

# A Generic Construction of CCA-secure Attribute-based Encryption with Equality Test <sup>\*</sup>

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## Abstract

Attribute-based encryption with equality test (ABEET) is an extension of the ordinary attribute-based encryption (ABE), where trapdoors enable us to check whether two ciphertexts are encryptions of the same message. Thus far, several CCA-secure ABEET schemes have been proposed for monotone span programs satisfying selective security under  $q$ -type assumptions. In this paper, we propose a generic construction of CCA-secure ABEET from delegatable ABE. Specifically, our construction is an attribute-based extension of Lee et al.'s generic construction of identity-based encryption with equality test from hierarchical identity-based encryption. Even as far as we know, there are various delegatable ABE schemes. Therefore, we obtain various ABEET schemes with new properties that have not been achieved before such as various predicates, adaptive security, standard assumptions, compact ciphertexts/secret keys, and lattice-based constructions.

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# 1 Introduction

## 1.1 Background

The notion of public key encryption with equality test (PKEET) was introduced by Yang et al. [YTH+10]. PKEET is similar to public key encryption with keyword search [BCO+04, ABC+08] in a multi-user setting. PKEET has multiple public/secret key pairs  $(pk_1, sk_1), \dots, (pk_N, sk_N)$ . Let  $ct_i$  and  $ct_j$  denote encryptions of plaintexts  $M_i$  and  $M_j$  by  $pk_i$  and  $pk_j$ , respectively. As the case of the standard public key encryption, the secret keys  $sk_i$  and  $sk_j$  can decrypt  $ct_i$  and  $ct_j$ , and recover  $M_i$  and  $M_j$ , respectively. Moreover, PKEET has a trapdoor  $td$  to perform the equality test. Let  $td_i$  and  $td_j$  denote trapdoors created by the secret keys  $sk_i$  and  $sk_j$ , respectively. Briefly speaking, even if the  $i$ -th user obtains the  $j$ -th trapdoor  $td_j$ , they cannot decrypt the  $j$ -th ciphertext  $ct_j$ . In contrast, any users who have trapdoors  $td_i$  and  $td_j$  can check whether  $ct_i$  and  $ct_j$  are encryptions of the same plaintexts. There are several applications of PKEET; for example, Yang et al. [YTH+10] considered outsourced databases with partitioning encrypted data where a database administrator can collect and categorize confidential data without help of message owners. Thus far, several PKEET schemes have been proposed with stronger security models, efficiency improvements, additional properties, and under various assumptions.

As a natural extension of PKEET, attribute-based encryption with equality test (ABEET) has been studied. Here, we briefly explain ABEET with a predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$ . ABEET has a single master public/secret key pair  $(mpk, msk)$ . Let  $ct_i$  and  $ct_j$  denote encryptions of plaintexts  $M_i$  and  $M_j$  for ciphertext-attributes  $x_i$  and  $x_j$ , respectively. As the case of the standard attribute-based encryption (ABE), the secret key  $sk_{y_i}$  for key attribute  $y_i$  (resp.  $sk_{y_j}$  for  $y_j$ ) can decrypt  $ct_i$  (resp.  $ct_j$ ) if  $P(x_i, y_i) = 1$  (resp.  $P(x_j, y_j) = 1$ ) holds. Let  $td_{y_i}$  and  $td_{y_j}$  denote trapdoors created by the secret keys  $sk_{y_i}$  and  $sk_{y_j}$ , respectively. Even if the user with the key-attribute  $y_i$  obtains the trapdoor  $td_{y_j}$  of the key-attribute  $y_j$ , they cannot decrypt the ciphertext  $ct_{x_j}$  of the ciphertext-attribute  $x_j$  when  $P(x_j, y_i) = 0$ . In contrast, any users who have trapdoors  $td_{y_i}$  and  $td_{y_j}$  can check whether  $ct_{x_i}$  and  $ct_{x_j}$  are encryptions of the same plaintexts if  $P(x_i, y_i) = P(x_j, y_j) = 1$  holds.

The simplest case of ABEET is arguably identity-based encryption with equality test (IBEET) that has an equality predicate  $P_{IBE} : \mathcal{V} \times \mathcal{V} \rightarrow \{0, 1\}$ , i.e.,  $P_{IBE}(v, v') = 1 \Leftrightarrow v = v'$ . Thus far, several IBEET schemes have been proposed such as [LLS+20]. ABEET schemes for more complex monotone span programs have also been proposed [CHH+18, CHH+19, WCH+20, LSX+21] as ABE for the same predicate has been actively studied. However, ABEET research has a major drawback in the sense that progress in ABEET research is far behind that of ABE research. Although all the ABEET schemes [CHH+18, CHH+19, WCH+20, LSX+21] satisfy only selective security under  $q$ -type assumptions for monotone span programs, there are adaptively secure ABE schemes for monotone span programs under standard assumptions [LOS+10, Att14, Wee14, CGW15, Att16, CG17, Att19] and adaptively secure ABE schemes for more complex non-monotone span programs [AC17b, GWW19]. There are also several ABE schemes for other complex predicates such as (non-)deterministic finite automata [Att14, AC17b, GWW19, GW20] and circuits [BGG+14]. Although all the ABEET schemes [CHH+18, CHH+19, WCH+20, LSX+21] are pairing-based, there are lattice-based ABE schemes under the post-quantum learning with errors assumption such as [BGG+14]. Therefore, it is an important open problem to improve ABEET based on techniques of the state-of-the-art ABE schemes.

Table 1: Comparison among known CCA-secure ABEET schemes for complex predicates. MSP, NSP, DFA, CP, KP, ROM, and BDHE stand for monotone span program, non-monotone span program, deterministic finite automata, ciphertext-policy, key-policy, random oracle, and bilinear Diffie-Hellman exponent, respectively. The column ‘‘Compact Parameter’’ indicates that the content consists of the constant number of group elements.

Known Scheme	Predicate	Security	Policy	Universe	Model	Complexity Assumption	Compact Parameter
CHH+18 [CHH+18]	MSP	selective	CP	small	ROM	$q$ -parallel BDHE	none
CHH+19 [CHH+19]	MSP	selective	CP	small	ROM	$q$ -parallel BDHE	none
WCH+20 [WCH+20]	MSP	selective	CP	small	Std.	$q$ -parallel BDHE	none
LSX+21 [LSX+21]	MSP	selective	CP	large	Std.	$q-1$	mpk
Our Scheme (Base Schemes)	Predicate	Security	Policy	Universe	Model	Complexity Assumption	Compact Parameter
Scheme 1 ([Wee14, CGW15, CG17])	MSP	adaptive	KP	small	Std.	$k$ -Lin	none
Scheme 2 ([Att14, AC16, Tak21])	MSP	adaptive	KP	large	Std.	$k$ -Lin	none
Scheme 3 ([AC16, Tak21])	MSP	semi-adaptive	KP	large	Std.	$k$ -Lin	ct
Scheme 4 ([AC17b, Att19])	NSP	adaptive	KP	large	Std.	$q$ -ratio	mpk
Scheme 5 ([AC17b, Att19])	NSP	adaptive	KP	large	Std.	$q$ -ratio	ct
Scheme 6 ([AC17b, Att19])	NSP	adaptive	KP	large	Std.	$q$ -ratio	sk
Scheme 7 ([Wee14, CGW15, CG17])	MSP	adaptive	CP	small	Std.	$k$ -Lin	none
Scheme 8 ([Att14, AC16, Tak21])	MSP	adaptive	CP	large	Std.	$k$ -Lin	none
Scheme 9 ([AC16, Tak21])	NSP	semi-adaptive	CP	large	Std.	$k$ -Lin	ct
Scheme 10 ([AC17b, Att19])	NSP	adaptive	CP	large	Std.	$q$ -ratio	mpk
Scheme 11 ([AC17b, Att19])	NSP	adaptive	CP	large	Std.	$q$ -ratio	ct
Scheme 12 ([AC17b, Att19])	NSP	adaptive	CP	large	Std.	$q$ -ratio	sk
Scheme 13 ([Att14, AC17b])	DFA	adaptive	KP	large	Std.	$q$ -ratio	mpk
Scheme 14 ([Att14, AC17b])	DFA	adaptive	CP	large	Std.	$q$ -ratio	mpk

## 1.2 Our Contribution

To resolve the above mentioned open problem, we propose a generic construction of CCA-secure ABEET schemes from CPA-secure *delegatable* ABE schemes and cryptographic hash functions. To construct an ABEET scheme for a predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$ , our construction uses a delegatable ABE scheme with a hierarchical structure of the depth three, where only the first level supports the predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  and the other two levels support only the equality predicate  $P_{\text{IBE}} : \mathcal{V} \times \mathcal{V} \rightarrow \{0, 1\}$ . Since delegatable ABE has not been studied as much as (non-delegatable) ABE, our generic construction does not immediately provide ABEET schemes that have the same performance as all state-of-the-art ABE schemes. Nevertheless, there are several delegatable ABE schemes that enable us to obtain various more attractive ABEET schemes than known schemes [CHH+18, CHH+19, WCH+20, LSX+21]. At first, we can easily obtain selectively secure lattice-based ABEET schemes for circuits from Boneh et al.’s delegatable ABE scheme for circuits [BGG+14]. Next, we obtain several pairing-based ABEET schemes through the predicate encoding and pair encoding frameworks introduced by Wee [Wee14] and Attrapadung [Att14], respectively. These frameworks are unifying methods to design ABE for a large class of predicates, where the pair encoding can handle more complex predicates than the predicate encoding. Further-

more, Ambrona et al.’s transformation [ABS17] enables us to modify a predicate encoding scheme and a pair encoding scheme for a predicate  $P$  as a delegatable one.<sup>1</sup> Therefore, we can construct ABEET schemes for complex predicates captured by the predicate encoding and pair encoding frameworks. As a result, we obtain new and impressive ABEET schemes for various predicates at once.

Table 1 illustrates a comparison between CCA-secure ABEET schemes for some complex predicate including monotone span programs. All the schemes are constructed over prime-order bilinear groups. Since there are a huge number of ABE schemes through the pair encoding framework, all ABEET schemes obtained by our generic construction may not be covered in Table 1. However, 14 schemes listed in Table 1 should be sufficient for clarifying the impact of our generic construction. We briefly summarize how to obtain base ABE schemes as follows:

- Schemes 1 and 7: Instantiating predicate encoding scheme [Wee14] with [CGW15, CG17].
- Schemes 2 and 8: Instantiating pair encoding scheme [Att14] with [AC16, Tak21].
- Scheme 3: Instantiating a pair encoding scheme [AC16] with [AC16, Tak21].
- Scheme 9: Instantiating a pair encoding scheme [Tak21] with [AC16, Tak21].
- Schemes 4–6 and 10–12: Instantiating pair encoding schemes [Att19] with [AC17b].
- Schemes 13 and 14: Instantiating pair encoding schemes [Att14] with [AC17b].

Then, we explain various advantages of our results compared with known ABEET schemes for monotone span programs [CHH+18, CHH+19, WCH+20, LSX+21].

- Although all known ABEET schemes capture monotone span programs, Schemes 4–6 and 9–12 capture non-monotone span programs and Schemes 13 and 14 capture deterministic finite automata.
- Although all known ABEET schemes satisfy only selective security, Schemes 1, 2, 4–8, and 10–14 satisfy adaptive security and Schemes 3 and 9 satisfy semi-adaptive security.
- Although all known ABEET schemes except [LSX+21] support only small universe, Schemes 2–6 and 8–14 support large universe.
- Although security of all known ABEET schemes are based on  $q$ -type assumptions, security of Schemes 1–3 and 7–9 are based on the standard  $k$ -linear assumption.
- Although all known ABEET schemes do not have compact ciphertexts and secret keys, Schemes 3, 5, 9, and 11 have compact ciphertexts and Schemes 6 and 12 have compact secret keys.

