	1 -
	OCT	01010500,01000014	MIN2	BSS	1
	OCT	03010400,01000016	SE ARCH	PRG	**

	SEARCH					SFARCH		
	LOA	10			SPICT	U.IP	**	
	STA	ND			SKEUT	ENT	3.2	
	ENI	3.2				ENT	0 1	
	ENI	0.1			DICKA	100		
PTCK1	1.00	00.1			FIGNA	540	10	
	SHO	18				SHAD	£	
	SHAO	5				INT		
	TNT	1.1				7.0		
	T.ID	PTCK1.2				130	PICKA;2	
	STA	DCL	STORE 151 6 HORD OF			STA		
	ENT	3.2	DC IN DCI			ENI	3,2	
	ENT	8.1	DO IN DOL		01040	ENI	4,1	
DICK2	100	0,1			PICKS	LUQ	000,1	
PICKE	500	100,1				SHU	18	
	SHAD	10				SHAU	•	
	THI	•				INI	1,1	
	INI T ID	1,1				100	PICKB,2	
	130	PICK2,2				STA	DOLL	
	514	DOLL	STURE IST 4 WORD UP			- CDI	MIN2,1	
	101	NU,1	DOL IN DOLL			LDA	LCT,1	
	LDA	NUT,1				LDQ	DCL	
	SWA	1N				AQJ,NE	NE1	
	SHA	-18				INI	1,1	
	JAI	2	STORE NUMBER OF ITEMS			LDA	LCT,1	
	511	11,2				r da	DOLL	
	CDI	IN,1				AQJ,NE	NE2	
CNI	LOA	DCT,1	PICK UP AN ITEM IN OGT			INI	1,1	
	LOQ	DCL				LDA	LCT,1	
	AQJ,EQ	LDOL	LOOK FOR DOL TABLE			UJP	*+4	
	INI	2,1	· · · · · · · · · · · · · · · · · · ·		NE 1	INI	1,1	
	IJD	CNI,2	COMPARE NEXT ITEM		NE2	INI	1,2	
	ENA	ERM				LDA	LCT,1	
	ENQ	4				TAI	1	
	WRITE	61				LDAQ	TRAA,1	
	UJP	SEARCH				STAQ	TRA	
LOOL	INI	1,1				ENA	TRB	
	LDA	OCT,1	PICK UP THE ENTRANCE			ENQ	3	
	SHA	IN	ADDRESS OF DOLT			WRITE	61	
	SHA	-18				UJP	SRLCT	
	TAI	2				END		
	STI	11,2						
	LOI	IN,1				NUMBER OF	LINES WITH DIA	GNOSTICS
CNIT	LOA	00LT+1						
	LDQ	OOLL						
	AQJ,EQ	LHOC	LOOK FOR MOC TABLE					
	INI	2,1						
	I J D	CNIT,2						
	ENA	ERM						
	ENQ	4						
	WRITE	61						
	UJP	SEARCH						
LHDC .	INI	1,1						
	LDA	DOLT,1						
	RTJ	HT						
	UJP	SEARCH						

	нт			NT	
ERN	BCO	MT 4, INPUT ERROR		OC T	04110611,07110611,00000022
				001	03060220,02110405,00000024
OCL	BSS	1			
NOLL	855	1		OCT	03130215,04120704,00000026
IN	BSS	1			
IX	BSS	1			
NTL	BSS	ī		001	01161112,04110517,00000030
11	BSS	1			
TA	BSS	2		007	03050221.03050310.0000032
SSR	BSS	20			
15	BSS	1			
31	822			OCT	04071704,05021203,00000034
	822	1			
TT	222				
ĪŸ	BSS	• · · · · · · · · · · · · · · · · · · ·	TRAT	BCD	2,LAND
HIN1	855	1			
THO	OEC	2		BCO	2, BALAS
FOUR	OEC			800	0.5700
TRB	BCO	1,		800	2,510P
TRA	800	2,		800	2,COMPARE
ABS Moct	BSS OCT	1 01130117,00000000,0000000		800	2,HAPPY
				BCO	2, CURRENCE
	OCT	01170305,01000000,0000002		BCO	2,WANT
	OCT	01120117,0100000,0000004		BCO	2, NISS
	100			800	2, HERE
	007			BCO	2,AGE
	OCT	02130213,03100100,0000010		BCD	2,THING
	OCT	02150210.04070106.00000012		BCO	2,NOW
				800	2,SPECIAL
	OCT	01100307,04070200,0000014	1	800	2,SHAPE
			20	ACCIMICULA	10
	OCT	04050116,05110314,00000016	201	000	10
			MOC	228	15
			01	855	1
	OCT	11011702,17020301,00000020	10	855	1
			MIN2	855	1
			S	BSS	ī

