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### Eclipse, OSGi, and the Java Model

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**Programming  
Languages/Software  
Engineering: Eclipse, OSGi, and  
the Java Model**

# Project 0, Part 2



## Questions a and b

```
class Test {  
    public static void main(String[] a) {  
        int x = 5;  
        int y = x + 6;  
        System.out.println(y);  
    }  
}
```

< Application, LTest, main([Ljava/lang/String;)V >  
4 v5 = binaryop(add) v3:#5, v4:#6 (line 4)

- What is this instruction doing?
- In the original source, computation occurs on both lines 3 and 4. Why in the IR is there only an instruction for line 4?

# My solution to questions c and d



# Add (static) fields to hold counts

```
public class Main {  
  
    /**  
     * Total number of instructions seen.  
     */  
    private static int totalInstructions;  
  
    /**  
     * Total number of instructions in all methods that are branching statements.  
     */  
    private static int totalBranchingInstructions;  
}
```



## To the end of main(), add output statements

```
public static void main(String[] args) throws Exception {  
    // ...  
    // output the total number of instructions (part c).  
    System.out.println("Total instructions: " + totalInstructions);  
  
    // output the total number of instructions (part d).  
    System.out.println("Total branching instructions: " + totalBranchingInstructions);  
}
```



## Modify checkInstruction() to count *all* instructions seen

```
private static void checkInstruction(SSAInstruction instruction) {  
    // increment the instruction count.  
    ++totalInstructions;  
}
```





# Modify checkInstruction() to count *branching* instructions seen

```
private static void checkInstruction(SSAInstruction instruction) {  
    // increment the instruction count.  
    ++totalInstructions;  
  
    // if it's a branching instruction.  
    if (instruction instanceof SSAGotoInstruction ||  
        instruction instanceof SSAConditionalBranchInstruction ||  
        instruction instanceof SSASwitchInstruction) {  
        // output it to see what it looks like.  
        System.out.println("Found branching instruction of type " +  
            instruction.getClass().getName() + ": " + instruction);  
  
        // increment the branching count.  
        ++totalBranchingInstructions;  
    }  
}
```



# Import the new instruction types

```
import com.ibm.wala.ssa.SSAConditionalBranchInstruction;  
import com.ibm.wala.ssa.SSAGotoInstruction;  
import com.ibm.wala.ssa.SSASwitchInstruction;  
// ...  
class Main {  
    //....  
}
```



## Output Snippet

Processing instructions for application method: < Application, LJLex/CLexGen, packCode([C[C[CII)]C >

Found branching instruction of type com.ibm.wala.ssa.**SSAConditionalBranchInstruction**:  
**conditional branch**(ne, to iindex=63) 9,53

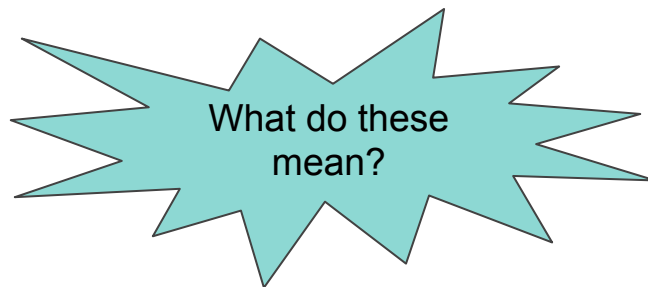
Found branching instruction of type com.ibm.wala.ssa.**SSASwitchInstruction**:  
**switch** 6 [0->102,1->107,2->112,3->122,4->127,5->132,6->117]

Found branching instruction of type com.ibm.wala.ssa.**SSAGotoInstruction**:  
**goto** (from iindex= 106 to iindex = 142)

...

