


**On costs of good intentions:**  
The detrimental effect of problem contextualisation on learning

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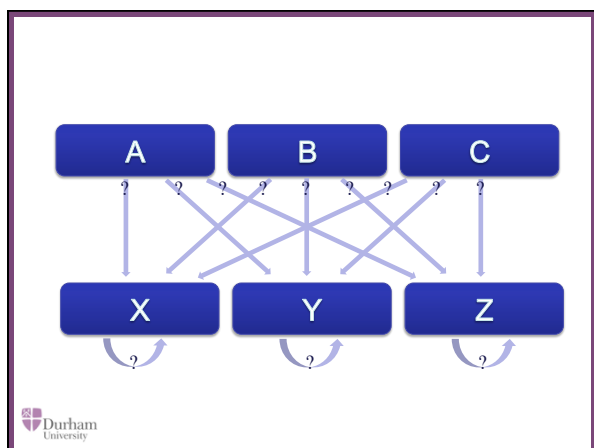

Beckmann, J.F., & Goode, N. (2013, 26 – 31 August). *On costs of good intentions: The effect of problem contextualisation on knowledge acquisition*. Paper presented at the 15<sup>th</sup> Biennial Conference of the European Association for Learning and Instruction, Munich, Germany.



## Complex Problem Solving

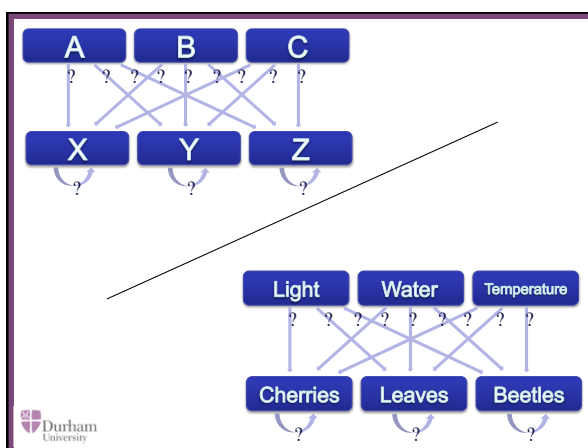
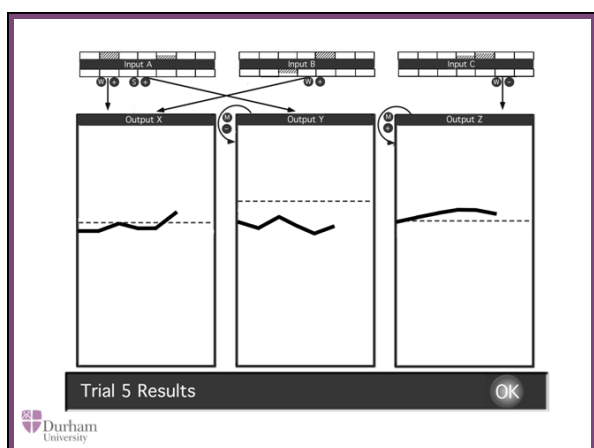
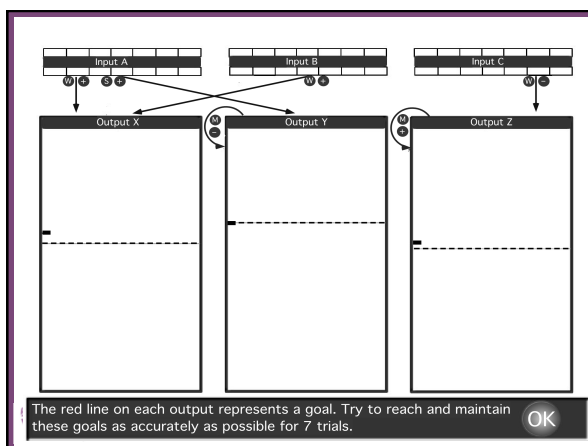
To study information processing, decision making, intelligence, knowledge acquisition, learning ...

Complex, dynamic problems change as a result of the decisions made by the problem solver, as well as autonomously.

