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Optimization Of J&T Express Manado Courier Distribution Route Using Coordinate-Based Travelling Salesman Problem Method

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			Abstract: In the package delivery industry, exemplified by J&T Express Manado, optimizing courier distribution routes is essential for customer satisfaction, cost reduction, and on-time deliveries. The Traveling Salesman Problem (TSP) is a valuable tool for finding efficient routes to visit all delivery points once. This study employed the Genetic Algorithm and Nearest Neighbor Algorithm to tackle the TSP, aiming to identify the shortest routes and minimize distribution distances for J&T Express Manado's couriers using geographical coordinates.
			The Genetic Algorithm resulted in a distribution route of 41.20678 km,
			while the Nearest Neighbor Algorithm achieved a shorter route of
			38.10361 km. For J&T Express Manado, our findings indicate that the
			Nearest Neighbor Algorithm excels in identifying the shortest courier
			distribution route and requires significantly less computational time. This
			study offers insights for J&T Express Manado and similar courier
			services, enabling them to enhance distribution operations, potentially
Keywords:	TSP,	Genetic	reducing costs and improving efficiency. It also underscores the practical
Algorithm,	Nearest	Neighbor	advantages of the Nearest Neighbor Algorithm in addressing TSP
Aigorithm			challenges within the industry.

1. Background

Manado City is the capital city of North Sulawesi Province which is the center of development and progress in many sectors, one of which is the shipping and logistics sector. Delivery and logistics service companies are increasing along with the increase in the number of online shops or remote shopping.

J&T Express is a freight forwarding and expedition service provider company in Indonesia. The process of distributing J&T Express goods has become an influential thing along with the increasing public interest in buying and selling online. J&T Express uses a centralized system for distributing and receiving packages. This system is known as Drop Point.

The activity of delivering goods ordered by customers as above can be categorized into the Traveling Salesman Problem (TSP). The actual TSP case model is that there is a salesman who will visit a number of n cities. However, all cities must be visited and each city can only be visited exactly once. The problem is how the salesman can determine the shortest route that will be traveled in visiting all cities and returning to the starting city.

Several methods can be used to solve the TSP problem, including Genetic Algorithm and Nearest Neighbor Algorithm.

Many studies on TSP have been conducted, such as research conducted by Madona and Irmansyah, 2013, to find the shortest evacuation route in disaster-prone areas using the nearest neighbor algorithm. The same research has also been conducted by Zahro and Wahyuni, 2020, to optimize package delivery routes using genetic algorithm.

The limitation of this research lies in the distribution process, which starts from J&T Express Manado Head Office, passes through several J&T Express Drop Points, and finally returns to the head office. This process involves one courier. Travel costs are determined using the indrive application, taking into account the cost of the vehicle (car) and considering the shortest route based on two different algorithms.

The purpose of this research is to Determining the shortest route and minimum distribution with the

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Traveling Salesman Problem in the distribution of J&T Express Manado couriers with coordinates and to knowing the performance of Genetic Algorithm and Nearest Neighbor Algorithm in the case of J&T Express Manado. To obtain distance data, the Google Maps application is used to record the coordinates of each location.

2. Literature Review

2.1. J&T Express

J&T Express is a goods delivery service company, both in the form of documents and packages. J&T Express is a new company that also uses IT in offering its services, they offer the advantage of picking up goods. [1]

2.2. Spatial Data

Spatial data is data about geographic objects or elements that can be identified and have a reference location based on certain coordinates. [2]

2.3. TSP

Traveling Salesman Problem (TSP) is one of the optimization problems that seeks a cycle tour to visit all cities exactly once. [3]

The Hitchcock distribution problem is to find a set of values of the *mn* real variables x_{ij} subject to the following conditions in the equation below: [4]

$$\sum_{i=1}^{m} x_{ij} = c_j, \sum_{j=1}^{n} x_{ij} = r_i, x_{ij} \ge 0, \sum_{i,j} x_{ij}d_{ij}$$
$$= minimum,$$

