

Title: Poker playing among women: Understanding factors associated with gambling problems

Abstract

Poker players are at high risk of experiencing gambling problems. Despite the feminization of gambling, little is known about the problems associated with poker playing among women. This cross-sectional study aims to examine relationships between gambling problems and factors generally associated with gambling problems (gambling behaviours, substance use and mental health) among women poker players. A total of 46 women were recruited through a broader prospective cohort study from the province of Québec, Canada. The outcome variable of interest was participants' scores on the Problem Gambling Severity Index (PGSI); the predictive variables were gambling behaviours, alcohol and drug misuse (DEBA-Alcohol and drugs) and mental health (Beck anxiety and depression). Multiple logistic regression analyses revealed that the factors associated with gambling problems among women poker players are distinct from those of men. For women, severity of gambling problems is positively associated with Internet poker playing, playing slot machines and smoking cigarettes ($p < .05$). However, among these women, alcohol and drug misuse and mental health are not associated with gambling problems. Therefore, it is important to understand the risks associated with women poker players to develop preventive strategies adapted for this population and to adjust interventions accordingly.

Keywords: women; gambling problems; poker; risk factors; substance use; mental health

Résumé

Les joueurs de poker sont une population à risque de présenter des problèmes de jeu. Malgré la féminisation des jeux de hasard et d'argent (JHA), les connaissances sont limitées quant aux problèmes liés au poker chez les femmes. Cette étude transversale vise à documenter le lien entre les problèmes de jeu et les facteurs généralement associés aux problèmes de jeu (comportements de jeu, consommation de substances et santé mentale) chez les joueuses de poker. Au total, 46 femmes ont été recrutées dans le cadre d'une étude de cohorte prospective plus large réalisée dans la province de Québec, au Canada. Le score à l'Indice Canadien du Jeu Excessif (ICJE) était la variable dépendante; les variables prédictives étaient les comportements de jeu, l'abus d'alcool et de drogues (DEBA-Alcool et Drogues) et la santé mentale (Inventaire d'anxiété et de dépression de Beck). Les analyses de régression logistique ont révélé que les facteurs associés aux problèmes de jeu chez les joueuses de poker sont distincts de ceux des hommes. Pour les femmes, la gravité des problèmes de jeu est positivement associée à jouer au poker sur Internet, à jouer aux machines à sous et à fumer des cigarettes ($p < 0,05$). Toutefois, chez ces femmes, ni l'abus d'alcool et de drogues, ni la santé mentale ne sont pas associés aux problèmes de jeu. Il est donc important de comprendre les risques associés aux problèmes

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de jeu chez les joueuses de poker afin de développer des stratégies de prévention adaptées à cette population et d'ajuster les interventions en conséquence.

Mots-clés: femmes; problèmes de jeu; poker; facteurs de risque; consommation de substances; santé mentale

1 **Introduction**

2 In 1999 the feminization of gambling was already drawing the attention of the Australian
3 Productivity Commission Report (Productivity Commission, 1999), which stated that
4 more women gamble and develop problems related to gambling. Since then, this
5 phenomenon has been widely reported in the scientific literature around the world (e.g.,
6 Afifi et al., 2010a; Bowden-Jones & Prever, 2017; Davis, 2009; Holdsworth et al., 2012;
7 Merkouris et al., 2016; Nuske et al., 2016; Richmond-Rakerd et al., 2013; Volberg, 2003;
8 Wardle, 2017). Several studies converged to highlight the links between the legalization,
9 accessibility and normalization of electronic gaming machines in the general population
10 (Holdsworth et al., 2012; Volberg, 2003) and women's preference for gambling activities
11 based on chance such as with these machines (Baggio et al., 2018; Delfabbro, 2009; Hing
12 & Breen, 2001; Nower & Blaszczynski, 2006; Potenza et al., 2006).

