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## IS 663: System Analysis & Design

Sameh Sabet

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## IS663 –System Analysis & Design Syllabus Fall 2023

Instructor Sameh Sabet Department of Informatics Ying Wu College of Computing New Jersey Institute of Technology

Instructor	Sameh Sabet	Office Hours	by appointment (please email first) Online Thursday, Friday 5pm-8pm
Office Telephone Fax	N/A (732) 596-7704	Email Web Site	<u>ssabet@njit.edu</u> Canvas

Please contact me via Canvas first and/or via email. I generally respond to emails within an hour.

## I. COURSE SPECIFICATIONS

Course:	IS 663
Course Title:	System Analysis and Design
Prepared:	August 2023
<b>Course Prerequisite:</b>	IS-601
-	some programming knowledge is strongly encouraged

## II. COURSE OVERVIEW

This course develops the skills necessary to analyze, design and manage the development of effective enterprise-scale information systems solutions incorporating contemporary methods and effective organizational and global project management practices. It focuses on technical business systems analysis and design techniques, and covers key software engineering principles, methods and frameworks, including process models, agile and lean principles, project and risk management, estimation, requirements elicitation and analysis, modeling, system and software architecture, design patterns, and quality systems. Students will actively participate in discussions, review selected articles, participate in team exercises and collaborate on projects involving analysis and prototyping of applications addressing real-world problems and integrating current and emerging technologies.

# **III. OUTCOMES EXPECTED UPON THE COMPLETION OF THE COURSE**

Upon the completion of the course the students will be able to:

- Describe the structure, activities, flows, control loops, value creation and best practices related to classical and modern lifecycle models, including Agile methods such as Scrum
- Contrast and compare different process models for suitability to project characteristic, needs and context
- Select, customize, or define hybrid process models for specific classes of

development projects

- Run agile (simulated) start-up projects using Agile frameworks and performing the roles of a product owner, scrum master and team member.
- Build Product Backlogs (PBLs), writing user stories
- Do analysis, specification and design of software applications using techniques such as use cases, scenarios, design patterns and design heuristics
- Perform essential project management functions, including planning and risk management in global and collaborative projects
- Estimate projects using classical and agile estimation techniques
- Build prototypes.
- Describe DevOps concepts and CI/CD pipelines
- Compare different architectural models, levels and types of architecture
- Describe the fundamentals of quality assurances and quality frameworks

## IV. ACADEMIC INTEGRITY

Academic Integrity is the cornerstone of higher education and is central to the ideals of this course and the university. Cheating is strictly prohibited and devalues the degree that you are working on. As a member of the NJIT community, it is your responsibility to protect your educational investment by knowing and following the academic code of integrity policy that is found at:

http://www5.njit.edu/policies/sites/policies/files/academic-integrity-code.pdf.

Please note that it is my professional obligation and responsibility to report any academic misconduct to the Dean of Students Office. Any student found in violation of the code by cheating, plagiarizing or using any online software inappropriately will result in disciplinary action. This may include a failing grade of F, and/or suspension or dismissal from the university. If you have any questions about the code of Academic Integrity, please contact the Dean of Students Office at dos@njit.edu

## V. GRADE STRUCTURE

ACTIVITY	POINTS
Exam	30
Project	40
Labs, Discussions and Participation	30
TOTAL POINTS	100

Generally speaking the final letter grades will follow a curve. While not an exact prescription, it is a pretty good guide.

Α	(25%)
B+	(25%)
В	(30%)
C+/C/F	(20%)

## VI COURSE TEXTS AND READINGS

#### A. TEXTS

#### Required

"Software Engineering," Ian Sommerville, 10th Edition

#### Recommended

"Software Engineering: A Practitioner's Approach," R. Pressman, McGraw Hill, NY 2003.

#### **B. READING ASSIGNMENTS (to be read before the indicated session)**

Note: The readings listed below are open to change. I will continue to update (add/remove/modify) the readings if/when I find more relevant papers as the semester progresses. I will, however, keep you informed of the changes as they occur.

## VII. PROJECTS

The Projects are an opportunity for you to apply the concepts we will discuss throughout the semester to solve "real-world" problems. Working as a team, you are to demonstrate your mastery of the concepts, methods, tools, and techniques covered in class.

You will be required to view the project from many angles - customer, analyst, developer, tester, manager and end user. You will develop and analyze requirements, project plans, designs and will eventually prototype your design.

Details about the project will be discussed on Canvas.

Project teams should made up of 4 to 6 students.

#### Deliverables

**Requirements Package 30** 

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Design Documents 40 Prototype & Presentation 30

## **VIII. DISCUSSIONS**

Your overall grade for this component will be based on the quality of your effort in leading and participating in class discussions and exercises.

**Class Discussion**: You will be responsible in participating in online discussion on the week's theme for each class. This assumes you have thoroughly synthesized the information from the readings and has picked out a few relevant points to have a meaningful discussion. The purpose is not only to present your ideas, but also to elicit comments from the rest of the class in a meaningful discussion. A very useful way of doing this is by asking thought-provoking questions.

