# TOGAF & Archimate An Overview

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# Welcome!

# This presentation is for you if:

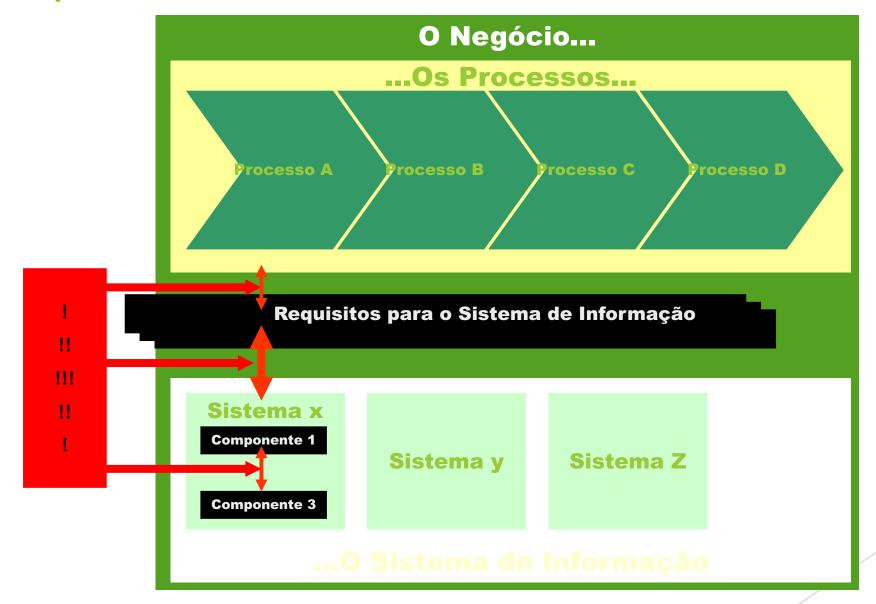
- Need to understand the interest in Information Systems planning.
- Want to know what TOGAF is and what its all about.
- Want to know what Archimate is and how it relates to TOGAF.
- Can stay awake long enough, reading this document!!

# Summary

- ► Part I A Basic Concepts
- ► Part I B Introduction
- ► Part II TOGAF Overview
- ► Part III Archimate Overview

# Summary

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Análise e Conceção de Sistemas de Informação?



Informação?

Sistema?

- ► Informação?
  - ▶ Informação
    - ► Informação são dados com valor e significado para um determinado ator
    - Informação pode ter de ser interpretada, logo a sua perceção e valor podem ser subjetivos
  - **▶** Dados
    - ▶ Dados são elementos brutos de representação de informação
    - Dados devem ter representações formais, logo devem ser objetivos
  - **...**
  - http://en.wikipedia.org/wiki/Information
  - ...



- Sistema de Informação (uma definição de "fora para dentro"):
  - ► Um sistema, automatizado ou manual, que compreende pessoas, máquinas e métodos organizados para recolher, processar, transmitir e disseminar dados que representam informação para os seus utilizadores!

(<a href="http://en.wikipedia.org/wiki/Information\_system">http://en.wikipedia.org/wiki/Information\_system</a>)

- Sistema de Informação (uma definição de "dentro para fora")?
  - ▶ Um conjunto integrado de entidades (humanas e tecnológicas) cujo objetivo é o de satisfazer adequadamente as necessidades de informação de uma organização e dos respetivos processos de negócio!

A propósito, então se calhar...

DADOS + <u>PROCESSOS</u> = INFORMAÇÃO

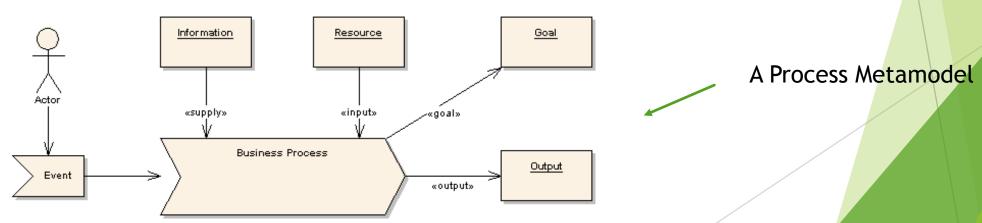


#### Processo de negócio...

Pretende representar uma sequência de atividades, que processam vários *inputs* e produzem vários *outputs* e que possuem objetivos.

- ▶ Pode ser realizado por pessoas e/ou de forma automática.
- Exemplos de processos de negócio incluem
  - ▶ as compras de matérias-primas,
  - ▶ a contratação de um empregado ou
  - ▶ a distribuição de produtos acabados.

- ▶ **Information** may come from external sources, from customers, from internal organisational units and may even be the product of other processes.
- ► A resource is an **input** to a business process, and, unlike information, is typically consumed during the processing.
- ➤ An **event** is the receipt of some object, a time or date reached, a notification or some other trigger that initiates the business process. The event may be consumed and transformed (for example a customer order) or simply act as a catalyst (e.g. nightly batch job).
- ▶ An **output** may be a physical object (such as a report or invoice), a transformation of raw resources into a new arrangement (a daily schedule or roster) or an overall business result such as completing a customer order.
- ▶ (a goal) is the reason the organization does (a process), and should be defined in terms of the benefits this process has for the organization as a whole and in satisfying the business needs.



http://www.sparxsystems.com/EAUserGuide/index.html?businessmodelling.htm

#### Objetivos dos Sistemas de Informação

- Suporte à produção
  - Reduzir <u>custos operacionais</u>, através da automatização e reformulação dos processos de negócio
  - melhorar o desempenho de pessoas e máquinas
- Suporte tático
  - ► Satisfazer <u>requisitos de informação</u> dos utilizadores
  - Melhorar o nível de <u>serviço prestado aos clientes</u> atuais e facilitar a aquisição de novos clientes.
- Suporte estratégico
  - Contribuir para a criação de <u>novos produtos e serviços</u>
  - Melhorar e automatizar (integrar) a <u>relação com os parceiros</u> de negócio.





#### Objetivos dos de Sistemas de Informação

#### <u>Planeamento Estratégico de Sistemas de</u> <u>Informação</u>

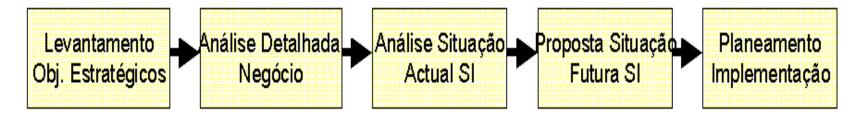
processo cuja finalidade é garantir o <u>alinhamento</u> dos sistemas de informação com os objetivos do negócio

ou

"o processo de decidir os objetivos para a organização informática e identificar as aplicações informáticas potenciais que a organização deve implementar" [Lederer88]

Objetivos dos de Sistemas de Informação

Metodologia do Planeamento Estratégico de Sistemas de Informação



Elaborar o plano do projecto Documentar a direcção do negócio do ponto de vista macro Documentar a direcção do negócio detalhadamente Documentar a situação actual dos SI do ponto de vista interno