(1)

Where:

- m,n : the number of cities to be visited.
- i,j : indices of stops that can take integer values from 1 to n.
- *c_j* : represents the total number of carriers to be routed to new station j from all the m old stations
- r_i : represents the number of carriers initially at old station i
- x_{ij} : displacement from point i to point j. Values 1 if there is a displacement, 0 if no displacement occurs displacement.

 d_{ij} : distance between point i and point j

In determining the closest distance, latitude and longitude are used to compute the distance between two coordinates. Haversine is one of the equations used to find the distance between two coordinates using latitude and longitude parameters. The representation of the location point of the shortest route search uses coordinate points in the form of latitude and longitude by calculating the distance between location points using the Haversine formula : [5]



Fig. 1. Haversine Formula

The Haversine formula serves to find the distance between the user's location and the destination location by performing calculations with this following [6] $long = (long2 + long 1)cos\left(\frac{lat1+lat2}{2}\right) =$ cos a cos b = sin a sin blat = (lat2 - lat1) $a = sin^2\left(\frac{lat}{2}\right) + cos(lat1)cos(lat2)sin^2\left(\frac{long}{2}\right)$

(2)

Information:

 $d = \sqrt{(a)R}$

R : the radius of the earth is 6371 (km) Lat : amount of change in latitude (km) Long : magnitude of change in longitude (km) d : distance (km)

2.4. Genetic Algorithm

Genetic algorithms search the solutions space of a function through the use of simulated evolution. In general, the fittest individuals of any population tend to reproduce and survive to the next generation, thus improving successive generations. Genetic algorithms have been shown to solve linear and nonlinear problems by exploring all regions of the state space and exponentially exploiting promising are as through mutation, crossover, and selection operation applied to individuals in the population. [7]

2.5. Nearest Neighbor Algorithm

The nearest neighbor (NN) algorithm for determining a traveling salesman tour is as follows. The salesman starts at a city, then visits the city nearest to the starting city. Afterwards, he visits the nearest unvisited city, and repeats this process until he has visited all the cities, in the end, he returns to the starting city. [8] This algorithm works as follows:

- 1. The salesman starts traveling from one city (usually the first city in the list).
- 2. Then, he visits the city closest to the selected starting city.
- 3. After visiting that city, he will go to the nearest city that he has not visited before.
- 4. This process is repeated over and over again until it has visited all the cities on the list.
- 5. Finally, after visiting all the cities, it returns to the initial city (home city).

3. Research Methodology

This research uses the Traveling Salesman Problem (TSP) method by utilizing Genetic Algorithms and Nearest Neighbor Algorithms. By using this method, the shortest route for the distribution of goods from the J&T

Express Manado Head Office to the J&T Express Manado Drop Point based on coordinates can be obtain.

The data in this research is secondary data which will be taken from the coordinate points of the J&T Express Manado courier distribution route using google maps.

The steps in this research are:



Fig. 2. Flowchart

4. Result and Discussion

4.1. Research Area and Symbolization

The distribution process by J&T Express Manado couriers starts from the J&T Express Manado Head Office. Furthermore, it moves to 11 J&T Express Manado drop points. To facilitate the work area in the process of distributing goods carried out by couriers, google maps are used to record the coordinates of the point. Then, the points are modeled using leaflet maps symbolized by red numbers in R as shown below:



- 1 : J&T Express Manado Head Office 2 : J&T Express Tanjung Batu
- 3 : J&T Express Malalayang
- 4 : J&T Express Tuminting
- 5 : J&T Express Sea
- 6 : J&T Express Paal
- 7 : J&T Express Komo Luar
- 8 : J&T Express Romo Lu
- 9 : J&T Express Winangun
- 10 : J&T Express Teling
- 11 : J&T Express Wonasa
- 12 : J&T Express Tateli

