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Digital Art History Journal

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<u>Digital Art History Journal</u> (DAHJ) is a fascinating and unique resource. Futuristic in structure and classic in content it is a wonderful blend of what the internet could be in its most interactive format while maintaining a quality of content that one would expect from an academic journal. In fact, the initiative began in 2015 as the International Journal for Digital Art History before expanding to include a virtual gallery for new media artists and other resources.

Geared towards those working within the digital art history sphere and those interested in learning more, the site contains a great wealth and variety of open access information. There is the peerreviewed research journal with a citation tool, a suite of current job postings, a blog with news on conferences and other events, and the media artists' gallery.

JOBS



ASSISTANT DIRECTOR, CENTER FOR DIGITAL HUMANITIES

Feb 2, 2022

for Digital Humanities at Princeton

SAN BERNARDINO

ASSISTANT PROFESSOR OF PHOTOGRAPHY & VIDEO, DEPARTMENT OF ART & DESIGN

Sep 15, 2021

Assistant Professor of Photography & Video, Department of Art & Design -California State University San Bernardino

[ve]dph

Venice Centre for Digital and Public Humanities

FOUR RESEARCH FELLOWSHIPS AT THE VENICE CENTRE FOR DIGITAL AND PUBLIC HUMANITIES

Four Research Fellowships at the Venice Centre for Digital and Public Humanities

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Mar 18, 2020

DAHJ is rich with information, including current job postings

DAHJ also offers publishing services beyond scholarly articles. For a fee, they will coordinate the publication process for works such as conference proceedings and short form books. This DAHJ Edition service includes hosting an open-access PDF of the publication on their website.

Because it offers such a rich multitude of content, DAHJ can be somewhat difficult to navigate. The Journal navigates like any other digital journal. The News section contains a smorgasbord of information that would benefit from being broken up into different pages or possibly being transitioned into a virtual reality setting making it much easier to see the different resources available without having to endlessly scroll through one page. The Gallery section employs advanced virtual reality pages using Mozilla Hubs, which work in some browsers but not others, and can be challenging to navigate for many users. Information about using Mozilla Hubs is linked from DAHJ.



Mozilla Hubs entry page for virtual gallery exhibit "Zonas de Contacto"

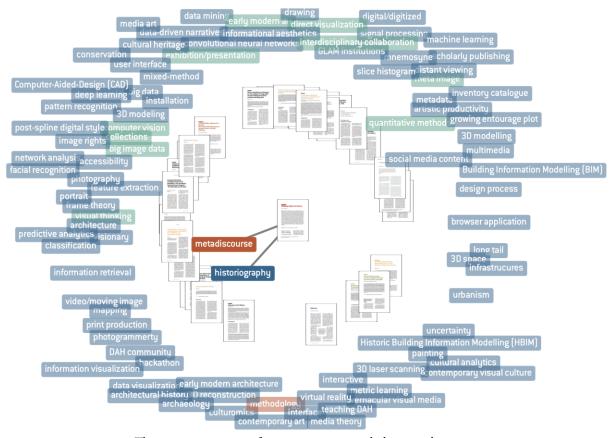
Once over the hump of accessing through Mozilla Hubs, the enjoyment of navigating through a virtual gallery space far outweighs the initial awkwardness. Each virtual reality gallery is formatted in a different theme and space.



Gallery exhibit "Absurdist Electronics: Wearable Coping Mechanisms, Techno-Anxiety and Thoughts on Dada"

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Another innovative tool offered on the site is an interactive word map pointing to article content through associated keyword frequency. This tool seems especially helpful for a neophyte to the field unsure of how information might be classified within the *International Journal for Digital Art History*.



The interactive map is a fun way to interact with the journal contents

This technologically advanced resource would make a great addition to any art and design library. It could also be useful for anyone interested in creative user experience design. While it can be somewhat difficult to navigate and some of the tools could use fine-tuning, it seems entirely appropriate that a resource dedicated to digital art history would employ futuristic tools like virtual reality to expand access to a rich variety of content. Over time this resource should continue to get stronger.