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# Closing the loop between wearable technology and human biology: A new paradigm for steering neuromuscular form and function

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**ABSTRACT:** Wearable technologies such as bionic limbs, robotic exoskeletons and neuromodulation devices have long been designed with the goal of enhancing human movement. However, current technologies have shown only modest results in healthy individuals and limited clinical impact. A central element hampering progress is that wearable technologies do not interact directly with tissues in the composite neuromuscular system. That is, current wearable systems do not take into account how biological targets (*e.g.*, joints, tendons, muscles, nerves) react to mechanical or electrical stimuli, especially at extreme ends of the spatiotemporal scale (*e.g.*, cell growth over months or years). Here, we outline a framework for ‘closing-the-loop’ between wearable technology and human biology. We envision a new class of wearable systems that will be classified as “steering devices” rather than “assistive devices” and outline the suggested research roadmap for the next 10-15 years. Wearable systems that *steer*, rather than *assist*, should be capable of delivering coordinated electro-mechanical stimuli to alter, in a controlled way, neuromuscular tissue form and function over time scales ranging from seconds (*e.g.*, a movement cycle) to months (*e.g.*, recovery stage following neuromuscular injuries) and beyond (*e.g.*, across ageing stages). With an emphasis on spinal cord electrical stimulation and exosuits for the lower extremity, we explore developments in three key directions: (1) recording neuromuscular cellular activity from the intact moving human *in vivo*, (2) predicting tissue function and adaptation in response to electro-mechanical stimuli over time and (3) controlling tissue form and function with enough certainty to induce targeted, positive changes in the future. We discuss how this framework could restore, maintain or augment human movement and set the course for a new era in the development of symbiotic wearable devices. That is, devices designed to directly respond to biological cues to maintain integrity of underlying physiological systems over the lifespan.

## 1. INTRODUCTION

Preserving the ability to move as we age, or in response to injury, is a key challenge. For decades, scientific effort has aimed at interfacing the human body with robotic restorative technologies such as neuro-modulative devices or exoskeletons, ultimately for enhancing motor capabilities [1]–[3]. Despite advances in surgical procedures, biocompatible implants, and mechatronics, current solutions have had only modest results in healthy [4]–[6] and neurologically impaired individuals [2]. Impact has been hampered by a lack of basic knowledge on how the neuromuscular system responds (in the short-term) and adapts (in the long-term) to device-delivered stimuli, *i.e.* electrical and/or mechanical. Filling this knowledge gap is central for answering a fundamental question at the human-machine interface:

- How should wearable robotic technologies and neuromodulative technologies be controlled to best induce positive restorative changes in users over time?

Recovering from conditions such as muscle paresis, spasticity, or contractures requires profound changes in different parts of the neuromuscular system, *e.g.* at the level of brain plasticity, spinal cord excitability, muscle tone and stiffness [7], [8]. These changes need to be induced and steered gradually over time, to enable an individual's anatomy and motor capacity to undergo structural remodeling. Structural changes in biological tissues are fundamental to the development and physiological integration across organ systems. As we move, our neuromuscular system adapts positively to optimal stimuli. Skeletal muscle, tendon and bone tissues develop, or heal, in response to optimal mechanical strains or loads. Disruptive stimuli, above/below optimal levels can lead to tissue damage/atrophy [9]. A similar analogy holds for the nervous system. Lack of physical training after spinal cord injury or stroke triggers negative neuroplasticity due to loss of appropriate synaptic input to the spinal cord and often results in sensorimotor dysfunction [10].

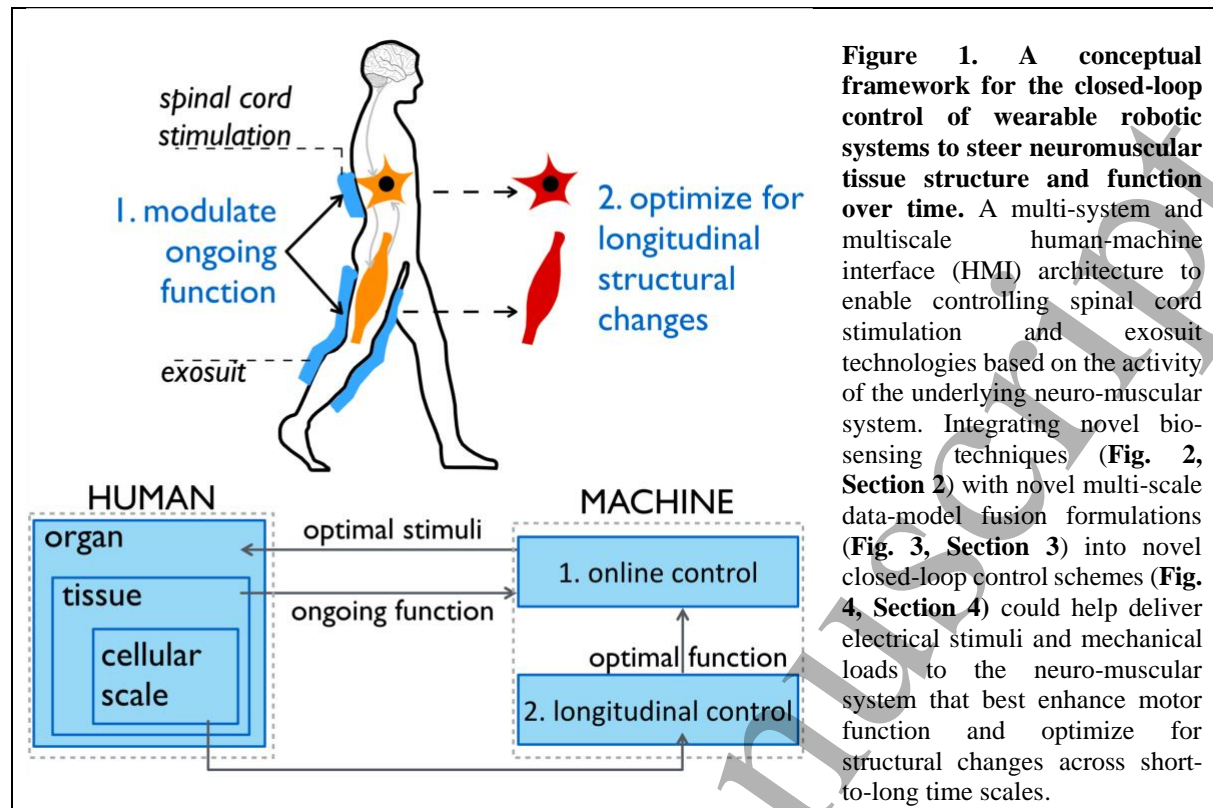
There currently is no technology that can control stimuli acting on the composite neuromuscular system based on either measured or estimated short-term responses (*e.g.*, within milliseconds) or long-term adaptations (*e.g.*, months to years) in joints, tendons, muscles, and neural circuitries. This is a major element limiting the impact of human-machine interfaces (HMIs) in real-world situations [11].

