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# Fast smoothing parameter separation in multidimensional generalized P-splines: the SAP algorithm

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#### Abstract

A new computational algorithm for estimating the smoothing parameters of a multidimensional penalized spline generalized linear model with anisotropic penalty is presented. This new proposal is based on the mixed model representation of a multidimensional P-spline, in which the smoothing parameter for each covariate is expressed in terms of variance components. On the basis of penalized quasi-likelihood methods (PQL), closed-form expressions for the estimates of the variance components are obtained. This formulation leads to an efficient implementation that can considerably reduce the computational load. The proposed algorithm can be seen as a generalization of the algorithm by Schall (1991) - for variance components estimation - to deal with non-standard structures of the covariance matrix of the random effects. The practical performance of the proposed algorithm is evaluated by means of simulations, and comparisons with alternative methods are made on the basis of the mean square error criterion and the computing time. Finally, we illustrate our proposal with the analysis of two real datasets: a two dimensional example of historical records of monthly precipitation data in USA and a three dimensional one of mortality data from respiratory disease according to the age at death, the year of death and the month of death.

KEY WORDS: Smoothing; P-splines; Tensor product; Anisotropic penalty; Mixed Models.

# 1 Introduction

Roughness penalty smoothing has become the most popular method for performing nonparametric regression. However, this methodology depends on a key step: the selection of the smoothing parameter, which controls the trade off between fidelity to the data and smoothing.

There are two main approaches to smoothing parameter selection: one based on the optimization of some criteria such as Akaike Information Criteria (AIC) or Generalized cross-validation (GCV) (see e.g Eilers and Marx 1996, Wood 2004; 2008), and one in which the smooth function is treated as random, and the smoothing parameters estimated by maximum likelihood (ML), or restricted maximum likelihood (REML) (Fahrmeir et al. 2004, Currie and Durban 2002, Ruppert et al. 2003, Wand 2003, Wood 2011). When the model includes several smooth functions, the computational burden increases rapidly with the number of smoothing parameters to be chosen, and the minimization procedure can become unstable. Several algorithms have been developed to achieve numerical stability and improve the computational time. Most of these algorithms are in the framework of GCV, some are based on matrix factorizations (Wood 2004), or use full Newton method (Wood 2008) rather than iterative re-weighted least squares. More recently, Wood (2011) proposed a stable nested iteration method for REML or ML, that proved to outperform previous approaches in this context.

When it came to extending the aforementioned approaches to the estimation of multidimensional interaction surfaces, low-rank tensor product smoothers have become the general approach (Eilers and Marx 2003, Wood 2006b). Their popularity is primarily due to the flexibility that tensor product smoothers provide, mainly by the posibility of incorporating anisotropic penalties. However, in this context one is faced with the challenge of making estimation feasible from a computational point of view. Moreover, for the REML/ML-based estimation approaches one is also faced with the fact that estimation of the variance components can not be accomodated using standard mixed model software. Although estimation can be done by numerical maximization of the (restricted) log - likelihood (Wood 2006b; 2011), it has the drawback of being computationally demanding, especially for large datasets. Very recently, Wood et al. (2013) and Lee et al. (2013) have proposed an alternative method for the estimation of a tensor-product smoother with anisotropic penalties. Both approaches are based on the decomposition of the multidimensional smooth term in different terms that each depend on only one smoothing parameter. Although both approaches have proved to be useful, the development of efficient and fast algorithms to deal with proper anisotropic penalties is still challenging, in particular for more than two covariates.

This paper presents a new algorithm for estimating the smoothing parameters of a multidimensional tensor product penalized spline (P-spline) generalized linear model with anisotropic penalizations on the basis of the mixed model formulation. Following the ideas presented in Harville (1977) and Schall (1991), we derive separate closed-form expressions for the estimates of each variance component, that are then embedded within an iterative procedure. The algorithm is, therefore, straightforward to implement in practice. Moreover, some characteristics of the derived expressions can be used to further speed up computation.

The rest of this paper is organized as follows: in Section 2 a brief introduction to lowrank tensor product P-splines models and its representation as a mixed model is presented. For the sake of illustration, we primarily focus our attention on a two-dimensional (2D) generalized P-spline. However, smoothing in more that two dimensions can also be accommodated. Once the needed background and notation have been introduced, we describe our approach in detail in Section 3. In Section 4, we present some extensions of the proposed algorithm. Specifically, we describe the three-dimensional (3D) case and the generalized additive mixed model (GAMM, Lin and Zhang 1999). A simulation study evaluates the practical performance of the proposed algorithm in Section 5. We illustrate our method in Section 6, using two real examples, and conclude with a discussion in Section 7. Some technical details have been added as appendices. Detailed proofs and extended simulations are available in the online Supplementary Material.

# 2 Two-dimensional low-rank tensor product smoothers

Consider a bidimensional generalized regression problem in which observations on the *i*th of n independent units consists of a univariate response variable  $y_i$  and a 2D covariate

vector  $\mathbf{x}_i = (x_{i1}, x_{i2})^t$ 

$$g(E[y_i|\mathbf{x}_i]) = g(\mu_i) = \eta_i = f(x_{i1}, x_{i2}), \qquad (1)$$

where f is a smooth and unknown function, and g is a monotonic link function. Here, we asume that  $y_i$  follows an exponential family distribution, where  $\operatorname{Var}(y_i|\mathbf{x}_i) = \phi \nu(\mu_i)$ , with  $\nu$  being the variance function that is determined by the exponential family the response variable belongs to, and  $\phi$  is a dispersion parameter that may be known or unknown.

Within the P-spline framework, the unknown surface  $f(x_1, x_2)$  can be approximated by the tensor product of two univariate low-rank spline bases (see e.g Eilers and Marx 2003, Wood 2006b), i.e.,

$$f(x_1, x_2) = \sum_{j=1}^{c_1} \sum_{k=1}^{c_2} \theta_{jk} B_{1j}(x_1) B_{2k}(x_2),$$

where  $B_{1j}$  and  $B_{2k}$  are the univariate basis functions of  $x_1$  and  $x_2$  respectively (as e.g B-splines (de Boor 2001) or thin plate regression splines (Wood 2003)), and  $\theta_{jk}$  is a vector of regression coefficients. Let's denote  $B_1$  and  $B_2$  the marginal model matrices for the covariate values  $\boldsymbol{x}_1 = (x_{11}, \ldots, x_{n1})^t$  and  $\boldsymbol{x}_2 = (x_{11}, \ldots, x_{n2})^t$  respectively. Then, in matrix notation, model (1) can be expressed as

$$g(\boldsymbol{\mu}) = \boldsymbol{\eta} = \boldsymbol{B}\boldsymbol{\theta},\tag{2}$$

where  $\boldsymbol{B} = \boldsymbol{B}_2 \Box \boldsymbol{B}_1$  is the full regression matrix (with  $\Box$  denoting the 'row-wise' kronecker product (Eilers et al. 2006)),  $\boldsymbol{\mu} = (\mu_1, \dots, \mu_n)^t$ ,  $\boldsymbol{\eta} = (\eta_1, \dots, \eta_n)^t$ , and  $\boldsymbol{\theta} = (\theta_{11}, \dots, \theta_{c_1 1}, \dots, \theta_{c_1 c_2})^t$ .

In the context of P-splines, smoothness is achieved by imposing a penalty on the regression coefficients  $\boldsymbol{\theta}$  in the form  $\boldsymbol{\theta}^t \boldsymbol{\check{P}} \boldsymbol{\theta}$ , where  $\boldsymbol{\check{P}}$  is the penalty matrix. For P-spline smoothing in more than one dimension, one is faced with the decision to either assume the same amount of smoothing for all the covariates (an isotropic penalization), or to allow different smoothness on each covariate (an anisotropic penalization). Whereas the isotropy could be justified when modelling, for instance, a smooth function of latitude and longitude, this is not always the case when the covariates, e.g.  $x_1$  and  $x_2$ , are measured in different units.

In this paper we assume an anisotropic penalization, i.e., a different amount of smoothing for  $x_1$  and  $x_2$ . Accordingly, the penalty matrix is then given by (see, e.g., Eilers et al. 2006)

$$\breve{P} = \lambda_1 I_{c_2} \otimes \breve{P}_1 + \lambda_2 \breve{P}_2 \otimes I_{c_1}, \tag{3}$$

where  $\otimes$  denotes the kronecker product,  $I_k$  is an identity matrix of dimension k,  $\lambda_d$  is a smoothing parameter that controls the amount of smoothing along the covariate  $x_d$ , and  $\breve{P}_d$  are  $c_d \times c_d$  positive semidefinite matrices of rank  $(c_d - q_d)$  whose elements depend on the chosen spline basis. For instance, in the case of B-splines, these penalty matrices can be expressed as  $\breve{P}_d = D_d^t D_d$ , where  $D_d$  is a matrix that forms differences of order  $q_d$ (d = 1, 2) (Eilers and Marx 1996).

#### 2.1 Mixed model representation

To estimate model (2) subject to the penalization defined in (3), we adopt here the equivalence between P-splines and generalized linear mixed models (GLMMs) (Lin and Zhang 1999, Currie and Durban 2002, Wand 2003). Under this approach, the design matrix  $\boldsymbol{B}$ and the vector of regression coefficients  $\boldsymbol{\theta}$  in (2) are reformulated in such a way that

$$g(\boldsymbol{\mu}) = \boldsymbol{\eta} = \boldsymbol{B}\boldsymbol{\theta} = \boldsymbol{X}\boldsymbol{\beta} + \boldsymbol{Z}\boldsymbol{\alpha}, \quad \text{with} \quad \boldsymbol{\alpha} \sim N(\boldsymbol{0}, \boldsymbol{G}), \tag{4}$$

where X and Z are the model matrices, and  $\beta$  and  $\alpha$  are the fixed and random effects coefficients of the generalized linear mixed model respectively. The random effects have covariance matrix G, which depends on two variance components  $\tau_1^2$  and  $\tau_2^2$ .

