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Fostering insights and improvements from IIoT systems at the shop-floor

A case of industry 4.0 and lean complementarity enabled by action learning

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Fostering insights and improvements from IIoT systems at the shop-floor: A case of industry 4.0 and lean complementarity enabled by action learning.

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4 **Fostering insights and improvements from IIoT systems at the**
5 **shop-floor: A case of industry 4.0 and lean complementarity**
6 **enabled by action learning.**
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14 **Abstract**

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16 **Purpose:** This paper investigates how manufacturers can foster insights and
17 improvements from real-time data among shop floor workers by developing
18 organisational "learning-to-learn" capabilities based on both the lean- and action
19 learning principle of *learning through problem-solving*. Secondly, the purpose is to
20 extrapolate findings on how action learning can enable the complementarity between
21 lean and industry 4.0.
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31 **Design/methodology/approach:** An insider action research approach is adopted to
32 investigate how manufacturers can enable their shop-floor workers to foster insights and
33 improvements from real-time data at VELUX.
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39 **Findings:** Our findings report that enabling shop-floor workers to utilise real-time data
40 consist of developing three consecutive organisational building blocks of (1) learning-
41 to-learn, (2) learning-to-learn using real-time data, and (3) learning to learn generating
42 real-time data - and helping others to learn (to learn).
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49 **Originality:** The study contributes to theory and practice by firstly demonstrating that a
50 learning-to-learn capability is a core construct for manufacturers seeking to enable
51 shop-floor workers to utilise real-time data-capturing systems to drive improvement.
52
53 Secondly, the study outlines how lean and industry 4.0 complementarity can be enabled
54 by action learning. Moreover, the study allows us to deduce six necessary conditions for
55 enabling shop-floor workers to foster insights and improvements from real-time data.
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Keywords: Lean, Industry 4.0, Action Learning, Industrial Internet-of-Things (IIoT), Insider Action Research, Learning-to-Learn Capability

Paper type: Research paper

1 Introduction

An emerging trend in manufacturing is embarking on a digital transformation to utilise new digital technologies to better cope with changing customer demands (Balci, 2021; Machado *et al.*, 2021; Sousa-Zomer *et al.*, 2020). Since many manufacturing firms have previously developed their production systems based on lean practices, there is a growing interest in supplementing and integrating lean production with digital manufacturing technologies, often referred to as Industry 4.0 (I4.0) technologies (Rossini *et al.*, 2021).

Studies investigating the complementarity of lean practices and I4.0 technologies are a research field on the rise (Bittencourt *et al.*, 2021; Chiarini and Kumar, 2020; Ciano *et al.*, 2021; Ding *et al.*, 2021; Tortorella *et al.*, 2019). However, research into what facilitates the complementarity of I4.0 and lean is scarce (Demeter *et al.*, 2020). A majority of existing studies can be characterised as techno-centric since the focus is often purely on the technical implementation of I4.0 technologies, with the social aspects omitted (Buer *et al.*, 2018). Adopting I4.0 is a socio-technical phenomenon that considers an organisation's capability to utilise digital technology, specifically using the digital data generated to improve and transform business processes (Dixit *et al.*, 2021; Liker, 2020; Yilmaz *et al.*, 2021).

The extant literature indicates that the techno-centric focus associated with I4.0 can prevent manufacturers from realising valuable improvements from the increasing amount of digital data available on the shop floor and thereby not capitalising on their

1
2
3 investment in I4.0 technologies (Rossini *et al.*, 2021; Saabye *et al.*, 2020). This is often
4
5 the case if shop-floor workers are not enabled and empowered to utilise the real-time
6
7 data to foster insights on improving production lines and adapting them to new products
8
9 and machinery (Brown and Vondráček, 2013; Rossini *et al.*, 2021). Several operation
10
11 management research studies regard applying a people-centric approach during digital
12
13 transformation as imperative (e.g. Cagliano *et al.*, 2019; Marcon *et al.*, 2021). Enabling
14
15 shop-floor workers to utilise I4.0 technologies is an organisational learning process
16
17 (Machado *et al.*, 2021), which requires a learning-to-learn capability to supplement the
18
19 existing production system (Powell and Coughlan, 2020, Saabye *et al.*, 2022). Recent
20
21 research by Saabye *et al.* (2022) demonstrates that the heart of a learning-to-learn
22
23 capability is the lean- and action learning principles of learning through structured
24
25 problem-solving routines to foster insight among shop-floor workers and managers
26
27 through an ongoing process of experimentation and reflection (Liker, 2020; MacDuffie,
28
29 1997; Machado *et al.*, 2021). Shop-floor workers' ability to identify and solve problems
30
31 rapidly and independently becomes a foundational condition for developing a learning-
32
33 to-learn capability to use the I4.0 technologies effectively (Brown and Vondráček,
34
35 2013; Leyer *et al.*, 2018; Liker, 2020; Saabye *et al.*, 2020).
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42 To comprehend the qualities of action learning for enabling I4.0 and lean
43
44 complementarity we are guided by Revans' (1971) theory of action and science of
45
46 praxeology of cycle systems of Alpha, Beta, and Gamma and thereby extending the
47
48 research of Powell and Coughlan (2020) and Saabye *et al.* (2022).
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51 This study originates from an action learning intervention at VELUX, a Danish
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53 rooftop window manufacturer. The ambition of this action learning intervention is to
54
55 empower and enable the shop-floor workers to utilise the I4.0 technology of IIoT by
56
57 developing learning-to-learn capabilities. After a failed IIoT technology adoption effort,
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1
2
3 the company understood that it needed to apply a more people-centric approach to using
4
5 the data generated by these new IIoT technologies (Saabye *et al.*, 2020).
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8 This study contributes theoretically with a set of necessary conditions for IIoT
9
10 utilisation and I4.0 and Lean complementarity. Specifically for enabling and
11
12 empowering shop-floor workers to utilise real-time data on the shop floor to improve
13
14 performance:
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- 17
18 1. Leaders that foster a supportive learning environment.
- 19
20 2. Institutionalised daily learning and problem-solving routines.
- 21
22 3. Daily learning and problem-solving routines and IIoT technology are
23
24 perceived as improvement-enabling mechanisms among shop-floor
25
26 workers.
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- 29
30 4. Shop-floor workers are trained in IIoT technology and how to decide
31
32 where to set up IIoT sensors.
- 33
34 5. Senior shop-floor workers coach and train other shop-floor workers in
35
36 problem-solving and IIoT technology.
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38
- 39
40 6. A hierarchical coaching structure.
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44 The overall purpose of this research is to provide insights into how
45
46 manufacturers can enable their shop-floor workers to foster insights and improvements
47
48 from real-time data. Second, to generate insights on the complementarity between lean
49
50 and industry 4.0 enabled by action learning. We extrapolate these findings by adopting
51
52 an intervention-based insider action research approach (Coghlan 2007; Coghlan and
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54 Coghlan, 2002; Olivia, 2019) from an action learning intervention at VELUX.
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3 The rest of the paper is structured as follows: Firstly, we locate, within the
4 extant literature, the challenges associated with I4.0 adoption and obtaining I4.0 and
5 lean complementarity. Secondly, we address this challenge in practice by narrating the
6 action learning intervention at VELUX. Finally, we reflect and extrapolate upon the
7 emerged learning from instigating the action learning intervention at VELUX by
8 discussing and articulating the contributions to theory and practice.
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18 **2 Locating the challenges in the literature**

20 **2.1 I4.0 (IIoT) adoption challenges**

21
22 A key characteristic of I4.0 is technologies capable of autonomous data collection and
23 analysis based on data from networked things such as machines, parts, people, sensors,
24 databases, suppliers, users, and markets (Buer *et al.*, 2018; Bi *et al.*, 2021). These
25 technologies are labelled IIoT. Boyes *et al.* (2018, pp. 3-4) define IIoT as "a system
26 comprising of networked smart objects, cyber-physical assets, associated generic
27 information technologies, and optional cloud or edge computing platforms, which
28 enable real-time, intelligent, and autonomous access, collection, analysis,
29 communications, and exchange of process, product and service information, within the
30 industrial environment, to optimise overall production value".
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44 Thus, the potential of IIoT is product or service delivery improvements in real-
45 time, improved productivity, reduction of energy consumption, and rapid manufacturing
46 of new products (Boyes *et al.*, 2018; Liu *et al.*, 2019; Zelbst *et al.*, 2019). For example,
47 setting up sensors and tags on the production lines allows the IIoT system to capture and
48 communicate operation performance data to be analysed and displayed in real-time on
49 the shop floor (Zelbst *et al.*, 2019). This real-time data can potentially support decision-
50 making for problem-solving and improvement activities by providing process
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3 performance transparency among shop-floor workers (Rosin *et al.*, 2020; Wagner *et al.*,
4
5 2017).

