# Digital literacy in Sucre schools

John Arturo Buelvas Parra<sup>1</sup>, William Niebles Nuñez<sup>2</sup>, Donicer E. Montes Vergara<sup>3</sup>

 <sup>1</sup> Universidad de Sucre, Facultad de Ciencias Económicas y Administrativas, Colombia john.buelvas@unisucre.edu.co. https://orcid.org/0000-0003-1894-3712
 <sup>2</sup> Universidad de Sucre, Facultad de Ciencias Económicas y Administrativas, Colombia williamniebles@yahoo.com.mx https://orcid.org/0000-0001-9411-4583
 <sup>3</sup> Universidad de Sucre, Facultad de Ciencias Agropecuarias, Colombia donicer.montes@unisucre.edu.co https://orcid.org/0000-0002-2860-0505
 \*corresponding author: john.buelvas@unisucre.edu.co.

# ABSTRACT

The present investigation explains the results of a descriptive bibliometric analysis on the field of study "Digital literacy in the schools of Sucre" aimed at identifying trends and methodology techniques used in this area of research. The period of the study was delimited from the years 2013 to 2023. The exploration of the information was carried out in the largest database of abstracts and citations of the peer-reviewed literature such as Scopus, from which a file with 846 records was downloaded in csv format, made up of manuscript, books, chapters of books, conference papers and conference abstracts, among others; The analysis of the data and the creation of graphs, tables and maps were carried out with the R-Studio integrated development environment, specifically with the Biblioshiny application from the Bibliometric library and with the Excel software. The results of this analysis allowed us to obtain a holistic view of this area of study and its evolution over time.

**Keywords:** Bibliometric analysis, digital literacy, schools, colleges.

## I. INTRODUCTION.

Currently, society is immersed in a process of change and evolution based on 4.0 technologies, which not only accelerate contemporary globalization and have a direct impact on all sectors, from business, industrial, and educational (Samper et al., 2022). In this sense, education is in a constant process of change and modernization which, accelerated by globalization and the entry of new technologies, has a direct impact on educational quality and the same that it can offer to society. Within this framework, it is important to highlight that training processes benefit from information and communication technologies, which allow training work to be carried out from anywhere, either synchronously or asynchronously (Ramírez-Montoya et al., 2022).

This is how it is evident that the education sector has used new technologies to enhance the learning process, creating new learning environments, new tools or pedagogical strategies (Quintero, Ibáñez & Segura, 2020). The aforementioned is reinforced by the paradigmatic changes in the education sector, which have generated a change in perspective of the roles and goals that intervene in the pedagogical practice developed in the school (García, 2021).

Various studies show the positive impact generated by the use of technological tools for

<sup>&</sup>lt;sup>1</sup> Administrador de Empresas- Abogado. Especialista en finanzas, Magister en Gestión de Organizaciones, Dr. En Ciencias Sociales Mención Gerencia. Docente Universidad de Sucre.
<sup>2</sup> Doctor en Ciencias Gerenciales, Docente de la Universidad de Sucre.

the development of the pedagogical work of teachers within schools, allowing to generate dynamism, innovation and improve learning results resulting from the work of teachers and mediated spaces. students in bv the (Hernándezaforementioned technologies Sánchez et al., 2022). In the case of Colombia, it is important to mention that compared to other more developed countries, the process of implementation and standardization of technological tools in the educational field has been slower and less standardized. In this context, it has been possible to demonstrate how the technological and equality gaps present in the environment generate difficulties in the implementation of the aforementioned tools (Herrera et al., 2022).

From this, it is recognized that digital literacy is one of the variables most related to the aforementioned gap, where it is difficult for people to function within environments mediated by new technologies (Reyes & Avello-Martinez, 2021). The educational institutions then acquire the responsibility of not only taking advantage of these tools, but also of generating spaces aimed at the literacy of those who are part of this sector so that from this they can take advantage of its benefits and opportunities. In this way, the present study is directed towards describing the bibliometrix applications of the study of digital literacy in schools in Sucre.

