

# A formalism for concurrent processes

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# A Formalism for Concurrent Processes





A formalism for Concurrent Processes

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# PROEFSCHRIFT

TER VERKRIJGING VAN DE GRAAD VAN DOCTOR IN DE TECHNISCHE WETENSCHAPPEN AAN DE TECHNISCHE HOGESCHOOL EINDHOVEN, OP GEZAG VAN DE RECTOR MAGNIFICUS, PROF. DR. F.N. HOOGE, VOOR EEN COMMISSIE AANGEWEZEN DOOR HET COLLEGE VAN DEKANEN IN HET OPENBAAR TE VERDEDIGEN OP DINSDAG 6 MEI 1986 TE 16.00 UUR

DOOR

#### ANNE KALDEWAIJ

GEBOREN TE EINDHOVEN

dit proefschrift is goedgekeurd door de promotoren Prof. dr. M. Rem en Prof. dr. F.E.J. Kruseman Aretz

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# 0 Introduction

#### 0.0 General remarks

The material presented in this thesis has its origin in the research of the Eindhoven VLSI Club.

VLSI is a technique of constructing semiconductor chips containing a large number of active, electronic elements. These elements operate concurrently. The ultimate goal of our research is the construction of a so-called silicon compiler: a mechanical translation of algorithms into chips.

In this monograph we present a general formalism for concurrent processes. We show also how it can be applied to the design of circuits. Such a formalism should satisfy certain requirements:

- it should be a mathematical theory in the sense that concepts are defined rigorously and that assertions are proved;
- it should be close to the objects that are formalized. The distance between formalism and implementation should be relatively small;
- it should be manageable.

The formalism used is known as Trace Theory. To a large extent it has been developed by Martin Rem (cf. [18]) and Jan L.A. van de Snepscheut (cf. [19]). Mazurkiewicz ([14]) was one of the first to describe communicating processes in terms of traces. His traces correspond to equivalence classes over our traces.

This thesis comprises a full and coherent treatment of Trace Theory. The formalism is applied to phenomena like deadlock. livelock, and nondeterminism, and is related to the theory of Communicating Sequential Processes as described by C.A.R. Hoare in [8]. Finally, implementation aspects are discussed.

At the end of most sections we present some exercises. Although this is not of common use in doctoral theses, we have at least two reasons for it:

- it permits the reader to get used to the formalism presented;
- it shows which kind of problems can be solved within the theory.

The exercises do not play any role besides those sketched above. There are no references to them and no proofs of theorems are left as exercises.

#### 0.1 Overview

Chapter 1 contains the prerequisite material for all other chapters. Trace structures and processes are introduced as well as operators on these objects. Processes are related to state graphs. It is shown that processes with the same alphabet form a complete lattice. Monotonicity and continuity of operators are discussed.

In Chapter 2 we present a program notation. The treatment is close to that of [19]. Recursive components are introduced and fixpoint theory is applied to them. Specifications of processes are discussed in Chapter 3. It is shown how program texts may be derived from specifications. These derivations are based on two theorems: the Conjunction-Weave Rule and the Composition Rule. As an example we show how to derive a program that corresponds with the language generated by a given context-free grammar.

Chapter 4 addresses deadlock. Deadlock is defined in terms of trace structures.

In Chapter 5 we discuss livelock and nondeterminism. Nondeterminism arises when a process is projected on a set of events, i.e., when events not in that set are concealed. We define so-called transparent sets of events. If projections are confined to these sets nondeterminism does not occur. In the absence of livelock transparency is closed under intersection. We show the relation between processes in our formalism and those defined by C.A.R. Hoare (cf. [8]).

In Chapter 6 implementation aspects are considered. Parts of it are based on work by Alain J. Martin ([12]). We present some circuits that correspond to given program texts. The circuits derived are delay-insensitive in the sense that their behaviour does not depend on delays in wires and switching elements.

#### 0.2 Some notational conventions

In this monograph a slightly unconventional notation for variable-binding constructs is used. It will be explained here informally. Universal quantification is denoted by

 $(\mathbf{A} \ x : \mathbf{R} : \mathbf{E})$ 

where **A** is the quantifier, x is a list of bound variables, R is a predicate, and E is the quantified expression. Both R and E will, in general, contain variables from x. R delineates the range of the bound variables. Expression E is defined for values that satisfy R.

Existential quantification is denoted similarly using quantifier E.

For expressions E and G, an expression of the form  $E \Rightarrow G$  will often be proved in a number of steps by the introduction of intermediate expressions. For instance, we can prove  $E \Rightarrow G$  by proving  $E \equiv F$  and  $F \Rightarrow G$  for some expression F. In order not to be forced to write down expressions like F twice, we record proofs like these as follows.



These notations have been adopted from [4].

# 1 Trace structures

#### 1.0 Introduction

In this chapter we define the basic concepts and structures that form the foundation of our treatment of concurrent processes. As an example we consider a one-place buffer which is initially empty. When such a buffer interacts with its environment the following events may be observed.

a : a value enters the buffer

b: a value is retrieved from the buffer

A possible sequence of events is a b a b a. The set of all possible sequences of events consists of the finite-length alternations of a and b that do not start with b.

In our formalism such a buffer is specified by a pair of sets:

the set of possible events that may occur, and

the set of sequences of events that may be observed.

We define operators on those pairs and we derive algebraic properties thereof.

#### 1.1 Alphabets and trace sets

We assume the existence of a set  $\Omega$ , the universe. Elements of  $\Omega$  are called symbols. Subsets of  $\Omega$  are called *alphabets*.

The set of all finite-length sequences of elements of  $\Omega$  is, as usual, denoted by  $\Omega^*$ . The empty sequence is denoted by  $\epsilon$ . For an alphabet A,  $A^*$  is defined similarly. Notice that  $\mathscr{O}^* = \{\epsilon\}$ .

Elements of  $\Omega^*$  are called *traces*. Subsets of  $\Omega^*$  are called *trace sets*.

We shall use the following conventions.

Small and capital letters near the beginning of the Latin alphabet denote symbols and alphabets respectively.

Small and capital letters near the end of the Latin alphabet denote traces and trace sets respectively.

The concatenation of traces s and t is obtained by placing t to the right of s, and is denoted by st. The set  $\Omega^*$ , together with the operation concatenation is also known as the free monoid generated by  $\Omega$ , cf. [5].

The projection of a trace t on an alphabet A, denoted by  $t \uparrow A$ , is defined as follows.

 $\epsilon \upharpoonright A = \epsilon$ (sa) \\ A = s \\ A if a \ \ A (sa) \\ A = (s \\ A) a if a \ \ A

We write  $t \mid b$  as a shorthand for  $t \mid \{b\}$ . In order to save parentheses, we give concatenation the highest priority of all operators.

The projection of a trace set X on an alphabet A, denoted by  $X \land A$ , is the trace set  $\{t \mid t \in \Omega^* \land (\mathbf{E} u : u \in X : t = u \land A)\}$ .

The length of a trace t, denoted by l(t), is defined by

 $l(\epsilon) = 0$ l(sa) = l(s) + 1

Trace s is called a *prefix* of t, denoted by  $s \leq t$ , if

 $(\mathbf{E} \ u : u \in \Omega^* : su = t)$ 

The prefix closure of a trace set X, denoted by pref(X), is the trace set consisting of all prefixes of elements of X:

 $pref(X) = \{s \mid s \in \Omega^* \land (\mathbf{E} \ t : t \in X : s \leq t)\}$ 

Trace set X is called prefix - closed if X = pref(X).

#### Example 1.1.0

Let  $\Omega = \{a, b, c, d\}$ ,  $A = \{a, b\}$ , s = ba, t = bad, and  $X = \{c, dba\}$ . Then A is an alphabet, s and t are traces, and X is a trace set. We have

 $s \leq t$   $s \wedge s = s \wedge t \wedge s = s$   $s \in A^* \wedge t \notin A^*$   $X \wedge s = \{\epsilon, ba\}$   $pref(X) = \{\epsilon, c, d, db, dba\}$  X is not prefix-closedpref(X) is prefix-closed.

(End of Example)

We now list a number of properties. According to our notational convention, a and b are symbols, s, t, and u are traces, A and B are alphabets. X and Y are trace sets.

```
Property 1.1.1 (concatenation)
```

```
0 s \epsilon = \epsilon s = s

1 (st)u = s(tu)

2 as = bt \equiv a = b \land s = t

st = su \equiv t = u

3 s \neq \epsilon \equiv (E c, v : c \in \Omega \land v \in \Omega^* : s = cv)

s \neq \epsilon \equiv (E c, v : c \in \Omega \land v \in \Omega^* : s = vc)
```

```
(End of Property)
```

Property 1.1.2 (projection)

 $s \upharpoonright A \in A^*$  $st \upharpoonright A = (s \upharpoonright A)(t \upharpoonright A)$  $s \leq t \Rightarrow s \upharpoonright A \leq t \upharpoonright A$  $s \in A^* \equiv s \upharpoonright A = s$  $s \upharpoonright A \upharpoonright B = s \upharpoonright (A \cap B) = s \upharpoonright B \upharpoonright A$  $X \subseteq Y \Rightarrow X \upharpoonright A \subseteq Y \upharpoonright A$  $s \upharpoonright \varnothing = \epsilon$ 

(End of Property)

#### Property 1.1.3 (prefix)

 $(\Omega^*, \leq) \text{ is a partially ordered set with least element } \epsilon :$   $0 \quad s \leq s$   $1 \quad s \leq t \land t \leq u \Rightarrow s \leq u$   $2 \quad s \leq t \land t \leq s \Rightarrow s = t$  $3 \quad \epsilon \leq s$ 

(End of Property)

Property 1.1.4 (prefix-closure)

 $0 \quad X \subseteq pref(X)$   $1 \quad X \subseteq Y \implies pref(X) \subseteq pref(Y)$   $2 \quad pref(pref(X)) = pref(X)$ 

3 
$$pref(X \upharpoonright A) = pref(X) \upharpoonright A$$

(End of Property)

# Property 1.1.5 (length)

0 l(st) = l(s)+l(t)1  $s \leq t \Rightarrow l(s) \leq l(t)$ 2  $l(s|A) \leq l(s)$ 

(End of Property)

As an example we prove Property 1.1.4.2, pref(pref(X)) = pref(X), which is equivalent to pref(X) is prefix-closed.

#### Proof

For all traces t, we have

```
t \in pref(pref(X))
         { definition of pref }
=
   (\mathbf{E} \ u : u \in pref(X) : t \leq u)
         { definition of pref }
=
   (\mathbf{E} u : (\mathbf{E} v : v \in X : u \leq v) : t \leq u)
=
          { predicate calculus }
   (\mathbf{E}\,u:u\in\Omega^*:(\mathbf{E}\,v:v\in X:u\leqslant v\wedge t\leqslant u\,))
          { transitivity of \leq, Property 1.1.3.1 }
⇒
   (\mathbf{E} \ u : u \in \Omega^* : (\mathbf{E} \ v : v \in X : t \leq v))
          { predicate calculus }
=
   (\mathbf{E} v : v \in X : t \leq v)
=
          { definition of pref }
   t \in pref(X)
```

Hence,  $pref(pref(X)) \subseteq pref(X)$ . Since  $pref(X) \subseteq pref(pref(X))$ , cf. Property 1.1.4.0, we have pref(pref(X)) = pref(X).

# (End of Proof)

Finally, we prove a general theorem on traces.

# Theorem 1.1.6 (Lift Theorem)

For all traces s and t, and alphabets A and B, we have

$$s \in A^* \land t \in B^* \land s \upharpoonright B = t \upharpoonright A \equiv (\mathbf{E} \ u : u \in (A \cup B)^* : u \upharpoonright A = s \land u \upharpoonright B = t)$$

#### Proof

We derive for any trace u

$$u \upharpoonright A = s \land u \upharpoonright B = t$$
  
= { property of projection, 1.1.2.0 }  
$$u \upharpoonright A = s \land u \upharpoonright B = t \land s \in A^* \land t \in B^*$$
  
$$\Rightarrow \quad \{ \text{application of } \land A \text{ and } \upharpoonright B \}$$
  
$$u \upharpoonright A \upharpoonright B = s \upharpoonright B \land u \upharpoonright B \upharpoonright A = t \upharpoonright A \land s \in A^* \land t \in B^*$$
  
$$\Rightarrow \quad \{ \text{property of projection, transitivity of } = \}$$
  
$$s \upharpoonright B = t \upharpoonright A \land s \in A^* \land t \in B^*$$

Hence,

$$(\mathbf{E}'u: u \in (A \cup B)^*: u \land A = s \land u \land B = t) \Rightarrow s \in A^* \land t \in B^* \land s \land B = t \land A$$

We prove the converse of the above implication by induction on  $l(s) \cdot l(t)$ .

**Base**  $l(s) \cdot l(t) = 0$ 

Then  $s = \epsilon \lor t = \epsilon$ . For reasons of symmetry we assume  $s = \epsilon$ , and we derive

$$s \upharpoonright B = t \upharpoonright A \land t \in B^*$$

$$= \{ \text{ property of projection, 1.1.2.3} \}$$

$$s \upharpoonright B = t \upharpoonright A \land t \upharpoonright B = t$$

$$= \{ s = \epsilon, \text{ definition of projection} \}$$

$$s = t \upharpoonright A \land t \upharpoonright B = t$$

$$\Rightarrow \{ B^* \subseteq (A \cup B)^* \}$$

$$(\mathbf{E} u : u \in (A \cup B)^* : u \upharpoonright A = s \land u \upharpoonright B = t)$$

```
Step l(s) \cdot l(t) > 0
```

Then  $s \neq \epsilon \land t \neq \epsilon$ . By Property 1.1.1.3 we can choose  $a \in A$ ,  $b \in B$ ,  $v \in A^*$ , and  $w \in B^*$  such that  $s = av \land t = bw$ . We consider two cases.

(i)  $a \notin B \lor b \notin A$ . For reasons of symmetry we assume  $a \notin B$ , and we derive

$$s \upharpoonright B = t \upharpoonright A \land s \in A^* \land t \in B^*$$
$$= \{s = av, a \notin B\}$$

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.

$$v \upharpoonright B = t \upharpoonright A \land v \in A^* \land t \in B^*$$

$$\Rightarrow \quad \{ \text{ induction hypothesis, } l(v) \cdot l(t) < l(s) \cdot l(t) \}$$

$$(E u : u \in (A \cup B)^* : u \upharpoonright A = v \land u \upharpoonright B = t )$$

$$= \quad \{ a \in A \land a \notin B \}$$

$$(E u : u \in (A \cup B)^* : au \upharpoonright A = av \land au \upharpoonright B = t )$$

$$\Rightarrow \quad \{ \text{ renaming the dummy, } s = av \}$$

$$(E u : u \in (A \cup B)^* : u \upharpoonright A = s \land u \upharpoonright B = t )$$

(ii) 
$$a \in B \land b \in A$$
. We derive

$$s \upharpoonright B = t \upharpoonright A \land s \in A^* \land t \in B^*$$

$$= \{s = av \land t = bw \land a \in B \land b \in A\}$$

$$a(v \upharpoonright B) = b(w \upharpoonright A) \land v \in A^* \land w \in B^*$$

$$= \{\text{property of concatenation, 1.1.1.2}\}$$

$$a = b \land v \upharpoonright B = w \upharpoonright A \land v \in A^* \land w \in B^*$$

$$\Rightarrow \{\text{induction hypothesis, } l(v) \cdot l(w) < l(s) \cdot l(t)\}$$

$$a = b \land (\mathbf{E} u : u \in (A \cup B)^* : u \upharpoonright A = v \land u \upharpoonright B = w)$$

$$= \{a \in A, b \in B\}$$

$$a = b \land (\mathbf{E} u : u \in (A \cup B)^* : au \upharpoonright A = av \land bu \upharpoonright B = bw)$$

$$\Rightarrow \{\text{substitution}\}$$

$$(\mathbf{E} u : u \in (A \cup B)^* : au \upharpoonright A = s \land au \upharpoonright B = t)$$

$$\Rightarrow \{\text{renaming the dummy}\}$$

$$(\mathbf{E} u : u \in (A \cup B)^* : u \upharpoonright A = s \land u \upharpoonright B = t)$$

(End of Proof)

Theorem 1.1.6 may be phrased as follows. The diagram of Figure 1.0 may be lifted up to the commutative diagram of Figure 1.1.







# Exercises

- 0. Prove:
  - (i)  $A^* \cap B^* = (A \cap B)^*$
  - (ii)  $A^* \cup B^* \subseteq (A \cup B)^*$
- 1. Prove:
  - (i)  $pref(X \cup Y) = pref(X) \cup pref(Y)$
  - (ii)  $pref(X \cap Y) \subseteq pref(X) \cap pref(Y)$
- 2. Prove:  $\epsilon \in pref(X) \equiv X \neq \emptyset$
- 3. Show that the intersection as well as the union of prefix-closed trace sets are prefixclosed.
- 4. Prove or disprove:
  - (i)  $s \upharpoonright A \leq t \upharpoonright A \land s \upharpoonright B \leq t \upharpoonright B \Rightarrow s \upharpoonright (A \cup B) \leq t \upharpoonright (A \cup B)$ (ii)  $s \upharpoonright A \leq t \upharpoonright A \lor s \upharpoonright B \leq t \upharpoonright B \Rightarrow s \upharpoonright (A \cap B) \leq t \upharpoonright (A \cap B)$
- 5. Prove or disprove:
  - (i)  $(X \cup Y) \upharpoonright A = (X \upharpoonright A) \cup (Y \upharpoonright A)$
  - (ii)  $(X \cap Y) \upharpoonright A = (X \upharpoonright A) \cap (Y \upharpoonright A)$
- 6. Prove:
  - $s \in (A \cap C)^* \land t \in (B \cap C)^* \land s \upharpoonright B = t \upharpoonright A$
  - $\Rightarrow (\mathbf{E} u : u \in (A \cup B)^* : u \upharpoonright A = s \land u \upharpoonright (B \cap C) = t)$

(End of Exercises)

### 1.2 Trace structures

A trace structure is a pair  $\langle A, X \rangle$  in which A is an alphabet and X is a subset of  $A^*$ . We call A the alphabet of the trace structure and we call X the trace set of the trace structure. If T is a trace structure we denote its alphabet by  $\mathbf{a}T$  and its trace set by  $\mathbf{t}T$ , i.e.  $T = \langle \mathbf{a}T, \mathbf{t}T \rangle$ .

As a notational convention we shall use capital letters not too far from the end of the Latin alphabet to denote trace structures.

The prefix closure of a trace structure T, denoted by pref(T), is the trace structure  $\langle aT, pref(tT) \rangle$ . T is called prefix-closed whenever tT is prefix-closed. T is called non-empty if  $tT \neq \emptyset$ .

A non-empty prefix-closed trace structure is also called a *process*. Let T be a process, then T specifies a mechanism in the following way.

The alphabet of T corresponds to the set of events the mechanism may be involved in. We assume events to be atomic: they have no duration and they do not overlap.

With the mechanism in operation a so-called *trace thus far generated* is associated. Initially, this trace is the empty trace. On the occurrence of an event the trace thus far generated is extended with the symbol associated with that event. At any moment, the trace thus far generated belongs to the trace set of T.

We do not distinguish between events that are initiated by the mechanism and those that are initiated by the environment of the mechanism. If s is the trace thus far generated and  $sa \in tT$  then the event associated with a may happen.

#### Example 1.2.0

Consider a one-place buffer which is initially empty. We specify the buffer by means of a process T. Possible events are

a : a value enters the buffer

b : a value is retrieved from the buffer

Hence,  $\mathbf{a}T = \{a, b\}$ .

Let  $t \in tT$ . Since values can only be retrieved if they have been entered, we have  $l(t \mid a) - l(t \mid b) \ge 0$ . From the fact that the buffer is a one-place buffer we infer  $l(t \mid a) - l(t \mid b) \le 1$ . These restrictions should hold for all  $t, t \in tT$ , and their prefixes. Our specification becomes

$$T = \langle \{a,b\}, \{t \mid t \in \{a,b\}^* \land (A s : s \leq t : 0 \leq l(s \mid a) - l(s \mid b) \leq 1) \} >$$

T may also be interpreted as the specification of a binary semaphore (cf. [2]), initialized at zero.

The interpretation of the symbols is

a: a V-operation on the semaphore

b: a *P*-operation on the semaphore

(End of Example)

#### Example 1.2.1

In the previous example we did not consider the values that are transmitted. In this example we define process U that specifies a one - place, one - bit buffer. Possible events are

a0: a zero enters the buffer
a1: a one enters the buffer
b0: a zero is retrieved from the buffer
b1: a one is retrieved from the buffer

The same arguments as used in the previous example yield

$$aU = \{a0, a1, b0, b1\}$$
  

$$tU = \{t \mid t \in \{a0, a1, b0, b1\}^* \land (A s : s \leq t : 0 \leq l(s \upharpoonright a0) - l(s \upharpoonright b0) \leq 1$$
  

$$\land 0 \leq l(s \upharpoonright a1) - l(s \upharpoonright b1) \leq 1$$
  

$$\land 0 \leq l(s \upharpoonright a0, a1\}) - l(s \upharpoonright b0, b1\}) \leq 1 \}$$

(End of Example)

There is a one-to-one correspondence between the set of trace structures with alphabet A and  $P(A^*)$ , the power set of  $A^*$ , viz.

 $\langle A, X \rangle$  is a trace structure  $\equiv X \subseteq A^*$ 

According to the structure of  $P(A^*)$  we define inclusion, intersection, and union for trace structures with equal alphabets, and we denote these with the usual symbols:

In section 1.3 we have a closer look at the set of processes with alphabet A.

The projection on an alphabet is extended to trace structures by

 $T A = \langle aT \cap A, tT \rangle A >$ 

Finally, we define the following processes. For an alphabet A the trace structures STOP(A) and RUN(A) are defined by

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 $STOP(A) = \langle A, \{\epsilon\} \rangle$  $RUN(A) = \langle A, A^* \rangle$ 

Process  $STOP(\emptyset)$  is also denoted by STOP.

For symbols a and b process  $SEM_1(a, b)$  is defined by

 $SEM_{1}(a,b) = \langle \{a,b\}, \{t \mid t \in \{a,b\}^{*} \land (A \ s : s \leq t : 0 \leq l(s \upharpoonright a) - l(s \upharpoonright b) \leq 1) \} >$ (cf. Example 1.2.0)

#### Exercises

- 0. Give a mechanistic appreciation of RUN(A), STOP(A), and STOP.
- 1. Prove:
  - (i)  $RUN(A) \upharpoonright B = RUN(A \cap B)$
  - (ii)  $STOP(A) \upharpoonright B = STOP(A \cap B)$
  - (iii)  $SEM_1(a,b)$  a = RUN(a)
  - (iv)  $STOP(A) = RUN(A) \equiv A = \emptyset$
- 2. Specify a two-place buffer.
- 3. Specify an unbounded buffer.
- 4. For trace structure T we define trace structure  $T^{\circ}$  by

$$T^{\circ} = \langle \mathbf{a}T, \{t \mid (\mathbf{A} \ s : s \leq t : s \in \mathbf{t}T)\} \rangle$$

Prove:

- (i)  $T^{\circ} \subseteq T$
- (ii)  $T^{\circ}$  is prefix-closed
- (iii)  $T \subseteq U \Rightarrow T^{\circ} \subseteq U^{\circ}$
- (iv)  $T^{\circ}$  is the largest prefix-closed trace structure contained in T
- (v)  $T = T^{\circ} \equiv T$  is prefix-closed
- 5. Prove: T is non-empty  $\equiv$  T  $\Diamond Ø = STOP$
- 6. Specify a binary stack, the depth of which is bounded by two.

(End of Exercises)

#### 1.3 Weaving

Consider two mechanisms P and Q specified by (non-empty prefix-closed) trace structures T and U respectively. The behaviour of the *composite* of P and Q should be in accordance with the behaviour of each of the components:

if t is the trace thus far generated of the composite then  $t \upharpoonright aT$  will be the trace thus far generated of P and  $t \upharpoonright aU$  will be the trace thus far generated of Q. Hence, extension of the trace thus far generated with a common symbol of aT and aU is possible if and only if both P and Q agree upon that symbol. Extension with a non-common symbol depends on one of the components only.

In terms of trace structures this is captured in the following definition.

The weave of trace structures T and U, denoted by  $T \mathbf{w} U$ , is defined by

 $T \mathbf{w} U = \langle \mathbf{a} T \cup \mathbf{a} U, \{t \mid t \in (\mathbf{a} T \cup \mathbf{a} U)^* \land t \mid \mathbf{a} T \in \mathbf{t} T \land t \mid \mathbf{a} U \in \mathbf{t} U \} >$ 

#### Example 1.3.0

<{a,b}, {ab} > w <{c,d}, {cd} > = <{a,b,c,d}, {abcd, acbd, acdb, cabd, cabb} > <{a,b}, {b,ba,abb} > w <{b,c}, {b,cb} > = <{a,b,c}, {b,ba,cb,cba} >

(End of Example)

#### Example 1.3.1

 $SEM_1(a,b) = \langle \{a,b\}, \{\epsilon,a,ab,aba,\cdots \} \rangle$  $SEM_1(b,c) = \langle \{b,c\}, \{\epsilon,b,bc,bcb,\cdots \} \rangle$ , hence,

 $t(SEM_1(a,b) \le SEM_1(b,c))$ 

= { definition of weaving }

$$= \{t \mid t \in \{a, b, c\}^* \land t \mid \{a, b\} \in \mathsf{tSEM}_1(a, b) \land t \mid \{b, c\} \in \mathsf{tSEM}_1(b, c)\}$$

```
= { definition of SEM_1 }
```

 $\{\epsilon, a, ab, aba, abc, abac, abca, abacb, abcab, \cdots\}$ 

Since  $t \upharpoonright \{a, b\} \in tSEM_1(a, b)$  implies  $0 \le l(t \upharpoonright a) - l(t \upharpoonright b) \le 1$ and  $t \upharpoonright \{b, c\} \in tSEM_1(b, c)$  implies  $0 \le l(t \upharpoonright b) - l(t \upharpoonright c) \le 1$ . we have

 $0 \leq l(t \restriction a) - l(t \restriction c) \leq 2$ 

(End of Example)

# Property 1.3.2

Weaving is symmetric, idempotent, and associative:

 $0 T \mathbf{w} U = U \mathbf{w} T$  $1 T \mathbf{w} T = T$ 

 $2 \quad (T \le U) \le V = T \le (U \le V)$ 

(End of Property)

#### Property 1.3.3

 $\mathbf{a}U \subseteq \mathbf{a}T \Rightarrow T \mathbf{w}U = \langle \mathbf{a}T, \{t \mid t \in \mathbf{t}T \land t\} \mathbf{a}U \in \mathbf{t}U \} >$ 

(End of Property)

#### Property 1.3.4

 $T \le STOP = T$  $T \le (T \upharpoonright A) = T$  $A \subseteq aT \Rightarrow T \le RUN(A) = T$  $aT \subseteq A \Rightarrow T \le (A, \emptyset) = (A, \emptyset)$  $aT \subseteq A \land e \in tT \Rightarrow T \le STOP(A) = STOP(A)$ 

#### Proof

```
0. We derive
```

```
T 	extbf{w} STOP
= \{ Property 1.3.3, aSTOP = \emptyset \}
< aT, \{t \mid t \in tT \land t \} \emptyset \in tSTOP \} >
= \{ Property 1.1.2.6, tSTOP = \{\epsilon\} \}
T
```

1. We derive

$$T \mathbf{w} (T \upharpoonright A)$$

$$= \{ \text{Property 1.3.3, } \mathbf{a}(T \upharpoonright A) \subseteq \mathbf{a}T \}$$

$$< \mathbf{a}T \cdot \{t \mid t \in \mathbf{t}T \land t \upharpoonright A \in \mathbf{t}(T \upharpoonright A) \} >$$

$$= \{ \text{definition of projection} \}$$

$$T$$

Trace structures

```
2. Assume A \subseteq aT. We derive

T \le RUN(A)

= {Property 1.3.3, A \subseteq aT}

< aT. {t \mid t \in tT \land t \mid A \in A^*}>

= {Property 1.1.2.0}

T

3. Assume aT \subseteq A. We derive

T \le < A, \emptyset >

= {Property 1.3.3, aT \subseteq A}
```

$$$$
  
= { calculus }  
$$\land$$

4. Assume  $\mathbf{a}T \subseteq A \land \epsilon \in \mathfrak{t}T$ . We derive

 $T \le STOP(A)$ 

 $= \{ \text{Property } 1.3.3, \mathbf{a}T \subseteq A \} \\ < A, \{t \mid t \in tSTOP(A) \land t \upharpoonright \mathbf{a}T \in tT \} \\ = \{ tSTOP(A) = \{\epsilon\} \text{ and } \epsilon \in tT \} \\ STOP(A) \}$ 

.....

(End of Proof)

The definition of weaving can be extended to sets of trace structures. Let S be a set of trace structures. The weave of the elements of S, denoted by  $(\mathbf{W} T : T \in S : T)$  is the trace structure  $\langle A, X \rangle$  where

 $A = (\bigcup T : T \in S : \mathbf{a}T)$  $X = \{t \mid t \in A^* \land (\mathbf{A}T : T \in S : t \upharpoonright \mathbf{a}T \in \mathbf{t}T)\}$ 

By definition we have  $(\mathbf{W} T : T \in \emptyset : T) = STOP$ , the unit element of weaving, cf. Property 1.3.4.0.

The weave of trace structures expresses a synchronized interleaving. Apparently, the intersection of the alphabets of the trace structures involved plays an important role. This role is made more precise in the following theorems.

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#### Theorem 1.3.5

Let T and U be trace structures and let A be an alphabet, then  $T \le (U \upharpoonright A) \supseteq (T \le U) \upharpoonright (aT \cup (aU \cap A))$ 

#### Proof

The alphabets of both sides are equal, viz.  $\mathbf{a}T \cup (\mathbf{a}U \cap A)$ .

Let  $t \in t(T \le U)$   $(aT \cup (aU \cap A))$  and let w be such that  $w \in t(T \le U)$  and  $t = w^{\dagger}(\mathbf{a}T \cup (\mathbf{a}U \cap A))$ . We derive

```
t = w (aT \cup (aU \cap A))
```

$$\Rightarrow \{ application of projection \}$$

$$t \upharpoonright aT = w \upharpoonright (aT \cup (aU \cap A)) \upharpoonright aT \land t \upharpoonright (aU \cap A) = w \upharpoonright (aT \cup (aU \cap A)) \upharpoonright (aU \cap A)$$

$$= \{ Property 1.1.2.4 \}$$

$$t \upharpoonright aT = w \upharpoonright aT \land t \upharpoonright (aU \cap A) = w \upharpoonright aU \upharpoonright A$$

$$\Rightarrow \{ w \in t(T \le U) \}$$

$$t \upharpoonright aT \in tT \land t \upharpoonright (aU \cap A) \in tU \upharpoonright A$$

$$= \{ definition of weaving \}$$

$$t \in t(T \le (U \upharpoonright A))$$

Hence,  $\mathbf{t}(T \mathbf{w} U) \upharpoonright (\mathbf{a} T \cup (\mathbf{a} U \cap A)) \subseteq \mathbf{t}(T \mathbf{w} (U \upharpoonright A))$ 

(End of Proof)

#### Theorem 1.3.6

Let T and U be trace structures, and let A be an alphabet such that  $\mathbf{a}T \cap \mathbf{a}U \subseteq A$ , then

 $T \mathbf{w} (U \upharpoonright A) = (T \mathbf{w} U) \upharpoonright (\mathbf{a} T \cup (\mathbf{a} U \cap A))$ 

#### Proof

As a consequence of Theorem 1.3.5 it suffices to prove

 $\mathbf{t}(T \mathbf{w}(U^{\uparrow}A)) \subseteq \mathbf{t}(T \mathbf{w}U)^{\uparrow}(\mathbf{a}T \cup (\mathbf{a}U \cap A))$ 

Let  $t \in t(T \le (U^{\uparrow}A))$ , then  $t^{\uparrow}aT \in tT \land t^{\uparrow}(aU \cap A) \in tU^{\uparrow}A$ . Let  $v \in tU$  be such that  $t \upharpoonright (\mathbf{a}U \cap A) = v \upharpoonright A$ .

We have to show the existence of w,  $w \in t(T \le U)$ , such that  $t = w | (aT \cup (aU \cap A))$ , and we will do so by using the Lift Theorem (1.1.6).

We first derive



Hence, we may apply the Lift Theorem, yielding  $w \in (\mathbf{a}T \cup \mathbf{a}U)^*$  such that

 $w \upharpoonright (\mathbf{a} T \cup (\mathbf{a} U \cap A)) = t$  and  $w \upharpoonright \mathbf{a} U = v$ 

From

```
w^{\dagger}aT
= \{aT \subseteq aT \cup (aU \cap A)\}
w^{\dagger}(aT \cup (aU \cap A))^{\dagger}aT
= \{definition \text{ of } w\}
t^{\dagger}aT
\in \{t \in t(T \le (U^{\dagger}A))\}
tT
```

# and

 $w aU = v \in tU$ 

we infer  $w \in t(T \le U)$ , and since  $t = w \upharpoonright (aT \cup (aU \cap A))$ , we conclude  $t \in t(T \le U) \upharpoonright (aT \cup (aU \cap A))$ .

# (End of Proof)

# Theorem 1.3.7

Let T and U be trace structures and let A be an alphabet such that  $\mathbf{a}T \cap \mathbf{a}U \subseteq A$ , then  $(T \le U) \upharpoonright A = (T \upharpoonright A) \le (U \upharpoonright A)$ 

# Proof

	$(T \land A) \mathbf{w} (U \land A)$
=	{ Theorem 1.3.6, $\mathbf{a}T \cap A \cap \mathbf{a}U \subseteq A$ }
	$((T \land A) \le U) \land ((A \cap aT) \cup (A \cap aU))$
=	{ set calculus }
	$((T \land \mathbf{A}) \mathbf{w} U) \land (A \cap (\mathbf{a} T \cup \mathbf{a} U))$
-	{ Theorem 1.3.6, using the symmetry of weaving }
	$(T \le U) \upharpoonright (aU \cup (aT \cap A)) \upharpoonright (A \cap (aT \cup aU))$
=	{ set calculus, property of projection }
	$(T \mathbf{w} U) \big  ((\mathbf{a} T \cup \mathbf{a} U) \cap A)$
=	$\{\mathbf{a}(T \mathbf{w} U) = \mathbf{a}T \cup \mathbf{a}U\}$
	$(T \mathbf{w} U) \land A$

(End of Proof)

# Theorem 1.3.8

Let T and U be trace structures. Then  $0 \quad pref(T \le U) \subseteq pref(T) \le pref(U)$ 

1 If T and U are processes then  $T \le U$  is a process

#### Proof

0. The alphabets of  $pref(T \le U)$  and  $pref(T) \le pref(U)$  are equal, viz.  $aT \cup aU$ . Let  $s \in tpref(T \le U)$  and let  $t \in t(T \le U)$  be such that  $s \le t$ . We derive

#### Trace structures

 $t \in t(T \le U) \land s \leq t$   $= \{ \text{definition of weaving} \}$   $t \upharpoonright aT \in tT \land t \upharpoonright aU \in tU \land s \leq t$   $\Rightarrow \{ \text{property of projection, 1.1.2.2} \}$   $t \upharpoonright aT \in tT \land t \upharpoonright aU \in tU \land s \upharpoonright aT \leq t \upharpoonright aT \land s \upharpoonright aU \leq t \upharpoonright aU$   $\Rightarrow \cdot \{ \text{definition of pref} \}$   $s \upharpoonright aT \in tpref(T) \land s \upharpoonright aU \in tpref(U) \}$   $= \{ \text{definition of weaving} \}$   $s \in t(pref(T) \le pref(U))$ 

Hence,  $pref(T \le U) \subseteq pref(T) \le pref(U)$ 

1. Assume that T and U are processes. We derive

```
pref(T \le U)
\subseteq \{0\}
pref(T) \le pref(U)
= \{T \text{ and } U \text{ are prefix-closed} \}
T \le U
\subseteq \{\text{ property of } pref, 1.1.4.0 \}
pref(T \le U)
```

from which we infer that  $T \le U$  is prefix-closed. Moreover, we have

```
\epsilon \in t(T \le U)
= \{ \text{ definition of weaving } \}
\epsilon \in (aT \cup aU)^* \land \epsilon \upharpoonright aT \in tT \land \epsilon \upharpoonright aU \in tU
= \{ \text{ definition of projection and of star } \}
\epsilon \in tT \land \epsilon \in tU
= \{ T \text{ and } U \text{ are processes } \}
true
```

Hence,  $T \le U$  is non-empty and prefix-closed.