In this context, the current state of the art includes restorative technologies that are controlled in open-loop with respect to biological tissues. Lower-limb exoskeletons are still predominantly controlled via pre-defined joint trajectories or torque profiles that are prescribed based on pre-assumed body positions across the gait cycle [4] or optimized online to minimize walking metabolic energy [5], [12]. The shape and timing of these profiles is determined 'externally', *i.e.*, not based on estimates of internal body neuromuscular function. Although biological tissue function (*e.g.*, skeletal muscles) contributes to the metabolic cost of walking, measurements of metabolic energy use do not offer the temporal or spatial

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3 resolution required for the precise closed-loop control of the dynamics of targeted individual skeletal  
4 muscles. Therefore, even if the exoskeleton assistance would provide a metabolic advantage, it is  
5 unknown how the neuromuscular system would re-model, *e.g.*, would muscle-tendon mass or stiffness  
6 change in the long term? Would these changes be linked to a biomechanical benefit or to tissue  
7 maladaptation? Similarly, spinal cord electrical stimulation technologies operate in open-loop with  
8 parameters empirically tuned and with no real-time corrective feedback at the level of motor neuron  
9 cellular activity [13]. Restorative technologies controlled without considering the resulting  
10 neuromuscular responses hamper translation of personalized rehabilitation and assistive robots for  
11 movement enhancement. The ability to incorporate cellular- and tissue-level analyses into closed-loop  
12 control schemes could lead to a new class of wearable technologies capable of shaping dynamic  
13 function and adaptation of the human neuromuscular system at a level not considered before.

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16 Here, we propose and discuss a new framework for the design and application of external wearable  
17 systems that interact based on feedback from the human neuromuscular system, thereby ‘closing-the-  
18 loop’ between wearable technology and human biology (**Fig. 1**). The focus is on lower extremity  
19 technologies for neurological impairment including stroke and spinal cord injury. With an emphasis on  
20 spinal cord electrical stimulation and exoskeletons, we present developments in three key directions:  
21 (1) interfacing with cells in the spino-muscular system, (2) estimating function and adaptation in the  
22 spino-muscular system in response to electro-mechanical stimuli and (3) steering the spino-muscular  
23 system function and adaptation overtime by continuously adjusting stimulus delivery online.

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26 Within this framework, we envision the birth of a new class of wearable robotic systems to be developed  
27 within the next 10-15 years. These will be classified as “steering systems”. Wearable robots that *steer*,  
28 rather than *assist*, will deliver coordinated electro-mechanical stimuli to alter, in a controlled way,  
29 neuromuscular form and function across recovery or ageing stages (**Fig. 1**).



## 2. INTERFACING WITH THE SPINO-MUSCULAR SYSTEM

Although neural activity associated with the control of movement can be recorded from the brain, the spinal cord is the *locus* of afferent somatosensory and efferent motor inputs [14]. Therefore, recording and interpreting events in the composite spino-muscular system, is central for understanding motor control [15], [16]. Focusing on spinal cord neural activity is central not only for injuries of spinal origin but also for injuries of cortical origin [14], [17]. Positive spinal cord neuroplasticity has been shown to promote brain neuroplasticity in both spinal cord injury and post-stroke subjects [14]. In this section we present an approach for recording spinal and muscular cell activity in the intact, moving human *in vivo*.

### 2.1. Recording neural cell activity associated to the control of movement

We propose to use muscles as a biological interface with the spinal cord [18], [19]. The activity of spinal neural cells can be inferred in a clinically viable way (*e.g.* non-invasively) by means of soft electronic skins, which are bi-dimensional grids containing tens of electrodes closely located with one another, *e.g.* < 5 mm inter-electrode distance. These grids can be placed in the correspondence of a muscle on the skin surface and enable recording high-density electromyograms (HD-EMGs); weak electrical signals generated by hundreds of muscle fibres simultaneously (Fig. 2A).

Because muscle fibres are directly innervated by  $\alpha$ -motor neurons in the spinal cord's ventral horn, HD-EMGs carry neural information in the form of an interferent signal. Given the safe synaptic connection between  $\alpha$ -motor neuron and innervated muscle fibres, there is a one-to-one relationship

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3 between motor neuron action potentials and those elicited in innervated muscle fibres [20]. Therefore,  
4 each motor neuron action potential is transduced into a compound muscle fibre action potential that  
5 carries the same neural code. Using advanced signal processing techniques such as deconvolution-based  
6 blind source separation, it is possible to decompose the interferent HD-EMG into the contribution of  
7 underlying  $\alpha$ -motor neurons that are active in the control of the muscle [18], [19]. This provides access  
8 to trains of motor neuron discharges, the same feature that invasive direct nerve interfacing would  
9 extract with implanted electrodes (**Fig. 2A**) [19].  
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16 This process relies on the development of a mathematical model of the EMG mixing process. This may  
17 be expressed as the convolution between finite impulse response filter and delta functions, where the  
18 finite impulse response filter represents muscle fiber action potential and delta function the innervating  
19 alpha motor neuron spike events [21]. The objective is to unmix the neural spike events from the  
20 recorded HD-EMG signals. **Fig. 2B** shows an example of how HD-EMGs recorded from the soleus  
21 muscle can be decomposed to reveal underlying motor neuron spike trains during an isometric  
22 contraction [18]. Section 5 discusses the challenges to be tackled to enable decomposition algorithms  
23 to be valid across muscle dynamic contraction types, *i.e.*, isometric, concentric and eccentric.  
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30 The authors recently used HD-EMG recordings from five ankle muscles using more than 250 recording  
31 sites and demonstrated how multi-muscle spatial sampling and deconvolution of high-density fiber  
32 electrical activity can be used to decode accurate  $\alpha$ -motor neuron discharges across five lumbosacral  
33 segments in the human spinal cord [18], [22]. This is an important step that will enable understanding  
34 of how hundreds of  $\alpha$ -motor neurons interact with each other's for the control of multi-muscle  
35 contraction *in vivo*. Decoded motor neuron information could be directly used to generate high-fidelity  
36 estimates of how different lumbosacral segments in the spinal cord are activated for the control of the  
37 ankle joint, a key feature that could help understand how impairment alters spinal cord neuromechanics  
38 and how external intervention may restore normative physiological function. This approach was  
39 recently employed to infer how synaptic input to  $\alpha$ -motor neurons is altered in response to trans-spinal  
40 electrical stimulation in a group of incomplete spinal cord injury patients [23].  
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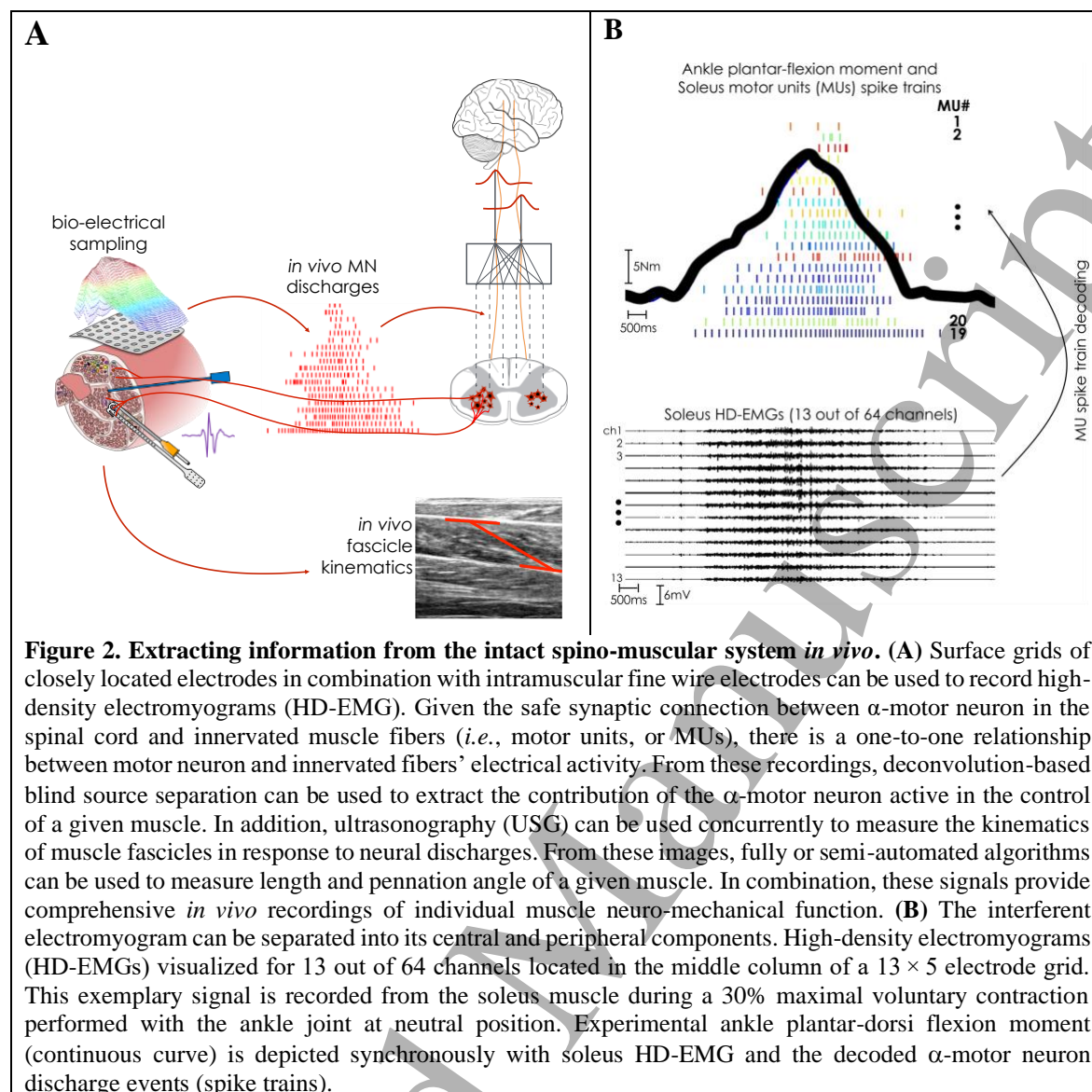
50 HD-EMG and related signal processing can also be used to understand how the central nervous system  
51 (CNS) modulates neuromechanical delays, a factor that is central to understanding closed-loop motor  
52 control strategies in humans [24]. The neuromechanical delay is the latency between motor neuron  
53 discharges and the generation of mechanical force in muscle-tendon units. HD-EMG studies have  
54 revealed that neuromechanical delays are modulated by the CNS as a function of the rate of muscle  
55 force generation, where recruitment of fast *versus* slow motor units drives a decrease *versus* increase of  
56 ongoing neuromechanical delays, respectively. Similar techniques were used to understand how  $\alpha$ -  
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3 motor neurons receive synaptic input not only from muscular and spinal levels but also from supraspinal  
4 levels [25], [26].

