

Laboratory for Atmospheric and Space Physics University of Colorado **Boulder**

Enabling Mission Success: A Student's Perspective on Developing a Ground Station

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Abstract

In recent years, The University of Colorado Boulder's Laboratory for Atmospheric and Space Physics (LASP) has grown its SmallSat Operations (SMOPS) program into a large team of students and professionals managing the operations of multiple SmallSat missions. The team responsible for the on-site ground station (GSOPS) includes a small team of students alongside professionals who help manage the on-site UHF and S-band antennas, making use of open-source, commercial, and in-house software. In this process, the student ground station team has adapted the limited time and resources of a single ground station to accommodate the needs and science objectives of multiple missions. These accommodations include the development of best practices for scheduling around pass overlap, the design of automation capable of handling multiple missions without manual reconfiguration, and the implementation of robust error handling and intuitive paging to reduce the need for human intervention. This paper describes in more detail the students' perspective on the challenges and creative solutions of maintaining and improving the ground station.

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1 Introduction

As Laboratory for Atmospheric and Space Physics's (LASP) SmallSat Operations (SMOPS) program has grown, so have the needs of its ground station, incentivizing the inclusion of students in its development and maintenance. The team responsible for the on-site ground station (GSOPS) now includes a small team of students who help manage the onsite UHF and S-band antennas, making use of opensource, commercial, and in-house software. GSOPS is, among other things, responsible for generating weekly schedules consistent with the science objectives of in-flight missions, assisting with (primarily) end-to-end testing of in-development missions, and responding to anomalies related to the ground station.

The SMOPS team now provides mission operations for three in-flight missions: Colorado Ultraviolet Transit Experiment (CUTE), Compact Total Irradiance Monitor (CTIM), and Colorado Inner Radiation Belt Experiment (CIRBE). Since its creation, the student ground station team has adapted the limited time and resource budgets of a single ground station to accommodate the needs and science objectives of multiple missions. The goal of this paper is to share our, the student GSOPS team's, perspective on this development and on the challenges of operating a ground station under the constraints of multiple missions.

In the following sections, we outline our goals for addressing the challenge of accommodating multiple missions with limited hardware, the constraints we operated under, our solutions, and our lessons learned from the process.

2 Description of Hardware and Software

Fig.1 displays the command and control interfaces of LASP's in-flight missions. The ops machine exchanges commands and telemetry with the Ultra High Frequency (UHF) band ground station machine during real-time commanding, and the S-Band infrastructure acts as a channel for the high-rate downlink of science data.

On both the UHF and S-Band Software Defined Radio (SDR) machines, software interprets radio signals to and from the spacecraft. Our ground station uses GNURadio, a free and open source SDR. Due to different needs, each spacecraft has a slightly different radio configuration.

In order to account for the Doppler Effect on the

frequency from a satellite moving nearly 7.5 km/s, we apply a Doppler Correction on the ground. This functionality is facilitated by a free and open source software called Gpredict. Gpredict ingests the latest two-line element (TLE) measurements from NORAD and uses them to track a CubeSat's orbit. This functionality also allows Gpredict to act as our UHF rotator control, commanding the physical antenna to track the satellite across the sky. As the UHF SDR interprets telemetry information, it forwards it to our command and command and control software for an operator to interact with. The S-Band GS system, conversely, is self contained, operating independently. It uses an SDR configured for a much higher S-Band frequency. The data it detects and decodes is distributed to the CubeSat science teams. The S-Band dish is a more complex system than the UHF rotator and requires a different software, TrackGUI, to supply pointing commands. Since the tracking and radio is split across two computers, the S-Band SDR also requires Gpredict to apply a Doppler Correction.



Figure 1: GSOPS Data Concept

3 Objectives and Constraints

Because the ground station consists of only a single UHF and single S-band antenna, it provides an inherent scheduling challenge, and the unique constraints of each mission demand careful coordination and consideration of individual missions' needs and science objectives. As overlap is unavoidable and has the potential to interrupt the delivery of data to the science teams, it is the primary constraint around which we have tried to organize operation of the ground station.

Our ultimate goal is to manage the ground station so as to provide timely delivery of data to the science teams; however, this task requires more than just time for downlinks. Throughout each planning cycle, the planning and science teams coordinate with one another on when science data will be collected, when science data will be downlinked, and, most importantly, when the spacecraft will be commanded to do any of this. The latter two tasks, as well, require the coordination of the ground station.