Documentar a situação actual dos SI do ponto de vista externo

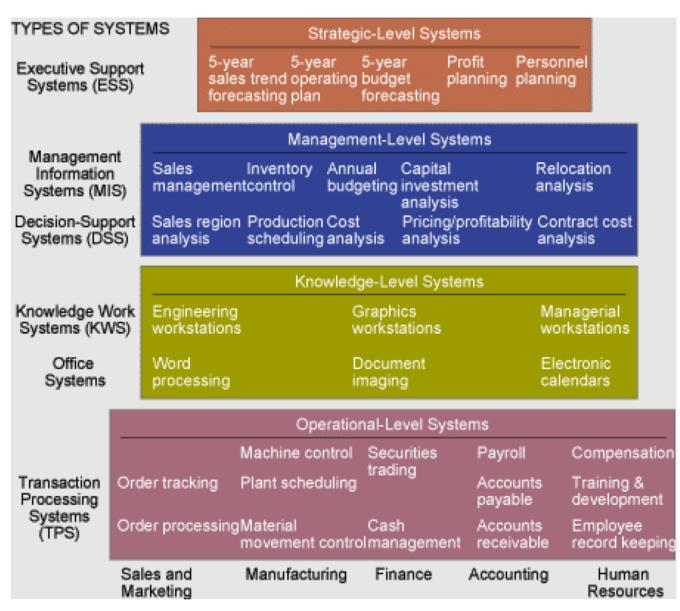
Definir a direcção dos SI Elaborar recomendações sobre situação futura SI

Determinar o gap da situação actual para a proposta futura Identificar, avaliar e seleccionar alternativas Planear implementação

Tipos de Sistemas de Informação

#### SI segundo a classificação de R. Anthony...

Tipo de Sistemas	Exemplos
Operacionais	Facturação, Controle de encomendas, Contabilidade geral, Controle de Stocks, Salários
Tácticos	Análise de vendas, Controle orçamental, Contabilidade analitica, Gestão do inventário, Análise da qualidade
Estratégicos	Previsão de vendas, Planeamento da alocação da produção, Planeamento recursos humanos, Previsão de receitas e custos, Modelização financeira



Tipos de Sistemas de Informação

#### Arquitetura de um Sistema de Informação ...

"conjunto de representações descritivas (modelos) relevantes para a descrição de um objecto de forma a que este possa ser elaborado de acordo com os requisitos (de qualidade) e mantido ao longo da sua vida útil"

Zachman, 87.

Definição genérica... Mas, refere-se quer aos <u>sistemas de informação</u> quer à <u>empresa</u>, uma vez que o mesmo modelo apresenta relativamente a cada conceito a <u>perspetiva do negócio e dos sistemas</u> de informação.

O Framework de Zachman é uma estrutura lógica de classificação e apresentação dos modelos

- -de uma organização relevantes para a respetiva gestão
- -desenvolvimento dos seus sistemas

Framework de Zachman...

#### ENTERPRISE ARCHITECTURE - A FRAMEWORK ™

							1				I		
	DATA	What	FUNCTION 2	EZOW	NETWORK	Where	PEOPLE	Who	TIME	When	MOTIVATION	ИЯγу	
SCOPE (CONTEXTUAL)	List of Things Important to the Business			List of Locations in which the Business Operates		List of Organizations Important to the Business		List of Events Significant to the Business		List of Business Goa	ls/Strat	SCOPE (CONTEXTUAL)	
Planer	ENTITY - Class of Business Thing		Function + Class of Business Process		Nade - Major Business Location		People = Major Organizations		Time - Major Business Event		Ends/Means+Major Br Critical Success Factor		Planner
ENTERPRISE MODEL (CONCEPTUAL)	e.g. Semantic Model		e.g. Business Process Mo	del	e.g. Business Logi System	stics ∼ <mark>O</mark>	e.g. Wark Flaw Mad	del 	e.g.Mæster Scher	duk	e.g. Business Plan	ı 1	ENTERPRISE MODEL (CONCEPTUAL)
Owner	Ent = Business Entity Reh = Business Relation	onship	Proc. = Business Process VO = Business Resources		Node = Business Li Link = Business Lin		People + Organizatio Work = Work Produ		Time + Business B Cycle = Business		End = Business Obje Means = Business S		Owner
SYSTEM MODEL (LOGICAL)	e.g. Logical Data Mode	4	e.g. Application Architectu	re	e.g. Distributed Sv Architecture	-	e.g. Hurran Interfac		e.g. Processing S	itructure	e g., Business Rule N	bdel o	SYSTEM MODEL (LOGICAL)
Designer	Ent = Data Entity ReIn = Data Relationsh	nip	Proc. = Application Functi VO = User Mews	ion	Node = VS Functio (Processor Storage Link = Line Charact	a atri)	Peanle + Rale Work = Deliverable		Time + System Event Cycle = Processing Cycle		End + Structural Ass Means = Action Asse	erlian stion	Designer
TECHNOLOGY MODEL (PHYSICAL)	e g. Physical Data Moo	del	e.g. System Design		e g. Technology An	chitecture	e.g. Presentation A c	chlecture	e.g. Control Struc	ture	e.g. Rule Design	,	TECHNOLOGY MODEL (PHYSICAL)
Builder	Ent = Segment/Table& Rein = Pointer/Key/eto		Proc.= Computer Function VO = Data Elements/Sets	٠	Node = Hambuare/ Software Link = Line Specific		Peaple + User Wark + Screen Farr	mal.	Time = Brecute Cycle = Compon	ent Cycle	End = Condition Means = Action	]	Builder
DETAILED REPRESENTATIONS (OUT- OF- CONTEXT)	e.g. Data Definition		e.g. Program		e.g. Network Archi		e.g. Security Arch	itecture	e.g. Timing Defi	nition	e.g. Rule Specificatio		DETAILED REPRESEN- TATIONS (OUT- OF CONTEXT)
Contractor	Refr = Rield Refr = Address		Proc.= Language Strnt VO = Control Block		Node = Addresses Link = Protocols		Peasis + Identity Wart + Jab		Time = Interrupt Cycle = Machine	Cycle	Means = Step		Contractor
FUNCTIONING ENTER PRISE	eg. DATA		eg.FUNCTION		eg.NETWORK		eg. ORGANIZATIO	N	eg.SCHEDULE		eg.STRATEGY		FUNCTIONING ENTERPRISE

Frameworks para Arquitetura de um Sistema de Informação ...

- Zachman
- ► DoDAF
- ► FEAF
- **▶** TOGAF
- •••

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# Part I - Introduction Enterprise Architecture - Why?

- ▶ Organizations: consists of many people, organized in organizational structures, in groups, departments and sections, and if large enough in business units or even separate companies.
  - If we look to what this people do, you look at business functions ou business processes, i.e., to the behaviour of the organization.
- ▶ I.T.: most of the work anyone does implies handling information. So we can say you *use* IT in your line of work. The IT that supports people also has structure and behaviour, just like business itself.
- ▶ Applications & Data: You use applications that deal with data. The applications need an IT infrastructure to "run" and there have to be all sorts of networks and physical devices so all these systems can communicate with each other.
- So, Organizations are highly dependent from IT (computer systems & applications in general). But, how to ensure the proper alignment between how the business is organized, how it is run and what IT should be implemented??

# Part I - Introduction Enterprise Architecture - Why?

- ► Enterprise Architecture: is all about the coherent design and modelling of all perspectives within an Organization (Business, IT, Physical).
- ▶ It is the way to understand all the components of the organization and the nesting of them, in order to create cohesion.
- ► The EA challenge is a balancing act between two aspects: the intuitive side of the business; the logical side of the business.

# Part I - Introduction Enterprise Architecture - How?

- ► Enterprise Architecture: How can an Organization use the EA?
- ▶ Basically in the following three settings:
  - ► The Current-State Architecture (or As-Is): descriptive model of how the current landscape of business and IT are.
  - ► The Future-State Architecture (or To-Be): prescription on how the future landscape should be.
  - ► Change Architectures: descriptions of what change initiatives (like projects) will produce.