(End of Proof)

#### Theorem 1.3.9

For trace structures T and U such that  $\mathbf{a}T \cap \mathbf{a}U = \emptyset$ , we have  $pref(T \mathbf{w} U) = pref(T) \mathbf{w} pref(U)$ 

#### Proof

The alphabets are equal. For any  $t, t \in (\mathbf{a}T \cup \mathbf{a}U)^*$ , we derive

$$t \in t(pref(T) \le pref(U))$$

$$= \{ definition of weaving \}$$

$$t \upharpoonright aT \in tpref(T) \land t \upharpoonright aU \in tpref(U)$$

$$= \{ definition of pref \}$$

$$(E u, v : u \in aT^* \land v \in aU^* : (t \upharpoonright aT) u \in tT \land (t \upharpoonright aU) v \in tU)$$

$$= \{ aT \cap aU = \emptyset \}$$

$$(E u, v : u \in aT^* \land v \in aU^* : tuv \upharpoonright aT \in tT \land tuv \upharpoonright aU \in tU)$$

$$= \{ definition of weaving \}$$

$$(E u, v : u \in aT^* \land v \in aU^* : tuv \in t(T \le U))$$

$$\Rightarrow \{ definition of pref \}$$

$$t \in tpref(T \le U)$$

Hence,  $pref(T) \le pref(U) \subseteq pref(T \le U)$  which yields on account of Theorem 1.3.8.0  $pref(T \le U) = pref(T) \le pref(U)$ 

(End of Proof)

# Exercises

- 0.  $T = \langle \{a, b, d, e\}, \{ab, abe, de\} \rangle$ ,  $U = \langle \{b, c, e, f\}, \{bc, bec, fe\} \rangle$ , and  $V = \langle \{a, b, c\}, \{\epsilon, a, ab, abc\} \rangle$ Compute  $T \le U$ ,  $T \le V$ ,  $U \le V$ , and  $T \le U \le V$ .
- 1. Prove  $(T \le U)^{\uparrow} A \subseteq (T^{\uparrow} A) \le (U^{\uparrow} A)$  and provide a counterexample for equality.
- 2. Prove :
  - (i)  $(T \mathbf{w} U) \mathbf{a} T \subseteq T$
  - (ii)  $T \mathbf{w} U = ((T \mathbf{w} U) \mathbf{a} T) \mathbf{w} ((T \mathbf{w} U) \mathbf{a} U)$

For trace structure T we define trace structure T° by
 T° = <aT, {t | (As:s ≤ t:s∈tT)}>
 Prove (T w U)° = T°wU°

4. Let U and V be trace structures such that  $\mathbf{a}U = \mathbf{a}V$ . Show that

 $T \mathbf{w} (U \cup V) = (T \mathbf{w} U) \cup (T \mathbf{w} V)$  $T \mathbf{w} (U \cap V) = (T \mathbf{w} U) \cap (T \mathbf{w} V)$ 

(End of Exercises)

#### 1.4 Blending

The weave of (non-empty prefix-closed) trace structures may be viewed as the specification of the composite of the components they specify. Symbols that belong to more than one of the alphabets of the trace structures are called *internal* symbols.

The other symbols, i.e. those that belong to one of the alphabets only, are called *external* symbols. In the ultimate specification of a composite we want to specify a mechanism without any information about its internal structure:

in the specification of a four-place buffer we do not want to reflect the fact that it is composed of two two-place buffers, or that it is composed of a one-place buffer and a three-place buffer.

Given a specification of a mechanism, one often tries to decompose that specification in such a way that the mechanism can be obtained by composing simpler mechanisms. In general, there will be interaction between the composing parts. That interaction is, of course, not reflected in the original specification. Hence, we will not specify the composite of a mechanism by the weave of the trace structures involved, but, by the weave followed by projection on the external symbols. This leads to the following definition.

The blend of trace structures T and U, denoted by  $T \mathbf{b} U$ , is defined by

 $T \mathbf{b} U = (T \mathbf{w} U) (\mathbf{a} T + \mathbf{a} U)$ 

where  $\div$  denotes symmetric set difference, i.e.  $A \div B = (A \cup B) \setminus (A \cap B)$ .

#### Property 1.4.0

 $\mathbf{a}T \cap \mathbf{a}U = \emptyset \implies T \mathbf{b}U = T \mathbf{w}U$ 

(End of Property)

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#### Property 1.4.1

Blending is symmetric, i.e.  $T \mathbf{b} U = U \mathbf{b} T$ .

(End of Property)

#### Property 1.4.2

T is non-empty  $\Rightarrow$  T b T = STOPT b STOP = TT b  $(T \upharpoonright A) = T \upharpoonright (aT \lor A)$  $A \subseteq aT \Rightarrow T$  b  $RUN(A) = T \upharpoonright (aT \lor A)$  $\epsilon \in tT \Rightarrow T$  b STOP(aT) = STOP

#### Proof

```
0. Assume T is non-empty. We derive
T b T
= { definition of blending }
(T w T) \Ø
= { weaving is idempotent }
T \Ø
= { T is non-empty, Property 1.1.2.6 }
STOP
```

1. We derive

```
T 	b STOP
= \{ Property 1.4.0, aT \cap aSTOP = \emptyset \}
T 	w STOP
= \{ Property 1.3.4.1 \}
T
```

2. We derive

```
T \mathbf{b} (T \land A)
= \{ \text{ definition of blending } \}
(T \mathbf{w} (T \land A)) \land (\mathbf{a} T \land A)
= \{ \text{ Property 1.3.4.1 } \}
T \land (\mathbf{a} T \land A)
```

```
3. Assume A ⊆ aT. We derive

T b RUN(A)

= {definition of blending, A ⊆ aT }

(T w RUN(A)) (aT \ A)

= {Property 1.3.4.2, A ⊆ aT }

T (aT \ A)
4. Assume ∈ ∈tT. We derive

T b STOP(aT)

= {definition of blending }

(T w STOP(aT)) Ø

= {Property 1.3.4.4, aT ⊆ aT and ∈ ∈tT }
```

```
STOP(\mathbf{a}T) \mid \emptyset
= { STOP(\mathbf{a}T) is non-empty }
```

```
STOP
```

(End of Proof)

From 1.4.2.0 we conclude that blending is not idempotent. The next example shows that blending is not associative.

# Example 1.4.3 (blending is not associative)

```
(\langle a, b \rangle, \{\epsilon, a, ab \} > \mathbf{b} \langle b, c \rangle, \{\epsilon, b, bc \} > \mathbf{b} \langle b, c \rangle, \{\epsilon, b, bc \} > \mathbf{b}
             { calculus }
=
     < \{a, c\}, \{\epsilon, a, ac\} > b < \{b, c\}, \{\epsilon, b, bc\} >
             { calculus }
=
     \langle \{a,b\}, \{\epsilon,a,b,ab,ba\} \rangle
             { trace sets differ }
¥
     \langle \{a,b\}, \{\epsilon, a, ab\} \rangle
             { Property 1.4.2.1 }
=
     \langle \{a,b\}, \{\epsilon, a, ab\} \rangle b STOP
             { Property 1.4.2.0 }
=
     \langle \{a,b\}, \{\epsilon,a,ab\} \rangle \in (\{b,c\}, \{\epsilon,b,bc\} \rangle \in \langle \{b,c\}, \{\epsilon,b,bc\} \rangle)
```

(End of Example)

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#### 1.4 Blending

We do, however, have the following theorem.

#### Theorem 1.4.4

Under the restriction that each symbol occurs in at most two of the alphabets of the trace structures involved, blending is associative.

#### Proof

Let T, U, and V be trace structures, such that  $\mathbf{a}T \cap \mathbf{a}U \cap \mathbf{a}V = \emptyset$ . From set theory we then have

```
(\mathbf{a}T \cup \mathbf{a}U) \cap \mathbf{a}V \subseteq \mathbf{a}T + \mathbf{a}U (*)
```

We derive

===

 $(T \mathbf{b} U) \mathbf{b} V$ 

```
= \{ \text{ definition of blending} \} \\ ((T \le U) \upharpoonright (aT \div aU) \le V) \upharpoonright ((aT \div aU) \div aV) \}
```

$$((T \le U) \le V) \upharpoonright (((aT \cup aU) \cap (aT \div aU)) \cup aV) \upharpoonright ((aT \div aU) \div aV)$$

 $((T \le U) \le V)^{((aT \div aU) \cup aV)}((aT \div aU) \div aV)$ 

{ Theorem 1.3.6. using(\*) }

$$((T \mathbf{w} U) \mathbf{w} V) ((\mathbf{a} T \div \mathbf{a} U) \div \mathbf{a} V)$$

= { associativity of weaving and of symmetric set difference }  $(T \le U \le V) \land (aT \div aU \div aV)$ 

```
Since w as well as \div are symmetric, we conclude

(T \mathbf{b} U) \mathbf{b} V = T \mathbf{b} (U \mathbf{b} V)
```

(End of Proof)

Let X be a finite set of trace structures such that each symbol of  $(\bigcup T : T \in X : aT)$  occurs in alphabets of at most two of the elements of X. Then the blend of the elements of X is well-defined. It is denoted by  $(\mathbf{B}T : T \in X : T)$ . From the proof of Theorem 1.4.4 we infer

 $(\mathbf{B} T : T \in \mathbf{X} : T) = (\mathbf{W} T : T \in \mathbf{X} : T) \land \mathbf{A}$ 

where A is the symmetric difference of the alphabets involved.

By definition we have  $(\mathbf{B} T : T \in \mathbf{\emptyset} : T) = STOP$ , the unit element of blending.

Whenever we use the blending operation, we shall see to it that each symbol occurs in at most two of the alphabets of the trace structures involved.

From the properties of projection, i.e. 1.1.2.5 and 1.1.4.3, we have the following variant of Theorem 1.3.8.

#### Theorem 1.4.5

Let T and U be trace structures. Then

- 0  $pref(T \mathbf{b} U) \subseteq pref(T) \mathbf{b} pref(U)$
- 1 if T and U are processes then  $T \mathbf{b} U$  is a process

(End of Theorem)

Finally, we define a class of trace structures that may be viewed as the specification of a synchronization mechanism. It is a generalization of SYNC and QSYNC in [19].

Let A and B be alphabets and let p and q be natural numbers. The trace structure  $SYNC_{p,q}(A, B)$  is defined as

 $\langle A \cup B, \{t \mid t \in (A \cup B)^* \land (A s : s \leq t : -q \leq l(s \land A) - l(s \land B) \leq p)\} >$ 

In any prefix of a trace of  $SYNC_{p,q}(A, B)$  the lead of elements of A over elements of B is at most p, and the lead of elements of B over elements of A is at most q.

#### Property 1.4.6

- 0  $SYNC_{p,q}(A, B)$  is a process
- 1  $SYNC_{0,0}(A, B) = \langle A \cup B, (A \cap B)^* \rangle$
- 2  $SYNC_{p,q}(A,B) = SYNC_{q,p}(B,A)$
- 3  $SYNC_{p,q}(\emptyset, \emptyset) = STOP$

(End of Property)

#### Note

When using these processes, we usually require that  $p+q \ge 1$ , and that A and B are non-empty and disjoint. However, putting these restrictions in the definitions leads to complicated formulations of properties and theorems.

(End of Note)

The following theorem is useful when calculating the blend of two SYNC's.

#### Theorem 1.4.7

Let p,q,m, and n be natural numbers such that  $p+q \ge 1$  and  $m+n \ge 1$ , and let A, B, C, and D be non-empty alphabets such that  $A \cap B = \emptyset$ ,  $C \cap D = \emptyset$ ,  $A \cap C = \emptyset, B \cap D = \emptyset, A \cap D \neq \emptyset$ , and  $B \cap C \neq \emptyset$ . Then

Then

$$SYNC_{p,q}(A, B) \mathbf{b} SYNC_{m,n}(C, D)$$

$$= SYNC_{p+m,q+n}((A \cup C) \setminus (B \cup D), (B \cup D) \setminus (A \cup C))$$

Proof

For the sake of convenience we abbreviate

 $\begin{aligned} SYNC_{p,q}(A,B) & \text{to } S(A,B) \\ SYNC_{m,n}(C,D) & \text{to } S(C,D) \\ SYNC_{p+m,q+n}((A\cup C)\setminus (B\cup D), (B\cup D)\setminus (A\cup C)) & \text{to } S(AC\setminus BD, BD\setminus AC) \end{aligned}$ 

and

 $\begin{array}{cccc} A \cup B & \text{to} & AB \\ A \cup C & \text{to} & AC \\ C \cup D & \text{to} & CD \\ B \cup D & \text{to} & BD \end{array}$ 

Due to the restrictions on the alphabets we have

$$AB \div CD$$

$$= \{ \text{ definition of } \div \} \}$$

$$AB \setminus CD \cup CD \setminus AB$$

$$= \{ A \cap C = \emptyset, B \cap D = \emptyset \} \}$$

$$A \setminus D \cup B \setminus C \cup D \setminus A \cup C \setminus B$$

$$= \{ A \cap B = \emptyset, C \cap D = \emptyset \} \}$$

$$AC \setminus BD \cup BD \setminus AC$$

$$= \{ \text{ definition of } \div \} \}$$

$$AC \div BD$$

Hence,

$$AB \div CD = A \setminus D \cup B \setminus C \cup D \setminus A \cup C \setminus B = AC \div BD$$
(\*)

We derive

a(S(A, B) b S(C, D))
= { definitions of SYNC and blending }
AB ÷ CD
= { (\*) }
AC + BD
= { definition of SYNC }
aS(AC \ BD, BD \ AC )

The equality of the trace sets is proved in two steps

(i)  $t(S(A,B) b S(C,D)) \subseteq tS(AC \setminus BD, BD \setminus AC)$ 

Let  $t \in t(S(A, B) \mid S(C, D))$  and let  $s \leq t$ . According to Theorem 1.4.5.1 we have  $s \in t(S(A, B) \mid S(C, D))$  as well. Let w be such that  $w \in t(S(A, B) \mid S(C, D))$  and  $s = w \upharpoonright (AB \div CD)$ . We derive

 $w \in t(S(A, B) \otimes S(C, D))$ { definition of SYNC and weaving } ⇒  $-q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m$ { calculus } ⇒  $-(q+n) \leq l(w|A) - l(w|B) + l(w|C) - l(w|D) \leq p+m$  $\{A \cap C = \emptyset, B \cap D = \emptyset\}$ =  $-(q+n) \leq l(w \land AC) - l(w \land BD) \leq p+m$ { calculus } - $-(q+n) \leq l(w \mid AC \setminus BD) - l(w \mid BD \setminus AC) \leq p+m$  $\{s = w^{\uparrow}(AC \div BD), cf. (*)\}$ =  $-(q+n) \leq l(s \mid AC \setminus BD) - l(s \mid BD \setminus AC) \leq p+m$ 

Hence,

 $(\mathbf{A} \ s \ : \ s \ \leq \ t \ : \ -(q+n) \leq l(s \ AC \ BD) - l(s \ BD \ AC) \leq p+m )$ from which we conclude  $t \in tS(AC \ BD, BD \ AC)$ 

(ii)  $tS(AC \setminus BD, BD \setminus AC) \subseteq t(S(A, B) b S(C, D))$ 

In order to prove (ii) we have to show for each t in the set on the left-hand side, the existence of a trace  $w, w \in t(S(A, B) \otimes S(C, D))$ , such that  $t = w \upharpoonright (AB \div CD)$ . We do so by defining a function h.

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$h: \mathsf{t}S(AC \setminus BD, BD \setminus AC) \to \mathsf{t}(S(A, B) \mathbf{w} S(C, D))$ 

with  $h(t) \upharpoonright (AB \div CD) = t$ .

We define h by induction on the length of t, which is possible since the domain of h is prefix-closed.

**Base**  $t = \epsilon$ 

We have  $\epsilon \in t(S(A, B) \le S(C, D))$  and  $\epsilon \upharpoonright (AB \div CD) = \epsilon$ . Hence, we define  $h(\epsilon) = \epsilon$ .

Step t = sa with  $a \in AC \div BD$ . Let w = h(s).

Due to the symmetry of SYNC. cf. Property 1.4.6.2, the symmetry of the theorem to be proved, and (\*), it suffices to treat the case  $a \in A \setminus D$ . We then have

 $sa \in tS(AC \setminus BD, BD \setminus AC) \land a \in A \setminus D$ 

and the induction hypothesis (w = h(s)):

 $w \in t(S(A, B) \otimes S(C, D)) \land w^{\uparrow}(AB \div CD) = s$ 

Notice that the first conjunct of the induction hypothesis implies

 $(\mathbf{A} v: v \leq w: -q \leq l(v \upharpoonright A) - l(v \upharpoonright B) \leq p \land -n \leq l(v \upharpoonright C) - l(v \upharpoonright D) \leq m)$ 

We derive

```
sa \in tS(AC \setminus BD, BD \setminus AC)
⇒
          { definition of SYNC }
   l(sa^AC \setminus BD) - l(sa^BD \setminus AC) \leq p + m
          \{a \in A \setminus D, A \cap C = \emptyset, A \cap B = \emptyset\}
=
   l(s AC BD) - l(s BD AC) \leq p + m - 1
          { induction hypothesis: s = w (AC \div BD), cf. (*) }
=
   l(w AC \setminus BD) - l(w BD \setminus AC) \leq p + m - 1
{ calculus }
   l(w \land AC) - l(w \land BD) \leq p + m - 1
          \{A \cap C = \emptyset, B \cap D = \emptyset\}
----
   l(w \land A) + l(w \land C) - l(w \land B) - l(w \land D) \leq p + m - 1
          { calculus }
*
   l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1 \lor l(w \upharpoonright C) - l(w \upharpoonright D) \leq m - 1
          \{w \mid AB \in tS(A, B), w \mid CD \in tS(C, D)\}
=
```

$$-q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1$$
  

$$\vee (l(w \upharpoonright A) - l(w \upharpoonright B) = p \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m - 1)$$
  

$$= \{p + q \geq 1, \text{ hence } -q + 1 \leq p \}$$
  

$$-q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1$$
  

$$\vee (-q + 1 \leq l(w \upharpoonright A) - l(w \upharpoonright B) = p \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m - 1)$$

Hence, we have two cases :

$$(0) -q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1$$
  
(1)  $-q + 1 \leq l(w \upharpoonright A) - l(w \upharpoonright B) = p \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m - 1$ 

In case (0) we define h(sa) = wa, since

$$-q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1$$

$$= \{w \upharpoonright CD \in tS(C, D)\}$$

$$-q \leq l(w \upharpoonright A) - l(w \upharpoonright B) \leq p - 1 \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m$$

$$= \{a \in A \land D, A \cap B = \emptyset, A \cap C = \emptyset\}$$

$$-q + 1 \leq l(wa \upharpoonright A) - l(wa \upharpoonright B) \leq p \land -n \leq l(wa \upharpoonright C) - l(wa \upharpoonright D) \leq m$$

$$\Rightarrow \{induction hypothesis\}$$

$$wa \in t(S(A, B) \neq S(C, D))$$

and

$$wa^{\uparrow}(AB \div CD)$$

$$= \{a \in A \setminus D, A \cap C = \emptyset \}$$

$$(w^{\uparrow}(AB \div CD))a$$

$$= \{induction hypothesis \}$$
sa

In case (1) we define h(sa) = wba, where  $b \in B \cap C$   $(B \cap C \neq \emptyset)$ , since

$$-q + 1 \leq l(w \upharpoonright A) - l(w \upharpoonright B) = p \land -n \leq l(w \upharpoonright C) - l(w \upharpoonright D) \leq m-1$$

$$= \{b \in B, B \cap A = \emptyset, B \cap D = \emptyset, b \in C \}$$

$$-q \leq l(wb \upharpoonright A) - l(wb \upharpoonright B) = p-1 \land -n+1 \leq l(wb \upharpoonright C) - l(wb \upharpoonright D) \leq m$$

$$= \{a \in A \setminus D, A \cap B = \emptyset, A \cap C = \emptyset \}$$

$$-q \leq l(wb \upharpoonright A) - l(wb \upharpoonright B) = p-1 \land -n+1 \leq l(wb \upharpoonright C) - l(wb \upharpoonright D) \leq m$$

$$\land -q+1 \leq l(wb \upharpoonright A) - l(wb \upharpoonright B) = p \land -n+1 \leq l(wb \upharpoonright C) - l(wb \upharpoonright D) \leq m$$

$$\Rightarrow \{induction hypothesis \}$$

$$wba \in t(S(A, B) \neq S(C, D))$$

 $wba \upharpoonright (AB \div CD)$   $= \{b \in B \cap C\}$   $wa \upharpoonright (AB \div CD)$   $= \{a \in A \setminus D, A \cap C = \emptyset\}$   $(w \upharpoonright (AB \div CD))a$   $= \{induction hypothesis\}$ sa

(End of Proof)

In the proof of Theorem 1.4.7, viz. in the Step, the fact  $B \cap C \neq \emptyset$  is needed if  $a \in A \setminus D \cup D \setminus A$  whereas  $A \cap D \neq \emptyset$  is needed in the case  $a \in B \setminus C \cup C \setminus B$ . When B = C the latter does not occur and we have

#### Theorem 1.4.8

For natural p,q,m, and n such that  $p+q \ge 1$  and  $m+n \ge 1$ , and non-empty alphabets A, B, and C such that  $A \cap B = \emptyset$  and  $B \cap C = \emptyset$ , we have

 $SYNC_{p,q}(A, B)$  b  $SYNC_{m,n}(B, C) = SYNC_{p+m,q+n}(A \setminus C, C \setminus A)$ 

(End of Theorem)

#### Corollary 1.4.9

For natural numbers p,q,m, and n such that  $p+q \ge 1$  and  $m+n \ge 1$ , and mutually disjoint, non-empty alphabets A, B, and C we have

 $SYNC_{p,q}(A, B)$  b  $SYNC_{m,n}(B, C) = SYNC_{p+m,q+n}(A, C)$ 

(End of Corollary)

As a generalization of  $SEM_1(a, b)$  we define  $SEM_k(A, B)$  for  $k \ge 0$ , and alphabets A and B, by

 $SEM_k(A, B) = SYNC_{k,0}(A, B)$ 

We write  $SEM_k(a, b)$  and  $SYNC_{p,q}(a, b)$  as shorthands for  $SEM_k(\{a\}, \{b\})$  and

 $SYNC_{p,q}(\{a\},\{b\})$  respectively.

# Property 1.4.10

- 0  $SEM_k(A, B)$  $= \langle A \cup B, \{t \mid t \in (A \cup B)^* \land (A s : s \leq t : 0 \leq l(s \land A) - l(s \land B) \leq k\} \rangle$
- $SEM_k$  is a process 1
- 2  $SEM_0(A, B) = \langle A \cup B, (A \cap B)^* \rangle$

(End of Property)

Theorems 1.4.7 and 1.4.8, as well as Corollary 1.4.9, are easily reformulated for SEM's.

## Example 1.4.11

 $SYNC_{p,q}(a,b)$  b  $SYNC_{m,n}(\{x,b\},\{y,a\}) = SYNC_{p+m,q+n}(x,y)$  $SEM_1(\{a0, a1\}, c\} \in SEM_2(c, \{a0, a2\}) = SEM_3(a1, a2)$  $SEM_k(a,b)$  b  $SEM_m(b,c) = SEM_{k+m}(a,c)$  $SYNC_{1,1}(a,b)$  b  $SEM_1(\{b,x\},\{a,y\}) = SYNC_{2,1}(x,y)$ 

•

$$SEM_{1}(a,b) b SEM_{1}(a,c)$$
= { definition of SEM<sub>k</sub> }  
SYNC\_{1,0}(a,b) b SYNC\_{1,0}(a,c)  
= { Property 1.4.6.2 }  
SYNC\_{0,1}(b,a) b SYNC\_{1,0}(a,c)  
= { Corollary 1.4.9 }  
SYNC\_{1,1}(b,c)

(End of Example)

#### Exercises

# Exercises

- Compute:
   RUN(A) b RUN(B)
   RUN(A) b STOP(B)
   STOP(A) b STOP(B)
- 1. Compute: RUN(A) b (RUN(A) b  $RUN(A \cup B))$ (RUN(A) b RUN(A) b  $RUN(A \cup B)$
- 2. Prove:  $\mathbf{a}T \cap \mathbf{a}U \subseteq A \Rightarrow (T \mathbf{b} U) \upharpoonright A = (T \upharpoonright A) \mathbf{b} (U \upharpoonright A)$
- 3. Prove:  $t \in t(T \ b \ U) \Rightarrow t \upharpoonright (aT \ aU) \in tT \upharpoonright (aT \ aU)$
- 4. Show that  $\langle \{a,b\}, \{t \mid t \in \{a,b\}^* \land 0 \leq l(t \upharpoonright a) l(t \upharpoonright b) \leq 2 \rangle$  is not prefixclosed.
- 5. Prove:  $SYNC_{p,q}(A, B) = RUN(A \cap B)$  b  $SYNC_{p,q}(A \setminus B, B \setminus A)$
- 6. Compute:
  - 0.  $SYNC_{1,1}(\{a,b\},\{c,d\}) \in SYNC_{1,1}(\{d,e\},\{b,f\})$
  - 1. SYNC<sub>1,1</sub>(a, b) b SYNC<sub>1,1</sub>(c, b)
  - 2.  $SEM_1(\{a0, a1\}, a2\}$  b  $SEM_1(\{a2, a3\}, a0\}$
  - 3.  $SEM_1(\{a,x\},\{b,x\}) \in SEM_1(\{b,y\},\{c,y\})$
  - 4.  $SEM_1(x, y)$  b  $SEM_1(\{x, a\}, \{y, b\})$

7. For distinct symbols a and b we define SEM(a,b) by  $SEM(a,b) = \langle \{a,b\}, \{t \mid t \in \{a,b\}^* \land (A s : s \leq t : 0 \leq l(t \upharpoonright a) - l(t \upharpoonright b)) \} >$ 

Prove:

- 0. SEM(a, b) is a process
- 1. SEM(a,b) b  $SEM_1(b,c) = SEM(a,c)$
- 2. SEM(a,b) b SEM(b,c) = SEM(a,c)

(End of Exercises)

#### 1.5 States and state graphs

In this section we relate trace structures to labeled directed graphs.

Let T be a trace structure. The binary relation  $\gamma$  on tpref(T) is defined by

 $s \sim t \equiv (\mathbf{A} u : u \in \mathbf{a} T^* : su \in \mathbf{t} T \equiv tu \in \mathbf{t} T)$ 

Property 1.5.0

0  $\widetilde{r}$  is an equivalence relation:

$$s \widetilde{T}^{s}$$

$$s \widetilde{T}^{t} \equiv t \widetilde{T}^{s}$$

$$s \widetilde{T}^{t} \wedge t \widetilde{T}^{u} \Rightarrow s \widetilde{T}^{u}$$

1  $\sim \frac{1}{r}$  is right congruent with respect to concatenation:

(End of Property)

The equivalence classes corresponding to  $\tilde{T}$  are called the *states* of T.  $[t]_T$  denotes, as usual, the class to which t belongs.

Whenever T is obvious, we omit T in  $\overline{\tau}$  and  $[t]_T$ .

## Example 1.5.1

 $SEM_1(a, b)$  has two states, viz. [ $\epsilon$ ] and [a].

(End of Example)

If [s] = [t] and  $sa \in tpref(T)$ , we have, due to the fact that  $\sim$  is a right congruence, that [sa] = [ta] as well. Hence, we have a relation R on the set of states, viz.

 $[s] R[t] \equiv (\mathbf{E} a : a \in \mathbf{a}T : [sa] = [t])$ 

This relation can be represented by a directed labeled graph. The states of T are the nodes of the graph. If [s] R[t] then there is an arc, labeled a, from [s] to [t] for each symbol  $a \in aT$  such that [sa] = [t].

#### Example 1.5.2

Let  $T = \langle \{a, b\}, \{a, ab, bb\} \rangle$ then  $t pref(T) = \{\epsilon, a, b, ab, bb\}.$ 

The states are  $[\epsilon]$ , [a], [b], and [ab]. Notice that traces a and b are not equivalent, since  $a \epsilon \epsilon tT$  and  $b \epsilon \notin tT$ .

The state graph is shown in Figure 1.3.



(End of Example)

If tT is empty then the graph is the empty graph. If tT is non-empty then  $[\epsilon]$  is called the *initial state*. In figures of state graphs the initial state is drawn fat. Each path starting in  $[\epsilon]$  yields an element of tpref(T) by recording the labels on that path. If such an element belongs to tT, the endpoint of the path is called a *final state* (all states of a prefix-closed trace structure are final states).

The graph thus obtained is often called the minimal deterministic state graph of T. We call it *the* state graph of T.

Any directed graph with one node as initial node, zero or more nodes as final nodes, and with zero or more arcs labeled with symbols, defines a trace set: each path from the initial state to a final state yields a trace. Such a graph is called *nondeterministic* if there exists a node that has an unlabeled outgoing arc or two or more outgoing arcs with the same label. Otherwise it is called *deterministic*. If it is deterministic and if the number of nodes equals the number of states of the trace set it describes, it is called *minimal*. In a minimal state graph all arcs are labeled.

For a more formal treatment of the above we recommend [9]. A nice algorithm for the transformation of a nondeterministic state graph into a minimal deterministic one can be found in [19].

If T has a finite number of states, T is called a *regular* trace structure. The correspondence between regular trace structures and deterministic finite state machines is described in [19].

## Example 1.5.3



Figure 1.4

Figure 1.4 shows the state graph of  $SYNC_{1,1}(a, b)$ .

There are three states, viz.  $[\epsilon]$ , [a], and [b].



(End of Example)

Let B be a subset of aT. A state graph of  $T \upharpoonright B$  is obtained from a state graph of T by removing all labels not in B. In general this leads to a nondeterministic state graph. Projection may, surprisingly, lead to a trace structure with more states than the original one. This is demonstrated in the next example.

## Example 1.5.4

Process T is defined by

 $\mathbf{a}T = \{a, b, c\}$ 

tT is the prefix-closed trace set described by the state graph shown in Figure 1.5. The trace set of  $T^{a}, b$  is given by Figure 1.6.

The minimal deterministic state graph of  $T^{a,b}$  is shown in Figure 1.7.

Apparently, T has 5 states and  $T \mid \{a, b\}$  has 6 states.

(End of Example)



b

Figure 1.6



From automata theory it is known how a finite nondeterministic state graph can be transformed into a finite deterministic minimal state graph. As a consequence, we have

## Property 1.5.5

If T is regular then  $T \upharpoonright B$  is regular.

(End of Property)

We now consider the relation between the state graph of trace structures T, U, and  $T \le U$ .



# Property 1.5.6

Let s and t be traces of  $t pref(T \le U)$ . Then

$$s a T \widetilde{T} t a T \wedge s a U \widetilde{U} t a U \Rightarrow s_T \widetilde{w} U t$$

#### Proof

Assume  $s a T_{T} t a T \wedge s a U_{U} t a U$ . For any trace u we derive  $su \in t(T \le U)$ = { definition of weaving }  $su \in (\mathbf{a}T \cup \mathbf{a}U)^* \land su \upharpoonright \mathbf{a}T \in \mathbf{t}T \land su \upharpoonright \mathbf{a}U \in \mathbf{t}U$ { property of projection } =  $su \in (\mathbf{a}T \cup \mathbf{a}U)^* \land (s \mid \mathbf{a}T)(u \mid \mathbf{a}T) \in \mathbf{t}T \land (s \mid \mathbf{a}U)(u \mid \mathbf{a}U) \in \mathbf{t}U$  $\{s \mid aT \sim t \mid aT \text{ and } s \mid aU \sim t \mid aU \}$ =  $tu \in (\mathbf{a}T \cup \mathbf{a}U)^* \land (t \mid \mathbf{a}T)(u \mid \mathbf{a}T) \in \mathbf{t}T \land (t \mid \mathbf{a}U)(u \mid \mathbf{a}U) \in \mathbf{t}U$ { property of projection } =  $tu \in (\mathbf{a}T \cup \mathbf{a}U)^* \land tu \upharpoonright \mathbf{a}T \in \mathbf{t}T \land tu \upharpoonright \mathbf{a}U \in \mathbf{t}U$ = { definition of weaving }  $tu \in t(T \le U)$ 

Hence,  $s_T \approx_U t$ 

(End of Proof)

#### Theorem 1.5.7

The number of states of  $T \le U$  is at most the product of the number of states of T and the number of states of U.

#### Proof

For all s and t,  $s \in tpref(T \le U)$  and  $t \in tpref(T \le U)$ , we derive

$$[s]_{T \le U} \neq [t]_{T \le U}$$

$$\Rightarrow \quad \{ \text{Property 1.5.6} \}$$

$$[s \upharpoonright aT]_{T} \neq [t \upharpoonright aT]_{T} \lor [s \upharpoonright aU]_{U} \neq [t \upharpoonright aU]_{U}$$

$$= \quad \{ \text{definition of equality of pairs} \}$$

$$([s \upharpoonright aT]_{T}, [s \upharpoonright aU]_{U}) \neq ([t \upharpoonright aT]_{T}, [t \upharpoonright aU]_{U})$$

and the number of pairs (x, y) where x is a state of T and y is a state of U equals the product of the number of states of T and the number of states of U.

(End of Proof)

## Corollary 1.5.8

If T and U are regular trace structures then  $T \le U$  is a regular trace structure.

(End of Corollary)

Using Property 1.5.6 we can indeed construct a state graph of  $T \le U$  from those of T and U:

Consider all pairs ([p], [q]) where [p] is a state of T and [q] is a state of U. Take these pairs as nodes. We have an arc with label a from ([p0], [q0]) to ([p1], [q1]) in the following cases:

 $a \in \mathbf{a}T \cap \mathbf{a}U \land [p0a] = [p1] \land [q0a] = [q1]$  $a \in \mathbf{a}T \setminus \mathbf{a}U \land [p0a] = [p1] \land [q0] = [q1]$  $a \in \mathbf{a}U \setminus \mathbf{a}T \land [p0] = [p1] \land [q0a] = [q1]$ 

The initial state is the pair of the initial states of T and U, and the final states are all pairs of final states of T and U.

In the resulting graph one may remove all nodes that are not reachable from the initial node, and all nodes from which no final node is reachable.

## Example 1.5.9

The state graphs of  $SEM_1(a, b)$  and  $SEM_1(b, c)$  are shown in Figure 1.8 and Figure 1.9 respectively. Applying the method described above yields Figure 1.10, a state graph of  $SEM_1(a, b) \le SEM_1(b, c)$ .

Projection on  $\{a, c\}$  yields Figure 1.11, the state graph of  $SEM_2(a, c)$ .

(End of Example)



Figure 1.8







From Property 1.5.5 and Corollary 1.5.8 we infer

#### Theorem 1.5.10

If T and U are regular trace structures then T b U is a regular trace structure.

(End of Theorem)

## Exercises

- 0. Show that  $\sim$  is not left congruent with respect to concatenation.
- Draw state graphs of the following processes: SEM<sub>4</sub>(a,b), SYNC<sub>1,3</sub>(a,b), RUN({a,b}), STOP({a,b}).
- 2. Let T and U be trace structures. Describe the state graph of  $\langle \mathbf{a}T \cup \mathbf{a}U, \mathbf{t}T \cup \mathbf{t}U \rangle$  in terms of the state graphs of T and U.
- 3. Describe the state graph of  $\langle \mathbf{a}T \cup \mathbf{a}U, \{t \mid (\mathbf{E}u, v : u \in \mathbf{t}T \land v \in \mathbf{t}U : t = uv) \} >$ in terms of the state graphs of T and U.
- 4. Compute the number of states of  $SYNC_{p,q}(A, B)$ .
- 5. Let  $T = \langle b \rangle, \langle b \rangle \rangle$  and let  $U = \langle b \rangle, \langle bb \rangle \rangle$ . Construct the state graph of  $T \le U$  from those of T and U.
- 6. Process SEM(a, b) is defined as  $<\{a, b\}, \{t \mid t \in \{a, b\}^* \land (A s : s \leq t : l(s \mid a) \ge l(s \mid b))\}>$ Prove that SEM(a, b) is not regular.
- 7. Prove that for trace structures T and U such that  $\mathbf{a}T \cap \mathbf{a}U = \emptyset$ :

the number of states of  $T \le \hat{U}$  equals the product of the number of states of T and the number of states of U.

Trace structures

Process T has alphabet {a,b,c,d}
 and state graph as shown in Figure 1.12.
 Determine the state graph of T`{a,b,c}.

(End of Exercises)



Figure 1.12

# 1.6 The lattice $\mathcal{T}(A)$

In this section we study the structure of processes in more detail. First we review some concepts of lattice theory. For an introduction to lattice theory we recommend [0].

Let  $(S, \leq)$  be a partially ordered set and let X be a subset of S. Element a is called the greatest lower bound of X if

$$(\mathbf{A} x : x \in X : a \leq x) \land (\mathbf{A} b : b \in S \land (\mathbf{A} x : x \in X : b \leq x) : b \leq a)$$

It is called the least upper bound of X if

 $(\mathbf{A} x : x \in X : a \ge x) \land (\mathbf{A} b : b \in S \land (\mathbf{A} x : x \in X : b \ge x) : b \ge a)$ 

We call  $(S, \leq)$  a complete lattice if each subset of S has a greatest lower bound and a least upper bound. The greatest lower bound and the least upper bound of elements x and y are denoted by x glb y and x lub y respectively. The greatest lower bound and the least upper bound of X are denoted by (GLB  $x : x \in X : x$ ) and (LUB  $x : x \in X : x$ ) respectively.

A complete lattice has a least element and a greatest element, viz. (LUB  $x : x \in \emptyset : x$ ) and (GLB  $x : x \in \emptyset : x$ ) respectively.

A sequence  $x(i:i \ge 0)$  of elements of S is called an *ascending chain* if (A  $i:i \ge 0: x(i) \le x(i+1)$ ). It is called a *descending chain* if (A  $i:i \ge 0: x(i) \ge x(i+1)$ ).

Let  $(S, \leq)$  and  $(T, \leq)$  be complete lattices and let f be a function from S to T.

f is called

monotonic if  $(\mathbf{A} x, y : x \in S \land y \in S : x \leq y \Rightarrow f(x) \leq f(y))$ disjunctive if  $(\mathbf{A} x, y : x \in S \land y \in S : f(x \operatorname{lub} y) = f(x) \operatorname{lub} f(y))$ conjunctive if  $(\mathbf{A} x, y : x \in S \land y \in S : f(x \operatorname{glb} y) = f(x) \operatorname{glb} f(y))$ 

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universally disjunctive if

 $(\mathbf{A} \ X : X \subseteq S : f((\mathbf{LUB} \ x : x \in X : x)) = (\mathbf{LUB} \ x : x \in X : f(x)))$ universally conjunctive if

$$(\mathbf{A} X : X \subseteq S : f((\mathbf{GLB} x : x \in X : x)) = (\mathbf{GLB} x : x \in X : f(x)))$$

universally disjunctive over non-empty sets if

 $(\mathbf{A} \ X : X \subseteq S \land X \neq \emptyset : f((\mathbf{LUB} \ x : x \in X : x)) = (\mathbf{LUB} \ x : x \in X : f(x)))$ universally conjunctive over non-empty sets if

 $(\mathbf{A} \ X : X \subseteq S \land X \neq \emptyset : f((\mathbf{GLB} \ x : x \in X : x)) = (\mathbf{GLB} \ x : x \in X : f(x)))$ 

upward continuous if for each ascending chain  $x(i:i \ge 0)$ 

 $f((LUB \ i : i \ge 0 : x(i))) = (LUB \ i : i \ge 0 : f(x(i)))$ 

downward continuous if for each descending chain  $x(i:i \ge 0)$ 

 $f((\mathbf{GLB}\ i:i \ge 0:x(i))) = (\mathbf{GLB}\ i:i \ge 0:f(x(i)))$ 

Some of these notions have been adopted from [4].

