

# Clinical Prompt Learning with Frozen Language Models

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**Abstract**—When the first transformer-based language models were published in the late 2010s, pre-training with general text and then fine-tuning the model on a task-specific dataset often achieved state-of-the-art performance. However, more recent work suggests that for some tasks directly prompting the pre-trained model matches or surpasses fine-tuning in performance with few or no model parameter updates required. The use of prompts with language models for NLP tasks is known as prompt learning. We investigated the viability of prompt learning on clinically meaningful decision tasks and directly compared this with more traditional fine-tuning methods. Results show that prompt learning methods were able to match or surpass the performance of traditional fine-tuning with up to 1000 times fewer trainable parameters, less training time, less training data, and lower computation resource requirements. We argue that these characteristics make prompt learning a very desirable alternative to traditional fine-tuning for clinical tasks, where the computational resources of public health providers are limited, and where data can often not be made available or not be used for fine-tuning due to patient privacy concerns. Complementary code to reproduce the experiments presented in this work can be found at: [https://github.com/NtaylorOX/Public\\_Clinical\\_Prompt](https://github.com/NtaylorOX/Public_Clinical_Prompt).

**Index Terms**—Prompt learning, pre-trained language models, clinical decision support, few-shot learning

## I. INTRODUCTION

Both academic and industry research have become dominated by the use of transformer-based Pre-trained Language Models (PLMs). These are large neural networks that have been pre-trained on massive amounts of openly available text data (e.g. the pile [1]). Subsequently, these are often adapted for various downstream Natural Language Processing (NLP) tasks. These models slightly vary in their architecture, size, and language modelling objectives. Architectures are often either encoder-only (e.g. BERT [2]), encoder-decoder (e.g. T5 [3]), or decoder-only (e.g. the GPT family [4]). In terms of parameterisation and the size of the training dataset, the best-known PLMs can range from 110M parameters and be pre-trained on approximately 3.3B tokens (e.g. BERT [2], [5]), to 540B parameters and trained on approximately 780B tokens (e.g. PALM [6]). Yet for some others, their size and architecture are kept proprietary and are unknown (e.g. GPT-4 [7]). To adapt a model to a specific application, these PLMs are often first downloaded from an online hub (e.g. from

HuggingFace [8]) and further trained or fine-tuned for a given task (e.g. sequence classification by introducing additional neural network layers downstream of the base PLM) or, more recently, via forms of prompt learning.

Independently of their architecture, size, or how they are adapted to the new task, PLMs typically do not perform well on domains that have limited openly available corpora. One very important example is electronic health records (EHRs) in medical applications [9], [10], where specialised and idiosyncratic language is used and writing style (for example, the use of domain-specific abbreviations) differs from that found in open source corpora. For instance, BERT models pre-trained on open-source general text and then adapted to specialised clinical text do not achieve state-of-the-art performance [11], [12]. To address this limitation, many groups have developed domain-specific PLMs, which are pre-trained on a large collection of biomedical and clinical text [10], [13]–[19]. We will refer to these as *clinical PLMs*. These clinical PLMs can then be adapted to a specific clinical task with more success than PLMs trained on general text.

Even with domain-specific pre-training, fine-tuning (to further adapt a clinical PLM for a downstream task) will typically require re-training all parameters of the PLM, which can be computationally expensive, time-consuming, and unsuitable for resource-constrained environments. Furthermore, fine-tuning can lead to catastrophic forgetting of the pre-trained knowledge, over-fitting to the smaller fine-tuning dataset, and achieve lower generalisability to samples of the new task that were not present in the fine-tuning dataset [20]–[22]. In the case of clinical PLMs, this lack of generalisability has been observed, for instance, when fine-tuning on American English clinical text and then validating on British English clinical text [23].

To avoid the problems of traditional fine-tuning, prompt learning has emerged as a promising alternative to adapt PLMs to downstream NLP tasks. By reformulating the downstream task as a language modelling text-to-text prediction task [3], [24], [25], prompt learning uses the PLM without having to introduce task-specific layers on top. A few reliable approaches to prompt learning have already emerged, such as prompting few-shot examples [4], prompt-tuning [26], prompting task explanations [27], p-tuning [28], chain-of-thought [29], self-reflection [30]. These approaches have largely been tested in tasks for which there are plentiful open source data, but

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they have been scarcely explored in the clinical domain. Not having to fine-tune the entire PLM is especially attractive in this domain, where data and computing resources are limited. Nevertheless, much of the prompt learning research thus far has relied upon the largest PLMs (e.g. PaLM [6], GPT-3 [4]), which even without any fine-tuning requires massive storage and computational power (to serve a 175B size model it would require approximately 350GB of vRAM and the weights of the model alone around 300GB in memory). There has been little exploration of prompt learning approaches with smaller PLMs such as BERT.

In this study, we explore the suitability of prompt learning to adapt PLMs to clinical classification tasks. We compare prompt learning to the more traditional fine-tuning approach, e.g. using a classification head on top of the PLM. We also directly compare the performance of each approach when the PLM itself is fine-tuned or frozen during adaptation to the downstream tasks. We assess each approach in terms of its performance, training speed, required number of samples, and required number of parameters. We also assess different types of prompting, such as manual, soft, or mixed prompts. Our findings show that prompt learning can outperform traditional fine-tuning on various clinical tasks, making it a more resource-efficient and privacy-preserving alternative for clinical settings. This study provides a framework for applying prompt learning to other PLMs and downstream classification tasks, suited to resource-constrained environments such as the clinical domain.

## II. RELATED WORK

Numerous studies have examined prompt learning in well-established NLP benchmarks, such as the Stanford Sentiment Treebank v2 (SST2) dataset and the General Language Understanding Evaluation (GLUE) dataset [4], [24]–[26], [31], [32]. A consistent finding across these studies is that prompt learning can achieve performance comparable to traditional fine-tuning when using some specific types of prompt learning, such as few-shot prompts or prompt tuning [32]. However, prompt learning appears similarly sensitive to the PLMs pre-training. One recent study used few-shot prompt learning to adapt one of the largest PLMs (GPT-3) to clinical tasks, observing a decrease in performance compared to similar tasks from the general domain [33]. This indicates that even the largest PLMs may not yield optimal results when directly applied to specialised domains, necessitating the development of domain-specific PLMs.

In a recent study, prompt learning was employed to assess zero-shot performance on a clinical task using various clinical and non-clinical PLMs using natural language prompts [34]. The authors found that clinical PLMs outperformed general PLMs for a given task. Our work builds upon these findings by introducing different prompt learning training strategies and then analysing their performance across different clinical decision tasks. Furthermore, we investigate the impact of few-shot settings on both prompt learning and fine-tuning.

