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Dynamic Group Learning Distributed Particle Swarm Optimization for Large-Scale Optimization and Its Application in Cloud Workflow Scheduling

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Abstract—Cloud workflow scheduling is a significant topic in both commercial and industrial applications. However, the growing scale of workflow has made such a scheduling problem increasingly challenging. Many current algorithms often deal with small- or medium-scale problems (e.g., less than 1000 tasks) and face difficulties in providing satisfactory solutions when dealing with the large-scale problems, due to the curse of dimensionality. To this aim, this article proposes a dynamic group learning distributed particle swarm optimization (DGLDPSO) for large-scale optimization and extends it for the large-scale cloud workflow scheduling. DGLDPSO is efficient for large-scale optimization due to its following two advantages. First, the entire population is divided into many groups, and these groups are coevolved by using the master-slave multigroup distributed model, forming a distributed PSO (DPSO) to enhance the algorithm diversity. Second, a dynamic group learning (DGL) strategy is adopted for DPSO to balance diversity and convergence. When applied DGLDPSO into the large-scale cloud workflow scheduling, an adaptive renumber strategy (ARS) is further developed to make solutions relate to the resource characteristic and to

make the searching behavior meaningful rather than aimless. Experiments are conducted on the large-scale benchmark functions set and the large-scale cloud workflow scheduling instances to further investigate the performance of DGLDPSO. The comparison results show that DGLDPSO is better than or at least comparable to other state-of-the-art large-scale optimization algorithms and workflow scheduling algorithms.

Index Terms—Adaptive renumber strategy (ARS), dynamic group learning distributed particle swarm optimization (DGLDPSO), dynamic group learning strategy, large-scale cloud workflow scheduling, master-slave multigroup distributed.

I. INTRODUCTION

WORKFLOW, which contains a set of tasks interconnected via data or computing dependence between each other, is widely used and applied in many real-world applications [1]. For example, Montage workflow can be used to generate custom mosaics of the sky and CyberShake workflow can be used to characterize earthquake hazards in a region [2]. The workflow scheduling problem is to find the most suitable resource to execute each task of the workflow, so as to satisfy users' quality of service (QoS).

In the past, researchers often studied the workflow scheduling based on distributed environment like grids [3], [4]. With the popularity of cloud computing [5]–[8], workflow scheduling on cloud resource has gradually become a significant research topic in recent years [9]–[11], but it is also more challenging. Different from the fixed and limited computing resources in grid computing, the computing resources in cloud computing are elastic and almost unlimited, which can be leased in any amount at any time and according to the pay-per-use pricing principle. Leasing more resources or expensive resources can shorten the executing time, but also requires a larger cost.

Therefore, taking both the time and cost into consideration is necessary in workflow scheduling on cloud. Rodriguez and Buyya [12] proposed a cost-minimization and deadline-constrained workflow scheduling (CMDCWS) model, where the tasks are required to execute with a minimum cost and within a given deadline constraint. This has become a popular scheduling model because it can find a potential balance between time and cost, with a number of following works on this model [12]–[17]. For example, due to the success of evolutionary algorithms (EAs) [18]–[26], some

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EAs have been proposed to deal with the CMDCWS model, such as coevolutionary genetic algorithm (GA) [13], dynamic objective GA (DOGA) [14], cost effective GA [15], particle swarm optimization (PSO) [12], renumber PSO (RNPSO) [16], ant colony system (ACS) [17], and multiobjective ACS (MOACS) [1]. Thus, we also adopt this CMDCWS model in this article.

Even though the above approaches are competitive in solving the small- or medium-scale CMDCWS (e.g., less than 1000 tasks), when the scale of workflow increases, several challenges occur, such as the huge search space and exponentially increasing number of local optima.

To deal with these challenges, this article proposes a dynamic group learning distributed PSO (DGLDPSO) for large-scale optimization and extends it for solving the large-scale CMDCWS. Specifically, three major novel designs and advantages that help DGLDPSO balance diversity and convergence for finding the feasible solution under a tight deadline and minimizing the cost in the large-scale cloud workflow scheduling are described as follows.

- 1) During the evolutionary process, we randomly divide the entire population into several equal groups in every generation, and these groups are coevolved by using the master-slave multigroup distributed model, forming a distributed PSO (DPSO) framework. This is promising to enhance the population diversity to efficiently deal with the complex search challenge of large-scale optimization.
- 2) In the particle's evolution, a dynamic group learning (DGL) strategy is adopted for DPSO. On the one hand, the size of each group is dynamically changed in every generation. On the other hand, each group is treated as a big "particle." In this sense, the best particle in the group is regarded as the personal best *pbest* of the big particle, while the best *pbest* of all big particles (groups) is regarded as the globally best *gbest* of the entire population. Besides, only the worst particle in each group is updated by learning from the *pbest* of the current group and the *gbest* of the entire population. Therefore, in the DGL strategy, the dynamically changed group size can control the learning strength and find a potential balance between diversity and convergence for large-scale optimization. Moreover, only updating the worst particle in the group can save more fitness evaluations (FEs) budget for other particles to search more regions of large-scale space and to further refine the solution accuracy.
- 3) In the traditional cloud workflow scheduling algorithms, each dimension of the solution represents a task, while the value of each dimension stands for the index of cloud resource that is scheduled to execute the corresponding task. However, the index of resource in fact is only a meaningless index number which does not reflect the characteristic of resource. Learning from the index of resource might make particles sightless. That is when the value x^d on dimension d in a particle moves toward $pbest^d$ or $gbest^d$, it seems that the resource $pbest^d$ or $gbest^d$ is more suitable for task t_d . However, the resource

number between x^d and $pbest^d$ or $gbest^d$ does not represent anything. Therefore, in the particle's learning, an adaptive renumber strategy (ARS) is proposed to make the index of resource meaningful. We adaptively use two metrics that are related to execution time and execution cost, respectively, to sort and renumber the resources in order to make the learning among particles more clear and reasonable.

Therefore, the contributions of this article are two-fold, from both the algorithm design aspect and the real-world application aspect. On the one hand, in the algorithm design aspect, we propose a novel DPSO with DGL strategy, called DGLDPSO, to efficiently solve the large-scale optimization problems. This is an algorithm innovation in both PSO and large-scale optimization. On the other hand, in the real-world application aspect, we have enhanced the DGLDPSO with ARS and extended the algorithm to efficiently solve the large-scale cloud workflow scheduling problems. This is a significant contribution to the cloud computing field.

Experiments are conducted on a large-scale benchmark function set from the CEC2010 test suite and the large-scale instances of cloud workflow scheduling (e.g., up to 5000 tasks). The results obtained by DGLDPSO are better than, or at least comparable to those obtained by the state-of-the-art large-scale optimization algorithms and the cloud workflow scheduling algorithms, showing the effectiveness of our DGLDPSO algorithm.

The remainder of this article is organized as follows. Section II describes the basic PSO algorithm, the application of PSO in cloud workflow scheduling, and the CMDCWS model. Section III describes the proposed DGLDPSO algorithm in detail. In Section IV, experimental results are presented and discussed. Finally, Section V draws the conclusions.

II. PSO AND ITS APPLICATION IN SCHEDULING

A. PSO Framework

In PSO [27], the member of the swarm is called particle, which means a possible solution in the search space. Each particle P_i is associated with two vectors. The vector $V_i = [v_i^1, v_i^2, \dots, v_i^D]$ means the velocity of P_i , while the vector $X_i = [x_i^1, x_i^2, \dots, x_i^D]$ means the position of P_i , where D stands for the dimensions of the search space. Moreover, each particle P_i has a memory on its historical best position, called personal best $pbest_i = [pbest_i^1, pbest_i^2, \dots, pbest_i^D]$. The best one of all the $pbest_i$ is treated as the globally best of the entire population, called $gbest = [gbest^1, gbest^2, \dots, gbest^D]$. In every generation, each particle P_i adjusts its velocity and position based on its own $pbest_i$ and the $gbest$ of the entire population. The velocity V_i and position X_i of each particle are updated according to the following formulas:

$$v_i^d = \omega \times v_i^d + c_1 \times r1_i^d \times (pbest_i^d - x_i^d) + c_2 \times r2_i^d \times (gbest^d - x_i^d) \quad (1)$$

$$x_i^d = x_i^d + v_i^d \quad (2)$$

where ω is the inertia weight to balance global and local search performance. c_1 and c_2 are the acceleration coefficients, where parameter c_1 pulls the particle to its own *pbest*, ensuring the diversity of the population; while c_2 pushes the swarm to converge to the current *gbest*, ensuring the speed of convergence. $r1_i^d$ and $r2_i^d$ are the two uniformly distributed random numbers within $[0, 1]$. A particle's velocity and position on each dimension are clamped in $[-V_{\max}, V_{\max}]$ and $[X_{\min}, X_{\max}]$, respectively.

B. Application of PSO in Cloud Workflow Scheduling

Many improved PSO variants were proposed to solve the tasks scheduling problem in cloud computing, which aims to find the most suitable resource for each task to meet users' QoS, where the tasks are uncorrelated with each other [28]–[35]. For example, Alkhashai and Omara [29] merged the best-fit algorithm into PSO for generating the initial population and utilized tabu search algorithm to do the local search. Zhao *et al.* [34] proposed an adaptive inertia weight PSO (AIWPSO) to relieve the sensitivity of inertia weight and make PSO more adaptive and effective to obtain better scheduling. Apart from the adaptive inertia weight, an adaptation of acceleration coefficients was also used in the mutation time-varying PSO (MTV_PSO) [35] for task scheduling.

Even though these task scheduling algorithms have achieved a great success in cloud computing, the workflow scheduling problems are much more challenging because the tasks are dependent on each other and require a specific execution order.

Over the past few years, many PSO-based cloud workflow scheduling algorithms have been extensively researched [36]–[40]. Some scheduling algorithms focus on reducing the financial cost. For example, Wu *et al.* [37] proposed a revised discrete PSO (RDPSO) to schedule applications among cloud services that takes both data transmission cost and computation cost into account. Pandey *et al.* [39] proposed a novel PSO-based approach to reduce the cost, it shows the PSO-based approach can achieve almost three times cost saving as the compared algorithms. Some scheduling algorithms focus on minimizing the execution time. For instance, Manasrah and Ali [40] proposed a hybrid scheduling algorithm (GA-PSO) which combines PSO and GA to reduce the workflow execution time.

However, cost and time often conflict with each other, the scheduling which can shorten the executing time may also require a larger cost, while a low investment often greatly prolongs the executing time. Therefore, taking both the time and cost into consideration is necessary in workflow scheduling on cloud.

C. CMDCWS Model

To take both the time and cost into consideration, the CMDCWS model is first proposed by Rodriguez and Buyya [12]. It focuses on finding a schedule to execute a workflow so that the total execution cost (TEC) is minimized and the total execution time (TET) should not

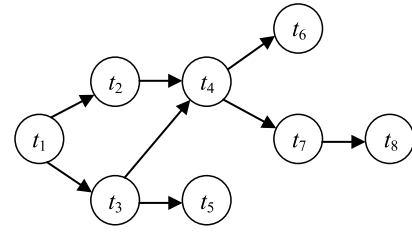


Fig. 1. Example of workflow.

exceed the deadline. These are depicted in

$$\text{Minimize TEC} \quad (3)$$

$$\text{TET} \leq \text{deadline}. \quad (4)$$

A simple workflow example is shown in Fig. 1. Besides, there is a set of available resources r_j , where each resource has its own specific processing capacity PC_j and cost per unit time C_j . Often, the resource with higher processing capacity can deal with tasks faster, but is relatively more expensive.

