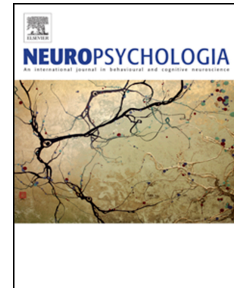


# Journal Pre-proof

Three-systems for visual numerosity: A single case study

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## CRediT author statement

**Giovanni Anobile:** Conceptualization, Methodology, Data curation, Software, Writing-Original draft preparation, Visualization, Investigation, Formal Analysis. **Francesco Tomaiuolo:** Investigation, Supervision, Conceptualization, Writing-Original draft preparation, Data curation, Formal Analysis. **Serena Campana:** Supervision, Methodology, Investigation, Data curation. **Guido Marco Cicchini:** Conceptualization, Methodology, Data curation, Software, Writing-Original draft preparation, Writing-Reviewing and Editing, Supervision, Visualization, Formal Analysis, Investigation, Validation.

Journal Pre-proof

# Three-systems for visual numerosity: a single case study.

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Keywords: subitizing; density perception; numerosity perception; approximate number system; numerical cognition; simultanagnosia.

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## Abstract

Humans possess the remarkable capacity to assess the numerosity of a set of items over a wide range of conditions, from a handful of items to hundreds of them. Recent evidence is starting to show that judgments over such a large range is possible because of the presence of three mechanisms, each tailored to specific stimulation conditions. Previous evidence in favour of this theory comes from the fact that discrimination thresholds and estimation reaction times are not constants across numerosity levels. Likewise, attention is capable of dissociating the three mechanisms: when healthy adult observers are asked to perform concurrently a taxing task, the judgments of low numerosities (<4 dots) or of high numerosities is affected greatly, not so however for intermediate numerosities. Here we bring evidence from a neuropsychological perspective. To this end we measured perceptual performance in PA, a 41 year-old patient who suffers simultanagnosia after an hypoxic brain injury. PA showed a profound deficit in attentively tracking objects over space and time (multiple object tracking), even in very simple conditions where controls made no errors. PA also showed a massive deficit on sensory thresholds when comparing dot-arrays containing extremely low (3 dots) or extremely high (64, 128 dots) numerosities as well as in comparing dot-distances. Surprisingly, PA discrimination thresholds were relatively spared for intermediate numerosity (12 and 16 dots). Overall his deficit on the numerosity task results in a U-shape function across numerosity which, combined with the attentional deficit and the inability to judge dot-distances, confirms previously suggested three-systems for numerosity judgments.

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## 1. Introduction

49 Humans can estimate a wide range of numerosities, from few items to several hundreds.  
50 Whether a single mechanism or several mechanisms are engaged in numerosity perception  
51 across different numerical ranges, is an open question. While the existence of a single  
52 mechanism may look parsimonious, evidence is starting to mount in favour of three separate  
53 systems (Anobile, Cicchini, & Burr, 2016; Burr, Anobile, & Arrighi, 2017). Here we address  
54 this issue from a neuropsychological perspective by looking at performance obtained with a  
55 single brain-damaged patient suffering simultanagnosia. In brief, data showed, for the first  
56 time, a simple dissociation between numerosity thresholds measured for very low,  
57 intermediate and very high numerosities.

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60 A first classical distinction in the mechanisms for numerosity has been made for very low and  
61 intermediate numbers. Jevons (1871) discovered that judgements of low numerosities,  
62 usually up to 4 items, are very fast (with constant reaction times) and virtually errorless. The  
63 ability to enumerate quickly and effortlessly numbers up to four has been coined “subitizing”  
64 (Kaufman & Lord, 1949). Past this numerical range a new mechanism takes over, where  
65 errors and reaction times covary with numerosity (Atkinson, Campbell, & Francis, 1976;  
66 Jevons, 1871; Kaufman & Lord, 1949; Mandler & Shebo, 1982). This system has been called  
67 “*estimation*” (or Approximate Number System), to underline its approximate and inexact  
68 nature (Feigenson, Dehaene, & Spelke, 2004). The performance discontinuity between very  
69 low and higher numbers resulted in the initial proposal of two separate systems for  
70 “*subitizing*” and “*estimation*”.

71

72 Recent works examined several psychophysical variables across a broader range of stimuli  
73 and highlighted another possible break-in performance, suggesting the existence of a third  
74 system. In their initial observation Anobile et al (2014) measured discrimination thresholds  
75 for numerosity judgments, finding that, until a critical numerosity, Weber’s Law held (a  
76 signature of the Approximate Number System, henceforth ANS) but, past this numerosity,  
77 the Weber Fraction decreased with numerosity following another psychophysical rule (square  
78 root law). The data were consistent with the idea that intermediate numerosities are perceived  
79 by the ANS but only up to a certain point, indicating the kick in of a third system which  
80 operates on higher numerosities (Anobile et al., 2014; Anobile, Cicchini, et al., 2016;  
81 Cicchini, Anobile, & Burr, 2016, 2019). This latter system operates on highly  
82 numerous/dense stimuli, when the items cannot be segregated and merge together in what can  
83 be defined as a “texture”. For such stimuli, even when numerosity judgements are requested,  
84 visual perception is dominated by object density (e.g. inter object distances) rather than  
85 numerosity (Anobile, Cicchini, Pomè, & Burr, 2017; Cicchini et al., 2016). Within this  
86 numerical range, the limiting factors appears to be the relative center-to-center objects  
87 distance (sparsity) and viewing eccentricity, not so much the absolute number (Anobile, Turi,

88 Cicchini, & Burr, 2015). This system has been named “*texture-density system*” (Anobile,  
89 Cicchini, et al., 2016).

90 There is evidence to suggest that subitizing, estimation and texture-density systems lie on, at  
91 least partially, distinct mechanisms. As briefly mentioned above, while discrimination  
92 thresholds in the subitizing range are constantly near to zero, thresholds in the estimation  
93 range obey Weber Law (Revkin, Piazza, Izard, Cohen, & Dehaene, 2008). Within this range,  
94 the Just Notable Difference increases linearly with numerosity, making the Weber Fraction  
95 (JND normalised by perceived numerosity) almost flat. For highly dense stimuli (texture-  
96 density regime) thresholds decrease as a function of square-root of numerosity. Importantly,  
97 discrimination thresholds for texture-density (not numerosity) judgments follow a square-root  
98 law as well, suggesting that density is the feature driving numerical decisions for dense  
99 stimuli. Decoupling numerosity from density, by scattering dots in different areas, made  
100 numerosity threshold for highly dense stimuli, again, follow Weber’s Law (Anobile et al.,  
101 2014).

102  
103 Strong evidence comes also from two other recent psychophysical works testing which visual  
104 feature spontaneously dominates perceptual decisions when observing dot-arrays (Cicchini et  
105 al., 2016, 2019). These studies employed stimuli that varied unpredictably in numerosity,  
106 density or area and participants were asked to identify the odd-one-stimulus among three or  
107 to reproduce a single dot-image (adjustment method). Importantly, participants were not  
108 instructed on which stimulus features defined the odd-one (number, density or area) nor  
109 which features they had to reproduce. Results clearly show that, for numerosities in the  
110 estimation range, performance was dominated by the number of items. On the other hand, for  
111 high density stimuli, performance follows that of a mechanism sensitive to patch area and  
112 texture density.