To obtain the mixed model representation (4), we follow the proposal by Lee (2010), Lee and Durbán (2011). Their approach is based on the singular value decomposition (SVD) of the marginal penalties  $\breve{P}_d$  involved in (3), for d = 1, 2. Let  $\breve{P}_d = U_d \Sigma_d U_d^t$ , where  $U_d$ is the matrix of singular vectors and  $\Sigma_d$  is the diagonal matrix of singular values. Let's also denote  $U_{ds}$  the sub-matrix of  $U_d$  containing the singular vectors corresponding to the  $(c_d - q_d)$  non-zero singular values. Then, the mixed model matrices for model (4) are

$$\begin{aligned} \boldsymbol{X} &= [\boldsymbol{X}_2 \Box \boldsymbol{X}_1], \\ \boldsymbol{Z} &= [\boldsymbol{Z}_2 \Box \boldsymbol{X}_1 | \boldsymbol{X}_2 \Box \boldsymbol{Z}_1 | \boldsymbol{Z}_2 \Box \boldsymbol{Z}_1], \end{aligned}$$
(5)

where  $\mathbf{X}_d = \begin{bmatrix} \mathbf{1}_n | \mathbf{x}_d | \dots | \mathbf{x}_d^{(q_d-1)} \end{bmatrix}$  and  $\mathbf{Z}_d = \mathbf{B}_d \mathbf{U}_{ds}$ , with  $\mathbf{1}_n$  being a column vector of ones of length n and  $\mathbf{x}_d^r$  denoting the element-wise r-order polynomial of the column vector of covariate values  $\mathbf{x}_d$  (for d = 1, 2). Note that matrix  $\mathbf{X}_d$  contains as many columns as the number of null singular values of the penalty matrix  $\check{P}_d$ , i.e.  $q_d$ . Under this representation, the inverse of the random effects covariance matrix G in (4) becomes a block - diagonal matrix

$$oldsymbol{G}^{-1} = egin{pmatrix} rac{1}{ au_2^2} ilde{\Sigma}_2 \otimes oldsymbol{I}_{q_1} & & \ & rac{1}{ au_1^2} oldsymbol{I}_{q_2} \otimes ilde{\Sigma}_1 & & \ & & rac{1}{ au_2^2} ilde{\Sigma}_2 \otimes oldsymbol{I}_{c_1-q_1} + rac{1}{ au_1^2} oldsymbol{I}_{c_2-q_2} \otimes ilde{\Sigma}_1 \end{pmatrix},$$

where  $\tilde{\Sigma}_d$  is the sub-matrix of  $\Sigma_d$  with the non-zero singular values,  $\tau_1^2 = \frac{\phi}{\lambda_1}$  and  $\tau_2^2 = \frac{\phi}{\lambda_2}$ . As can be observed, under this new configuration, the smoothing parameter  $\lambda_d$  is given by the ratio of the variance components, i.e.,  $\lambda_d = \frac{\phi}{\tau_d^2}$ , (d = 1, 2). Note the relationship between each block of  $G^{-1}$  and each block of the random model matrix Z defined in (5). Each variance component  $\tau_d^2$  (as well as  $\tilde{\Sigma}_d$ ) appears in  $G^{-1}$  whenever the  $Z_d$  matrix is in the corresponding block of Z. This correspondence might be useful to better understand how  $G^{-1}$  is constructed in the 3D case, which will be presented in Section 4 (or, by extension, in the d-dimensional case). In relation to this correspondence, the block-structure of Z leads also to a very interesting decomposition of the penalized part of the bidimensional surface f in (1) in three different terms: (a) a term associated with  $Z_2 \Box X_1$  that contains the smooth main effect of  $x_2$  and  $(q_1 - 1)$  varying coefficient terms (Hastie and Tibshirani 1993) with  $x_2$  varying smoothly with  $x_1 \left(f_2(x_2) + \sum_{j=1}^{q_1-1} x_1^j h_{j2}(x_2)\right)$ , (b) a term associated with  $X_2 \Box Z_1$  with the smooth main effect of  $x_1$  and  $(q_2 - 1)$  varying coefficient terms with  $x_2$  varying smoothly with  $x_1 \left(f_1(x_1) + \sum_{j=1}^{q_2-1} x_2^j h_{j1}(x_1)\right)$ ; and, (c) a *pure smooth* interaction term associated with  $Z_2 \Box Z_1 \left(f_{1|2}(x_1, x_2)\right)$ .

As for the estimation of any GLMM, estimation of model (4) involves two interrelated stages: (a) fixed and random effects coefficients estimation ( $\beta$  and  $\alpha$ ); and (b) variance components estimation ( $\tau_1^2$ ,  $\tau_2^2$ , and, possibly,  $\phi$ ). In our context, and for fixed values of the variance components, estimation of the model's fixed and random effects presents no problem. These can be obtained using *Penalized Quasi-likelihood* (PQL) methods (Stiratelli et al. 1984, Schall 1991, Breslow and Clayton 1993). PQL is a very simple method for estimation of GLMMs, and can be easily implemented by iterative fitting a *working* linear mixed model to a *working* dependent variable z, on the basis of a Fisher scoring algorithm which involves a weight matrix W that is updated at each iteration (we describe this point in detail in Appendix A). However, estimation of  $\tau_1^2$ ,  $\tau_2^2$ , and  $\phi$  can not be accommodated using standard procedures for variance components estimation in mixed models (or, more precisely, standard mixed model software), since the covariance matrix of the random effects G (see (15) in Appendix B) has a non-standard form, with a block involving both the variance components  $\tau_1^2$  and  $\tau_2^2$ . In the following section we present a computational efficient algorithm for estimating variance components. Following Harville (1977) and Schall (1991), we derived closed-form expression for the estimates of the variance components which in turn avoids the need of using numerical optimization methods and thus rendering very good computing times.

## 3 Variance components estimation: the SAP algorithm

In this section we present the main result of this paper. Since, on the basis of PQL, estimation of model (4) is implemented by repeated estimation of a *working* linear mixed model (see Appendix A), we focus here on the estimation of the variance components in each of these iterations. Accordingly, and by a slight abuse of terminology, we will refer to the derived expressions for the variance components as ML or REML estimates, although, strictly speaking, it only applies for normally distributed responses with identity link function.

The key point of our proposal is the derivation of the first-order partial derivatives of the approximate (restricted) log-likelihood separately for each variance component  $\tau_1^2$ and  $\tau_2^2$ . This separation, allows us to estimate separately each variance component by equating the first-order partial derivatives to zero. Accordingly, the iterative algorithm presented in this paper can be seen as a generalization of the algorithm by Schall (1991) to deal with nonstandard structures of the covariance matrix G. However, some other iterative procedures could also have been used in this context. Once the separate firstorder partial derivatives have been obtained, the second-order partial derivatives can also be derived, allowing the use of gradient algorithms, such as Newton-Raphson or Fisher Scoring (Harville 1977), or improved versions of these, as the Average Information (Gilmour et al. 1995). Given that the aforementioned separation is key novelty of the paper, we have denoted the algorithm as SAP: Separation of Anisotropic Penalties.

For the sake of illustration, in this section we restrict our attention to the estimation of the variance components based on REML. However, ML estimates can also be easily obtained following the same reasoning that will be used for REML. The corresponding closed-form expressions for ML estimates of the variance components are described in the online Supplementary Material.

For ease of readability, we shall use the following notation to denote operations on diagonal matrices: let A and M be diagonal matrices,  $\vec{A}$  denotes the vector containing the diagonal elements of A,  $A^2$  denotes the diagonal matrix, whose diagonal is formed by the element-wise square of  $\vec{A}$ , 1/A denotes the diagonal matrix formed by the element-wise inverses of  $\vec{A}$ , and A/M denotes the diagonal matrix formed by the element-wise quotient of  $\vec{A}$  and  $\vec{M}$ .

**Theorem.** In each iteration of the Fisher-Scoring algorithm, REML estimates of the variance components  $\tau_d^2$  (d = 1, 2) and, when unknown,  $\phi$  are given by

$$\hat{\tau}_d^2 = \frac{\hat{\alpha}^t \Lambda_d \hat{\alpha}}{e d_d},\tag{6}$$

$$\hat{\phi} = rac{\left(oldsymbol{z} - oldsymbol{X}\hat{oldsymbol{eta}} - oldsymbol{Z}\hat{oldsymbol{lpha}}
ight)^t \widetilde{oldsymbol{W}} \left(oldsymbol{z} - oldsymbol{X}\hat{oldsymbol{eta}} - oldsymbol{Z}\hat{oldsymbol{lpha}}
ight)}{n - \sum_{d=1}^2 ed_d - rank(oldsymbol{X})},$$

with

$$ed_d = trace\left(oldsymbol{Z}^t oldsymbol{P} oldsymbol{Z} oldsymbol{G} rac{oldsymbol{\Lambda}_d}{ au_d^2} oldsymbol{G}
ight),$$

where  $P = V^{-1} - V^{-1}X (X^t V^{-1}X)^{-1} X^t V^{-1}$  with  $V = W^{-1} + ZGZ^t$ ,  $\widetilde{W} = \phi W$ , and

$$egin{aligned} \mathbf{\Lambda}_2 &= egin{pmatrix} \mathbf{\hat{\Sigma}}_2 \otimes oldsymbol{I}_{q_1} & & \ & \mathbf{\hat{\Sigma}}_2 \otimes oldsymbol{I}_{c_1-q_1} \end{pmatrix}, \ & & & \mathbf{\hat{\Sigma}}_2 \otimes oldsymbol{I}_{c_1-q_1} \end{pmatrix}, \ & & & & \mathbf{\Lambda}_1 &= egin{pmatrix} \mathbf{0}_{q_1(c_2-q_2)} & & & \ & & & I_{q_2} \otimes oldsymbol{ ilde{\Sigma}}_1 & & \ & & & I_{c_2-q_2} \otimes oldsymbol{ ilde{\Sigma}}_1 \end{pmatrix}, \end{aligned}$$

where  $\mathbf{0}_q$  is a square matrix of zeroes of order equal to q.

