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Emotion Classification and Crowd Source Sensing; A Lexicon Based Approach

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ABSTRACT In today's world, social media provides a valuable platform for conveying expressions, thoughts, point-of-views, and communication between people, from diverse walks of life. There are currently approximately 2.62 billion active users' social networks, and this is expected to exceed 3 billion users by 2021. Social networks used to share ideas and information, allowing interaction across communities, organizations, and so forth. Recent studies have found that the typical individual uses these platforms between 2 and 3 h a day. This creates a vast and rich source of data that can play a critical role in decision-making for companies, political campaigns, and administrative management and welfare. Twitter is one of the important players in the social network arena. Every scale of companies, celebrities, different types of organizations, and leaders use Twitter as an instrument for communicating and engaging with their followers. In this paper, we build upon the idea that Twitter data can be analyzed for crowd source sensing and decision-making. In this paper, a new framework is presented that uses Twitter data and performs crowd source sensing. For the proposed framework, real-time data are obtained and then analyzed for emotion classification using a lexicon-based approach. Previous work has found that weather, understandably, has an impact on mood, and we consider these effects on crowd mood. For the experiments, weather data are collected through an application-programming-interface in R and the impact of weather on human sentiments is analyzed. Visualizations of the data are presented and their usefulness for policy/ decision makers in different applications is discussed.

INDEX TERMS Big data, crowd-sourced sensing, lexicon-based approach, Twitter, social networks.

I. INTRODUCTION

In recent years, social media has influenced every field of life, and has become the main vehicle for individuals to express their views [1]–[4]. Microblogging sites, such as Twitter, provide an opportunity for sharing ideas and interacting with people, communities, groups and organizations [5]. The number of active users attained by microblogging sites already numbers in the billions, as shown in Figure 1, and the total number of distinct users of social networking platforms is predicted to exceed 3 billion by 2021, as shown in figure 2. In this paper, we will use the term microblogging to cover social media and social networks.

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Microblogging is considered as a popular source of socializing in today's culture. Microblogging provides a platform for the user to share his/her ideas, views, express feelings and communicate with people. In recent work, researchers have performed sentimental analysis, developed crowd-sensing techniques and other interesting analyses from Twitter data, for example [6] and [7].

Organizations are looking for ways to harness the power of big data (BD) to improve their decision making [8], [9]. Public opinion is a critical source of information to guide decision making. Opinion, and its connected concepts, such as sentiment and emotions have been identified as important derivations of the data and as such there is growing interest in sentimental analysis and opinion mining as topics of study.

TABLE 1. An overview of some crowd sensing applications.

Reference	Technique(s)	Data set(s)
Social sensing of urban land use based on analysis of Twitter users' mobility patterns [23]	Filtration (based on geo-location)	Twitter data
Differences between Android and iOS Users of the TrackYourTinnitus Mobile Crowd Sensing mHealth Platform [24]	Diary study	TrackYourTinnitus (app data)
Using on-the-move mining for mobile crowd sensing [26]	Mining on mobile data	Facebook and Twitter data
Crowd-sourced sensing and collaboration using twitter [7]	Diary study	Twitter data

This paper presents a block diagram and pseudo-code for the proposed framework, “Crowd-Sourced Sensing using Twitter (CSST)”. The suggested CSST framework not only presents crowd-sourced data using a word model technique but also gives emotion classification for the Twitter data. This framework also produces statistical results based on human emotions. Furthermore, the work is implemented in R and simulate results are discussed in later sections.

To enhance the CSST framework, weather data is included. There is significant evidence in the literature that asserts that weather has impact on human emotions. The contributions of the paper can be summarized as:

- A word model technique is implemented for experimentation.
- Classification of emotions in Twitter data using a lexicon-based approach.
- Weather data included in the model to measure impact of weather on crowd sentiment.

The remainder of the paper is organized as follows: Section II presents a literature review of the state of the art in the area. Section III provides the problem statement ahead of Section IV covering a detailed description and design of the proposed framework. Section V illustrates and discusses the results of the proposed framework, before the paper concludes with section VI.

