# Discovering simulation models 

## Citation for published version (APA):

Rozinat, A., Mans, R. S., Song, M. S., \& Aalst, van der, W. M. P. (2007). Discovering simulation models. (BETA publicatie : working papers; Vol. 223). Technische Universiteit Eindhoven.

## Document status and date:

Published: 01/01/2007

## Document Version:

Publisher's PDF, also known as Version of Record (includes final page, issue and volume numbers)

## Please check the document version of this publication:

- A submitted manuscript is the version of the article upon submission and before peer-review. There can be important differences between the submitted version and the official published version of record. People interested in the research are advised to contact the author for the final version of the publication, or visit the DOI to the publisher's website.
- The final author version and the galley proof are versions of the publication after peer review.
- The final published version features the final layout of the paper including the volume, issue and page numbers.
Link to publication


## General rights

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

- Users may download and print one copy of any publication from the public portal for the purpose of private study or research.
- You may not further distribute the material or use it for any profit-making activity or commercial gain
- You may freely distribute the URL identifying the publication in the public portal.

If the publication is distributed under the terms of Article 25 fa of the Dutch Copyright Act, indicated by the "Taverne" license above, please follow below link for the End User Agreement:
www.tue.nl/taverne

## Take down policy

If you believe that this document breaches copyright please contact us at:
openaccess@tue.nl
providing details and we will investigate your claim.

# Discovering Simulation Models 

A. Rozinat, R.S. Mans, M. Song, and W.M.P. van der Aalst<br>Eindhoven University of Technology<br>P.O. Box 513, NL-5600 MB, Eindhoven, The Netherlands<br>\{a.rozinat,r.s.mans,m.s.song,w.m.p.v.d.aalst\}@tue.nl


#### Abstract

Process mining is a tool to extract non-trivial and useful information from process execution logs. These so-called event logs (also called audit trails, or transaction logs) are the starting point for various discovery and analysis techniques that help to gain insight into certain characteristics of the process. In this paper we use a combination of process mining techniques to discover multiple perspectives (namely, the control-flow, data, performance, and resource perspective) of the process from historic data, and we integrate them into a comprehensive simulation model. This simulation model is represented as a Coloured Petri net (CPN) and can be used to analyze the process, e.g., evaluate the performance of different alternative designs. The discovery of simulation models is explained using a running example. Moreover, the approach has been applied in two case studies; the workflows in two different municipalities in the Netherlands have been analyzed using a combination of process mining and simulation. Furthermore, the quality of the CPN models generated for the running example and the two case studies has been evaluated by comparing the original logs with the logs of the generated models.


## 1 Introduction

Computer simulation is a useful and versatile tool to gain insight into the operation of systems. Next to, e.g., natural systems also human systems can be subject to simulation. Generally, a model that represents certain key characteristics or behaviors of the system is analyzed to show the eventual real effects of alternative conditions and courses of action. The strength of simulation is that it enables precisely this "what if" analysis, i.e., it allows to "look into the future" under certain assumptions. In this paper, we focus on simulation models of operational processes. For example, in the context of a workflow management system simulation can help to estimate the benefit of an anticipated process redesign, or to predict flow times for an increasing number of incoming cases, a reduced number of specialists for a certain task etc.

Traditionally, such simulation models are created manually (cf. Figure 1). Documentation, interviews and close observation help to get an understanding of the real-world process of interest. This is a time-consuming activity, which is likely to be error-prone as it is based on human perception of reality rather than on reality itself. Good knowledge of the observed operational process is inevitable
for drawing conclusions from a simulation run. Therefore, we propose to use process mining techniques to (semi-)automatically discover a simulation model based on information that was recorded during process enactment. This way, we can much quicker arrive at a first simulation model (to be further evaluated and potentially modified) than with the traditional approach. In addition, it is likely to better represent reality as it is based on objective information.


Fig. 1. Traditionally, simulation models are created manually. In this paper we aim at the (semi-)automatic discovery of simulation models using process mining techniques

Nowadays, many business processes are supported by information systems that help coordinating the steps that need to be performed in the course of the process. Workflow systems, for example, assign work items to employees according to their roles and the status of the process. Typically, these systems record events related to the activities that are performed, e.g., in audit trails or transaction logs [2]. These event logs are the starting point for process mining techniques, which, for example, construct a process model which reflects the causal relations that have been observed among the activities. Another example is decision mining [20], which analyzes which properties (i.e., valuations of data attributes) of a case might lead to taking certain paths in the process. In this paper we use a combination of process mining techniques to discover and integrate multiple perspectives of the process under consideration, namely control-flow, data, performance, and organizational perspective. In principle, further characteristics can be incorporated (cf. Figure 2). Colored Petri Nets (CPNs) [12] are then used as a representation for the integrated model because of their expressiveness and the strong simulation capabilities of CPN Tools [23].

The applicability of the approach presented in this paper stands of falls with the availability of suitable logs. Fortunately, it can be observed that more and more events are being logged in a wide variety of systems. Obviously, information systems such as workflow management systems (e.g. Staffware), ERP systems (e.g. SAP), case handling systems (e.g. FLOWer), PDM systems (e.g. Windchill),


Fig. 2. A combination of process mining techniques is used to discover and integrate multiple perspectives of a process in a comprehensive simulation model

CRM systems (e.g. Microsoft Dynamics CRM), middleware (e.g., IBM's WebSphere), hospital information systems (e.g., Chipsoft), etc. provide very detailed information about the activities that have been executed. Moreover, one can also find logs in situations where the information system is not directly noticeable. Examples are medical systems (e.g., X-ray machines), mobile phones, car entertainment systems, production systems (e.g., wafer steppers), copiers, sensor networks, etc. Software plays an increasingly important role in such systems and, already today, many of these systems record events. An example is the "CUSTOMerCARE Remote Services Network" of Philips Medical Systems (PMS). This is a worldwide internet-based private network that links PMS equipment to remote service centers. An event that occurs within an X-ray machine (e.g., moving the table, setting the deflector, etc.) is recorded and analyzed. Another example is the event logging infrastructure developed by ASML. ASML manufactures chip-making equipment such as wafer scanners. Its products are also connected to the internet. This connection is used to distribute the events logged. Already during the testing phase of a wafer scanner in the factory, thousands of events are recorded via an internet connection. This can be used for improving the service, improving the products, and for improving the test processes. The logging capabilities of the machines of PMS and ASML illustrate the omnipresence of event logs, making process mining a reality. Moreover, it is an important motivation for the work in this paper: Why construct simulation models by hand based on assumptions if there is so much real data around?

To directly support the generation of a simulation model from event logs we have implemented a CPN Tools 2.0 Export plug-in (in the remainder of this paper referred to as CPN Export plug-in) in the context of the ProM framework ${ }^{1}$, which offers a wide range of tools related to process mining and process analysis. In [21] we described the chosen CPN representation for business processes in detail, and we presented the CPN Export plug-in in ProM. In this paper, we build on this work and show how a comprehensive simulation model including characteristics from the data, performance, and organizational perspective can be discovered

[^0]from an event log. Furthermore, we evaluate how well the generated CPN model approximates these process characteristics by generating event logs during the simulation of the model in CPN Tools, and the repeated analysis of this "second pass", i.e., the behavior of the simulation model is compared with reality.

The paper is organized as follows. First, Section 2 introduces the notion of an event log and presents a simple example process that is used throughout this paper. Then, process mining techniques discovering different perspectives of a business process are described in Section 3. Subsequently, we show how these perspectives can be integrated and represented as a CPN in Section 4. Section 5 presents a set of plug-ins in the ProM framework that can be used to discover and integrate all these perspectives. Section 6 describes two case studies based on real-life $\log$ data. Finally, related work is discussed in Section 7, and the paper concludes by pointing out directions for future research.

