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Sileno, G.; Pascucci, M.

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Disentangling Deontic Positions and Abilities: a Modal Analysis

Giovanni Sileno¹ and Matteo Pascucci²

¹ University of Amsterdam, Amsterdam, The Netherlands

² Slovak Academy of Sciences, Bratislava, Slovakia
g.sileno@uva.nl, matteo.pascucci@savba.sk

Abstract. Computational systems are traditionally approached from control-oriented perspectives; however, as soon as we move from centralized to decentralized computational infrastructures, direct control needs to be replaced by distributed coordination mechanisms that are on par with institutional constructs observable in human societies (contracts, agreements, enforcement mechanisms, etc.). This paper presents a formalization of Hohfeld’s framework building upon a logic whose language includes primitive operators of ability and parametric deontic operators. The proposal is meant to highlight the fundamental interaction between deontic and potestative concepts and contains proofs of soundness and completeness with respect to a class of relational models.

Keywords: Institutional Powers · Ability · Modal Logic · Normative Positions · Hohfeldian Relations

1 Introduction

In access control models, “privileges” of users result to be both *permissions* (for the user to perform the action, and the system can not sustain any claim against it) and *powers* (as the user creates a duty on the system to perform the action by requesting it). However, merging permission with power, despite being common in control-oriented approaches, is not always a sound choice. For example, data access to distinct public data-sources might be unconditionally enabled, but processing of the aggregated data might still result in illicit outcomes (e.g. producing discriminatory decisions). More generally, as soon as we move from centralized to decentralized systems (e.g. data-sharing infrastructures, distributed machine learning, smart contracts on distributed ledgers, digital market-places), direct control needs more and more to be replaced by distributed coordination mechanisms that are on par with institutional constructs observable in human societies (contracts, agreements, regulations, and related enforcement mechanisms). This requirement emerges because any decision-making of autonomous components/agents requires relatively reliable expectations of the behaviour of the

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other components/agents, as well as of the measures holding to maintain these expectations, e.g. penalties in case of violations. Making these expectations clear can be seen as the main function of normative artefacts. Strengthening them, of the associated mechanisms of enforcement.

This paper aims to present a logical framework attempting to reduce the gaps amongst existing approaches to normative specifications, on the basis of the higher-granularity given by Hohfeld’s framework of normative relationships [8], further investigated in the last decades by several contributions in the analytical and theory of law tradition [10, 11, 7, 15, 14, 12].

A few contemporary efforts are focusing on the operationalization of Hohfeld’s framework in practical settings [17, 2], but so far only few attempts have been concerned with the underlying formal properties in a systematic way. This work is analytical in nature but starts from a pragmatic view: actions will be given first-class citizenship, and deontic notions (obligations, permission, or prohibition) will be reinterpreted in terms of the actions they enable. Our contribution consists in showing how a language of multimodal logic including labels for action-types, objects and object-configurations—but involving no form of quantification—is adequate to define several *concepts at the basis of the Hohfeld’s framework* (such as change, ability, disability, duty and power). On the one hand, the proposed language is more expressive than standard languages of propositional modal logic used for similar purposes (e.g., those in Brown’s approaches to represent ability [3, 4] or those in the STIT-framework [9], discussed in section 2.3), since it allows one to analyse the *internal structure of propositions*. On the other hand, logical systems built over it, such as the calculus Θ in this article, can be axiomatized by focusing on a restricted set of primitive modalities, since more fine-grained notions can be treated via *purely syntactic definitions*. Furthermore, such a language will be proved to make room for a *formal rendering of coordination mechanisms*, starting shading light on the relationships between deontic and potestative notions.

The paper proceeds as follows. Section 2 presents the background underlying and motivating the proposal. Section 3 presents the formal notation, and discusses several examples of syntactic definitions, together with their application in the analysis of some types of normative scenarios (sale contracts, data protection, delegation). It also illustrates a procedure to transform object-configurations into propositions and addresses the issue of coordination mechanisms. Section 4 provides proofs of soundness and completeness for an example of axiomatic calculus over our language. A note on further developments ends the paper.

2 Conceptual framework

2.1 Types of normative specifications

Three macro-families of normative specifications can be identified in computational settings: (i) *access and usage control models*, specifying that actions of an agent on certain resources are either *permitted* or *prohibited*, under certain conditions; a typical example for this family is access rules for webservers (Fig. 1);

(ii) *deontic logic(s)*, defining which actions or more often which situations are under *obligation*, *permission* or *prohibition* depending on certain conditions; the relationships between these three concepts can be illustrated on the square of opposition (Fig. 2); (iii) logics inspired by *Hohfeld's framework*, according to which normative concepts are seen as relationships holding between two parties, and are primarily about actions; the deontic positions of *duty* and *liberty* on one party correlate respectively with *claim* and *no-claim* of another party; the potestative positions of *power* and *disability* of one party correlate respectively with *liability* and *immunity* of the other party; the relationships between these concepts are traditionally illustrated on two squares (Fig. 3), named obligative (or first-order) and potestative (or second-order) square.