Other parameter-efficient methods to adapt a PLM to a new task include inter-layer adapters [35] and LoRA [36]. However, prompt learning still has the capacity to leverage expert

knowledge, which is especially beneficial in domains where there are highly trained human experts, such as the medical domain. This knowledge can be leveraged by designing the prompts in collaboration with human experts, which can help build prompts that maximise performance. Consequently, we reserve the examination of alternative methods (other than prompt-based methods) for future research endeavours.

The key contributions of this work are:

- Multiple prompt learning strategies trained for various clinical classification tasks
- Direct comparison of prompt learning versus traditional fine-tuning for adapting PLM’s to clinical downstream tasks
- We are the first to apply prompt learning directly to an EHR dataset in the form of Mimic-III
- Introduction of an ICD-9 based triage task for the MIMIC-III dataset

## III. METHODS

### A. Experimental Design

Throughout this paper, we will be compared two approaches for adapting a PLM to a clinical downstream task. One approach is the more traditional method of combining the base PLM with a classification head on top, as described in Fig. 1 below. The other approach is prompt learning, which introduced prompts and verbalizers to the PLM and does not require an additional classification head, as described in Fig. 2 and Fig. 3. For both approaches, the PLM base can remain frozen or be fully fine-tuned (all parameters updated) during the task adaptation. The four key experimental setups are shown in Table I.

TABLE I  
EXPERIMENTAL SETUPS FOR ADAPTING A PLM TO DOWNSTREAM CLINICAL TASKS. PLM PARAMS ARE THE MODEL PARAMETERS OF THE BASE PLM

Approach	PLM params
PLM + Prompt learning	Frozen
PLM + Prompt learning	Fine-tuned
PLM + Classification head	Frozen
PLM + Classification head	Fine-tuned

### B. PLM with a classification head

A PLM can be adapted to a new task, such as sequence classification, by introducing additional layers on top of the PLM in the form of a classification head (traditional fine-tuning). In our implementation, the PLM is fed with an input sample  $\mathbf{x}$ , which consists of a string of  $w$  number of words converted to tokens using the PLMs tokenizer which has a fixed vocabulary  $\mathcal{V}$ . Mathematically, we say that  $\mathbf{x} \in \mathcal{V}^w$ . The exact vocabulary of a PLM depends on the tokenization method used, although the BERT-based models reported upon in this work use a word-piece tokenizer [2], [14]. This PLM  $f_{PLM}(\cdot)$  then transforms the input  $\mathbf{x}$  into a list of so-called embeddings  $\mathbf{E}_i$ , one per token  $i$ . Each embedding is

a numerical representation of the corresponding token, and it consists of a vector of  $m$  numbers:

$$f_{PLM}(\mathbf{x}) = [\mathbf{E}_1, \mathbf{E}_2, \dots, \mathbf{E}_w] \quad (1)$$

where  $f_{PLM}(\cdot) : \mathcal{V}^w \rightarrow \mathbb{R}^{w \times m}$ ,  $\mathbf{E}_i \in \mathbb{R}^m$  for all  $i$ , and  $[\dots]$  represent concatenation of vectors.

Next, the output of the PLM is fed to a pooling function  $f_{pool}(\cdot)$ , which averages all the embeddings along the word dimension to obtain a single vector representation  $\mathbf{e}$  of the whole input\*:

$$f_{pool}([\mathbf{E}_1, \mathbf{E}_2, \dots, \mathbf{E}_w]) = \mathbf{e} \quad (2)$$

where  $f_{pool}(\cdot) : \mathbb{R}^{w \times m} \rightarrow \mathbb{R}^m$ , and  $\mathbf{e} \in \mathbb{R}^m$ .

Finally, the output of the pooling function is fed to the classification head  $f_{head}(\cdot)$ , which has the task of calculating the logits  $y_j$  of each of the possible  $c$  classes  $j \in \mathcal{C}$ . A softmax operation is applied to the logits to produce a normalized probability score that  $\mathbf{x}$  belongs to each of  $c$  possible classes. Mathematically, for one sample with vector representation  $\mathbf{e}$ , the probability of the sample belonging to class  $j$  is:

$$f_{head}(\mathbf{e}) = [y_1, y_2, \dots, y_c],$$

$$P(j) = \text{softmax}([y_1, y_2, \dots, y_c]) = \frac{\exp(y_j)}{\sum_{k=1}^c \exp(y_k)}$$

where  $f_{head}(\cdot) : \mathbb{R}^m \rightarrow \mathbb{R}^c$ , and  $y_j \in \mathbb{R}$  for all  $j$ . The classification head can have any number of layers (depth)  $d \in \mathbb{N}$ , we opted for  $d = 2$ . The full architecture is represented diagrammatically in Fig. 1. Please note that in the following figures: Fig. 1, 2, 3 the blue boxes refer to data, and the black boxes refer to transformation or operations. In Fig. 2, 3 the green boxes refer to the manual prompt template, the orange box refers to the masked token position and the purple box refers to soft or trainable prompt components.

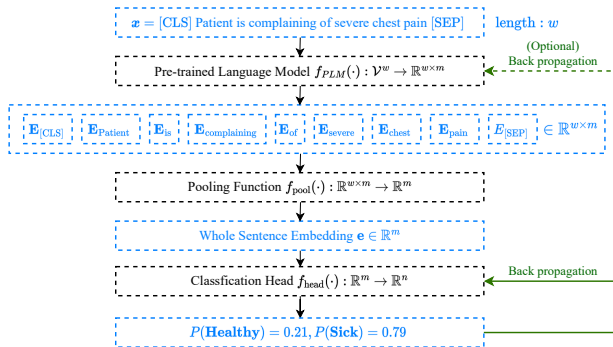


Fig. 1. Illustration of the traditional fine-tuning method with a PLM + classification head. The option to freeze the PLM is shown in dotted lines. Here [CLS] and [SEP] tokens are special tokens for BERT-based models added to the beginning and end of sequences, respectively.