In the CMDCWS model, a schedule for each task can be formulated as $S_i = [t_i, r_{x[i]}, ST_i, ET_i]$, which means the task t_i is executed on resource $r_{x[i]}$, and is started at the start time ST_i and ended at the end time ET_i . Besides, the resource $r_{x[i]}$ has two important parameters called the lease start time $LST_{x[i]}$ and lease end time $LET_{x[i]}$. The equations of calculating TEC and TET are shown as

$$\text{TEC} = \sum_{i=1}^{|T|} C_{x[i]} \times (\text{LET}_{x[i]} - \text{LST}_{x[i]}) \quad (5)$$

$$\text{TET} = \max\{ET_i\}, \quad 1 \leq i \leq |T|. \quad (6)$$

III. DGLDPSO FOR THE LARGE-SCALE CLOUD WORKFLOW SCHEDULING

In order to deal with the large-scale cloud workflow scheduling problems efficiently, DGLDPSO is proposed, together with the following three novel designs and advantages. First, DGLDPSO uses a master-slave multigroup distributed model, forming a DPSO, where multiple groups are coevolved concurrently to enhance the population diversity. Second, the DGL strategy is proposed for DPSO. On the one hand, the size of group is dynamically changed, so as to control the learning strength and find a potential balance between diversity and convergence for large-scale optimization. On the other hand, we treat each group as a big particle and only one update is performed in each group (big particle), which can save FEs to search more regions of the large-scale space and to further refine the solution accuracy. Third, considering the characteristics of cloud workflow scheduling, ARS is further proposed, which can adaptively choose two metrics to sort and renumber the resources in order to make the learning among particles more clear and reasonable.

Before we introduce DGLDPSO, we first describe three critical issues when using PSO for solving the cloud workflow scheduling problem.

The first one is the encoding. Here, the dimension of particle is equal to the number of tasks in the workflow, while the

Particle's position							
d_1	d_2	d_3	d_4	d_5	d_6	d_7	d_8
2.2	3.5	2.4	4.4	2.7	1.4	3.1	3.8

The corresponding workflow scheduling							
$r_2 \rightarrow t_1$	$r_3 \rightarrow t_2$	$r_2 \rightarrow t_3$	$r_4 \rightarrow t_4$	$r_2 \rightarrow t_5$	$r_1 \rightarrow t_6$	$r_3 \rightarrow t_7$	$r_3 \rightarrow t_8$

Fig. 2. Example of the encoding of a particle's position.

$exetime$				$transfertime$							
t_1	t_2	t_3	t_4	t_1	t_2	t_3	t_4	t_5	t_6	t_7	t_8
2	1	4	3	0	0.3	0.2	0	0	0	0	0
4	6	2	5	0	0	0	0.1	0	0	0	0
2	1	1	4	0	0	0	0.4	0.3	0	0	0
5	2	3	1	0	0	0	0	0	0.1	0.2	0
4	4	2	2	0	0	0	0	0	0	0	0
1	3	2	4	0	0	0	0	0	0	0	0
2	3	1	5	0	0	0	0	0	0	0	0.2
4	3	1	2	0	0	0	0	0	0	0	0

Fig. 3. Example of $exetime$ and $transfertime$.

search range of each dimension in particle is the real number between 1.0 and the number of resources plus one. For example, assume the workflow is as Fig. 1 with eight tasks and there are four resources can be leased, then each particle is 8-D and the range of each dimension is [1.0, 5.0). In other words, each dimension stands for each task, and the integer part of its value represents the index of resource scheduled to execute the corresponding task. Fig. 2 shows a simple scheduling, where d_1 stands for task t_1 , and its value 2.2 represents that resource r_2 will be assigned to task t_1 ; d_2 stands for task t_2 , and its value 3.5 indicates that resource r_3 will be allocated to task t_2 , and so on.

The second one is the FE. As mentioned above, we use (5) and (6) to calculate TEC and TET, respectively. However, in order to obtain TEC and TET, the time that each task is executed on each resource needs to be known. The execution time is stored in the matrix $exetime$, where the $exetime[i][j]$ represents the time that task t_i runs on resource r_j . Besides, when the parent task and its child task are executed on different resources, the parent needs time to transfer data to its child. As a result, the transfer time stored in the matrix $transfertime$ is used, where the $transfertime[i][j]$ indicates the time that the task t_i transfers data to t_j . Fig. 3 presents an example of the matrices $exetime$ and $transfertime$. After getting the $exetime$ and $transfertime$, the TEC and TET values of a solution can be calculated as the pseudocode shown in Algorithm 1.

The last one is the fitness comparison. As we wish to minimize TEC and let TET not exceed the deadline, so if both solutions are feasible (TET does not exceed the deadline), the one with smaller TEC is better. While if only one solution is feasible, obviously, the feasible solution is preferred. However, if both solutions are infeasible (TET exceeds the deadline), the one with smaller constraint violation (smaller TET) is selected.

A simple workflow scheduling corresponding to Figs. 1–3 is shown in Fig. 4.

A. Master–Slave Multigroup Distributed Framework

The master–slave multigroup distributed framework is illustrated in Fig. 5, where the master node dominates the multiple slave nodes in parallel hardware.