Some major distinction can be highlighted: access-control models neglect *positive obligations* (e.g. about actions that need to be performed by the user), which are instead covered by languages coming from the deontic logic tradition; Hohfeld's framework is the only one making explicit the presence of another party besides the norm addressee, and introducing the category of *power*, meant to capture the (potential) dynamics of normative relationships as driven by parties. The mainstream tradition within deontic logic, which draws inspiration from general modal logic, is the only approach focusing primarily on *situations* [1].

2.2 Actions and situations

Normative directives aiming to regulate behaviour are generally expressed in terms of (wrong/correct) actions (or courses of actions, i.e. behaviours), or in terms of (wrong/correct) situations. Situations are more easily expressed in propositional terms, and this explains why historically deontic logic moved from actions to situations (see, e.g., [1]). Yet, these are two sides of a coin. On the one hand, agents are deemed to be primarily evaluated for the conduct they engage with. Norms are meant to give indications about the specific actions that agents may, may not, or have to perform. On the other hand, law's aim is not to regulate intent, but actual outcome. An enforcer agent is primarily concerned about situations, because even actions can be seen in terms of occurred performances. These internal and external perspectives, i.e. of the subjects *acting*, and of the subjects *observing* consequences of actions (or their absence), are clearly interrelated, but carry specific, plausibly distinct representational requirements.

Mapping these concepts to computational actors can be particularly illustrative for our purposes. Performances of actions correspond in this context to function executions, while their consequences are values in certain registers or other memory components. Action-types and the matter specifying situations can here be labeled respectively with function names and register/variable names. The

```
Order Deny,Allow
Deny from all
Allow from example.org
```

Fig. 1: Example of access-control rules, from an Apache web-server configuration

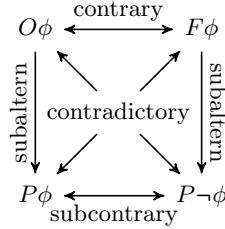


Fig. 2: Deontic concepts, illustrated on the square of opposition

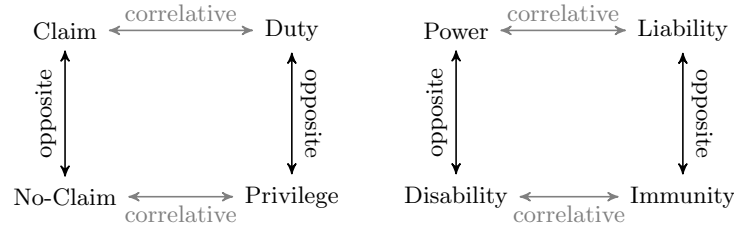


Fig. 3: Hohfeldian squares of normative relationships between two parties

ongoing or occurred performance of an action (execution of a function) can be easily reified by means of dedicated boolean variables. However, the most intuitive way e.g. to constrain a program at runtime not to invoke a certain function is to make use of some specific data-structure that explicitly identifies allowed and/or not allowed functions. In the context of operationalization of norms, because there will be eventually a (computational) agent deciding how to behave, actions gain a primary role, as well as the related concept of *ability*.

2.3 Ability

The concept of ability has been long investigated in formal logic. In [3] Brown introduces an intensional operator for ability which takes formulas expressing propositions as arguments and inherits some features of the well-known operator for possibility, being associated with one of the meanings of the modal verb ‘can’ in English. This operator, here denoted by \mathbb{A} , is a non-normal one, since it is not closed under the following schema, where $\mathbb{A}(x, \phi)$ means that agent x is able to *bring about* the proposition expressed by ϕ : $\mathbb{A}(x, \phi \vee \psi) \rightarrow (\mathbb{A}(x, \phi) \vee \mathbb{A}(x, \psi))$. An alternative approach is presented by Brown in [4], where he defines ability in terms of a bimodal language with two normal operators \square and \blacksquare , where \square represents historical necessity and \blacksquare encodes the notion of ‘bringing about’. If we take \diamond to be the dual of \square and make explicit reference to an agent in formulas within the scope of \blacksquare , then we can say that in this approach x has the ability to produce the proposition expressed by ϕ iff there is a possible course of events in which x brings about ϕ , that is: $\mathbb{A}(x, \phi) =_{def} \diamond \blacksquare(x, \phi)$.

Another popular analysis of the notion of ability in modal terms is offered within the framework of STIT logic (see, e.g., [9]), where ability is usually defined via a combination of the deliberative STIT operator (here represented as $[x : dstit]$, and meaning “agent x deliberately brings about”) and historical possibility, as follows: $\mathbb{A}(x, \phi) =_{def} \Diamond[x : dstit]\phi$.