4.2. Distance Between Point Table 1 Distance M

				ladi	e 1.	Dista	ance	Mau	1X			
	1	2	3	4	5	6	7	8	9	10	11	12
1	$\begin{array}{c} 0.\\ 00\\ 00\\ 00\\ 0\end{array}$	1, 98 00 29	6, 6 0 8 6 6 4	2, 23 92 63	5, 9 5 9 5 2 1	2, 77 13 73	0,2 91 61 72	4, 0 2 2 4 8 1	5, 43 57 43	2, 62 60 83	0, 83 25 12 2	11 ,6 34 68 8
2	1, 98 00 28 6	0, 00 00 00	5, 2 6 5 6 8 5	4, 16 88 88	4, 1 7 1 5 5 9	4, 16 90 88	2,1 00 29 60	2, 2 4 3 7 5 4	3, 60 48 01	1, 12 95 30	2, 72 03 61 4	10 .2 77 10 5
3	6, 60 86 64 3	5, 26 56 85	0, 0 0 0 0 0 0	8, 01 30 17	2, 2 3 5 2 7 6	9, 28 81 11	6,8 65 59 47	3, 2 3 1. 7 9 8	5, 98 26 48	5, 94 84 87	7, 43 34 01 1	5, 03 98 97
4	2, 23 92 62 8	4, 16 88 88	8, 0 1 3 0 1 7	0, 00 00 00	7, 8 3 2 3 0 7	3, 11 26 14	2, 24 39 85 4	5, 9 6 9 6 6 7	7, 67 49 93	4, 85 94 08	1, 82 03 78 1	12 ,8 75 86 3
5	5, 95 95 20 7	4, 17 15 59	2, 2 3 5 2 7 6	7, 83 23 07	$ \begin{array}{c} 0, \\ 0 \\ $	8, 33 64 56	6,1 56 82 51	1, 9 4 4 8 8 5	3, 83 37 57	4, 47 88 98	6, 77 78 34 3	6, 50 88 38
6	2, 77 13 73 1	4, 16 90 88	9, 2 8 8 1 1 1	3, 11 26 14	8, 3 6 4 5 6	0, 00 00 00	2,4 85 97 15	6, 4 1 2 5 3 1	6, 66 40 35	4, 08 50 50	2, 05 51 00 6	14 ,3 27 90 0
7	0, 29 16 17 2	2, 10 02 96	6, 8 6 5 9 5	2, 24 39 85	6, 1 5 6 8 2 5	2, 48 59 71	$0,0 \\ 00 \\ 00 \\ 00 \\ 00$	4, 2 1 4 0 2 7	5, 45 66 26	2, 62 76 38	0, 62 53 31 8	11 ,8 96 64 3
8	4, 02 24 81 2	2, 24 37 54	3, 2 3 1 7 9 8	5, 96 96 67	1, 9 4 8 8 5	6, 41 25 31	4,2 14 02 69	$ \begin{array}{c} 0, \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{array} $	3, 28 23 57	2, 73 35 94	4, 83 63 14 0	8, 13 07 99
9	5, 43 57 43 1	3, 60 48 01	5, 9 8 2 6 4 8	7, 67 49 93	3, 8 3 7 5 7	6, 66 40 35	5,4 56 62 60	3, 2 8 2 3 5 7	0, 00 00 00	2, 83 25 48	6, 00 19 23 2	10 ,1 82 21 4
1 0	2, 62 60 82 5	1, 12 95 30	5, 9 4 8 4 8 7	4, 85 94 08	4, 4 7 8 8 9 8	4, 08 50 50	2,6 27 63 81	2, 7 3 5 9 4	2, 83 25 48	0, 00 00 00	3, 17 03 14 6	10 ,8 57 80 9
1 1	0, 83 25 12 2	2, 72 03 61	7, 4 3 4 0 1	1, 82 03 78	6, 7 7 7 8 3 4	2, 05 51 01	0,6 25 33 18	4, 8 3 6 3 1 4	6, 00 19 23	3, 17 03 15	$\begin{array}{c} 0, \\ 00 \\ 00 \\ 00 \\ 0 \end{array}$	12 ,4 53 54 2
1 2	11 ,6 34 68 85	10 ,2 77 10 5	5, 0 3 9 8 9 7	12 ,8 75 86 3	6, 5 0 8 8 3 8	14 ,3 27 90 0	11, 89 66 43 0	8, 1 3 0 7 9 9	10 ,1 82 21 4	10 ,8 57 80 9	12 ,4 53 54 24	$\begin{array}{c} 0, \\ 00 \\ 00 \\ 00 \end{array}$