Therefore, we successfully obtain several improved ABEET schemes from our generic construction. Moreover, although we only list proposed ABEET schemes for complex predicates in Table 1, our generic construction also provides various ABEET schemes for less expressive but important predicates captured by the pair encoding and the predicate encoding such as (non-zero) inner product encryption, (negated) spatial encryption, doubly spatial encryption, and arithmetic span programs.

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<sup>1</sup>To be precise, Ambrona et al. provided a delegatable transformation only for predicate encoding. However, we can modify a pair encoding scheme as a delegatable one in a similar way.

### 1.3 Technical Overview

We explain an overview of our construction. At first, we exploit the common essence of known ABEET constructions and briefly summarize the fact that any IND-CPA secure ABE scheme for a predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  becomes CPA-secure ABEET scheme for the same predicate by combining with cryptographic hash functions. For this purpose, we run two ABE schemes for the same predicate in parallel. Let  $\text{ABE.mpk}_0$  and  $\text{ABE.mpk}_1$  denote master public keys of the two ABE schemes and let  $H$  denote a cryptographic hash function. Then, we set  $\text{mpk} = (\text{ABE.mpk}_0, \text{ABE.mpk}_1, H)$  as the master public key of an ABEET scheme. We encrypt a plaintext  $M$  for a ciphertext attribute  $x \in \mathcal{X}$  as  $\text{ct}_x = (\text{ABE.ct}_{x,0}, \text{ABE.ct}_{x,1})$ , where  $\text{ABE.ct}_{x,0}$  and  $\text{ABE.ct}_{x,1}$  are encryptions of  $M$  and  $H(M)$  for the same  $x$  computed by  $\text{ABE.mpk}_0$  and  $\text{ABE.mpk}_1$ , respectively. We set a secret key of a key attribute  $y \in \mathcal{Y}$  as  $\text{sk}_y = (\text{ABE.sk}_{y,0}, \text{ABE.sk}_{y,1})$ , where  $\text{ABE.sk}_{y,0}$  and  $\text{ABE.sk}_{y,1}$  are secret keys for the same  $y$  computed by  $(\text{ABE.mpk}_0, \text{ABE.msk}_0)$  and  $(\text{ABE.mpk}_1, \text{ABE.msk}_1)$ , respectively. The secret key  $\text{sk}_y$  can decrypt the ciphertext  $\text{ct}_x$  if  $P(x, y) = 1$  by simply decrypting the ABE ciphertext  $\text{ABE.ct}_{x,0}$  with the ABE secret key  $\text{ABE.sk}_{y,0}$  and recover  $M$ . We set a trapdoor for  $y \in \mathcal{Y}$  as  $\text{td}_y = \text{ABE.sk}_{y,1}$ . Given two ciphertexts  $(\text{ct}_x, \text{ct}_{x'})$  for  $(x, x') \in \mathcal{X}^2$  and two trapdoors  $(\text{td}_y, \text{td}_{y'})$  such that  $P(x, y) = P(x', y') = 1$ , we can check whether the two ciphertexts are encryptions of the same plaintexts by checking whether the decryption results of the ABE ciphertexts  $\text{ABE.ct}_{x,1}$  and  $\text{ABE.ct}_{x',1}$  by the trapdoors  $\text{ABE.sk}_{y,1}$  and  $\text{ABE.sk}_{y',1}$ , respectively, have the same values.

Next, we observe that the above ABEET scheme satisfies CPA security. Briefly speaking, ABEET has to be secure against two types of adversaries called Type-I and Type-II. Let  $x^*$  denote the target ciphertext attribute. The Type-I adversary can receive trapdoors  $\text{td}_y$  such that  $P(x^*, y) = 1$ , while the Type-II adversary cannot receive such trapdoors. Although the Type-I adversary trivially breaks indistinguishability by definition, we can prove one-wayness against the Type-I adversary. Thus, the challenge ciphertext  $\text{ct}_{x^*}$  is an encryption of  $M^*$  that is sampled uniformly at random from the plaintext space. The IND-CPA security of the underlying ABE scheme ensures that the first element  $\text{ABE.ct}_{x^*,0}$  of the challenge ciphertext  $\text{ct}_{x^*}$  does not reveal the information of  $M^*$  at all. Since the Type-I adversary has the trapdoor  $\text{td}_y = \text{ABE.sk}_{y,1}$  such that  $P(x^*, y) = 1$ , it can recover  $H(M^*)$ ; however, the one-wayness of the hash function  $H$  ensures that  $M^*$  cannot be recovered. In contrast, we have to prove indistinguishability against the Type-II adversary. Thus, the challenge ciphertext  $\text{ct}_{x^*}$  is an encryption of  $M_{\text{coin}}^*$ , where the tuple  $(M_0^*, M_1^*)$  is declared by the adversary and  $\text{coin} \leftarrow_{\S} \{0, 1\}$  is flipped by the challenger. In this case, the IND-CPA security of the underlying ABE scheme ensures that both  $\text{ABE.ct}_{x^*,0}$  and  $\text{ABE.ct}_{x^*,1}$  do not reveal the information of  $M_{\text{coin}}^*$  and  $H(M_{\text{coin}}^*)$  at all, respectively. We note that the above construction does not provide CCA security even if the underlying ABE scheme satisfies IND-CCA security. Indeed, when the Type-II adversary receives the challenge ciphertext  $\text{ct}_{x^*} = (\text{ABE.ct}_{x^*,0}, \text{ABE.ct}_{x^*,1})$ , it can guess the value of  $\text{coin}$  by making a decryption query on  $(\text{ABE.ct}_{x^*,0}, \text{ABE.ct}_{x^*,1})$ , where  $\text{ABE.ct}_{x^*,0}$  is the encryption of  $M_0^*$  or  $M_1^*$  computed by the adversary itself.

Based on the discussion so far, what we have to achieve is CCA security. For this purpose, we follow the generic construction of CCA-secure IBEET from IND-CPA secure hierarchical IBE with the depth three proposed by Lee et al. [LLS+20]. Lee et al. used the CHK transformation [CHK04] to update the above scheme for achieving CCA security in the identity-based setting. Similarly, we use the Yamada et al.'s transformation [YAH+11], which is the attribute-based variant of the CHK transformation, to update the above CPA-secure construction for achieving CCA security in the attribute-based setting. We use a IND-CPA-secure delegatable ABE scheme with the depth three as a building block. Specifically, to construct ABEET for a predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$ , we use a delegatable ABE scheme for a predicate  $(\mathcal{X} \times \{0, 1\} \times \mathcal{V}) \times (\mathcal{Y} \times \{0, 1\} \times \mathcal{V}) \rightarrow \{0, 1\}$ , where a secret key  $\text{ABE.sk}_{y,b',v'}$  can decrypt a ciphertext  $\text{ABE.ct}_{x,b,v}$  correctly if it holds that

$P(x, y) = 1 \wedge b = b' \wedge v = v'$ . Here, we use the second hierarchical level  $b, b' \in \{0, 1\}$  to specify which of the ABE schemes in the above CPA-secure construction and the third level  $v, v' \in \mathcal{V}$  to specify verification keys of the one-time signature scheme. As a result, we set a master public key, ciphertexts for  $x \in \mathcal{X}$ , secret keys and trapdoors for  $y \in \mathcal{Y}$  of ABEET as  $\text{mpk} = \text{ABE.mpk}$ ,  $\text{ct}_x = (\text{verk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.ct}_{x,1,\text{verk}}, \sigma)$ ,  $\text{sk}_y = \text{ABE.sk}_y$ , and  $\text{td}_y = \text{ABE.sk}_{y,1}$ , respectively, where  $\text{verk}$  is a verification key of the one-time signature scheme and  $\sigma$  is a signature for the message  $[\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}]$ . Intuitively, the construction achieves CCA security by combining with security of the above CPA-secure construction and Yamada et al.'s technique [YAH+11].

## 1.4 Roadmap

In Section 2, we introduce notations and give some definitions. We show our generic construction of ABEET and prove its correctness in Section 3. We provide security proofs of our construction in Section 4.

## 2 Preliminaries

**Notation.** Throughout the paper,  $\lambda$  denotes a security parameter. For an  $i$ -bit binary string  $s_1 \in \{0, 1\}^i$  and a  $j$ -bit binary string  $s_2 \in \{0, 1\}^j$ , let  $[s_1 \parallel s_2] \in \{0, 1\}^{i+j}$  denote an  $(i + j)$ -bit concatenation of  $s_1$  and  $s_2$ . For a finite set  $S$ ,  $s \leftarrow_{\S} S$  denotes a sampling of an element  $s$  from  $S$  uniformly at random and let  $|S|$  denotes a cardinality of  $S$ . Probabilistic polynomial time is abbreviated as PPT.

### 2.1 Delegatable Attribute-based Encryption

We define delegatable ABE (or simply called ABE hereafter). To make readers easier to understand, we here consider a special case of ABE, which is sufficient to describe our construction. The definition we use here differs from the general definition of ABE in the following ways:

- The hierarchical level is three, not an arbitrary number.
- The second and third levels support only the equality predicate as in identity-based encryption, where the second level and third level take elements of  $\{0, 1\}$  and an identity space  $\mathcal{V}$ , respectively.
- The Enc algorithm always takes a level-3 attribute.

Let  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  denotes a predicate, where  $\mathcal{X}$  and  $\mathcal{Y}$  are attribute spaces for ciphertexts and secret keys, respectively. In our definition of ABE for a predicate  $P$ , ciphertexts  $\text{ABE.ct}_{x,b,v}$  and secret keys  $\text{ABE.sk}_{y,b',v'}$  are associated with  $(x, b, v) \in \mathcal{X} \times \{0, 1\} \times \mathcal{V}$  and  $(y, b', v') \in \mathcal{Y} \times \{0, 1\} \times \mathcal{V}$ , respectively. A secret key  $\text{ABE.sk}_{y,b',v'}$  can decrypt a ciphertext  $\text{ABE.ct}_{x,b,v}$  if it holds that  $P(x, y) = 1 \wedge b = b' \wedge v = v'$ .

**Syntax.** An ABE scheme  $\Pi_{\text{ABE}}$  for a predicate  $P$  consists of the five algorithms ( $\text{ABE.Setup}$ ,  $\text{ABE.KeyGen}$ ,  $\text{ABE.Enc}$ ,  $\text{ABE.Dec}$ ,  $\text{ABE.Delegate}$ ) as follows:

$\text{ABE.Setup}(1^\lambda) \rightarrow (\text{ABE.mpk}, \text{ABE.msk})$ : On input the security parameter  $1^\lambda$ , it outputs a master public key  $\text{ABE.mpk}$  and a master secret key  $\text{ABE.msk}$ . We assume that  $\text{ABE.mpk}$  contains a description of a plaintext space  $\mathcal{M}$  that is determined only by the security parameter  $\lambda$ .

$\text{ABE.Enc}(\text{ABE.mpk}, (x, b, v), M) \rightarrow \text{ABE.ct}_{x,b,v}$ : On input a master public key  $\text{ABE.mpk}$ ,  $(x, b, v) \in \mathcal{X} \times \{0, 1\} \times \mathcal{V}$ , and a plaintext  $M \in \mathcal{M}$ , it outputs a ciphertext  $\text{ABE.ct}_{x,b,v}$ .