113  
114 Several studies have shown that the three systems work on largely independently neural  
115 structures with different neural signatures. Employing an adaptation paradigm, Zimmermann  
116 has been able to demonstrate that sparse and dense stimuli impinge on visual channels with  
117 different receptive field size (Zimmermann, 2018). Likewise, in a series of studies, Park  
118 group has demonstrated that when passively viewing arrays of dots from the three ranges,  
119 a specific early occipital neural signature that covaries with numerosity appeared only for  
120 stimuli in the estimation range (Fornaciai & Park, 2017; Park, DeWind, Woldorff, &  
121 Brannon, 2016). Not least, out of the three systems only that for numerosity estimation  
122 predicts mathematical acquisition (Anobile et al., 2018; Anobile, Stievano, & Burr, 2013;  
123 Burr et al., 2017), whilst those for subitizing (Anobile, Arrighi, & Burr, 2019) and texture  
124 density (Anobile, Castaldi, Turi, Tinelli, & Burr, 2016) do not.

125  
126 Interestingly, the three systems pose different attention requirements. Employing a magnitude  
127 estimation task, it has been demonstrated that thresholds in the subitizing range suffer  
128 attentional deprivations much more than those in the estimation range (Anobile, Cicchini, &  
129 Burr, 2012; Burr, Turi, & Anobile, 2010) suggesting a heavy reliance on attentional resources  
130 in order to attain near perfect performance which characterises subitizing. These results fit  
131 well with an fMRI study showing that the right temporal-parietal junction (rTPJ), an area

132 thought to be involved in stimulus-driven attention (Corbetta & Shulman, 2002), is activated  
133 during a numerosity comparison task, but only for numbers in the subitizing range, not for the  
134 estimation range (Ansari, Lyons, van Eimeren, & Xu, 2007). Moreover, Vetter and  
135 colleagues (2011) showed that this area responds to small numbers only in conditions of low  
136 attentional load.

137  
138 More recently Pomè and colleagues (2019) measured discrimination thresholds for a wide  
139 numerosity range, from very few items to high density stimuli, and measured the cost of  
140 introducing a concurrent dual task. The results replicated a high cost in the subitizing range,  
141 and an almost complete immunity in the estimation range but also revealed that, when  
142 numerosity increases, attentional cost was raised again. In line with this, and using a very  
143 similar paradigm, Tibber, Greenwood, and Dakin (2012) found strong visual attentional costs  
144 on numerosity and density thresholds, for high numerosities (128 dots).

145  
146 Overall these studies suggest that numerosity can be processed by 1) an attentional subitizing  
147 system; 2) a relatively attentional free estimation system, linked to the abstract numerical  
148 value of the stimuli; 3) an attentional dependent texture-density system, encoding texture-  
149 density rather than numerosity and not related to mathematical abilities.

150  
151 In the current study, we tested the three-system hypothesis from a neuropsychological  
152 standpoint, taking our lead from the differential attentional demands observed in the three  
153 regimes. We will describe a single case of a 41 years-old man (PA) who, following a heart  
154 attack, developed clinical signs of simultanagnosia. Psychophysical testing, performed 6  
155 months later, revealed a profound spatial attention deficit, massively impairing his ability to  
156 attentively track moving objects (Multiple Object Tracking task).

157  
158 According to the results described above, the three-system model provides a clear prediction  
159 on PA numerosity performance: the patient should demonstrate stronger thresholds deficits  
160 for those numerical ranges that are more attention dependent. More precisely, the three-  
161 system hypothesis predicts massive deficit in the subitizing range, relatively spared  
162 thresholds in the estimation range and again, impaired thresholds in the texture-density  
163 regime. In other terms, PA performance measured in single-task condition should  
164 qualitatively mirror those obtained previously (Burr et al., 2010; Pomè et al., 2019) in dual-  
165 task condition with control subjects.

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## 168 **2. Methods**

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### 170 **2.1. Participants.**

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172 Eight subjects participated in this study, one clinical (PA) and seven neurologically healthy  
173 volunteers. One of the neurotypical participants (Control 1 in the figures) was one of the  
174 authors (GMC, 41 years). The other controls (average 34.5 years) has some experience in  
175 psychophysical studies but was totally unaware of the purpose of the study.

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The study was approved by the regional ethics committee at the *Azienda Ospedaliero-Universitaria Meyer* (protocol code: GR-2013-02358262). Participants signed the appropriate informed consent forms.

## 2.2. Patient description

PA is a 40-year old right-handed male who suffered from hypoxic insult due to a heart attack. He was transferred to the rehabilitation centre “Auxilium Vitae” in Volterra from the intensive care unit and was finally discharged after 120 days from the hypoxic insult. He had difficulty in recognising simple everyday objects, perceiving more than a single object at the time (simultagnosia), controlling voluntary and purposeful eye movement (oculomotor apraxia) and moving the hand to a specific position driven by vision (optic ataxia). He also showed ideomotor apraxia, reduction of digit span capacity, slight anterograde memory deficit and mild impairment of the executive functions. He was autonomous in walking, feeding, and daily personal care. One year after the heart attack he went back to work. The MRI of the brain collected 15 days after the hypoxic insult revealed absence of any specific lesion and a very subtle variation of the signal into the basal ganglia. These findings were much less evident at the brain MRI scan collected at 90 days from the event (Figure 1). However, in this latter scan, there was evidence of an overall brain atrophy, in particular in the occipitotemporal inferior regions and in the frontal and parietal paracentral regions and in the hippocampal areas.

Neuropsychological measures were taken at 6 months from injury (Table 1). He had clear clinical signs of simultanagnosia, and a less severe oculomotor and optic ataxia. The Verbal Comprehension Index (VCI) and the Working Memory Index (WMI) of the Wechsler Adult Intelligence Scale (WAIS-IV) were assessed. The VCI is a score derived from the administration of WAIS-IV sub-tests: information, similarities and vocabulary. It provides a measure of verbally acquired knowledge and verbal reasoning. The WMI was obtained from WAIS-IV sub-tests: digit span and arithmetic. It measures the ability to absorb information presented verbally, to manipulate that information in short-term immediate memory, and then to formulate a response. PA scored in the normal range for the VCI, and he scored below the normal range for the WMI; thus PA did not have verbal knowledge and verbal reasoning difficulties but he had reduced attention and memory. PA have 15 years of formal schooling and before the critical event was employed in a local museum.

214

<b>Table 1. Neuropsychological measures.</b>			
<b>WAIS-IV</b>	<b>Raw scores</b>	<b>Standardised scores (M=10, STD= 3)</b>	<b>Percentile rank</b>
Similarities	25	11	
Vocabulary	51	13	
Information	19	12	
Digit span	15 *	3	
Arithmetic	8 *	4	
Verbal Comprehension Index			79
Working Memory Index			1*

215

216

217 **Table 1. Neuropsychological measures.** VMI (Verbal Comprehension Index) and WCI  
 218 (Verbal Comprehension Index) indexes were obtained at 6 months from injury. The VCI is a  
 219 score derived from the WAIS-IV sub-tests: information, similarities and vocabulary and  
 220 provides a measure of verbally acquired knowledge and verbal reasoning. The WMI score is  
 221 obtained from the WAIS-IV sub-tests: digit span and arithmetic. It measures the ability to  
 222 absorb information presented verbally, to manipulate that information in short-term  
 223 immediate memory, and then to formulate a response. Performance below normal range is  
 224 indicated with a \* symbol.

