

Overview

This work started in the context of NSLS2 project at Brookhaven National Laboratory. The NSLS2 control system foresees a very high number of PV variables and has strict requirements in terms of archiving/retrieving rate: our goal was to store 10K PV/sec and retrieve 4K PV/sec for a group of 4 signals. The HyperArchiver is an EPICS Archiver implementation engined by Hypertable, an open source database whose internal architecture is derived from Google's Big Table. brought to you by

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PV Name	Name			are encapsulated	ISCSI Storage
user:aiMonitor0	rdb		Server	in TCP/IP packets	
user:aiMonitor1	rdb	2011-10-04 2011-10	locServer:		Disk Drives
user:aiMonitor10	rdb	Time	10KPV		
user:aiMonitor100	rdb		Scan rate 1 sec	Server has a	RAID Controller
user:aiMonitor1000	rdb	🔲 Properties 🛱 🚼 Export Samples 🖏 Progress	AnalogInput Record	Network Interface	
user:aiMonitor1001	rdb			Card	QNAP 419+
user:aiMonitor1002	rdb	Traces Time Axis Value Axes Misc.			3.7 TB
user:aiMonitor1003	rdb	Show Item (PV, Formula) Display Name Colo Scan Peri Buffer Siz Widtl Axis Trace Type Request	HP DL380G7		5.7 10
user:aiMonitor1004	rdb	user:aiMonitor5000 user:aiMonitor5000 0.0 5000 2 Value 3 Area Raw data	KVM CentOS		
user:aiMonitor1005	rdb	🗹 user:aiMonitor5001 user:aiMonitor5001 0.0 5000 2 Value 4 Area Raw data 🚽	16 CPUs		
user:aiMonitor1006	rdb	Archive Data Sources	10GB RAM		
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THE GOAL

Store: 10000 channels per second
Retrieve: 1000 samples for up to 4 channels in less than 1 second

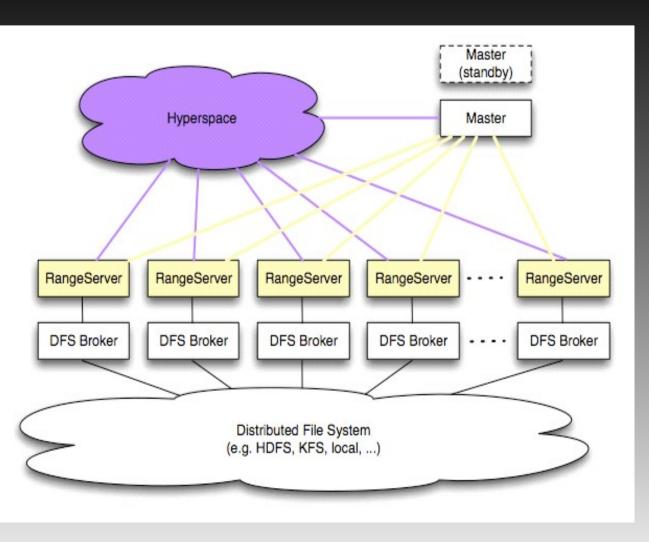
THE RESULT

Store: 10000 channels in 190msec
Retrieve: 1000 samples for up to 4 channels in 77msec

High Performance, Open Source Scalable Database.

- > Modeled after Bigtable
- High Performance Implementation (C++)
- > Project Started in March 2007
- Runs on top of HDFS
- > Thrift Interface for all popular languages
 - Java
 - PHP
 - Ruby
 - Python
 - Perl, etc.





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C++ implementation delivers optimal performance

 Modeled after Google's Bigtable, which powers 100s of Google applications and services



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