# 2. METODOLOGÍA

The purpose of bibliometrics is the treatment and study of quantitative data from scientific publications. The first bibliometric studies date back to the beginning of this century, and consisted of manual counts of scientific publications. Bibliometric studies, despite their methodological limitations, are interesting tools for evaluating the social and scientific relevance of a given discipline or subject (Bordons & Zulueta, 1999). The Organization for Economic Cooperation and Development (OECD) referred to it as a tool through which the state of science and technology can be observed through the global production of scientific literature at a given level of specialization. (Okubo, 1997)

The objective of this study is to analyze the existing scientific production on the research topic "Digital literacy in the schools of Sucre" in order to identify high are the most relevant actors in this area (countries, institutions, authors and universities), qualities are the lines of research that make up this field and the evolution of scientific production over the years. For this purpose, a search was carried out in the Scopus abstract database, using key words and terms in relation to the subject of study, in a first exploration the following search string was obtained: (ABS ("digital literacy") AND ABS (school) OR ABS (college)), which resulted in 1014 documents in all areas of knowledge, with no time limitation and no language filter. After applying filters by language (English and Spanish) and by time (2013-2023), the equation was as follows: (ABS ("digital literacy") AND ABS (school) OR ABS (college)) AND PUBYEAR > 2012 AND (LIMIT-TO (LANGUAGE, "English") OR LIMIT-TO ( LANGUAGE, "Spanish" )), resulting in 846 documents, which were downloaded in a csv file and processed through the development environment integrated R-Studio with the bibliometrix library (Aria & Cuccurullo, 2017).

# 3. RESULTS AND DISCUSSION

As can be seen in Table 1, a total of 846 research papers from all areas of knowledge on the research topic "Digital literacy in Sucre schools" have been analyzed, the average number of citations per document was 5.89, The total number of authors that are part of this research was 2,101 and 217 of them worked on singleauthored documents. Finally, it can also be observed that the number of co-authors per document was 2.8.

Description	Results
Period of time	2013-2023
Total documents	846

Table 1. General information

Average cites per document	5.89
Number of authors	2101
Single author documents	217
Co-authors per document	2.8

#### Source: own elaboration.

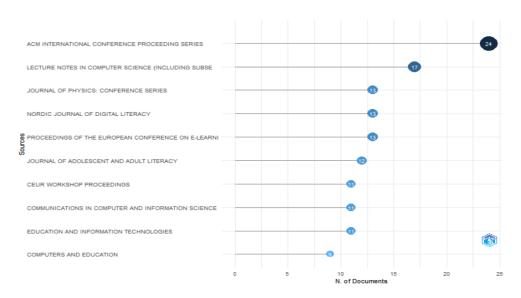


Figure 1. Magazines with more relevance

Figure 1 analyzes the top ten of the journals with greatest number of investigations the contributed to the field of study throughout the investigated decade, of which the most prominent are: ACM International conference proceeding series (24), Lecture notes in computer science (17), Journal of physics: conference series (13) and Nordic journal of digital literacy (13). A relevant article from the magazine that contributes the most, explains that "With the development and application of technologies digital such as artificial

intelligence, big data and 5G, digital literacy has become the central element and important requirement of the literacy of University students. In today's digital age, strengthening the digital literacy cultivation of college students has its intrinsic value: it is the inevitable requirement for the survival and development of the digital society, the prerequisite for enhancing the digital literacy of all people is the inevitable option to realize the objective of strategic construction of digital China". (Dai, Tang, & Liu, 2022)

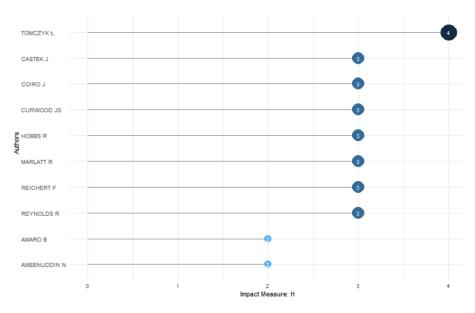


Figure 2. Authors with the highest H Index.

"The h-index has become one of the most widely used bibliometric indicators to estimate the success of the work carried out by a researcher and predict the impact of its production in the future. This is mainly due to two reasons. First of all, due to its simplicity, since it is a single indicator that combines production and impact, and can be easily determined by any researcher. Secondly, to eliminate the biases caused by the tails of the citation distribution". (Dorta-González & Dorta-González, 2010). To correct these biases, Hirsch (2005) proposes a new indicator. A researcher has an h-index when h of his publications have received at least h citations each, and the rest have h or fewer citations per paper. Taking the above into account, Figure 2

shows the 10 authors with the highest h factor, of which the most prominent is Potyrała, Katarzyna with an index of 4. Of this researcher, the article "has as objective to measure digital literacy among teachers of the third stage of education in Poland (lower secondary schools). The study was commissioned by the Ministry of National Education and was carried out in 2018 in Poland, and involved a group of 484 teachers. The objective of the research was to present the knowledge and skills of teachers related to digital threats in the areas of information reliability assessment, sexting, cyberbullying, intellectual property rights, protection of online images and protection against malware". (Potyrala and Tomczyk, 2021)