The proof of the theorem is given in Appendix B. As can be seen in the proof,  $ed_1 + ed_2$  corresponds to the effective dimension of the penalized part of the fitted model. This effective dimension (plus the dimension of the unpenalized part), can be interpreted, as usual, as a measure of the smoothness of the fitted interaction surface. It would be nevertheless interesting to elucidate the interpretation of  $ed_d$  in this context. One could be tempted to interpret these quantities as a measure of the smoothness in the corresponding covariate (as e.g in the additive case or, in the multidimensional setting, in the P-spline ANOVA proposed by Lee et al. (2013)). However, a detailed evaluation on how these values are computed brings a completely different, and maybe surprising, result. The *computation* of the trace of  $Z^t P Z G \frac{\Lambda_d}{\tau_d^2} G$ , given that  $\frac{\Lambda_d}{\tau_d^2} G$  is a diagonal matrix (since  $\Lambda_d$ and G are), can be obtained as

$$trace\left(\boldsymbol{Z}^{t}\boldsymbol{P}\boldsymbol{Z}\boldsymbol{G}\frac{\boldsymbol{\Lambda}_{d}}{\tau_{d}^{2}}\boldsymbol{G}\right) = \sum_{j=1}^{c_{1}c_{2}-q_{1}q_{2}}\gamma_{j}\varphi_{j}^{d},\tag{7}$$

where  $\gamma_j$  is the *j*th element of the diagonal of  $Z^t P Z G$  and  $\varphi_j^d$  is the *j*th element of the diagonal of  $\frac{\Lambda_d}{\tau_d^2} G$ . Given that the trace of  $Z^t P Z G$  corresponds to the trace of the hat matrix of the penalized part (see proof of the theorem), expression (7) can be interpreted as a decomposition of the *effective dimension* of the fitted model into components related to each covariate  $x_d$  according to the values of  $\varphi_j^d$ . Taking a look at the  $\frac{\Lambda_d}{\tau_d^2} G$  matrix, we have

$$\frac{\mathbf{\Lambda}_2}{\tau_2^2} \mathbf{G} = \begin{pmatrix} \mathbf{I}_{q_1(c_2-q_2)} & & \\ & \mathbf{0}_{q_2(c_1-q_1)} & \\ & & \frac{\frac{1}{\tau_2^2} \tilde{\mathbf{\Sigma}}_2 \otimes \mathbf{I}_{c_1-q_1}}{\frac{1}{\tau_2^2} \tilde{\mathbf{\Sigma}}_2 \otimes \mathbf{I}_{c_1-q_1} + \frac{1}{\tau_1^2} \mathbf{I}_{c_2-q_2} \otimes \tilde{\mathbf{\Sigma}}_1 \end{pmatrix}$$

and,

$$\frac{\mathbf{\Lambda}_1}{\tau_1^2} \boldsymbol{G} = \begin{pmatrix} \mathbf{0}_{q_1(c_2-q_2)} & & \\ & \boldsymbol{I}_{q_2(c_1-q_1)} & \\ & & \frac{\frac{1}{\tau_1^2} \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_1}{\frac{1}{\tau_2^2} \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_1-q_1} + \frac{1}{\tau_1^2} \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_1} \end{pmatrix}$$

As a result, the first  $q_1(c_2 - q_2)$  elements of the diagonal of  $Z^t PZG$  are allocated to covariate  $x_2$ , the following  $q_2(c_1 - q_1)$  to  $x_1$ , and the last  $(c_1 - q_1)(c_2 - q_2)$  elements are allocated among  $x_1$  and  $x_2$  according to weights  $\varphi_j^d$  that are inversily proportional to the variance component associated with the corresponding covariate. However, an alternative interpretation can be provided by expressing these weights as

$$\frac{\tau_1^2 \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_1-q_1}}{\tau_1^2 \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_1-q_1} + \tau_2^2 \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_1} \quad \text{and} \quad \frac{\tau_2^2 \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_1}{\tau_1^2 \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_1-q_1} + \tau_2^2 \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_1}.$$

It follows that the last  $(c_1-q_1)(c_2-q_2)$  elements of the diagonal of  $Z^t PZG$  are allocated to  $x_1$  according to weights that are *directly* proportional to the variance component associated

with  $x_2$  (and the same holds for  $x_2$ ).

Correspondingly, and taking in mind the three-term decomposition of the bidimensional surface f in (1) explained in Section 2.1, each  $ed_d$  can be obtained as the sum of two components, that could be interpreted as follows: one that gathers the amount of smoothing along  $x_d$  (a sort of *within* smoothness), and the other one that gathers how much the smooth effect of  $x_d$  varies along the other covariate (*between* smoothness).

#### 3.1 Estimation algorithm

In this section we summarize the algorithm for the estimation of model (4):

- **Initialize.** Set initial values for model's fixed and random effects and variance components. For instance,  $\hat{\beta}_k^{(0)} = \hat{\alpha}_l^{(0)} = 0$   $(1 \le k \le q_1q_2, 1 \le l \le (c_1c_2 - q_1q_2))$  and  $\hat{\tau}_1^{2(0)} = \hat{\tau}_2^{2(0)}$ . In those situations where  $\phi$  is unknown, establish an initial value for this parameter, e.g.  $\hat{\phi}^{(0)} = 1$ . Set k = 0
- Step 1. Given the initial *estimates* of model's fixed and random effects, construct the *working* response variable z and the matrix of weights W as follows

$$z_{i} = g(\mu_{i}^{(k)}) + (y_{i} - \mu_{i}^{(k)})g'(\mu_{i}^{(k)}),$$
$$w_{ii} = \left\{ \hat{\phi}^{(k)}g'(\mu_{i}^{(k)})^{2}\nu(\mu_{i}^{(k)}) \right\}^{-1},$$

with  $\boldsymbol{\mu}^{(k)} = g^{-1} \left( \boldsymbol{X} \hat{\boldsymbol{\beta}}^{(k)} + \boldsymbol{Z} \hat{\boldsymbol{\alpha}}^{(k)} \right).$ 

Step 1.1. Given the initial *estimates* of variance components, estimate  $\alpha$  and  $\beta$  by solving the linear system (12). Let  $\hat{\alpha}$  and  $\hat{\beta}$  be these estimates.

Step 1.2. Estimate the variance components as

$$\hat{\tau}_d^2 = \frac{\hat{\boldsymbol{\alpha}}^t \boldsymbol{\Lambda}_d \hat{\boldsymbol{\alpha}}}{e d_d^{(k)}}$$

and, when necessary,

$$\hat{\phi} = rac{\left( oldsymbol{z} - oldsymbol{X} \hat{oldsymbol{eta}} - oldsymbol{Z} \hat{oldsymbol{lpha}} 
ight)^t \widetilde{W} \left( oldsymbol{z} - oldsymbol{X} \hat{oldsymbol{eta}} - oldsymbol{Z} \hat{oldsymbol{lpha}} 
ight)}{n - \sum_{d=1}^2 e d_d^{(k)} - p},$$

with

$$ed_d^{(k)} = trace\left(\boldsymbol{Z}^t \boldsymbol{P}^{(k)} \boldsymbol{Z} \boldsymbol{G}^{(k)} \frac{\boldsymbol{\Lambda}_d}{\hat{\tau}_d^{2(k)}} \boldsymbol{G}^{(k)}\right),$$

where  $P^{(k)}$  and  $G^{(k)}$  denote the corresponding P and G matrices obtained on the basis of the *initial* estimates.

**Step 1.3.** Repeat Step 1.1 and Step 1.2 with  $\hat{\tau}_1^{2(k)}$ ,  $\hat{\tau}_2^{2(k)}$ , and, if updated,  $\hat{\phi}^{(k)}$  being replaced by  $\hat{\tau}_1^2$ ,  $\hat{\tau}_2^2$ , and  $\hat{\phi}$  respectively, until the convergence criterion

$$\frac{|\hat{\phi} - \hat{\phi}^{(k)}| + \sum_{d=1}^{2} |\hat{\tau}_{d}^{2} - \hat{\tau}_{d}^{2(k)}|}{3} \le \varsigma,$$

where  $\varsigma$  is a small threshold (the tolerance for the convergence criterion), e.g,  $1 \times 10^{-6}$ .

Step 2. Repeat Step 1. with the model's fixed and random effects and variance components being replaced by those obtained in the last iteration of Steps 1.1 - Step 1.3, until the convergence criterion

$$\frac{\|\boldsymbol{\eta}^{(k+1)} - \boldsymbol{\eta}^{(k)}\|^2}{\|\boldsymbol{\eta}^{(k+1)}\|^2} \le v,$$

where v is a small threshold.

### 3.2 Computational aspects

We present here some computational aspects that can be exploited for fast implementation of the estimation algorithm presented in Section 3.1. Specifically, we focus on the computation of variance components (Step 1.2). It should also be noted that, when the data is in an array structure, the generalized linear array model (GLAM) by Currie et al. (2006) can be used for the construction of the model matrices involved in the linear system (12), thus improving the speed of the estimation algorithm.

The estimation of the variance components by using the expression given in (6) requires the computation of the trace of  $Z^t PZG \frac{\Lambda_d}{\tau_d^2} G$ , which involves the computation and manipulation of several  $n \times n$  matrices. As pointed out before, this computation can be relaxed by taking into account that both, G and  $\Lambda_d$  are diagonal matrices, and, therefore,  $G\Lambda_d G$ is also a diagonal matrix. Then

- $G\Lambda_d G = \text{diag}(\vec{G} * \vec{\Lambda}_d * \vec{G})$ , with \* denoting the element-wise vector product.
- Computation of the former trace only requires the computation of the diagonal of  $Z^t P Z$ .

