



## AN ABSTRACT OF THE DISSERTATION OF

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Title: Power-Efficient Design Techniques and Architectures for Scalable Submicron Analog Circuits.

Abstract approved: \_\_\_\_\_

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As the CMOS process scales down to submicron, digital circuit performance improves, while reduced supply voltage and lower transistor intrinsic gain make it difficult to implement analog circuits in a power efficient manner. Therefore, it has become advantageous to shift more analog signal processing functions conventionally realized in *voltage* (analog) domain into utilizing *charge* or *time* as the variable that can be processed by mostly digital/passive circuits. In this thesis, both circuit-level techniques and architectures are proposed that are inherently compatible with transistor scaling in submicron CMOS, meanwhile achieving state-of-the-art performance and optimizing power efficiency.

The first part focuses on a highly reconfigurable charge-domain switched- $g_m$ -C biquad band-pass filter (BPF) topology that utilizes an interleaved semi-passive charge sharing technique. It uses only switches, capacitors, linearity-enhanced  $g_m$ -stages and digital circuitry for a 3-phase non-overlapping clock scheme. Flexible tunability in both center frequency and -3dB bandwidth is achieved with a scaling-compatible implementation. A 4<sup>th</sup>-order BPF prototype operating at a 1.2GS/s sampling rate is designed with a cascade of two proposed biquads in a 65nm LPE CMOS process. A tunable center frequency of 35–70MHz is measured with programmable bandwidth and a maximum stop-band rejection of 72dB. The measured in-band IIP3 is +12.5dBm.

The filter prototype consumes 7.5mW total power from a 1.2V supply voltage, and occupies a core area of 0.17mm<sup>2</sup>.

In the second part, a highly linear continuous-time low-pass filter (LPF) topology with source follower coupling is presented that achieves excellent power efficiency. It synthesizes a 3<sup>rd</sup>-order low-pass transfer function in a single stage using coupled source followers and three capacitors, and can be configured to 2<sup>nd</sup>-order by disconnecting a capacitor. A 5<sup>th</sup>-order Butterworth prototype is designed with a cascade of two proposed filter stages in a 0.18μm CMOS, and occupies a core area of 0.12mm<sup>2</sup>. Operating with a 1.3V supply voltage, the filter consumes only 0.5mA current, and achieves a -3dB bandwidth of 20MHz with 82dB stop-band rejection. A total harmonic distortion (THD) of -39.5dB at the output is measured with a +6.6dBm (i.e. 1.35V<sub>pk-pk</sub>) input signal at 2MHz. The measured in-band IIP3 is +28.8dBm. The dynamic range (at 1% THD) is 76.8dB, with 15.3nV/√Hz averaged in-band input-referred noise.

A pseudo-differential-VCO based 2<sup>nd</sup>-order continuous-time ΔΣ ADC with a residue self-coupling technique is proposed and implemented with mostly digital circuits in the third part. Two VCOs are arranged in a pseudo-differential manner. The digital output is obtained by comparing the sampled output phase of one VCO with that of the other. Passive subtraction is realized in current domain to obtain the residue at the VCO input. The residue self-coupling is implemented using a linear 1<sup>st</sup>-order transconductance low-pass filter (TCLPF). Moreover, a highly linear VCO topology is presented. The transistor-level simulations in a 65nm CMOS process show a 78dB SNDR over a 10MHz signal bandwidth with a power consumption of 2.9mW, which is 16dB improvement in contrast to the case with the TCLPF block powered off.

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Power-Efficient Design Techniques and Architectures for Scalable  
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by  
Yang Xu

A DISSERTATION

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Yang Xu, Author

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# POWER-EFFICIENT DESIGN TECHNIQUES AND ARCHITECTURES FOR SCALABLE SUBMICRON ANALOG CIRCUITS

## CHAPTER 1. INTRODUCTION

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With the rapid development of the Internet of Things (IoT), a flexible wireless receiver is desired to support multiple standards within a single radio. The block diagram of a typical receiver architecture [1-2] is shown in Fig. 1.1. The RF signal received at the antenna is firstly processed by a preselection band-pass filter to remove out-of-band signals. It is then amplified by a low noise amplifier (LNA) to suppress the noise contribution from the succeeding stages. The mixer down-converts the RF signal-band to intermediate frequency (IF). The IF filter, as one of the key analog baseband building blocks, is necessary to perform channel selection filtering. It is critical in determining the sensitivity and selectivity of a receiver. On the other hand, the analog-to-digital converter (ADC) plays an important role in digitizing the analog IF signal and generating its corresponding digital output that can be processed in a digital signal processor (DSP). Moreover, a variable gain amplifier (VGA) might be inserted to provide wide gain range and relax the dynamic range requirement on the ADC.

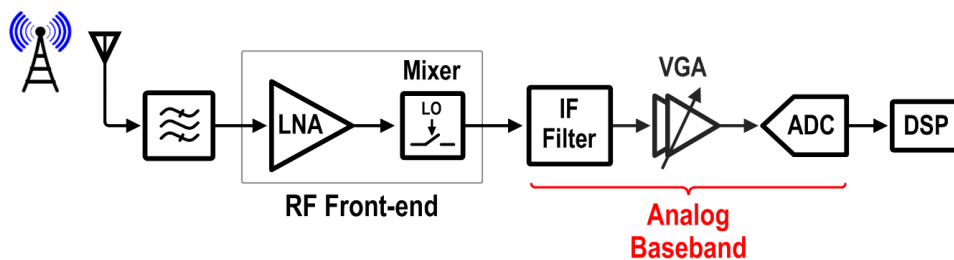


Figure 1.1: Block diagram of typical wireless receiver architecture.

The increasing popularity of portable electronic devices calls for a wireless receiver system with better sensitivity, more reconfigurability/programmability and decreasing power consumption for various applications. However, analog baseband blocks (i.e. IF filter to ADC) consume quite large power, for example 10.5–22.9mW in [3] accounting

for 34%–52% of the total power dissipation. What’s more, as the CMOS process scales down to submicron, minimum transistor size decreases and the supply voltage reduces. While both RF and digital circuit performance improves with device scaling, analog circuits have not gained these benefits. As a result, it has become favorable to leverage increased digital circuit performance to mitigate analog circuit deficiencies. This thesis focuses on investigating new analog solutions in terms of circuit-level techniques and architectures that can be realized with a mostly digital/passive implementation. This allows compatibility with submicron scaling and high performance with improved power and area efficiency.

## 1.1 Research Motivation

Analog integrators are the fundamental building blocks in signal processing circuits with two examples being analog filters and ADCs. The three most commonly used circuit topologies to implement an analog integrator are depicted in Fig. 1.2.

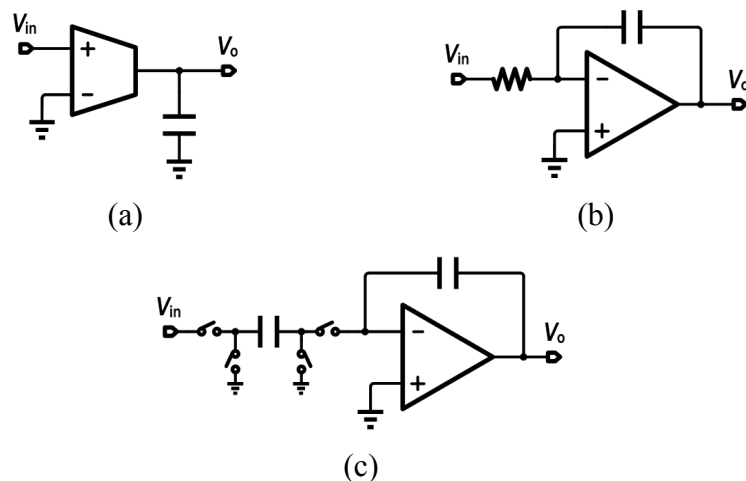


Figure 1.2: Conventional circuit topologies to implement an integrator: (a)  $g_m$ -C, (b) active-RC, and (c) active switched-capacitor.

The performance of such integrators depends on the operational transconductance amplifier (OTA). For example, a  $g_m$ -C integrator employs the OTA in an open loop to achieve high bandwidth, but suffers from poor linearity. Both active-RC and active switched-capacitor integrators use feedback to mitigate the OTA’s nonlinearity but

result in much lower bandwidth compared to the  $g_m$ -C counterparts. In addition, limited OTA dc gain makes the integrator lossy, and the finite gain-bandwidth product (GBW) introduces a parasitic pole in the practical integrator transfer function that affects the response at high frequencies. Consequently, all types of analog circuits using the above integrator topologies require the OTA to have both high dc gain and wide GBW for desired system performance. However, in submicron CMOS processes, designing a high-quality OTA is increasingly challenging in a power efficient manner.

As the CMOS process rapidly scales down to submicron, the standard power supply voltage ( $V_{DD}$ ) reduces to around 0.9V, while the transistor threshold voltage is about constant, as shown in Fig. 1.3. This would decrease the allowable signal swing, which consequently imposes a more stringent noise requirement for the same signal-to-noise ratio. Moreover, a smaller voltage headroom is resulted for each stacked transistor between  $V_{DD}$  and ground. On the other hand, shorter channel length lowers the transistor intrinsic gain, which further exacerbates the dc gain issue in conventional integrators. Techniques to increase the dc gain of the OTA include either cascoding or cascading multiple gain stages. Cascoding is generally more power efficient, but its effectiveness is negated by low supply voltage in submicron processes. A multi-stage OTA can achieve high gain but requires frequency compensation schemes which typically limit the OTA bandwidth and consume large power. Therefore, there is no clear solution to satisfying performance requirements in OTA-based analog circuits with little power penalty.

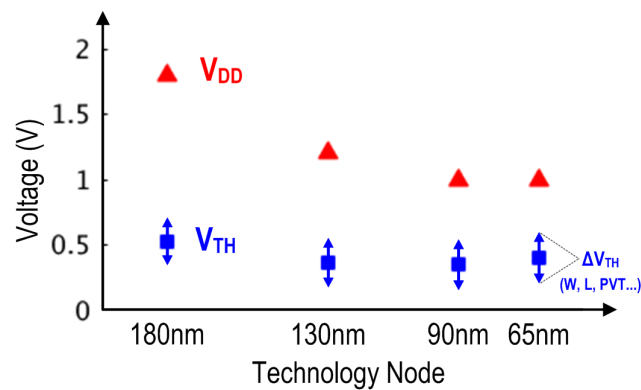


Figure 1.3: Power supply and threshold voltages vs. process scaling.

The major trend of emerging analog filters [4–5] and ADCs [6–8] is to shift more signal processing functions conventionally realized in *voltage* domain into utilizing *charge* or *time* as the variable that can be processed by mostly digital/passive circuits, as illustrated in Fig. 1.4. For example, the input voltage can be converted into current/charge that stores on a capacitor by using a transconductor. Passive charge-sharing operation [5] realizes a discrete-time IIR low-pass transfer function, in which capacitors, switches and a digital waveform generator are used. The *time* information has three types of representations which utilize different digital circuits to process. A pulse width modulator (PWM) generates a pulse whose width is proportional to the input voltage [9–10]. The pulse can be processed by a time-to-digital converter (TDC) to produce the corresponding digital code, or controls the charge pump to generate a voltage signal [4], [10]. A ring oscillator composed of delay cells converts the input voltage and generates an oscillator frequency that can easily processed by a counter to produce the digital code, and the oscillator phase can be digitized by a phase quantizer.

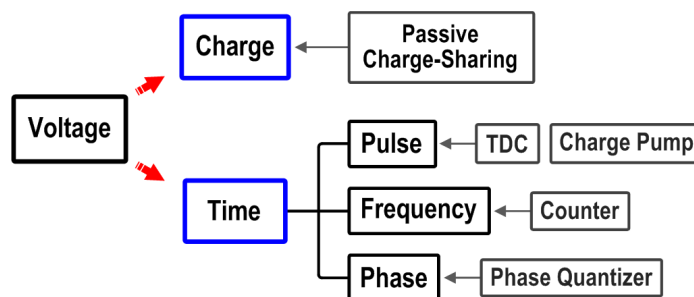


Figure 1.4: Utilization of *charge* or *time* as the variable instead of *voltage* for analog signal processing.

Analog signal processing circuit solutions using *charge* or *time* information with as many digital circuits as possible are desired, since they could operate faster, become smaller and consume less power. This thesis presents both circuit-level design techniques and architectures for analog circuits that are inherently compatible with submicron scaling, meanwhile achieving state-of-the-art performance and optimizing power efficiency.

## 1.2 Thesis Organization

The remainder of this thesis is organized as follows. Chapter 2 presents a highly reconfigurable charge-domain switched- $g_m$ -C band-pass filter topology that utilizes an interleaved semi-passive charge-sharing technique. High in-band linearity is achieved with improved power efficiency in a scaling-compatible implementation. A highly compact continuous-time low-pass filter topology using source follower coupling is described in Chapter 3. The configurability of the proposed single-stage filter between 3<sup>rd</sup>-order and 2<sup>nd</sup>-order makes it a scalable topology to realize any order filters. In Chapter 4, a pseudo-differential-VCO based continuous-time  $\Delta\Sigma$  ADC with a residue self-coupling technique is proposed and implemented with mostly digital circuits while achieving excellent power efficiency. Chapter 5 concludes this dissertation.

## CHAPTER 2. CHARGE-DOMAIN SWITCHED- $G_M$ -C BAND-PASS FILTER USING INTERLEAVED SEMI-PASSIVE CHARGE-SHARING TECHNIQUE

---

Band-pass filters (BPFs) with large flexibility in center frequency and bandwidth tuning are in demand, with decreasing power consumption, in multi-standard wireless receiver applications, such as super-heterodyne, etc. Moreover, the filter linearity is critical to the receiver performance, since the strong blocker signals can be modulated to generate undesired distortion products falling into the band-of-interest.

The BPF is typically implemented using either an active-RC [11] or a  $g_m$ -C [12] architecture, depending on frequency range and linearity requirements. The main focus in conventional designs is to improve the performance of OTAs used in the filter structure. For instance, a linearization technique is proposed for the transconductor (i.e. OTA) in [12]. However, the filter prototype still consumes large power.

In this chapter, a highly reconfigurable charge-domain switched- $g_m$ -C band-pass filter topology utilizing an interleaved semi-passive charge-sharing technique is presented with improved power efficiency. Flexible tunability in both center frequency and -3dB bandwidth is achieved with a scaling-compatible implementation.

### 2.1 Overview of Prior Art

Passive switched-capacitor approaches to achieve band-pass filtering characteristic are presented in recent work with potentially low power consumption and more flexibility. Two filter architectures are briefly discussed in this section.

#### 2.1.1 N-Path Band-Pass Filter

Fig. 2.1(a) shows the topology of a single-port N-path band-pass filter, implemented using RC low-pass filters and switches as passive mixers driven by a multi-phase non-overlapping clock scheme [13]. Since a resistor is a memory-less element, it is shared

by all paths. The mixing process results in a band-pass filtering characteristic around the switching frequency. The center frequency ( $f_c$ ) is determined by the switching frequency, insensitive to filter component values. To intuitively understand the filter behavior, the input signal experiences down-conversion and low-pass filtering, and the same switches up-convert the filtered capacitor voltages to the output node.

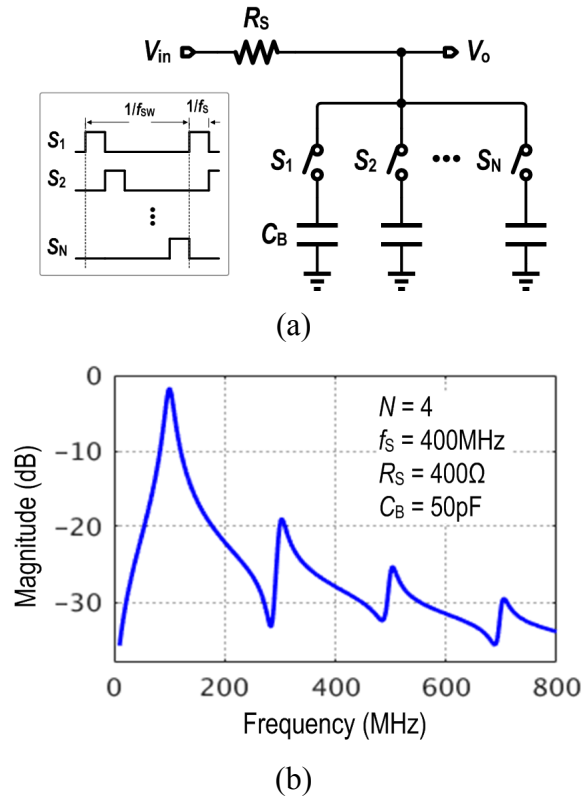


Figure 2.1: N-path band-pass filter: (a) topology, and (b) simulated frequency response of a differential 4-path filter at  $f_s = 400\text{MHz}$ .

The N-path filter offers high-Q band-pass filtering with precise control of the center frequency through clock adjustment. However, this type of filter has a repetitive selectivity around harmonics of the switching frequency. It is noted that the differential structure could cancel the even harmonic responses. The simulated frequency response of a differential 4-path filter is plotted in Fig. 2.1(b). On the other hand, the N-path filter also shows folding-back from input frequencies around  $(k \cdot N + 1)f_c$  (where  $k = 0, \pm 1, \dots$ ) to the desired band around  $f_c$ . For instance, for a 4-path architecture the first folding back will occur from  $-3f_c$  to  $f_c$  (with frequency shift  $4f_c$ ). In general, increasing

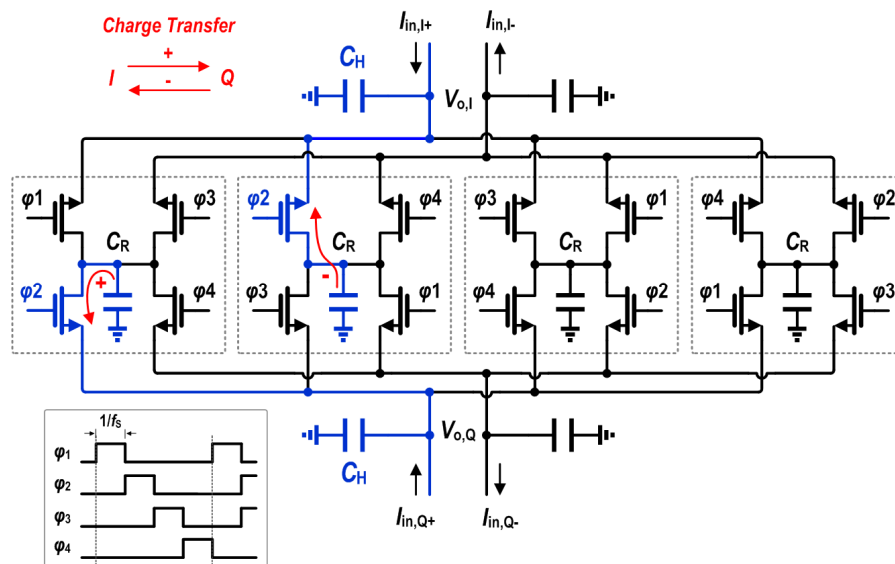


the number of paths will increase the distance between  $f_c$  and the first folded component around  $(N-1)f_c$ . Additionally, a low-pass pre-filter will be needed before the N-path filter to sufficiently suppress harmonic folding-back. Therefore, harmonic selectivity and harmonic folding-back issues limit the practical applicability of N-path filters for IF band-pass filtering.

Despite of very high-Q filtering, N-path filters provide poor maximum achievable stop-band rejection due to non-zero switch on-resistance. In order to increase the maximum filter rejection, the switch resistance should be very small with respect to the source resistance  $R_S$ .

### 2.1.2 DT Charge-Sharing Complex BPF

There is an increased demand for highly integrated BPFs that would be free from response replicas around harmonics of the center frequency and still compatible with CMOS scaling. As illustrated in Fig. 2.2(a), a discrete-time complex BPF architecture using passive charge-sharing operation with 4-phase non-overlapping clock signals [14] avoids the undesirable harmonic selectivity and harmonic folding-back issues of N-path filters. The input signal in this topology is differential current that is obtained from a preceding transconductor.



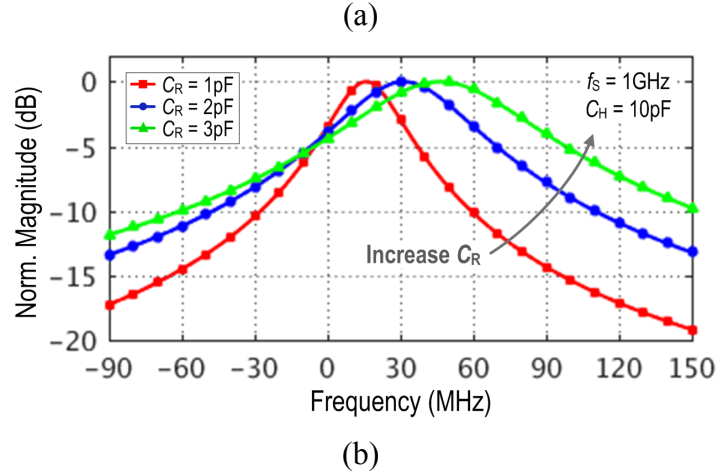


Figure 2.2: Discrete-time charge-sharing complex BPF: (a) differential topology, and (b) simulated magnitude response.

During each of the phases  $\phi 1-4$ , the input current is integrated on the capacitor  $C_H$ . Meanwhile, each capacitor  $C_R$  containing a charge proportional to the previous charge packet on  $C_H$  (i.e.  $C_R/C_H \cdot q_{H,I(Q)}[n-1]$ ) is passively charge-shared with  $C_H$  containing the present input charge packet and the “history” charge. Therefore, in each phase, a small portion of the charge stored on  $C_H$  is transferred by  $C_R$  between the in-phase (I) and quadrature (Q) channels. By defining the complex input charge as  $q_{in} = q_{in,I} + j q_{in,Q}$  and the complex output voltage as  $V_o = V_{o,I} + j V_{o,Q}$ , the z-domain complex transfer function of the filter is given by [14]

$$\frac{V_{o,I} + j V_{o,Q}}{q_{in,I} + j q_{in,Q}} = \frac{k}{1 - (\alpha + j(1-\alpha)) \cdot z^{-1}} \quad (2.1)$$

where  $q_{in,I(Q)}$  is the input charge packet in each channel,  $k = 1/(C_H + C_R)$ , and  $\alpha = C_H/(C_H + C_R)$ . It has a complex pole  $z_p = \alpha + j(1-\alpha)$  defined by  $\alpha$ . According to (2.1), the charge-sharing operation forms a first-order complex band-pass filter which has a center frequency ( $f_c$ ) at

$$f_c = \frac{f_s}{2\pi} \arctan\left(\frac{C_R}{C_H}\right) \quad (2.2)$$

As illustrated in (2.2),  $f_c$  is determined by the capacitance ratio for a given sampling rate ( $f_s$ ). However, the center frequency and -3dB bandwidth ( $f_{BW}$ ) are correlated, and

there is always a relationship of  $f_{\text{BW}} \approx 2f_c$  for  $\alpha \approx 1$  (i.e.  $C_R \ll C_H$ ). In other words,  $f_c$  and  $f_{\text{BW}}$  cannot be adjusted independently. Fig. 2.2(b) depicts the simulated magnitude response (normalized to maximum magnitude) with various  $C_R$  values. There are no response peaks around harmonics of the center frequency.

Another concern is that this IQ charge-sharing filter achieves a complex band-pass filtering characteristic with two quadrature input signals for the real and imaginary channels. Nonetheless, for many applications where only one input signal is available, a real band-pass filtering function is required. Moreover, it is not easy to generate the perfect I and Q signals from a single wideband input signal.

## 2.2 Proposed BPF Architecture

As discussed in Section 2.1.2, the IQ complex band-pass filter using passive charge-sharing operation is fully compatible with process scaling due to its passive nature. Furthermore, the constructed DT filter is more robust to mismatches than the active-RC and  $g_m$ -C type of filters because of excellent capacitor matching in advanced CMOS process. Despite of those advantages, two main problems, i.e. correlation in center frequency and bandwidth and not achieving real band-pass filtering with a single input, need to be further addressed.

In this work, a new switched- $g_m$ -C biquad BPF topology utilizing an interleaved semi-passive charge-sharing technique is proposed with a highly passive/digital implementation. The center frequency and bandwidth can be digitally programmed by individually adjusting two different capacitors.

### 2.2.1 Derivation of Real Band-Pass Filtering

With cross-coupling between two identical paths, it frequency-shifts a 1<sup>st</sup>-order low-pass filter prototype to a complex band-pass filter. The strength of the cross-coupling paths determines the frequency of the shift. Therefore, it avoids the correlation between the center frequency and the -3dB bandwidth if introducing a degree of freedom in

implementing the cross-coupling paths. A biquad band-pass filtering characteristic is derived from a first-order complex band-pass filter topology by shorting the inputs and summing the outputs in the two paths [15], as shown in Fig. 2.3(a). The entire structure achieves a 2<sup>nd</sup>-order *real* band-pass transfer function with a single input. This solution to achieve real band-pass filtering is also applicable to a discrete-time realization. This prompts the feasibility of implementing a band-pass filter using passive charge-sharing operation. Fig. 2.3(b) depicts simulated magnitude response curves of the two transfer functions (e.g.  $f_C = 60\text{MHz}$ ,  $f_{\text{BW}} = 10\text{MHz}$ ). As illustrated, the two curves are quite close around the response peak. It can be proven that the resulting biquad BPF has about the same center frequency and -3dB bandwidth. Therefore, the filter parameters of the real BPF can be derived from the (mathematical) complex transfer function.