II. LITERATURE REVIEW

A. CROWD-SOURCED SENSING

Mobile crowd-sourced sensing is considered as a new and emerging sensing paradigm. It provides a mechanism for the public to participate in data collection, fusion and generation through their mobile devices [18]. For effective mobile crowd-sourced sensing, a large number of sources are required, and techniques are used which build upon ideas from traditional physical sensors [19]. Modern techniques also utilize images from smart phone users as a source of information. Crowd sensing mechanisms also benefit from the participation of many mobile devices, efficiently collecting data for mass applications such as Careem [20], Uber [21], Food Panda [22] and so forth. Soliman *et al.* [23] used Twitter data to gain information concerning land use in Chicago city. They collected Tweets over North America using the Twitter API from 2013 to 2016. By using

geolocation as a parameter, they filtered out all the Tweets except those from Chicago.

In recent work of Pyrss *et al.* [24], Shu *et al.* [25] compared Android and iOS users by using a platform known as TrackYourTinnitus (TYT). TYT is the mobile crowd sensing platform which tracks the individual tinnitus of its registered users; the information is obtained through the use of questionnaires. They used the TYT data set to conduct tests and concluded that there is no difference in sex but in the age between Android and iOS users.

B. REVIEW OF EMOTION THEORIES

Most researchers in computer science have used the terms feelings, mood, emotions and affect, interchangeably. However, in reality those terms do not yield the corresponding meaning. In affective neuroscience the terms are more rigorously defined, for example Fox [27] clarifies the meanings:

- **Feeling:** The personal illustration of emotions, private to the specific experiencing them. Like emotion, it has short span duration.
- **Mood:** A wordy sentimental state that is related to the emotion, usually less concentrated but with long duration.
- **Emotion:** Separate and reliable retorts to inward or outward actions which have a specific consequence of the organism. Emotion has a short term period.
- **Affect:** A surrounding span, to define the themes of emotion, moods, and feeling composed. It frequently has extended term duration.

Traditionally, two emotion theories are dominant in the field of psychology: discrete emotion theory and dimensional emotion theory. Discrete emotion theory states that various emotions flow from distinct neural systems, while the dimensional model says that a shared and unified neurophysiology system is accountable for all effective states.

Although people originate from, and resider in, different countries having different cultures they still have basic emotions regardless of their race, geographical location and languages. Famous psychologists, of both discrete and dimensional schools, have proposed sets of emotions as shown in Table 2.

TABLE 2. Emotion models suggested by different theorists.

Theorist	Year	Emotions	Type
Lovheim	2011	fear, disgust, joy, anger, distress, shame, interest, surprise	dimensional
Shaver	1987	love, joy, anger, sadness, fear, surprise	discrete
Plutchik	1986	anticipation, trust, joy, disgust, sadness, anger, fear, surprise	dimensional
Ekman	1972	joy, fear, sadness, disgust, surprise, anger	discrete

C. EMOTION MINING FROM TEXT

Regarding text data, emotions can be analyzed from either the author's perspective or the reader's view. From the reader's stance, there has, to date, been less research conducted. However, in many applications the reader's view can help to provide significant information about the audience's emotions that can change the overall perspective of the text data [28]–[32].

There are examples where text data can provide sentimental-based data as an output, relying on different emotions. There are two common approaches for the mining of text emotions, one of which is termed lexical-oriented methods. These methods consider a word or collection of words, to make inferences about feelings. Such approaches are often described as keyword-based methods. The other common approach to emotion mining are learning-based techniques, that utilize machine-learning algorithms. These algorithms use training data to build models for the prediction of emotions conveyed in data.

Pang and Lee [33] conducted comprehensive research on sentiment analysis and noteworthy improvements have since been made, see [34], [35]. While these works are concerned with sentiment analysis, the fundamental techniques can be applied to the area of emotion mining from texts.