Moreover, by expression (5.3) in Harville (1977) we have

$$oldsymbol{Z}^t oldsymbol{P} oldsymbol{Z} = \left[oldsymbol{0}_{(c_1c_2-q_1q_2) imes q_1q_2)} | oldsymbol{I}_{(c_1c_2-q_1q_2)} 
ight] oldsymbol{C}^{-1} \left[oldsymbol{X} |oldsymbol{Z}
ight]^t oldsymbol{W} oldsymbol{Z},$$

with  $C^{-1}$  being the inverse of matrix C defined in (12). Correspondingly, the computation of its diagonal can be carried out by the column-wise addition of

$$\left(\left[\mathbf{0}_{(c_{1}c_{2}-q_{1}q_{2})\times q_{1}q_{2}}|\boldsymbol{I}_{(c_{1}c_{2}-q_{1}q_{2})}\right]\boldsymbol{C}^{-1}\right)^{t}\odot\begin{bmatrix}\boldsymbol{X}^{t}\boldsymbol{W}\boldsymbol{Z}\\\boldsymbol{Z}^{t}\boldsymbol{W}\boldsymbol{Z}\end{bmatrix},$$
(8)

where  $\odot$  denotes the Hadamard or element-wise matrix product. For ease of notation, let denote  $\boldsymbol{\zeta}^t$  this diagonal vector, and  $\boldsymbol{\xi}^{dt} = \vec{G} * \vec{\Lambda}_d * \vec{G}$ . Then, it follows that:

trace 
$$\left( \mathbf{Z}^t \mathbf{P} \mathbf{Z} \mathbf{G} \frac{\mathbf{\Lambda}_d}{\tau_d^2} \mathbf{G} \right) = \frac{1}{\tau_d^2} \sum_{j=1}^{c_1 c_2 - q_1 q_2} \zeta_j \xi_j^d.$$

Note that no new matrices have to be computed to evaluate expression (8), since all of them have been already computed for the estimation of  $\hat{\beta}$  and  $\hat{\alpha}$ .

## 4 Some extensions

In this section we present some extensions of the SAP algorithm presented in Section 3. As will be observed, the key point is to determine the variance-covariance matrix Gof the random effects as well as its derivatives with respect to the variance components. Specifically, the only requirement will be to specify the form of the matrix  $\Lambda$  involved in the expression of the estimate of each variance component (see (6)). This feature makes, for instance, straightforward the extension of the SAP algorithm to deal with the ANOVA-type decomposition presented in Lee and Durbán (2011). We therefore focus here on presenting more complex extensions. We first present the generalization of the SAP algorithm to the three dimensional case, and then we show how the algorithm can also be incorporated into the estimation of a GAMM (Lin and Zhang 1999) with sets of i.i.d Gaussian random effects.

#### 4.1 Extension to the three dimensional case

Consider a three-dimensional generalized regression problem

$$g(E[y_i|\mathbf{x}_i]) = g(\mu_i) = \eta_i = f(x_{i1}, x_{i2}, x_{i3}),$$

where f is a smooth and unknown function. As for the bidimensional case, we model function f by tensor product of spline basis functions and we assume an anisotropic penalization

$$\breve{P} = \lambda_1 \breve{P}_1 \otimes I_{c_2} \otimes I_{c_3} + \lambda_2 I_{c_1} \otimes \breve{P}_2 \otimes I_{c_3} + \lambda_3 I_{c_1} \otimes I_{c_2} \otimes \breve{P}_3.$$

Following the same procedure as in Section 2.1 for the bidimensional case (see Lee 2010, Lee and Durbán 2011 for further details), we obtain the mixed model model matrices

$$\begin{split} \boldsymbol{X} = & [\boldsymbol{X}_1 \Box \boldsymbol{X}_2 \Box \boldsymbol{X}_3] \\ \boldsymbol{Z} = & [\boldsymbol{Z}_1 \Box \boldsymbol{X}_2 \Box \boldsymbol{X}_3 | \boldsymbol{X}_1 \Box \boldsymbol{Z}_2 \Box \boldsymbol{X}_3 | \boldsymbol{X}_1 \Box \boldsymbol{X}_2 \Box \boldsymbol{Z}_3 | \boldsymbol{Z}_1 \Box \boldsymbol{Z}_2 \Box \boldsymbol{X}_3 | \boldsymbol{Z}_1 \Box \boldsymbol{X}_2 \Box \boldsymbol{Z}_3 | \\ & \boldsymbol{X}_1 \Box \boldsymbol{Z}_2 \Box \boldsymbol{Z}_3 | \boldsymbol{Z}_1 \Box \boldsymbol{Z}_2 \Box \boldsymbol{Z}_3], \end{split}$$

and the inverse of the random effects covariance matrix  ${m G}$ 

$$G^{-1} = \begin{pmatrix} \frac{d_{1u}}{\tau_1^2} & & & & \\ & \frac{d_{2u}}{\tau_2^2} & & & \\ & & \frac{d_{3u}}{\tau_3^2} & & \\ & & & \frac{d_{11}}{\tau_1^2} + \frac{d_{21}}{\tau_2^2} & & & \\ & & & & \frac{d_{12}}{\tau_1^2} + \frac{d_{31}}{\tau_3^2} & & \\ & & & & \frac{d_{22}}{\tau_2^2} + \frac{d_{32}}{\tau_3^2} & \\ & & & & \frac{d_{1t}}{\tau_1^2} + \frac{d_{2t}}{\tau_2^2} + \frac{d_{3t}}{\tau_3^2} \end{pmatrix},$$

where

$$\begin{aligned} \mathbf{d}_{1u} &= \tilde{\boldsymbol{\Sigma}}_1 \otimes \boldsymbol{I}_{q_2} \otimes \boldsymbol{I}_{q_3}, & \mathbf{d}_{2u} &= \boldsymbol{I}_{q_1} \otimes \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{q_3}, & \mathbf{d}_{3u} &= \boldsymbol{I}_{q_1} \otimes \boldsymbol{I}_{q_2} \otimes \tilde{\boldsymbol{\Sigma}}_3, \\ \mathbf{d}_{11} &= \tilde{\boldsymbol{\Sigma}}_1 \otimes \boldsymbol{I}_{c_2-q_2} \otimes \boldsymbol{I}_{q_3}, & \mathbf{d}_{12} &= \tilde{\boldsymbol{\Sigma}}_1 \otimes \boldsymbol{I}_{q_2} \otimes \boldsymbol{I}_{c_3-q_3}, & \mathbf{d}_{21} &= \boldsymbol{I}_{c_1-q_1} \otimes \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{q_3}, \\ \mathbf{d}_{22} &= \boldsymbol{I}_{q_1} \otimes \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_3-q_3}, & \mathbf{d}_{31} &= \boldsymbol{I}_{c_1-q_1} \otimes \boldsymbol{I}_{q_2} \otimes \tilde{\boldsymbol{\Sigma}}_3, \\ \mathbf{d}_{1t} &= \tilde{\boldsymbol{\Sigma}}_1 \otimes \boldsymbol{I}_{c_2-q_2} \otimes \boldsymbol{I}_{c_3-q_3}, & \mathbf{d}_{2t} &= \boldsymbol{I}_{c_1-q_1} \otimes \tilde{\boldsymbol{\Sigma}}_2 \otimes \boldsymbol{I}_{c_3-q_3}, & \mathbf{d}_{3t} &= \boldsymbol{I}_{c_1-q_1} \otimes \boldsymbol{I}_{c_2-q_2} \otimes \tilde{\boldsymbol{\Sigma}}_3, \end{aligned}$$

As shown in Section 3 and Appendix B, the covariance matrix G and its derivatives with respect to the variance components  $\tau_d^2$  (d = 1, 2, 3) can be easily obtained

$$\frac{\partial \boldsymbol{G}}{\partial \tau_d^2} = \frac{1}{\tau_d^4} \boldsymbol{G} \boldsymbol{\Lambda}_d \boldsymbol{G},$$

with

$$\begin{split} \mathbf{\Lambda}_1 &= \operatorname{diag}(\vec{d}_{1u}, \vec{0}_{q_1q_3(c_2-q_2)}, \vec{0}_{q_1q_2(c_3-q_3)}, \vec{d}_{11}, \vec{d}_{12}, \vec{0}_{q_1(c_2-q_2)(c_3-q_3)}, \vec{d}_{1t}), \\ \mathbf{\Lambda}_2 &= \operatorname{diag}(\vec{0}_{q_2q_3(c_1-q_1)}, \vec{d}_{2u}, \vec{0}_{q_1q_2(c_3-q_3)}, \vec{d}_{21}, \vec{0}_{q_2(c_1-q_1)(c_3-q_3)}, \vec{d}_{22}, \vec{d}_{2t}), \\ \mathbf{\Lambda}_3 &= \operatorname{diag}(\vec{0}_{q_2q_3(c_1-q_1)}, \vec{0}_{q_1q_2(c_2-q_2)}, \vec{d}_{3u}, \vec{0}_{q_3(c_1-q_1)(c_2-q_2)}, \vec{d}_{31}, \vec{d}_{32}, \vec{d}_{3t}). \end{split}$$

Finally, the estimates of the variance components are obtained according to expression (6).

## 4.2 Extension to Generalized Additive Mixed Models

Consider the generalized additive mixed model

$$g(E[y_i|\mathbf{x}_i, \boldsymbol{u}]) = g(\mu_i) = \eta_i = f_{(1,2)}(x_{i1}, x_{i2}) + \sum_{p=3}^{P} f_p(x_{ip}) + \boldsymbol{U}_{i1}^t \boldsymbol{u}_1 + \ldots + \boldsymbol{U}_{ic}^t \boldsymbol{u}_c, \quad (9)$$

where  $f_{(1,2)}$  and  $f_p$  (p = 3, ..., P) are smooth functions,  $\boldsymbol{u}_j$  are  $k_j \times 1$  vectors of random effects, such that  $\boldsymbol{u} = (\boldsymbol{u}_1^t, ..., \boldsymbol{u}_c^t)^t \sim N(0, \boldsymbol{\Omega})$ , where  $\boldsymbol{\Omega} = diag(\sigma_1^2 \boldsymbol{1}_{k_1}, ..., \sigma_c^2 \boldsymbol{1}_{k_c})$ , and  $\boldsymbol{U}_{ij}$  are known vectors of *covariates* associated with the random effects.