Based on Table 1, point 1, that is the J&T Express Manado Head Office is the starting point and end point of the courier distribution in distributing goods. The distance from point 1 to point 2 is 1.980029 km. Likewise, the distance from point 2 to 1 is 1.980029 km, the distance from point to point itself is 0 km.

4.3. Route Determination Using Genetic Algorithm Method

4.3.1. Determining Genetic Algorithm Parameters Table 2. Genetic Algorithm Parameters

Population	Number of	Mutations
Size	Generations	Probability
20	20	0.1

4.3.2. Defining Genes

The gene in this case is a representation of the J&T Express Manado Head Office which is the starting place for distribution and drop points which are places that must be visited by couriers. The gene representation is as follows:

Gene 1 = J&T Express Manado Head Office Gene 12 = J&T Express Tateli

4.3.3. Generating The Initial Population

					10	au		7 . II	шu	ai	ΓU	Jul	aur	Л					
1	2	3	4	5	6	7	8	9	1 0	1 1	1 2	1 3	1 4	1 5	1 6	1 7	1 8	1 9	2 0
6	1 2	3	2	3	3	1 2	8	1 1	3	5	6	6	5	1 0	4	6	1 2	5	1 0
1	4	5	4	1 2	4	5	1	9	1 0	9	2	1	2	3	9	1 2	1 0	7	1 2
9	6	4	1	6	7	1 0	4	5	9	4	7	1 0	3	1 2	6	7	7	1 0	7
5	9	6	5	9	9	1	7	7	7	3	5	7	9	6	1	4	4	8	2
1 0	2	8	1 0	8	1 0	8	1 0	1 0	5	1	4	8	6	5	5	5	2	1	5
4	7	1	7	1 0	5	2	6	6	4	7	1 2	4	1	8	7	2	9	6	4
2	8	9	6	1	8	3	3	3	1 2	1 2	3	9	7	9	3	3	3	9	9
3	3	1 2	8	4	6	9	2	8	8	2	1 0	3	8	1	1 0	1 0	5	1 2	8
8	1	7	3	5	1	7	1 2	4	2	6	9	5	1 0	2	8	1	6	4	3
7	5	2	1 2	7	2	4	9	1 2	1	1 0	1	2	4	4	1 2	8	8	3	6
1 2	1 0	1 0	9	2	1 2	6	5	2	6	8	8	1 2	1 2	7	2	9	1	2	1

The initial population is generated using a random number technique, where each gene's value is determined according to the chromosome representation. Chromosomes contain information regarding potential solutions to the problem. To improve the solution, each generation produces new chromosomes using crossover and mutation operators. Each chromosome represents a sequence of locations to visit, with each number signifying the start and visitation points.

4.3.4. Determining Fitness Value

Then each chromosome undergoes an evaluation process to get the fitness value of each chromosome Calculate the distance of chromosomes based on the distance matrix table, for example:

As for calculating the Fitness Value on chromosome 1, is Fitness Chromosome 1=1/50.0053701 = 0.01999755. By performing the same calculation steps, Fitness Value of the other chromosomes will be obtained. Fitness Value on other chromosomes at Table 4.