By contrast, in our formal framework the notion of ability will be treated as a more complex relation involving an agent, an action and a configuration of object(s). The primary motivation for this approach comes from computational environments, considering “actions” (that is, primitive operators, labeled procedural blocs) as first-class citizen. Further inspiration comes from the psychological concept of *affordance*, firstly introduced by [6], whose basic outline (see e.g. [5]) can be logically captured as *Affords- β (environment, organism)*, where β is the behaviour of the organism which is *afforded* by the environment. A representational account of affordances has been discussed from a roboticist perspective in [13], with—neglecting indexing optimizations—the data model (*effect, (agent, (entity, behavior))*), meaning that the agent can perform a certain behaviour on a certain object to obtain a certain effect. On similar lines, [19] suggests that considering actions as events driven by agents, ability can be seen as a more refined form of the *initiates* predicate used in *event calculus* [16], and thus as a reification of agent-driven causal mechanisms.

2.4 Temporal aspects

Our treatment of ability and deontic positions will rely on the assumption that the portion of the world in which agents operate is a system evolving in a non-deterministic way over time. Non-deterministic systems can be modeled via relational structures consisting of a set of *nodes* denoted by w, w' , etc., and ordered as a *tree* by a *precedence relation*. The tree can be imagined as being left-to-right oriented: it is linear towards the past (left) and possibly branching towards the future (right). The truth of a proposition will be evaluated at a node of a structure, hereafter called the *evaluation node*. Nodes that are vertically aligned to the evaluation node are *simultaneous alternatives* of it; nodes that lie immediately on the right of the evaluation node are *successive alternatives* of it. In our formal language we will use an intensional operator \boxplus to quantify over the set of successive alternatives of the evaluation node, as well as an intensional operator \square to quantify over the set of simultaneous alternatives of the evaluation node. For our purposes we do not need the expressive power of operators like ‘until’ (U) that are commonly employed in temporal logics of computation (e.g., CTL*).

3 Formal framework

3.1 A minimal language for directed and located change

In the present section we introduce the symbolic language that will be used for the formal rendering of our theoretical analysis of ability and deontic positions.

We start with a minimal language denoted by \mathcal{L} and able to express factual information about a non-deterministic world.

Definition 1 (Vocabulary of \mathcal{L}) *The language \mathcal{L} includes:*

- a set **OBJ** of labels for objects, entities that may suffer change, denoted by x, y, z , etc. and including a special element, the ‘whole’ (i.e., the whole system analysed), denoted by $*$;
- a set **AGE** of labels for agents, entities that may produce change; we assume all agents being part of the whole, and therefore being objects: $\text{AGE} \subseteq \text{OBJ}$;
- a set **CONF** of labels for configurations denoted by S_1, S_2, S_3 , etc. (each configuration being a possibly partial description of an object at an instant);
- a set **ACT** of labels for action-types, denoted by a_1, a_2, a_3 , etc.;
- the modal operators \square (“at all alternative simultaneous nodes”) and \boxplus (“at all alternative successor nodes”)
- the binary predicates **is** and **performs**;
- the boolean connectives \neg and \rightarrow .

Definition 2 (Well-formed formulas in \mathcal{L}) *The set of well-formed formulas over \mathcal{L} , denoted by **WFF**, is described by the grammar below, where $x \in \text{AGE}$, $z \in \text{OBJ}$, $S \in \text{CONF}$, and $\alpha \in \text{ACT} \times \text{OBJ}^n$, for some $n \in \mathbb{N}$:*

$$\phi := \text{performs}(x, \alpha) \mid \text{is}(z, S) \mid \neg\phi \mid \phi \rightarrow \phi \mid \square\phi \mid \boxplus\phi$$

We say that α is a (label for a) *refined action-type*; it highlights the objects which are involved in its instantiation (e.g., the objects ‘taxes’ and ‘bank transfer’ in the notion of ‘paying taxes with a bank transfer’). A formula of the form $\square\phi$ means that ϕ is the case in every simultaneous alternative of the evaluation node (e.g., in the current node Anna is not paying taxes, but we can imagine an alternative arrangement at this time in which Anna pays taxes). A formula of the form $\boxplus\phi$ means that ϕ is the case in every successive alternative of the evaluation node. A formula of the form **performs**(x, α) means that x performs a refined action of type α . A formula of the form **is**(x, S) means that x is in the configuration S .

Basic formulas in \mathcal{L} are formulas of type **performs**(x, α) and of type **is**(x, S). A basic formula in \mathcal{L} describes an atomic proposition. The boolean connectives for conjunction, disjunction and material equivalence, as well as dual modal operators of possibility (\diamond and \boxplus), can be defined in the usual way.

3.2 Relevant definitions

Configurations and propositions In \mathcal{L} we can define predicates that are in a one-one correspondence with configurations. For instance, suppose that the whole system is in the configuration *raining*. Then, we can define a 0-ary predicate (i.e., atomic proposition) *raining* as follows:

$$\text{raining} =_{def} \text{is}(*, \text{raining})$$

Vice versa, we can associate configurations of the whole system with the propositional formulas describing them. More formally, for any $\phi \in \text{WFF}$ which is not in the form $\text{is}(\ast, \dots)$ we can extend the set CONF with a symbol S_ϕ , denoting the arrangement that holds when ϕ is the case:

$$\text{is}(\ast, S_\phi) \leftrightarrow \phi$$

The constraint on ϕ is to avoid recursive nesting, e.g. raining , $\text{is}(\ast, \text{raining})$, $\text{is}(\ast, S_{\text{raining}})$, $\text{is}(\ast, S_{\text{is}(\ast, \text{raining})})$, etc.