# Part I - Introduction Enterprise Architecture - What?

- **▶** Enterprise Architecture
  - ▶ is all about making good choices in light of strategic goals;
  - ► Making coherent choices across the enterprise;
  - Making good choices in themselves (e.g. in sense of total cost of ownership, etc.)

# Part I - Introduction Enterprise Architecture

► To realize it, there are several tools like TOGAF and Archimate.

► Next slides will bring an overview of those two





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# What is Architecture in the Context of TOGAF?

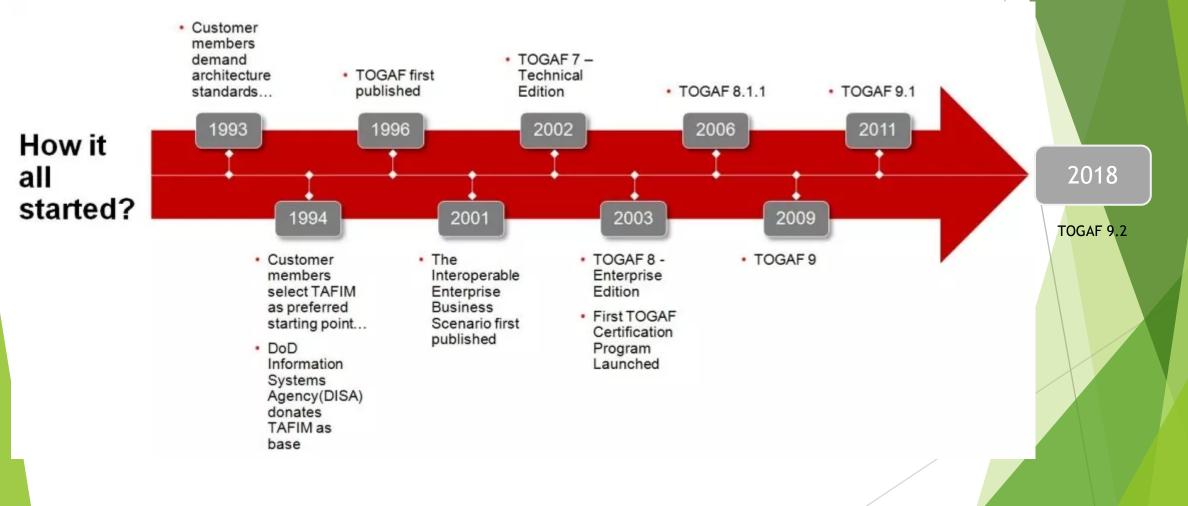
In TOGAF, "architecture" has two meanings depending upon the context:

- 1. A formal description of a system, or a detailed plan of the system at a component level to guide its implementation.
- 2. The structure of components, their inter-relationships, and the principles and guidelines governing their design and evolution over time.

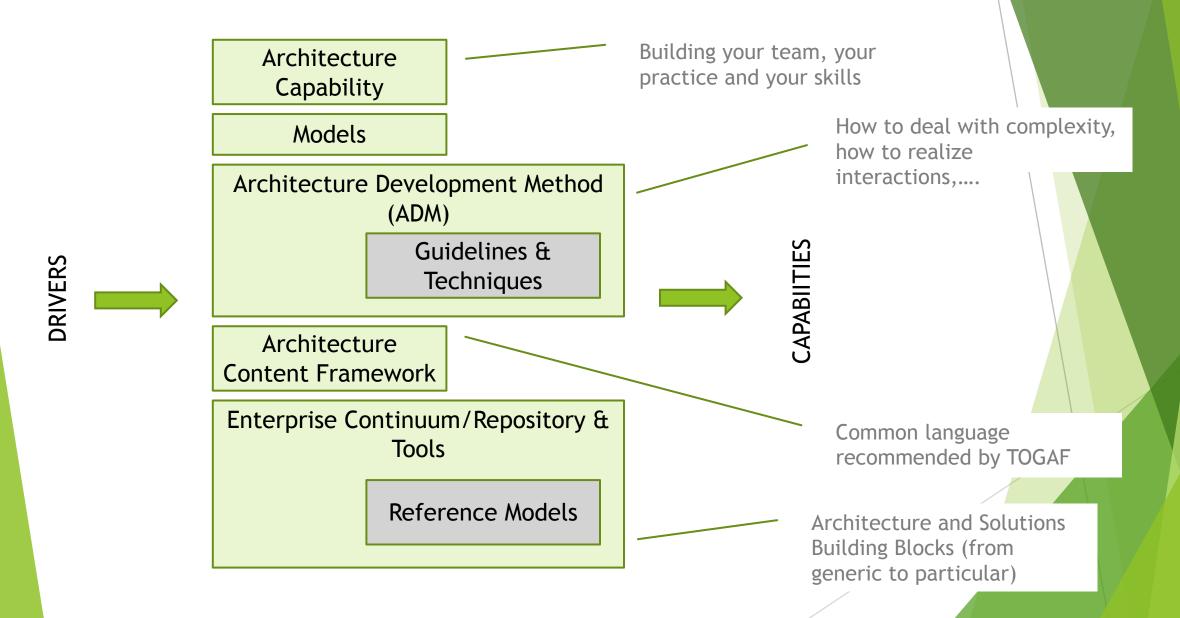
#### **TOGAF Version**

- ► Most updated version: TOGAF 9.2
- ► Relesead by April, 2018
- New release between 12 to 24 after release of version 9.2
- ► See <u>www.opengroup.org/togaf-library</u>

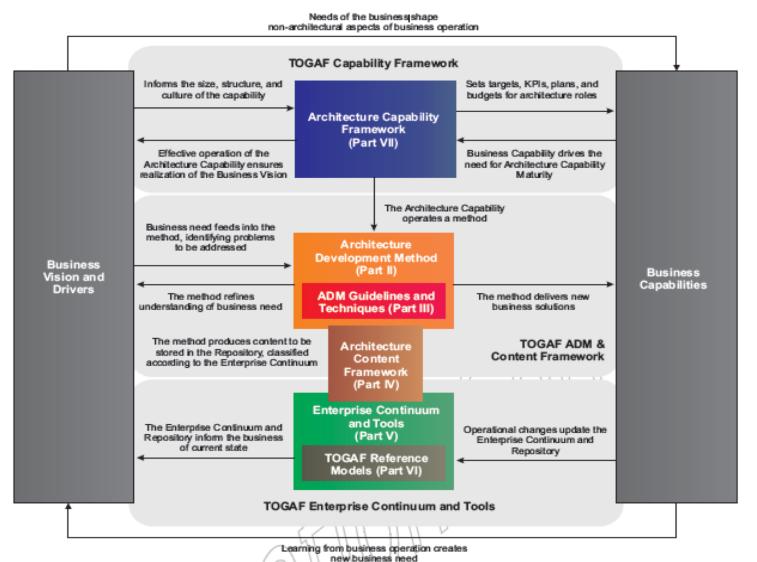
### **TOGAF Version**



### What is TOGAF?



#### **TOGAF Book Structure**



Seven parts

- 1. High-level intro
- 2. ADM
- 3. ADM guide & techniques
- 4. Architecture content framework
- 5. Enterprise
  Continuum & tools
- 6. Reference models
- 7. Architecture capability framework

Figure 1-1 Structure of the TOGAF Document

#### Introduction and Core Concepts (Part 1)

High level introduction and key concepts, definition of terms and release notes

TOGAF ADM and Content Framework Architecture Development Method (Part 2)

ADM Guidelines and Techniques (Part 3)

k \_

Architecture Content Framework (Part 4)