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7
8 These potentials, however, are challenging to obtain. Only 14 per cent of I4.0
9
10 initiatives were successful in 2019, according to a survey of over 1000 manufacturing
11
12 companies (Yilmaz *et al.*, 2021). According to Verma and Venkatesan (2022), these
13
14 adoption challenges can, e.g., be attributed to organisational and managerial challenges
15
16 of job design, competencies, organisational learning, organisational development, safety
17
18 and work conditions. Similarly, Cagliano *et al.* (2019) devise that adopting I4.0
19
20 technologies requires addressing people-oriented aspects. Other research emphasises
21
22 that despite the I4.0 technologies can contribute with huge improvement potentials; it
23
24 continues to be the people-oriented aspects of, e.g., developing and empowering
25
26 employees to actively participate in problem-solving and creative innovation processes
27
28 that will unleash these potentials (Demeter *et al.*, 2020; Marcon, 2021; Rosin *et al.*,
29
30 2020; Shet and Pereira, 2021; Tortorella *et al.*, 2020).

31 32 33 34 35 36 **2.2 I4.0 and lean complementarity**

37
38 Today, lean is widely popular and embraced by academia and industry and has been
39
40 identified as a powerful approach to improving production and operation enabled by
41
42 both technology and the cognitive abilities of humans (Mackelprang and Nair 2010;
43
44 Marodin and Saurin 2013). This has led to significant interest in research examining the
45
46 complementary nature of lean and I4.0. Although a complementing link between I4.0
47
48 and lean is established, it is still a nascent research stream on the rise (Antony *et al.*,
49
50 2022). When implementing I4.0 technologies, the existing lean manufacturing system
51
52 should not be ignored, according to Buer *et al.* (2021); instead, it should be used as a
53
54 foundation for integrating new technologies into the system. I4.0 is not a replacement
55
56 for lean thinking. Therefore, Powell *et al.* (2021) suggest a *lean first ... then digitalise*
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3 approach to I4.0 implementation to avoid the digitalisation of waste. Hence
4
5 manufacturers should continue to improve and perfect their lean practices when
6
7 adopting I4.0 to gain the potential benefits (Rossini *et al.*, 2020). Yilmaz *et al.* (2021)
8
9 also perceive lean as a prerequisite for I4.0 adoption - in a manufacturing context and
10
11 elsewhere. Likewise, Demeter *et al.* (2020) propose that lean is recognised as a
12
13 requirement during the early stages of I4.0 deployment. Once implemented, industry 4.0
14
15 technologies complement lean and operational performance (Buer *et al.*, 2021; Raji *et*
16
17 *al.*, 2021). Essential for lean to act as a platform and enabler for implementing I4.0
18
19 technologies, it must be implemented as a long-term measure (Netland and Powell,
20
21 2016). Although a complementing link between I4.0 and lean is established, we find
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23 that the literature is still scarce on what facilitates this complementarity from a learning
24
25 perspective.
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31 **2.3 Learning-to-learn as a core lean capability**

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33 In the extant literature, lean is recognised as a superior way of organising and managing
34
35 production, leading to significantly improved performance and profitability (Womack *et*
36
37 *al.*, 1991; Camuffo, 2017; Ballé *et al.*, 2017). Moreover, lean has been defined as a
38
39 socio-technical system (Liker, 2020) and a learning system (Powell and Reke, 2019)
40
41 that emphasises the ability of the organisation to effectively solve problems and develop
42
43 proficient problem solvers on all organisational levels (Ballé *et al.*, 2019; Liker, 2020).
44
45 Developing effective and proficient problem solvers requires developing an underlying
46
47 learning-to-learn capability (Powell and Coughlan, 2020; Saabye *et al.*, 2022; Smith,
48
49 1997). Recent research by Saabye *et al.* (2022) demonstrates that initialising a learning-
50
51 to-learn capability built on lean thinking requires: (1) organization-wide systematic
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53 problem-solving abilities, (2) leaders serving as learning facilitators, (3) a supportive
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3 learning environment, (4) and organisational learning scaffold, and (5) knowledge about
4
5 I4.0 technologies and adoption.
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8 To further theoretically define learning-to-learn as a lean capability, this paper
9
10 draws on the literature on learning-based problem solving, enabling formalisation,
11
12 organisational learning, and action learning.
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15 16 2.3.1 *Problem-solving*

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18 According to the existing research on organisational problem solving, an over-emphasis
19
20 on a method-based approach and a focus on identifying and adopting preferred
21
22 problem-solving tools and procedures have harmed organisational learning and process
23
24 improvements (Tucker *et al.*, 2002, MacDuffie, 1997; Cho and Linderman, 2019).
25
26 Instead, organisations are advised to adopt a learning-based problem-solving approach,
27
28 which focuses on understanding and solving problems as contextual and addressing the
29
30 social challenges that impact performance and capabilities, particularly in unpredictable
31
32 circumstances (Cho and Linderman, 2019; Yoo *et al.*, 2018).
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37 The core practice of learning-based problem solving is to address problems by
38
39 applying the scientific method. The scientific method is a generic interactive learning
40
41 and problem-solving process that can be defined as Deming's (1982) Plan-Do-Check-
42
43 Act (PDCA) cycle, or as five distinct steps formulated by Revans (Smith 1997, p.723)
44
45 of (1) conducting a survey, (2) formulating a hypothesis to be (3) tested through
46
47 experimentation, (4) contrasted against the expected outcome, and finally (5) reviewed
48
49 against the overall objective.
50
51

52
53 Moreover, learning-based problem solving is characterised by practising and
54
55 applying learning routines and practices that ensure adherence to the scientific method,
56
57 structured experimentation, and reflection (Johnson *et al.*, 2020; Rother, 2010; Shook,
58
59 2008).
60

2.3.2 *Enabling formalisation*

When institutionalising new technology and work routines, shop-floor workers perceive it as either coercive or enabling (Adler and Borys, 1996). For example, suppose the shop-floor workers perceive the implementation of new technology or work routines imposed by specialists or managers to ensure compliance with rules and procedures by controlling their work. In that case, it can be classified as coercive. Consequently, the expected utilisation will not be attained. On the other hand, if the shop-floor workers perceive that new technology is designed to support them in better performing and improving their daily tasks, formalisation is defined as enabling (Adler and Borys, 1996; Liker, 2020). Ensuring an enabling perception of new technology and work routines requires organisational learning (Saabye *et al.*, 2020).

2.3.3 *Organisational learning*

Edmondson and Moingeon (1998, p.28) define organisational learning as "*a process in which an organisation's members actively use data to guide behaviour in such a way as to promote the ongoing adaptation of the organisation.*"

A supportive learning environment constitutes a condition for organisational learning. According to Edmonson (1999), a supportive learning environment makes employees feel psychologically safe disagreeing. They can freely ask naive questions, admit mistakes, raise minority opinions, reflect, explore new ideas, conduct experiments, and exchange knowledge. Moreover, an integrated part of employees' daily work within a supportive learning environment is leaders who foster contextual training, and adequate time to reflect and experiment (Marsick and Watkins, 2003; Saabye *et al.*, 2020).

2.3.4 Action learning

Action learning enables professionals to learn and grow by reflecting on their experiences while addressing real-world problems in their own organisations (Coughlan and Coughlan, 2010). Central to the practice of action learning, Revans (2011, p.85) propose, "*There can be no learning without action, and no (sober and deliberate) action without learning*".

Revans (1982) developed the action learning paradigm using the formula $L = P + Q$, with L denoting learning, P indicating programmed knowledge, and Q conveying questioning insight. Without discarding the importance of P, Revans emphasised the significance of Q in any learning process of addressing real-world problems. Moreover, Revans (2011) were mindful of distinguishing between the notion of puzzles and problems. Puzzles have presumably one correct solution and can be solved with the help of a specialist and are therefore not responsive to action learning. Contrary, problems are amendable to action learning since no single or optimal solution exists (Coughlan and Coughlan, 2010).

Revans (1971) stipulates that the science of action learning comprises the three cyclical and intertwined systems of alpha, beta, and gamma. System alpha concerns framing and investigating a problem, and system beta concerns solving a problem by applying the scientific method (as outlined in section 2.3.1.). In contrast, system gamma focuses on the participants' mindset and monitoring of learning. System Gamma can also be understood as practising critical reflection (Cunliffe, 2004; Høyrup, 2004). Critical reflection includes challenging our fundamental cognitive learning and problem-solving processes, becoming aware of our contextual presuppositions in which the problem is located, and moving beyond focusing on them immediately and whitout

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3 observable knowledge about a particular problem (Reynolds, 1998; Choo *et al.*, 2015;
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5 Cho and Linderman, 2018).