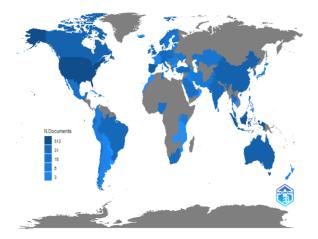


Figure 3. Scientific production by region

The regions with the greatest scientific production in this period are analyzed. As the map in Figure 1 visually shows, the 10 countries that stand out the most for their contribution in this field are: United States (513). Indonesia (200), Spain (219), Australia (88), China (77), UK (73), Canada (67), Italy 56, South Korea (53) and Slovakia (50). Of these, the most relevant work is in which "The authors introduce readers to three design features of the University of Rhode Island Summer Institute for Digital Literacy, a week-long, 42-hour professional learning experience in digital literacy. For educators, librarians, college professors, and other adult learners. The program is explicitly designed to promote reflection on one's motivations for advancing digital literacy, deepen appreciation for collaborative inquiry, and focus on how educators and learners (not machines) personalize learning. Evidence of how these themes are developed through practice illustrates the design philosophy that is embedded in the programme. Digital media Articles

platforms, texts, and technologies enable pedagogical practices that place students and teachers at the center of an increasingly interconnected social world. but these approaches also require respect for diverse perspectives, deliberative dialogue, and collaboration. collaborative research to incorporate them into conventional educational practice. of schools, libraries, universities and communities" (Hobbs & Coiro, 2019).

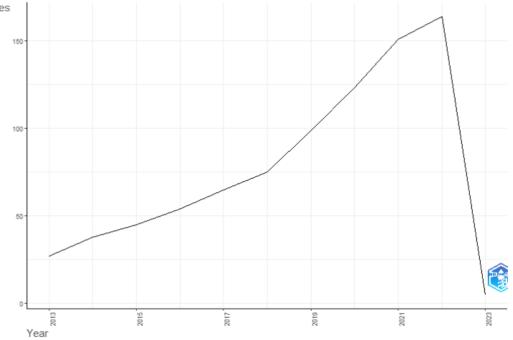


Figure 4. Temporal evolution of scientific production.

Next, the temporal evolution of scientific production is analyzed throughout the period studied, which is presented in Figure 4. Although over the years, a growing interest in the study of this subject can be observed, with a notable increase between the beginning of the period (2013- 27 documents) with the end of the

previous year (2022- 164 documents), a very pronounced decrease can also be seen between 2022 and 2023 and it is logical, because this last year is just beginning and very surely If it follows the same trend as in previous years, it will very possibly surpass previous years in productivity.

Table 2. Wost referenced documents of the analyzed manuscript.		
References	N° of manuscript	
Meyers, EM, Erickson, I. & Small, RV (2013). Digital literacy and informal learning environments: an introduction. Learning, Media and Technology, 38(4), 355–367.	160	
Greene, JA, Yu, SB & Copeland, DZ (2014). Measurement of the critical components of digital literacy and their relationships with learning. Informatics and Education, 76, 55–69.	140	
Lynch, J. & Redpath, T. (2012). 'Smart' technologies in early years literacy: a meta-narrative of paradigmatic tensions in iPad use in an Australian preparatory classroom. Early Childhood Literacy Journal, 14(2), 147–174.	85	
Bekker, T., Bakker, S. & Scheltenaar, K. (2015). Teaching children digital literacy through design-based learning with digital toolkits in schools. International Journal of Child-Computer Interaction, 5, 29–38.	79	
Porat, E., Blau, I. & Barak, A. (2018). Measuring digital literacies: secondary school students' perceived competencies versus actual performance. Informatics and Education, 126, 23–36.	72	
Nedungadi, P. P., Menon, R. & Raman, R. (2018). Towards an inclusive digital literacy framework for digital India. Education + Training, 60(6), 516–528.	65	
Toohey, K., Dagenais, D. & Schulze, L. (2015). "That Sounds So Cool": Childhood Tangles, Digital Tools, and Literacy Practices. TESOL Quarterly, 49(3), 461–485.	65	
Rodríguez-de-Dios, I. & Igartua, JJ. (2018). A study of the relationship between parental mediation and adolescents' digital skills, online risks and online opportunities. Computers in Human Behavior, 82, 186–198.	64	
García, A., Mirra, N. and Scorza, D. (2015). The Youth Research Council: Critical Literacy and Civic Agency in the Digital Age. Reading and Writing Quarterly, 31(2), 151–167.	61	
Van de Oudeweetering, K. & Voogt, J. (2017). Conceptualization and promulgation of 21st century competencies by teachers: exploring dimensions for new curricula. The Curriculum Journal, 29(1), 116–133.	58	

