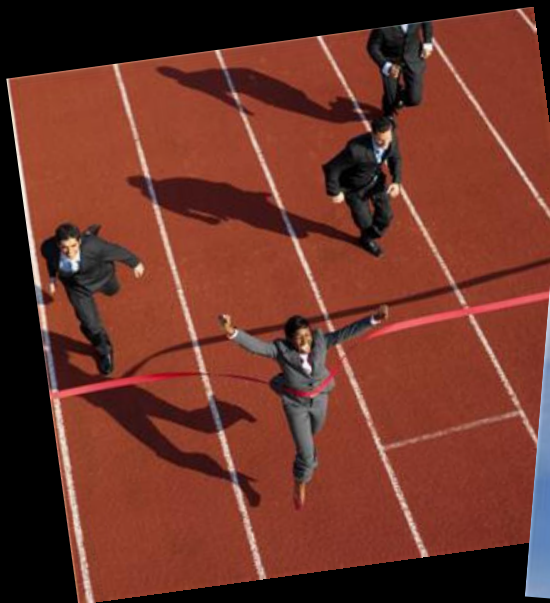# The winner takes it all

Enhancing the quality and impact of Library Workshops

Adam Edwards and Vanessa Hill

17th July 2013

Knowing me, knowing you

- Issues

- Collaboration

- Inspiration

- Solutions

- Impact

SOS

- Not embedded

- Inconsistent provision

- Repetitive

- Bad timing

- Information skills

- Teaching methods

Librarians and teaching

- Relevance
- Too much
- Tools based
- Didactic
- Uninspiring
- Subject
- Teaching skills

http://www.flickr.com/photos/vicchi/4079403111/

Gimme, Gimme, Gimme

- Answers

- Facts

- References

- Reporting back

- Easy option

- Fear

Librarians reinforce this!

Arrival

Teaching qualifications:
- PGCertHE @ MDX
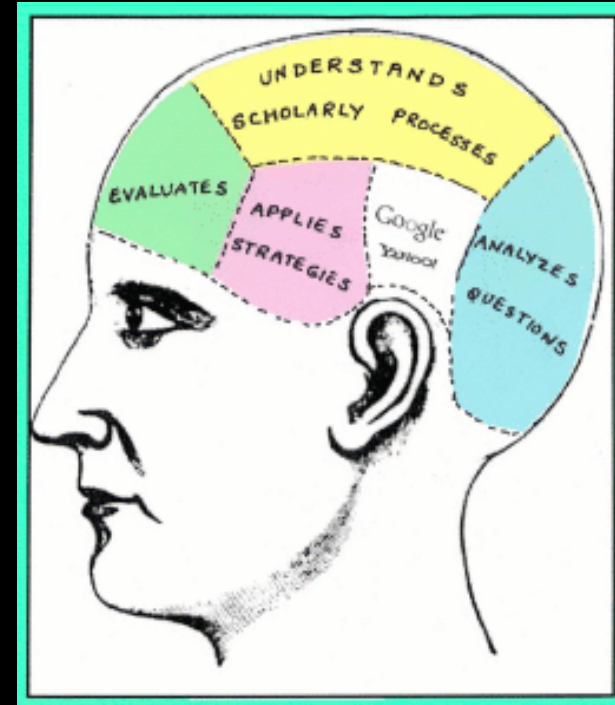- Teaching Fellowships
- FHEA
- TESOL

