

WSN vs. WMN: research focus



Wireless Mesh

- multi hop infrastructure
- unlimited energy
- high bandwidth
- low delay
- mainly IEEE 802.11 based
- provide connectivity



Wireless Sensor

- networked, multi-hop
- low energy
- small code size
- no legacy
- mainly IEEE 802.15.4 based
- provide connectivity AND source of data

DEUS project

Deployment and Easy Use of wireless Services

GOAL: to develop wireless network solutions & service architectures for easy deployment of wireless network infrastructures and easy setup of application services in dynamic environments

some industrial partners: Alcatel, Lucent, OneAccess, TeleAtlas



Application domains

Cultural events

- dynamic setting
- location-aware and profile-based services
- virtual museum
- tracking/guiding of persons



Guiding of persons in and around public areas

- using cheap wireless technologies



Senior mobility support

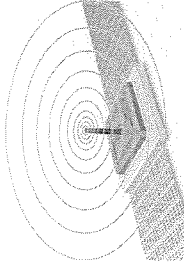
- Tracking & identification of persons
- Emergency button

Overview

- Motivation
 - Wireless research @ IBCN
 - DEUS project
- Global Routing
 - general
 - short term
 - long term
- Conclusion

Wireless research @ IBCN

- Fast Mobile Users
- Fixed Mobile Convergence
- Wireless Mesh Networks (WMN)
- Wireless Sensor Networks (WSN)
- Intelligent Transport Systems
- Virtual Private Ad Hoc Networks



WSN vs. WMN

Sensor nodes

- cheap
- limited capabilities
- sensors and actuators



Meshed nodes

- relatively expensive
- relatively powerful
- wireless and wired

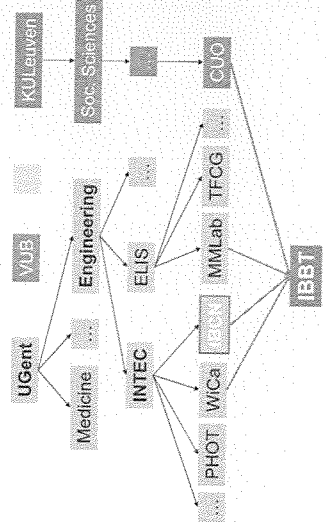


Global Routing in Heterogeneous Wired/Wireless Ecosystems

11th Strategic Workshop (SW09)
May 15-17, 2009 - Rebild, Denmark

Stefan Brauckmann, Eli De Poorter, Benoît Lathé, Jeroen Hoebeke, Ingrid Moerman, Piet Demeester

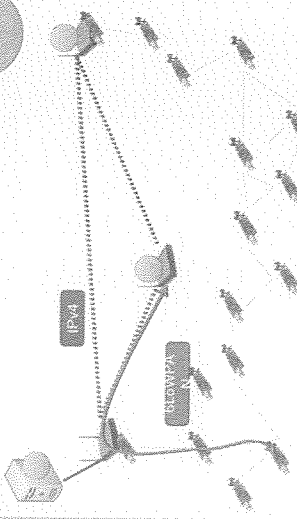
- Interdisciplinary Institute for Broadband Technology
- Research institute
- Funded by Flemish government
- R&D support for companies and organizations
- multi-disciplinary demand-driven research
- Central staff
- 600+ researchers (mainly at universities)



5034
NEW 1020

Motivation > DEUS

Local network use

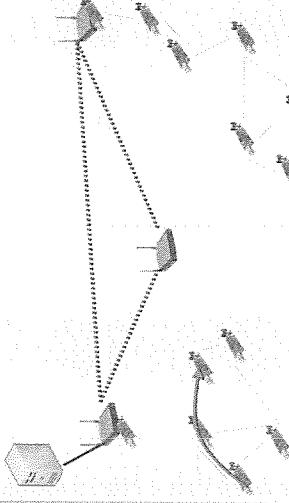


How do application services access data on the network?