In [36], a study has been conducted using 40 undergraduate male and female students, to analyze emotions text data, according to the state of mind. The findings showed that students used 5 times more positive words and accentuation marks, regardless of the gender differences. These outcomes are aligned with Social Information Processing (SIP) theory, introduced by Walther [37], Ullah *et al.* [38], and Mehmood *et al.* [39]. The theory states that to send relational based information in computer systems, people use verbal clues to convey their communication rather than non-verbal clues. Jain and Kulkarni [40] provide a brief survey on emotion mining, introducing models from Information Retrieval (IR). They propose an architecture based upon attaining a bag of words and then applying a vector space method.

He and Xia [41] proposed a Joint Binary Neural Network for multi-labeled data. They argue that their model can perform better than classic neural network models. Sahay *et al.* [42] propose a Recurrent Neural Network (RNN) model for application in the video domain and gathers emotions on the data. They generate audio and text from video in addition to emotion analysis, and the performance results in an F score of 0.61.

D. WEATHER IMPACT ON MOOD

According to the literature, see [47] and [48] for example, weather has a decisive impact on the mood of individuals. The study of Ettema *et al.* [47] examines weather-based travel and weather effects on an individual's mood. The author analyzes 562-time sample data from 363 random people in three different Swedish cities. During experiments, people are asked to use smart phones in their homes and after arriving at destinations. The data is analyzed with weather data and the experimental results reveal that there is a significant impact of weather on each person's mood.

Barrington-Leigh and Behzadnejad [49] in his study, analyzed Canadian people's mood according to the weather in different parts of the country. The results obtained show that the sample of Canadian people have a noteworthy change in mood according to weather condition experienced in their area of residence.

Extraordinary research has been done by Baylis regarding the relationship between weather conditions and the spirit of human emotions. For their work, they analyze three and half billion social media posts from millions of people on Facebook and Twitter between 2009 and 2016. The results indicate that warm temperatures, hot temperatures, humidity, and moisture cloud cover are connected with emotional illness [48].

E. WEATHER IMPACT ON BUSINESS

Weather can be a major factor on business trends and weather data can be used to inform business direction for the future. Tian *et al.* [50] show how the weather, including amount of sunlight, temperature, and air quality, is a parameter that can influence the search for different types of customers in their purchases. Using public weather data and supermarket panel data for five general retail products, they conducted their research on 3 hypothesis: H1: consumers buy more when there is less sunlight; H2: more hot and cold temperatures leads to more consumers buying products; and H3: Consumers propensity to purchase a product depends on air quality. Their final analysis shows that weather conditions have a large impact on the mood of consumers.

In a recent study by Dong and Tremblay [51], the authors conclude that weather has the largest impact on the global trading index. They estimate the profitability of global index trading across 49 countries. They claimed that weather can impact 20.5 % annual profit as opposed to the mean of 3.75% during 1993-2012. Their findings included that weather has

TABLE 3. An overview of emotion mining.

Reference(s)	Technique(s)	Data set(s)
Joint Binary Neural Network for Multi-label Learning with Applications to Emotion Classification [41]	Joint binary neural network	Ren-CECps
Multi modal Relational Tensor Network for Sentiment and Emotion Classification [42]	Recurrent neural network and tensor fusion network	CMU-MOSEI
Lexical and Learning-based Emotion Mining from Text [43]	Support vector machine and lexical based	CBET
Intentional Learning to Efficiently Build up Automatically Annotated Emotion Corpora [44]	Word vector and Support vector machine	NRC
Lexicon based Feature Extraction for Emotion Text Classification [45]	Lexicon based	Twitter, SemEval 2007, ISEAR and blogs
Ensemble learning on visual and textual data for social image emotion classification [46]	Ensemble learning	Web data

TABLE 4. An overview of the impact of weather on mood.

Reference(s)	Methodology(s)	Impact on Mood(s)
Season and weather effects on travel-related mood and travel satisfaction [47]	Analyzed 562 time-samples which offered by 363 people	Significant impact on mood
The impact of daily weather conditions on life satisfaction: Evidence from cross-sectional and panel data [49]	Survey-based	Minor impact on mood
Weather impacts expressed sentiment [48]	Social media posts (2009 to 2016)	Significant impact on mood

a large impact on mood, and investors can enhance profits by utilizing weather data.

