

OPTICAL BACKBONE

technological developments & internet-based business models

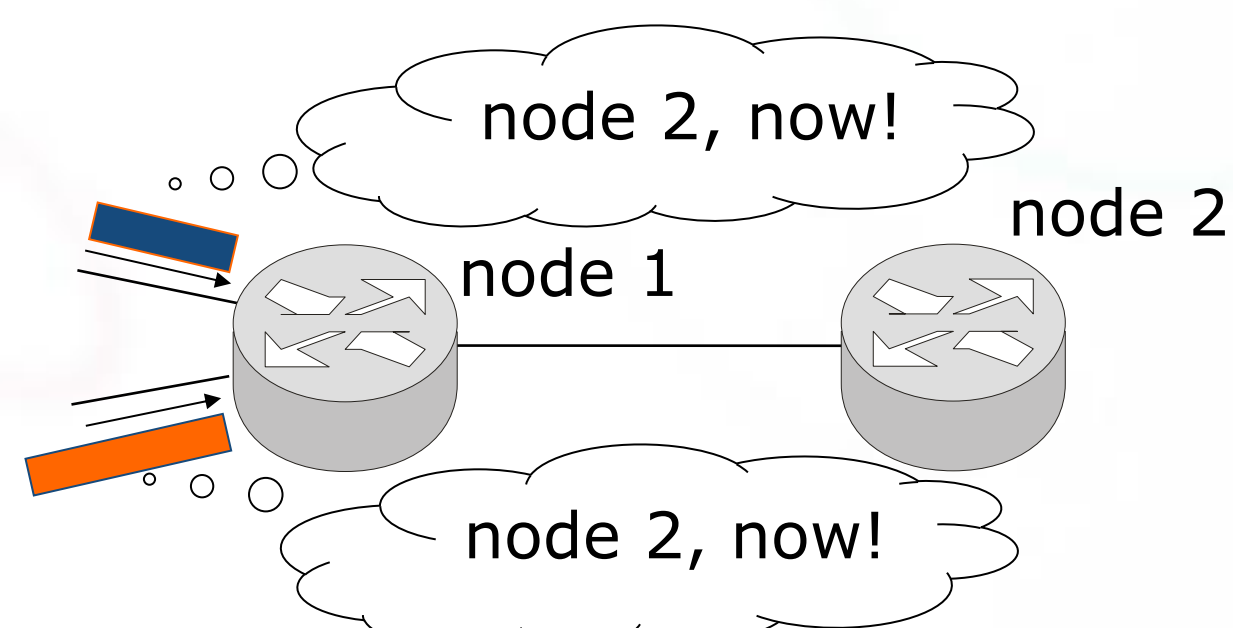
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demand for bandwidth ↗

nowadays:

- unlimited fiber capacity
- switching bottleneck

optical burst/packet switching:

- no dedicated communication channel
- ✓ use of available capacity ↗
- ✗ contention → packet loss



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need for **contention resolution**

SCHEDULING BASICS

choose:

- outgoing wavelength i ($i=1\dots c$)
- delay line j ($j=0\dots N$)

constraints:

- availability of wavelength converter
- no overlap
- type of algorithm: NVF ▲
VF ▲ + ■
(N)VF = (non-)void-filling

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satisfied: Scheduling Points (SPs)

goal: minimize loss probability (LP)

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choose 1 SP

currently best algorithms:

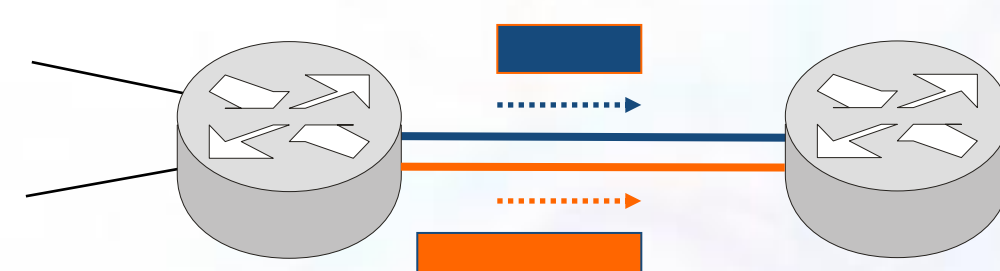
- NVF: minimum gap
gap = unscheduled length before SP
- VF: minimum delay
delay = FDL of SP