$\text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, Y) \rightarrow \text{ABE.sk}_Y$ : On input a master public key  $\text{ABE.mpk}$ , a master secret key  $\text{ABE.msk}$ , and  $Y$ , it outputs a secret key  $\text{ABE.sk}_Y$ , where  $Y$  is the element of  $\mathcal{Y}$ ,  $\mathcal{Y} \times \{0, 1\}$  or  $\mathcal{Y} \times \{0, 1\} \times \mathcal{V}$ .

$\text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,b,v}, \text{ABE.sk}_{y,b',v'}) \rightarrow M$  or  $\perp$ : On input a master public key  $\text{ABE.mpk}$ , a ciphertext  $\text{ABE.ct}_{x,b,v}$ , and a secret key  $\text{ABE.sk}_{y,b',v'}$ , it outputs the decryption result  $M$  if  $P(x, y) = 1 \wedge (b, v) = (b', v')$ . Otherwise, output  $\perp$ .

$\text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_Y, Y') \rightarrow \text{ABE.sk}_{Y'}$ : On input a master public key  $\text{ABE.mpk}$ , a secret key  $\text{ABE.sk}_Y$  and  $Y'$ , it outputs a secret key  $\text{ABE.sk}_{Y'}$ , where  $Y$  is the element of  $\mathcal{Y}$  or  $\mathcal{Y} \times \{0, 1\}$ ,  $Y'$  is the element of  $\{Y\} \times \{0, 1\}$  or  $\{Y\} \times \{0, 1\} \times \mathcal{V}$  if  $Y \in \mathcal{Y}$ , and  $Y'$  is the element of  $\{Y\} \times \{0, 1\} \times \mathcal{V}$  if  $Y \in \mathcal{Y} \times \{0, 1\}$ .

**Correctness.** For all  $\lambda \in \mathbb{N}$ , all  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$ , all  $M \in \mathcal{M}$ , all  $(x, y) \in \mathcal{X} \times \mathcal{Y}$  such that  $P(x, y) = 1$ , and all  $(b, v) \in \{0, 1\} \times \mathcal{V}$ , it is required that  $M' = M$  holds with overwhelming probability, where  $\text{ABE.ct}_{x,b,v} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x, b, v), M)$ ,  $\text{ABE.sk}_{y,b,v} \leftarrow \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, (y, b, v))$ , and  $M' \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,b,v}, \text{ABE.sk}_{y,b,v})$ . In addition, there is a correctness for  $\text{ABE.Delegate}$ , where outputs of  $\text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, Y')$  and  $\text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, Y), Y')$  follow the same distribution.

**Security.** We consider adaptive IND-CPA security defined below. Note that the following definition is specific to the above syntax but implied by the general adaptive IND-CPA definition.

**Definition 2.1** (Adaptive IND-CPA Security). The adaptive IND-CPA security of an ABE scheme  $\Pi_{\text{ABE}}$  is defined by a game between an adversary  $\mathcal{A}$  and a challenger  $\mathcal{C}$  as follows:

**Init:**  $\mathcal{C}$  runs  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$  and gives  $\text{ABE.mpk}$  to  $\mathcal{A}$ .

**Phase 1:**  $\mathcal{A}$  is allowed to make the following key extraction queries to  $\mathcal{C}$ :

**Key extraction query:**  $\mathcal{A}$  is allowed to make the query on  $Y$ . Upon the query,  $\mathcal{C}$  runs  $\text{ABE.sk}_Y \leftarrow \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, Y)$  and returns  $\text{ABE.sk}_Y$  to  $\mathcal{A}$ , where  $Y$  is the element of  $\mathcal{Y}$ ,  $\mathcal{Y} \times \{0, 1\}$  or  $\mathcal{Y} \times \{0, 1\} \times \mathcal{V}$ .

**Challenge query:**  $\mathcal{A}$  is allowed to make the query only once. Upon  $\mathcal{A}$ 's query on  $((x^*, b^*, v^*), M_0^*, M_1^*) \in \mathcal{X} \times \{0, 1\} \times \mathcal{V} \times \mathcal{M}^2$ , where  $M_0^*$  and  $M_1^*$  have the same length and  $(x^*, b^*, v^*)$  should not satisfy the following conditions for all the attributes  $Y$  queried on key extraction queries in Phase 1:

- If  $Y = y \in \mathcal{Y}$ ,  $P(x^*, y) = 1$  holds.
- If  $Y = (y, b) \in \mathcal{Y} \times \{0, 1\}$ ,  $P(x^*, y) = 1 \wedge b^* = b$  holds.
- If  $Y = (y, b, v) \in \mathcal{Y} \times \{0, 1\} \times \mathcal{V}$ ,  $P(x^*, y) = 1 \wedge (b^*, v^*) = (b, v)$  holds.

Then,  $\mathcal{C}$  flips a coin  $\text{coin} \leftarrow_{\$} \{0, 1\}$  and runs  $\text{ABE.ct}_{x^*,b^*,v^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, b^*, v^*), M_{\text{coin}}^*)$ . Then,  $\mathcal{C}$  returns  $\text{ABE.ct}_{x^*,b^*,v^*}^*$  to  $\mathcal{A}$ .

**Phase 2:**  $\mathcal{A}$  is allowed to make key extraction queries as in Phase 1 with the following exceptions:



**Key extraction query:** Upon  $\mathcal{A}$ 's query on  $Y$ ,  $Y$  should not satisfy the conditions with  $x^*$  as we mentioned in the challenge query.

**Guess:** At the end of the game,  $\mathcal{A}$  returns  $\widehat{\text{coin}} \in \{0, 1\}$  as a guess of  $\text{coin}$ .

The adversary  $\mathcal{A}$  wins in the above game if  $\widehat{\text{coin}} = \text{coin}$  and the advantage is defined to

$$\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{A}}^{\text{IND-CPA}}(\lambda) := \left| \Pr[\widehat{\text{coin}} = \text{coin}] - \frac{1}{2} \right|.$$

If  $\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{A}}^{\text{IND-CPA}}(\lambda)$  is negligible in the security parameter  $\lambda$  for all PPT adversaries  $\mathcal{A}$ , an ABE scheme  $\Pi_{\text{ABE}}$  is said to satisfy adaptive IND-CPA security.

**Remark 1.** The Definition 2.1 states the adaptive IND-CPA security in the sense that  $\mathcal{A}$  declares the target  $(x^*, b^*, v^*)$  at the challenge query. The *selective* IND-CPA security can be defined in the same way except that  $\mathcal{A}$  declares the target  $(x^*, b^*, v^*)$  before the init phase. Similarly, the *semi-adaptive* IND-CPA security can be defined in the same way except that  $\mathcal{A}$  declares the target  $(x^*, b^*, v^*)$  just after the init phase.

## 2.2 One-time Signature

**Syntax.** An one-time signature (OTS) scheme  $\Gamma$  consists of three algorithms ( $\text{Sig.Setup}$ ,  $\text{Sig.Sign}$ ,  $\text{Sig.Vrfy}$ ) with the same message space  $\mathcal{M}$  used in IBE scheme as follows:

$\text{Sig.Setup}(1^\lambda) \rightarrow (\text{verk}, \text{sigk})$ : On input the security parameter  $1^\lambda$ , it outputs a verification key  $\text{verk}$  and signing key  $\text{sigk}$ .

$\text{Sig.Sign}(\text{sigk}, M) \rightarrow \sigma$ : On input a signing key  $\text{sigk}$  and a message  $M \in \mathcal{M}$ , it outputs a signature  $\sigma$ .

$\text{Sig.Vrfy}(\text{verk}, M, \sigma) \rightarrow 1$  or  $0$ : On input a verification key  $\text{verk}$ , a message  $M \in \mathcal{M}$ , and its signature  $\sigma$ , it outputs 1 if the signature is valid and outputs 0  $\perp$  otherwise.

**Correctness.** We require that for all security parameters  $\lambda \in \mathbb{N}$ ,  $(\text{verk}, \text{sigk}) \leftarrow \text{Sig.Setup}(1^\lambda)$ , and messages  $M \in \{0, 1\}^*$ , it holds that  $\text{Sig.Vrfy}(\text{verk}, M, \text{Sig.Sign}(\text{sigk}, M)) = 1$  with overwhelming probability.

**Security.** We define a security notion for OTS. Let  $\Gamma$  be an OTS scheme, and we consider a game between an adversary  $\mathcal{A}$  and the challenger  $\mathcal{C}$ . The game is parameterized by the security parameter  $\lambda$ . The game proceeds as follows:  $\mathcal{C}$  first runs  $(\text{verk}, \text{sigk}) \leftarrow \text{Sig.Setup}(1^\lambda)$  and gives  $\text{verk}$  to  $\mathcal{A}$ .  $\mathcal{A}$  is allowed to make the *signature generation query* only once: upon a query  $M \in \{0, 1\}^*$  from  $\mathcal{A}$ ,  $\mathcal{C}$  returns  $\sigma \leftarrow \text{Sig.Sign}(\text{sigk}, M)$  to  $\mathcal{A}$ .  $\mathcal{A}$  outputs  $(\widehat{M}, \widehat{\sigma})$  and terminates. In this game,  $\mathcal{A}$ 's advantage is defined by

$$\text{Adv}_{\Gamma, \mathcal{A}}^{\text{OTS}}(\lambda) := \Pr[\text{Sig.Vrfy}(\text{verk}, \widehat{M}, \widehat{\sigma}) \rightarrow 1 \wedge (\widehat{M}, \widehat{\sigma}) \neq (M, \sigma)].$$

**Definition 2.2** (Strong Unforgeability). We say that an OTS scheme  $\Gamma$  satisfies strong unforgeability, if the advantage  $\text{Adv}_{\Gamma, \mathcal{A}}^{\text{OTS}}(\lambda)$  is negligible for all PPT adversaries  $\mathcal{A}$ .

### 2.3 Hash Functions

Let  $H : \mathcal{M} \rightarrow \mathcal{R}$  be a hash function. We require the following properties of hash functions for our schemes.

**Definition 2.3** (One-wayness). We say that a hash function  $H$  is one-way (or preimage resistant) if for all PPT adversaries  $\mathcal{A}$ ,

$$\text{Adv}_{H,\mathcal{A}}^{\text{OW}}(\lambda) := \Pr[M^* \leftarrow_{\S} \mathcal{M}, \widehat{M} \leftarrow \mathcal{A}(H(M^*)) : H(\widehat{M}) = H(M^*)]$$

is negligible in  $\lambda$ .

**Definition 2.4** (Collision Resistance). We say that a hash function  $H$  is collision resistant if for all PPT adversaries  $\mathcal{A}$ ,

$$\text{Adv}_{H,\mathcal{A}}^{\text{CR}}(\lambda) := \Pr[(M_0, M_1) \leftarrow \mathcal{A} : M_0 \neq M_1 \wedge H(M_0) = H(M_1)]$$

is negligible in  $\lambda$ .

### 2.4 Attribute-based Encryption with Equality Test

**Syntax.** An ABEET scheme  $\Pi$  for a predicate  $P : \mathcal{X} \times \mathcal{Y} \rightarrow \{0, 1\}$  consists of the following six algorithms (Setup, Enc, KeyGen, Dec, Trapdoor, Test) as follows:

**Setup**( $1^\lambda$ )  $\rightarrow$  (mpk, msk): On input the security parameter  $1^\lambda$ , it outputs a master public key mpk and a master secret key msk. We assume that mpk contains a description of a plaintext space  $\mathcal{M}$  that is determined only by the security parameter  $\lambda$ .

**Enc**(mpk,  $x$ ,  $M$ )  $\rightarrow$   $\text{ct}_x$ : On input a master public key mpk,  $x \in \mathcal{X}$ , and a plaintext  $M \in \mathcal{M}$ , it outputs a ciphertext  $\text{ct}_x$ .