III. PROBLEM STATEMENT

The existing crowd-sourced sensing techniques based upon social network data have numerous deficiencies including;

- Not all Tweets provide geographical coordinates of users or posts, causing difficulty in detecting user geolocation [52];
- Existing text classification techniques such as [53] and [54] take into account informal words and communication formats on social media, which is noise in the data and can lead towards low accuracy and imprecision; and
- While there is sufficient evidence in the literature that weather influences the mood of the individual (see [47], [49], [55]), limited work has been undertaken analyzing crowd-sourced data from social media, and as such this is an area that requires consideration.

The work in this paper presents a framework utilizing Twitter data to address these problems. Experiments has been conducted using the proposed framework along with simulated results in section V.

IV. METHODOLOGY:

The CSST framework proposed in this paper is illustrated in Figure 5. Further details of the framework are described as follows:

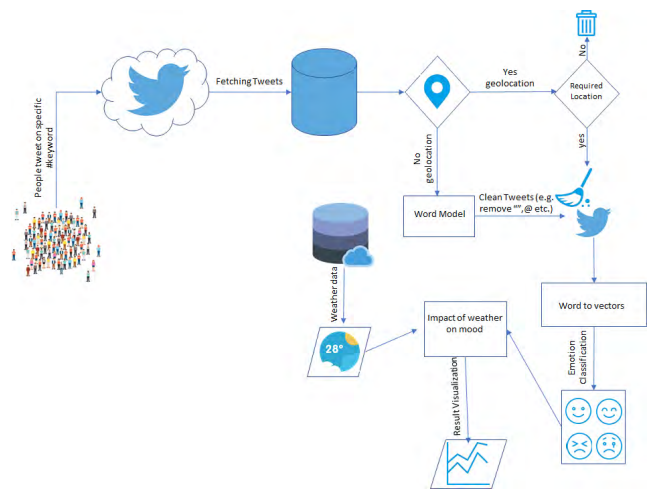


FIGURE 5. Proposed framework.

A. REAL-TIME TWEETS

To fetch Tweets in real time TwitterR has been used in R which provides access to the Twitter API [56]. The application provides a variety of functionality, and allows parameters such as how many Tweets required, the time interval for the Tweets being posted and geolocation of Tweets to be prescribed. Geolocation can be very helpful in crowd-sourced sensing, but as discussed in previous sections not all users enable the geolocations function in Twitter.

B. CROWD-SOURCED SENSING AND THE WORD MODEL

As described earlier crowd-sourced sensing from Twitter data is non-trivial for a number of reasons, including the fact that not all users share their geolocation information. To solve this problem a word model technique is included in the proposed framework. The pseudo-code of the word model technique is given in algorithm 1. According to algorithm 1 if a user has disabled the geolocation function, this algorithm helps to identify the user's location (location can be city, name of venue and country) from the Tweet.

Algorithm 1 Word Model

Require: R - a raw Tweet obtained from Twitter data

Require: L - a Location (where available)

Require: K - the required city

Require: P - the required place

Ensure: TB - filtered Tweets from the desired location

```

for all i to n do
  if R[i] == L then
    TB ← R
  end if
end for
for all i to n do
  if R[i] == K then
    TB ← R
  if R[i] == P then
    TB ← R
  else
    Discard
  end if
end if
end for

```

Algorithm 2 takes raw Tweets as an input which are fetched from Twitter. If the geolocation of a Tweet is available, the Tweet goes directly into the cleaning step. In all other cases, the proposed algorithm obtains the location information from within the Twitter text. It is not unusual for a user to mention the location name, such as a city name, a famous monument etc. within the Twitter text. Consider the case in which it is required to obtain crowd-source sensing of a baseball match and the analyst wishes to determine the emotions of the fans of each team. In this case, the **Stadium Name**, **Team Names** and **City Name** are all keywords for a specific location.