#### Example 1.6.0

Let A be a set, then  $(P(A), \subseteq)$  is a complete lattice. For a subset Q of P(A) we have  $(LUB X : X \in Q : X) = (\bigcup X : X \in Q : X)$  $(GLB X : X \in Q : X) = (\cap X : X \in Q : X)$ 

(Taking into account that  $(\bigcup X : X \in \emptyset : X) = \emptyset$  and  $(\cap X : X \in \emptyset : X) = A$ )

Let B be a proper subset of A. Consider the function  $f: P(A) \to P(A)$  defined by  $f(X) = B \cap X$ .

From  $B \cap (X \cup Y) = (B \cap X) \cup (B \cap Y)$  we conclude that f is disjunctive.

From  $B \cap (X \cap Y) = (B \cap X) \cap (B \cap Y)$  we conclude that f is conjunctive.

Since intersection distributes through any union of sets, f is universally disjunctive as well. Notice, however, that f is not universally conjunctive:

```
f((\cap X : X \in \emptyset : X))
= \{ \text{ definition of } \} 
B \cap (\cap X : X \in \emptyset : X) 
= \{ \text{ by definition} \} 
B \cap A
= \{ B \text{ is a subset of } A \} 
B
\neq \{ B \text{ is a proper subset of } A \}
```

A= { by definition }
( \lambda X : X \in \varnothingle : B \cap X \right)
= { definition of f }
( \lambda X : X \in \varnothingle : f(X \right))

Let  $X(i : i \ge 0)$  be an descending chain in P(A). For any  $a, a \in A$ , we have

 $a \in B \cap (\cap i : i \ge 0 : X(i))$   $= \{ \text{set calculus} \}$   $a \in B \land (\mathbf{A} \ i : i \ge 0 : a \in X(i))$   $= \{ \text{predicate calculus} \}$   $(\mathbf{A} \ i : i \ge 0 : a \in B \land a \in X(i))$   $= \{ \text{set calculus} \}$   $a \in (\cap i : i \ge 0 : B \cap X(i))$ 

from which we infer that f is downward continuous.

In this derivation the hint 'predicate calculus' can be refined to 'conjunction distributes through universal quantification over a non-empty range'. A similar derivation yields that f is universally conjunctive over non-empty sets.

(End of Example)

Without proof we mention the following properties.

# Property 1.6.1

Both conjunctivity and disjunctivity imply monotonicity. Universal conjunctivity over non-empty sets implies downward continuity. Universal disjunctivity over non-empty sets implies upward continuity. Both upward and downward continuity imply monotonicity.

(End of Property)

# Property 1.6.2

Let S and T be complete lattices. Let f be a function from S to T. Let LS and LT denote the least elements of S and T respectively, and let GS and GT denote the

greatest elements of S and T respectively. Then

f is universally disjunctive

 $\equiv$  f is universally disjunctive over non-empty sets  $\land$  f(LS) = LT

and

f is universally conjunctive

 $\equiv$  f is universally conjunctive over non-empty sets  $\land$  f(GS) = GT

(End of Property)

Let A be an alphabet.

The set of all processes with alphabet A is denoted by  $\mathcal{T}(A)$ .

In Section 1.2 we defined inclusion, intersection, and union for trace structures with equal alphabets, according to their trace sets.

# Theorem 1.6.3

 $(\mathcal{T}(A), \subseteq)$  is a complete lattice with least element STOP(A) and greatest element RUN(A).

## Proof

For any non-empty prefix-closed subset X of  $A^*$  we have  $\epsilon \in X$ , hence,  $STOP(A) \subseteq T$  for all  $T, T \in T(A)$ . Moreover, STOP(A) is a process, hence STOP(A) is the least element of T(A).

For any  $T, T \in \mathcal{T}(A)$ , we have  $tT \subseteq A^*$ . Since RUN(A) is a process, RUN(A) is the greatest element of  $\mathcal{T}(A)$ .

Let Q be a non-empty set of non-empty prefix-closed subsets of  $A^*$ . We have to prove that  $(\bigcup X : X \in Q : X)$  and  $(\bigcap X : X \in Q : X)$  are non-empty and prefix-closed.

From  $Q \neq \emptyset$  and  $(\mathbf{A} X : X \in Q : \epsilon \in X)$  we infer  $\epsilon \in (\cap X : X \in Q : X)$  and  $\epsilon \in (\bigcup X : X \in Q : X)$ , so both are non-empty.

Let s and t be traces such that  $s \leq t$ . We derive

 $t \in (\bigcup X : X \in Q : X)$ 

= { definition of union }

 $(\mathbf{E} X : X \in Q : t \in X)$ 

 $\Rightarrow \{ \text{ all elements of } Q \text{ are prefix-closed, } s \leq t \}$   $(\mathbf{E} \ X : X \in Q : s \in X)$   $= \{ \text{ definition of union } \}$   $s \in (\bigcup \ X : X \in Q : X)$ 

Hence,  $(\bigcup X : X \in Q : X)$  is prefix-closed. A similar derivation yields that  $(\bigcap X : X \in Q : X)$  is prefix-closed.

(End of Proof)

# Note

Since STOP(A) is the least element of T(A), we have

 $(LUB X : X \in \emptyset : X) = STOP(A)$  (in the realm of  $\mathcal{T}(A)$ ).

However,  $(\bigcup X : X \in \emptyset : X) = \emptyset$ , so we should be careful with the use of  $\bigcup$  instead of **LUB**. A similar remark holds for  $\cap$  and **GLB**. We do have:

 $(LUB X : X \in \emptyset : X) = STOP(A)$   $(LUB X : X \in \varrho : X) = (\cup X : X \in \varrho : X) \text{ if } \varrho \neq \emptyset$   $(GLB X : X \in \emptyset : X) = RUN(A)$   $(GLB X : X \in \varrho : X) = (\cap X : X \in \varrho : X) \text{ if } \varrho \neq \emptyset$ 

(End of Note)

Let B be an alphabet. As we have seen in Section 1.2, the projection of trace structure T on B yields a trace structure with alphabet  $\mathbf{a}T \cap B$ :

 $T \upharpoonright B = \langle \mathbf{a}T \cap B, \mathbf{t}T \upharpoonright B \rangle$ 

From  $pref(X \mid B) = pref(X) \mid B$  (Property 1.1.4.3) and  $\epsilon \mid B = \epsilon$  we conclude that  $\mid B$  maps processes onto processes:

 $T \rightarrow T^{\dagger}B$  maps  $\mathcal{T}(A)$  onto  $\mathcal{T}(A \cap B)$ 

Theorem 1.6.4 (projection is universally disjunctive)

Let B be an alphabet.

The mapping  $B: \mathcal{T}(A) \to \mathcal{T}(A \cap B)$  is universally disjunctive.

## Proof

 $STOP(A) \mid B = STOP(A \cap B)$ , and for any non-empty set Q of trace sets we have

2

 $t \in (\bigcup X : X \in Q : X)^{\land}B$ { definition of projection } =  $(\mathbf{E} \ u : u \in (\bigcup \ X : X \in Q : X) : t = u \upharpoonright B)$ { definition of union } =  $(\mathbf{E} \ u : (\mathbf{E} \ X : X \in Q : u \in X) : t = u^{\mathsf{h}} B)$ { predicate calculus } =  $(\mathbf{E} X : X \in Q : (\mathbf{E} u : u \in X : t = u \upharpoonright B))$ { definition of projection } ===  $(\mathbf{E} X : X \in Q : t \in X \upharpoonright B)$ { definition of union } =  $t \in (\bigcup X : X \in Q : X^{\uparrow}B)$ 

Hence, for any subset Q of T(A) we have  $(LUB T : T \in Q : T) \upharpoonright B = (LUB T : T \in Q : T \upharpoonright B)$ 

(End of Proof)

# Corollary 1.6.5

Projection is upward continuous and monotonic.

(End of Corollary)

# Example 1.6.6 (projection is not downward continuous)

Let  $A = \{a, b\}$  and let the descending chain  $T(i : i \ge 0)$  be given by  $T(i) = \langle A, \{t \mid (\mathbf{E} \ k : k \ge i : t \le a^k b)\} >$ where  $a^0 = \epsilon$  and  $a^{k+1} = a^k a$  for  $k \ge 0$ .

Notice that for all  $i, i \ge 0$ , T(i) is a process. We derive

$$t \in (\cap i : i \ge 0 : tT(i))$$

$$= \{ \text{ calculus} \}$$

$$(\mathbf{A} i : i \ge 0 : (\mathbf{E} k : k \ge i : t \le a^k b))$$

$$= \{ \text{ predicate calculus} \}$$

$$(\mathbf{A} i : i \ge l(t) : (\mathbf{E} k : k \ge i : t \le a^k b))$$

$$= \{ \text{ calculus} \}$$

$$t \in \{a\}^*$$

Trace structures

Hence,  $(\mathbf{GLB}\ i: i \ge 0: T(i)) = \langle \{a, b\}, \{a\}^* \rangle$ . Projection on  $\{b\}$  yields  $(\mathbf{GLB}\ i: i \ge 0: T(i)) |\{b\} = \langle \{b\}, \{e\} \rangle$ .

On the other hand we have  $(\mathbf{A} \ i : i \ge 0 : T(i) | \{b\} = \langle b\}, \{\epsilon, b\} \rangle$ , hence  $(\mathbf{GLB} \ i : i \ge 0 : T(i) | \{b\} = \langle b\}, \{\epsilon, b\} \rangle$ .

(End of Example)

Let T be a process. Due to Theorem 1.3.8.1,  $T \le V$  is a process for any process V.

Hence, we have a function  $f: \mathcal{T}(A) \to \mathcal{T}(aT \cup A)$  defined by  $f(V) = T \mathbf{w} V$ .

(f is the restriction to  $\mathcal{T}(A)$  of the weave viewed as a function of its second argument). Since weaving is symmetric, all properties of f are also properties of the weave viewed as a function of its first argument. We simply call these properties 'properties of weaving'.

#### Theorem 1.6.7

0 Weaving is universally disjunctive over non-empty sets.

1 Weaving is universally conjunctive over non-empty sets.

# Proof

```
0. Let Q be a non-empty subset of T(A). We derive
```

```
t \in t(T \le (\cup V : V \in Q : V))
= \{ \text{ definition of weaving } \}
t \in (aT \cup A)^* \land t \upharpoonright aT \in tT \land t \upharpoonright A \in t(\cup V : V \in Q : V) \}
= \{ \text{ definition of union } \}
```

$$t \in (\mathbf{a}T \cup A)^* \land t \mid \mathbf{a}T \in \mathbf{t}T \land (\mathbf{E}V : V \in Q : t \mid A \in \mathbf{t}V)$$

```
(\mathbf{E} V: V \in Q: t \in (\mathbf{a} T \cup A)^* \land t \mathbf{a} T \in \mathbf{t} T \land t \mathbf{A} \in \mathbf{t} V)
```

```
= { definition of weaving }
```

```
(\mathbf{E} V : V \in Q : t \in \mathbf{t}(T \le V))
```

```
= \{ \text{ definition of union} \} \\ t \in t(\cup V : V \in Q : T \le V )
```

Hence,  $T \le (LUB V : V \in Q : V) = (LUB V : V \in Q : T \le V)$ 

1. Similar

(End of Proof)

#### Note

Due to the non-emptiness of Q we are, in the derivation above, allowed to replace LUB by U.

(End of Note)

The next example shows that weaving is not universally disjunctive and not universally conjunctive.

Example 1.6.8

Let  $A = \{a\}$  and  $T = \langle \{a,b\}, \{\epsilon,a,b\} \rangle$  then  $T \le STOP(a) = \langle \{a,b\}, \{\epsilon,b\} \rangle \neq STOP(\{a,b\})$  $T \le RUN(a) = \langle \{a,b\}, \{\epsilon,a,b\} \rangle \neq RUN(\{a,b\})$ 

hence,

 $T \mathbf{w} (\mathbf{LUB} \ V : V \in \emptyset : V) \neq (\mathbf{LUB} \ V : V \in \emptyset : T \mathbf{w} \ V)$  $T \mathbf{w} (\mathbf{GLB} \ V : V \in \emptyset : V) \neq (\mathbf{GLB} \ V : V \in \emptyset : T \mathbf{w} \ V)$ 

(End of Example)

The following corollary is a consequence of Theorem 1.6.7 and Property 1.6.1.

#### Corollary 1.6.9

Weaving is conjunctive, disjunctive, and monotonic. Weaving is upward continuous. Weaving is downward continuous.

(End of Corollary)

Finally, we consider blending. Let T be a process. From Theorem 1.4.5.1 we conclude that T b V is a process for any process V.

Hence,  $V \rightarrow T$  b V is a mapping from T(A) to T(aT + A).

This mapping is the composite of  $V \to T \mathbf{w} V$  and  $U \to U \upharpoonright (\mathbf{a}T \div A)$ . Since the composite of two mappings inherits their common junctivity properties, we have on account of 1.6.4, 1.6.5, 1.6.7, and 1.6.9 the following theorem.

## Theorem 1.6.10

Blending is universally disjunctive over non-empty sets. Blending is upward continuous and monotonic.

(End of Theorem)

Example 1.6.11 (blending is not downward continuous)

Let  $A = \{a, b\}$  and let T = RUN(a). The descending chain  $V(i : i \ge 0)$  is defined by (cf. Example 1.6.6)  $V(i) = \langle A, \{t \mid (\mathbf{E} \ k : k \ge i : t \le a^k b)\} >$ 

Then

```
T b (GLB i : i \ge 0 : V(i))
          \{Property 1.4.2.3, T = RUN(a)\}
=
   (\mathbf{GLB}\ i:i \ge 0: V(i))^{b}
          { Example 1.6.6 }
=
    \langle b \rangle \langle \epsilon \rangle \rangle
¥
          { trace sets differ }
    < \{b\}, \{\epsilon, b\} >
          { Example 1.6.6 }
=
   (\mathbf{GLB}\,i:i \ge 0: V(i) \land b)
          { Property 1.4.2.3 }
=
   (\mathbf{GLB}\ i:i \ge 0:T\ \mathbf{b}\ V(i))
```

(End of Example)

Let A and B be alphabets. The sequence  $SEM_k(A, B)$ ,  $k \ge 0$ , is an ascending chain in  $\mathcal{T}(A \cup B)$ . Process SEM(A, B) is defined by

 $SEM(A,B) = (LUBk: k \ge 0: SEM_k(A,B))$ 

# Property 1.6.12

 $SEM(A,B) = \langle A \cup B, \{t \mid t \in (A \cup B)^* \land (A s : s \leq t : 0 \leq l(s \upharpoonright A) - l(s \upharpoonright B)) \} >$ (End of Property)

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## Property 1.6.13

Let A, B, and C be mutually disjoint, non-empty alphabets. Then

0  $SEM_1(A, B)$  b SEM(B, C) = SEM(A, C)

```
1 SEM(A, B) b SEM(B, C) = SEM(A, C)
```

## Proof

```
0.
     We derive
     SEM_1(A, B) b SEM(B, C)
          { definition of SEM }
  =
     SEM_1(A, B) b (LUB k : k \ge 0 : SEM_k(B, C))
  æ
          { blending is upward continuous }
     (LUB k : k \ge 0 : SEM_1(A, B) b SEM_k(B, C))
          { Theorem 1.4.9 }
  =
     (\mathbf{LUB} \ k : k \ge 0 : SEM_{k+1}(A, C))
          \{SEM_0(A,C) \subseteq SEM_1(A,C)\}
  =
     (\mathbf{LUB} \ k : k \ge 0 : SEM_k(A, C))
          { definition of SEM }
  =
     SEM(A,C)
```

1. We derive

```
SEM(A, B) b SEM(B, C)
```

```
= { definition of SEM }
```

```
SEM(A, B) \mathbf{b} (LUB \ k : k \ge 0 : SEM_k(B, C))
```

```
= { blending is upward continuous }
```

```
(\mathbf{LUB} \ k : k \ge 0 : SEM(A, B) \mathbf{b} SEM_k(B, C))
```

```
= { similar to the proof of part 0 }
```

```
(\mathbf{LUB} \ k : k \ge 0 : SEM(A, C))
```

```
= { definition of least upper bound }
SEM(A.C)
```

(End of Proof)

Notice that SEM(a, b) is not regular. The states of SEM(a, b) are  $[a^k]$ ,  $k \ge 0$ . We conclude this section with two theorems concerning lattice theory.

#### Theorem 1.6.14 (Knaster-Tarski)

Let  $(S, \leq)$  be a complete lattice and let  $f: S \rightarrow S$  be a *monotonic* function. Then the equation

 $x \in S : f(x) = x \tag{0}$ 

has a least solution, which is also the least solution of

 $x \in S: f(x) \leq x \tag{1}$ 

## Proof

Notice that the greatest element of S is a solution of (1). Let  $m, m \in S$ , be defined by  $m = (\text{GLB } x : f(x) \le x : x)$ . We derive

 $m = (\mathbf{GLB} \ x : f(x) \leq x : x)$ { definition of greatest lower bound } ⇒  $(\mathbf{A} x : f(x) \leq x : m \leq x)$  $\{f \text{ is monotonic}\}$ ⇒  $(\mathbf{A} x : f(x) \leq x : f(m) \leq f(x))$ { transitivity of  $\leq$  } ⇒  $(\mathbf{A} x : f(x) \leq x : f(m) \leq x)$ { definition of greatest lower bound } ⇒  $f(m) \leq (\text{GLB } x : f(x) \leq x : x)$ =  $\{ definition of m \}$  $f(m) \leq m$ 

Hence, m is a solution of (1) and since  $m = (\text{GLB } x : f(x) \le x : x)$ , we have

m is the least solution of (1)

From

$$f(m) \leq m$$

$$\Rightarrow \{ f \text{ is monotonic} \}$$

$$f(f(m)) \leq f(m)$$

$$= \{ \text{ by definition} \}$$

$$f(m) \text{ is a solution of (1)}$$

we infer, since m is the least solution of (1),  $m \leq f(m)$ . Together with  $f(m) \leq m$  this yields f(m) = m.

Hence, m is a solution of (0). Since each solution of (0) is a solution of (1), each solution

of (0) is at least m. We conclude

m is the least solution of (0)

(End of Proof)

Changing  $\leq$  in  $\geq$  and GLB in LUB yields a similar result for the greatest solutions of  $x \in S$ : x = f(x) and  $x \in S$ :  $x \leq f(x)$ 

A solution of the equation  $x \in S$ : x = f(x) is called a *fixpoint* of f. From 1.6.14 we conclude that each monotonic function from S to S has a least fixpoint and a greatest fixpoint.

#### Theorem 1.6.15

Let  $(S, \leq)$  be a complete lattice. Let LS and GS denote the least and the greatest elements of S respectively. For a function  $f: S \rightarrow S$  we have

- 0 if f is upward continuous then its least fixpoint equals (LUB  $k : k \ge 0 : f^k(LS)$ )
- 1 if f is downward continuous then its greatest fixpoint equals (GLB  $k: k \ge 0: f^k(GS)$ )

# Proof

0. Assume f is upward continuous. Then f is monotonic and since  $LS \leq f(LS)$ ,  $f^k(LS), k \geq 0$ , is an ascending chain. We derive

 $f(\mathbf{LUB} \ k : k \ge 0 : f^k(LS))$ 

=  $\{f \text{ is upward continuous }\}$ 

 $(LUB k : k \ge 0: f^{k+1}(LS))$ = { LS \le f(LS) } (LUB k : k \ge 0: f^k(LS))

Hence, (LUB  $k : k \ge 0$ :  $f^k(LS)$ ) is a fixpoint of f.

For each fixpoint x of f we have  $LS \le x$  and, hence,  $f^k(LS) \le f^k(x) = x$  for all  $k, k \ge 0$ . We conclude (LUB  $k : k \ge 0 : f^k(LS)) \le x$  for each fixpoint x of f. Hence (LUB  $k : k \ge 0 : f^k(LS))$  is the least fixpoint of f.

1. Similar

(End of Proof)

# Exercises

- 0. Let  $(S, \leq)$  be a complete lattice and let x and y be elements of S. Prove
  - (i) x glb y and x lub y are unique.
  - (ii) glb and lub are symmetric and associative.
  - (iii) glb and lub have identity elements.
- 1. Let  $(S, \leq)$  be a partially ordered set such that each subset of S has a least upper bound. Prove that each subset of S has a greatest lower bound as well.
- 2. Disprove
  - (i) projection is conjunctive.
  - (ii) blending is conjunctive.
- 3. Let A be an alphabet and let T be an element of T(A). The mappings f and g from T(A) to T(A) are defined by

 $f(V) = T \cup V$  and  $g(V) = T \cap V$ .

Find out whether f and g are monotonic, disjunctive, conjunctive, upward continuous, downward continuous, universally disjunctive or universally conjunctive. Determine the fixpoints of f and g.

- 4. Compute (LUB  $i : i \ge 0$ : SYNC<sub>*i*, *k*</sub>(*A*, *B*)) for fixed natural number *k*.
- 5. For natural k trace structure  $T_k$  is defined by

 $T_k = \langle \{a, b\}, \{t \mid (\mathbf{E} \, m, n : 0 \leq m \leq n \leq k : t = a^n b^m) \} >$ 

Show that  $T_k$  is a process. Draw a state graph of  $T_3$ . Show that the sequence  $T_k$ ,  $k \ge 0$ , is ascending. Show that (LUB  $k : k \ge 0 : T_k$ ) is not regular.

- 6. T is a process and  $V(i:i \ge 0)$  is a descending chain in  $\mathcal{T}(A)$ . Prove: T b (GLB  $i:i \ge 0: V(i)$ )  $\subseteq$  (GLB  $i:i \ge 0: T$  b V(i))
- 7. A is an alphabet. The set of *all* trace structures with alphabet A is denoted by R(A). Prove that R(A) is a complete lattice with least element  $\langle A, \emptyset \rangle$  and greatest element RUN(A). Prove the analogs of the theorems of this section if T(A) is replaced by R(A).

(End of Exercises)

# 2 A program notation

## 2.0 Introduction

In this chapter we present a program notation that defines a process. Such a program is also called a *component*. The first class of components we describe yields the set of all regular processes. It is closely related to the field of regular languages and regular expressions, cf. [9]. These components may be implemented as (sequential) finite state machines.

The second class of components still gives rise to regular trace structures, but may be implemented with more concurrency. This class allows components to be composed of - besides a regular expression - a number of subcomponents.

The third class includes recursive components. These can define non-regular processes.

# 2.1 Commands

From language theory it is known that a regular trace set can be represented by a regular expression. We extend the definition of regular expressions and define so-called *commands*.

Commands are defined inductively by the following six rules. With command S trace structure TR(S) is associated.

- (i)  $\epsilon$  is a command.  $TR(\epsilon) = STOP$
- (ii) A symbol is a command.  $TR(a) = \langle \{a\}, \{a\} \rangle$
- (iii) If S is a command then  $S^*$  is a command.  $TR(S^*) = \langle aTR(S), (tTR(S))^* \rangle$

where  $(tTR(S))^*$  denotes the set of finite length sequences of elements of tTR(S).

- If S and T are commands then
- (iv) S | T is a command.  $TR(S | T) = \langle aTR(S) \cup aTR(T), tTR(S) \cup tTR(T) \rangle$
- (v) S;T is a command.

```
TR(S;T) = \langle aTR(S) \cup aTR(T), \{t \mid (Eu,v: u \in tTR(S) \land v \in tTR(T): t = uv)\} \rangle
```

(vi) S,T is a command.  $TR(S,T) = TR(S) \mathbf{w} TR(T)$ 

From language theory it is known that the star, the bar, and the semi-colon preserve regularity. Corollary 1.5.8 yields that the comma preserves regularity as well. Since STOP and  $\langle \{a\}, \{a\} \rangle$  are regular, we have

#### Property 2.1.0

A command defines a regular trace structure.

(End of Property)

To save parentheses we introduce the following priorities. The star has the highest priority. From the binary operators the comma has the highest priority, followed by the semicolon and then the bar, i.e. the smaller the symbol the higher its priority.

#### Example 2.1.1

 $TR((a \mid b)^*) = RUN(a,b)$   $TR(a,(a;a)) = \langle a \rangle, \emptyset \rangle$  $TR((a;b)^*) = \langle a,b \rangle, \{\epsilon,ab,abab,ababab,\cdots \} \rangle$ 

(End of Example)

We now present some algebraic properties of commands. These are expressed as equalities, where S = T means TR(S) = TR(T).

#### Property 2.1.2

The bar is symmetric, idempotent, and associative:

0 S0 + SI = SI + S01 S + S = S2 S0 + (SI + S2) = (S0 + SI) + S2

The comma is symmetric, idempotent, and associative:

- $3 \qquad SO, SI = SI, SO$
- $4 \quad S,S = S$
- $5 \quad SO(SI(S2)) = (SO(S1)), S2$

The semicolon is associative:

 $6 \quad S0; (S1; S2) = (S0; S1); S2$ 

(End of Property)

## Property 2.1.3

The semicolon distributes through the bar:

0 S0; (SI + S2) = (S0; SI + S0; S2)1 (SI + S2); S0 = (SI; S0 + S2; S0)

(End of Property)

# Note

In some theories, cf. [16], there is a distinction between a;(b|c) and (a;b|a;c). This distinction arises from an operational point of view:

 $a; (b \mid c)$  is interpreted as

'first event a occurs, after which both b and c are possible'

 $(a; b \mid a; c)$  is interpreted as

'first event a occurs, after which either b or c is not possible any more'

We do not have this distinction. Both TR(a;(b | c)) and TR((a; b | a; c)) are equal to  $\langle \{a, b, c\}, \{ab, ac\} \rangle$ .

In Chapter 5 we discuss this topic in more detail.

(End of Note)

# Property 2.1.4

 $0 \quad \epsilon, S = S$ 1  $\epsilon; S = S; \epsilon = S$ 

(End of Property)

## Exercises

- 0. Draw state graphs of the trace structures defined by the following commands. (Indicate initial states and final states)
  - (i)  $(a:b)^*$
  - (ii)  $(a,b)^*$
  - (iii)  $(a; b)^* (b; c)^*$
  - (iv)  $(a0:b0^*|a1:b1^*)^*$

Prove:  $TR(SO(SI + S2)) \subseteq TR((SO(SI + S0, S2))$ 1. Disprove:  $TR((S0, S1 | S0, S2)) \subseteq TR(S0, (S1 | S2))$  $TR((S0;S1),(S0;S2)) \subseteq TR(S0;(S1,S2))$ 

 $TR(SO:(SI,S2)) \subseteq TR((SO:SI),(SO:S2))$ 

# (End of Exercises)

## 2.2 Components without subcomponents

The simplest form a component may have, is the following.

 $\operatorname{com} c(A)$ : S moc

where c is the *name* of the component, A is a finite alphabet (usually represented by an enumeration of its elements), and S is a command.

With component c process TR(c) is associated, defined by

TR(c) = pref(TR(S))

We impose the following restrictions on such a program text:

0 aTR(S) = A $tTR(S) \neq \emptyset$ 

1

Due to the last restriction TR(c) is non-empty, hence, TR(c) is a process. From Property 2.1.0 we conclude

# Property 2.2.0

A component without subcomponents defines a regular process.

(End of Property)

## Example 2.2.1

- 0 com stop():  $\epsilon$  moc TR(stop) = STOP1 com run(a,b):  $(a|b)^*$  moc  $TR(run) = RUN(\{a,b\})$
- 2 com  $sem_1(a,b)$ :  $(a;b)^* \mod TR(sem_1) = SEM_1(a,b)$
- 3 com  $sync_{1,1}(a,b)$ :  $(a,b)^*$  moc  $TR(sync_{1,1}) = SYNC_{1,1}(a,b)$

(End of Example)

## Example 2.2.2

The process of Example 1.2.1, specifying a one-bit one-place buffer, equals  $TR(buf_1)$  where  $buf_1$  is defined by

com  $buf_1(a0, a1, b0, b1)$ :  $(a0; b0 | a1; b1)^* \mod$ 

(End of Example)

# Exercises

0. A binary variable is specified by

com var (a0, a1, b0, b1):  $(a0; b0^* | a1; b1^*)^* \mod$ 

where the following meaning is attached to the symbols.

- a0: the value zero is assigned
- al : the value one is assigned
- b0: the value zero is inspected
- b1: the value one is inspected

Draw a state graph of TR(var) and interpret it states.

- 1. Define components for the processes  $SEM_2(a, b)$ ,  $STOP(\{a, b\})$ , and  $SYNC_{1,2}(a, b)$ .
- 2. Give a component that has trace structure  $SEM_2(\{a0, a1\}, \{b0, b1\})$ .
- 3. A parity-counter is a mechanism that may be involved in the following events.
  - a : a message is accepted
  - e : the number of messages thus far accepted is even

o: the number of messages thus far accepted is odd

Give a formal specification of a parity-counter in terms of trace structures. Write a program according to that specification and draw a state graph of the process thus obtained.

4. A full adder is a component that repeatedly accepts three one-bit numbers and generates one two-bit number that equals the sum of the other three. Let the numbers to be added be a, b, and c, satisfying

 $0 \le a < 2 \land 0 \le b < 2 \land 0 \le c < 2$ and let the sum be represented by d and e such that  $0 \le d < 2 \land 0 \le e < 2 \land a + b + c = 2 \cdot d + e$ The values of a, b, c, d, and e are encoded by a0, a1, b0, b1, etc., where  $a0 \equiv a = 0, a1 \equiv a = 1$ , etc..

Derive a component that specifies the requirements stated above.

5. Figure 2.0 shows the state graph of a one-bit two-place buffer. Write a component  $buf_2$  that specifies this buffer.

(End of Exercises)



Figure 2.0

#### 2.3 Subcomponents

Before introducing a more general form a component can have, we discuss some new notations.

Up to now we did not discuss the nature of  $\Omega$ , the universe. As far as our examples are concerned, the set of all small letters and all strings of length two starting with a letter and ending with a digit would have been an appropriate universe. Taking, for example, the natural numbers as a universe, and representing its elements in the usual way, would cause ambiguity when using concatenation.

We tacitly assumed (and we will continue doing so) that the representation of the elements of  $\Omega$  does not cause such ambiguities. Furthermore, we identify the elements of  $\Omega$  with their representations.

Let A be an alphabet and let p be a symbol, then  $p \cdot A$  denotes the set that is obtained by replacing each symbol a in A by  $p \cdot a$ . If X is a trace set then  $p \cdot X$  denotes the set of sequences obtained by replacing in each trace of X each symbol a by  $p \cdot a$ . For trace structure T we define  $p \cdot T$  by

 $p \cdot T = \langle p \cdot \mathbf{a} T, p \cdot \mathbf{t} T \rangle$ 

#### Example 2.3.0

Let  $T = \langle \{a, b\}, \{\epsilon, a, ab, aba\} \rangle$  then  $p \cdot T = \langle \{p \cdot a, p \cdot b\}, \{\epsilon, p \cdot a, p \cdot a, p \cdot b, p \cdot a, p \cdot b, p \cdot a\} \rangle$ 

(End of Example)

To avoid name clashes we require that no symbol in  $\Omega$  contains a dot. The set  $\Omega \cdot \Omega$  is defined by  $\Omega \cdot \Omega = (\bigcup p : p \in \Omega : p \cdot \Omega)$ . Elements of  $\Omega \cdot \Omega$  are called *compound* symbols. Elements of  $\Omega$  are called *simple* symbols. Due to our requirement  $\Omega \cap \Omega \cdot \Omega = \emptyset$ .

Our new universe is  $\Omega \cup \Omega \cdot \Omega$ . We shall see to it that the transformation of T into  $p \cdot T$  is only applied if aT consists of simple symbols. The alphabets of components consist of simple symbols only. Compound symbols are used in program texts.

A more general form of a component is the following.

```
com c(A):
sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus
S
moc
```

where  $c_0, \ldots, c_{n-1}$  are previously defined components. called the *subcomponents* of c, with names  $p_0, \ldots, p_{n-1}$  respectively. S is a command.

With subcomponent  $p_i$  process  $p_i \cdot TR(c_i)$  is associated. We impose the following restrictions on such a program text:

- 0 The names  $p_i$ ,  $0 \le i < n$ , are distinct;
- 1 Alphabet A consists of simple symbols and  $\mathbf{a}TR(S) = A \cup (\cup i : 0 \le i < n : p_i \cdot \mathbf{a}TR(c_i));$

2 TR(S) is non-empty.

From restrictions 0 and 1 we infer that each compound symbol occurs in exactly two alphabets of  $p_0 \cdot aTR(c_0), \ldots, p_{n-1} \cdot aTR(c_{n-1})$  and aTR(S).

Hence, blending of  $p_0 TR(c_0), \ldots, p_{n-1} TR(c_{n-1})$  and pref(TR(S)) is associative and yields a process with alphabet A.

The trace structure of component c is given by

 $TR(c) = (\mathbf{B}i: 0 \le i < n: p_i \cdot TR(c_i)) \mathbf{b} \ pref(TR(S))$ 

Due to our syntactic restrictions TR(c) is well-defined and (cf. Theorem 1.4.4) we have

$$TR(c) = ((W \ i : 0 \le i < n : p_i \cdot TR(c_i)) \ W \ pref(TR(S))) \land A$$

Because subcomponents have to be defined in advance, we call such a component a *non-recursive* component. Application of Property 2.1.0, Property 2.2.0, and Theorem 1.5.10, using induction over the syntax of components, yields

# Property 2.3.1

A non-recursive component defines a regular process.

(End of Property)

#### Example 2.3.2

Component sem<sub>1</sub> is defined by com sem<sub>1</sub>(a, b):  $(a; b)^*$  moc Component sem<sub>3</sub> is defined by

```
com sem 3(a,b):
  sub p: sem bus
  (a; p·a)*, (p·b; b)*
```

moc

We derive

 $p \cdot SEM_1(a, b)$  b pref  $(TR((a; p \cdot a)^*, (p \cdot b; b)^*))$ 

```
{ definition of comma }
=
   p \cdot SEM_1(a, b) b pref (TR((a; p \cdot a)^*) \le TR((p \cdot b; b)^*))
=
          { Theorem 1.3.9, alphabets are disjoint }
   p \cdot SEM_1(a, b) \mathbf{b} (pref(TR(a; p \cdot a)^*) \mathbf{w} pref(TR(p \cdot b; b)^*))
          { definition of SEM_1 }
=
   p \cdot SEM_1(a, b) b (SEM<sub>1</sub>(a, p \cdot a) w SEM<sub>1</sub>(p \cdot b, b))
          { Property 1.4.0, alphabets are disjoint }
=
   p \cdot SEM_1(a, b) b (SEM<sub>1</sub>(a, p \cdot a) b SEM<sub>1</sub>(p \cdot b, b))
          { definition of p \cdot }
=
   SEM_1(p \cdot a, p \cdot b) b (SEM_1(a, p \cdot a) b SEM_1(p \cdot b, b))
          { no symbol occurs in more than two alphabets }
=
   SEM_1(p \cdot a, p \cdot b) b SEM_1(a, p \cdot a) b SEM_1(p \cdot b, b)
          { Corollary 1.4.9 }
=
   SEM_3(a, b)
```

Hence.  $TR(sem_3) = SEM_3(a,b)$ 

(End of Example)

# Example 2.3.3

Component  $sem_k, k \ge 1$ , with  $TR(sem_k) = SEM_k(a, b)$  is defined inductively by com  $sem_1(a, b)$ :  $(a; b)^* \mod$ , and for  $k \ge 2$ : com  $sem_k(a, b)$ : sub  $p: sem_{k-1}$  bus  $((a + p \cdot b); (b + p \cdot a))^*$ moc

since

```
SEM_{k-1}(p \cdot a, p \cdot b) b pref(TR((a + p \cdot b); (b + p \cdot a))^*)
= \{ definition of SEM_1 \}
SEM_{k-1}(p \cdot a, p \cdot b) b SEM_1(\{a, p \cdot b\}, \{b, p \cdot a\})
= \{ Theorem 1.4.7 \}
SEM_k(a, b)
```

(End of Example)

The last extension of our program notation is the following.

```
com c(A):

sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus

[x_0 = y_0, \ldots, x_{m-1} = y_{m-1}]

S

moc
```

The equalities represent relations (connections);

 $x_0$  through  $x_{m-1}$  are compound symbols and  $y_0$  through  $y_{m-1}$  are simple or compound symbols. We are interested in the same blend as before, viz.

 $(\mathbf{B} \ i : 0 \le i < n : p_i \cdot TR(c_i))$  b pref (TR(S))

but before computing this blend we carry out a substitution according to the equalities.

Each symbol at the left hand side of an equality is replaced by the symbol to which it is equated, both in the alphabet and in the trace set of the trace structure to which it belongs. After having carried out this substitution the blend is computed, i.e.

 $(\mathbf{B} \ i : 0 \leq i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}}) \mathbf{b} \ pref(TR(S))$ 

We impose the following restrictions.

- 0 The names  $p_i$ ,  $0 \le i < n$ , are distinct;
- 1 for all  $j, 0 \leq j < m$ .