**Enterprise Continuum and Tools (Part 5)** 

TOGAF Reference Models (Part 6)

Core of TOGAF, a step by step guide to developing enterprise architecture

Collections of Guidelines and Techniques to apply with using ADM

Structured Meta-model for architectural artifacts. Reuseable architecture building blocks

Taxonomies and tools to categorise and store outputs

TOGAF Capability
Framework

TOGAF Enterprise

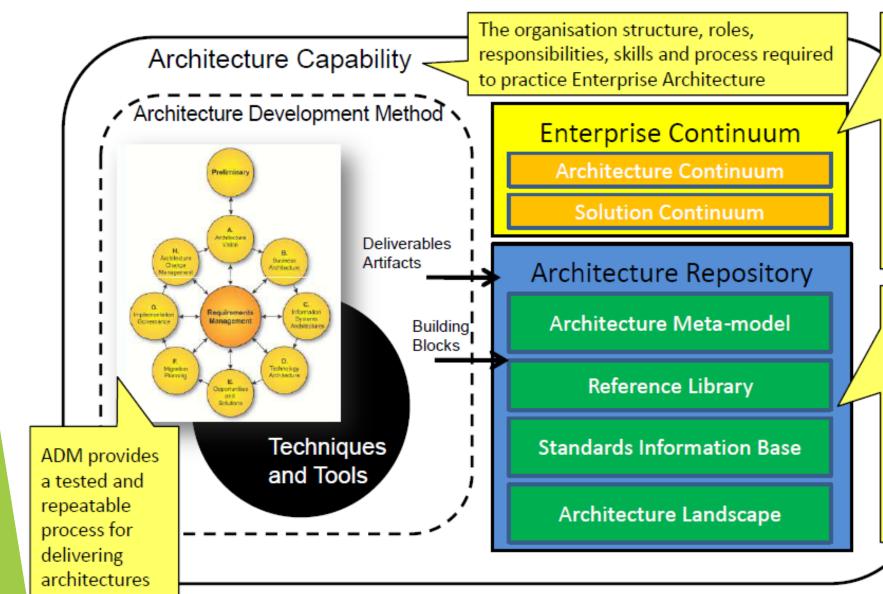
Continuum & Tools

Architecture Capability Framework (Part 7)

Two reference models that can be applied to EA

How to establish and operate EA with an Organisation

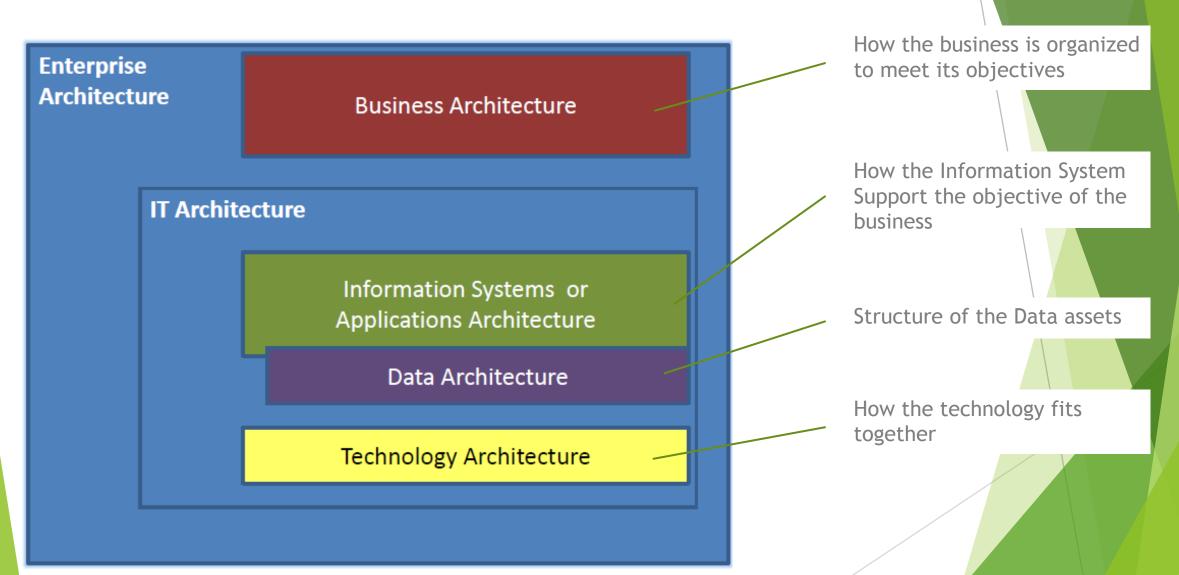
# Core Concepts of TOGAF



Is a view of the architecture repository that provides methods for classifying architectures and solution artifacts as they evolve

Stores
different
classes of
architecture
outputs at
different levels
of abstraction.

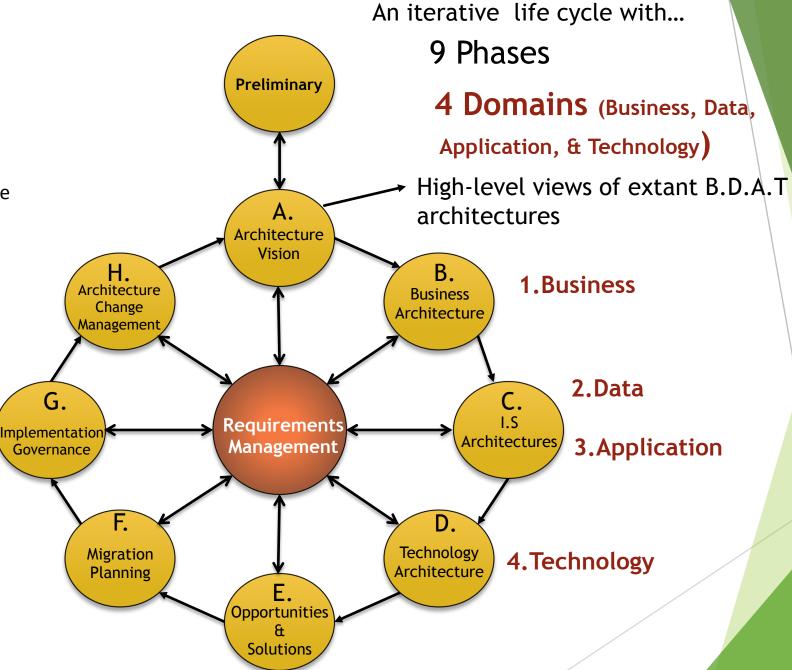
# Types of Architecture Domains



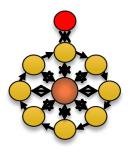


The TOGAF ADM is framework-agnostic, and helps IT architects fill in the framework they might already have in use.