## 2 Event Logs

Most information systems, e.g., WFM, ERP, CRM, SCM, and B2B systems, provide some kind of event log (also referred to as transaction log or audit trail) [2]. It contains log entries about activities which were executed for a business process that is supported by the information system. Every event refers to a case (i.e., process instance) and an activity, whereas activities in real business scenarios are often logged at a more fine-grained level than the atomic execution of that activity - they record, for example, the scheduling, the start, and the completion of an activity ${ }^{2}$. Furthermore, most systems also register a time stamp, a performer, and some additional data.

Figure 3 depicts a part of an event $\log$ in $\mathrm{MXML}^{3}$ format, which is used as a running example in the remainder of this paper. The logged process reflects the medical examination flow in an outpatient clinic for gynecological oncology, whereas each process instance describes the examination history of one particular patient. Note that this artificial example is based on a real-life outpatient clinic process of the AMC hospital in the Netherlands. The example has been simplified for illustration purposes.

In Figure 3 we show the beginning of the first patient's history. Note that the event log starts with the start and completion of the "First visit" to the gynecologist, and the start of a subsequent "X ray" examination of this patient. One can observe that for each of the audit trail entries (i.e., events) the time stamp is recorded (a), and that the involved personnel from the outpatient clinic is registered in the originator field (b). Furthermore, the complete event of activity "First visit" captures the "ASA", which is a rating of anesthetic risk

[^1]<Process id="DEFAULT" description="Outpatient clinic">
<Process id="DEFAULT" description="Outpatient clinic">
<ProcessInstance id="1" description="Patient History">
<ProcessInstance id="1" description="Patient History">
<AuditTrailEntry>
<AuditTrailEntry>
<WorkflowModelElement>First visit</WorkflowModelElement>
<WorkflowModelElement>First visit</WorkflowModelElement>
<EventType>start</EventType>
<EventType>start</EventType>
<Timestamp>2007-01-01T01:00:00.000+01:00</Timestamp>
<Timestamp>2007-01-01T01:00:00.000+01:00</Timestamp>
<Originator>Rose</Originator>
<Originator>Rose</Originator>
/AuditTrailEntry>
/AuditTrailEntry>
AuditTrailEntry>
AuditTrailEntry>
Data>
Data>
<Attribute name="ASA">3</Attribute>
<Attribute name="ASA">3</Attribute>
<Attribute name="Diagnosis">cervix carcinoma</Attribute>
<Attribute name="Diagnosis">cervix carcinoma</Attribute>
<Attribute name="Age">42</Attribute>
<Attribute name="Age">42</Attribute>
</Data>
</Data>
<WorkflowModelElement>First visit</WorkflowModelElement>
<WorkflowModelElement>First visit</WorkflowModelElement>
<EventType>complete</EventType>
<EventType>complete</EventType>
<Timestamp>2007-01-01T01:48:00.000+01:00</Timestamp>
<Timestamp>2007-01-01T01:48:00.000+01:00</Timestamp>
<Originator>Rose</Originator>
<Originator>Rose</Originator>
</AuditTrailEntry>
</AuditTrailEntry>
AuditTrailEntry>
AuditTrailEntry>
WorkflowModelElement>X ray</WorkflowModelElement>
WorkflowModelElement>X ray</WorkflowModelElement>
<EventType>start</EventType>
<EventType>start</EventType>
<Timestamp>2007-01-01T02:11:00.000+01:00</Timestamp>
<Timestamp>2007-01-01T02:11:00.000+01:00</Timestamp>
<Originator>Eric</Originator>
<Originator>Eric</Originator>
</AuditTrailEntry>
</AuditTrailEntry>
</ProcessInstance>
</ProcessInstance>
</Process>
</Process>

Fig. 3. Log fragment in MXML format. The running example reflects the examination flow in an outpatient clinic and contains in total 1000 cases (i.e., patient histories)
ranging from 1 (low) to 5 (high), the "Diagnosis", and the "Age" of the patient in additional data attributes (c).

## 3 Process Mining from Different Perspectives

Based on the example log introduced in the previous section, we will now apply a number of process mining algorithms to gain insight into different perspectives of the outpatient clinic process. The aim is to extract key characteristics that can be used for the creation of a simulation model.

Figure 4 visualizes the dependencies between the used process mining techniques. First, a control-flow discovery algorithm is applied to automatically create a process model that reflects the causal relations between the examination activities in the $\log$ (Section 3.1). Second, a decision point analysis is performed based on the process model and the event log to discover decision rules for the choice points in the outpatient clinic process (Section 3.2). Third, a performance analysis is carried out to enhance the process model with information about execution times and waiting times for the activities, and probabilities for taking alternative paths (Section 3.3). Fourth, a role discovery algorithm is applied to the event log to group resources into roles, and to associate the discovered roles with the activities in the process (Section 3.4).

Finally, in Section 4, the mining results enhanced with data, performance, and organizational characteristics are integrated in one comprehensive simulation model. During the simulation of this model in CPN Tools we generate


Fig. 4. Overview about the process mining techniques used in this paper
execution logs (similar to the original event log), and again apply the different process mining algorithms to see whether we can rediscover the previously discovered information in this "second pass". Note that this "second pass" is mainly relevant for the evaluation of our approach. In real-life applications of our approach, the simulation model is used to gain insights and to evaluate and compare different redesigns, i.e., the focus is not on the quality of the discovered simulation model. However, since such a "what if" analysis using simulation is common practise, we will not elaborate on this and assume that the reader is familiar with the role of simulation in business process analysis and redesign.

### 3.1 Control-flow Discovery

Control-flow discovery aims at the automatic extraction of a process model from an event log, i.e., the inference of a structural representation of the underlying process based on historic data.

Typically, events in these logs are only expected to (i) refer to an activity from the business process, (ii) refer to a case (i.e., process instance), and (iii) be totally ordered $[2,3]$. Therefore, the event $\log$ from Section 2 can be considered as a set of event sequences as shown in Figure 5(a) ${ }^{4}$.

Based on this information, the $\alpha$-algorithm [4] automatically constructs the Petri net model depicted in Figure 5(b). A Petri net is a dynamic structure that consists of a set of transitions, which are indicated by boxes and relate to some

[^2]activity/task, or action that can be executed, a set of places, which are indicated by circles and may hold one or more tokens (indicated as black dots), and a set of directed arcs that connect these transitions and places with each other in a bipartite manner. Transitions are enabled as soon as all of their input places (places connected to this transition via an incoming arc) contain a token. If a transition is enabled, it may fire whereas it consumes a token from each of its input places and produces a token for each of its output places (places connected to this transition via an outgoing arc). This way, the firing of a transition may change the marking of a net, and therefore the state of the process, which is defined by the distribution of tokens over the places.


Fig. 5. Control-flow discovery of the outpatient clinic example. A process model reflecting the dependencies among the activities in the process is automatically created

The discovered model in Figure 5(b) visualizes the flow of examinations in the outpatient clinic. To be more precise, the figure shows the diagnostic process for gynaecological oncology patients, in which a diagnosis is made for the patient and further investigated through a number of examinations. As soon as the diagnostic process is completed, the treatment phase can be started. The diagnostic process starts with the first visit of the patient to the outpatient clinic. During this "First visit", a blood sample is taken from the patient, which is tested afterwards in the lab. In parallel to the "Lab test", the patient undergoes an "X ray" examination, i.e., "Lab test" and "X ray" may occur in any order. After completing the "Lab test" and the "X ray", the patient is sent to make an appointment for an electrocardiogram, i.e., an "ECG", if this is needed. After all these examinations, the patient has a follow-up visit in the outpatient clinic. During this "Second visit", the doctor decides whether either a magnetic resonance imaging ("MRI") examination, or a computed tomography ("CT") scan needs to be made. After the "MRI" or "CT", the diagnostic process is finished with a "Third visit" of the patient to the outpatient clinic.