Motivation > DEUS

Local network use

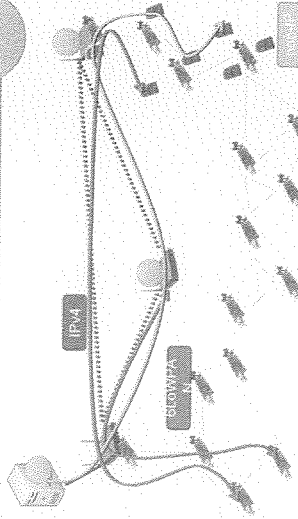


Sensor node directly contacts external nodes



Motivation > DEUS

Local network use

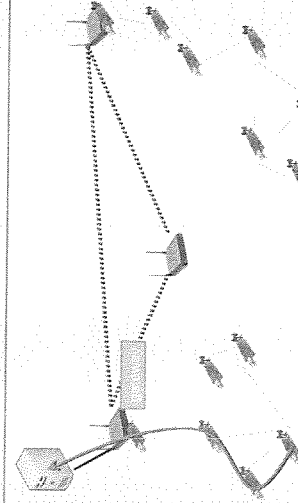


How do application services access data on the network?



Motivation > DEUS

Local network use



Sensor data to server



Overview

- * Motivation
- * Global Routing
 - * general
 - * short term
 - * long term
- * Conclusion

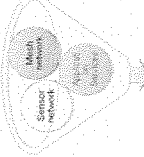


Motivation > DEUS

WSN, WMN and...

Application Services

- * Application Services
- * management and data distributed
- * reasoning techniques
- * requires addressable nodes
- * accessible anywhere, not by anyone

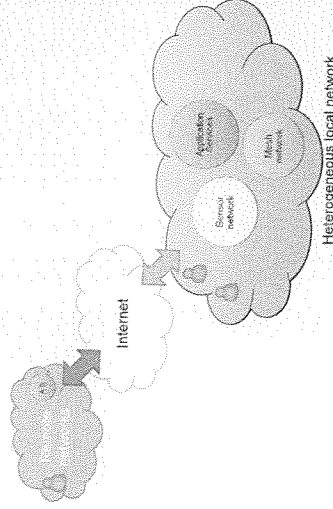


Integrated solution



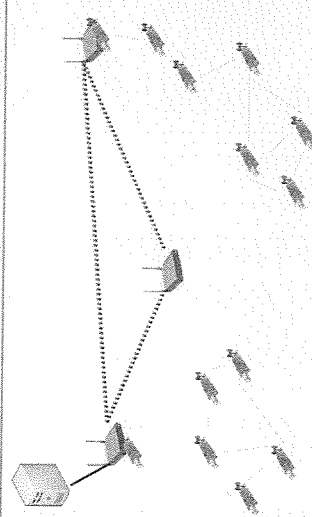
Motivation > DEUS

DEUS project architecture



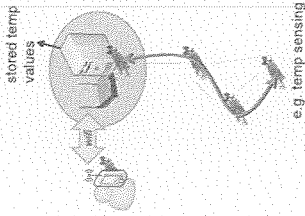
Motivation > DEUS

Local network use



Why not use a standard gateway solution?

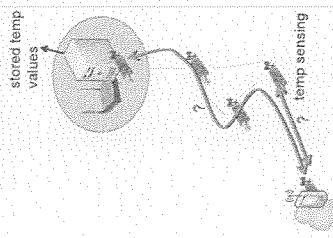
- multi interface node
- algorithms
 - conversion
 - access control
- drawbacks:
 - single entry point
 - managed by administrator
 - static configuration
 - planned



e.g. temp sensing

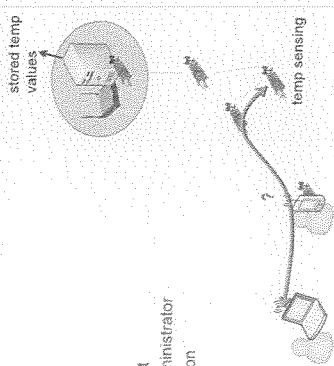
Why not use a standard gateway solution?

- multi interface node
- algorithms
 - conversion
 - access control
- drawbacks:
 - single entry point
 - managed by administrator
 - static configuration
 - planned



Why not use a standard gateway solution?

- multi interface node
- algorithms
 - conversion
 - access control
- drawbacks:
 - single entry point
 - managed by administrator
 - static configuration
 - planned



Global Routing (2)...

... in wired/wireless ecosystems:

Global routing in wired/wireless ecosystems ensures optimal internetworking of heterogeneous devices, situated in both local and remote networks.

FOCUS:

- easy-to use, auto configuring
- enable end-to-end services across heterogeneous devices
- secure internetworking

Global Routing (1)...

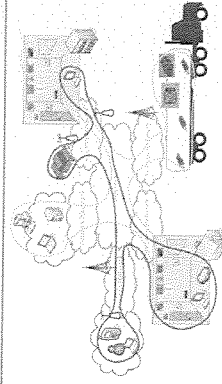
... in the context of DEUS project.