Benefits:
- Equivalent
- Learning together
- Language
- Respect
- Understanding

Björn Again

- Less is more

- Cloning

- Discussion

- Learning by doing

- Learners, not the taught

- Games

http://advedupsyfall09.wikispaces.com/Sara+Woodard

The name of the game

- Fun

- Quick

- Simple

- Easy

- Need or objective

Adapted from Susan Boyle, Lilac 2011

I have a dream

Move from

" …lifting and transporting textual substance from one location, the library, to another, their teacher's briefcases."
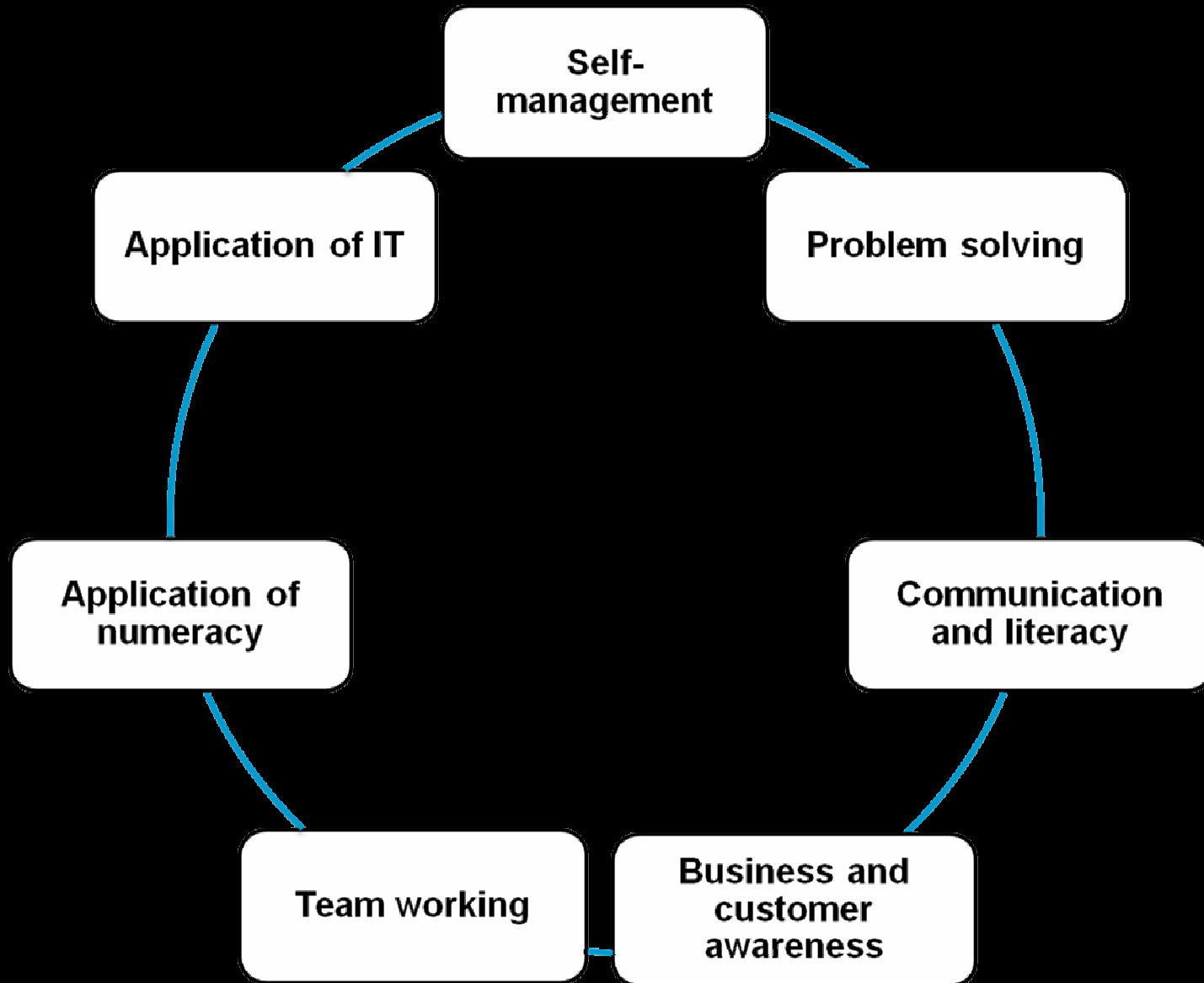
To

"…searching, analyzing, evaluating, synthesizing, selecting, rejecting…"

Kleine 1987

Super Troupers

- School plan

- Structure

- Menu

- Mapping

CBI Employability Guidelines

Initial mapping of Library workshops

Problem solving
- What is Learning Resources?
- Thinking about resources
- Understanding reading lists
- Evaluation

Application of IT
- Searching resources

Communication and literacy
- Plagiarism
- Search strategy

Where we are now

Problem solving	•Thinking about resources •Evaluation
Application of IT	•Searching resources
Communication and literacy	•Search strategy
Team working	•Group work
Self-management	•Managing search and results
Application of numeracy	•Understanding Dewey

Greatest Hits

- Thinking about resources

- Keywords

- Searching

- Evaluation

Not so good for...
Balanced and well researched information

Book

Good for....
Clear overview

A regular publication containing current events, informative articles, diverse features and advertising.

May be electronic

Newspaper

Not so good for...
Accurate and reliable information

Thinking about keywords

http://www.flickr.com/photos/rossjamesparker/89414788/

Voulez-vous?

Take a chance on me

- Survey of CCM2426 students
- 66 attendees, 22 non-attendees

Marks	Attendees	Non-attendees
Commonest mark	**65%** ⭐	**50%**
Highest mark	90% ⭐	75%
Lowest mark	40%	40%
Bibliography commonest mark	**7/10** ⭐	**5/10**

If you put me to the test, if you let me try.........

Search tools used	Attendees	Non-attendees
Google	68%	63%
Wikipedia	38%	27%
Summon	**68%** ⭐	40%
Library catalogue	30%	**59%**

Evaluation criteria	Attendees	Non-attendees
Current	89%	59%
Relevant	76%	59%
Academic authority	**67%** ⭐	41%
Easy to read	24%	**45%**

On and on and on

- Roll-out framework
- Develop activities
- Improve attendance
- Revalidation
- Moodle

The winner takes it all

- Successful collaboration

- Changes have worked

- Teaching is more fun

- Impact…

...Library training gets you better marks!

Mamma Mia it's................

http://bit.ly/GamesMDX

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http://www.flickr.com/photos/naturalturn/3264726560/

When all is said and done

Boyle, S. (2011) Using games to enhance information literacy sessions, Presented at *LILAC 2011*.
http://www.slideshare.net/infolit_group/boyle-using-games-to-enchance-information-literacy

Kleine, M. (1987), What is it we do when we write articles like this one-Or how can we get students to join us?, *Writing Instructor* 6, 151.

Markless, S., (2010), *Teaching information literacy in HE: What? Where? How?,* presented at King's College London, 9/12/10. [Notes taken at the event.]

http://bit.ly/OurGames