0.01999755	0.01646308
0.01835079	0.01730297
0.01794055	0.02067041
0.02117475	0.02022357
0.01882250	0.01851333
0.02153545	0.01580169
0.02309486	0.01587918
0.01836202	0.01949077
0.01554056	0.01628392
0.01777693	0.01602796

Tabel 4. Fitness Value

Based on the Table 4, the best fitness value of the initial population is the 7th chromosome with a fitness value of 0.02309486. Chromosomes with the best fitness value of this generation population will be retained and carried over to the next generation.

4.3.5. Selection

After the generation of the initial population and the fitness value has been calculated, selection is performed on the population. In this process, the selection method used is elite selection. Elitism selection method is a method by retaining individuals that have a high fitness value to become the next generation. Individuals that have been retained will be compared with the the result of the regeneration process.

p1	p2	p3	p4	р5	p6	p7	p8	p9	p10
12	3	2	6	5	6	12	3	10	8
5	4	4	11	2	11	10	12	3	11
10	7	11	10	3	9	7	6	12	4
11	9	5	7	9	5	4	9	6	7
8	10	10	8	6	10	2	8	5	10
2	5	7	4	11	4	9	10	8	6
3	8	6	9	7	2	3	11	9	3
9	6	8	3	8	3	5	4	11	2
7	11	3	5	10	8	6	5	2	12
4	2	12	2	4	7	8	7	4	9
6	12	9	12	12	12	11	2	7	5

Table 5. Selection

Based on Table 5, p1until p10 is the chromosome that has the highest fitness value at the previous fitness calculation stage.

4.3.6. Crossover

Based on the results, P1 until P10 were selected from the best population (parents). At each iteration of repetition for each pair of parents, the crossover point is generated at the 4th point between the two chromosome genes. Then, the child chromosomes (Offspring) are formed by swapping the parts after the crossover point between the two parent chromosomes.

Crossover 1:

Parent 1 = 12-5-10-11-8-2-3-9-7-4-6

Parent 2 = 3-4-7-9-10-5-8-6-11-2-12

The result of crossover 1 is as follows:

Offspring 1 = 12-5-10-11-8-5-8-6-11-2-12

The offspring resulting from the cross-moving process above will then be mutated. The mutation process is carried out on the cross-moving offspring with the aim of obtaining new individuals as solution candidates in the next generation with better fitness, and gradually towards the desired optimum solution. In the results above, it can be seen that there are duplicates in the crossover results, this is because when the crossover point is chosen randomly there is a possibility that the same genes will be exchanged between the 2 parent chromosomes.

4.3.7. Mutation

Mutation occurs with a 10% probability. If a randomly generated number between [0,1] falls below this threshold, a gene value is swapped with another random gene value. Duplicates discovered during the previous crossover are removed using the Mutation process in R. This ensures the new population's chromosomes are free from duplicates. Swapping mutation is employed, where a randomly selected gene is exchanged with the gene that follows it.

Before duplicate removal and swapping mutation:

Mutation 1: 6-3-5-4-5-11-10-6-6-6-10

After duplicate removal and swapping mutation: Mutation 1: 6-3-5-4-12-11-10-9-7-8-2