13 Despite later initiation into gambling when compared to men, women report more
14 rapid escalation towards gambling problems. This telescopic process is not yet well
15 understood (Grant & Kim, 2002). One way to better understand this vulnerable
16 population is to identify factors that influence women's gambling behaviours. Countering
17 social isolation is a key motivation to start gambling and also a trigger for worsening
18 gambling problems, especially for women (Lloyd et al., 2010; Sacco et al., 2011).
19 Women prefer gambling environments such as online gambling, which allows them to
20 feel safe due to its anonymous nature (Abbott et al., 2015). Furthermore, women who
21 gamble are more likely than men to have co-morbid mental health problems such as
22 anxiety and depression (Andronicos et al., 2015; Desai & Potenza, 2008; Karter, 2013).
23 Despite knowledge of these differences between women and men, there continues to be a
24 significant gap in the understanding of women who gamble. In fact, comparing women to
25 men is very common in research, while a specific focus on women remains scarce (e.g.,
26 Holdsworth et al., 2012; McCarthy et al., 2018; Merkouris et al., 2016). Other areas of
27 public health, such as prevention of alcohol use disorders, have developed appropriate
28 strategies to reduce the risks for women by focusing on this population specifically
29 (Wilsnack et al., 2013). This approach highlights gender-specific variables that influence
30 harms experienced by women related to their alcohol use. Exploring within-gender
31 comparisons exposes a diversity of women that would not emerge if only between-gender
32 comparisons are carried out (Afifi et al., 2010b; Wardle, 2015). Differences between men
33 and women are expected on various levels including lived experiences of gambling and
34 gambling problems, as well as conditions and contexts in which those experiences unfold.
35 Thus, in addition to research comparing women's and men's gambling practices, research
36 delving deeper into the realities of women exclusively is much needed (Bowden-Jones &
37 Prever, 2017).

38 More than a decade ago Mark and Lesieur (1992), two recognised researchers,
39 claimed, "it is time for professionals in the field to rethink their conceptualization of
40 problem gambling in terms of the various subgroups within the population-at-large, and
41 not just the dominant culture. To do otherwise would only serve to perpetuate the existing
42 inequities and biases currently embodied in the literature" (p. 561). Nevertheless, the few
43 existing studies with samples composed only of women revealed a heterogeneity in
44 gambling practices within this group (e.g., McCarthy et al., 2018; Wardle, 2015). For

1 instance, compared to other age groups, women gamblers aged 18 to 34 stood out
2 because of their more frequent gambling practices and participation in a higher number of
3 activities (McCarthy et al., 2018). This group also reported a higher prevalence of
4 gambling problems. Moreover, women do not engage only in gambling activities based
5 on chance (Abarbanel & Bernhard, 2012; Svensson, 2017; Wood et al., 2007). One of the
6 rare existing published studies of exclusively women poker players suggested that
7 women's behaviours go far beyond current theories that reduce women's choices to
8 gendered gambling activity preferences (Abarbanel & Bernhard, 2012). Along with the
9 small but significant increase in women's participation in strategic gambling activities
10 (Wardle, 2015), the number of women playing online poker has risen. Women often seek
11 anonymity through online poker playing (Afifi et al., 2010a), and they generally
12 appreciate the convenience of online access to poker gambling (Corney & Davis, 2010).
13 Several studies have also reported stigma associated with being a woman in the world of
14 poker and the tendency for women to play online to offset this stigma (e.g., Wood et al.,
15 2007). Despite the presence of women poker players, this group remains seriously
16 underrepresented in studies and sometimes women are not included at all (e.g.,
17 Morvannou et al., 2018; Talberg, 2018). The fact that poker is a male-dominated activity
18 (Abarbanel & Bernhard, 2012; LaPlante et al., 2009; Svensson & Romild, 2014) means
19 that our current understanding of poker players is based on a predominantly male
20 framework and does not provide an accurate understanding of women players (Mark &
21 Lesieur, 1992).

22 Public health has shown concern about poker playing, with players being identified as
23 an at-risk population for gambling problems (from 7.9 to 17.2% - Barrault & Varescon,
24 2013; Kairouz et al., 2014). Until now, studies on poker players, albeit with very few
25 women included, have indicated that poker players are typically educated (Bjerg, 2010;
26 Dufour et al., 2015; Hopley et al., 2012), and the risk factors associated with gambling
27 problems are playing poker on the Internet (Dufour et al., 2019; Kairouz et al., 2012),
28 gambling on various activities (Brosowski et al., 2012; Dufour et al., 2019), playing
29 frequently, being impulsive (Barrault & Varescon, 2013; Hopley & Nicki, 2010) and
30 presenting symptoms of anxiety and depression (Hopley & Nicki, 2010; Mitrovic &
31 Brown, 2009; Shead et al., 2008). To our knowledge, the prevalence of gambling
32 problems in women who play poker is unknown, nor is whether women with gambling
33 problems have the same risk factors as men.