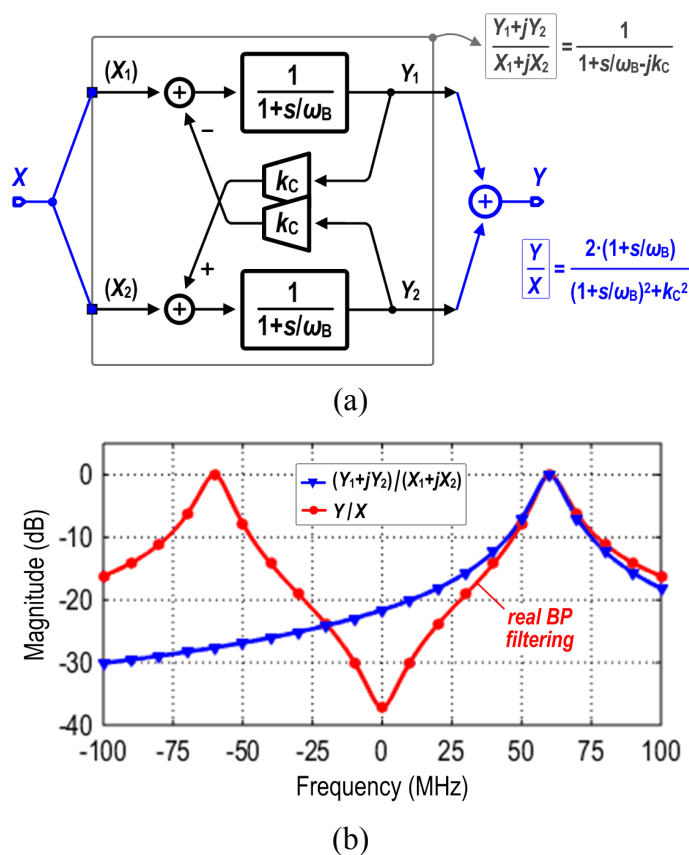


Figure 2.3: Proposed biquad real band-pass filtering derived from a 1<sup>st</sup>-order complex BPF topology: (a) block diagram, and (b) comparison of magnitude response.

### 2.2.2 Proposed Switched- $g_m$ -C BPF

Fig. 2.4 shows the architecture of the proposed switched- $g_m$ -C biquad BPF [15], in which a three-phase non-overlapping clock scheme is used. Main building blocks are switches, capacitors,  $g_m$ -stages, and digital circuitry for clock signals generation.

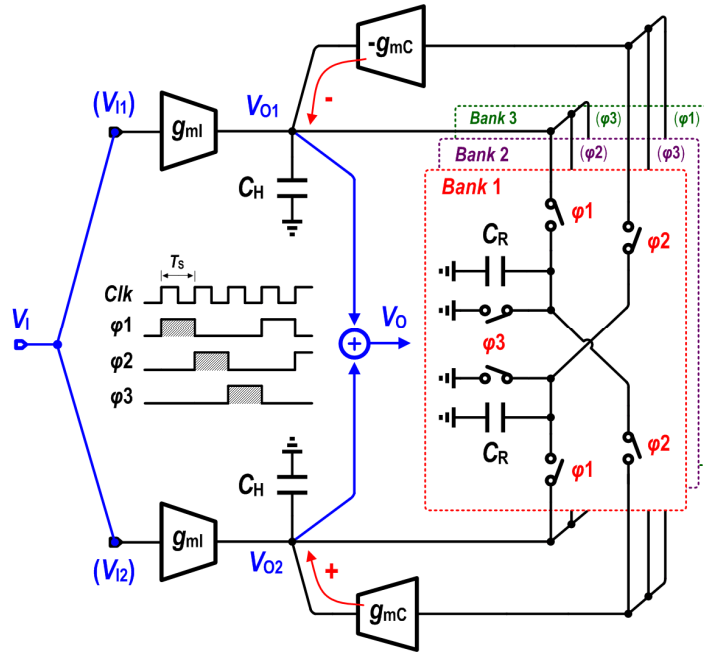


Figure 2.4: Architecture of the proposed switched- $g_m$ -C biquad BPF (single-ended illustration for simplicity).

Two  $g_m$ -stages ( $g_{m1}$ ) convert input voltage into current in each path. The capacitor  $C_H$  then integrates the current during each phase and stores the input charge packet. The input charge  $q_{in}$  from  $(n-1)T_s$  to  $nT_s$  (where  $T_s$  is one clock period) is defined as

$$q_{in}[n] = \int_{(n-1)T_s}^{nT_s} g_{m1} V_{in}(t) dt \quad (2.3)$$

This windowed current integration over a clock period creates a continuous-time *sinc* low-pass transfer function, given by

$$H_{Cl}(s) = g_{m1} T_s \cdot \frac{1 - e^{-sT_s}}{sT_s} \quad (2.4)$$

which has notches at integer multiples of sample frequency [16]. It enables an anti-aliasing filtering property for the biquad BPF.

Three identical banks of  $C_R$  and switches controlled by delayed clock signals are connected to  $C_H$  between the two paths. The filter configuration in one phase, for instance  $\phi_2$ , is shown in Fig. 2.5. In each path, the cross-coupling  $g_m$ -stage ( $g_{mC}$ ) translates the held voltage (i.e.  $q_{H1(2)}[n-1]/C_H$ ) on each capacitor  $C_R$  in *Bank 1* into current/charge with opposite signs. It is noted that the “-1” operation is simply realized by cross-coupling the differential outputs of the  $g_{mC}$ -stage. The capacitor  $C_H$  that contains the input charge packet, the history charge from the previous phase and the injected charge from the cross-coupling  $g_m$ -stage is charge-shared with an empty capacitor  $C_R$  in *Bank 2*. This defines a semi-passive charge-sharing operation, since the charge transfer between the two paths is performed through both  $C_R$  and  $g_{mC}$ -stages. The capacitors  $C_R$  in *Bank 3* are reset for the successive phase. From one phase to the next, these three operations are shifted sequentially in each bank. As a result of this interleaved semi-passive charge-sharing technique, the overall sampling throughput is at the full clock rate.

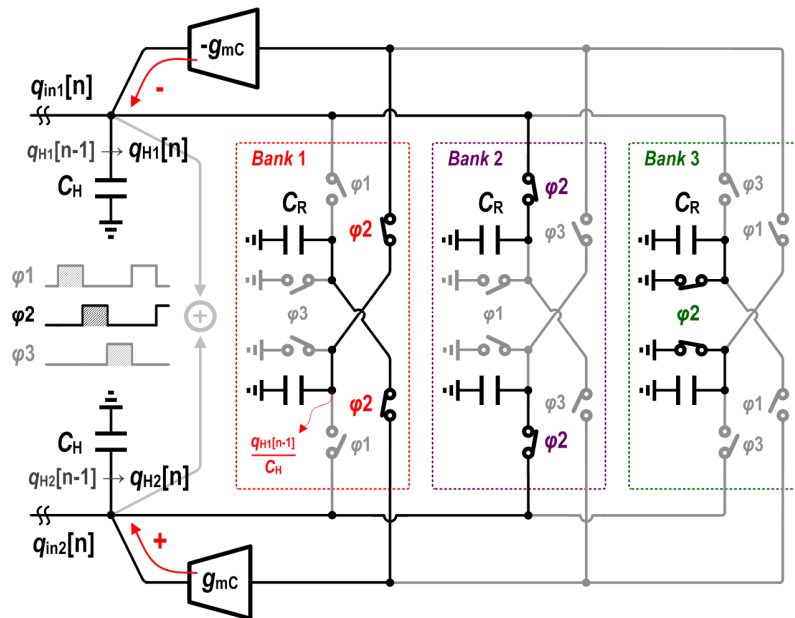


Figure 2.5: Filter configuration in  $\phi_2$ .

After the semi-passive charge sharing to acquire voltage equilibrium between  $C_H$  and  $C_R$  in each phase, the charge on  $C_H$  in each path is

$$\begin{cases} q_{H1}[n] = \frac{C_H}{C_H + C_R} (q_{in1}[n] + q_{H1}[n-1] - g_{mC} \frac{q_{H2}[n-1]}{C_H} T_S) \\ q_{H2}[n] = \frac{C_H}{C_H + C_R} (q_{in2}[n] + q_{H2}[n-1] + g_{mC} \frac{q_{H1}[n-1]}{C_H} T_S) \end{cases} \quad (2.5)$$

As discussed in Section 2.2.1, the center frequency and bandwidth of the proposed BPF topology can be approximately formulated from the charge-domain complex transfer function, given by

$$H_q(z) = \frac{q_{H1} + jq_{H2}}{q_{in1} + jq_{in2}} = \frac{\alpha}{1 - \alpha(1 + jk_C) \cdot z^{-1}} \quad (2.6)$$

where  $\alpha = C_H/(C_H + C_R)$ , and  $k_C = (g_{mC}/C_H)T_S$ . The filter transfer function has a complex pole  $z_p = \alpha(1 + jk_C)$ . To maintain the filter stable,  $z_p$  needs to be located inside the unit circle. Therefore, a minimal capacitance ratio of  $C_R/C_H$  is determined for a desired center frequency.

Fig. 2.6 depicts the waveforms at different nodes from a transient simulation with a sinusoidal input signal at the center frequency (e.g. 50MHz). As shown, the voltage signals on each  $C_H$  (i.e.  $V_{O1}$ ,  $V_{O2}$ ) are not staircase because of the continuous-time input windowed integration.

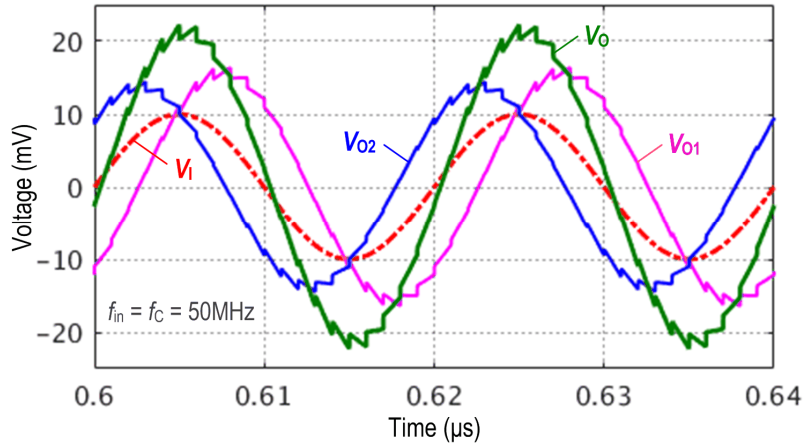


Figure 2.6: Waveforms at different nodes simulated with a sinusoidal input signal.

According to (2.6), the center frequency is derived as

$$f_c = \frac{f_s}{2\pi} \tan^{-1}(k_c) = \frac{f_s}{2\pi} \tan^{-1}\left(\frac{g_{mC}}{C_H} T_s\right) \quad (2.7)$$

As illustrated,  $f_c$  is only set by the  $g_{mC}/C_H$  ratio for a given sampling frequency. It is feasible to adjust the center frequency with a programmable  $C_H$  while  $g_{mC}$  is fixed to make the total power consumption constant.

The -3dB bandwidth of (2.6) is

$$f_{BW} = \frac{1-\alpha_c}{\sqrt{\alpha_c}} \cdot \frac{f_s}{\pi} \quad (2.8)$$

where  $\alpha_c = \alpha \cdot \sqrt{1+k_c^2}$ . Even though  $\alpha_c$  is a function of both  $C_H$  and  $C_R$ ,  $\alpha_c$  has little dependency on  $C_H$  when  $k_c \ll 1$  (e.g.  $f_c < f_s/20$ ), thus  $f_{BW}$  remains nearly unchanged when adjusting  $C_H$ . The bandwidth monotonically reduces with a smaller  $C_R$ . On the basis of the analysis above, the proposed biquad BPF features independent tunability in center frequency and bandwidth. The principle of center frequency and bandwidth tuning in this filter topology is as follows:  $C_H$  is selected to obtain the desired  $f_c$ , then  $f_{BW}$  is adjusted by configuring  $C_R$ .

The signal flow diagram of the proposed filter is illustrated in Fig. 2.7. The entire filter transfer function has no replicas and image folding-back in the sampling frequency domain of  $-f_s/2$  to  $+f_s/2$ . The overall voltage gain at the center frequency is the product of  $H_{Cl}(f_c)$ ,  $H_q(f_c)$  and  $1/C_H$ . Based on (2.4),  $|H_{Cl}(f)| \approx g_{mI}T_s$  for  $f \ll f_s$ . Thus the voltage gain at  $f_c$  is approximately derived as

$$G_v(f_c) = \frac{g_{mI}T_s}{C_H} \cdot \frac{\alpha}{1-\alpha_c} \quad (2.9)$$

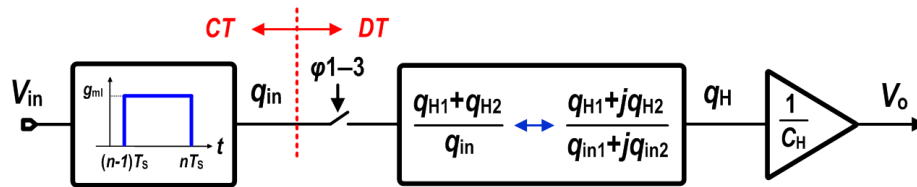
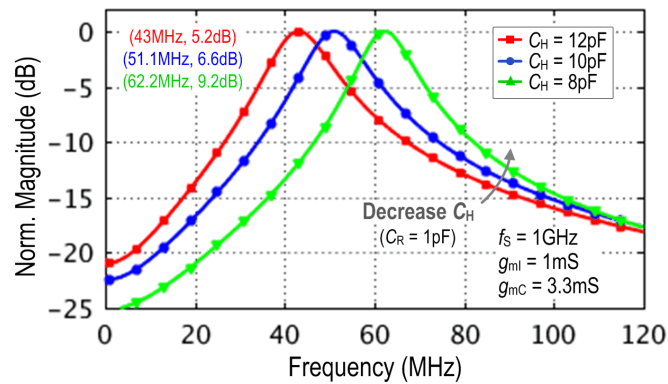


Figure 2.7: Signal flow diagram.

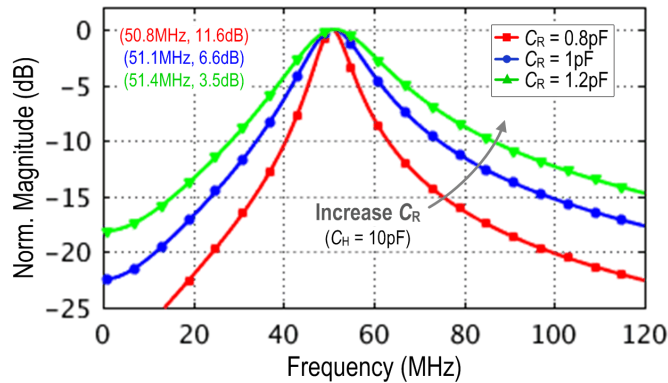
To demonstrate the feasibility of the proposed switched- $g_m$ -C BPF, a behavioral-



model implementation using ideal components is simulated with a 1GS/s sampling rate. Fig. 2.8 shows the (normalized) magnitude response while individually adjusting the capacitor  $C_H$  and  $C_R$ . As shown in Fig. 2.8(a), the center frequency increases as  $C_H$  is decreased (e.g.  $C_R = 1\text{pF}$ ), while the -3dB bandwidth is about constant at 13.5MHz. In addition, the peak voltage gain is slightly varied, as in agreement with (2.9). Fig. 2.8(b) illustrates the wide tunability of the filter bandwidth by only adjusting  $C_R$  (e.g.  $C_H = 10\text{pF}$ ). The filter response shape becomes sharper when  $C_R$  is decreased, whereas the center frequency is nearly kept constant at 51MHz.



(a)



(b)

Figure 2.8: Simulated filter response while individually adjusting (a)  $C_H$ , and (b)  $C_R$ .

### 2.3 Design Considerations on Practical Non-Idealities

Practical non-idealities of building blocks affect the filter transfer function. In this section, finite output resistance of  $g_m$ -stages and non-zero switch on-resistance are

mainly analyzed and simulated to derive the design specifications.

### 2.3.1 Finite Output Resistance of $g_m$ -Stages

As shown in Fig. 2.4, the outputs of the input (i.e.  $g_{m1}$ ) and cross-coupling (i.e.  $g_{mC}$ ) transconductors in each path are connected. Therefore, a total output resistance of  $r_{ot}$  is considered here, as depicted in Fig. 2.9(a).

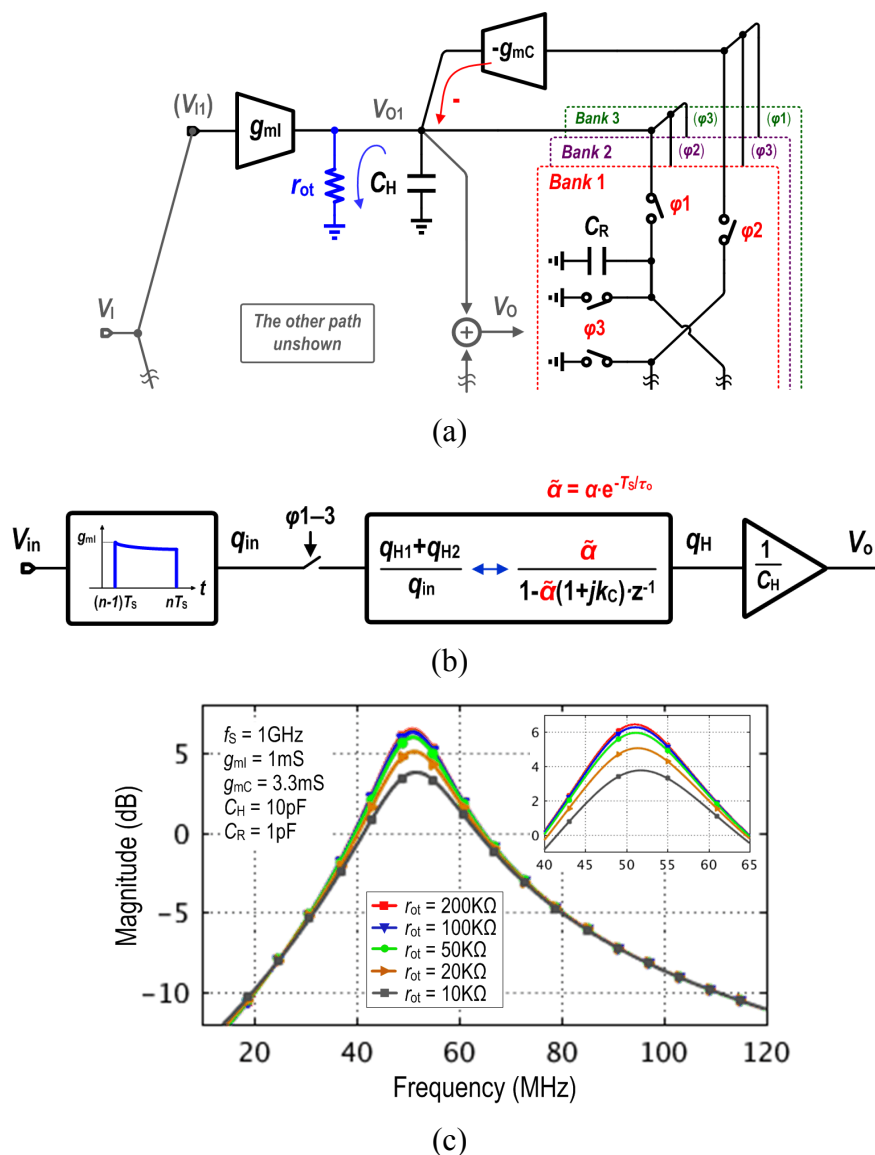


Figure 2.9: Impact of finite output resistance of  $g_m$ -stages: (a) equivalent circuit, (b) signal flow diagram, and (c) simulated magnitude response vs.  $r_{ot}$ .

The finite  $r_{ot}$  takes away some of the transconductor output current into ground in both the input windowed integration and charge-sharing operation. The input charge  $q_{in}$  over one  $T_S$  now becomes

$$q_{in}[n] = \int_{(n-1)T_S}^{nT_S} g_{ml} V_{in}(t) e^{-t/\tau_0} dt \quad (2.10)$$

where  $\tau_0 = r_{ot} \cdot (C_H + C_R)$  is the time constant of the circuit. This no longer results in an ideal *sinc* function, given by

$$H_{Cl}(s) = g_{ml} T_S \cdot \frac{1 - e^{-(s + \tau_0^{-1})T_S}}{(s + \tau_0^{-1})T_S} \quad (2.11)$$

Comparing this new transfer function with the ideal one in (2.4), it illustrates that the zeros are shifted off the  $j\omega$ -axis by  $1/\tau_0$ .

On the other hand, during each phase charge sharing occurs between  $C_H$  and  $C_R$  to obtain voltage equilibrium, while the  $r_{ot}$  affects the settled voltage (or charge) on both capacitors. Therefore, (2.5) is modified by replacing  $C_H/(C_H + C_R)$  with  $\tilde{\alpha} = \alpha \cdot e^{-T_S/\tau_0}$ , and then (2.6) becomes

$$H_q(z) = \frac{\tilde{\alpha}}{1 - \tilde{\alpha}(1 + jk_C) \cdot z^{-1}} \quad (2.12)$$

It turns out that the center frequency  $f_C$  is unchanged, as given by (2.7). But the filter pole is scaled down by  $e^{-T_S/\tau_0}$ , increasing its -3dB bandwidth.

The modified signal flow diagram is shown in Fig. 2.9(b). The voltage gain at the center frequency is now modified to

$$G_V(f_C) = \frac{g_{ml} T_S}{C_H} \cdot \frac{\tilde{\alpha}}{1 - \tilde{\alpha} \cdot \sqrt{1 + k_C^2}} \quad (2.13)$$

The voltage gain at  $f_C$  is decreased with a smaller  $r_{ot}$ . Intuitively, the switched capacitor  $C_R$  is equivalent a resistance of  $T_S/C_R$ , thus the voltage gain at  $f_C$  can be approximately derived as  $g_{ml} \cdot (r_{ot} \parallel (T_S/C_R))$ . Fig. 2.9(c) plots the simulated magnitude response versus different  $r_{ot}$ , which is in agreement with the above analysis. In this work,  $r_{ot} \geq 20k\Omega$  is desired when designing the  $g_m$ -stages for the proposed BPF.

### 2.3.2 Non-Zero Switch On-Resistance

During the charge-sharing operation in each phase (e.g.  $\phi_1$ ), the non-zero on-resistance of the switch connecting  $C_H$  with  $C_R$  in each path, as shown in Fig. 2.10(a), makes the instant voltage on  $C_R$  (denoted as  $V_{CR}(t)$ ) not perfectly track the voltage on  $C_H$  (denoted as  $V_{CH}(t)$ ). The  $R_{on}$  and  $C_R$  form a low-pass filter, and the time constant in this circuit is equal to  $\tau_{on} = R_{on} \cdot (C_H \parallel C_R)$ .

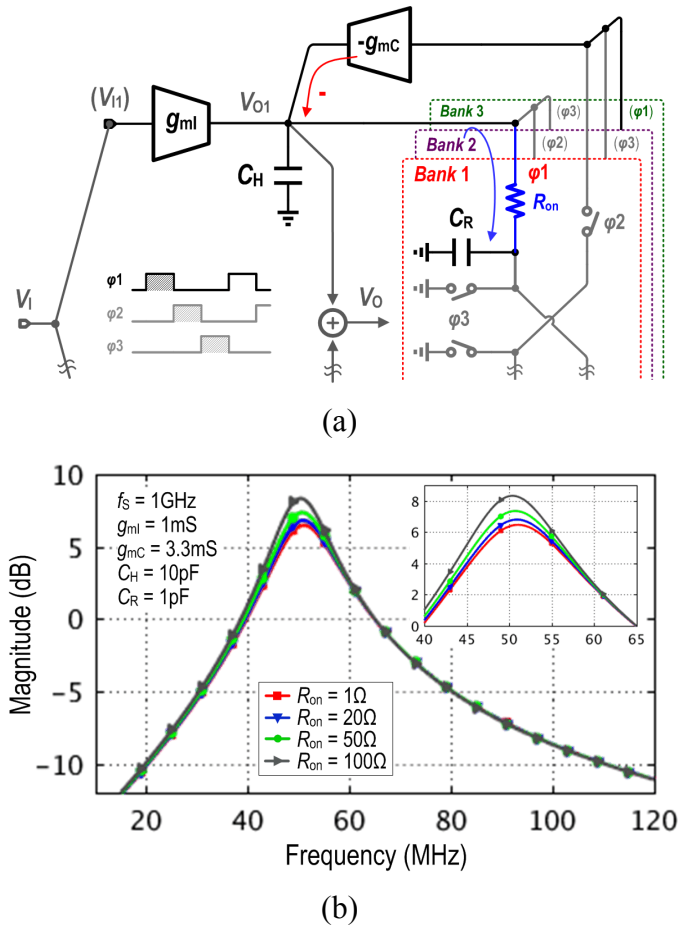


Figure 2.10: Impact of non-zero on-resistance of the switch connecting  $C_H$  with  $C_R$ : (a) equivalent circuit, and (b) simulated magnitude response vs.  $R_{on}$ .