A ground station which serves a single missions can be run with little automation: An instance of Gpredict may be started as needed or left configured for the mission indefinitely to allow for automated commanding or scheduled overnight downlinks. A second mission requires the operations team to either invest a great deal of time in reconfiguring the ground station between passes so that both missions can be serviced or sacrifice otherwise good passes during periods when the ground station is configured for the wrong mission. Both options prevent the ground station from participating in an efficient cycle of planning and downlinking. Add a third mission, and this task becomes almost impossible without around-theclock hands-on operating. The "off-console" work required to coordinate the process is just as time consuming.

Our desire for the ground station is that it can (1) coordinate the schedules of multiple missions, (2) operate with as much autonomy as is reasonable (including reconfiguring itself between passes), and (3) be adapted to new missions with novel scheduling needs in the future. In the following sections, we describe the more concrete objectives we set in order to meet this desire as well as the factors we identified as limiting our ability to do so.

3.1 Objectives

The final implementation of the ground station should be **fault tolerant**. A highly automated ground station is only useful inasmuch as it can respond to faults. One that requires hours of attention responding to faults is not much better than one that requires hours of attention to operate. A *usefully* autonomous ground station is able to diagnose and resolve its own faults and elevate the issue to a human operator only when absolutely necessary.

Of course, the ideal system does not have faults at

all; however, acknowledging that faults in general are unavoidable, our goal is to create a system which is robust to faults. Necessary for being robust to faults is identification of common and easy-to-resolve faults as well as a helpful paging system—that is, one that does not "over-page" and thus get ignored. Wherever reasonable, we would like the ground station to resolve faults quietly and return quickly to normal operation.

Some degree of human input cannot be avoided (and might even be desired), but where this is necessary the ground station should be **easy to use**. Even a fault-tolerant system might be cumbersome if anomaly resolution and routine human interactions are unintuitive and needlessly complicated. Again, a *usefully* autonomous ground station is able to *guide* the user through its routine uses and meaningfully point to unidentified or unresolved faults. This reduces the intensity with which future team member need to be trained as well as makes the ground station more accessible to non-members of the team.

The ground station is unlikely to ever be "finished": There will continue to be new bugs patched and new behaviors implemented; therefore, the system should be **easy to change**. The software should be modular to facilitate future work. Because we want to minimize necessary downtime, anticipated changes such as the addition of a new mission should be possible through a user-interface.

3.2 Constraints

Development of a new system is constrained in that we **should not expand existing hardware**. The inclusion of other ground stations in the LASP network might be a sensible solution; however, relying on expansion of hardware alone comes at a steep cost considering that a single set of hardware has ample time to accommodate multiple missions, if only it can be managed properly. Our improvements should focus on development of software that optimizes the use of existing hardware rather than expansion of hardware. If the system makes efficient use of limited software first, then whenever hardware is expanded, we can be more confident in the necessity of the expense and effort.

A further constraint of this development is that **current operations cannot be halted** even as the need for improvement grows. We can neither halt operations entirely during development nor leave the old system in place until it is complete. This constrains both the manner and rhythm of development as we are required to release features of the final design periodically as standalone updates. The result

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is that design decisions might be made prematurely or under more constraints than might otherwise be present.

The operations team is responsible for more tasks than planning and scheduling the ground station telemetry monitoring and delivery of science data, to name a few–and many of these tasks require interfacing with the spacecrafts' schedule. As such, the new system must **operate within existing workflows**. These points of interface are the most immediate constraints on development, as the new system should be outwardly identical to the old in order to not require rewriting of an even larger set of software.

4 Approach and Perspective

4.1 Pass Automation

In reference to the data concept illustrated in Fig.1, instances of ground station automation are hosted on the SDR machines, which are the interface between the physical antennas and the rest of the operations system. We identified the need for reconfiguration between passes as the primary source of unnecessary human effort (and the primary challenge for automation to address).

Although every mission shares an interface to the antennas, each requires a unique software-defined radio (SDR), tracking configuration, and radio configuration, which contain such information as location, uplink/downlink frequencies, modulation, and encoding—without any of which even routine operations become infeasible. GNURadio makes it simple to setup and execute mission-specific SDRs from the command-line; Gpredict, however, makes tracking and radio configuration inaccessible from the command-line by default. We identified two behaviors we wished to be free of human interaction: the abilities to (1) track and engage radio and rotator controllers and (2) configure for a given satellite and transponder.

With some effort, we implemented in our fork⁴ of Gpredict the option to track and engage the first available radio and rotator on startup as well as an expansion of the available configuration options. These changes allow automation to swap predefined mission-specific configuration files in and out of Gpredict's configuration directory and enable it to begin tracking a satellite on startup automatically. Our automation software now needs only to ingest the ground station's schedule and configure and execute these programs as passes approach.