	MT				NT				MT		
	PRG				INI	1,3			STA	S	
MT	UJP	**			STI	J,3			INI	2,1	
	SWA	IN		CHT	LDA	SI			UJΡ	SED	
	SHA	-18			ASE	۵			AQJ,LT	ALTQ	
	TAT	2			UJP .	ŪN .			ENA	۵	
	104	ĪN			101	11.1			STA	S	
	STA	TNH			TNT	3.1			STO	MIN1	
	MILA	EDUB			STI	11 4			TNT	1.1	
	TAT	+	STORE CHAR AND TH RA		101				1.00	SSR 1	
	141	.	STURE CHAR AUD IN BI		TNT	1191			STO	MTN2	
	511	1191			181	12,1	THEREARE THREE HORDE		TNT	4 4	
N.*	LUQ	HUG T			511	17,1	INGREASE INREE WORDS		101	***	
NI	LAUH	MUCI,I			LAGH	MUL 1,1			111	2 4	
	AUJ,EU	BM	BEGIN ID MATCH EACH CHAR		SBA	MDC		ALIG	1 1 1	2,1	
	INI	12,1			STA	ABS		SEU	130	KH y S	RECOMPARE MINING
	IJD	NI,2			AZJ,GE	• * +2			LUA	S	
	ENA	ERM			LCA	ABS			ASE	1	
	ENQ	4			ASG	. 3			UJP	*+2	
	WRITE	61			UJP	RP1			UJP	MT	
	UJP	NT			ENA	1			LDI	MIN2,1	
BN	STI	IX,1			STA	SI			LDAQ	TRAT,1	
	STI	IY ,1	CHAR ADDRE DF INITIA		LDA	IX			STAQ	TRA	
	TIA	1	COMPARE LOCATION		STA	IY			ENA	TRB	
	SHAQ	-24			LDA	TNW			ENQ	3	
	D VA	FDUR			STA	TT	GDES TO UPWARD		WRITE	61	
	STA	II	WORD ADDRE OF THE INT-	114	រើវ	11.1			UJP	NT	
	ENA	0	TTAL COMPARE LOCATION	U N	TNT	-3.1			END		
	STA .	ST.	THE OBIT ALL EDUATION		STT	11.1					
	STA	1			107	TV. 1			NUMBER DE	I THES WITH	DIAGNOSTICS
804	SNA					-12 1					
NF 1	CTA	TC			577	-12 JI					
	314	13			311	HOCT 4	LOAD THE LET CHAD DE				
	CUI	0.7				4001,1	THE HORD BEE THE ENTRE				
	ENI	0,3			28A	HUC	THE WORD BEF THE ENTR-				
K28	LACH	MUC1,1	CUMPARE EACH CHARACTER		STA	ABS	ANCE LUGATION				
	SBA	MDC, 3			AZJ,6E	++2					
	STA	AUS			LCA	ABS					
	AUJ, GE	**2			ASG	3					
	LCA	ABS			UJP	RP1					
	ASG	5			ENA	20					
	UJP	*+2			STA	MIN1					
	U.J.P	CHT			ENI	0,1					
	STA	NTL			ENA,S	-2					
	NUA	MTL			RAD	J					
	RAD	IS	LEAST SQUARE		L DA	J					
	INI	1,3			AZJ,GE	*+5					
	INI	1,1			ENA	ERM					
	IJD	RS8,2			ENQ	4					
	LDI	J, 3			WRITE	61					
	LDA	IS			UJP	NT					
	STA	SSR.3	STORE R**2 IN SSR		DVA	TWD					
	INT	1.3			TAT	3					
	int	TT. 1			i nă	MIN1					
	TNT	2.1		DM	1.00	SSR.t					
	104	NOCT 4		R.H	AD L NE	#+5					
	STA	CCD 7			ENA	1					
	218	335,33			C (7A	+					