Assuming there is enough time for  $C_R$  to be completely discharged in the reset phase,  $V_{CR}(t) = V_{CH}(t) \cdot (1 - e^{-(t-(n-1)T_s)/\tau_{on}})$  during one  $T_s$  interval of  $[(n-1)T_s, nT_s]$ . Therefore, the sampled voltage at  $nT_s$  on the capacitors  $C_R$  and  $C_H$  in each path have a relationship of

$V_{CR}[n] = V_{CH}[n] \cdot (1 - e^{-T_s/\tau_{on}})$ . Applying Kirchhoff's current law (KCL) in terms of average current in each path,

$$\begin{cases} \frac{q_{in1}[n]}{T_s} - g_{mC} V_{CR2}[n-1] = C_H \frac{V_{CH1}[n] - V_{CH1}[n-1]}{T_s} + C_R \frac{V_{CR1}[n]}{T_s} \\ \frac{q_{in2}[n]}{T_s} + g_{mC} V_{CR1}[n-1] = C_H \frac{V_{CH2}[n] - V_{CH2}[n-1]}{T_s} + C_R \frac{V_{CR2}[n]}{T_s} \end{cases} \quad (2.14)$$

The modified complex transfer function of the filter becomes

$$\frac{V_{CH1} + jV_{CH2}}{q_{in1} + jq_{in2}} = \frac{1/C_H}{1 + \frac{C_R}{C_H}(1 - e^{-T_s/\tau_{on}}) - (1 + jk_C(1 - e^{-T_s/\tau_{on}})) \cdot z^{-1}} \quad (2.15)$$

If  $T_s \gg \tau_{on}$ , (2.15) is equivalent to (2.6) since  $C_R/C_H = (1-\alpha)/\alpha$ .

The center frequency and -3dB bandwidth can be derived from (2.15). For instance, the center frequency is expressed as

$$f_C = \frac{f_s}{2\pi} \tan^{-1}(k_C(1 - e^{-T_s/\tau_{on}})) \quad (2.16)$$

The  $f_C$  is slightly decreased with a larger  $\tau_{on}$  (i.e. increasing  $R_{on}$ ), which is in good agreement with the simulated magnitude response, as plotted in Fig. 2.10(b). But the filter bandwidth is decreased as  $R_{on}$  is larger, which may compensate for the bandwidth increase caused by the finite output resistance of  $g_{mC}$ -stages. In this work,  $R_{on} \leq 50\Omega$  is desired when sizing this switch transistor.

The on-resistance requirement of the switch connecting  $C_R$  to the input of the cross-coupling  $g_{mC}$ -stage in the other path is much relaxed, since the time constant here is defined as  $R_{on} (C_{in} \parallel C_R)$  where  $C_{in}$  is the input parasitic capacitance of the  $g_{mC}$ -stage. On the other hand, the switch transistor that connects  $C_R$  to ground in the reset phase is sized so that the complete discharge to zero is finished within one  $T_s$ .

## 2.4 Filter Prototype

In this work a 4<sup>th</sup>-order BPF prototype operating at a 1.2GS/s sampling rate is

designed by cascading two proposed biquad filter stages, as shown in Fig. 2.11. The center frequency and bandwidth of each biquad are independently adjusted to construct the overall filter frequency response. The  $g_{mC}$  is designed to be 3.3mS and 2.75mS in the first (i.e. BPF1) and second (i.e. BPF2) biquad stage, respectively. MoM capacitors are used for  $C_H$  and  $C_R$ . In both biquads,  $C_H$  is adjustable from 4.8pF to 11.7pF with a step size of 0.3pF, and used differentially to minimize the chip area. Similarly,  $C_R$  is digitally selected between 0.7–1.35pF in BPF1 and 0.6–1.05pF in BPF2, respectively, with a 3-bit binary-weighted realization.

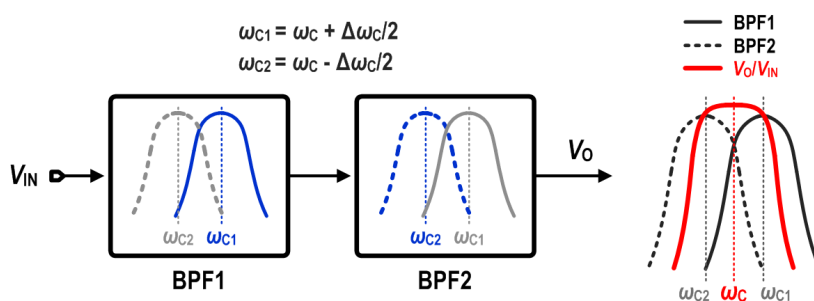


Figure 2.11: Diagram of the 4<sup>th</sup>-order BPF prototype.

Fig. 2.12 illustrates the complete diagram of the filter architecture, including the BPF core, current bias circuit, a switch multiplexer (MUX), an on-chip buffer amplifier and a series-parallel interface (SPI) module for measurements. The multiplexer is used to select the input of the test buffer (TB), thus the effect of the TB can be de-embedded to characterize the performance of the filter core. Furthermore, an open-drain amplifier topology is employed to implement the buffer, in which the differential outputs connect an off-chip transformer to drive the 50 $\Omega$  load.

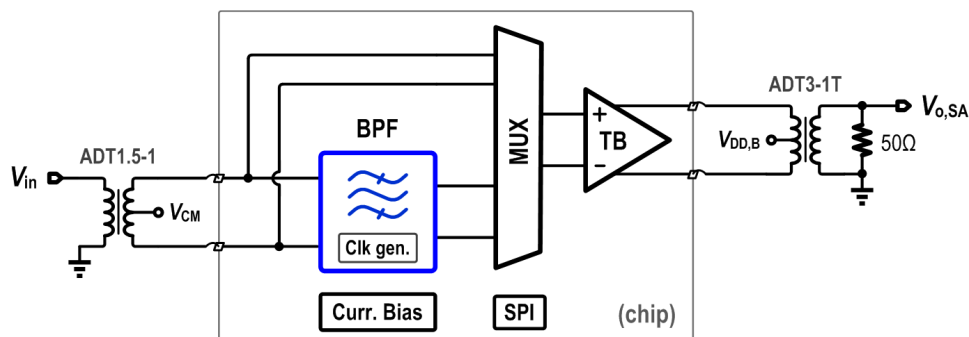


Figure 2.12: Filter architecture including an on-chip test buffer and SPI.

## 2.5 Circuit Implementation

The circuit implementation details of main building blocks in the proposed BPF architecture will be described in this section.

### 2.5.1 Linearity-Enhanced $g_m$ -Stage

A new resistive source-degenerated transconductor with embedded local feedback is proposed to improve the linearity, as shown in Fig. 2.13. To reduce the input parasitic capacitance, NMOS differential pair is utilized. Transistors  $M_1$ – $M_3$  form a negative feedback loop that largely reduces the equivalent resistance looking into the node at the source of  $M_1$  by the loop gain. As a result, the current flowing in the source degenerated resistor approximates to  $v_{id}/R_S$  (where  $v_{id}$  is the input differential voltage). This current is also equal to the small-signal current incremental in the transistor  $M_2$ , since the current of  $M_1$  is (theoretically) unchanged. It assumes that the current incremental in  $M_2$  should be less than its bias current. Moreover, the capacitor  $C_M$  is added as Miller compensation to improve the loop phase margin.

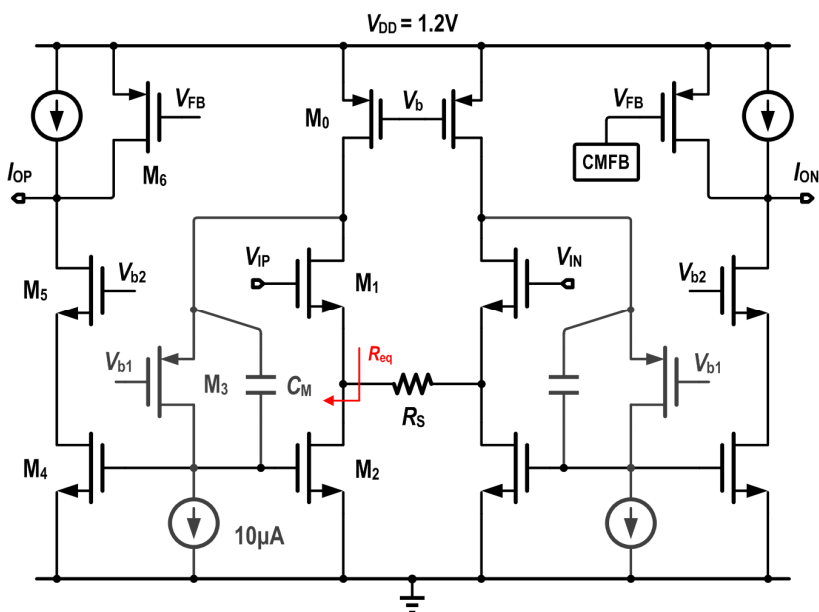


Figure 2.13: Schematic of the proposed source-degenerated transconductor with an embedded local feedback loop.

On the other hand, through the use of the current mirror  $M_2$  and  $M_4$ , the linearized differential current (i.e.  $v_{id}/R_S$ ) is copied to the output stage. In this way, the proposed transconductor achieves good linearity while drawing low current in each branch. A cascode structure of  $M_4$  and  $M_5$  is employed to increase the output resistance. A common-mode feedback (CMFB) circuit sets the output CM voltage by adjusting the voltage at node ' $V_{FB}$ '. Since the outputs of  $g_{mI}$  and  $g_{mC}$  stages in each path are connected (Fig. 2.4), they share the same CMFB that connects to the node ' $V_{FB}$ ' in this work.

Fig. 2.14 shows the simulated transconductance versus input differential voltage in the proposed transconductor topology and the conventional source-degenerated topology (without a feedback loop). The proposed topology has much larger effective transconductance with the same source-degenerated resistor  $R_S$  (e.g.  $640\Omega$  in BPF1) and current consumption. Thus total power consumption can be minimized to achieve the desired  $g_m$  value in this proposed topology. As also illustrated, there is more flatness in the transconductance within a small input differential voltage (e.g.  $\pm 0.1V$ ).

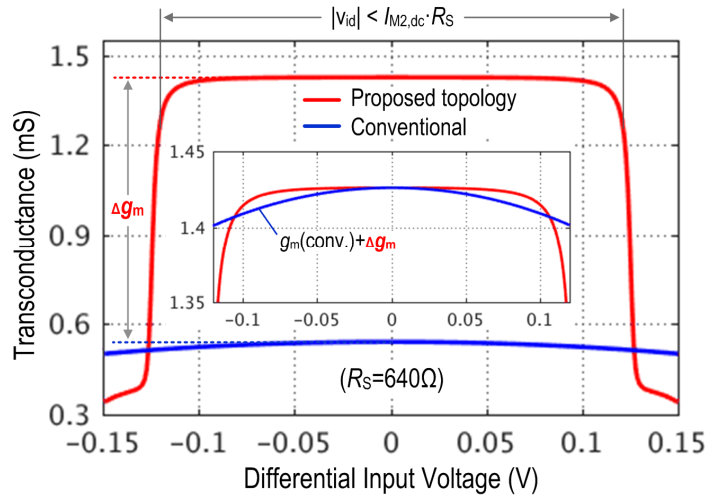


Figure 2.14: Simulated  $g_m$  vs. input differential voltage.

## 2.5.2 $g_m$ -based Voltage Adder

The voltage signals ( $V_{O1}$ ,  $V_{O2}$ ) on  $C_H$  in the two paths (Fig. 4) are summed to obtain the overall biquad output  $V_O$ . This summation is realized using two transconductors with differential outputs connected to the same load resistor  $R_L$ , as shown in Fig. 2.15.



Each transconductor cell here converts  $V_{O1}$  (or  $V_{O2}$ ) into current. The output currents from the two  $g_m$  cells flow through the load resistor, and therefore the voltage across the resistor is  $V_O$ .

The  $g_m$  cell in Fig. 2.15 employs a similar source-degenerated transconductor topology (Fig. 2.13) for  $g_{mI}$  and  $g_{mC}$  stages, except that the NMOS transistor  $M_3$  is employed to realize a level shifter. In this way, the dc voltage at the drain of  $M_1$  is set to  $V_{GS2} + V_{GS3}$ . The loop gain is decreased, and a good phase margin (e.g.  $>65^\circ$ ) can be obtained even without the Miller compensation. In addition, the resistor  $R_S$  is chosen relatively larger to meet the desired linearity due to a reduction of the loop gain. On the other hand, the effective transconductance is decreased. As a result, the input-referred noise performance gets worse. The design of this  $g_m$  cell used to implement the voltage adder should be optimized in view of the linearity, input-referred noise and total current consumption.

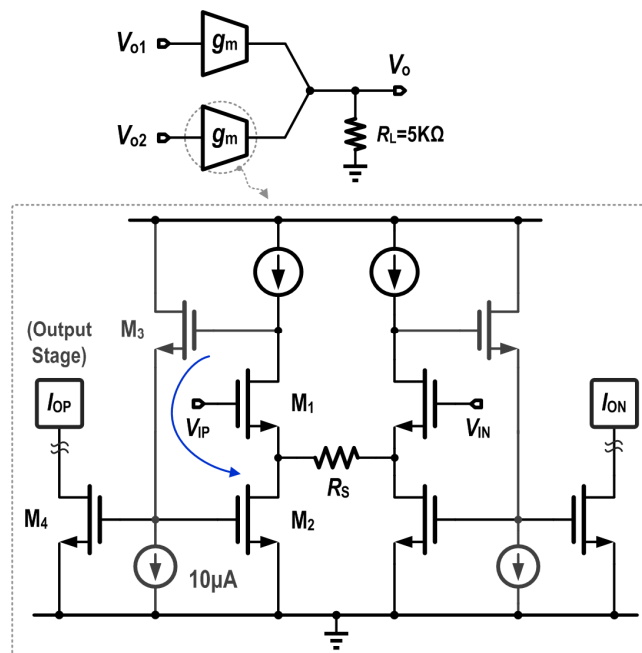


Figure 2.15: Diagram of the voltage adder using two transconductors.

### 2.5.3 3-Phase Non-Overlapping Clock Generator

Fig. 2.16 shows the block diagram of the 3-phase non-overlapping clock generator.

A D-flip-flop (DFF) based divider divides the external input clock (i.e.  $Clk$ ) by three, in which a NOR gate is used to generate a clock signal with  $\frac{1}{3}$  duty cycle at node ‘A’. Next, a shift register implemented with three DFFs produces 3-phase clock signals  $Ck1-3$  whose pulse width is one clock period  $T_s$ . However, there might be some overlap period between two adjacent clock signals of  $Ck1-3$ . Therefore, a non-overlapping monitor (Fig. 2.16), simply designed using a NOR gate with explicitly inserted delays, is proposed to guarantee the non-overlap between two adjacent clock signals of  $\phi1-3$ . The inverter-based buffers that drive the switches in Fig. 2.4 are sized to achieve steep rise and fall transitions. The current consumption of the clock generator including driving buffers is proportional to the sampling clock rate  $f_{Clk}$ . In this work, the entire clock generator consumes 1.3mW power from a 1.2V supply voltage while operating at  $f_{Clk} = 1.2\text{GHz}$ .

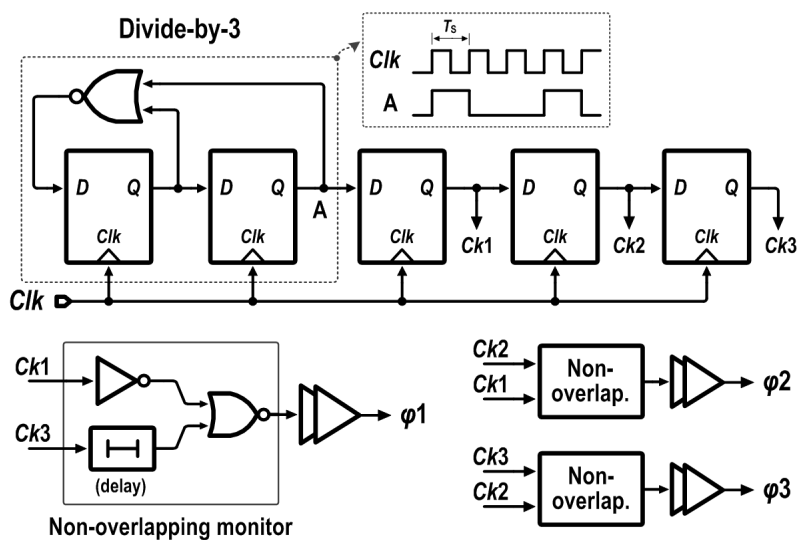


Figure 2.16: Diagram of the 3-phase non-overlapping clock generator.

## 2.6 Measurement Results

The filter prototype is fabricated in a 65nm LPE CMOS process, and Fig. 2.17 shows the die micrograph. As shown, the core area is dominated by capacitors. The filter core occupies an active area of  $0.17\text{mm}^2$  (excluding the test buffer and pads). The chip is mounted in a 24-pin QFN package for measurement.

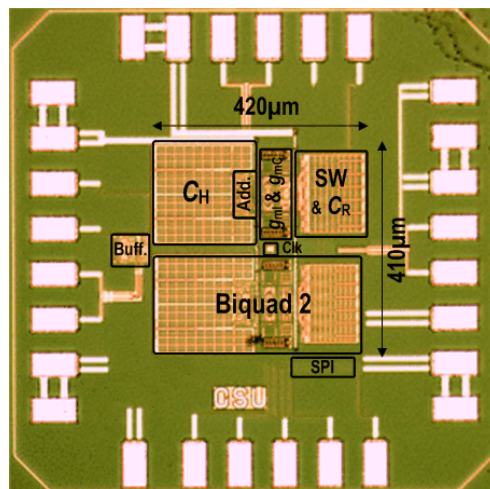
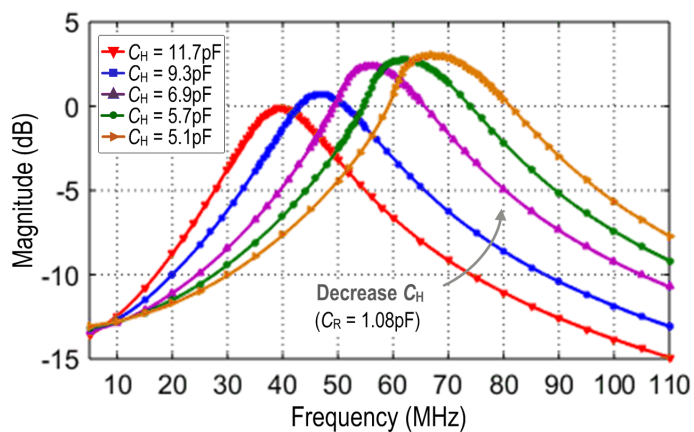
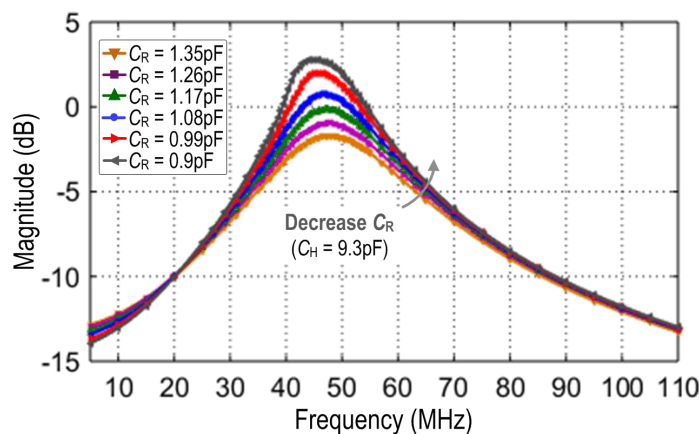


Figure 2.17: Chip die micrograph.

The filter is operating at a 1.2V supply voltage, and consumes 7.5mW total power. Fig. 2.18 depicts the measured magnitude response of the 1<sup>st</sup> biquad BPF stage (i.e. BPF1) with different  $C_H$  and  $C_R$  values. As shown in Fig. 2.18(a), the center frequency increases as  $C_H$  is decreased (e.g.  $C_R = 1.08\text{pF}$ ), and is tunable from 38MHz to 68MHz. The -3dB bandwidth is about constant (e.g. 18.5–20MHz). Meanwhile, the voltage gain at the center frequency is varied. Fig. 2.18(b) illustrates the wide tunability of -3dB bandwidth by only adjusting  $C_R$  (e.g.  $C_H = 9.3\text{pF}$ ). The filter shape becomes sharper when  $C_R$  is decreased. The -3dB bandwidth is programmable from 16MHz to 27.5MHz, whereas the center frequency is nearly kept constant (e.g. 45.5–47MHz).



(a)



(b)

Figure 2.18: Measured magnitude response of the 1<sup>st</sup> biquad BPF (i.e. BPF1) vs. adjustable (a)  $C_H$  and (b)  $C_R$ .

The magnitude response of the complete 4<sup>th</sup>-order filter is shown in Fig. 2.19, while  $C_R$  in each biquad is set to 1.17pF/0.98pF and the capacitors  $C_H$  are adjusted. A tunable center frequency of 35–70MHz is measured with the -3dB bandwidth varying between 12.5–18MHz. The maximum stop-band rejection is 72dB. In addition, no harmonic selectivity issue is observed. On the other hand, the filter bandwidth can be accordingly configured by adjusting the capacitors  $C_R$ .

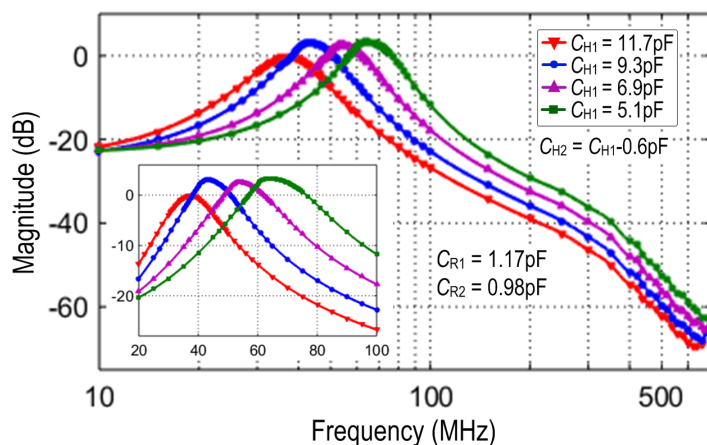


Figure 2.19: Measured magnitude response of the 4<sup>th</sup>-order BPF.

Configuring the capacitors (e.g.  $C_H = 9.3\text{pF}/8.7\text{pF}$ ,  $C_R = 1.08\text{pF}/0.91\text{pF}$  in each biquad) to set the mode with  $f_c$  at 48MHz, the input 1dB compression point ( $CP_{1\text{dB}}$ ) is measured at -0.5dBm. The in-band linearity of the entire filter (including the test buffer)

is evaluated by feeding two input tones at 48MHz and 48.2MHz. The measured output spectrum for the two-tone input signals with  $0.11V_{pp}$  amplitude for each tone is shown in Fig. 2.20. Under this condition, the 3<sup>rd</sup>-order intermodulation (IM3) measures at 47.6dB. Fig. 2.21 shows the IM3 term versus input power. The resulting input intercept point (IIP3) is +12.5dBm.

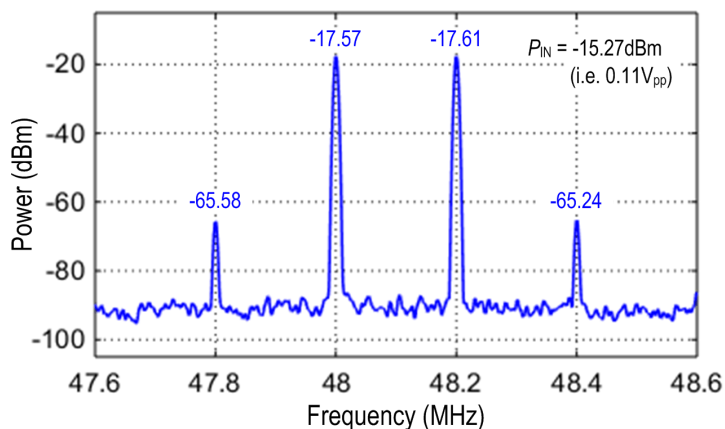


Figure 2.20: Measured output spectrum with feeding two input tones.