It is important to keep in mind that the model in Figure $5(\mathrm{~b})$ is constructed fully automatically based on the log referred to in figures 3 and 5(a).

### 3.2 Decision Point Analysis

Now that we have discovered a process model reflecting the causal relations between the activities in the outpatient clinic process, we want to gain more insight into the data perspective of that process. More precisely, we want to discover data dependencies that influence the routing of a case. To analyze the choices in a process we first need to identify those parts of the model where the process splits into alternative branches, also called decision points. Based on data attributes associated to the events in the log (cf. Figure 3(c)), we subsequently want to find rules for following one route or the other [20].

In terms of a Petri net, a decision point corresponds to a place with multiple outgoing arcs. Since a token can only be consumed by one of the transitions connected to these arcs, alternative paths may be taken during the execution of a process instance. The process model in Figure $5(\mathrm{~b})$ exhibits three such decision points: $p 5$ (if there is a token, either $G$ or $H$ can be performed), p2, and p3 (seen from the latter two places, either $D$ or $E$ may be carried out). The idea is to convert every decision point into a classification problem $[14,16$, 25], where the classes are the different decisions that can be made. As training examples we use the process instances in the $\log$ (for which it is already known which alternative path they followed with respect to the decision point). The attributes to be analyzed are the case data attributes contained in the log, and we assume that all attributes that have been written before the choice construct under consideration are relevant for the routing of a case at that point ${ }^{5}$.

However, because there is no explicit information in the log about which decision was made at a decision point for some process instance, we first have to infer this information from the log. Starting from the identification of a choice in the process model (i.e., a decision point) a decision can be detected if the execution of an activity in the respective alternative branch of the model has been observed, which requires a mapping from that activity to its "occurrence footprint" in the event log. So, if a process instance contains the given "footprint", this means that there was a decision for the associated alternative path in the process. For simplicity we examine the occurrence of the first activity per alternative branch to classify the possible decisions. However, to successfully conduct decision mining for real-life business processes several challenges posed by, for example, invisible activities, duplicate activities, and loops need to be addressed. We refer the interested reader to our technical report [19], where these issues are addressed in detail.

After identifying a decision point in a business process and classifying the decisions of all the process instances in the log, the next step is to determine whether decisions might be influenced by case data, i.e., whether cases with certain properties typically follow a specific route. To solve the formulated classification problem, various algorithms are available [14, 25]. We decided to use an algorithm based on decision trees (the C4.5 algorithm [16] to be precise). Decision trees are a popular tool for inductive inference and the corresponding

[^3]

Fig. 6. Example model enhanced with the data perspective. Decision rules for the choice points in the process were derived based on data attributes provided during the "First visit" of the patient
algorithms have been extended in various ways to improve practical applicability. For example, they are able to deal with continuous-valued attributes, missing attribute values, and they include effective methods to avoid over-fitting the data (i.e., that the tree is too much tailored towards the particular training examples).

Using decision point analysis we can extract knowledge about decision rules as shown in Figure 6. Each of the three discovered decision points corresponds to one of the choices in the running example. Note that, because the choices taken at $p 2$ and $p 3$ are dependent on each other, they yield the same rules. We can conclude that the "ECG" is only needed for patients that are older than 60 years, or have an ASA greater than 2. Furthermore, the "CT" is only required for patients with the diagnosis "corpus carcinoma" or "ovarium carcinoma", while an "MRI" is needed for patients with the diagnosis "vulva carcinoma" or "cervix carcinoma".

### 3.3 Performance Analysis

In the previous subsection we have discovered data-based rules for the decision points in the process. Now, we want to gain more insight into the performance perspective of the process. More precisely, we want to enhance the process model with information about execution times and waiting times for the activities. The execution time is the time between the start and the completion of the activity. The waiting time is the time between the point at which the last activity that is a direct predecessor of this activity was completed and the moment at which the execution of the activity itself is started. Moreover, we also want to enhance the process model with probabilities for taking alternative paths, and with information about the case generation scheme. This scheme determines the arrival process, e.g., how many new cases arrive per time unit (on average) at the process.

Extracting this information from the log is relatively easy because for each 'start' and 'complete' event in the event log the exact time stamp is given. Together with the discovered Petri net we can replay ${ }^{6}$ each process instance in the Petri net so that information about execution and waiting times is collected for the activities in the process [11]. Furthermore, for each decision point we can derive the probabilities of alternative paths based on how often each path was followed during log replay. Finally, the arrival rate of cases can be easily derived from the start times of the first activity in each process instance.

During the replay of the log several statistics can be collected for the execution and waiting times, and for how many cases arrive at the process per time unit. These statistics are values like minimum, maximum, mean, variance, etc. In general, we do not know the underlying distribution for the obtained execution and waiting times, and we assume that they follow a normal distribution. However, we could easily have selected another distribution. Similarly, we do not know the "real" distribution of the case generation scheme, and we assume a negative exponential distribution for the interarrival process (i.e., a so-called Poisson arrival process). To specify the execution and waiting times in terms of a normal distribution, we need to calculate their mean and variance values for each activity. The intensity parameter of the exponential distribution is approximated by the mean value of all measured inter-arrival times (i.e., the times between the start of two new cases). All the values are measured in minutes.


Fig. 7. Example model enhanced with the performance perspective. For each activity the execution time (E) and waiting time (W) are given as a normal distribution N (arithmetic mean, standard deviation). Moreover, the probabilistic values for selecting an alternative path at a decision point and the case arrival rate are provided

[^4]The collected values for the outpatient clinic example are shown in Figure 7. For example, one can see that the execution time of activity "CT" has a mean of 45.1 minutes and a standard deviation of 1.7. Similarly, the waiting time of activity "CT" has a mean of 4320.4 minutes and a standard deviation of 486.1. For the case generation scheme we have an intensity of about 0.0167 new cases arriving per minute, i.e., on average one case arrives per hour. Moreover, in Figure 7 one can also see the probabilistic values for selecting an alternative path at a decision point. For example, based on the observations from the log it seems more likely that an "ECG" is needed ( $72 \%$ of the cases) than that it is not needed (only 28\%).

### 3.4 Role Discovery

Now we move our focus onto the organizational perspective of the process. Organizational mining aims at discovering both the organizational model (i.e., the relationships between resources and their roles or functional units) and assignment rules (i.e., the relationships between roles or functional units and activities) [22]. An organizational model usually contains organizational units (e.g., functional units), roles (e.g., duty), resources, and their relationships (i.e., who belongs to which functional unit, who plays what roles, hierarchy among organizational units). By just using an event log, it is difficult to discover the differences between all of these notions. However, it is possible to derive resource groups in which the people are allowed to execute similar activities. From a "profile" describing how frequently individuals conduct specific activities, we can derive groups. Such a discovered group of resources may correspond to an organizational unit or a union of people who perform the same roles in real life. In this paper, we will mostly use the term "role" to refer to such a group of resources that have a similar activity profile.

In this paper, we applied the metrics based on joint activities proposed in [1] to derive roles. Metrics based on joint activities focus on the activities that resources perform. We assume that people doing similar things are more closely linked than people doing completely different activities. Each individual has a "profile" in the originator by activity matrix based on how frequently it conducts specific activities. Table 1 shows a part of the originator by activity matrix derived from the log in Section 2.