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### 227 *2.3. Apparatus for psychophysical testing*

228

229 Stimuli were generated by Matlab 9.3 using PsychToolbox routines. Experiments were run  
 230 on a Mac-book Pro governing a 15-inch Macintosh monitor with 1680 x 1050 resolution at a  
 231 refresh rate of 60 Hz and mean luminance of 60 cd/m<sup>2</sup>. Subjects viewed the stimuli  
 232 binocularly at a distance of 57 cm from the screen.

233

### 234 *2.4. Stimuli and procedure*

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### 236 *2.5. Visual attention*

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238 We measured attentional abilities with a multiple-object tracking task (Arrighi, Lunardi, &  
 239 Burr, 2011; Pylyshyn & Storm, 1988), sketched in Figure 2A. Stimuli were coloured disks,  
 240 each with a 0.9° diameter and moving randomly at 2°/s. Some disks, coloured in green, were  
 241 to be followed, while the red disks were distractors. The target number was kept constant at  
 242 two while the number of distractors was varied in separate sessions and were: 3, 4, 6, 8, 10,  
 243 18 for controls; 3, 4, 6, 8, 10 for the patient. On each trial, two green disks (targets) and a  
 244 certain number of red disks moved randomly across a grey full screen background for a



245 period of 3 s, and participants had to hold their attention on the targets. After 3s, the green  
246 targets were turned red (like the distracters), and subjects were to continue tracking them for  
247 a further 3 s. Afterwards, the disks were stopped and the subjects were asked to identify (and  
248 point towards) which one of four possible items (highlighted in orange) had previously been  
249 green a target (4AFC). The subjects were not asked to respond quickly, but were given all the  
250 time they needed to decide. Each experimental session comprised around ten trials.  
251 Participants performed one session for each distractor number condition. PA performed 52  
252 trials (10, 16, 10, 10, 6 for each distractors level), Control 1 performed 60 trials (10 for each  
253 level) and Control 2 performed 70 trials (10, 10, 20, 10, 20). No feedback was provided.  
254 Performance was measured as a proportion of correct responses.

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## 256 *2.6. Numerosity discrimination*

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258 Numerosity thresholds were measured with a two-interval comparison task (2 IFC), sketched  
259 in Figure 2B. The stimuli were two clouds of non-overlapping dots ( $0.5^\circ$  diameter each), half  
260 black half white (in order to balance luminance). The position of each single dot was chosen  
261 at random within a circular virtual region ( $10^\circ$  diameter), respecting the condition that two  
262 dots (center-to-center) should not be separated by less than  $0.5^\circ$ . Dot arrays were sequentially  
263 presented for 500 ms each with a fixed blank inter-stimulus interval of 1 s. Dot clouds were  
264 centered at  $\pm 10^\circ$  from a central fixation point. The side of the probe and test stimuli relative  
265 to the central fixation point was kept constant in order to reduce the spatial uncertainty that  
266 could add noise non-related to numerosity perception, especially for the patient. Participants  
267 were asked to indicate (by appropriate keyboard pressing), which stimulus contained more  
268 dots. As in the attention task, subjects were not asked to respond quickly. In a particular  
269 session, the left-side stimulus maintained the same numerosity across trials (test), while the  
270 other (probe) varied around this numerosity. For each block the number of dots in the probe  
271 patch was varied according to the QUEST adaptive algorithm (Watson & Pelli, 1983),  
272 perturbed with a Gaussian noise with a standard deviation 0.15 log-units. The QUEST  
273 algorithm is an adaptive procedure for efficient threshold estimation. The algorithm decided  
274 trial-by-trial, according to the subject performance, the best stimulus intensity for the next  
275 trial, calculated as the maximum likelihood estimate of threshold. In separate blocks, 5  
276 different test numerosities were tested: 3, 12, 16, 32, 64, 128. PA performed a total of 315  
277 trials (95, 70, 40, 40, 40, 30 trials for each numerosity levels respectively), the first control  
278 subject (Control 1) performed 660 trials (60, 120, 120, 120, 120, 120), the second control  
279 subject (Control 2) performed 490 trials (90, 80, 80, 80, 80, 80) all the others (Controls 2-7)  
280 performed 80 trials for each numerosity level. For each participant, the proportion of trials  
281 where the probe appeared more numerous than the test was plotted against the number of test  
282 dots in log-scale, and fitted with a cumulative Gaussian error function (lapse rate 5%). The  
283 numerosity corresponding to 50% of correct response (chance) corresponds to the point of  
284 subjective equality (PSE). The difference in numerosity required to pass from 50% to 75%  
285 correct responses defines the just-noticeable difference (JND), a measure of precision at each  
286 test numerosity level. Precision (JND) divided by the PSE numerosity, yields the Weber  
287 Fraction (WF), a dimensionless quantity that allows comparison of performance across  
288 numerosities.

## 2.7. Serial counting

Counting ability was tested with a time-unlimited naming task. The stimuli were clouds of non-overlapping white dots ( $0.5^\circ$  diameter each). The position of each single dot was chosen at random within a circular virtual region ( $10^\circ$  diameter), respecting the condition that two dots (center-to-center) should not be separated by less than  $0.5^\circ$ . On each trial, a single dot array containing from 2 to 10 dots, was presented in the center of the screen and remained on until participants gave a verbal estimation. Participants were instructed to enumerate as fast as they could the dot array, no feedback was provided. As soon as participants provided a response, the experimenter (blind to the stimuli), pressed the space bar in order to save response time. Finally, the experimenter entered the participant numerical response by the keyboard. P.A. performed a total of 51 trials (7,7,7,5,5,5,5,5,5 for N 2,3,4,5,6,7,8,9,10), control subjects performed 45 trials (5 for each numerosity level). For each numerosity level we computed mean response time (secs) and average response.

## 2.8. Object distance perception.

Peripheral distance judgements were assessed via a custom paradigm which displayed two rings made out of twenty small dots (5 pixels diameter), akin to beads making up a necklace (Figure 2C). The centre of the stimuli was positioned at  $8^\circ$  eccentricity from a central fixation point and dot positions were specified in polar coordinates. More specifically, the distance from the centre of the dots ( $r$ ) was determined as a sum of two sinusoids, one repeating twice and the other repeating 5 times in a full circle ( $2\pi$  radians) following the formula:

$$r = r_0 + A_5 \sin(5\vartheta + \varphi_5) + A_2 \sin(2\vartheta + \varphi_2)$$

Where  $\vartheta$  is the polar angle,  $r_0$  is the average radius (chosen randomly between  $3^\circ$  and  $4.5^\circ$  degrees for each stimulus),  $A_5$  and  $A_2$  are the amplitudes of the two sinusoids (random between  $0.33^\circ$  and  $0.67^\circ$  the former and fixed at  $1.7^\circ$  the latter) and  $\varphi_5$  and  $\varphi_2$  are the two phases (random between 0 and  $2\pi$ ). As in the numerosity task, stimuli were sequentially presented for 500 ms each with a fixed blank inter-stimulus interval of 1 s and the side of the probe and test stimuli relative to the central fixation point was kept constant. Participants were asked to indicate (by appropriate keyboard pressing), which stimulus contained less interdot spacing. The left-side stimulus maintained the same interdot distance across trials (test,  $0.7$  degrees), while the other (probe) varied between  $0.1$  and  $1.5$  degrees. Proportion of judgments in which the test was judged as “sparser” than the test was plotted as function of test inter-bead distance and fitted with a standard psychometric function (see Figure 4). The difference between the spacing that yield 50% and 75% “more sparse judgments” defines the just-noticeable difference (JND) which, divided by the PSE, yields the Weber Fraction (WF). PA performed a total of 53 trials, Control 1 performed 160 trials, all the others performed 110 trials. Standard Errors are calculated via bootstrap (Efron & Tibshirani, 1986).