4.3.8. Formulation New Population and Final Solution Genetic Algorithm

 Table 6. New Population and Final Solution Genetic

Algorithm							
Po	Mutat	Numb	Shortest	Shor	Opt.	Fitn	
р.	ion	er of	Routes	test	Gene	ess	
Si	Proba	Gener		Dista	ratio	Val	
ze	binty	ation		nce	n	ue	
20	0.1	20	1-12-5-	57.70	10	0.02	
			10-11-8-	574		309	
			2-3-9-7-	km		486	
			4-6-1				
20	0.1	20	1-6-3-5-	67.35	10	0.01	
			4-12-11-	377		597	
			10-9-7-8-	km		384	
20	0.1	20	2-1	(1.40	10		
20	0.1	20	7 10 2	645	10	0.01	
			12-5-11-	045 km		922	
			6-8-1	KIII		034	
20	0.1	20	1-2-6-3-	58.76	10	0.01	
			5-10-11-	459		770	
			4-8-9-12-	km		132	
			7-1				
20	0.1	20	1-2-12-4-	67.18	10	0.01	
			8-9-10-5-	629		706	
			6-7-11-3-	km		555	
			1				
20	0.1	20	1-9-8-2-	50.91	10	0.02	
			7-4-3-5-	787		341	
			12-10-	km		331	
20	0.1	20	16210	41 20	10	0.02	
20	0.1	20	3-12-5-8-	41.20 678	10	621	
			9-4-11-7-	km		659	
			1	КШ		0.57	
20	0.1	20	1-2-4-9-	68.36	10	0.01	
			5-12-6-	488		603	
			10-7-3-	km		531	
			11-8-1				
20	0.1	20	1-4-5-8-	72.33	10	0.01	
			11-10-2-	033		710	
			9-7-3-6-	km		677	
			12-1				
20	0.1	20	1-3-7-2-	69.37	10	0.01	
			5-6-11-	923		652	
			12-10-8-	km		038	
20	0.1	20	9-4-1	70.04	10	0.01	
20	0.1	20	1-9-/-0- 5 11 2 4	/0.94	10	0.01	
			12 0 2	508 km		240	
			12-0-2-	KIII		249	

The best chromosome with the highest fitness value in the initial population is carried over to the new population. The procedures of determining fitness value, selection, crossover and mutation are performed in the second generation to determine the population in the next generation. Iteration is carried out until the optimum fitness value is obtained in a particular generation. Based on the results of the study, the optimum generation was obtained in the 10th generation.

Based on Table 6, the shortest distance of 41.20678 km is obtained with the shortest route 1-6-2-10-3-12-5-8-9-4-11-7-1 because it has the highest fitness value of 0.02621659.



Fig. 4. Travel Route Map

4.3.9. Minimum Distribution

Origin Address	Destination	Travel
origin ruuress	Address	Cost
J&T Express Manad	L&T European Deal 2	IDR
o Head Office	J&T Express Paal 2	35.000
L&T Express Deal 2	J&T Express Tanjun	IDR
J&T Express Faal 2	g Batu	29.000
J&T Express Tanjun	L&T Express Taling	IDR
g Batu	J&T Express Tening	14.000
L&T Express Taling	J&T Express Malala	IDR
J&T Express Tening	yang	31.000
J&T Express Malala	L&T Express Tatali	IDR
yang	J&T Express Tateli	20.000
L&T Express Totali	L&T Express See	IDR
J&T Express Taten	J&T Express Sea	33.000
L&T Express See	L&T Express Robu	IDR
J&T Express Sea	J&T Express Danu	15.000
L&T Express Babu	J&T Express Winan	IDR
J&T Express Danu	gun	29.000
J&T Express Winan	J&T Express Tumin	IDR
gun	ting	47.000
J&T Express Tumin	J&T Express Wonas	IDR
ting	а	15.000
J&T Express Wonas	J&T Express	IDR
а	Komo Luar	14.000
J&T Express	J&T Express Manad	IDR
Komo Luar	o Head Office	19.000

Table 7. Shortest Route Travel Cost Genetic Algorithm

Based on the results of research using genetic algorithms, the shortest route is obtained, that is J&T Express Manado Head Office - J&T Express Paal 2 - J&T Express Tanjung Batu - J&T Express Teling - J&T Express Malalayang - J&T Express Tateli- J&T Express Sea - J&T Express Bahu- J&T Express Winangun - J&T Express Tuminting - J&T Express Wonasa - J&T Express Komo Luar- J&T Express Manado Head Office. Furthermore, travel costs are calculated, in this study travel costs are taken from the indrive application according to the route that has been obtained. Based on the total cost obtained as a minimum distribution result is IDR 301.000 for the vehicle used by the J&T Express Manado courier in one trip to distribute goods.