CONTENTION RESOLUTION

electronic buffering(RAM): too slow for optical speeds

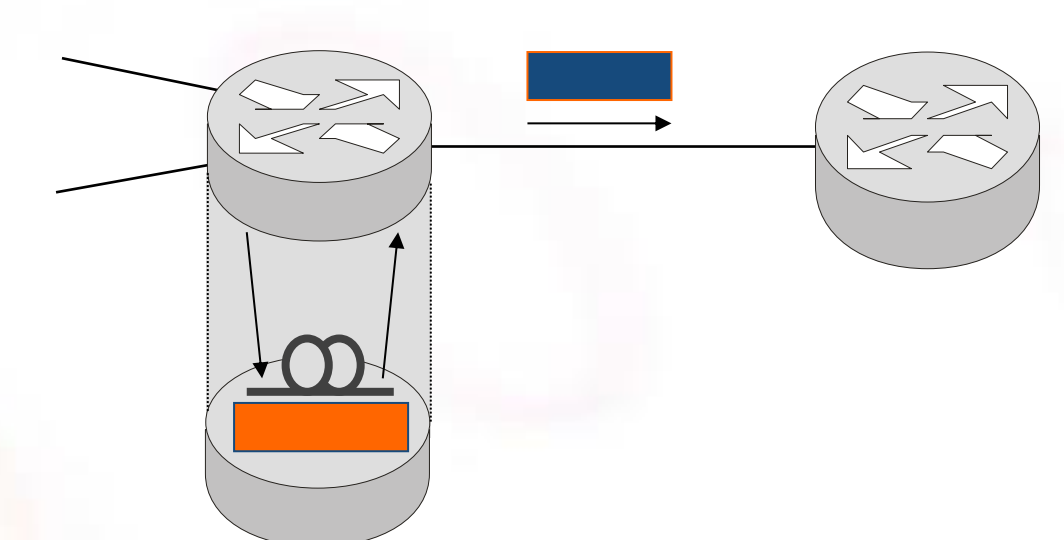
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optical contention resolution

wavelength converters (WCs)



- packets arrive on $c \neq$ wavelengths
- r WCs to schedule packets on same set of c wavelengths