To estimate model (9), each  $f_p$  (p = 3, ..., P) is approximated by a low-rank spline basis (with penalty matrix  $\lambda_p \breve{P}_p$ ), and,  $f_{1|2}$ , as shown in Section 2, by the tensor product of two univariate spline basis and anisotropic penalty. Moreover, we also adopt here the equivalence between (9) and a GLMM. On the basis of the SVD of the penalty matrices  $\check{\boldsymbol{P}}_j$   $(j = 1, \ldots, P)$ , we obtain the mixed model matrices

$$egin{aligned} oldsymbol{X} = & [oldsymbol{X}_2 \Box oldsymbol{X}_1 | oldsymbol{ ilde{X}}_3 | \dots | oldsymbol{ ilde{X}}_P] \ oldsymbol{Z} = & [oldsymbol{Z}_2 \Box oldsymbol{X}_1 | oldsymbol{X}_2 \Box oldsymbol{Z}_1 | oldsymbol{Z}_2 \Box oldsymbol{Z}_1 | oldsymbol{Z}_3 | \dots | oldsymbol{Z}_P | oldsymbol{U}_1 | \dots | oldsymbol{U}_c], \end{aligned}$$

with  $X_l$  and  $Z_l$  (l = 1, ..., P) as defined in Section 2.1 and  $\tilde{X}_p = [x_p|...|x_p^{(q_p-1)}]$ , where the vector of ones has been removed from  $X_p$  to ensure identifiability (p = 3, ..., P). Finally,  $U_j$  (j = 1, ..., c) are the random effect matrices associated with the *proper* random effects  $u_j$ . It is straightforward to show that the covariance matrix G of the random effects  $(\alpha^t, u^t)^t$  becomes

$$G=egin{pmatrix} \widetilde{G}&&&&\ &rac{ au_3^2}{ ilde{\Sigma}_3}&&&\ &&\ddots&&\ &&&rac{ au_2^2}{ ilde{\Sigma}_P}&&\ &&&oldsymbol{\Sigma}_P&&\ &&&oldsymbol{\Omega} \end{pmatrix}$$

with  $\tilde{G}$  being defined in (15), and  $\tau_p^2$  being the variance components associated to the smooth function  $f_p$  (p = 3, ..., P).

Closed-formed expressions for the estimates of variance components  $\tau_l^2$   $(l = 1, \ldots, P)$ and  $\sigma_j^2$   $(j = 1, \ldots, c)$  based on REML/ML can be obtained using the same procedure as presented in Section 3. As pointed out before, we just need to calculate the  $\Lambda$  matrix involved in the derivative of  $\boldsymbol{G}$  with respect to each variance component. In the case of  $\tau_1^2$  and  $\tau_2^2$ , these matrices are equivalent to those defined in (14), but with a sub-matrix of zeroes corresponding to those blocks of matrix  $\boldsymbol{G}$  where  $\tau_p^2$  and  $\sigma_j^2$  appear. Moreover, for each  $\tau_p^2$ , it is easy to show that

$$\Lambda_p = diag(\vec{\mathbf{0}}_{(c_1c_2-q_1q_2)}, \vec{\mathbf{0}}_{(c_3-q_3)}, \dots, \vec{\widetilde{\Sigma}}_p, \dots, \vec{\mathbf{0}}_{(c_P-q_P)}, \vec{\mathbf{0}}_K), \text{ with } K = \sum_{j=1}^c k_j,$$

and, as far as the variance components  $\sigma_j^2$  (j = 1, ..., c) is concerned, we obtain

$$\mathbf{\Lambda}_j = diag(\vec{\mathbf{0}}_{(c_1c_2-q_1q_2)}, \vec{\mathbf{0}}_{(c_3-q_3)}, \dots, \vec{\mathbf{0}}_{(c_P-q_P)}, \vec{\mathbf{0}}_{k_1}, \dots, \mathbf{1}_{k_j}, \dots, \vec{\mathbf{0}}_{k_c}).$$

## 5 Simulation Study

This section reports the results of a simulation study conducted to study the empirical performance of the estimation procedure described in Section 3 above. Specifically, the aims of this study were twofold: (a) to evaluate the practical behaviour on the basis of the Root Mean Square Error (RMSE); and (b) to study the achievement in terms of the computing time.

For these purposes, we compared the SAP algorithm with the method given in Wood (2011), jointly with the anisotropic tensor product approach presented in Wood (2006b). In Wood (2011), the author presents a fast and stable approach to the estimation of the smoothing parameters of a GAM based on ML or REML. That approach outperforms in terms of MSE, convergence failures, and computational cost - previous approaches in this context (see Wood 2011 for further details), and therefore it has been chosen as the benchmark method for our simulations. Moreover, the method is implemented in the gam() function of the R-package mgcv (version 1.7-22) (Wood 2006a). The mgcv package has become, in recent years, the reference R-package for the estimation of GAMs, due to its versatility, easy-to-use interface and good and stable performance. Note that the R-package mgcv also includes a function bam() specially designed to deal with very large datasets, which in turn can be much faster than gam(). We are aware that the evaluation of the proposed algorithm as far as the computing time is concerned would be more accurate and fair with respect the bam() function. However, preliminary simulation studies have revealed that, in some circumstances, this function presents severe problems of convergence, thus rendering computing times of about 30 minutes for small sample sizes. Moreover, for moderate sample sizes (as those used in this study) the computing time can be even larger than with the use of gam(). For all these reasons, in this simulation study we have restricted the comparisons of our approach to the gam() function.

#### 5.1 Scenarios and Setup

In the first study, 200 values of covariates  $x_1$  and  $x_2$  were simulated independently from a uniform distribution on the interval [0, 1], and the following scenario was considered:

$$\eta = f(x_1, x_2) = \cos\left(2\pi\sqrt{(x_1 - 0.5)^2 + (x_2 - 0.5)^2}\right).$$

Note that this scenario was also used in Lee et al. (2013). The response data y was then generated under two different distributions:

1. 
$$y = \eta + \varepsilon$$
, where  $\varepsilon \sim N(0, \sigma^2)$  with  $\sigma \in \{0.1; 0.5; 1\}$ .

2.  $y \sim Bernoulli(p)$ , with  $p = \exp(\tilde{\eta}) / \exp(1 + \tilde{\eta})$ , where  $\tilde{\eta} = (\eta + 0.2) / 0.5$ ,

where the scaling factors that appear in the Bernoulli case were used to control the signalto-noise ratio. For each marginal, 14-dimensional basis were chosen, and R = 500 replicates were performed.

On the basis of the previous scenario, we then evaluated the impact of increasing the sample size, and as a consecuence the basis dimension, on the computing time. Here, the simulations were done assuming a sample size of 1000, and only  $\sigma = 0.5$  was considered for the Gaussian case. R = 100 replicates were performed, and 30-dimensional marginals were chosen.

Finally, we also undertook a small simulation study with three covariates. Five hundred values of covariates  $x_1$ ,  $x_2$ , and  $x_3$  were simulated independently from a uniform distribution on the interval [0, 1], and the response was generated from (see also Wood 2006b)

$$y = 1.5 \exp\left(-\frac{(x_1 - 0.2)^2}{5} - \frac{(x_2 - 0.5)^2}{3} - \frac{(x_3 - 0.9)^2}{4}\right) + 0.5 \exp\left(-\frac{(x_1 - 0.3)^2}{4} - \frac{(x_2 - 0.7)^2}{2} - \frac{(x_3 - 0.4)^2}{6}\right) + \exp\left(-\frac{(x_1 - 0.1)^2}{5} - \frac{(x_2 - 0.3)^2}{5} - \frac{(x_3 - 0.7)^2}{4}\right) + \varepsilon$$

where  $\varepsilon \sim N(0, \sigma^2)$ . As for the first study, different levels of noise were considered  $(\sigma \in \{0.1; 0.5; 1\}), R = 500$  replicates were performed, but only 7-dimensional marginals were used, yielding a basis dimension of 343.

For both, the SAP algorithm and the gam() function, cubic B-splines basis functions with second order difference penalty ( $q_d = 2$ ) were chosen to obtain the marginal model matrices, and REML criterion was used for the estimation of the variance components. For the gam() function, the tensor product of marginal bases (function te()) was used and anisotropy was assumed (Wood 2006b). With respect to the numerical options for the fitting process, for the SAP algorithm, the tolerance for the convergence criterion of the variance components and the Fisher's scoring algorithm was set to  $1 \times 10^{-6}$ , and the starting values of the variance components and the fixed and random effects were set to 1 and 0 respectively. As far as gam() function is concerned, the numerical options were those established by default. The evaluation of the practical performance of both approaches was judged on the basis of the RMSE, computed at the observed covariate values. For Gaussian data, the true linear predictor was chosen as the target. However, in the case of binary data, the RMSE was computed on the response scale (the probability). Finally, with regard to the evaluation of the computing time, for the SAP algorithm the times reported include the computing time needed for (a) the construction of the matrices involved in the algorithm; and (b) the algorithm itself. All the computations were done in a 2.40GHz Intel Core i5 processor computer with 4GB of RAM.

## 5.2 Results

Figure 1(a) shows the results in terms of the RMSE for the two dimensional case, the Gaussian distribution and a sample size of n = 200. The figure shows the log<sub>10</sub>(RMSE) of both approaches (left y-axis) as well as the difference between the  $\log_{10}(RMSE)$  of the SAP algorithm and the method by Wood (2011) (right y-axis). Thus, in this latter case, values lower than zero indicate a better behaviour of the new proposal. As can be observed, the SAP algorithm gave better performance in all cases. However, the differences between both approaches diminish as the signal-to-noise ratio decreases. Figure 1(b) depicts the behaviour of both approaches as far as the effective dimension is concerned. For ease of interpretation, we have incorporated into this figure the ratio of the effective dimension of the Wood (2011)'s method to the SAP algorithm (right y-axis). The SAP algorithm provides, in general, a lower effective dimension than the method given in Wood (2011), although, again, these differences diminish as the signal-to-noise ratio decreases. On the basis of both RMSE and effective dimension results, we hypothesize that for high signal-tonoise ratio, the method given in Wood (2011) tends to undersmooth when compared to our approach. In Figure 1(c), the results with respect to the computing time of both approaches are presented, as well as their ratio (in  $\log_{10}$  scale). Again, for the SAP algorithm the computing times are influenced by the signal-to-noise ratio. The lower the signal-to-noise ratio, the slower the convergence of the algorithm. For instance, the median (range) of the number of iterarions was 12 (7, 23), 17 (8, 41), and 19 (9, 61), for  $\sigma = 0.1, \sigma = 0.5$ , and for  $\sigma = 1$  respectively. Despite this fact, our proposal outperforms Wood (2011)'s method,

requiring, in median, between 13.0 (for  $\sigma = 0.1$ ) and 7.12 (for  $\sigma = 1$ ) times less of the computing time.

