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Maintenance Modification Algorithms and its Implementation on object oriented data warehouse

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Maintenance Modification Algorithms and its Implementation on object oriented data warehouse

Dr. Mrs Pushpa Suri^α, Mrs. Meenakshi Sharma^Ω

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I. INTRODUCTION

The concept of data warehousing was first proposed by Inmon (Inmon and Kelley,1993). A data warehouse is a repository of subjectively selected and adapted operational data which can successfully answer any ad hoc, statistical, complex or analytical queries. Data warehousing technology is becoming essential for effective business intelligence, business strategy formulation and implementation in a globally competitive environment where in larger and larger amounts of data are required to be processed faster and faster for comprehension of its real meaning and impact. The term Data Warehouse was coined by Bill Inmon in 1990, which he defined in the following way: "A warehouse is a subject-oriented, integrated, time-variant and non-volatile collection of data in support of management's decision making process". Data that gives information about a particular subject instead of about a company's ongoing operations. It is integrated as data that is gathered into the data warehouse from a variety of sources and merged into a coherent whole.

Data warehouse system is time variant as all data in the data warehouse is identified with a particular time period. Data is stable in a data warehouse. More

data is added but data is never removed. This enables management to gain a consistent picture of the business. (Source: "What is a Data Warehouse?" W.H. Inmon, Prism, Volume 1, Number 1, 1995). A single-subject data warehouse is typically referred to as a data mart, while data warehouses are generally enterprise in scope. Also, data warehouses can be volatile. Due to the large amount of storage required for a data warehouse, (multi-terabyte data warehouses are not uncommon), only a certain number of periods of history are kept in the warehouse. For instance, if three years of data are decided on and loaded into the warehouse, every month the oldest month will be "rolled off" the database, and the newest month added. Data warehouse contains information that is being collected from different sources and integrated into a common repository for efficient query and analysis. When the data sources are disturbed over a different location then a DW has the responsibility to collect the necessary data and save it in appropriate form. In this paper some research topics are mentioned as Maintenance [11] [12] [13] [15] [17][20] [21], consistency[6],[26],[27].

In this paper is organized as follows. The concept of object oriented data warehousing. Formal definition of class instance and object oriented data warehousing. Maintenance modification algorithms for consistency between the object oriented data warehouse. Examples are also given there to illustrate the proposed algorithms and its implementation in oracle 10g.

II. OBJECT ORIENTED DATA WAREHOUSING

In an object oriented database, each employee or class is associated with unique identifier, a set of attributes and a set of procedures. There could be no. of data types such as atomic or any other class. Object Oriented Data warehousing, like other areas of Information Technology, is a field in the midst of change. The current systems integration approach is associated with the objective of creating a centralized operational data store and Decision Support System read-only server-based application [3]. To meet this objective, it is necessary to extract, transform, and transport data from

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isolated islands of information to such centralized repositories, and then to retrieve information efficiently and effectively through query and reporting tools. To perform multidimensional analysis, and to meet performance criteria, special methods and tools associated with On-Line Analytical Processing are employed. Multidimensional client, multidimensional server (Multidimensional Online Analytical Processing or Multidimensional Data Online Analytical Processing), Relational Online Analytical servers, and most recently, Vertical Technology servers, are used to help performance in the query and reporting process. Object Oriented Data Warehouse approaches are better at specifying user requirements than Systems Integration ones. In particular, systems integration approaches seem to move from process identification to data modeling without specifying the details of the identified processes. They do not employ Use Case specification and analysis to get at requirements, while this is a central aspect of Object Oriented Data Warehouse. The fourth class of specific reasons for an Object Oriented Data Warehouse approach to data warehousing is conceptual consistency with the various components of a data warehousing solution. The tools used to arrive at these solutions are increasingly object-oriented. For example, data extraction, transformation and transportation (ETT), tools from Sagent, Informatica, Carleton, ETI, VMARK and others strongly reflect the conceptual outlook of object technology. In the object oriented Data warehousing we used the classes and instances. An object type is a description of a set of object sharing the same attributes operations and relationships. Classes are implementation of types in software. So, objects are instances of classes as well as one of the types.