Algorithm 1 Calculate TEC and TET

```

Begin
1.  $TEC = 0$ ;  $TET = 0$ ;
2. Initialize each  $ST_i$ ,  $ET_i$ ,  $LST_j$ ,  $LET_j$  as 0;
3. For each task  $t_i$ 
4.   If  $t_i$  has no parents
5.      $ST_i = LET_{x[i]}$ ;
6.   Else
7.      $ST_i = \max\{\max\{ET_p\}, LET_{x[i]}\}$ ; /*  $p$  indicates each parent of  $i$  */
8.   End If
9.    $transfer = 0$ ;
10.  For each  $t_c$  /*  $c$  indicates each child of  $i$  */
11.    If  $x[c] \neq x[i]$ 
12.       $transfer = transfer + transfertime[i][c]$ ;
13.    End If
14.  End For
15.   $ET_i = ST_i + exetime[i][x[i]] + transfer$ ;
16.   $LST_{x[i]} = ST_i$ ;
17.   $LET_{x[i]} = ET_i$ ;
18.   $TEC = TEC + C_{x[i]} \times (LET_{x[i]} - LST_{x[i]})$ ;
19. End For
20.  $TET = \max\{ET_i\}$ ;
End

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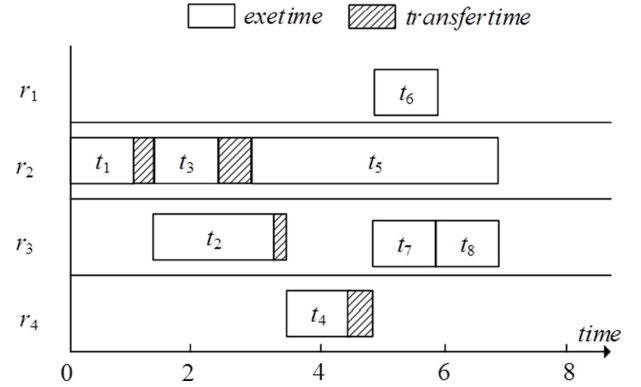


Fig. 4. Example of the workflow scheduling.

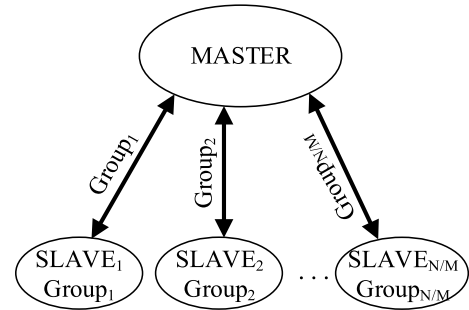


Fig. 5. Master–slave multigroup distributed model.

During the evolutionary process, the master always randomly divides the entire population into N/M equal groups, where N is the population size, and M is the size of the group which will be dynamically changed. Note that if $N \% M \neq 0$, the last group will have $M + N \% M$ particles. After the population partition, the master will send each group to its corresponding slave, and different groups are coevolved concurrently on their slave nodes. After the evolution, each slave sends the updated group back to the master. Up to now, we have finished a loop sequent. The process will be repeated until the termination criterion is satisfied.

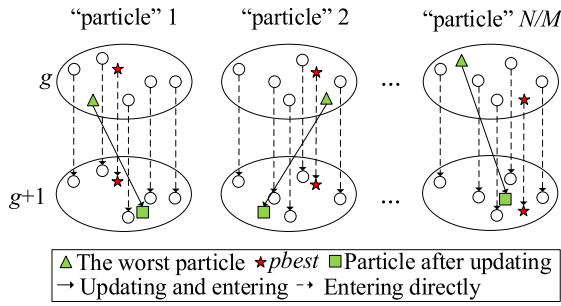


Fig. 6. Learning strategy in DGLDPSO.

As we can see, this master–slave multigroup distributed model can enhance the population diversity by coevolution, which matches the search requirement of the large-scale optimization problems.

B. DGL Strategy

The DGL strategy has the following two novel characteristics.

First, after the population partition, each group is regarded as a big particle, and the best particle in the group is denoted as the *pbest* of the big particle (group). Besides, only the worst particle x_w in the group will update its velocity and position by learning from the *pbest* in the current big particle (group) and from the *gbest* of the entire population, while other particles in the group will enter to the next generation directly. In other words, only N/M particles will be updated in the entire population.

Second, the group size M is dynamically changed in every generation, which is randomly selected from a fixed interval. That is because for a given population size, if the group size is large, the *pbest* is selected from a large group of particles, which would be relatively greedy. On the contrary, if the group size is small, *pbest* is selected from a small group of particles, which becomes relatively diverse. However, without any prior knowledge about the landscape of a problem, it is hard to precisely determine a proper group size M in different evolutionary stages. Therefore, to make a compromise, the M is randomly selected from a fixed interval. Although this scheme is simple, it is effective and readily applicable to a wide range of uses. For example, if the current group gets trapped in the local optima, the group size M has the opportunity to be smaller to improve the population diversity. In contrast, if the global optima region is found, the group size M can become larger to accelerate the convergence. As a result, we can achieve a potential balance between population diversity and fast convergence. Meanwhile, the random selection also relieves the sensitivity of parameter.

Fig. 6 illustrates the main idea of this novel DGL strategy. The formula of updating velocity of the worst particle is shown as (7), which is similar to (1), but with the following differences:

$$\begin{aligned}
 v^d &= \omega^d \times v^d + c_1 \times r1^d \times (pbest^d - x^d) \\
 &+ c_2 \times r2^d \times (gbest^d - x^d).
 \end{aligned} \quad (7)$$

- 1) The first part is similar to the inertia term in the traditional PSO. The only difference is that the inertia weight ω in PSO is often set as linearly decreasing from 0.9 to 0.4, while herein it is replaced by the random number in DGLDPSO. The random number is helpful to improve the learning diversity and the population diversity.
- 2) The second part is also learning from the *pbest*, which is same to the traditional PSO. However, the *pbest* in DGLDPSO is regarded as the best particle of the big particle (group), as we mentioned above.
- 3) Parameters c_1 and c_2 are often set as 2.0 in the traditional PSO. But in DGLDPSO, c_1 is set as 1.0 and c_2 is set as 0.1, respectively. That is because when dealing with the large-scale optimization problems, we should concentrate more on diversity maintaining to avoid local trapped. In this sense, c_1 and c_2 should be smaller to ensure the population diversity, while c_2 which controls the convergence speed to the *gbest* should be much smaller.

Therefore, there are several superiorities of this DGL strategy shown as follows.

- 1) The random selection of M and redefinition of the big particle and its *pbest* can control the learning strength effectively and can find a potential balance between diversity and convergence, which can further improve the performance of DGLDPSO.
- 2) Only the worst particle in each group is updated, which is helpful to save more FEs for other particles.
- 3) Resetting the parameters c_1 and c_2 will make DGLDPSO focus more on population diversity, which matches the search requirement of the large-scale optimization problems.

With the above descriptions, the pseudocode of DGLDPSO can be summarized in Algorithm 2.

C. ARS

DGLDPSO performs particularly well on many large-scale optimization problems, which will be further discussed in Section IV-B. However, when applied to the large-scale cloud workflow scheduling, an extra strategy called ARS is incorporated in DGLDPSO due to the characteristics of the cloud workflow scheduling.

Consider a situation. When the cloud provider offers a large amount of resources with random number, the particles will become blind in the traditional PSO during the learning process. That is when the value x^d on dimension d in a particle moves toward $pbest^d$ or $gbest^d$, it seems that the resource $pbest^d$ or $gbest^d$ is more suitable for task t_d . However, the resource number between x^d and $pbest^d$ or $gbest^d$ does not represent anything. How to make the searching process meaningful is quite important, especially when the scale of workflow is large.

The renumber strategy is first proposed by Li *et al.* [16]. It used the cost per unit time as the metric to renumber the resources where the resource r_i represents the resource with the i th lowest cost per unit time. In that way, when x^d flies toward $pbest^d$ or $gbest^d$, it predicts a tendency that task t_d

is suitable for a cheaper resource or an expensive one. As a consequence, the searching process will become meaningful.

Even though it achieved the relatively promising results, there is still much room for improvement. As there are two objectives (i.e., time and cost) when evaluate the scheduling, only using the cost metric to renumber the resources is not wise, especially when the deadline is tight. As a result, in this article, we proposed a novel ARS by adaptively selecting the metric to further improve the learning process.

At the beginning, DGLDPSO uses the metric of processing capacity to renumber the resources. This metric is used because that until the population finds a feasible solution, TET is the primary optimization objective we should concern. The metric of processing capacity is more related to the TET, which can help the algorithm find solutions that satisfy the deadline constraint. Once the population finds a feasible solution, what we concerned turns to the cost. At this moment, DGLDPSO adaptively turns to use the metric of cost per unit time to renumber the resources. As a result, DGLDPSO will predict a tendency for each task that the current task is suitable for a cheaper resource or an expensive one, which is useful to minimize the TEC. There are two advantages of our ARS to solve the large-scale cloud workflow scheduling.

- 1) The renumber strategy can predict a searching tendency for each task, which can make the searching and learning process more meaningful.
- 2) Adaptively selecting the two metrics can make the population find the feasible solution and minimize the cost more quickly, which is more suitable for the large-scale cloud workflow scheduling, especially when the deadline is tight.

D. Complete Algorithm DGLDPSO

Based on all the components described above, the pseudocode of the complete procedure of DGLDPSO for the large-scale cloud workflow scheduling is outlined in Algorithm 3. The superiority of DGLDPSO is shown as follows.

- 1) Several groups are coevolved by using the master–slave multigroup distributed model, forming a DPSO, which can enhance the population diversity.
- 2) The DGL strategy is proposed for DPSO, which can control the learning strength effectively and can find a potential balance between diversity and convergence.
- 3) ARS is proposed to make the index of the resource and the searching process meaningful, which matches the searching requirements and characteristics of cloud workflow scheduling.

E. Complexity Analysis

Herein, we denote the population size, the dimension of problem, the group size, and the maximum number of FEs as N , D , M , and MaxFEs, respectively. First, in the initialization, the time complexity of DGLDPSO is $O(N \times D) + O(N)$, which is obtained by steps 1–3 in the MASTER process of Algorithm 2. Then, as for individual evolution, since DGLDPSO only updates the worst particle in each group, as a result, the time complexity is $O(N/M \times D) + O(N/M)$ in