Change and continuity A binary predicate *becomes*, meant to capture a change of configuration concerning an object, can be defined as follows:

$$\text{becomes}(y, S) =_{def} \neg \text{is}(y, S) \wedge \boxplus(\text{is}(y, S))$$

We can also define the dual concept of absence of change, or continuity:

$$\text{keeps}(y, S) =_{def} \text{is}(y, S) \wedge \boxplus(\text{is}(y, S))$$

Ability Extending the approach proposed in [19], a general schema to represent the ability of an agent x to produce a configuration S_ϕ via a refined action of type α is as follows:

$$\begin{aligned} \text{has_ability}(x, \alpha, S_\phi) =_{def} & \diamond \text{performs}(x, \alpha) \wedge \blacklozenge \neg \text{is}(\ast, S_\phi) \wedge \\ & \square [(\text{performs}(x, \alpha) \wedge \neg \text{is}(\ast, S_\phi)) \rightarrow \boxplus \text{is}(\ast, S_\phi)] \end{aligned}$$

From this, one can infer that if an agent x has the ability to produce a configuration S_ϕ by performing a refined action of type α , then x can cause S_ϕ to become a new configuration of the whole (whereas without performance this needs not be the case). In other words, our definition of ability entails that $\text{becomes}(\ast, S_\phi)$ is true *consecutively* at all nodes in which x performs an action of type α and S_ϕ is not already holding.

Disability and Inhibition A concept dual to ability is disability. One way to define it would be by applying negation on ability. In this way, we get disability of obtaining an effect with respect to a particular type of refined action:

$$\neg \diamond \text{performs}(x, \alpha) \vee \boxplus \text{is}(\ast, S_\phi) \vee \diamond [\text{performs}(x, \alpha) \wedge \neg \text{is}(\ast, S_\phi) \wedge \blacklozenge \neg \text{is}(\ast, S_\phi)]$$

The negation implies either that the agent cannot perform the refined action α , or the outcome will be in any case present, or that the connection between performance and outcome does not necessarily works, i.e. that there is some *lack of controllability*, because there is some consecutive node for which the change does not occur. Strengthening this characteristic, i.e. making in sort that for all

consecutive nodes the change will not occur in presence of performance, allows us to define the *ability of inhibiting* a world configuration, or *negative ability*:

$$\begin{aligned} \text{has_neg_ability}(x, \alpha, S_\phi) =_{def} & \Diamond \text{performs}(x, \alpha) \wedge \Diamond \text{is}(*, S_\phi) \wedge \\ & \Box (\text{performs}(x, \alpha) \wedge \text{is}(*, \neg S_\phi) \rightarrow \text{keeps}(*, \neg S_\phi)) \end{aligned}$$

Because negative ability is still a form of controllability (although in negative sense), a full *disability* can to be defined as lack of ability and of negated ability:

$$\text{has_disability}(x, \alpha, S_\phi) =_{def} \neg \text{has_ability}(x, \alpha, S_\phi) \wedge \neg \text{has_neg_ability}(x, \alpha, S_\phi)$$

Disability, positive and negative abilities can be used to introduce further notions as enabling and disabling actions, *interference*, etc., see e.g. [19].

3.3 Integrating normative concepts

We can extend the minimal language \mathcal{L} in a modular way. In this article we focus on an extension \mathcal{L}^N including normative concepts: for any $x, y \in \text{AGE}$, we take an operator ${}_x O_y$. In the definition below, we rely on the notion of *subformula* of a formula ϕ , which is understood in the usual way.

Definition 3 (Well-formed formulas in \mathcal{L}^N) We denote by WFF^N the set of formulas which can be obtained from any $\phi \in \text{WFF}$ by prefixing a finite (possibly empty) sequence of operators of kind ${}_x O_y$ to any of its subformulas.

A formula of the form ${}_x O_y \phi$ means that ϕ is obligatory for x with respect to y (*directed obligation*, see e.g. [7]). We use the standard definition of prohibition (F) and permission (P): ${}_x F_y \phi =_{def} {}_x O_y \neg \phi$, and ${}_x P_y \phi =_{def} \neg {}_x O_y \neg \phi$.