 $x_i$  is an element of  $(\bigcup i : 0 \leq i < n : p_i \cdot \mathbf{a} TR(c_i))$ ,

 $y_i$  is an element of  $(\bigcup i : 0 \le i < n : p_i \cdot \mathbf{aTR}(c_i)) \cup A$ .

 $x_j$  and  $y_j$  belong to two different (of the n+1) alphabets.

each symbol of  $(\bigcup i : 0 \le i < n : p_i \cdot \mathbf{a} TR(c_i)) \cup A$  occurs in at most one equality;

2 alphabet A consists of simple symbols and

```
\mathbf{a}TR(S) = ((\bigcup i : 0 \le i < n : p_i \cdot \mathbf{a}TR(c_i)) \cup A) \setminus (\bigcup j : 0 \le j < m : \{x_i, y_i\});
```

3 TR(S) is non-empty.

Due to these restrictions we have (after having carried out the substitution):

a compound symbol occurs in zero alphabets since it has been replaced or

a compound symbol occurs in two subcomponent-alphabets and not in aTR(S), since it occurred at the right hand side of an equality or

a compound symbol does not occur in any equality and then occurs in the alphabet of its subcomponent and in aTR(S).

Hence (Theorem 1.4.4), associativity of the blending operator is guaranteed, and

$$TR(c) = ((W \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0 \dots, x_{m-1}}) \text{ w } pref(TR(S))) \land A$$

# Example 2.3.4

```
com sem_2(a,b):

sub p:sem_1 bus

[p \cdot b = b]

(a; p \cdot a)^*
```

moc

We derive

 $(SEM_1(p \cdot a, p \cdot b))_b^{p \cdot b}$  b pref  $(TR((a; p \cdot a)^*))$ 

= { substitution }

SEM<sub>1</sub>( $p \cdot a, b$ ) b pref(TR(( $a; p \cdot a$ )\*))

= { definition of  $SEM_1$  }

- $SEM_1(p \cdot a, b)$  b  $SEM_1(a, p \cdot a)$
- $= \{ \text{Corollary 1.4.9} \}$ SEM<sub>2</sub>(a, b)

Hence,  $TR(sem_2) = SEM_2(a, b)$ 

(End of Example)

# Example 2.3.5



See Figure 2.1 .

A pebble is placed in the middle of a  $3 \times 3$  checker board. It may move up, down, left, and right but it is not allowed to leave the board. We derive a component that describes the behaviour of the pebble.

Possible events are u, d, l, and r meaning up, down, left, and right respectively. From the initial state a lead of two or more r's over l's violates the restriction on the pebble. A lead of one does not harm. For reasons of symmetry the same holds for leads of l over r, u over d, and d over u. This yields

$$-1 \leq l(t \uparrow r) - l(t \uparrow l) \leq 1$$
 and

$$-1 \leq l(t \mid u) - l(t \mid d) \leq 1$$

for each  $t, t \in \{u, d, l, r\}^*$ , that describes a pattern of the pebble.

Since this should hold for all prefixes of these traces as well, we have

A program notation

$$T = \langle \{u, d, l, r\}, \{t \mid t \in \{u, d, l, r\}^* \land (\mathbf{A} \ s : s \leq t : -1 \leq l(s \upharpoonright r) - l(s \upharpoonright l) \leq 1\} \land (\mathbf{A} \ s : s \leq t : -1 \leq l(s \upharpoonright u) - l(s \upharpoonright d) \leq 1\} \rangle$$

is a specification of the pebble.

Evidently,  $T = SYNC_{1,1}(r, l) \le SYNC_{1,1}(u, d)$ . Since the alphabets are disjoint, this weave equals the blend. A component with process T is given by

```
com pebble (u, d, l, r):

sub p, q: sync<sub>1,1</sub> bus

[p \cdot a = u, p \cdot b = d, q \cdot a = l, q \cdot b = r]

\epsilon
```

moc

(For  $sync_{1,1}$  we refer to Example 2.2.1.)

The text p, q: sync<sub>1,1</sub> is short for p: sync<sub>1,1</sub>, q: sync<sub>1,1</sub>.

(End of Example)

#### Example 2.3.6

Component  $sem_k$ ,  $k \ge 1$ , with  $TR(sem_k) = SEM_k(a, b)$  can be defined inductively by

com  $sem_1(a,b)$ :  $(a;b)^* \mod a$ , and for  $k \ge 2$ : com  $sem_k(a,b)$ : sub  $p: sem_1, q: sem_{k-1}$  bus  $[p \cdot a = a, p \cdot b = q \cdot a, q \cdot b = b]$   $\epsilon$ moc

since

```
SEM_{1}(p \cdot a, p \cdot b)_{a,q}^{p,a,p,b} \mathbf{b} SEM_{k-1}(q \cdot a, q \cdot b)_{b}^{q,b} \mathbf{b} STOP
= \{ \text{substitution, STOP is the unit element of blending } \}
SEM_{1}(a, q \cdot a) \mathbf{b} SEM_{k-1}(q \cdot a, b)
= \{ \text{Corollary 1.4.9} \}
SEM_{k}(a, b)
```

(End of Example)

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## Example 2.3.7

In the previous example we presented component  $sem_k$ . Component  $csem_k$  is defined by

```
com csem_k(a0, a1, b0, b1):

sub p : sem_k bus

(p \cdot a; (a0 + a1) + p \cdot b; (b0 + b1))^*

moc
```

Let S denote the command of  $csem_k$ . We derive

```
TR(csem_k)
```

```
= { definition of a component }
(SEM_k(p \cdot a, p \cdot b) \le pref(TR(S))) { a0, a1, b0, b1 }
```

= { structure of S, compound symbols are removed by  $\{a0, a1, b0, b1\}$ } (SEM<sub>k</sub>(p·a, p·b) w TR(S)) { a0, a1, b0, b1 }

and for any trace t

```
t \in t(SEM_{k}(p \cdot a, p \cdot b) \le TR(S))
\Rightarrow \{ \text{ definition of weaving and of } SEM_{k} \}
0 \leq l(t \upharpoonright p \cdot a) - l(t \upharpoonright p \cdot b) \leq k \land t \in tTR(S)
\Rightarrow \{ \text{ structure of } S \}
0 \leq l(t \upharpoonright p \cdot a) - l(t \upharpoonright p \cdot b) \leq k \land l(t \upharpoonright p \cdot a) = l(t \upharpoonright \{a0, a1\}) \land l(t \upharpoonright p \cdot b) = l(t \upharpoonright \{b0, b1\})
\Rightarrow \{ \text{ calculus } \}
0 \leq l(t \upharpoonright \{a0, a1\}) - l(t \upharpoonright \{b0, b1\}) \leq k
```

Hence,  $TR(csem_k) \subseteq SEM_k(\{a0, a1\}, \{b0, b1\})$ .

We prove  $SEM_k(\{a0,a1\},\{b0,b1\}) \subseteq TR(csem_k)$  by constructing a function  $h: tSEM_k(\{a0,a1\},\{b0,b1\}) \rightarrow t(SEM_k(p \cdot a, p \cdot b) \le TR(S))$ such that  $h(t) |\{a0,a1,b0,b1\} = t$ .

h is defined inductively by:

```
h(\epsilon) = \epsilon \qquad h(ta0) = h(t) p \cdot a \ a0 \qquad h(ta1) = h(t) p \cdot a \ a1h(tb0) = h(t) p \cdot b \ b0 \qquad h(tb1) = h(t) p \cdot b \ b1
```

Then, evidently,  $h(t) \in t(SEM_k(p \cdot a, p \cdot b) \le TR(S))$  and  $h(t) \upharpoonright \{a0, a1, b0, b1\} = t$ .

We conclude  $TR(csem_k) = SEM_k(\{a0, a1\}, \{b0, b1\}).$ 

(End of Example)

A component can always be transformed into a component with equalities only (i.e. with command  $\epsilon$ ) by adding a subcomponent of the type described in Section 2.2. Hence, the components described in this section could also have been introduced without the command S. The transformation is as follows.

Let c be the component defined by

```
com c(A_{\frac{1}{2}}):

sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus

[x_0 = y_0, \ldots, x_{m-1} = y_{m-1}]

S

moc
```

Define a one-to-one function  $\phi$ :  $aTR(S) \rightarrow \Omega$ , a renaming function used to get rid of compound symbols. Define component  $c_n$  by

 $\operatorname{com} c_n(\phi(\mathbf{a}TR(S))): \phi(S) \mod$ 

where  $\phi(S)$  is obtained from S by changing each symbol a in S into  $\phi(a)$ . Then  $TR(c_n) = pref(TR(\phi(S)))$ .

Component d is defined by

com d(A): sub  $p_0: c_0, \ldots, p_{n-1}: c_{n-1}, p_n: c_n$  bus  $[x_0 = y_0, \ldots, x_{m-1} = y_{m-1}, p_n \cdot \phi(z_0) = z_0, \ldots, p_n \cdot \phi(z_{k-1}) = z_{k-1}]$   $\epsilon$ moc

where  $\{z_0, \ldots, z_{k-1}\} = \mathbf{a} TR(S)$ .

Notice that d satisfies the restrictions imposed on program texts.

We then have

```
TR(d) = \{ \text{ definition of a component } \} \\ (\mathbf{B} \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}}) \mathbf{b} \ (p_n \cdot TR(c_n))_{z_0}^{p_n \cdot \phi(z_0), \dots, p_n \cdot \phi(z_{k-1})} \\ = \{ \text{ substitution } \} \\ (\mathbf{B} \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}}) \mathbf{b} \ pref(TR(S)) \\ = \{ \text{ definition of } c \} \\ TR(c) \}
```

#### Example 2.3.8

We transform component sem<sub>2</sub> of Example 2.3.4 :

```
com sem_2(a,b):

sub p: sem_1 bus

[p \cdot b = b]

(a; p \cdot a)^*

moc
```

Function  $\phi$  is defined by  $\phi(a) = x$  and  $\phi(p \cdot a) = y$ , and component  $c_1$  is defined by

 $com c_1(x, y): (x; y)^* moc$ 

The transformation yields

```
com d(a, b):

sub p: sem<sub>1</sub>, q: c_1 bus

[p \cdot b = b, q \cdot x = a, q \cdot y = p \cdot a]

\epsilon

moc
```

And, indeed (cf. Example 2.3.6), we have  $TR(d) = SEM_2(a, b)$ .

(End of Example)

We may, on the other hand, transform a component with equalities only (i.e. with command  $\epsilon$ ) into a component without equalities.

Let component c be defined by

```
com c(A):

sub p_0: c_0, ..., p_{n-1}: c_{n-1} bus

[x_0 = y_0, ..., x_{m-1} = y_{m-1}]

\epsilon

moc
```

Due to our restrictions, each symbol of  $A \cup (\bigcup i : 0 \le i < n : p_i \cdot \mathbf{aTR}(c_i))$  occurs exactly once in the equalities. Moreover,  $x_0$  through  $x_{m-1}$  are compound symbols.

Component d is defined by

```
com d(A):

sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus

(x_0; y_0 | \cdots | x_{m-1}; y_{m-1})^*

moc
```

Let S denote the command of d. Define T and U by

$$T = (\mathbf{W} \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}})$$
$$U = (\mathbf{W} \ i : 0 \le i < n : p_i \cdot TR(c_i)) \mathbf{w} \ TR(S)$$

Then  $TR(c) = T \upharpoonright A$ . Since each trace of  $t \operatorname{pref}(TR(S)) \upharpoonright tTR(S)$  is the concatenation of a trace of tTR(S) and a compound symbol ( $x_0$  through  $x_{m-1}$  are compound symbols), we have  $TR(d) = U \upharpoonright A$ .

Let  $f: \mathbf{t}T \to \mathbf{t}U$  be defined by

 $f(\epsilon) = \epsilon$  $f(ty_k) = f(t) x_k y_k \quad (0 \le k < m)$ 

Then  $f(t) \upharpoonright A = t \upharpoonright A$ . Furthermore, f has inverse g defined by

 $g(\epsilon) = \epsilon$  $g(tx_k y_k) = g(t) y_k \quad (0 \le k < m)$ 

We conclude  $\mathbf{t}T \upharpoonright A = f(\mathbf{t}T) \upharpoonright A = \mathbf{t}U \upharpoonright A$ , and, hence, TR(c) = TR(d).

### Example 2.3.9

Component  $sem_2$  (cf. Example 2.3.6) is defined by

```
com sem_2(a, b):

sub p \cdot q: sem_1 bus

[p \cdot a = a, p \cdot b = q \cdot a, q \cdot b = b]

\epsilon

moc
```

The transformation as described above yields

```
com d(a, b):

sub p,q: sem<sub>1</sub> bus

(p \cdot a; a | p \cdot b; q \cdot a | q \cdot b; b)^*

moc
```

(End of Example)

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### Exercises

0. Prove that the pebble of Example 2.3.5 is also specified by com  $peb(u, d, l, r): (u, d)^*, (l, r)^* \mod$ 

Draw a state graph of TR(peb).

- 1. Define inductively for  $k \ge 1$  and  $l \ge 1$ , component  $sync_{k,l}$  such that  $TR(sync_{k,l}) = SYNC_{k,l}(a, b)$
- 2. Let  $sem_1$  be defined by com  $sem_1(a,b)$ :  $(a;b)^*$  moc. For  $i, i \ge 1$ ,  $sem_{2i+1}$  and  $sem_{2i}$  are defined by

$\operatorname{com} \operatorname{sem}_{2i+1}(a,b):$	$\operatorname{com} \operatorname{sem}_{2i}(a,b)$ :
sub $p$ : $sem_i$ bus	sub $p : sem_{2i-1}$ bus
$((a   p \cdot b; b); (p \cdot a; a   b))^*$	$[p \cdot b = b]$
moc	$(a; p \cdot a)^*$

moc

Prove  $TR(sem_i) = SEM_i(a, b)$  for all  $i, i \ge 1$ .

- 3. Component  $sem_2$  has  $TR(sem_2) = SEM_2(a, b)$ . Compute the processes of the following components.
  - (i) **com** c(a,b):

sub p,q: sem<sub>2</sub> bus  $[p \cdot a = a, p \cdot b = q \cdot a, q \cdot b = b]$  $\epsilon$ 

moc

(ii) com d (a,b): sub p,q: sem<sub>2</sub> bus (a; p·a)\*, (p·b; q·a)\*, (q·b; b)\* moc

(End of Exercises)

## 2.4 Recursive components

In this section we drop the rule that components should have been defined before they are used as subcomponents.

We say that component d occurs in component c if d is a subcomponent of c or if d occurs in a subcomponent of c.

Component c is called *recursive* if c occurs in c. In the sequel we consider component c defined by  $\rightarrow$ 

com c(A):
 sub p:c bus
 S
 moc

where A is an alphabet of simple symbols. TR(S) is non-empty, and  $aTR(S) = A \cup p \cdot A$ .

A component of this form is called *directly* recursive. If we stick to the definition of the process associated with c, we have  $TR(c) = p \cdot TR(c)$  b pref(TR(S)).

This means that TR(c) is a solution of the equation

 $T \in \mathcal{T}(A)$ :  $T = p \cdot T$  b pref (TR(S))

or, phrased differently, TR(c) is a fixpoint of the function

 $f: \mathcal{T}(A) \to \mathcal{T}(A)$  defined by  $f(T) = p \cdot T \mathbf{b} \operatorname{pref}(TR(S))$ 

We investigate some properties of this function f.

## Property 2.4.0

f is upward continuous and (hence) monotonic.

#### Proof

f is the composite of the functions  $g: \mathcal{T}(A) \to \mathcal{T}(p \cdot A)$  defined by  $g(T) = p \cdot T$  and  $h: \mathcal{T}(p \cdot A) \to \mathcal{T}(A)$  defined by h(U) = U b pref(TR(S)). Function g is just a renaming. It is a lattice isomorphism and has all junctivity properties.

From Theorem 1.6.10 we have that h is upward continuous. Hence, f is upward continuous.

(End of Proof)

From Property 2.4.0, Theorem 1.6.14 (Knaster-Tarski) and Theorem 1.6.15 we infer

### Property 2.4.1

f has a least fixpoint and a greatest fixpoint.

The least fixpoint of f equals (LUB  $i : i \ge 0$ :  $f^{i}(STOP(A))$ ).

(End of Property)

The process of component c is defined as the least fixpoint of f, i.e.

 $TR(c) = (LUBi: i \ge 0: f^{i}(STOP(A)))$ 

The following property is useful in calculating the least fixpoint of f.

# Property 2.4.2

$$f(T) = \langle A, \{t \mid t \in t pref(TR(S)) \land t \mid p \cdot A \in p \cdot tT \} \mid A \rangle$$

### Proof

We derive

f(T)  $= \{ definition of f \}$   $p \cdot T \mathbf{b} pref(TR(S)) = \{ definition of blending \}$   $(p \cdot T \mathbf{w} pref(TR(S))) \} A$   $= \{ Property 1.3.3. \mathbf{a} p \cdot T \subseteq \mathbf{a} pref(TR(S)) \}$   $< A \cup p \cdot A , \{ t \mid t \in t pref(TR(S)) \land t \rangle p \cdot A \in p \cdot tT \} > \uparrow A$   $= \{ definition of projection \}$   $< A , \{ t \mid t \in t pref(TR(S)) \land t \rangle p \cdot A \in p \cdot tT \} \uparrow A >$ 

(End of Proof)

## Example 2.4.3

```
Component sem is defined by
```

```
com sem(a,b):
   sub p : sem bus
   ((a | p·b); (p·a | b))*
   moc
```

We derive

```
f(STOP(\{a,b\}))
= \{ definition of f \}
STOP(\{p \cdot a, p \cdot b\}) \mathbf{b} pref(TR((a + p \cdot b); (p \cdot a + b))^*)
= \{ definition of SEM_1 \}
STOP(\{p \cdot a, p \cdot b\}) \mathbf{b} SEM_1(\{a, p \cdot b\}, \{p \cdot a, b\})
= \{ calculus \}
SEM_1(a, b)
```

and for  $k, k \ge 1$ .

```
f(SEM_k(a,b))
```

```
= \{ \text{ definition of } f \}

SEM_k (p \cdot a, p \cdot b) \mathbf{b} SEM_1(\{a, p \cdot b\}, \{p \cdot a, b\}) 
= \{ \text{ Theorem 1.4.7} \}
```

```
SEM_{k+1}(a, b)
```

Hence,  $TR(sem) = (LUB \ k : k \ge 0 : SEM_k(a, b)) = SEM(a, b)$ .

Using the distribution of the semicolon through the bar (Property 2.1.3) one may rewrite the command of sem, yielding

 $(a;b|a;p\cdot a|p\cdot b;b|p\cdot b;p\cdot a)^*$ 

Denoting this command by S, we have

```
u p \cdot b p \cdot a v \in tTR(S) \Rightarrow uv \in tTR(S) for any traces u and v.
```

and also

 $u p \cdot b p \cdot a v \in tp \cdot SEM_k(a, b) \Rightarrow uv \in tp \cdot SEM_k(a, b)$ 

From these relations and the fact that  $p \cdot b$  and  $p \cdot a$  are compound symbols (removed under blending), we infer that the alternative  $p \cdot b$ ;  $p \cdot a$  of command S can be omitted.

#### This yields

```
com sem(a,b):
    sub p : sem bus
    (a;b|a;p•a|p•b;b)*
moc
```

Command SO of this program has the property that for any  $t, t \in t \operatorname{pref}(TR(SO))$ , the number of consecutive compound symbols in t is bounded (by two), whereas in the previous command there is no upper bound. In Chapter 5 we discuss such distinctions in more detail.

(End of Example)

#### Example 2.4.4

We change component sem (cf. Example 2.4.3) into component zsem that has alphabet  $\{a, b, z\}$  where z indicates that the lead of a's over b's equals zero. Hence, TR(zsem) should satisfy TR(zsem) = T, where T is defined by

$$\mathbf{a}T = \{a, b, z\}$$
$$\mathbf{t}T = \{t \mid t \in \{a, b, z\}^* \land t \upharpoonright \{a, b\} \in \mathbf{t}SEM(a, b) \land (\mathbf{A} \ s : sz \leq t : l(s \upharpoonright a) - l(s \upharpoonright b) = 0)\}$$

We propose a component of the form

```
com zsem(a,b,z):
  sub p:zsem bus
  S
  moc
```

```
We first consider command SO of sem: SO = (a; b \mid a; p \cdot a \mid p \cdot b; b)^*
For SO the following relations hold.
```

$$l(t \uparrow a) - l(t \uparrow b) = l(t \uparrow p \cdot a) - l(t \uparrow p \cdot b) \quad \text{if } t \in tTR(SO)$$
$$l(t \uparrow a) - l(t \uparrow b) = l(t \uparrow p \cdot a) - l(t \uparrow p \cdot b) + 1 \quad \text{if } t \in tpref(TR(SO)) \setminus tTR(SO)$$

Inspired by these relations (and noticing that  $l(\epsilon \mid a) - l(\epsilon \mid b) = 0$ ) we propose

 $S = z^{*}; (a; b | a; p \cdot a | p \cdot b; b | p \cdot z; z)^{*}$ 

Computation of  $f(STOP(\{a, b, z\}))$ , where f is the function associated with *zsem*, yields  $pref(TR(z^*; (a; b)^*))$ .

Some more calculations give rise to the conjecture

 $tf^{k}(STOP(\{a,b,z\})) = \{t \mid t \in \{a,b,z\}^{*} \land t \mid \{a,b\} \in tSEM_{k}(a,b) \land (A s : sz \leq t : s \mid \{a,b\} \in tSEM_{k-1}(a,b) \land l(s \mid a) - l(s \mid b) = 0)\}$ 

In view of our computation of TR(sem), the conjunct  $t \mid \{a, b\} \in tSEM_k(a, b)$  is not surprising. The last conjunct, however, is complicated and we use a different way to compute (LUB  $k : k \ge 0$ :  $f^k(STOP(\{a, b, z\}))$ ).

For  $k, k \ge 0$ , process  $T_k$  is defined by

 $\mathbf{a}T_k = \{a, b, z\}$  $\mathbf{t}T_k = \{t \mid t \in \{a, b, z\}^* \land t \upharpoonright \{a, b\} \in \mathbf{t}SEM_k(a, b) \land (\mathbf{A} \ s : sz \leq t : l(s \upharpoonright a) - l(s \upharpoonright b) = 0)\}$ 

Then  $T_0 = \langle \{a, b, z\}, \{z\}^* \rangle$  and  $T_1 \supseteq pref(TR(z^*; (a; b)^*; z^*)),$ 

hence,

 $T_0 \subseteq f(STOP(\{a, b, z\})) \subseteq T_1$ 

Moreover,

 $T = (\mathbf{LUB} \ k : k \ge 0 : T_k)$ 

We prove  $f(T_k) = T_{k+1}$ . Let  $k \ge 0$ .

Due to the similarity of sem and zsem, we prove only that for all  $s, s \in tf(T_k)$ , we have  $l(s \mid a) - l(s \mid b) = 0 \equiv sz \in tf(T_k)$ 

Let  $s \in tf(T_k)$ .

Since  $f(T_k) = p \cdot T_k$  b pref (TR(S)) we may take  $w, w \in t(p \cdot T_k \otimes pref(TR(S)))$ , such that  $s = w \upharpoonright \{a, b, z\}$ .

Since  $p \cdot T_k$  and pref(TR(S)) are prefix-closed we assume that w does not end on a compound symbol. Notice that (Property 1.3.3)

 $w \in \mathbf{t}(p \cdot T_k \mathbf{w} \operatorname{pref}(TR(S))) \equiv w \in \mathbf{t}\operatorname{pref}(TR(S)) \land w \upharpoonright \{p \cdot a, p \cdot b, p \cdot z\} \in \mathbf{t} p \cdot T_k$ 

We derive

$$l(s \mid a) - l(s \mid b) = 0$$

$$= \{s = w \mid \{a, b, z\}\}$$

$$l(w \mid a) - l(w \mid b) = 0$$

$$= \{w \in t pref(TR(S)), hence \ l(w \mid p \cdot a) - l(w \mid p \cdot b) \leq l(w \mid a) - l(w \mid b)\}$$

$$l(w \mid p \cdot a) - l(w \mid p \cdot b) \leq 0 \land l(w \mid a) - l(w \mid b) = 0$$

$$= \{w \mid \{p \cdot a, p \cdot b\} \in tSEM_k(p \cdot a, p \cdot b)\}$$

$$l(w \mid p \cdot a) - l(w \mid p \cdot b) = 0 \land l(w \mid a) - l(w \mid b) = 0$$

```
{ structure of S, w does not end in p \cdot z }
   =
       l(w \upharpoonright p \cdot a) - l(w \upharpoonright p \cdot b) = 0 \land w \in tTR(S)
              \{w \mid \{p \cdot a, p \cdot b, p \cdot z\} \in t_p \cdot T_k, definition of T_k \}
   =
       (w \upharpoonright \{p \cdot a, p \cdot b, p \cdot z\}) p \cdot z \in t_p \cdot T_k \land w \in tTR(S)
              { definition of projection, structure of S }
   =
       w p \cdot z z^{\uparrow} \{ p \cdot a, p \cdot b, p \cdot z \} \in t p \cdot T_k \land w p \cdot z z \in t pref(TR(S))
              { definition of weaving }
   =
       w p \cdot z \ z \in t(p \cdot T_k \ w \ pref(TR(S)))
               \{w\} \{a, b, z\} = s, structure of S, w does not end in a compound symbol \}
   =
       sz \in t(p \cdot T_k \mathbf{b} pref(TR(S)))
             \{ definition of f \}
   =
       sz \in tf(T_k)
Hence, f(T_k) = T_{k+1}
Finally, we derive
       T_0 \subseteq f(STOP(\{a, b, z\})) \subseteq T_1
   \Rightarrow { f is monotonic }
       (\mathbf{LUB}\ k: k \ge 0: f^k(T_0)) \subseteq (\mathbf{LUB}\ k: k \ge 1: f^k(STOP(\{a, b, z\})))
                                                             \subseteq (\mathbf{LUB} \, k : k \ge 0 : f^k(T_1))
   =
               \{f(T_k) = T_{k+1}, \text{ definition of } zsem \}
```

```
(\mathbf{LUB}\ k: k \ge 0: T_k) \subseteq TR(zsem) \subseteq (\mathbf{LUB}\ k: k \ge 1: T_k)
```

```
= { definition of T }
```

```
T \subseteq TR(zsem) \subseteq T
```

```
= \{ antisymmetry of \subseteq \}
```

```
TR(zsem) = T
```

(End of Example)

The theory of this section is easily extended to components with more than one subcomponent of the same type and to components with previously defined subcomponents as well.

E.g., component c defined by

```
com c(A):
    sub p,q:c,r:d bus
    S
    moc
```

has trace structure (LUB  $k : k \ge 0$ :  $f^k(STOP(A))$ ) where  $f: \mathcal{T}(A) \to \mathcal{T}(A)$  is defined by

$$f(T) = p \cdot T$$
 b  $q \cdot T$  b  $r \cdot TR(d)$  b  $pref(TR(S))$ 

### Exercises

Determine the process of component cat defined by com cat (a, b):

**sub** p : cat **bus**  $(a; p \cdot a)^*; a; b; (p \cdot b; b)^*$ **moc** 

- 1. Derive a component that represents an integer value. The initial value is zero. The alphabet is  $\{a, b, z\}$  where a denotes an increment by one, b denotes a decrement by one, and z denotes 'the value equals zero'.
- 2. A binary bag is a component that accepts zeroes and ones. A previously stored zero or one may be retrieved. Give a formal specification of a process that specifies such a bag, and derive a component according to that specification.
- 3. Prove that component sem defined by

```
com \ sem(a,b):
sub \ p: sem \ bus
a;((p \cdot a; a \mid b); (a \mid p \cdot b; b))^*
moc
has trace structure SEM(a,b).
```

Determine the least and the greatest fixpoints of the functions associated with com c(a,b): sub p:c bus S moc where S is given by

(i)  $(a; p \cdot a; p \cdot b; b)^*$ 

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Exercises

- (ii) (a;p⋅a;b;p⋅b)\*
  (iii) (p⋅a;a;b;p⋅b)\*
- (iv)  $(a;b;p\cdot a;p\cdot b)^*$
- (v)  $(a;b;p\cdot b;p\cdot a)^*$

(End of Exercises)

#### 2.5 Unique fixpoints of recursive components

In this section we take a closer look at the fixpoints of the function associated with a directly recursive component. A generalization of the theory of this section can be found in [11]. There is, however, a difference in the lattices that are considered. Let component c be defined by

```
com c(A):
  sub p:c bus
  S
  moc
```

and let  $f : \mathcal{T}(A) \to \mathcal{T}(A)$  be the associated function, i.e.

 $f(T) = p \cdot T \mathbf{b} pref(TR(S)).$ 

We study conditions under which f has exactly one fixpoint.

First we switch from processes to trace sets. For the sake of brevity we define trace set U by  $U = t_{pref}(TR(S))$ .

For a fixpoint  $\langle A, V \rangle$  of f we derive

```
 \langle A, V \rangle \text{ is a fixpoint of } f 
 = \begin{cases} \text{definition of } f \end{cases} 
 \langle A, V \rangle = \langle p \cdot A, p \cdot V \rangle \text{ b } pref(TR(S)) 
 = \begin{cases} \text{Property 2.4.2, definition of } U \end{cases} 
 \langle A, V \rangle = \langle A, \{t \mid t \in U \land t \upharpoonright p \cdot A \in p \cdot V \} \upharpoonright A \rangle 
 = \begin{cases} \text{set calculus } \rbrace \\ \langle A, V \rangle = \langle A, \{t \mid t \in U \land (\mathbf{E} v : v \in V : t \upharpoonright p \cdot A = p \cdot v) \} \upharpoonright A \rangle 
 = \begin{cases} A = A \end{cases} 
 V = \{t \mid t \in U \land (\mathbf{E} v : v \in V : t \upharpoonright p \cdot A = p \cdot v) \} \upharpoonright A
```

For a non-empty prefix-closed trace set Y we define Q(Y) by

A program notation

 $Q(Y) = \{X | X \subseteq Y \land X \text{ is non-empty and prefix-closed } \}$ 

 $(Q(Y), \subseteq)$  is a complete lattice with least element  $\{\epsilon\}$  and greatest element Y.

In view of the derivation above we define  $g: Q(A^*) \rightarrow Q(A^*)$  by

$$g(V) = \{t \mid t \in U \land (\mathbf{E}v : v \in V : t \mid p \cdot A = p \cdot v)\} \upharpoonright A$$

Then the following property holds.

### Property 2.5.0

 $\langle A, V \rangle$  is a fixpoint of  $f \equiv V$  is a fixpoint of g

(End of Property)

Inspired by the computations of least fixpoints (cf. Section 2.4) we define another function  $h: Q(U) \to Q(U)$ , which is closely related to f, by

$$h(W) = \{t \mid t \in U \land (\mathbf{E} \ w : w \in W : t \mid p \cdot A = p \cdot (w \mid A))\}$$

Finally, we define two functions G and H that relate g, h,  $Q(A^*)$ , and Q(U):

 $G : Q(A^*) \to Q(U) \text{ with } G(V) = \{t \mid t \in U \land (\mathbf{E}v : v \in V : t \mid p \cdot A = p \cdot v)\}$  $H : Q(U) \to Q(A^*) \text{ with } H(W) = W \upharpoonright A$ 

We then have (cf. Figure 2.2)

# Property 2.5.1

 $g = H \circ G$  and  $h = G \circ H$ 

(End of Property)



Figure 2.2

#### Property 2.5.2

G and H are upward continuous.

#### Proof

Let  $V(i:i \ge 0)$  be an ascending chain in  $Q(A^*)$ . We derive

$$t \in G((\cup i : i \ge 0 : V(i)))$$

$$= \{ \text{ definition of } G \}$$

$$t \in U \land (\mathbf{E} v : v \in (\cup i : i \ge 0 : V(i)) : t^{\dagger} p \cdot A = p \cdot v \}$$

$$= \{ \text{ definition of union} \}$$

$$t \in U \land (\mathbf{E} v : (\mathbf{E} i : i \ge 0 : v \in V(i)) : t \upharpoonright p \cdot A = p \cdot v )$$

$$= \{ \text{ predicate calculus} \}$$

$$(\mathbf{E} i : i \ge 0 : t \in U \land (\mathbf{E} v : v \in V(i) : t \upharpoonright p \cdot A = p \cdot v))$$

$$= \{ \text{ definition of } G \}$$

$$(\mathbf{E} i : i \ge 0 : t \in G(V(i)))$$

$$= \{ \text{ set calculus} \}$$

$$t \in (\bigcup i : i \ge 0 : G(V(i)))$$

Hence,  $G((\cup i : i \ge 0 : V(i))) = (\cup i : i \ge 0 : G(V(i)))$ .

The upward continuity of H is a consequence of Corollary 1.6.5 (projection is upward continuous).

(End of Proof)

From Property 2.5.1 and Property 2.5.2 we deduce

## Property 2.5.3

g and h are upward continuous

(End of Property)

The following theorem shows how the fixpoints of g and h are related.

## Theorem 2.5.4

0 V is a fixpoint of  $g \Rightarrow G(V)$  is a fixpoint of h

1 W is a fixpoint of  $h \Rightarrow H(W)$  is a fixpoint of g

2 The poset of fixpoints of g is isomorphic to the poset of fixpoints of h

### Proof

0. Assume V is a fixpoint of g. We derive

h(G(V))= { Property 2.5.1 }  $G \circ H(G(V))$ 

= { Property 2.5.1 }  

$$G(g(V))$$
  
= { V is a fixpoint of g  
 $G(V)$ 

1. Similar

2. For a fixpoint V of g we have  $H \circ G(V) = g(V) = V$ . For a fixpoint W of h we have  $G \circ H(W) = h(W) = W$ .

}

Hence, G and H are bijections between the fixpoints of g and those of h, the one being the inverse of the other.

Furthermore (Property 2.5.2), both G and H are monotonic.

(End of Proof)

Since g and h are upward continuous, both have a least fixpoint and a greatest fixpoint (Knaster-Tarski).

The least fixpoint of h equals  $(\bigcup i : i \ge 0 : h^i(\{\epsilon\}))$  and is denoted by  $\mu h$ . The greatest fixpoint of h is denoted by  $\nu h$ . Since  $\mu h$  is the greatest lower bound of all fixpoints of h, we have  $\mu h \subseteq \nu h$ .

Application of Property 2.5.0 and Theorem 2.5.4 yields

# Property 2.5.5

f has one fixpoint  $\equiv \nu h \subseteq \mu h$ 

(End of Property)

We have now obtained a very nice result. From the text of component c it is clear that only the structure of command S can play a role. And indeed, we have shown that all information is in the function h which was defined by (replacing U by tpref (TR(S)))

$$h: Q(tpref(TR(S))) \rightarrow Q(tpref(TR(S)))$$
$$h(W) = \{t \mid t \in tpref(TR(S)) \land (Ew: w \in W: t \upharpoonright p \cdot A = p \cdot (w \upharpoonright A))\}$$

The following theorem has also been proved in [11].

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### Theorem 2.5.6

If  $(A u : u \in vh \land u \upharpoonright A \neq \epsilon : (E w : w \in vh : u \upharpoonright A = w \upharpoonright A \land l(w \upharpoonright p \cdot A) < l(w \upharpoonright A)))$ then f has exactly one fixpoint.

### Proof

Assume that the given condition holds (referred to as 'assumption'). We prove by induction on  $l(u | p \cdot A)$  that  $u \in vh \Rightarrow u \in \mu h$ . The theorem then follows from Property 2.5.5.

**Base**  $u \upharpoonright p \cdot A = \epsilon$ 

From  $h(\{\epsilon\}) = \{t \mid t \in t \text{ pref}(TR(S)) \land t \mid p \cdot A = \epsilon\}$  we conclude  $u \in h(\{\epsilon\})$ , and hence,  $u \in (\bigcup i : i \ge 0 : h^i(\{\epsilon\})) = \mu h$ 

Step  $l(u \nmid p \cdot A) > 0$ 

We derive

$$u \in vh$$

$$= \{vh \text{ is a fixpoint of } h\}$$

$$u \in h(vh)$$

$$= \{definition \text{ of } h, u \in vh \subseteq tpref(TR(S))\}$$

$$(E v : v \in vh : u \upharpoonright p \cdot A = p \cdot (v \upharpoonright A))$$

$$= \{assumption, l(u \upharpoonright p \cdot A) > 0, \text{ hence } v \upharpoonright A \neq \epsilon\}$$

$$(E v : v \in vh : u \upharpoonright p \cdot A = p \cdot (v \upharpoonright A) \land (E w : w \in vh : v \upharpoonright A = w \upharpoonright A \land l(w \upharpoonright p \cdot A) < l(w \upharpoonright A)))$$

$$\Rightarrow \{\text{ predicate calculus}\}$$

$$(E w : w \in vh : u \upharpoonright p \cdot A = p \cdot (w \upharpoonright A) \land l(w \upharpoonright p \cdot A) < l(u \upharpoonright p \cdot A)))$$

$$\Rightarrow \{\text{ induction hypothesis}\}$$

$$(E w : w \in vh : u \upharpoonright p \cdot A = p \cdot (w \upharpoonright A) \land w \in \mu h)$$

$$= \{\mu h \subseteq vh\}$$

$$(E w : w \in \mu h : u \upharpoonright p \cdot A = p \cdot (w \upharpoonright A))$$

$$= \{\text{ definition of } h\}$$

$$u \in \mu h$$

(End of Proof)

It is, in general, not easy to compute  $\nu h$ . We weaken Theorem 2.5.6 to a theorem that is more easily applied. The next theorem can also be found in [20].

#### Theorem 2.5.7

If 
$$(A u : u \in t pref(TR(S)) : l(u \mid p \cdot A) \leq l(u \mid A))$$
 then f has exactly one fixpoint.