From this matrix, we can measure the "distance" between the profiles of different originators by comparing the corresponding row vectors. We calculated Pearson's correlation coefficient to quantify this "distance". Pearson's correlation coefficient produces values ranging from -1.0 to 1.0 . Since the positive values imply positive linear relationships between variables, we applied the threshold value of 0.0 and removed negative relationships. This way, five clusters are derived, namely \{Jan, Martin, Rose, Vanessa\}, \{Claire, Jo, Valentine\}, \{Fred, Wilma, Vic\}, \{Alex, Eric, Jane, Maria, Nigel, Ralph\}, and \{Nobody\}. These clusters correspond to roles. Note that the latter role (\{Nobody\}) is a bit artificial. Then, we assigned the clusters to activities based on an entity assignment method. If an originator executed an activity, the activity is assigned to the cluster to which

Table 1. A part of the originator by activity matrix, where it is shown how often each resource performed each activity

| originator | First <br> visit | Lab <br> test | X ray | ECG | ECG not <br> needed | Second <br> visit | CT | MRI | Third <br> visit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\ldots$ | $\cdot$ | . | . | . | . | . | . | . | . |
| Claire | 0 | 310 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Jan | 260 | 0 | 0 | 0 | 0 | 239 | 0 | 0 | 129 |
| Jane | 0 | 0 | 154 | 0 | 0 | 0 | 47 | 45 | 0 |
| Jo | 0 | 349 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Maria | 0 | 0 | 158 | 0 | 0 | 0 | 40 | 41 | 0 |
| Martin | 244 | 0 | 0 | 0 | 0 | 248 | 0 | 0 | 138 |
| Nigel | 0 | 0 | 178 | 0 | 0 | 0 | 52 | 42 | 0 |
| Ralph | 0 | 0 | 188 | 0 | 0 | 0 | 46 | 47 | 0 |
| Rose | 239 | 0 | 0 | 0 | 0 | 250 | 0 | 0 | 140 |
| $\ldots$ | . | . | . | . | . | . | . | . | . |

the originator belongs. For example, according to the log fragment depicted in Figure 3 Nigel executed the activity " X ray", and, therefore, "X ray" is assigned to the role of Nigel, i.e., "Radiology department".


Fig. 8. Example model enhanced with the organizational perspective. The boxes represent activities, the pentagons represent roles, and the circles represent originators

Figure 8 shows the derived roles, and the relationships between roles and activities for the outpatient clinic example. The detected clusters correspond to the "Gynaecology department" (Jan, Martin, Rose, and Vanessa), "Clinical chemistry" (Claire, Jo, and Valentine), "Cardiology department" (Fred, Wilma, and Vic), and "Radiology department" (Alex, Eric, Jane, Maria, Nigel, and Ralph), respectively. The "Gynaecology department" is involved in the "First visit", "Second visit", and "Third visit" of the patient, while the "Lab test" is done by the "Clinical chemistry". The "Cardiology department" is in charge of the "ECG" activity, and the "Radiology department" is related to the medical
imaging activities such as "X ray", "CT", and "MRI". The cluster "Nobody" does not contain a real resource from the outpatient clinic, but only a dummy originator that was used for activity "ECG not needed" (in the case that activity "ECG" can be skipped).

## 4 Model Integration and Evaluation

In the previous section we have seen how different characteristics of a process can be extracted from an event log. These characteristics can now be used to construct a simulation model. In this section, we briefly show how the different perspectives are joined into a single model (Section 4.1) and represented as a Colored Petri net (Section 4.2). Moreover, we will evaluate how good the CPN model approximates these characteristics by generating event logs during the simulation of the model in CPN Tools, and the repeated analysis of this "second pass" (Section 4.3). For this, the same algorithms will be used as in Section 3, and the results of the "first pass" and "second pass" will be compared to each other.

### 4.1 Merging Perspectives

To get a better view on the process as a whole, it is useful to integrate the discovered perspectives in one holistic model. Note that in the case of the running example, this is fairly easy as the discovered process characteristics are largely orthogonal to each other (i.e., there is no conflicting information). We take the control-flow perspective as a starting point for the integrated model. Subsequently, all information connected to an activity in the data, resource, and performance perspective is attached to the same activity in the holistic model. Finally, process-related information, such as case generation scheme, roles, and groups, is copied to the holistic model.

Figure 9 shows the integrated model for our example process. For example, activity "ECG" is only needed for patients who are older than 60 or have an ASA greater than 2, the corresponding execution time is on average 30 minutes (with a standard deviation of 5.1), and the "Cardiology department" is in charge of the activity.

### 4.2 CPN Model

The integrated model now contains key characteristics of the outpatient clinic process from different perspectives. As a next step, we want to represent these characteristics in an actual, executable simulation model. It is clear that a simulation model can only capture certain aspects of a process, and that simplifying assumptions must be made to approximate the real behavior.

We selected Colored Petri Nets (CPNs) $[12,13]$ as a representation because of their expressiveness and the strong simulation capabilities of CPN Tools [23]. Furthermore, the hierarchy concept allows for the composition of a CPN model


Fig. 9. Example model with integrated data, organizational and performance view
in a modular way (and, therefore, for different levels of abstraction). The time concept and the availability of many probability distributions in CPN Tools allow for the modeling of performance aspects. Moreover, by introducing resource tokens also organizational and work distribution aspects can be modeled. Finally, data-related aspects can be modeled by introducing data tokens.

In [21], we proposed a CPN representation for business processes that is able to capture different perspectives of a process. This CPN representation is generic and suitable for automatic generation, while it remains readable for a human analyst. We developed a CPN Export plug-in, which can generate such CPN models. To make use of the simulation facilities of CPN Tools, the actual process model is provided together with a simulation environment, which generates cases, initializes data etc. Furthermore, for each activity in the process, a subpage is created containing the actual simulation information. Depending on the selected process characteristics, these activity sub-pages may look very different.

As an example, the sub-page of activity "CT" is depicted in Figure 10. It covers information from all the perspectives that were previously discovered:

- The sub-page for the "CT" activity contains schedule, start and complete transitions to incorporate the waiting time and execution time of the activity. According to the time delay that is generated by the normal distribution for the waiting time (cf. outgoing arc of the "CT_schedule" transition), the case token is remains in place $W$ (i.e., waiting state) while model time progresses. Similarly, a case token resides in place $E$ for a while until the corresponding execution time delay has passed (cf. outgoing arc of the "CT_start" transition).
- The "CT" activity may only be executed by people of the Radiology department. This is modeled by defining a separate color set with the name RADIOLOGY_DEPARTMENT, which contains only the people that belong

["Ralph", "Nigel", "Martin",
"Vic", "Eric", "Vanessa", "Wilma",
"Jane", "Valentine", "Rose", "Fred",
"Claire", "Jan", "Alex", "Maria",
"nobody", "Jo"]

Fig. 10. Sub-page for the "CT" activity, showing how the simulation information related to the "CT" activity is represented in the CPN model
to this department. Then, a variable "Radiology_department", which is of type RADIOLOGY_DEPARTMENT, can be used to match the required role for the activity. In this way, only the resources that belong to this color set can be consumed by transition "CT_start", i.e., the selection of a token from place "Resources" is limited by the type of this variable. As soon as transition "CT_start" is fired, the corresponding resource token resides in the place $E$ and it is not available for concurrent executions of further activities, until transition "CT_complete" fires and puts the token back.

- The "CT" is only required for patients with diagnosis "corpus carcinoma" or "ovarium carcinoma". This is represented in the CPN by the guard that belongs to the "CT_schedule" transition. If this transition is enabled from a control-flow perspective, it additionally needs to satisfy the given guard condition to be fired. To check the value for the "Diagnosis" data attribute, a double arc is modeled between the "CT_schedule" transition and the "Case data" place, which contains all data attributes.