\*different methods for obtaining a single vector representation of a sequence exist

### C. Prompt Learning

Prompt learning can be achieved via the following steps: given an input text  $\mathbf{x}$ , we modify it to a prompt format  $\mathbf{x}' = f_p(\mathbf{x})$ , where  $f_p$ , often called a template, will normally prepend, append, or insert a number of additional token embeddings to the original input along with a masked token, denoted by  $\langle[\text{MASK}] \rangle$ . We then feed  $\mathbf{x}'$  into the PLM to predict the masked token, which is the same as the Masked Language Modelling (MLM) pre-training objective of most BERT-based models. For simplicity, in this section we use  $h(\mathbf{x}) = [\mathbf{E}_1, \mathbf{E}_2, \dots, \mathbf{E}_h] \in \mathbb{R}^{w \times m}$  to denote the embedding of an input sequence  $\mathbf{x}$  of length  $w$ . The possible values to be predicted depend on the PLM’s vocabulary  $\mathcal{V}$ , as defined by the tokenizer used for pre-training. A second and crucial step is to map tokens or words in the known vocabulary of the PLM to class labels in the downstream task, achieved with a mapping  $g : \mathcal{V} \mapsto \mathcal{C}$ , where  $\mathcal{C}$  is the set of classes. This is known as verbalization. The verbalizer can be seen as a mapping between single, or multiple different tokens to distinct class labels. We denote the mapping from the hidden representation of  $\langle[\text{MASK}] \rangle$  as  $f_{\text{mask}} : \mathbb{R}^{w \times m} \rightarrow \mathbb{R}^m$ , where  $w$  is the sequence length of  $\mathbf{x}'$ . The embedding or hidden state represented at the  $\langle[\text{MASK}] \rangle$  position output by the PLM is then passed through a feed-forward classification head, and probabilities related to the derived label tokens are retrieved and used to determine the predicted token and in-effect class.

A simple prompt-based clinical classification example could be to determine whether a patient has heart disease with class labels as *sick* and *healthy*, a prompt learning setup could be as follows: Take the template “ $\langle$ clinical text $\rangle$   $\langle$ prompt=“Patient is” $\rangle$   $\langle$ [MASK] $\rangle$ ”, where  $\langle$ clinical text $\rangle$  represents the original input text, the  $\langle$ [MASK] $\rangle$  token is the label or class to predict. The verbalizer will map certain tokens to each class of sick and healthy separately, essentially a dictionary mapping e.g. { “**Healthy**”: ‘fine’, and “**Sick**”: ‘unwell’}. Subsequently, if the token predicted at the  $\langle$ [MASK] $\rangle$  position is ‘fine’ then this will be mapped to the **Healthy** class. Thus, the sentence “Patient is complaining of severe chest pain.” will first be wrapped by the pre-defined template as “Patient is complaining of severe chest pain. Patient is  $\langle$ [MASK] $\rangle$ ”. The wrapped sentence is then tokenized and fed into the PLM to predict the probability distribution over the PLM’s vocabulary on the  $\langle$ [MASK] $\rangle$  token position, although only the probabilities of the tokens (‘fine’ and ‘unwell’) that are mapped to each class that are contained in  $\mathcal{V}$  are considered, and the model should have a higher probability for “unwell” and predict the class “sick”. We offer an illustration of the basic prompt framework in Fig. 2.

Within the broad prompt learning framework there are a large number of possible design configurations. For brevity we will distinguish manual templates and verbalizers, from soft templates and verbalizers.

1) *Manual prompt learning*: We refer to the prompt learning strategy with handcrafted templates and verbalizers as manual templates and manual verbalizers respectively. This strategy was first proposed as Pattern-Exploiting Training (PET) [37]. A manual template has the form of  $\mathbf{x}' =$

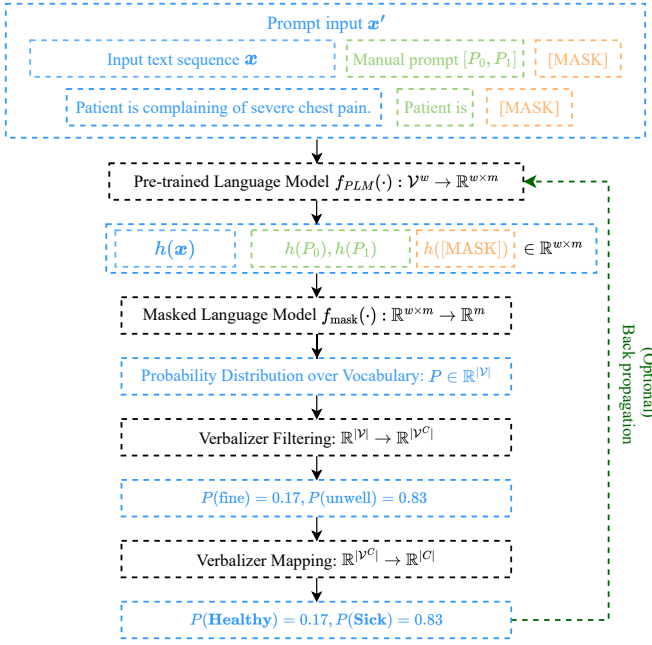


Fig. 2. Illustration of the manual template and verbalizer components in the prompt learning framework.

$\{[P_0, P_1, \dots, P_j], \mathbf{x}, [P_{j+1}, P_{j+2}, \dots, P_k], [\text{MASK}]\}$ , where for  $i \in \{0, 1, \dots, k\}$ ,  $P_i$  denotes the token of the template. As  $\mathbf{x}'$  is fed to the PLM to get  $h(\mathbf{x}')$ , the prompt tokens  $P_i$  are also mapped to the embedding space of the PLM. We denote the set of words in the verbalizer for each class  $y \in \mathcal{C}$  to be  $\mathcal{V}^y$ , which means each class may have multiple assigned words. The step in which the words are mapped to each class is called verbalizer filtering, denoted by  $g' : \mathcal{V} \mapsto \mathcal{V}^{\mathcal{C}}$ , where  $\mathcal{V}^{\mathcal{C}}$  is the set of classes with their assigned words. The probability of each class given the input  $\mathbf{x}$  and its prompt  $\mathbf{x}'$  is thus:

$$P(y | \mathbf{x}) = \frac{\exp\left(\frac{1}{|\mathcal{V}^y|} \sum_{t \in \mathcal{V}^y} P_M(t | \mathbf{x}')\right)}{\sum_{i=1}^{|\mathcal{C}|} \exp\left(\frac{1}{|\mathcal{V}^i|} \sum_{t \in \mathcal{V}^i} P_M(t | \mathbf{x}')\right)}.$$

Manual templates and verbalizers are discrete and bound to the PLMs pre-trained vocabulary, so there are no additional parameters to train, although fine-tuning the PLM is still possible. The engineering of the manual prompt learning is not straight forward, with large variations in performance emerging from small changes to the tokens, and typically domain expertise is required.