Proof

Assume that the given condition holds. We show that the condition of Theorem 2.5.6 holds as well. We derive

```
u \in vh \land u^{\dagger}A \neq \epsilon
            { calculus }
=
    u \in vh \land (\mathbf{E} s, t, a : a \in A : u = sat \land t \land A = \epsilon)
⇒
            \{\nu h \text{ is prefix-closed }\}
    (\mathbf{E} \ s \ a \ ; a \in A \ ; u^{\uparrow}A = sa^{\uparrow}A \ \land \ sa \in \nuh \ \land \ s \in \nuh)
            \{ assumption applied to s \}
⇒
    (\mathbf{E} s, a : a \in A : u \mid A = sa \mid A \land sa \in vh \land l(s \mid p \cdot A) \leq l(s \mid A))
            { property of projection and length }
=
    (\mathbf{E} s, a : a \in A : u^{\uparrow}A = sa^{\uparrow}A \land sa \in vh \land l(sa^{\uparrow}p \cdot A) < l(sa^{\uparrow}A))
            { predicate calculus }
⇒
    (\mathbf{E} w : w \in vh : u \mid A = w \mid A \land l(w \mid p \cdot A) < l(w \mid A))
```

(End of Proof)

## Example 2.5.8

Component ex is defined by

```
com ex(a):
   sub p : ex bus
   (a : p · a)*
   moc
```

Component ex satisfies the condition of Theorem 2.5.7.

Hence, any solution of  $T = p \cdot T$  b pref  $(TR((a; p \cdot a)^*))$  is the least solution of it. We show that RUN(a) is a solution.

 $RUN(p \cdot a) \mathbf{b} pref(TR((a; p \cdot a)^*))$   $= \{ Property 1.4.2.3 \}$   $pref(TR((a; p \cdot a)^*)) \upharpoonright \{a\}$   $= \{ calculus \}$  RUN(a)

Hence, TR(ex) = RUN(a)

(End of Example)

#### Example 2.5.9

This example demonstrates that the condition of Theorem 2.5.7 is not necessary.

com ex(a,b): sub p : ex bus (a;p·b | p·a;b) moc

Trace  $p \cdot a \ b$  does not satisfy the requirement of Theorem 2.5.7. However,  $h(\{\epsilon\}) = \{\epsilon, a\}, h(\{\epsilon, a\}) = \{\epsilon, a, p \cdot a, p \cdot a \ b\}$  and  $h(\{\epsilon, a, p \cdot a, p \cdot a \ b\}) = \{\epsilon, a, p \cdot a, p \cdot a \ b, a \ p \cdot b\} = tpref(TR(S))$ 

Hence,  $\mu h = \nu h = t \operatorname{pref}(TR(S))$ : we have exactly one fixpoint.

(End of Example)

#### Example 2.5.10

This example demonstrates that Theorem 2.5.7 is indeed weaker than Theorem 2.5.6.

```
com ex(a):

sub : ex bus

(a | p \cdot a)^*

moc
```

The condition of Theorem 2.5.7 is not satisfied: the lead of compound symbols over simple symbols is unbounded. The greatest fixpoint of h equals  $RUN(a, p \cdot a)$  and for all  $t, t \in tpref(TR(S))$ , we have  $t \upharpoonright \{a\} \in tpref(TR(S))$ . Hence, the condition of Theorem 2.5.6 is satisfied and TR(ex) = RUN(a).

(End of Example)

For a discussion of other forms of recursion we recommend [11].

## Exercises

- 0. Prove that for g, h, G, and H as defined in this section
  - (i)  $h(W) \land A = g(W \land A)$
  - (ii)  $G \circ g = h \circ G$

1. Prove that component cat defined by

com cat(a,b): sub p:cat bus (a:p·a)\*; a;b;(p·b;b)\* moc

has a unique fixpoint, viz.  $\langle \{a, b\}, \{t \mid (\mathbf{E} m, n : 0 \leq m \leq n : t = a^n b^m) \rangle \rangle$ .

2. Determine the process of

```
com rem(a,b):

sub p:rem bus

a:((p \cdot a; a | b); (a | p \cdot b; b))^*

moc
```

3. Let  $f : \mathcal{T}(A) \to \mathcal{T}(A)$  be upward continuous and let  $T, T \in \mathcal{T}(A)$ , be a fixpoint of f such that

 $(\mathbf{A} t : t \in \mathbf{t} T \land t \neq \epsilon : (\mathbf{E} s : s \in \mathbf{t} T : l(s) < l(t) \land t \in \mathbf{t} f(\langle A, pref(\{s\}) \rangle))$ 

Prove that T is the least fixpoint of f. Apply the above to the recursive component with alphabet  $\{a, b\}$  and command  $(a; p \cdot a \mid a; b \mid p \cdot b; b)^*$ .

(End of Exercises)

# 3 From specification to program text

#### 3.0 Introduction

As we have seen in the previous chapters there are many ways in which a process may be specified. One may use enumeration, a state graph, a program text or a predicate. A predicate specifies what traces do belong to the trace set of a process, whereas a program text suggests how the traces of the process may be generated.

In this chapter we formalize the notion of a specification. Furthermore we present some theorems that are useful in the derivation of a program text from such a specification.

#### 3.1 Specifications

A specification of a process is a pair  $\langle A, P \rangle$ , where A is an alphabet and P is a predicate on  $A^*$  such that  $P(\epsilon)$  holds.

Specification  $\langle A, P \rangle$  specifies the process

 $\langle A, \{t \mid t \in A^* \land (A s : s \leq t : P(s)) \} >$ 

### Note

Let  $\langle A, P \rangle$  specify T. From  $P(\epsilon)$  we infer  $\epsilon \in tT$ . For any  $t, t \in A^*$ , we have

$$(\mathbf{A} \ s : s \leq t : P(s))$$

$$= \{t \in A^*\}$$

$$(\mathbf{A} \ s : s \leq t : s \in A^* \land P(s))$$

$$= \{\text{calculus, transitivity of } \leq \}$$

$$(\mathbf{A} \ s : s \leq t : s \in A^* \land (\mathbf{A} \ v : v \leq s : P(v)))$$

Hence,  $\langle A, P \rangle$  specifies a process, i.e. a non-empty prefix-closed trace structure.

(End of Note)

Instead of using a lambda-notation like  $\langle A, (\lambda t : t \in A^* : P(t)) \rangle$  we use the notation  $\langle A, t : P(t) \rangle$ .

### Example 3.1.0

 $SEM_1(a,b) \text{ is specified by } < \{a,b\}, t: 0 \le l(t \upharpoonright a) - l(t \upharpoonright b) \le 1 >$  $SEM(a,b) \text{ is specified by } < \{a,b\}, t: 0 \le l(t \upharpoonright a) - l(t \upharpoonright b) >$ 

 $< \{a\}, t: l(t) \text{ is even } > \text{ specifies } STOP(a)$ 

(End of Example)

The following property is useful when one wants to enumerate the traces of a process given by a specification, up to some fixed length.

#### Property 3.1.1

Let  $\langle A, P \rangle$  be a specification of T. Then T is the least solution of

 $U \in \mathcal{T}(A): (A t, a : t \in tU \land a \in A : P(ta) \Rightarrow ta \in tU)$ 

### Proof

For any  $t, t \in tT$ , and symbol  $a, a \in A$ , we have

$$t \in tT \land a \in A \land P(ta)$$

$$= \{ \langle A, P \rangle \text{ specifies } T \}$$

$$(A s : s \leq t : P(s)) \land t \in A^* \land a \in A \land P(ta)$$

$$= \{ \text{ calculus} \}$$

$$(A s : s \leq ta : P(s)) \land ta \in A^*$$

$$= \{ \langle A, P \rangle \text{ specifies } T \}$$

$$ta \in tT$$

Hence, T is a solution of the equation. Let  $U, U \in \mathcal{T}(A)$ , be a solution. By induction on the length of t we prove that for all  $t, t \in tT$ , we have  $t \in tU$ .

**Base**  $t = \epsilon$ . Since  $U \in \mathcal{T}(A)$ , we have  $\epsilon \in tU$ .

Step t = sa with  $a \in A$ . We derive  $sa \in tT$   $= \{T \text{ is prefix-closed} \}$   $s \in tT \land a \in A \land sa \in tT$  $\Rightarrow \{ \text{ induction hypothesis} \}$ 

 $s \in tU \land a \in A \land sa \in tT$ 

```
\Rightarrow \{ < A , P > \text{specifies } T \}
s \in tU \land a \in A \land P(sa)
\Rightarrow \{ U \text{ is a solution of the equation} \}
sa \in tU
```

(End of Proof)

Let T be specified by  $\langle A, P \rangle$ . From the property above we infer that tT is determined by the following rules.

- (i)  $\epsilon \in tT$
- (ii)  $t \in tT \land a \in A \land P(ta) \Rightarrow ta \in tT$
- (iii) tT contains no other traces then those that belong to it on account of (i) and (ii).

### Example 3.1.2

The traces of length at most three of the process specified by

 $< \{a, b\}, t: 2 \cdot l(t \mid a) - l(t \mid b) < 2 >$ 

are  $\epsilon$ , b, ba, bb, bab, bba and bbb.

(End of Example)

### Property 3.1.3

Let  $\langle A, P \rangle$  be a specification of T. Then T is the greatest solution of

 $U \in \mathcal{T}(A)$ :  $(\mathbf{A} t : t \in \mathfrak{t} U : P(t))$ 

## Proof

We derive

<A, P> specifies T ⇒ { definition of 'specifies' } (A t : t ∈ tT : P(t))

Hence, T is a solution. For any  $U, U \in \mathcal{T}(A)$ , we have

 $(\mathbf{A} t : t \in tU : P(t))$ = { U is prefix-closed,  $\mathbf{a}U = A$  }  $(\mathbf{A} t : t \in \mathbf{t}U : t \in \mathbf{A}^* \land (\mathbf{A} s : s \leq t : P(s)))$   $= \{ \langle \mathbf{A}, P \rangle \text{ specifies } T \}$   $(\mathbf{A} t : t \in \mathbf{t}U : t \in \mathbf{t}T)$   $= \{ \mathbf{a}T = \mathbf{a}U \}$   $U \subseteq T$ 

(End of Proof)

We now list some examples that are used in the next sections. All these examples involve storage and retrieval of zeroes and ones. We use the following symbols.

a0 : a zero is stored
a1 : a one is stored
b0 : a zero is retrieved
b1 : a one is retrieved

## Example 3.1.4 (bounded bag)

For natural number k = k-bounded bag is specified by

 $< \{a0, a1, b0, b1\}, t: l(t \mid b0) \le l(t \mid a0)$   $\land l(t \mid b1) \le l(t \mid a1)$  $\land 0 \le l(t \mid \{a0, a1\}) - l(t \mid \{b0, b1\}) \le k$ 

>

(End of Example)

### Example 3.1.5 (unbounded bag)

An unbounded bag is specified by

$$< \{a0, a1, b0, b1\}, t: l(t \mid b0) \leq l(t \mid a0) \land l(t \mid b1) \leq l(t \mid a1) >$$

(End of Example)

### Example 3.1.6 (unbounded sorter)

An unbounded sorter is specified by

 $< \{a0, a1, b0, b1\}, t: l(t \upharpoonright b0) \le l(t \upharpoonright a0) \land l(t \upharpoonright b1) \le l(t \upharpoonright a1)$  $\land (\mathbf{A} \ s: t = sb1: l(s \upharpoonright a0) = l(s \upharpoonright b0))$ >

(End of Example)

## Exercises

0. Let  $\langle A, P \rangle$  be a specification. Show that RUN(A) is the greatest solution of

 $U \in \mathcal{T}(A): (A t, a : t \in tU \land a \in A : P(ta) \Rightarrow ta \in tU)$ 

Show that STOP(A) is the least solution of

 $U \in \mathcal{T}(A): \quad (\mathbf{A} \ t : t \in \mathbf{t} U : P(t))$ 

- 1. Specify a k-bounded sorter (cf. Example 3.1.6).
- 2. Extend the specification of a bag (Example 3.1.5) such that symbol *e* corresponds to 'the bag is empty'.
- 3. Give a specification of the following mechanisms.
  - (i) A binary first-in first-out queue.
  - (ii) The mechanism accepts a series of zeroes followed by a one, after which it delivers the same number of zeroes followed by a one.
  - (iii) The mechanism generates any sequence of a's, b's, and c's in which no two adjacent symbols are equal.
  - (iv) The mechanism generates the sequence of positive numbers as follows. First one a is generated, then two a's are generated, and so on. Between each sequence of a's a b is generated. Typical traces are a, aba, and abaabaaaba.
  - (v) The mechanism represents a natural number, initially zero. Possible events are
    - u: increment value by one (up)
    - d: decrement value by one (down)
    - z: the value equals zero (zero)
  - (vi) The same as (v) but now negative values are allowed: the mechanism represents an integer.

(End of Exercises)

### 3.2 The Conjunction-Weave Rule

In this section we investigate the relation between processes and their weave, in terms of specifications. Our first theorem is called the Conjunction-Weave Rule, abbreviated as CW-rule.

Theorem 3.2.0 (CW-rule)

Let  $\langle A, P \rangle$  and  $\langle B, Q \rangle$  be specifications of processes T and U respectively. Then T w U is specified by

 $\langle A \cup B, t : P(t \upharpoonright A) \land Q(t \upharpoonright B) \rangle$ 

#### Proof

 $\langle A \cup B, t: P(t \mid A) \land Q(t \mid B) \rangle$  is a specification, since

 $P(\epsilon \mid A) \land Q(\epsilon \mid B)$ 

= { definition of projection }

 $P(\epsilon) \wedge Q(\epsilon)$ 

=  $\{ \langle A, P \rangle \text{ and } \langle B, Q \rangle \text{ are specifications } \}$ 

true

Furthermore,  $\mathbf{a}(T \mathbf{w} U) = A \cup B$  and for any  $t, t \in (A \cup B)^*$ , we have

$$t \in t(T \le U)$$

$$= \{ \text{ definition of weaving } \}$$

$$t \upharpoonright A \in tT \land t \upharpoonright B \in tU$$

$$= \{  \text{specifies } T \text{ and } \text{specifies } U \}$$

$$(A s : s \leq t \upharpoonright A : P(s)) \land (A s : s \leq t \upharpoonright B : Q(s))$$

$$= \{ \text{Property } 1.1.4.3 \}$$

$$(A s : s \leq t : P(s \upharpoonright A)) \land (A s : s \leq t : Q(s \upharpoonright B))$$

$$= \{ \text{predicate calculus } \}$$

$$(A s : s \leq t : P(s \upharpoonright A) \land Q(s \upharpoonright B))$$

(End of Proof)

### Example 3.2.1

An unbounded bag is specified by

 $< \{a0, a1, b0, b1\}, t: l(t \mid b0) \leq l(t \mid a0) \land l(t \mid b1) \leq l(t \mid a1) >$ 

We derive component bag such that TR(bag) is the process specified above. From the specification of SEM(a,b), viz.  $\langle \{a,b\}, t: l(t \mid b) \leq l(t \mid a) \rangle$ , and the CW-rule we infer

$$TR(bag) = SEM(a0, b0) \le SEM(a1, b1)$$

Since  $\{a0, b0\} \cap \{a1, b1\} = \emptyset$ , we may replace this weave by a blend:

TR(bag) = SEM(a0, b0) b SEM(a1, b1)

These observations lead to the following solution in which sem is the component of Example 2.4.3.

```
com bag(a0, a1, b0, b1):

sub p,q: sem bus

[p \cdot a = a0, p \cdot b = b0, q \cdot a = a1, q \cdot b = b1]

\epsilon

moc
```

(End of Example)

In the example above we replaced a weave by a blend which is allowed on account of Property 1.4.0. The following theorem, also called the Composition Rule, shows a more general method.

### Theorem 3.2.2 (Composition Rule)

Let c and d be components with alphabets A and B respectively. Let  $A \cup B = \{x_0, \ldots, x_{n-1}\}$  and let component cd be defined by

com  $cd(A \cup B)$ : sub p:c,q:d bus  $(S_0 | \cdots | S_{n-1})^*$ moc

where for  $i, 0 \le i < n$ ,  $S_i = p \cdot x_i; x_i$  if  $x_i \in A \setminus B$   $S_i = q \cdot x_i; x_i$  if  $x_i \in B \setminus A$  $S_i = p \cdot x_i, q \cdot x_i; x_i$  if  $x_i \in A \cap B$ 

Then  $TR(cd) = TR(c) \le TR(d)$ 

#### Proof

The alphabets of TR(cd) and  $TR(c) \le TR(d)$  are equal, viz.  $A \cup B$ . Let S denote the command of cd. We compute

TR(cd)

= { definition of the process of a component }

$$(p \cdot TR(c) \le q \cdot TR(d) \le pref(TR(S))) \land (A \cup B)$$

= { structure of S , compound symbols are removed by  $(A \cup B)$  }

 $(p \cdot TR(c) \le q \cdot TR(d) \le TR(S))^{\uparrow}(A \cup B)$ 

From the structure of S we infer

$$t \in tTR(S) \implies t \upharpoonright p \cdot A = p \cdot (t \upharpoonright A) \land t \upharpoonright q \cdot B = q \cdot (t \upharpoonright B)$$

Hence,

$$t \in t(p \cdot TR(c) \le q \cdot TR(d) \le TR(S))$$

$$\Rightarrow \{ \text{definition of weaving} \}$$

$$t \upharpoonright p \cdot A \in tp \cdot TR(c) \land t \upharpoonright q \cdot B \in tq \cdot TR(d) \land t \in tTR(S) \}$$

$$\Rightarrow \{ \text{structure of } S. \text{ see above} \}$$

$$t \upharpoonright p \cdot A \in tp \cdot TR(c) \land t \upharpoonright q \cdot B \in tq \cdot TR(d) \land t \upharpoonright p \cdot A = p \cdot (t \upharpoonright A) \land t \upharpoonright q \cdot B = q \cdot (t \upharpoonright B) \}$$

$$\Rightarrow \{ \text{substitution} \}$$

$$p \cdot (t \upharpoonright A) \in p \cdot tTR(c) \land q \cdot (t \upharpoonright B) \in q \cdot tTR(d) \}$$

$$= \{ \text{definition of } p \cdot \}$$

$$t \upharpoonright A \in tTR(c) \land t \upharpoonright B \in tTR(d) \}$$

Together with our computation of TR(cd) this yields

 $TR(cd) \subseteq TR(c) \leq TR(d)$ 

We are left with the proof obligation  $t(TR(c) \le TR(d)) \subseteq tTR(cd)$ . This is done by constructing a function h from  $t(TR(c) \le TR(d))$  into  $t(p \cdot TR(c) \le q \cdot TR(d) \le pref(TR(S)))$  such that  $h(t) \upharpoonright (A \cup B) = t$ 

h is defined inductively by

 $h(\epsilon) = \epsilon$   $h(ta) = h(t)p \cdot a \quad \text{if } a \in A \setminus B$   $h(ta) = h(t)q \cdot a \quad \text{if } a \in B \setminus A$   $h(ta) = h(t)p \cdot aq \cdot a \quad \text{if } a \in A \cap B$ 

Then, evidently,  $h(t) \in t(p \cdot TR(c) \le q \cdot TR(d) \le pref(TR(S)))$  and  $h(t) \upharpoonright (A \cup B) = t$ .

(End of Proof)

#### Example 3.2.3

A k-bounded bag is specified by (1, 0, 1, 1)

$$< \{a0, a1, b0, b1\}, t: 0 \le l(t \upharpoonright a0) - l(t \upharpoonright b0) \le k$$

$$\land 0 \le l(t \upharpoonright a1) - l(t \upharpoonright b1) \le k$$

$$\land 0 \le l(t \upharpoonright a0, a1\}) - l(t \upharpoonright b0, b1\}) \le k$$

>

For component  $bag_k$  that satisfies this specification, we have, according to the CW-rule

 $TR(bag_k) = SEM_k(a0, b0) \le SEM_k(a1, b1) \le SEM_k(\{a0, a1\}, \{b0, b1\})$ 

A component for  $SEM_k(a, b)$  is given by  $sem_k$  (Example 2.3.6).

A component for  $SEM_k(\{a0, a1\}, \{b0, b1\})$  is given by  $csem_k$  (Example 2.3.7).

Application of the Composition Rule yields a program with 3 subcomponents:

com  $bag_k(a0, a1, b0, b1)$ : sub p,q:  $sem_k, r$ :  $csem_k$  bus  $(p \cdot a, r \cdot a0; a0 | p \cdot b, r \cdot b0; b0 | q \cdot a, r \cdot a1; a1 | q \cdot b, r \cdot b1; b1)^*$ moc

From the text of  $csem_k$  in Example 2.3.7 we infer that the following component satisfies the specification as well.

```
com bag<sub>k</sub> (a0, a1, b0, b1):

sub p,q,r: sem<sub>k</sub> bus

(p·a,r·a; a0 | p·b,r·b; b0 | q·a,r·a; a1 | q·b,r·b; b1)<sup>*</sup>

moc
```

(End of Example)

### Example 3.2.4

A sorter is specified by

$$< \{a0, a1, b0, b1\}, t: 0 \le l(t \upharpoonright a0) - l(t \upharpoonright b0)$$

$$\land 0 \le l(t \upharpoonright a1) - l(t \upharpoonright b1)$$

$$\land (\mathbf{A} \ s: t = sb1: l(s \upharpoonright a0) = l(s \upharpoonright b0))$$

$$>$$

The last conjunct expresses that a one may be retrieved only if there is no zero to be retrieved.

In Example 2.4.4 we derived component zsem, that has specification:

 $\langle a, b, z \rangle, t: 0 \leq l(t \mid a) - l(t \mid b) \land (A \ s: t = sz: l(s \mid a) - l(s \mid b) = 0) \rangle$ 

which is - apart from renaming - expressed by the first and the third conjunct of the specification of *sorter*.

The second conjunct specifies SEM(a1, b1). This yields component sorter given by

com sorter (a0, a1, b0, b1):
 sub p≈ zsem, q : sem bus
 (p•a; a0 | p•b; b0 | p•z, q•b; b1 | q•a; a1)\*
moc

(End of Example)

#### Exercises

- 0. > Derive component *nodup* specified by  $\{a, b, c\}, t : (\mathbf{A} u, v : t = uava \lor t = ubvb \lor t = ucvc : v \neq \epsilon\}$
- 1. Component ebag is an unbounded bag that has additional symbol e to denote the emptiness of the bag. Give a specification for ebag and derive a program text from that specification.
- 2. Construct components that have  $\{a, b\}$  as their alphabet and that have as specification predicate:

(i) 
$$l(t \mid a) = 0$$

(ii) 
$$l(t \upharpoonright a) = l(t \upharpoonright b)$$

- (iii)  $l(t \upharpoonright a) = 0 \lor l(t \upharpoonright b) = 0$
- (iv)  $l(t \mid a) \leq l(t \mid b) \leq 5$
- (v)  $l(t \nmid a) \cdot l(t \mid b) \leq 9$
- (vi)  $l(t \mid a) + l(t \mid b) \leq 5$
- 3. Derive a program for a bounded sorter.
- 4. Component c has alphabet  $A, A = \{a_0, \ldots, a_{m-1}\}$ , and component d has alphabet  $B, B = \{b_0, \ldots, b_{n-1}\}$ .

Exercises

Component cd is defined by com  $cd(A \cup B)$ : sub p:c,q:d bus  $(p \cdot a_0; a_0| \cdots | p \cdot a_{m-1}; a_{m-1})^*$  $(q \cdot b_0; b_0 | \cdots | q \cdot b_{n-1}; b_{n-1})^*$ moc

 $(A \cap B \text{ is not necessarily empty})$ 

Prove that  $TR(cd) = TR(c) \le TR(d)$ . Compute TR(cd) if the comma in the command is replaced by a bar. Compute TR(cd) if the comma in the command is replaced by a semicolon.

(End of Exercises)

#### 3.3 The Conjunction-Blend Rule

In this section we consider an analogue of the CW-rule for the blending operator. It will turn out that the analogue is too complicated to be useful. The main purpose of this section is to show the source of the complications. Since blending equals weaving followed by projection, we first consider the projection operator.

# Property 3.3.0

Let  $\langle A, P \rangle$  be a specification of process T, and let B be an alphabet. Then

 $\langle A \cap B, t : (\mathbf{E} u : u \in A^* \land (\mathbf{A} v : v \leq u : P(v)) : t = u \land B) \rangle$ 

specifies  $T \upharpoonright B$ .

## Proof

 $\mathbf{a}(T \mid B) = A \cap B$ , and for any  $t, t \in (A \cap B)^*$ , we have

$$t \in tT \upharpoonright B$$
  
= { T \begin{aligned} B & is prefix-closed \} (A s : s &left t : s \in tT \begin{aligned} B & if t : s &left t : s

$$(\mathbf{A} \ s \ ; \ s \ \leq \ t \ : \ (\mathbf{E} \ u \ : \ u \ \in \ A^* \land \ (\mathbf{A} \ v \ : \ v \ \leq \ u \ : \ P(v \ )) \ ; \ s \ = \ u \ B \ ))$$

(End of Proof)

The predicate t:  $(A s : s \leq t : (E u : u \in A^* \land (A v : v \leq u : P(v)) : s = u \upharpoonright B))$  does not look very attractive. One might hope that the simpler one given by

 $t: (\mathbf{A} s: s \leq t: (\mathbf{E} u: u \in A^* \land P(u): s = u^{\mathsf{h}}B))$ 

would describe  $tT \upharpoonright B$  as well. Unfortunately, this is in general not true as the following example demonstrates.

#### Example 3.3.1

Process T is specified by  $\langle \{a, b\}, P \rangle$  where

 $P(t) \equiv t = \epsilon \lor (\mathbf{E} \ w : w \in \{a, b\}^* : t = wa).$ 

Then  $T = \langle \{a, b\}, \{a\}^* \rangle$  and  $T \mid b = \langle \{b\}, \{\epsilon\} \rangle$ 

For any  $n, n \ge 0$ , we have  $b^n = (b^n a)^{\dagger}b$ . Hence,  $\langle \{b\}, t: (\mathbf{E} u: u \in \{a, b\}^* \land P(u): t = u^{\dagger}b) > \text{specifies } \langle \{b\}, \{b\}^* \rangle$ .

We conclude that the specifications

 $\langle b \rangle, t: (\mathbf{E} u: u \in \{a, b\}^* \land (\mathbf{A} v: v \leq u: P(v)): t = u \upharpoonright B) \rangle$  and  $\langle b \rangle, t: (\mathbf{E} u: u \in \{a, b\}^* \land P(u): t = u \upharpoonright B) \rangle$ 

specify different processes.

(End of Example)

Combining Property 3.3.0 and the CW-rule yields

## Theorem 3.3.2 (CB-rule)

Let  $\langle A, P \rangle$  and  $\langle B, Q \rangle$  be specifications of T and U respectively. Then  $\langle A \div B, t : (\mathbf{E} u : u \in (A \cup B)^* \land (\mathbf{A} v : v \leq u : P(v \upharpoonright A) \land Q(v \upharpoonright B)) : t = u \upharpoonright (A \div B)) \rangle$ specifies  $T \mathbf{b} U$ .

(End of Theorem)

The CB-rule is not useful when deriving programs from a specification. It shows how difficult the relation between components and their blend can be. Moreover, it is the

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projection that should be blamed for it.

### Exercises

- 0. Determine a specification of  $SEM_2(a, b)$  using the CB-rule and  $SEM_2(a, b) = SEM_1(a, c)$  b  $SEM_1(c, b)$ .
- 1. For symbols a0, a1, b0, b1 and for integer  $k, k \ge 1$ , process  $BAG_k(a0, a1, b0, b1)$  has alphabet  $\{a0, a1, b0, b1\}$  and trace set

 $\{t \mid t \in \{a0, a1, b0, b1\}^* \land (\mathbf{A} \ s : s \leq t : 0 \leq l(s \mid a0) - l(s \mid b0) \leq k \\ \land 0 \leq l(s \mid a1) - l(s \mid b1) \leq k \\ \land 0 \leq l(s \mid a0, a1) - l(s \mid b0, b1) \leq k \}$ 

Prove that for all k and  $n, k \ge 1 \land n \ge 1$ : BAG<sub>k</sub>(a0, a1, b0, b1) b BAG<sub>n</sub>(b0, b1, c0, c1)  $\neq$  BAG<sub>k+n</sub>(a0, a1, c0, c1)

(End of Exercises)

#### 3.4 Context-free grammars

A trace structure T may be viewed as a language tT over alphabet aT, cf. [6]. One may wonder what kind of languages are generated by components. Some research on this topic can be found in [11]. In this section we show how a component can be constructed whose trace set corresponds to a language given by a context-free grammar. We first give an informal introduction to context-free grammars. For a detailed treatment we recommend [6].

A context-free grammar G is a quadruple,  $G = \langle A, N, S, P \rangle$ , where

A is an alphabet, the set of terminals,

N is an alphabet, the set of non-terminals,  $A \cap N = \emptyset$ ,

S is an element of N, the start symbol.

P is a finite subset of  $N \times (A \cup N)^*$ , the set of production rules

The relation  $\rightarrow$  on  $(A \cup N)^*$  is defined by  $(\alpha, \beta, \nu \in (A \cup N)^*$  and  $X \in N)$ 

 $\alpha X \beta \rightarrow \alpha \nu \beta$  if  $(X, \nu) \in P$ 

The k-fold composition of  $\rightarrow$  is denoted by  $\stackrel{k}{\rightarrow}$ .

The reflexive and transitive closure of  $\rightarrow$  is denoted by  $\stackrel{*}{\rightarrow}$ .

The language of grammar G, denoted by L(G), is defined by

 $L(G) = \{ v \mid v \in A^* \land S \xrightarrow{*} v \}$ 

Informally, a trace  $t \in A^*$  is an element of L(G) if it can be obtained by means of a systematic rewriting process on elements of  $(A \cup N)^*$  that begins with start symbol S and in which repeatedly a left-hand part of a production rule is replaced by a right-hand part until no non-terminal remains.

Let G,  $G = \langle A, N, S, P \rangle$ , be a context-free grammar.

In general, L(G) is not prefix-closed.

We construct component g with alphabet  $A \cup \{\sqrt{\}}$ , where  $\sqrt{}$  (pronounced as 'tick') is a fresh symbol, and

 $t \in L(G) \equiv t \sqrt{\epsilon t T R(g)}$ 

Since  $L(G) = \{t \mid t \in (A \cup N)^* \land S \xrightarrow{*} t\} \cap A^*$  we first construct component h, which has trace structure

 $\langle A \cup N \cup \{ \downarrow \}, pref(\{t \mid (\mathbf{E} \ u : u \in (A \cup N)^* \land S \stackrel{*}{\rightarrow} u : t = u \ \downarrow) \}) >$ 

Then g with  $aTR(g) = A \cup \{\sqrt{v}\}$  and  $tTR(g) = tTR(h) \cap (A \cup \{\sqrt{v}\})^*$  satisfies our requirements.

Since the intersection of processes with equal alphabets is equal to the weave of these processes, we have

 $TR(g) = (TR(h) \le \langle A \cup N \cup \{ \downarrow \}, (A \cup \{ \downarrow \})^* >)^{\uparrow} (A \cup \{ \downarrow \})$ 

The projection on  $A \cup \{\sqrt{}\}$  is needed to get rid of the non-terminals in the alphabet of the weave. This projection can be obtained (Property 1.4.2.3) by a blend :

$$TR(g) = (TR(h) \le \langle A \cup N \cup \{ \downarrow \}, (A \cup \{ \downarrow \})^* \rangle) \ge RUN(N)$$

Let  $A = \{a_0, \ldots, a_{m-1}\}, N = \{X_0, \ldots, X_{n-1}\}, \text{ and } P = \{P_0, \ldots, P_{k-1}\}.$ 

Component h is given by

com  $h(A \cup N \cup \{\sqrt\})$ : sub p:h bus  $S; \sqrt{|(C_0| \cdots |C_{k-1}| D_0| \cdots |D_{m-1}| E_0| \cdots |E_{n-1})^*}; p \cdot \sqrt{;} \sqrt{moc}$ 

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where S is the start symbol of G,  $C_i, 0 \le i < k$ , corresponds to  $P_i$ : if  $P_i = (X, \alpha_0 \cdots \alpha_{r-1})$  then  $C_i = p \cdot X; \alpha_0; \cdots; \alpha_{r-1},$   $D_i = p \cdot a_i; a_i \text{ for } 0 \le i < m.$  $E_i = p \cdot X_i; X_i \text{ for } 0 \le i < n.$ 

Command  $C_i$  corresponds to the application of production  $P_i$ . Command  $D_i$  corresponds to copying terminal  $a_i$ . Command  $E_i$  corresponds to copying nonterminal  $X_i$ .

Let f denote the function associated with component h. Then  $tf(STOP(A \cup N \cup \{\sqrt{\}})) = \{\epsilon, S, S \lor\}$ , and for  $k, k \ge 0$ ,

 $pref(\{t \mid (\mathbf{E} \ u : u \in (A \cup N)^* \land S \xrightarrow{k} u : t = u \ J)\}) \subseteq tf^{k+1}(STOP(A \cup N \cup \{J\})) \text{ and }$ 

 $tf^{k+1}(STOP(A \cup N \cup \{ \downarrow \})) \subseteq pref(\{t \mid (Eu : u \in (A \cup N)^* \land S \xrightarrow{*} u : t = u \downarrow)\})$ 

Hence,

$$TR(h) = \langle A \cup N \cup \{ \downarrow \}, pref(\{t \mid (E u : u \in (A \cup N)^* \land S \xrightarrow{*} u : t = u \downarrow)\}) \rangle$$

We now have to realize components c and d such that

$$TR(c) = \langle A \cup N \cup \{ \downarrow \}, (A \cup \{ \downarrow \})^* \rangle$$
 and  $TR(d) = RUN(N)$ .

Component d is defined by

com  $d(N): (X_0 | \cdots | X_{n-1})^* \mod$ 

Component c is defined by

```
com c(A \cup N \cup \{ \downarrow \}):

(a_0 | \cdots | a_{m-1} | \downarrow)^*

| (X_0; X_0), X_0, \cdots, (X_{n-1}; X_{n-1}), X_{n-1}

moc
```

The part  $(X_0; X_0), X_0, \cdots, (X_{n-1}; X_{n-1}), X_{n-1}$  has been added to include N in the alphabet of c. (It may be omitted if the requirement 'the alphabet of the command equals the alphabet of the component' is weakened to 'the alphabet of the command is a subset of the alphabet of the component')

We now have components h, c, and d, such that

 $TR(g) = (TR(h) \mathbf{w} TR(c)) \mathbf{b} TR(d)$ 

Using the Composition Rule one can easily construct g.

## Example 3.4.0

Let  $G = \langle \{a,b\}, \{S\}, S, \{S \rightarrow a, S \rightarrow bSS\} \rangle$ . Then h is given by com  $h(a,b,S,\sqrt{})$ : sub  $p^{\frac{1}{2}}h$  bus  $S: \sqrt{+(p\cdot S; a + p\cdot S; b; S; S + p\cdot a; a + p\cdot b; b + p\cdot S; S)^*}; p \cdot \sqrt{:} \sqrt{}$ moc

Components c and d are given by

com  $c(a, b, \sqrt{S}): (a + b + \sqrt{s}) + (S, S), S \mod com d(S): S^* \mod com d(S): C^*$ 

Component hc is defined as

com  $hc(a,b,\sqrt{,S})$ : sub p:h,q:c bus  $(p \cdot a,q \cdot a;a \mid p \cdot b,q \cdot b;b \mid p \cdot \sqrt{,q} \cdot \sqrt{;} \sqrt{\mid p \cdot S,q \cdot S;S})^*$ moc

According to the Composition Rule we have  $TR(hc) = TR(h) \mathbf{w} TR(c)$ .

The ultimate component g is given by

```
com g(a, b, \sqrt{}):
sub p : hc, q : d bus
[p \cdot a = a, p \cdot b = b, p \cdot \sqrt{} = \sqrt{}, p \cdot S = q \cdot S]
moc
```

(End of Example)
## Exercises

0. Let  $G = \langle \{a, b\}, \{S\}, S, \{S \rightarrow a, S \rightarrow bSS \} \rangle$ , cf. Example 3.4.0. Consider component g defined by

```
com g(a, b, \sqrt{}):

sub p:g bus

a;\sqrt{}

p \cdot a; a \mid p \cdot a; b; a; a \mid p \cdot b; b)^*; p \cdot \sqrt{}; \sqrt{}

moc
```

```
Show that g corresponds to L(G).
```

An unbounded stack of binary values can be specified by grammar G with alphabet : {a0, a1, b0, b1};
 N: {S};
 P: {S → ε, S → a0 S b0 S, S → a1 S b1 S};
 start symbol: S

Derive a component that corresponds to L(G).

(End of Exercises)

4 Deadlock

## 4.0 Introduction

Deadlock is a well-known phenomenon in the domain of concurrent processes. cf. [2]. It is usually explained in terms of shared resources. We illustrate deadlock by the following example.

Component c0 has alphabet  $\{a0, b0, p0, q0, e0, f0\}$ . The meaning of the symbols is as follows.

- a0: acquire resource A
- b0 : release resource A
- p0: acquire resource P
- q0: release resource P
- e0: initiation of a computation using resources A and P
- f0: termination of the computation initiated by e0

Component c1 has alphabet  $\{a1, b1, p1, q1, e1, f1\}$ . The symbols have the same meaning as the corresponding symbols of component c0.