every generation, as obtained by steps 8–11 in the MASTER process and steps 1–6 in the SLAVE process of Algorithm 2. DGLDPSO will evolve MaxFEs/(N/M) generations, so the overall time complexity of DGLDPSO is $\text{MaxFEs}/(N/M) \times (O(N/M \times D) + O(N/M))$, which is actually reduced to the $O(\text{MaxFEs} \times D)$ and is similar to many other state-of-the-art large-scale optimization algorithms. Detailed comparisons of time complexity of different large-scale optimization algorithms are listed in Table S.I in the supplementary material.

When apply DGLDPSO to the large-scale cloud workflow scheduling, ARS is proposed and we add two sorting operators in DGLDPSO, as shown in steps 1 and 8 in the MASTER process of Algorithm 3, respectively. Denote the number of resources as N_r , the time complexity of ARS in DGLDPSO is $O(N_r \times \log(N_r))$. Therefore, the overall time complexity of DGLDPSO for the large-scale cloud workflow scheduling is $O(\text{MaxFEs} \times D) + O(N_r \times \log(N_r))$. Detailed comparisons of time complexity of different cloud workflow scheduling algorithms are listed in Table S.II in the supplementary material.

IV. EXPERIMENTAL RESULTS

A. Experimental Setup

To test the performance of DGLDPSO, we conduct the following two experiments. The first one is on the 20 widely used 1000-D optimization benchmark functions from CEC2010 test suite [41], which is used to illustrate the superiority of DGLDPSO for dealing with the large-scale optimization problems. The second one is on the large-scale extension of the CMDCWS model proposed in [12], which is also used to show the preponderance of DGLDPSO for solving the large-scale cloud workflow scheduling. For more details about the test functions and the cloud workflow scheduling model, please refer to [12] and [41], respectively.

For the implementation of DGLDPSO, the master–slave model of DGLDPSO is built in a multiprocessor distributed environment that consists of a number of distributed computing servers. The CPU of each server has eight processors configured with Intel Core i5-7400, 3.00 GHz. Therefore, we obtain the multiprocessor distributed environment and we can assign each group to one processor through MPI. The population size is set as 500 and the interval for the group size M is [2, 10].

In the first experiments on the large-scale benchmark functions, we compare DGLDPSO with seven state-of-the-art large-scale optimization algorithms. The first four competitors are based on the cooperative coevolution (CC) framework, that is, multilevel CC (MLCC) [42], cooperative coevolving PSO (CCPSO2) [43], and cooperative coevolving DE (DECC), including DECC with random grouping (DECC-G) [44] and DECC with differential grouping (DECC-DG) [45]. The other four competitors are non-CC-based large-scale optimization algorithms, including competitive swarm optimizer (CSO) [46], social learning PSO (SL-PSO) [47], dynamic multiswarm PSO (DMS-L-PSO) [48], and dynamic level-based learning swarm optimizer (DLLSO) [49].

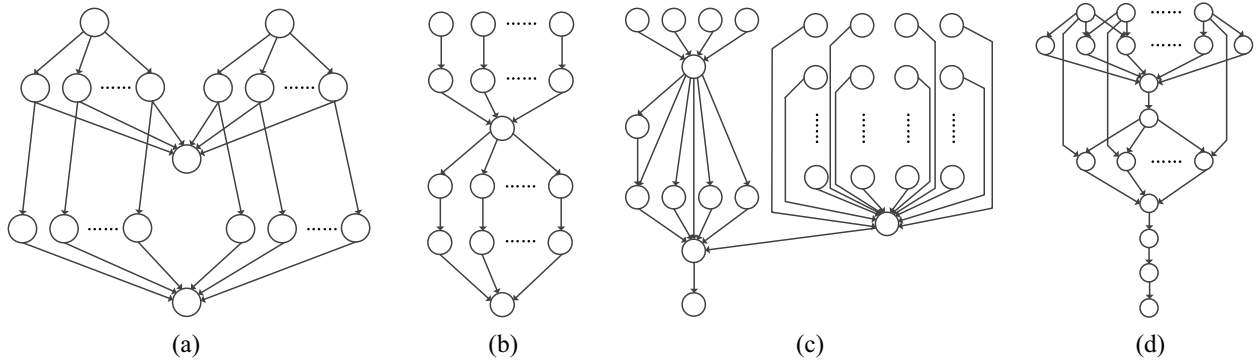


Fig. 7. Topology structures of four different scientific workflows: (a) CyberShake, (b) LIGO, (c) SIPHT, and (d) Montage.

Although DLLSO also has the dynamic technique, it is different that DLLSO dynamic selects a number from a level pool (contain only a few choices) as the number of levels, while DGLDPSO dynamic selects a number from an interval (contain a large number of choices) as the group size. In the second experiments on the large-scale cloud workflow scheduling, we compare DGLDPSO with seven typical cloud scheduling algorithms, including five PSO-based scheduling algorithms, such as PSO [12], RNPSO [16], AIWPSO [34], MTV_PSO [35], and RDPSO [37], and two GA-based scheduling algorithms, such as DOGA [14] and GA-PSO [40]. The parameters of these competitors are set according to their original proposals because they have been well turned for these related problems.

For fair comparisons, the MaxFEs is set as 3 000 000 for all competitors. Moreover, all the experiments run 30 times independently for statistics and the mean results are reported. In addition, the coefficient of variance (C.V) of the 30 runs is calculated to show the stability of the algorithm. Moreover, the Wilcoxon's rank-sum test at $\alpha = 0.05$ between DGLDPSO and other state-of-the-art algorithms is performed to evaluate the statistical significance of the results. The symbols “+,” “ \approx ,” and “-” indicate DGLDPSO performs significantly better (+), similarly (\approx), or significantly worse (-) than the corresponding algorithm in comparison.

B. Comparison Results on Large-Scale Benchmark Functions

These functions are with 1000 dimensions and can be classified into three groups. The first group includes three separable functions f_1 - f_3 . The second group consists of the following 15 functions f_4 - f_{18} , which are partially separable functions. The last group consists of the last two functions f_{19} - f_{20} that are nonseparable functions. All these functions are shifted and rotated, which are more difficult to solve and make our test more comprehensive and convincing. Due to the space limitation, the properties of these functions are given in Table S.III in the supplementary material. For more details about these test functions, please refer to [41].

Table I presents the comparison results where the best results are highlighted in boldface. From Table I, we can see the following.

For the first three separable functions f_1 - f_3 , DGLDPSO performs significantly better than most of other algorithms,

especially on f_1 and f_3 . Although it performs slightly worse than MLCC and DLLSO on these three functions, MLCC and DLLSO lose their feasibilities when dealing with the partially separable or nonseparable functions, which will be discussed below.

For the next 15 partially separable functions f_4 - f_{18} , DGLDPSO performs the best on five functions (f_6, f_7, f_{11}, f_{13} , and f_{16}). It dominates MLCC, CCPSO2, DECC-G, DECC-DG, CSO, and DMS-L-PSO on at least 11 functions. When compared with SL-PSO and DLLSO, DGLDPSO also significantly performs better than SL-PSO and DLLSO on 8 and 9 functions, respectively, while only dominated by SL-PSO and DLLSO on 6 and 5 functions, respectively.

For the last two nonseparable functions f_{19} - f_{20} , although DGLDPSO performs slightly worse than some algorithms on f_{19} , it almost dominates and performs better than all the compared algorithms on f_{20} .

Overall, DGLDPSO performs better than MLCC, CCPSO2, DECC-G, DECC-DG, CSO, SL-PSO, DMS-L-PSO, and DLLSO on 14, 14, 15, 15, 15, 12, 19, and 11 functions, respectively. Conversely, MLCC, CCPSO2, DECC-G, DECC-DG, CSO, SL-PSO, DMS-L-PSO, and DLLSO can only surpass DGLDPSO on 6, 4, 5, 5, 2, 6, 1, and 8 functions, respectively. Moreover, the C.V values of DGLDPSO are generally smaller than other state-of-the-art compared algorithms, indicating that DGLDPSO always has more stable performance than the competitors.

Therefore, DGLDPSO generally performs better than all these competitors on most of the tested large-scale benchmark functions. The promising performance of DGLDPSO also further confirms that the master-slave multigroup distributed model in coevolution helps the algorithm enhance the population diversity to sufficiently search in the very large space for finding the global optimum.

To further study the evolutionary behavior of different algorithms, we draw their convergence curves to observe their evolutionary processes. Besides, in order to make our comparison more convincing, we choose several typical benchmark functions from all the three groups. Herein, we select separable function f_3 , partially separable functions f_6, f_{11}, f_{13} , and f_{16} , and nonseparable function f_{20} as the representative instances. The convergence curves of DGLDPSO, MLCC, CCPSO2, DECC-G, DECC-DG, CSO, SL-PSO, DMS-L-PSO,

TABLE I
EXPERIMENTAL RESULTS OF 1000-D CEC2010 FUNCTIONS f_1-f_{20}

fun	DGLDPSO		MLCC		CCPSO2		DECC-G		DECC-DG	
	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V
f_1	4.55E-21±2.61E-22	5.74%	0.00E+00±0.00E+00(-)	N/A	1.40E+00±1.75E+00(+)	125%	1.19E-14±1.10E-14(+)	92.4%	1.35E+01±6.50E+01(+)	481%
f_2	7.35E+02±4.52E+01	6.15%	1.66E-01±3.77E-01(-)	227%	4.21E+00±1.22E+00(-)	29.0%	4.16E+01±2.22E+01(+)	53.4%	4.39E+03±2.02E+02(+)	4.60%
f_3	2.33E-13±1.55E-14	6.65%	8.17E-02±3.11E-01(+)	381%	4.61E-03±1.53E-03(+)	33.2%	1.77E+00±3.86E-01(+)	21.8%	1.66E+01±3.32E-01(+)	2.00%
f_4	3.26E+11±5.98E+10	18.3%	9.15E+12±2.93E+12(+)	32.0%	2.04E+12±1.19E+12(+)	58.3%	1.09E+13±3.52E+12(+)	32.3%	5.04E+12±1.44E+12(+)	28.6%
f_5	2.83E+07±1.06E+06	3.75%	5.30E+08±1.14E+08(+)	21.5%	4.45E+08±1.34E+08(+)	30.1%	2.90E+08±1.05E+08(+)	36.2%	1.44E+08±1.85E+07(+)	12.8%
f_6	4.14E-09±1.39E-10	3.36%	1.94E+07±1.21E+06(+)	6.24%	1.80E+07±4.40E+06(+)	24.4%	5.30E+06±1.42E+06(+)	26.8%	1.62E+01±4.07E-01(+)	2.51%
f_7	2.43E+01±1.00E+01	41.2%	9.97E+05±7.57E+05(+)	75.9%	3.82E+08±6.29E+08(+)	182%	5.61E+06±1.13E+07(+)	201%	1.35E+04±1.38E+04(+)	102%
f_8	2.84E+07±1.99E+05	0.70%	5.74E+07±3.32E+07(+)	57.8%	2.74E+07±2.79E+07(+)	102%	6.50E+07±3.40E+07(+)	52.3%	1.61E+07±1.23E+07(+)	76.4%
f_9	4.47E+07±3.44E+06	7.70%	1.24E+08±1.44E+07(+)	11.6%	9.40E+07±3.41E+07(+)	36.3%	2.35E+08±2.40E+07(+)	10.2%	5.56E+07±6.06E+06(+)	10.9%
f_{10}	2.05E+03±1.26E+02	6.15%	4.48E+03±1.51E+03(+)	33.7%	4.87E+03±7.19E+02(+)	14.8%	9.42E+03±5.22E+02(+)	5.54%	4.48E+03±1.22E+02(+)	2.72%
f_{11}	3.28E-13±1.23E-14	3.75%	1.93E+02±2.66E+01(+)	13.8%	1.98E+02±3.73E-01(+)	0.19%	2.55E+01±1.38E+00(+)	5.41%	1.06E+01±1.05E+00(+)	9.91%
f_{12}	6.25E+04±3.55E+03	5.68%	3.56E+04±5.21E+03(-)	14.6%	3.72E+04±1.94E+04(-)	34.7%	4.08E+04±5.32E+03(-)	13.0%	2.70E+03±8.88E+02(-)	32.9%