2) *Soft prompt learning*: One can however sacrifice the human interpretability of the manual prompt learning components and use trainable or *soft* prompt components (similar to prompt tuning [26]). Soft prompt learning operates similarly to the manual approach, but replaces the fixed manual components with trainable or *soft* embeddings (continuous vectors) of the same dimension as the original PLM embeddings. The error from the downstream task can then be back-propagated to update only these new embeddings of the soft template and verbalizer. The soft prompt template is achieved by using trainable embeddings via the following form:  $\mathbf{x}' = \{[S_0, S_1, \dots, S_j], \mathbf{x}, [S_{j+1}, S_{j+2}, \dots, S_k], [\text{MASK}]\}$ ,

where for  $i \in \{0, 1, \dots, k\}$ ,  $S_i$  denotes the token of the soft template. As  $\mathbf{x}'$  is fed to the PLM to get  $h(\mathbf{x}')$ , the prompt tokens  $S_i$  are also mapped to the embedding space, where we can assume  $h(S_i)$  to be optimized during training and such tokens are denoted as  $\langle[\text{soft}]\rangle$  in the template format. Optionally,  $S_i$  can be initialized from an existing word token embedding from the PLM, like in a manual template, or a random vector with the same dimension.

A template where all tokens are  $\langle[\text{soft}]\rangle$  is called a soft template, while a template with a mixture of manual and  $\langle[\text{soft}]\rangle$  tokens is called a mixed template. An illustration of the data flow for a mixed template and soft verbalizer setup is presented in Fig. 3.

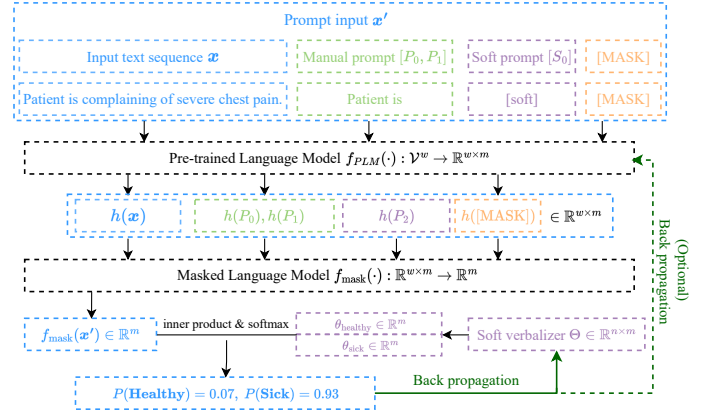


Fig. 3. Illustration of a mixed template and soft verbalizer in the prompt learning framework. If the  $\langle[\text{soft}]\rangle$  token  $S_0$  is not defined manually in advance, the embedding  $h(S_0) \in \mathbb{R}^m$  will be randomly initialized in the hidden space.

Similarly, a soft verbalizer can be interpreted as replacing assigned class label words from the manual verbalizer with trainable vectors (embeddings) for each class. Therefore, when using the soft verbalizer there is no need to build the mapping from vocabulary  $\mathcal{V}$  to class labels  $\mathcal{C}$  as there was for the manual verbalizer. A caveat of this is that these trainable vectors do not implicitly have semantic meaning as they were not trained through a language modelling objective. The resulting verbalizer then becomes a matrix operator  $\Theta \in \mathbb{R}^{n \times m}$ , where  $n$  represents the number of classes and  $m$  represents the dimension of the generated embeddings. We denote the  $i$ -th row of  $\Theta$  as  $\theta_i$  for each trainable embedding of class  $i$ . Then the output is processed with  $f_{\text{mask}} : \mathbb{R}^{w \times m} \rightarrow \mathbb{R}^m$ , where  $w$  is the sequence length of  $\mathbf{x}'$ . Therefore, the probability of class  $y$  given the input  $\mathbf{x}$  and its prompt  $\mathbf{x}'$  can be calculated by

$$P(y | \mathbf{x}) = \frac{\exp(\theta_y^\top f_{\text{mask}}(h(\mathbf{x}')))}{\sum_{i=1}^n \exp(\theta_i^\top f_{\text{mask}}(h(\mathbf{x}')))}.$$

#### D. Pre-trained Language Models

To investigate prompt learning in a setting similar to the environment in which it may be deployed (e.g. in a clinical environment), we chose BioClinicalBERT [11], [14]: a clinical PLM pre-trained on a large collection of PubMed abstracts and full articles BioBERT [11], followed by further training on all MIMIC-III notes. PLMs have been shown to benefit

from domain specific pre-training [16] – here, we investigate whether prompt learning can utilise PLMs for downstream tasks and to compare performance to traditional fine-tuning with a classification head. Results throughout the main body of this paper will focus on BioClinicalBERT, however results for a selection of similarly sized clinical and non-clinical PLMs are presented in Appendix D.

### E. Clinical Dataset

We used the Medical Information Mart for Intensive Care III (MIMIC-III) [38], a medical dataset developed by the MIT Lab for Computational Physiology. It is comprised of de-identified EHRs associated with 38,597 critical care patients and 58,976 intensive care unit (ICU) admissions at the Beth Israel Deaconess Medical Center between 2001 and 2012. Data includes demographics, vital signs, laboratory tests, medications, caregiver notes, imaging reports, and mortality in and out of hospital. While the clinical tasks presented here may benefit from utilising the multi-modal data available for each patient, we focus on the use of free text clinical notes. Full details and code for reproducing these datasets and experiments is provided by authors.<sup>†</sup>

## IV. EXPERIMENTS - CLINICAL TASKS

*a) ICD-9 50:* Within the MIMIC-III data are standardised International Classification of Diseases version 9 (ICD-9) codes, which are used to record diagnosis and procedures. A common task is to classify the ICD-9 diagnosis code based on a patient’s data for billing reasons, and it has been an objective to do so with the unstructured text data alone [39]. There are approximately 2,000 unique diagnosis codes present in the MIMIC-III dataset with a very skewed distribution, resulting in an extreme multi-class problem which is beyond the scope of this paper. For our classification task we opted to subset the top 50 most frequent ICD-9 diagnosis codes that have a corresponding set of clinical notes, as has been done previously [39]–[41].