The results for the two dimensional case, the Bernoulli distribution and n = 200 are shown in Figure 2. Again, our method outperforms Wood (2011)'s method in terms of both, the RMSE and the computing time. However, the differences in this case are not as marked as for the Gaussian case. For instance, the required computing times of our algorithm was, in median, 3.19 times less than with Wood (2011)'s method. Once more, the effective dimension of the SAP algorithm was lower than the effective dimension obtained with the gam() function. Finally, as regards the number of PQL iterations needed to reach convergence, the median (range) was 5 (4, 7).

Figure 3 depicts the results for the two dimensional case and n = 1000, for both the RMSE and the computing time respectively. As pointed out before, for the Gaussian case only  $\sigma = 0.5$  was considered. As far as the computing time is concerned, as can be observed when comparing these results with those presented in Figures 1(c) and 2(c) for n = 200, the behaviour of SAP algorithm with respect to the Wood (2011)'s method improves as the sample size, and therefore the basis dimension, increases. In this case, our method needed 10.55 and 4.00 times less than the method by Wood (2011), for the Gaussian and Bernoulli distribution respectively.

Finally, the results for the three dimensional case are depicted in Figure 4. The same pattern as in the previous studies is displayed (results for the effective dimension not shown). As regards the computing time, SAP algorithm required, in median, 10, 4.66 and 3.65 (for  $\sigma = 0.1$ ,  $\sigma = 0.5$  and  $\sigma = 1$  respectively) times less than the method given in Wood (2011).

We would like to point out that, despite the fact that in the simulation study comparisons between both approaches have been made as fair as possible (in terms of basis, smoothing parameter selection criterion, ...), there are several characteristics of the SAP algorithm and Wood (2011)'s method that could explain the observed differences. In that sense, the main discrepancy is that both approaches use a different parameterization of model (2) as a mixed model. Besides this fact, some other characteristics of the implementation of both proposals could also have an impact on the results, such as the chosen convergence criteria or starting values.





Figure 1: Comparisons of the performance of the SAP algorithm and Wood (2011)'s method for the two dimensional case. The boxplots show the results for the Gaussian distribution, different levels of noise  $\sigma \in \{0.1; 0.5; 1\}$ , a sample size of n = 200 and R = 500 replicates. From top to bottom: (a)  $\log_{10}(\text{RMSE})$ , (b) Effective dimension, and (c) Computing time. In each case, the two left boxplots show the  $\log_{10}(\text{RMSE})$ , the effective dimension or the computing time achieved by each approach (left y-axis), while the one of the right (right y-axis) shows: (a) the SAP  $\log_{10}(\text{RMSE})$  minus the  $\log_{10}(\text{RMSE})$  of the gam() function, (b) the ratio of the effective dimension of the gam() function to the SAP algorithm; and (c) the ratio of the computing time of the gam() function to the SAP algorithm (in log scale).



Figure 2: Comparisons of the performance of the SAP algorithm and Wood (2011)'s method for the two dimensional case. The boxplots show the results for the Bernoulli distribution, a sample size of n = 200 and R = 500 replicates. From left to right: (a)  $\log_{10}(\text{RMSE})$ , (b) Effective dimension, and (c) Computing time. In each case, the two left boxplots show the  $\log_{10}(\text{RMSE})$ , the effective dimension or the computing time achieved by each approach (left y-axis), while the one of the right (right y-axis) shows: (a) the SAP  $\log_{10}(\text{RMSE})$  minus the  $\log_{10}(\text{RMSE})$  of the gam() function, (b) the ratio of the effective dimension of the Wood (2011)'s method to the SAP algorithm; and (c) the ratio of the computing time of the gam() function to the SAP algorithm (in  $\log_{10}$  scale).

## 6 Application to real data

In this section, we illustrate the utility of the computational algorithm presented in Section 3 using two real examples. The first example shows the performance of our approach in the simplest case, a 2D case, but with a rather large sample size that requires a relatively large number of inner knots. With the second example, we illustrate how the algorithm can also be used in a 3D case, with non gaussian response. Moreover, since the data in this case is in an array structure, we also take the advantage of the posibility of using GLAM in this context.

## 6.1 Precipitation Data

This dataset contains weather observation records compiled in the United States of America (USA). The data came from the National Climatic Data Center (NCDC) of the USA, and contain monthly total precipitation (in millimeters) from January 1895 to December 1997. For illustration purposes, we focus our analysis on estimating the spatial pattern of precipitation for April 1948 in the USA. This restricted dataset can be found in the

![](_page_22_Figure_0.jpeg)

(b) Bernoulli distribution

Figure 3: Comparisons of the performance of the SAP algorithm and Wood (2011)'s method for the two dimensional case. The boxplots show the results for a sample size of n = 1000 and R = 100 replicates. From top to bottom: (a) Gaussian distribution and (b) Bernoulli distribution. In each case, the two left boxplots show the log<sub>10</sub>(RMSE) or the computing time achieved by each approach (left y-axis), while the one of the right (right y-axis) shows the SAP log<sub>10</sub>(RMSE) minus the log<sub>10</sub>(RMSE) of the gam() function or the ratio of the computing time of the Wood (2011)'s method to the SAP algorithm (in log<sub>10</sub> scale).

![](_page_23_Figure_0.jpeg)

(b) comparing time (seconds)

Figure 4: Comparisons of the  $\log_{10}(\text{RMSE})$  and the computing time (in seconds) performance for the SAP algorithm and the Wood (2011)'s method for the three dimensional case. The boxplots show the results for the Gaussian distribution, different levels of noise  $\sigma \in \{0.1; 0.5; 1\}$ , a sample size of n = 500 and R = 500 replicates. Top figure:  $\log_{10}(\text{RMSE})$ . Bottom figure: Computing time (seconds). In each case, the two left boxplots show the  $\log_{10}(\text{RMSE})$  or computing time for each approach (left y-axis), while the one of the right (right y-axis) shows: (top) the SAP  $\log_{10}(\text{RMSE})$  minus the  $\log_{10}(\text{RMSE})$  of the gam() function; and (bottom) the ratio of the computing time of the Wood (2011)'s method to the SAP algorithm (in  $\log_{10}$  scale).

R-package spam, under the name USprecip, available from cran.r-project.org (R Core Team 2013). Specifically, the dataset comprises a total of 11918 records. For each record, the longitude-latitude position of monitoring stations is provided, jointly with the monthly total precipitation in millimeters and a standardization of this raw observation, called *anomaly* (see Johns et al. 2003). From these 11918 records, only 5906 correspond to stations where monthly total precipitation values were observed, and the remainder 6012 correspond to missing station precipitation values, that have been filled in using spatial statistics (Johns et al. 2003). We therefore restricted our analysis to the 5906 true records.

Figure 5(a) shows the raw data of the monthly precipitation anomalies in USA for April 1948. Using our aproach, we fitted a 2D P-spline model with longitude and latitude as covariates, second order penalties and 40 inner knots for each marginal cubic B-spline basis. The model had therefore a basis dimension of 1936. The convergence tolerance of the variance components was set to  $1 \times 10^{-6}$ , and REML was used. The fitted surface is shown in Figure 5(b). The effective dimension for longitude and latitude was 302.656 and 408.757 respectively. As regards the computing time, the algorithm took 5.76 minutes.

For comparison purposes, we also analyzed this dataset using the gam() and bam() functions in R-package mgcv. As pointed out before, the bam() function has been specially designed to deal with very large datasets. However, since a severe convergence problem was observed in the simulations when using this function, this dataset was therefore also analyzed using the gam() function. As before, tensor product smoothers, as well as second order penalties and 40 inner knots for each marginal cubic B-spline basis were used, and the REML criterion (method = "REML" and method = "fREML" for gam() and bam() respectively) was chosen for the automatic selection of the smoothing parameters (Wood 2011). In both cases, the numerical options for the fitting process were those established by default, and the fitting processes converged. Regarding the results using the bam() function, the fitted model had an effective dimension of 774.50, and the computing time achieved by this approach was 22.17 minutes, about 3.8 times more than with using our algorithm. As for the gam() function is concerned, the effective dimension was 796.1 and the computing time was increased until 48.22 minutes, 8.4 times more than using the proposed approach.

#### 6.2 Respiratory Data

This example uses American data on the number of deaths from respiratory disease (Currie et al. 2006). The dataset contains the number of deaths according to the age at death

![](_page_25_Figure_0.jpeg)

(a)

![](_page_25_Figure_2.jpeg)

Figure 5: Monthly precipitation anomalies in USA for April 1948. (a) Raw data. (b) Fitted surface.

(ranging from 1 to 105), the calendar year of death (from 1959 to 1998), and the month of death (ranged 1 to 12). The dataset also contains the number of days per month and year. Specifically, the dataset presents an array structure of dimension  $105 \times 40 \times 12$ , yieding a total of 50400 observations. This feature offers us the opportunity of using, in combination with our approach, GLAM for the computation of the model matrices involved in (12).

Following the paper by Currie et al. (2006) we modeled the number of deaths with a

3D P-spline model (with age, year and month as covariates) with Poisson error and log-link. The logarithm of the number of days in a month was used as an offset. For all the analyses, second order penalties jointly with 11, 6 and 3 inner knots for the marginal cubic B-spline basis of age, year and month respectively were used, yielding a basis dimension of 1050. Since the number of deaths in 1972 was an extreme oulier, we removed this year from the analyses by giving it a weight of zero (see Currie et al. 2006). To speed up the computational time, an initial estimate of  $(\beta^t, \alpha^t)^t$  was obtained by assuming  $\log\{(y+0.5)/d\}$  as an initial estimate of  $X\beta + Z\alpha$ , where y and d are the vectors containing the number of deaths and the number of days per month respectively. When fitting the model using the bam() and gam() functions, an initial estimate of  $\mu$  (argument mustart) was obtained on the basis of the initial estimate of  $(\beta^t, \alpha^t)$  previously explained. Regarding the proposed algorithm, the tolerance for convergence criterion of the variance components and the Fischer's scoring algorithm was set to  $1 \times 10^{-6}$ . As far as the analyses using the R-package mgcv is concerned, the numerical options for the fitting process were those established by default. To make the comparisons between our approach and those using the R-package mgcv fair, we fitted the model using our algorithm with and without GLAM.

