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Eclipse ESCET$^{\text{TM}}$: The Eclipse Supervisory Control Engineering Toolkit

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Abstract. The Eclipse Supervisory Control Engineering Toolkit (ESCET$^{\text{TM}}$) is an open-source project to provide a model-based approach and toolkit for developing supervisory controllers , targeting their entire engineering process. It supports synthesis-based engineering of supervisory controllers for discrete-event systems, combining model-based engineering with computer-aided design to automatically generate correct-by-construction controllers. At its heart is supervisory controller synthesis, a formal technique for the automatic derivation of supervisory controllers from the unrestricted system behavior and system requirements. Vital for the future development of these techniques and tools is the ESCET project's open environment, allowing industry and academia to collaborate on creating an industrial-strength toolkit. We report on some crucial developments of the toolkit in the context of research projects with Rijkswaterstaat and ASML that have considerably improved its capability to deal with the complexity of real-life systems as well as its usability.

1 Introduction

A supervisory controller, supervisor for short, coordinates the behavior of a cyber-physical system according to discrete-event observations of its system behavior. Based on such observations, the supervisor decides which events the system can safely perform and which events must be disabled, because they would lead to violations of requirements or to a blocking state. Engineering of supervisors is a challenging task, due to the high complexity of real-life discrete-event systems.

Supervisory control theory [21] underpins a model-based technique for automatically deriving a model of a supervisor from models of the uncontrolled system behavior and the system's requirements, such as functional or safety-related requirements that intend to rule out all undesired behavior. This is achieved by

disabling *controllable* (output) events, such as starting a motor. Supervisors exert no control over *uncontrollable* (input) events, such as sensor reports.

The Eclipse Supervisory Control Engineering Toolkit (ESCET^{TM}, pronounced *èsèt*) project,[1][2] provides a model-based approach and toolkit for the development of supervisors. It targets the entire engineering process for the development of supervisors, including modeling, synthesis, simulation-based validation and visualization, formal verification, real-time testing, and code generation. This entire process is supported by CIF [1],[3] featuring an automata-based modeling language for convenient specification of large-scale systems, and tools that support synthesis-based engineering (SBE). SBE is an engineering approach to design and implement supervisors that combines model-based engineering with computer-aided design to produce correct-by-construction controllers, by automating the engineering process as much as possible. While not detailed further in this paper, the ESCET project also comprises Chi [28], a hybrid language and toolset for modeling and simulation, developed by the same research group that developed CIF, and the ToolDef scripting language for the definition and execution of model-based toolchains, useful for combining different ESCET tools.[4]

The ESCET project, an Eclipse Foundation open-source project since 2020, builds upon decades of research and tool development at Eindhoven University of Technology. Vital for the evolvement from an academic into an industrially applicable toolkit are the years-long ongoing research collaborations with industry, including Rijkswaterstaat [7], ASML [27], and Vanderlande [29]. Rijkswaterstaat, part of the Dutch Ministry of Infrastructure and Water Management, is responsible for infrastructure in the Netherlands, including roads, bridges, tunnels, and waterway locks. ASML is an innovation leader in the semiconductor industry, providing chipmakers with all they need to mass produce patterns on silicon through lithography. Vanderlande is a market leader in logistic process automation for the warehousing, airport and parcel sectors. The quality of supervisory control software for such systems impacts their availability and reliability. Synthesis-based engineering allows for automation, modularization, and standardization, increasing quality and evolvability and decreasing life-cycle costs.

With the move to the Eclipse Foundation, and supported by the Eclipse Foundation's principles of transparency, openness, meritocracy and vendor-neutrality, the ESCET project aims to be an open environment and a growing community. It allows interested parties, such as academic and applied research institutes, industrial partners and tool vendors, to collaborate on and profit from further tool development for the model-based construction of supervisors. Furthermore, the project's open nature allows any vendor to develop commercial tool support.