## 6 **2.2. Recording muscular cell activity associated to the control of movement**

8 In addition to using HD-EMGs to extract the neural input to a given muscle it is also possible to non-  
9 invasively monitor the resulting functional output from muscles at different spatial scales. B-mode  
10 ultrasonography (USG) has become the standard approach used to image muscle fascicles during  
11 dynamic contractions in both healthy and impaired individuals [27], [28]. Recently, USG was employed  
12 to study how bi-lateral ankle exoskeletons influence muscle mechanics during human locomotion,  
13 establishing a path toward closed-loop control of wearable robotics based on measured muscle  
14 dynamics [29], [30]. Automated image processing of B-mode images [31]–[33] is also accelerating  
15 toward the possibility for real-time tracking of muscle length and shape changes *in vivo* [34], [35].  
16 Developments in machine learning have enabled automated measurements of muscle architectural  
17 properties as well as fascicle length and pennation angle during dynamic contractions [36]–[38]. Recent  
18 advances in microscopy have enabled direct muscle imaging at the sub-cellular scale, *i.e.*, imaging of  
19 individual sarcomere lengths and contractility in striated muscles across the human body, without  
20 surgery or anesthesia [39]–[41]. However, sarcomere-level analysis of muscle function is yet to be  
21 translated into fully portable and clinically viable solutions. Other measurement and signal processing  
22 techniques including shear wave elastography [42] to measure muscle stiffness, speckle-tracking to  
23 extract tendinous tissue strain from ultrasound radio frequency signals [43] and most recently,  
24 tensiometry to measure tendon stress are also unlocking the possibility to non-invasively measure  
25 muscle-tendon forces *in vivo* [44], [45].

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38 The possibility of combining HD-EMG techniques (Section 2.1) with clinically viable muscle imaging  
39 techniques (*e.g.*, B-mode USG, Section 2.2) and neuromuscular modelling (Section 3), has the potential  
40 to unlock a window into broader spinal neural mechanisms and their influence on mechanical force  
41 generation. For example, leveraging these simultaneous input-output recordings could give insight into  
42 how the nervous system controls muscle force generation in a quantal manner by successively recruiting  
43 motor units of increasing size as well as how these processes are altered by aging, training or injury.  
44 Overall, the combination of HD-EMG, USG and data-driven modelling may provide a generic paradigm  
45 to decode mechanical function from different sources of neural information (**Figs 1-2**); *e.g.*, muscle  
46 surface or indwelling electrodes, nerve intrafascicular electrodes [46], epimysial devices [47].  
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### 3. PREDICTING SPINO-MUSCULAR FUNCTION AND ADAPTATION

Neuromuscular models that can be driven in real-time by recordings of a user's neuromuscular cellular activity will be critical for implementing devices that can operate in closed-loop feedback with biological variables that are difficult to measure (*e.g.*, individual muscle force or stiffness). These models should predict how an individual user's neuromuscular system reacts and adapts to device-delivered electro-mechanical stimuli to the body (Fig. 3). In the remainder of this Section we propose a framework for the development of data-driven models of neuromuscular function (Section 3.1) and adaptation (Section 3.2).

#### 3.1. Data-driven models of neuromuscular function

Recordings of *in vivo* motor neuron discharges and muscle fascicle kinematics (Section 2) [18], [19] can be used to drive an *in silico* framework that hosts numerical models of spinal neural networks and the musculoskeletal system, Fig. 3A [48].



### 3.1.1. Numerical models of the musculoskeletal system

The musculoskeletal modelling framework we propose comprises six main components inspired by the authors' previous work [49]–[57]. *The neural activation component:* converts incoming motor neuron discharges into resulting twitch responses triggered in the innervated muscle fibers using a critically damped, linear, second-order, differential system [58], expressed in a discrete form using a time history-dependent, infinite impulsive response filter [59]. The resulting signal is further processed via a nonlinear transfer function to compute the resulting neural activation, reflecting the ensemble dynamics of all electro-chemical transformations triggered at the muscle fiber level by the motor neuron discharges [11].

*The musculotendon kinematics component:* synthesizes subject-specific musculoskeletal geometry models into a set of muscle-specific multidimensional cubic B-splines [52]. Each B-spline computes musculotendon length and moment arms as a function of input joint angles [52].

*The musculotendon dynamics component:* uses HD-EMG-derived neural activation (Section 2.1) and USG-derived fascicle kinematics recordings (*i.e.*, estimates of instantaneous length and contraction velocity, Section 2.2) to drive a Hill-type muscle model and compute viscoelastic force in the muscle fibers, as well as strain and force in the series-elastic tendon [49], [50]. The static properties of muscle fibers are modelled using parallel force-length passive and activation-dependent curves [59]. The dynamic properties of fibers are modelled using an activation-dependent force-velocity curve. The tendon properties are modelled using a force-strain function with non-linear toe region [60].

*The joint interaction dynamics component:* transfer of musculotendon forces to the skeletal joint level using musculotendon moment arms.