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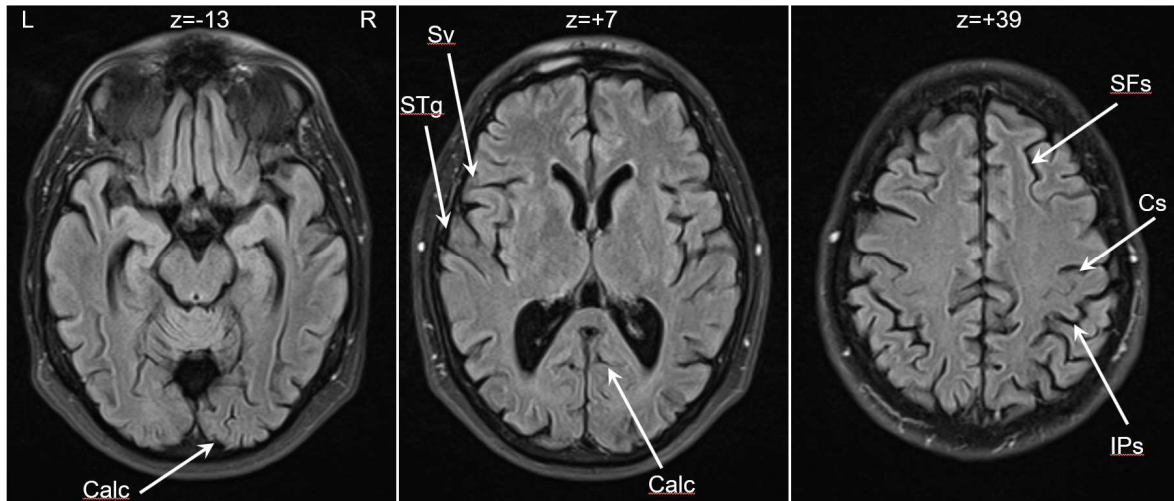
## 2.9. Data analyses

Statistical differences between accuracy rates and chance level in the Multiple Object Tracking were computed by binomial tests. Statistical differences on accuracy levels between PA and controls were calculated by Chi-square tests.

The subjects' statistical differences on numerosity thresholds (WF) were calculated by a bootstrap technique (Efron & Tibshirani, 1986). For each participant, and separately for each numerosity level, raw data were randomly resampled (selecting a data set as large as the data set taken, sampled with replacement), a psychometric function was fitted and a WF calculated. On each iteration, the WFs obtained by controls were averaged and compared to that obtained by PA. This procedure was repeated 1000 times. The proportion of time that PA's WFs were lower than the controls' averages was the p-value. To compare deficit magnitude across numerical regimes, for each iteration we separately averaged PA's and the controls' WFs on numerosity 12 and 16 (estimation range) as well as those for numerosity 64 and 128 (texture density) or N3 (subitizing). Then we computed the ratio between WFs in the subitizing, estimation and texture-density ranges obtained by PA and the controls (deficit index) and counted the time the deficit in one range was higher than that in the other (p-value). Numerosity 32 was eliminated from this analysis because for one control participant the WF already started to decrease at this numerosity level making it difficult to categorise it as belonging to the estimation or texture-density regime.

We checked the presence of subitizing advantage in serial counting by looking at response time (RT) variation as a function of item number. For each subjects and separately for each numerosity, raw response time were randomly resampled (1000 iterations, selecting a data set as large as the data set taken, sampled with replacement), the average RT computed, plotted against physical numerosity and fitted wither with a linear or a two limb linear function starting with a constant segment and then rising as function of numerosity. On each iteration, we calculated the goodness of fit of the linear and the two limb function by means of Akaike information criterion (AIC). The p-value represents the fraction of times that a given AIC is lower than that of the competing model.

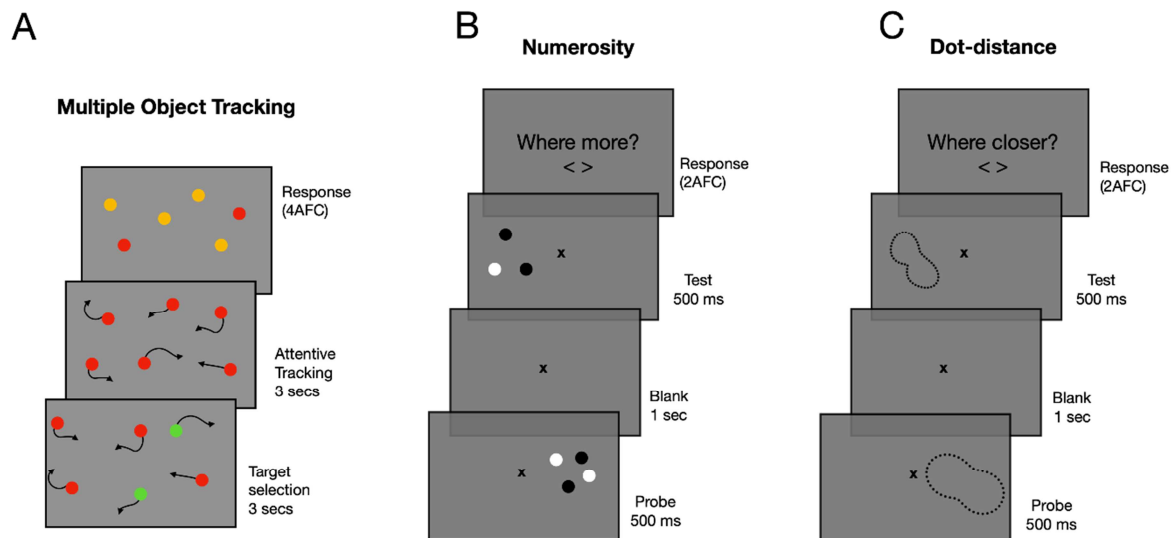
Object distance perception. The subjects' statistical differences on dot-distance thresholds were calculated by a similar bootstrap technique: for each participant, raw data were resampled and a WF calculated. On each iteration, the WFs obtained by the controls were averaged and compared to that obtained by PA. This procedure was repeated 1000 times. The proportion of time that PA's WFs were lower than the controls' average was the p-value.