Table 2. Most referenced documents of the analyzed manuscript.

Likewise, in order to answer the question: What are the documents analyzed that have had the greatest impact in this area? Table 2 lists those documents that have been most referenced after their publication by other studies in this or another field. In this item, the article with the most citations indicates that "New technologies and advances in the media are transforming the way in which people, groups and societies communicate, learn, work and govern. This new sociotechnical reality requires that the participants possess not only abilities and skills related to the use of technological tools, but also knowledge about the rules and practices of

proper use. Being 'digitally literate' in this way encompasses issues of cognitive authority, security and privacy, creative, ethical, and responsible use and reuse of digital media, among other topics. The lack of digital literacy increasingly implies the full potential of being a competent student, an empowered employee or an engaged citizen. Digital literacy is often considered a school-based competence, but it is introduced and developed in informal learning contexts such as libraries, museums, social groups, online affinity spaces, not to mention the home environment. This article acknowledges and connects the ways and places in which we might conceptualize and realize an expanded vision of digital literacy that fits today's changing reality".

### Co-citation networks between authors

Once the descriptive analyzes were completed, we proceeded to use social network analysis techniques in order to answer the question: Who are the most representative authors in each line of research and with whom are other researchers related? For this, an analysis of co-citation between authors has been carried out. This type of analysis allows revealing the structure of a scientific field, revealing different schools of thought present in the field, as well as relationships between the different actors (Gálvez, 2018, taken from Del Valle & De la Rosa, 2022). *Bibliometrix* software was used to carry out these analyses.

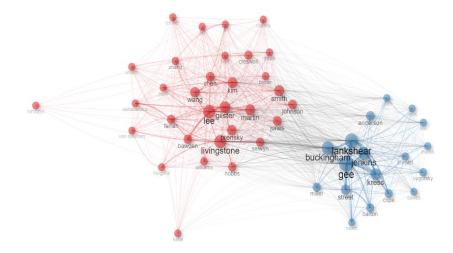


Figure 5. Map of citations between authors.

Taking the above into account, Figure 5 indicates that there are two groups of authors who follow a common line of research, related to the theme "Digital literacy in Sucre schools", it can be seen that from the red cluster the authors most relevant and with greater interaction are Livingstone, Lee, Martín, Glister and Prensky. And those in the blue cluster are Gee, Buckingham, Lankshear and Jenkins.

Finally, the thematic map of figure 6 is analyzed, which clearly indicates that as the main or motor theme (upper right part) we have the key terms, Digital media literacies and teachers, of this, the interpretation that can be made is that there is a

theme focused on literacy in digital media oriented or with emphasis on teachers; As basic themes (bottom right) 5 key terms are observed, with greater force or that is presented more frequently this Digital literacy, followed by computational thinking, information literacy, technology integration and finally collaboration, these themes are considered to be transversal with the other terms that appear on the map and finally it can be affirmed that the terms that appear on the left, both at the top and at the bottom, are emerging or declining topics.



(Centrality)

Figure 6. Theme map

# 4. CONCLUSIONS.

The bibliometric analysis implemented in the field of study "Digital literacy in Sucre schools" allows us to conclude that it is a strong topic worldwide, with an upward trend with each passing year (2013-2023) and that it is mainly worked on United States, as can be seen in figure 4, followed by Indonesia and in third place by Spain.