### 3.1.2. Numerical models of spinal neural networks

*Modelling muscle proprioceptors:* Numerical models of muscle spindles can be created and placed in parallel to muscle fibers (Section 3.1.1), receiving commands from gamma motor neurons [61]–[63]. Numerical models of Golgi tendon organs can be placed in series with elastic tendon models (Section 3.1.1). Proprioceptive feedback to spinal neurons can be modelled via Ia, II and Ib axons mediating fundamental pathways associated with standing/gait, *e.g.* monosynaptic Ia excitations, di-synaptic Ib inhibition, di-synaptic II excitation, reciprocal inhibition from antagonist Ia afferents [64].

*Modelling spinal neural networks:* Models can be created that capture the integration of signals formed by combinations of alpha motor neurons and inter-neurons including inputs from musculoskeletal afferents and supraspinal drive. Motor neuron types (S-, FR-, FF-type) can be modelled as two-

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3 compartment conductance-based neuron models, with one compartment for the soma and one  
4 compartment for one dendrite and with motor axons represented as simple spike conductors transferring  
5 one spike from soma to end-plate with a given delay dictated by conduction velocity and distance [65].  
6 Inter neurons can be modelled with a single compartment [66]. In this context, the distribution of motor  
7 neuron type can be inferred via HD-EMG decomposition techniques, *e.g.* by extracting motor unit  
8 properties that can be related to motor neuron types including fiber diameter and contraction speed [67].  
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### 14 3.1.3. Driving models of neuromuscular function

15 The *in silico* framework proposed in Section 3.1.2 can be controlled so that synthetic inter-neurons,  $\alpha$ -  
16 motor neurons and sensory fibers fire to reproduce *in vivo* recordings of discharges extracted from HD-  
17 EMG as described in Section 2. This validation step would give confidence that simulations are neuro-  
18 mechanically consistent with *in silico* spinal cord and musculoskeletal structures interacting to  
19 reproduce an individual's *in vivo* neuro-muscular function.  
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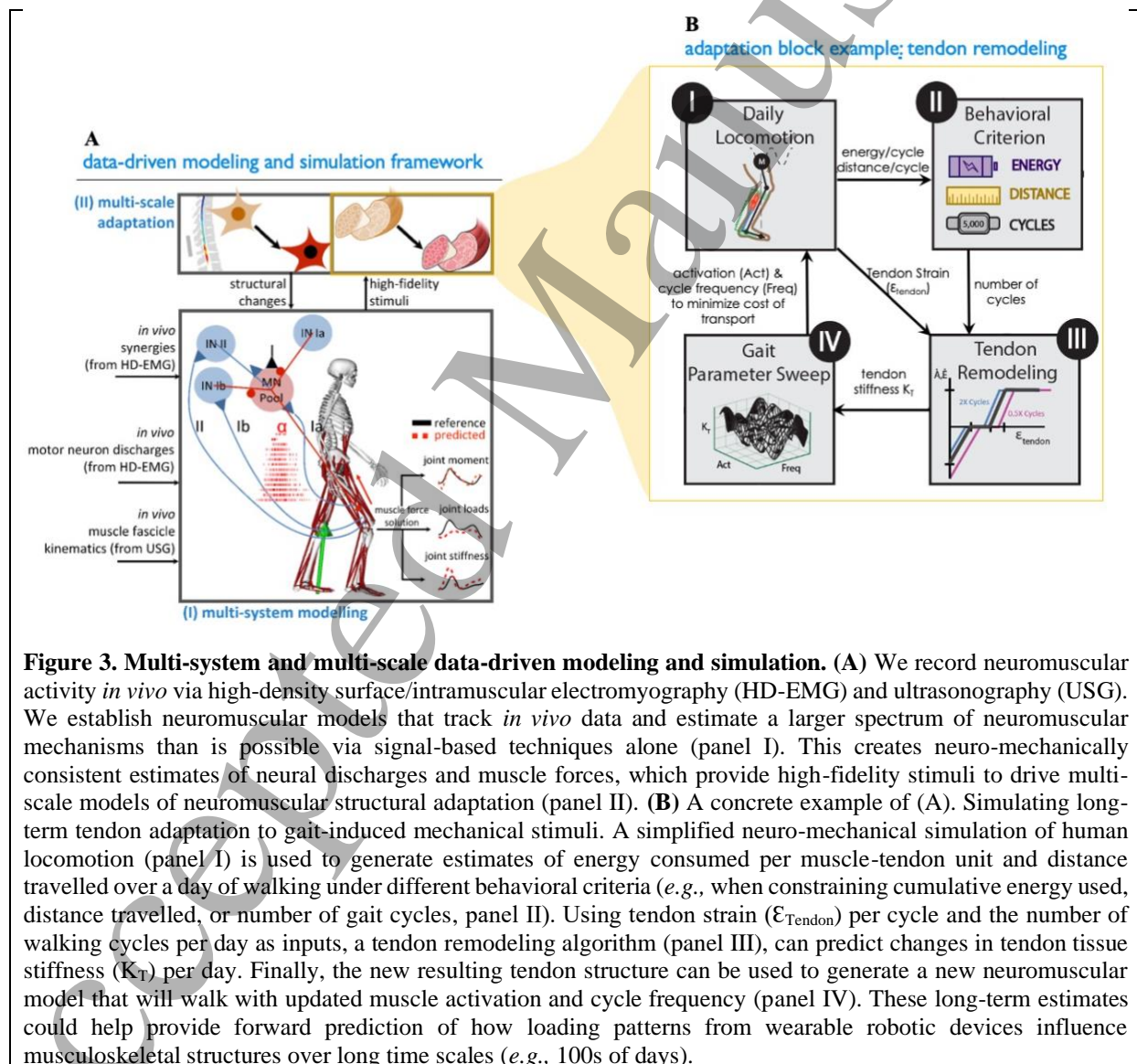
25 The approach we propose is in contrast to available methods that solve for individual muscle  
26 contributions to joint actuation according to *a priori*-defined optimization criteria (*e.g.*, minimize  
27 squared muscle activation sum, cost of transport) [68]–[70] or muscle and spinal reflex rules, *i.e.* stretch  
28 reflex, positive force feedback, reciprocal inhibition [71]. Although current theoretical models provide  
29 a valuable starting point for the computational investigation of motor function, they cannot capture  
30 subject-specific signatures of *in vivo* neuromuscular function [72], [73], and thus are limited when  
31 extrapolating to novel conditions. Even though one model can be tuned to reproduce experimental  
32 outputs (*i.e.*, muscle activity) in one instance [74], synergies between muscles [75], or even between  
33 motor units [15], are highly variable across motor tasks [76], [77], pathology [78], and directly  
34 influenced by assistive devices [79].  
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43 The feasibility of the approach we propose is supported by recent results. Along with colleagues we  
44 have developed physiologically correct computational models of the human musculoskeletal system  
45 driven by EMG-derived excitations [49], [51], [52] and by low-dimensional sets of excitation primitives  
46 [80], rather than pre-defined mathematical rules. This approach avoided *a priori* assumptions on muscle  
47 neural recruitment strategies [49] and allowed us to extrapolate across conditions, *e.g.* motor tasks,  
48 training, impairment levels [81]. This concept was generalized to estimate torques about multiple  
49 degrees of freedom and to satisfy multiple mechanical constraints including multi-joint moments [49],  
50 [82], compressive loads [83], [84] and dynamic joint stiffness [85], a central component for  
51 understanding mechanical function in redundant musculoskeletal systems. Current developments are  
52 now linking *in vivo*  $\alpha$ -motor neuron cellular discharges decoded from electrophysiological recordings  
53 with subject-specific musculoskeletal models, **Figs. 2-3** [18]. This is a paradigm shift from current  
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formulations that are driven by global EMGs, where underlying motor neuron behavior is hidden within the EMG envelope failing to reveal the neuro-muscular processes of human movement [18].