Note that in the combination of different process characteristics we have to make choices. For example, in Figure 10 one can see that the decision to perform a CT (instead of an MRI) is based on the value of a data attribute (i.e., the diagnosis of the patient). However, we could have also chosen to base the decision on stochastic values (i.e., probabilities of alternative paths).

Note that the integrated process and the CPN fragment shown in figures 9 and 10 are generated automatically without any human intervention or modeling. However, users can influence the model generation by changing the settings or adding explicit information.

### 4.3 Evaluation "Second Pass"

The discovered simulation model can be used for all kinds of analysis (e.g., whatif analysis for estimating the effects of some redesign). However, we assume that the reader is aware of the practical relevance of simulation. Therefore, this section focuses on the validation of the approach.

It is clear that the value of a simulation-based analysis largely depends on the quality and validity of the simulation outcomes. The validity of the representation of the selected key characteristics is one important aspect that needs to be ensured when approximating a real-life process by a simulation model. Therefore, we want to evaluate how good our simulation model captures the discovered process characteristics. Other aspects, such as the validity of the recorded log data (which is used as input for the described process discovery techniques), are beyond the scope of this paper, and we assume that the event $\log$ contains representative behavior for the original process.

The following approach has been taken: For the CPN model described in the previous section, a simulation was run for 1000 cases. During the simulation in CPN Tools, separate event logs were generated for each case. These event logs can be created by extending the CPN model with monitors, which log the occurrence of each transition on the sub-page of an activity, as discussed in [7] and [21]. Note that the export plug-in automatically adds monitors to the CPN models and also produces output that can be converted into MXML using the ProMimport framework. The resulting MXML files can again be used as input for the mining algorithms. The analysis of the simulated event $\log$ based on the discovered model is called the "second pass". In the "second pass", the same algorithms as those used in Section 3 to discover the control-flow, data, performance and resource perspective are deployed, but now for the newly generated MXML file.

The results obtained for the control-flow, data, and resource perspective are exactly the same as in the previous analysis, i.e., they can be completely rediscovered. The results obtained for the performance perspective are also very similar. In the second pass, we have an intensity of about 0.0163 (instead of 0.0167 ) new cases arriving per minute, and we get the same probability values for the alternative branches. Figure 11 depicts the execution time and waiting time values obtained from both the original $\log (\mathrm{OL})$ and the second pass (SP), which are almost identical.

With regard to our artificial example, the discovered CPN model coincides with the original model, i.e., it is possible to completely rediscover the model from the event logs. This serves as a proof-of-concept, i.e., it is possible to discover simulation models. In Section 6, we will investigate this further by evaluating the quality of the generated simulation models for two real-life examples. However, we first present the software supporting our approach.


Fig. 11. Execution time and waiting time results obtained for the original $\log$ (OL) and the second pass (SP) of the running example. One can see that both the arithmetic mean (mean) and the standard deviation (std) of first and second pass are very close. In fact, it is difficult to distinguish the lines relating to OL and SP because they coincide in each of the three graphs

## 5 Simulation Models in the ProM Framework

The Process Mining (ProM) framework is an extensible tool suite that supports a wide variety of process mining techniques in the form of plug-ins. In this section, we describe how the presented discovery approach is supported by the ProM tool. A set of plug-ins is available to discover and integrate different characteristics of a process from an event log, and to generate a CPN model that can be directly used for simulation. We shortly explain the functionality, and show screenshots using the running example ${ }^{7}$.

As can be seen in Figure 4, we start with an event log. To discover the controlflow perspective a number of different algorithms are available. We choose the Alpha algorithm plug-in, which constructs a process model in terms of a Petri

[^5]net. Based on this process model and the log, we can discover the performance perspective of the process by applying the Performance Analysis with Petri net plug-in. A screenshot of the analysis results for the example process is shown in Figure 12(a). The plug-in evaluates the time stamps in the log and projects the extracted performance information on places and transitions. It graphically shows the bottlenecks by coloring places according to the time that is spent in this part of the process (red indicates a high waiting time, while blue means less waiting time). Furthermore, it provides performance indicators, such as average, variance etc. of the execution time of an activity, or the time spent at a certain place or between two selected activities. For example, in Figure 12(a), we can see several statistics for the waiting, execution and sojourn time of the "Second visit" activity, which we have selected.

The data perspective of the process can be discovered using the Decision Point Analysis (also called Decision Miner) plug-in. This plug-in analyzes the data attached to events and using classical decision tree analysis it is possible to add decision rules to the Petri net. These decision rules are presented as conditions on arcs. A screenshot of the plug-in is shown in Figure 12(b). For example, in Figure 12(b), we can see the decision tree that has been discovered for the choice between "ECG" and "ECG not needed" in the outpatient clinic process.

The resource perspective can also be discovered by applying the Organizational Miner plug-in. This plug-in analyzes information about resources in the event $\log$ and returns information about the relationship between activities and originators which can also be visualized. Among others, resources that perform similar activities or are working together can be discovered and grouped together. In this way, allocation rules can be added to activities. A screenshot of the plugin is shown in Figure 12(c), where the people that are working on activities in the "Gynaecology department" are shown (represented as minedGroup3).

These three discovery plug-ins now offer each a simulation model with additional information about the process (e.g., the arrival rate of new cases), or specific activities in the process (e.g., by which group of people it was performed). But before we can integrate the different perspectives into one model, we first have to transform the discovered Petri net model with the Combine low-level activities plug-in. This step is necessary because we start with a log that contains transactional information (i.e., the start and completion of an activity). As a consequence, each 'start' and 'complete' event in the log is represented as a separate activity in the discovered process model (for example, in Figure 12(a) you can see both activity "CT start" and activity "CT complete"). However, because we want to link the obtained information to activities as a whole, we combine these low-level tasks that belong to one activity into a single transition in the Petri net model. Since this is rather a technicality and not essential for understanding the functionality, we will not elaborate on this.

As a next step, the different, now activity-based simulation models can be integrated into one model with the help of the Merge Simulation Models plugin. Note that, although we use Petri nets, a simulation model may be based

(a) The Performance Analysis plug-in replays the process instances in the Petri net process model and calculates, among others, execution times and waiting times for activities

(b) The Decision Point Analysis plug-in discovers decision rules for the alternative branches based on data attributes. Here, the choice between "ECG" and "ECG not needed" is analyzed by constructing a decision tree

(c) The Organizational Miner discovers resources that perform similar tasks, and groups them together. Here, the group of people working in the "Gynaecology department" is depicted

Fig. 12. Discovery plug-ins in the ProM framework

(a) The Merge Simulation Models plug-in integrates high-level information from different perspectives into one model. Here, the data attributes obtained from the Decision Miner are depicted

(b) The CPN Tools Export plug-in generates a CPN model according to the given high-level information. Here, the discovered and integrated information about activity "First visit" is depicted

Fig. 13. Integration and Export plug-ins in the ProM framework
on any kind of process model and ProM supports different model conversions. For example, in Event-driven Process Chains (EPCs) activity-related information could be mapped to functions, decision point-related information to XOR connectors etc. For this, a reference model is chosen among the input models as a "template" for the output model (and the activities from the different input models are mapped on their corresponding activities in the output model). For each perspective, we can then determine from which of the (potentially conflicting) input models the information should be included. For example, in the screenshot in Figure 13(a), we select to retain the characteristics delivered by the Decision Miner for the data attributes in the merged simulation model.