III. NOTATION AND DEFINITION

In an object oriented data base system, we have defined certain definitions for various employees or classes. The classes can be organized according to their hierarchy. Let ID be a set of identities, A be set of attribute names be a set of data types allowed for A, TW be a set of atomic data types be a set of values and M be a set of processing methods. A set of employees in an object oriented database can be defines as follows:

a) *Definition (Class)*

A class is used to create new instances (objects) by instantiating the class. A class usually represents a noun, such as a person, place or (possibly quite abstract) thing - it is a model of a concept within a computer program. Fundamentally, it encapsulates the state and behavior of the concept it represents. It encapsulates state through data placeholders called attributes (or member variables or

instance variables); it encapsulates behavior through reusable sections of code called methods. [source : Molina G H (1995)].

A class c is a quadruple $\{cid, ca, ct, cm\}$ where $cid \in ID$, $ca = \langle ca_1, \dots, ca_n \rangle$ with $ca_i \in A$ and $i=1$ to n , $ct = \langle ct_1, \dots, ct_n \rangle$ with $ct_j \in T$ and $j=1$ to n , and $cm \subseteq M$.

ID: Collection of identifies (Name) of classes
 A: Collection of attributes of classes of collection ID
 T: Collection of type of attributes of collection A
 M: Collection of methods of classes of collection ID

Example 1 : In this example four classes, **EMPLOYEE**, **NAME**, **OFFICE**, and **DEPT** are taken. The class **EMPLOYEE** has four attributes, **EmployeeID**, **EmployeeName**, **EmployeeDept**, **EmployeeTitle** and one method **Counter()**. In this example attribute **EmployeeID** is a character type, the attribute **EmployeeName**, **EmployeeDept** and **EmployeeTitle** is a character type. In the graph shown in figure 2 circles with shadow represents classes and circle represent in instance.

1. Class **NAME** {
 First char(20), Middle char(20), Last char(20)}
2. Class **OFFICE** {
 State char(20), City char(20)}
3. Class **DEPT**{
 DeptId char(3), DeptName char(40), DeptOffice Office ,
 counter() int}
4. Class **EMPLOYEE** {
 EmployeeID char(20), EmployeeName Name,
 EmployeeDept Dept, EmployeeTitle char(10),
 Counter()int}

For the class Employee in this example, $cid = \text{Employee}$, $ca = \{\text{EmployeeID}, \text{EmployeeName}, \text{EmployeeDept}, \text{EmployeeTitle}\}$, $ct = \{\text{char}, \text{Name}, \text{Deptart}\}$, and $cm = \{\text{Counter()}\}$, Let C be the set of classes defined in source database. $C = \{c_1, c_2, \dots, c_n\}$ where c_i is a class, $1 \leq i \leq n$.