Hohfeld’s framework of concepts The normative relationships identified by Hohfeld [8] consists of two groups of concepts, illustrated on the obligative and potestative squares (Fig. 3). Several axiomatizations have been proposed along the years [10, 11, 7, 15, 12], in the great majority relying on some framework for agency logic with no explicit reference to action-types; however, a systematic joint treatment of deontic *and* potestative concepts has not been yet developed. Our proposal is distinct as it considers “action” to be a primitive object of analysis. Using the proposed notation, we can set the following definitions. For the obligative square:

- duty: ${}_x DT_y(\alpha) =_{def} {}_x O_y \text{performs}(x, \alpha)$
- claim-right: ${}_y CR_x(\alpha) =_{def} {}_x DT_y(\alpha)$
- privilege (liberty): ${}_x PR_y(\alpha) =_{def} {}_x P_y \text{performs}(x, \alpha) \wedge \neg {}_x P_y \neg \text{performs}(x, \alpha)$
- no-claim: ${}_y NC_x(\alpha) =_{def} {}_x PR_y(\alpha)$

For the potestative square:

- power: ${}_x POW_y(\alpha, \phi) =_{def} \text{has_ability}(x, \alpha, S_{y O_x \phi})$
- liability: ${}_y LBL_x(\alpha, \phi) =_{def} {}_x POW_y(\alpha, \phi)$

- disability: ${}_xDIS_y(\alpha, \phi) =_{def} \text{has_disability}(x, \alpha, S_{yO_x\phi})$
- immunity: ${}_yIMM_x(\alpha, \phi) =_{def} {}_xDIS_y(\alpha, \phi)$

These definitions follow assumptions implicit in Hohfeld’s presentation, namely that duty is a directed obligation about a performance of the duty-holder and that, following the legal tradition, institutional power is primarily about creating duties. We also followed the approach suggested in [18] to consider the privilege position as corresponding to *liberty*, and disability as a conjunction of lack of ability and lack of negative ability, so as to recover the original symmetry between the two squares that is lost in the other formalizations.³

Extending Hohfeld’s framework Hohfeld’s assumptions might be however relaxed for a general application of the notation. First, one could specify a duty independently of the person performing that action; for instance, parents have the duty that their kids go to school. Second, duties might be about configurations, e.g. landowners have to maintain their land in an adequate state to prevent propagation of fire. For these reasons, for the concepts of the obligative square, we propose to replace the performance of α by x with any formula ϕ from \mathcal{L} :

- duty: ${}_xDT_y(\phi) =_{def} {}_xO_y\phi$

For the potestative square, Hohfeld’s power is about creating duties, but one could extend the term to cover the abilities of *releasing* from a duty, and in principle, also the abilities of *creating* or *destroying* powers. Such an approach would allow us to identify the whole structure that determines the dynamics of a normative system, not only its superficial layer. We have then:

- power: ${}_xPOW(\alpha, \phi') =_{def} \text{has_ability}(x, \alpha, S_{\phi'})$

where ϕ' is a formula definitionally equivalent to one in the form ${}_yDT_x(\phi)$ or ${}_yPR_x(\phi)$, or in the form ${}_xPOW(\beta, \phi')$ or ${}_xDIS(\beta, \phi')$. Accepting conjunctions of those terms implies that several parties might be associated to duty-holder positions. Note that the party/parties in the correlative position of power positions can be omitted as those are determined by the inner formulas.

3.4 Examples of application

Sale contract Using Hohfeld’s primitive concepts (here in the extended form), the execution of a sale would be characterized in terms of mutual duties and claims holding between a buyer x and a seller y :

$${}_xDT_y(\text{performs}(x, \text{pay})) \wedge {}_yDT_x(\text{performs}(y, \text{deliver}))$$

³ This choice supports the introduction of additional positions otherwise neglected: *protection*, correlative to a negative duty (prohibition), and *negative power*, correlative to *negative liability*, illustrated on the Hohfeldian prisms [18].

The formation of such a contract, in the bilateral case, consists of offer and acceptance steps, associated to two forms of power. The overall normative pattern can be modeled as:

$$\begin{aligned} &{}_yPOW(\textit{offer}, \\ &{}_xPOW(\textit{accept}, \\ &{}_xDT_y(\textit{performs}(x, \textit{pay})) \wedge {}_yDT_x(\textit{performs}(y, \textit{deliver}))) \end{aligned}$$

Data protection Following data protection regulations (e.g. GDPR), legal processing of personal data requires consent from data subjects. Usually this mechanism is seen as a conditional duty (simplifying, if data belongs to y , x must collect consent from y). However, this is an arguable choice; this duty can be literally violated (e.g. because y may not provide consent) without any legal consequence. The normative relevant positions are that processing is in general prohibited, unless there is consent. This means that a data controller has the power to release the prohibition existing by default, by collecting consent:

$$\begin{aligned} &{}_xDT_y(\neg\textit{performs}(x, \textit{process})) \wedge \\ &{}_xPOW(\textit{collect_consent}, {}_xPR_y(\textit{performs}(x, \textit{process}))) \end{aligned}$$

Delegation Power reifies a causal mechanism that modifies normative relationships holding between parties. The reification enables to treat this mechanism as an object, i.e. to create or destroy it at need. This is not possible if the representation is limited on conditional statements modeling the content of power. We consider an example. As an institutional pattern, delegation holds in cases in which x is granted a power associated to some refined action α , but is also granted to grant this power to someone else, (possibly) losing the original power:

$$\begin{aligned} &{}_xPOW(\alpha, \phi) \wedge \\ &{}_xPOW(\textit{delegate}, {}_yPOW(\alpha, \phi) \wedge {}_xDIS(\alpha, \phi)) \end{aligned}$$

3.5 Coordination mechanisms

Deontic notions can be seen as setting up specific social coordination mechanisms. Three activities might be generally associated to any norm regulating behaviour: *performance* concerns the abilities of the duty-holder x , *monitoring* concerns the abilities of duty-claimant y (whose role, from a coordination perspective, is to signal whether expectations are met), *enforcement* typically concerns a judiciary system j to which y refers to protect its rights (see e.g. [12]). We will present here an elaboration on a simplified form of the signaling aspect, leaving the rest to future study.