f_{13}	5.70E+02±1.83E+02	32.1%	2.65E+03±1.91E+03(+)	72.1%	1.30E+03±1.53E+02(+)	11.8%	4.21E+03±3.17E+03(+)	75.3%	5.54E+03±3.56E+03(+)	64.3%
f_{14}	1.46E+08±8.59E+06	5.88%	3.16E+08±2.52E+07(+)	7.97%	2.37E+08±1.03E+08(+)	43.5%	5.85E+08±4.25E+07(+)	7.26%	3.37E+08±2.27E+07(+)	6.74%
f_{15}	1.05E+04±9.96E+01	0.95%	9.44E+03±2.05E+03(-)	21.7%	1.08E+04±1.34E+03(-)	12.4%	8.23E+03±3.11E+03(-)	37.8%	5.85E+03±7.49E+01(-)	1.28%
f_{16}	3.58E-13±1.14E-14	3.18%	3.81E+02±5.80E+01(+)	15.2%	3.96E+02±6.94E+01(+)	0.18%	8.14E+01±1.15E+01(+)	14.1%	7.31E-13±5.13E-14(+)	7.02%
f_{17}	1.84E+06±3.03E+05	16.5%	1.61E+05±1.25E+04(+)	7.76%	1.23E+05±5.22E+04(+)	42.4%	1.63E+05±1.12E+04(+)	6.87%	4.06E+04±2.62E+03(-)	6.45%
f_{18}	1.97E+03±6.27E+02	31.8%	8.25E+03±6.34E+03(+)	76.8%	3.06E+03±3.18E+02(+)	10.4%	1.89E+04±1.05E+04(+)	55.6%	1.63E+10±2.52E+09(+)	15.5%
f_{19}	5.66E+06±2.88E+05	5.09%	1.37E+06±8.20E+04(+)	5.99%	1.54E+06±1.08E+05(+)	7.01%	7.36E+05±3.32E+04(-)	4.51%	1.74E+06±9.34E+04(+)	5.37%
f_{20}	1.25E+03±1.18E+02	9.44%	2.05E+03±1.59E+02(+)	7.76%	2.14E+03±1.66E+02(+)	7.76%	3.35E+03±1.94E+02(+)	57.9%	6.42E+10±7.46E+09(+)	11.6%
+(DGLDPSO is significantly better)			14		14		15		15	
-(DGLDPSO is significantly worse)			6		4		5		5	
≈			0		2		0		0	
fun	DGLDPSO		CSO		SL-PSO		DMS-L-PSO		DLLSO	
	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V	Mean±Std	C.V
f_1	4.55E-21±2.61E-22	5.74%	4.58E-12±6.15E-13(+)	13.4%	8.47E-18±1.63E-18(+)	19.2%	4.88E+09±1.34E+08(+)	2.75%	5.96E-22±6.18E-23(-)	10.3%
f_2	7.35E+02±4.52E+01	6.15%	7.48E+03±1.82E+02(+)	2.43%	1.94E+03±1.07E+02(+)	5.52%	6.17E+03±1.87E+02(+)	3.03%	9.48E+02±4.86E+01(+)	5.06%
f_3	2.33E-13±1.55E-14	6.65%	2.58E-09±2.22E-10(+)	8.60%	1.76E+00±2.17E-01(+)	12.3%	1.74E+01±5.26E-02(+)	0.30%	2.12E-14±2.66E-15(-)	12.5%
f_4	3.26E+11±5.98E+10	18.3%	7.21E+11±1.75E+11(+)	24.3%	2.86E+11±5.93E+10(-)	20.7%	3.90E+13±4.40E+12(+)	11.3%	5.56E+11±1.00E+11(+)	18.0%
f_5	2.83E+07±1.06E+06	3.75%	1.13E+07±4.94E+07(-)	437%	2.61E+07±5.44E+06(+)	20.8%	1.04E+08±7.83E+06(+)	7.53%	1.32E+07±4.41E+06(+)	33.4%
f_6	4.14E-09±1.39E-10	3.36%	8.53E-07±2.25E-08(+)	2.64%	2.00E+01±4.08E+00(+)	20.4%	1.66E+06±1.46E+05(+)	8.80%	6.14E-01±8.45E-01(+)	138%
f_7	2.43E+01±1.00E+01	41.2%	2.10E+04±4.87E+03(+)	23.2%	5.97E+04±3.49E+04(+)	58.5%	2.42E+10±1.63E+09(+)	6.74%	8.48E+02±1.23E+03(+)	145%
f_8	2.84E+07±1.99E+05	0.70%	3.86E+07±7.68E+04(+)	0.20%	7.71E+06±8.64E+05(-)	11.2%	1.43E+08±3.42E+07(+)	23.9%	3.23E+07±4.68E+05(+)	1.44%
f_9	4.47E+07±3.44E+06	7.70%	6.81E+07±5.58E+06(+)	8.19%	3.44E+07±3.01E+06(-)	8.75%	5.79E+09±2.02E+08(+)	3.49%	4.18E+07±4.55E+06(+)	10.9%
f_{10}	2.05E+03±1.26E+02	6.15%	9.57E+03±8.65E+01(+)	0.90%	3.08E+03±1.83E+03(+)	59.4%	5.88E+03±2.48E+02(+)	4.22%	8.26E+02±3.40E+01(-)	4.12%
f_{11}	3.28E-13±1.23E-14	3.75%	4.01E-08±4.54E-09(+)	11.3%	2.46E+01±4.47E+00(+)	18.2%	1.82E+02±1.38E+00(+)	0.76%	4.69E+00±5.64E+00(+)	120%
f_{12}	6.25E+04±3.55E+03	5.68%	4.38E+05±5.79E+04(+)	13.2%	1.72E+04±1.59E+04(+)	92.4%	2.84E+06±1.10E+05(+)	3.87%	1.58E+04±2.02E+03(-)	13.1%
f_{13}	5.70E+02±1.83E+02	32.1%	5.76E+02±1.30E+02(+)	22.6%	1.07E+03±5.21E+02(+)	48.7%	9.68E+07±2.62E+07(+)	27.1%	8.26E+02±2.40E+02(+)	29.1%
f_{14}	1.46E+08±8.59E+06	5.88%	2.47E+08±1.37E+07(+)	5.55%	8.51E+07±5.69E+06(-)	6.69%	5.02E+09±3.43E+08(+)	6.83%	1.67E+08±8.71E+06(+)	5.22%
f_{15}	1.05E+04±9.96E+01	0.95%	1.01E+04±4.12E+01(+)	0.41%	1.13E+04±1.08E+02(+)	0.96%	6.21E+03±2.76E+02(+)	4.44%	8.07E+02±3.68E+01(-)	4.56%
f_{16}	3.58E-13±1.14E-14	3.18%	5.76E+08±4.78E+09(+)	8.29%	2.27E+01±9.99E+00(+)	44.0%	3.39E+02±9.52E-01(+)	0.28%	6.25E+00±2.87E+00(+)	45.9%
f_{17}	1.84E+06±3.03E+05	16.5%	2.19E+06±1.37E+05(+)	6.26%	9.22E+04±2.21E+04(+)	24.0%	2.67E+06±1.54E+05(+)	5.77%	9.28E+04±4.43E+03(-)	4.77%
f_{18}	1.97E+03±6.27E+02	31.8%	1.66E+03±5.90E+02(-)	35.5%	2.56E+03±7.56E+02(+)	29.5%	2.82E+09±5.30E+08(+)	18.8%	2.94E+03±7.96E+02(+)	27.1%
f_{19}	5.66E+06±2.88E+05	5.09%	9.97E+06±5.93E+05(+)	5.95%	5.18E+06±7.00E+05(+)	13.5%	1.63E+07±6.70E+05(+)	4.11%	1.63E+06±9.61E+04(-)	4.98%
f_{20}	1.25E+03±1.18E+02	9.44%	1.11E+03±2.59E+02(≈)	23.3%	1.77E+03±1.88E+02(+)	10.6%	4.10E+09±7.56E+08(+)	11.1%	1.74E+03±1.68E+02(+)	9.66%
+(DGLDPSO is significantly better)			15		12		19		11	
-(DGLDPSO is significantly worse)			2		6		1		8	
≈			3		2		0		1	

and DLLSO on these six functions are plotted in Fig. S1 in the supplementary material for saving space.

From Fig. S1(a) in the supplementary material, we can see that only DGLDPSO and DLLSO can converge to good solutions quickly on separable function f_3 , while other algorithms occur stagnation in the early stage or evolve very slow. While on the partially separable functions f_6 , f_{11} , and f_{13} , shown in Fig. S1(b)–(d) in the supplementary material, DGLDPSO and CSO can find the better results and converge faster than other algorithms. Moreover, DGLDPSO is still more accurate and has a faster convergence speed than CSO, showing DGLDPSO converges the fastest to the best final results. Note that in the partially separable function f_{16} in Fig. S1(e) in the supplementary material, only DGLDPSO and DECC-DG can get the promising results, where DGLDPSO still obtains more accurate result than DECC-DG does. The curves in Fig. S1(f) in the supplementary material also show that DGLDPSO can converge to promising results on the very difficult nonseparable function f_{20} , and its early convergence speed is faster than most of the other algorithms. Overall, DGLDPSO generally has faster convergence speed than these compared large-scale optimization algorithms on these benchmark functions. This may be due to that the DGL strategy in DGLDPSO can change the group size dynamically to control the learning strength

effectively and to find a potential balance between diversity and convergence speed.

C. Comparison Results on the Large-Scale Cloud Workflow Scheduling

In this experiment, DGLDPSO with ARS is applied into the large-scale cloud workflow scheduling.

Before we conduct the experiments, some extra parameters in the cloud workflow scheduling model should be set. First, for every type of resource r_j , we define its processing capability PC_j as a uniformly distribution $\text{Rand}(1, 10)$ within [1, 10] and its cost per unit time as a normal distribution $\text{Normal}(PC_j, 0.1)$ with mean PC_j and standard deviation 0.1. That is because the resource with good processing capability is often expensive.

Second, for every task t_i , we define its size s_i as $\text{Rand}(10, 30)$ within [10, 30], while its *exetime* on r_j is defined as $\text{Normal}(s_i/PC_j, 0.1)$. Third, the transfer time $transfertime[i][c]$ from parent task t_i to its child t_c is calculated according to the size of task t_i and the *bandwidth*, which can be formulated as

$$transfertime[i][c] = \text{Rand}(0.1, 1) \times s_i / \text{bandwidth} \quad (8)$$

where the *bandwidth* is set as 2000 in our experiment.

Two evaluation criteria called success rate (SR) and MeanTEC are used to evaluate the performance of DGLDPSO and other algorithms. For a given MaxFES and a deadline, SR denotes the percentage of successful runs out of all runs. Here, a successful run means a run where the algorithm can find the feasible solution. The MeanTEC is measured by the average TEC in all successful runs since the TEC is invalid when the algorithm cannot find a feasible solution within MaxFES.

1) *Comparison Results on the Scientific Workflows*: We first test the performance of DGLDPSO on four widely used scientific workflows called CyberShake, LIGO, SIPHT, and Montage. The topology structures of these workflows are shown in Fig. 7. More details of these workflows can be referred to [50].

We generate three test instances for each scientific workflow, where the numbers of tasks are 1000, 1500, and 2000, respectively, and the numbers of resources are 100, 150, and 200, respectively. For each test instance, we set three deadlines which are loose, medium, and tight, respectively, to test whether a given algorithm can find the feasible solution within the MaxFES. For the test instance with 1000 tasks, we use the deadlines as 200, 170, and 140, respectively. For the test instance with 1500 tasks, we use the deadlines as 300, 250, and 200, respectively. For the test instance with 2000 tasks, we use the deadlines as 400, 340, and 280, respectively.

The detailed comparison results over 30 runs are shown in Table II. For clarity, the best results are highlighted in bold-face. Table II shows that with the scale of tasks increases and the deadline becomes tighter, the performances of many algorithms are largely weakened, while the DGLDPSO is still promising.

For the *CyberShake* workflow, only DGLDPSO, GA-PSO, and DOGA can always find the feasible solution on all the three test instances and within all the three deadlines. However, DGLDPSO can achieve the best performance on MeanTEC compared with the other algorithms.

For the *LIGO* workflow, which has a relatively simpler topology structure, DGLDPSO, RNPSO, RDPSO, GA-PSO, and DOGA can all find the feasible solution on all the three test instances and within all the three deadlines. RNPSO performs even better than DGLDPSO on 2000 tasks instance, while DOGA achieves smaller MeanTEC than DGLDPSO on 1000 tasks instance when deadline = 200. Even so, DGLDPSO still outperforms all the other algorithms on other test instances.

For the *SIPHT* workflow, GA-PSO achieves the smallest MeanTEC and outperforms DGLDPSO on instances with 1000 and 2000 tasks. However, DGLDPSO still outperforms other scheduling algorithms and performs the best on instance with 1500 tasks.

For the *Montage* workflow, which has a relatively more complicated topology structure, the performance of many compared algorithms is further weakened. MTV_PSO and DOGA achieve the similar performance with DGLDPSO on instances with 1500 and 2000 tasks, while DGLDPSO dominates almost all the other algorithms on instance with 1000 tasks.

Algorithm 2: DGLDPSO

Process of MASTER in DGLDPSO