This newfound autonomy satisfies our desire for the new system to be easy to use. Whereas the previous paradigm forced us to decide between wasted effort or wasted passes, the new system can handle complex schedules without human input—in fact, in some cases, it can tear down and set up between passes faster than a human operator, increasing the total number of passes we can run in a day. Moreover, because our design philosophy emphasized configuration files, the system is easy to change to accommodate new missions.

4.2 Paging and Fault Tolerance

Fault tolerance consists of two halves: fault detection and fault response. The ground station should be able to detect its own errors either resolve them or escalate the issue to a human operator. To do this, we needed to identify the most common detectable errors, their urgency, and whether or not they can be resolved procedurally.

Our paging design differentiates between "internal" and "external" fault detection. Pass automation can detect three internal faults: a failure of its own sub-processes, the absence has a schedule file, and invalid configuration files. If a fault interrupts the automation process, however, we lose all internal fault detection. As automation might run indefinitely without human input, such catastrophic failures might go unnoticed without a secondary paging system.

This possibility necessitates an external watchdog process. The watchdog references the pass schedule to compare the running process with what it expects at certain points in a pass. While in a pass, it expects the SDR, tracking software (Gpredict), and pass automation to be running, and outside a pass it expects only pass automation to be running. At regular intervals throughout the day, the cron daemon executes a program to assess and report on the status of the entire ground station. This approach also allowed the watchdog program to run to completion every time, minimizing the inherent risk found in internal fault detection.

With reliable fault detection in place, the system becomes capable of several fault *responses*—for example, the SDR might fail on startup, but internal fault detection can detect this failure and restart the program. The issue is escalated to a human operator only when necessary, a practice which helps to prevent "page blindness". A overactive notification system with unimportant warnings can cause impor-

 $^{{}^{4}}A$ "fork" is a term used to describe a copy made of an open-source piece of code. Changes made to this copy affect the internal implementation of the program without affecting the publicly available code.

tant warnings to be ignored.

If fault tolerance determines an issue is important enough for intervention, then the tools required to fix a problem should be built into the system. Pages include the detected error(s), the common response to each error, and a diagnostic screenshot of the alerting computer. The person in the loop can identify if it is a common error and then follow the Standard Operating Procedure (SOP) for that error.

4.3 Scheduling

As much effort is required to operate the ground station according to a complex multi-mission schedule, at least as much is required to design such a schedule. The scheduling process must balance the objectives and constraints of several missions, and doing so requires the synthesis of information from a wide range of tools and software, with more interfacing than any other part of operations.

The primary factor complicating the scheduling process is pass overlap, an increasingly present challenge with the addition of more missions. A human scheduler must keep and delete weeks-worth of passes according to mission-specific constraints on minimum number of downlinks, maximum time between downlink, and maximum elevation. This process occurs in collaboration with science planning teams, and when the science planning and ground station schedules disagree, the scheduler is responsible for *re*scheduling. As the number of missions increased, this juggling act quickly became unmanageable and error-prone for a single person, even with the minimal automation which existed.

Despite its complexity, large parts of the scheduling process are formulaic and lend themselves to automation. We compiled the many tools used by the scheduler into a single piece of software able to generate a tenable schedule and, more importantly, identify where it fails to meet known constraints. The task of the scheduler, then, becomes to review the schedule and decide if and how failures to meet constraints can be mitigated.

This more autonomous process satisfies our desire for the new system to be easy to use by removing human input except where it is desired—that is, in reviewing the final schedule and making arbitrary conflict resolutions. Moreover, this ease of use makes the system easy to change as well, as a modified schedule can be generated quickly in response to immediate operational needs.⁵

5 Results

5.1 Lessons Learned

The task of improving a functioning ground station upon which operations of missions depends forced us to compromise on the scope and speed of our development. Working on such a dynamic system without the option of downtime forced us to greatly compartmentalize our changes and design them in such a way that they can be easily reverted from without disrupting the normal flow of operations. This fact further constrained us to making improvements which fit inside of the current framework. The current state of the ground station has room for improvement, but we have placed it in a state that allows us to manage the complex coordination required to operate it—and the bandwidth the further improve upon it.

Any system, no matter how well-designed, will encounter failures. Recognizing this, we designed a system that is focused on robustness to faults rather than removal of faults. Of course, when they are identified, bugs are pursued and solutions are attempted; however, it is often the case that bugs are found in operations rather than testing. In such cases, the ground station should be able to operate until a patch can be made. This ability is all the more important in the development environment described, in which more immediate tasks need to be dealt with in the interest of continuous operations.

The improvements made to pass scheduling taught us to evaluate the degree of manual control necessary for an effective tool. Early on, we imagined a completely autonomous scheduling process. Throughout development, however, we found that individual mission needs could change on a day-byday basis and impacted one another during periods of pass overlap. We changed our philosophy from creating a tool to automate the entire process to a tool that automated the most difficult steps. A computer can better cross-check ground pass times against spacecraft downlinks, while a person can decide to prioritize a mission so its operations team can resolve an anomaly. This lesson emphasized the importance of good user interface design and accessibility of tools.