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376 **Figure 1. MRI 90 days from the insult.** T2w FLAIR images were acquired using a  
 377 SIEMENS Symphony 1.5T scanner and a spin-echo inverse recovery sequence (acquisition  
 378 parameters are: TR/TE/TI: 9400/124/2500ms, FA: 150, acquisition matrix: 320 x 260, voxel  
 379 size: 0.688x0.688x4.8mm, 30 axial slices; for TR/TE/TI: 10000/120/2500ms, FA: 150,  
 380 acquisition matrix: 512 x 376, voxel size: 0.508x0.508x4.4mm, 28 axial slices; acquisition  
 381 parameters). In order to correct for inter-individual differences in brain size and brain volume  
 382 orientation, the MRI brain volume of PA was transformed into the standardized MNI space  
 383 using the software REGISTER  
 384 (<http://www.bic.mni.mcgill.ca/ServicesSoftwareVisualization/Register>). This program uses  
 385 more than 5 neuroanatomical landmarks to match individual patient brain volumes to the  
 386 Colin-MNI brain. The selection of the PA brain MRI axial slices (z values) registered in MNI  
 387 space was obtained using DISPLAY (J.D. McDonald, Brain Imaging Center, Montreal  
 388 Neurological Institute [www.bic.mni.mcgill.ca/software/Display/Display.html](http://www.bic.mni.mcgill.ca/software/Display/Display.html)), an interactive  
 389 program that allows for the simultaneous visualisation of the movement of the cursor on the  
 390 screen within the sagittal, horizontal and coronal planes of the brain MRI together with  
 391 visualization of x, y, z coordinate. Brain sulci of PA a 40 years old man, were overall  
 392 increased as a result of the diffuse brain atrophy. No specific lesion and a very subtle  
 393 variation of the signal into the basal ganglia are visible (z =+7). Axial slice at z=- 13 shows a  
 394 brain atrophy in the occipitotemporal inferior regions and into the hippocampi; the axial slice  
 395 at z= +39 shows a frontal and parietal paracentral regions atrophy. To better recognize the  
 396 brain areas, sulci or Gyri have been indicate: Calc =Calcarine Fissure, STg= Superior  
 397 Temporal gyrus, Sv= Vertical Ramus of the Sylvian fissure, SFs=Superior Frontal sulcus,  
 398 Cs= Central sulcus, IPs= Intraparietal sulcus.

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**Figure 2. Schematic illustration of tasks. Stimuli were not drawn in scale in these images, for stimuli details see the methods.** A) *Multiple object tracking*. In the target selection phase, participants attentively track green targets moving among red distracters (4 in the example), for a period of 3 s. At the end of this phase, the green targets turn red (like the distracters) and subjects track them for 3 s. In the response phase, disks stop and participants are asked to identify which of four possible items (highlighted in orange) was green in the target selection phase. B) *Numerosity comparison*. A patch of dots with variable numerosity (4 in the example) is briefly (500 ms) presented to the right side of a central fixation point. After 1 second of blank screen, a second patch is presented on the left side, containing a fixed number of dots. Subjects are asked to indicate the side of the screen with more dots. C) *Dot-distance comparison*. A dotted-shape with inter-dots distance varying trial by trial is briefly (500 ms) presented to the right side of a central fixation point. After 1 second of blank screen, a second dotted-shape is presented on the left side, containing a fixed interdots distance. Subjects are asked to indicate the stimulus with longer interdots distance.

### 3. Results

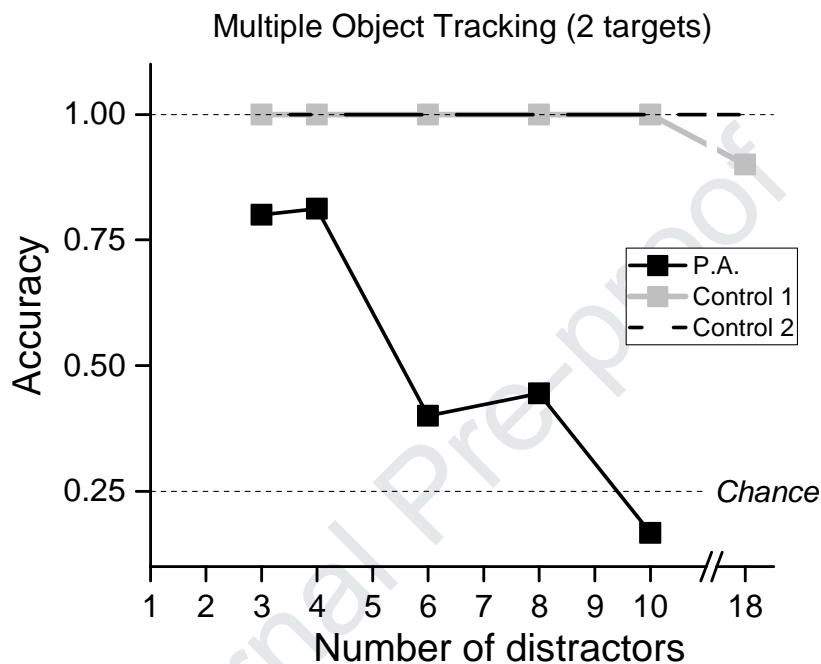
#### 3.1. Visual Attention.

Visual-spatial attentional capacities were psychophysically measured by a Multiple Object Tracking task (Figure 2A). The number of to-be-tracked targets was fixed at two and the attentional load was manipulated, in separate sessions, by increasing the number of distractors from 3 to 18 (3-10 for PA).

Figure 3 shows a proportion of correct responses as a function of the number of distractors. For both control participants (grey lines and symbols), performance was almost perfect with accuracy slightly decreasing at the most difficult condition (18 distractors) for one participant (Control 1, in the figure).

PA was able to perform the task, with accuracy above the chance level (0.25 accuracy) in the less attention demanding conditions, namely when the number of distractors was three and

433 four ( $p < 0.001$  for both relative to chance). In these two distractors levels, PA's proportion of  
 434 correct responses was around 0.8 and not statistically different from that obtained by both  
 435 control subjects (all  $p = 0.136$ ). However, in cases of six, eight and ten distractors, while the  
 436 controls' accuracy remained at the ceiling level, PA performance sharply dropped, becoming  
 437 no different from the chance level ( $p > 0.05$ ) and statistically different from controls (all  $p <$   
 438  $0.01$ ).  
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 440



441  
 442 **Figure 3. Visual attention.** Accuracy in the multiple object tracking task as a function of  
 443 number of distractors in the control participants (greys) and for the patient PA (black).  
 444 Chance and perfect performance levels are highlighted by dashed lines.

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### 3.2. Numerosity discrimination.

450 Having established the attentional deficit, we moved to the numerosity discrimination  
 451 thresholds measurement. According to the three-system hypothesis and previous studies on  
 452 attentional deprivation (Anobile, Cicchini, et al., 2012; Burr et al., 2010; Pomè et al., 2019),  
 453 PA should demonstrate stronger deficits for those stimuli requiring more attentional  
 454 resources, namely numerosities in the subitizing range and for highly dense arrays (highest  
 455 numerosities).

456

457 Numerosity discrimination thresholds were measured by a two alternative forced choices  
 458 method. On each trial, a dot-array (test, fixed numerosity) was briefly (500 ms) presented to  
 459 the right side of the screen followed by a blank pause and by a second patch to the left side  
 460 (probe, varying numerosity trial-by-trial). Subjects indicated the side of the screen with more

461 dots. Data were fitted by psychometric functions, and sensory thresholds (WF) were  
462 calculated for each test numerosity level (see methods for details).

463

464 Figure 4A shows single subjects' psychometric functions for the different test numerosities  
465 (3, 12, 16, 32, 64 and 128 dots) with associated Weber Fraction estimates (inbox texts). On  
466 inspection it is clear that PA was able to perform the comparison task, producing many  
467 ordered functions. However, it is also evident that the PA fits for very small (test N=3 dots)  
468 and very high (test N=128 dots) numerosities had higher slopes, compared to the controls.  
469 The slopes of psychometric functions are indexes of sensory thresholds, with higher values  
470 indicating lower precision.