34 Despite consensus among researchers in the gambling field to refrain from assuming
35 that results obtained with samples of men apply to women (Brandt & Whör, 2017;
36 Mörsen, 2008), there is still too little data to provide a portrait of women poker players.
37 This study aims to describe the relationships among gambling behaviours, substance use,
38 mental health and severity of gambling problems among women poker players. To
39 compare analyses and establish a benchmark for interpreting results for women poker
40 players, the same relationships will be independently analyzed using a sample of male
41 poker players. This will be the first study to explore whether, ultimately, the factors
42 associated with gambling problems for women poker players are specific and distinct
43 from those for men.

44

1 **Methods**

2 This study is based on cross-sectional analyses from a broader prospective cohort study
3 on gambling behaviours among poker players in Quebec, Canada (*blinded for blinded*
4 *review*). This research was approved by the *blinded for blinded review (blinded for*
5 *blinded review*).

6

7 **Broader study**

8 The broader study is a prospective cohort study conducted among poker players between
9 September 2008 and June 2016. The methodology has been described in detail elsewhere
10 (*blinded for blinded review*). To be eligible, participants had to consider themselves
11 poker players, have bet money on poker in the past year, be at least 18 years old and
12 speak French. A convenience sample of poker players was recruited in various poker-
13 playing venues (casino, tournaments in bars, tournaments in poker rooms) in 16 out of 18
14 regions in the province of Quebec through ads on poker information websites and in
15 regional and cultural newspapers. After providing informed consent and personal contact
16 information, participants completed an interviewer-administered questionnaire lasting
17 approximately 90 minutes, for which they were paid a monetary stipend of CAD \$30.

18

19 **Current study**

20 **Study sample**

21 The sample in this analysis was drawn from the broader study (*blinded for blinded*
22 *review*). All participants in the broader study who self-identified as women poker players
23 were considered for this analysis ($n = 46$). Due to the low retention rate among women
24 and its implications for statistical analyses, only data at baseline were selected for this
25 analysis, that is, data from the first questionnaire they completed.

26

27 **Measurements**

28 **Sociodemographic** - Socio-demographic information was collected for each participant:
29 nationality, age, marital status (married, common-law, single, divorced or separated),
30 number of children and economic situation (current employment status and annual
31 average income).

32

33 **Gambling problems and behaviours** - Several questions designed to assess participants'
34 involvement in gambling and poker during the last year were used.

35 Gambling problems: Severity of gambling problems was evaluated using the 9-item
36 Problem Gambling Severity Index (PGSI), with scores ranging from 0 to 27 (score of 0 =
37 non-problem gambling, 1 or 2 = low-risk gambling, 3 to 7 = moderate-risk gambling, 8+
38 = problem gambling; Ferris & Wynne, 2001). Based on individual PGSI scores, the study
39 sample was divided into two categories: an at-risk gamblers group (moderate-risk and
40 problem gambling) and a non-problem gamblers group (non-problem and low-risk
41 gambling). This categorization is common in the field of gambling due to the low
42 prevalence of problem gamblers in the general population (Kairouz et al., 2014) and
43 allows the realization of statistical analyses.

1 Perceived gambling-related difficulties were measured and a dichotomous response
2 was coded (lifetime difficulties: 0 = no; 1 = yes; help-seeking: 0 = no; 1 = yes).

3 Gambling behaviours: The players' main poker form (Internet poker playing vs. land-
4 based) was determined by their answers to one of these two statements: "I mostly or
5 exclusively play poker on the Internet" or "I mostly or exclusively play land-based
6 poker". A dichotomous response was coded (Internet poker playing: 0 = no; 1 = yes).

7 Most-used poker modality (poker cash game vs. tournament) and trying to improve
8 poker were measured, and dichotomous responses were coded for each question (cash
9 game: 0 = no; 1 = yes; trying to improve: 0 = no; 1 = yes).

10 Age at poker initiation was measured with the question, "How old were you when you
11 first played poker?", allowing for calculation of mean and standard deviation (*M*, *SD*).

12 The number of gambling activities in which poker players were involved was
13 determined based on past 12-month participation in 18 types of gambling activities,
14 allowing for calculation of total scores (ranging from 0 to 18). Each gambling activity
15 (e.g., bingo, slot machines, video lottery terminal) counted as 1 when a participant
16 gambled at least once over the past 12 months.