C. PREPROCESSING OF DATA

Since Tweets are written by the general public there is a possibility, indeed a reasonable probability, that a large number of casual words, abbreviations and short forms, special characters and spelling mistakes, are present in their Tweets. These add to the noise in the input data, which will be used for the classification in both lexicon-based and learning-based approaches. For reasons previously mentioned, it is important to clean Twitter data before classification. The steps of our preprocessing method are given below:

Algorithm 2 Lexicon-Based Emotion Classification

Require: D - a word from the lexicon

Require: I - a pointer function

Require: S - a sample set

Require: W_j - a number of times the word W occurs in the text

Ensure: T - emotion classification in Tweet

```

for all i to n do
  if D[i] == S[i] then
    I ← 1
  else
    I ← 0
  end if
end for
for all i to N do
  I *  $W_j$ 
end for
for all i to N do
   $\sum_{s \in S} T * I$ 
end for

```

- All special characters are removed.
- Http links are removed.
- Stopping words, useless punctuation marks, numbers etc. are removed.
- All capital letters are changed into small letters.

D. EMOTION CLASSIFICATION: LEXICON-BASED

In this section, a practice is adopted that automatically infers emotions from the Tweets as given in algorithm 2. This problem can be formulated mathematically as: $E = e_1, e_2, \dots, e_k$, where k is number of labels. A sample set, $S = s_1, s_2, \dots, s_n$, is used to predict emotions and attach test samples. The substantial work in the framework is emotion classification from the text, using a lexicon-based method. A simple combination back process is used to obtain emotional words within the text. In other methods, one or more external resources can be utilized. Several methods use the structure of the lexicon, which collects data about emotions or at a minimum level expresses words or phrases. Using these lexicon-based approaches, the content of a message, and the feelings and emotions in these words can be identified. Classification can then be made on the basis of the information derived.

For this purpose, a single letter from the words V of all single words (words) in V alone This word expresses W_j emotions. Weight the $T(e_i|w_j)$ label is counted as the number of times that W_j has occurred in the text that is:

$$T(e_i|w_j) = \sum_{s \in S} T(e_i|s) * I_s(W_j) \quad (1)$$

where T $(e_i|s)$ emotions present in Tweet given sample s and I_s is a pointer function which is just to 1 if $x \in s$ and 0 otherwise.

identified as very positive and emotion valence peaks. In the above figure most Tweets were very positive which illustrates the positive emotions about the movie.

The above figures show that more than 85% of emotions presented in the Tweets about *A Star Is Born* are positive. Emotion Valence is used in psychology while discussing emotions. This means the goodness (positive valence) or badness (negative valence) of an event, object, or situation. This term also characterizes and categorizes specific emotions. The findings and results of the proposed research are further validated with Rotten Tomatoes and IMDB data.

B. PERSON POPULARITY TESTING WITH TWITTER DATA

The proposed framework is further tested using Twitter data in an experiment that examines the popularity of a famous person. Mr. Sen. **Sherrod Brown**, a democrat senator from Ohio, is selected as a case study for these experiments. One thousand Tweets about Senator Brown were gathered for analysis and to create a popularity graph. The Tweets were taken from Ohio state only and were processed using the word model as explained in algorithm 1. Figure 10 shows that people in the state of Ohio have emotions that are mainly concerning **Trust** in their senator, as well as having anticipation and joyful feelings. On the other hand, very small number of Tweets were found in the data regarding senator that express feelings of anger, sadness, fear, surprise and disgust. The data implies that Sen. Sherrod Brown has a highly positive popularity graph in the Ohio Community. Sen. Brown was recently re-elected in the 2018 midterm election garnering a total 2,286,730 votes out of 4,298,562 votes [61], which aligns with the data presented in Figure 10.