It is also evidenced with respect to the lines of research observed in the thematic map, that the main term "Digital literacy" despite being the most frequent is found in an area where it is not represented as a main theme, but as a basic theme. and transversal to the other themes found, the previous term is also associated with key research terms such as (Primary education, education, learning, secondary education and curriculum), all of them also related to the second keyword used in the search of the Scopus database (School or College). It is very striking that the terms "Digital media literacies" and "teachers" are the main topic in the research field, that is, that there is a theme focused on the teacher-oriented or teacher-focused digital media literacy.

Regarding the interactions between the authors shown in the co-citation map in Figure 5, two clusters are shown, one in red where the most relevant authors and with the greatest interaction are Livingstone, Lee, Martín, Glister and Prensky and those in blue are Gee, Buckingham, Lankshear and Jenkins. In this way, the results of the study allow us to observe a significant growth in the development of this area of knowledge, which is related to the important findings of the application of new technologies for the generation and medication of strategies, tools and environments focused on the strengthening of the training work.

## 5. CONFLICT OF INTEREST

The authors declare that there are no potential conflicts of interest with respect to the research, authorship or publication of this article.

### **6. AUTHORSHIP CONTRIBUTIONS**

All authors have jointly and equally contributed to the argumentation and writing of the manuscript.

#### 7. REFERENCES

- Al-Qallaf, C. L., & Al-Mutairi, A. S. R. (2016). Digital literacy and digital content supports learning. The Electronic Library, 34(3), 522–547. doi:10.1108/el-05-2015-0076
- [2] Aria, M., & Cuccurullo, C. (2017). bibliometrix: An R-tool for comprehensive science mapping analysis. Journal of Informetrics, 959-975.
- [3] Bekker, T., Bakker, S., Douma, I., van der Poel, J., & Scheltenaar, K. (2015). Teaching children digital literacy through design-based learning with digital toolkits in schools. International Journal of Child-Computer Interaction, 5, 29–38. doi:10.1016/j.ijcci.2015.12.001
- [4] Bordons, M., & Zulueta, Á. (1999). Evaluación de la actividad científica a través de indicadores bibliométricos. Revista Española de Cardiología, 790-800.
- [5] Bulger, M. E., Mayer, R. E., & Metzger, M. J. (2014). Knowledge and processes that predict proficiency in digital literacy. Reading and Writing, 27(9), 1567–1583. doi:10.1007/s11145-014-9507-2
- [6] Burnett, C., & Merchant, G. (2015). The Challenge of 21st-Century Literacies. Journal of Adolescent & Adult Literacy, 59(3), 271–274. doi:10.1002/jaal.482
- [7] Chiu, T. K. F. (2021). Student engagement in K-12 online learning amid COVID-19: A qualitative approach from a selfdetermination theory perspective.

Interactive Learning Environments, 1–14. doi:10.1080/10494820.2021.1926289

- [8] Colwell, J., Hunt-Barron, S., & Reinking, D. (2013). Obstacles to Developing Digital Literacy on the Internet in Middle School Science Instruction. Journal of Literacy Research, 45(3), 295–324. doi:10.1177/1086296x13493273
- [9] Dai, Y., Tang, X., & Liu, C. (2022). Research on the Value and Path of Cultivating College Students' Digital Literacy in the Digital Age. ACM International Conference Proceeding Series, 92-97.
- [10] Del Valle, A., & De la Rosa, D. (2022). Análisis bibliomético de la producción científica sobre la adaptación a la vida universitaria. Revista Internacional de Humanidades, 2-14.
- [11] Dennen, V. P., Choi, H., & Word, K. (2020). Social media, teenagers, and the school context: a scoping review of research in education and related fields. Educational Technology Research and Development. doi:10.1007/s11423-020-09796-z
- [12] Dindler, C., Smith, R., & Iversen, O. S. (2020). Computational empowerment: participatory design in education. CoDesign, 1–15. doi:10.1080/15710882.2020.1722173
- [13] Domingo-Coscollola, M., Bosco-Paniagua, A., Carrasco-Segovia, S., & Sánchez-Valero, J.-A. (2019).
- [14] Dorta-González, P., & Dorta-González, M.
   (2010). Indicador bibliométrico basado en el índice h. Revista Española De Documentación Científica, 225-245.
- [15] Fagerlund, J., Häkkinen, P., Vesisenaho, M., & Viiri, J. (2020). Computational thinking in programming with Scratch in primary schools: A systematic review. Computer Applications in Engineering Education, 29(1), 12–28. doi:10.1002/cae.22255
- [16] García, A. F. H. (2021). Los nuevos paradigmas educativos en tiempos de la pandemia. Revista Educación y Pensamiento, 27(27), 4-5.
- [17] García, A., Mirra, N., Morrell, E., Martínez, A. and Scorza, D. (2015). The Youth Research Council: Critical Literacy and Civic Agency in the Digital Age. Reading and Writing Quarterly, 31(2), 151–167. doi:10.1080/10573569.2014.962203