Total instructions: **6535**

Total branching instructions: **1089**





# A little bit about the Eclipse's Plugin Architecture

- The Eclipse architecture is an interesting case study in itself.
- Follows the conventions of the [OSGi](#) component architecture.
- Very dynamic!
  - Plugins are loaded at boot time.
  - Heavy use of *reflection* (actually an interesting research field for static analysis).
- Basically, *everything* is a plugin, even Eclipse core functionality.
  - They are “core” plugins.
  - Eclipse without any plugins is a mere shell.

# Eclipse Plugin Extension Points and Extensions



- Plugins are configured through metadata:
  - plugin.xml
    - Extensions, extension points, etc.
  - MANIFEST.mf
    - Runtime stuff (classpath, i.e., where to find libraries), dependencies, version ranges.
- Plugins can have *extension points* and can *extend* other plugins.
- An extension point allows other plugins to extend functionality provided by the plugin.
  - For example, add a menu item to a context menu (right-click).
- A plugin extends the functionality of another plugin by *extending* its extension point.
- Many plugins are both *extensions* of other plugins and also have *extension points*.

# Analysis and Transformation in Eclipse

Python?

WALA is an extensive library of static analysis algorithm implementations.

- We'll learn about these algorithms throughout the semester.
- WALA can analyze a variety of software:
  - Android.
  - Javascript.
  - Etc.
- WALA doesn't have great *transformation* capabilities.
  - It's mainly for analysis.
  - There is another project called Soot that is more apt at *bytecode transformation* than WALA. We won't Soot in this course, though.
    - WALA used to be a little bit easier to work with within Eclipse since it originally has an OSGi-type architecture.
    - Probably something to do with both originating from IBM.
    - Since a major transition, my understanding is that OSGi metadata was removed.

Scalpel?

PyDev?

- Eclipse supports source-to-source transformation on ASTs.



# Analysis and Transformation in Eclipse

- We've mainly looked at ASTs, but Eclipse really has two models for any given programming language.
- For Java, this is called the *Java Model*.
- It's a domain model for everything up to Workspaces and Projects down to fields and methods.
- For example, an [IProject](#) is an interface representing any project in a workspace.
  - An [IJavaProject](#) is specific for Java.
- The [JavaCore.create\(\)](#) is useful for obtaining IJavaElements (objects in the Java Model) without the UI (e.g., right-clicking on an object).
- The Java Model doesn't allow transformations at the source level.
- However, there are useful analyses that can be generated, e.g., search engines, type hierarchies, and call graphs (more later on these).



## JDT View



- The AST View plugin in Eclipse is useful for visualizing an AST.
- Likewise, the [JDT View plugin](#) is useful for visualizing the Java Model.
- These two models work hand-in-hand.
  - For example, you can build an AST node (instance of an [CompilationUnit](#)) from a file in the Java Model (instance of an [ICompilationUnit](#)).





**Assignment 1: This  
week's homework**



# Part 1: Use the Visitor Pattern for Project 0, Part 2

- Checking the types of each instruction can be cumbersome.
  - How do you know which types are available?
- Instructions in WALA support the visitor pattern!
  - But not as fully as we saw last week.
- Use [com.ibm.wala.ssa.IR.visitNormalInstructions\(Visitor\)](#) in the main() method!
  - We don't need an array of all instructions (except to get the count of *all* instructions):  
*// the instructions in the IR.*  
`SSAInstruction[] instructions = ir.getInstructions();`
  - Instead, give the IR a *visitor* (for the *branching* instruction count).
- Subclass [com.ibm.wala.ssa.SSAInstruction.Visitor](#).
  - “Default” implementations of all methods do nothing.
  - Only override the `visit()` methods for types you are interested in.
  - Add your own functionality.



## Assignment1, Part 2: Learn how to work with ASTs

- Goals:
  - Appreciate the difference between ASTs and the instruction IR.
    - WALA generates instruction IR, Eclipse generates AST IR.
  - Learn how to build Eclipse plugins.
  - Learn how to discover, build, and analyze open-source projects.
  - Run your plugin on a project you found.
  - Collect various statistical data
- Sample output and resources available