Furthermore, we have components exA and exP that guarantee mutual exclusion in the use of A and P respectively. The components are given by

com c0(a0, b0, p0, q0, e0, f0):  $(a0; p0; e0; f0; b0; q0)^*$  moc com c1(a1, b1, p1, q1, e1, f1):  $(p1; a1; e1; f1; q1; b1)^*$  moc com exA(a0, a1, b0, b1):  $(a0; b0 | a1; b1)^*$  moc com exP(p0, p1, q0, q1):  $(p0; q0 | p1; q1)^*$  moc

We consider the composite U of these components:

 $U = TR(c0) \mathbf{w} TR(c1) \mathbf{w} TR(exA) \mathbf{w} TR(exP)$ 

Typical traces of tU are

a0 p0 e0 f0 b0 q0 p1 a1 e1 f1 q1 b1 a0 p0 e0 f0 b0 q0 a0 p0 e0 a0 p1 The last one, a0p1, has no extension in tU: from the command of c0 we infer that p0 is the only candidate of the set  $\{a0, b0, p0, q0, e0, f0\}$  and extension with p0 is not in accordance with exP. A similar argument shows that none of the elements of  $\{a1, b1, p1, q1, e1, f1\}$  are possible as an extension of a0p1.

For each component, however, the projection of a0p1 on the alphabet of that component may be extended (with respect to that component). Phrased differently : the composite has terminated whereas none of the subcomponents have terminated. We say that the system is in a deadlock.

In the next sections we give a formalization of deadlock and we derive properties thereof.

## 4.1 Lock

In Section 1.2 we discussed a mechanistic appreciation of processes. For a set X of processes we have

t is the trace thus far generated with respect to  $(\mathbf{W} T : T \in X : T)$ 

₩

 $(\mathbf{A} T : T \in \mathbf{X} : t \mid \mathbf{a} T \text{ is the trace thus far generated with respect to } T)$ 

For process T and trace  $t, t \in tT$ , we define the successor set of t with respect to T. denoted by S(t,T), by

 $S(t,T) = \{a \mid a \in \mathbf{a}T \land ta \in \mathbf{t}T\}$ 

Let T be a process and let t be the trace thus far generated with respect to the mechanism described by T. If  $S(t,T) = \emptyset$ , we say that the mechanism has terminated. If  $S(t,T) \neq \emptyset$ , the mechanism eventually gets involved in a next event thereby extending t with the symbol associated with that event.

We call T a non-terminating process if

 $(\mathbf{A} t : t \in \mathbf{t} T : S(t, T) \neq \emptyset)$ 

Notice that the negation of non-terminating is 'may terminate'.

### Property 4.1.0

Let T be a process and let s and t be elements of tT. Then  $s \sim t \Rightarrow S(s,T) = S(t,T)$ 

(End of Property)

Due to the last property we may extend the notion of successor set from traces to states. Then S([t],T) = S(t,T) for all  $t, t \in tT$ .

### Property 4.1.1

Let T be a process. T is a non-terminating process if and only if each node of the state graph of T has an outgoing arc.

(End of Property)

In the sequel X is a set of processes and  $U = (\mathbf{W} T : T \in X : T)$ .

## Property 4.1.2

 $(\mathbf{A} T: T \in \mathbf{X}: S(t \mid \mathbf{a} T, T) = \emptyset) \Rightarrow S(t, U) = \emptyset$ 

## Proof

We derive

```
S(t,U) \neq \emptyset
```

```
= { definition of successor set }

(E a : a \in aU : ta \in tU)

= { predicate calculus, aU = (\bigcup T : T \in X : aT) }

(E T : T \in X : (E a : a \in aT : ta \in tU))

\Rightarrow {U = (WT : T \in X : T) }

(E T : T \in X : (E a : a \in aT : ta \upharpoonright aT \in tT))

= { definition of projection }

(E T : T \in X : (E a : a \in aT : (t \upharpoonright aT) a \in tT))

= { definition of successor set }

(E T : T \in X : S(t \upharpoonright aT, T) \neq \emptyset)
```

(End of Proof)

For  $t, t \in tU$ , we define lock(t, X) by

 $lock(t, X) \equiv S(t, U) = \emptyset \land (\mathbf{E} T : T \in X : S(t \mid \mathbf{a} T, T) \neq \emptyset)$ 

lockfree(X) is defined by

 $lockfree(X) \equiv (\mathbf{A} t : t \in \mathbf{t}U : \neg lock(t, X))$ 

If  $\neg lockfree(X)$  holds, we say that X has danger of lock.

## Property 4.1.3

0  $lockfree(\emptyset)$ 

1  $lockfree({T})$  for any process T

(End of Property)

### Property 4.1.4

 $lockfree(X) \equiv (\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \equiv (\mathbf{A} T : T \in X : S(t \mid aT, T) = \emptyset))$ 

## Proof

We derive

lockfree(X)

 $(\mathbf{A} t : t \in \mathbf{t} U : \neg lock(t, X))$ 

= { definition of *lock* , predicate calculus }

$$(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) \neq \emptyset \lor (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset))$$

= { predicate calculus }

$$(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \implies (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset))$$

= { Property 4.1.2 }

$$(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \equiv (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset))$$

(End of Proof)

## Property 4.1.4 may be phrased as

'The composite of a set of mechanisms has no danger of lock' and 'The composite has terminated if and only if all composing parts have terminated' are equivalent.

# Theorem 4.1.5

Let X be a set of processes and let  $U = (\mathbf{W} T : T \in X : T)$ . Let for  $V, V \in X, \hat{V}$  denotes the process  $(\mathbf{W} T : T \in X \land T \neq V : T)$ . Then

 $lockfree(X) \equiv (A T : T \in X : lockfree({T, \hat{T}}))$ 

# Proof

For any  $T, T \in X$ , and  $t, t \in tU$ , we have

 $(\mathbf{A} V : V \in X : S(t \mid \mathbf{a} V, V) = \emptyset)$  $\Rightarrow$  { predicate calculus }  $(\mathbf{A} V : V \in X \land V \neq T : S(t \mid \mathbf{a} V , V) = \emptyset)$ { Property 4.1.2 with U replaced by  $\hat{T}$  and X replaced by  $X \setminus \{T\}$  } ⇒  $S(t \mid \mathbf{a} \hat{T}, \hat{T}) = \emptyset$ Hence.  $(\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset) \Rightarrow (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} \hat{T}, \hat{T}) = \emptyset)$ (\*) We derive  $(\mathbf{A} T : T \in \mathbf{X} : lockfree(\{T, \hat{T}\}))$ { Property 4.1.4 applied to  $\{T, \hat{T}\}$ } =  $(\mathbf{A} T: T \in X: (\mathbf{A} t: t \in \mathbf{t} U: S(t, U) = \emptyset \equiv S(t \mid \mathbf{a} T, T) = \emptyset \land S(t \mid \mathbf{a} \hat{T}, \hat{T}) = \emptyset))$ { Property 4.1.2 } =  $(\mathbf{A} T: T \in \mathbf{X}: (\mathbf{A} t: t \in \mathbf{t} U: S(t, U) = \emptyset \Rightarrow S(t \upharpoonright \mathbf{a} T, T) = \emptyset \land S(t \upharpoonright \mathbf{a} \hat{T}, \hat{T}) = \emptyset))$ = { predicate calculus }  $(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \Rightarrow (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset)$  $\wedge (\mathbf{A} T : T \in \mathbf{X} : S(t \mathbf{\hat{a}} \hat{T}, \hat{T}) = \mathbf{\emptyset}))$  $\{(*)\}$ =  $(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \implies (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset))$ { Property 4.1.2 } =  $(\mathbf{A} t : t \in \mathbf{t} U : S(t, U) = \emptyset \equiv (\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset))$ { Property 4.1.4 } = lockfree(X)

(End of Proof)

A consequence of Theorem 4.1.5 is :

a system that has danger of lock with respect to its components can always be cut into two parts such that the system has danger of lock with respect to these two parts.

# Example 4.1.6

Consider components c0, c1, exA, and exP that were introduced in Section 4.0: com c0(a0, b0, p0, q0, e0, f0):  $(a0: p0: e0: f0: b0: q0)^*$  moc

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```
com c1(a1,b1,p1,q1,e1,f1): (p1;a1;e1;f1;q1;b1)^* moc
com exA(a0,a1,b0,b1): (a0;b0|a1;b1)^* moc
com exP(p0,p1,q0,q1): (p0;q0|p1;q1)^* moc
```

```
Let X = \{TR(c0), TR(c1), TR(exA), TR(exP)\} and let U = (W T : T \in X : T).

Then aOpl \in tU, S(aOpl, U) = \emptyset and S(aOpl \land aTR(c0), TR(c0)) \neq \emptyset.

Hence, lock(aOpl, X) and also

lock(aOpl, \{TR(c0), TR(cl) \lor TR(exA) \lor TR(exP)\}).
```

Notice, that  $lockfree({TR(c1), TR(exA), TR(exP)})$ .

(End of Example)

The next theorem shows how larger lockfree systems can be built from smaller ones.

### Theorem 4.1.7

Let X and Y be sets of processes. Let  $U = (\mathbf{W} T : T \in X : T)$  and let  $V = (\mathbf{W} T : T \in Y : T)$ . Then

 $lockfree(X) \land lockfree(Y) \land lockfree(\{U,V\}) \Rightarrow lockfree(X \cup Y)$ 

## Proof

Assume  $lockfree(X) \land lockfree(Y) \land lockfree(\{U,V\})$ . For any  $t, t \in t(U \le V)$ , we derive

 $S(t, U \le V) = \emptyset$ 

- = { Property 4.1.4, lockfree ({U, V}) } S(t|aU,U) =  $\emptyset \land S(t|aV,V) = \emptyset$
- = { Property 4.1.4, lockfree(X) and lockfree(Y) }

$$(\mathbf{A} T : T \in \mathbf{X} : S(t \mid \mathbf{a} U \mid \mathbf{a} T, T) = \emptyset) \land (\mathbf{A} T : T \in \mathbf{Y} : S(t \mid \mathbf{a} V \mid \mathbf{a} T, T) = \emptyset)$$

- $= \{T \in X \text{ implies } \mathbf{a}T \subseteq \mathbf{a}U, T \in Y \text{ implies } \mathbf{a}T \subseteq \mathbf{a}V \}$ 
  - $(\mathbf{A} T : T \in X : S(t \mid \mathbf{a} T, T) = \emptyset) \land (\mathbf{A} T : T \in Y : S(t \mid \mathbf{a} T, T) = \emptyset)$
- = { predicate calculus }
  - $(\mathbf{A} T: T \in X \cup Y: S(t \mid \mathbf{a} T, T) = \emptyset)$

Application of Property 4.1.4 yields  $lockfree(X \cup Y)$ 

(End of Proof)

In general, the converse of Theorem 4.1.7 does not hold, as the following example shows.

# Example 4.1.8

Components c0, c1 and c2 are defined by

com cO(a,b):  $(a^*|b^*)$  moc com cI(a,b):  $(a^*|b)$  moc com c2(a,b):  $a^*|b,(b;b)$  moc  $(TR(c2) = \langle \{a,b\}, \{a\}^* \rangle)$ 

Then  $TR(c0) \le TR(c1) \le TR(c2) = \langle \{a, b\}, \{a\}^* \rangle$ . For all  $t, t \in \{a\}^*$ , we have

 $S(t, < \{a, b\}, \{a\}^* >) = \{a\} \neq \emptyset.$ 

Hence,  $lockfree({TR(c0), TR(c1), TR(c2)})$ .

We have  $b \in t(TR(c0) \le TR(c1))$ ,  $S(b, TR(c0) \le TR(c1)) = \emptyset$ , and  $S(b, TR(c0)) = \{b\} \neq \emptyset$ . Hence,  $\neg lockfree(\{TR(c0), TR(c1)\})$ .

We conclude

```
lockfree({TR(c0), TR(c1), TR(c2)}) \land \neg lockfree({TR(c0), TR(c1)})
```

(End of Example)

Most mechanisms, such as bags, queues, and stacks, correspond to non-terminating processes. In general, we are not interested in mechanisms that may terminate. Notice that for  $U = (\mathbf{W} T : T \in X : T)$ , we have

U is non-terminating  $\Rightarrow$  lockfree(X)

In the next section we define deadlock. In general, the implication above does not hold for deadlock.

## Exercises

- 0. T and U are non-terminating processes such that  $\mathbf{a}T \cap \mathbf{a}U$  contains at most one element. Prove that  $T \le U$  is also non-terminating.
- 1. T is a process. Prove lockfree ( $\{T, STOP\}$ ).

- 2. Prove that for any set X of processes: lockfree (X)
   = (A Y : Y ⊆ X : lockfree ({(W T : T ∈ Y : T), (W T : T ∈ X \ Y : T)}))
- 3. T is a process and a is a symbol. Prove  $lockfree(\{T, STOP(a)\}) \equiv (A t : t \in tT : S(t, T) \neq \{a\})$
- 4. Components c0, c1, exA, and exP are defined as in Example 4.1.6. Let T = TR(c0) b TR(exA) b TR(exP). Determine the state graph of T. Determine also the state graph of T b TR(c1). What are your conclusions?
- 5. Component ex is defined by

```
com ex(a,b,c):
   sub p,q:sem1 bus
   (p•a;a | p•b,q•a;b | q•b;c)*
moc
```

```
Show that TR(ex) = SEM_1(a, b) \le SEM_1(b, c). Let S denote the command of ex.
```

Determine lockfree ({  $p \cdot SEM_1(a, b), q \cdot SEM_1(b, c), pref(TR(S))$ })

(End of Exercises)

## 4.2 Deadlock

In Section 4.0 we considered components c0, c1, exA, and exP, defined by com c0(a0, b0, p0, q0, e0, f0): (a0; p0; e0; f0; b0; q0)\* moc com c1(a1, b1, p1, q1, e1, f1): (p1; a1; e1; f1; q1; b1)\* moc com exA(a0, a1, b0, b1): (a0; b0 | a1; b1)\* moc com exP(p0, p1, q0, q1): (p0; q0 | p1; q1)\* moc

Let  $X = \{TR(cO), TR(cI), TR(exA), TR(exP)\}$  and let  $U = (WT : T \in X : T)$ . Then  $\neg lockfree(X)$ . Let y be a symbol. We add RUN(y) to these processes. For any  $t, t \in t(U \le RUN(y))$ , we have  $ty \in t(U \le RUN(y))$ . Hence,  $U \le RUN(y)$  is a non-terminating process, from which we infer

 $lock free(X \cup \{RUN(y)\})$ 

Nevertheless, the mechanism described by the weave of these five processes has danger of deadlock in the usual sense of the word. These observations lead to the following definition.

For a set X of processes deadlockfree(X) is defined by

 $deadlockfree(X) \equiv (A Y : Y \subseteq X : lockfree(Y))$ 

If  $\neg$  deadlockfree (X) holds, we say that X has danger of deadlock.

### Property 4.2.0

 $deadlockfree(X) \equiv (A Y : Y \subseteq X : deadlockfree(Y))$ 

(End of Property)

### Property 4.2.1

For processes T and U we have

```
0 deadlockfree({T,U}) \equiv lockfree({T,U})
```

1  $T \le U$  is non-terminating  $\Rightarrow$  deadlockfree({T,U})

(End of Property)

### Property 4.2.2

Let T and U be non-terminating processes such that  $aT \cap aU$  contains at most one element. Then *deadlockfree* ( $\{T, U\}$ ).

#### Proof

Let  $t \in t(T \le U)$ , then  $t \upharpoonright T \in tT$  and  $t \upharpoonright U \in tU$ . Since T and U are non-terminating, we can choose  $a, a \in aT$ , and  $b, b \in aU$ , such that  $(t \upharpoonright aT)a \in tT$  and  $(t \upharpoonright aU)b \in tU$ . Since  $aT \cap aU$  contains at most one element, we have three cases.

(i) a = b

(ii) a ∉ aU

(iii) **b∉ a**T

In case (i) we have  $ta \in t(T \le U)$ , in case (ii) we have  $ta \in t(T \le U)$ , and in case (iii) we have  $tb \in t(T \le U)$ .

Hence,  $T \le U$  is non-terminating.

Application of Property 4.2.1.1 yields  $deadlockfree({T,U})$ .

(End of Proof)

We do not have an analogue of Theorem 4.1.5 that holds for *deadlockfree*. If X has n elements, then P(X) has  $2^n$  elements, and to assure *deadlockfree*(X) requires in the worst case  $2^n$  investigations. Notice that *lockfree*(X) requires only n investigations. A similar conclusion holds for Theorem 4.1.7.

The best we can prove is the following.

## Theorem 4.2.3

Let X be a set of processes such that deadlockfree(X) holds, and let V be a process. Then

 $(\mathbf{A} Y : Y \subseteq X : lockfree(\{V, (\mathbf{W} T : T \in Y : T)\})) \Rightarrow deadlockfree(X \cup \{V\})$ 

## Proof

We derive

 $(\mathbf{A} Y : Y \subseteq X : lockfree(\{V, (\mathbf{W} T : T \in Y : T)\}))$ { Property 4.1.3.1 } =  $(\mathbf{A} Y : Y \subseteq X : lockfree(\{V\}) \land lockfree(\{V, (\mathbf{W} T : T \in Y : T)\}))$ { deadlockfree(X) } =  $(\mathbf{A} Y : Y \subseteq X : lockfree(Y) \land lockfree(\{V\}) \land lockfree(\{V, (\mathbf{W} T : T \in Y : T)\}))$ { Theorem 4.1.7 } ⇒  $(\mathbf{A} Y : Y \subseteq X : lockfree(Y \cup \{V\}))$ { deadlock free (X ) } =  $(\mathbf{A} Y : Y \subseteq X \cup \{V\} : lock free(Y))$ = { definition of *deadlockfree* } deadlock free  $(X \cup \{V\})$ 

(End of Proof)

An even more serious problem is the following. We consider again components c0, c1, exA, and exP.

Figure 4.0 shows the state graph of  $TR(c0) \le TR(exA) \le TR(exP)$ . Projection on  $\{e0, f0, a1, b1, p1, q1\}$  yields the blend, the state graph of which is shown in Figure 4.1.

Apparently, we have deadlockfree ( $\{TR(c0) b TR(exA) b TR(exP), TR(c1)\}$ ). The state graph of the blend of the four processes is shown in Figure 4.2. Evidently, all information about deadlock has disappeared.

From Figure 4.2 one concludes that initially e0 is possible. However, internal events a0 and p1 bring the system to a grinding halt (as explained in Section 4.0).

It looks as if we have lost our hierarchical way of composing. It seems that, in order to avoid deadlock, one has to keep track of the internal structure of the components.

In Chapter 5, we cope with problems like these. We give conditions under which the situation described above does not occur.



Figure 4.2

Finally we define deadlockfree for components. Let component c be defined by

```
com c(A):

sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus

[x_0 = y_0, \ldots, x_{m-1} = y_{m-1}]

S

moc
```

Then  $TR(c) = T^{A}$  where

 $T = (\mathbf{W} \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{p_1, \dots, p_{m-1}}^{x_0 \cdot \dots \cdot x_{m-1}}) \ \mathbf{w} \ pref(TR(S))$ 

Let X be the set consisting of all  $(p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}}$ ,  $0 \le i < n$ , and pref(TR(S)). We call c deadlockfree if deadlockfree(X) holds.

## Exercises

- 0. Determine which of the following sets of processes are deadlockfree.
  - (i) { $SEM_1(a, b), SEM_1(b, c), SEM_1(c, d)$ }
  - (ii) { $SEM_1(a,b), SEM_1(b,c), SEM_1(c,a)$ }
  - (iii) {  $SYNC_{1,1}(a,b)$ ,  $SEM_2(a,b)$ , STOP }
  - (iv) {STOP(a), STOP(b), RUN(a,c)}

1. Provide counterexamples for the following conjectures.

- (i)  $deadlockfree(X) \land deadlockfree(\{V, (WT: T \in X: T)\})$  $\Rightarrow deadlockfree(X \cup \{V\})$
- (ii)  $deadlockfree(X) \land (A T : T \in X : deadlockfree({T, V}))$  $\Rightarrow deadlockfree(X \cup {V})$
- 2. X is a set of processes. For  $T \in X$  we define disabled (T, X) by

disabled  $(T, X) \equiv (\mathbf{E} t : t \in \mathbf{t} U : S(t \mid \mathbf{a} T, T) \neq \emptyset \land (\mathbf{A} s : ts \in \mathbf{t} U : S(ts, U) \cap \mathbf{a} T = \emptyset))$ where  $U = (\mathbf{W} T : T \in X : T)$ .

disable free (X) is defined by disable free (X)  $\equiv$  (A T : T  $\in$  X : ¬disabled (T, X))

Derive properties of *disablefree* that are similar to the properties of *lockfree* and *deadlockfree*.

(End of Exercises)

# 5 Livelock and nondeterminism

### 5.0 Introduction

Let T and U be processes. As explained in Section 1.4 we view T b U as the specification of the composite of the mechanisms specified by T and U respectively. This composite behaves according to  $T \le U$ .

Symbols of  $\mathbf{a}T \cap \mathbf{a}U$  are called *internal* symbols. They correspond to *internal* events. Symbols of  $\mathbf{a}T \div \mathbf{a}U$  are called *external* symbols. They correspond to *external* events. The blend of T and U does not contain any information about the internal events.

In this chapter we have the following assumption about the behaviour of a composite.

'The internal events occur automatically and instantaneously as soon as they can, without being observed or controlled by the environment of the process.'

C.A.R. Hoare [8, section 3.5]

Consider processes T and U defined by

 $T = pref(TR((a;x|b;y)^*)) \text{ and } U = pref(TR((a;x)^*))$ 

Then  $T \mathbf{b} U = pref(TR((b; y)^*))$ 

From T b U one concludes that the composite eventually gets involved in event b. However, whenever event b can occur, internal events are possible and, according to our assumption, an internal event will happen. It is not guaranteed that b will ever happen.

This phenomenon is called *livelock*. (It is also known as *infinite chatter* or as *divergence*). The behaviour of the composite is not in accordance with  $T \mathbf{b} U$ .

The phenomenon of nondeterminism is illustrated by the following example.

Let  $T = \langle \{a, b, x, y\}, \{\epsilon, x, xa, y, yb\} \rangle$ . Then T b  $RUN(x, y) = \langle \{a, b\}, \{\epsilon, a, b\} \rangle$ . From T b RUN(x, y) one may infer that either a or b may happen initially. From our assumption, however, we conclude that either x or y will occur instantaneously after which a is not possible any more or b is not possible any more. This is not reflected in  $\langle \{a, b\}, \{\epsilon, a, b\} \rangle$ . We say that the composite of T and RUN(x, y) has (internal) nondeterminism. In the sequel we study conditions under which we can guarantee the blend of processes to be a proper specification of the composite of the corresponding mechanisms.

Since livelock and nondeterminism arise when certain events are concealed, we first study the relation between the mechanism described by a process T and the mechanism described by  $T \upharpoonright B$ , where B is a subset of  $\mathbf{a}T$ . Notice that  $T \upharpoonright B = T \mathbf{b} RUN(\mathbf{a}T \backslash B)$ .

In examples a process T is sometimes specified by a command S. Then T = pref(TR(S)).

Processes are also specified by state graphs. Unless stated otherwise, the alphabet of the corresponding process consists of all labels that occur in the state graph.

### 5.1 Livelock

For process T and subset B of  $\mathbf{a}T$  we define livelock(B,T) and livelockfree(B,T) by

 $livelock(B,T) \equiv (\mathbf{E} t : t \in \mathbf{t}T : (\mathbf{A} n : n \ge 0 : (\mathbf{E} u : u \in B^* \land tu \in \mathbf{t}T : l(u) > n)))$  $livelockfree(B,T) \equiv \neg livelock(B,T)$ 

If T is obvious from the context we omit T and write livelock(B) and livelockfree(B).

Applying König's Lemma (cf. [10]) yields

### Property 5.1.0

Let T be a process with a finite alphabet, and let B be a subset of  $\mathbf{a}T$  such that *livelock* (B) holds.

Then there exists a trace  $t, t \in tT$ , and an infinite sequence  $b(i:i \ge 0)$  such that  $(\mathbf{A} \ i: i \ge 0: b(i) \in B)$  and such that all finite prefixes of  $tb(i:i \ge 0)$  belong to tT.

(End of Property)

### Property 5.1.1

For process T and subsets A and B of aT such that  $A \subseteq B$ , we have

 $livelock(A) \Rightarrow livelock(B)$  $livelockfree(B) \Rightarrow livelockfree(A)$ 

(End of Property)

# Exercises

```
0. Disprove: livelockfree(A,T) \land livelockfree(B,T) \Rightarrow livelockfree(A \cup B,T)
```

- 1. Prove
  - (i)  $livelockfree(\emptyset, T)$
  - (ii) T is non-terminating  $\Rightarrow$  livelock (aT,T)
- 2. Disprove: livelock  $(aT,T) \Rightarrow T$  is non-terminating
- 3. Prove that for processes T and U:
  livelockfree (aT ∩ aU,T) ∨ livelockfree (aT ∩ aU,U)
  ⇒ livelockfree (aT ∩ aU,T w U)
- 4. Prove
  - (i)  $(A \ n : n \ge 0 : (E \ t : t \in tSEM(a, b)) : (E \ u : u \in \{b\}^* \land tu \in tSEM(a, b) : l(u) > n)))$
  - (ii)  $livelockfree(\{b\}, SEM(a, b))$
  - (iii) ¬livelockfree({a}, SEM(a,b))

(End of Exercises)

### 5.2 Independence and Transparency

Let T be a process and let B be a subset of  $\mathbf{a}T$ . The complement of B with respect to  $\mathbf{a}T$ , i.e.  $\mathbf{a}T \setminus B$ , is denoted by  $\overline{B}$ . According to Property 1.4.2.3 we have

 $T^{\uparrow}B = T \mathbf{b} RUN(\overline{B})$ 

In the sequel we investigate conditions under which T B is a proper description of the composite of the mechanisms associated with T and  $RUN(\overline{B})$ .

To that end we define four types of independence, each type being more restrictive than the previous ones. We give a mechanistic appreciation of each type.

For  $j, 0 \le j < 4$ ,  $I_j(B,T)$ , pronounced as 'B is j-independent with respect to T', is defined by

 $I_{0}(B,T) \equiv (\mathbf{A} t : t \in \mathbf{t}T : S(t,T) \subseteq B \Rightarrow S(t,T) = S(t \upharpoonright B,T \upharpoonright B))$   $I_{1}(B,T) \equiv (\mathbf{A} s, t : s \in \mathbf{t}T \land t \in \mathbf{t}T : s \upharpoonright B \leq t \upharpoonright B \Rightarrow (\mathbf{E} u : su \in \mathbf{t}T : su \upharpoonright B = t \upharpoonright B))$   $I_{2}(B,T) \equiv (\mathbf{A} t : t \in \mathbf{t}T : (\mathbf{E} u : u \in (\overline{B})^{*} \land tu \in \mathbf{t}T : S(tu,T) = S(t \upharpoonright B,T \upharpoonright B)))$   $I_{3}(B,T) \equiv I_{0}(B,T) \land livelockfree(\overline{B},T)$ 

An appreciation in terms of the mechanism specified by T is the following.

- $I_0(B,T)$ : If the mechanism enters a state in which only events of B are possible, then the mechanism behaves according to  $T \upharpoonright B$ .
- $I_1(B,T)$ : From each state of the mechanism it is possible to continue such that the behaviour of the mechanism is as expected from  $T \upharpoonright B$ .
- $I_2(B,T)$ : From each state of the mechanism it is possible to enter a state (via events of  $\overline{B}$ ) such that only events of B are possible. The mechanism behaves in that state according to  $T^{\dagger}B$ .
- $I_3(B,T)$ : For each state of the mechanism it is guaranteed that performing internal events (events of  $\overline{B}$ ) will terminate in a state in which only events of B are possible. The mechanism behaves in that state according to  $T^{\dagger}B$ .

If  $I_3(B, T)$  holds we say that B is transparent with respect to T.

In the sequel T is a fixed process and B is a subset of aT. We write  $I_i(B)$  instead of  $I_i(B,T)$ .

## Property 5.2.0

For any  $t, t \in tT$ , we have  $S(t, T) \cap B \subseteq S(t \mid B, T \mid B)$ 

## (End of Property)

## Lemma 5.2.1

 $I_1(B) \equiv (\mathbf{A} \ s \ , \nu : s \in \mathbf{t}T \land (s \ B) \nu \in \mathbf{t}T \ B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \ B = (s \ D) \nu))$ 

## Proof

# We derive

$$(\mathbf{A} \ s, v : s \in \mathbf{t}T \land (s \upharpoonright B) v \in \mathbf{t}T \upharpoonright B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \upharpoonright B = (s \upharpoonright B) v))$$

$$= \{ \text{definition of projection} \}$$

$$(\mathbf{A} \ s, v, t : s \in \mathbf{t}T \land t \in \mathbf{t}T \land (s \upharpoonright B) v = t \upharpoonright B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \upharpoonright B = (s \upharpoonright B) v))$$

$$= \{ \text{substitution} \}$$

$$(\mathbf{A} \ s, v, t : s \in \mathbf{t}T \land t \in \mathbf{t}T \land (s \upharpoonright B) v = t \upharpoonright B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \upharpoonright B = t \upharpoonright B))$$

$$= \{ \text{definition of prefix} \}$$

$$(\mathbf{A} \ s, t : s \in \mathbf{t}T \land t \in \mathbf{t}T \land s \upharpoonright B \leq t \upharpoonright B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \upharpoonright B = t \upharpoonright B))$$

$$= \{ \text{definition of prefix} \}$$

$$(\mathbf{A} \ s, t : s \in \mathbf{t}T \land t \in \mathbf{t}T \land s \upharpoonright B \leq t \upharpoonright B : (\mathbf{E} \ u : su \in \mathbf{t}T : su \upharpoonright B = t \upharpoonright B))$$

$$= \{ \text{definition of } I_1 \}$$

$$I_1(B)$$

(End of Proof)

# Theorem 5.2.2

0  $I_1(B) \Rightarrow I_0(B)$ 1  $I_2(B) \Rightarrow I_1(B)$ 2  $I_3(B) \Rightarrow I_2(B)$ 

## Proof

0. Assume  $I_1(B)$ . Let  $t, t \in tT$ , be such that  $S(t,T) \subseteq B$ . We have to prove  $S(t,T) = S(t \mid B, T \mid B)$ . We derive

 $a \in S(t \mid B, T \mid B)$ 

= { definition of successor set }

 $(t \mid B) a \in tT \mid B$ 

= { Lemma 5.2.1 }

```
(\mathbf{E} \ u : tu \in \mathbf{t}T : tu \mid B = (t \mid B) a)= \{ S(t,T) \subseteq B \}a \in S(t,T)
```

Hence,  $S(t,T) = S(t \upharpoonright B, T \upharpoonright B)$ 

1. Assume  $I_2(B)$ . Let s and t be such that  $s \in tT \land t \in tT \land s \upharpoonright B \leq t \upharpoonright B$ . We prove the existence of v such that  $sv \in tT \land sv \upharpoonright B = t \upharpoonright B$  by the following program. (The notation is from [3])

```
v := \epsilon \quad \{\text{invariant } sv \in tT \land sv \mid B \leq t \mid B, \text{ variant function } l(t \mid B) - l(v \mid B) \}

:do sv \mid B \neq t \mid B

\rightarrow \{ sv \mid B < t \mid B \}

let b be such that (sv \mid B) b \leq t \mid B, then b \in S(sv \mid B, T \mid B)

: let u, u \in (\overline{B})^*, be such that S(svu, T) = S(sv \mid B, T \mid B), u exists due to I_2(B)

\{ svub \in tT \land svub \mid B = svb \mid B \leq t \mid B \land b \in B \}

; v := vub

od

\{ sv \in tT \land sv \mid B = t \mid B \}
```

2. Assume  $I_3(B)$ . Let  $t \in tT$ . We have to prove the existence of  $v, v \in (\overline{B})^*$ , such that  $tv \in tT \land S(tv, T) = S(t \mid B, T \mid B)$ .

Consider the following program.

```
v := \epsilon

{ invariant tv \in tT \land v \in (\overline{B})^*

variant function l(v), bounded since livelockfree(\overline{B}) }

: do S(tv,T) \cap \overline{B} \neq \emptyset

\rightarrow let b be such that b \in S(tv,T) \cap \overline{B}

{ tvb \in tT \land vb \in (\overline{B})^* }

; v := vb

od

{ S(tv,T) \cap \overline{B} = \emptyset \land v \in (\overline{B})^*, hence, S(tv,T) \subseteq B \land tv \upharpoonright B = t \upharpoonright B.

From I_0(B) we infer S(tv,T) = S(tv \upharpoonright B, T \upharpoonright B) = S(t \upharpoonright B, T \upharpoonright B) }
```

We conclude  $(\mathbf{E} v : v \in (\overline{B})^* \land tv \in \mathbf{t}T : S(tv, T) = S(t \upharpoonright B, T \upharpoonright B))$ 

(End of Proof)

## Corollary 5.2.3

If livelockfree  $(\overline{B})$  then  $I_0(B)$ ,  $I_1(B)$ ,  $I_2(B)$ , and  $I_3(B)$  are equivalent.

(End of Corollary)

The following example shows that the implications in Theorem 5.2.2 are proper implications: the converses of these implications do not hold in general.

### Example 5.2.4

- 0. Process T is defined by command  $a:a^*|b$ . For  $t \in tT$ , not ending in symbol b we have  $\neg(S(t,T) \subseteq \{b\})$ . For  $t \in tT$ , ending in symbol b we have  $S(t,T) = \emptyset = S(t|b,T|b)$ . Hence,  $I_0(\{b\})$ . Since  $a|b \leq b|b \land (Au: au \in tT: au|b \neq b|b)$ , we have  $\neg I_1(\{b\})$ . We conclude  $I_0(\{b\}) \land \neg I_1(\{b\})$ .
- 1. Process T is defined by  $(a \mid b)^*$ . From  $t \in tT \Rightarrow tb \in tT$  we infer  $I_1(\{b\})$ . On the other hand we have  $(A t : t \in tT : S(t,T) = \{a,b\} \neq \{b\})$ , which implies  $\neg I_2(\{b\})$ .

We conclude  $I_1(\{b\}) \land \neg I_2(\{b\})$ .

2. Process T is defined by  $a^*;b;c$ . For  $t \in tT$ , ending in b or c we have  $S(t,T) = S(t \upharpoonright c, T \upharpoonright c)$ . For  $t \in tT$ , not ending in b or c we have  $S(tb,T) = S(t \upharpoonright c, T \upharpoonright c)$ . Hence,  $I_2(\{c\})$ . Since for all  $n, n \ge 0$ ,  $a^n \in tT$  we have  $\neg I_3(\{c\})$ . We conclude  $I_2(\{c\}) \land \neg I_3(\{c\})$ .

(End of Example)

The next theorem relates independence to state graphs.

# Theorem 5.2.5

 $I_1(B) \Rightarrow (\mathbf{A} s, t: s \in \mathbf{t}T \land t \in \mathbf{t}T: s \sim t \Rightarrow s \upharpoonright B \sim t \upharpoonright B)$ 

Proof

```
Assume I_1(B). Let s and t be elements of tT such that s \sim t.
Let v \in B^* be such that (s \upharpoonright B) v \in tT \upharpoonright B. We derive
```

```
true
               { definition of prefix }
   =
        s \upharpoonright B \leq (s \upharpoonright B) v
   =
               {Lemma 5.2.1, (s \land B) \lor \in tT \land B}
        (\mathbf{E} u : su \in \mathbf{t}T : su \mid B = (s \mid B) v)
    =
               { property of projection }
        (\mathbf{E} \ u : su \in \mathbf{t}T : (s \mid B)(u \mid B) = (s \mid B) \ v)
    =
                { property of concatenation }
        (\mathbf{E} \ u : su \in \mathbf{t}T : u \mid B = v)
               (s~t)
    _
        (\mathbf{E} \ u : tu \in \mathbf{t}T : u^{\mathsf{h}}B = v)
    =
                { properties of concatenation and projection }
        (\mathbf{E} \ u : tu \in \mathbf{t}T : tu^{\mathsf{h}}B = (t^{\mathsf{h}}B)\mathbf{v})
                { definition of projection }
    $
        (t \mid B)_{v} \in tT \mid B
For reasons of symmetry we conclude
```

```
(\mathbf{A} \mathbf{v} : \mathbf{v} \in B^* : (\mathbf{s}^{\mathsf{h}}B) \mathbf{v} \in \mathbf{t}T^{\mathsf{h}}B \equiv (t^{\mathsf{h}}B) \mathbf{v} \in \mathbf{t}T^{\mathsf{h}}B)
```

Hence,  $s \upharpoonright B \sim t \upharpoonright B$ 

(End of Proof)

## Corollary 5.2.6

If B is transparent with respect to T then the number of states of  $T^{\dagger}B$  is at most the number of states of T.

(End of Corollary)

The following theorem is another consequence of Theorem 5.2.5.

### Theorem 5.2.7

Let B be transparent with respect to T. A state graph of  $T \upharpoonright B$  is obtained from the state graph of T by removing all arcs labeled with symbols of  $\overline{B}$  thereby identifying the states connected by these.

#### Proof

We have to show that for B transparent,  $s \in tT$ ,  $c \in \overline{B}$ , and  $sc \in tT$ :

 $(\mathbf{A} t, u : t \in [s]_T \land u \in [sc]_T : t \land B \sim u \land B)$ 

Let B be transparent with respect to T. Then  $I_1(B,T)$  (cf. Theorem 5.2.2). Let  $s \in tT$ ,  $c \in \overline{B}$  and  $sc \in tT$ . We derive