- [18] Garcia-Penalvo, F. J. (2018). Editorial Computational Thinking. IEEE Revista Iberoamericana de Tecnologias Del Aprendizaje, 13(1), 17–19. doi:10.1109/rita.2018.2809939
- [19] Gerick, J., Eickelmann, B., & Bos, W. (2017). School-level predictors for the use of ICT in schools and students' CIL in international comparison. Large-Scale Assessments in Education, 5(1). doi:10.1186/s40536-017-0037-7
- [20] Gill, L., Dalgarno, B., & Carlson, L. (2015). How does pre-service teacher preparedness to use ICTs for learning and teaching develop through their degree program?. Australian Journal of Teacher Education, 40(1), 36-59.
- [21] Godhe, A. L. (2019). Digital literacies or digital competence: Conceptualizations in Nordic curricula. Media and Communication, 7(2), 25-35.
- [22] Greene, J. A., Copeland, D. Z., Deekens, V. M., & Yu, S. B. (2018). Beyond knowledge: Examining digital literacy's role in the acquisition of understanding in science. Computers & Education, 117, 141–159.

doi:10.1016/j.compedu.2017.10.003

- [23] Greene, JA, Yu, SB & Copeland, DZ (2014). Measurement of the critical components of digital literacy and their relationships with learning. Informatics and Education, 76, 55–69. doi:10.1016/j.compedu.2014.03.008
- [24] Hall, R., Atkins, L., & Fraser, J. (2014). Defining a self-assessment digital literacy framework for secondary educators: the DigiLit Leicester project. Research in Learning Technology, 22. doi:10.3402/rlt.v22.21440
- [25] Hernández-Sánchez, I., Romero Caballero, S., Acuña Rodríguez, M., Rocha Herrera, G., Acuña Rodríguez, J., & Ramírez, J. (2022). Traditional Face-to-Face Educational Modality vs. Remote Face-to-Face: Its Impact on Academic Performance in the Context of the Covid 19 Pandemic. In HCI International 2022-Late Breaking Interaction in New Media, Papers. Learning and Games: 24th International Conference on Human-Computer Interaction, HCII 2022, Virtual Event, June 26-July 1, 2022, Proceedings (pp. 266-275). Cham: Springer Nature Switzerland.

- [26] Herrera, H., Barrera, A., Ramírez, J., Ballestas, M., Ballestas, I., & Duran, S. E. (2022, November). Educational Quality in Virtuality During the Covid 19 Pandemic in Colombia. In HCI International 2022-Late Breaking Papers. Interaction in New Media, Learning and Games: 24th International Conference on Human-Computer Interaction, HCII 2022, Virtual Event, June 26–July 1, 2022, Proceedings (pp. 276-285). Cham: Springer Nature Switzerland.
- [27] Hirsch, J. (2005). An index to quantify an individual's scientific research output. Proceedings of the National Academy of Sciences, 16569-16572.
- [28] Hobbs, R., & Coiro, J. (2019). Design Features of a Professional Development Program in Digital Literacy. Journal of Adolescent and Adult Literacy, 401-409.
- [29] Hobbs, R., Donnelly, K., Friesem, J., & Moen, M. (2013). Learning to Participate: How Positive Attitudes About News, Media Literacy, and Video Production Contribute to Teen Civic Engagement. Educational Media International, 50(4), 231–246.

doi:10.1080/09523987.2013.862364

- [30] Jin, K.-Y., Reichert, F., Cagasan, L. P., De La Torre, J., & Law, N. (2020). Measuring digital literacy across three age cohorts: Exploring the dimensionality and performance differences. Computers & Education, 103968. doi:10.1016/j.compedu.2020.103968
- [31] Juhaňák, L., Zounek, J., Záleská, K., Bárta, O., & Vlčková, K. (2019). The relationship between the age at first computer use and students' perceived competence and autonomy in ICT usage: A mediation analysis. Computers & Education, 141, 103614.

doi:10.1016/j.compedu.2019.103614

- [32] Kelly, L. L. (2018). A snapchat story: how black girls develop strategies for critical resistance in school. Learning, Media and Technology, 1–16. doi:10.1080/17439884.2018.1498352
- [33] Kim, G. M. (2015). Transcultural Digital Literacies: Cross-Border Connections and Self-Representations in an Online Forum. Reading Research Quarterly, 51(2), 199– 219. doi:10.1002/rrq.131
- [34] Kim, K. T. (2019). The structural relationship among digital literacy,

learning strategies, and core competencies among south korean college students. Educational sciences: theory and practice, 19(2), 3-21.