17
18 **Factors associated with gambling problems** - Other factors generally associated with
19 gambling problems in the literature were examined using the following questions and
20 tools:

21 Substance use: Smoking cigarettes and drinking alcohol when playing poker were
22 measured, and a dichotomous response was coded for each question (smoking cigarettes:
23 0 = no; 1 = yes; drinking alcohol: 0 = no; 1 = yes).

24 The DEBA-Alcohol and DEBA-Drugs questionnaires (Tremblay et al., 2000) were
25 used to assess level of alcohol or drug dependency problem in the past year, with scores
26 ranging from 0 to 45 for alcohol (1 to 9 = low, 10 to 19 = moderate, 20 to 45 = high) and
27 0 to 15 for drugs (1 or 2 = low, 3 to 5 = moderate, 6 to 15 = high). The French versions of
28 the DEBA-Alcohol and DEBA-Drugs were validated through a one-year process with
29 clinicians, and have shown good psychometric properties (Tremblay et al., 1999, as cited
30 in Tremblay et al., 2004). Based on individual DEBA-Alcohol and DEBA-Drugs scores,
31 the study sample was divided into two categories: an at-risk alcohol dependency group
32 (moderate-risk and high-risk) and a low alcohol dependency group (no-risk and low-
33 risk); and an at-risk drugs dependency group (moderate-risk and high-risk) and a low
34 drugs dependency group (no-risk and low-risk).

35 Mental health: The Beck Anxiety Inventory (BAI), a 21-item scale, was used, with
36 scores ranging from 0 to 63 (score of 0 to 9 = normal or no anxiety, 10 to 18 = mild to
37 moderate anxiety, 19 to 29 = moderate to severe anxiety, 30+ = severe anxiety; Beck et
38 al., 1988). It assesses the intensity of affective, cognitive and somatic symptoms of
39 anxiety experienced in the past week. Participants are asked to respond to each item on a
40 4-point Likert-type scale (0 = not at all to 3 = severely). The validated French version has
41 excellent psychometric properties (Freeston et al., 1994). Based on individual BAI scores,
42 the study sample was divided into two categories: normal or no anxiety group and mild to
43 moderate anxiety group.

1 The Beck Depression Inventory (BDI), a 21-item test that evaluates the main
2 symptoms of depression in the past week (Beck et al., 1996), was used, with scores
3 ranging from 0 to 63 (score of 0 to 13 = minimal depression, 14 to 19 = mild depression,
4 20 to 28 = moderate depression, 29+ = severe depression). The validated French version
5 has good methodological qualities (Bourque & Beaudette, 1982). Based on individual
6 BDI scores, the study sample was divided into two categories: a minimal to mild
7 depression group (minimal and mild depression) and a moderate to severe depression
8 group (moderate and severe depression).
9

10 ***Analyses***

11 Descriptive statistics (e.g., mean *M*, median *Med*, standard deviation *SD*) were used to
12 characterize the study population's socio-demographic characteristics, gambling
13 behaviours as well as problems and factors generally associated with gambling problems.
14 The dependent variable was severity of gambling problems evaluated by the PGSI. The
15 three groups of exposure variables studied to understand the association with gambling
16 problems were gambling behaviours, substance use, and mental health. A multiple
17 logistic regression analysis was conducted to assess the independent effects of gambling
18 behaviours, substance use and mental health on moderate-risk and problem gambling.
19 The first step consisted of conducting Pearson's Chi square test analyses with each
20 exposure variable. All variables with p-values <0.2 for Pearson's Chi square test analyses
21 were included in the multiple regression model. The second step consisted of following
22 the backward procedure; significant variables with p-values <0.05 and those with a
23 confounding effect were kept in the final model. A variable was considered confounding
24 if its removal from the model changed a significant coefficient by more than 20%.
25 Adjusted odds ratios (AOR) and 95% confidence intervals (CI) were derived from the
26 final model. All analyses were carried out using SAS version 9.4 (SAS Institute, Cary
27 NC).