Steps

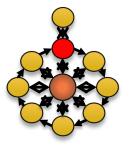


#### **TOGAF ADM**



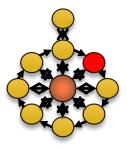
#### **Preliminary Phase**

architecture practice setup, capabilities repository, continuum, data categorization, deliverables, artifacts, skills, and team members



#### **Architecture Vision Phase**

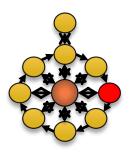
high-level description of the intended architecture, spanning all architectural domains



#### **Business Architecture Phase**

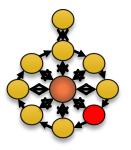
handles the business domain

#### **TOGAF ADM**



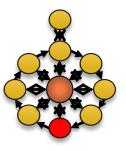
#### Information Systems Architecture Phase

handles data and applications domain



#### **Technology Architecture Phase**

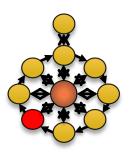
handles the technology domain



#### **Opportunities & Solutions Phase**

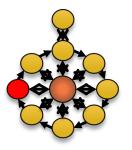
evaluating the current state determined in the previous architectures, the functional state to be reached is analyzed and the gaps and solutions that can be provided are identified

#### **TOGAF ADM**



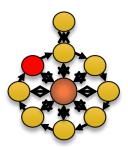
#### Migration & Planning Phase

The discipline of project management is introduced and the costs, efforts and resources necessary for the solutions envisaged



#### Implementation Governance Phase

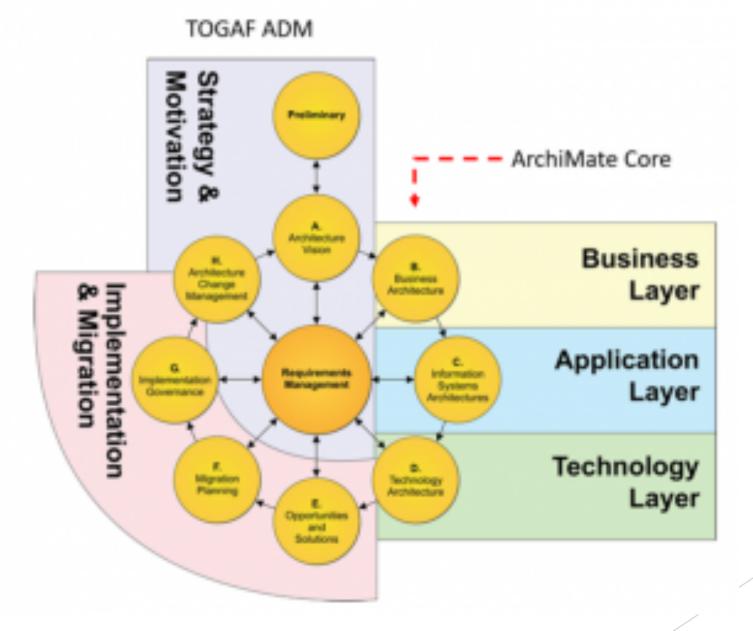
The architect compares what has been decided to do with what is being done, validating what may be happening against the architectural plans



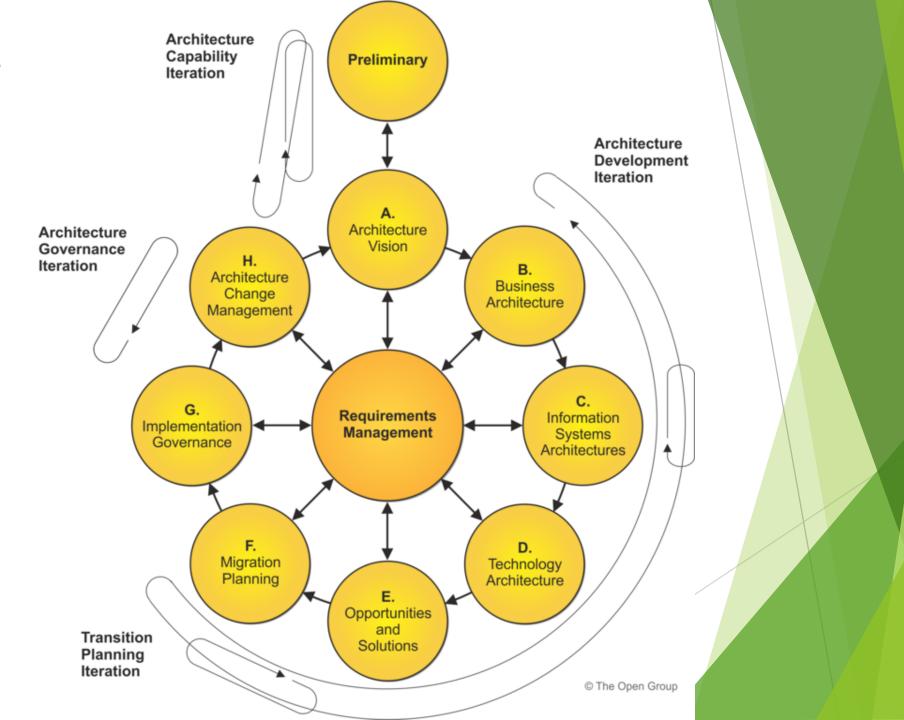
#### **Architecture Change Management Phase**

Change in the direction of the implementation of the architecture (optimization space)

## **TOGAF**



## **TOGAF ADM**



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What is Archimate?

Why Archimate?

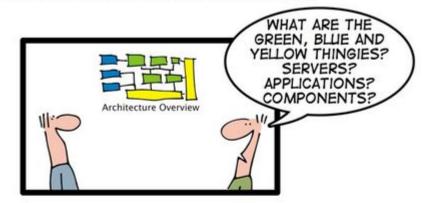
How does it go together with TOGAF?

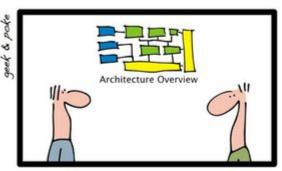
What is Archimate?

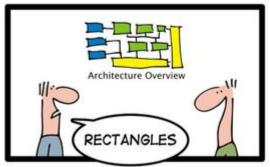
ArchiMate is a modeling standard introduced by the Open Group. It provides a rich set of modeling notations and concepts that supports modeling Enterprise Architectures consistently within and across domains.

Some authors say it is a graphical language; others are saying it is more a grammar.

#### ENTEPRISE ARCHITECTURE MADE EASY





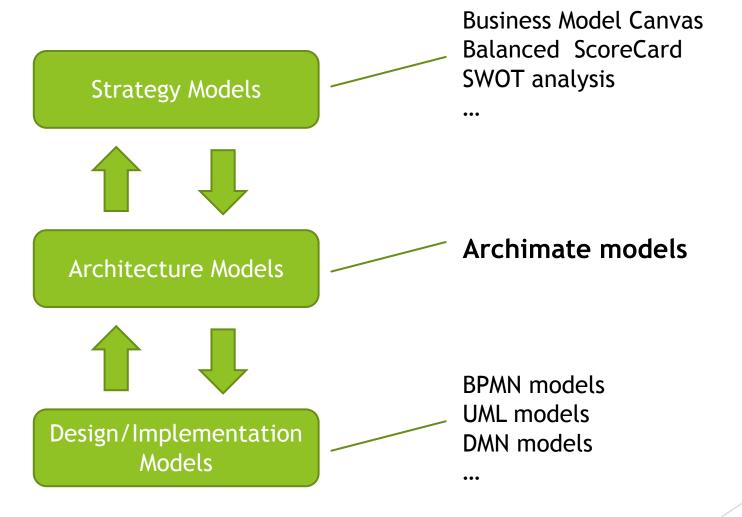


PART 1: DON'T MESS WITH THE GORY DETAILS

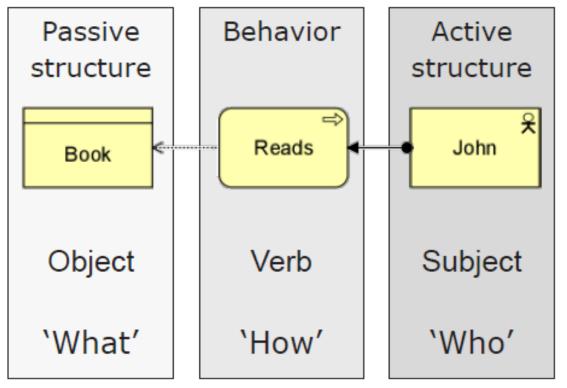
What does Archimate provide?