How to enable the use of the wireless (IEEE 802.11b/g/n) mesh backbone by the wireless (IEEE 802.15.4) sensor network, ensuring optimal routes throughout the entire (local) network? (in a transparent way)

GOALS:

- use the available bandwidth in the wireless mesh
- reduce power usage in sensor network
- decrease delay (caused by sleeping schemes)

Evolution...



- larger networks: environment of networked objects
 - any wired / wireless device
 - local or remote (virtual environment)
 - long term and temporary trust relationships
 - dynamic network
 - shielded and secured (independent)

Evolution...

- managed environment
 - flexible creation
 - transfer and sharing of devices
- objects exist in harmony
 - self-organizing, self-management
 - cooperate toward common goal (interdependent)

An ecosystem is a completely independent, managed, virtual environment of interdependent, networked objects that cooperate in harmony.

option 5: Dual stack

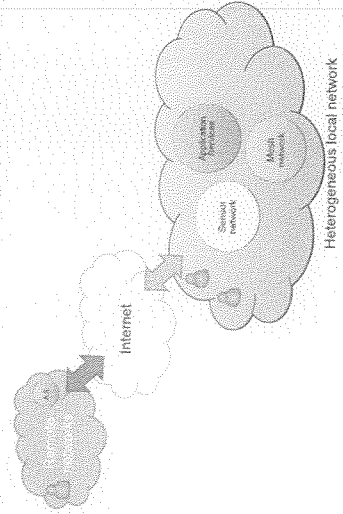
- Special designed mesh nodes run virtual sensor stack
- Sensor protocols, using a mesh link
- Not compatible with existing mesh network technologies



Overview

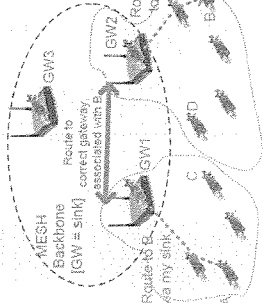
- Motivation
- Global Routing
 - general
 - short term
 - long term: global routing in ecosystems
 - what, and how to get there?
- Conclusion

Long term



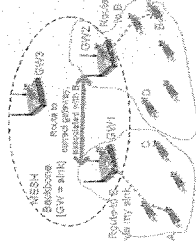
option 3: Termination Gateway (1)

- Two tier architecture
- Sensor paths are terminated at gateway



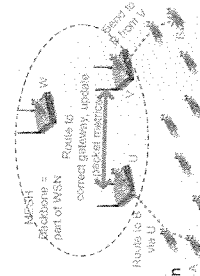
option 3: Termination Gateway (2)

- Pro
 - optimal routing possible
 - query gateway
 - more scalable
- Consequences
 - forwarding protocol in mesh
 - metric translation
- Con
 - sensor protocol redesign
 - mobility



option 4: Translation gateway

- translate all packets at gateway
 - PHY translation
 - metric translation
 - address translation
 - packet translation
 - no explicit hierarchy
- Pro
 - WSN <-> WMN communication
 - compatibility
 - native optimal routing
- Con
 - often impossible (only for similar protocols)
 - scalability

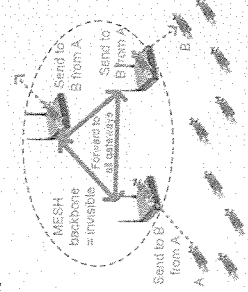


Overview

- Motivation
- Global Routing
 - general
 - short term: "How can the WSN use the WMN?"
 - Repeater backbone
 - Supernode
 - Termination Gateway
 - Translation Gateway
 - Dual Stack
 - long term
- Conclusion

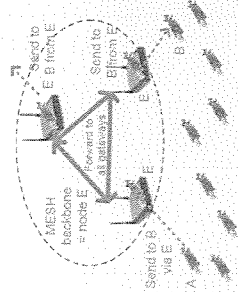
option 1: Repeater backbone

- mesh nodes blindly forward sensor data
- enables sensor-over-mesh traffic
- 'invisible repeater'
- Pro
 - simple
 - full transparency
- Con:
 - scalability
 - duplicates
 - sleeping schemes
 - multi channel sensor protocols

