

## Modeling Driver Physiological State Using EEG under **Auditory Real-time Travel Information Provision**

CENTER FOR CONNECTED AND AUTOMATED TRANSPORTATION

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#### **Background & Motivation**

- Plethora of real-time information (RTI) sources
- Multiple modalities and sources
- Some well-designed, others not so much

#### **Cognitive load**

- Limited cognitive resources
- Driving is a cognition-heavy task
- Sharing of cognitive resources for information perception/processing
- Distraction can have negative safety implications

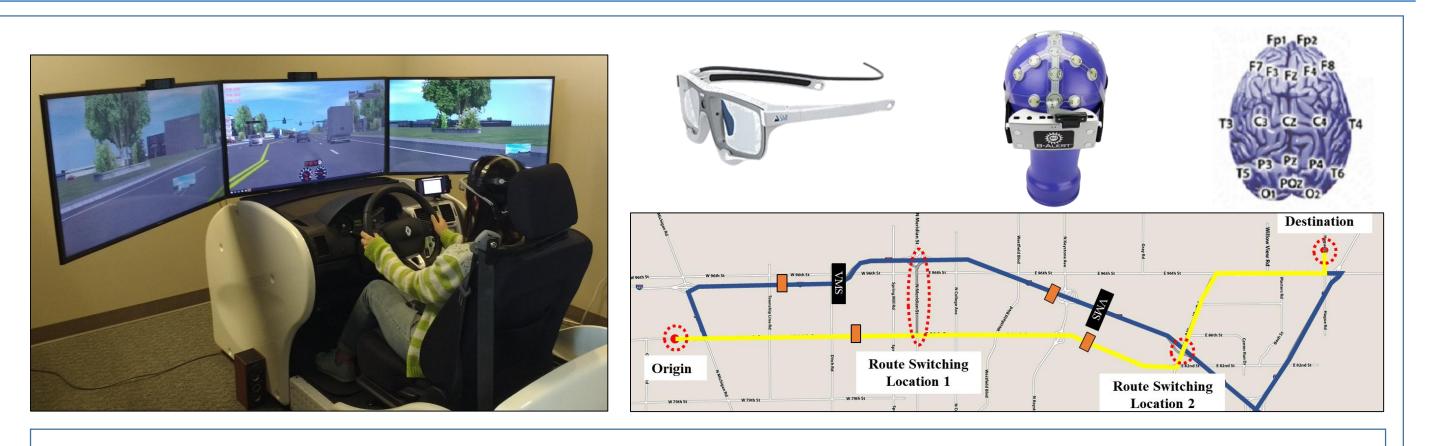
#### **Cognitive benefits**

- Informed travel decision
- Reduced travel uncertainty
- Improved situational awareness through alerts and warnings
- Reduced drowsiness

**Dichotomous impacts** of real-time information on drivers

#### **Past Literature**

- Evaluate driver distraction and fatigue
- Interactions with in-vehicle information systems
- Assessment of advanced driver-assistance systems
- Route choice behavior under RTI provision
- Cognitive impacts of RTI characteristics using survey-based methods
- X Cognitive assessment of RTI characteristics using objective measures
- X Data collection under realistic travel environment



