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On Logistics And Motion Planning – An Informal Axiomatic Approach

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BACKGROUND AND MOTIVATION

- Logistics research often has a reverse synthesis function
- Assumption: fundamental principles underlie successful logistics applications based on robotic motion planning
- What theoretical construct could serve as a unifying foundation to comprehensively promote a deeper understanding of logistics as a





Informal axiomatic framework: less
rigorous, more intuitive
understanding of a domain

science?

Goal: find all relevant axioms that are useful/relevant for the design of logistic systems

The Loadrunner as an example of free-form motion planning in a packet sorting application

The AutoStore system as an example of gridbased motion planning in a bin storage application ©AutoStore

(a) A logistic axiom is an intuitively evident concept and empirically well-confirmed in practical working life. (b) Logistic axiomatic frameworks are generally evidencebased and need not be formally complete. (c) They provide a foundation for a meaningful reduction of reality upon which models can be built. (d) Their true value becomes apparent only in practical application.

STRUCTURING SPACE

Logistics Space as a manifold
Areas and Locations
Material, Articles, Objects





Earth and a a high-bay warehouse as manifolds, i.e. atlases containing maps

Axiom of Separation Objects and Locations are separated.



MOTION PLANNING

- > Path: a physical possible movement trajectory of an object
- Relation: one or more paths exist permanently between locations/areas







Logistic Areas on a map within Logistic Space

Axiom of Containing

Objects contain Material and Articles.



Axiom of Uniting Objects unite under parent objects.



Axiom of Local State Change

Two objects must be in each other's neighborhood in order to change their respective states relative to each other. Motion as a system-wide change in the location of an object occurs through a concatenation of local position changes.

PROCESSES AND QUEUES

- Processes: not explicitly defined
- Queues: sets of logistic objects that are interdependent by their before-after



Homotopy of two paths

Disjunct paths

Path with collision zone

Axiom of Non-collision

The movement of all logistic objects is collisionfree. Two objects cannot be in the same place at the same time. The velocities of two objects on intersecting trajectories are always assumed to be adjusted in such a way as to avoid collisions.

Axiom of Recurring Movements

Logistics is characterized by recurring movements over relations. The planning of these movements requires the investigation of the possibility of parallel movement over all possible paths of all relations.

DEFINITION OF LOGISTICS

Logistics involves the *rational movement** of logistic objects within logistic space, through time, and in relations.

*The concept of rationality includes the principles of classical optimization (e.g., operations research)

IDEALIZED TRANSPORTATION AND STORAGE SYSTEMS





relationship until they have passed through a special location

Axiom of Special Areas and Locations

The logistic space contains special areas and locations. State changes are defined that can be performed at these areas and locations. They are the starting points and destinations of relations (i.e., sources and sinks).





Distributed queue



Idealized Transportation System Simultaneous free-form and collision-free movement of all objects



Idealized Storage System Sparse, collision-free movement with grid-based separation, most objects are in resting state

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