Each student is expected to post (on Canvas) TWO days ahead of time (i.e. before Monday of that week) at least TWO questions they would like the rest of the class to contemplate (especially while reading the articles for that class). Please be advised that posting questions late or not at all WILL affect your grade.

At the end of the week (Sunday), each student must then pick TWO questions posted to reply to with their thoughts.

Here is the grade point distribution for this component (20 points):

Online Participation	10 points
Posting Questions	10 points

## IX. Grading

Late assignments submissions may be accepted for partial credit, with every day late accruing a 10% penalty.

As a rule of thumb, any assignment you submit to me will be graded and returned within a week.

Online discussion grades will be reflected/updated whenever any other deliverable is graded and posted.

## X. Schedule Class Meetings

Class materials are due on the following Sundays:

Session	Date	Торіс	Readings	Deliverables
Session 1	09/05	Introduction	CH 1, 11	
Session 2	09/11	SDLC Models: Basics, Comparative Analysis	CH 2 "Software Chronic Crisis," W. Wayt Gibbs, Scientific American, September 1994, pp. 86-95. "No Silver Bullet" by Fred Brooks, 1987, Brooks87.pdf PS. I know these are "ancient", but I want you to realize our challenges remain	Project Teams Formed
Session 3	09/18	Process models (cont.) Requirements Engineering Process: Activities, Standards, Documentation	the same! CH3	Project Proposal
Session 4	09/25	Requirements Modeling & Specification Overview: Structured and OO Approach, Use Cases, Informal and Formal Specifications, Data Flow	CH 4	

				,
		Analysis;		
		Methods: Data		
		Flow Diagrams		
		(DFD), Data		
		Dictionary (DD),		
		BNF, Process		
		Description		
		Examples		
Session 5	10/03	Requirements	CH 5	
		Modeling &		
		Specification	User Stories	
		(Cont.)		
		Methods: Use	Examples and	
		Cases and	Template	
		Scenarios	Atlassian	
		Examples	<u>/((d35)d11</u>	
		User Stories		
Session 6	10/10	Project	CH 22, 23	
		Management, Risk		
		Management	Project	
		Cost Estimation	management with	
			agile principles	
			Atlassian	
Session 7	10/17	Requirements	CH 25	Project Plan
50351011 7	10/17	Management		Due
		Software Tools for		Due
		Requirements		
		Management,		
		Modeling &		
		Specification		
	10/24	Tools	CUC	DerD
Session 8	10/24	Design: Basic	CH 6	Req Due
		Concepts		
		System &		
		Software		
		Architecture		
		Design Methods &		
		Tools		
		HCI		
Session 9	10/31	Design Methods	CH 24	
	10/01	and Notations		
	l			I

		Transition in a fur		]
		Transitioning from		
		Requirements to		
		design - heuristics		
		and guidelines		
		Introducing		
		Design Quality:		
		Basic Elements,		
		Cohesion &		
		Coupling,		
		Reviews,		
		Verification		
Session 10	11/06	Object Oriented	CH 7	Architecture
		Analysis & Design		Doc Due
		(OOAD): Basics		
		Concepts, Static		
		& Dynamic		
		Views,		
		Object Dictionary,		
		OOD Overview		
Session 11	11/13	OOAD - continued	CH 16	
		UML:		
		Introduction,		
		Notation,		
		Diagrams		
NOTHING	11/20	THANKSGIVING		
DUE		BREAK		
Session 12	11/27	Design Patterns	CH 7 (7.3), CH. 17	
		Change control		
Session 13	12/04	Quality	CH 24.2	Detailed
		Frameworks: SEI		Design Due
		Maturity Model &		U
		ISO 9000		
Session 14	12/11	Course Summary,		Project Final
		Q&A - Exam		Presentation
		Preparation		& Prototype
Session 15	12/15	Final	Take Home/Online	··· · · · · · · · · · · · · · · · · ·
			48 hours to complete	
			Over the weekend	
L			e ver the weekend	

## XI. ANNOUNCEMENTS AND INSTRUCTIONS

Students are responsible for all postings on Canvas. Students should check Canvas at least two or three times a week for any updates. Any announcements or due dates on Canvas take precedence and are final.

**NOTE**: THE SCHEDULES AND PROCEDURES IN THIS COURSE ARE SUBJECT TO CHANGE IN THE EVENT OF EXTENUATING CIRCUMSTANCES. YOU WILL BE NOTIFIED OF DEVIATIONS.

## XII. DISABILITY ACCOMODATIONS

If you are in need of accommodations due to a disability please contact Scott Janz, Associate Director of the Office of Accessibility Resources & Services (OARS), Kupfrian Hall 201, to discuss your specific needs. A Letter of Accommodation Eligibility from the OARS authorizing your accommodations will be required.