*b) ICD-9 Triage task:* A potential concern with the ICD-9 diagnosis code classification task is that the codes themselves may be mentioned explicitly in the notes [39]<sup>‡</sup>, and further, simply classifying patients’ ICU discharge notes into ICD-9 diagnosis codes lacks ecological validity as a clinical decision support task. For example, within a hospital setting, patients admitted to an ICU will be treated and then “stepped down” (discharged) to another ward or team to progress their treatment when they no longer require ICU. We collaborated with clinicians to design a novel task that aims to make the classification task more similar to the decision making process of arranging patient flow during discharge from the ICU. For example, a patient being discharged from the ICU after a cardiac event may be stepped down to a cardiology team (if the admission to ICU resulted from primary heart failure) or general internal medicine (if the cardiac event was secondary

to e.g. sepsis or multi-organ failure). Similarly, a patient admitted to ICU with obstetric complications will likely be stepped-down to a maternity ward. In essence we grouped together the ICD-9 diagnosis codes into “teams” that reflect the post-ICU triage destination (or “patient-flow”) decision making found in hospital settings.

For this task we selected the top 20 most frequent ICD-9 diagnosis codes in MIMIC-III and a clinician provided triage groups based on which a team would likely continue the patient’s care on being stepped down from ICU. The training classes are therefore many-to-one mappings of ICD-9 codes to “discharge destination teams” and we derived the following seven post-ICU destination teams: *Cardiology, Obstetrics, Respiratory Medicine, Neurology, Gastroenterology, Acute or Internal Medicine, and Oncology*. The resulting dataset consists of 15,000 clinical notes across the 7 triage categories. For further details see Appendix B.

*c) In hospital mortality:* A frequently used benchmark clinical support task with the MIMIC-III dataset is the prediction of whether a patient will survive their hospital episode. Within the MIMIC-III database are structured data relating to the mortality status of a patient, which paired with a date and timestamp allows for easy labelling of the data. Only notes prior to the mortality flag are considered, and some simple regular expression rules were used to filter any notes that had explicit mentions of a patient’s death, similar to that of previous work [39], [42].

*d) Length of stay in ICU (LoS):* Predicting how long a patient will require treatment in the ICU is of significant value to hospitals who aim to optimise the flow of patients in resource-limited settings (that is, there are usually very few ICU beds compared to the hospital’s overall bed capacity). We model this as a four way classification task, binning length of stay in the following categories: Under 3 days, 3 to 7 days, 1 week to 2 weeks, and more than 2 weeks [39]. These are given class labels of 0, 1, 2, 3 respectively.

*e) Full and few-shot training:* We will be comparing the evaluation performance of the modelling approaches in full and few-shot training setups. An important note for our few-shot experiments is that sample size will refer to the number of samples per class for the training set, *i.e.*  $N = s \times c$  where  $N$  is the total training set,  $s$  is the sample size per class and  $c$  is the number of unique classes<sup>§</sup>. All evaluation results presented are on the full held-out test sets for each task with the different training sample sizes.

## V. RESULTS

### A. Comparison of different prompt learning setups

The number of possible combinations of templates and verbalizers in the prompt learning framework is vast, and exploring all is beyond the scope of this work. As such we have opted to utilise previous research to derive the most suitable prompt learning setups for our use case. We conducted an initial experiment comparing the performance of six prompt learning combinations on one clinical task to establish the best

<sup>†</sup>complementary code to reproduce experiments is provided at: [https://github.com/NtaylorOX/Public\\_Clinical\\_Prompt](https://github.com/NtaylorOX/Public_Clinical_Prompt)

<sup>‡</sup>it was shown samples where diagnosis was not mentioned explicitly only had a slight drop in performance

<sup>§</sup>Note in some instances not all classes can fill the sample size, so for some few-shot experiments there will remain a class imbalance



performing combination, which we carried through to the other clinical tasks. We chose the ICD-9 Triage task as the baseline task due to it being a relatively straight forward multi-class classification problem with a reasonably balanced distribution of classes when compared to the other tasks. The prompt learning setups were all possible combinations of a manual, mixed or soft template with a manual or soft verbalizer. The results are summarised in Table II, where prompt combination can be read as (template, verbalizer) *i.e.* a manual template with a soft verbalizer is (manual, soft). Note that there is no results for a (manual, manual) prompt combination. This is because when the PLM parameters are frozen with this prompt combination there would be no parameters to update with respect to the clinical task. As this experiment aimed to investigate how *training* and evaluation performance was affected by different prompt learning setups, we do not report results where no training has occurred.

TABLE II  
TABLE COMPARING DIFFERENT PROMPT LEARNING SETUPS ON ICD-9 TRIAGE TASK. PLM PARAMS REFERS TO WHETHER THE PLM BODY WAS FROZEN OR FINE-TUNED DURING TRAINING. FOR PROMPT COMBINATIONS, *T* REPRESENTS TEMPLATE AND *V* REPRESENTS VERBALIZER.

PLM params	Prompt combination(T,V)	Balanced accuracy
Fine-tuned	(manual, manual)	0.8765
	(manual, soft)	0.8818
	(mixed, manual)	0.8817
	(mixed, soft)	0.8824
	(soft, manual)	0.8860
	<b>(soft, soft)</b>	<b>0.8954</b>
Frozen	(manual, soft)	0.7524
	(mixed, manual)	0.8474
	(mixed, soft)	0.8724
	(soft, manual)	0.8591
		<b>(soft, soft)</b>

The evaluation performance between the different prompt template and verbalizer combinations were very similar when the PLM was fine-tuned, but when the PLM is frozen large differences emerged. This is linked in part to the varying number of trainable parameters introduced by each prompt learning set up (manual components do not introduce any), as well as the known limitation of prompt engineering where subtle changes to prompts can lead to performance differences [43]. Whilst the soft template and soft verbalizer combination performed the best overall, we opted to the combination of mixed template and soft verbalizer as our prompt learning benchmark going forward. The mixed template offers a degree of human level interpretability by allowing the injection of domain specific prompt tokens, whilst maintaining the power of trainable soft token embeddings alongside. For examples of mixed templates used for the tasks, see Appendix C.

### B. Prompt learning versus Classification head

We report balanced accuracy across different training sample sizes for the four clinical tasks for the clinical PLM with either prompt learning or a classification head in Fig. 4. Each framework utilises the exact same PLM and results for both fine-tuning and freezing the entire PLM are presented. In the

case of the frozen PLM, only the parameters introduced by the classification head or prompt learning components are updated during training. We found that prompt learning can match or improve on using a classification head, with a much smaller gap in performance between the frozen and fine-tuned PLM setting across few-shot and full training setups.