28 To contrast the analysis and have a benchmark to interpret results for women poker
29 players ($n = 46$), the same analyses were conducted independently with the sample of
30 men from the broader study ($n = 351$ – see *blinded for blinded review* for more details).
31

32 **Results**

33 ***Participants***

34 Of the 46 women poker players, the majority were born in Canada ($n = 45$, 97.8%) and
35 aged 19 to 74 years (*Med* = 33, *SD* = 14.5). Most were married or in common-law
36 relationships ($n = 31$, 67.4%); the others were single, divorced or separated ($n = 15$,
37 32.6%). More than half of participants did not have children ($n = 24$, 52.2%), and had
38 full-time jobs ($n = 24$, 52.2%). Their annual average income was CAD \$35,000 (*Med*, *SD*
39 = \$24,259).

40 Of the 46 participants, 11 were at-risk gamblers ($n = 10$, 21.7% moderate-risk; $n = 1$,
41 2.2% problem gambling); the majority were non-problem gamblers ($n = 17$, 37% non-
42 problem; $n = 18$, 39.1% low-risk). A few participants perceived having had lifetime

1 gambling difficulties ($n = 4$, 8.7%) and none had sought help to control their problems in
2 the last year or in their lifetimes.

3 Descriptive statistics showed that, the majority of women experienced mild to
4 moderate anxiety in the past week ($n = 33$, 71.7%), whether they had gambling problems
5 or not (at-risk gamblers $n = 10$, 90.9%; non-problem $n = 23$, 65.7%). The others had
6 normal or no anxiety. When compared to men, more women poker players (both non-
7 problem and at-risk gamblers) experienced mild to moderate anxiety and moderate to
8 severe depression (anxiety in women $n = 33$, 71.7% versus men $n = 235$, 66.9%;
9 depression in women $n = 14$, 30.4% versus men $n = 28$, 7.9%).

10
11 ***Women's factors for gambling problems distinct from men's***

12 The model to predict at-risk gambling problems for women poker players comprised
13 different factors than the one for men. Factors associated with gambling problems for
14 women poker players were playing slot machine at the casino, playing Internet poker and
15 smoking cigarettes (Table 1), whereas men's factors were number of gambling activities,
16 age at poker initiation, having moderate or high levels of drug dependency, and mild to
17 moderate levels of anxiety and moderate to severe depression (Table 2). While factors
18 related to mental health were not linked to at-risk gambling problems for women, they
19 were for men.

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29 ***Comparison between women at-risk and non-problem gamblers***

30 Pearson's Chi square test analyses showed statistically significant differences for 3 of 14
31 factors examined (Table 1). Specifically, when compared to women non-problem
32 gamblers, women at-risk gamblers were more likely to gamble on more gambling
33 activities, play slot machines at the casino and smoking cigarettes.

34 Multiple logistic regression analyses showed that, compared to non-problem gamblers,
35 at-risk gamblers were more likely to play slot machines at the casino (AOR 38.45; 95%
36 CI 2.41–613.79), choose Internet poker as the main poker form (AOR 13.88; 95% CI
37 1.17–164.35), and smoking cigarettes (AOR 11.43; 95% CI 1.01–129.78) (Table 1).
38 However, other gambling behaviours, substance misuse and mental health factors were
39 not associated with at-risk gambling. This overall model is well calibrated, according to
40 the Hosmer-Lemeshow test ($p = 0.3443$), statistically significant, and reliably predicts
41 gambling problems (Chi square test (3) = 24.4055, $p < .0001$).
42
43

1 **Discussion**

2 This is the first study to evaluate factors associated with gambling problems among
3 women poker players. The aim of this study was to examine the relationships among
4 gambling behaviours, substance use and mental health in women poker players, and their
5 associations with gambling problems. Notably, at-risk women gamblers, compared to
6 non-problem women gamblers, were more likely to play slot machines, play Internet
7 poker and smoking cigarettes. These results mirror previous findings from studies of
8 gamblers, both women and men, engaged in gambling activities other than poker. Several
9 studies have demonstrated the following: slot machines are one of the most problematic
10 gambling activities in terms of gambling problems in the general population (Kairouz et
11 al., 2014; Lund, 2006); Internet gamblers are more likely to be at-risk problem gamblers
12 compared to gamblers using more land-based gambling activities (Gainsbury et al.,
13 2012); and people who smoke cigarettes are more at-risk of developing gambling
14 problems than non-smokers (Griffiths et al., 2010; Petry et al., 2005). A recent study
15 demonstrated that for Internet gamblers, playing slot machines either online or land-based
16 is associated with gambling problems (Gainsbury et al., 2019). Taking all these
17 considerations into account, gambling problem prevention should warn women poker
18 players who play slot machines, play on the Internet and smoke cigarettes about the high
19 risk of developing gambling-related problems. The results also suggest that casinos and
20 gambling websites should be targeted for prevention interventions. It might also be
21 relevant to include other activities considered to be at risk, such as gambling, in tobacco
22 prevention campaigns.