4.4. Route Determination	Using t	the Neare	est Neighbor
Algorithm			

Lable 0. 1 (carest 1 (cigiloo) fieration fiesdi	Table 8	. Nearest	Neighbor	Iteration	Result
---	---------	-----------	----------	-----------	--------

Table 6. Realest Reighbor Results						
Iterati	Routes	Distanc				
011		e				
1	1 7	0.29129				
1	1 - 7	09				
2	1 7 11	0.62463				
Z	1 - 7 - 11	20				
2	1 7 11 4	1.81834				
5	1 - 7 - 11 - 4	11				
1	1 7 11 4 6	3.10913				
4	1 - 7 - 11 - 4 - 0	13				
5	1 7 11 4 6 10	4.08047				
	1 - 7 - 11 - 4 - 0 - 10	87				
6	1 - 7 - 11 - 4 - 6 - 10 - 2	1.12826				
0		65				
7	1 7 11 4 6 10 2 8	2.24124				
7	1 - 7 - 11 - 4 - 0 - 10 - 2 - 8	38				
8	1 - 7 - 11 - 4 - 6 - 10 - 2 - 8 - 5	1.94270				
0	1 - 7 - 11 - 4 - 6 - 16 - 2 - 8 - 5	87				
9	1 - 7 - 11 - 4 - 6 - 10 - 2 - 8 - 5	2.23277				
,	- 3	51				
10	1 - 7 - 11 - 4 - 6 - 10 - 2 - 8 -	5.03425				
10	5 - 3 - 12	77				
11	1 - 7 - 11 - 4 - 6 - 6	10.1708				
11	10 - 2 - 8 - 5 - 3 - 12 - 9	202				

In this step, we begin at J&T Express Manado Head Office and calculate the distances to all J&T Express Manado drop points. Using the Nearest Neighbor algorithm, we select the drop point closest to "J&T Express Manado Head Office," which is "J&T Express Komo Luar" at a distance of 0.2912909 km. "J&T Express Komo Luar" is then chosen as the first stop on the route.

After visiting "J&T Express Komo Luar," the next iteration identifies the nearest drop point from "J&T Express Komo Luar" that hasn't been visited, and this process continues until all drop points are visited. Finally, the route returns to "J&T Express Manado Head Office," serving as the endpoint of the journey.

Using the same method following the Nearest Neighbor method algorithm, the distribution route obtained at the J&T Express Manado Head Office is 1 - 7 - 11 - 4 - 6 - 10 - 2 - 8 - 5 - 3 - 12 - 9 - 1 with a total distance is 0. 2912909 + 0.624632 + 1.818341 + 3.109131 + 4.080479 + 1.128267 + 2.241244 + 1.942709 + 2.232775 + 5.034258 + 10.17082 km = 38.10361 km.



Fig. 5. Travel Route Map

4.4.1. Minimum Distribution

Based on the results of research using the Nearest Neighbor algorithm method, the shortest route is obtained from J&T Express Manado Head Office, J&T Express Komo Luar, J&T Express Wonasa, J&T Express Tuminting, J&T Express Paal 2, J&T Express Teling, J&T Express Tanjung Batu, J&T Express Bahu, J&T Express Sea, J&T Express Malalayang, J&T Express Tateli, J&T Express Winangun back to J&T Express Manado Head Office. Then the travel costs are calculated using the indrive application to obtain the total cost as a minimum distribution.