Let us denote with V and F the configurations of the whole in which a norm having content N is deemed to be respectively violated and fulfilled. Separating performance from monitoring, the creation of V or F can occur only after intervention of the duty-claimant y , so this actor needs to have the associated abilities

for doing so. Yet, these abilities are not arbitrary, but conditioned by the actual state of the world, in relevance to the norm. Thus, any active *prescriptive norm* \mathbf{N} as ${}_xDT_y\phi$ comes also with two conditional powers:

$$\mathbf{N} \Rightarrow [\neg \text{is}(*, S_\phi) \rightarrow \text{has_ability}(y, \delta_V, V)] \wedge [\text{is}(*, S_\phi) \rightarrow \text{has_ability}(y, \delta_F, F)]$$

where S_ϕ is the configuration associated to ϕ , δ_V and δ_F are distinct signaling actions possibly performed by the duty-claimant, respectively associated to violation and fulfillment. In contrast, with an active *permissive norm* \mathbf{N}_{perm} as ${}_xPR_y\phi$, the duty-holder x gains immunity from any attempt of y to signal violation in case of performance and of non-performance (i.e. always):

$$\mathbf{N}_{\text{perm}} \Rightarrow \text{has_disability}(y, \delta_V, V) \wedge \text{has_ability}(y, \delta_F, F)$$

Note that, on a normative system level, these mechanisms need to override (to *inhibit*) where necessary all precedent norms. A complete treatment of this aspect is beyond the scope of this paper.

4 Logical system

In the present section we define an axiomatic calculus Θ and a class of standard models for a rigorous transposition of the conceptual framework discussed in the previous part of the article; Θ will be shown to be sound and complete with respect to its standard models.

4.1 Syntactic derivability

Definition 4 (Axiomatic basis) *The calculus Θ is fully specified by the following list of axioms and rules:*

- A0* All substitution instances of tautologies of the Propositional Calculus;
- R0* Modus Ponens;
- A1-R1* **S5**-principles for the operator \Box ;
- A2-R2* **K**-principles for the operator \boxplus ;
- R3* To infer $({}_xO_y\phi \leftrightarrow {}_xO_y\psi)$ from $(\phi \leftrightarrow \psi)$, for any $x, y \in AGE$.
- A3* $\Box \boxplus \phi \rightarrow \boxplus \Box \phi$;
- A4* $\Diamond \boxplus \perp \rightarrow \Box \boxplus \perp$;
- A5* ${}_xO_y\phi \rightarrow \Diamond \boxplus \phi$.

A few remarks on the basis are helpful to clarify the ideas behind: axioms A0, A1 and A2, together with rules R1 and R2, are standard principles for normal multimodal systems. Rule R3 says that operators of kind ${}_xO_y$ are congruential: if two propositions are provably equivalent, then either each of them is obligatory or neither of them is obligatory. This is a very weak deductive principle for obligations, able to avoid many paradoxes of deontic reasoning affecting normal modal operators (see, e.g., [1]). Axioms A3 and A4 capture the relation between simultaneous alternatives and successive alternatives of the evaluation node. Axiom A5 conveys a simple form of the Ought-implies-Can thesis: if something is obligatory, then it holds in some successive alternative of some simultaneous alternative of the evaluation node.

Definition 5 (Derivation) A derivation in Θ is a finite sequence of formulas $\sigma = \phi_1, \dots, \phi_n$ s.t., for $1 \leq i \leq n$, ϕ_i is either an axiom of Θ or is obtained from some formulas in the sub-sequence $\sigma' = \phi_1, \dots, \phi_{i-1}$ via the application of a rule among R0, R1, R2 and R3.

Definition 6 (Derivable formula) A formula $\phi \in WFF^N$ is derivable in Θ (in symbols, $\vdash \phi$) iff there is a derivation $\sigma = \phi_1, \dots, \phi_n$ where $\phi_n = \phi$.