6 7 8 **3 Research design**

9 10 11 **3.1 Research context**

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14 The action learning intervention and research occur at VELUX's first production site
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16 located in the Western part of Denmark. The VELUX Group is a Danish roof-top
17
18 window manufacturer founded in 1941 and built on the simple idea of "transforming
19
20 unused dark attics into bright liveable spaces filled with daylight and fresh air". The
21
22 distinctive name is a combination of 'VE,' short for ventilation, and 'LUX,' Latin for
23
24 light – VELUX. Today VELUX is an international company employing 11,500 people
25
26 with 27 production sites in 10 countries and sales companies in 40 countries.
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30 At VELUX's first production site we find five factories reporting to the same
31
32 management: aluminium flashing production, aluminium cladding production, wood
33
34 component production, panes production, and windows assembly.
35
36

37
38 This paper accounts for action learning intervention following a new attempt to
39
40 implement IIoT technology after training the leaders as learning facilitators. The
41
42 management ambition is that the IIoT technology will allow the shop-floor workers to
43
44 monitor the overall status of the operation through real-time indicators of operating
45
46 conditions as a foundation for preventive maintenance, proactive repair, and learning-
47
48 based problem-solving. The insider action research described in this paper occurs in the
49
50 aluminium cladding, flashing and panes factories.
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53 54 **3.2 Research approach**

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56 Since this study both seeks to solve a concrete problem at VELUX and contribute with
57
58 new theoretical knowledge to the operation management research community it requires
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3 a research method that is transdisciplinary, diversified, socially accountable, reflexive,
4 and created in the context of the application, as Gibbons et al. (1994) suggested.

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7 Moreover, it requires a method not rooted in the expertise of isolated individuals
8 functioning from a top-down expert model (Gustavsen, 2003). This study, therefore,
9
10 adopts Action Research (AR), which has been accepted as a valid operation
11
12 management research methodology for generating actionable knowledge (Coughlan,
13
14 2002, 2007), which can be defined as knowledge that is useful to both the academic and
15
16 practitioner communities (Westbrook, 1993; Chakravorthy and Hales, 2008; Ross *et al.*,
17
18 2007; Prybutok and Ramasesh, 2005; Baker and Vaidyanathan, 2012; Coughlan and
19
20 Coughlan, 2002; Powell and Coughlan, 2020).

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26 More specifically, this study applies insider action research (IAR), which has
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28 proven advantageous for practitioner doctorates for contributing to practice, academia,
29
30 and developing themselves (Coughlan, 2007). Moreover, IAR encourages executives to
31
32 grow as reflective practitioners and participate in research (Jarvis, 1999; Coughlan,
33
34 2004). System improvement, organisational learning, change management, and other
35
36 organizational concerns are appropriate subjects for IAR because: (1) they are real
37
38 events that must be managed in real-time, (2) they provide opportunities for both
39
40 effective action and learning, and (3) they can contribute to the development of theory
41
42 of what really happens in organisations. Insider action research has its own set of
43
44 dynamics that set it apart from the work of an external researcher. The researchers are
45
46 already entrenched in the organisation and have gained knowledge of it as participants
47
48 in the investigation procedures. This information is achieved through the actor's
49
50 participation in real-life experiential learning cycles of experiencing, reflecting,
51
52 conceptualising, and experimenting (Coughlan, 2007). IAR initiatives have also aided in
53
54 creating collaborative research models in which external academics and insider
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3 practitioners collaborate on matters of mutual concern and interest to produce
4 information that fulfils the needs of both communities (Adler *et al.*, 2004; Shani *et al.*,
5 2008).
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10 3.2.1 *Research quality and rigour*

11 IAR builds on an epistemological assumption that academic research not only concerns
12 describing, understanding and explaining the world but also fostering change (Coughlan
13 and Coughlan, 2002; Eden and Huxham, 1996). IAR can directly investigate complex
14 social events, like adopting I4.0 technologies on the shop floor, following the process of
15 constructing and creating the meaning of the participant's environment as they seek to
16 change their organisation (Coughlan and Brannick 2014). IAR is used to generate data
17 and facilitate the creation of actionable knowledge in the context of this study and is,
18 therefore, useful to obtain the purpose of this study. Positivist science criteria should not
19 be used to assess action-oriented research methodologies (Coughlan and Brannick,
20 2014). Instead, Levin (2003) suggests four criteria for judging the quality of AR, which
21 we believe this study reflects:
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- 41 1. **Participation:** This study reflects strong cooperation between the researcher and
42 the members of VELUX.
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- 44 2. **Real-life problem:** The intervention is guided VELUX's challenge to adopt and
45 utilise IIoT systems - a concern in real life, with a need for practical outcomes
46 and is governed by constant and iterative reflection as part of the process.
47
- 48 3. **Workable solution:** The insider action research projects are resulting in
49 significant work and sustainable outcomes.
50
- 51 4. **Joint meaning construction** This study reflects an ongoing learning process
52 about reflecting on and interpreting events, articulating meaning and generating
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an understanding as a collaborative process between the researcher and the organisational members at VELUX. Specifically, Mezirow's (1990) three forms of reflection are applied within the intervention as it is considered helpful in an action research context and form a meta cycle of inquiry (Coghlan and Brannick 2014): **(1) Content reflection:** the researchers, co-workers and associates think about the issues and about *what* is happening. **(2) Process reflection:** the actors think about strategies, procedures and *how* things are being done. **(3) Premise reflection:** Underlying assumptions and perspectives are scrutinised and address *why* things are happening.

3.3 Data collection

Data collection is an integrated part of the IAR intervention, where data is captured as the participants' learning process unfolds and subsequently fed back to them for evaluation, analysis, reflection, and planning of the following actions with the researcher, leading to further data gathering and so on (Coghlan and Brannick, 2014).

Data were collected in formal and informal settings using different methods, as listed in table I. In addition to reflections on the conducted research, we kept a reflective journal for data collection of observations and informal conversations with the participants (McNiff and Whitehead, 2010).

Table I: Data collection

Insert Table I

All of the interviews were done as free-flowing audio-recorded dialogues and accompanied by reflective notes. The goal of the group sessions was to gain more in-depth insights into the participants' opinions as a supplement to the individual

1
2
3 interviews. The synergetic discourse among the participants resulted in the generation
4 of different and explicit viewpoints that would otherwise be unavailable (Ryan *et al.*,
5 2014).
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10 **3.4 Data analysis**

11 We adopted Braun and Clarke's (2006, p.87) six-step thematic analysis guide to code
12 the observational and interview data to analyse and find its meaning: (1) First, we
13 familiarized ourselves with the gathered data, (2) then we generated the initial codes, (3)
14 followed by searching for themes, and (4) reviewing these, before (5) the making the
15 final naming and definition of the themes. Finally (6), we produced the report. We used
16 a theoretical theme analysis (Braun and Clarke, 2006), acknowledging that our research
17 influenced our theoretical framework for establishing a learning-to-learn capability, as
18 summarised in sections 2.3.1 to 2.3.4. The thematic analysis helped us understand how
19 the action learning intervention influenced the participants' cognition and behaviour and
20 the outcomes during the development of a learning-to-learn capability. The thematic
21 analysis coding tree (figure 3) is located in section 5.
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39 **4 The action-learning initiative: Developing a learning-to-learn capability**

40 **4.1 Diagnosing failed attempt to utilise IIoT systems**

41 For the case company to understand the effects and challenges of adopting new IIoT
42 technology, the first author followed the implementation of a new IIoT system on one of
43 its cladding department's production lines (Saabye *et al.*, 2020). The acquired IIoT
44 system visually displayed current OEE (Overall equipment effectiveness) and Pareto
45 analysis of unplanned stops in real-time at the shop-floor workers' workstations. The
46 management had created a business case stating that the shop-floor workers would use
47 the displayed real-time data the new IIoT system provided to foster insight for
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3 improvements and initiate daily problem-solving activities. Moreover, the business case
4 stated that the project would improve performance, leading to a quick return on
5 investment (ROI). However, six months after commission, production performance had
6 not improved. Moreover, the shop-floor workers had not begun to initiate daily
7 problem-solving activities based on insights generated from the data provided by the
8 IIoT system (Saabye *et al.*, 2020). Diagnosing why the case company was not capable
9 of utilising the IIoT system to improve performance revealed the following findings:

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• The shop-floor workers did not recognise it as their job to initiate problem-solving activities independently and regarded this as a job for maintenance, managers, or specialists. Moreover, they perceived the IIoT system as coercive and installed to serve management, not them (Adler and Borys, 1996). In addition, the case company has continually been collecting production performance data and calculating OEE manually. However, the shop-floor workers have never experienced anyone using the data to improve.
- We observed an absence of learning based problem solving on the expense of a practice best characterised as firefighting (Tucker *et al.*, 2002). According to both leaders and managers, they habitually leap over most steps in the scientific method (Liker, 2020; Smith, 1997) when solving problems and go directly into solution mode based on assumptions. This behaviour indicated an absence of leaders fostering a supportive learning environment with room for experimentation and reflection (Revans, 1971; Marsick and Watkins, 2003). Moreover, shop-floor workers and managers reported a widespread tendency to start more initiatives and projects than finish.

4.2 Action learning intervention design

An action learning intervention was designed based on Revans' (1971) intertwined alpha, beta, and gamma learning systems to counter the organisational challenges uncovered during the diagnosis phase. In addition, to make the intervention tangible for the participants, it was supplemented by Rother's (2010, p.155) coaching routines (The five questions) of asking the same foundational set of insightful questions in every coaching cycle. The questions are illustrated in figure 1.