### 3.2. Data-driven models of neuromuscular adaptation

Wearable systems interacting with the human body can only become pervasive if they take into account the variable nature of the human body. By a simplified example, the same neural command to a muscle would yield different force profiles (*i.e.*, function) depending on the muscle form. (*e.g.*, changes in muscle cross-sectional area or tendon compliance post-impairment or post-training [20]). In this context, multi-scale musculoskeletal modelling would have great potential to reveal the interplay between form and function with unexplored opportunities for personalizing wearable robots to the structural features of individual users [86].



**Figure 3. Multi-system and multi-scale data-driven modeling and simulation.** (A) We record neuromuscular activity *in vivo* via high-density surface/intramuscular electromyography (HD-EMG) and ultrasonography (USG). We establish neuromuscular models that track *in vivo* data and estimate a larger spectrum of neuromuscular mechanisms than is possible via signal-based techniques alone (panel I). This creates neuro-mechanically consistent estimates of neural discharges and muscle forces, which provide high-fidelity stimuli to drive multi-scale models of neuromuscular structural adaptation (panel II). (B) A concrete example of (A). Simulating long-term tendon adaptation to gait-induced mechanical stimuli. A simplified neuro-mechanical simulation of human locomotion (panel I) is used to generate estimates of energy consumed per muscle-tendon unit and distance travelled over a day of walking under different behavioral criteria (*e.g.*, when constraining cumulative energy used, distance travelled, or number of gait cycles, panel II). Using tendon strain ( $E_{Tendon}$ ) per cycle and the number of walking cycles per day as inputs, a tendon remodeling algorithm (panel III), can predict changes in tendon tissue stiffness ( $K_T$ ) per day. Finally, the new resulting tendon structure can be used to generate a new neuromuscular model that will walk with updated muscle activation and cycle frequency (panel IV). These long-term estimates could help provide forward prediction of how loading patterns from wearable robotic devices influence musculoskeletal structures over long time scales (*e.g.*, 100s of days).

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3 Models of the neuro-muscular system can be personalized to each individual's morphology (*i.e.*, form)  
4 and host multi-scale formulations to understand how structural changes in molecular, cellular, tissue-  
5 scale mechanisms alter organ-scale form and therefore function [87]–[89]. In this context, the primary  
6 challenge is that of determining the body internal stimuli that initiate structural changes at (sub)cellular  
7 scales in different parts of the neuro-muscular system. As a result, current multi-scale formulations are  
8 not yet data-driven by an individual's neuromuscular biological signals and fail to reproduce *in vivo*  
9 function.  
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16 The framework we proposed in Section 3.1 (**Fig. 3A**) enables capturing neuro-mechanically consistent  
17 estimates of synaptic inputs to spinal motor neuron cells and resulting forces acting on musculoskeletal  
18 tissues. We propose that this information can be used to determine the stimuli acting on pools of motor  
19 neuron and musculotendon tissues as a way to drive predictive simulations of cellular-to-organ scale  
20 structural remodeling over longer time scales (*e.g.*, days to weeks to months). (**Fig. 3A and 3B**).  
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### 25 3.2.1. Models of musculoskeletal structural adaptation

26 We propose to employ discretized models of muscles and tendons [90]–[92]. These models are defined  
27 along with an initial configuration of the constituent structures from (sub)cellular, to tissues and organ  
28 scales. An initial configuration dictates the organ-scale force generating properties.  
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33 For instance, for a multi-scale muscle model, the initial configuration may include, at the tissue scale,  
34 the number of fascicles as well as the distribution of their lengths and their extracellular matrix stiffness.  
35 At the cellular scale it may include the number of fibers within a fascicle along with the distribution of  
36 their lengths. At the sub-cellular scale, configuration parameters may include the number of  
37 serial/parallel sarcomeres, which in turn dictates individual fiber length. At the molecular scale it may  
38 include titin and myosin isoform types, which in turn dictates sarcomere contractile properties [92].  
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44 Structural changes at (sub)cellular scales are propagated to larger scales, thereby dictating organ  
45 behavior (**Fig. 3B**). A statistical model could be used to predict the likelihood of a mechanobiological  
46 trigger for a given muscle adaptation process. For example, if there is high likelihood that muscle strain  
47 rate exceeds a threshold value given a randomly sampled combination of muscle contractile variables  
48 (*e.g.*, motor unit firing rate, resulting force), duty cycle and input mechanical stimuli (*i.e.*,  
49 under/overstretch, under/overload), then new sarcomeres could be generated in the model adjusting the  
50 rest length of the muscle [93], [94].  
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56 In this context, given the number of cycles during which the muscle undergoes above-baseline stimuli  
57 (*e.g.*, over stretch) we propose to employ phenomenological laws to compute molecule-to-organ  
58 remodeling. In addition to an increase in serial sarcomere number, these could include upregulated  
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3 expression of myosin and titin isoforms, increase in fiber length, or increase in extracellular matrix  
4 stiffness [90], [95]. The process continues until tissue homeostasis is reached or stimuli go below  
5 baseline, thereby resulting in a new steady-state muscle-tendon structural configuration. [90]–[92] (**Fig.**  
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7 **3B**).

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11 In this context, implementing phenomenological laws (as opposed to explicit finite element techniques),  
12 could provide a balance between physiological accuracy and computational tractability, central for  
13 translation to real-time closed-loop control scenarios (Section 4) [96]–[98].  
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### 16 17 3.2.2. *Models of neural structural adaptation*

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19 We propose to model structural adaptation in the spinal cord using descriptive models built from spinal  
20 synergy theory [99]–[101], rather than predictive models as described in the previous Sections. Tissue  
21 composition in the spinal cord is more diverse than in muscles and tendons. While muscle composition  
22 is uniform across length scales and therefore suitable for being modeled via scale-specific  
23 mechanobiology theory, composition across spinal cord spatial scales is complex. A cross section of  
24 the spinal cord includes white matter, grey matter with motor neurons, interneurons, sensory,  
25 nociceptive fibers [20]. As a result, the concept of tissue and organ scales in the spinal cord is less  
26 appropriate. It would be more appropriate to talk about the existence of different spinal systems and  
27 circuits, composed of interacting cells [102].  
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35 We propose to employ HD-EMG-based techniques (Section 2.1) to determine changes in motor neuron  
36 behavior and how these reflect spinal circuit organization [18], [23]. In a first instance, this information  
37 can be inferred by applying dimensionality reduction techniques to alpha motor neuron spike trains in  
38 the time-domain (*i.e.*, NMF) [103]. Changes in muscle modularity (*i.e.*, either at the level of muscle  
39 weightings or non-negative factors) across mid-to-long time scales may indicate whether there has been  
40 structural reorganization in spinal motor circuitries (**Figs 2**).  
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47 Alternatively, spinal circuitries organization can be inferred by applying frequency-domain analysis to  
48 HD-EMG-decomposed motor neuron spike trains [23]. In this context, we propose to use inter-spike  
49 coherence analysis to infer how synaptic input from spinal and supraspinal centers is projected onto  
50 alpha motor neuron pools [23], [104]. In this context, common and independent synaptic input can be  
51 inferred via coherence analysis, which is a measure of linear correlation (*i.e.*, commonality) in  
52 frequency domain. Common synaptic input refers to the proportion of the sum of excitatory and  
53 inhibitory inputs that are common to all motor neurons in a pool. Therefore, common input can be  
54 studied by applying coherence analysis between pairs of cumulative spike trains built from increasingly  
55 bigger sets of motor neurons. The number of motor neurons within each set at which coherence plateaus  
56 indicates the strength of the common input into the pool. The earlier it plateaus the more the proportion  
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3 of common *versus* independent input. Common input is the main determinant of force production *i.e.*,  
4 any synaptic input has to be common to all motor neurons in the pool for this command to regulate  
5 muscle force [25]. This has strong analogies with the concept of spinal synergies. We propose that  
6 alterations in the strength of common input can be used to infer short-to-long-terms spinal circuitries  
7 changes.  
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12 This multi-scale framework will enable capturing high-fidelity *in vivo* and *in silico* cellular activity in  
13 different parts of the neuro-muscular system and determine the potential that this has to induce structural  
14 changes in tissue/organ-scales. This will enable predicting how an individual's motor capacity evolves  
15 over time in response to physically interacting wearable devices.  
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20 The feasibility of the proposed approach is supported by our results along with colleagues. Recent  
21 developments enabled personalizing musculoskeletal models to match both an individual's morphology  
22 [49], [82], [105] and muscle force-generating capacity. This is central for characterizing the actual  
23 mechanical forces acting on musculotendon tissues, which drive structural adaptation. Multi-scale  
24 musculoskeletal models are being created to host formulations driven by EMGs [48], [86], [106] and  
25 by motor neuron cellular activity [18]. This is enabling the investigation of how neurally-driven  
26 musculotendon units interact with skeletal tissues and induce microstructural bone remodelling [84].  
27 These multi-scale formulations are now being extended to study neuro-motor disorders underlying  
28 spasticity [48], *i.e.* **Fig 3**. This is providing the basis for modelling the neuromusculoskeletal system  
29 across spatiotemporal scales, *i.e.*, seconds/minutes for muscle signals and months for bone remodelling  
30 [86]. Validation of these models is being performed against *in vivo* loads from instrumented total knee  
31 replacements [83], *ex vivo* hip loads [84], and moments from inverse dynamics [49], [82].  
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#### 41 **4. STEERING SPINO-MUSCULAR FUNCTION AND ADAPTATION**