We report on some crucial developments of the toolkit that have considerably improved its capability to deal with the complexity of real-life systems as well as its usability, as shown by the case studies reported in Section 5.

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[2] 'Eclipse', 'Eclipse ESCET' and 'ESCET' are trademarks of Eclipse Foundation, Inc.

[3] See https://eclipse.org/escet/cif.

[4] See https://eclipse.org/escet/chi and https://eclipse.org/escet/tooldef.

2   Supervisory Controller Synthesis

Figure 1 depicts the general system struc-
ture for supervisory control. A cyber-
physical system consists of mechanical
components to be controlled. Actuators
drive their operation, while sensors indi-
cate their status. Resource control pro-
vides low-level control, often offering
more abstract actuator and sensor signals
for higher levels of control to use. Super-
visors ensure actuator signals at lower
layers (the *plant*) that would violate re-
quirements are disabled. Large systems
may be divided into (layers of) subsys-
tems, and supervisors can be present at
each level, coordinating lower-level sub-
systems (only a single layer is depicted).
A (sub)system is often controlled by a
human operator through a graphical user
interface, or part of a larger system to
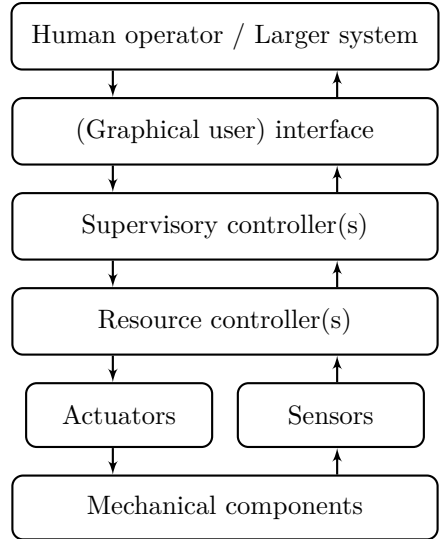which it is connected by an interface.

Fig. 1. Structure of supervisory control.

Supervisory controller synthesis [21,33] automatically generates a correct-by-
construction supervisor model for a discrete-event system, given precise descrip-
tions of the behavior of the plant components as well as the (safety) requirements
for the overall plant behavior. These can be specified conveniently as extended fi-
nite automata (EFAs), i.e., automata with variables, guards and updates, possibly
carrying invariants that restrict the state space [13].

Synthesis considers the synchronous product of the plant automata together
with the requirement automata. That is, these automata synchronize on shared
events, meaning these events must be executed simultaneously. If an event is
missing in the local state of any plant automaton, or is restricted by a plant
invariant, it is absent from the overall system state, and it is considered physically
impossible. If, on the other hand, an event is missing only in the states of
requirement automata, or is restricted by a requirement invariant, it is physically
possible but must be disabled by the synthesized supervisor to ensure *safety*.

Controllable events (such as output signals to actuators) can be prevented
by a supervisor, but uncontrollable events (such as input signals from sensors)
cannot. To ensure *controllability*, if an uncontrollable event must be prevented,
the supervisor makes the system state where it occurs unreachable by disabling
all controllable events leading to it. Moreover, if an uncontrollable event leads to
such a state, the origin state of this event must be made unreachable too.

If safety of, for instance, a drawbridge is ensured by forcing it to remain raised
forever, it is useless for road traffic. Therefore states of the plant and requirement
EFAs can be marked, for instance states where the bridge deck is lowered, the
barriers are open, and the signals are green. A marked state in the synchronous

product means all individual plant components are in a marked local state, in this case allowing traffic to proceed over the bridge. The supervisor must guarantee that the plant can always reach a marked state, by disabling (events leading to) states that violate this property. Such a supervisor is said to be *nonblocking.*

Supervisory controller synthesis ensures *safety*, *controllability* and *nonblockingness* of a system with respect to its requirements, accounting for all possible behavior, also disabling events that lead to problems such as blocking behavior or requirement violations much later in the system's execution. It does so by restricting as little behavior as possible, thus ensuring *maximal permissiveness.*

Next to ESCET toolkit, other supervisory controller synthesis tools include DESTool [16], DESUMA [25], Supremica [12], and TCT [6]. For a comparison between these tools see [24]. The ESCET toolkit can be used to specify various different models during the entire development process, including simulation models, as it has a rich set of concepts. This prevents having to use multiple languages. It has a strong focus on industrial application, with, e.g., modeling convenience, efficient algorithms, and checking for common mistakes.