471

472 Figure 4B summarises better the results showing discrimination thresholds (WF) as a  
473 function of numerosity levels for the patient PA (black) as well as those obtained by the  
474 controls (averaged across the two subjects, greys). Results from control participants  
475 replicated previous findings: thresholds were very low in the subitizing range ( $\cong 0.1$ ) then  
476 rose ( $\cong 0.2$ ) and remained constant for higher numerosities (from 12 to  $\cong 64$ ); finally, WFs  
477 decreased for the densest stimuli ( $WF < 0.1$  around N128). As described in the introduction,  
478 this three-phase discontinuity is the one that initially led to the hypothesis of the existence of  
479 three systems.

480

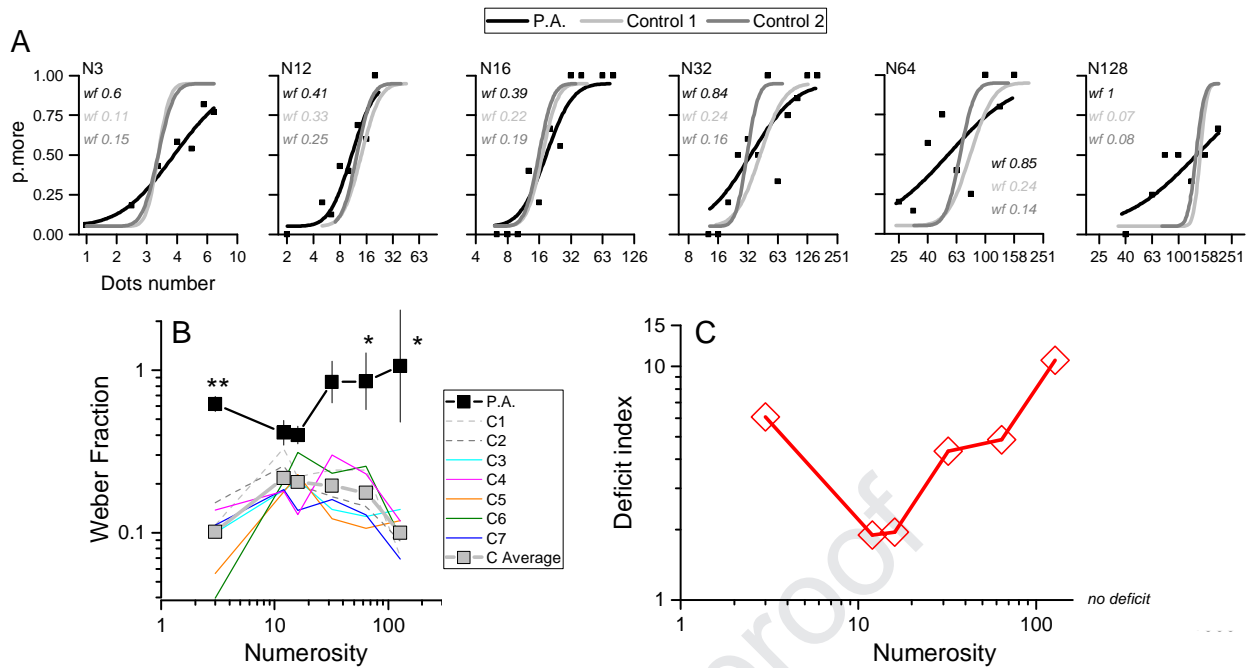
481 The PA result were quite different. PA threshold level in the subitizing range (i.e. N3) was  
482 very high, with a WF near to 0.6, five times higher compared to the controls ( $p < 0.001$ ).  
483 Despite this huge deficit in the subitizing range, PA thresholds for intermediate numerosities  
484 (N12, 16 and 32) were similar and not statistically different than those obtained by the  
485 controls ( $p = 0.075$ ,  $p = 0.11$ ,  $p = 0.075$  for N12, 16 and 32). Finally, PA thresholds, at odds with  
486 controls performance, did not decreased for the densest stimuli, revealing a very strong  
487 deficit for dense stimuli ( $p = 0.017$  and  $p = 0.023$  for N=64 and N=128 dots).

488

489 Because PA generally completed fewer trials than the controls, possibly affecting thresholds  
490 measurements, we ran a more conservative bootstrap analysis (see methods) by selecting, on  
491 each iteration and for each participant, a number of trials equal to the minimum number of  
492 trials performed by all the three participants (60, 70, 40, 40, 40, 30 for numerosities 3, 12, 16,  
493 64, 128 respectively). This analysis confirmed the pattern of results ( $p = 0.001$ ,  $p = 0.087$ ,  
494  $p = 0.065$ ,  $p = 0.056$ ,  $p = 0.01$ ,  $p = 0.02$  for N3, 12, 16, 32, 64 and 128).

495

496 To better visualize the PA sensory thresholds deficit across numerosity levels, we computed a  
497 "deficit index" as the ratio between PA's and the controls' average WF levels. Figure 4C  
498 shows the deficit index as a function of test numerosity making evident that PA's deficit was  
499 not constant across numerosity, but drew a U-shape function. The average deficit for  
500 numerosities in the estimation range (12 and 16) was 2.0 while that for numerosities in the  
501 texture-density regime (64 and 128) was 8.2 ( $p = 0.03$ ). For the subitizing range (N3) the  
502 average deficit was 7.1, higher than the estimation range ( $p = 0.009$ ) but not compared to the  
503 texture-density regime ( $p = 0.53$ ).



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506 **Figure 4. Numerosity discrimination.** A) Psychometric functions from two representative  
507 controls (light and dark grey) and the patient (PA) for various level of numerosity, spanning  
508 the three regimes. B) Discrimination thresholds (WF) for the patient PA (black), controls  
509 (thin coloured lines) and averaged across controls (greys) as a function of numerosity. C)  
510 Deficit factor calculated as the ratio between WF returned from PA's fits and the average  
511 performance of controls. Values higher than one mean higher thresholds in PA compared to  
512 controls.

513 \*  $p < 0.05$ , \*\*  $p < 0.01$

514

515

### 516 3.3. No evidence of subitizing in counting task

517

518 In order to confirm that the deficit in the subitizing was not task dependent we measured PA  
519 performance in a classical dot-counting task in the range 2-10. In this task control subjects  
520 exhibit a classical signature of subitizing advantage: performance is fast and constant up to  
521 ~4 items and then it is slower and depends on numerosity from 5 items on (Grey dots in Fig  
522 5A).

523

524 PA behaviour dramatically differed from this classic pattern. His response times grew  
525 steadily as function of numerosity even with the least numerous items and, for instance  
526 counting 3 dots required more time than counting 2 items (Black dots, Fig 5A). This indicates  
527 the absence of the capacity of capture at a gist 2, 3 or 4 items, i.e. a lack of the subitizing  
528 process. To confirm this quantitatively we fit the two datasets (PA and controls) with two  
529 functions, either a linear function or a two-limb linear function and compared the two models  
530 by means of Akaike Information Criterion. In case of controls the two limbed function was  
531 the better model, outperforming a simple linear fit near always (bootstrap of AIC  $p = 0.008$ ).