Insert Figure 1

Figure 1: The coaching routine questions (Rother, 2021 p.155)

The action learning intervention aims to develop the managers' ability to enable and empower shop-floor workers to practice the scientific method and utilise digital production data when solving problems by fostering a supportive learning environment (Leyer *et al.*, 2018; Liker, 2020).

4.2.1 Organising for learning

As depicted in figure 2, the design of the action learning intervention constitutes an organisational learning scaffold (Sproull, 2010; Kokkonen, 2014) in the form of a hierarchical coaching structure organised around four distinct roles and three simultaneously interconnected action learning processes. Initially, the shop floor workers assume the learner roles, and the managers undertake the different coach roles, depending on their place in the hierarchy. Finally, the action learning facilitator collaborates with the general manager to assume the third coach role.

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Insert Figure 2

Figure 2: The action learning intervention (Reprinted from Saabye and Powell, 2021, p.71)

The action learning intervention takes place on the shop floor and has three to four weeks of daily coaching cycles supported by the facilitator. Subsequently, the learners and coaches continue without facilitator support until a problem has been solved, often with less frequent weekly coaching cycles. Afterwards, the shop floor workers and managers are encouraged to apply the improvement and coaching routines on a new problem.

Before involving the shop-floor workers in the action-learning intervention, the first author prepared the managers for learning-based problem solving and coaching (Saabye *et al.*, 2022). Secondly, the purpose is to develop the ability to use a coaching routine to develop others in solving problems by following the scientific method (Ravans, 1971; Shook, 2008; Rother, 2010).

As the action learning intervention evolves and gets deployed across the case company, the participants will shift roles, e.g., senior shop-floor workers, specialists, and project managers will become coaches, and department managers will become second coaches.

4.2.2 *Learning to find, face, and frame problems using data (System alpha)*

The first learning process concerns developing the learner's ability to find, face and frame a specific operational problem and design the specific objectives for their

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3 problem-solving efforts (Revans, 1971; Ballé *et al.*, 2017). The coach facilitates a
4 content reflection (Mezirow, 1990) by applying the coaching routine (figure 1) to help
5 the learners frame a specific operational problem they are motivated to solve, which can
6 help improve production performance (step 1 in figure 2). An additional learning
7 objective is for the learners to utilise either available digital data or conduct experiments
8 using IIoT systems to generate valuable insights for framing a problem.
9

18 4.2.3 *Learning to apply the scientific method and learning routines for using data* 19 20 *(System Beta)*

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22 The second learning process focuses on process reflection (Mezirow, 1990) and
23 concerns developing the learner's ability to understand and apply the scientific method
24 using IIoT data to solve the identified specific operational problem and future problems.
25

26
27 After framing the specific operational problem, the action learning (AL) groups
28 meet every morning for 15 minutes of coaching (step 1 in figure 2). Grounded on
29 Rother's (2010) coaching routine, the AL groups start each coaching conversation by
30 visualising the problem's current situation and goal with facts, using an action learning
31 board as depicted in Plate 1.
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46 Plate 1: The action learning board
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51 Then, to foster insights into the AL group's problem, the coach facilitates a
52 premise reflection (Mezirow, 1990) on their last experiment as knowledge input to
53 define the next small experiment to be conducted until the next day's meeting. The AL
54 groups are encouraged to decide between two types of experiments. Either gather facts
55 or test specific hypotheses. The AL groups are encouraged to utilise either available
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3 IIoT data or conduct experiments using the IIoT systems to generate valuable insights
4 and validate the experiments for both types of experiments. Should the AL groups, e.g.,
5
6 lack the ability to retrieve or analyse data, the next-day step is to learn this ability. The
7
8 groups use a learning board (Plate 1) and an action and learning log to capture the
9
10 gained learning and insight.
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14 15 16 *4.2.4 Learning to critically reflect and develop leadership behaviours supporting* 17 18 *learning (System Gamma)* 19

20 The third action learning process focuses on developing the coaches by developing their
21 ability to learn how to learn (Revans, 1971). They learn how to become aware of any
22 preconceptions, mental models, and leadership behaviours that hinder the groups from
23 applying the scientific method and solving the problems using IIoT systems to generate
24 valuable insights (Reynolds, 1998; Reason and Torbert, 2001).
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31 After the daily conversation between the coach and the AL groups, the second
32 coach engaged in a process reflection with the coach (Mezirow, 1990). The second
33 coach also applies Rother's (2010) coaching routine to facilitate this reflection process
34 of how the learners are progressing in understanding and applying the scientific method
35 and generating insight from data (step 2 in figure 2). Like the learners, the coach is
36 asked to reflect on her last step and define the following experiment to improve the
37 learners' learning process.
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47 The third coach observes both conversations (Steps 1 and 2 in figure 2).
48 Afterwards, the third coach (the first author in this study) engages in premise reflection
49 (Mezirow, 1990; Reason and Torbert, 2001) with the second coach on developing the
50 coaches' thinking and practice to develop the AL group's scientific method abilities
51 (step 3 in figure 2). The third coach also applies the coaching routine (figure 1) in the
52 conversation to institutionalise the hierarchical coaching structure.
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4.3 *Instigating the action learning initiative*

The initiative emerged into three action cycles that constituted an organisational scaffolding learning process. Table II shows the three action cycles' setup and the operational outcomes.

Table II: Overview of action learning cycles and outcomes

Insert Table II

4.3.1 *Action cycle 1: learning-to-learn*

The first action cycle aims to test and pilot the action learning intervention in the aluminium component factory. It demonstrates its effect on developing a supportive learning environment empowering the shop-floor workers to find, face, frame, and solve problems independently using the scientific method enabled by the three intertwined learning processes and the hierarchal coaching structure (figure 2). In the first action cycle, digital data was not visible at the workstations, nor had shop-floor workers been instructed how to retrieve the data from the IT systems.

4.3.2 *Action cycle 2: learning-to-learn using real-time data*

Besides testing the action learning intervention in another area, the panes factory, the additional focus on the second action cycle was developing the shop-floor workers' ability to foster insights and value creation from real-time data. As a result, the shop-floor workers were provided access to real-time operational data on screens at their workstations, preceding the second action cycle.

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3 4.3.3 *Action cycle 3: learning to learn, generating real-time data, and helping others*
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5 *to learn (to learn)*
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8 In the third action cycle, the focus was on empowering the shop-floor workers to decide
9 the types and placement of IIoT sensors on their production lines. For that reason,
10 selected senior shop-floor workers, maintenance specialists, and leaders piloted an IIoT
11 training program consisting of 4 hours of classroom training and a half-day simulation
12 game. Moreover, the third action cycle focused on developing senior shop-floor
13 workers, who already demonstrated informal leadership towards their peers, to take on
14 the role of coaches. Therefore, the action learning facilitator prepared these senior shop-
15 floor workers to assume the role of coaches.
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27 **5 Findings**
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29 In this section, we reflect on the insights emerging through our thematic analysis, as
30 illustrated in Figure 3, of how the participants from VELUX perceived the action
31 learning intervention as instrumental in developing a learning-to-learn capability that
32 enables shop-floor workers to foster insights and improvements from real-time data.
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34 Second, we narrate the emergent learning and insights among the participants from
35 VELUX as it unfolds throughout the three action learning cycles.
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52 Figure 3: The thematic analysis' coding tree
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5.1 *Insight generated from the thematic analysis*

5.1.1 *Enabling*

System alpha concerns finding, facing, and framing the real problems within the organisation (Revans, 1971). The responses from the participants indicate that the action learning intervention firstly empowered and enabled the shop-floor workers to be the ones who are framing the problems and deciding on what steps to take, “Before it was the highest-ranking person who took the decision, now it is often the shop-floor workers.”

Our findings also indicate that the framing of problems involves utilising data, e.g. generated by IIoT systems, “We have learned how to collect and generate useful data and through analysis fostering insights that help us solve our problems”. Moreover, the findings indicate that the action learning intervention positively affected the work on the shop floor.

5.1.2 *Learning-based problem solving*

Adapting to a new way of solving problems requires acknowledging that the existing approach proves inadequate. In this case, both the leaders and shop-floor workers became aware that their approach most of the time resembled firefighting by discarding the problem framing phase a going directly into solution mode; as one of the shop-floor workers reflected, “Before, we also had many data. Still, we did not know how to use them, so we leapt over a lot of the problem-solving steps and went directly into solution mode, often by all speaking at once”.

System beta is understood as applying a scientific and learning-based method to solve problems (Revans, 1971), the action learning intervention facilitated that the leaders and shop-floor workers began to use facts, e.g., data generated by the IIoT

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3 systems, to conduct small daily steps and experiments until a problem is solved, “Before
4 we tried to make giant steps, now we make small ones”.

5.1.3 *Supportive learning environment*

10 Fundamental to a learning-to-learn capability is the presence of a supportive
11 learning environment, which firstly requires leaders proactively acting as learning
12 facilitators, who, e.g., ask questions instead of giving answers and ensure time for
13 conducting experiments and reflections (Saabye *et al.*, 2020).