5.2 Accomplishments

These improvements culminated in a demonstrably improved Ground System. The focus on ease-of-use and adaptability meant that the addition of a third

⁵For a more detailed description of the changes between the previous and current versions of the scheduling process see Appendix A: Scheduling Processes. For a visual representation of the current scheduling tool in action, see Appendix B: Terminal Scheduling Tool.

mission, CIRBE, was seamless. CIRBE's rapid integration into the UHF and S-Band systems meant it was fully commissioned in five days, a milestone projected by conservative estimates to be measured in weeks.

Pass automation's ability to recover from common issues prevented an occasional SDR bug from causing missed passes. Over the most active 12 day period, the LASP Ground Station was able to successfully complete 12% more UHF passes and 9% more S-Band passes than it could have otherwise. These figures do not include the increased pass time due to automatic configuration between passes.

The most drastic upgrades to the Ground System were within pass scheduling. New scheduling methods included the use of a more accurate pass propagation software. Since pass schedules are created at a weekly cadence, pass times should be accurate to at least 6 days after generation. 6 days after creation, the new pass propagation software was 16x as accurate. Additionally, the previous method of weekly pass scheduling was time and labor intensive. The new method of pass scheduling reduced a 2 hour process to a 15 minute process, a speedup of 8x.

6 Final Remarks

Our development of the ground station has been driven by the need to more efficiently make use of limited time and human resources to accommodate multiple CubeSat missions. We identified scheduling and pass configuration as the primary contributors to wasted effort and created procedures to carry out routine tasks within a fault-tolerant framework that usefully guides human operators through tasks where their input is needed. Critical to the ground station's success is its ability to adapt to new missions with unique scheduling and configurational needs in the future. Under this framework, operators are able to focus their effort where it is most useful and depend on a reliable system of automation. The current state of the ground station is an efficient and easily maintainable system of automation capable of adapting to unique needs in the future.

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Appendix A: Scheduling Processes

Previous Scheduling Process

- 1. On each mission's development computer, find all scheduled ATS downlinks for that mission
- 2. On the UHF SDR computer, generate the pass schedule for the next two weeks using an IDL script.
- 3. Manually edit pass schedule file:
 - (a) Open the schedule file in a csv editor.
 - (b) Manually verify that all overlaps were mitigated correctly.
 - (c) Manually verify that all passes with ATS downlinks are kept.
- 4. Convert the schedule file into .sav file using an IDL script.
- 5. On both the UHF SDR and S-band SDR computers, manually verify that automation is looking for correct schedule and restart automation.
- 6. On the S-Band Dish computer, manually add every kept pass into TrackGUI.
- 7. On the UHF SDR computer, manually transfer all files to correct destinations.
- 8. On each mission's development computer, generate and send the $dayproc^6$ for that mission.
- 9. On each mission's operations computer, restart OASIS-CC with the new dayproc for the mission.
- 10. Notify the ground station and smalls at mission operations teams that the scheduling process has been completed.

Current Scheduling Process

- 1. On the UHF SDR computer, call the schedule generation python script for the next two weeks.
- 2. Use the manual editing functionality in this script to easily change the schedule (no manual checks required, all are done automatically).
- 3. On both the UHF SDR and S-band SDR computers, manually verify that automation is looking for correct schedule and restart automation.
- 4. On the S-Band Dish computer, mark all kept passes as track in TrackGUI (they will have been added automatically).
- 5. On each mission's operations computer, restart OASIS-CC⁷ with the new dayproc for the mission (they will have been automatically generated and sent from the development computers).

Notable Changes

Many steps in the previous version of the scheduling process were automated when moving to the current version. These step include: determining the scheduled ATS⁸ downlink times for each mission, checking that all pass overlaps were correctly mitigated, checking that all passes with ATS downlinks are kept, converting the schedule into desired file types, adding all kept passes to TrackGUI, transferring all files to correct destinations, generating and sending the dayproc for each mission, and notifying all correct channels of the completion of the scheduling process. With the automation of all these steps and the simplification of the manual editing process, the total amount of time required to complete the weekly scheduling process dropped from roughly two hours to under fifteen minutes.

 $^{^{6}}$ A "dayproc" is automation that allows the command and control computer to automatically connect to the ground station at the correct pass time.

⁷OASIS-CC is LASP's internal Command and Control software used to view spacecraft telemetry and send commands.

⁸"An "ATS" (Absolute Time Sequence) refers to commands stored onboard a spacecraft that execute at predetermined times. The spacecraft is loaded with future pass times at which it is instructed to begin S-Band downlinks.