**KeyGen**(mpk, msk,  $y$ )  $\rightarrow$   $\text{sk}_y$ : On input a master public key mpk, a master secret key msk, and  $y \in \mathcal{Y}$ , it outputs a secret key  $\text{sk}_y$ .

**Dec**(mpk,  $\text{ct}_x$ ,  $\text{sk}_y$ )  $\rightarrow$   $M$  or  $\perp$ : On input a master public key mpk, a ciphertext  $\text{ct}_x$ , and a secret key  $\text{sk}_y$ , it outputs the decryption result  $M$  if  $P(x, y) = 1$ . Otherwise, output  $\perp$ .

**Trapdoor**(mpk,  $\text{sk}_y$ )  $\rightarrow$   $\text{td}_y$ : On input a master public key mpk and a secret key  $\text{sk}_y$ , it outputs the trapdoor  $\text{td}_y$  for  $y \in \mathcal{Y}$ .

**Test**( $\text{ct}_x$ ,  $\text{td}_y$ ,  $\text{ct}_{x'}$ ,  $\text{td}_{y'}$ )  $\rightarrow$  1 or 0: On input two ciphertexts  $\text{ct}_x, \text{ct}_{x'}$  and two trapdoors  $\text{td}_y, \text{td}_{y'}$ , it outputs 1 or 0.

**Correctness.** We require an ABEET scheme to satisfy the following three conditions. Briefly speaking, the first condition ensures that the Dec algorithm works correctly. In contrast, the second (resp. third) conditions ensure that the Test algorithm outputs 1 (resp. 0) if  $\text{ct}_x$  and  $\text{ct}_{x'}$  are encryptions of the same plaintext (resp. distinct plaintexts), respectively. We consider PPT adversaries for the third condition. The three conditions are formally defined as follows:

- (1) For all  $\lambda \in \mathbb{N}$ , all  $(\text{mpk}, \text{msk}) \leftarrow \text{Setup}(1^\lambda)$ , all  $M \in \mathcal{M}$ , all  $x \in \mathcal{X}$  and all  $y \in \mathcal{Y}$ , such that  $P(x, y) = 1$ , it is required that  $M' = M$  holds with overwhelming probability, where  $\text{ct}_x \leftarrow \text{Enc}(\text{mpk}, x, M)$ ,  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$ , and  $M' \leftarrow \text{Dec}(\text{mpk}, \text{ct}_x, \text{sk}_y)$ .

- (2) For all  $\lambda \in \mathbb{N}$ , all  $(\text{mpk}, \text{msk}) \leftarrow \text{Setup}(1^\lambda)$ , all  $M \in \mathcal{M}$ , all  $x_0, x_1 \in \mathcal{X}$  and all  $y_0, y_1 \in \mathcal{Y}$ , such that  $\bigwedge_{i \in \{0,1\}} \text{P}(x_i, y_i) = 1$ , it is required that  $1 \leftarrow \text{Test}(\text{ct}_{x_0}, \text{td}_{y_0}, \text{ct}_{x_1}, \text{td}_{y_1})$  holds with overwhelming probability, where  $\text{sk}_{y_i} \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y_i)$ ,  $\text{ct}_{x_i} \leftarrow \text{Enc}(\text{mpk}, x_i, M)$ , and  $\text{td}_{y_i} \leftarrow \text{Trapdoor}(\text{mpk}, \text{sk}_{y_i})$  for  $i = 0, 1$ .
- (3) For all  $\lambda \in \mathbb{N}$ , all  $(\text{mpk}, \text{msk}) \leftarrow \text{Setup}(1^\lambda)$ , all PPT adversaries  $\mathcal{A}$ , all  $x_0, x_1 \in \mathcal{X}$  and all  $y_0, y_1 \in \mathcal{Y}$ , such that  $\bigwedge_{i \in \{0,1\}} \text{P}(x_i, y_i) = 1$ , it is required that

$$M_0 \neq M_1 \wedge 1 \leftarrow \text{Test}(\text{mpk}, \text{ct}_{x_0}, \text{td}_{y_0}, \text{ct}_{x_1}, \text{td}_{y_1})$$

holds with negligible probability, where  $(M_0, M_1) \leftarrow \mathcal{A}(\text{mpk}, \text{msk})$ ,  $\text{sk}_{y_i} \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y_i)$ ,  $\text{ct}_{x_i} \leftarrow \text{Enc}(\text{mpk}, x_i, M_i)$ , and  $\text{td}_{y_i} \leftarrow \text{Trapdoor}(\text{mpk}, \text{sk}_{y_i})$  for  $i = 0, 1$ .

**Remark 2.** In most ABEET papers, PPT adversaries do not appear in the definition of the third condition. In these works, the authors defined the third condition in the same way as the second condition except that  $0 \leftarrow \text{Test}(\text{ct}_{x_0}, \text{td}_{y_0}, \text{ct}_{x_1}, \text{td}_{y_1})$  holds with overwhelming probability, where  $\text{ct}_{x_0} \leftarrow \text{Enc}(\text{mpk}, x_0, M_0)$  and  $\text{ct}_{x_1} \leftarrow \text{Enc}(\text{mpk}, x_1, M_1)$  such that  $M_0 \neq M_1$ . Then, the authors proved the third condition based on the collision resistance of hash functions. However, the collision resistance itself is insufficient for proving the condition because unbounded adversaries may be able to find collisions. To this end, we modify the definition along with PPT adversaries and formally prove the condition based on the collision resistance of hash functions.

**Security.** For the security of ABEET, we consider two different types of adversaries. One has a trapdoor for the target attribute or not.

- Type-I adversary: This type of adversaries has trapdoors  $\text{td}_y$  such that  $\text{P}(x^*, y) = 1$ . Therefore, the adversaries can perform the equality test with the challenge ciphertext  $\text{ct}_{x^*}$ . Hence, we consider one-wayness.
- Type-II adversary: This type of adversaries has no trapdoors  $\text{td}_y$  such that  $\text{P}(x^*, y) = 1$ . Therefore, the adversaries cannot perform the equality test with the challenge ciphertext  $\text{ct}_{x^*}$ . Hence, we consider indistinguishability.

**Definition 2.5** (Adaptive OW-CCA2 Security against Type-I Adversaries). The adaptive OW-CCA2 security against Type-I adversaries of an ABEET scheme  $\Pi$  is defined by a game between an adversary  $\mathcal{A}$  and a challenger  $\mathcal{C}$  as follows:

**Init:**  $\mathcal{C}$  runs  $(\text{mpk}, \text{msk}) \leftarrow \text{Setup}(1^\lambda)$  and gives  $\text{mpk}$  to  $\mathcal{A}$ .

**Phase 1:**  $\mathcal{A}$  is allowed to make the following three types of queries to  $\mathcal{C}$ :

**Key extraction query:**  $\mathcal{A}$  is allowed to make the query on  $y \in \mathcal{Y}$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and returns  $\text{sk}_y$  to  $\mathcal{A}$ .

**Decryption query:**  $\mathcal{A}$  is allowed to make the query on  $(\text{ct}_x, y)$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and  $M \leftarrow \text{Dec}(\text{mpk}, \text{ct}_x, \text{sk}_y)$ , and returns  $M$  to  $\mathcal{A}$ .

**Trapdoor query:**  $\mathcal{A}$  is allowed to make the query on  $y \in \mathcal{Y}$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and  $\text{td}_y \leftarrow \text{Trapdoor}(\text{mpk}, \text{sk}_y)$ , and returns  $\text{td}_y$  to  $\mathcal{C}$ .

**Challenge query:**  $\mathcal{A}$  is allowed to make the query only once. Upon  $\mathcal{A}$ 's query on  $x^* \in \mathcal{X}$ ,  $x^*$  should not satisfy the condition  $\text{P}(x^*, y) = 1$  for all the attributes  $y \in \mathcal{Y}$  queried on key extraction queries in Phase 1. Then,  $\mathcal{C}$  chooses  $M^* \leftarrow_{\$} \mathcal{M}$  and runs  $\text{ct}_{x^*} \leftarrow \text{Enc}(\text{mpk}, x^*, M^*)$ . Finally,  $\mathcal{C}$  returns  $\text{ct}_{x^*}$  to  $\mathcal{A}$ .

**Phase 2:**  $\mathcal{A}$  is allowed to make key extraction queries, decryption queries and trapdoor queries as in Phase 1 with the following exceptions:

**Key extraction query:** Upon  $\mathcal{A}$ 's query on  $y \in \mathcal{Y}$ ,  $y$  should not satisfy the condition  $P(x^*, y) = 1$ .

**Decryption query:** Upon  $\mathcal{A}$ 's query on  $(ct_x, y)$ ,  $ct_x = ct_{x^*}$  does not hold.

**Guess:** At the end of the game,  $\mathcal{A}$  returns  $\widehat{M} \in \mathcal{M}$  as a guess of  $M^*$ .

The adversary  $\mathcal{A}$  wins in the above game if  $\widehat{M} = M^*$  and the advantage is defined to

$$\text{Adv}_{\Pi, \mathcal{A}}^{\text{OW-CCA2}}(\lambda) := \left| \Pr[\widehat{M} = M^*] - \frac{1}{|\mathcal{M}|} \right|.$$

If  $\text{Adv}_{\Pi, \mathcal{A}}^{\text{OW-CCA2}}(\lambda)$  is negligible in the security parameter  $\lambda$  for all PPT adversaries  $\mathcal{A}$ , an ABEET scheme  $\Pi$  is said to satisfy adaptive OW-CCA2 security against Type-I adversaries.

**Definition 2.6** (Adaptive IND-CCA2 Security against Type-II Adversaries). The adaptive IND-CCA2 security against Type-II adversaries of an ABEET scheme  $\Pi$  is defined by a game between an adversary  $\mathcal{A}$  and a challenger  $\mathcal{C}$  as follows:

**Init:**  $\mathcal{C}$  runs  $(\text{mpk}, \text{msk}) \leftarrow \text{Setup}(1^\lambda)$  and gives  $\text{mpk}$  to  $\mathcal{A}$ .

**Phase 1:**  $\mathcal{A}$  is allowed to make the following three types of queries to  $\mathcal{C}$ :

**Key extraction query:**  $\mathcal{A}$  is allowed to make the query on  $y \in \mathcal{Y}$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and returns  $\text{sk}_y$  to  $\mathcal{A}$ .

**Decryption query:**  $\mathcal{A}$  is allowed to make the query on  $(ct_x, y)$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and  $M \leftarrow \text{Dec}(\text{mpk}, ct_x, \text{sk}_y)$ , and returns  $M$  to  $\mathcal{A}$ .

**Trapdoor query:**  $\mathcal{A}$  is allowed to make the query on  $y \in \mathcal{Y}$  to  $\mathcal{C}$ . Upon the query,  $\mathcal{C}$  runs  $\text{sk}_y \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y)$  and  $\text{td}_y \leftarrow \text{Trapdoor}(\text{mpk}, \text{sk}_y)$ , and returns  $\text{td}_y$  to  $\mathcal{C}$ .

**Challenge query:**  $\mathcal{A}$  is allowed to make the query only once. Upon  $\mathcal{A}$ 's query on  $(x^*, M_0^*, M_1^*) \in \mathcal{X} \times \mathcal{M}^2$ ,  $|M_0^*| = |M_1^*|$  holds and  $x^*$  should not satisfy the condition  $P(x^*, y) = 1$  for all the attributes  $y \in \mathcal{Y}$  queried on key extraction queries and trapdoor queries in Phase 1. Then,  $\mathcal{C}$  flips a coin  $\text{coin} \leftarrow_{\mathcal{S}} \{0, 1\}$  and runs  $ct_{x^*} \leftarrow \text{Enc}(\text{mpk}, x^*, M_{\text{coin}}^*)$ . Finally,  $\mathcal{C}$  returns  $ct_{x^*}$  to  $\mathcal{A}$ .