19 This requires a long-term learning focus, as one of the leaders responded, “We
20 are sacrificing efficiency in the short term for improving on the long term “. When
21 adopting this mindset, the leaders discovered that it gave them more energy and time,
22 “Now I use coaching every day. It provides value to me since it makes the shop-floor
23 workers experiment and reflect, which gives me more time. The shop-floor workers
24 have responded positively to coaching and want more of it. This also motivates me”.

33 The above account indicates that the leaders facilitate some of the central
34 elements within system gamma of (critically) reflecting on learning and actions (Revens
35 1971).

5.2 *Learning emerging throughout the action learning cycles*

44 A core emerging actionable knowledge suggests that the three action cycles could be
45 understood as consecutive building blocks for developing a learning-to-learn capability
46 that enables shop-floor workers to foster insights and improvements from real-time
47 data, as depicted in Figure 4.

56 *Insert Figure 4*

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3 Figure 4: Three consecutive building blocks for developing a learning-to-learn
4 capability enabling real-time data utilisation among shop-floor workers
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10 11 5.2.1 *Action cycle 1: learning to learn* 12

13 The participating shop-floor workers and leaders reflected a positive attitude towards
14 the new instituted approach to solving problems. As stated by a department manager, "I
15 can see that this way of working motivates the shop-floor workers, since it helps them
16 obtain a better workday". As a contributing factor, the department manager moreover
17 pointed out that the daily routines of only conducting one small step at a time to learn
18 why or why not an experiment had worked as anticipated. Similar opinions were present
19 among the shop-floor workers. As one expressed it, "the process has helped us work
20 more efficiently with optimisations," and another, "We now have less frustration at
21 work. We now have more openness, and we articulate problems together". Moreover,
22 another shop-floor worker reported that they now find it easier to solve their problems
23 independently in the group than waiting for maintenance.
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38 Another department manager had, in addition, experienced that the shop-floor
39 workers have become more proactive, "they now bring forward alternative ideas for
40 solution and problems to work on, which has not happened before. The shop-floor
41 workers have learned that they can solve problems independently".
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48 Despite being a difficult skill to master, the department managers identified their
49 new coaching routines as a significant driver, "the coaching creates ownership for the
50 shop-floor workers' own ideas". Similarly, the factory manager's coaching of the
51 department managers was perceived as central to the positive outcomes. According to
52 the factory manager, the department managers are now more critically reflective of their
53 mental models and behaviours (Reynolds, 1998; Reason and Torbert, 2001; Cunliffe,
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2004), leading to a more long-term focus beyond resource efficiency. Moreover, the department managers now take more responsibility for their teams' learning and ask for help and sparring when it becomes difficult.

The department managers also observed teams and departments beginning to collaborate, "the new way of solving problems has improved collaboration between the maintenance specialist, the engineers, and the shop-floor workers". They now discuss together how to solve problems. It has made the shop-floor workers realise that they can engage other colleagues independently". Moreover, the department managers reported that the shop-floor workers began to hold each other accountable in a constructive manner. An observation confirmed by a shop-floor worker who stated, "the best thing about this way of working is that when we have agreed on a next step, you are being held accountable for it. I hope we continue working in this way".

Reflecting on the first action learning cycle with the participants, finding, facing, and eventually frame the first problem to work on for the shop-floor workers is a more challenging learning process than first anticipated for the department managers (Ballé *et al.*, 2017; Wedell-Wedellsborg, 2020). For example, no specific performance gaps to close in one of the AL groups were identified upfront. Therefore, the group defined and initiated no experiments during the first week. The department manager realised that it was not apparent to the shop-floor workers because several performance gaps were apparent to him. He, therefore, conducted a few training sessions where he presented the available performance data and facilitated a process where the shop-floor workers identified a performance gap to start closing. Afterwards, the groups began to identify and execute their first experiments. Another department manager also struggled to help one AL group frame the problem and identify experiments. In this case, the AL group kept eschewing the problem they wanted to be working on and did not reach the

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3 conception that they could influence it. Eventually, the department manager dismantled
4 the AL group, and the shop-floor workers were either assigned to one of the other
5 groups or left the action learning intervention. The department managers realised that
6 they must also carefully consider what personalities participate in the AL groups.
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12 A shortcoming of the first action cycle was that the shop-floor workers did not
13 significantly improve their ability to utilise digital production data. Although countless
14 production performance data is being gathered and stored digitally, data was not visible
15 at the workstations, nor were the shop-floor workers instructed on how to retrieve the
16 data from the IT systems.
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25 *5.2.2 Action cycle 2: learning-to-learn using real-time data*

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27 The second action learning cycle generated similar effects in empowering and
28 developing shop-floor workers to solve problems independently. One shop-floor worker
29 stated, "before our manager told us what to do, now we are the ones deciding on the
30 next step". The shop-floor workers from the second action learning cycle also believe
31 that conducting small daily experiments is something everyone understands and
32 perceives as enabling (Adler and Borys, 1996). One shop-floor worker also highlighted
33 the use of facts and structured experiments as an outcome, "now we write down the goal
34 and current state based on facts instead of assumptions. This is a significant change.
35
36 Now more shop-floor workers are actively involved in problem-solving and sharing
37 knowledge, leading to improved process flows and less waste". Furthermore, the shop-
38 floor workers express greater attention to communicating and collaborating with their
39 colleagues and the importance of getting different perspectives before deciding on how
40 to solve a problem. According to the participating department manager in the second
41 action cycle, the shop-floor worker has also begun to collaborate directly with other
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3 departments when, e.g., implementing new products on their production lines without
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5 his support.
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8 The department manager also observes a positive effect on the mood and
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10 business understanding, "not even one has mentioned anything negatively, and there
11
12 seems to be less frustration among the shop-floor workers when they encounter a
13
14 problem". In addition, the department manager has noticed that the shop-floor workers
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16 now use words like 'next steps', 'small steps' and 'mistakes are good' in their daily
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18 dialogue with each other.
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21 He also attributes the sense of empowerment among the shop-floor workers to
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23 solve problems and make decisions independently to him starting to ask questions and
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25 avoiding proposing solutions. Hence the factory's capability to solve problems and
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27 handle changes has significantly improved. Another contributing factor to this change is
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29 the general manager's shift from following up on key production performance figures to
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31 focusing on learning outcomes and reflections (Masick and Watkins, 2003). According
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33 to the factory manager, the department managers act less defensive, apologetic, and
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35 short-term focused when sharing their department's status, "they now have a longer-
36
37 term focus on developing a learning-to-learn capability development". As one
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39 department manager stated, "the General Manager has made it ok to ask stupid
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41 questions".
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47 Reflecting on the effects of the new data screens on generating new insights,
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49 several shop-floor workers responded positively. It has provided them with transparency
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51 of how their production lines are performing, information only the managers had before
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53 (Adler and Broys, 1996). One shop-floor worker stated. "the digital data screens have
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55 provided us with a deeper understanding and knowledge about where to intervene."
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58 Another shop-floor worker responded, "data can help us save much time in the
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3 processes". Moreover, the department managers noticed that shop-floor workers had
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5 begun to focus on data validity, "they have proactively and independently initiated
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7 making new standards for registering unplanned stops". He also noticed they were
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9 asking to see the overall performance figures to confirm the effects of their
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11 experimentations, indicating a shift from a coercive to an enabling perception of these
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13 figures (Adler and Borys, 1996).
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17 To counter the identified challenges of problem framing from the first action
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19 learning cycles, the department manager facilitated a process with the operator based on
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21 the available data to determine which performance gaps to address. In addition, the new
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23 data screens at the workstations provided insights to frame the problems to work on
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25 more quickly. However, it was still facilitated by the department manager and based on
26
27 predefined data. Hence the shop-floor workers were not involved in deciding where and
28
29 what to measure on their production lines.
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34 *5.2.3 Action cycle 3: learning to learn, generating real-time data - and helping others* 35 36 *to learn (to learn)* 37

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39 The shop-floor workers, specialists and leaders reported that the IIoT pilot training
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41 program provided them with an understanding of how to apply IIoT systems and its
42
43 potential for improving production performance. In addition, the participants
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45 highlighted that the half-day simulation game, where they could play and experiment
46
47 with IIoT sensors and data analyses, gave them the motivation and spirit to apply the
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49 technology back on their production lines. During the training, several shop-floor
50
51 workers openly reflected on where they could put up sensors on their production line.
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55 Subsequently, the shop-floor workers were actively involved with the specialist
56
57 to identify where to set up the IIoT sensors and create the meeting structure for defining
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59 actions on the data with maintenance specialists. "I now facilitate a meeting three times
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3 a week where I with colleagues from the shop floor and the maintenance department
4 analyse the data and make decisions for improvement, without the involvement of
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8 leaders."