- ► A language with concepts to describe architectures
- ► A **framework** to organize these concepts
- ► A graphical notation for these concepts
- A vision on **visualizations** for different stakeholders
- ► An open standard maintained by The Open Group

**Positioning Archimate** 

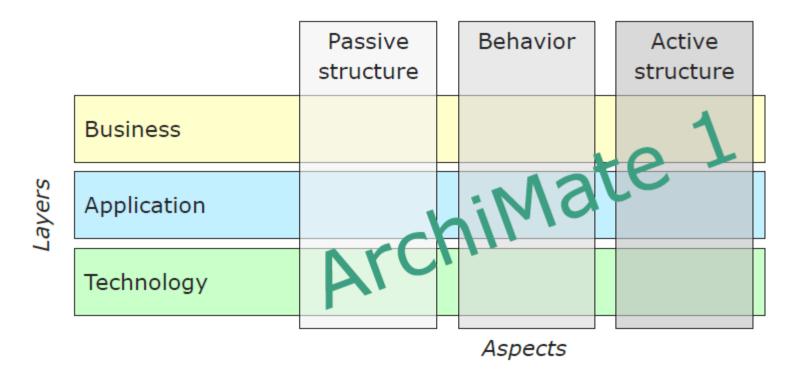


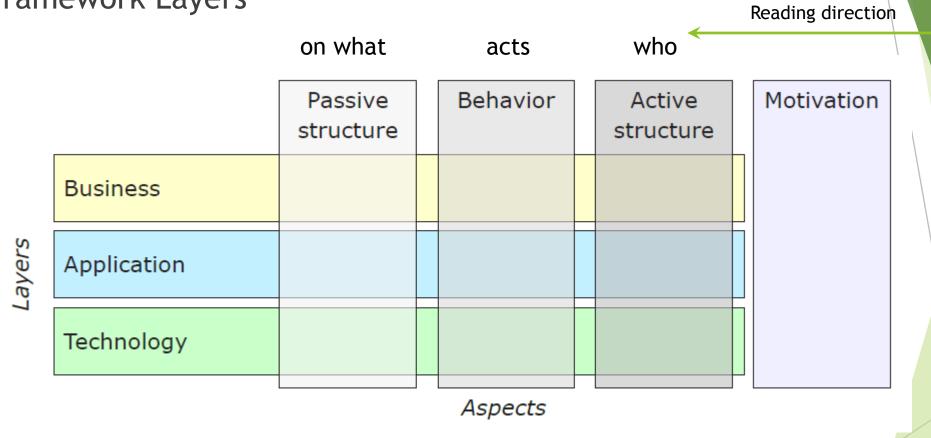
#### Core Framework Aspects

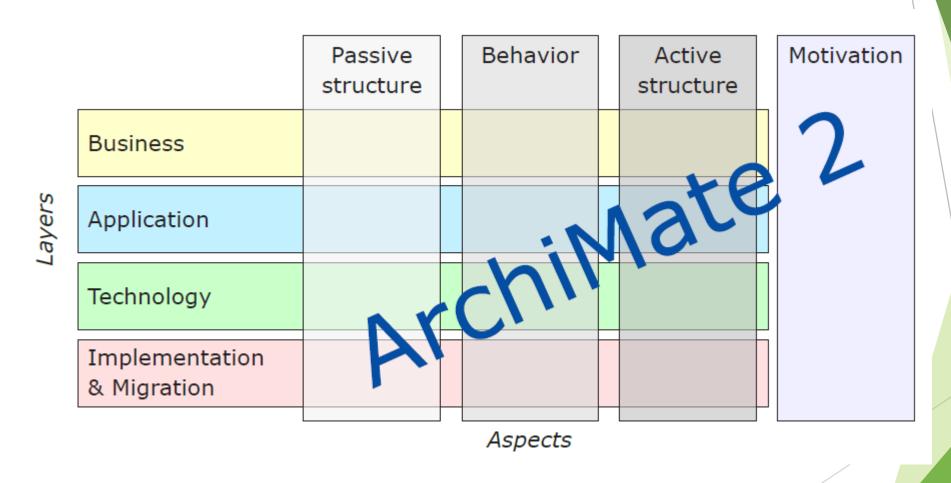


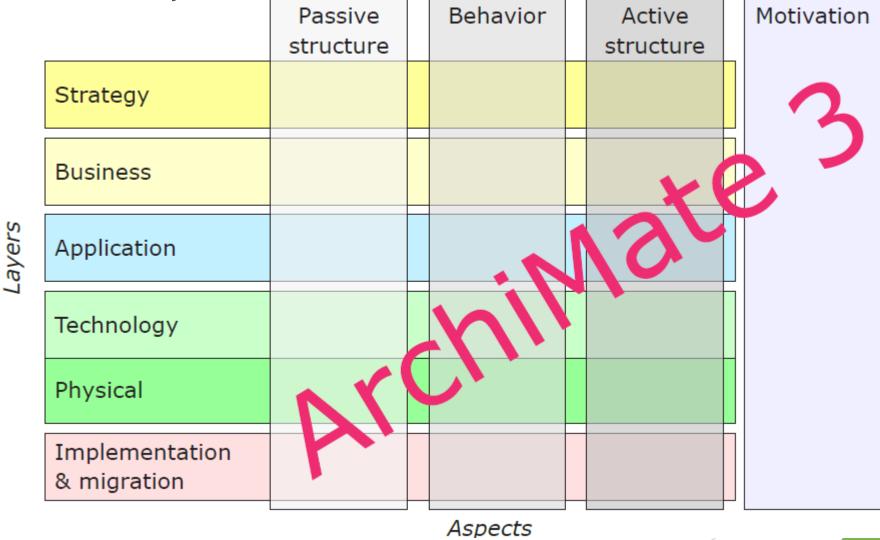
The three element types, connected by relations, can form sentences of sorts. Example: a pickpocket (active structure/application) steals (behavior/application function) a wallet (passive structure/data).