42 The previous two sections proposed the development of clinically viable techniques to record motor  
43 neuron activity and muscle fascicle dynamics from the intact moving human *in vivo* (Section 2, **Fig. 2**)  
44 and then use it to drive numerical models of the composite neuromuscular system (Section 3, **Fig. 3**).  
45 Here we propose to use these data-driven models in real-time to determine the optimal combination of  
46 device stimuli required to alter ongoing neuromuscular function as well as its future adaptation, **Fig. 4**.  
47 This is the central step for moving beyond conventional wearable robots with fixed control parameter  
48 to a paradigm for continuously adaptive control over broad time scales.  
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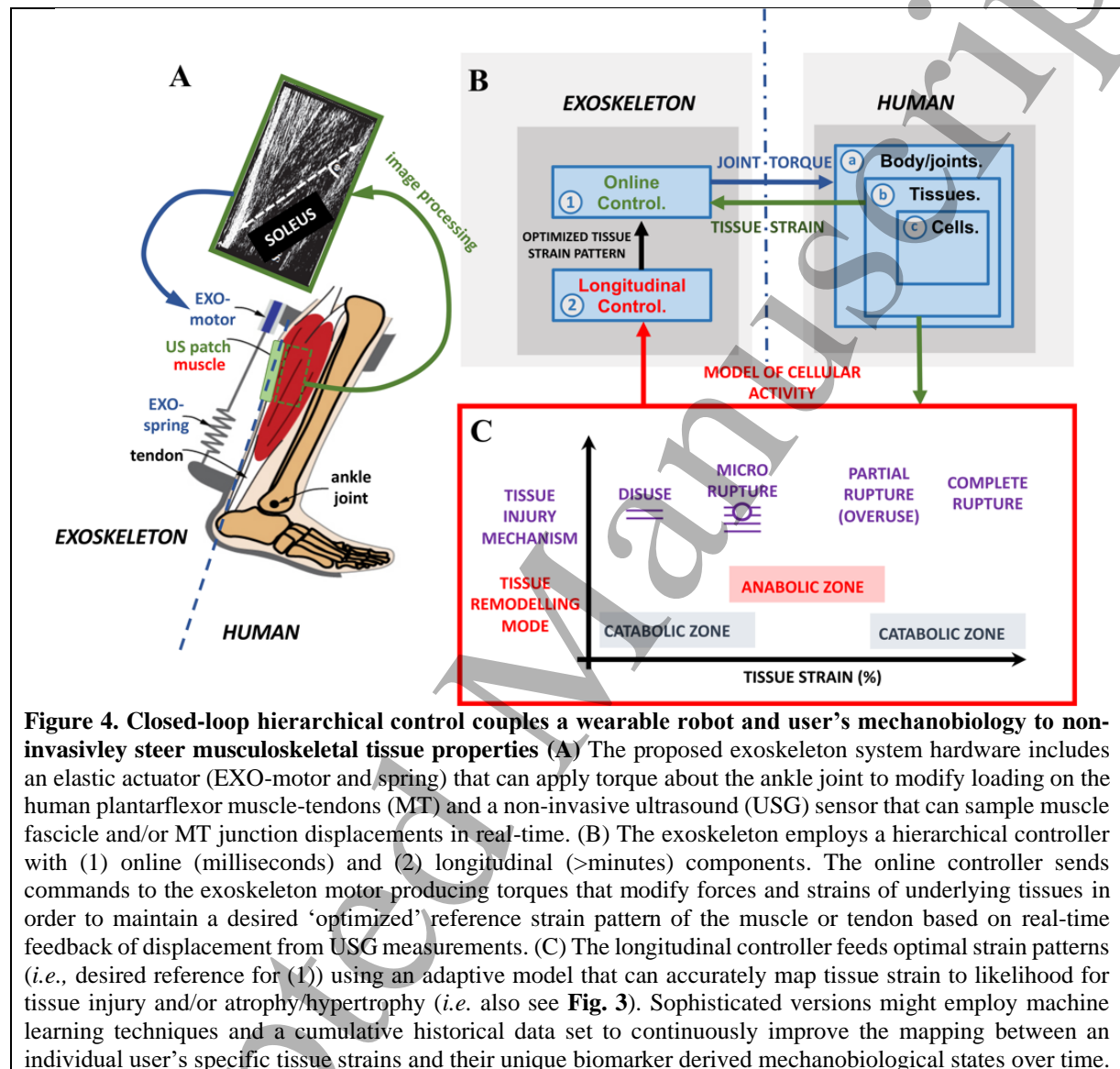
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55 The idea is to steer neuromuscular physiology in closed-loop, with the on/off timing and shape of  
56 wearable robot assistance patterns prescribed to interact directly with biological tissues. In practice, this  
57 would manifest as torque profiles sent to biological joints or electrical pulse trains sent to spinal neurons  
58 (**Fig. 1**). Exoskeleton-generated torque profiles could be parameterized, for instance, as a function of  
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3 peak torque, time to peak, and rise-fall times [5]. Pulse trains could be parameterized as a function of  
4 electrode-on-body position, pulse amplitude, width, and frequency. We the propose to develop online  
5 optimization-based controllers for exoskeleton and neurostimulator devices that close the loop with  
6 relevant neuromuscular states (*e.g.*, alpha motor neuron excitability, muscle operating strain and force,  
7 tendon tension, joint stiffness, **Figs 1, 3-4**). While subjects perform cyclic motor tasks (*e.g.*, walking or  
8 running), an online optimizer would periodically select a machine control law (*i.e.*, a combination of  
9 stimulation and/or actuation parameters) based on exploration in broad, but relevant parameter spaces  
10 spanning possible torque and electrical stimulation profiles. The effect on target neuromuscular  
11 structures would be captured *in vivo* via subject-specific, data-model fusion formulations (**Fig. 3**). An  
12 iterative process, whereby many candidate control laws and associated multi-scale physiological  
13 responses are explored and logged [5], it is expected that the online optimizer will have identified the  
14 optimal control law that brings target tissues closest to desired steady-state (**Figs 1 and 4**) [107].  
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24 As one example, this may enable neurologically injured patients to experience device-induced  
25 “physiological gait” (*i.e.*, reduced state of spasticity, paresis), which will gradually lead to pre-planned  
26 neural and musculoskeletal changes that structurally repair dysfunctional movement over time. This  
27 scenario may involve patients receiving mechanical torque and electrical stimuli simultaneously (**Fig.**  
28 **1**). A similar approach may be employed in the context of robotic exoskeletons alone as inspired in part  
29 by recent animal work where *in vivo* muscle fascicle length recordings were used for the closed-loop  
30 control of muscle force [107]. In this context, we propose to develop data-driven models that can non-  
31 invasively sample muscle activation (*e.g.*, with HD-EMG) as well as fascicle length and velocity (*e.g.*,  
32 with USG), estimate the force potential and then update the exoskeleton torque profile to steer fascicle  
33 dynamics as desired [107]. On longer time scales we envision semi-active exoskeletons with  
34 hierarchical feedback control structures that employ (1) online servo-based control of tissue strain (**Fig.**  
35 **4A**) where the reference strain pattern is optimally prescribed by (2) a model-based control scheme that  
36 maps tissue strain to optimize mechanobiological processes and steer tissue properties in a targeted  
37 manner. For example, in concept, this novel class of hierarchical wearable robot controllers would be  
38 capable of applying continuously optimal exoskeletal loading patterns to non-invasively manipulate  
39 tissues *in vivo* to induce micro-ruptures that facilitate anabolic processes and promote growth and repair  
40 (**Fig. 4B**).  
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52 The key is the ability to non-invasively steer target neuromuscular structures with a high spatio-  
53 temporal resolution throughout everyday life. Since using a pure sensor-based approach is unrealistic  
54 *in vivo*, we envision the next generation of wearable robots will incorporate wearable sensing capable  
55 of directly extracting *in vivo* states (*e.g.*, electromyography surface electrodes, pulse oximetry units,  
56 and/or thin-film low-profile ultrasonography probes) or sampling a subset of states to drive forward  
57 subject-specific, neuromuscular models simultaneously running *in silico*. It is worth stressing that the  
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combination of *in vivo* and *in silico* processes observable via this hybrid approach (Figs 3-4) is more comprehensive than what is observable via signal-based or model-based approaches alone. This could provide a framework to inform wearable device controllers of the user's current physiological state [6], [108], and determine the optimal combination of device stimuli required to alter neuromuscular function and adaptation across time scales (Fig. 4).