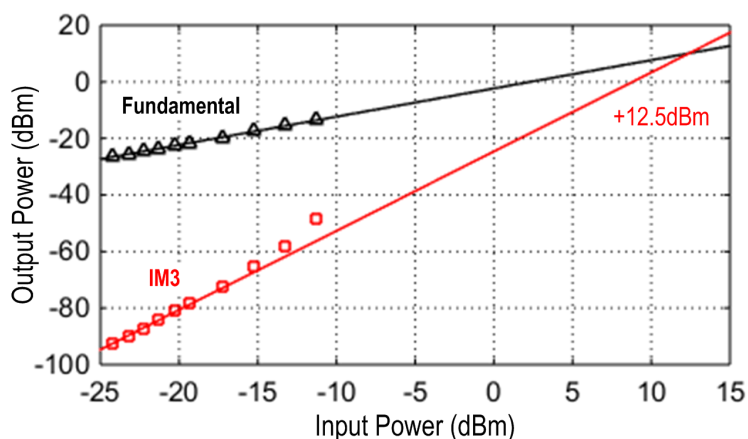


Figure 2.21: In-band IIP3 measurement.

The noise figure (NF) is measured through a two-step experiment using a spectrum analyzer. The input port is terminated with the characteristic impedance (e.g.  $50\Omega$ ), and then 1) measure the output noise power spectral density (PSD) of the direct path (i.e. configuring the MUX to connect the input port to the test buffer); 2) measure the total output noise PSD of the filter path including the BPF core and the test buffer. Since the noise of the filter core and the test buffer are uncorrelated, the filter noise is calculated

by subtracting the buffer noise PSD in step 1) from the total noise PSD in step 2). The formula to calculate the NF is

$$NF = P_{ND,out} + 174\text{dBm/Hz} - G_{BPF} \quad (2.17)$$

where  $P_{ND,out}$  is the filter noise PSD,  $G_{BPF}$  is the gain at a specific frequency, and each term is in log (dB) scale.

Fig. 2.22 shows the measured NF in two different modes. The NF (at the center frequency) ranges from 35.5dB to 38dB, while the voltage gain at center frequency varies between 10.8dB and -0.1dB. According to post-simulations, the noise figure is limited by the voltage adders.

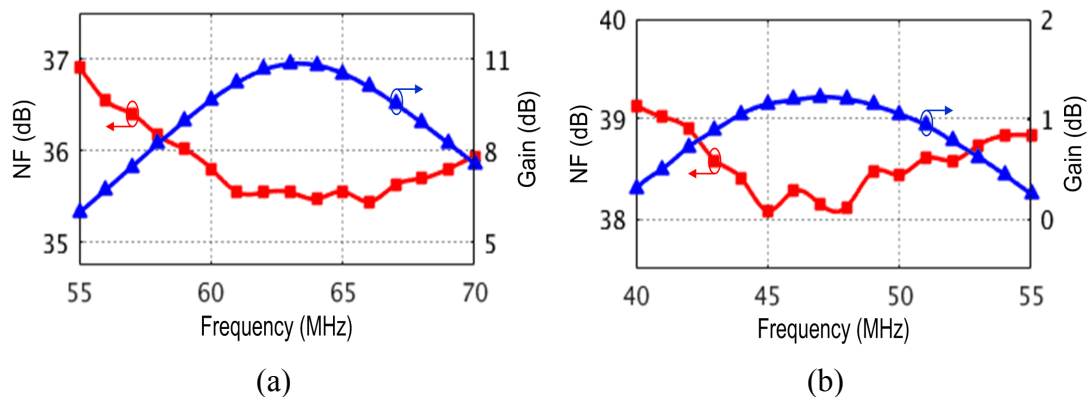


Figure 2.22: Measured noise figure in two different modes.

Table 2.1 summarizes the performance of the filter prototype, and compares with other state-of-the-art BPFs [11–12], [17–18]. The presented BPF using an interleaved semi-passive charge-sharing technique favorably compares to other work with a reduced power consumption. It achieves superior stop-band rejection and attenuation at  $3f_c$ , and competitive in-band linearity performance.

Table 2.1: Performance summary and comparison

	This work	[12] JSSC'10	[17] ISSCC'12	[18] ISSCC'13	[11] ASSCC'09
Technology	65nm LPE	65nm	65nm LP	65nm LP	65nm
Architecture	SW- $g_m$ -C, charge-sharing	$g_m$ -C	SW $g_m$ -C, N-path	SC+ $g_m$ , N-path	active-RC
$V_{DD}$ (V)	1.2	1.2	1.2/2.5	1.2	1
Filter Order	4 <sup>th</sup>	4 <sup>th</sup>	4 <sup>th</sup>	6 <sup>th</sup>	10 <sup>th</sup>
$f_c$ (MHz)	35–70	80	300–1200	100–1200	60
$f_{BW}$ (MHz)	12–28	10	21	8	8
Power (mW)	7.5	13.2	13–21.4	18–57.6	23.5
Gain (dB)	-0.1–10.8	2	3.5	25	0
Stop-band Rej. (dB)	67–72	28	55	59	60
Harmonic Selectivity	Yes	CT	No	No	CT
Rejection @ $3f_c$ (dB)	32	27	20	N/A	60
In-band $CP_{1dB}$ (dBm)	-1.8–-0.5	N/A	-4.4	-23	N/A
In-band IIP3 (dBm)	9.7–12.5	-2	9	-12	N/A
NF (dB)	35.5–38	21.5	9.5	2.8	51
Area (mm <sup>2</sup> )	0.17	0.25	0.13	0.27	0.5

## 2.7 Further Discussions

A generalized topology to achieve high-order filtering characteristic is shown in Fig. 2.23, by internally cascading a series of 1<sup>st</sup>-order complex BPF (CBPF) cells and then shorting the inputs and summing the outputs in the two paths. It is noted that the CBPF cell is implemented using the proposed switch- $g_m$ -C architecture in Fig. 2.4. To achieve  $N^{\text{th}}$ -order filtering, only one voltage adder is required, in contrast to  $N$  adders used in the previous high-order filter diagram in Fig. 2.11. In this way, the power consumption is minimized. Moreover, the noise figure performance can be improved.

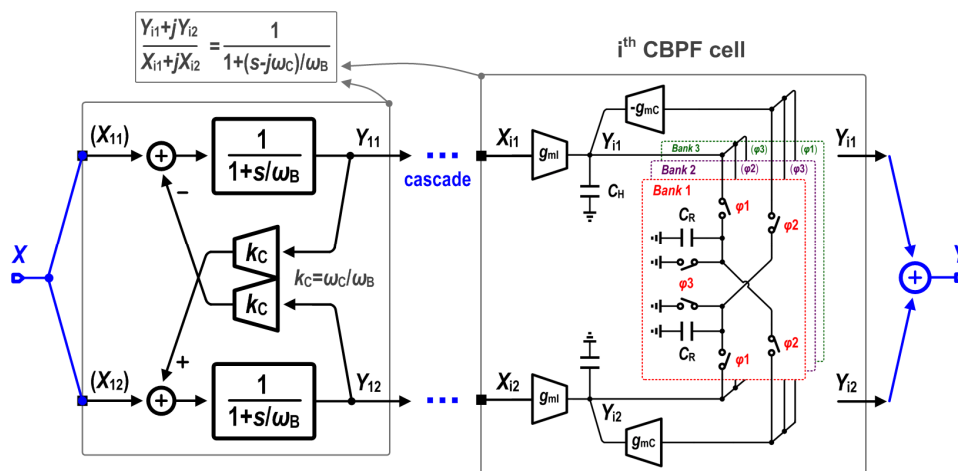


Figure 2.23: New method to achieve high-order filtering characteristic by an internal cascade of the proposed complex BPF cells.

A 4<sup>th</sup>-order BPF is designed using the internal cascade of two complex BPF cells. Fig. 2.24 depicts the simulated magnitude response curves for different topologies. As illustrated, the constructed BPF in Fig. 2.23 demonstrates a 4<sup>th</sup>-order real band-pass filtering characteristic. It achieves higher voltage gain at center frequency and more stop-band rejections at higher frequencies compared to the previous 4<sup>th</sup>-order BPF structure in Fig. 2.11.

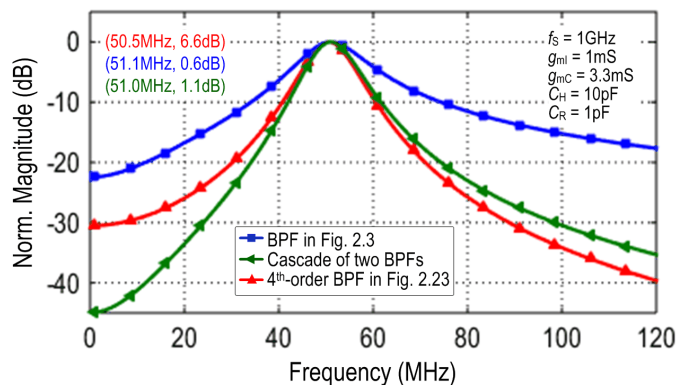


Figure 2.24: Comparison of simulated magnitude response for different topologies.

## 2.8 Summary

In this chapter, a new charge-domain switched- $g_m$ -C band-pass filter topology that utilizes an interleaved semi-passive charge-sharing technique is proposed and



experimentally verified. The center frequency and bandwidth of the proposed biquad filter stage are independently programmable. A 4<sup>th</sup>-order BPF prototype is designed using a cascade of two reconfigurable biquad stages with a 1.2GS/s sampling rate. A tunable center frequency of 35–70MHz is achieved with a total power consumption of 7.5mW. The proposed filter topology is highly reconfigurable and compatible with submicron scaling due to a passive/digital implementation.

## CHAPTER 3. HIGHLY COMPACT LOW-PASS FILTER WITH SOURCE FOLLOWER COUPLING

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Low-pass filters (LPFs) are essential building blocks in analog signal processing systems which require high linearity and decreasing power consumption. Typically, active-RC [19–20] or  $g_m$ -C [21–22] topologies are used to implement LPFs. The performance of such filters depends on the OTA used to realize the integrator. As discussed in Section 1.1, reduced supply voltage and lower transistor intrinsic gain in submicron CMOS processes make it difficult to implement a high-gain and wide-bandwidth OTA in a power efficient manner. The main focus in conventional LPF designs is to improve the performance of OTAs used in the filter topology.

This chapter presents a highly linear OTA-free continuous-time LPF topology with source follower coupling that achieves excellent power efficiency. It synthesizes a 3<sup>rd</sup>-order low-pass transfer function in a single stage using coupled source followers and three capacitors, and can be easily configured to 2<sup>nd</sup>-order by disconnecting a capacitor. The configurability of the proposed single-stage 3<sup>rd</sup>/2<sup>nd</sup>-order filter makes it a scalable topology to realize any order filter.

### 3.1 Prior Solutions

Other than active-RC and  $g_m$ -C topologies using OTAs, new techniques that are compatible with process scaling have been proposed to overcome the limitations of conventional OTA-based filters. One of the major goals is to further minimize the power consumption. This section describes some circuit techniques and architectures to implement power-efficient low-pass filters.

#### 3.1.1 Using Ring Oscillator based Integrators

The ring oscillator based integrator (ROI) is an alternative to implement the filter

instead of an OTA-based integrator [4], due to the integral relationship of the oscillator output phase to the input signal. Fig. 3.1 shows the diagram of a ROI with current input and current output. The current-controlled oscillator (CCO) converts the input current and generates multiple output phases. The phase detector (PD) compares one phase of the CCO with a reference phase to generate a pulse-width modulated (PWM) signal. The PD output is converted to a PWM current using a charge pump. The transfer function of this integrator is defined as

$$H_{\text{ROI}}(s) = \frac{I_{\text{out}}}{I_{\text{in}}} = \frac{K_{\text{CCO}} K_{\text{PDCP}}}{s} \quad (3.1)$$

in which  $K_{\text{CCO}}$  is the oscillator gain, and  $K_{\text{PDCP}}$  is the gain of the combination of the PD and the charge pump.

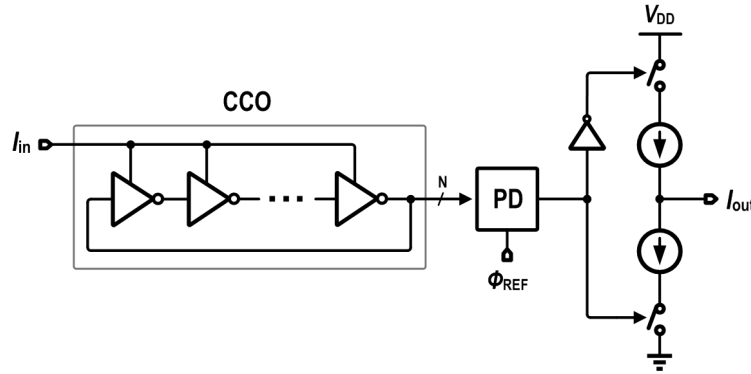


Figure 3.1: Diagram of the ring oscillator based integrator with current input and current output.

The ROI transfer function reveals that the dc gain is infinite as long as the CCO oscillates, and is independent of the transistor intrinsic gain and supply voltage. It is this property of the ROI that offers an alternative way to implement an analog filter in submicron CMOS processes. However, the current-to-frequency transfer curve of a practical CCO is nonlinear, which severely limits the linearity performance of the ROI. When implementing the biquad using two ROIs, each ROI is embedded in a feedback loop that forces the oscillator input to a small swing. In addition, the ROI suffers from spurious tones in the output spectrum caused by pulse-width modulation, and additional phase shift caused by parasitic poles.

This ROI based filter is implemented using highly digital circuits, which makes it compatible with process scaling and capable of operating under low supply voltage. The 4<sup>th</sup>-order filter using ROIs in [4] achieves comparable performance in terms of linearity and power efficiency.

### 3.1.2 DT Charge-Sharing IIR Filter

A simple 1<sup>st</sup>-order discrete-time (DT) IIR low-pass filter [5] is depicted in Fig. 3.2. A  $g_m$ -stage converts the input voltage to current. In each phase, the history capacitor  $C_H$  integrates this current and stores the input charge packet  $q_{in}[n]$ . The total charge, containing the input charge and the history charge on  $C_H$  from the last phase, is shared between  $C_H$  and an empty sampling capacitor  $C_S$  to obtain a voltage equilibrium. As a result, this passive charge-sharing operation forms a 1<sup>st</sup>-order low-pass filter. The bandwidth is determined by the capacitors ratio of  $C_S/C_H$  and sampling frequency, making it insensitive to PVT variations.

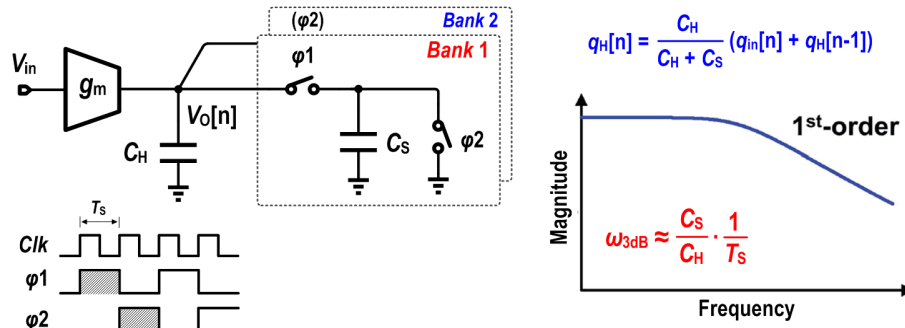


Figure 3.2: The 1<sup>st</sup>-order DT IIR low-pass filter with charge-sharing operation.

A high-order IIR filter can be realized by using only one sampling capacitor that shares total charge with several history capacitors at different phases [5]. Using this method, a 7<sup>th</sup>-order DT IIR filter is implemented in [5] with an 8-phase non-overlapping clock scheme. On  $\phi 1$ , the charge stored on  $C_{H1}$  is shared with the empty sampling capacitor  $C_S$ . Then on  $\phi 2$ , the charge on  $C_S$  is shared with  $C_{H2}$ . In the same way,  $C_S$  charge is shared with other history capacitors  $C_{H3}$ – $C_{H7}$  on  $\phi 3$  to  $\phi 7$ . Finally, on  $\phi 8$ ,  $C_S$  is discharged to zero and gets ready for the next cycle.

Main building components in this charge-sharing IIR filter are capacitors, T-gate switches, inverter-based  $g_m$ -stage and digital circuitry for waveform generation. All of these blocks are friendly to the nanoscale CMOS technology. Also, they are improving from one process node to the next: faster switches, higher capacitor density and lower-power digital circuits. In contrast, conventional OTA-based analog filters [19–22] suffer from lower voltage headroom, lower gain and more process variation in more advanced technologies.

However, this charge-sharing IIR low-pass filter only creates real poles located at the same frequency in the filter transfer function, therefore it cannot achieve a flat pass-band response.

### 3.1.3 Source-Follower-based Biquad

A source follower driving a capacitor realizes a first-order low-pass filter, in which good linearity may be obtained with the use of local feedback. A source-follower-based biquad filter topology in [23], as shown in Fig. 3.3, allows the synthesis of a pair of complex conjugate poles by using positive feedback in the transistor  $M_2$ . The “-1” operation is realized by cross-coupling  $M_2$  in a pseudo-differential structure.

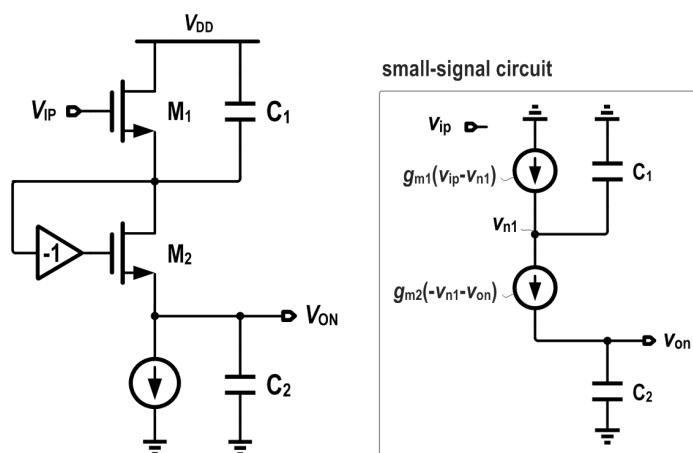


Figure 3.3: Schematic of the source-follower-based biquad filter.

The equivalent small-signal circuit is also shown in Fig. 3.3, assuming that the transistor’s output conductance is much smaller than its transconductance. Transistors

$M_1$ – $M_2$  are designed with the same sizes and draw the same current, therefore they exhibit the same transconductance, i.e.  $g_{m1} = g_{m2} = g_m$ . The filter transfer function is

$$H(s) = \frac{V_{on}}{V_{ip}} = -\frac{1}{s^2 \frac{C_1 C_2}{g_m^2} + s \frac{C_1}{g_m} + 1} \quad (3.2)$$

The pole frequency  $\omega_0$  and quality factor  $Q$  are respectively given by

$$\omega_0 = \frac{g_m}{\sqrt{C_1 C_2}}, \quad Q = \sqrt{\frac{C_2}{C_1}} \quad (3.3)$$

No common-mode feedback (CMFB) circuit is needed in this biquad filter topology, since the output CM voltage is fixed to be  $V_{GS1} + V_{GS2}$  lower than the input CM voltage. Supposing that the previous PMOS-type stage presents at least a  $V_{DD} - V_{dsat}$  (where  $V_{dsat} = V_{GS} - V_{TH}$ ) output CM voltage, the minimum required supply voltage is

$$V_{DD,min} = 4 \cdot V_{dsat} + 2 \cdot V_{TH} + V_{swing} \quad (3.4)$$

A  $V_{DD,min} = 1.8V$  is used in [23]. To reduce the  $V_{DD,min}$  of the stacked structure, a folded structure can be instead realized. However, it draws double current because two branches are used.

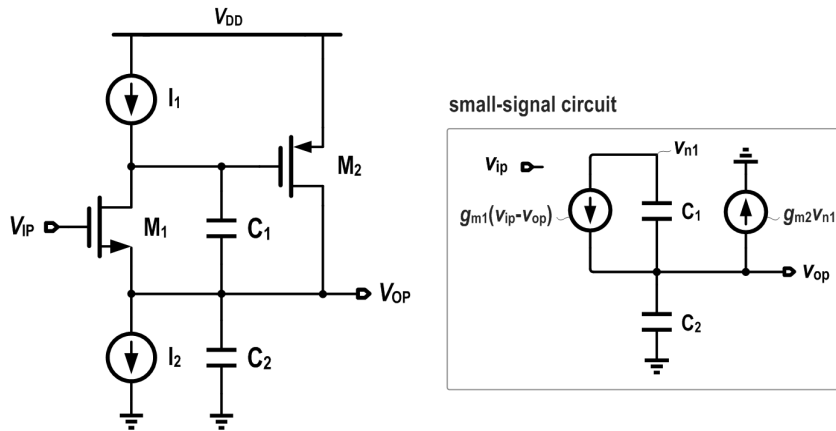


Figure 3.4: Schematic of the biquad LPF using a super source follower.

In [24], a biquad LPF topology exploiting a super source follower is presented, as shown in Fig. 3.4. A smaller output impedance is achieved due to the negative feedback in the super source follower. However, it consumes double current compared to [23],

because transistors  $M_1$  and  $M_2$  providing the transconductance (i.e.  $g_{m1}$  and  $g_{m2}$ ) in the 2<sup>nd</sup>-order filter transfer function are in two branches. In addition,  $M_1$  and  $M_2$  are implemented using different types of transistors (e.g.  $M_1$ : NMOS and  $M_2$ : PMOS), which makes the quality factor vulnerable to PVT variations.

A self-coupled source follower based biquad LPF topology in [25], achieving a 2<sup>nd</sup>-order low-pass transfer function, demonstrates improved power efficiency, higher linearity and smaller output impedance. Transistors  $M_1$  and  $M_2$  employ the same type devices (e.g. NMOS), reuse the same current, and provide the same transconductance while designed with the same size. In this way, the quality factor is determined by the capacitor ratio of  $C_2/C_1$ , as shown in (3.3), making it insensitive to PVT variations.

A high-order filter can be implemented with a cascade of the above biquad stages. However, only even-order filter transfer function can be realized.

### 3.2 Proposed LPF Topology

In this work, a highly compact OTA-free low-pass filter topology with source follower coupling is proposed that can be configured to a 3<sup>rd</sup>- or 2<sup>nd</sup>-order transfer function in a single stage. A 5<sup>th</sup>-order Butterworth filter is designed with a cascade of two proposed filter stages in a 0.18 $\mu$ m CMOS process, achieving 76.8dB dynamic range (DR) while dissipating 0.65mW total power.

Fig. 3.5 shows the single-stage LPF topology, composed of two coupled source followers and three capacitors. The capacitors  $C_1$  and  $C_2$  are connected across the drain and source of  $M_1$  and  $M_2$  in the main source follower (MSF, consisting of  $I_{B1}$ ,  $M_1$  and  $M_2$ ), respectively; and  $C_3$  in series with a switch is placed at the source of  $M_3$  to ground the auxiliary source follower (ASF, composed of  $M_3$  and  $I_{B2}$ ). The gate of  $M_2$  in the MSF is connected through the ASF to the drain of  $M_1$ , forming a negative feedback loop. A high linearity is obtained due to this embedded feedback loop. The output signal is delivered at the output node of the MSF, and the output CM voltage is set by the input CM voltage with a gate-source voltage drop of  $M_1$ , therefore no CMFB circuit is needed in this filter topology. Additionally, with the use of the ASF with  $M_3$ , a larger

input signal swing can be achieved, further improving the in-band linearity and peak signal-to-noise ratio (or dynamic range).

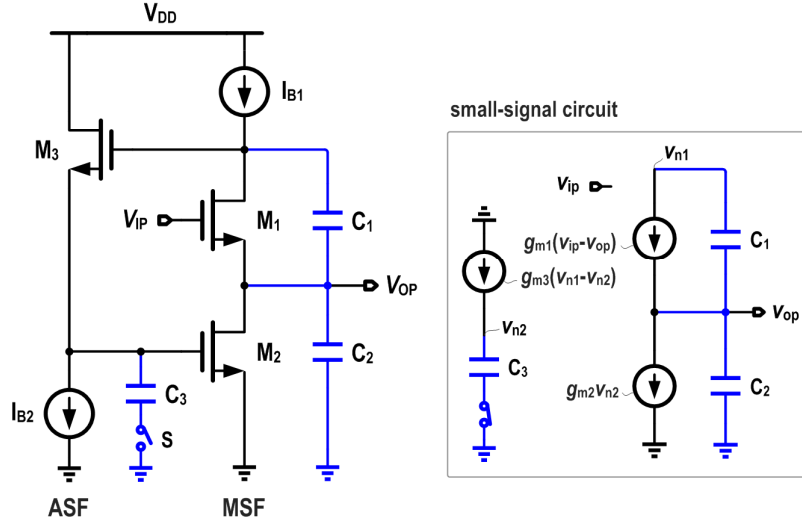


Figure 3.5: Proposed single-stage LPF topology with source follower coupling.

Transistors  $M_1$ – $M_3$  employ the same type devices (e.g. NMOS), and are sized in a ratiometric way (i.e. unit transistors in parallel). Transistors  $M_1$  and  $M_2$  reuse the same current and are designed with the same size, therefore they exhibit the same transconductance (i.e.  $g_{m1} = g_{m2} = g_m$ , and  $g_{m3} = k \cdot g_m$  where  $k = I_{B2}/I_{B1}$ ). Since no circuit parasitic poles are present in the proposed filter topology, there is no need of extra current to push parasitic poles to higher frequencies.