As far as the numerical results are concerned, the effective dimension for age, year and month was 62.86, 194.34 and 209.55 respectively, for both the SAP algorithm with and without the use of GLAM, yielding a total effective dimension of 474.75 (incorporating the dimension of the unpenalized or parametric part). With regard to the computing time, the algorithm took 4.33 and 1.70 minutes without and with the use of GLAM respectively. As can be observed, and as expected, the use of GLAM during the estimation process only has an impact on the computing time, being reduced in about 2.6 times. For the gam() and bam() approaches, the total effective dimension were 638.50 and 639.50 respectively, and the computing time increased up to 105.39 minutes in the case of the gam() function and 27.50 for bam(), i.e., about 24.3 and 6.34 times more than with our algorithm. Despite the fact that the total effective dimension of the models fitted using the proposed algorithm and of those using the R-package mgcv differ by a large extent, the fitted values provided by both approaches were very similar. In fact, the mean of the differences between the fitted values (on the response scale) provided by the gam() function and those obtained with our algorithm was 0.00712. Moreover, the 2.5% and 97.5% empirical quantiles of these differences were -3.238 and 3.410 respectively, a rather small range if we take into account that the observed number of deaths ranged between 0 and 1605. In Figure 6 the estimated log mortality against age, year, and month for different covariate values is shown. As can

![](_page_27_Figure_0.jpeg)

Figure 6: Observed ( $\circ$ ) and smoothed (solid line) numbers of log(deaths/day) by age, year, and month. Black line: proposed algorithm. Red line: gam() function. (a) January 1959; (b) age 53 years, January; and (c) age 53 years, 1959.

be observed both approaches have yielded similar results.

# 7 Discussion

In this paper we considered the estimation of the smoothing parameters of a multidimensional tensor product generalized P-spline model with anisotropic penalty. On the basis of the mixed model representation of a P-spline and the use of PQL methods, closed-form expressions for the estimates of the variance components were obtained based on both approximate ML and REML. Besides the simple-achieved expressions of the estimates, which avoid the need of using numerical optimization methods, we also presented some computational aspects that can be used for the fast implementation of the proposed algorithm. For data arranged in multidimensional grids, GLAM methods can also be accommodated, improving even further the computational time. In addition, the proposed procedure can be easily integrated into the estimation of a GAMM with sets of independent random effects. For the sake of clarity, we focused here in a GAMM specified in terms of univariate effects jointly with a 2D interaction surface. Nevertheless, the SAP algorithm can also be easily extended to deal with factor-by-surface interactions. It should be noted that, although the methodology presented in this paper can deal with any d-dimensional generalized P-spline, for dimensions larger that d = 5 the computational time required by the algorithm could make its application unfeasible. In this context, the P-spline ANOVA-type interaction models proposed by Lee and Durbán (2011) represent an alternative to fully multidimensional models. On the basis of the results presented in Section 4, the extension of the SAP algorithm to deal with such models is straightforward, thus allowing the estimation of P-spline models including univariate main effects as well as two-way and/or three-way anisotropic interactions.

Results of the simulation study showed the good performance of the proposed method, in terms of both the MSE and the computing time, when compared with established approaches. It should be noted, however, that an undesirable property of our method is that it is affected by the signal-to-noise ratio. As the signal-to-noise ratio decreases, differences between the new proposal and the method proposed by Wood (2011) become smaller. Although in the simulation study our method outperformed Wood (2011)'s method in all cases, this is an area that requires further investigation.

In both the simulation study and the precipitation data the initial estimates of the model's fixed and random effects were established to zero and the variance components to one. We are aware that more suitable initial estimates could even improve the behaviour of the proposed algorithm, yielding better computing times as well as avoiding convergence failures in the estimation procedure. As far as the fixed and random effects is concerned, our experience suggests that specifying an initial estimate of  $\eta = X\beta + Z\alpha$  on the basis of the response vector  $\boldsymbol{y}$  and the link function  $g(\cdot)$ , as done in the respiratory data example, usually provide good starting values for  $(\beta^t, \alpha^t)^t$ . In fact, we applied the SAP algorithm to the two examples presented in the introduction of Wood (2008), by specifying as initial estimates those establish by default in the gam() function  $(\eta = g((\boldsymbol{y} + 0.5)/2))$  for both the mackerel egg and the simulated data). In both cases, the SAP algorithm converged and the obtained results were similar to those using Wood (2011)'s method.

It is well known that PQL methods can suffer from severe bias (Breslow and Clayton 1993, Lin and Breslow 1996), especially for clustered binary data when the cluster size is small. It can therefore be expected that the method proposed in this paper also inherits this behaviour. An extensive simulation study has been conducted (results not shown) to evaluate the practical performance of the SAP algorithm in different scenarios, supplying, in general, good results. Nonetheless, the bias-corrected procedure proposed by Lin and Zhang (1999) for the GAMM framework can be easily accommodated into the SAP algorithm. The study of computationally efficient ways for incorporating bias-corrected procedures in this setting remains an interesting area of research.

When it came to presenting the extension of the proposed procedure to the GAMM

framework, sets of independent random effects were assumed. This random effect structure implies a diagonal variance-covariance matrix of the random effects, thus allowing the immediate incorporation of the SAP algorithm into this context. Although this random effect structure might be sufficient in a wide area of real applications, as for instance in multilevel studies, a current line of research is focused on investigating the possibility of applying the SAP algorithm in longitudinal studies with possibly correlated random intercepts and slopes.

A possible drawback of a tensor product P-spline model is that it assumes a smooth surface, i.e. a smooth transition of the effect across the whole surface. In some practical applications, however, more complex situations could arise, with effects that may not change in some regions of the surface, while changing rapidly in other regions. In these circumstances, the assumption of a single smoothing parameter for each covariate might be not sufficient to capture such local effect, and adaptive P-splines (Lang and Brezger 2004, Krivobokova et al. 2008) have been suggested. In adaptive P-splines the global smoothing parameters are replaced by locally adaptive smoothing parameters, thus allowing more flexibility. The extension of the SAP algorithm to adaptive anisotropic P-splines is a current line of research.

Finally, the R-code used for the simulations as well as an R package implementing the SAP algorithm for the 2D and 3D cases can be downloaded from https://bitbucket.org/mxrodriguez/sap.

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# A Fixed and random effects coefficients estimation

For given values of the variance components  $\tau_d^2$  (d = 1, 2) and  $\phi$ , estimation of the fixed and random effects coefficients of model (4), can be obtained by maximizing, with respect to  $\beta$  and  $\alpha$ , the approximate penalized log-likelihood (see equation (6) in Breslow and Clayton 1993)

$$-\frac{1}{2\phi}\sum_{i=1}^{n}Dev_{i}\left(y_{i},\mu_{i}\right)-\frac{1}{2}\boldsymbol{\alpha}^{t}\boldsymbol{G}^{-1}\boldsymbol{\alpha},$$

where  $Dev_i$  denotes the deviance. This maximization can be carried out on the basis of a Fisher-Scoring algorithm, involving a working dependent variable and a weight matrix, which should be updated at each iteration. Specifically, at (k+1)th Fisher-Scoring iteration, the working vector z is obtained as

$$z_i = g(\mu_i^{(k)}) + (y_i - \mu_i^{(k)})g'(\mu_i^{(k)}),$$

and the model's fixed and random effects are then estimated as

$$\hat{\boldsymbol{\beta}}^{(k+1)} = \left(\boldsymbol{X}^{t}\boldsymbol{V}^{-1}\boldsymbol{X}\right)^{-1}\boldsymbol{X}^{t}\boldsymbol{V}^{-1}\boldsymbol{z}, \tag{10}$$
$$\hat{\boldsymbol{\alpha}}^{(k+1)} = \boldsymbol{G}\boldsymbol{Z}^{t}\boldsymbol{V}^{-1}\left(\boldsymbol{z} - \boldsymbol{X}\hat{\boldsymbol{\beta}}^{(k+1)}\right)$$

$$= \boldsymbol{G}\boldsymbol{Z}^{t}\boldsymbol{P}\boldsymbol{z}, \qquad (11)$$

where

$$m{V} = m{W}^{-1} + m{Z}m{G}m{Z}^t,$$
  
 $m{P} = m{V}^{-1} - m{V}^{-1}m{X} ig(m{X}^tm{V}^{-1}m{X}ig)^{-1}m{X}^tm{V}^{-1},$ 

and  $\boldsymbol{W}$  is a diagonal matrix of weights with elements  $w_{ii} = \left\{ \phi g'(\mu_i^{(k)})^2 \nu(\mu_i^{(k)}) \right\}^{-1}$ .

From a computational point of view, a more convenient method for jointly obtaining  $\hat{\beta}$  and  $\hat{\alpha}$  is by the solution of the linear system (see equation (9) in Breslow and Clayton 1993)

$$\underbrace{\begin{bmatrix} \mathbf{X}^{t}\mathbf{W}\mathbf{X} & \mathbf{X}^{t}\mathbf{W}\mathbf{Z}\mathbf{G} \\ \mathbf{Z}^{t}\mathbf{W}\mathbf{X} & \mathbf{I} + \mathbf{Z}^{t}\mathbf{W}\mathbf{Z}\mathbf{G} \end{bmatrix}}_{C} \begin{bmatrix} \hat{\boldsymbol{\beta}}^{(k+1)} \\ \hat{\boldsymbol{b}}^{(k+1)} \end{bmatrix} = \begin{bmatrix} \mathbf{X}^{t}\mathbf{W}\mathbf{z} \\ \mathbf{Z}^{t}\mathbf{W}\mathbf{z} \end{bmatrix}$$
(12)

where  $\hat{\boldsymbol{b}}^{(k+1)} = \boldsymbol{G}^{-1} \hat{\boldsymbol{\alpha}}^{(k+1)}$ . Note that (12) corresponds to the normal equations of the best linear unbiased estimation (BLUE) of  $\boldsymbol{\beta}$  and the best linear unbiased prediction (BLUP) of  $\boldsymbol{\alpha}$  under the *working* linear mixed model

$$\boldsymbol{z} = \boldsymbol{X}\boldsymbol{\beta} + \boldsymbol{Z}\boldsymbol{\alpha} + \boldsymbol{\epsilon}, \text{ with } \boldsymbol{\alpha} \sim N(\boldsymbol{0}, \boldsymbol{G}) \text{ and } \boldsymbol{\epsilon} \sim N(\boldsymbol{0}, \boldsymbol{W}^{-1})$$