```

Begin
1. Randomly initialize the population;  $FES=0$ ;
2. Evaluate the population;
3.  $FES=FES+N$ ;
4. While  $FES \leq \text{MaxFES}$ 
5.   Determine the  $gbest$ ;
6.   Randomly select an integer as the group size  $M$ ;
7.   Randomly divide the population into  $N/M$  equal groups;
8.   For each group (big "particle")
9.     Send the current group to the corresponding SLAVE;
10.    Receive the updated group from the corresponding SLAVE;
11.   End For
12. End While
End

```

Process of SLAVE in DGLDPSO

```

Begin
1. Receive a group from MASTER;
2. Determine the  $pbest$ ;
3. Update the worst particle  $x_w$  using (7) and (2);
4. Evaluate  $x_w$ ;
5.  $FES=FES+1$ ;
6. Send the updated group to MASTER;
End

```

Algorithm 3: DGLDPSO for Large-Scale Cloud Workflow Scheduling

Process of MASTER in DGLDPSO

```

Begin
1. Sort and renumber the resources according to the metric of processing capacity;
2. Randomly initialize the population;  $FES=0$ ;  $Find=0$ ;
3. Evaluate the population using Algorithm 1;
4.  $FES=FES+N$ ;
5. While  $FES \leq \text{MaxFES}$ 
6.   Determine the  $gbest$ ;
7.   If the current population find the feasible solution &&  $Find=0$ 
8.     Sort and renumber the resources according to the metric of cost per unit time;
9.      $Find=1$ ;
10.  End If
11.  Randomly select an integer as the group size  $M$ ;
12.  Randomly divide the population into  $N/M$  equal groups;
13.  For each group (big "particle")
14.    Send the current group to the corresponding SLAVE;
15.    Receive the updated group from the corresponding SLAVE;
16.  End For
17. End While
End

```

Process of SLAVE in DGLDPSO