**Phase 2:**  $\mathcal{A}$  is allowed to make key extraction queries, decryption queries and trapdoor queries as in Phase 1 with the following exceptions:

**Key extraction query:** Upon  $\mathcal{A}$ 's query on  $y \in \mathcal{Y}$ ,  $y$  should not satisfy the condition  $P(x^*, y) = 1$ .

**Decryption query:** Upon  $\mathcal{A}$ 's query on  $(ct_x, y)$ ,  $ct_x = ct_{x^*}$  does not hold.

**Trapdoor query:** Upon  $\mathcal{A}$ 's query on  $y \in \mathcal{Y}$ ,  $y$  should not satisfy the condition  $P(x^*, y) = 1$ .

**Guess:** At the end of the game,  $\mathcal{A}$  outputs  $\widehat{\text{coin}} \in \{0, 1\}$  as a guess of  $\text{coin}$ .

The adversary  $\mathcal{A}$  wins in the above game if  $\widehat{\text{coin}} = \text{coin}$  and the advantage is defined to

$$\text{Adv}_{\Pi, \mathcal{A}}^{\text{IND-CCA2}}(\lambda) := \left| \Pr[\widehat{\text{coin}} = \text{coin}] - \frac{1}{2} \right|.$$

If  $\text{Adv}_{\Pi, \mathcal{A}}^{\text{IND-CCA2}}(\lambda)$  is negligible in the security parameter  $\lambda$  for all PPT adversaries  $\mathcal{A}$ , an ABEET scheme  $\Pi$  is said to satisfy adaptive IND-CCA2 security against Type-II adversaries.

**Remark 3.** As the case of ABE, we define selective security and semi-adaptive security for ABEET by following Remark 1.

### 3 Proposed Generic Construction

In this section, we provide a generic construction of ABEET by following the discussion in Section 1.3. In section 3.1, we show the construction. In Section 3.2, we prove the correctness of our construction.

#### 3.1 Our construction

In this section, we construct an ABEET scheme  $\Pi$  for a predicate  $P$  from an ABE scheme  $\Pi_{\text{ABE}}$ , an OTS scheme  $\Gamma$  and a hash function  $H$ . Here, we assume that plaintext spaces  $\mathcal{M}$  of ABE and ABEET are the same. Moreover,  $\mathcal{M}$  is the same as the domain of the hash function  $H$  and the range of  $\mathcal{R}$  is a subset of  $\mathcal{M}$ .

Setup( $1^\lambda$ )  $\rightarrow$  (mpk, msk): Run

- (ABE.mpk, ABE.msk)  $\leftarrow$  ABE.Setup( $1^\lambda$ ),

and output mpk := (ABE.mpk,  $\Gamma$ , H) and msk := ABE.msk.

Enc(mpk,  $x$ , M)  $\rightarrow$  ct $_x$ : Parse mpk = (ABE.mpk,  $\Gamma$ , H). Run

- (verk, sigk)  $\leftarrow$  Sig.Setup( $1^\lambda$ ),
- ABE.ct $_{x,0,verk}$   $\leftarrow$  ABE.Enc(ABE.mpk, ( $x$ , 0, verk), M),
- ABE.ct $_{x,1,verk}$   $\leftarrow$  ABE.Enc(ABE.mpk, ( $x$ , 1, verk), H(M)),
- $\sigma \leftarrow$  Sig.Sign(sigk, [ABE.ct $_{x,0,verk}$  || ABE.ct $_{x,1,verk}$ ]).

Output ct $_x$  = (verk, ABE.ct $_{x,0,verk}$ , ABE.ct $_{x,1,verk}$ ,  $\sigma$ ).

KeyGen(mpk, msk,  $y$ )  $\rightarrow$  sk $_y$ : Parse mpk = (ABE.mpk,  $\Gamma$ , H) and msk = ABE.msk. Run

- ABE.sk $_y \leftarrow$  ABE.KeyGen(ABE.mpk, ABE.msk,  $y$ ).

Output sk $_y$  := ABE.sk $_y$ .

Dec(mpk, ct $_x$ , sk $_y$ )  $\rightarrow$  M or  $\perp$ : Parse mpk = (ABE.mpk,  $\Gamma$ , H), ct $_x$  = (verk, ABE.ct $_{x,0,verk}$ , ABE.ct $_{x,1,verk}$ ,  $\sigma$ ), and sk $_y$  = ABE.sk $_y$ . If it holds that

- $0 \leftarrow$  Sig.Vrfy(verk, [ABE.ct $_{x,0,verk}$  || ABE.ct $_{x,1,verk}$ ],  $\sigma$ )  $\vee$  P( $x$ ,  $y$ ) = 0,

output  $\perp$ . Otherwise, run

- ABE.sk $_{y,0,verk} \leftarrow$  ABE.Delegate(ABE.mpk, ABE.sk $_y$ , ( $y$ , 0, verk)),
- ABE.sk $_{y,1,verk} \leftarrow$  ABE.Delegate(ABE.mpk, ABE.sk $_y$ , ( $y$ , 1, verk)),
- M  $\leftarrow$  ABE.Dec(ABE.mpk, ABE.ct $_{x,0,verk}$ , ABE.sk $_{y,0,verk}$ ),
- $h \leftarrow$  ABE.Dec(ABE.mpk, ABE.ct $_{x,1,verk}$ , ABE.sk $_{y,1,verk}$ ).

Output M if H(M) =  $h$  holds and  $\perp$  otherwise.

Trapdoor( $\text{mpk}, \text{sk}_y$ )  $\rightarrow$   $\text{td}_y$ : Parse  $\text{mpk} = (\text{ABE.mpk}, \Gamma, \text{H})$  and  $\text{sk}_y = \text{ABE.sk}_y$ . Run

- $\text{ABE.sk}_{y,1} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_y, (y, 1))$ .

Output  $\text{td}_y := \text{ABE.sk}_{y,1}$ .

Test( $\text{mpk}, \text{ct}_x, \text{td}_y, \text{ct}_{x'}, \text{td}_{y'}$ )  $\rightarrow$  1 or 0: Parse  $\text{mpk} = (\text{ABE.mpk}, \Gamma, \text{H})$ ,  $\text{ct}_x = (\text{verk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.ct}_{x,1,\text{verk}}, \sigma)$ ,  $\text{ct}_{x'} = (\text{verk}', \text{ABE.ct}_{x',0,\text{verk}'}, \text{ABE.ct}_{x',1,\text{verk}'}, \sigma')$ ,  $\text{td}_y = \text{ABE.sk}_{y,1}$ , and  $\text{td}_{y'} = \text{ABE.sk}_{y',1}$ . If it holds that

- $0 \leftarrow \text{Sig.Vrfy}(\text{verk}, [\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma) \vee 0 \leftarrow \text{Sig.Vrfy}(\text{verk}', [\text{ABE.ct}_{x',0,\text{verk}'} \parallel \text{ABE.ct}_{x',1,\text{verk}'}], \sigma')$ ,

output 0. Otherwise, run

- $\text{ABE.sk}_{y,1,\text{verk}} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_{y,1}, (y, 1, \text{verk}))$ ,
- $\text{ABE.sk}_{y',1,\text{verk}'} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_{y',1}, (y', 1, \text{verk}'))$ ,
- $h \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,1,\text{verk}}, \text{ABE.sk}_{y,1,\text{verk}})$ ,
- $h' \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x',1,\text{verk}'}, \text{ABE.sk}_{y',1,\text{verk}'})$ .

Output 1 if  $h = h'$  and 0 otherwise.

### 3.2 Correctness

We prove the correctness of our ABEET construction as follows.

**Theorem 3.1.** Our ABEET scheme  $\Pi$  satisfies correctness if the underlying ABE scheme  $\Pi_{\text{ABE}}$  and OTS scheme  $\Gamma$  satisfy correctness, and the hash function  $\text{H}$  satisfies collision resistance.

*Proof.* We can prove the condition (1) by using the correctness of the underlying ABE scheme  $\Pi_{\text{ABE}}$  and the underlying OTS scheme  $\Gamma$ . For all  $\lambda \in \mathbb{N}$ , all  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$  and  $\Gamma$ , all  $M \in \mathcal{M}$ , all  $(x, y) \in \mathcal{X} \times \mathcal{Y}$  such that  $\text{P}(x, y) = 1$ , it is required that

$$\text{Sig.Vrfy}(\text{verk}, [\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma) \rightarrow 1 \wedge M' = M \wedge h = \text{H}(M)$$

holds with overwhelming probability, where

- $(\text{verk}, \text{sigk}) \leftarrow \text{Sig.Setup}(1^\lambda)$ ,
- $\text{ABE.ct}_{x,0,\text{verk}} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x, 0, \text{verk}), M)$ ,
- $\text{ABE.ct}_{x,1,\text{verk}} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x, 1, \text{verk}), \text{H}(M))$ ,
- $\sigma \leftarrow \text{Sig.Sign}(\text{sigk}, [\text{ct}_{x,0,\text{verk}} \parallel \text{ct}_{x,1,\text{verk}}])$ ,
- $\text{ABE.sk}_y \leftarrow \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, y)$ ,
- $\text{ABE.sk}_{y,0,\text{verk}} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_y, (y, 0, \text{verk}))$ ,
- $\text{ABE.sk}_{y,1,\text{verk}} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_y, (y, 1, \text{verk}))$ ,
- $M' \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.sk}_{y,0,\text{verk}})$ ,
- $h \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,1,\text{verk}}, \text{ABE.sk}_{y,1,\text{verk}})$ .

The correctness of the OTS scheme  $\Gamma$  ensures that  $\text{Sig.Vrfy}(\text{verk}, [\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma) \rightarrow 1$  holds with overwhelming probability. Moreover, the correctness of the ABE scheme  $\Pi_{\text{ABE}}$  ensures that  $M = M' \wedge h = H(M)$  holds with overwhelming probability. Therefore, the condition (1) holds.

We can prove the condition (2) by using the correctness of the underlying ABE scheme  $\Pi_{\text{ABE}}$  and the underlying OTS scheme  $\Gamma$ . For all  $\lambda \in \mathbb{N}$ , all  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$  and  $\Gamma$ , all  $M \in \mathcal{M}$ , all  $(x_0, x_1, y_0, y_1) \in \mathcal{X}^2 \times \mathcal{Y}^2$  such that  $\bigwedge_{i \in \{0,1\}} \mathbb{P}(x_i, y_i) = 1$ , it is required that

$$(\bigwedge_{i \in \{0,1\}} \text{Sig.Vrfy}(\text{verk}_i, [\text{ABE.ct}_{x_i,0,\text{verk}_i} \parallel \text{ABE.ct}_{x_i,1,\text{verk}_i}], \sigma_i) \rightarrow 1) \wedge h_0 = h_1$$

holds with overwhelming probability, where for  $i \in \{0, 1\}$

- $(\text{verk}_i, \text{sigk}_i) \leftarrow \text{Sig.Setup}(1^\lambda)$ ,
- $\text{ABE.ct}_{x_i,0,\text{verk}} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x_i, 0, \text{verk}_i), M)$ ,
- $\text{ABE.ct}_{x_i,1,\text{verk}} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x_i, 1, \text{verk}_i), H(M))$ ,
- $\sigma_i \leftarrow \text{Sig.Sign}(\text{sigk}_i, [\text{ct}_{x_i,0,\text{verk}_i} \parallel \text{ct}_{x_i,1,\text{verk}_i}])$ ,
- $\text{ABE.sk}_{y_i} \leftarrow \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, y_i)$ ,
- $\text{ABE.sk}_{y_i,1,\text{verk}_i} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_{y_i}, (y_i, 1, \text{verk}_i))$ ,
- $h_i \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x_i,1,\text{verk}_i}, \text{ABE.sk}_{y_i,1,\text{verk}_i})$ .