3   Synthesis-based Engineering Process

Figure 2 shows ESCET's synthesis-based engineering process. It starts with a model-based specification, consisting of plant and requirement models, modeled as EFAs and/or invariants. To these models, supervisory controller synthesis is applied, resulting in a model of the supervisor. The ESCET toolkit supports synthesis both with its own synthesis tools, and by a transformation to Supremica.

Synthesis ensures that all specified requirements are satisfied by the synthesized supervisor. Verification, such as model checking, supported through transformations to UPPAAL [2] and mCRL2 [3], can be used to check other requirements not yet supported by synthesis, including liveness guarantees or timing requirements. Validation, supported by ESCET's automated or interactive simulation and visualization, helps to determine whether the specified requirements, and thus the supervisor, achieve the desired system behavior.

An implementation of the controller can be obtained automatically from a model of the supervisor, by generating code for its control software. The ESCET toolkit supports code generation for multiple languages and platforms, including Java, C, Simulink, and PLC code (IEC standard 61131-3) for multiple vendors.
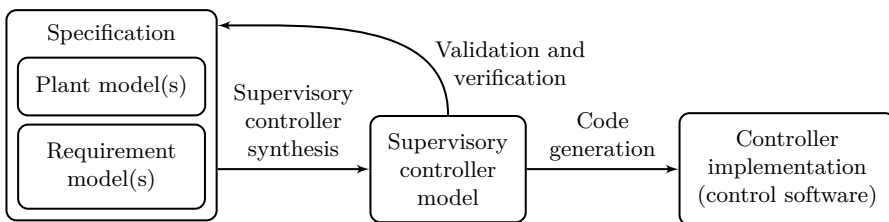

Fig. 2. Simplified representation of ESCET's synthesis-based engineering process.

4   Technical Improvements

We describe recent improvements and novel techniques that have been vital in making supervisory controller synthesis applicable to industrial-size cyber-physical systems. Some have already been integrated into the ESCET toolkit, while others are being integrated or are planned to be integrated.

Symbolic synthesis The ESCET toolkit is based on the symbolic supervisory controller synthesis algorithm from Ouedraogo et al. [19]. It iteratively strengthens guard predicates on transitions so that forbidden states become unreachable in the controlled plant. This represents a major step forward for the industrial applicability of supervisory controller synthesis, by allowing for synthesis of plants and requirements intuitively modeled as EFAs.

The use of EFAs also opens up the possibility to extract and represent the synthesized supervisor more compactly and intuitively [15]. The ESCET toolkit represents the supervisor model as the collection of the provided plant and requirement models together with the addition of a single EFA containing a strengthened guard for each controllable event.

BDD Data Structure The Binary Decision Diagram (BDD) data structure allows to efficiently and symbolically represent and manipulate predicates representing (parts of) state spaces [14]. Its use in ESCET's symbolic supervisory controller synthesis algorithm leads to major reductions of state space representations and computation times, which is essential for scalability.

Vital to the memory and running time characteristics of Reduced Ordered BDD representations and manipulations, as used by the ESCET toolkit, is the ordering of the Boolean variables [30]. Heuristic variable ordering algorithms that exploit the inherent structure of the system modeled as EFAs are able to significantly reduce the synthesis effort [11], especially for larger inputs, making synthesis applicable to more complex systems.

