

CHERMUG poster

Citation for published version (APA):

Van Rosmalen, P. (2012). *CHERMUG poster*. Poster session presented at Dag van het onderzoek, Heerlen, Netherlands.

Document status and date:

Published: 22/10/2012

Document Version:

Peer reviewed version

Please check the document version of this publication:

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CHERMUG

CONTINUING / HIGHER EDUCATION IN
RESEARCH METHODS USING GAMES

Aim: to develop a game for teaching introductory research methods and statistics to nurses and social scientists across Europe.

Grant: EU Lifelong Learning Programme, Development of Innovative ICT-based Content, Services, Pedagogies and Practices sub-programme. The project is a 2-year project, started on 01/01/2012.

Status & Planning:

Design <November 2012

Development <March 2013

Evaluation <October 2013

Participation:

Ask: peter.vanrosmalen@ou.nl

More info:

- www.chemrug.eu
- Paper: Cognitive Task Analysis (CTA) in the Continuing/ Higher Education Methods Using Games (CHERMUG) see <http://hdl.handle.net/1820/4433>