The correctness of the OTS scheme  $\Gamma$  ensures that  $\text{Sig.Vrfy}(\text{verk}_i, [\text{ABE.ct}_{x_i,0,\text{verk}_i} \parallel \text{ABE.ct}_{x_i,1,\text{verk}_i}], \sigma_i) \rightarrow 1$  holds with overwhelming probability. Moreover, the correctness of the ABE scheme  $\Pi_{\text{ABE}}$  ensures that  $h_i = H(M)$  for  $i \in \{0, 1\}$  holds with overwhelming probability. Therefore, the condition (2) holds.

We can prove the condition (3) by using the correctness of the underlying ABE scheme  $\Pi_{\text{ABE}}$  and collision resistance of underlying hash function  $H$ . For this purpose, we use an adversary  $\mathcal{A}$  for breaking the condition (3) to construct a PPT adversary  $\mathcal{B}$  that breaks the collision resistance of  $H$ . Here, we say that  $\mathcal{A}$  breaks the condition (3) if it holds that  $M_0 \neq M_1 \wedge \text{Test}(\text{mpk}, \text{ct}_{x_0}, \text{td}_{y_0}, \text{ct}_{x_1}, \text{td}_{y_1}) \rightarrow 1$ , where  $(M_0, M_1) \leftarrow \mathcal{A}(\text{mpk}, \text{msk})$ ,  $\text{ct}_{x_i} \leftarrow \text{Enc}(\text{mpk}, x_i, M)$ ,  $\text{sk}_{y_i} \leftarrow \text{KeyGen}(\text{mpk}, \text{msk}, y_i)$  and  $\text{td}_{y_i} \leftarrow \text{Trapdoor}(\text{mpk}, \text{sk}_{y_i})$  for  $i = 0, 1$ . For all  $\lambda \in \mathbb{N}$ , all  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$  and  $(\Gamma, H)$ , all PPT adversaries  $\mathcal{A}$ , all  $(x_0, x_1, y_0, y_1) \in \mathcal{X}^2 \times \mathcal{Y}^2$  such that  $\bigwedge_{i \in \{0,1\}} \mathbb{P}(x_i, y_i) = 1$ , after  $\mathcal{A}$  outputs  $(M_0, M_1)$ ,  $\mathcal{B}$  also outputs the same  $(M_0, M_1)$ . If  $\mathcal{A}$  breaks the condition (3), it holds that  $M_0 \neq M_1 \wedge h_0 = h_1$ , where for  $i \in \{0, 1\}$

- $(\text{verk}_i, \text{sigk}_i) \leftarrow \text{Sig.Setup}(1^\lambda)$ ,
- $\text{ABE.ct}_{x_i,1,\text{verk}_i} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x_i, 1, \text{verk}_i), H(M_i))$ ,
- $\text{ABE.sk}_{y_i} \leftarrow \text{ABE.KeyGen}(\text{ABE.mpk}, \text{ABE.msk}, y_i)$ ,
- $\text{ABE.sk}_{y_i,1,\text{verk}_i} \leftarrow \text{ABE.Delegate}(\text{ABE.mpk}, \text{ABE.sk}_{y_i}, (y_i, 1, \text{verk}_i))$ ,
- $h_i \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x_i,1,\text{verk}_i}, \text{ABE.sk}_{y_i,1,\text{verk}_i})$ .

The correctness of the ABE scheme  $\Pi_{\text{ABE}}$  ensures that  $h_i = H(M_i)$  hold for  $i \in \{0, 1\}$  with overwhelming probability. Therefore, if  $\mathcal{A}$  breaks the condition (3),  $\mathcal{B}$  breaks the collision resistance of  $H$  with overwhelming probability since it holds that  $M_0 \neq M_1 \wedge H(M_0) = H(M_1)$ . Therefore, the condition (3) holds.

From the above, it is proved that our proposed construction is correct.  $\square$

## 4 Security

In this section, we provide security proofs of our generic construction given in Section 3.1. Specifically, we prove OW-CCA2 security against Type-I adversaries and IND-CCA2 security against Type-II adversaries in Sections 4.1 and 4.2, respectively.

### 4.1 OW-CCA2 Security against Type-I Adversaries

**Theorem 4.1** (OW-CCA2 Security against Type-I Adversaries). If the underlying ABE scheme  $\Pi_{\text{ABE}}$  satisfies adaptive (resp. semi-adaptive, selective) IND-CPA security, OTS scheme  $\Gamma$  satisfies strong unforgeability, and  $H$  satisfies one-wayness, then our proposed ABEET scheme  $\Pi$  satisfies adaptive (resp. semi-adaptive, selective) OW-CCA2 security against Type-I adversaries.

*Proof.* Here, we prove Theorem 4.1 as the case of *adaptive* security. We note that the proofs for semi-adaptive security and selective security are essentially the same.

Let  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$  be the challenge ciphertext for the target attribute  $x^*$ . We prove the theorem via game sequence **Game**<sub>0</sub>, **Game**<sub>1</sub>, and **Game**<sub>2</sub>. Let  $W_i$  denote an event that  $\mathcal{A}$  wins in **Game** <sub>$i$</sub>  for  $i \in \{0, 1, 2\}$ .

**Game**<sub>0</sub>: This game is the same as the original adaptive OW-CCA2 security game in Definition 2.5 between the challenger  $\mathcal{C}$  and the adversary  $\mathcal{A}$ .

**Game**<sub>1</sub>: This game is the same as **Game**<sub>0</sub> except that if  $\mathcal{A}$  makes the decryption queries on  $(\text{ct}_x, y) = ((\text{verk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.ct}_{x,1,\text{verk}}, \sigma), y)$  such that

$$\begin{aligned} & \text{verk} = \text{verk}^* \wedge \text{Sig.Vrfy}(\text{verk}, [\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma) \rightarrow 1 \\ & \wedge (\text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.ct}_{x,1,\text{verk}}, \sigma) \neq (\text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*) \end{aligned}$$

then  $\mathcal{C}$  aborts the game and returns  $M \leftarrow_{\S} \mathcal{M}$ . Let  $E$  denote an event that  $\mathcal{A}$  makes such decryption queries.

We show that **Game**<sub>0</sub> and **Game**<sub>1</sub> are computationally indistinguishable from  $\mathcal{A}$ 's view if the OTS scheme  $\Gamma$  satisfies strong unforgeability. For this purpose, we use  $\mathcal{A}$  to construct a PPT adversary  $\mathcal{F}$  that breaks strong unforgeability of  $\Gamma$ . Let  $\text{OTS.C}$  denote a challenger of the strong unforgeability game of  $\Gamma$ .  $\text{OTS.C}$  begins the strong unforgeability game and gives  $\text{verk}^*$  to  $\mathcal{F}$ . Then,  $\mathcal{F}$  begins the OW-CCA2 security game with  $\mathcal{A}$  by running  $(\text{ABE.mpk}, \text{ABE.msk}) \leftarrow \text{ABE.Setup}(1^\lambda)$  and giving  $\text{mpk} = (\text{ABE.mpk}, \Gamma, H)$  to  $\mathcal{A}$ . Since  $\mathcal{F}$  obtains  $\text{msk} = \text{ABE.msk}$ , it can answer  $\mathcal{A}$ 's key extraction queries and trapdoor queries. Similarly, if  $E$  does not happen,  $\mathcal{F}$  can answer  $\mathcal{A}$ 's decryption queries. In contrast, if  $E$  happens,  $\mathcal{F}$  aborts the OW-CCA2 security game and returns  $M \leftarrow_{\S} \mathcal{M}$ . Moreover,  $\mathcal{F}$  returns  $([\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma)$  to  $\text{OTS.C}$  as a pair of a message and a forged signature. Upon  $\mathcal{A}$ 's challenge query on  $x^*$ ,  $\mathcal{F}$  chooses  $M^* \leftarrow_{\S} \mathcal{M}$  and runs  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 0, \text{verk}^*), M^*)$  and  $\text{ABE.ct}_{x^*,1,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 1, \text{verk}^*), H(M^*))$ . Then,  $\mathcal{F}$  makes a query on  $[\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \parallel \text{ABE.ct}_{x^*,1,\text{verk}^*}^*]$  to  $\text{OTS.C}$  and receives  $\sigma^*$ .  $\mathcal{F}$  gives  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$  to  $\mathcal{A}$ .

Observe that all  $\mathcal{F}$ 's behavior except the challenge query does not depend on  $\text{verk}^*$  if  $E$  does not occur. Thus,  $\mathcal{F}$  perfectly simulates **Game**<sub>0</sub> if  $E$  does not happen. Similarly,  $\mathcal{F}$  perfectly simulates **Game**<sub>1</sub> if  $E$  happens. In this case,  $\mathcal{F}$  successfully breaks the strong unforgeability of  $\Gamma$ . Therefore, we have

$$\Pr[E] \leq \text{Adv}_{\Gamma, \mathcal{F}}^{\text{OTS}}(\lambda).$$



If  $E$  happens in **Game**<sub>1</sub>,  $\mathcal{F}$  outputs a random  $M \leftarrow_{\$} \mathcal{M}$ . In other words, it holds that  $\Pr[W_1 \mid E] = 1/|\mathcal{M}|$ . Therefore, we have

$$\begin{aligned}\Pr[W_1] &= \Pr[W_1 \mid E] \Pr[E] + \Pr[W_1 \mid \neg E] \Pr[\neg E] \\ &= \frac{1}{|\mathcal{M}|} \cdot \Pr[E] + \Pr[W_1 \mid \neg E] \Pr[\neg E].\end{aligned}$$

If  $E$  does not happen, **Game**<sub>0</sub> and **Game**<sub>1</sub> are the same from  $\mathcal{A}$ 's view. In other words, it holds that

$$\Pr[W_1 \mid \neg E] \Pr[\neg E] = \Pr[W_0](1 - \Pr[E]).$$

Therefore, we have

$$\begin{aligned}\Pr[W_1] &= \frac{1}{|\mathcal{M}|} \cdot \Pr[E] + \Pr[W_0] - \Pr[W_0] \cdot \Pr[E] \\ &= \Pr[W_0] + \left( \frac{1}{|\mathcal{M}|} - \Pr[W_0] \right) \cdot \Pr[E] \\ &\geq \Pr[W_0] - \Pr[E].\end{aligned}$$

Therefore, we have

$$|\Pr[W_0] - \Pr[W_1]| \leq \Pr[E] \leq \text{Adv}_{\Gamma, \mathcal{F}}^{\text{OTS}}(\lambda). \quad (1)$$

Next, we define the **Game**<sub>2</sub> as follows.

**Game**<sub>2</sub>: This game is the same as **Game**<sub>1</sub> except the way  $\mathcal{C}$  creates the challenge ciphertext  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$ . In short,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  is an encryption of the challenge plaintext  $M^*$  in **Game**<sub>1</sub>. In contrast,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  is an encryption of a plaintext  $M \in \mathcal{M}$  in **Game**<sub>2</sub>, where a distribution of  $M \in \mathcal{M}$  is independent of  $M^*$  such as the uniform distribution over  $\mathcal{M}$ .