### 3.2.1 Transfer Function

The equivalent small-signal circuit is also shown in Fig. 3.5, assuming the transistor's output conductance is much smaller than its transconductance. In the mode when the switch is turned on, the filter transfer function is derived as

$$H_{\text{Son}}(s) = \frac{1}{s^3 \frac{C_1 C_2 C_3}{g_{m1} g_{m2} g_{m3}} + s^2 \frac{C_1 C_2}{g_{m1} g_{m2}} + s \frac{C_1}{g_{m1}} + 1} \quad (3.5)$$

As illustrated, the proposed filter topology achieves a 3<sup>rd</sup>-order low-pass transfer function that has one real pole and a pair of complex conjugate poles.



Define the prototyped 3<sup>rd</sup>-order low-pass transfer function as

$$H_N(s) = \frac{F_{o1}}{s + F_{o1}} \cdot \frac{F_{o2}^2}{s^2 + s \frac{F_{o2}}{Q_2} + 1} \quad (3.6)$$

in which  $F_{o1}$  and  $F_{o2}$  are the normalized pole frequencies (with respect to the cut-off frequency  $\omega_{\text{cut-off}}$ ), and  $Q_2$  is the quality factor of the pair of conjugate poles. Map (3.5) with (3.6), and let each coefficient of  $H_{\text{Son}}(s)$  and  $H_N(s)$  equal with respect to 's' terms,

$$\begin{cases} \frac{C_1 C_2 C_3}{g_{m1} g_{m2} g_{m3}} = \frac{1}{F_{o1} F_{o2}^2} \cdot \frac{1}{\omega_{\text{cut-off}}^3} \\ \frac{C_1 C_2}{g_{m1} g_{m2}} = \left( \frac{1}{F_{o1} F_{o2} Q_2} + \frac{1}{F_{o2}^2} \right) \cdot \frac{1}{\omega_{\text{cut-off}}^2} \\ \frac{C_1}{g_{m1}} = \left( \frac{1}{F_{o1}} + \frac{1}{F_{o2} Q_2} \right) \cdot \frac{1}{\omega_{\text{cut-off}}} \end{cases} \quad (3.7)$$

From the Butterworth response,  $F_{o1} = F_{o2} = 1$ . According to (3.7), for given transistors  $M_1$ – $M_3$  transconductance the capacitor values are then determined by

$$C_2 = \frac{g_m}{\omega_{\text{cut-off}}}, \quad C_1 = \left(1 + \frac{1}{Q_2}\right) \cdot C_2, \quad C_3 = k \cdot \frac{C_2^2}{C_1} \quad (3.8)$$

As illustrated, the quality factor  $Q_2$  is well defined by the capacitors ratio of  $C_1/C_2$ , which is insensitive to PVT variations. Moreover, the cut-off frequency can be properly adjusted via either digital setting of capacitor arrays or the transconductance of  $M_1$ – $M_3$ , performing widely programmable bandwidth. It is noted that the above mapping procedure is also applicable for implementing other filter types, such as Chebyshev.

On the other hand, in the mode when the switch is turned off, i.e.  $C_3 = 0$  in (3.5), the filter topology is simply reconfigured to achieve a 2<sup>nd</sup>-order low-pass transfer function, as given by

$$H_{\text{Soff}}(s) = \frac{1}{s^2 \frac{C_1 C_2}{g_m^2} + s \frac{C_1}{g_m} + 1} \quad (3.9)$$

In this case, the pole frequency  $\omega_0$  and quality factor  $Q$  are respectively derived as

$$\omega_0 = \frac{g_m}{\sqrt{C_1 C_2}}, \quad Q = \sqrt{\frac{C_2}{C_1}} \quad (3.10)$$

### 3.2.2 In-Band Linearity Analysis

The negative feedback loop formed by source follower coupling allows to largely suppress the  $M_1$  gate-source voltage swing at low frequency. Therefore, the proposed LPF topology exhibits high in-band linearity.

The filter dc gain is

$$H_{dc} = \frac{g_{m1} r_{o1} (g_{m2} + g_{ds,IB1}) r_{o2}}{g_{m1} r_{o1} (g_{m2} + g_{ds,IB1}) r_{o2} + g_{ds,IB1} r_{o1} + 1} \approx 1 \quad (3.11)$$

where  $g_{ds,IB1}$  is the drain-source conductance of the current source  $IB1$ . The suppression to the  $M_1$  gate-source voltage swing is in the order of magnitude of  $(g_m r_o)^2$ , which is much larger than that in [23]. On the other hand, the voltage buffering is significantly improved while consuming little power with respect to a simple source follower.

Fig. 3.6 plots the simulated magnitude response of  $v_{op}/v_{ip}$  and  $v_{M1,gs}/v_{ip}$ , in which  $v_{M1,gs}$ , representing the  $M_1$  gate-source voltage incremental, is the difference between the output and input signals. As illustrated, the  $M_1$  gate-source voltage swing is largely suppressed at low frequency. Therefore, high linearity at low frequency is expected. On the other hand, since the suppression to the  $v_{M1,gs}$  tends to decrease, the linearity is reduced at higher frequency, as in any closed-loop analog circuit.

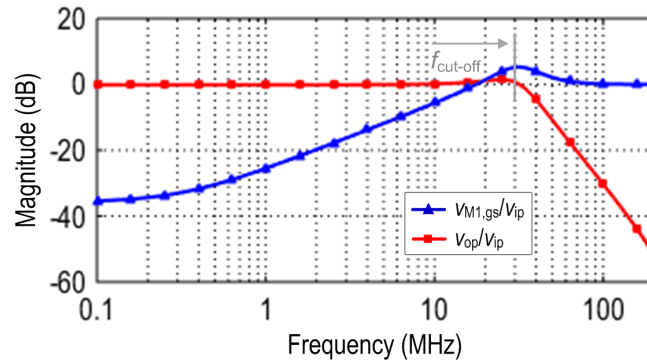


Figure 3.6: Simulated magnitude response of  $v_{op}/v_{ip}$  and  $v_{M1,gs}/v_{ip}$ .

To quantitatively evaluate the in-band linearity, an analysis on IIP3 at low frequency is made assuming the same overdrive voltage ( $V_{OV}$ ) and channel-length modulation parameter ( $\lambda$ ) for each transistor. According to the Taylor series expansion of  $v_{op}$  in terms of  $v_{ip}$ , the IIP3 is approximately derived as

$$IIP3 = \sqrt{\frac{4}{3} \cdot \left(\frac{\partial v_{op}}{\partial v_{ip}}\right) / \left(\frac{1}{6} \cdot \frac{\partial^3 v_{op}}{\partial v_{ip}^3}\right)} \approx \frac{16}{\sqrt{3}} \cdot \frac{1}{\lambda^3 V_{ov}^2} \quad (3.12)$$

in which  $\partial v_{op} / \partial v_{ip} = H_{dc}$ , as given in (3.11). Therefore, IIP3 can be improved by decreasing  $V_{OV}$ , which differs from what generally occurs in  $g_m$ -C filters. In fact, smaller  $V_{OV}$  increases the loop gain and consequently the in-band linearity. Thus, for a fixed bias current, decreasing  $V_{OV}$  while designing the transistors  $M_1$ – $M_3$  with a larger size ratio can increase the transconductance, offering a power-efficient way to optimize the noise and linearity at low frequency.

### 3.2.3 Loop Gain

Since the feedback loop reduces the output impedance and the output-referred noise density, the loop gain analysis versus frequency is described. Assuming the output impedance of  $I_{B1}$  (denoted as  $R_{IB1}$ ) is close to  $r_{o1,2}$ , the loop gain at low frequency is derived as

$$G_{loop,dc} = -g_{m2} \cdot (R_{IB1} \parallel (g_{m1} r_{o1} r_{o2})) \approx -g_{m2} R_{IB1} \quad (3.13)$$

The loop gain can be increased with either a higher output impedance of  $I_{B1}$  (e.g. cascode) or a larger transconductance of  $M_2$ . As a result, the proposed source follower coupled topology can be optimized in view of the filter dc gain, in-band linearity and noise without affecting the input transistor  $M_1$ .

The loop gain transfer function is derived as

$$G_{loop}(s) \approx \frac{-g_{m2} R_{IB1} \cdot \left(1 + s \frac{C_1}{g_{m1}}\right)}{1 + s \frac{C_1}{g_{m1}} \left(1 + \frac{R_{IB1}}{r_{o1,2}}\right) \left(1 + \frac{C_2}{C_1}\right) + s^2 \frac{R_{IB1}}{g_{m1}} C_1 C_2} \cdot \frac{1}{1 + s \frac{C_3}{g_{m3}}} \quad (3.14)$$

As illustrated, it has a left half plane zero  $z_1 = g_{m1}/C_1$ , a real pole  $p_3 = g_{m3}/C_3$ , and a pair of complex conjugate poles whose natural frequency  $\omega_n$  and quality factor  $Q_c$  are respectively defined by

$$\begin{cases} \omega_n = \sqrt{\frac{g_{m1}}{R_{IB1}} \cdot \frac{1}{C_1 C_2}} \\ Q_c = \frac{1}{\left(1 + \frac{R_{IB1}}{r_{o1,2}}\right) \left(1 + \frac{C_2}{C_1}\right)} \sqrt{g_{m1} R_{IB1} \frac{C_2}{C_1}} \end{cases} \quad (3.15)$$

Fig. 3.7 plots the simulated frequency response of the loop gain, and the component parameters in the filter topology are also given. The loop gain is 35dB at low frequency, and degrades from 3MHz due to the conjugate pole pair.

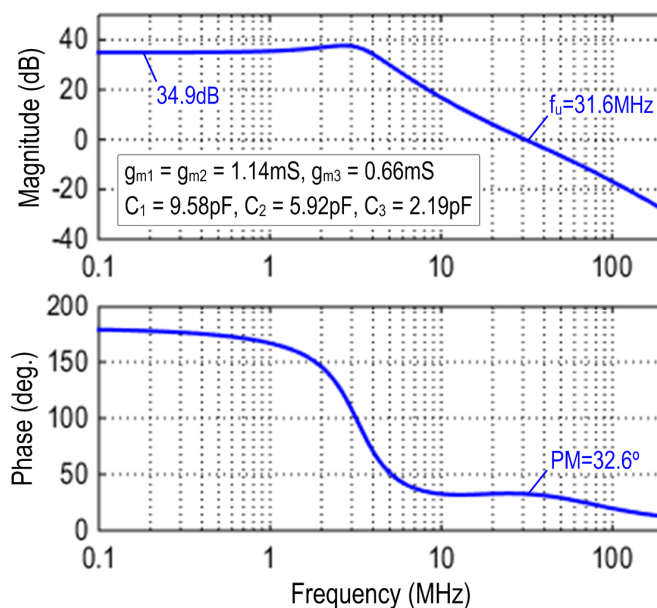


Figure 3.7: Simulated frequency response of the loop gain.

### 3.2.4 Output Impedance

The output impedance at low frequency is significantly reduced by the loop gain, and is derived as

$$R_{\text{out,dc}} = \left( \frac{R_{\text{IB1}} + r_{o1}}{1 + g_{m1}r_{o1}} \parallel r_{o2} \right) / (1 + G_{\text{loop}}) \approx \frac{1}{g_{m1}g_{m2}r_{o1}} \quad (3.16)$$

The output impedance  $R_{\text{out,dc}}$  in this proposed topology with source follower coupling is much smaller compared to a simple source follower that has an equivalent output impedance of  $1/g_m$ . As a result, it is capable of driving a resistive or capacitive load without substantially affecting the overall linearity.

Fig. 3.8 shows the simulated frequency response of the output impedance  $R_{\text{out}}$ . The  $R_{\text{out}}$  increases in the frequency range below 30MHz (i.e. cut-off frequency) since the loop gain tends to degrade, and it then decreases due to the capacitor  $C_2$ .

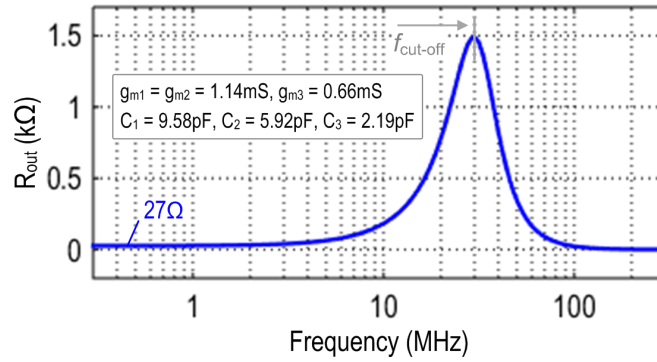


Figure 3.8: Simulated frequency response of the output impedance.

### 3.2.5 Noise Analysis

The negative feedback loop allows a small output impedance and consequently low input-referred noise (IRN) power spectral density (PSD), since the noise current of  $M_2$  flows into the output node. Furthermore, the noise current of  $M_3$  and  $I_{B2}$  is band-passed to the output and therefore largely suppressed at low frequency. The output noise PSD with respect to each noise source in the filter topology is plotted in Fig. 3.9. As expected, the output noise density at low frequency is dominant by  $M_1$  and  $I_{B1}$ . In addition, some peaks are present either in  $M_2$ ,  $I_{B1}$  and  $M_3+I_{B2}$  terms around the cut-off frequency as the output impedance also peaks.

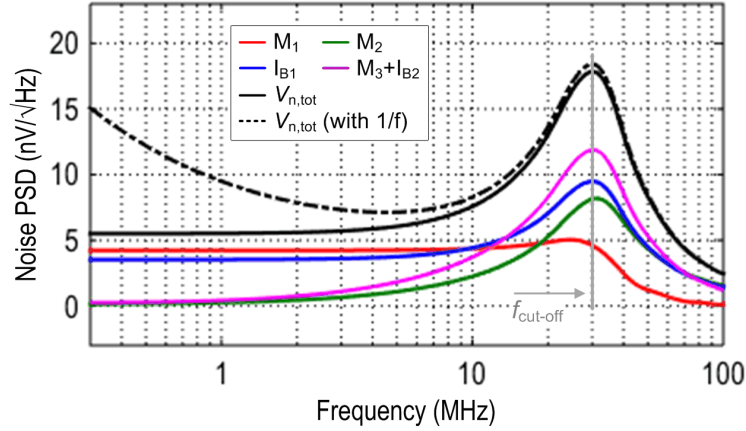


Figure 3.9: Simulated output noise power spectral density w.r.t. each noise source.

Neglecting flicker noise, the output noise density at low frequency is approximately expressed as

$$v_{n,\text{out}}^2 \approx \frac{4kT\gamma}{g_{m1}} + \frac{4kT\gamma g_{m,IB1}}{g_{m2}^2} \quad (3.17)$$

where  $g_{m,IB1}$  is the transconductance of the current source  $I_{B1}$ , and should be minimized for better noise performance.

This gives an integrated input-referred noise  $V_{\text{in,noise}}$ , given by

$$V_{\text{in,noise}}^2 \approx v_{n,\text{out}}^2 \cdot f_{\text{cut-off}} = \frac{2kT\gamma}{\pi C_2} \cdot \left(1 + \frac{g_{m,IB1}}{g_m}\right) \quad (3.18)$$

in which  $f_{\text{cut-off}}$  is the cut-off frequency, and its expression is obtained from (3.8). The  $V_{\text{in,noise}}$  gets smaller when all capacitors (i.e.  $C_1$ – $C_3$ ) are proportionally increased. Meanwhile, to maintain the same cut-off frequency, the transconductance of transistors  $M_1$ – $M_3$  should be increased by proportionally increasing the transistor channel width and the bias current.

### 3.2.6 Effect of $M_1$ Gate-Source Capacitance

When the gate-source capacitance ( $C_{\text{gs},M1}$ ) of the input transistor  $M_1$  is considered, the filter transfer function is derived as

$$\hat{H}(s) = H_{\text{Son}}(s) \cdot \left( s^2 \frac{C_1 C_{\text{gs},M1}}{g_{m1} g_{m2}} + 1 \right) \quad (3.19)$$

As illustrated,  $C_{\text{gs},M1}$  creates a conjugate pair of imaginary zeros in the filter transfer function, which affect the frequency response at high frequencies and limit the stop-band rejection. Negative capacitance realized by cross-coupling two capacitors (ideally equal to  $C_{\text{gs},M1}$ ) between the differential input and output nodes is employed to eliminate the effect of  $C_{\text{gs},M1}$ , as shown in Fig. 3.10(a). The simulated magnitude response without and with  $C_N$  is plotted in Fig. 3.10(b).

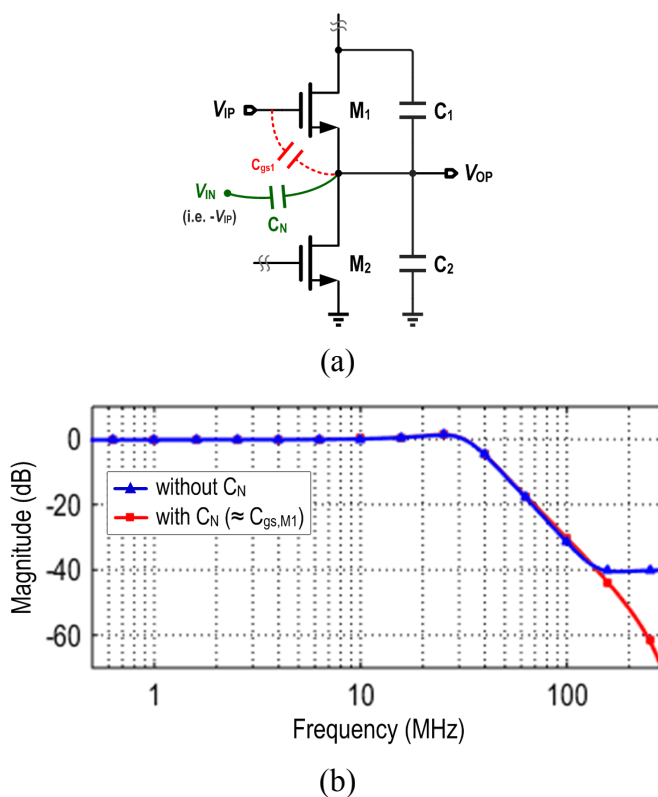


Figure 3.10: Eliminating the effect of  $M_1$  gate-source capacitance: (a) realizing negative capacitance, and (b) simulated magnitude response.

### 3.3 Implementation of 5<sup>th</sup>-Order Filter

The proposed single-stage low-pass filter is implemented in a pseudo-differential structure, as shown in Fig. 3.11. Current sources  $I_{B1}$  and  $I_{B2}$  are designed using a single

transistor. All transistors employ low threshold devices, and are designed with  $3\times$  minimum channel length (except  $M_S$ ) to improve the transistor output impedance. A pair of MOS capacitors are added as transistors  $M_4$  (same type as  $M_1$ ) with drain and source shorted, and they are cross-coupled between the differential input and output nodes. The size of  $M_4$  is set to about  $\frac{2}{3}$  of  $M_1$ , therefore the MOS capacitance is closely equal to  $M_1$  gate-source capacitance  $C_{gs,M1}$ . As discussed in Section 3.2.5, they mitigate the effect of  $C_{gs,M1}$  at high frequencies. Moreover, no CMFB circuit is required in this filter implementation.

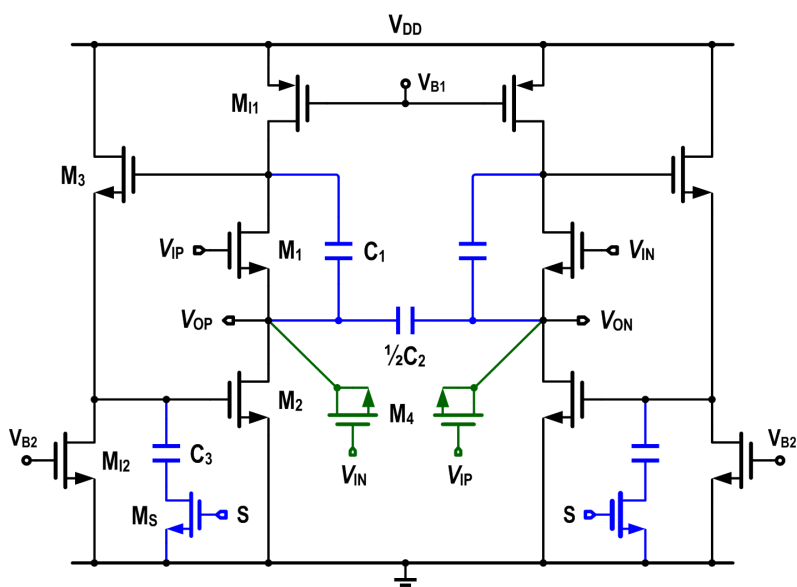


Figure 3.11: Pseudo-differential implementation of the proposed single-stage  $3^{\text{rd}}/2^{\text{nd}}$ -order low-pass filter.

A  $5^{\text{th}}$ -order Butterworth filter prototype is designed using a cascade of two proposed filter stages, as shown in Fig. 3.12. The component parameters in each filter stage are also illustrated targeting a 30MHz nominal bandwidth. The first filter stage (STG1) employs NMOS-type source followers and achieves a  $3^{\text{rd}}$ -order transfer function by configuring the switch on. The second filter stage (STG2) uses PMOS-type and achieves a  $2^{\text{nd}}$ -order transfer function by not placing a capacitor at the gate of  $M_{2b}$  (to save area). The use of cascading NMOS and PMOS structures makes the input and output CM voltages of the entire  $5^{\text{th}}$ -order filter almost the same, balancing out the gate-source level shift in each filter stage.



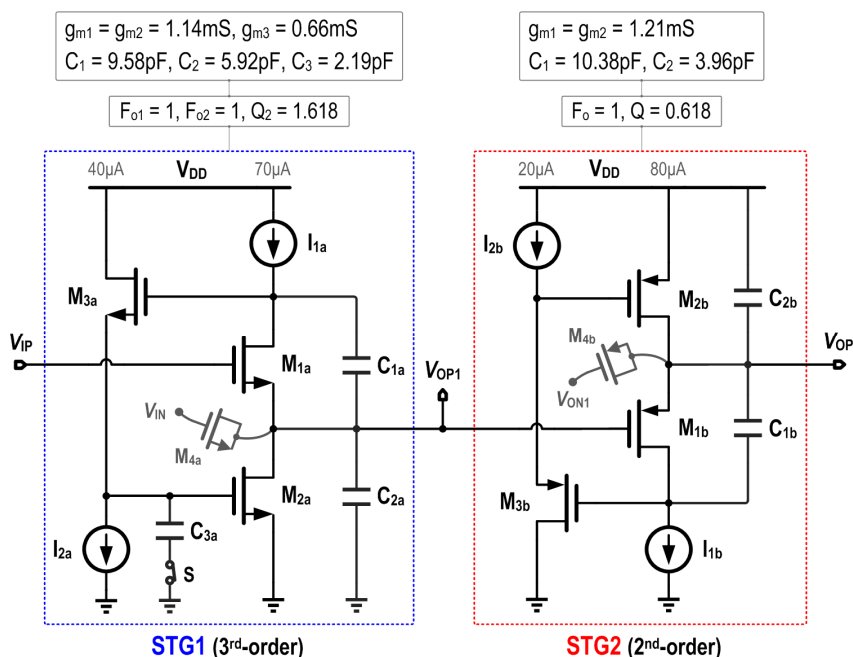
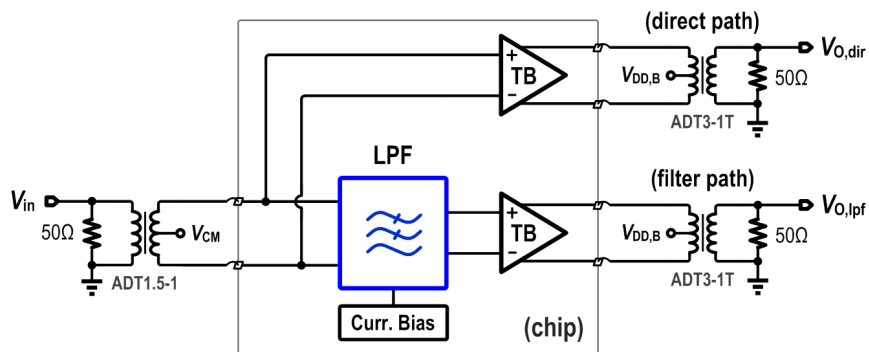


Figure 3.12: 5<sup>th</sup>-order Butterworth filter prototype (single-ended illustration).

Fig. 3.13(a) illustrates the complete diagram of the filter architecture, in which the LPF core, current bias circuit and two test buffers (TBs) are integrated on-chip. The direct path is measured to de-embed the effect of test buffers when evaluating the filter frequency response and output-referred noise. The test buffer, as shown in Fig. 3.13(b), is comprised of a cascade of a source follower and a source-degenerated open-drain amplifier topology for high linearity. The capacitor  $C_S$  in parallel with  $R_S$  is employed as source degeneration to extend the bandwidth. The buffer output is differential current that is terminated with an off-chip transformer to drive the  $50\Omega$  load. In this way, the effects of pads and bonding wires are mitigated.



