

Solution Room - Science Citizenship: Exploring the Important Competences

Even though citizen science has been taking off and many initiatives have been started, the competencies, knowledge and skills needs of citizens, involved scientists, citizen science facilitators, and others among them have often been left unnoticed. Bringing these needs into the picture has been the goal of Citizen Science NOW. In this solution room, we offer a challenge to the participants about citizen science competences and taking up leadership; science citizenship.

How can the participants think with us to address active citizenship in citizen science? What do citizens need in order to be successful in tackling local challenges? How can local citizen science structures be created most effectively? We want the input of the participants in helping think with us.

The solution room will take twenty minutes. We will start by explaining the 'scan card' methodology, and then divide the participants into small groups. Proceeded by a brainstorm session, in which they will create their own scan card which contains the competences that they consider the most important for 'science citizenship'. This will be done on A3 format. In the last five minutes, we will gather their scan cards and share them with everyone. We will have an indication of what the researchers consider the most important competences. Our interest is to get their feedback on 'activating' citizen science, and finding out how citizens can take up leading roles in their challenges.

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