Multilevel Synthesis Contrary to monolithic synthesis, where only a single supervisor is synthesized, with multilevel synthesis [10] the plant components and requirements are grouped together into a hierarchical structure, and a separate supervisor is synthesized for each group. This allows to distribute the control problem over multiple cooperating supervisors, which together are significantly smaller than one monolithic supervisor. By encoding relations between plant components and requirements in a design structure matrix [5], and algorithmically reordering its rows and columns to place tightly coupled plant components side by side [32], a suitable multilevel structure can be obtained. Compared to monolithic synthesis, this can for certain systems substantially reduce synthesis effort [8], enabling synthesis for much larger variants of such systems.

Avoiding Nonblockingness Checks Although the local supervisors in multilevel synthesis are nonblocking, the overall supervisor may not be. A global nonblockingness check can be used to guarantee that all local supervisors can reach a marked state at the same moment in time, but is often expensive, nullifying much of the gains obtained through applying multilevel synthesis. However, in a

dependency graph that encodes which plant components by means of requirements depend on state of other plant components to perform certain events, plant components do not give rise to blocking behavior if they are not part of an infinite path [9]. For certain systems, using such graphs, the global nonblockingness checks may be skipped entirely, or may be reduced to consider less subsystems.

Symmetry Reduction Real-life systems tend to contain a significant number of similar components, that for instance only differ by the instantiation of some of the parameters or their physical locations within the overall system. Such symmetries can be exploited to reduce the number of plant and requirement automata needed in the synthesis process, further reducing the synthesis effort [18].

5   Case Studies and Applications

Rijkswaterstaat Initially the collaboration with Rijkswaterstaat focused on generating control software with supervisory controller synthesis for bridges, waterway locks, and storm surge barriers. Notable case studies are the Algera complex, comprising a bascule bridge, a waterway lock and two storm surge barriers in the river Hollandse IJssel [22], and the Oisterwijksebaanbrug, a rotating bridge in Tilburg [23]. For the latter, a fault-tolerant controller was synthesized, from which PLC code was generated, which passed the regular site acceptance test.

Recent case studies target road tunnels, notably the Eerste Heinenoord tunnel [18] and the Swalmen tunnel [17], and roadside systems [31]. For the Swalmen tunnel, a digital twin, a 3D digital copy of a physical system, was conveniently constructed from the plant and requirement models. Combined with visualization, this allows simulation of the system in a setting close to real life.

ASML A prominent result of the collaboration with ASML is the use of the ESCET toolkit in a toolkit from another Eclipse Foundation open-source project, the Eclipse Logistic Specification and Analysis Toolkit (LSAT^{TM}) [26]. The LSAT toolkit is used at ASML to create fully calibrated models of subsystems of a wafer scanner, responsible for transporting wafers in and out of the scanner and performing preprocessing steps before the wafer is being exposed on the wafer stage subsystem. The LSAT toolkit exploits ESCET's supervisory controller synthesis to compute valid orderings of logistics activities, while maintaining the maximum freedom to subsequently perform scheduling on the synthesis result to compute a supervisor that optimizes productivity [20].

6   Conclusions

The ESCET project and toolkit support synthesis-based engineering to efficiently generate high-quality correct-by-construction supervisors. The toolkit is being applied to complex industrial systems in different domains. The project's open environment enables effective collaboration between industry, researchers and tool vendors. Owing to positive experiences with the ESCET toolkit, Rijkswaterstaat is seriously considering whether its document-based development process for control software could be adapted to one based on SBE with the ESCET toolkit.

7 Data-Availability Statement

The artifact that supports this paper is available at Zenodo under identifier doi:10.5281/zenodo.7296616 [4]. It contains Eclipse ESCET v0.7 for Linux. However, the authors prefer that the Eclipse ESCET toolkit is downloaded directly from the Eclipse Foundation, where the latest version of the toolkit is available for multiple platforms.[5]

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[5] See https://eclipse.org/escet/download.html.

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