(a)

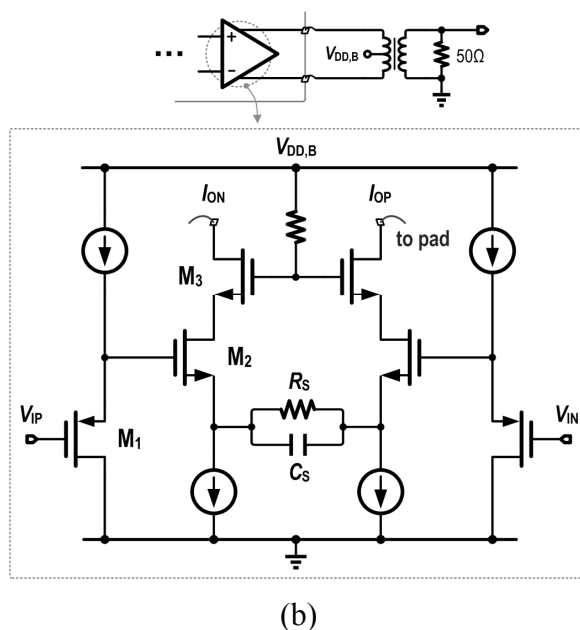


Figure 3.13: Filter architecture including two on-chip test buffers: (a) measurement setup, and (b) schematic of the test buffer.

### 3.4 Measurement Results

The prototyped filter (including two on-chip test buffers) is fabricated in a 0.18 $\mu\text{m}$  CMOS process, and occupies an active area of 0.12mm<sup>2</sup>. The die micrograph is shown in Fig. 3.14. As shown, the core area is dominated by capacitors. The layout is placed symmetrically to minimize the mismatch between differential half-side circuits.

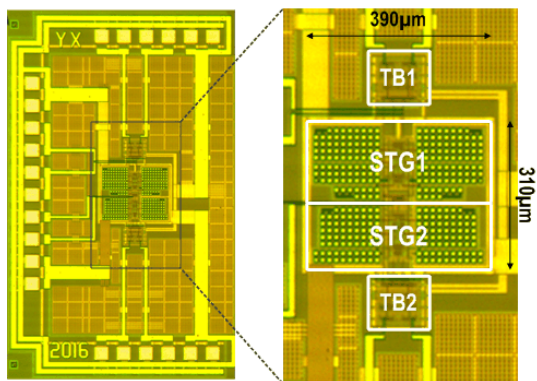
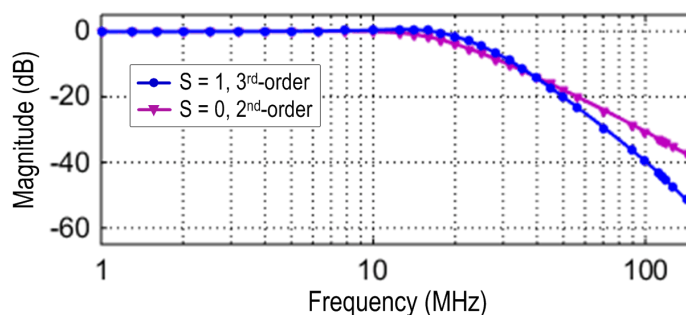


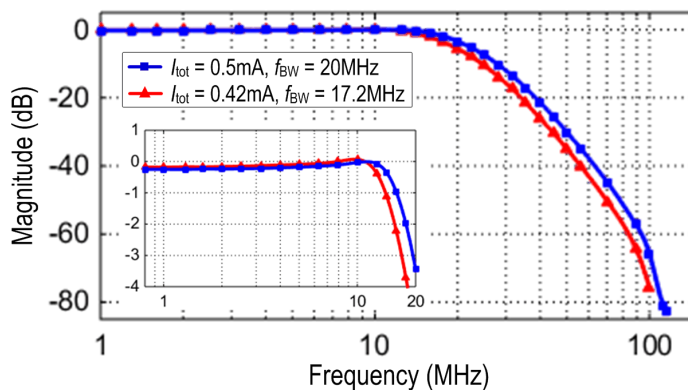
Figure 3.14: Die micrograph.

Operating with a 1.3V supply voltage, the filter consumes 0.65mW total power and

achieves a -3dB bandwidth of 20MHz. The measured magnitude response of the first filter stage (i.e. STG1), for two modes of operation via the switch, is depicted in Fig. 3.15(a). As illustrated, the proposed single-stage filter topology can be easily configured to either 3<sup>rd</sup>-order or 2<sup>nd</sup>-order while configuring the switch on or off, respectively. The magnitude response of the complete 5<sup>th</sup>-order filter for two different bias currents is shown in Fig. 3.15(b). The feasibility of finely tuning the filter bandwidth by adjusting the bias current (to vary transistors  $M_1$ – $M_3$  transconductance) is demonstrated. Moreover, the stop-band rejection of 82dB is measured.



(a)



(b)

Figure 3.15: Measured magnitude response of (a) the first filter stage (i.e. STG1), and (b) the complete 5<sup>th</sup>-order filter for two different bias currents.

Fig. 3.16 shows the output spectrum measured with a +6.6dBm (i.e.  $1.35V_{pk-pk}$ ) input signal at 2MHz. It creates -40.2dBc 3<sup>rd</sup>-order harmonic distortion (i.e. highest spurious tone) at the output, meanwhile the total harmonic distortion (THD) is -39.5dB. The 1dB compression point ( $CP_{1dB}$ ) is defined as the power level that causes the gain

to drop by 1dB from its small-signal value. Fig. 3.17 plots the 1dB compression point measurement with a 2MHz input signal. The measured input  $CP_{1dB}$  is +10.1dBm (with respect to 50 $\Omega$ ).

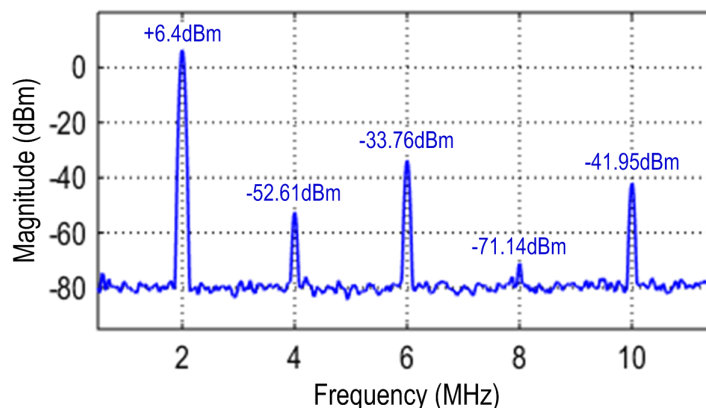


Figure 3.16: Output spectrum with 0.675mV<sub>0-pk</sub> input signal at 2MHz.

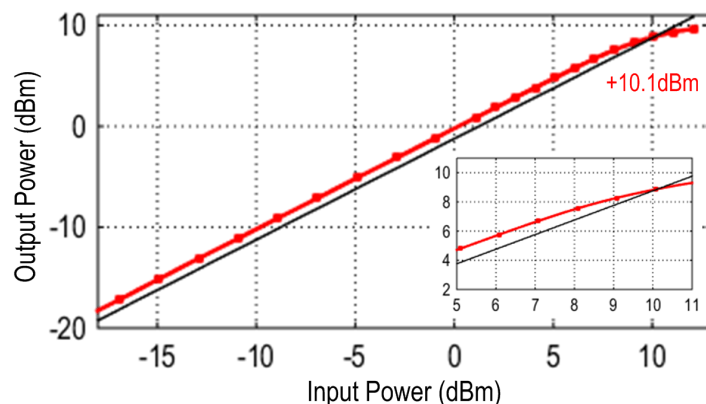


Figure 3.17: Measured 1dB compression point with a 2MHz input signal.

The in-band linearity of the filter (including the test buffer) is evaluated by feeding two input tones at 1.9MHz and 2.1MHz. The measured output spectrum for the two-tone input signals with 0.15V<sub>0-pk</sub> amplitude for each tone is shown in Fig. 3.18. Under this condition, the 3<sup>rd</sup>-order intermodulation (IM3) measures at 63.5dB. Fig. 3.19 shows the in-band 2<sup>nd</sup>- and 3<sup>rd</sup>-order intermodulation terms versus input power. The resulting IIP2 and IIP3 are +58.5dBm and +28.8dBm, respectively.

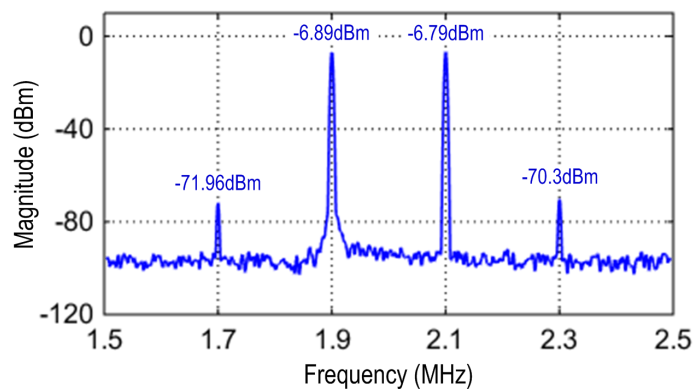


Figure 3.18: Measured output spectrum for two-tone input signals.

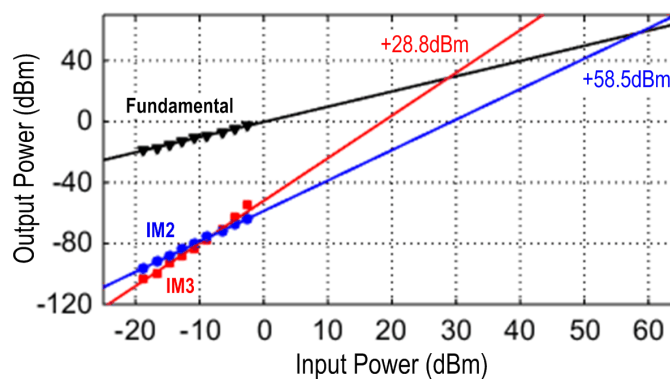


Figure 3.19: In-band IIP2 and IIP3 measurement.

To measure the output noise PSD of the low-pass filter, the input port is grounded. A two-step experiment is carried out: 1) measuring the output noise density of the direct path (i.e. only the test buffer), 2) measuring the total output noise density of the filter path including the LPF core and test buffer. Then, since the noise of the filter core and the test buffer are uncorrelated, the filter noise is calculated by subtracting the buffer noise PSD in step 1) from the total noise PSD in step 2). The measured output noise power spectral density of the de-embedded filter is plotted in Fig. 3.20. For frequencies lower than 1MHz, flick noise is dominant. Around the cut-off frequency (i.e. 20MHz), the peak is present since the output impedance of the single-stage filter topology also peaks. Integrating the noise PSD from 100kHz to 20MHz gives  $68.4\mu\text{V}_{\text{rms}}$ , and the averaged IRN over the bandwidth is  $15.3\text{nV}/\sqrt{\text{Hz}}$ . It is noted that the minimum spot noise density in the signal-band is around  $11.7\text{nV}/\sqrt{\text{Hz}}$ . The DR (at 1% THD) is 76.8dB.

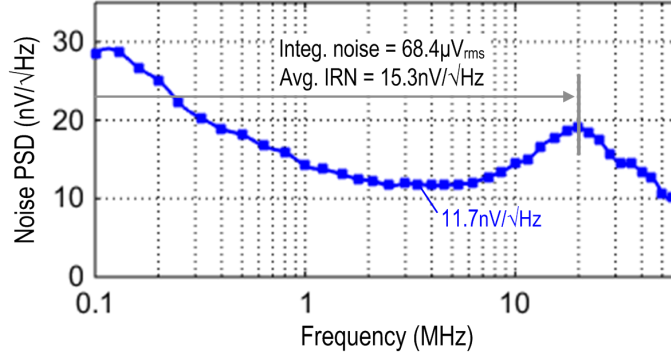


Figure 3.20: Measured output noise spectral density of the de-embedded filter.

Table 3.1 summarizes the filter performance and compares with recent state-of-the-art LPFs [4–5], [19–25]. The presented filter with source follower coupling in this work achieves competitive power-per-pole/bandwidth efficiency and excellent in-band linearity while dissipating little power.

A figure-of-merit (FoM) expression taking into account the spurious-free dynamic range (SFDR) is used to evaluate the filter performance, as defined by [21–22]

$$FoM = \frac{P_{\text{tot}}/N}{f_{\text{BW}} \cdot SFDR \cdot N^{4/3}} \quad (3.20)$$

where  $P_{\text{tot}}$  is the total power consumption,  $N$  is the number of poles (i.e. filter order),  $f_{\text{BW}}$  is the -3dB bandwidth, and  $SFDR \cdot N^{4/3}$  is the normalized spurious-free dynamic range with  $SFDR = (IIP3/P_N)^{2/3}$  (where  $P_N$  is the input-referred noise power). In order to better evaluate the filter performance in large signal amplitude condition, another type of FoM is defined that utilizes the DR (1% THD) in the expression [27–28], as given by

$$FoM_{\text{DR}} = \text{DR} + 10 \cdot \log_{10} \left( \frac{f_{\text{BW}}}{P_{\text{tot}}/N} \right) \quad (3.21)$$

in which  $(P_{\text{tot}}/N)/f_{\text{BW}}$  is the power-per-pole/bandwidth efficiency.

As illustrated in Table 3.1, the presented filter in this work achieves the best FoMs in both definitions compared with other state-of-the-art LPFs.

Table 3.1: Filter performance summary and comparison with state-of-the-art

	This work	[25] VLSI'16		[24] JSSC'15	[23] ISSCC'06	[5] ISSCC'13
Technology	0.18 $\mu$ m	0.18 $\mu$ m		0.18 $\mu$ m	0.18 $\mu$ m	65nm
Architecture	source follower coupling	self-coupled source follower		super source follower	source follower	DT IIR
$V_{DD}$ (V)	1.3	1.35		1.8	1.8	1.2
Filter Order	5 <sup>th</sup>	4 <sup>th</sup>	6 <sup>th</sup>	4 <sup>th</sup>	4 <sup>th</sup>	7 <sup>th</sup>
Bandwidth (MHz)	20	30.8	21.4	33	10	0.4–30
Power (mW)	0.65	0.62	0.93	1.38	4.1	1.96
Power-per-pole/BW (mW/MHz)	0.0065	0.005	0.0072	0.011	0.103	0.7–0.009 <sup>b</sup>
$V_{in,THD=-40dB}$ ( $V_{0-pk}$ )	0.675	0.605	0.54	0.225	0.3	0.21
Input $CP_{1dB}$ (dBm)	10.1	8.6	10	8	5	0.7
In-band IIP3 (dBm)	28.8	29.1	28.2	18	17.5	16 <sup>c</sup>
IRN (nV <sub>rms</sub> /√Hz)	15.3	22.6	31.6	7.83	7.6	4.57 <sup>d</sup>
(1% THD) DR (dB)	76.8	71	68.5	70	79	80.7 <sup>d</sup>
FoM (dB(J <sup>-1</sup> )) <sup>a</sup>	187.2	183.7	183.0	179.1	172.5	184.2 <sup>c</sup>
FoM <sub>DR</sub> (dB)	188.7	184.0	179.9	179.8	178.9	185.8
Core Area (mm <sup>2</sup> )	0.12	0.1	0.14	0.14	0.26	0.42

<sup>a</sup> calculated with  $10 \cdot \log_{10}(1/FoM)$     <sup>b</sup> same order of filter BW    <sup>c</sup> for 2.9MHz BW    <sup>d</sup> avg. for 9MHz BW [24]

Table 3.1: Filter performance summary and comparison (Continued)

	[4] ISSCC'12	[22] JSSC'11	[21] JSSC'09	[27] JSSC'06	[20] JSSC'07	[19] JSSC'06
Technology	90nm	90nm	0.18 $\mu$ m	0.13 $\mu$ m	0.13 $\mu$ m	0.12 $\mu$ m
Architecture	ring osc. integrator	$g_m$ -C	$g_m$ -C	active- $g_m$ -RC	active-RC	active-RC
$V_{DD}$ (V)	0.55–0.9 <sup>b</sup>	1.0	1.2	1.2	1.5	1.0
Filter Order	4 <sup>th</sup>	6 <sup>th</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	5 <sup>th</sup>
Bandwidth (MHz)	7–30	8.1–13.5	0.5–20	2.11   11	19.7	5–10
Power (mW)	2.9–19.1 <sup>b</sup>	4.35	4.1–11.1 <sup>b</sup>	3.4   14.2	11.25	4.6
Power-per-pole/BW (mW/MHz)	0.104–0.16 <sup>b</sup>	0.09–0.054 <sup>b</sup>	2.7–0.185 <sup>b</sup>	0.403   0.323	0.114	0.18–0.092 <sup>b</sup>
$V_{in,THD=-40dB}$ ( $V_{0-pk}$ )	N/A	0.47	N/A	0.56   0.56	0.53 <sup>h</sup>	0.16–0.36
Input $CP_{1dB}$ (dBm)	N/A	7.6	N/A	11   10.6	5	3.6
In-band IIP3 (dBm)	16.7 <sup>c</sup>	21.7–22.1	22.3–19	21   21	18.3	18.8–21.3
IRN (nV <sub>rms</sub> /√Hz)	23.7–32.8 <sup>b</sup>	75	425–12	24.78   10.85	30	143–85.4
(1% THD) DR (dB)	65.5	63	N/A	80.8   80.8	69	N/A
FoM (dB(J <sup>-1</sup> )) <sup>e</sup>	166.4 <sup>c</sup>	166.1 <sup>f</sup>	167.5 <sup>g</sup>	166.5   167.5	163.9	162.1 <sup>f</sup>
FoM <sub>DR</sub> (dB)	165.3	164.4	N/A	174.8   175.8	168.4	N/A
Core Area (mm <sup>2</sup> )	0.29	0.24	0.23	0.9	0.2	0.25

<sup>c</sup> for 7MHz BW    <sup>f</sup> for 10MHz BW    <sup>g</sup> for 20MHz BW    <sup>h</sup> THD = -49.1dB

Fig. 3.21 plots the  $FoM_{DR}$  (from Table 3.1) versus the filter bandwidth. The  $FoM_{DR}$  in this work is even above 20dB improvement over the least ones [4], [22], [20].

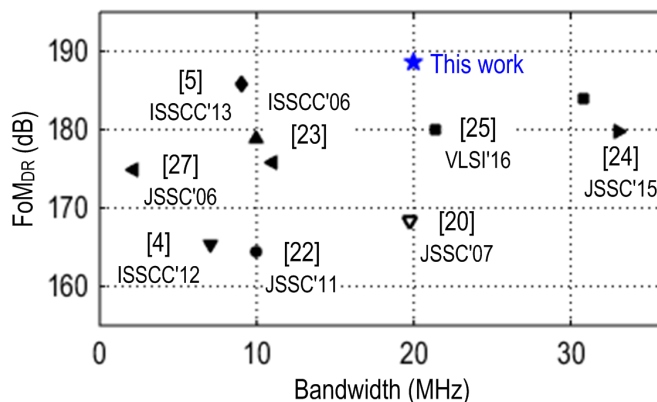


Figure 3.21:  $FoM_{DR}$  plot versus bandwidth.

### 3.5 Summary

In this chapter, a highly compact single-stage 3<sup>rd</sup>/2<sup>nd</sup>-order low-pass filter topology with source follower coupling is proposed that requires no OTAs. This filter topology exhibits inherently high in-band linearity due to the source follower coupled negative feedback while consuming little power. A 5<sup>th</sup>-order Butterworth prototype is designed with a cascade of two proposed filter stages in a 0.18 $\mu$ m CMOS process. A cut-off frequency of 20MHz and a dynamic range (at 1% THD) of 76.8dB are measured with a total power consumption of 0.65mW from a 1.3V supply voltage. The presented filter with source follower coupling in this work favorably compares with other state-of-the-art LPFs.



## CHAPTER 4. PSEUDO-DIFFERENTIAL-VCO BASED CT $\Delta\Sigma$ ADC WITH RESIDUE SELF-COUPLING TECHNIQUE

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Continuous-time (CT)  $\Delta\Sigma$  ADCs have been widely employed in wireless receiver applications due to their inherent anti-aliasing filtering characteristic. By incorporating a CT  $\Delta\Sigma$  ADC into the receiver, it could largely simplify analog baseband circuits (Fig. 1.1) and therefore reduce the total power consumption from the system level [29]. For the targeted signal bandwidth, conventional  $\Delta\Sigma$  ADCs combine multi-bit quantization, a high-order loop filter with an appropriate oversampling ratio to achieve the desired resolution. However, amplifiers used to implement the loop filter incur a large power penalty, and designing precise analog comparators in submicron CMOS processes is also a challenging task.

Voltage-controlled oscillator (VCO) based  $\Delta\Sigma$  ADCs have recently emerged as an alternative to conventional  $\Delta\Sigma$  architectures. The VCO-based quantizer [30] achieves first-order noise shaping in an open-loop manner with neither an active integrator nor a feedback digital-to-analog converter (DAC). Furthermore, it is implemented using mostly digital circuits such as CMOS inverters, flip-flops and logic gates. Therefore, it benefits from process scaling and is capable of operating with a GHz sampling clock frequency. However, the performance of VCO-based  $\Delta\Sigma$  ADCs is severely limited by the nonlinearity of the VCO's voltage-to-frequency (V-to-F) transfer curve.

A pseudo-differential-VCO based continuous-time  $\Delta\Sigma$  ADC with a residue self-coupling technique is described in this chapter, which is implemented with mostly digital circuits while achieving excellent power efficiency.

### 4.1 Overview of VCO-based Quantizer

An efficient high-speed implementation of a VCO-based quantizer (VCOQ) [30] is depicted in Fig. 4.1(a). An inverter-based ring VCO converts the input voltage into a proportional oscillation frequency. The key idea is to observe whether a given VCO

delay cell undergoes a transition within a given sampling clock period by comparing samples of its current and previous states with an XOR operation [30]. The number of VCO delay cells that have experienced a transition within a given clock period is a function of the delay through each stage as set by the input voltage  $V_{IN}$ , which yields the digital output code. This topology assumes that the number of edges traveling through the ring oscillator during one sampling clock period never exceeds the number of oscillator stages. Stated a different way, the VCO frequency range should be designed such that it remains less than half of the sampling frequency.

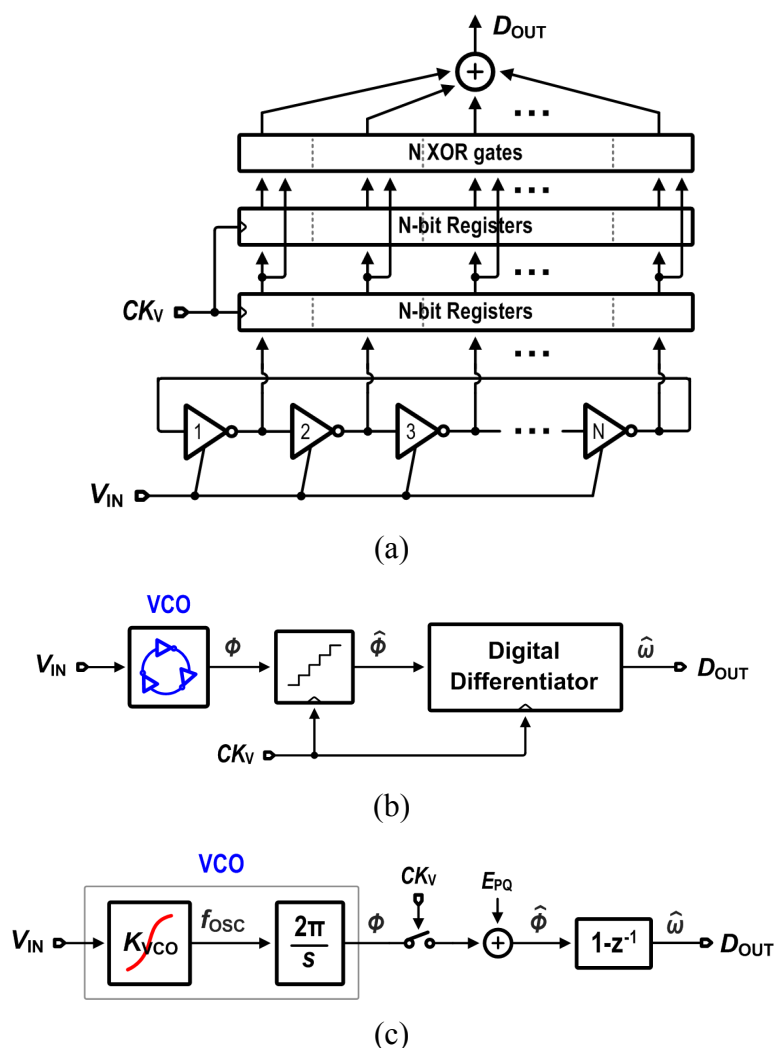


Figure 4.1: VCO-based quantizer: (a) an efficient high-speed implementation, (b) block diagram, and (c) linearized frequency-domain model.

To better understand the properties of the VCO-based quantizer, Fig. 4.1(b) and (c) shows the block diagram and linearized frequency-domain model. The ring oscillator is represented as a phase-domain integrator that is expressed as  $2\pi K_{\text{VCO}}/s$  (where  $K_{\text{VCO}}$  is the VCO's V-to-F conversion gain). The phase quantizer block corresponds to the first set of registers that sample and digitize the oscillator output phase, which is modeled as a sampler that adds quantization noise. The sampled phase is then digitally differentiated to generate the quantized frequency output by comparing the register values to their previous sample values with the XOR operation. In this way, the digital differentiator block is seen as a  $(1-z^{-1})$  transfer function.