```

Begin
1. Receive a group from MASTER;
2. Determine the  $pbest$ ;
3. Update the worst particle  $x_w$  using (7) and (2);
4. Evaluate  $x_w$  using Algorithm 1;
5.  $FES=FES+1$ ;
6. Send the updated group to MASTER;
End

```

Overall, on all the 12 test instances and all the 36 cases with different deadlines, DGLDPSO performs better than PSO, RNPSO, AIWPSO, MTV_PSO, RDPSO, GA-PSO, and DOGA on 36, 33, 34, 34, 34, 27, and 23 cases, respectively. Conversely, RNPSO, MTV_PSO, GA-PSO, and DOGA can only surpass DGLDPSO on 1, 1, 5, and 2 cases, respectively. PSO, AIWPSO, and RDPSO cannot surpass DGLDPSO on any cases. Moreover, the smaller C.V values of DGLDPSO

TABLE II
EXPERIMENTAL RESULTS IN SR AND MEANTEC ON SCIENTIFIC WORKFLOWS

Type	Task	Deadline	DGLDPSO			PSO			RNPSO			AIWPSO		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
CyberShake	1000	200	1.000	19333.5	0.98%	1.000	19772.1(+)	4.06%	1.000	19541.3(+)	0.47%	1.000	19631.4(+)	2.25%
		170	1.000	19432.0	1.74%	1.000	19964.2(+)	1.00%	1.000	19616.4(+)	0.21%	1.000	19840.8(+)	0.66%
		140	1.000	19496.9	2.07%	1.000	20262.7(+)	2.68%	1.000	19722.6(+)	1.94%	1.000	20020.3(+)	1.24%
	1500	300	1.000	29188.1	2.29%	1.000	29766.5(+)	5.37%	1.000	29605.7(+)	1.11%	1.000	29709.1(+)	2.06%
		250	1.000	29279.3	0.49%	1.000	30028.3(+)	2.95%	1.000	29882.1(+)	4.55%	1.000	29945.2(+)	0.83%
		200	1.000	29378.6	1.81%	0.933	30230.0(+)	0.81%	1.000	29913.0(+)	1.45%	0.867	30072.5(+)	0.84%
	2000	400	1.000	39346.2	2.90%	1.000	39731.4(+)	1.24%	1.000	39425.5(+)	1.87%	1.000	39651.4(+)	0.32%
		340	1.000	39459.5	1.16%	0.867	39816.2(+)	3.66%	1.000	39669.9(+)	0.90%	0.833	39795.0(+)	0.49%
		280	1.000	39608.8	1.43%	0.467	40052.7(+)	4.58%	0.967	39842.4(+)	0.33%	0.533	39962.7(+)	0.47%
LIGO	1000	200	1.000	19620.1	3.38%	1.000	19853.3(+)	2.56%	1.000	19770.2(+)	1.17%	1.000	19799.9(+)	1.26%
		170	1.000	19708.3	1.56%	1.000	19909.5(+)	0.77%	1.000	19834.8(+)	1.39%	1.000	19805.6(+)	0.60%
		140	1.000	19801.5	0.18%	1.000	20074.9(+)	1.58%	1.000	19931.7(+)	2.85%	1.000	20007.5(+)	0.10%
	1500	300	1.000	29447.0	1.71%	1.000	29800.2(+)	2.15%	1.000	29625.4(+)	0.18%	1.000	29728.1(+)	1.14%
		250	1.000	29485.9	2.39%	1.000	30009.8(+)	1.21%	1.000	29885.1(+)	1.08%	1.000	29802.6(+)	1.55%
		200	1.000	29527.8	1.94%	1.000	30219.3(+)	0.40%	1.000	29956.2(+)	0.70%	1.000	30021.4(+)	0.79%
	2000	400	1.000	39865.6	2.68%	1.000	40095.6(+)	1.16%	1.000	39832.0(=)	1.75%	1.000	40019.2(+)	1.52%
		340	1.000	39972.7	0.64%	0.967	40387.0(+)	3.25%	1.000	39902.6(-)	2.12%	0.933	40445.3(+)	0.82%
		280	1.000	40026.3	1.75%	0.800	40475.1(+)	0.39%	1.000	40011.5(=)	0.83%	0.767	40667.8(+)	0.12%
SIPHT	1000	200	1.000	19624.5	0.73%	1.000	19823.6(+)	3.54%	1.000	19705.2(+)	0.44%	1.000	19804.0(+)	1.86%
		170	1.000	19654.1	0.59%	1.000	20007.2(+)	1.13%	1.000	19798.9(+)	3.17%	1.000	19931.7(+)	0.84%
		140	1.000	19683.4	1.58%	0.967	20308.4(+)	1.61%	1.000	19824.3(+)	2.64%	0.967	20006.9(+)	1.51%
	1500	300	1.000	29156.5	0.54%	1.000	29589.2(+)	2.87%	1.000	29468.4(+)	1.85%	1.000	29407.5(+)	1.86%
		250	1.000	29236.2	2.98%	0.900	29665.3(+)	1.32%	1.000	29531.4(+)	3.83%	1.000	29533.6(+)	0.49%
		200	1.000	29393.6	0.60%	0.767	29734.2(+)	1.00%	0.867	29624.3(+)	1.43%	0.833	29680.6(+)	2.05%
	2000	400	1.000	39296.7	4.25%	1.000	39483.9(+)	0.11%	1.000	39341.8(+)	0.33%	1.000	39455.8(+)	0.90%
		340	1.000	39354.7	3.22%	0.733	39654.3(+)	0.15%	0.933	39531.6(+)	0.95%	0.700	39580.2(+)	1.72%
		280	1.000	39446.0	1.62%	0.567	39724.8(+)	1.43%	0.867	39696.7(+)	2.01%	0.467	39636.3(+)	0.57%
Montage	1000	200	1.000	19584.1	1.04%	1.000	19715.2(+)	2.18%	1.000	19650.4(+)	0.45%	1.000	19572.4(=)	1.38%
		170	1.000	19613.7	1.06%	0.933	19795.6(+)	2.01%	1.000	19695.2(+)	2.18%	1.000	19629.8(=)	0.73%
		140	1.000	19665.5	0.61%	0.867	19851.1(+)	1.01%	0.967	19785.3(+)	2.41%	0.867	19701.4(+)	1.09%
	1500	300	1.000	29234.2	0.79%	1.000	29465.0(+)	0.97%	1.000	29360.1(+)	0.46%	1.000	29477.5(+)	3.48%
		250	1.000	29362.9	3.37%	0.967	29593.7(+)	1.14%	0.967	29562.4(+)	2.41%	1.000	29512.6(+)	1.59%
		200	1.000	29436.3	0.18%	0.800	29679.4(+)	0.49%	0.933	29619.2(+)	0.44%	0.833	29597.8(+)	0.47%
	2000	400	1.000	39361.7	0.64%	1.000	39522.8(+)	1.57%	1.000	39491.6(+)	0.73%	1.000	39442.7(+)	0.55%
		340	1.000	39417.6	0.35%	0.633	39585.3(+)	0.43%	0.833	39566.0(+)	0.31%	0.800	39511.2(+)	1.21%
		280	1.000	39466.8	2.56%	0.567	39657.7(+)	1.24%	0.667	39620.8(+)	0.57%	0.733	39563.1(+)	0.61%
+(DGLDPSO is significantly better)						36			33			34		
-(DGLDPSO is significantly worse)						0			1			0		
						0			2			2		
Type	Task	Deadline	MTV_PSO			RDPSO			GA-PSO			DOGA		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
CyberShake	1000	200	1.000	19610.7(+)	0.58%	1.000	19408.5(+)	1.23%	1.000	19448.5(+)	1.23%	1.000	19468.3(+)	1.67%
		170	1.000	19737.2(+)	0.96%	1.000	19528.1(+)	1.29%	1.000	19502.3(+)	4.73%	1.000	19504.9(+)	1.38%
		140	1.000	19982.5(+)	5.90%	1.000	19781.4(+)	1.26%	1.000	19703.1(+)	1.02%	1.000	19556.2(+)	0.42%
	1500	300	1.000	29764.3(+)	1.30%	1.000	29654.9(+)	0.56%	1.000	29620.0(+)	0.66%	1.000	29324.3(+)	2.15%
		250	1.000	29950.1(+)	0.59%	1.000	29755.2(+)	2.99%	1.000	29755.9(+)	1.31%	1.000	29441.9(+)	3.27%
		200	0.933	30178.0(+)	3.64%	0.767	30032.3(+)	0.75%	1.000	29885.2(+)	1.89%	1.000	29568.1(+)	1.73%
	2000	400	1.000	39628.9(+)	1.27%	1.000	39628.4(+)	2.92%	1.000	39509.2(+)	0.57%	1.000	39497.6(+)	2.11%
		340	0.967	39841.2(+)	4.69%	0.733	39858.0(+)	3.43%	1.000	39605.7(+)	3.56%	1.000	39619.7(+)	1.90%
		280	0.833	39938.4(+)	1.44%	0.567	39990.3(+)	1.32%	1.000	39759.8(+)	1.24%	1.000	39726.3(+)	4.31%
LIGO	1000	200	1.000	19774.6(+)	1.56%	1.000	19701.8(+)	4.87%	1.000	19668.4(+)	1.22%	1.000	19596.0(-)	0.45%
		170	1.000	19847.4(+)	1.15%	1.000	19808.7(+)	0.39%	1.000	19756.5(+)	0.12%	1.000	19714.5(=)	0.23%
		140	1.000	19937.1(+)	0.51%	1.000	19888.2(+)	1.50%	1.000	19864.3(+)	3.51%	1.000	19838.4(=)	1.37%
	1500	300	1.000	29861.4(+)	1.98%	1.000	29656.5(+)	2.15%	1.000	29661.9(+)	0.99%	1.000	29484.6(=)	0.51%
		250	1.000	29985.0(+)	1.13%	1.000	29847.6(+)	1.80%	1.000	29747.3(+)	4.52%	1.000	29557.3(+)	2.89%
		200	1.000	30238.8(+)	2.26%	1.000	29976.0(+)	0.31%	1.000	29871.6(+)	0.87%	1.000	29631.1(+)	2.58%
	2000	400	1.000	40132.4(+)	0.42%	1.000	40031.5(+)	1.79%	1.000	39991.9(+)	0.36%	1.000	39931.3(+)	2.79%
		340	1.000	40312.6(+)	0.30%	1.000	40157.7(+)	0.72%	1.000	40062.1(+)	1.10%	1.000	40011.5(+)	0.43%
		280	0.900	40602.7(+)	2.80%	1.000	40279.3(+)	0.36%	1.000	40126.8(+)	0.43%	1.000	40160.7(+)	0.72%
SIPHT	1000	200	1.000	19662.9(+)	3.14%	1.000	19656.7(=)	1.12%	1.000	19509.4(-)	0.22%	1.000	19609.3(=)	5.46%
		170	1.000	19798.5(+)	0.55%	1.000	19778.8(+)	0.48%	1.000	19641.2(-)	0.31%	1.000	19655.2(=)	0.61%
		140	1.000	19866.1(+)	0.92%	1.000	19876.8(+)	3.51%	1.000	19685.0(=)	0.58%	1.000	19696.0(+)	0.55%
	1500	300	1.000	29491.6(+)	1.63%	1.000	29456.1(+)	1.07%	1.000	29323.3(+)	1.65%	1.000	29340.5(+)	0.64%
		250	0.900	29608.2(+)	3.25%	0.933	29570.4(+)	3.03%	1.000	29428.1(+)	0.20%	1.000	29406.4(+)	0.31%
		200	0.733	29770.8(+)	4.16%	0.833	29666.6(+)	4.44%	1.000	29507.3(+)	1.52%	1.000	29457.8(+)	2.67%
	2000	400	1.000	39479.0(+)	0.81%	1.000	39306.2(=)	1.59%	1.000	39194.5(-)	1.51%	1.000	39280.5(=)	1.27%
		340	0.767	39541.3(+)	3.28%	0.867	39417.9(+)	4.85%	1.000	39300.6(-)	0.13%	1.000	39330.7(=)	4.37%
		280	0.667	39624.9(+)	0.36%	0.700	39557.8(+)	0.11%	1.000	39401.7(-)	2.29%	1.000	39365.5(-)	0.87%
Montage	1000	200	1.000	19615.4(+)	2.85%	1.000	19653.1(+)	1.79%	1.000	19607.9(=)	2.79%	1.000	19631.2(+)	0.81%
		170	1.000	19700.6(+)	3.89%	1.000	19741.5(+)	3.05%	1.000	19682.4(+)	0.30%	1.000	19664.3(+)	3.57%
		140	0.933	19755.1(+)	2.83%	0.900	19840.2(+)	1.88%	1.000	19747.8(+)	4.02%	1.000	19692.9(+)	1.04%
	1500	300	1.000											

TABLE III
EXPERIMENTAL RESULTS IN SR AND MEANTEC ON TEST INSTANCES T_1-T_9

Task	Type	Deadline	DGLDPSO			PSO			RNPSO			AIWPSO		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
1000	T ₁	2000	1.000	21364.5	0.65%	1.000	21775.5(+)	0.95%	1.000	21361.7(≈)	0.26%	1.000	21545.3(+)	1.91%
		1700	1.000	21586.8	0.89%	1.000	21952.3(+)	2.65%	1.000	21603.8(+)	1.72%	0.933	21735.0(+)	1.35%
		1400	1.000	22169.7	1.03%	0.467	22661.2(+)	3.17%	1.000	22228.8(+)	1.41%	0.600	22264.5(+)	4.51%
	T ₂	2000	1.000	21105.7	2.40%	1.000	21445.2(+)	0.68%	1.000	21528.3(+)	1.93%	1.000	21422.2(+)	0.66%
		1700	1.000	21290.3	3.17%	1.000	21808.5(+)	0.78%	1.000	21586.9(+)	2.97%	1.000	21510.1(+)	0.99%
		1400	1.000	21637.6	2.65%	1.000	21946.3(+)	1.15%	1.000	21702.8(+)	1.48%	1.000	21771.7(+)	3.15%
	T ₃	2000	1.000	21366.5	4.13%	1.000	21839.2(+)	1.13%	1.000	21317.3(≈)	4.00%	1.000	21453.5(+)	0.52%
		1700	1.000	21649.3	0.98%	1.000	21841.8(+)	0.93%	1.000	21665.8(+)	0.15%	1.000	21895.6(+)	0.29%
		1400	1.000	21915.5	3.84%	1.000	22162.3(+)	2.45%	1.000	21918.4(+)	3.80%	0.967	22001.9(+)	0.58%
1500	T ₄	3000	1.000	33359.5	0.47%	1.000	35213.4(+)	0.81%	1.000	33491.6(+)	2.38%	1.000	34035.4(+)	1.87%
		2500	1.000	34321.3	0.83%	0.433	35656.6(+)	4.00%	1.000	34369.2(+)	0.17%	0.833	34559.2(+)	1.32%
		2000	1.000	35403.3	1.06%	0.000	N/A(+)	N/A	0.933	35522.6(+)	1.70%	0.467	35794.9(+)	4.64%
	T ₅	3000	1.000	33043.6	1.45%	1.000	34776.7(+)	3.37%	1.000	33064.0(≈)	0.77%	1.000	33892.9(+)	2.43%
		2500	1.000	33752.1	0.82%	1.000	34785.1(+)	2.14%	1.000	33700.5(-)	1.94%	1.000	34565.3(+)	0.79%
		2000	1.000	34978.1	1.27%	0.833	35897.3(+)	1.26%	0.967	34909.7(+)	0.16%	0.467	35213.8(+)	4.82%
	T ₆	3000	1.000	34462.5	2.82%	1.000	35723.1(+)	0.28%	1.000	34516.9(≈)	2.58%	1.000	34550.6(+)	1.08%
		2500	1.000	34851.1	1.25%	1.000	35785.4(+)	1.87%	1.000	35001.8(+)	0.56%	1.000	35038.2(+)	3.78%
		2000	1.000	36022.1	0.27%	0.933	36393.1(+)	1.77%	0.133	36502.0(+)	5.17%	1.000	36449.0(+)	0.10%
2000	T ₇	4000	1.000	47339.7	0.74%	1.000	49683.8(+)	1.68%	1.000	47442.8(+)	0.56%	1.000	47182.3(-)	0.16%
		3400	1.000	48471.5	6.82%	1.000	49748.7(+)	2.29%	1.000	48516.2(+)	1.57%	1.000	48549.1(≈)	0.94%
		2800	1.000	50075.9	1.17%	0.967	51316.5(+)	1.24%	0.967	50546.4(+)	1.07%	1.000	50944.5(+)	0.85%
	T ₈	4000	1.000	48364.0	0.22%	1.000	50315.6(+)	0.68%	1.000	48757.2(+)	1.85%	1.000	48574.8(+)	1.59%
		3400	1.000	49267.6	0.85%	0.167	50893.2(+)	4.36%	1.000	49744.9(+)	1.31%	0.333	49886.3(+)	5.47%
		2800	1.000	51301.7	3.23%	0.000	N/A(+)	N/A	0.000	N/A(+)	N/A	0.167	51662.9(+)	6.83%
	T ₉	4000	1.000	47639.0	0.64%	1.000	49650.9(+)	1.65%	1.000	47616.6(≈)	0.46%	1.000	48481.6(+)	2.33%
		3400	1.000	48448.2	1.80%	0.800	49931.3(+)	4.31%	1.000	48550.5(+)	0.19%	0.933	49088.1(+)	2.55%
		2800	1.000	49987.3	2.35%	0.200	51231.1(+)	5.47%	0.733	50463.1(+)	1.74%	0.433	50616.2(+)	4.99%
+(DGLDPSO is significantly better)			27			21			25					
-(DGLDPSO is significantly worse)			0			1			1					
≈			0			5			1					
Task	Type	Deadline	MTV PSO			RDPSO			GA-PSO			DOGA		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
1000	T ₁	2000	1.000	21562.1(+)	0.52%	1.000	21488.5(+)	1.05%	1.000	21428.6(+)	2.83%	1.000	21594.2(+)	1.19%
		1700	1.000	21702.6(+)	0.63%	1.000	21733.2(+)	3.91%	1.000	21679.4(+)	1.36%	1.000	21811.0(+)	2.83%
		1400	0.767	22237.7(+)	2.40%	1.000	21998.4(+)	3.47%	1.000	22180.2(≈)	2.34%	1.000	22184.3(+)	0.60%
	T ₂	2000	1.000	21373.2(+)	1.78%	1.000	21386.7(+)	1.92%	1.000	21291.7(+)	3.02%	1.000	21358.1(+)	2.23%
		1700	1.000	21565.5(+)	0.41%	1.000	21578.1(+)	1.96%	1.000	21496.3(+)	0.88%	1.000	21467.4(+)	0.69%
		1400	1.000	21740.3(+)	0.44%	1.000	21696.5(+)	1.07%	1.000	21702.1(+)	0.74%	1.000	21651.5(+)	2.37%
	T ₃	2000	1.000	21587.0(+)	1.10%	1.000	21533.4(+)	4.35%	1.000	21462.8(+)	2.19%	1.000	21531.5(+)	4.45%
		1700	1.000	21748.9(+)	1.70%	1.000	21756.7(+)	0.11%	1.000	21630.9(≈)	1.34%	1.000	21662.8(+)	1.84%
		1400	0.833	21911.4(+)	0.82%	0.933	21948.1(+)	4.22%	1.000	21893.0(-)	1.23%	1.000	21928.1(+)	4.75%
1500	T ₄	3000	1.000	33975.2(+)	2.19%	1.000	33768.8(+)	0.76%	1.000	33890.4(+)	1.67%	1.000	34118.2(+)	3.37%
		2500	0.767	34545.3(+)	1.85%	1.000	34331.5(≈)	4.07%	1.000	34233.6(-)	1.45%	1.000	34502.4(+)	0.32%
		2000	0.367	35855.3(+)	4.99%	0.667	35764.3(+)	4.61%	1.000	35549.6(+)	2.33%	1.000	35385.0(-)	1.59%
	T ₅	3000	1.000	34071.6(+)	1.05%	1.000	33874.2(+)	0.53%	1.000	33741.5(+)	3.18%	1.000	33553.6(+)	1.01%
		2500	1.000	34749.3(+)	2.39%	1.000	34719.6(+)	0.73%	1.000	34462.4(+)	4.35%	1.000	34027.8(+)	0.54%
		2000	0.633	35302.1(+)	3.62%	0.767	35327.0(+)	3.85%	1.000	35115.2(+)	1.48%	1.000	35028.0(+)	2.75%
