

Benchmarking Real-Time Linux Implementation on Embedded Platform

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Abstract—This paper deals with design, implementation and testing of real time drivers for I2C and UART processor controllers on Beaglebone Black. Embedded Board runs with Linux 3.8.13 and real time co-kernel, Xenomai-2.6.3. Beaglebone Black has cortex A8 processor with 1GHz frequency. Xenomai Real time driver Model(RTDM) drivers are made for I2C and UART processor controller and their performance parameters were tested.

Keywords—RTOS, Xenomai, Beaglebone Black, I2C RTDM, UART RTDM.

I. INTRODUCTION

An embedded systems are mainly used in real world application. Where in real world application, there are time constraints, so Linux would not be competent for such application. Hence Real Time operating systems(RTOS) were raised, which are competent for such application due to different design and implementation. RTOS are classified into Hard real time and soft real time operating system. In Hard real time operating system, it should absolutely hit every deadline otherwise it may lead to failure of the system. In soft real time operating system, it can miss some of its deadlines. This never leads to a failure of system, but it may be possible performance of the system may diminish. Choice of RTOS depends on the demand of application the developer wants and performance parameter of the RTOS.

Embedded system consists of embedded platform which has many processor controllers which in turn are interfaced to peripherals. Device Drivers are an important component in the embedded system as they control the interconnection of hardware and software.

This paper would design, implement and Test, Xenomai Real Time Device Model(RTDM) for I2C and UART processor controller. Testing with various performance parameters is the goal of this paper. Various performance parameters are described in section

II. RELATED WORK

Some of the papers referred to achieve goals for this paper are Scheduling Policy and its Performance for the Embedded Real time system by Mr. P.S.Prasad, Dr. Akhilesh Upadhyay have talked about various scheduling policies of Real time system and Linux. Linux has Fair scheduling Algorithm which gives a chance to every process to execute while RTOS have FIFO for different priority task and RR for the same priority task. This paper analyzed the scheduling policy in order to select the right policy for the specific embedded application and also suggested the performance for advantage [2].

Performance Comparison of VxWorks, Linux, RTAI and Xenomai in a Hard Real-time Application by A. Barbalacel, A. Luchetta, G. Manduchi, M. Moro, A. Soppelsa and C. gives various results for comparison. The test was done on VMEbus MVME5500 boards equipped with a MPC7455 PowerPC processor. Various operating system are running of this board

for testing Interrupt Latency, Rescheduling and interprocess communication. Performance measurement shows that the tested open-source software is suitable for hard real-time application. The result shows that RTAI and Xenomai are noted to be considerable. RTAI has a slightly higher performance than Xenomai because of the Layered Approach. While on the other hand Xenomai has better structure and supports many embedded platforms. Network performance represents a strong point in favor of the RTAI and Xenomai. Otherwise Vxworks has better performance [3].

On Performance of Kernel Based and Embedded Real Time Operating System: Benchmarking and Analysis by Mastura D. Marieska, Paul G. Hariyanto, M. Firda Fauzan, Achmad Imam Kistijantoro This paper explains various types of RTOS. It compares RT Patch Linux, Xenomai and eCos for embedded RTOS. Benchmarking is done by comparing four performance metrics and assessing performance metrics. The four performance metrics are Interrupt latency, task switching time, pre-emption time, and deadlock break time. Testing result shows that embedded RTOS is appropriate for executing one task application while kernel based RTOS is suitable to execute multitasking applications. Testing result also shows that the network packet processing of embedded RTOS is faster than kernel based RTOS [1].

III. XENOMAI

Xenomai is a Real Time subsystem which tightly mingles with the Linux kernel to give Hard Real Time performance. It is co-kernel Approach with a small co-kernel running side by side with Linux for providing determinism. Xenomai was created for migration of industrial application to the GNU/Linux environment. Xenomai user space interface is released under LGPL 2.1 and Xenomai core is released under GPL 2.

- **Interrupt pipeline:** The Linux kernel and Xenomai Core needed to talk to each other. This is done by interrupt pipeline (I-pipe).
- **Hardware abstraction layer:** This is written in machine level language. HAL is platform dependent code so that high end software remains platform independent.
- **Xenomai Nucleus and Core:** Xenomai Core is the abstract RTOS. These building blocks are gathered to form a Xenomai Nucleus.

- **Xenomai Skin:** Skins are various API Xenomai provides using same core implementation. Xenomai provides various skins like POSIX, VxWorks, pSOS+, VRTX, uITRON, RTAI 3.x, Native API, and Real-Time Driver Model (RTDM)[6].

There are two modes in Xenomai Real Time operating system.

1. **Primary mode:** In this mode kernel is deterministic and has minimum latency.
2. **Secondary mode:** In this mode kernel is non-deterministic. Switching between these modes automatically handle. No intervention of programmers is needed.

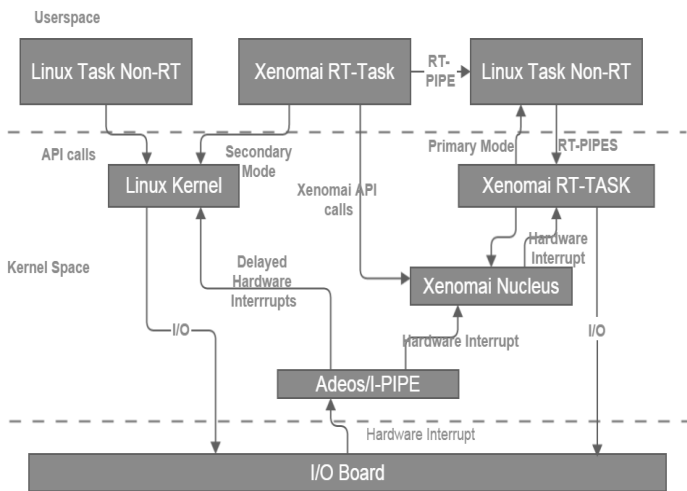


Figure 1 Xenomai Architecture

Xenomai RTDM is a common framework that would define a normalized interface between the real-time kernel and the device driver as well as between user process and device driver.