We show that **Game**<sub>1</sub> and **Game**<sub>2</sub> are computationally indistinguishable from  $\mathcal{A}$ 's view if the ABE scheme  $\Pi_{\text{ABE}}$  satisfies IND-CPA security. For this purpose, we use  $\mathcal{A}$  to construct a PPT adversary  $\mathcal{B}$  that breaks IND-CPA security of  $\Pi_{\text{ABE}}$ . Let  $\text{ABE.C}$  denote a challenger of the IND-CPA security game of  $\Pi_{\text{ABE}}$ .  $\mathcal{B}$  runs  $(\text{verk}^*, \text{sigk}) \leftarrow \text{Sig.Setup}(1^\lambda)$ .  $\text{ABE.C}$  begins the IND-CPA security game and gives  $\text{ABE.mpk}$  to  $\mathcal{B}$ .<sup>2</sup> Then,  $\mathcal{B}$  begins the OW-CCA2 security game with  $\mathcal{A}$  by giving  $\text{mpk} = (\text{ABE.mpk}, \Gamma, H)$  to  $\mathcal{A}$ .

In the Phase 1,  $\mathcal{B}$  can answer all three types of queries by interacting with  $\text{ABE.C}$  as follows.

- **Key extraction query:** Upon  $\mathcal{A}$ 's query on  $y$ ,  $\mathcal{B}$  makes a key extraction query on  $y$  to  $\text{ABE.C}$  and receives  $\text{ABE.sk}_y$ . Then,  $\mathcal{B}$  sends  $\text{ABE.sk}_y$  to  $\mathcal{A}$ .
- **Decryption query:** If  $E$  happens,  $\mathcal{B}$  aborts the game and returns  $M \leftarrow_{\$} \mathcal{M}$ . Otherwise, upon  $\mathcal{A}$ 's query on  $(\text{ct}_x = (\text{verk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.ct}_{x,1,\text{verk}}, \sigma), y)$ ,  $\mathcal{B}$  returns  $\perp$  if  $0 \leftarrow \text{Sig.Vrfy}(\text{verk}, [\text{ABE.ct}_{x,0,\text{verk}} \parallel \text{ABE.ct}_{x,1,\text{verk}}], \sigma) \vee P(x, y) = 0$ . Otherwise,  $\mathcal{B}$  makes the key extraction queries on  $(y, 0, \text{verk})$  and  $(y, 1, \text{verk})$  to  $\text{ABE.C}$  and receives  $\text{ABE.sk}_{y,0,\text{verk}}$  and  $\text{ABE.sk}_{y,1,\text{verk}}$ .  $\mathcal{B}$  runs  $M \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,0,\text{verk}}, \text{ABE.sk}_{y,0,\text{verk}})$  and  $h \leftarrow \text{ABE.Dec}(\text{ABE.mpk}, \text{ABE.ct}_{x,1,\text{verk}}, \text{ABE.sk}_{y,1,\text{verk}})$ .  $\mathcal{B}$  returns  $M$  to  $\mathcal{A}$  if  $H(M) = h$  holds and  $\perp$  otherwise.

<sup>2</sup>To prove selective security, after receiving  $x^*$  from  $\mathcal{A}$ ,  $\mathcal{B}$  sends  $(x^*, 0, \text{verk}^*)$  to  $\text{ABE.C}$  and  $\text{ABE.C}$  begins the IND-CPA security game. Similarly, to prove semi-adaptive security, just after receiving  $x^*$  from  $\mathcal{A}$ ,  $\mathcal{B}$  sends  $(x^*, 0, \text{verk}^*)$  to  $\text{ABE.C}$  before any queries in Phase 1.

- **Trapdoor query:** Upon  $\mathcal{A}$ 's query on  $y$ ,  $\mathcal{B}$  makes a key extraction query on  $(y, 1)$  to  $\text{ABE.C}$  and receives  $\text{ABE.sk}_{y,1}$ . Then,  $\mathcal{B}$  sends  $\text{td}_y = \text{ABE.sk}_{y,1}$  to  $\mathcal{A}$ .

Upon  $\mathcal{A}$ 's challenge query on  $x^*$ ,  $\mathcal{B}$  chooses  $M^*, M \leftarrow_{\mathcal{S}} \mathcal{M}$ , makes the challenge query on  $((x^*, 0, \text{verk}^*), M^*, M)$  to  $\text{ABE.C}$ , and receives  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$ . Here,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  are encryptions of  $M^*$  and  $M$  if  $\text{coin} = 0$  and  $\text{coin} = 1$ , respectively.  $\mathcal{B}$  runs  $\text{ABE.ct}_{x^*,1,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 1, \text{verk}^*), \text{H}(M^*))$  and  $\sigma^* \leftarrow \text{Sig.Sign}(\text{sigk}, [\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \parallel \text{ABE.ct}_{x^*,1,\text{verk}^*}^*])$ .  $\mathcal{B}$  gives  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$  to  $\mathcal{A}$ . In the Phase 2,  $\mathcal{B}$  can answer all three types of queries essentially in the same way as in Phase 1. After  $\mathcal{A}$  outputs  $\widehat{M}$  as a guess of  $M^*$ ,  $\mathcal{B}$  outputs  $\widehat{\text{coin}} = 0$  if  $\widehat{M} = M^*$  and  $\widehat{\text{coin}} = 1$  otherwise as a guess of  $\text{coin}$  flipped by  $\text{ABE.C}$ .

If  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  which  $\mathcal{B}$  received from  $\text{ABE.C}$  are encryptions of  $M^*$  and  $M$ , the challenge ciphertext  $\text{ct}_{x^*}^*$  distribute as in **Game<sub>1</sub>** and **Game<sub>2</sub>**, respectively. Observe that all  $\mathcal{B}$ 's key extraction queries to  $\text{ABE.C}$  are valid, where the challenge ciphertext attribute of the IND-CPA security game for an ABE scheme  $\Pi_{\text{ABE}}$  is  $(x^*, 0, \text{verk}^*)$ . All  $\mathcal{B}$ 's key extraction queries to answer  $\mathcal{A}$ 's key extraction queries are valid since  $\text{P}(x^*, y) = 0$  holds. All  $\mathcal{B}$ 's key extraction queries to answer  $\mathcal{A}$ 's decryption queries are valid since  $\text{verk} \neq \text{verk}^*$  holds for the third hierarchy. All  $\mathcal{B}$ 's key extraction queries to answer  $\mathcal{A}$ 's trapdoor queries are valid since  $1 \neq 0$  for the second hierarchy.

We analyze the quantity of  $|\Pr[W_1] - \Pr[W_2]|$ . By definition,  $\Pr[\text{coin} = 0] = \Pr[\text{coin} = 1] = 1/2$  holds. As we mentioned above,  $\mathcal{B}$  perfectly simulates **Game<sub>1</sub>** and **Game<sub>2</sub>** if  $\text{coin} = 0$  and  $\text{coin} = 1$ , respectively; thus,  $\Pr[\widehat{\text{coin}} = 0 \mid \text{coin} = 0] = \Pr[W_1]$  and  $\Pr[\widehat{\text{coin}} = 0 \mid \text{coin} = 1] = \Pr[W_2]$  hold. Therefore, we have

$$\begin{aligned}
\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda) &= \left| \Pr[\widehat{\text{coin}} = \text{coin}] - \frac{1}{2} \right| \\
&= \left| \Pr[\widehat{\text{coin}} = 0 \mid \text{coin} = 0] \Pr[\text{coin} = 0] + \Pr[\widehat{\text{coin}} = 1 \mid \text{coin} = 1] \Pr[\text{coin} = 1] - \frac{1}{2} \right| \\
&= \frac{1}{2} \left| \Pr[W_1] - (1 - \Pr[\widehat{\text{coin}} = 1 \mid \text{coin} = 1]) \right| \\
&= \frac{1}{2} \left| \Pr[W_1] - \Pr[\widehat{\text{coin}} = 0 \mid \text{coin} = 1] \right| \\
&= \frac{1}{2} |\Pr[W_1] - \Pr[W_2]|.
\end{aligned}$$

In other words, it holds that

$$|\Pr[W_1] - \Pr[W_2]| = 2\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda). \quad (2)$$

Finally, we show that it is computationally infeasible for  $\mathcal{A}$  to win in **Game<sub>2</sub>** if the hash function  $\text{H}$  satisfies one-wayness. For this purpose, we use  $\mathcal{A}$  to construct a PPT adversary  $\mathcal{D}$  that breaks one-wayness of  $\text{H}$ .  $\mathcal{D}$  interacts with  $\mathcal{A}$  in the same way as  $\mathcal{B}$  except the creation of the challenge ciphertext  $\text{ct}_{x^*}^*$ . Upon  $\mathcal{A}$ 's challenge query on  $x^*$ ,  $\mathcal{D}$  receives  $h^*$  such that  $M^* \leftarrow_{\mathcal{S}} \mathcal{M}, h^* = \text{H}(M^*)$ .  $\mathcal{D}$  chooses  $M \leftarrow_{\mathcal{S}} \mathcal{M}$  and runs  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 0, \text{verk}^*), M)$ ,  $\text{ABE.ct}_{x^*,1,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 1, \text{verk}^*), h^*)$ , and  $\sigma^* \leftarrow \text{Sig.Sign}(\text{sigk}, [\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \parallel \text{ABE.ct}_{x^*,1,\text{verk}^*}^*])$ .  $\mathcal{D}$  sets the challenge ciphertext  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$ . After  $\mathcal{A}$  outputs  $\widehat{M}$  as a guess of  $M^*$ ,  $\mathcal{D}$  outputs  $\widehat{M}$  if  $\text{H}(\widehat{M}) = h^*$  and  $\widehat{M} \leftarrow_{\mathcal{S}} \mathcal{M}$  otherwise.

$\mathcal{D}$  perfectly simulates **Game<sub>2</sub>**. If  $\mathcal{A}$  wins in **Game<sub>2</sub>**,  $\mathcal{D}$  always breaks the one-wayness of  $\text{H}$ . Therefore, we have

$$\left| \Pr[W_2] - \frac{1}{|\mathcal{M}|} \right| \leq \text{Adv}_{\text{H}, \mathcal{D}}^{\text{OW}}(\lambda). \quad (3)$$

From (1) – (3), we have

$$\begin{aligned} \left| \Pr[W_0] - \frac{1}{|\mathcal{M}|} \right| &\leq |\Pr[W_0] - \Pr[W_1]| + |\Pr[W_1] - \Pr[W_2]| + \left| \Pr[W_2] - \frac{1}{|\mathcal{M}|} \right| \\ &\leq \text{Adv}_{\Gamma, \mathcal{F}}^{\text{OTS}}(\lambda) + 2\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda) + \text{Adv}_{\text{H}, \mathcal{D}}^{\text{OW}}(\lambda). \end{aligned}$$

□

## 4.2 IND-CCA2 Security against Type-II Adversaries

**Theorem 4.2** (IND-CCA2 Security against Type-II Adversaries). If the underlying ABE scheme  $\Pi_{\text{ABE}}$  satisfies adaptive (resp. semi-adaptive, selective) IND-CPA security and OTS scheme  $\Gamma$  satisfies strong unforgeability, then our proposed ABEET scheme  $\Pi$  satisfies adaptive (resp. semi-adaptive, selective) IND-CCA2 security against Type-II adversaries.

*Proof.* Here, we prove Theorem 4.2 as the case of *adaptive* security. We note that the proofs for semi-adaptive security and selective security are essentially the same.

Let  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$  be the challenge ciphertext for the target attribute  $x^*$ . We prove the theorem via game sequence **Game**<sub>0</sub>, **Game**<sub>1</sub>, and **Game**<sub>2</sub>. Let  $W_i$  denote an event that  $\mathcal{A}$  wins in **Game** <sub>$i$</sub>  for  $i \in \{0, 1, 2\}$ .