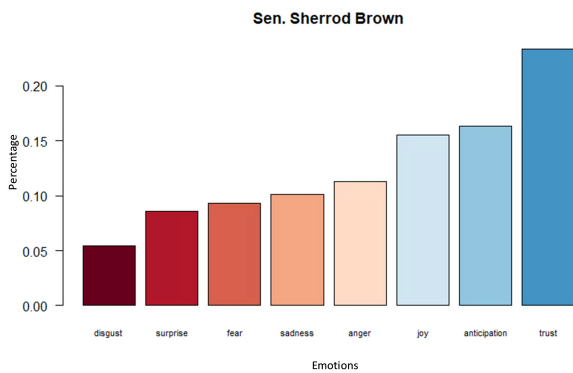


FIGURE 10. Overall emotions in tweets about sen. sherron brown.

Figure 11 illustrates the word cloud formed from analysis of 1000 Tweets (posted in Ohio) about Ohio Sen. Sherrod Brown. The word cloud shows the words which are most frequent in the Tweets. The most used word/phrases are presented in the center and can be seen to be *Chuck Todd* and *meet the press*. The popularity of these terms is due to an interview given by Sen. Sherrod Brown given to NBC TV channel. The other dominant words are thanks, love, 2020, good and Ohio. Mostly of the words are positive, which results in the positive emotions. However, there are small number of negative words too, and it is these that results

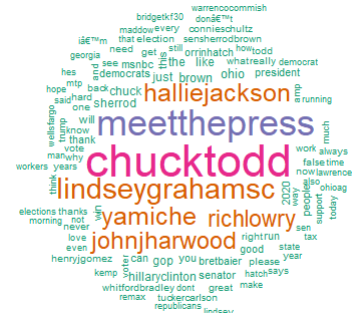


FIGURE 11. Word cloud formed by considering ohio-based tweets about sen. sherrod brown.

in the detection of the emotions of anger and sadness seen in Figure 11.

In Figure 12 each Tweet emotion valence can be seen for the 1000 Tweets about Sen. Sherrod Brown. Once again, the upper spikes show positive emotions, while lower spikes represent negative emotions in a Tweet.

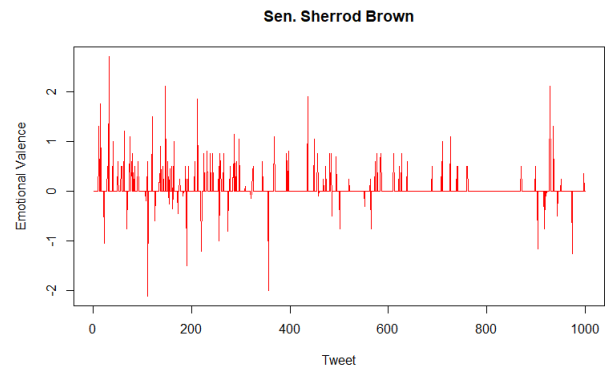


FIGURE 12. Emotion valence over all tweets about sen. sherrod brown.

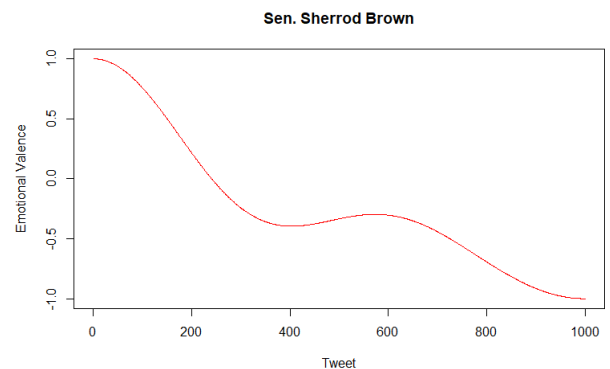


FIGURE 13. Overall emotion pattern in tweets about sen. Sherrod Brown.

At start there are very positive emotions, nonetheless there are some Tweets that have negative emotions such as anger, sadness and disgust; the same emotions can be seen in Figure 13.

C. CAPTURING EMOTIONS DATA ACCORDING TO WEATHER

An experiment is implemented to investigate human emotions with the support of Twitter data. This data that has been

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