Figure 1 : An example 1 of classes

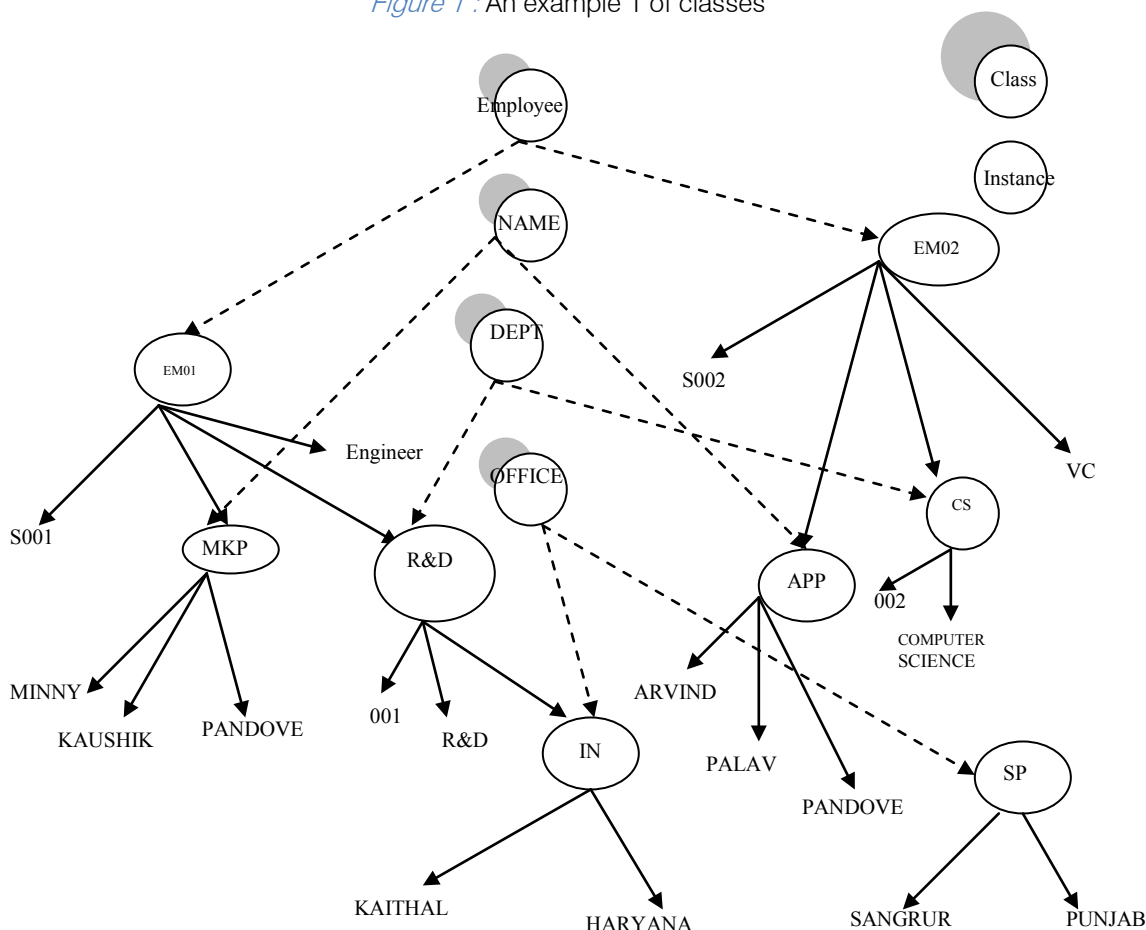


Figure 2 : Graphical representation of Classes

b) Definition (Instance)

An instance $t = \{tid, ta, tv, tm\}$ is created and inherits from a certain class $cid = \{cid, ca, ct, cm\}$ such that $tid \in ID$, $ta = ca$, $tv = \langle tv_1, tv_2, \dots, tv_n \rangle$ with $tv_i \in U$ and tv_i being of type ct_i for $i = 1$ to n , and $tm = cm$.

Example 2 : For the example in Figure 2, assume that two instances are created by and referring to class Dept. One is called R&D with attribute values (001, R&D) the other is called CS with attribute values (002, Computer Science). Similarly, assume that two instances, A1 and B1 respectively, with attribute values (001, R&D) and (002, CS) are created by referring to the class Dept. Assume that two instances, MKP and APP respectively, with attribute values (MINNY, KAUSHIK, PANDOVE) and (ARVIND, PALAV, PANDOVE) are created by referring to the class Name. Also assume that two instances, EM01 and EM02 respectively, with attribute values (S001, MKP, AI) and (S002, APP, BI) are created by referring to the class Employee.

c) Definition (Data warehouse)

An object-oriented data warehouse W is a triple $\{V, VC, I\}$, where V is the set of view definitions, VC is a

set of classes and I is the set of instances generated from the source database according to VC and V. Below, modification maintenance algorithms are proposed to maintain the consistency between an object-oriented data warehouse and its underlying source databases. They are instance insertion, instance modification alters, and instance modification update.

IV. INSTANCE INSERTION

We have a source database, a new instance lid is inserted into a source database. A new Msg known as transaction Msg is formed and sent from the data collector to the data warehouse for the view maintenance. The proposed syntax of the transaction Msg for instance insertion as follow : MID, insert, lid, Cid

In this Msg identifier of this transaction which is formatted automatically by data collector. Insert is denote type of Msg. lid identifier the new instance which is inserted in a database and Cid class identifier form which this instance is inherits.

The algorithm of maintenance for instance insertion

Input : - A Data Warehouse $W(V, VC, I)$ and an instance

lid of the class Cid is inserted into the source database.

Output : - A modified Data warehouse $W' (V, VC, I')$

Step1 : A source receives an instance insertion truncation Message, which is formed and sent from the data collector to the data warehouse.

Step2 : Make the view definition to find the definition which refers to the class Cid in the From Part. View found is denoted by V_A .

Step3 : If A is empty, set $W' = W$ and exit the algo otherwise go to the next step.

Step4 : After application of select, where operations deduce all the attributes from the view named V_A and denotes it by V_B .

Step5 : Request the data collector to collect the contents of V_B and instance lid or alternatively from its subsequent descending instances.

Step6 : Acknowledge the contents of V_B from the data

collector.

Step7 : If contents of V_B received and satisfy the conditions of view v in A. Create a new instance according to the class of the view otherwise do nothing.