Appendix B: Terminal Scheduling Tool





Step 1:

The TLEs for each mission are pulled from the web, and are verified to be up to date.

Step 2:

Using these TLEs, information from the yml file, and the python package SkyField, the passes for all missions are sorted by AOS time.

Step 3:

Conflicts between missions are automatically mitigated, and passes with elevations under the minimum requirement for the UHF and S-Band antennas are deleted. These decisions are displayed in the terminal for reference.



Finding ATS downlink pass times within timerange . CIRBE ATS downlink pass times within timerange... Grabbing all CIRBE ATSs from CIRBE Ops Machine Grabbing all CIRBE ATS downlink pass times for each ATS from CIRBE ATS Directory Finding all CIRBE ATS downlink pass times within timerange... CIRBE ATS cirbe_ats_23_146.prc: CIRBE Downlink pass at: 2023/152-05:14:30 CIRBE TS cirbe_ats_23_153.prc: CIRBE TS cirbe_ats_23_153.prc: CIRBE Downlink pass at: 2023/153-06:27:58 CIRBE Downlink pass at: 2023/154-06:07:20 CIRBE Downlink pass at: 2023/154-06:07:20 CIRBE Downlink pass at: 2023/154-06:07:20 CIRBE Downlink pass at: 2023/155-05:26:29 CIRBE Downlink pass at: 2023/155-05:26:29 CIRBE Downlink pass at: 2023/155-06:26:20 CIRBE Downlink pass at: 2023/156-07:20 CIRBE Downlink pass at: 2023/156-07:20:51 CIRBE Downlink pass at: 2023/157-06:39:40 CIRBE Downlink pass at: 2023/157-07:16:82 b. CUTE ATS downlink pass times within timerange... Grabbing all CUTE ATSs from CUTE Ops Machine Grabbing all CUTE ATS downlink pass times for each ATS from CUTE ATS Directory Finding all CUTE ATS downlink pass times within timerange... CUTE ATS cute_ats_23_153.prc: CUTE Downlink pass at: 2023/153-041:01:13 CUTE Downlink pass at: 2023/154-03:54:18 CUTE Downlink pass at: 2023/155-03:47:25 CUTE Downlink pass at: 2023/155-06:37:71 CUTE Downlink pass at: 2023/156-06:370:22 CUTE Downlink pass at: 2023/156-16:50:17 CUTE Downlink pass at: 2023/156-16:50:17 c. CTIM ATS downlink pass times within timerange... Grabbing all CTIM ATSs from CTIM Ops Machine Grabbing all CTIM ATS downlink pass times for each ATS from CTIM ATS Directory Finding all CTIM ATS downlink pass times within timerange... CTIM ATS ctim ats 23.152g.t.prc: CTIM Downlink pass at: 2033/154-02:06:20 CTIM Downlink pass at: 2033/154-22:08:50 CTIM Downlink pass at: 2033/154-22:08:50 CTIM Downlink pass at: 2033/156-02:30:01 CTIM Downlink pass at: 2033/155-01:25:02 CTIM Downlink pass at: 2033/155-01:25:02 CTIM Downlink pass at: 2033/155-01:25:02 CTIM Downlink pass at: 2033/155-21:05:19 CTIM Downlink pass at: 2033/155-21:05:19 CTIM Downlink pass at: 2033/156-02:11 CTIM Downlink pass at: 2033/156-02:12:01 CTIM Downlink pass at: 2033/156-02:12:01 CTIM Downlink pass at: 2033/156-02:12:02 CTIM Downlink pass at: 2033/156-02:12:02 CTIM Downlink pass at: 2033/157-03:02:11 CTIM Downlink pass at: 2033/152-03:28:41 CTIM Downlink pass at: 2033/152-03:28:41 CTIM Downlink pass at: 2033/152-03:28:41 CTIM Downlink pass at: 2033/157-23:28:41 CTIM Downlink pass at: 2033/157-23:28:41

Step 4:

ATS downlink times occurring within the schedules time window are determined and printed to the terminal for reference. CTIM ATS ctim_ats_23_152c_t.prc: CTIM DownLink pass at: 2023/152-23:31:07 CTIM DownLink pass at: 2023/153-01:09:18 CTIM ATS ctim_ats_23_152d_t.prc: CTIM DownLink pass at: 2023/153-02:07:33 CTIM DownLink pass at: 2023/153-04:25:28 CTIM DownLink pass at: 2023/153-22:50:00 CTIM DownLink pass at: 2023/153-22:50:00 CTIM DownLink pass at: 2023/153-04:00:28:02