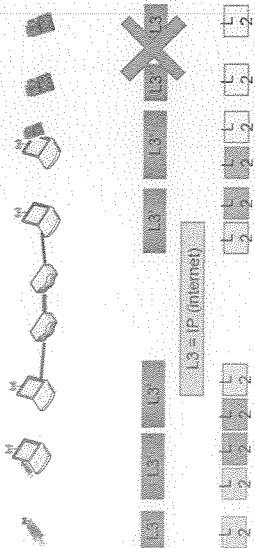


option 2: Supernode

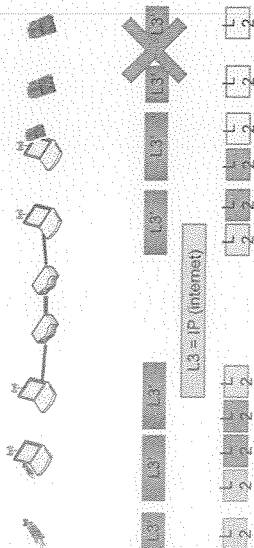
- 'intelligent' sensor interface at gateway
- 'common state' supernode E
- Pro:
 - enables synchronization
- Con:
 - scalability
 - duplicates



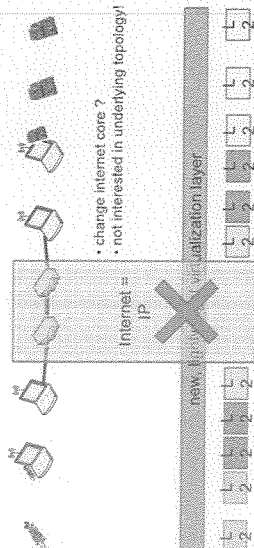
Global routing in ecosystems: how?



Global routing in ecosystems: how?



Global routing in ecosystems: how?



Stack view

- Implement own neighbor discovery above existing connections
 - routing in overlay network

Technology to achieve this exists!

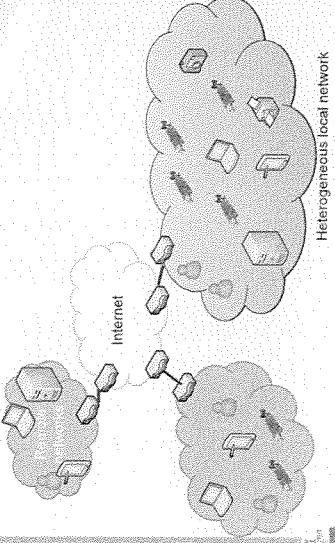
- VPAN (Virtual Private Ad Hoc Networking)
- However...
 - designed for IP capable, personal devices
 - currently, low end devices cannot be added to VPAN

Global routing in ecosystems

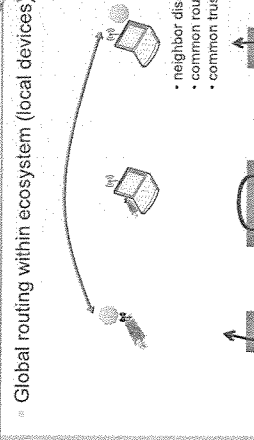
- Goal
 - integrate low-end devices in virtual environment
 - avoiding use of 'powerful' gateways
 - e2e connections between any device
- Need:
 - protocols and algorithms for low end devices
 - neighbor discovery
 - routing
 - trust relationship
 - starting, joining and leaving ecosystems

An ecosystem is a completely independent, managed, virtual environment of interdependent, networked objects that cooperate in harmony.

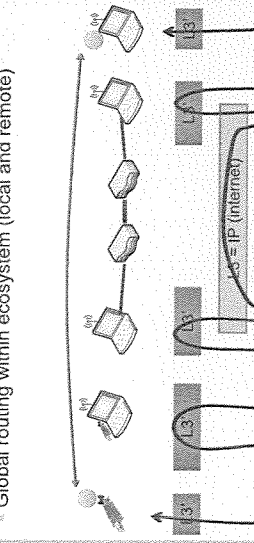
Long term

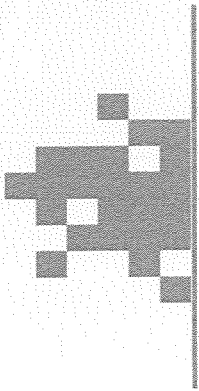


Stack view



Stack view





Proceedings

11TH STRATEGIC WORKSHOP 2009

Wireless Innovation for InterDynamic TechNology (WIDTH)™



MAY 15—17, 2009

Hotel Comwell Rebild Bakker
Rebild
Denmark