23 In the present study and even though they are a minority, some women poker players
24 have gambling problems. Interestingly, results highlighted that women who play poker
25 and also engage in chance-based gambling activities (i.e., slot machines) are more likely
26 to endorse at-risk or gambling problems. Given the fact that women poker players engage
27 in different gambling activities, it would be interesting to reach women through different
28 venues. Also, the number of gambling activities has been identified associated with
29 gambling problems in previous studies among poker players (e.g., Brosowski et al. 2012).
30 Prevention efforts should be made to inform women poker players that gambling on
31 various activities increase the risks of developing gambling problems. It is possible that
32 women with gambling problems gambled on multiple activities to begin with and are
33 experiencing gambling problems due to their engagement in multiple gambling activities,
34 including poker. However, the design of this study blurs the temporality of their
35 involvement in various gambling activities (i.e., poker first and then other activities or
36 vice versa) and when they developed gambling problems. Furthermore, previous studies
37 of men who play poker have reported that men consider poker to be different from other
38 gambling activities, most rarely engage in other gambling activities, and do not perceive
39 themselves as “gamblers” (Dufour et al., 2013; Morvannou et al., 2018). The contrast
40 between the study results and the literature reinforces the idea that poker players could
41 demonstrate different gambling behaviours, depending on whether they are women or
42 men. This suggest that women poker players differ from men, and that it is critical to
43 consider those differences in prevention, treatment and study of gambling problems in
44 poker players. Some researchers consider gender to be a social determinant of gambling

1 problems, with implications for intervention (Nuske et al., 2016). They encourage
2 women's community-based interventions in response to gambling problems in order to
3 increase women's social connectedness and social support. A recent narrative literature
4 review also recommended that future research should guide the development of programs
5 tailored to the profiles, vulnerabilities, and needs of women with gambling problems
6 (McCarthy et al., 2019). For example, women who participate in at-risk gambling
7 activities should have access to community-based interventions that give them access to
8 other activities or safe alternatives venues (McCarthy et al., 2019). So far, there have
9 been no studies to determine whether women who play poker have the same perspectives
10 and gambling behaviour patterns as men. Taken together, these data indicate that the
11 findings for men should not be extended to women.

12 Playing poker on the Internet - a factor associated with gambling problems in the
13 results - is of concern as the number of women playing online poker has increased (Afifi
14 et al., 2010a). Previous studies among women reported the motives for preferring online
15 over land-based gambling activities include flexible hours, lower cost, physical and
16 emotional safety (Wang, 2018), anonymity (Afifi et al., 2010a), and accessibility (Corney
17 & Davis, 2010). One study reported stigma associated with being a woman in the poker
18 world and the tendency for women to play online to offset this stigma (Wood et al.,
19 2007). However, the lack of studies of women poker players does not permit
20 understanding of women's conditions, contexts, experiences and gambling problems,
21 making it difficult to propose recommendations adapted to their specific risks and needs.
22 This is consistent with previous recommendations made by other researchers who
23 highlighted the fact that focus on women remains scarce (e.g., Holdsworth et al., 2012;
24 McCarthy et al., 2018). So far, it is not known to what extent women use the prevention
25 initiatives proposed on websites. But it is known that prevention is not perceived to be
26 reaching men poker players (Morvannou et al., 2020). Future research could shed light on
27 whether or not current preventive initiatives reach women, and if those initiatives need to
28 be adapted according to gender.