## Learning Task

1. Acquire knowledge about the causal structure
    - Direct learning task
    - Rule induction
    - Systematic interaction / experimentation
  2. Apply knowledge to control the system
    - Indirect learning task
    - Utilisation of rule knowledge acquired to reach and maintain set target values in output variables
    - Knowledge based and goal orientated interaction
- Generic problem solving skill central to scientific enquiry:  
drawing causal inferences based on systematic experimentation



## ... in favour of the cherry tree?

- Common view held by educationalists, teachers, instructional designers ...
- Goldstone & Sakamoto (2003): the use of variable labels referring to familiar contexts facilitates the understanding of abstract scientific concepts (see also Lazonder, Wilhelm & Hagemans, 2008; Lazonder, Wilhelm & Van Lieburg, 2009)
- Reference to prior knowledge helps generating hypotheses that can be tested
- Sense of familiarity is considered helpful



## ... well, maybe not!

- Beckmann, 1994; Beckmann & Guthke, 1995; Burns & Vollmeyer, 2002;
  - Lazonder, Wilhelm & Hagemans, 2008\*; Lazonder, Wilhelm & Van Lieburg, 2009\*
  - Poorer performance under "semantically meaningful" conditions
- Semantic Effect



## Aim

Why is the acquisition of *new* knowledge inhibited by a "semantically meaningful" context?

Two explanatory mechanisms:

- Goal Adoption
  - despite instruction to explore problem solvers tend to adopt goals (i.e. self-defined optimisation of values in output variables)
- Presumptions
  - Semantic contexts induces sense of familiarity
  - Familiarity triggers assumptions
  - Testing of assumptions is cognitively more demanding than seeking for confirmation

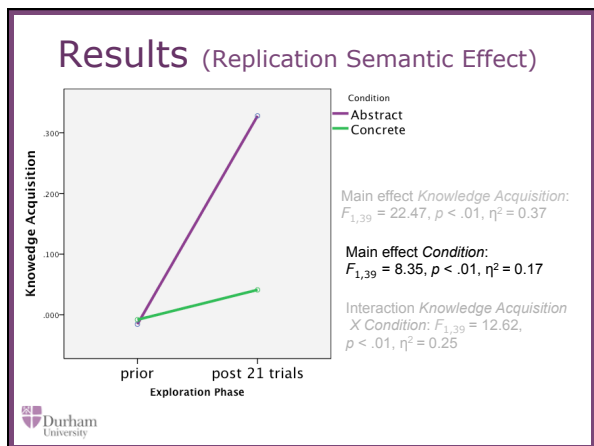


## Design

N	Condition	Input	Output
21	abstract	A B C	X Y Z
20	concrete	Light Water Temperature	Cherries Leaves Beetles

Age: 18 – 48 (20, 5)  
Sex: 72 % female



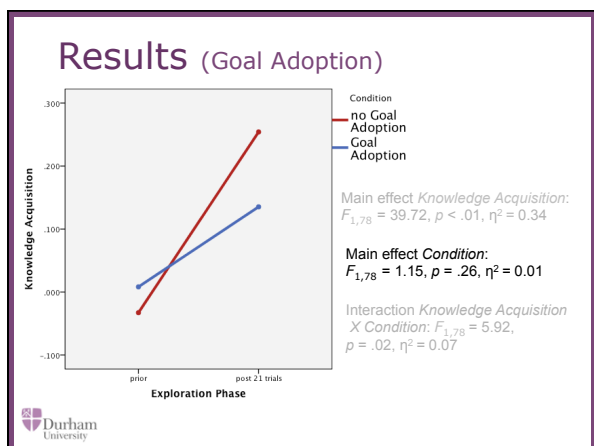


### Design

N	Condition	Input	Output
21	abstract	A B C	X Y Z
19	abstract output	Light Water Temperature	X Y Z
20	concrete output	A B C	Cherries Leaves Beetles
20	concrete	Light Water Temperature	Cherries Leaves Beetles

Goal Adoption unlikely (for abstract conditions)  
 Goal Adoption likely (for concrete conditions)

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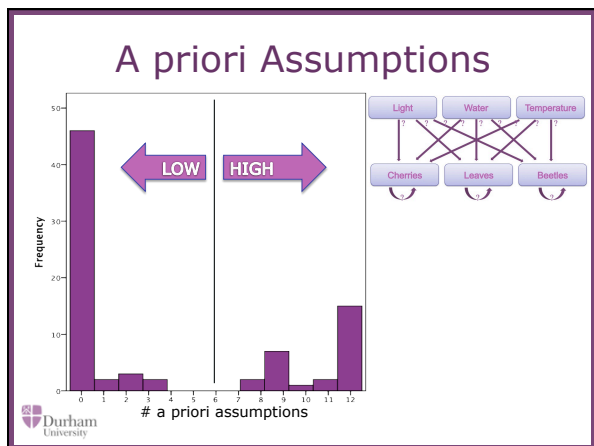