According to the model in Fig. 4.1(c), the phase-domain quantization noise  $E_{\text{PQ}}$  is first-order noise shaped. In another word, the noise transfer function (NTF) is

$$NTF(z) = \frac{D_{\text{OUT}}}{E_{\text{PQ}}} = 1 - z^{-1} \quad (4.1)$$

For an  $N$ -stage VCO, there are  $2N$  quantized levels of the VCO phase, and each phase tap is delayed from the previous one by  $\pi/N$ . It is also noted that the VCO input voltage is integrated over a clock period, and the quantized output is ready on the next positive edge of the sampling clock. Therefore, there is a delay in the signal path of the VCO-based quantizer. The signal transfer function (STF) is derived as

$$STF(z) = \frac{D_{\text{OUT}}}{V_{\text{IN}}} = 2NK_{\text{VCO}}T_{\text{S}} \cdot z^{-1} \quad (4.2)$$

where  $T_{\text{S}}$  is the sampling clock period. As illustrated in (4.2), the low-pass magnitude response of the STF provides implicit anti-aliasing filtering characteristic.

#### 4.1.1 Theoretical SQNR

To obtain the signal-to-quantization-noise ratio (SQNR), the input signal is assumed to be  $x(t) = A \cdot \cos(\omega_{\text{in}}t)$  (where  $A$  is the amplitude, and  $\omega_{\text{in}}$  is the signal frequency). The sampled VCO phase output is

$$\phi[n] = \int_0^{nT_s} 2\pi(K_{\text{VCO}}x(t) + f_{\text{fr}})dt \quad (4.3)$$

where  $f_{\text{fr}}$  is the free-running oscillation frequency. The phase-domain input signal  $\phi_x[n]$ , i.e. the phase incremental within one clock period, can be described as

$$\phi_x[n] = \int_{(n-1)T_s}^{nT_s} 2\pi K_{\text{VCO}}x(t)dt = A_\phi \cdot \cos(\omega_{\text{in}} \cdot (n - \frac{1}{2})T_s) \quad (4.4)$$

in which  $A_\phi = 2\pi K_{\text{VCO}}AT_s \text{sinc}(f_{\text{in}}T_s)$  (where  $\text{sinc}(x) = \sin(\pi x)/(\pi x)$ ). At low frequencies (i.e.  $f_{\text{in}} \ll f_s$ ),  $|\text{sinc}(f_{\text{in}}T_s)| \approx 1$ , therefore  $A_\phi \approx 2\pi K_{\text{VCO}}AT_s$ . Hence, the phase-domain input signal power can be represented as

$$P_{\phi_x} = \frac{1}{2} A_\phi^2 = 2(\pi K_{\text{VCO}}AT_s)^2 \quad (4.5)$$

Since there is no correction between the VCO output phase and the sampling clock edge, phase-domain quantization noise can be assumed to be random and uniformly distributed between  $\pm \frac{1}{2} \cdot (\pi/N)$ . Therefore, the phase-domain quantization noise power over a signal bandwidth of  $f_B$  can be obtained using a similar method to that of a conventional first-order  $\Delta\Sigma$  ADC, given by

$$P_{\text{qn}} = \frac{1}{12} \left(\frac{\pi}{N}\right)^2 \frac{\pi^2}{3} \left(\frac{1}{\text{OSR}}\right)^3 \quad (4.6)$$

where  $\text{OSR} = f_s/(2f_B)$  is the oversampling ratio.

From (4.5) and (4.6), the theoretical SQNR can be derived as [31]

$$\text{SQNR} = 10 \cdot \log_{10} \left(\frac{P_{\phi_x}}{P_{\text{qn}}}\right) = 6.02M_q - 3.41 + 30 \cdot \log_{10}(\text{OSR}) \quad (4.7)$$

where  $M_q$  is the quantizer resolution, which can be represented as

$$M_q = \log_2(4NK_{\text{VCO}}AT_s) = \log_2\left(\frac{2Nf_{\text{tune}}}{f_s}\right) \quad (4.8)$$

in which  $f_{\text{tune}}$  is the tuning range of the VCO (i.e.  $f_{\text{tune}} = 2K_{\text{VCO}}A$ ). Doubling the  $\text{OSR}$  in the conventional first-order  $\Delta\Sigma$  ADC gives 9dB improvement in SQNR. According to

(4.7), keeping  $K_{VCO}$  fixed and doubling the  $OSR$  improves the SQNR of the VCO-based quantizer by only 3dB. Therefore, to keep the performance the same,  $K_{VCO}$  needs to be doubled. As illustrated, the gain factor of  $2f_{tune}/f_S$  in (4.8) provides another degree of freedom in this ADC design to optimize the SQNR.

### 4.1.2 VCO Phase noise

The VCO phase noise is modeled to be added at the VCO output. As illustrated in Fig. 4.1(c), the VCO phase noise is first aliased due to sampling and then shaped by the high-pass filter of  $(1-z^{-1})$ . If assuming that the VCO has a phase noise of  $L$  at a frequency offset of  $f_{offset}$  and a slope of -20dB/decade, the frequency-domain noise power spectral density can be expressed as

$$S_{\phi_{pn}}(\Omega) = \frac{L}{2\pi} \left( \frac{2\pi f_{offset}}{\Omega} \right)^2 \quad (4.9)$$

The noise power in the signal band is derived as [31]

$$P_{\phi_{pn}} = 2 \int_0^{\omega_B} |1 - e^{-j\omega T_S}|^2 \cdot S_{\phi_{pn}}(\omega) d\omega \approx 8\pi^2 L T_S^2 f_{offset}^2 f_B \quad (4.10)$$

Therefore, the SNR due to the VCO phase noise can be derived as

$$SNR_{pn} = \frac{P_{\phi_x}}{P_{\phi_{pn}}} = \frac{(K_{VCO}A)^2}{4L f_{offset}^2 f_B} \quad (4.11)$$

### 4.1.3 Prior Solutions to Combat VCO Nonlinearity

In the discussion thus far, we assumed that the VCO frequency is a linear function of the input voltage, leading to a constant gain  $K_{VCO}$ . However, in most practical VCO implementations, the VCO suffers from a nonlinear voltage-to-frequency transfer curve that causes the VCO-based ADC performance to be severely distortion limited. Several techniques to mitigate VCO nonlinearity have been proposed, some of which will be briefly discussed in the following.

A digital background calibration technique is illustrated in Fig. 4.2, which employs a calibration unit to cancel the 2<sup>nd</sup>- and 3<sup>rd</sup>-order distortion terms caused by the VCO nonlinear V-to-F transfer curve [32]. The calibration unit uses a replica VCO to measure the nonlinearity coefficients. The estimated distortion is stored in a look-up table and used to correct the main VCOQ output. While this work demonstrates improved linearity, the effectiveness relies on the matching between the replica and the main VCO for good cancellation of the nonlinearity. Moreover, the calibration algorithm is complex and takes very long time to converge.

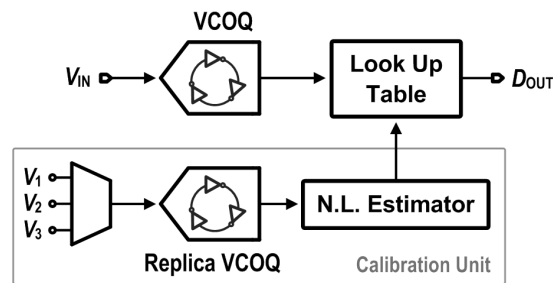


Figure 4.2: Coefficient estimation based digital background calibration technique.

The magnitude of distortion terms also depends on the input signal amplitude, therefore, the impact of VCO nonlinearity on the ADC performance can be mitigated by not exercising the nonlinear region of the VCO's V-to-F transfer curve. The VCO-based residue cancelling quantizer [33], as shown in Fig. 4.3, seeks to minimize the voltage swing at the VCO input.

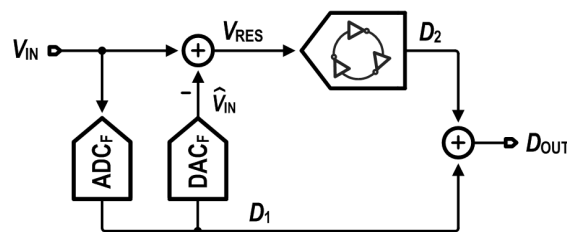


Figure 4.3: Block diagram of the VCO-based residue cancelling quantizer.

Analogous to a classical two-step ADC structure, the input voltage  $V_{IN}$  is firstly digitized by a flash ADC ( $ADC_F$ ), and a coarse estimate of the input voltage,  $\hat{V}_{IN}$ , is obtained using a digital-to-analog converter ( $DAC_F$ ). The residue  $V_{RES}$ , is generated by

subtracting  $\hat{V}_{IN}$  from the input voltage  $V_{IN}$ . The  $V_{RES}$ , equal to the quantization error of  $ADC_F$ , is subsequently digitized by a VCO-based quantizer. When the two digital outputs are added to produce the overall output, the residue, i.e. the quantization error of  $ADC_F$ , is cancelled. Therefore,  $D_{OUT}$  contains only first-order shaped quantization noise from the VCO-based quantizer. Because VCO processes only a small residue voltage, it spans only a small region of its nonlinear V-to-F transfer curve, thus mitigating the impact of VCO nonlinearity on the ADC performance. In [34], the  $ADC_F$  is replaced by a VCO-based quantizer, further improving the power efficiency.

## 4.2 $\Delta\Sigma$ ADC Using VCO-based Integrator and Quantizer

A closed-loop  $\Delta\Sigma$  ADC architecture that uses the VCO phase rather than its frequency (Fig. 4.1) as the output variable [35] is shown in Fig. 4.4. The sampled VCO output phase is measured by comparing it with a reference phase derived from the sampling clock using XOR gates. The resulting digital output is fed back through a DAC to the input of the feedback loop. The VCO acts as a phase-domain integrator, which largely suppresses the signal swing at the VCO input. Therefore, the VCO spans only a small region of its nonlinear V-to-F transfer curve, mitigating the impact of VCO nonlinearity on the ADC performance.

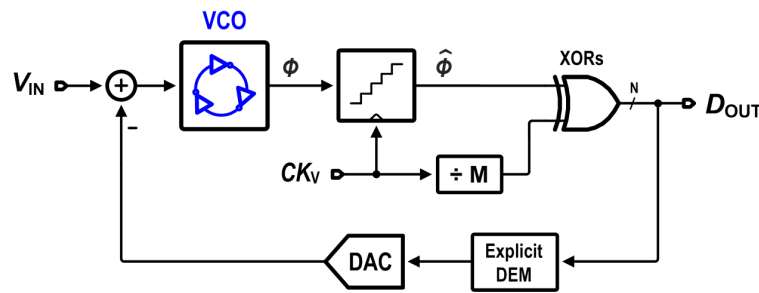


Figure 4.4: Voltage-to-phase VCO-based 1<sup>st</sup>-order  $\Delta\Sigma$  ADC.

However, the intrinsic dynamic weighted averaging (DWA) capability, which the VCO-based quantizer has due to the digital differentiation at the VCO output [30], is lost in this phase-output  $\Delta\Sigma$  ADC architecture. To shape the DAC mismatch, an explicit dynamic element matching (DEM) block is inserted which leads to increased design

complexity and power. On the other hand, analogous to a phase-locked loop in which phase error is quantized, the VCO nominal oscillation frequency has to be equal to the reference clock frequency (i.e. the sampling frequency divided by  $M$ ).

To simultaneously use the VCO as an integrator and maintain an intrinsic DEM capability, a first-order  $\Delta\Sigma$  ADC architecture using a pseudo-differential VCO-based integrator and phase quantizer is described in [36], as shown in Fig. 4.5. The two VCOs are arranged in a pseudo-differential manner. The digital output is resulted by comparing the sampled output phase of one VCO with that of the other using an array of XOR gates. Then the digital output is fed back through a DAC to the input of the VCOs. The feedback loop operates only on the difference between the two VCO output phases, and does not control the VCO center frequency. As a result, unlike [35], the VCO nominal oscillation frequency can be freely chosen to optimize the power. Moreover, the common-mode phase of the two VCOs simply accumulates and wraps around  $2\pi$  at a speed of twice the VCO center frequency. Consequently, this results in a natural rotation of the middle point of the DAC element selection pattern. This effectively realizes a data-independent DEM scheme of clock averaging (CLA) that shapes the DAC mismatch errors [36]. In a transistor-level simulation with a 15-stage VCO, Fig. 4.6 depicts the selection pattern of the 15 DAC elements. It is noted that the VCO center frequency is designed to be around a quarter of the sampling frequency, therefore the middle point of the selected DAC elements in each sample is shifted by 9 from that in the previous sample.

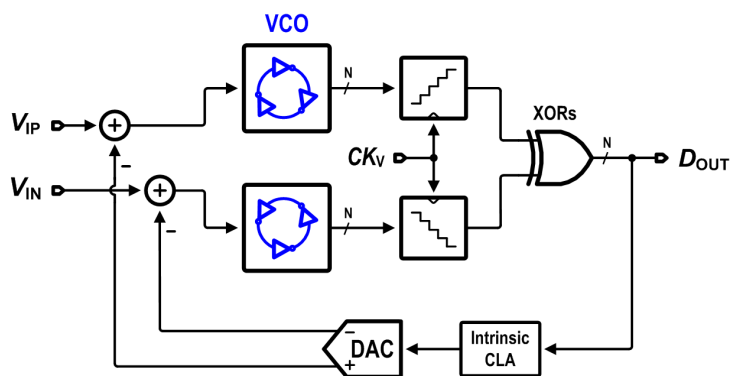


Figure 4.5: The 1<sup>st</sup>-order  $\Delta\Sigma$  ADC using a pseudo-differential VCO-based integrator and phase quantizer.



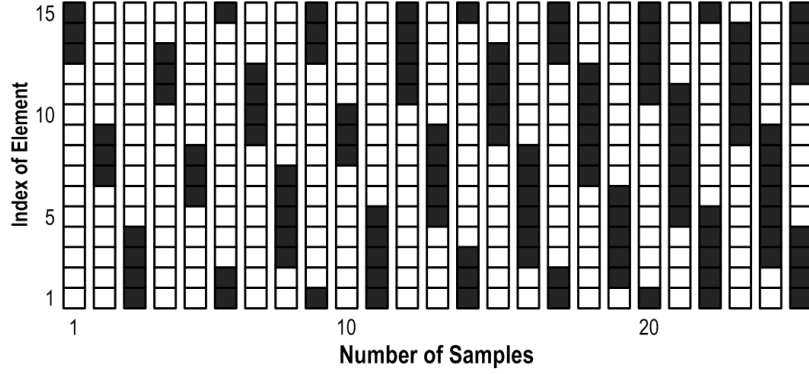


Figure 4.6: DAC element selection pattern.

Fig. 4.7 shows the linearized model of the 1<sup>st</sup>-order  $\Delta\Sigma$  ADC architecture in Fig. 4.5. Denoting  $\pm V_{\text{REF}}$  as the reference voltages of the feedback DAC,  $2V_{\text{REF}}/(N+1)$  is the DAC conversion gain. Analogous to a conventional first-order  $\Delta\Sigma$  ADC in which the loop transfer function is  $f_S/s$ ,

$$\frac{2\pi K_{\text{VCO}}}{s} \cdot \frac{N}{\pi} \cdot \frac{2V_{\text{REF}}}{N+1} = \frac{f_S}{s} \quad (4.12)$$

Therefore, the desired VCO V-to-F conversion gain  $K_{\text{VCO}}$  is derived as

$$K_{\text{VCO}} = \frac{N+1}{N} \cdot \frac{f_S}{4V_{\text{REF}}} \quad (4.13)$$

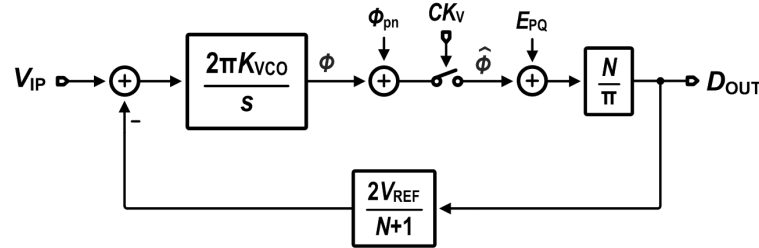


Figure 4.7: Linearized model of the 1<sup>st</sup>-order  $\Delta\Sigma$  ADC in Fig. 4.5.

Substituting (4.13) into (4.7) with  $A = V_{\text{REF}}$ , the theoretical SQNR is derived as

$$\text{SQNR} = 6.02 \cdot \log_2(N+1) - 3.41 + 30 \cdot \log_{10}(\text{OSR}) \quad (4.14)$$

Since the phase noise of the two VCOs are uncorrelated, according to (4.11), the signal-to-phase-noise ratio (SPNR) is derived as

$$SNR_{pn} = \frac{P_{\phi_x}}{2P_{\phi_{pn}}} = \left(\frac{N+1}{N}\right)^2 \cdot \frac{OSR^2 f_B}{32Lf_{offset}^2} \quad (4.15)$$

### 4.3 Proposed $\Delta\Sigma$ ADC Architecture

Conventional  $\Delta\Sigma$  ADCs incorporate the 1<sup>st</sup>-order  $\Delta\Sigma$  ADC topology using VCO-based integrator and quantizer as the back-end stage to achieve high-order noise shaping with a preceding loop filter [35], as shown in Fig. 4.8. However, it turns out that the voltage swing at the VCO input ( $V_{R2}$ ) becomes larger compared to the 1<sup>st</sup>-order  $\Delta\Sigma$  ADC with the same input signal  $V_{IN}$ . Though the loop filter  $L(s)$  suppresses the VCO nonlinearity to the extent of its gain in the signal bandwidth, the large voltage swing of  $V_{R2}$  makes it difficult to implement the driver stage that controls the VCO. For instance, in [37] a power-hungry operational amplifier is used to realize the subtraction at the VCO input and directly drive the control terminal of the VCO.

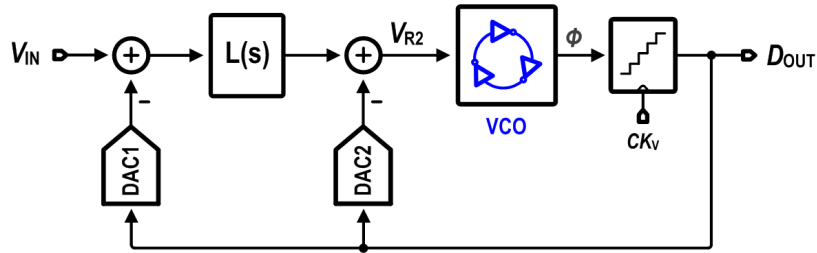


Figure 4.8: High-order  $\Delta\Sigma$  ADC incorporating the VCO-based integrator and quantizer as the back-end stage.

In this work, a pseudo-differential-VCO based 2<sup>nd</sup>-order continuous-time  $\Delta\Sigma$  ADC with a residue self-coupling technique is proposed and implemented with mostly digital circuits. Passive subtraction is realized in current domain to obtain the residue at the VCO input. Moreover, a highly linear VCO topology is presented.

#### 4.3.1 Proposed Architecture

Fig. 4.9(a) shows the proposed pseudo-differential-VCO based 2<sup>nd</sup>-order  $\Delta\Sigma$  ADC architecture with a residue self-coupling technique. A pseudo-differential (PD)-VCO

based integrator and the phase quantizer are employed in the  $\Delta\Sigma$  loop. The digital output is fed back through a DAC to generate the residue. The integral relationship of the VCO output phase to its input voltage enables a small residual signal swing at the VCO input. As a result, the VCO nonlinearity is mitigated. On the other hand, a local positive feedback path with a first-order low-pass transfer function is incorporated at the residue node. This residue self-coupling (RSC) operation forms an additional integrator (Fig. 4.9(b)). The overall architecture achieves 2<sup>nd</sup>-order noise shaping.

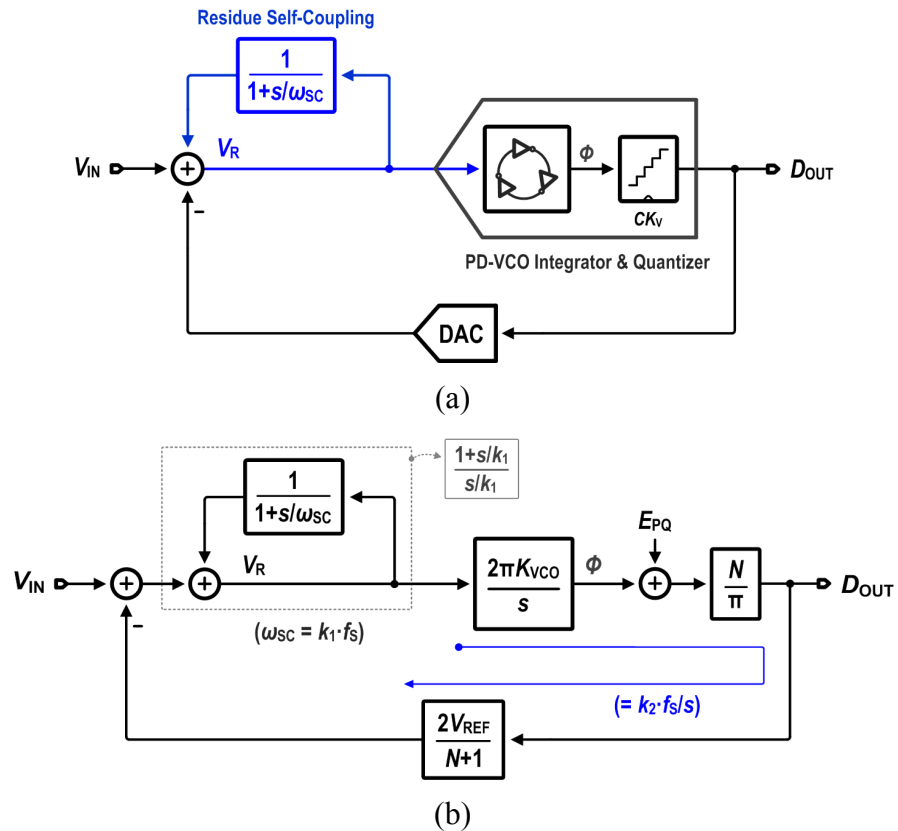


Figure 4.9: Proposed 2<sup>nd</sup>-order  $\Delta\Sigma$  ADC architecture: (a) block diagram, and (b) linearized model.

The linearized model is shown in Fig. 4.9(b) to derive the coefficients. Assuming the transfer function of the VCO-based integrator and feedback DAC is represented as  $k_2 \cdot f_s / s$ , similar to (4.12), the  $K_{VCO}$  is then defined as

$$K_{VCO} = \frac{N+1}{N} \cdot \frac{k_2 f_s}{4V_{REF}} \quad (4.16)$$

The  $s$ -domain NTF (normalized to  $f_s$ ) of the proposed  $\Delta\Sigma$  ADC is derived as

$$NTF(s) = \frac{s^2}{s^2 + k_2s + k_1k_2} \quad (4.17)$$

While 2<sup>nd</sup>-order noise shaping is obtained in the proposed  $\Delta\Sigma$  ADC architecture, the number of VCO delay cells and the oversampling ratio can be optimized to achieve the desired SQNR performance. For example, with a 15-stage VCO and an oversampling ratio of 30, an SQNR of 82dB can be achieved in a 10MHz signal bandwidth. Using the ‘Delta-Sigma Toolbox’ with a maximum NTF out-of-band gain of 2.5, the synthesized  $z$ -domain NTF is given by

$$NTF_{\text{syn}}(z) = \frac{(z-1)^2}{z^2 - 0.4676z + 0.1324} \quad (4.18)$$

Based on the impulse invariance transformation (corresponding to a rectangle DAC pulse shape) to the loop transfer function  $L(z)$  (where  $L(z) = 1/NTF_{\text{syn}}(z)-1$ ) [38], after design centering  $k_1 = 0.554$  and  $k_2 = 1.2$ .

### 4.3.2 Behavioral-Model Simulations

Behavioral-model simulations are performed to quantify the effects of the non-idealities of building blocks in the proposed  $\Delta\Sigma$  ADC architecture (Fig. 4.9). In the simulations, the nonlinearity coefficients of the VCO V-to-F transfer curve are obtained from the transistor-level simulation of the VCO used in this  $\Delta\Sigma$  ADC. The simulated signal-to-quantization-noise-plus-distortion ratio (SQNDR) is plotted as a function of the gain error in the RSC path, as shown in Fig. 4.10(a). With a gain error of  $\pm 10\%$  in the RSC path, the SQNDR degradation is less than 2dB. Fig. 4.10(b) depicts the SQNDR versus the relative variation in  $K_{\text{VCO}}$ . As  $K_{\text{VCO}}$  increases, the suppression to the in-band quantization noise is improved, therefore a better SQNDR is expected. As shown in Fig. 4.10(b), the SQNDR is still above 80dB with a relative variation of -20% in  $K_{\text{VCO}}$ .