This is all in contrast with current techniques that operate neuromodulators and exoskeletons based on surrogate measures of body function. State of the art lower limb exoskeletons are designed to reduce lower-limb joint moments and powers as an indirect way to decrease metabolic rate of locomotion [6]. However, mounting evidence is casting doubt on the links between a user's metabolic energy consumption and measures of limb-joint moments and power. Indeed, changes in biological mechanical power at the center of mass, joint-, or muscle-level are unable to explain how exoskeletons alter users' metabolic rate [6]. Similarly, state of the art sub-threshold spinal cord electrical stimulation is used to



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3 modulate neural activity and induce spinal plastic changes [109], rather than establishing functional  
4 neuroprostheses with bi-directional connections across the human-machine interface. In spinal cord  
5 injury [110] and stroke patients [111], sub-threshold stimulation can suppress severe lower limb  
6 spasticity and enable limb movement in motor-complete spinal cord lesions [112]. In this case,  
7 neuromodulation of the sub-threshold motor state of spinal excitability is the key to recovery [112],  
8 [113]. However, while spinal cord electrical stimulation has become a standard for treating chronic  
9 pain, its use for treating motor dysfunctions such as spasticity is limited [114]. In short, the fact that  
10 spinal cord stimulation methodologies largely operate in open-loop, irrespectively of motor neuron  
11 cellular activity and musculoskeletal forces, has hindered its utility.  
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19 The direct feedback that we propose to establish between wearable robot and human spino-muscular  
20 function may provide guidance for achieving a more complete symbiosis between human and robot.  
21 We contend that robots that can seamlessly estimate and then steer spino-muscular dynamics may  
22 provide greater locomotion performance benefits than current devices that reach beyond merely  
23 improving walking and running economy.  
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28 Our research with colleagues supports the feasibility of the closed-loop approach (**Fig. 1**). We have  
29 demonstrated EMG-driven modelling methods [11], [82], [85] to determine how a quadriceps weakness  
30 patient's would walk with the aid of a passive ankle-knee orthosis [115], and how a transfemoral  
31 amputee would walk using a microprocessor controlled prostheses [11], [51], [116]. Since then, we have  
32 translated these methods in order to operate in real-time [81], and demonstrated that stroke and SCI  
33 patients can voluntarily control bilateral a knee-ankle-joint exoskeletons in real-time [117], [118].  
34 Ongoing work is aimed at demonstrating the possibility of decoding  $\alpha$ -motor neuron discharges and  
35 approximating the distribution of their activity across lumbosacral segments in the human spinal cord  
36 [18] in order to infer how spinal motor neurons react to electrical stimuli in spinal cord injury patients  
37 [23]. Finally, we have recently demonstrated that it is possible to record EMG and B-mode USG images  
38 of plantarflexor muscle fascicles during locomotion with a robotic ankle exoskeleton, giving access to  
39 the necessary signals for closed-loop control schemes [29] (*e.g.*, **Fig. 4B**). These and future  
40 breakthroughs will enable new paradigms for closing the loop between neuro-muscular cellular  
41 processes and neuromodulation and mechatronic technologies.  
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## 52 **5. DISCUSSION**

53 Our goal was to establish a framework and outline the steps necessary to achieve HMIs capable of  
54 connecting spinal cord electrical stimulators and exoskeleton technologies to an individual's spino-  
55 muscular system. It is worth stressing this manuscript describes a possible roadmap for achieving  
56 steering robotic technologies within the next decade and not a set of readily available technologies that  
57 can be employed immediately.  
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Our proposed approach is based on three steps. First, the use of non-invasive wearable sensors including high-density wearable electrodes and transducers to record HD-EMG and USG data, from which decoding activity of spinal motor neurons and muscle fascicles with high spatio-temporal resolution (Section 2). Second, the use of decoded motor neurons and muscle fascicle activity to inform multi-scale models of the composite neuromuscular system. This enables observing a more comprehensive set of neuromuscular processes than would be possible via signal-based or model-based approaches alone (Section 3). Third, we propose to complement multi-scale models with statistical modelling to enable simulation of neuromuscular tissue adaptation and remodelling across time scales (Section 3). When incorporated within real-time control schemes (Section 4), this framework will enable direct tissue-machine interaction via multiple pathways. That is, interaction with a group of muscles or spinal circuitries will be achieved by altering both the neural drive (via spinal cord electrical stimulation) as well as the mechanical load (via exoskeletons or exosuits) to a given group of muscles.