4.2 Semantic validity

Definition 7 (Model) A model to interpret WFF^N -formulas is a tuple $\mathfrak{M} = \langle W, D, D^*, G, K, R_\square, R_\boxplus, f_{xOy}, I \rangle$ s.t.:

- W is a set of nodes, denoted by w, w', w'', \dots ;
- D is a domain of objects, denoted by d, d', d'', \dots ;
- $D^* \subseteq D$ is a domain of agents;
- G is a domain of refined action-types, denoted by g, g', g'', \dots ;
- K is a domain of configurations denoted by k, k', k'', \dots ;
- R_\square and R_\boxplus are binary relations on W ;
- for each $x, y \in \text{AGE}$, f_{xOy} is a function mapping nodes to subsets of WFF^N ;
- I is an interpretation function mapping entity-labels to entities, namely:
 - $I(x) \in D$ for any $x \in \text{OBJ}$ (provided that $I(y) \in D^*$ for any $y \in \text{AGE}$);
 - $I(\alpha) \in G$ for any $\alpha \in \text{ACT} \times \text{OBJ}^n$;
 - $I(c) \in K$ for any $c \in \text{CONF}$;
 - $I(\text{performs}) \subseteq D^* \times G \times W$;
 - $I(\text{is}) \subseteq D \times K \times W$.

Definition 8 (Truth-conditions) Formulas of \mathcal{L}^N are evaluated at a node w of a model \mathfrak{M} , according to the truth-conditions provided below:

- $\mathfrak{M}, w \models \text{performs}(x, \alpha)$ iff $(I(x), I(\alpha), w) \in I(\text{performs})$;
- $\mathfrak{M}, w \models \text{is}(x, S)$ iff $(I(x), I(S), w) \in I(\text{is})$;
- $\mathfrak{M}, w \models \square\phi$ iff for all $v \in R_\square(w)$, we have $\mathfrak{M}, v \models \phi$;
- $\mathfrak{M}, w \models \boxplus\phi$ iff for all $v \in R_\boxplus(w)$, we have $\mathfrak{M}, v \models \phi$;
- $\mathfrak{M}, w \models {}_xO_y\phi$ iff $\phi \in f_{xOy}(w)$.

Definition 9 (Standard models) A standard model satisfies the properties:

- PA R_\square is an equivalence relation;
- PB if $\phi \leftrightarrow \psi$ is derivable in Θ , then for all $w \in W$, $\phi \in f_{xOy}(w)$ iff $\psi \in f_{xOy}(w)$.
- PC $R_\boxplus \circ R_\square \subseteq R_\square \circ R_\boxplus$
- PD either (i) for all $u \in R_\square(w)$, $R_\boxplus(u) = \emptyset$
or (ii) for no $u \in R_\square(w)$, $R_\boxplus(u) = \emptyset$;
- PE if $\phi \in f_{xOy}(w)$, then there is $u \in R_\square(w)$ and $v \in R_\boxplus(u)$ s.t. $\mathfrak{M}, v \models \phi$.

Property PA is a quite natural choice to characterize simultaneous alternatives (since simultaneity is on its own an equivalence relation). Properties PB and PE have been already discussed with reference to the corresponding axioms/rules (R3 and A5). Property PC indicates that if we move one step forward in time and look for simultaneous states, we find a subset of the states that are reachable by first looking at simultaneous states and then —for each of these— moving one step forward. Property PD indicates that the end of time is a global phenomenon: it either affects all branches of a model or none. However, this has to be distinguished from the end of change (i.e., the fact that formulas keep having the same truth-value after some point), which may affect a proper subset of all the branches.

Definition 10 (Valid formula) *A formula $\phi \in \text{WFF}^N$ is valid in a model \mathfrak{M} iff $\mathfrak{M}, w \models \phi$ for all $w \in W$; ϕ is valid in a class of models C_m iff it is valid in all models of the class. If ϕ is valid in every standard model, we write $\models \phi$.*

Theorem 1 (Soundness) *For every $\phi \in \text{WFF}^N$, if $\vdash \phi$, then $\models \phi$.*

Proof. A standard induction on the length of derivations: every axiom of the system is valid in all standard models and all rules of the system preserve validity in standard models. For the sake of example, we show the validity of two axioms, A4 and A5. In the case of A4, assume that there is a node w in a standard model \mathfrak{M} s.t. $\mathfrak{M}, w \models \diamond_{\boxplus} \perp$ and $\mathfrak{M}, w \not\models \square_{\boxplus} \perp$. This means that there is a node $v \in R_{\square}(w)$ s.t. $\mathfrak{M}, v \models \boxplus \perp$ and that it is not the case that for all $u \in R_{\square}(w)$, we have $\mathfrak{M}, u \models \boxplus \perp$. Therefore, there is $v' \in R_{\square}(w)$ s.t. $\mathfrak{M}, v' \not\models \boxplus \perp$. From this one can infer $R_{\boxplus}(v) = \emptyset$ and $R_{\boxplus}(v') \neq \emptyset$, which contradicts PD.

In the case of A5, assume that there is a node w in a standard model \mathfrak{M} s.t. $\mathfrak{M}, w \models {}_x O_y \phi$ but $\mathfrak{M}, w \not\models \diamond \lozenge \phi$. Then for all $u \in R_{\square}(w)$ we have $\mathfrak{M}, u \models \boxplus \neg \phi$ and this means that for no such u there is a $v \in R_{\boxplus}(u)$ s.t. $\mathfrak{M}, v \models \phi$, which contradicts PE.