Finally, we want to generate a CPN from the integrated model, which can be read and simulated by CPN Tools. To this end, we use the CPN Tools 2.0 Export plug-in, which displays all the discovered process characteristics before the actual export takes place. We can also modify the given settings ("what if" analysis), and provide additional information. For example, we may choose to give meaningful names to the discovered resource clusters, i.e., minedGroup3 $=$ "Gynaecology department" etc. Furthermore, it is possible to choose different configuration options. For example, each choice in the process may be either based on data rules or stochastic properties, logging monitors can be generated, and we can either include or exclude the modeling of explicit waiting time (to include waiting time, a 'schedule' transition will be generated for each sub page as shown in Figure 10, otherwise it will be left out). A screenshot of the plugin is shown in Figure 13(b), where one can see the provided data attributes, associated resource group, and the execution time settings for activity "First visit". After exporting, CPN Tools can be used to simulate the process without adding any additional information to the generated model.

We have demonstrated that the discovery of a simulation model as presented in this paper is completely supported by the ProM framework. Although a number of different plug-ins must to be applied to arrive at the CPN model, sensible default settings and a convenient user interface make it possible to quickly explore different variants.

## 6 Case Studies

To further validate the approach discussed in this paper, we have performed two case studies. They are based on process logs from two different municipalities in the Netherlands. In these case studies, we focus on the quality of the simulation models rather than on the discovered process characteristics. Similar to the running example, we first perform process mining to discover several perspectives (control-flow, data, performance, and organization), and generate a CPN from the integrated model. Then, an event log is generated during simulation in CPN Tools, and re-analyzed with ProM to compare the results of this second pass with the initial analysis results. We also investigate the results according to different simulation configurations.

### 6.1 Case Study I

The case study is conducted based on real-life logs from a municipality in the Netherlands. The municipality uses a workflow system developed using the "Eastman Software Workflow for NT". This systems is, among others, used to handle complaints. We obtained a $\log$ from this workflow system for the complaint handling process, which we converted to the MXML format via a plug-in in the ProMimport framework [9]. When the municipality receives a complaint, they first initiate a process instance. Then it is prepared (the case is investigated) and assigned to a suitable activity out of four actual complaint handling activities. Then, the case is moved to the assigned activity and, after it has been handled, the process is finished. The particular event log we use in this section contains 363 cases. The number of total events is 1,817 , and the $\log$ has five different activities. Each activity is recorded by logging 'start' and 'complete' events. 13 employees participated in the process execution, and the log contains 15 different data elements such as the ID of the case, queue of activities in the workflow engine, priority of the task, etc.

Figure 14 shows some screenshots of the mining results. We used the Alpha miner in ProM to discover the process model. The resulting process model has $100 \%$ fitness (i.e., every trace in the log complies with the discovered model). The average waiting time of activities in this complaint handling process is 45.7 hours, while the average execution time of activities is only 5.1 hours. The overall processing time is 72.6 hours, and a new case is generated every 12.4 hours (on average). The Decision point analysis result shows that the choice is predominantly based on the value of the data attribute "queue" (which determines the activity that is scheduled next in the workflow engine). From the discovered rules, it seems as if the most frequent branch "AG08_GBA_afnemer" ${ }^{8}$, which is executed in $88 \%$ of the cases, is also the default branch if none of the four complaint handling activities has been explicitly scheduled (in this case the "queue" still contains one of the previous activities). From the Organizational miner, 6 roles are derived and 13 originators are assigned to clusters based on the execution history in the log. ${ }^{9}$

Table 2. Configurations of the three simulation models

|  | M0 | M1 | M2 |
| :---: | :---: | :---: | :---: |
| Control flow | include | include | include |
| Organizational model | include | include | include |
| Decision Rule | data attribute | data attribute | probability |
| Performance info | execution time <br> no waiting time | execution time <br> $95 \%$ | execution time |

[^6]
(a) Performance values: performance values of the process and activities are discovered

(b) Decision rules: the choice is performed based on "queue" value

(c) Organizational model: the 6 roles and 13 originators are discovered

Fig. 14. Mining results: (a) performance values (b) decision rules (c) organizational model

From the mining results, three models are generated with different configurations on decision rules and waiting time. Table 2 summarizes the configurations of the three models. The first model (M0) and the second model (M1) combine all the four mining results and use the data perspective from the decision miner for the decision rule. In contrast, the third model (M2) uses probabilities (i.e., a stochastic approximation) to make the choice of the subsequent activity. Furthermore, the waiting time is determined only by resources in M0 (if all resources of a certain type are occupied, an activity might have to wait until a resource becomes available again and it can be started). In contrast, M1 and M2 contain extra waiting time ( $95 \%$ of the observed waiting time) in addition to the waiting time that results from the unavailability of resources.

Note that waiting time may result from competing for resources with other cases inside the same process and competition between processes. For example, an employee may be involved in multiple processes that are all competing for the employee's attention. Although the CPN model only considers the complaint handling process, the employees of the municipality also work on other processes. Therefore, it is necessary to add waiting time in addition to the simulated queueing time resulting from the competition with other complaints. Since the total waiting time is measured by ProM, it is only natural to add part of this time. Therefore, we added $95 \%$ of the observed waiting time to M1 and M2. Note that this is a necessary approximation when analyzing a process in isolation.

We perform simulations and analyze the generated process logs; each of them contains 400 cases. We obtain the same process models and organizational models. The same decision rules are derived from the logs from M0 and M1 (since M2 does not contain the data perspective, it has no information about data). Figure 15 shows the performance analysis results including the performance values from the original $\log (\mathrm{OL})$. Figure $15(\mathrm{a})$ shows the execution times of the activities. The values for all the three models are comparable to each other. Figure $15(\mathrm{~b})$ shows the waiting times. The values from M0 are much smaller than the others. In the real world, resources deal with several activities in the organization and perform their work based on their own schedule. However, since we handle not all processes but only one process, we cannot take this situation into account. Thus, the number of resources obtained from process logs is generally large enough to immediately execute activities. To compensate this, we introduce extra waiting time. If we add an additional delay of $95 \%$ of the observed waiting time (M1, M2), waiting times are similar to the values from the original $\log$. Note that the waiting time generated by the simulation model is the sum of the delays resulting from the queuing of complaints and the added extra waiting time.

Figure 16 shows the probability values for choosing a particular path when visiting the decision point shown in Figure 14(b). The names on the horizontal axis refer to the activities following the decision point. When we use decision rules based on data attributes (M0, M1), the probability values are different from the original values. This is because the value on the decision variable is randomly generated by the model. Only if we use probability values, the result is almost


Fig. 15. Performance analysis results based on the original $\log (O L)$ and the three discovered simulation models
same. Note that in the running example the probabilities did match because we generated the log with decisions based on data in the first place. However, in this section we use a real-life log where this is not the case, thus explaining the differences. Note that the differences in the probabilities of an alternative branch (i.e. M0, M1) also influence the throughput time of the process. For example, the increase of the possibility of an activity, which has long waiting and execution times, increases the throughput time of the process.


Fig. 16. Probabilities for the decision point shown in Figure 14(b)

### 6.2 Case Study II

The second case study deals with a log that we obtained from the Urban Management Service of a local municipality of 90,000 citizens, situated in the northern part of the Netherlands. They have implemented their own custom-made workflow system. From the workflow system, we extracted process logs and converted
them into the MXML format. We use the log of the handling of invoices in 2005. The log data contains 570 cases. The number of total events is 6,616 . The process consists of 10 activities, and 110 employees participated in the process execution. For the first activity only 'complete' events are recorded, but the other activities record both 'start' and 'complete' event. The general procedure is that an invoice is scanned and subsequently sent by the workflow management system to the central financial department. A clerk registers the invoice, after that it is sent to the proper local financial office. Depending on the kind of invoice, there are various checks that need to take place: the person responsible for the budget that is used for the purchase must approve (the budget keeper); the fit between the purchase with the supplier's contract (if any) must be established; various managers may be required to authorize the invoice depending on the amount of money involved etc. Eventually, a purchase may be paid by the central financial office.