Pattern from natural language: subject-verb-object

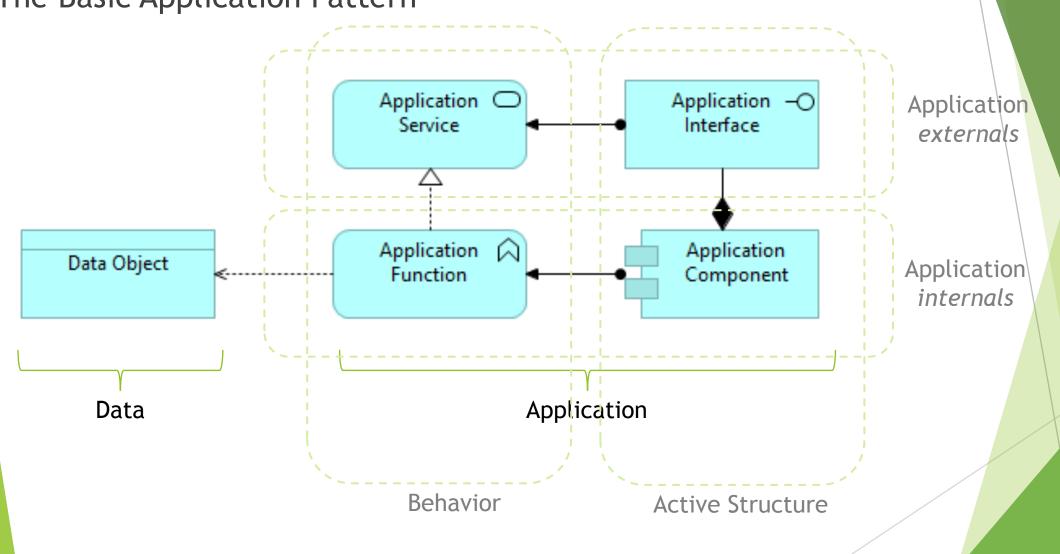




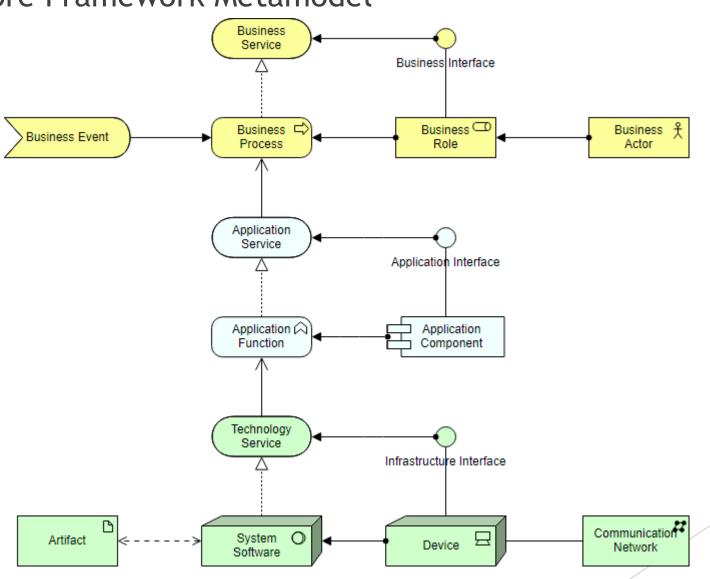




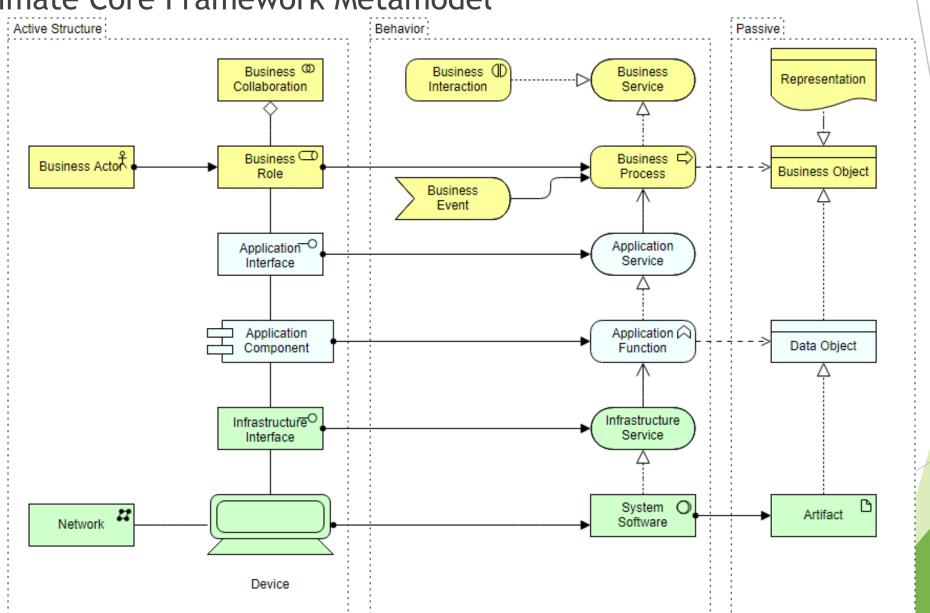
The Basic Application Pattern



Archimate Core Framework Metamodel

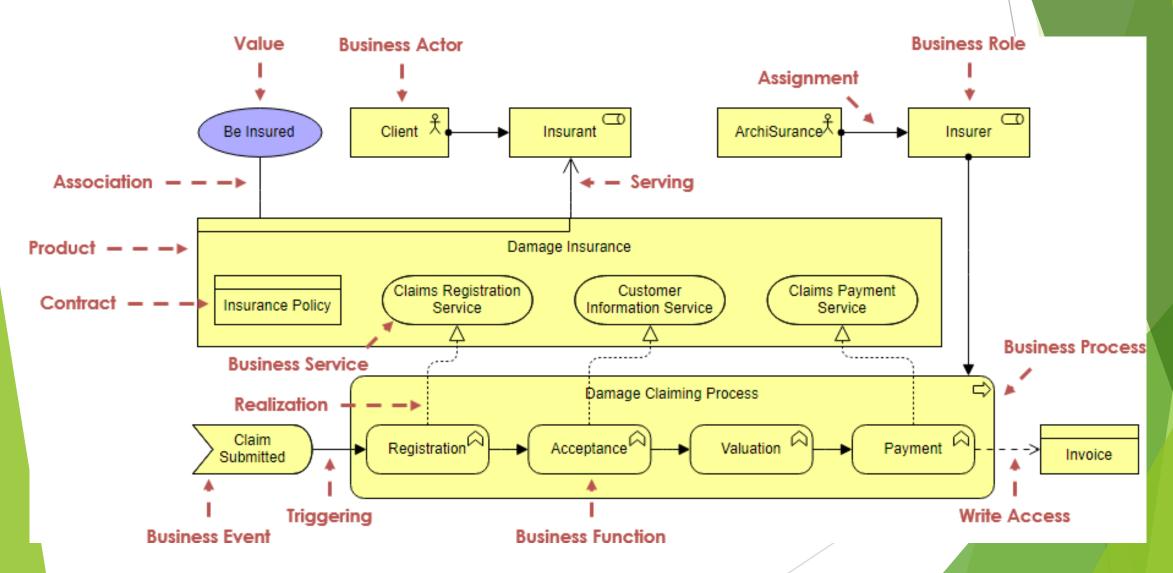


#### Archimate Core Framework Metamodel



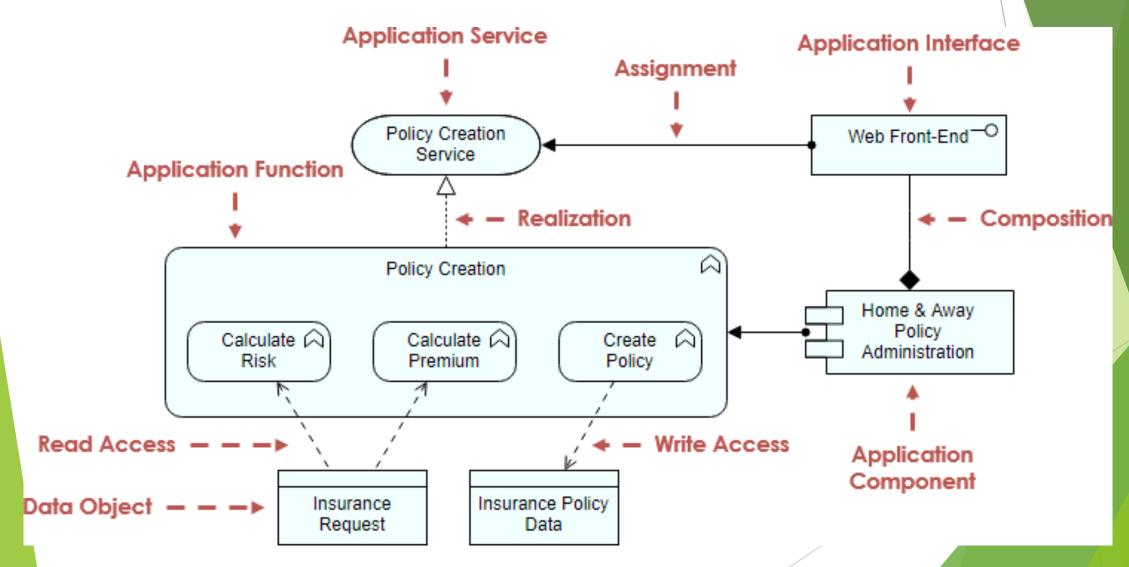
## **Archimate Overview - Core Layers**

The **Business layer** offers products and services to external customers, which are realized in the organization by business processes performed by business actors and roles.