- [35] Liu, Tretyakova, N., Fedorov, V., & Kharakhordina, M. (2020). Digital Literacy and Digital Didactics as the Basis for New Learning Models Development. International Journal of Emerging Technologies in Learning (iJET), 15(14), 4.
  - https://doi.org/10.3991/ijet.v15i14.14669
- [36] Lynch, J. & Redpath, T. (2012). 'Smart' technologies in early years literacy: a metanarrative of paradigmatic tensions in iPad use in an Australian preparatory classroom. Early Childhood Literacy Journal, 14(2), 147–174. doi:10.1177/1468798412453150
- [37] MacLeod, J., Yang, H. H., Zhu, S., & Shi, Y. (2017). Technological Factors and Student-to-Student Connected Classroom Climate in Cloud Classrooms. Journal of Educational Computing Research, 073563311773399. doi:10.1177/0735633117733999
- [38] Marsh, J. (2015). "Unboxing" videos: coconstruction of the child as cyberflâneur. Discourse: Studies in the Cultural Politics of Education, 37(3), 369–380. doi:10.1080/01596306.2015.1041457
- [39] McDougall, J., Readman, M., & Wilkinson,P. (2018). The uses of (digital) literacy. Learning, Media and Technology, 43(3), 263–279.
  - doi:10.1080/17439884.2018.1462206
- [40] McGillivray, D., McPherson, G., Jones, J., & McCandlish, A. (2015). Young people, digital media making and critical digital citizenship. Leisure Studies, 35(6), 724– 738. doi:10.1080/02614367.2015.1062041
- [41] Meyers, EM, Erickson, I. & Small, RV (2013). Digital literacy and informal learning environments: an introduction. Learning, Media and Technology, 38(4), 355–367.

doi:10.1080/17439884.2013.783597

- [42] Nedungadi, P. P., Menon, R., Gutjahr, G., Erickson, L., & Raman, R. (2018). Towards an inclusive digital literacy framework for digital India. Education + Training, 60(6), 516–528. doi:10.1108/et-03-2018-0061
- [43] Nowell, S. D. (2014). Using disruptive technologies to make digital connections: stories of media use and digital literacy in

secondary classrooms. Educational Media International, 51(2), 109–123. doi:10.1080/09523987.2014.924661

- [44] Okubo, Y. (1997). Bibliometric indicators and analysis of research systems: Methods and examples. OECD Publishing, 8.
- [45] Pagani, L., Argentina, G., Gui, M., & Stanca, L. (2016). The impact of digital skills on educational outcomes: evidence from achievement tests. Educational Studies, 42(2), 137–162. doi:10.1080/03055698.2016.1148588
- [46] Porat, E., Blau, I. & Barak, A. (2018). Measuring digital literacies: secondary school students' perceived competencies versus actual performance. Informatics and Education, 126, 23–36. doi:10.1016/j.compedu.2018.06.030
- [47] Potyrała, K., & Tomczyk, L. (2021). Teachers in the lifelong learning process: examples of digital literacy. Journal of Education for Teaching, 255-273.
- Promoting digital teaching competence at the university: Perception of students and teachers. Educational Research Journal, 38(1), 167–182. doi:10.6018/rie.340551
- [48] Purnama, S., Ulfah, M., Machali, I., Wibowo, A., & Narmaditya, B. S. (2021). Does digital literacy influence students' online risk? Evidence from Covid-19. Heliyon, 7(6), e07406. doi:10.1016/j.heliyon.2021.e07406
- [49] Quintero, L. J. C., Ibáñez, J. M. S., & Segura, J. A. (2020). Hacia una visión contemporánea de la Tecnología Educativa. Digital Education Review, (37), 240-268.
- [50] Radesky, J., Chassiakos, Y. (Linda) R., Ameenuddin, N., & Navsaria, D. (2020). Digital Advertising to Children. Pediatrics, 146(1), e20201681. doi:10.1542/peds.2020-1681
- [51] Ramírez-Montoya, M. S., Castillo-Martínez, I. M., Sanabria-Z, J., & Miranda, J. (2022). Complex thinking in the framework of Education 4.0 and Open Innovation—A systematic literature review. Journal of Open Innovation: Technology, Market, and Complexity, 8(1), 4.
- [52] Reyes, C. E. G., & Avello-Martínez, R. (2021). Alfabetización digital en la educación. Revisión sistemática de la producción científica en Scopus. Revista de Educación a Distancia (RED), 21(66).