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10 Furthermore, the game made the participants realise how important
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12 communication and teamwork are between shop-floor workers and specialists. "I have
13
14 learned the importance of communication to ensure that everyone has the same
15
16 understanding of the problem we are trying to solve", as one of the senior shop-floor
17
18 workers reflected.
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21 Reflecting together with the senior shop-floor workers, who transitioned into the
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23 role of first coaches, revealed several insights. Like many leaders, they realised how
24
25 difficult it is to refrain from stepping into the expert role and providing the answers. To
26
27 counter this, two of the coaches switched teams. In this way, they were coaching teams
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29 on production lines unfamiliar to them, which helped empower the other shop-floor
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31 workers to make decisions themselves. For another of the senior shop floor workers, the
32
33 new coaching role was instrumental in onboarding a team of new employees hired due
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35 to significant growth for VELUX.
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40 At the end of this study, the department managers also initiated AL groups
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42 outside the formal action learning intervention and reported weekly at meetings with
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44 senior management.
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46 47 48 **6 Discussion**

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50 According to the study's emerging actionable knowledge, achieving I4.0 and lean
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52 complementarity can be defined as a cognitive and behavioural transformation. As a
53
54 result, manufacturers must rethink how to implement and use IIoT technologies.
55
56 Manufacturers should focus on building a learning-to-learn capability (Powell and
57
58 Coughlan, 2020; Saabye *et al.*, 2022) to enable shop-floor workers to foster insights and
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3 improvements from real-time data, according to our findings. Therefore, a technocentric
4 and business case approach when implementing the IIoT technology is regarded as
5 ineffective (Leyer *et al.*, 2018; Saabye *et al.*, 2020). To foster insights and
6
7 improvements from real-time data among shop-floor workers and obtain I4.0 and Lean
8 complementarity, we extrapolate the following proposition in the form of a framework
9
10 with six conditions, as illustrated in Figure 5.
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19 *Insert Figure 5*
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24 Figure 5: A framework for fostering insights and improvements from real-time data
25 among shop-floor workers.
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27 **6.1 The underlying conditions for enabling IIoT adoption**

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29 The study reflects that managers' ability to foster a supportive learning environment is
30 the first condition (Balle *et al.*, 2019; Marsick and Watkins, 2003; Choo *et al.*, 2015;
31 Liker and Convis, 2011). This condition is obtained through managers practising a
32 coaching routine of asking insightful and humble questions daily, from the general
33 manager down to the department managers (Rother, 2010; Schein, 2013; Shook, 2008).
34
35 By asking insightful questions instead of providing answers, the managers create a
36 learning environment where shop-floor workers feel safe to experiment and reflect
37 (Edmonson, 1999). Furthermore, by practising this leadership behaviour to support
38 learning, the managers focus on developing the shop-floor workers to become proficient
39 problems solvers instead of jumping to solutions (firefighting) to resolve specific
40 operational problems (Athur, 1994; Banker *et al.*, 1996; Biazzo and Panizzol, 2000;
41 Tucker *et al.*, 2002; Shook, 2008, Liker. 2020).
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57 The second condition for IIoT adoption is to institute new daily learning and
58 problem-solving routines for the shop-floor workers (Johnson *et al.*, 2020). The
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3 participants state that the essential elements of the new daily learning and problem-
4 solving routines are framing problems and devising conclusions based on facts,
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6 conducting small experiments, and conceiving a set of different ideas and solutions
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8 before deciding on a next step or experiment (Ballé *et al.*, 2017; Dean and Snell, 1991;
9
10 Rother, 2010).
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14 The third condition emerging from this study is to foster an enabling perception
15 among the shop-floor workers of the daily problem solving and learning routines and
16 the IIoT systems (Adler and Broys, 1996). An enabling perception requires the shop-
17 floor workers to experience that both the routines and technology are easy to use and
18 improve their working conditions (Davis, 1989).
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26 The fourth condition concerns providing the shop-floor workers with knowledge
27 on deciding which data to generate. Knowledge is generally reserved for specialists and
28 managers. More specifically, training of shop-floor workers in operating the IIoT
29 technology and setup IIoT sensors as proposed by Ozkan-Ozen and Kazancoglu (2021).
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35 Teaching others is an effective way to learn (Goodlad and Hirst, 1989).
36 Therefore, the fifth condition is to train senior shop-floor workers to take on the
37 coaching role towards their colleagues. Besides improving the senior shop-floor
38 workers' abilities, department managers can activate more AL groups independently by
39 assuming the role of the second coach.
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47 The last condition is the underlying organisational learning scaffold of a
48 hierarchical coaching structure that invokes and connects the other five elements.
49 Moreover, the hierarchical coaching structure ensures an ongoing action learning
50 process of monitoring and improving the other five conditions.
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6.2 *The outcome of the action learning intervention*

After participating in the action learning intervention, the participating shop-floor workers and managers had experienced an effect the ability to generate insights from real-time data and transform them into improvements. Several emergent learnings reflect that the visible real-time data at the workstations provided transparency where their production lines deviated from the current standards (Adler and Borys, 1996). This transparency offered valuable insights into framing problems and evaluating the effects of experiments as an integrated practice of the scientific method (Liker, 2020; Rother, 2010). Moreover, as the IIoT systems became perceived as enabling, increased awareness of data validity emerged, resulting in new standards developed by the shop-floor workers independently for registering data not automatically generated by the IIoT system. In table II, the improvements achieved by the participating AL groups exhibit that IIoT technology combined with a learning-to-learn capability provides improved processes and outcomes. This notion supports Liker (2020) that technology like IIoT systems must be adopted and adapted to help people and processes and not the other way around.

Another reflection emerging from the participants' learning as the three action cycles unfolded was a sense of empowerment among the shop-floor workers to solve problems independently (Leyer *et al.*, 2018; Orgambidez-Ramos and Borrego-Alés, 2014). We observe and report on this empowerment through numerous examples of shop-floor workers leaping their personal development. E.g., taking proactive responsibility for problem-solving activities, making decisions that used to be made by department managers, and driving problem-solving activities instead of a specialist. For example, one shop-floor worker presented the outcome and learning from the first AL

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3 group she participated in for the board of directors in a foreign language, something she
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5 would not have dreamt of doing before participating in the action learning intervention.
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8 9 **6.3 Implication for practitioners**

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11 Rossini *et al.* (2021) suggest that manufacturers should approach lean to achieve a faster
12
13 and more robust digital transformation, this paper supports a perspective. But how do
14
15 managers approach lean for undergoing a digital transformation? We suggest
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17 developing a learning-to-learn capability to harvest the benefits of I4.0 technologies,
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19 like IIoT, through a lean approach. The learning that emerged from the three action
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21 cycles presents several specific implications fostering insights and improvements from
22
23 real-time data among shop-floor workers. Therefore, we recommend, albeit not intended
24
25 as a rigorous protocol, to follow a phased learning-to-learn capability building approach
26
27 in conjunction with the deployment of IIoT technology as outlined in Table III.
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34 Table III: A phased learning-to-learn capability building approach for enabling and
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36 empowering shop-floor workers to utilise IIoT systems.
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41 *Insert Table III*
42
43

44 **7 Conclusions**

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46 In this 2-year action learning research study, we examined how the case company at
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48 VELUX enabled their shop floor workers to generate insights and improvements from
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50 IIoT systems. Based on the emergent learning from the three action learning cycles, we
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52 demonstrate that adopting and utilising IIoT technologies is not only about developing
53
54 specific technological capabilities (Machado *et al.*,2021; Saabye *et al.*,2020). It is also
55
56 about facilitating I4.0 and lean complementarity by developing a learning-to-learn
57
58 capability through action learning (Powel and Coughlan, 2020; Saabye *et al.*,2022).
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Moreover, the study demonstrates that the institutionalisation of an organisational learning scaffold (Sproull, 2010; Kokkonen, 2014) in a hierarchical coaching structure is a helpful approach to developing a learning-to-learn capability.

The significant findings of this action learning research study can be summarised as two main conclusions:

- (1) A learning-to-learn capability is a fundamental antecedent and enabler for manufacturers to successfully foster insights and improvements from real-time data among shop-floor workers.
- (2) When manufacturers seek to adopt I4.0 technologies, complementarity with lean can be enabled by action learning.

Prior research has demonstrated complementarity between I4.0 and lean leading to improved performance and acceleration of a digital transformation (e.g. Buer *et al.*, 2021; Raji *et al.*, 2021; Rossini *et al.*, 2021). But what facilitates this complementarity between I4.0 and lean? We discovered that manufacturers' sole focus on developing technical lean and I4.0 skills proves inadequate for successfully fostering insights and improvements from IIoT systems among shop-floor workers. Instead, it is more effective to think of IIoT utilisation as an emergent action learning process.

From the emerging actionable knowledge generated, we have demonstrated that achieving complementarity between I4.0 and lean can be enabled by action learning. We outline the importance of simultaneously activating system alpha, beta, and gamma (Revans, 1971) to enable shop-floor workers to generate insights and improvements from real-time data. For a learning-to-learn capability system alpha is essential but insufficient since the focus is on addressing a specific problem. System alpha must be intertwined with system beta to develop a learning-to-learn capability enabling the shop-floor workers to solve problems themselves by applying a scientific method

(Smith, 1997). However, to essentially learn to learn, the managers must be able to critically reflect (Cunliffe, 2004; Høyrup, 2004) on the actions and learning derived from the system alpha and system beta activities, which is the purpose of system gamma (Smith, 1997). Hence, institutionalising a hierarchical coaching structure engaging shop-floor workers and all levels of management in the simultaneously learning processes of (a) learning to find, face, frame problems using data, (b) learning to apply the scientific method and learning routines for using data and (c) learning to critically reflect and develop leadership behaviours supporting learning proved effective in developing facilitating I4.0 and lean complemetarity.