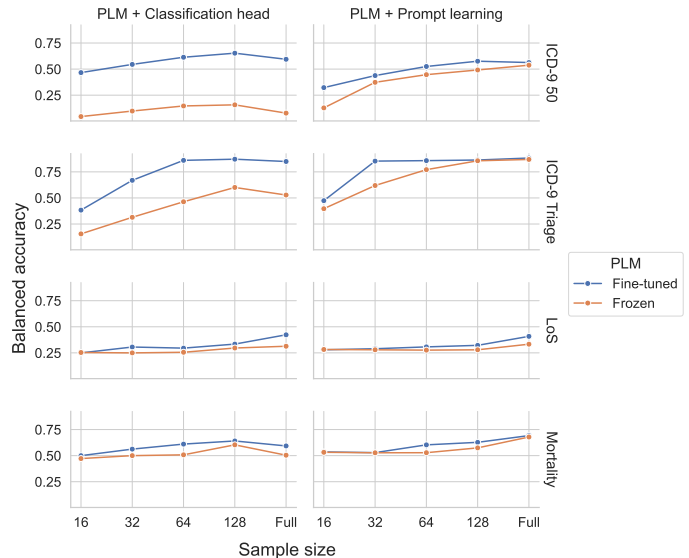


Fig. 4. Balanced accuracy for training the PLM with prompt learning (left) and a classification head (right) across the four clinical tasks given by each row. The “Full” sample size refers to a full training data set which varies in size from task to task. The color of the line refers to whether the underlying PLM was frozen or fully fine-tuned during training.

Performance for any experimental setup on the *length of stay* and *mortality prediction* is relatively poor, whilst being in line with previous research [39]. This leaves little room for interpretation of how one training approach may enhance the task performance, with only subtle differences between the use of prompt learning and a classification head. The two tasks related to ICD-9 diagnosis codes show clear differences between the experimental setups, with prompt learning achieving a higher performance across the sample sizes when the PLM was frozen during training.

### C. Training hyperparameter search

Prompt learning and traditional fine-tuning each have large hyperparameter spaces. Initial experiments used sensible hyperparameters based on previous research [8], [44], and using prompt learning or a classification head achieved similar performance when the PLM was fine-tuned, see Fig. 4. However, when freezing the PLMs, prompt learning appeared superior even with substantially fewer task specific trained parameters. In order to ensure the performance differences were not due to poor hyperparameter choices, we conducted a hyperparameter search within our single GPU’s capabilities. We chose the ICD-9 Triage task as the test suite. The hyperparameter search space is provided in Table III.

The results of the subsequent optimized models for the ICD-9 Triage task are presented in Table IV. Further details of the hyperparameter search and results are presented in Appendix A.

TABLE III  
HYPERPARAMETER SEARCH SPACE USED FOR OPTIMIZATION OF PROMPT LEARNING AND CLASSIFICATION HEAD FINE-TUNING

Parameter	Search space
classifier learning rate	$\log.\text{uniform}[1 \times 10^{-5}, 3 \times 10^{-1}]$
batch size	[4, 8, 16]
gradient accumulation steps	range[2, 10]
dropout	range[0.1, 0.5]
optimizer	categorical[adamw, adafactor]
prompt learning rate	$\log.\text{uniform}[1 \times 10^{-5}, 3 \times 10^{-1}]$
verbalizer learning rate	$\log.\text{uniform}[1 \times 10^{-5}, 1 \times 10^{-1}]$

TABLE IV  
EVALUATION METRICS FOR THE ICD9 TRIAGE TASK AFTER TRAINING WITH DERIVED OPTIMAL HYPERPARAMETERS USING PROMPT LEARNING OR A CLASSIFICATION HEAD WITH FROZEN PLMS

Approach	Balanced accuracy	F1 weighted	AUC
PLM + Classification head	0.8162	0.8919	0.9811
PLM + Prompt learning	<b>0.8698</b>	<b>0.9246</b>	<b>0.9889</b>

#### D. Sensitivity analyses

Results suggested that on all tasks prompt learning outperformed the traditional fine-tuning model when using a frozen PLM, see Fig. 4. A possible explanation may be the larger number of parameters (introduced by the classification head) in traditional fine-tuning leads to over fitting. To reasonably determine the effect of varying quantities of additional trainable parameters for both prompt learning and traditional fine-tuning, we varied the number of additional parameters introduced and compared the performance on the ICD-9 Triage task, see Fig. 5. Concretely, adjusting the number of trainable parameters for traditional fine-tuning involves adjusting the number of layers and hidden dimension size of the classification head. For prompt learning adjusting number of trainable parameters requires just changing the number of soft template tokens and whether to include a soft verbalizer (manual templates and verbalizers have no trainable parameters). A training set of 128 samples per class was used as this approached peak performance without requiring a full training run. Note that prompt learning with the *fewest* trainable parameters ( $N$  params = 1,536) achieves comparable performance to the traditional fine-tuning model with 1000 times the number of trainable parameters ( $N$  params = 1,552,007).

The variability in prompt learning performance based on the template and verbalizer has been well established [24], [44], [45]. We opted to focus on the use of a mixed template format which is based around designing a common sense manual template for the task alongside soft tokens (embeddings) as described in Fig. 3. To determine whether mixed templates benefit from a common sense or domain specific manual template, we compared performance of different templates, including one with a mix of unrelated and random tokens. Results are shown in Table V and we can see that having just one soft token or a set of random and unrelated manual tokens leads to a drop in performance.

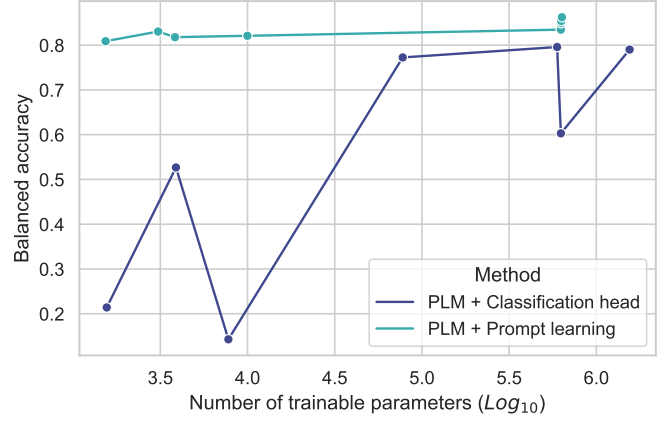


Fig. 5. Balanced accuracy for prompt learning versus traditional fine-tuning with a classification head, each with increasing number of trainable parameters on top of frozen PLM. For readability, logarithmic scale is used on the  $x$ -axis.

TABLE V  
BALANCED ACCURACY FOR DIFFERENT MIXED PROMPT TEMPLATES FOR THE ICD-9 TRIAGE TASK.