**Game**<sub>0</sub>: This game is the same as the original adaptive IND-CCA2 security game in Definition 2.6 between the challenger  $\mathcal{C}$  and the adversary  $\mathcal{A}$ .

**Game**<sub>1</sub>: This game is the same as **Game**<sub>0</sub> except that if the event  $E$  (which was defined in **Game**<sub>1</sub> in the proof of Theorem 4.1) happens, then the challenger  $\mathcal{C}$  aborts the game and returns  $\text{coin}' \leftarrow_{\S} \{0, 1\}$ . **Game**<sub>0</sub> and **Game**<sub>1</sub> are computationally indistinguishable from  $\mathcal{A}$ 's view if the OTS scheme  $\Gamma$  satisfies strong unforgeability. In particular, there is a PPT adversary  $\mathcal{F}$  such that

$$|\Pr[W_0] - \Pr[W_1]| \leq \Pr[E] \leq \text{Adv}_{\Gamma, \mathcal{F}}^{\text{OTS}}(\lambda) \quad (4)$$

by following essentially the same discussion as in (1).

Next, we define the **Game**<sub>2</sub> as follows.

**Game**<sub>2</sub>: This game is the same as **Game**<sub>1</sub> except the way  $\mathcal{C}$  creates the challenge ciphertext  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$ . In short,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  is an encryption of  $M_{\text{coin}}^*$  in **Game**<sub>1</sub>. In contrast,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  is an encryption of a plaintext  $M \in \mathcal{M}$  in **Game**<sub>2</sub>, where a distribution of  $M \in \mathcal{M}$  is independent of  $M_0^*, M_1^*$  such as the uniform distribution over  $\mathcal{M}$ .

We show that **Game**<sub>1</sub> and **Game**<sub>2</sub> are computationally indistinguishable from  $\mathcal{A}$ 's view if the ABE scheme  $\Pi_{\text{ABE}}$  satisfies IND-CPA security. For this purpose, we use  $\mathcal{A}$  to construct a PPT adversary  $\mathcal{B}$  that breaks IND-CPA security of  $\Pi_{\text{ABE}}$ .  $\mathcal{B}$  interacts with  $\mathcal{A}$  in the same way as  $\mathcal{B}$  in the proof of Theorem 4.1 except the creation of the challenge ciphertext  $\text{ct}_{x^*}^*$  and Guess phase. In this proof, upon  $\mathcal{A}$ 's challenge query on  $(x^*, M_0^*, M_1^*)$ ,  $\mathcal{B}$  chooses  $\text{coin}' \leftarrow_{\S} \{0, 1\}$  and  $M \leftarrow_{\S} \mathcal{M}$ , makes the challenge query on  $((x^*, 0, \text{verk}^*), M_{\text{coin}}^*, M)$  to  $\text{ABE.C}$ , and receives  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$ . Here,  $\text{ABE.ct}_{x^*,0,\text{verk}^*}^*$  are encryptions of  $M_{\text{coin}}^*$  and  $M$  if  $\text{coin}' = 0$  and  $\text{coin}' = 1$ , respectively.  $\mathcal{B}$  runs  $\text{ABE.ct}_{x^*,1,\text{verk}^*}^* \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 1, \text{verk}^*), \text{H}(M_{\text{coin}}^*))$  and  $\sigma^* \leftarrow \text{Sig.Sign}(\text{sigk}, [\text{ABE.ct}_{x^*,0,\text{verk}^*}^* \parallel \text{ABE.ct}_{x^*,1,\text{verk}^*}^*])$ .  $\mathcal{B}$  gives  $\text{ct}_{x^*}^* = (\text{verk}^*, \text{ABE.ct}_{x^*,0,\text{verk}^*}^*, \text{ABE.ct}_{x^*,1,\text{verk}^*}^*, \sigma^*)$  to  $\mathcal{A}$ . After  $\mathcal{A}$  outputs  $\widehat{\text{coin}}$  as a guess of coin flipped by  $\mathcal{B}$ ,  $\mathcal{B}$  outputs  $\widehat{\text{coin}}' = 0$  if  $\widehat{\text{coin}} = \text{coin}$  and  $\widehat{\text{coin}}' = 1$  otherwise as a guess of  $\text{coin}'$  flipped by  $\text{ABE.C}$ .

$\mathcal{B}$  perfectly simulates **Game**<sub>1</sub> and **Game**<sub>2</sub> if  $\text{coin}' = 0$  and  $\text{coin}' = 1$ , respectively, by following essentially the same discussion as in the proof of Theorem 4.1. We analyze the quantity of  $|\Pr[W_1] - \Pr[W_2]|$ . In particular, we have

$$\begin{aligned}
\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda) &= \left| \Pr[\widehat{\text{coin}}' = \text{coin}'] - \frac{1}{2} \right| \\
&= \left| \Pr[\widehat{\text{coin}}' = 0 \mid \text{coin}' = 0] \Pr[\text{coin}' = 0] + \Pr[\widehat{\text{coin}}' = 1 \mid \text{coin}' = 1] \Pr[\text{coin}' = 1] - \frac{1}{2} \right| \\
&= \frac{1}{2} \left| \Pr[W_1] - (1 - \Pr[\widehat{\text{coin}}' = 1 \mid \text{coin}' = 1]) \right| \\
&= \frac{1}{2} \left| \Pr[W_1] - \Pr[\widehat{\text{coin}}' = 0 \mid \text{coin}' = 1] \right| \\
&= \frac{1}{2} |\Pr[W_1] - \Pr[W_2]|.
\end{aligned}$$

In other words, it holds that

$$|\Pr[W_1] - \Pr[W_2]| = 2\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda). \quad (5)$$

Finally, we show that it is computationally infeasible for  $\mathcal{A}$  to win in **Game**<sub>2</sub> if the ABE scheme  $\Pi_{\text{ABE}}$  satisfies IND-CPA security. For this purpose, we use  $\mathcal{A}$  to construct a PPT adversary  $\mathcal{D}$  that breaks IND-CPA security of  $\Pi_{\text{ABE}}$ .  $\mathcal{D}$  interacts with  $\mathcal{A}$  in the same way as  $\mathcal{B}$  except the creation of the challenge ciphertext  $\text{ct}_{x^*}$ . Upon  $\mathcal{A}$ 's challenge query on  $(x^*, M_0^*, M_1^*)$ ,  $\mathcal{D}$  makes the challenge query on  $((x^*, 1, \text{verk}^*), \text{H}(M_0^*), \text{H}(M_1^*))$  to  $\text{ABE.C}$  and receives  $\text{ABE.ct}_{x^*, 1, \text{verk}^*}$ . Here,  $\text{ABE.ct}_{x^*, 1, \text{verk}^*}$  are encryptions of  $\text{H}(M_0^*)$  and  $\text{H}(M_1^*)$  if  $\text{coin}' = 0$  and  $\text{coin}' = 1$ , respectively.  $\mathcal{D}$  chooses  $M \leftarrow_{\S} \mathcal{M}$  and runs  $\text{ABE.ct}_{x^*, 0, \text{verk}^*} \leftarrow \text{ABE.Enc}(\text{ABE.mpk}, (x^*, 0, \text{verk}^*), M)$  and  $\sigma^* \leftarrow \text{Sig.Sign}(\text{sigk}, [\text{ABE.ct}_{x^*, 0, \text{verk}^*} \parallel \text{ABE.ct}_{x^*, 1, \text{verk}^*}])$ .  $\mathcal{D}$  sets the challenge ciphertext  $\text{ct}_{x^*} = (\text{verk}^*, \text{ABE.ct}_{x^*, 0, \text{verk}^*}, \text{ABE.ct}_{x^*, 1, \text{verk}^*}, \sigma^*)$ , where  $\text{coin} = \text{coin}'$ . After  $\mathcal{A}$  outputs  $\widehat{\text{coin}}$  as a guess of  $\text{coin} = \text{coin}'$ ,  $\mathcal{D}$  outputs  $\widehat{\text{coin}}' = \widehat{\text{coin}}$  as a guess of  $\text{coin}'$  flipped by  $\text{ABE.C}$ .

$\mathcal{D}$  perfectly simulates **Game**<sub>2</sub> by following essentially the same discussion as in  $\mathcal{B}$  except the validity for answering trapdoor queries. In this proof, all  $\mathcal{D}$ 's Key extraction queries to answer  $\mathcal{A}$ 's trapdoor queries are valid since the definition of the Type-II adversaries ensures that  $\text{P}(x^*, y) = 0$  holds. We analyze the quantity of  $|\Pr[W_2] - 1/2|$ . Since  $\text{coin} = \text{coin}'$  and  $\widehat{\text{coin}} = \widehat{\text{coin}}'$ , we have

$$\begin{aligned}
\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{D}}^{\text{ABE}}(\lambda) &= \left| \Pr[\widehat{\text{coin}}' = \text{coin}'] - \frac{1}{2} \right| \\
&= \left| \Pr[\widehat{\text{coin}} = \text{coin}] - \frac{1}{2} \right| \\
&= \left| \Pr[W_2] - \frac{1}{2} \right|.
\end{aligned}$$

Therefore, we have

$$\left| \Pr[W_2] - \frac{1}{2} \right| = \text{Adv}_{\Pi_{\text{ABE}}, \mathcal{D}}^{\text{ABE}}(\lambda). \quad (6)$$

From (4) – (6), we have

$$\begin{aligned}
\left| \Pr[W_0] - \frac{1}{2} \right| &\leq |\Pr[W_0] - \Pr[W_1]| + |\Pr[W_1] - \Pr[W_2]| + \left| \Pr[W_2] - \frac{1}{2} \right| \\
&\leq \text{Adv}_{\Gamma, \mathcal{F}}^{\text{OTS}}(\lambda) + 2\text{Adv}_{\Pi_{\text{ABE}}, \mathcal{B}}^{\text{ABE}}(\lambda) + \text{Adv}_{\Pi_{\text{ABE}}, \mathcal{D}}^{\text{ABE}}(\lambda).
\end{aligned}$$

□

## 5 Conclusion

In this paper, we proposed a generic construction of CCA-secure ABEET from IND-CPA-secure delegatable ABE with the hierarchical depth three. The construction is an attribute-based extension of Lee et al.’s generic construction of CCA-secure IBEET from IND-CPA-secure hierarchical IBE with the depth three [LLS+16]. To achieve CCA security, we used Yamada et al.’s technique [YAH+11]. Based on the predicate encoding and pair encoding frameworks [Att14, Wee14] and known lattice-based delegatable ABE schemes [ACM12, Xag13, BGG+14], we obtain various ABEET schemes with new properties that have not been achieved so far. However, since there are no generic methods for non-delegatable ABE to satisfy the delegatability, there are several open questions. Although we obtained ABEET schemes for (non-)monotone span programs (Schemes 1–12) from ABE schemes for the same predicates in the standard model, there are more efficient schemes in the random oracle model [AC17a, TKN20]. Although we obtained the first ABEET schemes for deterministic finite automata (Schemes 13 and 14) under the  $q$ -ratio assumption, there are ABE schemes for the same predicate under the standard  $k$ -linear assumption [AMY19b, GWW19, GW20] and ABE schemes for non-deterministic finite automata under the LWE assumptions [AMY19a]. Although we obtained selectively secure lattice-based ABEET schemes for circuits and inner-product predicates, there are semi-adaptively secure lattice-based ABE scheme for circuits [BV16] and adaptively secure lattice-based inner-product encryption [KNY+20]. Therefore, it is an interesting open problem to construct CCA-secure ABEET schemes with these properties.

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