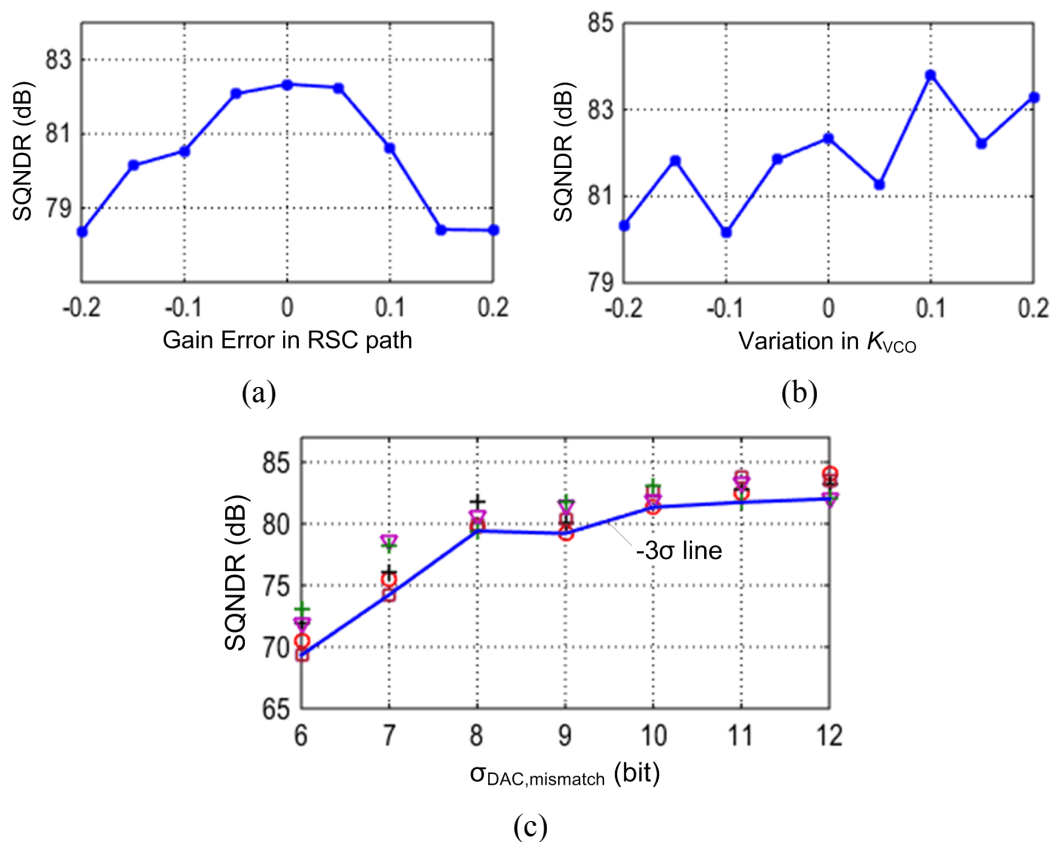


Figure 4.10: SQNDR of the  $\Delta\Sigma$  ADC plotted versus: (a) gain error in the RSC path, (b) relative variation in  $K_{VCO}$ , and (c) standard deviation of DAC mismatch.

As illustrated in Fig. 4.6, the way of implementing the phase quantization results in a clock averaging capability to the digital output code that shapes the DAC mismatch errors. Therefore, the DAC matching requirement can be relaxed. The DAC elements selection pattern is modeled in the simulations. A plot of SQNDR versus the DAC mismatch, shown in Fig. 4.10(c), reveals that 9.5b 1- $\sigma$  matching is needed to achieve a  $3\sigma$  SQNDR of greater than 80dB.

#### 4.4 Circuit Implementation

The circuit implementation details of the prototyped  $\Delta\Sigma$  ADC will be described in this section. Design trade-offs are also discussed to optimize the performance.

#### 4.4.1 $\Delta\Sigma$ Modulator

Fig. 4.11 shows the schematic diagram of the 2<sup>nd</sup>-order  $\Delta\Sigma$  modulator operating at a sampling frequency of 600MHz. Two VCOs are arranged in a pseudo-differential manner. The output phase of each VCO is sampled by an array of sense amplifier flip-flops (SAFFs), introducing phase-domain quantization noise. The digital output is obtained by comparing the sampled phase of one VCO with that of the other using an array of XOR gates. Then the digital output is fed back through a current DAC to the input of the VCOs. To allow enough settling time for the phase quantizer (composed of SAFFs and XORs), a delay of about  $0.1T_s$  is introduced between the sampling clock and the clock of feedback DAC. On the other hand, the residue self-coupled path is implemented using a 1<sup>st</sup>-order transconductance low-pass filter (TCLPF) whose transfer function is defined by

$$G_m(s) = \frac{(R_1 \parallel R_2)^{-1}}{1 + s / \omega_{SC}} \quad (4.19)$$

The product of the transconductance at dc and the equivalent resistance at the residue node should be equal to one.

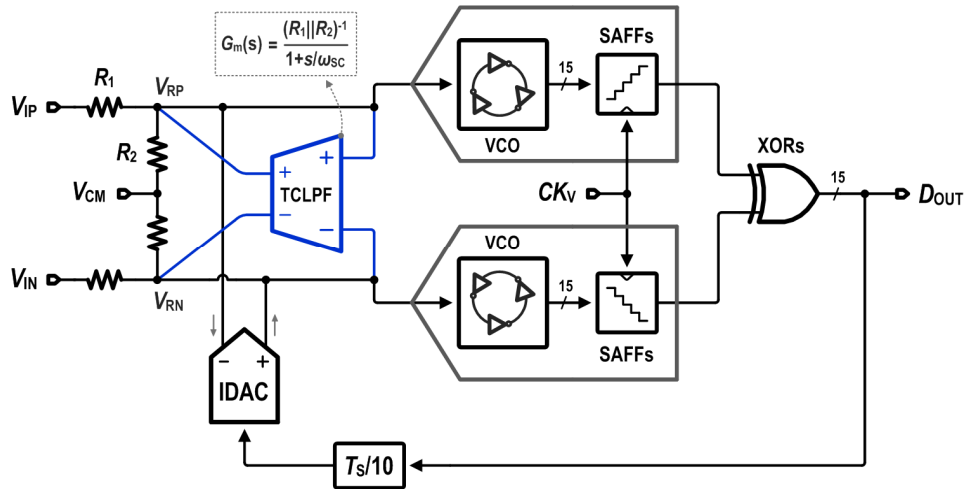


Figure 4.11: Schematic diagram of the 2<sup>nd</sup>-order  $\Delta\Sigma$  modulator.

Passive resistors  $R_1$  are used to perform the subtraction of the input signal path, feedback DAC path and the self-coupled TCLPF path in current domain. The voltage generated across  $R_1$  by the output currents from the feedback DAC and the self-coupled

TCLPF is subtracted from the input voltage to generate the residues (i.e.  $V_{RP}$  and  $V_{RN}$ ) at the two VCOs input. In addition, the resistor  $R_2$  is added to realize a resistive divider that further decreases the signal swing at the residue nodes. Then the VCO V-to-F conversion gain (i.e.  $K_{VCO}$ ) is designed to compensate for this scaling factor.

#### 4.4.2 Linear VCO

The schematic of the linear VCO is shown in Fig. 4.12. The VCO is comprised of 15 stages of delay cells in a ring. Each delay cell is implemented using two main CMOS inverters and two small inverters cross-coupled between the differential output nodes. A new VCO input stage that connects between the input voltage  $V_I$  and the control terminal of the delay cells is proposed that is implemented by a resistor  $R_C$  along with a fixed current source (transistor  $M_0$ ). In this way, it improves the linearity of the V-to-F transfer curve.

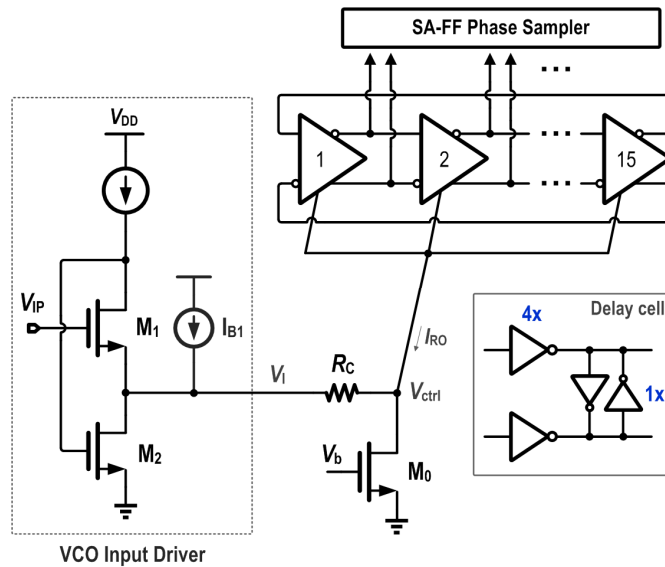


Figure 4.12: Schematic of the linear VCO.

The control current flowing into the ring oscillator is given by

$$I_{RO} = -\frac{V_I}{R_C} + \frac{V_{ctrl}}{R_C} + I_{M0} \quad (4.20)$$

where  $V_{ctrl}$  is the voltage at the control terminal of the delay cells. Similar to [39], the

transistor-level simulations show that the tuning curve of oscillation frequency versus the control current  $I_{RO}$  exhibits a negative curvature; the curve of  $V_{ctrl}$  against the input voltage  $V_I$  exhibits a positive curvature. According to (4.19), both nonlinear effects on the overall V-to-F transfer curve will get mitigated. As a result, the VCO linearity can be improved. Fig. 4.13 depicts simulated V-to-F transfer curve of the VCO. After deviating the V-to-F transfer curve from a best-fit line, the worst-case frequency error over the input voltage from -0.1V to 0.1V is -0.7MHz, corresponding to 1.1% of the full tuning range.

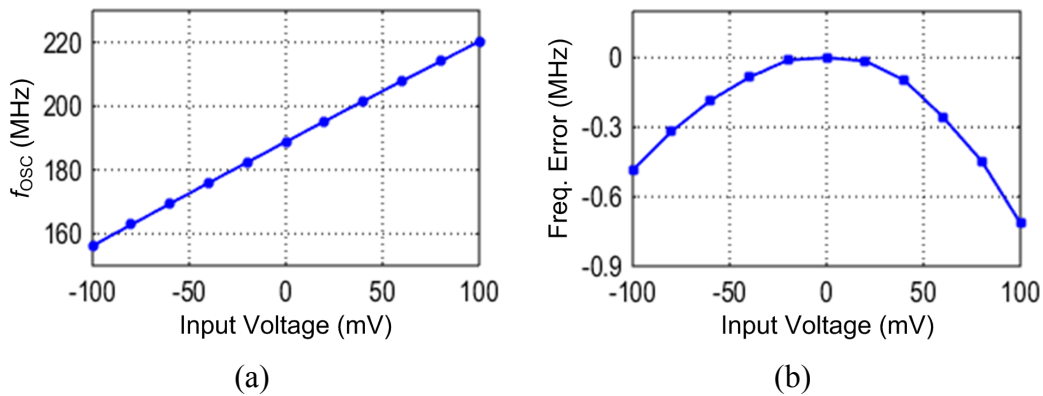


Figure 4.13: (a) Simulated V-to-F transfer curve of the VCO, and (b) frequency error after deviating from a best-fit line.

To drive the resistive input stage of the VCO and provide a high input impedance, a self-coupled source follower [25] is employed as the VCO input driver. In addition, the current source  $I_{B1}$  connected at the driver output node provides the nominal current flowing through  $R_C$  under dc operation conditions.

Fig. 4.14 plots the simulated phase noise of the VCO, which is about -108dBc/Hz at a 1MHz frequency offset. According to (4.15), the calculated signal-to-phase-noise ratio is about 73dB, which is 8dB larger than the calculated SQNR from (4.14). It is clear that the VCO phase noise does not limit the overall ADC performance.



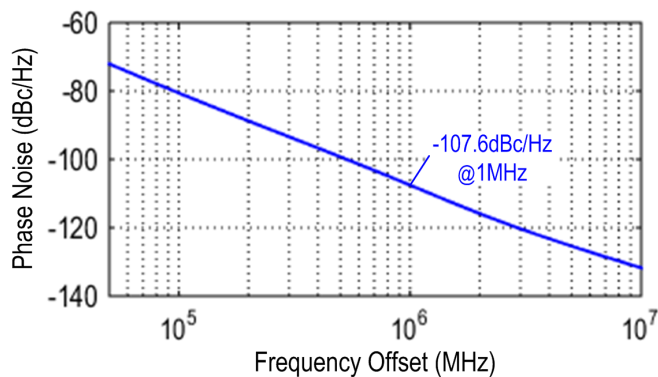


Figure 4.14: Simulated phase noise of the VCO.

### 4.4.3 Transconductance Low-Pass Filter

The schematic of the 1<sup>st</sup>-order TCLPF is shown in Fig. 4.15. A resistive source-degenerated transconductor topology with embedded local feedback is employed to achieve good linearity [15]. Transistors  $M_1$  and  $M_2$  form a negative feedback loop that largely reduces the equivalent resistance looking into the node at the source of  $M_1$ . As a result, the current flowing in the source degenerated resistor approximates to  $v_{id}/R_S$  (where  $v_{id}$  is the input differential voltage). This current is also equal to the small-signal current incremental in the transistor  $M_2$ , since the current of  $M_1$  is unchanged.

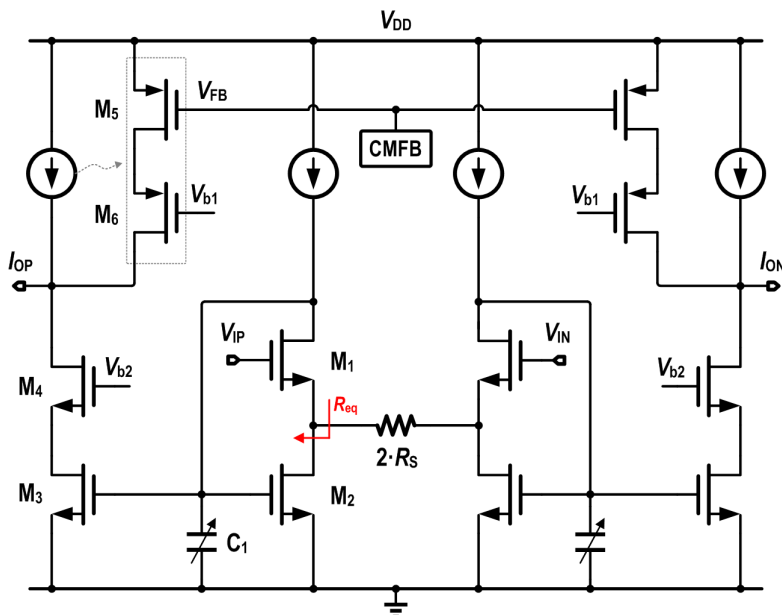


Figure 4.15: Schematic of the 1<sup>st</sup>-order TCLPF.

On the other hand, through the use of the current mirror  $M_2$  and  $M_3$ , the linearized differential current (i.e.  $v_{id}/R_S$ ) is copied to the output stage. In this way, the proposed transconductor achieves good linearity while drawing low current in each branch. The cascode structure is used in the output stage to provide high output resistance. A common-mode feedback (CMFB) circuit sets the output CM voltage by adjusting the voltage at node ' $V_{FB}$ '.

The capacitor  $C_1$  is placed at the gate of the current mirror  $M_2$  and  $M_3$  to result in a 1<sup>st</sup>-order low-pass transfer function. To derive the transfer function of the TCLPF, the small-signal half circuit of the first stage is shown in Fig. 4.16. The voltage incremental  $v_x$  at the gate of transistors  $M_2$  and  $M_3$  is given by

$$v_x = -\frac{v_{ip}}{g_{m2}R_S} \cdot \frac{1}{s \frac{C_1}{g_{m2}} \left( \frac{1}{g_{m1}R_S} + 1 \right) + 1} \quad (3.21)$$

As illustrated, it has a pole whose frequency is approximately defined as  $g_{m2}/C_1$ . In this work,  $C_1$  is adjustable to cover PVT variations.

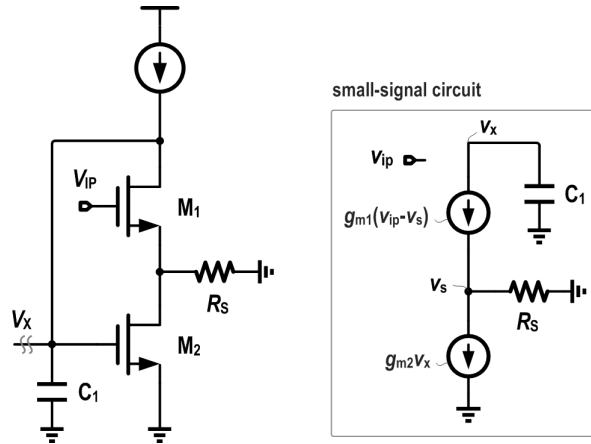


Figure 4.16: Small-signal half circuit of the first stage in the TCLPF.

#### 4.4.4 Current DAC

The feedback DAC in the  $\Delta\Sigma$  modulator is implemented using a non-return-to-zero (NRZ) topology. In contrast to a return-to-zero topology, an NRZ DAC is less sensitive to clock jitter but is more susceptible to inter-symbol interference (ISI). The unary

current steering architecture is used to achieve fast switching and reduce the distortion caused by ISI. To make the full scale of the feedback DAC equivalent to  $\pm V_{\text{REF}}$ , the current in the DAC unit cell is determined by

$$I_{\text{u,DAC}} = \frac{V_{\text{REF}}}{2(N+1)R_1} \quad (4.22)$$

Fig. 4.17 shows the schematic of the DAC unit current cell. The current source is cascoded to increase the output impedance, and the cascode transistor that is designed with  $2\times$  minimum channel length provides shielding from the switching node. Furthermore, voltage glitch at the drain of the cascode transistor is minimized by using input signals with high crossover point that are generated using cross-coupled NOR gate latches. The DAC current source transistors are sized to achieve better than 9.5-b matching in the DAC. To minimize the noise contribution, they are designed with a large overdrive voltage.

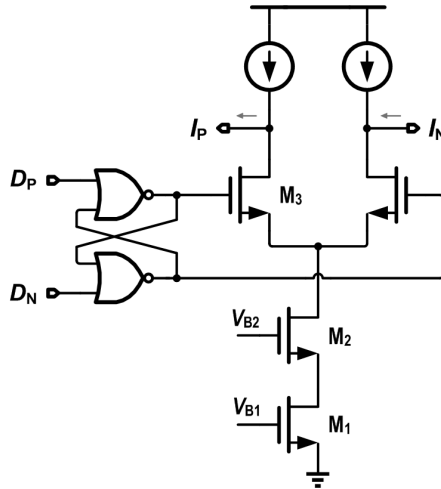
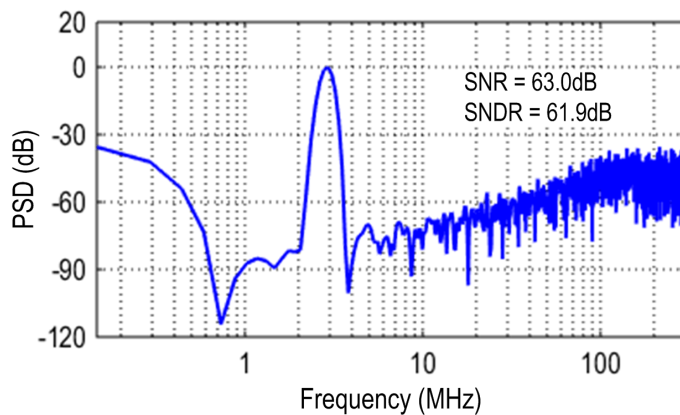


Figure 4.17: Schematic of the DAC unit current cell.

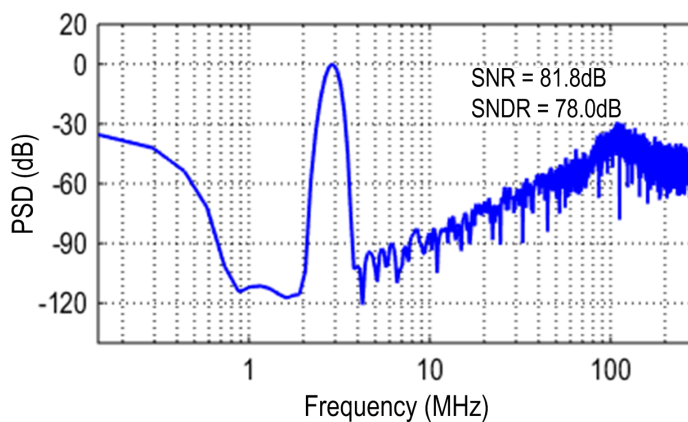
## 4.5 Simulation Results

The prototyped  $\Delta\Sigma$  modulator is designed in a 65nm CMOS process. Operating with a 600MHz sampling frequency, the  $\Delta\Sigma$  modulator consumes 2.9mW power, of which 1.6mW is consumed by the analog blocks (including TCLPF, DAC and VCO driver) and 1.3mW by the digital blocks. Among the digital blocks, the two VCOs consume

0.66mW from a 1.2V supply voltage. For a  $1.2V_{pp}$  (-2.5dBFS) sinusoidal input signal at 2.894MHz with a 0.8V common-mode voltage, Fig. 4.18 shows the simulated (4096-point FFT) spectrum of the  $\Delta\Sigma$  modulator with the TCLPF block powered off and on. The  $\Delta\Sigma$  modulator achieves 78dB SNDR over a 10MHz bandwidth, which is 16dB improvement compared to the case with the TCLPF block powered off.



(a)



(b)

Figure 4.18: Simulated spectrum of the prototyped  $\Delta\Sigma$  modulator with the TCLPF block powered (a) off and (b) on.

## 4.6 Summary

A pseudo-differential-VCO based continuous-time  $\Delta\Sigma$  ADC with a residue self-coupling technique is presented and implemented with mostly digital circuits. Two VCOs are arranged in a pseudo-differential manner. The digital output is obtained by

comparing the sampled output phase of one VCO with that of the other. The digital output is fed back through a DAC, and passive subtraction is realized in current domain to obtain the residue at the VCO input. The residue self-coupling is implemented using a linear 1<sup>st</sup>-order transconductance low-pass filter. The transistor-level simulations in a 65nm CMOS process show a 78dB SNDR over a 10MHz signal bandwidth.

## CHAPTER 5. CONCLUSIONS

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The increasing popularity of portable electronics devices calls for a wireless receiver system with better sensitivity, more reconfigurability/programmability and decreasing power consumption. As the CMOS process scales down to submicron, reduced supply voltage and lower transistor intrinsic gain make it difficult to implement analog circuits in a power efficient manner. It has become advantageous to shift more analog signal processing functions conventionally realized in voltage (analog) domain into utilizing charge or time as the variable that can be processed by mostly digital/passive circuits. In this thesis, both circuit-level techniques and architectures are proposed that are inherently compatible with transistor scaling in submicron CMOS, meanwhile achieving state-of-the-art performance and optimizing power efficiency.

In Chapter 2, a highly reconfigurable charge-domain switched- $g_m$ -C biquad band-pass filter (BPF) topology is presented that utilizes an interleaved semi-passive charge sharing technique. It uses only switches, capacitors, linearity-enhanced  $g_m$ -stages and digital circuitry for a 3-phase non-overlapping clock scheme. Flexible tunability in both center frequency and -3dB bandwidth is achieved with a scaling-compatible implementation. A 4<sup>th</sup>-order BPF prototype operating at a 1.2GS/s sampling rate is designed with a cascade of two proposed biquads in a 65nm LPE CMOS process. The filter prototype consumes 7.5mW total power from a 1.2V supply voltage, and occupies a core area of 0.17mm<sup>2</sup>. A tunable center frequency of 35–70MHz is measured with programmable bandwidth.

Chapter 3 presents a highly linear continuous-time low-pass filter (LPF) topology with source follower coupling that achieves excellent power efficiency. It synthesizes a 3<sup>rd</sup>-order low-pass transfer function in a single stage using coupled source followers and three capacitors, and can be configured to 2<sup>nd</sup>-order by disconnecting a capacitor. A 5<sup>th</sup>-order Butterworth prototype is designed with a cascade of two proposed filter stages in a 0.18 $\mu$ m CMOS process, and occupies a core area of 0.12mm<sup>2</sup>. Operating with a 1.3V supply voltage, the filter consumes only 0.5mA current, and achieves a -

3dB bandwidth of 20MHz and a dynamic range (at 1% THD) of 76.8dB.

A pseudo-differential-VCO based continuous-time  $\Delta\Sigma$  ADC with a residue self-coupling technique is described in Chapter 4, which is implemented with mostly digital circuits while achieving excellent power efficiency. Two VCOs are arranged in a pseudo-differential manner. The digital output is obtained by comparing the sampled output phase of one VCO with that of the other. The digital output is fed back through a current-steering DAC, and passive subtraction is realized in current domain to obtain the residue at the VCO input. The residue self-coupling is implemented using a linear 1<sup>st</sup>-order transconductance low-pass filter (TCLPF). The transistor-level simulations in a 65nm CMOS process show a 78dB SNDR over a 10MHz signal bandwidth.

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