Theorem 2 (Completeness) *For every $\phi \in \text{WFF}^N$, if $\models \phi$, then $\vdash \phi$.*

Proof. For the completeness proof we rely on the canonical model for Θ , using the language \mathcal{L}^N as its own interpretation. We will adopt the following abbreviations: $\square^-(w) = \{\phi : \square \phi \in w\}$ and $\boxplus^-(w) = \{\phi : \boxplus \phi \in w\}$. The canonical model for Θ is built in the following way:

- W contains precisely all maximal Θ -consistent sets of formulas;
- $D = \text{OBJ}$, $D^* = \text{AGE}$;
- $G = \bigcup_{n \in \mathbb{N}} (\text{ACT} \times \text{OBJ}^n)$;
- $K = \text{CON}$;
- $R_{\square} = \{(w, v) : \square^-(w) \subseteq v\}$;
- $R_{\boxplus} = \{(w, v) : \boxplus^-(w) \subseteq v\}$;
- $f_{{}_x O_y} = \{(w, \Gamma) : \Gamma = \{\phi : {}_x O_y \phi \in w\}\}$;
- $I(\text{performs}) = \{(I(x), I(\alpha), w) : \text{performs}(x, \alpha) \in w\}$;
- $I(\text{is}) = \{(I(x), I(S), w) : \text{is}(x, S) \in w\}$.

Relying on a straightforward adaptation of the truth-lemma for propositional multimodal logic, we have that for every formula $\phi \in \text{WFF}^N$ and every maximal Θ -consistent set (hereafter, m.c.s.) w , the following holds: $\mathfrak{M}, w \models \phi$ iff $\phi \in w$. We need to show that the canonical model is a standard one, namely, that it satisfies properties PA-PE. The case of PA follows from well-known results on the completeness of system **S5** and the definition of standard models.

In the case of PB, assume that $\phi \leftrightarrow \psi$ is derivable in Θ . Then, we can infer that $\phi \leftrightarrow \psi$ belongs to every m.c.s., whence that (due to R3) ${}_x O_y \phi \leftrightarrow {}_x O_y \psi$ belongs to every m.c.s. as well. By the truth-lemma, we can conclude that for every m.c.s. w we have $\mathfrak{M}, w \models {}_x O_y \phi \leftrightarrow {}_x O_y \psi$, whence, by the truth-conditions, that $\phi \in f_{{}_x O_y}(w)$ iff $\psi \in f_{{}_x O_y}(w)$.

In the case of PC, assume that $R_{\boxplus}(w) \circ R_{\square}(w) \not\subseteq R_{\square}(w) \circ R_{\boxplus}(w)$ for some m.c.s. w . Then, there is a m.c.s. v s.t. $v \in R_{\boxplus}(w) \circ R_{\square}(w)$ and $v \notin R_{\square}(w) \circ R_{\boxplus}(w)$. Let ψ be a formula which distinguishes v from any other m.c.s. (that is, for every $u \in W$, we have $\psi \in u$ iff $v = u$; there is always such a formula due to the definition of a canonical model). By construction, $\heartsuit \heartsuit \psi \in w$. Now, A3 is provably equivalent with $\heartsuit \heartsuit \phi \rightarrow \heartsuit \heartsuit \phi$, whence, given that all instances of A3 are included in w , we have $\heartsuit \heartsuit \psi \in w$. But then there is $z \in R_{\square}(w) \circ R_{\boxplus}(w)$ s.t. $\psi \in z$. Yet, since ψ distinguishes v from any other m.c.s, we must have $z = v$.

In the case of PD, assume that there is some m.c.s. w s.t., for some $u \in R_{\square}(w)$, we have $R_{\boxplus}(u) = \emptyset$. From this we can infer that $\boxplus \perp \in u$ and $\heartsuit \boxplus \perp \in w$. Since w contains all instances of A4, then $\square \boxplus \perp \in w$ and, for any $z \in R_{\square}(w)$, we get that $\boxplus \perp \in z$, whence $R_{\boxplus}(z) = \emptyset$.

In the case of PE, assume that $\phi \in f_{{}_x O_y}(w)$ for some m.c.s. w . Then, ${}_x O_y \phi \in w$ and, since w contains all instances of A5, $\heartsuit \heartsuit \phi \in w$, which entails that there is $u \in R_{\square}(w)$ and $v \in R_{\square}(u)$ s.t. $\phi \in v$; by the truth-lemma, we get $\mathfrak{M}, v \models \phi$.

5 Conclusion and Future Developments

The paper reports on a research effort unifying insights from modal logic and normative systems, having in mind applications on complex cyber infrastructures. The key contribution of the paper is to make explicit the deep entrenchment between deontic and potestative categories, and how the second ones are required to model complex coordination structures (e.g. delegation). Future developments will concern the completion of the analytical effort, focusing on the mechanisms of enforcement, investigating the relations of powers with conditional obligations, and extending those results introducing *roles* for objects and agents and more complex forms of refined actions. Additionally, we started working on computational implementations of the proposed axiomatization (e.g. in logic programming, proceeding similarly to [19]).

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