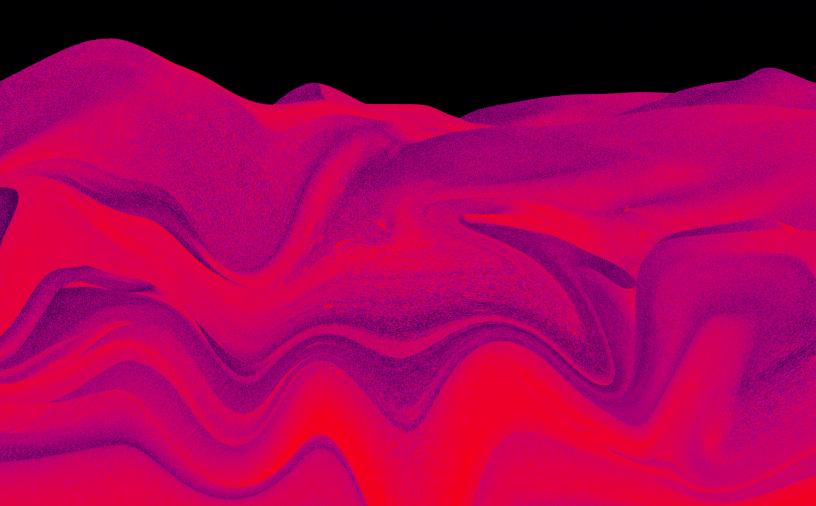
# DESCENII MUSIC FESTIVAL

AVERY AHERN SENIOR PROJECT MARCH 2023
CALIFORNIA POLYTECHNIC STATE UNIVERSITY, SAN LUIS OBISPO



#### DESCENT CONTENTS

- 3 ABOUT ME
- PROJECT TIMELINE
- *ABSTRACT*
- BRAND GUIDELINES
- DESCENT: PHASE 1
- DESCENT: PHASE 2
- DESCENT: PHASE 3
- DESCENT: PHASE 4
- 16 MERCH
- REFLECTION

### DESCENT ABOUT ME



My name is Avery Ahern and I am a 5th year GrC major concentrating in Design Reproduction Technology and minoring in Architecture. I'm from Denver, Colorado and I love sunsets, art, music, design, and experiencing everything life has to offer.

Last year I attended my first music festival which was Lightning in a Bottle in Bakersfield, California, and I fell in love with the rave community. After college I want to apply everything I have learned in my major, minor, and concentration to design stages and installations for music festivals and events.

## DESCENT PROJECT TIMELINE

PROJECT PLANNING & MOODBOARD

WEEK 2 ABSTRACT, RESEARCH

WEEK 3 LOGO, BRAND GUIDELINES

WEEK 4 BRAND GUIDELINES, PHASE 1

LITERATURE REVIEW, PHASE 2

WEEK 6 LITERATURE REVIEW, PHASE 3

REVISIONS, SP SHOWCASE

WEEK 8 PHASE 4, MERCH, REVISIONS

WEEK 9 MERCH, PROJECT FINALIZATION

WEEK 10 REVISIONS, ARCHIVING

FINALS ARCHIVING

### DESCENT ABSTRACT

I developed the cohesive branding, marketing posts, and merchandise for a proposed music festival that features my favorite EDM artists and integrates culture and community values. For this project, I combined personal experience and research to develop the most effective design strategy for a new festival.

The final deliverables include lineup announcement posters, brand guidelines, social media posts, and merchandise mockups. To maximize the festival's marketing potential, I utilize content marketing and eye-catching social media posts to reach the target audience. The cohesive branding and marketing strategy incorporates consumer buying behavior, color psychology, and current industry trends into strategic and effective content marketing.

#### DESCENT Brand Guidelines

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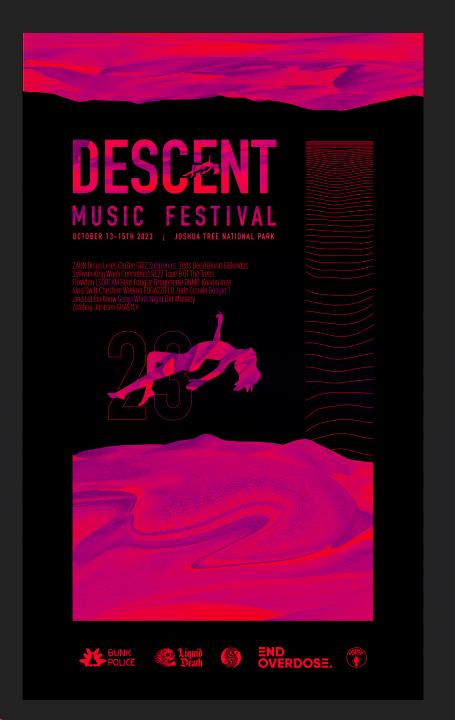
#### DESCENT PHASE 1







PHASE 2







PHASE 3



CLOZEE : SUBTRONICS : KAIVON Sullivanking : Bluntsrblondes : Ghastly Dino : Wooli : Cannabliss : Tapeb : Beatfatigue

ZEDS DEAD : LSDREAM 828 BOOGIET DISCO LINES : IONA SWIFT : DRAGONETTE JNOLETEMIONOW : RUGAZDIRO : ADECICADA : 11020

GANJA WHITE NIGHT : REZZ : GRIZ Dirt Monkey : Wreicho : Zomboy : Zahn Cheshire : Jantsen : Flowdan : Ofthe Trees



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#### DESCENT MUSIC FESTIVAL

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SULLIVAN KING : BLUNTS&BLONDES : GHASTLY
DNMO : WOOLI : CANNABLISS : TAPEB : BEAT FATIGUE

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PHASE 4



**MERCH** 







REFLECTION

I really enjoyed this project. I had a lot of creative freedom, which was motivating yet also challenging at times as there were so many different directions I could have gone in. My favorite part of this project was all the different was I could incorporate the elements while still making the project appear cohesive. It doesn't come off as a traditional music festival yet the content is still understandable, and I'm really happy with the design choices I made.

Descent may not be a real festival (yet), but this project gave me valuable insight into the process of how events are created and marketed. It takes a lot of planning and consideration to develop a consistent design that will work across different platforms, including digital, printed, and merchandise. I learned a lot from this project, and I hope that one day I can develop my own music festival and maybe make Descent into a reality!