	T ₆	3000	1.000	34759.7(+)	1.92%	1.000	34688.9(+)	0.51%	1.000	34486.8(≈)	0.24%	1.000	34363.5(-)	0.99%
		2500	1.000	35280.8(+)	0.75%	1.000	35271.4(+)	0.21%	1.000	34975.6(+)	2.44%	1.000	34923.2(+)	0.40%
		2000	0.867	36344.5(+)	1.13%	0.900	36407.6(+)	1.89%	1.000	36083.9(+)	3.91%	1.000	36079.6(+)	1.21%
2000	T ₇	4000	1.000	47387.6(≈)	2.09%	1.000	47269.1(-)	1.60%	1.000	48015.2(+)	1.59%	1.000	47973.1(+)	7.14%
		3400	1.000	48408.9(≈)	2.51%	1.000	48442.2(≈)	2.07%	1.000	48691.0(+)	0.71%	1.000	48749.6(+)	2.56%
		2800	1.000	51068.4(+)	3.58%	1.000	51037.2(+)	3.52%	1.000	50098.8(≈)	0.16%	1.000	50322.0(+)	0.97%
	T ₈	4000	1.000	48502.2(+)	1.26%	1.000	48493.7(+)	3.07%	1.000	48460.5(+)	0.89%	1.000	48323.0(≈)	2.28%
		3400	0.267	49600.5(+)	4.96%	0.567	49478.1(+)	4.53%	1.000	49280.1(≈)	0.33%	1.000	49361.0(+)	1.17%
		2800	0.000	N/A(+)	N/A	0.233	51762.5(+)	5.64%	1.000	51423.7(+)	1.95%	1.000	51202.2(-)	2.66%
	T ₉	4000	1.000	48205.3(+)	0.48%	1.000	48192.5(+)	1.31%	1.000	48009.2(+)	1.82%	1.000	47770.4(+)	0.52%
		3400	0.967	49333.6(+)	0.17%	1.000	48961.0(+)	0.70%	1.000	49252.6(+)	1.10%	1.000	48488.9(≈)	1.90%
		2800	0.567	50406.7(+)	2.01%	0.867	50385.1(+)	1.12%	1.000	50135.4(+)	0.86%	1.000	50033.5(+)	2.39%
+			25			24			20			22		
-			0			1			2			3		
≈			2			2			5			2		

Algorithm 4 using the stochastic mechanism similar to the one used in [17] to randomly generate the relatively complicated topological structure of the workflows.

We randomly generate nine test instances to further illustrate the superiority of DGLDPSO when solving the large-scale cloud workflow scheduling problems. The first three test instances T_1-T_3 are with 1000 tasks and 100 resources. The following three test instances T_4-T_6 are with 1500 tasks and 150 resources. The last three test instances T_7-T_9 are with 2000 tasks and 200 resources. For the test instance with 1000 tasks, we use the deadlines as 2000, 1700, and 1400,

respectively. For the test instance with 1500 tasks, we use the deadlines as 3000, 2500, and 2000, respectively. For the test instance with 2000 tasks, we use the deadlines as 4000, 3400, and 2800, respectively.

The detailed comparison results over 30 runs are shown in Table III. For clarity, the best results are highlighted in boldface. According to Table III, we can conclude the following.

For the first three test instances T_1-T_3 with 1000 tasks, only DGLDPSO, RNPSO, GA-PSO, and DOGA can always find the feasible solution within all the deadlines. However,

TABLE IV
EXPERIMENTAL RESULTS IN SR AND MEANTEC ON 5000-D TEST INSTANCES T_1-T_3

Task	Type	Deadline	DGLDPSO			PSO			RNPSO			AIWPSO		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
5000	T ₁	11000	1.000	158214.0	1.35%	1.000	160097.6(+)	3.37%	1.000	159767.6(+)	2.39%	1.000	160078.7(+)	0.54%
		10000	1.000	159973.3	1.18%	0.800	162325.0(+)	4.14%	1.000	161610.9(+)	0.89%	0.933	162053.7(+)	4.68%
		9000	1.000	167720.8	4.67%	0.533	171356.1(+)	4.48%	0.767	169811.4(+)	2.79%	0.833	169959.1(+)	4.17%
	T ₂	11000	1.000	159496.2	0.97%	1.000	160945.1(+)	1.56%	1.000	160486.2(+)	1.69%	1.000	160501.4(+)	0.22%
		10000	1.000	160859.2	0.89%	0.767	162306.6(+)	2.55%	0.933	161747.5(+)	4.53%	0.833	161632.6(+)	2.75%
		9000	1.000	169178.3	0.51%	0.567	171150.9(+)	1.95%	0.833	170199.1(+)	0.27%	0.667	170530.8(+)	3.78%
	T ₃	11000	1.000	158685.2	2.16%	1.000	160551.6(+)	4.99%	1.000	159627.1(+)	4.06%	1.000	160058.4(+)	4.86%
		10000	1.000	160232.9	4.47%	0.833	162577.5(+)	1.95%	0.933	161344.3(+)	0.69%	0.833	161504.0(+)	4.77%
		9000	1.000	169982.3	4.59%	0.600	171308.7(+)	3.57%	0.800	170902.2(+)	3.09%	0.700	170572.9(+)	1.15%
+(DGLDPSO is significantly better)						9			9			9		
-(DGLDPSO is significantly worse)						0			0			0		
≈						0			0			0		
Task	Type	Deadline	MTV_PSO			RDPSO			GA-PSO			DOGA		
			SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V	SR	MeanTEC	C.V
5000	T ₁	11000	1.000	159767.5(+)	0.50%	1.000	159848.6(+)	2.45%	1.000	159326.6(+)	0.91%	1.000	159283.2(+)	3.12%
		10000	0.867	161768.6(+)	3.65%	0.867	161611.0(+)	3.23%	1.000	160843.4(+)	0.62%	1.000	160734.8(+)	3.83%
		9000	0.667	170147.2(+)	3.75%	0.633	170007.7(+)	4.18%	1.000	168956.3(+)	1.99%	0.933	169028.4(+)	3.86%
	T ₂	11000	1.000	160573.6(+)	2.76%	1.000	160602.4(+)	4.90%	1.000	160051.4(+)	1.61%	1.000	159886.3(+)	1.05%
		10000	0.833	161590.1(+)	3.10%	0.833	161977.0(+)	1.80%	1.000	161120.9(+)	1.65%	1.000	160966.2(+)	3.14%
		9000	0.700	170257.2(+)	2.46%	0.833	170831.1(+)	3.47%	0.900	171043.9(+)	2.07%	1.000	170156.9(+)	2.51%
	T ₃	11000	1.000	159709.3(+)	4.19%	1.000	159531.6(+)	3.70%	1.000	159312.8(+)	1.64%	1.000	159542.0(+)	2.43%
		10000	0.800	161243.9(+)	3.31%	0.933	161132.5(+)	1.41%	0.967	160983.3(+)	1.78%	1.000	160925.7(+)	4.64%
		9000	0.667	170417.5(+)	3.12%	0.767	170616.2(+)	2.95%	0.867	170633.9(+)	3.56%	0.967	170251.4(+)	1.72%
+			9			9			9			8		
-			0			0			0			0		
≈			0			0			0			1		

Algorithm 4 Generate the Workflow Topology Structure

Begin

1. For $i = 1 : T // T$ is the number of tasks in the workflow
2. $P_c = 0.1 + 0.2 \times i/T$;
3. For $c = i + 1 : T$
4. If $Rand(0, 1) \leq P_c$
5. task t_c is the child of task t_i ;
6. End If
7. End For
8. End For

End

DGLDPSO can achieve the best performance on MeanTEC compared with the other algorithms.

For the following three test instances T_4-T_6 with 1500 tasks, PSO, RNPSO, AIWPSO, MTV_PSO, and RDPSO all lose their feasibilities when the deadline is tight. Especially, when deadline = 2000, PSO is totally unfeasible on T_4 . Although GA-PSO and DOGA can achieve the similar performance on SR compared with DGLDPSO, they are totally dominated by DGLDPSO on MeanTEC on T_5 , no matter on which deadline.

For the last three test instances T_7-T_9 with 2000 tasks, the performance of other compared algorithms is further weakened. When deadline = 2800, PSO, RNPSO, and MTV_PSO cannot find any feasible solution on T_8 . However, DGLDPSO still achieves the better or at least comparable MeanTEC compared with the other algorithms on all the three test instances.

Overall, on all the 9 test instances and all the 27 cases, DGLDPSO performs better than PSO, RNPSO, AIWPSO, MTV_PSO, RDPSO, GA-PSO, and DOGA on 27, 21, 22, 25, 20, 25, and 24 cases, respectively. Conversely, RNPSO, AIWPSO, RDPSO, GA-PSO, and DOGA, can only surpass DGLDPSO on 1, 1, 1, 2, and 3 cases, respectively. PSO and MTV_PSO cannot surpass DGLDPSO on any cases. From the results of C.V, we can also see that the performance

of DGLDPSO is more stable than other compared algorithms. Therefore, DGLDPSO generally achieves the best performance on the large-scale randomly generated cloud workflow scheduling.

3) *Scalability of DGLDPSO*: In order to investigate the scalability of DGLDPSO, we further randomly generated three test instances with 5000 tasks and 500 resources using Algorithm 4 to compare the performance of DGLDPSO with these algorithms. Three deadlines are set as 11 000, 10 000, and 9000, respectively. The detail experimental results on the 5000-D scheduling can be seen in Table IV. As we can see, with the increasing scales, the performance of GA-PSO and DOGA is greatly deteriorated. Only DGLDPSO can find all the feasible solutions on all the three test instances and within all the three deadlines. Besides, DGLDPSO performs significantly better and achieves smaller MeanTEC than all the other scheduling algorithms on almost of all the nine cases. Moreover, the performance of DGLDPSO is more stable than the compared algorithms according to the C.V values. These results show that DGLDPSO can also remain good performance when the scale increases to 5000.

From Tables II-IV, DGLDPSO shows its superiority and good scalability, on both the scientific workflows and the randomly generated workflows. As the scale of tasks increases and the deadline becomes tighter, the superiorities of DGLDPSO are increasingly obvious. Therefore, the DGLDPSO not only has a promising performance on the large-scale benchmark functions but also has a promising performance on the large-scale regular scientific workflows, complex randomly generated workflows, and even very large workflows up to 5000 tasks. This may be due to that the multi-group distributed coevolution of DGLDPSO has very strong global search ability in the large-scale optimization. Moreover, the ARS incorporated in DGLDPSO can also make the index of resource meaningful and the learning among particles more

clear and more reasonable, helping to solve the large-scale cloud workflows scheduling problems efficiently.

D. Effects of ARS on the Large-Scale Cloud Workflow Scheduling

In order to investigate the effect of ARS, we consider a DGLDPSO variant without ARS, called DGLDPSO-noARS, and compare it with DGLDPSO on all the nine randomly generated workflow instances, the same used in Section IV-C2. The detailed comparison results with respect to SR and MeanTEC between DGLDPSO and DGLDPSO-noARS are listed in Table S.IV in the supplementary material.

As we can see, DGLDPSO can always find the feasible solution on all these nine test instances and on all the deadlines, while DGLDPSO-noARS loses its feasibility when the deadline is tight, such as when deadline = 1400 on T_1 and when deadline = 2000 on T_4 . Meanwhile, DGLDPSO always achieves better MeanTEC when compared with DGLDPSO-noARS. In all, DGLDPSO dominates DGLDPSO-noARS on 25 cases, and the C.V values of DGLDPSO are generally smaller than DGLDPSO-noARS, which fully illustrates the effectiveness of the ARS.

To further investigate the applicability of ARS, we also adopt the ARS in all the other compared algorithms and term their variants with ARS as algorithm-ARS. For example, PSO with ARS is called PSO-ARS. Note that RNPSO with ARS is also called PSO-ARS. The results between these algorithms with and without the ARS are compared in Table S.V in the supplementary material. The results show that the performance of the PSO-based scheduling algorithms, including PSO, RNPSO, AIWPSO, MTV_PSO, and RDPSO, is greatly improved by using the ARS. This indicates that ARS can guide the flying of particles more clearly and make the learning among particles more reasonable. While the performance of the GA-based scheduling algorithms, including DOGA and GA-PSO, is also improved by using the ARS, but not obvious. That may be due to that the evolutionary operators in GA, including selection, crossover, and mutation, do not have the learning and flying process. Therefore, ARS has relatively less influence on the GA-based scheduling algorithms. As the compared algorithms have been enhanced by ARS, we further compare the results obtained by their ARS variants with those obtained by DGLDPSO (which is also with ARS) in Table S.VI in the supplementary material. From Table S.VI in the supplementary material, we can see that DGLDPSO still generally outperforms other algorithms variants with ARS.

Therefore, ARS has the promising effectiveness on the cloud scheduling algorithms, which can be widely applied into other cloud scheduling algorithms and further improve their performance, especially on the PSO-based scheduling algorithms.

V. CONCLUSION

This article develops a DGLDPSO for large-scale optimization and extends it with ARS for tackling large-scale cloud workflow scheduling. Three major novel designs are developed to improve the performance of the

algorithm: 1) master-slave multigroup distributed model; 2) dynamic group learning strategy; and 3) ARS.

Several groups are coevolved by using the master-slave multigroup distributed model, forming a DPSO framework, which can enhance the population diversity. Furthermore, the DGL strategy in DGLDPSO can control the learning strength effectively and can find a potential balance between diversity and convergence. Finally, the ARS can make the index of the resource and the searching process meaningful.

Based on these three novel designs, DGLDPSO can achieve a promising performance when dealing with the large-scale benchmark functions and the large-scale cloud workflow scheduling problems.

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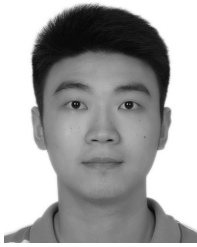


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