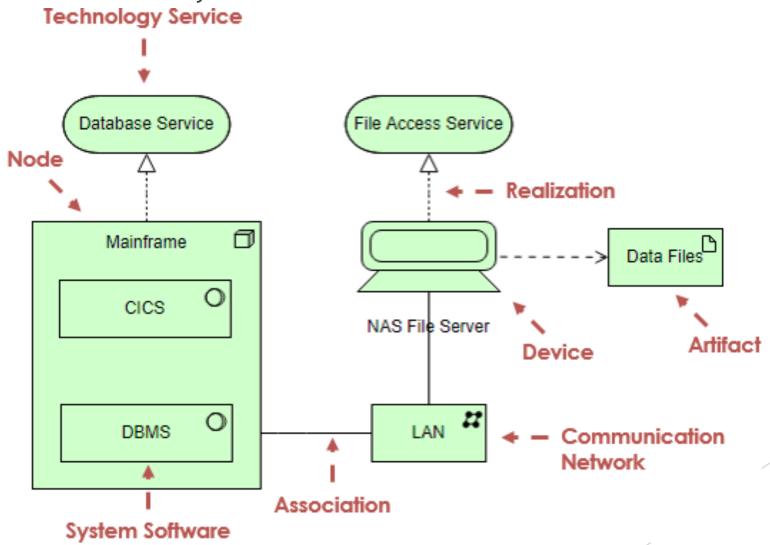
## **Archimate Overview - Core Layers**

The **Application layer** supports the business layer with application services which are realized by (software) application components.



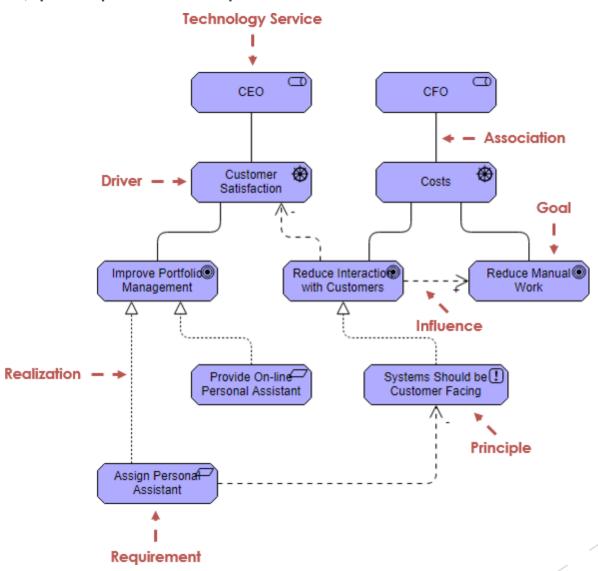
## **Archimate Overview - Core Layers**

The **Technology layer** offers infrastructural services (e.g., processing, storage and communication services) needed to run applications, realized by computer and communication hardware and system software.



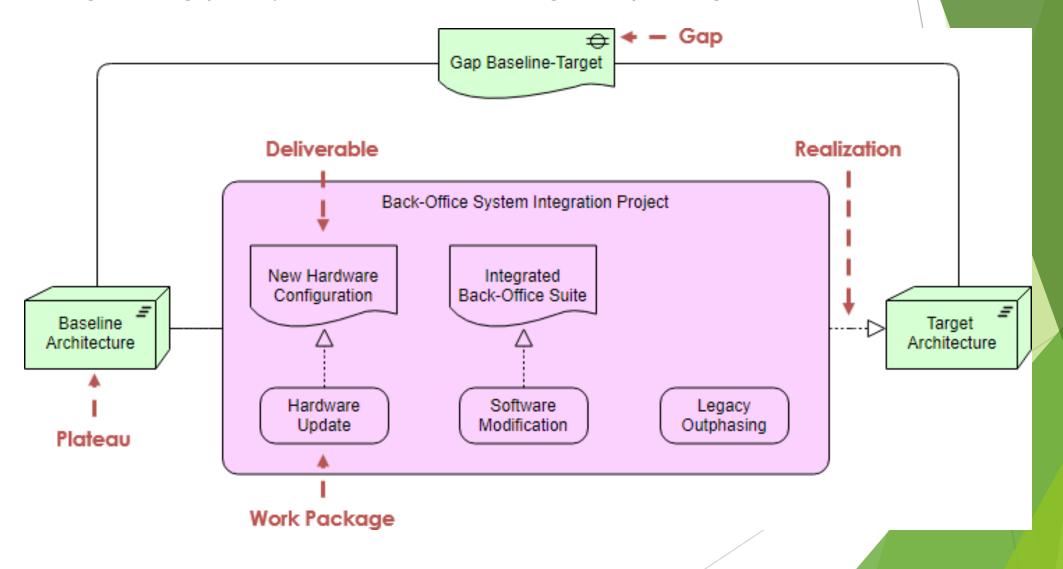
#### **Archimate Overview - Motivation Extension**

The ArchiMate Motivation elements enable the modeling of stakeholders, drivers for change, business goals, principles and requirements.

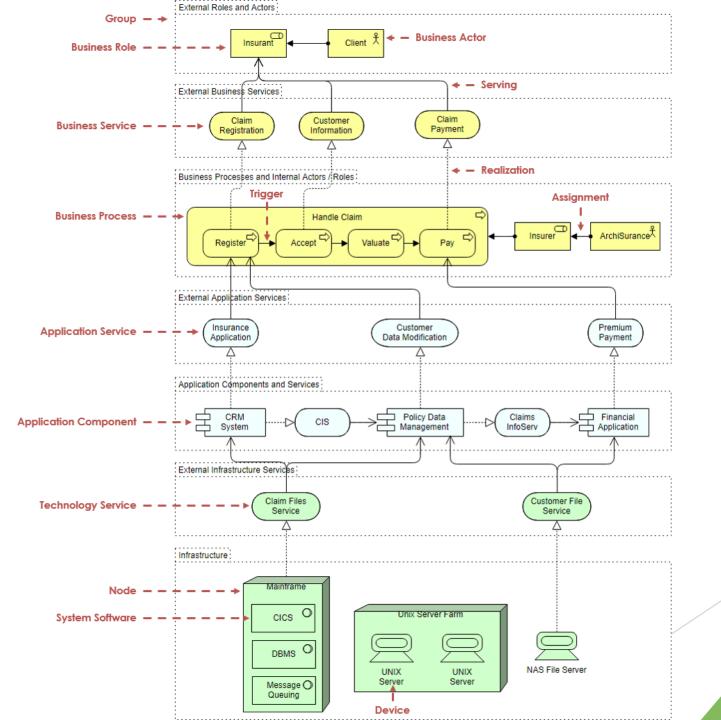


## Archimate Overview - Implementation & Migration Extension

The ArchiMate Implementation and Migration elements enable the modeling of project portfolio management, gap analysis and transition and migration planning.



## Archimate Overview -Example



# The End