In combination, this would allow for control of tissue states across a broad spatio-temporal range that has so far, been out of reach. Closing the loop between robot hardware, modelling software, and the user's biological systems (*e.g.*, both musculoskeletal and neural tissues) will lead to a new class of devices capable of steering human neuromechanical structure and function over both short and long timescales. On the shortest of time scales, robots that have access to neuromuscular state information have the potential to modify efferent neural drive to muscles (*i.e.* common synaptic input to motor neuron pool) [23] as well as sensory feedback (*i.e.* from muscle afferent fibers or mechanoreceptors) and augment dynamic balance and locomotion. On the longest of time scales, robots can gain access to biomarkers indicating cellular and tissue degradation in the composite neuromuscular system, *i.e.* maladaptation at the level of motor neuron excitability levels, muscle volume, or tendon stiffness. This information could be directly used in closed-loop controllers (**Figs 1 and 4**) to modify external electro-mechanical stimuli to the human body and shape remodelling in both nervous and muscular tissues to ultimately provide a neuro-mechanical benefit for the user, *i.e.* reduction in tissues peak loads to prevent tearing, preservation of tissue tension to prevent atrophy, reduction of muscle spasticity in patients to enhance voluntary limb control during rehabilitation [23], [107], [108].

Achieving this novel closed-loop HMI infrastructure will require tackling a number of challenges in the future decade. The HD-EMG recording and processing methods as well as the neuromechanical modelling techniques presented in Sections 2 and 3 need to be based on fully wearable sensing solutions and operate in real-time. This will require substantial innovation both at the level of hardware and software. New types of portable and wearable sensors will be required to measure HD-EMG- and USG-data during dynamic muscle contraction underlying tasks such as locomotion or rehabilitation exercises. Stretchable electronics represent good candidates for developing soft electrode grids that can interact

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3 with and adapt to human limbs soft tissues, thereby always assuring electrode-to-skin contact [119].  
4 Recent developments in printed tattoo-like electronics for EMG recordings showed potentials for  
5 assuring signal transmission at the electrode-skin interface [120]. More tangible solutions may also rely  
6 on stretchable textile electrodes directly embedded into smart sensor-equipped clothing [121]. This all  
7 will enhance electrode-to-skin stability, thereby achieving prolonged use in day-to-day scenarios.  
8 Similarly, thin-film transducers can be embedded directly in wearable garments to record USG data  
9 without hindering human movement [122].  
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16 The proposed HD-EMG decomposition techniques will have to be applicable to muscle dynamic  
17 contractions. This will require extending current HD-EMG decomposition methods, now suitable for  
18 muscle isometric contractions only, to operate during both eccentric and concentric contraction types.  
19 Relative movement between muscle fiber and electrode leads to non-stationarities in the recorded EMG,  
20 thereby distorting the shape of fiber action potentials over time as a function of fiber-to-electrode  
21 relative kinematics [123]. Despite challenges, recent work is supporting the possibility of HD-EMG  
22 decomposition during dynamic muscle contraction. Recently proposed data models enabled  
23 identification of motor unit firings from HD-EMGs, recorded during repeated dynamic muscle  
24 contractions from healthy individuals [21], [124]. Moreover, work applied to amputees' residual  
25 muscles EMGs proved the possibility of decomposing motor unit action potential during concentric  
26 muscle contractions, predominant in transhumeral and transradial amputees' muscles in the residuum  
27 [19], [125].  
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36 The proposed HD-EMG decomposition techniques will also have to be performed in real-time,  
37 something especially challenging when decomposing motor neuron function from multiple muscles  
38 simultaneously. This will require sampling hundreds of EMG channels simultaneously, *i.e.* 512  
39 channels could be used to cover 8 to 16 muscles using 64-channels or 32-channels grids respectively.  
40 Real-time algorithms will have to assure fast data transfer from sensor to robot control logic as well as  
41 execution of multiple processing steps such as channel-to-channel cross correlation, signal whitening,  
42 orthogonalization, normalization, optimization of contrast functions (*i.e.* maximization of non-  
43 Gaussianity of estimated sources), computation of decomposition quality metrics (*i.e.* pulse to noise  
44 ratio or silhouette measure) [126]. Despite challenges, initial evidence of real-time decomposition  
45 possibility was recently provided on fewer EMG channels (*i.e.*, < 200). Fast independent component  
46 analysis was recently developed to extract motor unit discharge events from high-density HD-EMG  
47 recordings from healthy individuals' extrinsic finger muscles [127]. Online decomposition via  
48 Convolution Kernel Compensation techniques was achieved during slow isometric ankle dorsiflexion  
49 contractions [128]. Recently, a fully automated convolutive blind source separation technique was  
50 proposed for extracting dorsi flexor motor unit activity from the recoded surface EMG in real-time  
51 [129]. Although the proposed method relied on an offline calibration step for computing an EMG  
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3 separation matrix, it enabled healthy individuals to control in closed-loop their own motor neuron  
4 activity (*i.e.*, by means of real-time bio-feedback of motor neuron activity), thereby demonstrating the  
5 possibility of real-time decomposition within closed loop control scenarios. Finally, recent work  
6 showed the possibility of approximating the complex and computational expensive convolutive blind  
7 source separation steps within a surrogate model based on deep learning recurrent neural networks  
8 [130]. Although the method relied on extensive offline training, it allowed relaxing computational  
9 constraints during the post-training execution phase, something crucial for future real-time control  
10 applications.  
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17 Similarly, to HD-EMG decomposition also the proposed data-driven neuromuscular models (Figs 2-3,  
18 Sections 2-3) will have to be made computationally efficient yet physiologically correct. This is also  
19 central for the controllers described in Section 4, which will require designing completely novel closed-  
20 loop schemes that efficiently process large data streams sampled in real-time from the spino-muscular  
21 system, *i.e.* spinal neuron discharges and innervated fascicle kinematics, **Figs 1 and 4**. These large data  
22 streams will have to be incorporated in numerical models to solve for numerical optimizations online  
23 (**Fig. 3B**), with objective functions evaluated based on multi-scale simulations, **Fig. 3A** [81]. A possible  
24 way forward is that of approximating sub-components of the proposed neuro-musculoskeletal  
25 modelling framework via computationally efficient surrogate models [131], [132]. Machine learning-  
26 based regression can be employed to approximate the full input-output relationship of key modelling  
27 components (**Fig. 3**), which would otherwise require substantial machine numerical power to be  
28 operated. This approach has shown to be promising for approximating complex three-dimensional  
29 musculoskeletal geometries [133] as well as HD-EMG deconvolution-based decomposition techniques  
30 [134]. Moreover, the use of software-tailored hardware such as FPGAs can further optimize algorithm  
31 runtime execution speed.  
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## 43 6. CONCLUSION

44 Over the next 10-15 years we anticipate the advent of cell- and tissue-in-the-loop control strategies that  
45 will enable a new class of wearable technologies that can steer neuromuscular form and function over  
46 short and long timescales. We propose a three-pronged approach that aims to merge multi-modal, non-  
47 invasive, acquisition of biological signals (**Fig. 2**) with multi-scale neuromuscular modelling (**Fig. 3**)  
48 and non-linear optimal robotic control theory (**Fig. 4**) within an integrative framework (**Fig. 1**). This  
49 novel class of steering technologies holds large potentials for improving quality of life. Applications  
50 ranges from enhancing limb-joint voluntary control in spastic patients, to altering sensory feedback for  
51 optimal rehabilitation in stroke survivors; to preserving Achilles tendon stiffness to counteract tissue  
52 degradation in aging, to improving healing following rupture of overstrained soft tissues. Developing  
53 wearable robotic systems that can truly incorporate neuromuscular physiology in the loop will require  
54 substantial innovation within the coming decade but, when successful, will enable new avenues for  
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3 inducing targeted repair of human motor capability at a level not considered before. Gaining more direct  
4 control over the stimuli that govern neuromuscular function over time will enable (chemo)electro-  
5 mechanical devices to co-adapt with the human body; an achievement that will disrupt the development  
6 of man-machine interfaces from neuroprostheses, to robotic limbs, to exosuits.  
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