From the process logs we derived a model for the control-flow perspective and extended the model with characteristics from the performance and organizational perspectives. Note that, since the original log does not contain any data, we cannot perform the decision point analysis. After integrating the discovered models, we generate simulation models with different configurations of the waiting time.

Figure 17 shows the mining results. We generate the process model with the Heuristic miner in ProM. Figure 17(a) shows the generated model in terms of a Petri net ${ }^{10}$. The generated model has $100 \%$ fitness with respect to the $\log$ (i.e., it completely captures the behavior from the $\log$ ). To calculate performance information such as execution time and waiting time, we create a Petri net model including start and complete tasks and use the Performance analysis plug-in. Figure 17(b) shows the results of this performance analysis. The overall processing time is 182 hours (about a week). A new case is started every 50 minutes (on average). We also generate an organizational model as shown in Figure 17(c). 10 roles are derived and employees are assigned to the roles. Table 3 shows the performance analysis results for the five major activities in the process. Similar to the previous case study, one can observe that the waiting times are by a multiple higher than the execution times in the process. This is very typical for a real-life process, where much time is spent on administration, synchronization, etc. The table also shows organizational mining results. It shows the number of resources who are involved in the execution of each activity.

From the mining results, two models are generated with different configurations on the waiting time. In the first model (M0), the waiting time is determined only by resources, while the second model (M1) contains extra waiting time ( $100 \%$ of the observed waiting time). Figure 18 shows the generated simulation model (M0) in CPN Tools. Note that the Petri net includes invisible activities (i.e., transitions that do not correspond to an event in the log and that are only

[^7]
(c) Organizational model: the 10 roles and 110 originators are discovered

Fig. 17. Mining results: (a) control flow (b) performance values (c) organizational model

Table 3. Organizational mining and performance analysis results for the five main activities in the process

|  | execution time (minutes) | waiting time (hours) | \# of resources |
| :--- | :---: | :---: | :---: |
| CODFCTBF | 3.71 | 29.7 | 76 |
| CONTRUIF | 1.75 | 17.9 | 3 |
| ROUTEFEZ | 5.05 | 39.7 | 25 |
| CONTRCOD | 2.71 | 22 | 24 |
| FBCONCOD | 2.85 | 66.5 | 7 |

executed to enable "real activities"). They are denoted as small tasks filled with black color.


Fig. 18. Simulation model in CPN Tools

With each simulation model, we generate 600 cases and analyze the generated process logs with the ProM. The process model discovered by the Heuristic miner from the simulated process log equals to the original model in Figure 17(a). The organizational model is also re-discovered. Figure 19 shows the performance analysis results. Figure 19(a) shows the execution times of the activities. As before, the results are very similar. Figure 19 (b) shows the waiting times. In M0, no waiting times are observed due to the small execution times, and the big number of available resources. The reason is that we observe one process in isolation, i.e., we do not see the activities that resources perform for other processes. Hence, utilization of resources is low and there is hardly any queueing due to competition between cases. Since the processing times are negligible compared to the observed waiting times, we add an extra delay of $100 \%$ of the observed waiting time (M1). As a result of this intervention, the waiting times are similar to the values from the original log.

In these two case studies, we have generated simulation models from real-life process logs with the method proposed in this paper. We have also investigated the quality of the simulation models by analyzing the generated process logs and comparing the results with the original mining results. To derive a simulation model that reflects the real situation as precisely as possible, the model should be properly configured. For example, a proper decision policy must be chosen, and adding extra waiting time may help to better approximate the timing behavior in a simulation model.


Fig. 19. Performance analysis results for the original log (OL) and the two discovered models (M0 and M1)

## 7 Related Work

The work reported in this paper is related to earlier work on process mining, i.e., discovering a process model based on some event log. The idea of applying process mining in the context of workflow management was first introduced in [5]. Cook and Wolf have investigated similar issues in the context of software engineering processes using different approaches [6]. Herbst and Karagiannis also address the issue of process mining in the context of workflow management using an inductive approach [10]. They use stochastic task graphs as an intermediate representation and generate a workflow model described in the ADONIS modeling language. The $\alpha$ algorithm $[4,24]$ was one of the first algorithms to truly capture concurrency. In [4] it is shown that this algorithm can be proven to be correct for a large class of processes. Over time many variants and extensions of the $\alpha$ algorithm have been proposed. In [24] a heuristic approach using rather simple metrics is used to construct so-called "dependency/frequency tables" and "dependency/frequency graphs". This is used as input for the $\alpha$ algorithm. As a result it is possible to tackle the problem of noise. For more information on process mining we refer to a special issue of Computers in Industry on process mining [3] and a survey paper [2].

Existing process mining approaches have been mainly focusing on the controlflow perspective. Some initial work has been done for discovering social networks in the context of process mining [1] and decision point analysis [20]. However, these techniques do not provide an integrated view and do not aim at simulation. This paper is mostly related to [21] where the CPN export of ProM is described. However, the focus of [21] is not on process mining and no case studies are given.

There is quite some work on the automatic generation of Petri net models for workflows. A typical example is described in [8] where the authors present a translation of Protos simulation models to CPN Tools. In addition, three types of data collector monitors (measuring the total flow time per case, the waiting time per task, and the resource availability/utilization per resource type), and configuration features enabling the dynamic elimination of unnecessary parts of
the process model are generated. Besides the work in [8], we are not aware of further attempts to export business process models to CPN Tools. The work reported in this paper has a different starting point as it is not limited by the simulation information present in a Protos model, but aims at discovering the process characteristics to be simulated from the event logs of real process executions.

## 8 Conclusion

This paper demonstrates that it is possible to automatically construct simulation models based on event logs. These simulation models need to cover different perspectives: control-flow, data, resources, time, etc. Therefore, we showed that each of these perspectives can be discovered using existing process mining techniques and that all these mining results can be merged into a single simulation model.

The approach has been implemented in the context of ProM and has been tested using different examples. In this paper, we used an artificial example and two case studies to evaluate our approach. Based on this we can conclude that it is indeed possible to automatically construct simulation models based on event logs. The discovered models can be exported to CPN Tools which allows for all kinds of simulation. Using the monitoring functionality of CPN it is possible to do all kinds of measurements and to feed the results back to ProM. In this paper, we did not focus on the analysis of the processes of the two municipalities (although extensive simulation studies have been done by students doing their final Master projects in these two municipalities). The reason is that it is obvious that good simulation models have a high practical value. Therefore, we focused on the validation of our approach.

Given the relevance of simulation and the problems people have making good simulation models, we will continue to work on the topics mentioned in this paper. We are exploring various ways to improve the various plug-ins mentioned. Moreover, we would like to improve the modeling of human behavior. Note that in the case studies people were only working part-time on the processes at hand. As a result, we had to add additional waiting time to the models based on an analysis of the log. However, this is not satisfactory since it does not really capture the way that people actually work. Other directions of future work are the automated support of redesign (i.e., suggesting process improvements based on log analysis and simulation of alternatives [15]) and the use of simulation for real-time decision making (i.e., making recommendations for current cases based on a mixture of process mining and short-term simulation [17]).

## Acknowledgements

This research is supported by the Technology Foundation STW, EIT, SUPER, NWO, and the IOP program of the Dutch Ministry of Economic Affairs. Furthermore, the authors would like to thank all ProM developers for their on-going
work on process mining techniques. We would also like to thank Lisa Wells and Kurt Jensen for their support in using CPN Tools.