IMPUTTED (V 0.0) Satellite Passes at BOULDER for 2023-06-01 2023-06-07 Index, Satellite, Start Time, End Time, Peak Elevation, UHF Priority, S-Eand Priority, Manually Edited 0, CTIF, 2023-06-017815:05:2017, 2023-06-0170:21:2017, 35.01, Keep, Delete, False 1, CUTE, 2023-06-01781:22007, 2023-06-0170:13:0-4007, 35.01, Keep, Delete, False 2, CTIF, 2023-06-01781:22007, 2023-06-0170:13:0-4007, 35.01, Keep, Delete, False 3, CUTE, 2023-06-0178:14:007, 2023-06-0178:15:0007, 55.8007, 97.35, Keep, Conflict, Palse. Keep, False 4, CUTE, 2023-06-0178:14:007, 2023-06-0178:15:0007, 55.8007, 97.35, Keep, Conflict, Delete, False 5, CTURE, 2023-06-0178:14:007, 2023-06-0178:53:3007, 97.35, Keep, Conflict, Delete, False 6, CURE, 2023-06-0178:45:2017, 2023-06-0178:53:2007, 97.35, Keep, Conflict, Delete, False 7, CTIF, 2023-06-0178:45:2017, 2023-06-0178:53:2007, 17.28, Keep,Conflict, Delete, False 9, CUTE, 2023-06-0178:45:2017, 2023-06-0178:53:2007, 10.18, Keep,Conflict, Delete, False 10, CTRE, 2023-06-0173:45:2007, 2023-06-0173:0107, 2023-06-0178:0107, 11.65, Keep,Conflict, Delete, False 11, CURE, 2023-06-0173:45:2007, 2023-06-0173:0107, 2023-06-0173:0

Step 5:

The initial schedule is checked for overlaps, mission requirements, and ATS downlink times. Errors found by these checks are printed to the terminal for reference.

Schedule Display:

The current version of the schedule is printed to the terminal with specialized highlighting to point out errors.