Step8 : After step 7, new necessary instances are created and inserted into the Data warehouse. Data warehouse now modified by $W' (V, VC, I')$

V. INSTANCE MODIFICATION ALTER

When the attribute values of an instance tid in the source database are changed, a transaction Message is sent from the data collector to the data warehouse for view maintenance. In algorithm W is warehouse, V is View, C is the Class and I is Instance. The format of a transaction message for modifying an instance is proposed as follows:

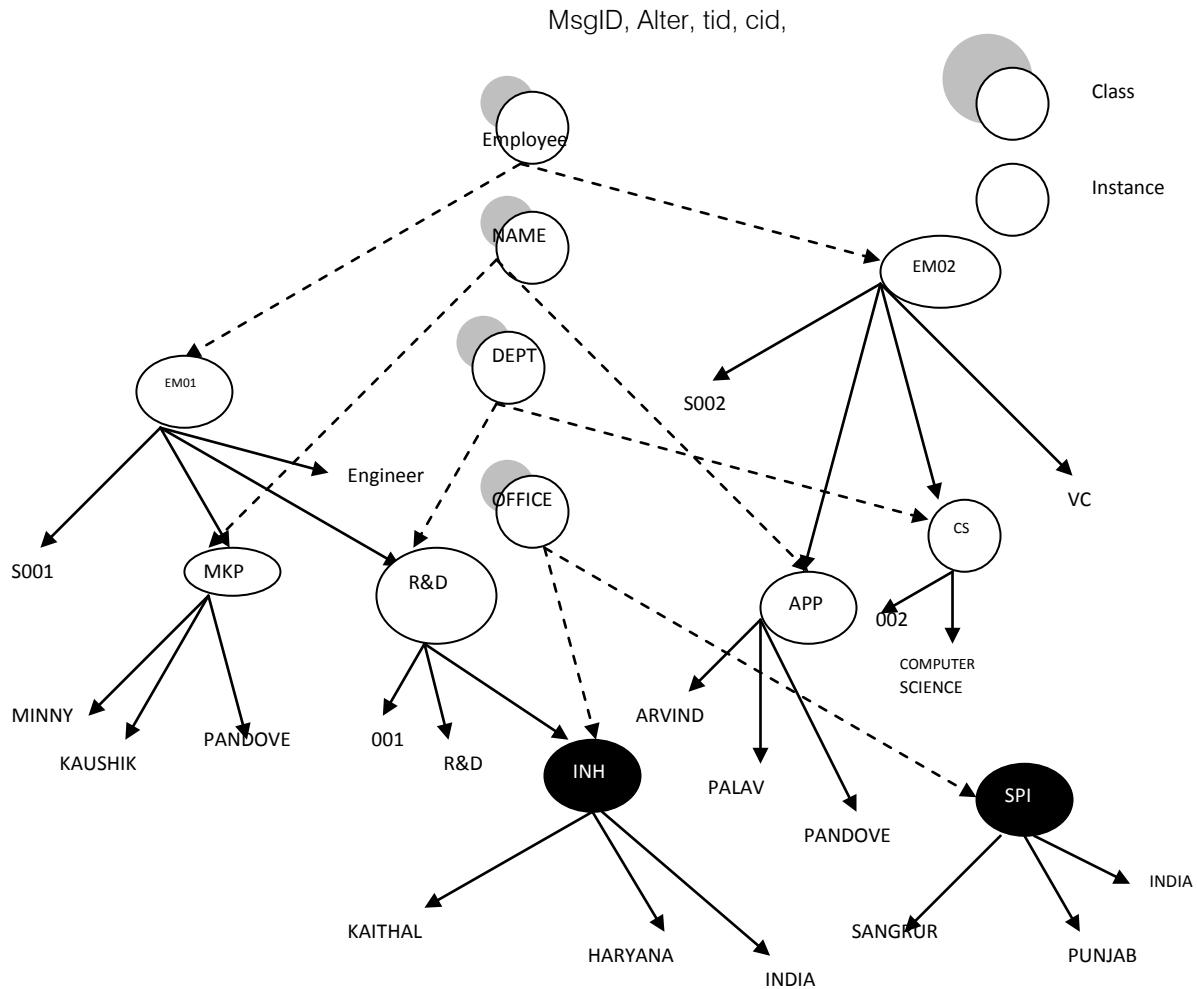


Figure 3 : The Graphical Representation of Instance Modification Alter for example 3

(From Figure 2 to Figure 3)

Where u_i denotes the i -th attribute add to be alter and v_i denotes the new attribute. Example3, assume that the attribute office in instance IN is alter from IN to INH. The data collector will detect it and send

a transaction message (001, alter, office, R&D, {(office country)}) to the warehouse. The maintenance algorithm for processing the above instance modification alters is proposed as follows:

The maintenance algorithm for instance modification

Alter:

Input: Data warehouse $W(C, V, I)$ and modified alter instance tid of class cid.