## References

1. W.M.P. van der Aalst, H.A. Reijers, and M. Song. Discovering Social Networks from Event Logs. Computer Supported Cooperative Work, 14(6):549-593, 2005.
2. W.M.P. van der Aalst, B.F. van Dongen, J. Herbst, L. Maruster, G. Schimm, and A.J.M.M. Weijters. Workflow Mining: A Survey of Issues and Approaches. Data and Knowledge Engineering, 47(2):237-267, 2003.
3. W.M.P. van der Aalst and A.J.M.M. Weijters, editors. Process Mining, Special Issue of Computers in Industry, Volume 53, Number 3. Elsevier Science Publishers, Amsterdam, 2004.
4. W.M.P. van der Aalst, A.J.M.M. Weijters, and L. Maruster. Workflow Mining: Discovering Process Models from Event Logs. IEEE Transactions on Knowledge and Data Engineering, 16(9):1128-1142, 2004.
5. R. Agrawal, D. Gunopulos, and F. Leymann. Mining Process Models from Workflow Logs. In Sixth International Conference on Extending Database Technology, pages 469-483, 1998.
6. J.E. Cook and A.L. Wolf. Discovering Models of Software Processes from EventBased Data. ACM Transactions on Software Engineering and Methodology, 7(3):215-249, 1998.
7. A.K. Alves de Medeiros and C.W. Guenther. Process Mining: Using CPN Tools to Create Test Logs for Mining Algorithms. In K. Jensen, editor, Proceedings of the Sixth Workshop and Tutorial on Practical Use of Coloured Petri Nets and the CPN Tools, pages 177-190, 2005.
8. F. Gottschalk, W.M.P. van der Aalst, M.H. Jansen-Vullers, and H.M.W. Verbeek. Protos2CPN: Using Colored Petri Nets for Configuring and Testing Business Processes. Accepted for the Seventh Workshop and Tutorial on Practical Use of Coloured Petri Nets and the CPN Tools, 2006.
9. C.W. Günther and W.M.P. van der Aalst. A Generic Import Framework for Process Event Logs. In J. Eder and S. Dustdar, editors, Business Process Management Workshops, Workshop on Business Process Intelligence (BPI 2006), volume 4103 of Lecture Notes in Computer Science, pages 81-92. Springer-Verlag, Berlin, 2006.
10. J. Herbst. A Machine Learning Approach to Workflow Management. In Proceedings 11th European Conference on Machine Learning, volume 1810 of Lecture Notes in Computer Science, pages 183-194. Springer-Verlag, Berlin, 2000.
11. P.T.G. Hornix. Performance Analysis of Business Processes through Process Mining. Master's thesis, Eindhoven University of Technology, Department of Computer Science, Eindhoven, The Netherlands, 2007.
12. K. Jensen. Coloured Petri Nets. Basic Concepts, Analysis Methods and Practical Use. Springer-Verlag, 1997.
13. K. Jensen, L.M. Kristensen, and L. Wells. Coloured Petri Nets and CPN Tools for Modelling and Validation of Concurrent Systems. International Journal on Software Tools for Technology Transfer, 9(3-4):213-254, 2007.
14. T. M. Mitchell. Machine Learning. McGraw-Hill, 1997.
15. M. Netjes, I. Vanderfeesten, and H.A. Reijers. "Intelligent" Tools for Workflow Process Redesign: A Research Agenda. In C. Bussler and A. Haller, editors, Business Process Management Workshops (BPM 2005), volume 3812 of Lecture Notes in Computer Science, pages 444-453. Springer-Verlag, Berlin, 2006.
16. J. R. Quinlan. C4.5: Programs for Machine Learning. Morgan Kaufmann, 1993.
17. H.A. Reijers and W.M.P. van der Aalst. Short-Term Simulation: Bridging the Gap between Operational Control and Strategic Decision Making. In M.H. Hamza, editor, Proceedings of the IASTED International Conference on Modelling and Simulation, pages 417-421. IASTED/Acta Press, Anaheim, USA, 1999.
18. A. Rozinat and W.M.P. van der Aalst. Conformance Testing: Measuring the Fit and Appropriateness of Event Logs and Process Models. In C. Bussler et al., editor, Business Process Management 2005 Workshops, volume 3812 of Lecture Notes in Computer Science, pages 163-176. Springer-Verlag, Berlin, 2006.
19. A. Rozinat and W.M.P. van der Aalst. Decision Mining in Business Processes. BPM Center Report BPM-06-10, BPMcenter.org, 2006.
20. A. Rozinat and W.M.P. van der Aalst. Decision Mining in ProM. In S. Dustdar, J.L. Fiadeiro, and A. Sheth, editors, BPM 2006, volume 4102 of Lecture Notes in Computer Science, pages 420-425. Springer-Verlag, Berlin, 2006.
21. A. Rozinat, R.S. Mans, and W.M.P. van der Aalst. Mining CPN models: discovering process models with data from event logs. In K. Jensen, editor, Proceedings of the Seventh Workshop on the Practical Use of Coloured Petri Nets and CPN Tools (CPN 2006), volume 579 of DAIMI, pages 57-76, Aarhus, Denmark, August 2006. University of Aarhus.
22. M. Song and W.M.P. van der Aalst. Towards Comprehensive Support for Organizational Mining. BETA Working Paper Series, WP 211, Eindhoven University of Technology, Eindhoven, 2006.
23. A. Vinter Ratzer, L. Wells, H. M. Lassen, M. Laursen, J. F. Qvortrup, M. S. Stissing, M. Westergaard, S. Christensen, and K. Jensen. CPN Tools for Editing, Simulating, and Analysing Coloured Petri Nets. In W.M.P. van der Aalst and E. Best, editors, Applications and Theory of Petri Nets 2003: 24th International Conference, ICATPN 2003, volume 2679 of Lecture Notes in Computer Science, pages 450-462. Springer Verlag, 2003.
24. A.J.M.M. Weijters and W.M.P. van der Aalst. Rediscovering Workflow Models from Event-Based Data using Little Thumb. Integrated Computer-Aided Engineering, 10(2):151-162, 2003.
25. I. H. Witten and E. Frank. Data Mining: Practical Machine Learning Tools and Techniques, 2nd Edition. Morgan Kaufmann, 2005.

[^0]:    ${ }^{1}$ Both documentation and software (including the source code) can be downloaded from www.processmining.org.

[^1]:    ${ }^{2}$ The life cycle of an activity has been standardized by the MXML format for workflow logs, which is used by the ProM framework.
    ${ }^{3}$ Both the corresponding schema definition and the ProMimport framework [9], which converts logs from existing (commercial) process-aware information systems to the MXML format used by ProM, can be downloaded from www.processmining.org.

[^2]:    ${ }^{4}$ The letters $A-I$ have been introduced as a short-hand for the activity names in the process.

[^3]:    ${ }^{5}$ We also allow the user to set other scoping rules, e.g., only the data set in a directly preceding activity, or all case data including the data that is set later.

[^4]:    ${ }^{6}$ We assume that each process instance can be replayed correctly in the discovered Petri net (see [18] for further details). If, e.g. due to noise, not all instances fit the model, then the non-fitting instances can easily be ignored.

[^5]:    ${ }^{7}$ Note that the event log of the running example used in this paper can be downloaded together with ProM from www.processmining.org.

[^6]:    ${ }^{8}$ Note that, because there is no need to understand the process in detail, we did not translate the Dutch activity names.
    ${ }^{9}$ Note that, Figure 14(c) and Figure 17(c), the names of originators are erased to ensure confidentiality and privacy.

[^7]:    ${ }^{10}$ Note that the ProM framework supports various conversions between modeling languages, such from Petri nets to Heuristic nets, EPCs, YAWL and vice versa.