- [53] Reynolds, R. (2016). Defining, designing for, and measuring "social constructivist digital literacy" development in learners: a proposed framework. Educational Technology Research and Development, 64(4), 735–762. doi:10.1007/s11423-015-9423-4
- [54] Ribble, M., & Miller, T. N. (2013). Educational leadership in an online world: Connecting students to technology responsibly, safely, and ethically. Journal of asynchronous learning networks, 17(1), 137-145.
- [55] Rodríguez-de-Dios, I., van Oosten, J.M.F., & Igartua, J.-J. (2018). A study of the relationship between parental mediation and adolescents' digital skills, online risks and online opportunities. Computers in Human Behavior, 82, 186–198. doi:10.1016/j.chb.2018.01.012
- [56] Sá, M. J., & Serpa, S. (2020). COVID-19 and the Promotion of Digital Competences in Education. Universal Journal of Educational Research, 8(10), 4520-4528.
- [57] Samper, M. G., Florez, D. G., Borre, J. R., & Ramirez, J. (2022). Industry 4.0 for sustainable supply chain management: Drivers and barriers. Procedia Computer Science, 203, 644-650.
- [58] Sánchez-Cruzado, C., Santiago Campión, R., & Sánchez-Compaña, M. T. (2021). Teacher Digital Literacy: The Indisputable Challenge after COVID-19. Sustainability, 13(4), 1858. doi:10.3390/su13041858
- [59] Ting, Y.-L. (2015). Tapping into students' digital literacy and designing negotiated learning to promote learner autonomy. The Internet and Higher Education, 26, 25–32. doi:10.1016/j.iheduc.2015.04.004
- [60] Tirado-Morueta, R., Mendoza-Zambrano, D. M., Aguaded-Gómez, J. I., & Marín-Gutiérrez, I. (2017). Empirical study of a sequence of access to Internet use in Ecuador. Telematics and Informatics, 34(4), 171–183. doi:10.1016/j.tele.2016.12.012
- [61] Tomczyk, Ł. (2019). Skills in the area of digital safety as a key component of digital literacy among teachers. Education and Information Technologies, 25(1), 471–486. doi:10.1007/s10639-019-09980-6
- [62] Toohey, K., Dagenais, D., Fodor, A., Hof, L., Nuñez, O., Singh, A., & Schulze, L. (2015). "That Sounds So Cool": Childhood Tangles, Digital Tools, and Literacy

Practices. TESOL Quarterly, 49(3), 461–485. doi:10.1002/tesq.236

- [63] Tran, T., Ho, M.-T., Pham, T.-H., Nguyen, M.-H., Nguyen, K.-L. P., Vuong, T.-T., ... Vuong, Q.-H. (2020). How Digital Natives Learn and Thrive in the Digital Age: Evidence from an Emerging Economy. Sustainability, 12(9), 3819. doi:10.3390/su12093819
- [64] Troiano, G. M., Snodgrass, S., Argımak, E., Robles, G., Smith, G., Cassidy, M., ... Harteveld, C. (2019). Is My Game OK Dr. Scratch? Proceedings of the Interaction Design and Children on ZZZ - IDC '19. doi:10.1145/3311927.3323152
- [65] Van de Oudeweetering, K. & Voogt, J. (2017). Conceptualization and promulgation of 21st century competencies by teachers: exploring dimensions for new curricula. The Curriculum Journal, 29(1), 116–133.

doi:10.1080/09585176.2017.1369136

[66] Yadav, A., Good, J., Voogt, J., & Fisser, P. (2016). Computational thinking as an emerging competence domain. Competency-Based Vocational and Professional Education, 1051–1067. doi:10.1007/978-3-319-41713-4\_49