```
t \in [s]_T \land u \in [sc]_T
= \{ \text{ definition of equivalence class } \}
t \sim s \land u \sim sc
\Rightarrow \{ \text{ Theorem 5.2.5 } \}
t \upharpoonright B \sim s \upharpoonright B \land u \upharpoonright B \sim sc \upharpoonright B
= \{ c \in \overline{B} \}
t \upharpoonright B \sim s \upharpoonright B \land u \upharpoonright B \sim s \upharpoonright B
\Rightarrow \{ \text{ transitivity of } \sim \}
t \upharpoonright B \sim u \upharpoonright B
```

(End of Proof)

Notice that  $I_0(B, T)$  can be expressed in terms of states:

 $I_0(B,T) \equiv (\mathbf{A} t : t \in tT : S([t],T) \subseteq B \Rightarrow S([t],T) = S([t]^B],T^B)),$ 

since the extension of successor set from traces to states yields

 $S(t,T) = S([t],T) \text{ for all } t, t \in tT.$ 

### Theorem 5.2.8

None of the independencies are closed under union.

### Proof

Process T is defined by command  $a; b \mid x; b; a$ . Then  $I_3(\{a\})$  and  $I_3(\{b\})$ . From  $S(x,T) = \{b\} \neq \{a,b\} = S(x \mid \{a,b\},T \mid \{a,b\})$  we conclude  $\neg I_0(\{a,b\})$ .

Theorem 5.2.2 yields that for any  $j, 0 \le j \le 4$ ,

 $I_j(\{a\}) \land I_j(\{b\}) \land \neg I_j(\{a,b\})$ 

(End of Proof)

Let B be a 1-independent subset of aT and let  $t \in tT$ ,  $b \in B$ ,  $c \in \overline{B}$  such that  $tc \in tT \land tb \in tT$ .

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Then  $tc \mid B = t \mid B \leq tb \mid B$ . Since B is 1-independent, there exists a  $u, u \in (\overline{B})^*$ , such that  $tcub \in tT$ . Hence, the choice of c instead of b does not disable b.

Phrased differently: symbols of B cannot be disabled by symbols of  $\overline{B}$ .

Suppose that B and C are 1-independent subsets of aT. A symbol of  $B \cap C$  cannot be disabled by a symbol not in B nor by a symbol not in C, hence, only by symbols in  $B \cap C$ .

This observation might lead to the conjecture that 1-independence is closed under intersection. The next theorem, however, shows that none of the independencies are closed under intersection.

# Theorem 5.2.9

None of the independencies are closed under intersection.

## Proof

By the following counterexamples.





0. Process T is defined by the state graph of Figure 5.0. We have  $I_0(\{a,b\}) \wedge I_0(\{a,c\})$ From  $S(bc,T) = \emptyset \subseteq \{a\}$  and  $S(bc \upharpoonright a, T \upharpoonright a) = \{a\}$  we infer  $\neg I_0(\{a\})$ .

 Process T is defined by the state graph of Figure 5.1.



Trace  $t, t \in tT$ , consisting of b's and c's may be extended with aa if and only if the number of b's is even and the number of c's is even. It may be extended with a single a only, if the number of b's and the number of c's are both odd.

We have  $I_1(\{a, b\})$  and  $I_1(\{a, c\})$ .

Examination of traces bca and aa yields  $\neg I_1(\{a\})$ .

2. Process T is given by the state graph of Figure 5.2.



Figure 5.2

We have  $I_2(\{a\})$ ,  $I_2(\{b\})$ ,  $I_3(\{a\})$ , and  $I_3(\{b\})$ . Since for all  $t, t \in tT$ , the successor set S(t, T) is non-empty, we have  $\neg I_2(\emptyset)$  and, hence,  $\neg I_3(\emptyset)$ .

(End of Proof)

After having studied the counterexamples of the previous theorem one could hope for

 $I_3(B) \land I_3(C) \Rightarrow I_0(B \cap C)$ 

We supply a counterexample for this implication as well. Notice that such a counterexample provides a proof of Theorem 5.2.9 as well. The example provides insight into conditions under which one may hope for more positive results. Since the example is a nice illustration of the theory, we devote a theorem to it.

## Theorem 5.2.10

There exists a process T and there exists subsets B and C of  $\mathbf{a}T$  such that

 $I_3(B) \wedge I_3(C) \wedge \neg I_0(B \cap C).$ 

## Proof

We construct process T that has alphabet  $\{a, b, x\}$ , such that  $I_3(\{a, x\})$ ,  $I_3(\{b, x\})$ , and  $\neg I_0(\{x\})$  hold.

Evidently,  $livelockfree(\{a\})$  and  $livelockfree(\{b\})$  have to hold.

Process T will be symmetric with respect to a and b.

Figure 5.3 shows the state graph of T.

 $T \mid \{a, b\} = SYNC_{2,2}(a, b)$ , hence  $livelockfree(\{a\})$  and  $livelockfree(\{b\})$ .

 $T \upharpoonright \{a, x\}$  corresponds to the command  $(a; a)^*; (a; x \mid x; x)$ .

 $T^{\dagger}\{b,x\}$  corresponds to the command  $(b;b)^{\dagger};(b;x|x;x)$ .

xx is possible if and only if the parity of the *a*'s is even and the parity of the *b*'s is even; a single x is possible if the parity of *a*'s is odd and the parity of the *b*'s is odd.



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We have  $I_0(\{a,x\}) \wedge livelockfree(\{b\})$ . hence  $I_3(\{a,x\})$ . For reasons of symmetry  $I_3(\{b,x\})$  holds as well.

From  $S(abx, T) = \emptyset \land S(abx \upharpoonright x, T \upharpoonright x) = \{x\}$  we infer  $\neg I_0(\{x\})$ .

(End of Proof)

In the trace structure that was exhibited in the proof of Theorem 5.2.10 we have *livelock* ( $\{a, b\}$ ). From the definition of 3-independence it is evident that  $I_3(B)$  cannot be proved in the presence of *livelock* ( $\overline{B}$ ).

The next theorem is the main theorem of this section.

### Theorem 5.2.11

Let T be a process and let B and C be subsets of aT such that T does not have livelock with respect to  $aT \setminus (B \cap C)$ . Then

B and C are transparent with respect to T

 $\Rightarrow B \cap C$  is transparent with respect to T

(End of Theorem)

This theorem may also be phrased as

'in the absence of livelock, transparency is closed under intersection'

For a proof of Theorem 5.2.11 we first derive some lemmata. T is a process and B and C are subsets of aT.

# Lemma 5.2.12

 $I_{3}(B) \land I_{3}(C) \land b \in \overline{B \cap C}$  $\Rightarrow (\mathbf{A} \ s \ , t \ : \ sb \in tT \land \ st \in tT : (\mathbf{E} \ u \ : \ sbu \in tT : \ sbu \upharpoonright (B \cap C) = \ st \upharpoonright (B \cap C)))$ 

### Proof

Assume  $I_3(B) \land I_3(C) \land b \in \overline{B \cap C}$ . For reasons of symmetry we assume  $b \notin C$ .

Let s and t be such that  $sb \in tT \land st \in tT$ . We derive

 $sb \upharpoonright C = s \upharpoonright C \leq st \upharpoonright C$   $\Rightarrow \{I_1(C), sb \in tT \land st \in tT \}$  $(E u : sbu \in tT : sbu \upharpoonright C = st \upharpoonright C)$ 

#### Livelock and nondeterminism

$$\Rightarrow \{ application of projection on B \} \\ (E u : sbu \in tT : sbu \land (B \cap C) = st \land (B \cap C) )$$

(End of Proof)

# Lemma 5.2.13

If *livelockfree*  $(\overline{B \cap C})$  then

$$I_{3}(B) \wedge I_{3}(C) \wedge b \in B \cap C$$
  

$$\Rightarrow (\mathbf{A} \ s \ , t : sb \in tT \wedge st \in tT \wedge sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C):$$
  

$$(\mathbf{E} \ u : sbu \in tT : sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C)))$$

# Proof

Assume livelockfree  $(\overline{B \cap C}) \land I_3(B) \land I_3(C) \land b \in B \cap C$ . From livelockfree  $(\overline{B \cap C})$  we infer that the function f given by

 $f(t) = (\mathbf{MAX} \ u : tu \in \mathbf{t}T \land u \in (\overline{B \cap C})^* : l(u))$ 

is well-defined.

By induction on f(s) we prove that for all  $s, s \in tT \land sb \in tT$ :  $(\mathbf{A} \ t : st \in tT \land sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C): (\mathbf{E} \ u : sbu \in tT : sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C)))$ 

## Base

Let s be such that  $s \in tT \land sb \in tT \land f(s) = 0$ . Let t be such that  $st \in tT \land sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C)$ . We derive

$$sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C)$$

$$= \{b \in B \cap C\}$$

$$(E u, y : y \in (\overline{B \cap C})^* \land u \in \mathbf{a}T^* : st = svbu)$$

$$= \{f(s) = 0\}$$

$$(E u : u \in \mathbf{a}T^* : st = sbu)$$

$$\Rightarrow \{st \in tT, \text{ application of projection}\}$$

$$(E u : sbu \in tT : st \upharpoonright (B \cap C) = sbu \upharpoonright (B \cap C))$$

Step

Let s be such that  $s \in tT \land sb \in tT \land f(s) > 0$ . Let t be such that  $st \in tT \land sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C)$ Then  $t = vbu_0$  for some  $v \in (\overline{B \cap C})^*$  and  $u_0 \in aT^*$  (cf. Base)

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(i)  $v = \epsilon$ .

Then  $t = bu_0$ , hence,  $(\mathbf{E} u : sbu \in \mathbf{t}T : sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C))$ 

(ii)  $v = cv_0$  with  $c \in \overline{B \cap C}$ 

For reasons of symmetry we assume  $c \notin B$ . We then have

 $st = scv_0 bu_0 \land c \notin B \land v_0 \in (\overline{B \cap C})^*$  (cf. Figure 5.4).

We derive

 $sb \in tT \land scv_0 bu_0 \in tT \land c \notin B$   $\Rightarrow \{ sc \mid B = s \mid B, tT \text{ is prefix-closed} \}$   $S(sc \mid B, T \mid B) = S(s \mid B, T \mid B) \land sb \in tT \land sc \in tT$   $\Rightarrow \{ b \in B \cap C, \text{ hence } (s \mid B) b \in tT \mid B \}$   $b \in S(sc \mid B, T \mid B) \land sc \in tT$   $\Rightarrow \{ I_2(B) \}$   $(E u : u \in (\overline{B})^* \land scu \in tT : scub \in tT)$ 

Choose  $v_1 \in (\overline{B})^*$  such that  $scv_1b \in tT$  (cf. Figure 5.5) We derive

 $scv_1 \upharpoonright B = s \upharpoonright B \leq st \upharpoonright B \land scv_1 \in tT \land st \in tT$   $\Rightarrow \{I_1(B)\}$   $(E \ u : scv_1u \in tT : scv_1u \upharpoonright B = st \upharpoonright B)$   $\Rightarrow \{application of projection on C\}$   $(E \ u : scv_1u \in tT : scv_1u \upharpoonright (B \cap C) = st \upharpoonright (B \cap C))$ 

Choose  $u_1$  such that  $scv_1u_1 \in tT \land scv_1u_1 \upharpoonright (B \cap C) = st \upharpoonright (B \cap C)$ (cf. Figure 5.6)

From  $c \notin B \cap C$  and  $v_1 \in (\overline{B})^*$  we infer  $f(scv_1) \leq f(s) - 1 < f(s)$ 

Furthermore we have

 $scv_1b^{\uparrow}(B \cap C) = sb^{\uparrow}(B \cap C) \leq st^{\uparrow}(B \cap C) = scv_1u_1^{\uparrow}(B \cap C)$  $\wedge scv_1u_1 \in tT \wedge scv_1b \in tT \wedge scv_1 \in tT$ 

Hence, we may apply the induction hypothesis with s replaced by  $scv_1$  and t replaced by  $u_1$ .



b

s

Figure 5.4







Figure 5.6

This yields  $u_2$  such that  $scv_1bu_2 \in tT \land scv_1bu_2 \upharpoonright (B \cap C) = scv_1u_1 \upharpoonright (B \cap C)$ (cf. Figure 5.7)

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Our last step is the derivation

 $sb \upharpoonright B \leq scv_1 bu_2 \upharpoonright B$   $\Rightarrow \quad \{I_1(B), sb \in tT \land scv_1 bu_2 \in tT \}$   $(E \ u : sbu \in tT : sbu \upharpoonright B = scv_1 bu_2 \upharpoonright B)$   $\Rightarrow \quad \{application of projection on C \}$   $(E \ u : sbu \in tT : sbu \upharpoonright (B \cap C) = scv_1 bu_2 \upharpoonright (B \cap C))$   $= \quad \{scv_1 bu_2 \upharpoonright (B \cap C) = st \upharpoonright (B \cap C) \}$   $(E \ u : sbu \in tT : sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C))$ 



Figure 5.7

(End of Proof)

Combining Lemma 5.2.12 and Lemma 5.2.13 yields

## Lemma 5.2.14

If  $livelockfree(\overline{B \cap C})$  then  $I_3(B) \land I_3(C) \land b \in aT$   $\Rightarrow (A \ s, t: sb \in tT \land st \in tT \land sb \upharpoonright (B \cap C) \leq st \upharpoonright (B \cap C):$  $(E \ u: sbu \in tT: sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C)))$ 

(End of Lemma)

We now prove Theorem 5.2.11.

## Proof

Let T be a process and let B and C be subsets of aT such that  $I_3(B)$ ,  $I_3(C)$ , and livelockfree  $(\overline{B \cap C})$  hold.

We have to prove  $I_3(B \cap C)$ .

Since *livelockfree*  $(\overline{B \cap C})$  holds it suffices (Corollary 5.2.3) to prove  $I_1(B \cap C)$ .

Let  $s_0 \in tT$  and  $s_1 \in tT$  such that  $s_0 \upharpoonright (B \cap C) \leq s_1 \upharpoonright (B \cap C)$ .

The following program shows the existence of  $t, t \in \mathbf{a}T^*$ , such that

 $s_0 t \in \mathbf{t}T \land s_0 t \upharpoonright (B \cap C) = s_1 \upharpoonright (B \cap C).$ 

```
s := \epsilon : t := s_{1}
{ invariant st \in tT \land s \leq s_{0} \land st \upharpoonright (B \cap C) = s_{1} \upharpoonright (B \cap C)
variant function l(s_{0}) - l(s) }
: do s \neq s_{0}
\rightarrow \{ s < s_{0} \}
let b be such that sb \leq s_{0}
\{ sb \upharpoonright (B \cap C) \leq s_{0} \upharpoonright (B \cap C) \leq s_{1} \upharpoonright (B \cap C) = st \upharpoonright (B \cap C), \text{ apply Lemma 5.2.14} \}
: choose u such that sbu \in tT \land sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C)
\{ sbu \in tT \land sb \leq s_{0} \land sbu \upharpoonright (B \cap C) = st \upharpoonright (B \cap C) = s_{1} \upharpoonright (B \cap C) \}
: s := sb : t := u
od
\{ s = s_{0}, \text{ hence } s_{0}t \in tT \land s_{0}t \upharpoonright (B \cap C) = s_{1} \upharpoonright (B \cap C) \}
```

(End of Proof)

As a consequence of Theorem 5.2.11 we have

### Theorem 5.2.15

Let T be a process with a finite alphabet, and let A be a subset of  $\mathbf{a}T$  such that T does not have livelock with respect to  $\mathbf{a}T \setminus A$ . Then there exists a smallest set B. A  $\subseteq B \subseteq \mathbf{a}T$ , that is transparent with respect to T.

## Proof

From Property 5.1.1 we infer *livelockfree*  $(\overline{B})$ , for any B,  $A \subseteq B \subseteq aT$ . According to Theorem 5.2.11 we then have  $I_3(B \cap C)$  for any transparent B and C with  $A \subseteq B \subseteq aT$  and  $A \subseteq C \subseteq aT$ . Moreover, aT is transparent with respect to T, hence, the intersection of all transparent subsets of aT containing A equals the smallest transparent subset of aT containing A.

(End of Proof)

In the next section we relate transparency to (internal) nondeterminism.

## Exercises

- 0. Prove  $I_0(\emptyset, T)$  and  $I_1(\emptyset, T)$ Disprove  $I_2(\emptyset, T)$  and  $I_3(\emptyset, T)$
- 1. Prove

 $I_1(B,T) \equiv (A s, b : s \in tT \land b \in B \land (s \upharpoonright B)b \in tT \upharpoonright B : (E u : u \in (\overline{B})^* : sub \in tT))$ 

- 2. Determine *livelockfree* ( $\{a\}$ ) and  $I_0(\{b\})$  for the processes defined by the following commands.
  - (i) (a;b)\*
    (ii) (a|b)\*
    (iii) (a|a;b)\*
    (iv) a\*|b\*
    (v) a|b\*
    (vi) (a;b|a;a;b)\*
    (vii) (a|b;a\*;b\*)
- 3. Let p and q be positive integers. Prove that  $\{a, c\}$  is transparent with respect to  $SEM_p(a, b) \le SEM_q(b, c)$
- 4. T and U are processes.  $aT \cap aU$  contains at most one element.  $aT \setminus aU$  is transparent with respect to T and  $aU \setminus aT$  is transparent with respect to U. Show that  $aT \div aU$  is transparent with respect to  $T \le U$ .
- 5. Let S denote the command  $(p \cdot a; a | p \cdot b, q \cdot a; b | q \cdot b; c)^*$ , and let  $T = SEM_1(p \cdot a, p \cdot b) \le SEM_1(q \cdot a, q \cdot b) \le pref(TR(S))$ 
  - (i) Show that  $T^{\wedge}\{a, b, c\} = SEM_1(a, b) \le SEM_1(b, c)$
  - (ii) Determine livelockfree  $(\overline{\{a, b, c\}}, T)$  and  $I_0(\{a, b, c\}, T)$
- 6. T is a process with a finite alphabet. Subset B of a T is called strongly independent if  $(A t : t \in tT : S(t \mid B, T \mid B) \subseteq S(t, T))$ .

Prove

- (i)  $\emptyset$  and  $\mathbf{a}T$  are strongly independent.
- (ii) The strongly independent subsets of aT form a complete lattice.
- (iii) B and  $\overline{B}$  are strongly independent  $\equiv T = (T \upharpoonright B) \mathbf{w} (T \upharpoonright \overline{B})$

Exercises

For  $A, A \subseteq aT$ , m(A) denotes the smallest strongly independent subset of aT containing A.

(iv) Show that m(A) is well-defined and prove  $T = (\mathbf{W} \ a : a \in \mathbf{a}T : m(\{a\}))$ 

(End of Exercises)

### 5.3 Transparency and nondeterminism

In this section we relate the theory developed in the previous sections to the theory of CSP in [8]. We present a short introduction to the model defined in [8]. For a more detailed treatment we also recommend [1].

A CSP-process is defined as a triple  $\langle A, F, D \rangle$  where

- A is an alphabet
- F is a set of pairs (t, X) where  $t \in A^*$  and  $X \subseteq A$
- D is a subset of  $A^*$

Let P,  $P = \langle A, F, D \rangle$ , be a CSP-process. The set F is called the *failure set* of P. It consists of pairs (t, X) where t is a trace,  $t \in A^*$ , and X is a so-called *refusal set* of t. F is used to model nondeterminism.

Set D is called the set of divergences of P and consists of 'all traces of P after which P behaves chaotically'.

The triple  $\langle A, F, D \rangle$  should satisfy the following conditions (cf. [8, 3.9])

C0  $(\epsilon, \emptyset) \in F$ C1  $(tu, X) \in F \Rightarrow (t, \emptyset) \in F$ C2  $(t, X) \in F \land Y \subseteq X \Rightarrow (t, Y) \in F$ C3  $(t, X) \in F \land a \in A \Rightarrow (t, X \cup \{a\}) \in F \lor (ta, \emptyset) \in F$ C4  $D \subseteq \{t \mid (t, \emptyset) \in F\}$ C5  $t \in D \land u \in A^* \Rightarrow tu \in D$ C6  $t \in D \land X \subseteq A \Rightarrow (t, X) \in F$ 

The alphabet of P is denoted by a P. The set  $\{t \mid (t, \emptyset) \in F\}$  is called the trace set of P and is denoted by tP.

From conditions C0 and C1 we infer that tP is non-empty and prefix-closed. From C2 we conclude that the refusal sets of a trace  $t, t \in tP$ , are determined by the maximal refusal sets of t. A mechanistic appreciation of P is the following.

With P a mechanism is associated. With that mechanism in operation a so-called *trace* thus far generated, say t, is associated. Initially  $t = \epsilon$ . At any moment  $t \in tP$ .

If t is an element of D anything may happen: the mechanism may refuse any event or may get involved in any event. This is expressed by conditions C5 and C6. The mechanism behaves chaotically.

If t is not an element of D, we consider the set  $\{a \mid (ta, \emptyset) \in F\}$ . For an element b of that set there exist two possibilities.

- (i) (E X: (t, X) ∈ F: b ∈ X). Then b may happen but b may also be refused ('depending on some internal event, b may get disabled').
- (ii)  $(A X : (t, X) \in F : b \notin X)$ . Then b may happen, either since the environment initiates b or since the mechanism does so.

With CSP-process P we associate the process (i.e. the non-empty prefix-closed trace structure)  $\langle aP, tP \rangle$ .

For  $t, t \in tP$ , the successor set  $S(t, \langle aP, tP \rangle)$  is also denoted by S(t, P). Notice that  $S(t, P) = \{a \mid (ta, \emptyset) \in F\}$ . From condition C3 we infer

### Property 5.3.0

Let  $P, P = \langle A, F, D \rangle$  be a CSP-process and let  $t \in tP$ . Then  $(A X : X \subseteq A \setminus S(t, P) : (t, X) \in F)$ 

(End of Property)

The set of all CSP-processes is denoted by H, and the set of all non-empty prefix-closed trace structures is denoted by K (both sets with respect to the same universe  $\Omega$ ). We then have the following mappings.

 $tr: H \to K \text{ defined by } tr(P) = \langle aP, tP \rangle$  $pr: K \to H \text{ defined by } pr(T) = \langle aT, \{(t, X) \mid t \in tT \land X \subseteq aT \setminus S(t, T)\}, \emptyset \rangle$ 

### Property 5.3.1

tr(pr(T)) = T for all  $T, T \in K$ 

### Proof

For any  $T, T \in K$ , we have

$$tr(pr(T)) = \{ \text{ definition of } pr \} \\ tr() \\ = \{ \text{ definition of } tr \text{ and } tP \} \\  \\ = \{ \text{ calculus} \} \\ T \end{cases}$$

(End of Proof)

### Property 5.3.2

For all  $P, P = \langle A, F, D \rangle$ ,

 $pr(tr(P)) = \langle A, \{(t,X) | (t,X) \in F \land X \subseteq A \setminus S(t,P)\}, \emptyset \rangle$ 

## Proof

For any  $P, P = \langle A, F, D \rangle$ , we derive

pr(tr(P))  $= \{ \text{ definition of } tr \}$   $pr(<A, \{t \mid (t, \emptyset) \in F\} > )$   $= \{ \text{ definition of } pr \text{ and successor set} \}$   $<A, \{(t, X) \mid (t, \emptyset) \in F \land X \subseteq A \setminus S(t, P)\}, \emptyset >$   $= \{ \text{ Property 5.3.0 and condition C2} \}$   $<A, \{(t, X) \mid (t, X) \in F \land X \subseteq A \setminus S(t, P)\}, \emptyset >$ 

(End of Proof)

Let  $P, P = \langle A, F, D \rangle$ , be a CSP-process and let B be a subset of a P. The projection of P on B, denoted by  $P \upharpoonright B$ , is the CSP-process  $\langle A_B, F_B, D_B \rangle$  where

 $A_B = B$   $F_B = \{(t, X) \mid X \subseteq B \land (t \in D_B \lor (\mathbf{E} u : (u, X \cup \overline{B}) \in F : t = u \upharpoonright B))\}$   $D_B = \{t \mid (\mathbf{E} u, v : v \in B^* \land u \in D : t = (u \upharpoonright B)v)\}$   $\cup \{t \mid (\mathbf{E} u, v : v \in B^* \land (\mathbf{A} n : n \ge 0) : (\mathbf{E} s : s \in (\overline{B})^* \land l(s) > n : us \in tP)) : t = (u \upharpoonright B)v)\}$   $(\overline{B} \text{ denotes the complement of } B \text{ with respect to } \mathbf{a}P)$ 

### Example 5.3.3

T is defined by T = pref(TR(b; x + c; y)). Let P = pr(T), then  $P = \langle A, F, D \rangle$  where  $A = \{b, c, x, y\}$ ; the set of (t, X) in F such that X is maximal equals  $\{(\epsilon, \{x, y\}), (b, \{b, c, y\}), (c, \{b, c, x\}), (bx, \{b, c, x, y\}), (cy, \{b, c, x, y\})\};$   $D = \emptyset$ Let  $B = \{x, y\}$ , then  $P \upharpoonright B = \langle A_B, F_B, D_B \rangle$  where  $A_B = \{x, y\};$ 

$$F_{B} = \{(\epsilon, \{x\}), (\epsilon, \{y\}), (\epsilon, \emptyset) \\ .(x, \{x, y\}), (x, \{x\}), (x, \{y\}), (x, \emptyset) \\ .(y, \{x, y\}), (y, \{x\}), (y, \{y\}), (y, \emptyset) \\ .(y, \{x, y\}), (y, \{x\}), (y, \{y\}), (y, \emptyset) \\ . D_{B} = \emptyset$$

Notice that  $P \upharpoonright B$  may refuse x as well as y initially, but not both.

 $tr(P^{B}) = \langle \{x, y\}, \{\epsilon, x, y\} \rangle \text{ and } pr(tr(P^{B})) = \langle A', F', D' \rangle \text{ where}$   $A' = \{x, y\};$   $F' = \{(\epsilon, \emptyset) \\ .(x, \{x, y\}), (x, \{x\}), (x, \{y\}), (x, \emptyset) \\ .(y, \{x, y\}), (y, \{x\}), (y, \{y\}), (y, \emptyset) \\ \};$   $D' = \emptyset$ 

Notice that  $pr(tr(P \land B)) \neq P \land B$ 

(End of Example)

For an informal definition of determinism we quote C.A.R. Hoare [8].

whenever there is more than one event possible, the choice between them is determined externally by the environment of the process. It is determined either in the sense that the environment can actually make the choice, or in the weaker sense that the environment can observe which choice has been made at the very moment of that choice.' A formal definition is given by

P is deterministic  $\equiv pr(tr(P)) = P$ 

Application of Property 5.3.2 yields

## Theorem 5.3.4

 $P, P = \langle A, F, D \rangle, \text{ is deterministic}$  $\equiv D = \emptyset \land (A t, X : (t, X) \in F : X \subseteq A \setminus S(t, P))$ 

(End of Theorem)

In the sequel  $P, P = \langle A, F, D \rangle$ , is a CSP-process and B is a subset of A. Furthermore,  $\langle A_B, F_B, D_B \rangle$  denotes the CSP-process  $P \upharpoonright B$ .

livelock free  $(\overline{B}, \langle aP, tP \rangle)$  and  $I_0(B, \langle aP, tP \rangle)$  are abbreviated to livelock free  $(\overline{B})$  and  $I_0(B)$  respectively.

B is called transparent with respect to P if B is transparent with respect to  $\langle aP, tP \rangle$ , i.e. if  $I_0(B) \wedge livelockfree(\overline{B})$  holds.

### Property 5.3.5

 $(\mathbf{t}P)^{\uparrow}B \subseteq \mathbf{t}(P^{\uparrow}B)$ 

## Proof

For any  $t, t \in B^*$ , we derive

 $t \in (\mathbf{t}P) \mid B$ 

/ = { definition of projection }

```
(\mathbf{E} \ u : u \in \mathbf{t}P : t = u \upharpoonright B)
```

- $= \{ \text{ definition of } \mathbf{t}P \}$
- $(\mathbf{E} \ u : (u, \emptyset) \in F : t = u^{\mathsf{h}} B).$
- = { predicate calculus }

```
(\mathbf{E}\,u:(u,\emptyset)\in F:t=u\,|\,B\,\wedge\,(\,(\mathbf{A}\,s:s\in(\overline{B}\,)^*\,\wedge\,us\in tP:S(us,P)\cap\,\overline{B}\neq\emptyset)
```

```
\forall (\mathbf{E} \ s : s \in (\overline{B})^* \land us \in \mathbf{t}P : S(us, P) \subseteq B)))
```

```
\Rightarrow \{ \text{ definition of } D_B \} 
(E u : (u, \emptyset) \in F : t = u \upharpoonright B \land (u \upharpoonright B \in D_B \lor (E s : s \in (\overline{B})^* \land us \in tP : S(us, P) \subseteq B)) )
```

### Livelock and nondeterminism

⇒ { Property 5.3.0 }  $(\mathbf{E} \ u : (u, \emptyset) \in F : t = u \upharpoonright B \land (u \upharpoonright B \in D_B \lor (\mathbf{E} \ s : s \in (\overline{B})^* : (us, \overline{B}) \in F)))$ → { predicate calculus, definition of projection }  $(\mathbf{E} \ u : (u, \emptyset) \in F : (t = u \upharpoonright B \land u \upharpoonright B \in D_B) \lor (\mathbf{E} \ s : s \in (\overline{B})^* : (us, \overline{B}) \in F \land t = us \upharpoonright B))$ ⇒ { calculus }  $(\mathbf{E} u : (u, \emptyset) \in F : t \in D_B \lor (\mathbf{E} v : (v, \overline{B}) \in F : t = v \upharpoonright B))$ = { F is non-empty,  $(\epsilon, \emptyset) \in F$  }  $t \in D_B \lor (\mathbf{E} v : (v, \overline{B}) \in F : t = v \upharpoonright B)$  $\{ \text{ definition of } F_B \}$ =  $(t, \emptyset) \in F_B$ { definition of  $t(P^{b}B)$  } =  $t \in t(P \mid B)$ 

(End of Proof)

# Property 5.3.6

 $livelockfree(\overline{B}) \Rightarrow (\mathbf{t}P)^{\mathsf{h}}B = \mathbf{t}(P^{\mathsf{h}}B)$ 

### Proof

Assume livelock free  $(\overline{B})$ . For any  $t, t \in B^*$ , we have

$$t \in t(P \mid B)$$

$$= \{ \text{ definition of } P \mid B \}$$

$$(t, \emptyset) \in F_B$$

$$= \{ \text{ definition of } F_B \}$$

$$t \in D_B \lor (\mathbf{E} u : (u, \overline{B}) \in F : t = u \mid B)$$

$$= \{ \text{ definition of } D_B, \text{ livelock free } (\overline{B}) \}$$

$$(\mathbf{E} u, v : u \in D \land v \in B^* : t = (u \mid B) v) \lor (\mathbf{E} u : (u, \overline{B}) \in F : t = u \mid B)$$

$$\Rightarrow \{ \text{ condition C5, } B^* \subseteq A^* \}$$

$$(\mathbf{E} u : u \in D : t = u \mid B) \lor (\mathbf{E} u : (u, \overline{B}) \in F : t = u \mid B)$$

$$\Rightarrow \{ \text{ conditions C4 an C1} \}$$

$$(\mathbf{E} u : (u, \emptyset) \in F : t = u \mid B) \lor (\mathbf{E} u : (u, \emptyset) \in F : t = u \mid B)$$

$$= \{ \text{ definition of } tP \}$$

$$t \in (tP) \mid B$$

Hence,  $t(P^{\uparrow}B) \subseteq (tP)^{\uparrow}B$ . Combining this with Property 5.3.4 yields

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$$\mathbf{t}(P \upharpoonright B) = (\mathbf{t}P) \upharpoonright B.$$

(End of Proof)

# Property 5.3.7

If P is deterministic then  $livelockfree(\overline{B}) \equiv D_B = \emptyset$ 

# Proof

If P is deterministic then  $D = \emptyset$  (Theorem 5.3.4). We derive

$$livelockfree(\overline{B})$$
= { definition of livelockfree }
(A t : t \in tP : (E n : n \ge 0 : (A u : u \in (\overline{B})^\* \land l(u) > n : tu \notin tP)))
= { definition of D\_B, D = Ø }
D\_B = Ø

(End of Proof)

We are now ready for the main theorem of this section.

# Theorem 5.3.8

```
Let P be a deterministic CSP-process and let B be a subset of the alphabet of P. Then
     P \upharpoonright B is deterministic \equiv B is transparent with respect to P
```

### Proof

```
(i) Assume P \upharpoonright B is deterministic. We derive
```

 $P \mid B$  is deterministic

```
{ Theorem 5.3.2 }
⇒
```

$$D_B = \emptyset$$

= { P is deterministic. Property 5.3.7 } livelock free  $(\overline{B})$ 

For any  $t, t \in tP$ , such that  $S(t, P) \subseteq B$ , we have

 $t \in \mathbf{t}P \land S(t, P) \subseteq B$ =

 $(t, \mathbf{a}P \setminus S(t, P)) \in F \land S(t, P) \subseteq B$ ⇒  $\{S(t,P) \subseteq B \equiv \overline{B} \subseteq aP \setminus S(t,P)\}$  $(t, \overline{B} \cup B \setminus S(t, P)) \in F$  $\{ definition of F_B \}$ ⇒  $(t \upharpoonright B, B \setminus S(t, P)) \in F_B$  $\{P \mid B \text{ is deterministic. Theorem 5.3.4}\}$ ⇒  $B \setminus S(t, P) \subseteq B \setminus S(t \upharpoonright B, P \upharpoonright B)$ { set calculus,  $S(t, P) \subseteq B$  } =  $S(t \mid B, P \mid B) \subseteq S(t, P)$ { Property 5.2.0 } =  $S(t \mid B, P \mid B) = S(t, P)$ { livelock free  $(\overline{B})$ , Property 5.3.6 } =  $S(t \mid B, \langle aP, tP \rangle \mid B) = S(t, \langle aP, tP \rangle)$ 

Hence,  $livelockfree(\overline{B}) \wedge I_0(B)$  which is equivalent to B is transparent with respect to P.

(ii) Assume B is transparent with respect to P. Then livelockfree  $(\overline{B}) \wedge I_0(B)$ . From livelockfree  $(\overline{B})$  and P is deterministic we infer  $D_B = \emptyset$  (Property 5.3.7). We derive

livelock free  $(\overline{B})$ 

```
\Rightarrow \{ \text{ definition of } F_B, D_B = \emptyset \}
F_B = \{ (t, X) \mid X \subseteq B \land (\mathbf{E} \ u : (u, X \cup \overline{B}) \in F : t = u \upharpoonright B) \}
= \{ P \text{ is deterministic, Theorem 5.3.4} \}
```

```
F_B = \{(t, X) \mid X \subseteq B \land (\mathbf{E} u : (u, X \cup \overline{B}) \in F \land X \cup \overline{B} \subseteq \mathbf{a} P \setminus S(u, P) : t = u \upharpoonright B)\}
```

For any X,  $X \subseteq B$ , and  $u, u \in \mathbf{a}P^*$ , we have

 $X \subseteq B \land (u, X \cup \overline{B}) \in F \land X \cup \overline{B} \subseteq aP \setminus S(u, P)$ 

= { set calculus }

$$X \subseteq B \land (u, X \cup B) \in F \land S(u, P) \subseteq B \land X \cup B \subseteq aP \setminus S(u, P)$$

$$\Rightarrow \{I_0(B) \text{ and } \mathbf{t}(P^{\uparrow}B) = (\mathbf{t}P)^{\uparrow}B\}$$

 $X \subseteq B \land (u, X \cup \overline{B}) \in F \land X \cup \overline{B} \subseteq \mathbf{a} P \setminus S(u \upharpoonright B, P \upharpoonright B)$ 

 $\Rightarrow$  {definition of  $F_B$ , set calculus }

 $(u \upharpoonright B, X) \in F_B \land X \subseteq B \setminus S(u \upharpoonright B, P \upharpoonright B)$ 

Hence,

 $(t, X) \in F_B$   $\Rightarrow \{ \text{previous derivation} \}$   $(E u : (u, X \cup \overline{B}) \in F \land X \subseteq B \land X \cup \overline{B} \subseteq aP \setminus S(t, P) : t = u \upharpoonright B )$   $\Rightarrow \{ \text{derivation above} \}$  $X \subseteq B \setminus S(t, P \upharpoonright B)$ 

Furthermore, we have  $D_B = \emptyset$ . Application of Theorem 5.3.4 yields  $P \upharpoonright B$  is deterministic.

(End of Proof)

For a deterministic CSP-process P we have, by definition, pr(tr(P)) = P. We have also, cf. Property 5.3.1, tr(pr(T)) = T for  $T \in K$ . Hence, K may be identified with the set of deterministic CSP-processes. Theorem 5.3.8 expresses that this set is closed under projection on transparent alphabets.

We conclude that mechanisms that have (internal) nondeterminism cannot be described in terms of trace structures. That does not bother us, since we are not interested in mechanisms that have (internal) nondeterminism.

We shall avoid internal nondeterminism. either by guaranteeing that projection is done on a transparent alphabet or by implementing processes in such a way that internal events do *not* occur automatically and instantaneously.

We discuss such implementations in Chapter 6.

This concludes our discussion of CSP-processes.

#### 5.4 Transparent components

In this section we apply the theory of Section 5.2 to components. Let component c be defined by

Then  $TR(c) = T^{\uparrow}A$  where

 $T = (\mathbf{W} \ i : 0 \le i < n : (p_i \cdot TR(c_i))_{y_0, \dots, y_{m-1}}^{x_0, \dots, x_{m-1}}) \mathbf{w} \ pref(TR(S))$ 

In view of the theory developed in the previous sections we call c livelockfree if  $livelockfree(\mathbf{a}T \setminus A, T)$  holds.

We call c transparent if A is transparent with respect to T.

Since for any process T, aT is transparent with respect to T, we have

### Property 5.4.0

A component without subcomponents is transparent.

(End of Property)

Implementing a transparent component (i.e. constructing a mechanism that behaves according to its trace structure) is relatively easy since it does not matter how fast and in which order internal events will happen.

If component c is not transparent we implement the command of c in such a way that the nondeterminism of c is resolved without affecting TR(c).

Example 5.4.1 (cf. Example 2.3.6)

Component sem<sub>1</sub> with  $TR(sem_1) = SEM_1(a, b)$  is defined by

com  $sem_1(a,b)$ :  $(a;b)^*$  moc

Component  $sem_2$  with  $TR(sem_2) = SEM_2(a, b)$  is defined by