### Design

N	Condition	Input	Output
21	Abstract in & out	A B C	X Y Z
19	Abstract output	Light Water Temperature	X Y Z
20	Concrete output	A B C	Cherries Leaves Beetles
20	Concrete in & out	Light Water Temperature	Cherries Leaves Beetles

Semanticity

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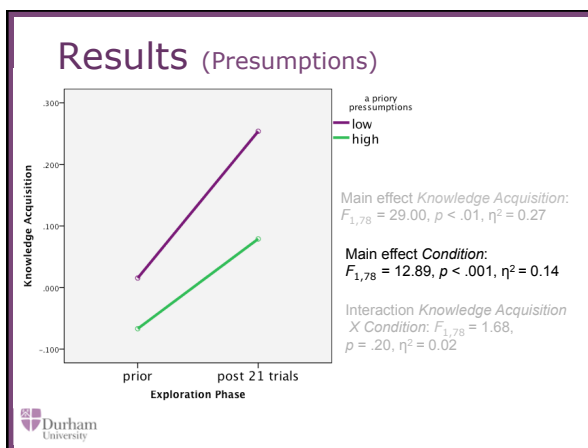
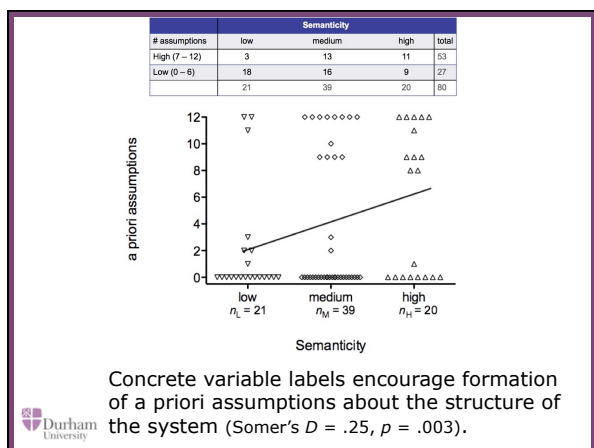
### A priori Assumptions

# assumptions	Conditions				total
	Abstract in & out	Concrete out	Abstract out	Concrete in & out	
High (7 – 12)	3	5	8	11	27
Low (0 – 6)	18	15	11	9	53
	21	20	19	20	80

# assumptions	Semanticity			total
	low	medium	high	
High (7 – 12)	3	13	11	53
Low (0 – 6)	18	16	9	27
	21	39	20	80

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## Results Summary

### Goal Adoption?

- contrast b/w conditions with concrete and abstract labels for outputs
- Knowledge acquisition:  $F_{1,78} = 3.48, p = .07, \eta^2 = 0.04$
- System control:  $F_{1,78} = 1.38, p = .24, \eta^2 = 0.02$

### Presumptions?

- higher levels of semanticity increases significantly the likelihood to adopt high numbers of presumptions (Somer's  $D = .25, p = .003$ )
- contrast b/w high and low levels of a priori assumptions
- Knowledge acquisition:  $F_{1,78} = 12.89, p < .01, \eta^2 = 0.14$
- System control:  $F_{1,78} = 24.60, p < .01, \eta^2 = 0.24$



## Systematicity

- **only 4 interventions are necessary** to completely identify the underlying causal structure
  - Leave all inputs at zero → identifies autonomic changes
  - Vary one input at a time → identifies effects of inputs on each output
  - Combined: Vary One or None at A Time (**VONAT**) as indicator of **systematicity**
- **High levels of assumptions are associated with low levels of systematicity in exploration behaviour** ( $r_{pb} = -.53, p < .001$ )
- Low levels of systematicity is associated with low levels of accuracy of acquired knowledge ( $r = .32, p = .002$ ).



## Summary

Semantic effect replicated

No support for goal adoption as explanatory mechanism

Support for presumption hypothesis:

- Concrete labels induce sense of familiarity
- Familiarity generates presumptions
- **Presumptions are less likely to be tested systematically**
- Unsystematic exploration behaviour impedes knowledge acquisition
- Poor knowledge acquisition leads to poor system control



## Implications

It is presumptuous to assume that hypotheses testing does occur "naturally" in learners.

- "instructional disobedience" or "instructional idealism"?
- challenge for constructivist, discovery, problem-based, experiential, and inquiry-based teaching
- guidance needed on how to (a) explicate assumptions and (b) test them systematically.