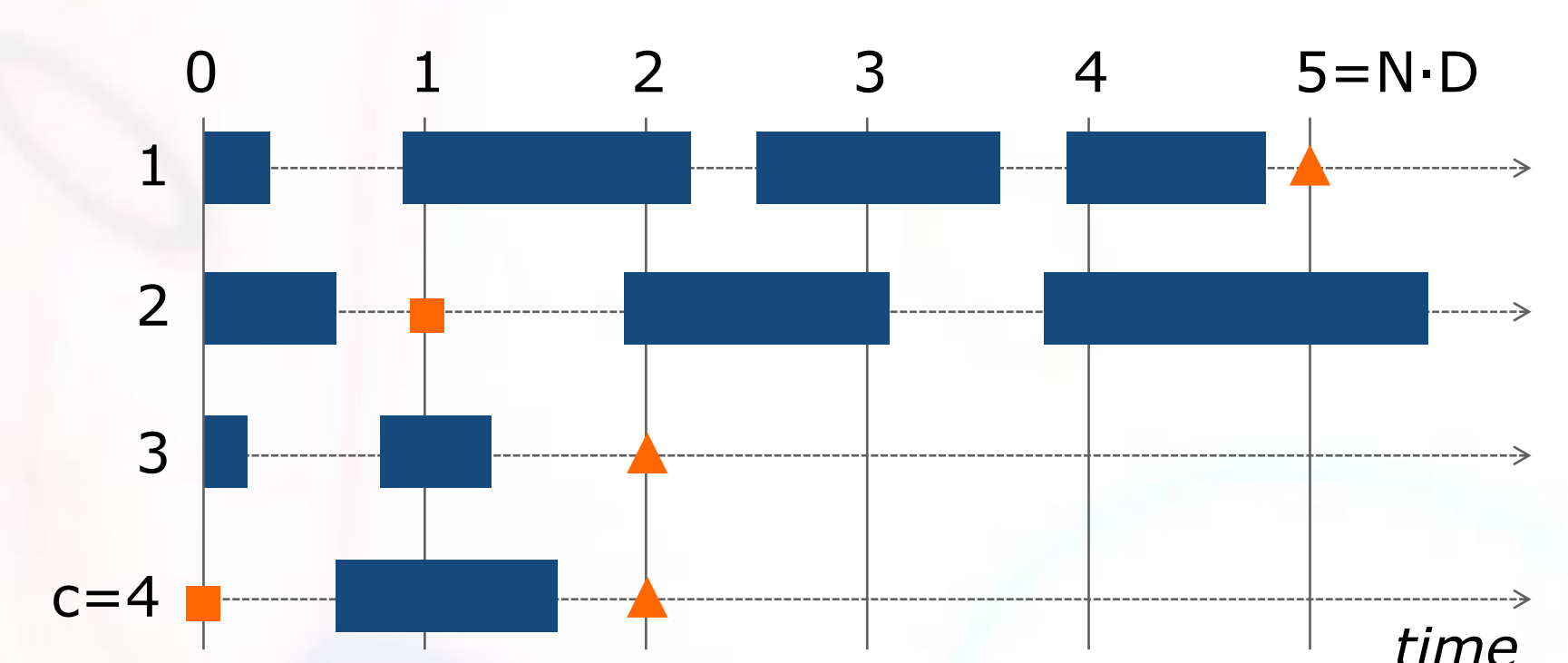
Fiber Delay Lines (FDLs)



- set of fibers, $\# = N+1$
- lengths $j \cdot D, j=0\dots N$
- N = buffer size
- D = granularity

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provisional schedule

- updated at every arrival
- shows already scheduled packets
- horizontal lines: outgoing wavelengths ($c=4$)
- vertical lines: delays of FDLs ($N=5, D=1$)



4 NEW ALGORITHMS

- assign cost to each SP
- choose SP with lowest cost
- v : # available WCs ($v=1\dots r$)
- w : arriving wavelength ($w=1\dots c$)
- α, β & ϵ : algorithm parameters
- optimised for minimal LP

2 cost functions:

C: cost of SP:

$$C = \alpha \cdot \text{gap} + (1 - \alpha) \cdot \text{delay}$$

→ algorithms **C-NVF** and **C-VF**

CW: cost of SP:

$$CW = \left(\frac{1}{1 + \beta} \right)^{1 - \delta_{wi}} \cdot [\alpha \cdot \text{gap} + (1 - \alpha) \cdot \text{delay}] + \frac{\beta}{1 + \beta} \cdot D \cdot [1 - \delta_{wi}] \cdot \epsilon^{v-1}$$

extra summand to penalise use of WC

→ algorithms **CW-NVF** and **CW-VF**

RESULTS

- $N=9, D=100, c=4, r=1\dots 4$
- inter-arrival time: Poisson (average $E[T]$)
- packet size: exponential ($E[B]=100$)
- load = $\rho = E[B] / (c \cdot E[T]) = 80\%$
- Monte Carlo simulation

LP reduction with respect to currently best NVF and VF algorithms:

r	1	2	3	4
C-NVF	2,5 %	3,5 %	4,1 %	5,2 %
C-VF	0,8 %	3,4 %	5,2 %	8,9 %
CW-NVF	8,8 %	12,4 %	12,7 %	10,4 %
CW-VF	15,0 %	25,3 %	29,3 %	28,9 %

CONCLUSIONS

- C-NVF & C-VF: weighted average delay & gap
→ performance ↗
- CW-NVF & CW-VF: weighted average delay & gap + penalised use of WC (energy consumer)
→ performance ↗ + energy consumption ↘