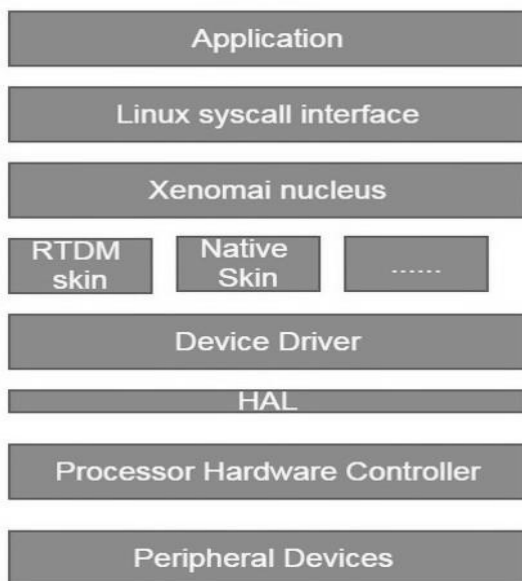


Figure 2: RTDM Driver

IV. PERFORMANCE PARAMETER

Here we expect that Hardware has no issue with performance. Then Performance measurement can be divided into

1. **Throughput:** This is not popular in the hard realtime system but still it needs to be taken care.
2. **Responsiveness:** It means speed with which embedded system responds to an event. There may be some latency due to
 - **Interrupt Latency:** The amount of time it takes embedded system to get the first instruction of the interrupt routine to a particular interrupt.
 - **Dispatch Latency:** The interval of time from the last instruction of your interrupt handler until the first interrupt caused to become runnable.
 - **Context switch time:** It's time interval between two consecutive processes.
 - **Lazy context switching:** When switching from old to new process, not all the registers are saved. If new process needs resources more than resources are given at time of running processes. This might not include in the performance measurement for all processor. Processors like 80x86, SPARC and MIPS chips do this.
3. **Determinism:** Determinism means what verse case embedded system can agree upon. Throughput and Responsiveness are inversely proportional, which means if there is an increase in throughput then Responsiveness is poor.

V. RTDM DRIVER FOR I2C PROCESSOR CONTROLLER

In BeagleBone Black there are three I2C controllers out of one I2C is used with MMC communication and another are disabled. To use them, necessary settings are required to be done in the device tree. A Linux framework for I2C can be studied from [4].

For programming I2C processor controller

- Program the pre-scaler.
- Enable interrupt mask.
- Check for bus busy. I2C bus is in busy state until stop condition is not occurred after start condition.
- Enable the controller in master mode and start condition in the control register.
- Configure the master address and number of bytes for i2c transaction.
- If writing to the I2C device transmit mode is enabled from control register.
- If reading from I2C device receive mode is enabled from control register.
- Stop condition would be generated by the controller itself when count in the data count register gets read or write [5].

The I2C RTDM driver was tested by interfacing BMP085 which is pressure, temperature and altitude sensor.

VI. RTDM DRIVER FOR UART PROCESSOR CONTROLLER

In BeagleBone Black there are six UART controllers. One is used for serial console and other are disabled which needs to be enabled. A Linux framework for UART can be studied from [4].

For programming UART processor controller

- Enable interrupt on Receiver and Transmitter by Interrupt Enable register (IER).
- Write to FIFO control register (FCR) for clearing FIFO of Rx and Tx.
- Program Line control register (LCR) with various parameters like parity bit sets, number of stop bit, word length to transmit and Receive.
- Write values to divisor latch low and high register (DLL and DLH) according to baud rate selection.
- Enable Flow control: Hardware or Software according to requirement.
- Interrupt are identified by Interrupt identification register (IIR) and necessary work is done.
- Hence, data are sent and received by the interrupt [5].

The UART RTDM driver was tested by connecting to BeagleBone Black via serial communication cross wires. In this paper modem control register is not programmed because work does not use other pins except Transmit and Receive.

VII. RESULTS

This paper aims to measure interrupt latency and scheduling latency of RTDM driver and Non-RTDM driver.

	<i>RTDM Driver for I2C</i>	<i>RTDM Driver for UART</i>
<i>Interrupt Latency</i>	<i>11.958</i>	<i>9.5</i>
<i>Scheduling Latency</i>	<i>16.2583</i>	<i>13.084</i>

Table 1. Results

All units are in micro-second.

These Latency is far less than normal Linux, which might get up to milli-second.

VIII. CONCLUSION

In this paper, Xenomai RTDM driver for I2C and UART hardware controller in Cortex A8 processor is designed and implemented and Tested. The RTDM drivers are able to register with Xenomai and Xenomai kernel which make it

visible to user space applications. Also RTDM drivers are verified by interfacing an I2C sensor and UART device. Various arguments are passed from user space application and necessary error are checked properly so that it ensures reliable communication. Results shows than Xenomai RTDM drivers are far more deterministic and can be used for real time application. Future work would to make RTDM driver for more processor controllers in Cortex A8 processor.

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