Output: A revised data warehouse $W' (C, V, I')$

Step1: An Instance of modified alter message is received from the data collector.

Step2: Search the data warehouse W for instance tid: If instance tid exists in W exist algorithm otherwise Go to the step No.3 and set $W'=W$

Step3: For the instance tid in warehouse alter its attribute according to the transaction message.

Step4: If the instance tid satisfies the condition of at least one view which refer to class cid, then keep the instance tid in I of the warehouse W otherwise remove tid from I in the warehouse W

The attribute of instance tid have been modified alter add in the data warehouse after the **Step no.4.**

Example 3 : Assume that the attribute of an instance have been added in the source database and the transaction Msg is formed as Alter type office add

attribute (country char(20))cascade. This message is processed by the instance modified alter algorithm as follow:

Step1: Receive the transaction message alter type office add attribute (country char(20)) cascade from the data collector.

Step2: Since the instance A1 exists in the warehouse W then stop.

Step3: Alter the attribute country of the class office.

Step4: If A1 satisfies the condition of view country office it is kept in W .

VI. INSTANCE MODIFICATION UPDATE

When the attribute values of an instance tid in the source database are changed, a transaction message is sent from the data collector to the data warehouse for view maintenance. The format of a transaction message for modifying an instance is proposed as follows:

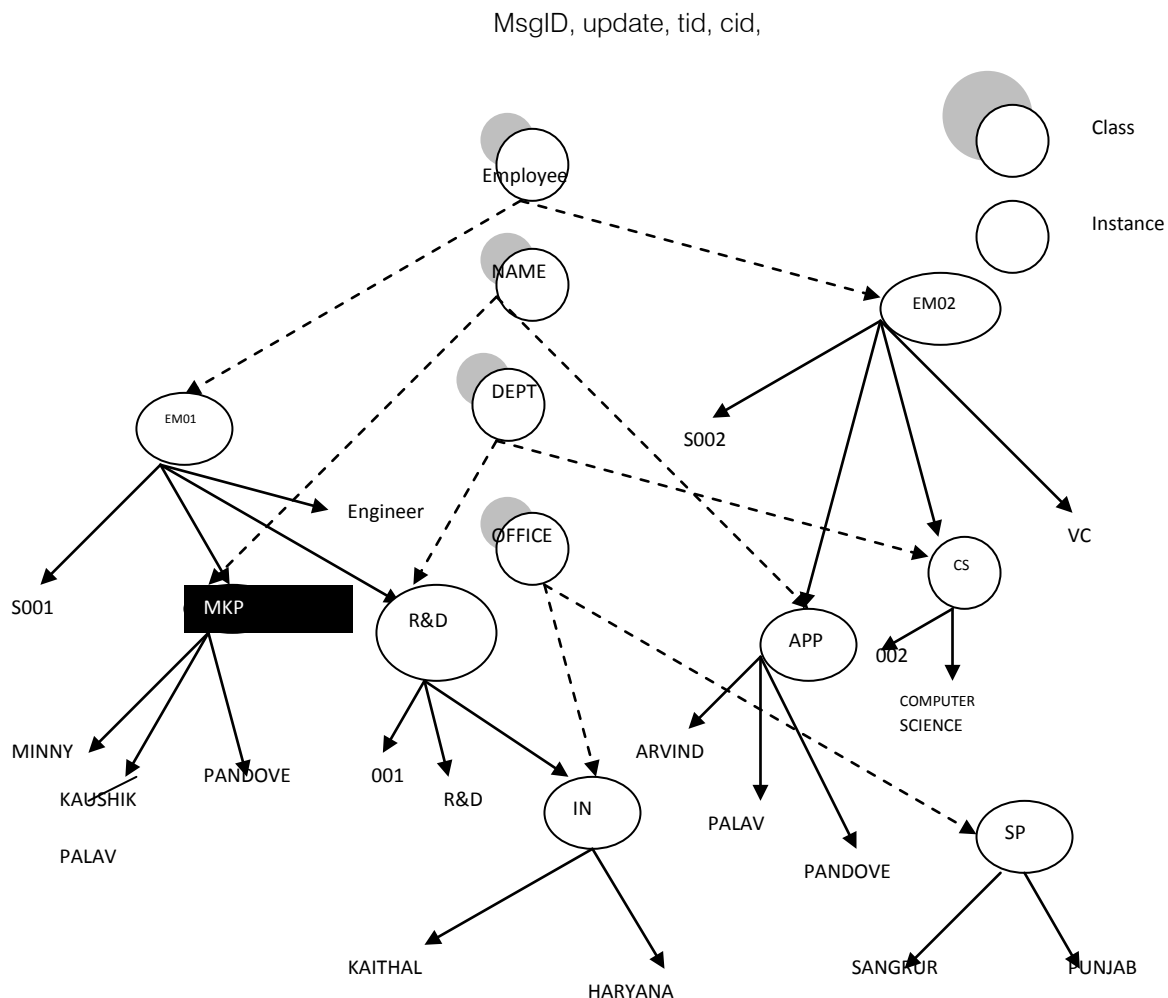


Figure 4 : The Graphical Representation of Instance Modification update for Example 4 (From 2 to Figure4)

where u_i denotes the i -th attribute name to be updated and v_i denotes the new value of u_i . For example, assume that the value of attribute name in instance MKP is changed from KAUSHIK to PALAV. The data collector will detect it and send a transaction message (S001, update, NAME, MKP, {(MKP PALAV)}) to the warehouse. The view -maintenance algorithm for processing the above instance-modification transaction message is proposed as follows.

The maintenance algorithm for instance modification update:

Input : data warehouse W (C, V, I) and a modified instance tid of class cid.

Output : A revised data warehouse W' (C, V, I').

Step1. Receive an instance-modification transaction message which is formed from the data collector.

Step2. Search the data warehouse W for instances tid; If instance tid exists in W , do the next step; Otherwise, set $W' = W$ and exit the algorithm.

Step3. For the instance tid in the warehouse, change its attribute values according to the transaction message.