Prompt text	Balanced accuracy
<[soft]>: "This" <[MASK]>	0.8195
<[soft]>: "This" patient <[soft]>:"should go to" <[MASK]>.	0.8539
<[soft]>: "This" patient should <[soft]>:"go to" <[MASK]>.	0.8491
<[soft]>: "This" patient should <[soft]>:"go to this medical team based on symptoms of their illness" <[MASK]>.	<b>0.8624</b>
random words here <[soft]>:"random" <[MASK]>.	0.8346

TABLE VI  
MEMORY STORAGE, TRAINING TIMES IN MEGA BYTES (MB) AND GPU VRAM REQUIRED FOR PARAMETERS INTRODUCED BY PROMPT LEARNING AND A CLASSIFICATION HEAD USED FOR FINE-TUNING BIOCLINICALBERT ON THE ICD-9 TRIAGE TASK. TRAINED PARAMS REFER TO THE SET OF MODEL PARAMETERS THAT ARE UPDATED WITH RESPECT TO THE DOWNSTREAM TASK DURING TRAINING. TRAINING TIMES ARE BASED ON 1 EPOCH WITH BATCH SIZE OF 8

Trained params	$N$ trained params(#)	Storage(MB)	Train time(secs)	GPU vRAM(GB)
Soft prompt	7144	0.012	83	4.6
Classification head	595,975	2.26	90	5.2
PLM + soft prompt	$108.3 \times 10^6$	415.7	110	11.2
PLM + classification head	$108.9 \times 10^6$	475.5	115	11.6

#### E. Comparing compute and storage requirements

The storage requirements for the additional parameters introduced by prompt learning and the classification head is an order of magnitude smaller than for the PLM itself. When keeping the PLM frozen during training for downstream tasks, these additional parameters can be portable and remain specific to a given task, whilst preserving a static PLM. This can enable efficient re-use of the same base model for different tasks and datasets. The comparison of the number of introduced trainable parameters for traditional fine-tuning and prompt learning with comparable evaluation performance is presented in Table VI.

## VI. DISCUSSION

The experiments presented directly compare adapting a PLM to a clinical downstream task using either prompt learning or a more traditional classification head. The objective was

to ascertain whether the performance for prompt learning in general domain text datasets translates to the clinical domain. We present four clinical decision tasks related to patient outcomes in both full training and few-shot setups. Prompt learning can typically match the performance of traditional fine-tuning, and even outperform traditional fine-tuning in the few-shot setting. Most notably the performance of prompt learning when the PLM was entirely frozen was able to out-performing traditional fine-tuning with considerably fewer trainable parameters, see Fig. 5. The trade-off between performance, efficiency in training, portability and re-usability of the underlying language model is important to consider. In resource light environments, where new data may be ingested frequently or the style of data or desired task may change regularly, then training and storing only the prompts or whichever task specific parameters have been introduced is more desirable than re-training the entire PLM each time.

The exact reason as to why prompt learning leads to better performance through injecting trainable parameters within the PLMs input, as opposed to a classification layer on top, is not clear. One could postulate that embedding the task in a format similar to that of the original pre-training objective used for the PLM better aligns the task. Further research is required to investigate this more extensively.

#### A. Limitations

*a) Pre-training data leakage:* The choice of clinical PLM for the reported MIMIC-III tasks was BioClinicalBERT [14], which itself had been pre-trained on MIMIC-III notes. This may in turn have made the tasks *easier* or inflated the evaluation performance. Especially for the prompt learning approach which re-frames the downstream objective to be similar to the original pre-training objective. Nevertheless, we do show that prompt learning still outperformed traditional fine-tuning with other clinical, or non-clinical PLMs where data leakage is not an issue in Appendix D.

*b) Task performance variance:* We presented four clinical tasks derived from MIMIC-III notes data, and whilst we achieved results in line with previous research [39], the relative performance on the length of stay and mortality prediction tasks were quite poor regardless of the framework. This limits the interpretability of framework differences in performance, and whether one is more suitable to some tasks than others. Similarly, we found that using a hyperparameter search for the ICD-9 Triage task improved the frozen PLM performance of the traditional fine-tuning approach by a reasonable margin and a more extensive hyperparameter search may shift this further. Nevertheless, this was also true for the prompt learning approach, but these models appeared far more robust to changes in hyperparameters and still required substantially fewer trained parameters.

#### B. Conclusion

Our study found that prompt learning outperformed a traditional fine-tuning approach when the PLMs are frozen prior to training on the downstream task. Prompt learning also requires fewer trainable parameters to achieve superior performance

when compared to training a classifier head with a frozen PLM. The ability to utilise a single frozen PLM and share or reuse the embeddings across a number of task specific modules, each with their own trainable prompt, is desirable for clinical applications. In the field of clinical decision support tools, a computationally efficient and interpretable model with good sufficient performance but with the facility to be used a CPU is *prima-facie* more desirable than a trillion-parameter model that requires high-performance computing clusters with large arrays of GPUs. The prompt learning framework is an evolving paradigm with variants being introduced regularly, thus we cannot claim to have covered the entire scope of prompt learning in this work. We have opted to use the most readily available and resource efficient prompt approach to achieve our results. This work can act as a basis for further clinical prompt learning work, and may encourage the use of relatively small domain-specific PLMs rather than relying on large, general, domain-independent PLMs. Future work would benefit from exploring a wider range of task, and other parameter-efficient methods.

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## APPENDIX A TRAINING DETAILS

We implement our experiments using a combination of the OpenPrompt framework [44], transformers, and pytorch-lightning packages. All code utilised the PyTorch framework for deep learning. For prompt learning, we use Adafactor [46] optimizer for soft and mixed templates, and AdamW [47] optimizer for language models and soft verbalizers. For traditional fine-tuning, we use AdamW optimizer for MLP heads and language models. To keep training of all setups consistent we ran experiments using a Nvidia RTX 1080 Ti

GPU. Further details of training and hyperparameters can be in the complimentary code repository. Unless otherwise stated, all evaluation metrics reported used the held-out test set and used the best performing checkpoint for each of the model training setups.

Table A.1 shows the derived optimal hyperparameters for each training paradigm based on the hyperparameter random search. The search consisted of 100 training runs using randomly generated hyperparameters from the search space shown in Table III. Due to relatively limited computational resource, this was only performed for the ICD-9 Triage task and a sub-sample of the training data was used, similar to that of our few-shot experiments with 128 samples per class.