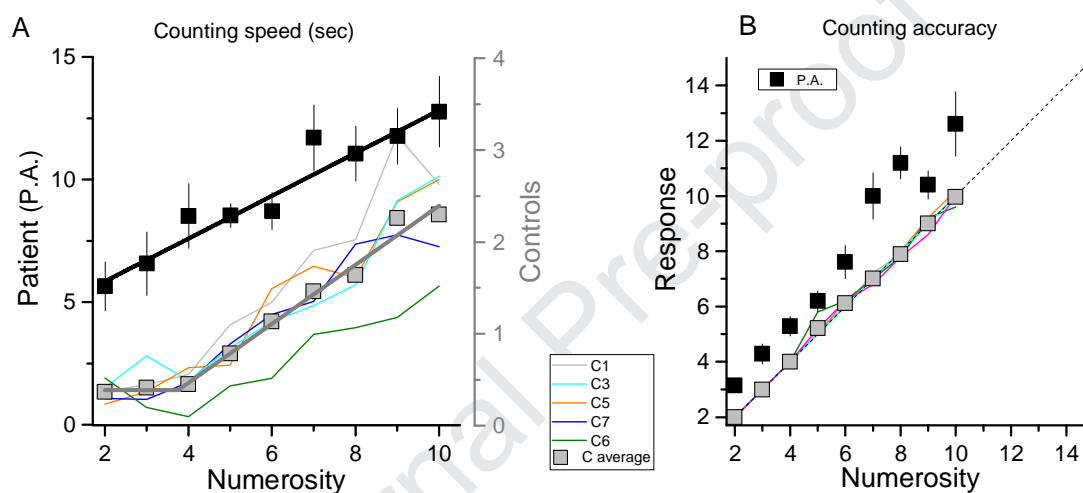


532 Conversely, for PA's data it was the linear function to provide a better model for the data  
 533 ( $p=0.04$ ).

534

535 Figure 5B shows average responses of PA in the counting task. These data indicating that he  
 536 was well compliant with the task with responses that grew monotonically with stimulus  
 537 numerosity albeit with a slight overestimation (slope= $1.14\pm 0.06$ ,  $p<0.001$ ;  
 538 intercept= $-0.82\pm 0.24$ ,  $p=0.01$ ). An overall overestimation has been reported previously in  
 539 some simultanagnosic patients and is generally due to the fact that these subjects, while  
 540 scanning the display, lose track of the items which they have already analysed and may count  
 541 twice the same dot (Dehaene & Cohen, 1994). Again, no signature of a specific process for  
 542 very low numerosities is evident from this data.

543



544

545 **Figure 5. Dot-counting task.** A) Response time (secs) as a function on numerosity for the  
 546 patient PA (left ordinate, black squares) and control subjects (right ordinate, thin lines report  
 547 single subjects data; grey squares represent average). B) Average response as a function on  
 548 numerosity for the patient PA and controls (conventions as panel A).

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### 552 3.4. Object distance perception.

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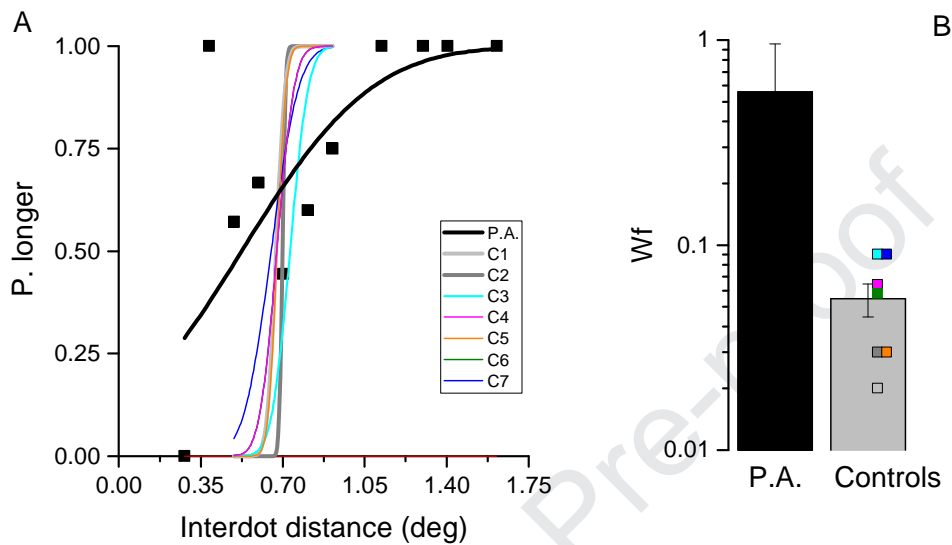
554 PA's numerosity thresholds at high numerosities was much worse than controls. Previous  
 555 studies have shown that for very dense stimuli, perception is dominated by the dot-density.  
 556 The distance between the elements is a stimulus parameter that has been proved to be a good  
 557 quantitative descriptor of stimulus density (Anobile et al., 2014). For this reason, we also  
 558 investigated PA's precision in discriminating distance between objects. If numerosity of  
 559 dense stimuli is judged, even partially, through computing this visual feature, we expect  
 560 higher discrimination thresholds compared to controls.

561

562 Figure 5 shows psychometric functions for PA (black) and controls (greys), with associated  
 563 Weber Fraction estimates (inbox texts). Both controls found the task particularly easy and

564 both produced very steep psychometric functions (WFs:  $0.05 \pm 0.01$ ). On the other hand, PA  
 565 had severe difficulties in performing the task with ten times higher thresholds ( $0.56 \pm 0.29$ )  
 566 than controls average ( $p < 0.001$ ). The same result was obtained running a more conservative  
 567 bootstrap analysis selecting, on each iteration and for each participant, the number of trials  
 568 performed by PA.

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573 **Figure 6. Dot-distance discrimination.** A) Psychometric functions from the controls (light  
 574 coloured curves) and the patient (PA, black function and data points) obtained in the dot-  
 575 distance discrimination task. B) Discrimination thresholds for PA and controls. Isolated data  
 576 points show single subject data. Error bars represent S.E.M.

577  
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#### 579 4. Discussion

580

581 Recent evidence suggests that numerosity perception can draw upon three distinct  
 582 mechanisms: 1) an attentional dependent *subitizing* system encoding numbers up to around  
 583 four; 2) a relatively “attentional-free” *estimation* mechanism for intermediate numbers and 3)  
 584 an attentional demanding *texture-density* mechanism operating for high dense/numerous  
 585 stimuli.

586

587 Here we tested this idea from a neuropsychological approach. We measured numerosity  
 588 thresholds for a wide range of numerosities, spanning the three systems in a single patient  
 589 (PA) displaying strong attentional deficits and signs of simultanagnosia (emerged after a  
 590 hypoxic insult). PA also demonstrated impaired numerosity thresholds for numbers in the  
 591 subitizing range (3 dots) as well as for highly numerous/dense patterns (64 and 128 dots).  
 592 Interestingly, PA demonstrated relatively preserved numerosity thresholds for intermediate  
 593 numerosity levels (12 and 16 dots).

594

595 This is the first clinical case reported in the literature showing a (single) dissociation between  
596 perception of intermediate (estimation range) and high (texture-density range) numerosity.  
597 Moreover, the pattern of numerosity deficits showed by PA is difficult to explain with a  
598 single mechanism spanning all numbers but, instead, fit swell with the three-system model.  
599 Results on this simultanagnosic patient also extend nicely the evidence provided by previous  
600 studies which measured the role of attention on numerosity in controls under conditions of  
601 dual task (Anobile, Turi, Cicchini, & Burr, 2012; Burr et al., 2010; Pomè et al., 2019).