```
com sem_2(a, b):

sub p \cdot q: sem_1 bus

[p \cdot a = a, p \cdot b = q \cdot a, q \cdot b = b]

\epsilon

moc
```



Let 
$$T = SEM_1(a, q \cdot a) \le SEM_1(q \cdot a, b)$$
.

Then  $TR(sem_2) = T \upharpoonright \{a, b\}$ .

Figure 5.8

The state graph of T is shown in Figure 5.8. It does not contain any cycle of compound symbols. Hence, *livelockfree*( $\{q \cdot a\}, T$ ) holds. In states 0, 2, and 3 the successor sets are subsets of  $\{a, b\}$ . They equal the successor sets obtained by projection on  $\{a, b\}$ . Hence,  $I_0(\{a, b\}, T)$ .

We conclude that  $sem_2$  is transparent.

(End of Example)

### Example 5.4.2

We transform component  $sem_2$  of the previous example into component  $asem_2$  by removing the equalities:

```
com asem<sub>2</sub>(a,b):
    sub p,q: sem<sub>1</sub> bus
    (p•a;a | p•b;q•a | q•b;b)*
moc
```



Let  $T = SEM_1(p \cdot a, p \cdot b) \le SEM_1(q \cdot a, q \cdot b) \le pref(TR(S))$  where S denotes the command of asem<sub>2</sub>. The state graph of T is shown in Figure 5.9. Since there is no cycle of compound symbols, asem<sub>2</sub> is livelockfree.

From  $S(p \cdot a \ a \ p \cdot b \ q \cdot a \ p \cdot a, T) = \{a\}$  and  $S(a, T \setminus \{a, b\}) = \{a, b\}$  we infer  $\neg I_0(\{a, b\}, T)$ .

Hence,  $asem_2$  is not transparent.

If a and b are events that are initiated by the environment we implement S in such a way that the choice between  $p \cdot a$  and  $q \cdot b$  (state 1) is postponed until the environment has initiated event a or b.

(End of Example)

#### Example 5.4.3

We construct component  $wsem_2$  that has trace structure  $SEM_1(a, b) \le SEM_1(b, c)$ :

```
com wsem<sub>2</sub>(a, b, c):

sub p,q: sem<sub>1</sub> bus

(p·a; a | p·b,q·a; b | q·b; c)*

moc
```



Let  $T = SEM_1(p \cdot a, p \cdot b) \le SEM_1(q \cdot a, q \cdot b) \le pref(TR(S))$ .

The state graph of T is shown in Figure 5.10. Since  $S(q \cdot a, T) = \emptyset$  and  $S(q \cdot a, SEM_1(q \cdot a, q \cdot b)) \neq \emptyset$ ,  $wsem_2$  is not deadlockfree. The number of consecutive compound symbols is bounded by 2. Hence,  $wsem_2$  is livelockfree.

Command S should be implemented in such a way that  $p \cdot b$  or  $q \cdot a$  will happen only if the environment initiates b. As in Example 5.4.2, the choice (state 2) should be postponed.

If events a and c are initiated by the implementation we regard the implementation of  $pref(TR(a;(b;a;c)^*)$  as a valid one.

(End of Example)

#### Example 5.4.4

In Example 2.3.3 we derived (recursive) component sem with TR(sem) = SEM(a, b):

```
com sem (a,b):
   sub p : sem bus
   ((a | p · b); (p · a | b))*
   moc
```

Let  $T = SEM(p \cdot a, p \cdot b) \mathbf{w} pref(TR(S))$  where S denotes the command of sem.

For any  $n, n \ge 0$ , we have

 $(p \cdot a \ p \cdot b)^n \in tSEM(p \cdot a, p \cdot b)$  and  $a(p \cdot a \ p \cdot b)^n \in tpref(TR(S))$ .

Hence,  $a(p \cdot a \ p \cdot b)^n \in tT$ . We conclude that sem is not livelockfree.

In Example 2.3.3 we showed that S may be replaced by S' where  $S' = (a; p \cdot a \mid a; b \mid p \cdot b; b)^*$ , without affecting TR (sem ).

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Choosing S' instead of S yields a component that is livelockfree. However, since  $S(a p \cdot a p \cdot b, T) = \{b\}$  and  $S(a, T \setminus \{a, b\}) = \{a, b\}$ , it is not transparent.

The choice of  $p \cdot b$  should be postponed until the environment initiates b.

(End of Example)

One may wonder why we did not choose the name *deterministic* instead of transparent. The reason is that there exists another form of nondeterminism that has not been discussed yet. It is the choice between (external) events that are initiated by a component.

Consider component guess defined by

com guess (a,b,x,y):  $(a;x|b;y)^*$  moc

Suppose events a and b are to be initiated by the component, and events x and y are to be initiated by the environment. In [8] component guess is considered deterministic since the choice between a and b can be observed by the environment. We do, however, consider guess as a nondeterministic process, since some internal choice has to be made between a and b, and the environment does not have any knowledge about the way in which this choice is made.

### Exercises

- 0. Determine which of the following components are transparent.
  - (1) com  $sem_2(a,b)$ :  $a:(a,b)^* \mod (a,b)^*$
  - (2) com sem<sub>3</sub>(a,b):
     sub p: sem<sub>1</sub> bus
     (a; p·a)\*, (p·b;b)\*
     moc
  - (3) com ex(a,b):

sub p,q: sem<sub>1</sub> bus  $(a;(p\cdot a | q\cdot a)|b;(p\cdot b | q\cdot b))^*$ moc

```
    (4) com sem<sub>2</sub>(a.b):
sub p: sem<sub>1</sub> bus
    [p⋅b = b] (a; p⋅a)*
    moc
```

```
(5) com sem(a,b):
sub p: sem bus
a;(a;p•a | b;a | b;p•b)*
moc
```

```
    (6) com sem(a,b):
    sub p: sem bus
    a;((b | p⋅a;a);(p⋅b;b | a))*
    moc
```

```
    (7) com ex (a, b):
    sub p: ex bus
    a; p·b | p·a; b
    moc
```

```
(8) com run (a,b):
sub p: run bus
(a; p·a)*
moc
```

(End of Exercises)

# 6 Implementation Aspects

### 6.0 Introduction

In this chapter we discuss implementations of processes. Although we implement processes as (electrical) circuits, most concepts introduced do not depend on this choice. To a great extent we have been inspired by the work of Alain J. Martin ([12]).

This chapter differs from the previous ones: it is less formal and we do not provide proofs. We just present some ideas about implementations. Many of these still require further research.

The synchronization of events is solved by a so-called *four-phase handshaking protocol*. We do not distinguish between 'input symbols' and 'output symbols'. We do, however, make a distinction between events that are initiated by a component and those that are initiated by the environment of that component. It will turn out that the difference between these types of events is very small.

The circuits we derive are delay-insensitive in the sense that their behaviour does not depend on delays in wires and switching elements. We do not prove their delay-insensitivity formally.

#### 6.1 Notations

For sequential programs we use the guarded command language with CSP-syntax (cf. [7]):

[····] instead of if ···· fi \*[····] instead of do ··· od

Execution of an if-statement amounts to suspension of the program until one or more of the guards evaluate to true, after which a statement of which the guard is true is selected.

\*[true  $\rightarrow S$ ] is abbreviated to \*[S] ('do S forever') [ $B \rightarrow skip$ ] is abbreviated to [B] ('wait until B')

With symbol a we associate a pair  $(a_o, a_i)$  of boolean variables. One may associate an 'output wire' with  $a_o$  and an 'input wire' with  $a_i$ . The value true will correspond to a high level voltage on the associated wire and the value false will correspond to a low level voltage on the associated wire. If x is such a boolean variable then

xÎ	means	x := true	('set x to a high level voltage')
хl	means	x := false	('set x to a low level voltage')

[x] may be interpreted as 'wait until x has a high level voltage'.

 $[\neg x]$  may be interpreted as 'wait until x has a low level voltage'.

Events are either *passive* or *active*. Active events are initiated by the mechanism, whereas passive events are initiated by the environment of the mechanism. Notice that the environment of a mechanism may be a mechanism as well.

Let a be a symbol. The occurrence of a in a process in which a is passive corresponds to the following sequence of actions in the implementation

 $[a_i]: a_0^{\dagger}: [\neg a_i]: a_0^{\downarrow}$  (a passive)

After execution of  $[a_i]$ ;  $a_0^{\uparrow}$  event a 'has happened'.

The sequence  $[\neg a_i]$ ;  $a_0 \downarrow$  is used to return to the state  $\neg a_0 \land \neg a_i$ .

The environment of the implementation performs a by the sequence

 $a_i^{\dagger}$ ;  $[a_o]$ ;  $a_i^{\downarrow}$ ;  $[\neg a_o]$  (environment of passive a)

The occurrence of a in a process in which a is active corresponds to

 $a_0^{\uparrow}:[a_i]:a_0^{\downarrow}:[\neg a_i]$  (a active)

After execution of  $a_0^{\dagger}$ ;  $[a_i]$  event a 'has happened'.

The environment performs a by the sequence

 $[a_o]; a_i^{\dagger}; [\neg a_o]; a_i^{\downarrow}$  (environment of active a)

Apparently,

the pair  $(a_o, a_i)$  of a mechanism corresponds to the pair  $(a_i, a_o)$  of the environment. If  $(a_o, a_i)$  is active then  $(a_i, a_o)$  is passive and vice versa.

The synchronization thus obtained is called *four-phase handshaking*. For a synchronization protocol in which both mechanism and environment may initiate a we refer to [13]. The transformation of symbol a into such a sequence is called *handshaking expansion*.

### Example 6.1.0

Consider component  $sem_1$  defined by  $com sem_1(a,b)$ :  $(a;b)^* moc$ . If a is passive and b is active, handshaking expansion yields

\*[[
$$a_i$$
];  $a_0$ ↑; [ $\neg a_i$ ];  $a_0$ ↓;  $b_0$ ↑; [ $b_i$ ];  $b_0$ ↓; [ $\neg b_i$ ]]

If both a and b are active, we have

\* $[a_0^{\dagger}; [a_i]; a_0^{\downarrow}; [\neg a_i]; b_0^{\dagger}; [b_i]; b_0^{\downarrow}; [\neg b_i]]$ 

These programs express the behaviour of mechanisms with respect to  $a_i$ ,  $a_o$ ,  $b_i$ , and  $b_o$ . In the next section we realize such a mechanism.

### 6.2 Circuits

For the construction of our circuits we assume the existence of the following basic elements.

An And-element has two inputs and one output. If both inputs are true the output will be true, otherwise the output will be false. If x and y are inputs and z is output this is expressed by

$$x \land y \rightarrow z\uparrow$$
$$\neg x \lor \neg y \rightarrow z\downarrow$$

A *C-element*, cf. [15], has two inputs and one output. If the inputs have the same value then the output will also receive that value, otherwise the output does not change its value. This is expressed by

$$\begin{array}{ccc} x \land & y \rightarrow z \uparrow \\ \neg x \land \neg y \rightarrow z \downarrow \end{array}$$

An *Inverter* has one input and one output. The output receives as its value the negation of the value of the input. It is expressed by

$$\begin{array}{ccc} x \rightarrow z \downarrow \\ \neg x \rightarrow z \uparrow \end{array}$$

Figure 6.0 shows how these basic elements are represented in pictures of circuits.



Figure 6.0

An Inverter in front of an And-element or C-element may be incorporated in that element, thus yielding a new basic element. The Inverter is drawn as a circle attached to the element. As an example, consider the specification

$$\begin{array}{c} x \land \neg y \to z \mathbf{f} \\ \neg x \land y \to z \mathbf{i} \end{array}$$

This denotes a C-element with inputs x and  $\neg y$ , and output z.

The corresponding circuit is shown in Figure 6.1



### Example 6.2.0

We show an implementation of  $SEM_1(a, b)$  where a is passive and b is active (cf. Example 6.1.0). Handshaking expansion yields

\*[[
$$a_i$$
]; $a_o$ †;[ $\neg a_i$ ]; $a_o$ ↓; $b_o$ †;[ $b_i$ ]; $b_o$ ↓;[ $\neg b_i$ ]]

Initially we have  $\neg a_o \land \neg a_i \land \neg b_o \land \neg b_i$ . This state equals the state after  $a_o \downarrow$ . Hence, we need an additional variable, say x, to be able to trigger  $b_o \uparrow$ . Initially  $\neg x$  holds. We propose

\* 
$$[[a_i]; a_0^{\dagger}; x^{\dagger}; [\neg a_i \land x]; a_0^{\downarrow}; b_0^{\dagger}; [b_i]; x^{\downarrow}; [\neg x]; b_0^{\downarrow}; [\neg b_i]]$$

We then have

- $\begin{array}{rcl} (0) & a_i \wedge \neg x \wedge \neg b_i \rightarrow a_0 \uparrow \\ \neg a_i \wedge & x & \rightarrow a_0 \downarrow \end{array}$
- $\begin{array}{ccc} (1) & a_o \rightarrow x^{\uparrow} \\ & b_i \rightarrow x^{\downarrow} \end{array}$
- (2)  $\neg a_o \wedge x \rightarrow b_o^{\dagger}$  $\neg x \rightarrow b_o^{\dagger}$

Since in the period from  $a_0^{\dagger}$  until  $a_0^{\downarrow}$  we have  $\neg b_i$ , we may transform (0) into

$$(0') \quad (a_i \wedge \neg x) \wedge \neg b_i \to a_o \uparrow \\ (\neg a_i \wedge x) \vee b_i \to a_o \downarrow$$

This is a combination of a C-element and an And-element :

$$a_i \wedge \neg x \to y^{\dagger}$$
$$\neg a_i \wedge x \to y^{\dagger}$$

$$y \land \neg b_i \to a_o^{\dagger}$$
$$\neg y \lor b_i \to a_o^{\dagger}$$

Initially  $\neg y$  holds.

A similar reasoning yields for (1) and (2)

(1')  $\neg b_i \land a_o \rightarrow x^{\dagger}$  a C-element  $b_i \land \neg a_o \rightarrow x^{\dagger}$ (2')  $\neg a_o \land x \rightarrow b_o^{\dagger}$  an And-element  $a_o \lor \neg x \rightarrow b_o^{\dagger}$ 

The ultimate circuit is shown in Figure 6.2. The fat dots denote so-called *internal forks*. As in [12], we assume that the propagation delay in a forked wire is short compared to the delays in the basic elements.

### Exercises

- 0. Consider the circuit shown in Figure 6.2. What happens if the environment executes  $b_i$ ;  $a_i$ ?
- Derive a circuit that is an implementation of SEM<sub>1</sub>(a, b) with a and b active. Use
   \*[a<sub>0</sub>†; [a<sub>i</sub>]; x†; [x]; a<sub>0</sub>↓; [¬a<sub>i</sub>]; b<sub>0</sub>†; [b<sub>i</sub>]; x↓; [¬x]; b<sub>0</sub>↓; [¬b<sub>i</sub>]]
   Derive from the resulting circuit an implementation with a passive and b active.

(End of Exercises)



Figure 6.2

# 6.3 Active and Passive

Suppose we have a circuit corresponding to a process with passive a. We wish to connect an 'activator' (cf. Figure 6.3) to  $a_i$  and  $a_o$  such that its other two wires,  $p_i$  and  $p_o$ , yield an active version of a.

Action  $p_o^{\uparrow}$  is to be executed as soon as the original circuit is willing to acknowledge  $a_i$ . This yields



Figure 6.3

\* 
$$[a_i\uparrow; [a_o]; p_o\uparrow; [p_i]; a_i\downarrow; [\neg a_o]; p_o\downarrow; [\neg p_i]]$$

Notice that the 'return to zero phase' has been moved to the right. We have

$$\begin{array}{l} \neg p_i \rightarrow a_i \uparrow & \text{(an Inverter)} \\ p_i \rightarrow a_i \downarrow & \end{array}$$

and

$$a_o \rightarrow p_o^{\uparrow}$$
 (a wire)  
 $a_o \rightarrow p_o^{\downarrow}$ 



Figure 6.4

We conclude (cf. Figure 6.4)

### **Theorem 6.3.0** (From passive to active)

If event a has been implemented as passive, by the pair  $(a_o, a_i)$ , then an implementation with a active is obtained by placing an Inverter in front of  $a_i$ .

(End of Theorem)

# Warning 6.3.1

Transforming a passive event into an active event in the way described above may introduce nondeterminism. This is shown by the following example.

Component select is defined by com select (a, b, x, y):  $(a; x | b; y)^*$  moc. It is implemented such that a and b are passive, and x and y are active. The state graph of the implementation is shown in Figure 6.5. We did not label all arcs: opposite sides of squares have the same label.

Notice that in state 4 a choice is made between  $a_o^{\uparrow}$  and  $b_o^{\uparrow}$ . To implement this choice a new basic element, an Arbiter-element, is needed. We do not discuss nor introduce such an element. We assume that this implementation of *select* exists.



The environment behaves according to com env(a, b, x, y):  $(a; x; b; y)^*$  moc with a and b active and x and y passive. The implementation never enters state 4 and the communication between environment and component behaves as expected.

If b is transformed into an active event, however, the following may happen. The inverter will cause  $b_i^{\dagger}$  and the implementation will react with  $b_o$ . The environment will cause  $a_i^{\dagger}$  and the mechanism enters state 5. The mechanism is suspended until  $b_i^{\ddagger}$  happens and the environment is suspended until  $a_o^{\dagger}$  happens. Both events will not occur: the system is in a deadlock.

If both a and b are activated the situation is even worse. Depending on the speed of the inverters used, the mechanism will enter state 5 or state 6.

Activating a or b transforms the implementation into a nondeterministic mechanism in the sense that events may be initiated by the mechanism based on some decision unknown to the environment.

We conclude that activating a passive event is not allowed if the implementation makes a choice between the acceptance of that event and the acceptance of other events.

In this monograph we restrict ourselves to components that do not require the use of Arbiter-elements.

(End of Warning)

\_ P,

P<sub>o</sub>

P.

P<sub>o</sub>

Figure 6.7

Suppose event a has been implemented as an active event. We wish to connect a 'passivator' (cf. Figure 6.6) to  $a_i$  and  $a_o$  such that its other two wires,  $p_i$  and  $p_o$ , yield a passive version of a.





If event a has been implemented active by the pair  $(a_0, a_i)$  then an implementation with a passive is obtained by using a C-element as shown in Figure 6.7.

(End of Theorem)

(Transforming an active event into a passive event does not introduce nondeterminism.)

Consider the circuit shown in Figure 6.8. It consists of a C-element and a part called M. The occurrence of event a corresponds to the sequence

 $a_i^{\dagger}, p_o^{\dagger}; (a_o^{\dagger}; a_i^{\downarrow}), (p_i^{\dagger}; p_o^{\downarrow}); a_o^{\downarrow}, p_i^{\downarrow}$ 

Projection on  $\{a_o, a_i\}$  and  $\{p_o, p_i\}$  yields respectively

$a_i^{\dagger}$	; a <sub>o</sub> t	; a <sub>i</sub> l ; a <sub>o</sub> l	(passive)
$p_0^{\dagger}$	$; p_i^{\dagger}$	$; p_0 \downarrow ; p_i \downarrow$	(active)

We conclude that removing the C-element transforms event a from passive into active. This transformation does not introduce nondeterminism.

In general we cannot transform an active event into a passive event by removing an Inverter. This is demonstrated by the following example.



Figure 6.8



#### Example 6.3.3

In Section 6.2 we derived a circuit for  $SEM_1(a, b)$  in which a is passive and b is active (cf. Figure 6.2). Removing the inverters to which  $b_i$  is connected yields the circuit shown in Figure 6.9.

After  $a_i^{\dagger}$  nothing will happen until  $b_i^{\dagger}$  has occurred. This is not a valid implementation of  $SEM_1(a, b)$ .

(End of Example)

There is another remark on the difference between activators and passivators. In the next section we show how the composite of processes may be obtained by connecting wires that correspond to the same symbol. In view of the handshaking protocol we will connect events of different types only. If both implementations are active then a C-element is used (cf. Figure 6.10). Notice the symmetry of the connection (it is not known which of the implementations is turned into a passive one).

If both implementations are passive then a choice can be made (cf. Figure 6.11). This choice should be such that no nondeterminism is introduced.



Figure 6.11

Exercises



0. An implementation of  $SEM_1(a, b)$  with a passive and b active may be obtained by implementing

\*[[ $a_i$ ];  $a_i$ ,  $b_i$ ; [ $\neg a_i \land b_i$ ];  $a_i \downarrow$ ,  $b_i \downarrow$ ; [ $\neg b_i$ ]]

which is obtained from the handshaking expansion and postponing of the second half of the expansion of a.

Show that this program yields the circuit shown in Figure 6.12.

Should it be regarded as a valid implementation?

Transform the circuit such that both a and b are active.

Transform the circuit such that both a and b are passive.



1. In Figure 6.13 the event corresponding to  $(a_0, a_i)$  is active. The circuit of Figure 6.14 is obtained by subsequently passivating, activating, passivating, and activating  $(a_0, a_i)$ .

Show that the two circuits are equivalent.

2. Two active events may be connected using a passivator. Is the (symmetric) circuit shown in Figure 6.15 an appropriate connection between passive events ?

(End of Exercises)



Figure 6.15

#### 6.4 Components with subcomponents

In this section we discuss implementations of components that have subcomponents. We first consider components with command  $\epsilon$ :

```
com c(A):

sub p_0: c_0, ..., p_{n-1}: c_{n-1} bus

[x_0 = y_0, ..., x_{m-1} = y_{m-1}]

\epsilon

moc
```

Due to the restrictions imposed on program texts, each compound symbol occurs exactly once in the equalities. We assume that the subcomponents have already been implemented. Furthermore we assume that c is transparent.

With an element a of A two wires  $a_o$  and  $a_i$  are associated. Each element of A occurs in an equality. We connect the output wire of the symbol to which a is equated with  $a_o$ , and we connect its input wire to  $a_i$ .

Each equality between compound symbols yields a connection in the way described in Section 6.3:

If the events have different types the connection is straightforward. If the events are both active a passivator is used. If the events are both passive one of these is activated.

In the last case one of the events should allow activation, i.e. activation should not cause nondeterminism. If such a choice is not possible we do not implement c (we consider the program as being wrong). Notice that activating may also be done by removing a passivator.

Finally, we may activate or passivate the implementation of the elements of A.

# Example 6.4.0

Component  $run_1$  is defined by com  $run_1(a)$ :  $a^*$  moc. Then  $TR(run_1) = RUN(a)$ .

With a passive, handshaking expansion yields

\*[ $[a_i]$ ;  $a_0^{\dagger}$ ;  $[\neg a_i]$ ;  $a_0^{\downarrow}$ ] which is just a wire.

Component  $run_2$ , with  $TR(run_2) = RUN(a, b)$ , is defined by

 $\begin{array}{l} \operatorname{com} run_2(a,b):\\ \operatorname{sub} p,q: run_1 \ \operatorname{bus}\\ [p \cdot a = a, q \cdot a = b]\\ \epsilon\\ \operatorname{moc} \end{array}$ 



The method described above yields the circuit of Figure 6.16.

An implementation with both a and b active is obtained by adding inverters, and is shown in Figure 6.17.

(End of Example)

# Example 6.4.1

An implementation of  $SEM_2(a,b)$  with a passive and b active can be obtained from implementations of  $SEM_1(a,b)$  with a passive and b active (cf. Example 5.4.1 and Example 6.2.0). It is based on the program

com  $sem_2(a,b)$ : sub p.q:  $sem_1$  bus  $[p \cdot a = a, p \cdot b = q \cdot a, q \cdot b = b]$   $\epsilon$ moc

The circuit is shown in Figure 6.18.

# (End of Example)



Figure 6.18

Finally, we consider components without equalities. Let c be defined by

```
com c(A):
sub p_0: c_0, \ldots, p_{n-1}: c_{n-1} bus
S
moc
```

We assume that c is livelockfree. Notice that the subcomponents have only elements in common with S.

The implementation of pref(TR(S)) should be such that no (internal) nondeterminism arises (cf. Section 5.4). It turns out that the handshaking protocol often guarantees the absence of nondeterminism, as shown in the following example.

#### Example 6.4.2

We implement (cf. Example 5.4.3) component  $wsem_2$  defined by

```
com wsem<sub>2</sub>(a,b,c):
    sub p,q: sem<sub>1</sub> bus
    (p·a;a | p·b,q·a;b | q·b;c)*
    moc
```

with  $TR(wsem_2) = SEM_1(a, b) \le SEM_1(b, c)$ .

We assume that subcomponents  $p \cdot sem_1$  and  $q \cdot sem_1$  have been implemented with all events active.

We implement  $wsem_2$  with a, b, and c passive. In accordance with the strategy explained in Example 5.4.3 an alternative of the command is executed if both subcomponent and environment initiate that alternative.

This yields the following expansions (output of a subcomponent is treated as input of the circuit corresponding to the command, and vice versa):

$$\begin{aligned} &*[[p \cdot a_o \wedge a_i \rightarrow p \cdot a_i \uparrow, a_o \uparrow; [\neg p \cdot a_o \wedge \neg a_i]; p \cdot a_i \downarrow, a_o \downarrow]] \\ &*[[p \cdot b_o \wedge q \cdot a_o \wedge b_i \rightarrow p \cdot b_i \uparrow, q \cdot a_i \uparrow, b_o \uparrow; [\neg p \cdot b_o \wedge \neg q \cdot a_o \wedge \neg b_i]; p \cdot b_i \downarrow, q \cdot a_i \downarrow, b_o \downarrow]] \\ &*[[q \cdot b_o \wedge c_i \rightarrow q \cdot b_i \uparrow, c_o \uparrow; [\neg q \cdot b_o \wedge \neg c_i]; q \cdot b_i \downarrow, c_o \downarrow]] \end{aligned}$$

The first and the last one give rise to a C-element (with forked output). The middle one yields two C-elements.

The circuit is shown in Figure 6.19.

We can activate a, b, and c by removing three C-elements (passivators). This yields Figure 6.20.

Composing wsem<sub>2</sub> with RUN(b), i.e. connecting  $b_i$  and  $b_o$  yields  $SEM_2(a,c)$ . This circuit, shown in Figure 6.21. is also obtained when connecting implementations of  $SEM_1(a,b)$  in which both a and b are active.

(End of Example)







Figure 6.21

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# 6.5 Final Remarks

We have shown how a certain class of processes can be implemented as delay-insensitive circuits. Nondeterminism did not play a role in the examples, due to the fact that we did not use Arbiter-elements. A treatment of these elements falls beyond the scope of this monograph. A typical process for which an Arbiter-element is needed is  $SEM_1(a, \{b, c\})$  in which a, b, and c are passive.

A general method for the translation of commands into circuits has to be investigated. Since processes correspond to minimal deterministic state graphs, it is worthwhile to consider the translation from state graphs into circuits as well. For suggestions we refer to [17] and [19].

The concepts active and passive and the relations between these are very useful. The concepts 'input' and 'output' should be reserved for the description of processes on a higher level.

We have claimed that the circuits we derive are delay-insensitive in the sense that their behaviour does not depend on delays in wires and switching elements. A proof of such a claim must be based on a formalization of delay-insensitivity. In [21] delay-insensitivity is formalized and a classification of delay-insensitive processe is given.

# 7 Conclusions

In the preceding chapters we discussed several aspects of concurrent processes. The algebraic structure underlying these processes is relatively simple. Properties of operators like projection, weaving, and blending are easily formulated in terms of lattice theory.

Program texts provide a neat and concise way for the representation of processes. Moreover, the use of subcomponents admits a hierarchical way of constructing processes.

Phenomena like deadlock, livelock and nondeterminism have been succinctly expressed in terms of trace structures. This enabled us to formulate and prove many properties and theorems related to these concepts.

We conclude that Trace Theory is an adequate formalism for the description of concurrent processes.

Compared to other formalisms trace structures form a subclass of all possible processes. That subclass, however, is the class of mechanisms in which we are interested. We do not implement nondeterministic processes. On the other hand we do allow environments of processes to behave nondeterministically. In our formalism nondeterminism is captured by transparency. We showed that in the absence of livelock transparency is closed under intersection.

Due to the Conjunction-Weave Rule and the Composition Rule the derivation of programs from specifications is often straightforward. Our program notation is close to implementations. We showed examples of circuits that correspond to program texts. Again, the hierarchical structure of components plays an important role.

The derivation of circuits is based on four-phase handshaking and the notions of passive and active events. It turns out that nontransparency (i.e. internal nondeterminism) does not play an important role in these derivations.

External nondeterminism, however, cannot be resolved that easily. This form of nondeterminism is caused by transforming passive events into active events.

The derivation of circuits from programs requires further research.

Another topic that deserves further research is the communication of values.

Consider a mechanism that repeatedly inputs a value, say x, via channel a after which it outputs the value  $2 \cdot x$  via channel b. The events the mechanism may be involved in are pairs (c, v) where c is the name of a channel and v is an integer value. If we do not take the values into account, the mechanism is specified by  $SEM_1(a, b)$ .

The trace structure  $SEM_1(a,b)$  is called the *communication structure* of this mechanism. Besides the communication structure we have a *predicate* that relates the sequences of values transmitted via b to the sequence of values transmitted via a.

When the mechanism described above is composed with a mechanism that repeatedly inputs a value, say y, via channel b after which it outputs the value  $3 \cdot y$  via channel c, we expect a mechanism that inputs via a value x after which it outputs via c the value  $6 \cdot x$ . The communication structure of this composite will be  $SEM_2(a,c)$ , the composite of  $SEM_1(a,b)$  and  $SEM_1(b,c)$ .

A theory needs to be developed that supports the reasoning above. Since output values have to be computed whereas input values have to be accepted only, we expect that in this theory a distinction between input and output will have to be made.

In this thesis we did not distinguish between input and output. Such a distinction would have complicated the theory needlessly. Notice that we postponed the introduction of 'active' and 'passive' until implementation aspects were considered.

Finally, it has been a pleasure to write this monograph :

a pleasure to build up the theory of the first chapters and a pleasure to apply it in the subsequent chapters.

We enjoyed the development of programs as well as the development of circuits. Actually, these activities turned out to be -in essence- very similar.

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# Samenvatting

Dit proefschrift bestaat uit twee delen. In het eerste deel (de hoofdstukken 1, 2 en 3) wordt een formalisme behandeld. In het tweede deel (de hoofdstukken 4, 5 en 6) wordt de ontwikkelde theorie toegepast.

De theorie, bekend onder de naam tracetheorie, levert een model voor het gedrag van een aantal samenwerkende mechanismen die gelijktijdig actief zijn. Een mechanisme wordt gekarakteriseerd door een paar:

de verzameling van mogelijke gebeurtenissen waarbij het mechanisme betrokken is en

de verzameling van mogelijke opeenvolgingen van dergelijke gebeurtenissen.

Gebeurtenissen worden voorgesteld door symbolen en de mogelijke opeenvolgingen worden voorgesteld door symboolrijen (traces). Een aldus verkregen paar heet een proces. Op de collectie van processen worden relaties en operaties gedefinieerd. Deze komen overeen met relaties tussen de corresponderende mechanismen en met, bijvoorbeeld, het samenstellen van mechanismen.

De verzameling van processen vormt een volledig tralie. Eigenschappen van de operaties worden beschreven in termen van tralietheorie.

Een proces kan worden weergegeven met een programmatekst. Een programma is niet alleen een compacte beschrijving van een proces maar geeft ook een idee over mogelijke implementaties. De afgeleide tralie-eigenschappen vormen een basis voor de behandeling van recursieve programma's.

Er worden regels gegeven waarmee het afleiden van een programma uit een gegeven specificatie wordt vergemakkelijkt. Als voorbeeld laten wij zien hoe een programma kan worden afgeleid dat past bij een gegeven contextvrije grammatica.

In hoofdstuk 4 komt het begrip deadlock aan de orde. Deadlock wordt gedefinieerd in termen van processen.

Het samenstellen van een aantal processen levert een nieuw proces. Bij dit proces onderscheiden we twee soorten symbolen:

interne symbolen die de onderlinge samenwerking van de delen betreffen

externe symbolen die de communicatie met de buitenwereld betreffen.

De uiteindelijke beschrijving van een mechanisme bevat geen informatie over de wisselwerking tussen de delen waaruit het mechanisme is opgebouwd. Deze beschrijving wordt verkregen door het proces te projecteren op de collectie externe symbolen. Bij projectie kan (intern) nondeterminisme ontstaan. In hoofdstuk 5 wordt het begrip transparantie gedefinieerd. Intern nondeterminisme treedt niet op indien men zich beperkt tot projectie op transparante verzamelingen. Het begrip livelock speelt hierbij een verrassende rol. In de afwezigheid van livelock is transparantie gesloten onder doorsnede.

In hoofdstuk 5 wordt tevens aandacht geschonken aan de relatie tussen processen in ons formalisme en processen zoals deze zijn gedefinieerd door C.A.R. Hoare.

In hoofdstuk 6 beschouwen we implementaties. Deze zijn gebaseerd op een zogeheten 'four phase handshaking protocol'. Symbolen zijn actief dan wel passief. Actieve symbolen worden geïnitieerd door het mechanisme en passieve symbolen worden geïnitieerd door de omgeving. Het omzetten van actief naar passief en vice versa is relatief eenvoudig. Activeren van een passief symbool kan leiden tot nondeterminisme.

De schakelingen die worden afgeleid zijn vertragingsongevoelig in de zin dat hun gedrag niet afhangt van vertragingen in draden en schakelelementen.

# Curriculum vitae

Op 3 september 1947 werd ik geboren te Eindhoven. Na het behalen van de diploma's MULO-B en HBS-B volgde de militaire dienst.

In 1969 begon de studie Wis - en Natuurkunde aan de universiteit van Utrecht. Het afstuderen vond plaats onder leiding van dr. J.D. Stegeman met als onderwerp Fouriertransformaties op locaal compacte groepen. In 1973 studeerde ik met lof af.

Na deze studie ben ik tot 1976 als wetenschappelijk medewerker werkzaam geweest bij de N.V. Philips, met als taak het ontwikkelen en onderhouden van IBM systeemsoftware. In deze periode ontstond mijn belangstelling voor formele methoden als gereedschap bij het programmeren.

Van 1976 tot 1982 was ik verbonden aan het Instituut voor Hoger Beroepsonderwijs te Eindhoven, eerst als docent wiskunde, later ook als docent informatica. Vanaf 1979 was ik belast met de leiding van de afdeling Informatica van de avond-HTS. In dezelfde periode werd samen met dr. J. van Tiel een aanvang gemaakt met de serie Voortgezette Wiskunde.

In de tussentijd volgde ik informaticacolleges aan de Technische Hogeschool Eindhoven. Dit resulteerde niet alleen in het behalen van de lesbevoegdheid Informatica maar ook in een hernieuwde wetenschappelijke belangstelling voor dit vakgebied. In 1982 werd ik benoemd tot wetenschappelijk medewerker in de vakgroep Informatica van de THE. Sindsdien heb ik me bezig gehouden met onderzoek en onderwijs op de gebieden programmeren, didactiek van het programmeren en parallellisme. Het laatste onderzoeksgebied heeft onder leiding van prof. dr. M. Rem geleid tot deze dissertatie.



# STELLINGEN

behorend bij het proefschrift

A Formalism for Concurrent Processes

van

Anne Kaldewaij

Eindhoven, 6 mei 1986

- 1. Trace theorie is een adequaat formalisme voor het beschrijven van parallelle processen.
- 2. Met de in dit proefschrift gebruikte programmanotatie kan elke contextvrije taal worden beschreven.
- 3. De trace structuur  $SEM_3(a, b)$  bevat  $F_n$  traces ter lengte n, waarbij  $F_n$  het  $n^{de}$  getal van Fibonacci is :  $F_0 = 1$ ,  $F_1 = 1$  en  $F_{n+2} = F_n + F_{n+1}$ .
- 4. Zij X een Hausdorff-ruimte en zij  $Y, Y \subseteq X$ , voorzien van de door X geïnduceerde topologie locaal compact. Dan geldt

 $\tilde{Y} = X \Rightarrow Y$  is open in X

Met behulp hiervan kan het bewijs van de Pontryagin dualiteitsstelling in [0] gecorrigeerd worden.

- [0] Walter Rudin, Fourier Analysis on Groups.
   Interscience Publishers, John Wiley & Sons, 1967.
- 5. Zij X een rij gehele getallen. Het minimum aantal stijgende deelrijen dat een partitie van X vormt is gelijk aan de maximale lengte van enige niet-stijgende deelrij van X.
  - Lit. Anne Kaldewaij, On the decomposition of sequences into ascending subsequences,

in Information Processing Letters, 21 (1985), p 69.

- 6. Intern nondeterminisme zoals beschreven in [1], speelt bij het implementeren van processen een geringe rol.
  - [1] Hoare C.A.R., Communicating Sequential Processes,
- 7. Naast de zeven beperkt transponeerbare reeksen (les sept modes transpositions limitées) van de componist Olivier Messiaen bestaan er, afgezien van de chromatische reeks, nog precies drie, te weten

C - Es - E - G - As - B - C C - Es - F - Fis - A - B - C C - D - F - Fis - Gis - B - C

Lit. Olivier Messiaen, Techniques de mon langage musical, Alphonse Leduc, Paris

Sietze Kaldewaij, Analyse van Dieu parmi nous,

Utrechts Conservatorium, Mariaplaats 28 Utrecht, 1982.

- 8. Bij het informaticaonderwijs op middelbare scholen en in het hoger beroepsonderwijs dient men zich meer toe te leggen op het overdragen van inzichten. Apparatuur speelt daarbij een verwaarloosbare rol.
- 9. Het beoefenen van informatica vereist een groot abstractievermogen. Dit dient tot uiting te komen in de eerstejaars curricula van de universitaire informaticaopleidingen.
- 10. Bij het huidige wetenschapsbeleid trooste men zich met het gezegde 'sterke snoei geeft grote bloei'.