29 Although some previous studies of poker player populations have demonstrated
30 significant positive relationships between substance use (McCormack & Griffiths, 2012;
31 Mihaylova et al., 2013) or mental health and gambling problems (Hopley & Nicki, 2010;
32 Mitrovic & Brown, 2009; Shead et al., 2008), those findings are not supported by the
33 present study, where neither substance use nor mental health problems are associated
34 with at-risk gambling behaviours among women poker players. However, given the small
35 sample of women recruited in this study, it is wise to remain cautious in asserting that
36 there is no link. In addition, according to the descriptive statistics, women in the study
37 (problem gamblers or not) were more likely than men to experience mental health
38 problems (i.e., anxiety and depression). This could potentially create a ceiling effect on
39 the results, so that significant differences were more difficult to detect between women
40 with gambling problems and with no-problem because both experienced mental health
41 problems. Moreover, given this ceiling effect, we can hypothesize that with a larger
42 sample size, a difference could have been detected. Moreover, our findings diverge from
43 other findings from samples of women gamblers recruited in treatment centres. In fact,
44 several studies have reported that women with gambling problems are at higher risk of

1 also having mental health problems such as depression (e.g., Beaulac et al., 2017). The
2 present study does not support the finding that depression and anxiety can be good
3 predictors of gambling problems in women poker players. This contrast can be explained
4 by recruitment, in the present study, of individuals in the general population (versus in
5 treatment centres) who may have different mental health profiles and who are unlikely to
6 seek help in specialized services. This result suggests that women gamblers form a
7 heterogenous population. Future research should investigate the diversity of women
8 gamblers and vary recruitment method to explore whether prevention and intervention
9 needs are similar to those of other women gamblers.

10 Study limitations should be considered. The use of a convenience sampling strategy
11 and recruitment only in the province of Quebec may have affected the generalizability of
12 the results. The cross-sectional nature of the study design does not allow for causal
13 relationships to be drawn and due to the small number of women participants, the results
14 should be interpreted with caution. However, the logistic regression test used is powerful
15 enough to support the type of analyses performed, and this study is the first to focus on
16 factors associated with gambling problems in a specific population of women poker
17 players, a population that is difficult to recruit. It is important to study this population
18 even though it represents a minority of players.

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Table 1. Factors associated and not associated with at-risk gambling in women poker players ($n = 46$)

	All ($n = 46$)	Non- problem ($n = 35$)	At-risk ($n = 11$)	OR	p -value
Bivariate analyses ^a	n (%)	n (%)	n (%)	(95% CI)	
Gambling behaviours					
Internet poker playing	19 (41.3)	12 (34.3)	7 (63.6)	3.35 (0.81-13.77)	0.0932
Poker cash games ^b	22 (47.8)	15 (42.9)	7 (63.6)	2.33 (0.57-9.45)	0.2352
Number of gambling activities ^c	6.57 (2.6)	6.06 (2.6)	8.18 (1.9)	1.42 (1.04-1.95)	0.0250*
Playing bingo	8 (17.4)	4 (11.4)	4 (36.4)	4.42 (0.88-22.16)	0.0701
Playing slot machines at the casino	20 (43.5)	10 (28.6)	10 (90.9)	25.00 (2.81-221.72)	0.0038**
Playing video lottery terminal in bars	19 (41.3)	12 (34.3)	7 (63.6)	3.35 (0.81-13.77)	0.0932
Trying to improve poker	28 (60.9)	20 (57.1)	8 (72.7)	2.00 (0.45-8.84)	0.3607
Age poker initiation ^c	30.28 (12.7)	30.37 (13.2)	30.00 (11.4)	0.99 (0.94-1.05)	0.9318
Substance use					
Smoking cigarettes	20 (43.5)	11 (31.4)	9 (81.8)	9.81 (1.81-53.22)	0.0081**
Low alcohol dependency	12 (26.1)	7 (20.0)	5 (45.5)	3.33 (0.78-14.17)	0.1030
At-risk drugs dependency	6 (13.0)	4 (11.4)	2 (18.2)	1.72 (0.27-10.98)	0.5652
Drink alcohol during poker	17 (36.9)	14 (40.0)	3 (27.3)	1.50 (0.13-17.17)	0.7446
Mental health					
Mild to moderate anxiety	33 (71.7)	23 (65.71)	10 (90.91)	5.21 (0.59-45.73)	0.1358

Moderate to severe depression	14 (30.4)	8 (22.86)	6 (54.55)	4.05 (0.97-16.84)	0.0544
Multiple logistic regression model ^{d, e}				AOR (95% CI)	<i>p</i> -value
Internet poker playing				13.88 (1.17-164.35)	0.0369*
Playing slot machines at the casino				38.45 (2.41-613.79)	0.0098**
Smoking cigarettes				11.43 (1.01-129.78)	0.0494*