TABLE A.1  
OPTIMIZED HYPERPARAMETERS FOR EACH TRAINING PARADIGM

hp	Traditional fine-tuning	Prompt learning
learning rate	0.0048	0.0121
batch size	8	4
gradient accumulation steps	4	3
dropout	0.382	0.1536
optimizer	adamw	adafactor
verbalizer learning rate	n/a	0.007

## APPENDIX B DATASET DETAILS

a) *Mortality and Length of Stay*: A combination of available clinical notes pertaining to the outcome of interest were used, including admission and discharge summaries. Each task dataset was created separately and a 70-10-20 split of training-validation-test sets was used. We followed the data engineering steps outlined in the clinical outcomes paper [39].

b) *ICD-9 50 and ICD-9 Triage*: The ICD-9 50 task used discharge summary notes corresponding to the top 50 most frequently occurring ICD-9 diagnosis codes. The production of the ICD-9 Triage task was derived from taking the top 20 ICD-9 diagnosis codes. From this sub-sample, a clinician derived suitable groups representing the destination team on discharge from ICU: Cardiology, Obstetrics, Respiratory Medicine, Neurology, Gastroenterology, Acute or Internal Medicine, and Oncology.

See Fig. B.1 showing class distributions for each of the clinical tasks presented in this paper.

## APPENDIX C PROMPT EXAMPLES

Examples of different prompt methods are shown. For each task we show one manual prompt template and one mixed template. The <[soft]> token represents the trainable continuous vector or embedding of the mixed template that has been initialised from the PLMs vocabulary. Thus <[soft]>:"This" indicates a soft embedding initialised from the PLMs pre-trained embedding for the token "This".

a) *ICD-9 diagnosis code triage*:

- <clinical note> Best department is <[MASK]>.
- <clinical note> <[soft]>: "This" patient should <[soft]>:"go to this medical team based on symptoms of their illness" <[MASK]>.

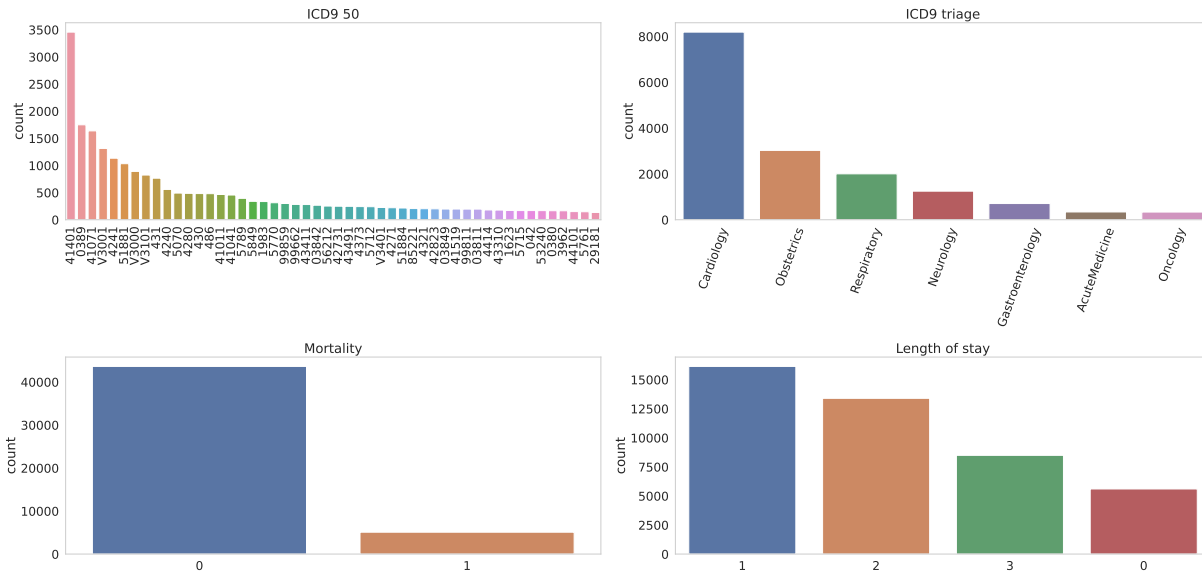


Fig. B.1. Distribution of classes for each clinical task prior to few-shot downsampling

*b) Mortality prediction:*

- <clinical note> Patient is on the path to <[MASK]>.
- <clinical note> <[soft]>: "This" patient <[soft]>:"on path to" <[MASK]>.

*c) ICD-9 diagnosis code classification - top 50:*

- <clinical note> Patient has diagnosis <[MASK]>
- <clinical note> <[soft]>: "This" patient <[soft]>:"has diagnosis" <[MASK]>.

*d) Length of stay prediction:*

- <clinical note> The patient will be at hospital with a <[MASK]> length.
- <clinical note> <[soft]>: "This" patient <[soft]>:"will be in hospital for a " <[MASK]> length.

## APPENDIX D

### PROMPT LEARNING VERSUS TRADITIONAL FINE-TUNING WITH OTHER PLMS

The PLM used for the results in the main body of the paper was the BioClinicalBERT [14], which has been pre-trained on Mimic-III notes themselves. Whilst this was arguably advantageous for both traditional fine-tuning and prompt learning, it may have overly favoured prompt learning due to the reformulation of the classification task as a Masked Language Modelling (MLM) objective. Therefore we present results of another biomedical BERT model from Microsoft, the PubMedBERT, which was pre-trained from scratch using abstracts from PubMed [48] in Table D.1. To a similar end, we also present results for non-clinical PLMs of a similar model size in Table D. It can be seen that prompt learning still outperformed traditional fine-tuning by a large margin on the ICD-9 Triage task, in line with our other results.

TABLE D.1

BALANCED ACCURACY RESULTS FOR PROMPT LEARNING AND TRADITIONAL FINE-TUNING USING MICROSOFT'S PUBMEDBERT

Sample size	Traditional fine-tuning	Prompt learning
16	0.1554	0.2249
32	0.1521	0.3749
64	0.4048	0.4621
128	0.5621	0.7814

TABLE D.2

BALANCED ACCURACY FOR PROMPT LEARNING AND TRADITIONAL FINE-TUNING WITH NON-CLINICAL PLMS ON THE ICD-9 TRIAGE TASK. THESE RESULTS USED A SAMPLE SIZE OF 128 PER CLASS FOR TRAINING AND EVALUATED ON THE WHOLE TEST SET

Model	Traditional fine-tuning	Prompt learning
bert-base-uncased	0.2541	0.6301
roberta-base	0.3451	0.7989
gpt2	0.3812	0.8613
opt-125m	0.3233	0.7231