Table 9.	Shortest Route	Travel Cost	Algorithm			
Nearest Neighbor						

Orderin Address	Destination	Travel
Origin Address	Address	Cost
J&T Express Manad	J&T Express Komo	IDR
o Head Office	Luar	25.000
J&T Express Komo	J&T Express Wonas	IDR
Luar	a	14.000
J&T Express Wonas	J&T Express Tumint	IDR
a	ing	15.000
J&T Express Tumin	L&T Express Deal 2	IDR
ting	J& I Express Faal 2	20.000
J&T Express Paal 2	LOT Express Taling	IDR
	J&I Express Tening	22.000
J&T Express Teling	J&T Express Tanjun	IDR
	g Batu	14.000
J&T Express Tanjun	I&T Express Dahu	IDR
g Batu	J&I Express Danu	16.000
J&T Express Bahu	L&T Express See	IDR
	Jan Express Sea	23.000
J&T Express Sea	J&T Express Malala	IDR
	yang	17.000
J&T Express Malala	I & T Emmana Tatali	IDR
yang	J&T Express Tatell	20.000
J&T Express Tateli	J&T Express Winan	IDR
	gun	43.000
J&T Express Winan	Kantor Pusat J&T E	IDR
gun	xpress Manado	15.000

Based on Table 9, the total cost obtained as a minimum distribution result is IDR 224.000 for the vehicle used by the J&T Express Manado courier in one trip to distribute goods.

4.5. Performance of Genetic Algorithm and Nearest Neighbor Algorithm

 Tabel 10. Performance of Genetic Algorithm

 and Nearest Neighbor Algorithm

Method	Route	Distance	Distribution Cost
Genetic Algorithm	1-6-2-10- 3-12-5-8- 9-4-11-7-1	41.20678 km	IDR 301.000
Nearest Neighbor Algorithm	$ \begin{array}{r} 1 -7 - 11 - \\ 4 - 6 - 10 \\ -2 - 8 - 5 - \\ 3 - 12 \end{array} $	38.10361 km	IDR 224.000

According to Table 10, it becomes evident that the Genetic Algorithm and the Nearest Neighbor Algorithm exhibit distinct strengths and weaknesses in the context of J&T Express Manado's distribution process.

The Genetic Algorithm's ability to yield the shortest route with a distance of 41.20678 km is a testament to its capacity for extensive search space exploration. By doing so, it can successfully navigate complex routes, potentially bypassing local minimums, and thereby, inching closer to the optimal solution. This outcome suggests that the Genetic Algorithm is wellsuited for scenarios where finding the absolute shortest route is of paramount importance. However, it is imperative to note that this advantage comes at the cost of a significantly longer computation time. Therefore, its feasibility in real-world applications may be limited, particularly in cases where time efficiency is crucial.

On the other hand, the Nearest Neighbor Algorithm's result of a 38.10361 km shortest route showcases its simplicity and efficiency. By prioritizing the closest distance between unvisited points, it offers a more straightforward and easily comprehensible approach to route optimization. The lower distribution cost of Rp 224,000 further underscores its cost-efficiency. This algorithm is particularly well-suited for situations where computational speed is a priority, and where the exact shortest route may not be the primary concern.

Referring to research conducted by Zahro and Wahyuni (2020), the use of mutation probability 10% can produce more genes that have similarities with their parents than using mutation probabilities smaller than 10%.

It is important to recognize that the choice between these algorithms should be made in alignment with the specific requirements and constraints of the distribution process. Factors such as time sensitivity, computational resources, and the acceptable degree of route optimization must be carefully considered. Moreover, it is worth noting that these results may serve as a foundation for further research and optimization strategies in the field of distribution logistics.

5. Conclusion

Genetic Algorithm: route 41.20678 km, cost Rp 301,000. Nearest Neighbor Algorithm: route 38.10361 km, cost Rp 224,000.

In conclusion, the Nearest Neighbor Algorithm is simpler and more economical than the Genetic Algorithm, suitable for J&T Express Manado. Nearest Neighbor involves distance calculation and nearest neighbor search, while Genetic Algorithm requires deeper understanding due to more complex concepts.

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