# **B** Proof of theorem

*Proof.* Ignoring the dependence of W on  $\tau_d$  (d = 1, 2), the approximate restricted loglikelihood of the *working* linear mixed model is given by (Breslow and Clayton 1993)

$$l^* = -\frac{1}{2} \log |V| - \frac{1}{2} \log |X^t V^{-1} X| - \frac{1}{2} (z - X \hat{\beta})^t V^{-1} (z - X \hat{\beta}).$$

The REML estimates of the variance components are then obtained in the usual manner by maximizing this quantity. Taking derivatives with respect to the variance components  $\tau_d^2$  (d = 1, 2), we obtain (see online Supplementary Material for details)

$$\frac{\partial l^*}{\partial \tau_d^2} = -\frac{1}{2} trace \left( \boldsymbol{Z}^t \boldsymbol{P} \boldsymbol{Z} \frac{\partial \boldsymbol{G}}{\partial \tau_d^2} \right) + \frac{1}{2} \hat{\boldsymbol{\alpha}}^t \boldsymbol{G}^{-1} \frac{\partial \boldsymbol{G}}{\partial \tau_d^2} \boldsymbol{G}^{-1} \hat{\boldsymbol{\alpha}}.$$
(13)

Applying matrix differentiation properties, we have

$$\frac{\partial \boldsymbol{G}}{\partial \tau_2^2} = -\boldsymbol{G} \frac{\partial \boldsymbol{G}^{-1}}{\partial \tau_d^2} \boldsymbol{G} = \frac{1}{\tau_d^4} \boldsymbol{G} \boldsymbol{\Lambda}_d \boldsymbol{G}, \tag{14}$$

where

$$G = \operatorname{diag}\left(\tau_{2}^{2}/\vec{d}_{2}, \tau_{1}^{2}/\vec{d}_{1}, 1/(\vec{d}_{2}^{*}/\tau_{2}^{2} + \vec{d}_{1}^{*}/\tau_{1}^{2})\right),$$
(15)  
$$\Lambda_{1} = \operatorname{diag}(\vec{0}_{q_{1}(c_{2}-q_{2})}, \vec{d}_{1}, \vec{d}_{1}^{*}),$$
  
$$\Lambda_{2} = \operatorname{diag}(\vec{d}_{2}, \vec{0}_{q_{2}(c_{1}-q_{1})}, \vec{d}_{2}^{*}),$$

with  $\vec{\mathbf{0}}_r$  being a vector of zeroes of length r, and  $d_1 = I_{q_2} \otimes \tilde{\Sigma}_1$ ,  $d_2 = \tilde{\Sigma}_2 \otimes I_{q_1}$ ,  $d_1^* = I_{c_2-q_2} \otimes \tilde{\Sigma}_1$ ,  $d_2^* = \tilde{\Sigma}_2 \otimes I_{c_1-q_1}$ . By pluggin expression (14) in (13) we obtain that the first-order partial derivatives of the approximate restricted log-likelihood become

$$2\frac{\partial l^*}{\partial \tau_d^2} = -\frac{1}{\tau_d^2} trace\left(\boldsymbol{Z}^t \boldsymbol{P} \boldsymbol{Z} \boldsymbol{G} \frac{\boldsymbol{\Lambda}_d}{\tau_d^2} \boldsymbol{G}\right) + \frac{1}{\tau_d^4} \hat{\boldsymbol{\alpha}}^t \boldsymbol{\Lambda}_d \hat{\boldsymbol{\alpha}}.$$
 (16)

Then, REML estimates of the variance components  $\tau_d^2$  (d = 1, 2) are found by equating expression (16) to zero, which gives

$$\hat{\tau}_{d}^{2} = \frac{\hat{\boldsymbol{\alpha}}^{t} \boldsymbol{\Lambda}_{d} \hat{\boldsymbol{\alpha}}}{trace\left(\boldsymbol{Z}^{t} \boldsymbol{P} \boldsymbol{Z} \boldsymbol{G} \frac{\boldsymbol{\Lambda}_{d}}{\tau_{d}^{2}} \boldsymbol{G}\right)}$$

Before proceeding with the estimation of  $\phi$  - if unknown - it is important to observe that the sum of the quantities involved in the denominators of the variance components estimates corresponds to the effective dimension of the penalized part (or random part) of the fitted model

$$trace\left(\boldsymbol{Z}^{t}\boldsymbol{P}\boldsymbol{Z}\boldsymbol{G}\frac{\boldsymbol{\Lambda}_{1}}{\tau_{1}^{2}}\boldsymbol{G}\right) + trace\left(\boldsymbol{Z}^{t}\boldsymbol{P}\boldsymbol{Z}\boldsymbol{G}\frac{\boldsymbol{\Lambda}_{2}}{\tau_{2}^{2}}\boldsymbol{G}\right) = trace\left(\boldsymbol{Z}^{t}\boldsymbol{P}\boldsymbol{Z}\boldsymbol{G}\right)$$
$$= trace\left(\boldsymbol{Z}\boldsymbol{G}\boldsymbol{Z}^{t}\boldsymbol{P}\right)$$
$$= trace\left(\boldsymbol{H}_{Random}\right)$$

where  $\boldsymbol{H}_{Random}$  denotes the hat matrix (Hastie and Tibshirani 1990) of the random part (see (11)).

Finally, an estimate of  $\phi$  is obtained, as before, by taking derivatives of the approximate restricted log-likelihood with respect to  $\phi$ 

$$\frac{\partial l^*}{\partial \phi} = -\frac{1}{2} trace\left(\boldsymbol{P}\frac{\partial \boldsymbol{V}}{\partial \phi}\right) + \frac{1}{2}(\boldsymbol{z} - \boldsymbol{X}\hat{\boldsymbol{\beta}})^t \boldsymbol{V}^{-1} \frac{\partial \boldsymbol{V}}{\partial \phi} \boldsymbol{V}^{-1}(\boldsymbol{z} - \boldsymbol{X}\hat{\boldsymbol{\beta}}).$$

First, by Equation (5.2) in Harville (1977), we have that  $V^{-1}(\boldsymbol{z}-\boldsymbol{X}\hat{\boldsymbol{\beta}}) = \boldsymbol{W}(\boldsymbol{z}-\boldsymbol{X}\hat{\boldsymbol{\beta}}-\boldsymbol{Z}\hat{\boldsymbol{\alpha}})$ . Moreover, given that  $\boldsymbol{V}$  depends on  $\phi$  through  $\boldsymbol{W}^{-1}$  which can be rewritten as  $\boldsymbol{W} = \frac{1}{\phi}\widetilde{\boldsymbol{W}}$ , with  $\widetilde{\boldsymbol{W}}$  being a diagonal matrix with elements  $\widetilde{w}_{ii} = \left\{g'(\mu_i)^2 \nu(\mu_i)\right\}^{-1}$ , and ignoring again the dependence of  $\widetilde{\boldsymbol{W}}$  on  $\phi$ , it then follows that

$$2\frac{\partial l^*}{\partial \phi} = -\frac{1}{\phi} trace \left( \boldsymbol{P} \boldsymbol{W}^{-1} \right) + \frac{1}{\phi^2} (\boldsymbol{z} - \boldsymbol{X} \hat{\boldsymbol{\beta}} - \boldsymbol{Z} \hat{\boldsymbol{\alpha}})^t \widetilde{\boldsymbol{W}} (\boldsymbol{z} - \boldsymbol{X} \hat{\boldsymbol{\beta}} - \boldsymbol{Z} \hat{\boldsymbol{\alpha}}).$$

By equating the above expression to zero, we obtain

$$\hat{\phi} = rac{(oldsymbol{z} - oldsymbol{X} \hat{oldsymbol{eta}} - oldsymbol{Z} \hat{oldsymbol{lpha}})^t \widetilde{oldsymbol{W}} (oldsymbol{z} - oldsymbol{X} \hat{oldsymbol{eta}} - oldsymbol{Z} \hat{oldsymbol{lpha}})}{trace \left(oldsymbol{P} oldsymbol{W}^{-1}
ight)},$$

where (see Equation 5.3 in Harville 1977 and expressions (10), (11), and (12))

$$trace \left(\boldsymbol{P}\boldsymbol{W}^{-1}\right) = trace \left(\boldsymbol{W}^{-1}\boldsymbol{P}\right)$$
$$= trace \left(\boldsymbol{I}_{n} - [\boldsymbol{X}|\boldsymbol{Z}\boldsymbol{G}]\boldsymbol{C}^{-1} \begin{bmatrix} \boldsymbol{X}^{t}\boldsymbol{W} \\ \boldsymbol{Z}^{t}\boldsymbol{W} \end{bmatrix} \right)$$
$$= trace \left(\boldsymbol{I}_{n} - [\boldsymbol{X}|\boldsymbol{Z}\boldsymbol{G}] \begin{bmatrix} \left(\boldsymbol{X}\boldsymbol{V}^{-1}\boldsymbol{X}\right)^{-1} \boldsymbol{X}\boldsymbol{V}^{-1} \\ \boldsymbol{Z}^{t}\boldsymbol{P} \end{bmatrix} \right)$$
$$= n - trace \left(\boldsymbol{X} \left(\boldsymbol{X}\boldsymbol{V}^{-1}\boldsymbol{X}\right)^{-1} \boldsymbol{X}\boldsymbol{V}^{-1} \right) - trace \left(\boldsymbol{Z}\boldsymbol{G}\boldsymbol{Z}^{t}\boldsymbol{P}\right)$$
$$= n - rank \left(\boldsymbol{X}\right) - \sum_{d=1}^{2} ed_{d}.$$

Note that  $H = [X|ZG]C^{-1}[X|Z]^tW$  corresponds with the hat matrix of the fitted model, whose trace, as shown, can be decomposed as the sum of the traces of the hat matrices of the unpenalized (or fixed) part and the penalized (or random) part.

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