#### **Driving Simulator Experiments**

Real-world network-level roadmap

Delta

Dynamic traffic using microscopic traffic simulator integration

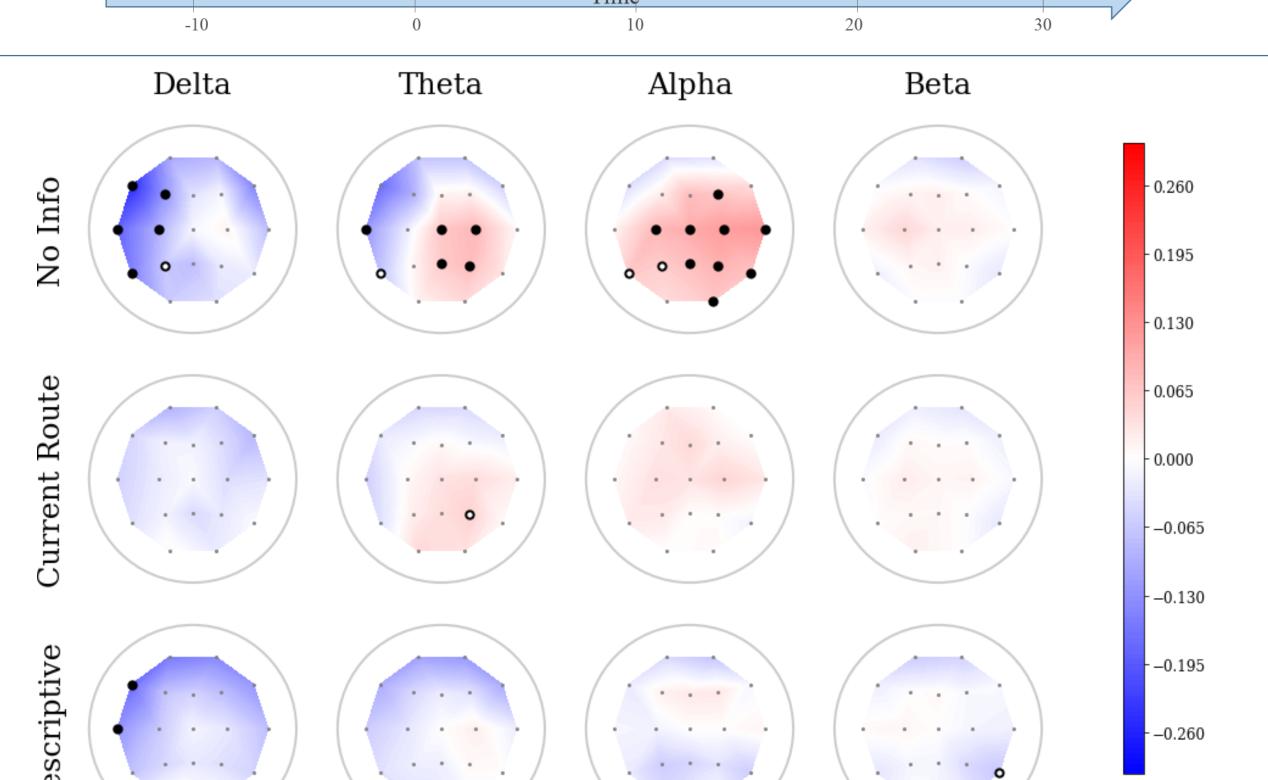
Stages of Information Interaction

- Public infrastructure and personal device
- Biosensor data: EEG, ECG and eye tracker
- Point-based reward system to encourage realistic driving

### **Learning Effects across Runs** Beta Delta Theta - 0.220 - 0.165 - 0.055 -0.055-0.165 . . . . **Legend:** Statistically significance levels ● 95% ○ 90%

#### Methodology

- Linear regression / ANCOVA
- 95 right-handed participants who completed all 3 runs
- Dependent variable: Average band power of EEG electrode
- Independent variable: Average band power of EEG electrode
  - Across runs (learning effects)
  - Across stages of information (perception and processing)
  - Across information characteristics (content and amount)
- Covariate: Average band power of EEG electrode before information



# (Rep 1 ~ 5-10 secs) (Rep 2 ~ 5-10 secs)

Aim

#### **Results & Discussion**

- Learning effects increasing familiarity (simulator, road network, and RTI) over runs
- Increasing Delta in Left Anterior internal processing and memory retrieval
- Decreasing Theta in Posterior more alert (expecting RTI?)
- Increasing Alpha in Posterior conscious effort to process information
- Stages of information interactions perception to processing
- Decreasing Delta in Left hemisphere initial contextualization of RTI
- Decreasing Theta in Posterior more alert (more focused upon receiving RTI)
- Increase and decrease in Alpha possible indicator of decision-making
- Information characteristics referenced to Current and Alterative Information
- No information ▼ Delta in Left Anterior, ▲ Theta and ▲ Alpha in Posterior
- Prescriptive information V Delta in Left Anterior travel time vs. route suggestion

#### **Conclusions & Future Research**

- Evaluated driver cognition under real-time information ...
- in a realistic driving simulation environment
- using objective and measurable physiological measures (EEG)
- Most findings are in agreement with neuroscience literature
  - Statistically significant differences in brain activity pattern can be observed for driver familiarity, elapsed time, information characteristics
  - Need more focused experiments to substantiate some effects

#### **Future Work**

- Include ECG and eye tracker mimic driver monitoring system
- Route choice behavior using physiological indicators