7.1 Limitations

A limitation of this action learning research study is the generalizability of the findings since it is a single case study. Conversely, although the learning extrapolated from this research may be particular to the case company's context, it contributes to a generalisable lesson that can inspire practitioners and academics alike. The study can, e.g., encourage practitioners and scholars to develop the socio-technical conditions for fostering insights and improvements from IIoT systems at the shop-floor by harvesting the beneficial effects of deliberately designing action learning interventions on Revan's (1971) system alpha, system beta and system gamma learning processes. We also encourage the research community to consider the potential of contributing to both research and practice stemming from IAR by engaging with practitioner doctorates.

Another limitation concerns the duration of the research. A longitudinal study over two years is a valid length to measure the initial action learning intervention results. However, it takes several years for most manufacturers to fully anchor a new way of working across a whole organisation. Although the study can report that department managers independently deploy the new problem solving and learning

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3 routines to more groups, only around a quarter of the shop-floor workers have been
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5 exposed to it. Nor is the new IIoT technology dispersed to all departments.
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8 **7.2 Future research**

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10 With this research, we also intend to draw the attention of the academic and research
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12 community affiliated with this journal to become aware of the theoretical possibilities of
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14 understanding the phenomenon of I4.0 and lean complementarity for digital
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16 transformation through the lens of action learning. We see that the action learning
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18 theory offers a valuable application for understanding the underlying socio-technical
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20 drivers and barriers when adopting both I4.0 technologies and lean. We, therefore,
21
22 recommend exploring the use of the study's action learning interventions in various
23
24 other operations contexts to further our research and examine the validity of our
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26 findings. Other factors that explain how people-centric methods foster higher levels of
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28 I4.0 adoption could be discovered using qualitative methodologies, e.g. by conducting a
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30 quantitative analysis of the conditions presented in this study.
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5Q

The Five Questions

1. What is the **Target Condition** (Goal)?
2. What is the **Current Condition** now?
----- (Turn Card over)----->
3. What **Obstacles** do you think are preventing you from reaching the target condition? Which "one" are you addressing now?
4. What is your **Next Step?** (Next PDCA/experiment)? What do you **Expect?**
5. When can we meet and see what we **Have Learned** from taking this step?

You'll often work on the same obstacle for several PDCA cycles

Reflect on the last step taken

Because you don't actually know what the result of a step will be!

1. What was your **Last Step?**
2. What did you **Expect?**
3. What **Actually Happened?**
4. What did you **Learn?**

Return
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Figure 1: The coaching routine questions (Rother, 2021 p.155)

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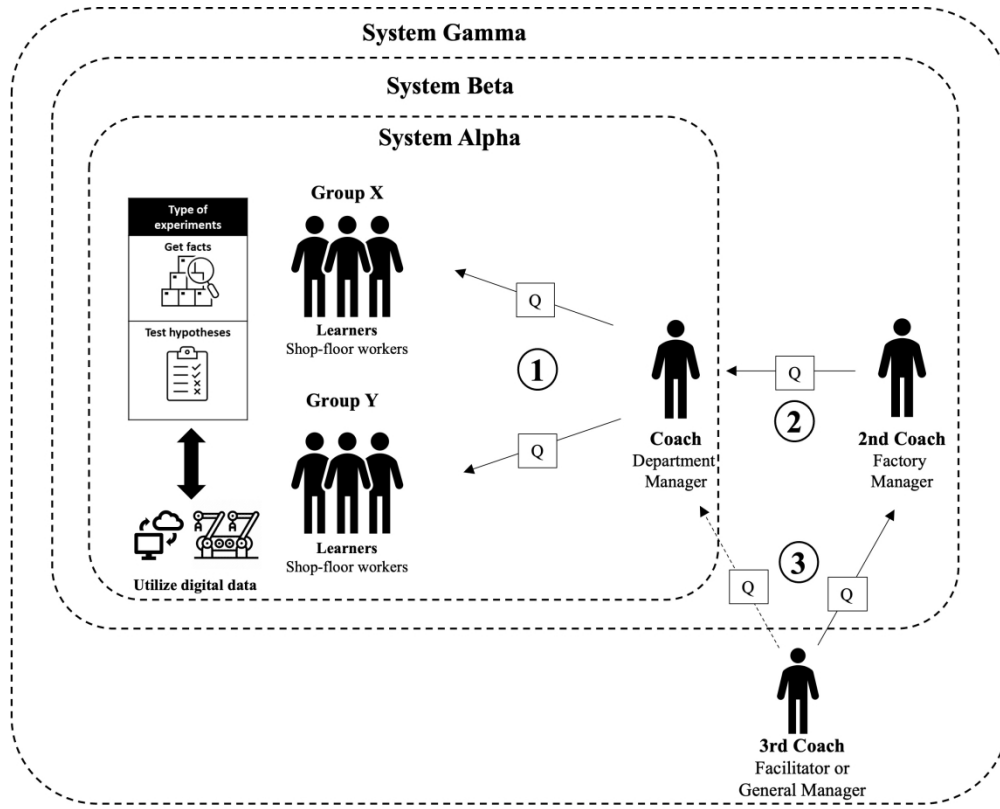


Figure 2: The action learning intervention (Reprinted from Saabye and Powell, 2021, p.71)

202x167mm (330 x 330 DPI)

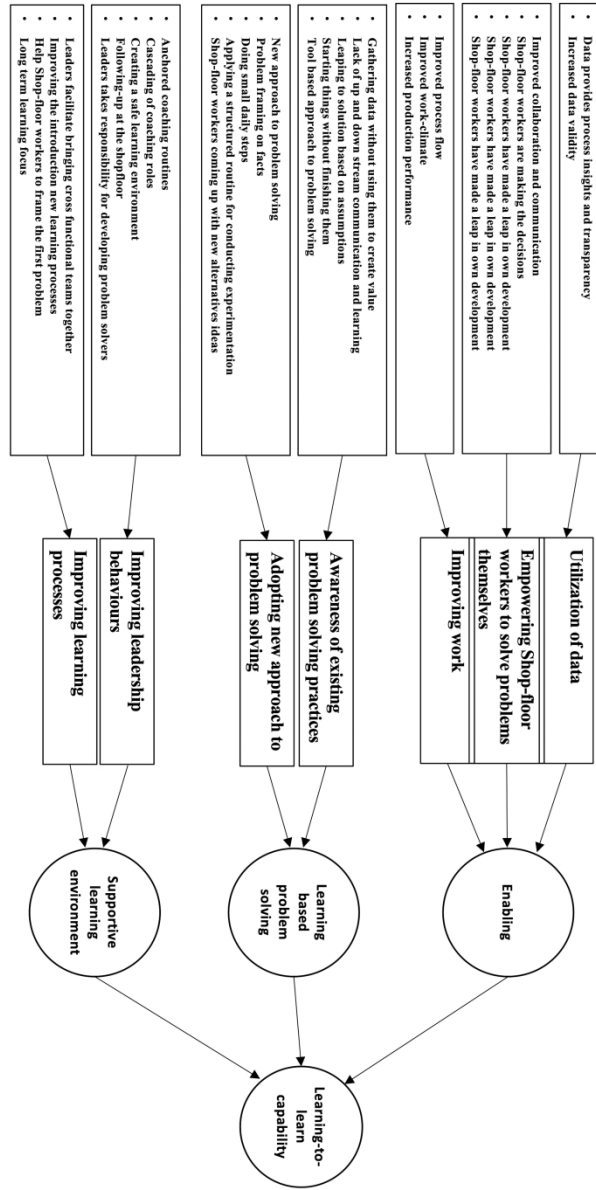


Figure 3: The thematic analysis' coding tree

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Figure 4: Three consecutive building blocks for developing a learning-to-learn capability enabling real-time data utilisation among shop-floor workers