Note. Due to the small number of participants included in the analyses and the size of the confidence intervals for independent variables found to be associated for problem gambling, results should be interpreted with caution; ^aWald Chi-square for both categorical and continuous variables; ^b online or land-based cash game during the past 12 months; ^cmean and standard deviation *M, SD*; ^dpseudo *R*² measure of fit in the statistical modeling was **0.617**; ^eReferring to the first step of the analyses carried out (i.e., variables with *p*-values <0.2 for Pearson’s Chi square test analyses were included in the multiple regression model), 9 variables were tested (i.e., Internet poker playing, number of gambling activities, playing bingo, playing slot machines at the casino, playing video lottery terminal in bars, smoking cigarettes, low alcohol dependency, mild to moderate anxiety, moderate to severe depression), of which only 3 were found to be significant; OR odds ratio; AOR adjusted odds ratio; * *p* < .05; ** *p* < .01

Table 2. Factors associated and not associated with at-risk gambling in men poker players (*n*=351)

	All (<i>n</i> = 351)	Non problem (<i>n</i> = 232)	At-risk (<i>n</i> = 119)	OR	<i>p</i> -value
Bivariate analyses ^a	<i>n</i> (%)	<i>n</i> (%)	<i>n</i> (%)	(95% CI)	
Gambling behaviours					
Internet poker playing	173 (49.3)	102 (43.9)	71 (59.7)	1.91 (1.21-3.00)	0.0053**
Poker cash games ^b	214 (61.0)	118 (50.9)	96 (80.7)	3.96 (2.34-6.68)	<.0001**

Number of gambling activities ^c	7.38 (3.0)	6.69 (2.6)	8.71 (3.3)	1.26 (1.16-1.37)	<.0001**
Playing bingo	26 (7.4)	17 (7.3)	9 (7.6)	1.03 (0.44-2.39)	0.9362
Playing slot machines at the casino	127 (36.2)	76 (32.8)	51 (42.9)	1.53 (0.97-2.42)	0.0631
Playing video lottery terminal in bars	113 (32.2)	66 (28.5)	47 (39.5)	1.64 (1.03-2.61)	0.0367*
Trying to improve poker	265 (75.5)	165 (71.1)	100 (84.0)	2.10 (1.19-3.71)	0.0101*
Age at poker initiation ^c	24.39 (9.8)	24.6 (10.3)	23.90 (8.8)	0.94 (0.90-0.98)	0.0071**
Substance use					
Smoking cigarettes	75 (21.4)	46 (19.8)	29 (24.4)	1.28 (0.76-2.18)	0.3468
Low alcohol dependency	151 (43.0)	91 (39.2)	60 (50.4)	1.57 (1.00-2.46)	0.0455*
At-risk drugs dependency	77 (21.9)	38 (16.4)	39 (32.8)	2.48 (1.48-4.17)	0.0005**
Drink alcohol during poker	157 (44.7)	115 (49.6)	42 (35.3)	0.75 (0.37-1.50)	0.4234
Mental health					
Mild to moderate anxiety	235 (66.9)	139 (59.9)	96 (80.7)	2.79 (1.65-4.72)	0.0001**
Moderate to severe depression	28 (7.9)	9 (3.9)	19 (15.9)	4.70 (2.05-10.76)	0.0002**
Multiple logistic regression model ^d				AOR (95% CI)	p-value
Number of gambling activities				1.25 (1.15-1.37)	<.0001**
Poker initiation age				0.95 (0.91-0.99)	0.0353*
At-risk drugs dependency				2.38 (1.33-4.25)	0.0033**
Mild to moderate anxiety				1.94 (1.08-3.50)	0.0258*
Moderate to severe depression				2.76 (1.12-6.79)	0.0267*

Note. ^aWald Chi-square for both categorical and continuous variables; ^b online or land-based cash game during the past 12 months; ^cmean and standard deviation *M, SD*; ^dpseudo R^2 measure of fit in the statistical modeling was **0.249**; ^eReferring to the first step of the analyses carried out (i.e., variables with p-values <0.2 for Pearson's Chi square test analyses were included in the multiple regression model), 11 variables were tested (i.e., all the variable excepted playing bingo, smoking cigarettes, and drink alcohol during poker), of which 5 were found to be significant; OR odds ratio; AOR adjusted odds ratio; * $p < .05$; ** $p < .01$.