Step4. Check whether the instance tid satisfies the conditions of the views V which refer to the class cid; If the instance satisfies the condition of at least one view, keep instance tid in I of the warehouse W ; Otherwise, remove tid from I in the warehouse W . After Step 4, the attribute values of instance tid have been modified in the data warehouse. An example is given below to demonstrate the instance -modification algorithm.

Example4, Continuing Example 3, assume that the attribute values of an instance have been modified in the source database, and the transaction message is formed as (S001, update, Name, MKP, {(NAME PALAV)}). This message is processed by the instance -modification algorithm as follows.

Step1. Receive the transaction message (S001, update, NAME, MKP, {(NAME PALAV)}) from the data collector.

Step 2. Since the instance A1 exists in the warehouse W , the algorithm executes Step 3.

Step 3. Change the value of attribute NAME of the instance MKP from KAUSHIK to PALAV.

Step 4. Since A1 satisfies the condition of the view MKP Employee, it is kept in W .

The graphical representation of the warehouse after the attribute value of instance A1 has been changed is shown in Figure 4.

VII. IMPLEMENTATION

Oracle has Object oriented capabilities. This example demonstrates how to

- create a type
- derive a new type from it

- and how to store instance of this type in a table

```
SQL> Create type name as object (
first char(20),
middle char(20),
last char(20)
);
/
SQL> Create type office as object (
State char(30),
city char(30)
);
/
SQL> Create type dept as object (
deptid char(30),
deptname char(40),
deptoffice office,
counter int
);
/
SQL> Create type employee as object (
EmpID char(20),
EmpName name,
Empdept dept,
Emptitle char(10),
counter int
);
SQL> Create table emp of employee;
SQL>insert into emp values (employee ('EM01',
name('minny', 'kaushik', 'pandove'),
dept ('s001', 'R&D','kaithal',' Haryana', 'Engineering'));
SQL> Alter type office add attribute (country char(20))
cascade
SQL> Update type name set middle ='palav' where
employeeid='EM01'
```

VIII. CONCLUSION

The research of object oriented data warehousing is current topic so, there are many important issues which are yet to be explored. For online processing modification maintenance in object oriented data warehousing is very important. Modification maintenance of the data warehouse is very important to accuracy of the on-line analytical processing. In this paper, we have discussed the concept of object oriented data warehouse and modification maintenance algorithms to maintain the consistency between the data warehousing and the source databases. They are instance insertion, instance modification alters and instance modification update. Although the proposed algorithms can be used to make object oriented data warehousing practical.

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