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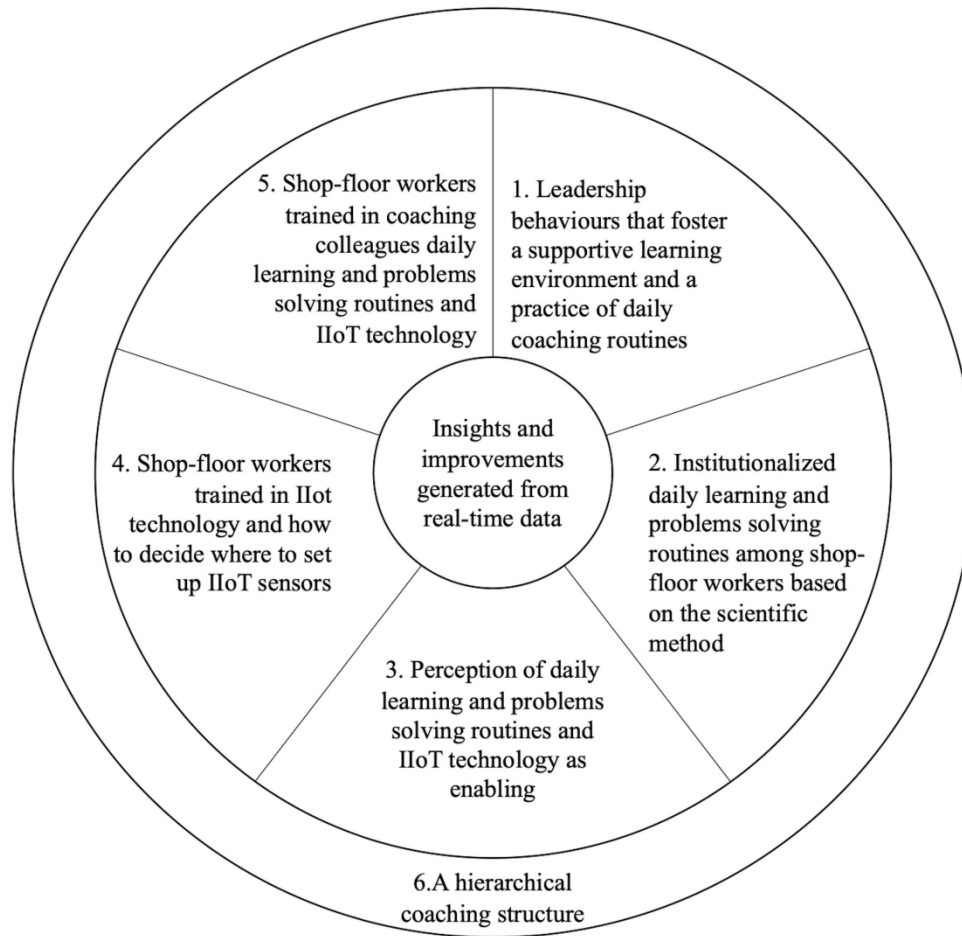


Figure 5: A framework for fostering insights and improvements from real-time data among shop-floor workers.

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Collection method	Data source	Data type
Participant observation	<ul style="list-style-type: none"> • 13 Action Learning projects • 91 Coaching cycles (between AL groups and coach) • 73 Coaching cycles (between 1st and 2nd coach) • 36 Dyadic coaching sessions with 2nd coaches (30-45 min) • 4 hrs IIoT classroom training • 5 hrs IIoT simulation game 	<ul style="list-style-type: none"> • Audio recordings • Field and reflective notes
Semi-structured interviews	<ul style="list-style-type: none"> • 15 interviews with participants (30-45 min pr. interview) • 13 Group learning and evaluation sessions (1 hrs pr. session) 	<ul style="list-style-type: none"> • Audio recordings • Field and reflective notes
Archival data	<ul style="list-style-type: none"> • 13 Learning (problem-solving) presentations • 20 Actions and learning logs • Operational production line performance data 	<ul style="list-style-type: none"> • Problem-solving sheets • Excel sheets with performance data

Action cycle	Data technology	Learning focus	Action learning groups	Participants	Problem	Outcome
1. Learning to learn	Operators have access to data, but must be retrieved by specialist Data defined by specialist.	Develop shop-floor workers ability to find, face, frame and solve problems by understanding and following the scientific method Develop managers to fostering a supportive learning environment by institutionalize a hieratical coaching structure.	Group 1.1 (Cladding production)	3 shop-floor workers 1 department manager 1 factory manager 1 maintenance manager	Reduce changeover time and number of heavy lifts	Changeover time reduce and number of heavy lifts reduced with 50%.
			Group 1.2 (Cladding production)	3 shop-floor workers 1 maintenance manager 1 department manager 1 factory manager	Reduce lead time	No effect and discontinued before time due to no motivation and engagement among participating shopfloor workers.
			Group 1.3 (Flashing production)	12 shop-floor workers 1 quality specialist 1 maintenance manager 1 department manager 1 factory manager	Reduce unplanned stops, standardize work and roles	Improved productivity of 11%
			Group 1.4 (Cladding production)	2 shop-floor workers 1 quality specialist 1 maintenance manager 1 department manager 1 factory manager	Reduce unplanned stops	Two major cause of unplanned stops eliminated = 2% improved productivity
			Group 1.5 (Flashing production)	6 shop-floor workers 1 quality specialist 1 maintenance manager 1 department manager 1 factory manager	Reduce workload by improving workflow and collaboration between groups	Percentage point from employee survey: - Workload: -4 - Collaboration: +12 - Nearest leader: +16
			Group 1.6 (Cladding production)	2 shop-floor workers 1 quality specialist 1 maintenance manager 1 department manager 1 factory manager	Reduce number of defects materials from supplier	OEE from 45 to 60
2. Learning to learn using digital data	Operators have access to data on screens at workstation. Data defined by specialist	Develop shop-floor workers ability foster insights and value creation from real-time data.	Group 2.1 (Panes production – track 7)	3 shop-floor workers 1 quality specialist 1 maintenance specialists 1 department manager 1 factory manager	Reduce changeover time and number of heavy lifts	Improved productivity of 8%
			Group 2.2 (Panes Packaging)	5 shop-floor workers 1 quality specialist 1 quality manager 1 department manager 1 factory manager	Reduce lead time	Improved productivity of 12%
			Group 2.3 (Panes Hardening)	4 shop-floor workers 1 quality specialist 1 department manager 1 factory manager	Reduce unplanned stops, standardize work and roles	Improved productivity of 10%
			Group 2.4 (Panes Production - Track 6)	1 shop-floor workers 1 quality specialist 1 quality manager 1 department manager 1 factory manager	Reduce quality issues	Reduction in unplanned stops and improved quality
3. Operators learning other operators to learn defining and using data	Operators have access to data on screens at workstation. Operators involved in defining data.	Develop shop-floor workers to decide the types and placement of IIoT sensors. Develop senior shop-floor workers to take on the role as coaches.	Group 3.1 (Panes Hardening)	3 shop-floor workers 1 quality specialist 1 maintenance specialists 1 department manager	Reduce unplanned stops	Reduction in unplanned stops with from 70 to 10 times
			Group 3.2 (Panes production – track 7)	3 shop-floor workers 1 quality specialist 1 maintenance specialists 1 department manager	Reduce unplanned stops	Improve production output with 10%
			Group 3.3 (Flashing production)	10 shop-floor workers 1 quality specialist 1 maintenance manager 2 maintenance specialists 1 department manager 1 factory manager	Reduce unplanned stops	Reduction in unplanned stops with 50%

Step	Activity	Description	Reference
1	Prepare the managers	Develop the managers' ability to solve problems themselves and use the coaching routine (see figure 1) for developing others in solving problems by following the scientific method (see section 2.3.1). Central to this training is for the managers to shift focus from addressing the problem itself to the underlying problem framing and solving process, also referred to as critical reflection.	Figure 1; Section 2.3.1, 4.4.2
2	Identify participants and problems	Managers appoint the shop-floor workers that are committed to learning, for the first AL groups and facilitate the initial process of finding, facing, and framing a problem based on available data (see section 4.4.2).	Figure 1; Section 2.3.1, 4.4.2
3	Initiate daily learning and problem-solving routines	Managers introduce and initiate the daily learning and problem-solving routines with the AL groups. By practising the coaching routine (see figure 1) the managers develop the shop-floor workers' understanding and application of the scientific method (see section 2.3.1). Moreover, the role of the second and third coach is activated as well. Thus, the successful adoption of these outcome-specific learning routines will be cumulative rather than iterative as experiments are conducted and support the social aspects of the change towards a new way of working.	Figure 1, 2, 3; Image 1 Section 2.3.1, 4.3.1
4	Foster insights and improvements from real-time data	As the IIoT screens, displaying the real-time data, become present at workstations, the coaches encourage the shop-floor workers to experiment with the generated data. Adopting new technology is an adaptive problem-solving or improvement activity.	Image 2 Section 4.3.2
5	Train shop-floor workers in setting up IIoT sensors	Leaders and specialists are likely to become a scarce resource for driving improvements, leaving the shop floor workers with a coercive perception of the IIoT technology and preventing utilisation. Therefore, manufacturers must train and empower shop floor workers to decide where to set up IIoT sensors and what type of data to capture.	Section 4.3.3
6	Train shop-floor workers as coaches	To institutionalise and diffuse the learning-to-learn capability across a manufacturing company, shop floor workers must assume the role of first coaches; otherwise, the managers will become a bottleneck in the transformation.	Figure 1, 2; Section 4.3.3
7	Diffusing the new way of working	Once the first AL groups successfully have experienced fostering insights and improvements from real-time data, senior management must embark on the difficult journey of ensuring diffusion. Senior management must proactively encourage department managers as second coaches to constantly empower shop floor workers to solve new problems by following the scientific method.	Figure 2, Section 2.3.1

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Plate 1: The action learning board

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