| | | 155 | | | | | | | |
|---|--------|---------------------------|--|--------|------------------|------------------------|--|--|--|
| 52 | CTTM | 2023-06-04T01 · 24 · 58UT | 2023-06-04T01-35-54UT | 35 32 | Veen | Keen False | | | |
| 53 | CTTM | 2023-06-04T03:02:56UT | 2023-06-04T03:14:06UT | 83.53 | Keen | Keen False | | | |
| 54 | CUTE | 2023-06-04T03-47-2211T | 2023-06-04T03-58-47HT | 29 88 | Keen | Keen False | | | |
| 55 | CTRBE | 2023-06-04T04-15-14UT | 2023-06-04T04-21-05UT | 3 89 | Keen | Delete Falce | | | |
| 56 | CTTM | 2023-06-04104-41-01117 | 2023-06-04104:21:0001, | 18 21 | Keep, | Delete Falco | | | |
| 57 | CUTE | 2023-06-04104.41.0101, | 2023-06-04104.01.0101, | 18 02 | Keep, | Delete, False | | | |
| 58 | CTRBE | 2023-06-04105:22:1001, | 2023-06-04105:53:0201, | 76 27 | Keep, | Keen False | | | |
| 59 | CTRRE | 2023-06-04T07-21-36UT | 2023-06-04T07-29-23UT | 6 89 | Veen | Doloto Falso | | | |
| 68 | CUTE | 2023-06-04T07:21:300T, | 2023-06-04107:29:2501, 2023-06-04115:30:03UT | 1 38 | Delete, | Doloto Falco | | | |
| 61 | CTRRE | 2023-06-04T16:23:50UT | 2023-06-04T16:34:31UT | 26 89 | Keen | Keen Falce | | | |
| 62 | CUTE | 2023-06-04T16:57:14UT | 2023-06-04T17-09-17UT | 51 86 | Veen | Keep, False | | | |
| 63 | CTRRE | 2023-06-04110.07.140T, | 2023-06-04T18:07:56UT | 16 86 | Keep, | Doloto Falso | | | |
| 64 | CUTE | 2023-06-04T18-32-30UT | 2023-06-04T18-42-13UT | 12 01 | Keen | Delete False | | | |
| 65 | CTTM | 2023-06-04T19-52-27UT | 2023-06-04T10:59:23UT | 4 92 | Veen | Delete False | | | |
| 66 | CTIM | 2023-06-04T21-27-32UT | 2023-06-04119:09:2901, 2023-06-04119:09:2901, | 36 76 | Keep, | Koon Falco | | | |
| 67 | CTTM | 2023-06-04T23-05-11UT | 2023-06-04T23-16-21UT | 51 66 | Keen | Keen False | | | |
| | | 156 | | 01100, | neep, | neep, ruese | | | |
| 68. | CTIM. | 2023-06-05T00:43:31UT. | 2023-06-05T00:54:27UT. | 34.22. | Keep. | Keep, False | | | |
| 69. | CTIM. | 2023-06-05T02:21:33UT. | 2023-06-05T02:32:43UT. | 67.76. | Keep. | Keep, False | | | |
| 70. | CUTE. | 2023-06-05T03:40:29UT. | 2023-06-05T03:51:39UT. | 25.04. | Keep. | Keep, False | | | |
| 71. | CTIM. | 2023-06-05T03:59:32UT. | 2023-06-05T04:09:56UT | 23.94. | Keep. | Keep, False | | | |
| 72. | CUTE. | 2023-06-05T05:15:02UT. | 2023-06-05T05:26:06UT. | 21.69. | Delete Conflict. | Delete Conflict. False | | | |
| 73. | CIRBE. | 2023-06-05T05:26:15UT. | 2023-06-05T05:37:25UT. | 38.62. | Keep Conflict. | Keep Conflict. False | | | |
| 74. | CTIM. | 2023-06-05T05:40:03UT. | 2023-06-05T05:43:16UT | 0.88. | Delete. | Delete, False | | | |
| 75. | CIRBE. | 2023-06-05T07:00:29UT. | 2023-06-05T07:09:52UT. | 12.77. | Keep. | Delete. False | | | |
| 76. | CIRBE. | 2023-06-05T16:03:51UT. | 2023-06-05T16:13:39UT. | 15.73. | Keep. | Delete, False | | | |
| 77. | CUTE. | 2023-06-05T16:50:12UT. | 2023-06-05T17:02:09UT | 42.02 | Keep. | Keep, False | | | |
| 78. | CIRBE. | 2023-06-05T17:36:44UT. | 2023-06-05T17:47:39UT. | 29.91. | Keep. | Keep, False | | | |
| 79. | CUTE. | 2023-06-05T18:25:17UT. | 2023-06-05T18:35:27UT. | 14.34. | Keep. | Delete, False | | | |
| 80. | CTIM. | 2023-06-05T19:12:06UT. | 2023-06-05T19:17:13UT | 2.36. | Keep. | Delete, False | | | |
| 81. | CTIM. | 2023-06-05T20:46:17UT. | 2023-06-05T20:56:59UT | 28.00. | Keep. | Keep, False | | | |
| 82. | CTIM. | 2023-06-05T22:23:41UT. | 2023-06-05T22:34:54UT | 61.54. | Keep. | Keep, False | | | |
| | | 157 | | | | | | | |
| 83, | CTIM, | 2023-06-06T00:01:59UT, | 2023-06-06T00:12:56UT, | 34.05, | Keep, | Keep, False | | | |
| 84, | CTIM, | 2023-06-06T01:40:05UT, | 2023-06-06T01:51:13UT, | 56.01, | Keep, | Keep, False | | | |
| 85, | CTIM, | 2023-06-06T03:18:00UT, | 2023-06-06T03:28:42UT, | 31.50, | Keep, | Keep, False | | | |
| 86, | CUTE, | 2023-06-06T03:33:36UT, | 2023-06-06T03:44:29UT, | 21.09, | Keep, | Keep, False | | | |
| 87, | CTIM, | 2023-06-06T04:57:27UT, | 2023-06-06T05:03:18UT, | 3.30, | Delete_Conflict, | Delete, False | | | |
| 88, | CIRBE, | 2023-06-06T05:05:53UT, | 2023-06-06T05:16:26UT, | 21.35, | Keep_Conflict, | Keep_Conflict, False | | | |
| 89, | CUTE, | 2023-06-06T05:07:46UT, | 2023-06-06T05:19:08UT, | 26.13, | Keep_Conflict | Keep_Conflict, True | | | |
| 90, | CIRBE, | 2023-06-06T06:39:32UT, | 2023-06-06T06:49:59UT, | 21.76, | Keep, | Keep, False | | | |
| 91, | CIRBE, | 2023-06-06T15:44:09UT, | 2023-06-06T15:52:35UT, | 8.90, | Keep, | Delete, False | | | |
| 92, | CUTE, | 2023-06-06T16:43:11UT, | 2023-06-06T16:54:58UT, | 34.38, | Keep, | Keep, False | | | |
| 93, | CIRBE, | 2023-06-06T17:15:54UT, | 2023-06-06T17:27:11UT, | 57.54, | Keep, | Keep, False | | | |
| 94, | CUTE, | 2023-06-06T18:18:05UT, | 2023-06-06T18:28:38UT, | 17.03, | Keep, | Delete, False | | | |
| 95, | CIRBE, | 2023-06-06T18:53:59UT, | 2023-06-06T18:57:51UT, | 1.24, | Delete, | Delete, False | | | |
| 96, | CTIM, | 2023-06-06T20:05:01UT, | 2023-06-06T20:15:22UT, | 21.37, | Keep, | Keep, False | | | |
| 97, | CTIM, | 2023-06-06T21:42:06UT, | 2023-06-06T21:53:22UT, | 75.33, | Keep, | Keep, False | | | |
| 98, | CTIM, | 2023-06-06T23:20:21UT, | 2023-06-06T23:31:19UT, | 34.78, | Keep, | Keep, False | | | |
| 99. | CTIM. | 2023-06-07T00:58:31UT. | 2023-06-07T01:09:37UT | 47.75. | Keep. | Keep, False | | | |
| 100. | CTIM | 2023-06-07T02:36:24UT | 2023-06-07T02:47:19UT | 41.79 | Keep, | Keep, False | | | |
| 101. | CUTE. | 2023-06-07T03:26:43UT. | 2023-06-07T03:37:18UT | 17.79. | Keep. | Delete, False | | | |
| 102. | CIRBE. | 2023-06-07T04:45:42UT. | 2023-06-07T04:55:06UT | 12.00. | Keep. | Delete, False | | | |
| | | | | | | | | | |
| MAGENTA TEXT = Passes with ATS downlinks marked as SBD Delete | | | | | | | | | |
| YELLOW TEXT = Passes with conflicting overlap | | | | | | | | | |
| RED TEXT = Passes with ATS downlinks marked as SBD Delete and conflicting overlap | | | | | | | | | |
| RED HIGHLIGHT = Suggests priority be switched | | | | | | | | | |