602

603 We would like to stress that the aim of the current study was not to describe visual perception  
604 in simultanagnosia nor the link between math skills and numerosity perception in these  
605 patients, both of which issues require certainly much more detailed testing. In the same vein  
606 we note that MRI evidence on our patient revealed a rather diffuse atrophy which hinders the  
607 possibility to restrict the functional deficit to a circumscribed damage. In any event, our  
608 patient, PA, developed a massive attentional deficit, a distinctive feature characterises  
609 simultanagnosia and has been suggested to have a key role in dissociating the three-number  
610 mechanisms (Anobile, Cicchini, et al., 2016; Anobile, Turi, et al., 2012; Pomè et al., 2019).

611

612 The idea of studying numerosity perception in simultanagnosic patients is not entirely new,  
613 and was similarly motivated by the fact that these patients fail to allocate attention to multiple  
614 objects (Rizzo & Vecera, 2002; Robertson, 2014), one of the functions that support  
615 numerosity encoding (Mazza, 2017). The few available studies, however, have focused  
616 mostly on counting, namely the process involved in serial and slow exact enumeration, with  
617 only few measuring approximate estimation of briefly displayed stimuli, where counting is  
618 prevented (Dehaene & Cohen, 1994; Demeyere & Humphreys, 2007). Moreover, a direct  
619 measure of discrimination thresholds over a broad numerical range is lacking.

620

621 Despite no directly comparable studies being available, some evidence provides useful cues  
622 to frame better the current results. Dehaene and Cohen (1994) measured visual attentional  
623 capacities by visual search tasks and numerosity performance by a verbal magnitude  
624 estimation task with five simultanagnosic patients. Dot stimuli were either presented fast (200  
625 ms) or displayed onscreen until response. Results showed that some but not all patients had  
626 attentional deficits. In the numerical tasks, patients produced more errors than controls for  
627 numerosities above three but had relatively preserved accuracy in quantification of one, two  
628 and sometimes three items, demonstrating the subitizing effect. Demeyere, Lestou, and  
629 Humphreys (2010) also found unimpaired exact counting for numbers up to four items but  
630 impaired enumeration for higher numbers in a brain lesioned patient. Demeyere and  
631 Humphreys (2007) measured numerosity performance on GK, a patient with severe  
632 simultanagnosic symptoms and clearly impaired attentional capacities. At odds with Dehaene  
633 & Cohen patients, GK showed no sign of subitizing advantage, with error rates linearly  
634 increasing with numerosity. Our data on serial counting mirrors those of patient GK, with no  
635 evidence of subitizing advantage with response time linearly increasing with numerosity.  
636 Interestingly, the authors found that when asked to compare the relative numerosity of two  
637 fast consecutive displays, GK's performance (error rates) was significantly above chance for

638 many test numerosity levels (2, 4, 6, 8, or 10 dots), suggesting that he had a residual capacity  
639 to compare numerosities. The authors suggested that the capacity to distribute attention over  
640 space of GK was unimpaired and that distributed attention is the key attentional prerequisite  
641 when encoding global stimulus statistics, like numerosity. Following this idea, the same  
642 research group also demonstrated the remarkably good ability of GK to encode visual  
643 ensemble statistics of objects colour and size (Demeyere, Rzeskiewicz, Humphreys, &  
644 Humphreys, 2008).

645  
646 On the basis of these few clinical studies and those demonstrating that subitizing requires  
647 attentional resources (Anobile, Cicchini, et al., 2012; Burr, Anobile, & Turi, 2011; Burr et al.,  
648 2010; Egeth, Leonard, & Palomares, 2008; Juan, Walsh, & McLeod, 2000; Olivers &  
649 Watson, 2008; Railo, Koivisto, Revonsuo, & Hannula, 2008; Vetter, Butterworth, &  
650 Bahrami, 2008; Xu & Liu, 2008), we speculate that PA's subitizing deficit is, at least  
651 partially, linked to his poor visual attentional skills. Indeed, much previous literature has  
652 suggested that subitizing is not a pure numerical ability but reflects a domain general capacity  
653 to tag and monitor items of interest in the visual scene. These are attentional demanding  
654 processes which, besides supporting target selection, may also provide intrinsically a precise  
655 numerosity estimation, at least for sets of very low numerosity (Burr et al., 2010; Piazza,  
656 Fumarola, Chinello, & Melcher, 2011). Thus, a loss of the capacity to deploy attention upon  
657 objects in space may well result in a loss of near perfect performance in the subitizing range.

658  
659  
660 The impairment at very high numerosities, whilst consistent with previous evidence of an  
661 impairment in dual task conditions (Pomè et al., 2019; Tibber et al., 2012), is also striking as  
662 estimation of highly packed displays is often thought to rely on simple feature detectors  
663 which are present in the earliest stages of analysis of a visual scene (Dakin, Tibber,  
664 Greenwood, Kingdom, & Morgan, 2011; Morgan, Raphael, Tibber, & Dakin, 2014). So, how  
665 could an attentional deficit interfere with numerosity of dense patterns? In previous work we  
666 have suggested that the pattern of square-root relationship governing thresholds in this  
667 regime (Anobile et al., 2014; Anobile et al., 2015) may result from a mechanism that  
668 computes interdot distance and assigns the label of more dense (or more numerous) to the one  
669 that possesses the smallest average distance (Anobile et al., 2014). Consistently with this, PA  
670 displayed a strong impairment in dots distance estimation. All this leads to the speculation  
671 that discrimination of highly packed arrays relies heavily on an attention-dependent local  
672 feature extraction such as object distance. It is also interesting to note that PA,  
673 notwithstanding the deficit in distance estimation, performs relatively well at intermediate  
674 numerosities. This strongly suggests that perception of intermediate numerosities is governed  
675 by a specific mechanism which depends little on low level features (Anobile et al., 2014;  
676 Anobile, Cicchini, et al., 2016; Cicchini et al., 2016, 2019).

677  
678  
679 The robustness of numerosity perception even in a patient with such severe attentional  
680 deficits is consistent with the idea that numerosity of visual arrays is produced by a dedicated  
681 primary mechanism which partially escapes cognitive control (Anobile, Cicchini, et al., 2016;

682 Cicchini et al., 2016, 2019). Finally, our data strengthen the parallel between numerosity  
683 perception of sparse arrays and ensemble perception (Demeyere & Humphreys, 2007; Ross &  
684 Burr, 2012). Both functions are resistant to attentional deprivation (Anobile, Cicchini, et al.,  
685 2012; Burr et al., 2010; Whitney & Yamanashi, 2018), both are relatively spared in  
686 simultanagnosic patients (Demeyere & Humphreys, 2007; Demeyere et al., 2008), and both  
687 are candidates for primary visual feature (Anobile, Cicchini, et al., 2016; Whitney &  
688 Yamanashi, 2018).

689

690

## 691 **5. Conclusions**

692

693 For the first time, we measured numerosity discrimination thresholds (Weber Fraction) in a  
694 patient with strong attentional deficits and simultanagnosic symptoms. Moreover, for the first  
695 time we investigated a large numerical range spanning from few items (3) to more than a  
696 hundred (128). Our data showed that thresholds for low (3 dots) and very high numbers  
697 strongly deviate from typical values while thresholds for intermediate numerosities were  
698 much less affected. These data can hardly fit with a single mechanism for numerosity and  
699 speak in favour of a recent model based on three-mechanisms for numerosity perception.

700

701

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703

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We tested precision in numerosity judgments in a rare simultanagnosic patient

Judgments of arrays of very few dots were strongly impaired

So they were judgments of very highly dense arrays

Nevertheless performance at intermediate numerosities was relatively spared

Numerosity judgments across numerosities impinge at least on three mechanisms