Suggest manually editing passes at the following indicies: [89] Make manual edits to the above schedule? (y/n) y 6. Running manual deconflicter for user to make changes as needed... Please select the index above to manually edit, or -1 when done: 89 Chosen Pass: Index, Satellite, Start Time, End Time, Peak Elevation, UHF Priority, S-Band Priority, Manually Edited 89, CUTE, 2023-06-06185:07:46UT, 2023-06-06195:19:08UT, 26.13, Keep_Conflict, Keep_Conflict, True Index 89: CUTE at 2023-06-06 68:07:46.979750 has UHF Priority = Keep_Conflict. Suggest changing priority. Would you Like to change the priority? (y/n) y Changing CUTE, 2023-06-06185:07:46UT, 2023-06-06105:19:08UT, 26.13 pass uhf_pri from Keep_Conflict to Delete_Conflict Index 89: CUTE at 2023-06-06 68:07:46.979750 has SBD Priority = Keep_Conflict. Suggest changing priority. Would you Like to change the priority? (y/n) y Changing CUTE, 2023-06-06185:07:46UT, 2023-06-06105:19:08UT, 26.13 pass sbd_pri from Keep_Conflict to Delete_Conflict Please select the index above to manually edit, or -1 when done: -1

Step 6:

Suggestions for edits are displayed in the terminal and the users is prompted to begin manual editing. The specific index of the schedule chosen for manual editing is displayed with all suggestions.



Step 7:

The edited schedule is checked for overlaps, mission requirements, and ATS downlink times. Errors found by these checks are printed to the terminal for reference.

No pass specific suggestions found.

ake manual edits to the above schedule? (y/n) n

ARNING: Pass schedule does not meet all scheduling requirements, are you sure you don't want to make edits? (y/n) y anual editing complete. NOTE: Scheduler chose to complete manual editing without mitigating all errors.

Error Message:

The user is once again prompted to manually edit, after the schedule is displayed. If the user chooses not to manually edit while errors are still present, they are once again prompted to return to scheduling. If they still choose not to, a message will print to the terminal noting this choice.

. Creating pickle file..

9. Creating CSV file...

10. Creating XML file...

1. Sending XML file to TrackGUI via HTTP POST request

12. Sending off other files

13. Generating and sending day procs

Step 8:

The schedule data is converted into a .pkl file. Step 9: The schedule data is converted into a .csv file. Step 10: The schedule data is converted into a .xml file. Step 11: The .xml schedule file is sent to TrackGUI via

HTTP POST request where the passes are automatically ingested.

Step 12:

The .pkl schedule file and the .csv schedule file are sent to various other locations for different scripts to access.

Step 13:

The dayprocs are generated for each mission and sent to that missions corresponding operations computer.

Step 14:

The ground station and smallsat missions operations teams are notified of the creation of the schedule.

During the execution of this script, all pertinent information is logged in the schedule log file for that week, and all error messages are additionally logged in the schedule error log file for that week. This ensures that each weeks scheduling process is well documented, allowing for reference and analysis later down the road.